



**DATA GENERAL  
CORPORATION**

Southboro,  
Massachusetts 01772  
(617) 485-9100

LISTING #  
092-000001-06  
PAPER TAPE EDITOR  
MODEL #  
3013  
SOURCE MODEL #  
3009

0001 .MAIN

A 0002 .MAIN

```
01
02          ;EDITOR
03
04          ;DEFINE SOME BUFFER SIZES IN CHARACTERS
05          000012 .RDX 10
06          000012 TISZE=10
07          0000170 TOSZE=120
08          001200 PSZE=640
09          000006 RSZE=6
10          000010 .RDX 8
11
12          000001 .LOC 1
13 000001 003152      INTRP          ;INTERRUPT PROCESSOR
14 000002 000300      JMP STRT      ;2-FULL RESTART
15 000003 000301      JMP RST       ;3-PARTIAL RESTART
16
17          000020 .LOC 20
18
19 000020 000000 XUA:      0          ;UP-COUNTING INDEX REGISTERS
20 000021 000000 XUB:      0
21 000022 000000 XUC:      0
22          ;CONSTANTS
23 000023 000010 C10:      10
24 000024 000011 C11:      11
25 000025 000012 C12:      12
26 000026 000014 C14:      14
27 000027 000015 C15:      15
28 000030 000020 C20:      20
29 000031 000000 YDA:      0          ;DOWN-COUNTING INDEX REGISTERS
30 000032 000000 YDB:      0
31 000033 000033 C33:      33
32 000034 000040 C40:      40
33 000035 000042 C42:      42
34 000036 000044 C44:      44
35 000037 000052 C52:      52
36 000040 000053 C53:      53
37 000041 000055 C55:      55
38 000042 000060 C60:      60
39 000043 000072 C72:      72
40 000044 000100 C100:     100
41 000045 000104 C104:     104
42 000046 000115 C115:     115
43 000047 000127 C127:     127
44 000050 000134 C134:     134
45 000051 000136 C136:     136
46 000052 000177 C177:     177
47 000053 000200 C200:     200
48 000054 000377 C377:     377
49 000055 003777 C3777:    3777
50 000056 002000 C2000:    2000
51 000057 015433 ESC2:     015433
52 000060 177775 M3:       -3
53 000061 177774 M4:       -4
54 000062 177700 M100:    -100
55 000063 177400 M377:    177400
56
```

A 0003 .MAIN

01

02

IPAGE ZERO POINTERS

03	00064	002457	CRLF0:	CRLF	JPRINT CR,LF
04	00065	002315	DECML:	DCML0	JOUTPUT AC1 IN DECIMAL
05	00066	001347	DELT:	DELET	JDO D COMMAND
06	00067	0010612	EPR0G:	ENDPR+ENDPR	JEND OF THE PROGRAM
07	00070	001261	ERROR:	ERR	JSTRING TYPER
08	00071	001777	FTEST:	FTST0	JTEST FOR BUFFER FULL
09	00072	002371	GNPAR:	GNPR0	JGENERATE PARITY
10	00073	001066	GTCHR:	GTCH0	JGET A CHARACTER
11	00074	001071	GTCHI:	GTCH1	JGET A CHARACTER&INCREMENT
12	00075	002711	INBF0:	INRUF	JBUFFER INPUT
13	00076	002345	INIT:	INIT0	JINITIALIZER ROUTINE
14	00077	003021	KEYRD:	KEYIN	JINPUT FROM KEYBOARD
15	00100	000576	KINT0:	KINIT	JKEYBOARD INITIALIZE
16	00101	001104	LINE:	LINE	JDO L COMMAND
17	00102	002113	LNN:	LNN0	JCALCULATE LINE # IN AC1
18	00103	001043	MVE:	MOVE	JDO M COMMAND
19	00104	002445	PUNCH:	PUN	JOUTPUT AC0 TO PUNCH
20	00105	002014	PO:	PNCH	JDO P COMMAND
21	00106	003105	READ:	RDRIN	JINPUT FROM READER
22	00107	000302	RESET:	RST+1	JAC- DO RESET
23	00110	000301		RST	JAT- DO TOTAL RESET
24	00111	001616	RO:	R	JDO R COMMAND
25	00112	001211	SERCH:	SRCH	JDO S COMMAND
26	00113	001212		SRCH+1	JENTRY FOR N
27	00114	001313	STCHR:	STCH0	JSTORE CHARACTER
28	00115	002403	TSPAR:	TSPR0	JTEST PARITY
29	00116	002460	TYPE:	TYP	JOUTPUT TO TELETYPE
30	00117	002172	YANK0:	YANK	JDO Y COMMAND

```

01
02          ;PAGE ZERO VARIABLES
03
04 00120 000000 BEGIN: 0
05
06 00121 000000 CHCNT: 0
07 00122 000000 COMPT: 0
08 00123 000000 CURPT: 0
09 00124 000000 XMODE: 0
10 00125 000000 XDEF: 0
11 00126 000000 EOMEM: 0
12 00127 000000 ARGX: 0
13 00130 000000 END: 0
14 00131 000000
15 00132 000000
16 00133 000000
17 00134 000000 LAST: 0
18
19 00135 000000 PNPARG: 0
20 00136 000000
21 00137 000000 ROPARG: 0
22 00140 000000
23 00141 000000 SAC: 0
24 00142 000000
25 00143 000000
26 00144 000000
27 00145 000000 SCRY: 0
28 00146 000000
29 00147 000000
30 00150 000000
31 00151 000000
32 00152 000000 TABSM: 0
33
34 00153 000000 TEMA: 0
35 00154 000000 TEMB: 0
36 00155 000000 TEMC: 0
37 00156 000000 TEMD: 0
38 00157 000000 USTTI: 0
39 00160 000000 USTTO: 0
40 00161 000000 YERR: 0

```

```

;POINTER TO BEGINNING
;OF TEXT BUFFER
;CHARACTER COUNTER
;COMMAND POINTER
;CURRENT TEXT POINTER
;0-NORMAL 1-EXPANDING MACRO
;0-X UNDEFINED 1-X DEFINED
;ABSOLUTE END OF MEMORY
;ARGUMENT FOR X MACRO
;POINTER TO END OF AVAILABLE MEMORY
;END OF AVAILABLE MEMORY
;POINTER TO L.H. OF END
;TO L.H. OF END-1
;POINTER TO END
;OF TEXT BUFFER
;0-GENERATE PUNCH PARITY
;0-GENERATE CHECK CHARACTER
;0-TEST INPUT PARITY
;0-TEST INPUT CHECK CHARACTER
;SAVE AC'S FOR
;SUBROUTINES

;SAVE CARRY+AC'S FOR
;INTERRUPT

;TAB SIMULATION SWITCH
;0-DON'T SIMULATE
;TEMPORARY STORAGE
;TEMPORARY STORAGE
;TEMPORARY STORAGE
;TEMPORARY STORAGE
;1-USE READER;0-USE TTI
;1-USE PUNCH;0-USE TTO
;1-ERROR DURING YANK

```

A 0005 .MAIN

01  
02            :READER DEVICE DATA BLOCK  
03 00162 000000 RDCNT: 0            :CHARACTER COUNT  
04 00163 000000            0            :OUTPUT POINTER  
05 00164 000000            0            :INPUT POINTER  
06 00165 010602            2\*RD BUF+RSZE    :END OF BUFFER  
07 00166 010574            2\*RD BUF        :START OF BUFFER  
08 00167 000006            RSZE            :SIZE OF BUFFER  
09 00170 000000            0            :ACTIVE FLAG

10  
11            : PUNCH DEVICE DATA BLOCK  
12 00171 000000 PNCNT: 0  
13 00172 000000            0  
14 00173 000000            0  
15 00174 010570            2\*PN BUF+PSZE  
16 00175 007370            2\*PN BUF  
17 00176 001200            PSZE  
18 00177 000000            0

19  
20            : TTYO DEVICE DATA BLOCK  
21 00200 000000 TOCNT: 0  
22 00201 000000            0  
23 00202 000000            0  
24 00203 007364            2\*TO BUF+TOSZE  
25 00204 007174            2\*TO BUF  
26 00205 000170            TOSZE  
27 00206 000000            0  
28 00207 000000            0

0= TYPING, 1= PUNCHING

29  
30            : TTYI DEVICE DATA BLOCK  
31 00210 000000 TICNT: 0  
32 00211 000000            0  
33 00212 000000            0  
34 00213 007170            2\*TIBUF+TISZE  
35 00214 007156            2\*TIBUF  
36 00215 000012            TISZE  
37 00216 000000            0  
38 00217 000000            0  
39 00220 000000            0

0=ECHO, OTHERWISE DON'T  
0=IN KEYBOARD MODE, OTHERWISE AS READER

A 0000 .MAIN

```
01
02      000300 .LOC 300
03      ;FILE EDITOR INITIALIZER
04 00300 000342 STRT:   JMP STRT0           ;STARTING LOCATION
05 00301 004331 RST:   JSR RIO0           ;AT RESET TAPE AND DO AC
06 00302 004304      JSR RIO           ;PARTIAL RESET AC
07 00303 000533      JMP BGN=1
08 00304 102400 RIO:   SUB 0,0
09 00305 040124      STA 0,XMODE
10 00306 040171      STA 0,PNCNT
11 00307 040177      STA 0,PNCNT+6
12 00310 040200      STA 0,TOCNT
13 00311 040206      STA 0,TOCNT+6
14 00312 040207      STA 0,TOCNT+7
15 00313 040210      STA 0,TICNT
16 00314 040216      STA 0,TICNT+6
17 00315 040217      STA 0,TICNT+7
18 00316 040220      STA 0,TICNT+10
19 00317 020204      LDA 0,TOCNT+4
20 00320 040201      STA 0,TOCNT+1
21 00321 040202      STA 0,TOCNT+2
22 00322 020214      LDA 0,TICNT+4
23 00323 040211      STA 0,TICNT+1
24 00324 040212      STA 0,TICNT+2
25 00325 020175      LDA 0,PNCNT+4
26 00326 040172      STA 0,PNCNT+1
27 00327 040173      STA 0,PNCNT+2
28 00330 001400      JMP 0,3
29
30 00331 062677 RIO0:  IORST
31 00332 102400      SUB 0,0
32 00333 040162      STA 0,RDCNT
33 00334 040170      STA 0,RDCNT+6
34 00335 020166      LDA 0,RDCNT+4
35 00336 040163      STA 0,RDCNT+1
36 00337 040164      STA 0,RDCNT+2
37 00340 060177      INTEN
38 00341 001400      JMP 0,3
39 00342 004304 STRT0: JSR RIO
40 00343 004331      JSR RIO0
41 00344 102400      SUB 0,0
42 00345 040125      STA 0,XDEF
43 00346 040157      STA 0,USTTI
44 00347 040160      STA 0,USTTO
45 00350 040135      STA 0,PNPAR
46 00351 040136      STA 0,PNPAR+1
47 00352 040137      STA 0,RDPAR
48 00353 040140      STA 0,RDPAR+1
49 00354 102000      ADC 0,0
50 00355 040152      STA 0,TABSM
51 00356 034067      LDA 3,EPROG
52 00357 054120      STA 3,BEGIN
53 00360 054123      STA 3,CURPT
54 00361 054134      STA 3,LAST
55 00362 020057      LDA 0,ESC2
56 00363 175220      MOVZR 3,3
57 00364 041400      STA 0,0,3
58 00365 041401      STA 0,1,3
59
```

ISE TO DONIT

ISIMULATE TABS

ISSET UP THE TEXT BUFFER

ITERMINATE THE

IBUFFER

0007 .MAIN



A 0000 .MAIN

01

02

03

!NOW, CALCULATE THE SIZE OF THE MEMORY

04 00366 030056

LDA 2,C2000

05 00367 155120

MOVZL 2,3

06 00370 041400

STA 0,0,3

!STORE INTO END OF MEMORY

07 00371 025400

LDA 1,0,3

!NOW, READ IT BACK

08 00372 122415

SUB# 1,0,SNR

!AND COMPARE

09 00373 157000

ADD 2,3

!OK

10 00374 175112

MOVL# 3,3,SZC

!TEST FOR 32K

11 00375 000003

JMP .+3

!YES

12 00376 122415

SUB# 1,0,SNR

!ADVANCE POINTER

13 00377 000370

JMP .-7

14 00400 161220

MOVZR 3,0

15 00401 112512

SUBL# 0,2,SZC

16 00402 000403

JMP .+3

!GREATER THAN 1K

17 00403 063077

HALT

!ERROR

18 00404 000300

JMP STRT

!START OVER

19 00405 030053

LDA 2,C200

!COMPENSATE FOR LOADER, ETC

20 00406 150400

SUB 2,3

21 00407 054131

STA 3,END+1

!STORE THE SIZE

22 00410 006004

JSR @CRLF0

!TYPE CR,LF

23

24

!NOW, TYPE

25

! "TTO(1) OR PTP(2)?"

26 00411 006076

JSR @INIT

27 00412 007022

MSG1+MSG1

28 00413 000776

JMP .-2

!ILLEGAL INPUT

29 00414 010100

ISZ USTTO

!(2)-USE PUNCH

```

A 0000 .MAIN
01          ;TYPE
02          ;"TTI(1) OR PTR(2)?"
03 00415 006076 STRT1: JSR #INIT
04 00416 007046          MSG2+MSG2
05 00417 000776          JMP #-2          ;ERROR
06 00420 010157          ISZ USTTI          ;(2)=USE THE READER
07
08          ;"GENERATE PARITY ON OUTPUT (1) OR NOT (2)?"
09 00421 006076 STRT2: JSR #INIT
10 00422 007072          MSG3+MSG3
11 00423 000776          JMP #-2
12 00424 010135          ISZ PNPARG          ;(2)
13
14          ;"TEST PARITY OF INPUT (1) OR NOT(2)?"
15 00425 006076          JSR #INIT
16 00426 007124          MSG5+MSG5
17 00427 000776          JMP #-2
18 00430 010137          ISZ RDPARG
19
20
21          ;NOW-FINALIZE THE INITIALIZATION OF END
22 00431 034131          LDA 3,END+1
23 00432 030060          LDA 2,M3
24 00433 157000          ADD 2,3
25 00434 054131          STA 3,END+1
26 00435 054126          STA 3,EOMEM
27

```

```

01
02      /ROUTINE TO INPUT THE ENTIRE
03      /COMMAND STRING AFTER TYPING A
04      /CARRIAGE=RETURN, LINE=FEED AND AN ASTERISK
05      /IF COMMAND OVERFLOWS THE AVAILABLE MEMORY,
06      /THE MESSAGE:"
07      /      BUFFER FULL DURING COMMAND INPUT
08      /      COMMAND TERMINATED AND BEING EXECUTED"
09      ;
10      /IS TYPED
11      /AFTER COMMAND INPUT, A CARRIAGE=RETURN
12      /LINE=FEED IS TYPED
13
14 00436 006064      JSR @CRLF0
15 00437 034131 BGN1: LDA 3,END+1      /SET END OF MEMORY
16 00440 054122      STA 3,COMPT      /INTO COMMAND POINTER
17 00441 171120      MOVZL 3,2      /COMPLETE INITIALIZATION OF END
18 00442 050130      STA 2,END
19 00443 050132      STA 2,END+2
20 00444 050133      STA 2,END+3
21 00445 010132      JSZ END+2
22 00446 014133      DSZ END+3
23 00447 020037      LDA 0,C52      /GET AN "*"
24 00450 006116      JSR @TYPE      /AND TYPE IT
25 00451 102400      SUB 0,0      /INITIALIZE KEYBOARD
26 00452 004524      JSR KINIT      /IN ECHO MODE
27 00453 102400      SUB 0,0      /CLEAR AC0
28
29 00454 176520 BGN0: SUBZL 3,3      /SET AC3=+1
30 00455 054520      STA 3,RHFLG      /SET RIGHT=HALF FLAG
31 00456 040516 BGN1: STA 0,PRVCH      /STORE PREVIOUS CHARACTER
32 00457 006077      JSR @KEYRD      /READ A CHARACTER
33 00460 101005      MOV 0,0,SNR      /TEST FOR NULL=PARITY ERROR
34 00461 020050      LDA 0,C134      /YES, SET TO 0
35 00462 024052      LDA 1,C177      /TEST FOR RUBOUT
36 00463 106405      SUB 0,1,SNR
37 00464 000453      JMP BGN5      /YES
38 00465 014510      DSZ RHFLG      /TEST FLAG
39 00466 000416      JMP BGN4      /NO=USE THE LEFT HALF
40 00467 042131      STA 0,@END+1      /STORE INTO RIGHT=HALF
41

```

A 0011 .MAIN

```
01
02          ;TEST FOR END OF COMMAND, IE TWO ESC CHARACTERS
03 00470 024504 BGN2:  LDA 1,PRVCH
04 00471 030033      LDA 2,C33
05 00472 112415      SUB# 0,2,SNR
06 00473 132414      SUB# 1,2,SZR
07 00474 000762      JMP BGN1              ;NO, GET NEXT
08          ;END OF THE COMMAND
09 00475 102520 BGN3:  SUBZL 0,0          ;INITIALIZE THE READER
10 00476 004500      JSR KINIT          ;FOR NO ECHO
11 00477 006064      JSR @CRLF0        ;TYPE CR,LF
12 00500 020122      LDA 0,COMPT        ;TURN ADDRESS INTO A
13 00501 101120      MOVZL 0,0          ;POINTER
14 00502 040122      STA 0,COMPT
15 00503 000508      JMP SCAN              ;GO SCAN THE INPUT
16
17
18          ;STORE THE CHARACTER INTO THE LEFT-HALF AND
19          ;SLIDE THE MEMORY BACK
20 00504 006114 BGN4:  JSR @STCHR          ;STORE THE CHARACTER
21 00505 000132      END+2          ;POINTER TO THE LEFT-HALF
22 00506 014122      DSZ COMPT        ;DECREMENT THE POINTER
23 00507 024122      LDA 1,COMPT      ;GET THE POINTER
24 00510 044020      STA 1,XUA        ;SOURCE LOCATION
25 00511 044021      STA 1,XUB        ;DESTINATION LOCATION
26 00512 014021      DSZ XUB          ;DESTINATION=SOURCE-1
27 00513 030131      LDA 2,END+1
28 00514 132400      SUB 1,2          ;CALCULATE THE COUNT
29 00515 050153      STA 2,TEMA       ;AND STORE IT
30 00516 036020      LDA 3,@XUA      ;DO THE MOVE
31 00517 056021      STA 3,@XUB
32 00520 014153      DSZ TEMA
33 00521 000775      JMP .-3
34 00522 176520      SUBZL 3,3        ;SET FLAG TO RIGHT HALF
35 00523 054452      STA 3,RHFLG
36
```

A 0012 .MAIN

```

01
02      ;NOW TEST TO SEE IF MEMORY HAS BECOME FULL
03 00524 030134      LDA 2, LAST
04 00525 151220      MOVZR 2, 2
05 00526 034023      LDA 3, C10
06 00527 166400      SUB 3, 1      ;FORM COMPT=10
07 00530 132512      SUBL# 1, 2, SZC      ;FORM (LAST)=(COMPT-10)
08 00531 000737      JMP BGN2      ;OK, LAST<COMPT=10
09
10      ;OVERFLOW=TERMINATE THE COMMAND
11 00532 020057      LDA 0, ESC2      ;ESC INTO BOTH HALVES
12 00533 042131      STA 0, @END+1      ;AND STORE IT
13 00534 006070      JSR @ERROR      ;CALL STRING PRINTER
14 00535 006572      ERMS3+ERMS3
15 00536 000737      JMP BGN3      ;GO, DO THE COMMAND
16
17      ;PROCESS RUBOUT BY PRINTING THE PREVIOUS
18      ;CHARACTER AND BACKING UP
19 00537 014436      BGN5: DSZ RHFLG      ;TEST FOR RIGHT HALF
20 00540 000423      JMP BGN6      ;NO, LEFT HALF
21 00541 020122      LDA 0, COMPT      ;YES, MUST SLIDE THE DATA
22 00542 024131      LDA 1, END+1      ;UP IN MEMORY
23 00543 044031      STA 1, XDA
24 00544 044032      STA 1, XDB
25 00545 010032      ISZ XDB      ;DESTINATION=SOURCE+1
26 00546 106405      SUB 0, 1, SNR      ;FORM COUNT
27 00547 000667      JMP BGN-1      ;NOTHING LEFT
28 00550 044153      STA 1, TEMA      ;STORE THE COUNT
29 00551 026031      LDA 1, @XDA      ;NOW, MOVE THE DATA
30 00552 046032      STA 1, @XDB
31 00553 014153      DSZ TEMA
32 00554 000775      JMP .-3      ;NOT DONE YET
33 00555 010122      ISZ COMPT      ;ALTER POINTER
34 00556 020416      LDA 0, PRVCH      ;GET THE PREVIOUS CHARACTER
35 00557 006116      JSR @TYPE      ;AND TYPE IT
36 00560 006073      JSR @GTCHR      ;GET A NEW PREVIOUS
37 00561 000130      END      ;CHARACTER
38 00562 000674      JMP BGN1
39
40      ;IT WAS SET TO LEFT=HALF
41 00563 020411      BGN6: LDA 0, PRVCH      ;GET THE PREVIOUS
42 00564 006116      JSR @TYPE      ;CHARACTER AND TYPE IT
43 00565 006073      JSR @GTCHR      ;GET A NEW PREVIOUS
44 00566 000133      END+3      ;CHARACTER
45 00567 024122      LDA 1, COMPT      ;TEST FOR ONLY ONE
46 00570 030131      LDA 2, END+1      ;CHARACTER IN THE BUFFER
47 00571 132405      SUB 1, 2, SNR
48 00572 102400      SUB 0, 0      ;YES, CLEAR PREVIOUS
49 00573 000661      JMP BGN0      ;SET TO RIGHT HALF
50 00574 000000      PRVCH: 0      ;PREVIOUS CHARACTER
51 00575 000000      RHFLG: 0      ;RIGHT=HALF FLAG

```

A 0013 .MAIN

```
01
02
03           /INITIALIZE KEYBOARD/READER
04           /AC0=ECHO MODE
05
06 00576 060277 KINIT: INTDS           /DISABLE THE INTERRUPT
07 00577 040217           STA 0,TICNT+7   /SET THE ECHO MODE
08 00600 102400           SUB 0,0
09 00601 040210           STA 0,TICNT       /RESET THE DEVICE DATA BLCOK
10 00602 040216           STA 0,TICNT+6   /CLEAR ACTIVE
11 00603 040220           STA 0,TICNT+10  /SET TO KEYBOARD
12 00604 020214           LDA 0,TICNT+4   /SET THE POINTERS
13 00605 040211           STA 0,TICNT+1
14 00606 040212           STA 0,TICNT+2
15 00607 060177           INTEN
16 00610 001400           JMP 0,3
17
```

A 0014 .MAIN

01  
02  
03  
04  
05  
06  
07

ROUTINE TO SCAN THE COMMAND  
WHEN A COMMAND IS FOUND, EXECUTE IT  
IF COMMAND CANNOT BE FOUND, THE ENTIRE  
UN-EXECUTED COMMAND STRING IS TYPED

08	00611	020122	SCAN:	LDA 0,COMPT	SAVE THE COMMAND POINTER
09	00612	040501		STA 0,SAVPT	IN CASE OF ERROR
10	00613	102400		SUB 0,0	
11	00614	040505		STA 0,SCN6	CLEAR OUT NUMBER
12	00615	040154		STA 0,TEMB	AND SIGN
13	00616	040507		STA 0,SCN7	SET TO DECIMAL
14	00617	004523		JSR GET	GET A CHARACTER
15	00620	024035		LDA 1,C42	TEST FOR "
16	00621	106414		SUB# 0,1,SZR	
17	00622	000403		JMP .+3	NO
18	00623	010502		ISZ SCN7	YES, SET TO OCTAL
19	00624	004516		JSR GET	AND GET ANOTHER
20	00625	024040		LDA 1,C53	TEST FOR "+"
21	00626	106415		SUB# 0,1,SNR	
22	00627	000427		JMP SCN1	YES
23	00630	024041		LDA 1,C55	NO, TEST FOR "="
24	00631	106415		SUB# 0,1,SNR	
25	00632	000426		JMP SCN1+2	YES
26					
27	00633	024042	SCN0:	LDA 1,C60	NOW , TEST FOR A DIGIT
28	00634	030043		LDA 2,C72	
29	00635	122513		SUBL# 1,0,SNC	
30	00636	142513		SUBL# 2,0,SNC	
31	00637	000423		JMP SCN2	NOT A DIGIT
32	00640	122400		SUB 1,0	FORM DIGIT
33	00641	024460		LDA 1,SCN6	GET NUMBER
34	00642	135120		MOVZL 1,3	
35	00643	175120		MOVZL 3,3	
36	00644	030461		LDA 2,SCN7	TEST FOR OCTAL
37	00645	151005		MOV 2,2,SNR	
38	00646	000405		JMP .+5	NO
39	00647	030023		LDA 2,C10	YES, TEST THE DIGIT
40	00650	142513		SUBL# 2,0,SNC	
41	00651	000435		JMP SCN4	8 OR 9, ERROR
42	00652	165121		MOVZL 3,1,SKP	OK
43	00653	167120		ADDZL 3,1	FORM NUMBER+10
44	00654	107000		ADD 0,1	ADD IN THIS DIGIT
45	00655	044444		STA 1,SCN6	SAVE NUMBER

27.

A 0015 .MAIN

01

02

03

04 00656 004464 )GET ANOTHER CHARACTER

05 00657 000754 SCN1: JSR GET

)GET A CHARACTER

)AND IGNORE CR

06

07

08 00660 010154 )REMEMBER MINUS SIGN

09 00661 000775 ISZ TOMB

)GET NEXT CHARACTER

10

11 )NOT A DIGIT, +, OR -

12 00662 024437 SCN2: LDA 1,SCN6

)NEGATE NUMBER IF MINUS

13 00663 030055 LDA 2,C3777

14 00664 147400 AND 2,1

15 00665 014154 DSZ TOMB

)NOT MINUS

16 00666 000403 JMP .+3

17 00667 124400 NEG 1,1

)STORE SIGNED NUMBER

18 00670 044431 STA 1,SCN6

)TEST FOR ESC

19 00671 024033 LDA 1,C33

20 00672 106414 SUB# 0,1,SZR

21 00673 000406 JMP SCN3

)NO, DO THE COMMAND

22 00674 004446 JSR GET

)YES, GET NEXT

23 00675 106415 SUB# 0,1,SNR

)AND TEST IT

24 00676 000430 JMP SCN8

)YES, CHECK MODE FOR EXIT

25 00677 014122 DSZ COMPT

)NO- BACKUP AND GET NEXT

26 00700 000711 JMP SCAN

)COMMAND

27



```

A 0016 .MAIN
01
02
03 ;DO A COMMAND LOOKUP
04 00701 024423 SCN3: LDA 1,CTBL ;POINTER TO COMMAND TABLE
05 00702 044020 STA 1,XUA ;STORE IN INDEX REGISTER
06 00703 026020 LDA 1,@XUA ;GET WORD FROM TABLE
07 00704 125004 MOV 1,1,SZR ;AND TEST FOR END
08 00705 000410 JMP SCN5 ;NO
09
10 ;YES, COMMAND NOT FOUND
11 00706 102400 SCN4: SUB 0,0 ;RESET TO NORMAL MODE
12 00707 040124 STA 0,XMODE ;PRINT ERROR MESSAGE
13 00710 006070 JSR @ERROR ;PRINT ERRANT COMMAND
14 00711 006724 ERMS4+ERMS4 ;GET ANOTHER STRING
15 00712 006070 JSR @ERROR ;GET FROM TABLE
16 00713 000000 SAVPT: 0 ;TEST FOR A MATCH
17 00714 002420 JMP @NEXT ;NO, GET THE NEXT
18 ;CALL ROUTINE
19 00715 036020 SCN5: LDA 3,@XUA ;ARGUMENT
20 00716 106414 SUB# 0,1,SZR ;ERROR
21 00717 000764 JMP SCN3+2 ;OK, DO NEXT
22 00720 005400 JSR 0,3 ;COMMAND TABLE POINTER
23 00721 000000 SCN6: 0 ;GET MODE WORD
24 00722 000764 JMP SCN4 ;EXPANSION MODE?
25 00723 000666 JMP SCAN ;NO..GET ANOTHER STRING
26 00724 000761 CTBL: CTABL-1 ;YES..DECREMENT ARGUMENT
27 00725 000000 SCN7: 0 ;NOT DONE, RESET FOR MACRO
28 ;DONE, RESET MODE
29
30 00726 020124 SCN8: LDA 0,XMODE ;GET MODE WORD
31 00727 101005 MOV 0,0,SNR ;EXPANSION MODE?
32 00730 002404 JMP @NEXT ;NO..GET ANOTHER STRING
33 00731 014127 DSZ ARGX ;YES..DECREMENT ARGUMENT
34 00732 000405 JMP SCN9 ;NOT DONE, RESET FOR MACRO
35 00733 014124 DSZ XMODE ;DONE, RESET MODE
36
37 ;N.B. SKIP ALWAYS OCCURS
38
39 00734 000437 NEXT: BGN
40
41 00735 020155 LDA 0,TEMC ;PICKUP SAVED COMMAND POINTER
42 00736 000402 JMP .+2
43
44 00737 020156 SCN9: LDA 0,TEMD ;PICKUP MACRO COMMAND POINTER
45 00740 040122 STA 0,COMPT ;COMPT RESET FOR SCANNER
46 00741 000650 JMP SCAN ;RETURN
47

```

A 0017 .MAIN

01

02

03

);SUBROUTINE TO GET A CHARACTER AND IGNORE A  
);CARRIAGE RETURN

05 00742 054153

GET: STA 3,TEMA

);SAVE RETURN

06 00743 006074

JSR @GTCHI

);GET AND INCREMENT

07 00744 000122

COMPT

);COMMAND POINTER

08 00745 030027

LDA 2,C15

);TEST FOR A CARRIAGE RETURN

09 00746 112405

SUB 0,2,SNR

10 00747 000774

JMP GET+1

);YES, GET THE NEXT CHARACTER

11 00750 002153

JMP @TEMA

);NO, EXIT

12

13

);TRANSLATOR TABLE FOR TYPING THE INVISIBLE

14

);CHARACTERS

15

);TABLE CONSISTS OF PAIRS OF ENTRIES TERMINATED BY A ZERO

16

);ELEMENT

17

);IF FIRST,LE,CHARACTER,LE,SECOND, THEN TYPE AS

18

); A FOLLOWED BY CHARACTER+100

19

20 00751 000001

TABL: 01

21 00752 000006

06

);01-06

22

23 00753 000010

10

24 00754 000010

10

);10

25

26 00755 000013

13

27 00756 000014

14

);13-14

28

29 00757 000016

16

30 00760 000037

37

);16-37

31

32 00761 000000

0

);END OF TABLE

33

34

.EOT



A 0019 .MAIN

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TAPE 2

CTABL= COMMAND TABLE

ENTRY PAIRS CONTAINS

CHARACTER CODE

ADDRESS OF ROUTINE

;

TABLE IS TERMINATED BY A ZERO

CTABL:

"A

APPND

JA=APPEND

"B

B

JB-BEGINNING

"C

CHNG

JC-CHANGE

"D

DELET

JD-DELETE

"E

ENDTP

JE-END TAPE

"F

F

JF-FEED

"I

INSRT

JI-INSERT

"J

JUMP

JJ-JUMP

"K

KILL

JK-KILL

"L

LINE

JL-LINE

"M

MOVE

JM-MOVE

"N

N

JN-SEARCH

"P

PNCH

JP-PUNCH

"Q

Q

JQ-SEARCH BUT DON'T PUNCH

A 0020 .MAIN

01				
02	01016	000122	"R	JR=PUNCH AND READ
03	01017	001616	R	
04				
05	01020	000123	"S	J8=SEARCH
06	01021	001211	SRCH	
07				
08	01022	000124	"T	JT=TYPE
09	01023	002011	TPE	
10				
11	01024	000130	"X	JX=MACRO
12	01025	001665	XMAC	
13				
14	01026	000131	131	JY=YANK
15	01027	002172	YANK	
16				
17	01030	000132	"Z	JZ=END
18	01031	001207	Z	
19				
20	01032	000072	":	J:-TYPE NUMBER OF LINES
21	01033	001146	COLON	
22				
23	01034	000075	"=	J=-TYPE NUMBER OF CHARACTERS
24	01035	001155	EQUAL	
25				
26	01036	000056	".	J.-TYPE CURRENT LINE NUMBER
27	01037	001162	POINT	
28				
29	01040	000011	11	JTAB=INSERT TAB AND TEXT
30	01041	001443	TAB	
31				
32	01042	000000	0	
33				
34				
35				

A 0021 .MAIN

```
01
02      ;MOVE-SUBROUTINE TO MOVE THE POINTER
03      ;      ARG POSITIONS WHERE ARG
04      ;      FOLLOWS THE CALL
05      ;
06      ;      JSR MOVE
07      ;      ARG
08      ;      (UNUSED)
09      ;      NORMAL RETURN
10      ;
11      ;CHARACTER TO THE RIGHT OF THE POINTER IS
12      ;RETURNED IN AC0
13
14
15 01043 054422 MOVE1:  STA 3,MRTN          ;SAVE RETURN
16 01044 025400      LDA 1,0,3          ;GET ARG
17 01045 020123      LDA 0,CURPT
18 01046 123000      ADD 1,0          ;AND ADD TO CURPT
19 01047 024120      LDA 1,BEGIN
20 01050 122512      SUBL# 1,0,SZC      ;COMPARE WITH BEGIN+1
21 01051 000411      JMP MOVE2        ;END OF THE BUFFER
22 01052 024134      LDA 1,LAST
23 01053 122513      SUBL# 1,0,SNC      ;COMPARE WITH LAST
24 01054 000406      JMP MOVE2        ;END OF THE BUFFER
25 01055 040123      STA 0,CURPT
26 01056 006073      JSR @GTCHR        ;GET THE NEXT CHARACTER
27 01057 000123      CURPT
28 01060 034405 MOVE1:  LDA 3,MRTN          ;GET RETURN
29 01061 001402      JMP 2,3          ;AND EXIT
30
31 01062 044123 MOVE2:  STA 1,CURPT        ;END OF THE BUFFER
32 01063 020033      LDA 0,C33        ;GET ESC CODE
33 01064 000774      JMP MOVE1        ;AND EXIT
34 01065 000000 MRTN:  0
35
```

A 0022 .MAIN

```
01
02      ;GTCH0  SUBROUTINE TO GET A CHARACTER
03      ;      FROM THE BUFFER AND PLACE IT
04      ;      INTO AC0
05      ;
06      ;CALLING SEQUENCE:
07      ;      JSR @GTCHR (OR GTCHI)
08      ;      ADDRESS OF POINTER
09      ;      RETURN (AC1,AC2 ARE PRESERVED)
10      ;
11      ;AN AUXILLIARY ENTRY "GTCH1" IS IDENTICAL
12      ;TO "GTCHR" BUT, ADDITIONALLY, IT INCREMENTS THE POINTER
13
14 01066 050143 GTCH0:  STA 2,SAC+2          ;SAVE AC2
15 01067 033400      LDA 2,00,3          ;GET THE POINTER INTO AC2
16 01070 000404      JMP .+4              ;AND PROCEED
17
18 01071 050143 GTCH1:  STA 2,SAC+2          ;SAVE AC2
19 01072 033400      LDA 2,00,3          ;GET THE POINTER INTO AC2
20 01073 013400      ISZ 00,3           ;INCREMENT THE POINTER
21 01074 151220      MOVZR 2,2         ;TURN POINTER INTO ADDRESS
22 01075 021000      LDA 0,0,2         ;AND GET WORD
23 01076 030054      LDA 2,C377       ;GET AN 8 BIT MASK
24 01077 101002      MOV 0,0,SZC      ;TEST RH OR LF
25 01100 101300      MOVS 0,0        ;LEFT HALF, SWAP
26 01101 143400      AND 2,0          ;8 BIT CHARACTER INTO AC0
27 01102 030143      LDA 2,SAC+2     ;RESTORE AC2
28 01103 001401      JMP 1,3         ;AND RETURN
29
```

A 0023 .MAIN

```
01
02
03      )LINE  SUBROUTINE TO MOVE THE POINTER OVER
04      )      ARG LINES WHERE ARG FOLLOWS
05      )      THE CALL
06      )
07      )      JSR LINE
08      )      ARG
09      )      (UNUSED)
10      )      NORMAL RETURN
11      )
12      )ALL AC'S ARE LOST
13
14 01104 054440 )LINE:  STA 3, LNRT          )SAVE THE RETURN
15 01105 031400 )      LDA 2, 0, 3        )GET THE ARG
16 01106 150400 )      NEG 2, 2          )AND NEGATE IT
17 01107 151113 )      MOVL# 2, 2, SNC   )TEST FOR NEGATIVE
18 01110 000404 )      JMP .+4           )NO
19 01111 126520 )      SUBZL 1, 1       )YES, SET AC1=+1(FORWARD)
20 01112 150400 )      NEG 2, 2
21 01113 000403 )      JMP .+3          )GO STORE AC1, AC2
22
23 01114 151400 )      INC 2, 2         )INCREMENT
24 01115 126000 )      ADC 1, 1         )SET AC1=-1(REVERSE)
25 01116 050427 )      STA 2, NLINE     )STORE ARG
26 01117 044406 )      STA 1, LINE0+1   )STORE DIRECTION
27 01120 006073 )      JSR @GTCHR       )GET A CHARACTER
28 01121 000123 )      CURPT
29 01122 125113 )      MOVL# 1, 1, SNC  )TEST FOR REVERSE
30 01123 000404 )      JMP .+4         )NO, FORWARD
31
```



A 0024 .MAIN

```
01          ENTER HERE ON EACH CHARACTER
02 01124 006103 LINE0: JSR @MVE          ;MOVE POINTER
03 01125 000000          ;NEITHER -1 OR +1
04 01126 063077          ;????????
05 01127 030033          ;TEST FOR ESC
06 01130 112415          ;YES, END OF BUFFER
07 01131 000411          ;TEST CHARACTER (IN AC0)
08 01132 024027          ;FOR A CARRIAGE RETURN
09 01133 106404          ;NO
10 01134 000770          ;YES, TEST COUNTER
11 01135 014410          ;CONTINUE
12 01136 000766          ;YES, MOVE THE POINTER
13 01137 006103          ;
14 01140 000001          ;
15 01141 063077          ;????????
16 01142 034402 LINE1: LDA 3, LNRT      ;AND RETURN
17 01143 001402          JMP 2,3          ;EXIT
18
19 01144 000000 LNRT:   0          ;SAVED RETURN
20 01145 000000 NLINE: 0
21
22          ; SUBROUTINE TO PRINT TOTAL
23          ; NUMBER OF LINES IN THE BUFFER
24          ;
25          ; JSR COLON
26          ; (UNUSED)
27          ; (UNUSED)
28          ; RETURN
29          ;
30
31 01146 054776 COLON:  STA 3, LNRT      ;SAVE THE RETURN
32 01147 006102          JSR @LNN          ;GET NUMBER OF LINES
33 01150 020134          LAST
34 01151 006065 COLN1: JSR @DECML      ;AND TYPE IT
35 01152 006064          JSR @CRLF0        ;TYPE CR, LF
36 01153 030771          LDA 2, LNRT      ;AND RETURN
37 01154 001002          JMP 2,2
38
39
40
41          ; SUBROUTINE TO PRINT
42          ; NUMBER OF CHARS IN THE BUFFER
43
44 01155 054767 EQUAL:  STA 3, LNRT      ;SAVE RETURN
45 01156 024134          LDA 1, LAST
46 01157 030120          LDA 2, BEGIN
47 01160 146400          SUB 2, 1
48 01161 000770          JMP COLN1          ;PRINT THE NUMBER
49
50          ; PRINT CURRENT LINE NUMBER
51 01162 054762 POINT:  STA 3, LNRT      ;SAVE RETURN
52 01163 006102          JSR @LNN
53 01164 000123          CURPT
54 01165 125400          INC 1, 1
55 01166 000763          JMP COLN1          ;GO PRINT AND RETURN
56
```

A 0025 .MAIN

```
01
02
03      )JUMP   JUMP TO LINE ARG WHERE ARG
04      )      FOLLOWS THE CALL
05      )
06      )      JSR JUMP
07      )      ARG
08      )      (UNUSED)
09      )      RETURN
10
11 01167 054414 JUMP:  STA 3,JRTN           )SAVE RETURN
12 01170 020120      LDA 0,BEGIN           )SET CURPT TO BEGINNING
13 01171 040123      STA 0,CURPT
14 01172 021400      LDA 0,0,3           )GET ARGUMENT
15 01173 100400      NEG 0,0           )AND SUBTRACT 1 FROM IT
16 01174 100000      COM 0,0
17 01175 040402      STA 0,0,+2
18 01176 006101      JSR @LNE           )MOVE ARG-1 LINES
19 01177 000000      0
20 01200 063077      HALT                )??????
21 01201 034402      LDA 3,JRTN           )GET RETURN
22 01202 001402      JMP 2,3           )AND EXIT
23 01203 000000 JRTN:  0
24
25
26      )B,Z JUMP TO THE BEGINNING (END) OF THE BUFFER
27      )
28      )CALLING SEQUENCE:
29      )      JSR B (OR Z)
30      )      ARG
31      )      UNUSED
32      )      RETURN
33 01204 020120 B:    LDA 0,BEGIN
34 01205 040123      STA 0,CURPT
35 01206 001402      JMP 2,3
36
37 01207 020134 Z:    LDA 0,LAST
38 01210 000775      JMP B+1
39
```

A 0025 .MAIN

```
01          )SRCH  DO A STRING SEARCH
02          )      TRY TO FIND THE STRING LOCATED
03          )      BY COMPT WITHIN THE STRING LOCATED
04          )      BY CURPT
05          )
06          )      JSR SRCH
07          )      (UNUSED)
08          )      ERROR=BUFFER END REACHED WITHOUT MATCH
09          )      NORMAL=CURPT POINTS TO CHARACTER AFTER MATCH
10
11 01211 102001 SRCH:  ADC 0,0,SKP          )SET ENTRY MODE
12 01212 102400          SUB 0,0          )ENTRY FOR N SEARCH
13 01213 040770          STA 0,JRTN          )SAVE MODE
14 01214 054444          STA 3,SRTN          )SAVE RETURN
15 01215 010443          ISZ SRTN          )AND INCREMENT IT
16 01216 020123          LDA 0,CURPT        )MOVE POINTERS INTO
17 01217 040153          STA 0,TEMA        )TEMPS
18 01220 020122          LDA 0,COMPT
19 01221 040154          STA 0,TEMB
20 01222 024033          LDA 1,C33
21
22 01223 006073 SRCH0: JSR @GTCHR          )GET A CHARACTER AND INCREMENT
23 01224 000154          TEMB
24 01225 106415          SUB# 0,1,SNR
25 01226 000414          JMP SRCH1          )YES, OK
26 01227 111000          MOV 0,2          )NO, SAVE CHARACTER
27 01230 006074          JSR @GTCHI
28 01231 000153          TEMA
29 01232 106415          SUB# 0,1,SNR          )TEST FOR ESC
30 01233 000415          JMP SRCH2          )YES, FAIL
31 01234 112405          SUB 0,2,SNR          )NO, COMPARE CHARACTERS
32 01235 000403          JMP .+3          )YES, KEEP GOING
33 01236 010123          ISZ CURPT        )NOT EQUAL, ADVANCE CURPT AND
34 01237 000757          JMP SRCH+5        )START OVER AGAIN
35
36 01240 010154          ISZ TEMB          )ADVANCE TEMB AND TRY
37 01241 000762          JMP SRCH0          )AGAIN
38
39 01242 010416 SRCH1: ISZ SRTN          )INCREMENT RETURN
40 01243 020154          LDA 0,TEMB
41 01244 040122          STA 0,COMPT        )SET NOW COMPT
42 01245 020153          LDA 0,TEMA
43 01246 040123          STA 0,CURPT
44 01247 002411          JMP @SRTN          )AND RETURN
45
46          )SEARCH FAILED
47 01250 014122 SRCH2: DSZ COMPT          )DECREMENT COMMAND POINTER
48 01251 020120          LDA 0,BEGIN
49 01252 040123          STA 0,CURPT
50 01253 010730          ISZ JRTN          )TEST MODE
51 01254 002404          JMP @SRTN          )N ENTRY MODE
52 01255 006070          JSR @ERROR
53 01256 006766          ERMS6+2          )TYPE "STR NOT FOUND"
54 01257 002401          JMP @SRTN          )AND RETURN (ERROR)
55 01260 000000 SRTN:  0          )SAVED RETURN
56
```

A 0027 .MAIN

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ERR: SUBROUTINE TO TYPE ERROR MESSAGES

;

;/CALLING SEQUENCE:

;/ JSR @ERROR

;/ POINTER TO MESSAGE

;/ RETURN

;/MESSAGE IS TERMINATED BY ESC,ESC

;/OR BY A NULL

ERR: STA 3,ERRTN ;SAVE RETURN

SUBZL 0,0

STA 0,TICNT+7 ;SET TO NO ECHO

JSR @CRLF0 ;PRINT CR,LF

LDA 0,@ERRTN ;GET POINTER

STA 0,TEMA ;AND SAVE IT

SUB 0,0

ISZ ERRTN

ERR0: STA 0,TEMB ;RESET PREVIOUS

JSR @GTCHR ;GET A CHARACTER

TEMA

MOV 0,0,SNR

JMP @ERRTN ;EXIT ON NULL

JSR @TYPE ;AND TYPE IT

JSR @GTCHI ;AND IT AGAIN AND INCREMENT

TEMA

LDA 1,TEMB ;GET PREVIOUS

LDA 2,C33 ;AND GET AN ESC

SUB# 0,2,SNR

SUB# 1,2,SZR

JMP ERR0 ;OK, NOT AT END

LDA 0,TOCNT+6 ;WAIT FOR OUTPUT TO FINISH

MOV 0,0,SZR

JMP #-2

JMP @ERRTN ;EXIT

ERRTN: 0 ;SAVED RETURN

```

01
02
03      ;STCH0  STORE CHARACTER IN AC0 INTO
04      ;      BUFFER
05      ;
06      ;CALLING SEQUENCE:
07      ;      JSR @STCHR
08      ;      ADDRESS OF POINTER
09      ;      RETURN (AC0,AC1,AC2 ARE PRESERVED)
10
11 01313 054421 STCH0:  STA 3,STRTN      ;SAVE RETURN
12 01314 044142      STA 1,SAC+1      ;SAVE AC1
13 01315 050143      STA 2,SAC+2      ;SAVE AC2
14 01316 033400      LDA 2,00,3      ;GET PINTER
15 01317 151220      MOVZR 2,2      ;AND FORM AN ADDRESS
16 01320 035000      LDA 3,0,2      ;GET WORD FROM STORAGE
17 01321 024063      LDA 1,M377      ;GET 8 BIT MASK INTO LH
18 01322 101002      MUV 0,0,SZC      ;TEST WHICH HALF
19 01323 175300      MUVS 3,3      ;INTO LEFT HALF
20 01324 137402      AND 1,3,SZC      ;MASK AND TEST
21 01325 117301      ADDS 0,3,SKP
22 01326 117000      ADD 0,3
23 01327 055000      STA 3,0,2      ;RETURN UPDATED WORD
24 01330 024142      LDA 1,SAC+1      ;RESTORE THE AC'S
25 01331 030143      LDA 2,SAC+2
26 01332 034402      LDA 3,STRTN      ;GET RETURN ADDRESS
27 01333 001401      JMP 1,3      ;AND EXIT
28 01334 000000 STRTN: 0      ;SAVED RETURN
29

```

A 0029 .MAIN

```
01
02
03      ;KILL   SUBROUTINE TO KILL ARG LINES
04      ;
05      ;CALLING SEQUENCE:
06      ;      JSR KILL
07      ;      ARG
08      ;      (UNUSED)
09      ;      RETURN
10      ;
11      ;DELET  SUBROUTINE TO DELETE ARG
12      ;      CHARACTERS
13      ;
14      ;CALLING SEQUENCE:
15      ;      JSR DELET
16      ;      ARG
17      ;      (UNUSED)
18      ;      RETURN
19      ;
20
21 01335 054451 KILL:  STA 3,DLRTN      ;SAVE RETURN
22 01336 060277      INTDS          ;DISABLE INTERRUPT
23 01337 020123      LDA 0,CURPT    ;SAVE CURPT
24 01340 040154      STA 0,TEMB
25 01341 021400      LDA 0,0,3     ;GET THE ARG
26 01342 040402      STA 0,0,+2    ;AND STORE
27 01343 006101      JSR 0,LINE    ;MOVE OVER LINES
28 01344 000000      0             ;ARG
29 01345 063077      HALT          ;IMPOSSIBLE
30 01346 000412      JMP DLT0     ;GO, AHEAD
31
32
```

A 0030 .MAIN

```
01
02
03 01347 054437 DELET: STA 3,DLRTN           ;SAVE RETURN
04 01350 060277          INTDS             ;DISABLE INTERRUPT
05 01351 020123          LDA 0,CURPT        ;SAVE CURRENT POINTER
06 01352 040154          STA 0,TEMB
07 01353 021400          LDA 0,0,3         ;GET ARGUMENT
08 01354 040402          STA 0,.,+2
09 01355 006103          JSR @MVE           ;MOVE POINTER
10 01356 000000          0
11 01357 063077          HALT              ;IMPOSSIBLE
12
13                      ;COMMON CODE FOR DELETE AND KILL
14 01360 020154 DLT01: LDA 0,TEMB
15 01361 030123          LDA 2,CURPT
16 01362 142513          SUBL# 2,0,SNC
17 01363 000404          JMP .+4
18 01364 105000          MOV 0,1           ;REVERSE THE ARGS
19 01365 141000          MOV 2,0
20 01366 131000          MOV 1,2
21 01367 050123          STA 2,CURPT      ;SET CURRENT POINTER
22 01370 050134          STA 2,LAST      ;STORAGE POINTER
23 01371 040153          STA 0,TEMA      ;PICKUP LOCATION
24 01372 024033          LDA 1,C33       ;SET AC1=ESCAPE CHAR
25
26
27                      ;MAIN LOOP
28                      ;PICK-UP AND STORE BACK INTO BUFFER
29
30 01373 006074 KILL0: JSR @GTCHI           ;GET CHARACTER AND INCREMENT
31 01374 000153          TE MA
32 01375 006114          JSR @STCHR       ;AND STORE INTO BUFFER
33 01376 000134          LAST
34 01377 106415          SUB# 0,1,SNR    ;TEST FOR ESC
35 01400 000403          JMP .+3         ;YES
36 01401 010134          ISZ LAST       ;NO, INCREMENT AND KEEP GOING
37 01402 000771          JMP KILL0
38
39 01403 034403          LDA 3,DLRTN    ;GET RETURN
40 01404 060177          INTEN         ;RE-ENABLE INTERRUPT
41 01405 001402          JMP 2,3        ;AND EXIT
42
43 01406 000000 DLRTN: 0           ;SAVED RETURN
```

A 0031 .MAIN

```
01
02
03      )CHNG  CHANGE TEXT
04      )      DO SEARCH, DELETE AND INSERT
05      )
06      )CALLING SEQUENCE:
07      )      JSR CHNG
08      )      (UNUSED)
09      )      ERROR
10      )      NORMAL RETURN
11
12 01407 054432 CHNGI:  STA 3,CHRTN      )SAVE RETURN
13 01410 010431      ISZ CHRTN      )AND INCREMENT IT
14 01411 020122      LDA 0,COMPT      )GET COMMAND POINTER
15 01412 040430      STA 0,CHNG0      )AND SAVE IT
16 01413 006112      JSR 0SERCH      )DO A SEARCH
17 01414 000000      0
18 01415 002424      JMP 0CHRTN      )ERROR
19 01416 020122      LDA 0,COMPT
20 01417 024423      LDA 1,CHNG0
21 01420 106400      SUB 0,1      )GET CHARACTER COUNT
22 01421 044402      STA 1,0+2      )AND SET UP FOR A DELETE
23 01422 006066      JSR 0DELT
24 01423 000000      0
25 01424 063077      HALT      )???
26 01425 010122      ISZ COMPT      )INCREMENT COMMAND POINTER
27 01426 004421      JSR INSRT      )AND DO THE INSERT
28 01427 000000      0
29 01430 063077      HALT      )????
30 01431 014122      DSZ COMPT
31 01432 006073      JSR 0GTCHR
32 01433 000122      COMPT
33 01434 024033      LDA 1,C33
34 01435 106404      SUB 0,1,SZR
35 01436 010122      ISZ COMPT
36 01437 010402      ISZ CHRTN      )INDEX RETURN
37 01440 002401      JMP 0CHRTN      )AND EXIT
38 01441 000000      CHRTN: 0
39 01442 000000      CHNG0: 0
```



A 0032 .MAIN

```
01      ;INSRT  ROUTINE TO INSERT CHARACTERS
02      ;      FROM THE COMMAND BUFFER
03      ;      INTO THE TEXT BUFFER
04      ;TAB ALSO INSERTS THE TAB
05      ;CALLING SEQUENCE:
06      ;      JSR INSRT
07      ;      ARG
08      ;      UNUSED (ERROR FOR TAB)
09      ;      NORMAL RETURN
10
11
12 01443 021400 TAB:   LDA 0,0,3      ;GET THE ARG
13 01444 101004      MOV 0,0,SZR   ;IT SHOULD BE 0
14 01445 001401      JMP 1,3      ;NO, ERROR
15 01446 014122      DSZ COMPT   ;BACKUP OVER THE TAB
16
17 01447 054512 INSRT: STA 3,INRTN      ;SAVE RETURN
18 01450 020134      LDA 0,LAST   ;GET LAST
19 01451 101220      MOVZR 0,0
20 01452 101400      INC 0,0      ;FORM (LAST/2)+1
21 01453 040031      STA 0,XDA    ;AND STORE INTO XR
22 01454 024122      LDA 1,COMPT   ;GET COMMAND POINTER
23 01455 030124      LDA 2,XMODE
24 01456 151004      MOV 2,2,SZR
25 01457 024155      LDA 1,TEMC
26 01460 125220      MOVZR 1,1      ;FORM AN ADDRESS
27 01461 044032      STA 1,XDB
28 01462 014032      DSZ XDB
29 01463 024032      LDA 1,XDB
30 01464 106400      SUB 0,1      ;AC1=NUMBER OF FREE WORDS
31 01465 125235      MOVZR# 1,1,SNR ;TEST MAGNITUDE
32 01466 000467      JMP INSR2   ;LESS THAN 4 CHARACTER SPACES
33 01467 060277      INTDS      ;DISABLE INTERRUPT
34 01470 125120      MOVZL 1,1    ;AC1=2*N=NUMBER OF CHARACTERS
35 01471 030134      LDA 2,LAST
36 01472 133000      ADD 1,2      ;UPDATE LAST IN CASE OF RECURS
37 01473 050134      STA 2,LAST
38 01474 030123      LDA 2,CURPT   ;GET CURRENT POINTER
39 01475 155220      MOVZR 2,3    ;AC3=(CURPT)/2
40 01476 044464      STA 1,NINSR   ;NINSR=NUMBER OF CHARACTERS
41 01477 133000      ADD 1,2      ;TO BE MOVED
42 01500 050153      STA 2,TEMA   ;END OF INSERTION AREA
43 01501 116405      SUB 0,3,SNR  ;AC3=NUMBER OF MOVES
44 01502 000405      JMP .+5     ;NONE
45 01503 022031      LDA 0,@XDA   ;MOVE WORDS INTO UPPER MEMORY
46 01504 042032      STA 0,@XDB   ;OPENING UP A HOLE
47 01505 175404      INC 3,3,SZR  ;TEST FOR COMPLETION
48 01506 000775      JMP .-3     ;NO, DO ANOTHER
49 01507 024033      LDA 1,C33    ;GET ESC CHARACTER
```

```

A 0033 ,MAIN
01
02 01510 034451 LDA 3,INRTN
03 01511 021400 LDA 0,0,3 JGET ARG
04 01512 030052 LDA 2,C177 JMAKE 7 BITS
05 01513 143405 AND 2,0,SNR
06 01514 000407 JMP INSR0 JNO ARG
07 01515 106415 SUB# 0,1,SNR JYES,
08 01516 000420 JMP INSR1+1 JDON'T INSERT ESC
09 01517 006114 JSR #STCHR
10 01520 000123 CURPT
11 01521 010123 ISZ CURPT
12 01522 000414 JMP INSR1+1 JOK, ALL DONE
13
14
15 JNOW, DO THE ACTUAL INSERTION
16 JMOVE CHARACTERS FROM THE COMMAND BUFFER INTO THE
17 JTEXT AREA
18
19 01523 006074 INSR0: JSR #GTCHI JGET A CHARACTER AND
20 01524 000122 COMPT JINCREMENT POINTER
21 01525 106415 SUB# 0,1,SNR JTEST IT FOR ESC
22 01526 000407 JMP INSR1 JYES
23 01527 006114 JSR #STCHR JNO, STORE IT
24 01530 000123 CURPT JINTO TEXT AREA
25 01531 010123 ISZ CURPT JINCREMENT POINTER
26 01532 014430 DSZ NINSR JDECREMENT COUNTER
27 01533 000770 JMP INSR0 JSTILL ROOM LEFT
28 01534 000714 JMP INSR1+1 JNO ROOM, SHUFFLE AGAIN
29
30 JALL TEXT FROM COMMAND BUFFER HAS BEEN
31 JABSORBED= MOVE REST OF TEXT DOWN
32 01535 014122 INSR1: DSZ COMPT JDECREMENT COMMAND POINTER
33 01536 020123 LDA 0,CURPT JMAKE ANOTHER COPY OF THE
34 01537 040154 STA 0,TEMB JCURRENT POINTER
35 01540 006074 JSR #GTCHI JGET CHARACTER FROM UPPER
36 01541 000153 TEMA JMEMORY
37 01542 006114 JSR #STCHR JAND STORE INTO THE
38 01543 000154 TEMB JTEXT AREA
39 01544 106415 SUB# 0,1,SNR JTEST FOR ESC
40 01545 000403 JMP .+3 JYES
41 01546 010154 ISZ TEMB JNO, INCREMENT AND CONTINUE
42 01547 000771 JMP INSR1+3
43
44 JALL DONE, UPDATE LAST AND RETURN
45 01550 020154 LDA 0,TEMB
46 01551 040134 STA 0,LAST
47 01552 060177 INTEN JRE-ENABLE INTERRUPT
48 01553 034406 LDA 3,INRTN
49 01554 001402 JMP 2,3
50 JPRINT "BUFFER CAPACITY EXCEEDED DURING INSERT"
51 01555 006070 INSR2: JSR #ERROR JSTRING PRINTER
52 01556 006410 ERMS0+ERMS0
53 01557 010402 ISZ INRTN
54 01560 002401 JMP #INRTN JERROR RETURN
55 01561 000000 INRTN: 0 JSAVED RETURN
56 01562 000000 NINSR: 0 JTEMPORARY STORAGE
57

```

A 0034 .MAIN

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43

);N,0 SUBROUTINE TO SEARCH  
); IF FOUND, RETURN, ELSE PUNCH  
); OUT THE BUFFER(IF N), YANK AND SEARCH AGAIN  
); IF END-OF-FILE IS ENCOUNTERED, FAIL  
);

);CALLING SEQUENCE:  
); JSR N  
); (UNUSED)  
); FAIL  
); NORMAL RETURN-POINTER TO CHARACTER  
); IMMEDIATELY AFTER THE MATCH

Q: SUBZL 0,0,SKP ;SET MODE  
N: SUB 0,0  
STA 0,NMODE ;SAVE THE MODE  
STA 3,NRTN ;SAVE RETURN  
LDA 0,0,3 ;TEST FOR NO ARG  
MOV 0,0,SZR  
JMP 1,3 ;ERROR  
ISZ NRTN ;INCREMENT RETURN  
N1: JSR @SERCH+1 ;GO DO A SEARCH  
0  
JMP .+3 ;FAILED  
ISZ NRTN ;OK, NORMAL RETURN  
JMP @NRTN

);SEARCH FAILED  
LDA 0,NMODE ;TEST THE MODE  
MOV 0,0,SZR  
JMP QMDE ;Q MODE  
JSR @R0  
1 ;DO P,Y  
JMP @NRTN ;END-OF-FILE  
N2: ISZ COMPT ;ADVANCE COMMAND POINTER  
JMP N1 ;AND TRY AGAIN  
QMDE: JSR @YANK0 ;DO A Y  
1  
JMP @NRTN ;ERROR  
JMP N2 ;PROCEED  
NRTN: 0 ;SAVED RETURN  
NMODE: 0 ;SAVED MODE

A 0035 .MAIN

```
01
02          IR          PUNCH AND YANK
03          /
04          /CALLING SEQUENCE:
05          /          JSR R
06          /          ARG
07          /          FAIL--END-OF-FILE,PARITY ERROR, OR BUFFER FULL
08          /          NORMAL RETURN, CURPT=UNCHANGED
09
10 01616 054424 R:      STA 3,RRTN          ;SAVE RETURN
11 01617 021400        LDA 0,0,3          ;GET ARG
12 01620 010422        ISZ RRTN          ;INCREMENT RETURN
13 01621 101112        MOVL# 0,0,SZC      ;TEST ARG
14 01622 001401        JMP 1,3          ;FAIL, <0
15 01623 101005        MOV 0,0,SNR
16 01624 102520        SUBZL 0,0          ;0, MAKE A 1
17 01625 040416        STA 0,NR
18 01626 014122        DSZ COMPT
19 01627 006105        JSR @P0          ;PUNCH ENTIRE BUFFER
20 01630 000000        0
21 01631 063077        HALT
22 01632 010122        ISZ COMPT
23 01633 006117        JSR @YANK0        ;GO YANK
24 01634 000000        0
25 01635 002405        JMP @RRTN          ;FAIL
26 01636 014405        DSZ NR          ;TEST COUNT
27 01637 000767        JMP .-11          ;KEEP GOING
28 01640 010402        ISZ RRTN          ;ALL DONE, INCREMENT RETURN
29 01641 002401        JMP @RRTN          ;AND EXIT
30 01642 000000 RRTN:  0
31 01643 000000 NR:    0
32
```

A 0036 .MAIN

```
01
02          IE      END THE TAPE
03          I      CALLING SEQUENCE
04          I      JSR ENDT0
05          I      UNUSED
06          I      ERROR RETURN=PARITY ERROR OR BUFFER FULL
07          I      NORMAL RETURN
08
09 01644 054750 ENDT0:  STA 3,NRTN          ;SAVE RETURN
10 01645 010747      ISZ NRTN          ;UPDATE IT
11 01646 020134      LDA 0,LAST        ;SEE IF ANYTHING ON THE PAGE
12 01647 024120      LDA 1,BEGIN
13 01650 106404      SUB 0,1,SZR
14 01651 000404      JMP ENDT0          ;YES, DO R
15 01652 006117      JSR @YANK0        ;NO, DO A YANK
16 01653 000000      0
17 01654 000405      JMP ENDT1          ;ERROR, TEST IT
18 01655 004741 ENDT0: JSR R          ;CALL R
19 01656 077777      77777          ;WITH LARGE ARGUMENT
20 01657 000402      JMP ENDT1
21 01658 000775      JMP ENDT0          ;KEEP GOING???
22
23 01661 020161 ENDT1: LDA 0,YERR        ;TEST THE Y ERROR FLAG
24 01662 101005      MOV 0,0,SNR
25 01663 010731      ISZ NRTN          ;OK, NO ERRORS
26 01664 002730      JMP @NRTN        ;RETURN
27
28
29
```

A 0037 .MAIN

```
01
02
03          IX          MACRO EXPANSION/DEFINITION
04          I
05          ICALLING SEQUENCE:
06          I          JSR XMAC
07          I          ARG
08          I          ERROR
09          I          NORMAL RETURN
10
11 01665 054511 XMAC:   STA 3,XRTN          ISAVE RETURN
12 01666 020124      LDA 0,XMODE        ICHECK FOR EXPANSION MODE
13 01667 101004      MOV 0,0,SZR
14 01670 000475      JMP XMAC4          IYES.,REQUEST ILLEGAL
15 01671 031400      LDA 2,0,3          INO.,PICKUP ARGUMENT
16 01672 151132      MOVZL# 2,2,SZC      ICHECK ITS SIGN
17 01673 001401      JMP 1,3          I-VE ARGUMENT => ERROR
18 01674 151005      MOV 2,2,SNR        ICHECK FOR ZERO ARGUMENT
19 01675 152520      SUBZL 2,2          IYES.,MAKE IT ONE
20 01676 050127      STA 2,ARGX        ISTORE IT AWAY
21
22 01677 006073      JSR @GTCHR        IPICKUP NEXT CHARACTER
23 01700 000122      COMPT
24 01701 024046      LDA 1,C115        ICHECK FOR 'M'
25 01702 106415      SUB# 0,1,SNR
26 01703 000416      JMP XMAC1          IYES => MACRO DEFINITION
27 01704 024045      LDA 1,C104        ICHECK FOR 'D'
28 01705 106415      SUB# 0,1,SNR
29 01706 000454      JMP XMAC3          IYES => DELETE DEFINITION
30
31          IMACRO CALL
32
33 01707 020125      LDA 0,XDEF        ICHECK IF MACRO DEFINED
34 01710 101005      MOV 0,0,SNR
35 01711 000454      JMP XMAC4          INOT DEFINED => ERROR
36 01712 020122      LDA 0,COMPT
37 01713 040155      STA 0,TEMC        ISAVE COMMAND POINTER
38 01714 020156      LDA 0,TEMD        IPICKUP MACRO POINTER
39 01715 040122      STA 0,COMPT      I'COMPT' RESET FOR SCAN
40 01716 010124      ISZ XMODE        IINDICATE EXPANSION MODE
41 01717 034457      LDA 3,XRTN        IEXIT
42 01720 001402      JMP 2,3
43
44          IMACRO DEFINITION
45
46 01721 010122 XMAC1:  ISZ COMPT      ISTEP PAST 'M'
47 01722 020122      LDA 0,COMPT      IPICKUP COMMAND POINTER
48 01723 111220      MOVZR 0,2          ICONVERT TO ADDRESS
49 01724 024131      LDA 1,END+1        IPICKUP END ADDRESS OF COMMAND
50 01725 146400      SUB 2,1          ICALCULATE LENGTH OF MACRO
51 01726 044153      STA 1,TEMA        ISAVE AS COUNT
52 01727 010153      ISZ TEMA          INEED ONE MORE
53 01730 030126      LDA 2,EOMEM        ICALCULATE POINTER FOR MACRO
54 01731 132400      SUB 1,2
55 01732 151120      MOVZL 2,2
56 01733 050156      STA 2,TEMD
57 01734 101232      MOVZR# 0,0,SZC    ISET BYTE BIT
58 01735 010156      ISZ TE MD
59 01736 024126      LDA 1,EOMEM
```

```

0038 .MAIN
01 01737 125400      INC 1,1
02 01740 044032      STA 1,XDB
03 01741 020131      LDA 0,END+1
04 01742 101400      INC 0,0
05 01743 040031      STA 0,XDA
06 01744 106405      SUB 0,1,SNR
07 01745 000005      JMP .+5
08
09                ;SHIFT MACRO BACK
10
11 01746 022031      LDA 0,@XDA
12 01747 042032      STA 0,@XDB
13 01750 014153      DSZ TEMA
14 01751 000775      JMP .-3
15
16                ;READJUST END+1
17 01752 102000      ADC 0,0
18 01753 024156      LDA 1,TEMD
19 01754 125220      MOVZR 1,1
20 01755 123000      ADD 1,0
21 01756 010125      ISZ XDEF
22
23 01757 040131 XMAC2: STA 0,END+1
24 01760 002401      JMP @.+1
25 01761 000437      BGN
26
27 01762 010122 XMAC3: ISZ COMPT
28 01763 010413      ISZ XRTN
29 01764 000403      JMP XMAC4+2
30
31 01765 006070 XMAC4: JSR @ERROR
32 01766 007006      ERMS7+ERMS7
33 01767 020126      LDA 0,EOMEM
34 01770 040131      STA 0,END+1
35 01771 034405      LDA 3,XRTN
36 01772 102400      SUB 0,0
37 01773 040125      STA 0,XDEF
38 01774 040124      STA 0,XMODE
39 01775 001401      JMP 1,3
40
41 01776 000000 XRTN: 0
42
43                .EOT
;SETUP AUTO INDEX
;NO SHIFTING REQUIRED
;STEP PAST 'D'
;SET FOR NORMAL RETURN
;EXIT

```

0039 .MAIN

```
01
02          ;TAPE 3
03
04
05          ;FTST0 TEST FOR BUFFER FULL
06          ;
07          ;CALLING SEQUENCE:
08          ;      JSR FTST0
09          ;      NORMAL RETURN
10          ;      ERROR RETURN=BUFFER IS FULL, IE.
11          ;      LAST.GE.(COMPT=200) (OCTAL)
12
13 01777 020134 FTST0: LDA 0, LAST
14 02000 024122      LDA 1, COMPT
15 02001 030124      LDA 2, XMODE
16 02002 151004      MOV 2, 2, SZR
17 02003 024155      LDA 1, TEMC
18 02004 030053      LDA 2, C200
19 02005 146400      SUB 2, 1
20 02006 122432      SUBZ# 1, 0, SZC
21 02007 001401      JMP 1, 3          ;TEST FAILED
22 02010 001400      JMP 0, 3          ;OK, EXIT
23
24
25
26          ;TPE HANDLE TYPEWRITER OUTPUT
27          ;PNCH HANDLE PUNCH OUTPUT
28          ;
29          ;CALLING SEQUENCE:
30          ;      JSR (TPE OR PNCH)
31          ;      ARG
32          ;      FAIL (ARG<0)
33          ;      NORMAL RETURN
34
35 02011 020116 TPE: LDA 0, TYPE          ;GET SUBROUTINE ADDRESS
36 02012 126520      SUBZL 1, 1          ;SET AC1=#+1
37 02013 000403      JMP .+3
38
39 02014 020104 PNCH: LDA 0, PUNCH          ;GET SUBR ADDRESS
40 02015 126400      SUB 1, 1          ;SET AC1=0
41 02016 040473      STA 0, TFLAG          ;SAVE SUBROUTINE ADDRESS
42 02017 044473      STA 1, TFLAG+1        ;SAVE FLAG
43 02020 054470      STA 3, TRTN          ;SAVE RETURN
44 02021 021400      LDA 0, 0, 3          ;GET ARG
45 02022 101112      MOVL# 0, 0, SZC
46 02023 001401      JMP 1, 3          ;<0, ERROR
47 02024 024123      LDA 1, CURPT          ;GET CURRENT POINTER
48 02025 101005      MOV 0, 0, SNR
49 02026 024120      LDA 1, BEGIN          ;ARG=0, START AT BEGIN
50 02027 044153      STA 1, TEMA          ;SAVE OUTPUT POINTER
51 02030 040457      STA 0, NTYPE          ;SAVE ARG
52
```



A 0040 .MAIN

01  
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MAIN OUTPUT LOOP

TPE1: JSR @GTCHI  
TEMA  
LDA 1,C33  
SUB# 0,1,SNR  
JMP TPE3  
LDA 1,C11  
SUB# 0,1,SNR  
JMP TPE4  
LDA 1,C15  
ADC# 0,1,SNR  
JMP TPE5  
SUB# 0,1,SNR  
JMP .+3  
TPE2: JSR @TFLAG  
JMP TPE1  
JSR @TFLAG  
DSZ NTYPE  
JMP TPE1

ALL DONE

TPE3: LDA 1,TFLAG+1  
MOV 1,1,SZR  
JMP .+13  
JSR @GTCHR  
COMPT  
LDA 1,C127  
SUB# 0,1,SZR  
JMP .+3  
ISZ COMPT  
JMP .+4  
JSR F  
N  
HALT  
LDA 3,TRTN  
JMP 2,3

GET A CHARACTER AND INCREMENT  
THE POINTER  
IS IT ESC?

YES, ALL DONE  
NO, IS IT A TAB?

YES  
TEST FOR FORM-FEED

YES  
NO, TEST FOR CR  
YES

OUTPUT CHARACTER  
AND GET THE NEXT  
OUTPUT  
DECREMENT COUNTER  
AND DO THE NEXT

TEST FOR PUNCH

YES, TEST NEXT COMMAND

TEST FOR A W

YES

NO, PUNCH FORM FEED

GET RETURN

AND EXIT

```

A 0041 ,MAIN
01
02          JHANDLE A TAB
03 02072 006417 TPE4: JSR @TFLAG
04 02073 024417 LDA 1,TFLAG+1          ;TEST FOR PUNCH
05 02074 020052 LDA 0,C177            ;GET A RUBOUT
06 02075 125005 MOV 1,1,SNR           ;IF PUNCH, FOLLOW
07 02076 006413 JSR @TFLAG           ;WITH THE RUBOUT
08 02077 000732 JMP TPE1             ;CONTINUE
09
10
11          JHANDLE A FORM=FEED
12 02100 024412 TPE5: LDA 1,TFLAG+1          ;TEST FOR PUNCH
13 02101 125004 MOV 1,1,SNR
14 02102 000744 JMP TPE2             ;NO, TYPE-WRITER
15 02103 004431 JSR F
16 02104 000000 0
17 02105 063077 HALT
18 02106 000723 JMP TPE1
19 02107 000000 NTYPE: 0          ;LINE COUNTER
20 02110 000000 TRTN: 0          ;SAVED RETURN
21 02111 000000 TFLAG: 0
22 02112 000000 0
23
24
25          ;SUBROUTINE TO CALCULATE NUMBER OF
26          ;LINES .
27          ;RETURN WITH RESULT IN AC1
28          ; CALL+1=ADDRESS OF STOPPING POINTER
29 02113 054420 LNN0: STA 3,LNN2          ;SAVE LINE NUMBER
30 02114 010417 ISZ LNN2
31 02115 020120 LDA 0,BEGIN
32 02116 040153 STA 0,TEMA
33 02117 126400 SUB 1,1          ;CLEAR COUNT
34 02120 020153 LNN1: LDA 0,TEMA
35 02121 034412 LDA 3,LNN2
36 02122 033777 LDA 2,0-1,3
37 02123 112405 SUB 0,2,SNR
38 02124 002407 JMP @LNN2          ;DONE, RETURN
39 02125 006074 JSR @GTCHI          ;GET A CHARACTER
40 02126 000153 TEMA
41 02127 030027 LDA 2,C15          ;AND TEST FOR CR
42 02130 112405 SUB 0,2,SNR
43 02131 125400 INC 1,1          ;YES, INDEX LINE COUNT
44 02132 000760 JMP LNN1          ;AND PROCEED
45 02133 000000 LNN2: 0
46

```

A 0042 .MAIN

```
01
02      ;F      IF ARG<0 FAIL
03      ;      IF ARG=0 PUNCH FORM FEED
04      ;      IF ARG>0 PUNCH ARG INCHES OF TAPE
05      ;
06      ;CALLING SEQUENCE
07      ;      JSR F
08      ;      ARG
09      ;      FAILURE RETURN
10      ;      NORMAL RETURN
11
12 02134 021400 F:      LDA 0,0,3      ;GET ARG
13 02135 141112      MOVL# 0,0,SZC      ;TEST FOR ARG<0
14 02136 051401      JMP 1,3      ;YES, ERROR
15 02137 054430      STA 3,FRTN      ;SAVE RETURN
16 02140 105125      MOVZL 0,1,SNR      ;TEST FOR ZERO
17 02141 050406      JMP F1      ;YES, PUNCH FORM-FEED
18 02142 125120      MOVZL 1,1      ;NO, FORM 10*ARG
19 02143 123120      ADDZL 1,0      ;IN AC0
20
21 02144 024411 F0:      JSR PFEED      ;PUNCH TAPE FEED
22 02145 034422      LDA 3,FRTN      ;GET RETURN ADDRESS
23 02146 001402      JMP 2,3      ;AND EXIT
24
25      ;PUNCH FORM FEED
26 02147 020023 F1:      LDA 0,C10      ;PRECEED BY .8" OF TAPE
27 02150 004405      JSR PFEED
28 02151 020026      LDA 0,C14      ;GET FEED
29 02152 006104      JSR @PUNCH      ;AND PUNCH IT
30 02153 020030      LDA 0,C20      ;AND FOLLOW WITH
31 02154 000770      JMP F0      ;1.6" OF FEED
32
33      ;AC0 CONTAINS NUMBER OF TAPE FEEDS TO BE PUNCHED
34 02155 024564 PFEED: LDA 1,CNVTB+1
35 02156 106433      SUBZ# 0,1,SNC      ;SEE IF >1000
36 02157 121000      MOV 1,0      ;YES
37 02160 040410      STA 0,NFEED      ;SAVE THE COUNT
38 02161 054410      STA 3,NFEED+1      ;SAVE RETURN
39 02162 102400      SUB 0,0      ;CLEAR AC0
40 02163 006104      JSR @PUNCH      ;AND PUNCH THE BLANK
41 02164 014404      DSZ NFEED      ;TEST THE COUNT
42 02165 000775      JMP .-3      ;NOT DONE
43 02166 002403      JMP @NFEED+1      ;ALL DONE, EXIT
44 02167 000000 FRTN: 0
45 02170 000000 NFEED: 0
46 02171 000000
47
```

A 0043 .MAIN

```
01
02
03      YANK      KILL BUFFER AND READ INTO IT
04      ;
05      APPND     APPEND TEXT FROM READER INTO BUFFER
06      ;
07      )CALLING SEQUENCE:
08      ;        JSR (Y OR APPND)
09      ;        (IGNORED)
10      ;        RETURN IF COMMAND CANNOT BE DONE
11      ;        (OR IF NO INPUT TAPE)
12      ;        NORMAL RETURN
13      ;
14      )INPUT FROM READER STOPS WHEN FORM-FEED IS
15      )ENCOUNTERED OR IF BUFFER BECOMES FULL IN WHICH
16      )CASE A MESSAGE IS PRINTED
17
18 02172 020120 YANK:   LDA 0,BEGIN           )INPUT INTO BEGINNING
19 02173 040402          JMP .+2
20
21 02174 020134 APPND:  LDA 0,LAST           )INPUT INTO LAST
22 02175 040134          STA 0,LAST           )SET LAST
23 02176 040123          STA 0,CURPT        )SET CURRENT POINTER
24 02177 054473          STA 3,YRTN         )SAVE SUBROUTINE RETURN
25 02200 010472          ISZ YRTN          )INCREMENT RETURN
26 02201 102400          SUB 0,0
27 02202 040161          STA 0,YERR        )CLEAR YANK ERROR FLAG
28 02203 006071          JSR 0FTEST        )TEST FOR BUFFER FULL
29 02204 000404          JMP .+4           )NO
30 02205 006070          JSR 0ERROR        )YES, PRINT "BUFFER
31 02206 006402          ERMS1+ERMS1      )IS FULL CANNOT DO A"
32 02207 002403          JMP 0YRTN        )ERROR RETURN
33      )NOW, CALCULATE CURRENT LINE NUMBER
34 02210 006102          JSR 0LNN
35 02211 000134          LAST
36 02212 044401          STA 1,LCNT
37 02213 102400          SUB 0,0
38 02214 040402          STA 0,LCNT+3     )CLEAR ERROR FLAG
39 02215 102400 A0:    SUB 0,0
40 02216 040405          STA 0,LCNT+1     )CLEAR ERROR COUNT
41 02217 020050          LDA 0,C134
42 02220 040405          STA 0,LCNT+2     )SET MAX LINE SIZE
```

A 0044 .MAIN

```
01
02
03      ;MAIN SUBROUTINE LOOP TO GET A CHARACTER
04      ;FROM THE READER, STORE IT INTO THE TEXT
05      ;BUFFER AND TEST FOR TERMINATION.
06      ;BAD PARITY CHARACTERS ARE PLACED INTO THE
07      ;BUFFER AS 0.
08
09 02221 006106 A11      JSR @READ          ;GET A CHAR INTO AC0
10 02222 000434          JMP A4           ;NO MORE CHARS
11 02223 024027          LDA 1,C15          ;TEST FOR FORM-FEED
12 02224 106015          ADC# 0,1,SNR
13 02225 000435          JMP A3           ;YES, TERMINATE AND EXIT
14 02226 030033          LDA 2,C33
15 02227 112415          SUB# 0,2,SNR
16 02230 000403          JMP .+3        ;YES, TREAT AS AN ERROR
17 02231 101004          MOV 0,0,SZR
18 02232 000403          JMP .+3        ;TEST FOR AN ERROR
19 02233 010441          ISZ LCNT+1
20 02234 020050          LDA 0,C134
21 02235 006114          JSR @STCHR
22 02236 000134          LAST
23 02237 010134          ISZ LAST
24 02240 106415          SUB# 0,1,SNR
25 02241 000403          JMP .+3        ;TEST FOR CARRIAGE RETURN
26 02242 014433          DSZ LCNT+2
27 02243 000756          JMP A1           ;TEST FOR BIG LINE
28                                ;NO, GET THE NEXT
```

```

A 0045 ,MAIN
01
02          ;END-OF-LINE, TEST FOR ERRORS WITHIN THE LINE
03 02244 004433      JSR ERTST
04
05
06          ;NOW, INCREMENT THE LINE COUNT AND TEST FOR
07 ;BUFFER FULL
08 02245 020430      LDA 0,LCNT+2          ;TEST FOR AN
09 02246 101004      MOV 0,0,3ZR        ;OVERFLOW
10 02247 010424      ISZ LCNT
11 02250 006071      JSR 0FTTEST
12 02251 000744      JMP A0          ;OK, GET THE NEXT LINE
13 02252 010161      ISZ YERR        ;SET ERROR FLAG
14 02253 006070      JSR 0ERROR        ;BUFFER IS FULL
15 02254 006520      ERMS2+ERMS2      ;PRINT MESSAGE
16 02255 000404      JMP .+4
17 02256 020123 A4:   LDA 0,CURPT        ;SEE IF ANYTHING
18 02257 024134      LDA 1,LAST        ;WAS READ
19 02260 106405      SUB 0,1,SNR
20 02261 010415      ISZ LCNT+3        ;SET ERROR FLAG
21 02262 020033 A3:   LDA 0,C33
22 02263 006114      JSR 0STCHR        ;TERMINATE THE BUFFER
23 02264 000134      LAST
24 02265 004412      JSR ERTST        ;TEST FOR ERRORS
25 02266 020410      LDA 0,LCNT+3      ;TEST THE ERROR FLAG
26 02267 101005      MOV 0,0,SNR
27 02270 010402      ISZ YRTN        ;NO ERRORS, INCREMENT RETURN
28 02271 000201      JMP 0YRTN        ;EXIT
29 02272 000000 YRTN: 0          ;SAVED RETURN
30 02273 000000 LCNT: 0
31 02274 000000
32 02275 000000
33 02276 000000
34
35
36

```

A 0046 .MAIN

```
01
02          ;TEST FOR PARITY ERRORS
03 02277 054415 ERTST: STA 3,ERTS0          ;SAVE RETURN
04 02300 020774          LDA 0,LCNT+1
05 02301 101005          MOV 0,0,SNR
06 02302 001400          JMP 0,3          ;NO, RETURN
07 02303 006070          JSR @ERROR          ;YES, PRINT MESSAGE
08 02304 006737          ERMS5+ERMS5
09 02305 024766          LDA 1,LCNT
10 02306 125400          INC 1,1
11 02307 006065          JSR @DECML          ;PRINT LINE NUMBER
12 02310 006064          JSR @CRLF0
13 02311 010765          ISZ LCNT+3          ;SET ERROR FLAG
14 02312 010161          ISZ YERR
15 02313 002401          JMP @ERTS0
16 02314 000000 ERTS0: 0
17
18          ;TYPE C(AC1) IN DECIMAL
19 02315 054422 DCML0: STA 3,DCML2          ;SAVE RETURN
20 02316 030061          LDA 2,M4          ;GET COUNTER
21 02317 050153          STA 2,TEMA          ;AND SAVE IT
22 02320 030420          LDA 2,CNVTB          ;GET POINTER TO CONVERSION
23 02321 050020          STA 2,XUA          ;TABLE
24 02322 032020 DCML1: LDA 2,@XUA          ;GET POWER OF 10
25 02323 020042          LDA 0,C60          ;GET "0"
26 02324 146512          SUBL# 2,1,SZC          ;IS NUMBER .GE. POWER OF 10?
27 02325 000404          JMP .+4          ;NO
28 02326 146400          SUB 2,1          ;YES, SUBTRACT
29 02327 101400          INC 0,0          ;AND INCREMENT DIGIT
30 02330 000774          JMP .-4          ;AND PROCEED
31 02331 044154          STA 1,TEMB          ;SAVE PARTIAL DIGIT
32 02332 006116          JSR @TYPE          ;AND TYPE THE DIGIT
33 02333 024154          LDA 1,TEMB          ;GET DIGIT BACK
34 02334 010153          ISZ TEMA          ;AND TEST THE COUNT
35 02335 000765          JMP DCML1          ;DO ANOTHER
36 02336 002401          JMP @DCML2          ;ALL DONE
37 02337 000000 DCML2: 0          ;SAVED RETURN
38
39          ;CONVERSION TABLE
40 02340 002340 CNVTB: .
41          000012 .RDX 10
42 02341 001750          1000
43 02342 000144          100
44 02343 000012          10
45 02344 000001          1
46
47          000010 .RDX 8
48
```

A 0047 .MAIN

```
01
02
03 ;INITIALIZING SUBROUTINE
04 ;
05 ;CALLING SEQUENCE:
06 ; JSR @INIT
07 ; POINTER TO MESSAGE
08 ; RETURN IF ERROR
09 ; RETURN IF (2)
10 ; RETURN IF (1)
11
12 02345 054423 INIT0: STA 3,INTRT ;SAVE RETURN
13 02346 021400 LDA 0,0,3 ;GET ARG
14 02347 040402 STA 0,0,+2
15 02350 086070 JSR @ERROR ;CALL THE STRING PRINTER
16 02351 000000 0
17 ;NOW, DO AN INPUT
18 02352 102400 SUB 0,0
19 02353 006100 JSR @KINT0 ;INITIALIZE KEYBOARD
20 02354 006077 JSR @KEYRD
21 02355 040153 STA 0,TEMA ;SAVE CHARACTER
22 02356 006064 JSR @CRLF0 ;TYPE CR,LF
23 02357 020153 LDA 0,TEMA ;GET CHARACTER
24 02360 034410 LDA 3,INTRT ;GET RETURN
25 02361 024042 LDA 1,C60 ;GET AN ASCII 0
26 02362 122005 ADC 1,0,SNR
27 02363 001403 JMP 3,3 ;A ONE
28 02364 100400 NEG 0,0
29 02365 100004 COM 0,0,SZR
30 02366 001401 JMP 1,3 ;ERROR
31 02367 001402 JMP 2,3 ;A TWO
32 02370 000000 INTRT: 0 ;SAVED RETURN
```



A 0048 .MAIN

```
01
02
03      ;GNPR0  GENERATE EVEN PARITY OF
04      ;      THE 7 BIT CHARACTER IN AC0
05      ;      AC1,AC2 ARE LOST
06
07 02371 152620 GNPR0:  SUBZR 2,2          ;GET 10000000 00000000
08 02372 105221      MOVZR 0,1,SKP
09 02373 125200      MOVR 1,1
10 02374 125112      MOVL# 1,1,SZC
11 02375 147000      ADD 2,1
12 02376 125004      MOV 1,1,SZR
13 02377 000774      JMP  .-4
14 02400 151302      MOV5 2,2,SZC          ;PUT INTO PROPER POSITION
15 02401 143000      ADD 2,0          ;IT WAS ODD, MAKE EVEN
16 02402 001400      JMP 0,3          ;RETURN
17
18      ;TSPR0  TEST PARITY OF AC0
19      ;
20      ;CALLING SEQUENCE:
21      ;      JSR TSPT0
22      ;      NORMAL : AC0=7 BIT CHARACTER
23      ;      (AC0 IS CLEARED IF PARITY IS ODD)
24      ;
25      ;      AC1,AC2 ARE LOST
26
27 02403 152620 TSPR0:  SUBZR 2,2          ;GET CONSTANT
28 02404 105221      MOVZR 0,1,SKP
29 02405 125200      MOVR 1,1
30 02406 125112      MOVL# 1,1,SZC
31 02407 147000      ADD 2,1
32 02410 125004      MOV 1,1,SZR
33 02411 000774      JMP  .-4
34 02412 024052      LDA 1,C177
35 02413 123402      AND 1,0,SZC
36 02414 102400      SUB 0,0          ;IT WAS ODD, CLEAR IT
37 02415 001400      JMP 0,3          ;RETURN
38
```

A 0049 .MAIN

01  
02  
03  
04  
05  
06  
07  
08

!PUN1 PUNCH AC0  
!  
!CALLING SEQUENCE:  
!  
! JSR PUN  
!  
! RETURN

09 02416 054426  
10 02417 024135  
11 02420 125005  
12 02421 006072  
13 02422 024160  
14 02423 125005  
15 02424 000546  
16 02425 060277  
17 02426 024177  
18 02427 125004  
19 02430 000405  
20 02431 051113  
21 02432 010177  
22 02433 000407

PUN1:  
STA 3,PNRTN  
LDA 1,PNPAR  
MOV 1,1,SNR  
JSR @GNPAR  
LDA 1,USTTO  
MOV 1,1,SNR  
JMP TYPE2  
INTDS  
LDA 1,PNCNT+6  
MOV 1,1,SZR  
JMP .+5  
DOAS 0,PTP  
ISZ PNCNT+6  
JMP PUN0

!SAVE RETURN  
!GET PUNCH PARITY MODE  
!TEST MODE  
!GENERATE  
!TEST FOR TELETYPE  
  
!YES, USE TTO  
!DISABLE INTERRUPT  
!IS PUNCH ACTIVE?  
  
!YES  
!NO, ACTIVATE PUNCH  
!SET PUNCH RUN  
!AND EXIT

23  
24

!PUNCH IS ACTIVE, TRY TO PLACE CHARACTER  
!INTO THE BUFFER

26 02434 060177  
27 02435 006075  
28 02436 000171  
29 02437 000175  
30 02440 000402  
31 02441 010177  
32 02442 060177  
33 02443 002401  
34 02444 000000

INTEN  
JSR @INBF0  
PNCNT  
JMP .-3  
JMP PUN0  
ISZ PNCNT+6  
PUN0:  
INTEN  
JMP @PNRTN  
PNRTN: 0

!ENABLE INTERRUPT  
  
  
!POINTER TO DEVICE=DATA=BLOCK  
!BUFFER FULL, TRY AGAIN  
!NOT FULL  
!RESET ACTIVE  
!ENABLE INTERRUPT  
!EXIT  
!SAVED RETURN

35  
36  
37

!PUN PUNCH AC0  
!  
! PROCESS CARRIAGE RETURNS

38 02445 054411  
39 02446 024027  
40 02447 106405  
41 02450 000403  
42 02451 004745  
43 02452 002404  
44 02453 004743  
45 02454 020025  
46 02455 000774  
47 02456 000000

PUN:  
STA 3,PUN2  
LDA 1,C15  
SUB 0,1,SNR  
JMP .+3  
JSR PUN1  
JMP @PUN2  
JSR PUN1  
LDA 0,C12  
JMP .-4  
PUN2:  
0

!SAVE RETURN  
!TEST FOR CARRIAGE RETURN  
  
  
  
  
  
!EXIT  
  
!YES, FOLLOW WITH LINE-FEED

A 0050 .MAIN

```

01
02
03          ;TYPE      TYPE CHARACTER IN AC0
04          ;          AND PRINT ALL INVISIBLE CHARACTERS
05
06 02457 020027 CRLF:   LDA 0,C15          ;TYPE CR,LF
07 02460 054454 TYP:   STA 3,TYRTN       ;SAVE RETURN
08 02461 040454       STA 0,TYRTN+1     ;SAVE CHARACTER
09 02462 024207       LDA 1,TOCNT+7   ;GET TTY MODE
10 02463 125005       MOV 1,1,SNR     ;TEST FOR PUNCHING
11 02464 020407       JMP .+7        ;NO, OK
12 02465 024206       LDA 1,TOCNT+6   ;YES, WAIT UNTIL DONE
13 02466 125004       MOV 1,1,SRZ
14 02467 000776       JMP .-2
15 02470 044207       STA 1,TOCNT+7   ;SET NEW MODE
16 02471 101020       MOVZ 0,0      ;CLEAR CARRY
17 02472 003077       HALT           ;TURN PUNCH OFF
18 02473 024052       LDA 1,C177
19 02474 123400       AND 1,0        ;MAKE 7 BIT CHARACTER
20 02475 024033       LDA 1,C33      ;TEST AC0 FOR ESC
21 02476 106405       SUB 0,1,SNR
22 02477 020036       LDA 0,C44      ;YES, MAKE A "S"
23 02500 024027       LDA 1,C15
24 02501 106415       SUB# 0,1,SNR   ;TEST FOR CARRIAGE RETURN
25 02502 000435       JMP TP0      ;YES
26 02503 024024       LDA 1,C11
27 02504 106415       SUB# 0,1,SNR
28 02505 000437       JMP TP1      ;YES
29
30 02506 024430       LDA 1,TBL
31 02507 044022       STA 1,XUC
32 02510 026022       LDA 1,@XUC
33 02511 032022       LDA 2,@XUC
34 02512 125005       MOV 1,1,SNR
35 02513 000412       JMP TYPE3-1   ;YES
36 02514 122513       SUBL# 1,0,SNR  ;NO, TEST FOR CHAR.GE.LOWER
37 02515 112512       SUBL# 0,2,SRZ  ;YES, TEST FOR CHAR.LE.UPPER
38 02516 000772       JMP .-6
39 02517 020051       LDA 0,C136
40 02520 010121       ISZ CHCNT
41 02521 004454       JSR TYPE0
42 02522 020413       LDA 0,TYRTN+1  ;AND OUTPUT IT
43 02523 024044       LDA 1,C100     ;GET CHARACTER
44 02524 123000       ADD 1,0
45 02525 010121       ISZ CHCNT
46 02526 004447 TYPE3: JSR TYPE0
47 02527 024406       LDA 1,TYRTN+1
48 02530 020027       LDA 0,C15
49 02531 122015       ADC# 1,0,SNR
50 02532 000727       JMP TYP+1   ;YES
51 02533 002401       JMP @TYRTN  ;EXIT
52 02534 000000 TYRTN: 0          ;SAVED RETURN
53 02535 000000       0          ;SAVED CHARACTER
54 02536 000750 TBL:   TABL-1     ;POINTER TO TRANSLATION TABLE

```

```

A 0051 .MAIN
01
02
03      ;A CARRIAGE=RETURN, RESET CHARACTER COUNTER
04 02537 004436 TP0:   JSR TYPE0
05 02540 020025      LDA 0,C12      ;FOLLOW WITH A LINE=FEED
06 02541 126400      SUB 1,1
07 02542 044121      STA 1,CHCNT
08 02543 000763      JMP TYPE3      ;AND TYPE CHARACTER
09
10      ;HANDLE A TAB
11 02544 024152 TP1:   LDA 1,TABSM      ;TEST FOR SIMULATION
12 02545 125004      MOV 1,1,SZR
13 02546 000404      JMP .+4      ;YES
14 02547 004426      JSR TYPE0      ;DON'T SIMULATE TAB
15 02550 020052      LDA 0,C177      ;FOLLOW WITH A RUBOUT
16 02551 000770      JMP TP0+2
17
18 02552 020121      LDA 0,CHCNT      ;GET COUNT
19 02553 024023      LDA 1,C10
20 02554 122422      SUBZ 1,0,SZC
21 02555 000777      JMP .-1      ;REDUCE TO MODULO 8
22 02556 040121      STA 0,CHCNT
23 02557 020034      LDA 0,C40      ;GET A SPACE
24 02560 024415      JSR TYPE0
25 02561 010121      ISZ CHCNT      ;TEST COUNT
26 02562 000775      JMP .-3      ;CONTINUE
27 02563 002751      JMP @TYRTN      ;ALL DONE, EXIT
28
29
30
31      .EOT

```

```

01
02          ;TAPE 4
03
04
05          ;TYPE0 TYPE C(AC0)
06          ;
07          ;CALLING SEQUENCE:
08          ;          JSR TYPE0 (CHAR IN AC0)
09          ;          RETURN= CHARACTER PLACED INTO BUFFER
10          ;          AC1,AC2 ARE LOST
11
12 02564 034660 TYPE2: LDA 3,PNRTN          ;CALLED BY PUN
13 02565 024207 LDA 1,TOCNT+7          ;TEST FOR TYPING MODE
14 02566 125004 MOV 1,1,SZR
15 02567 000406 JMP .+6          ;NO
16 02570 024206 LDA 1,TOCNT+6          ;YES, WAIT FOR IO
17 02571 125004 MOVD 1,1,SZR          ;TO FINISH
18 02572 000776 JMP .+2
19 02573 010207 ISZ TOCNT+7          ;SET THE NEW MODE
20 02574 063077 HALT          ;HALT TO TURN ON PUNCH
21
22 02575 054420 TYPE0: STA 3,TORTN          ;SAVE RETURN
23 02576 000277 INTDS          ;DISABLE INTERRUPT
24 02577 024206 LDA 1,TOCNT+6          ;TEST FOR TIO ACTIVE
25 02600 125004 MOV 1,1,SZR
26 02601 000405 JMP .+5          ;TIO IS ACTIVE
27 02602 061111 DOAS 0,TTO          ;NO, OUTPUT THE CHARACTER
28 02603 010206 ISZ TOCNT+6          ;AND SET ACTIVE
29 02604 000407 JMP TYPE1          ;AND EXIT
30
31          ;OK, THE DEVICE IS ACTIVE, PLACE CHARACTER INTO THE BUFFER
32 02605 060177 INTEN
33 02606 004503 JSR INBUF
34 02607 000200 TOCNT          ;POINTER TO DEVICE DATA BLOCK
35 02610 000775 JMP .-3
36 02611 000402 JMP TYPE1          ;NOT FULL
37 02612 010206 ISZ TOCNT+6          ;RESET ACTIVE
38 02613 060177 TYPE1: INTEN          ;ENABLE INTERRUPT
39 02614 002401 JMP @TORTN          ;AND RETURN
40 02615 000000 TORTN: 0
41

```



```

01
02
03          ;HANDLE READER INTERRUPT
04          ;ENTRY IS MADE HERE ON INTERRUPT AFTER CPU STATE
05          ;HAS BEEN SAVED
06
07 02663 060612 RDINT:  DIAC 0, PTR          ;READ AND CLEAR
08 02664 101005          MOV 0,0, SNR        ;TEST FOR NULL
09 02665 020054          LDA 0,C377        ;MAKE RUBOUT
10 02666 024162          LDA 1,RDCNT      ;GET COUNT
11 02667 030167          LDA 2,RDCNT+5    ;GET SIZE
12 02670 132004          ADC 1,2, SZR      ;SEE IF TIME TO RESTART PTR
13 02671 060112          NIOS PTR         ;YES
14 02672 024052          LDA 1,C177
15 02673 030137          LDA 2,RDPAR      ;GET READER PARITY FLAG
16 02674 151004          MOV 2,2, SZR
17 02675 123001          AND 1,0, SKP      ;DON'T TEST IT
18 02676 006115          JSR @TSPAR      ;TEST PARITY
19 02677 030025          LDA 2,C12        ;IGNORE LINE-FEED
20 02700 112405          SUB 0,2, SNR      ;AND RUBOUT
21 02701 000406          JMP RDINT0    ;GO FETCH ANOTHER
22 02702 004407          JSR INBUF      ;NEITHER, STORE INTO BUFFER
23 02703 000162          RDCNT
24 02704 063077          HALT
25 02705 000401          JMP .+1
26 02706 000475          JMP DISIN    ;DISMISS INTERRUPT
27
28 02707 060112 RDINT0: NIOS PTR
29 02710 000473          JMP DISIN
30

```

A 0455 .MAIN

01  
02  
03 ;INBUF PLACE A CHARACTER FROM  
04 ; ACC INTO BUFFER  
05 ; (AND DISABLE THE INTERRUPT)  
06 ;  
07 ;CALLING SEQUENCE:  
08 ; JSR INBUF  
09 ; POINTER TO DEVICE-DATA-BLOCK  
10 ; RETURN-BUFFER FULL, NO STORAGE  
11 ; RETURN-BUFFER NOT FULL  
12 ; RETURN-BUFFER BECAME FULL (ACTIVE CLEARED)  
13

14	02711	060277	INBUF:	INTDS	;	DISABLE INTERRUPT		
15	02712	054436		STA 3,INBRT	;	SAVE RETURN AND		
16	02713	010435		ISZ INBRT	;	INCREMENT IT		
17	02714	031400		LDA 2,0,3		;	GET COUNTER	
18	02715	025000		LDA 1,0,2				
19	02716	035005		LDA 3,5,2		;	GET MAX VALUE	
20	02717	136415		SUB# 1,3,SNR		;	TEST FOR FULL	
21	02720	002430		JMP @INBRT		;	YES, EXIT	
22	02721	125400		INC 1,1		;	NO, INCREMENT COUNTER	
23	02722	045000		STA 1,0,2		;	AND STORE IT	
24	02723	136405		SUB 1,3,SNR		;	TEST IF NOW FULL	
25	02724	010424		ISZ INBRT		;	YES	
26	02725	055006		STA 3,6,2		;	IF YES, CLEAR ACTIVE	
27	02726	010422		ISZ INBRT		;	INCREMENT RETURN AGAIN	
28	02727	011002		ISZ 2,2		;	INCREMENT INPUT POINTER	
29	02730	035002		LDA 3,2,2		;	GET INPUT POINTER	
30	02731	025003		LDA 1,3,2		;	GET MAXIMUM VALUE	
31	02732	166404		SUB 3,1, SZR		;	TEST FOR MAX	
32	02733	000403		JMP .+3		;	NO	
33	02734	035004		LDA 3,4,2		;	YES, RESET TO BEGINNING	
34	02735	055002		STA 3,2,2				
35	02736	171220		MOVZR 3,2		;	NOW, STORE CHARACTER	
36	02737	035000		LDA 3,0,2		;	GET STORAGE WORD	
37	02740	024063		LDA 1,M377				
38	02741	101002		MOV 0,0, SZC				
39	02742	175300		MOV5 3,3			;	INTO LEFT HALF
40	02743	137402		AND 1,3, SZC				
41	02744	117301		ADDS 0,3, SKP		;	INTO LEFT HALF	
42	02745	117000		ADD 0,3				
43	02746	055000		STA 3,0,2		;	STORE BACK	
44	02747	002401		JMP @INBRT		;	AND EXIT	
45	02750	000000	INBRT:	0		;	SAVED RETURN	



```

01
02
03      )OUTBF  TAKE A CHARACTER OUT OF THE
04      )      BUFFER  AND PLACE IT INTO AC0
05      )
06      )CALLING SEQUENCE:
07      )      JSR OUTBF
08      )      POINTER TO DEVICE-DATA-BLOCK
09      )      RETURN IF BUFFER NOT EMPTY (CHAR IN AC0)
10      )      RETURN IF BUFFER WAS EMPTY (ACTIVE CLEARED)
11      )
12      )DEVICE DATA BLOCK (DDB) FORMAT:
13      )      0. CHARACTER COUNT
14      )      1. OUTPUT PONTER
15      )      2. INPUT PONTER
16      )      3. END OF BUFFER
17      )      4. START OF BUFFER
18      )      5. SIZE OF BUFFER
19      )      6. DEVICE ACTIVE FLAG
20
21 02751 031400 OUTBF:  LDA 2,0,3      )GET POINTER TO DDB
22 02752 021000      LDA 0,0,2      )TEST THE COUNTER
23 02753 101005      MOV 0,0,SNR
24 02754 041006      STA 0,6,2      )AND CLEAR ACTIVE IF ZERO
25 02755 101005      MOV 0,0,SNR
26 02756 001402      JMP 2,3      )BUFFER WAS EMPTY, EXIT
27 02757 015000      DSZ 0,2      )OK, DECREMENT COUNTER
28 02760 000401      JMP .+1
29 02761 011001      ISZ 1,2      )INCREMENT OUTPUT POINTER
30 02762 021001      LDA 0,1,2      )GET NEW VALUE
31 02763 025003      LDA 1,3,2      )GET MAX VALUE
32 02764 106404      SUB 0,1,SZR      )TEST FOR MAX
33 02765 000403      JMP .+3      )NO
34 02766 021004      LDA 0,4,2      )YES, RESET TO BEGINNING
35 02767 041001      STA 0,1,2
36 02770 111220      MOVZR 0,2      )FORM ADDRESS
37 02771 024054      LDA 1,C377
38 02772 021000      LDA 0,0,2      )GET WORD
39 02773 101002      MOV 0,0,SZC      )TEST THE CARRY
40 02774 101300      MOVS 0,0      )IN LEFT HALF
41 02775 123400      AND 1,0      )CHAR INTO AC0
42 02776 001401      JMP 1,3      )EXIT
43

```

A 0057 .MAIN

```
01
02
03      ;HANDLE PUNCH INTERRUPTS
04      ;ENTRY HERE ON INTERRUPT AFTER THE
05      ;CPU STATE HAS BEEN SAVED
06
07 02777 060213 PNINT:  NIOC PTP          ;CLEAR DONE
08 03000 004751      JSR OUTBF         ;GET A CHARACTER FROM
09 03001 000171      PNCNT            ;THE BUFFER
10 03002 061113      DOAS 0,PTP       ;NOT EMPTY
11
12      ;DISIN  DISMIS INTERRUPT
13      ;      AND RESTORE CPU STATE
14
15 03003 020145 DISIN:  LDA 0,SCRY
16 03004 101200      MOVR 0,0          ;RESTORE CRY
17 03005 020146      LDA 0,SCRY+1     ;AND THE AC'S
18 03006 024147      LDA 1,SCRY+2
19 03007 030150      LDA 2,SCRY+3
20 03010 034151      LDA 3,SCRY+4
21 03011 060177      INTEN            ;ENABLE INTERRUPT
22 03012 002000      JMP 00          ;AND EXIT
23
24      ;HANDLE TTO INTERRUPT
25      ;ENTER ON INTERRUPT AFTER THE CPU STATE
26      ;HAS BEEN SAVED
27
28 03013 060211 TOINT:  NIOC TTO          ;CLEAR DONE
29 03014 004735      JSR OUTBF         ;GET A CHARACTER FROM THE BUFFER
30 03015 000200      TOCNT
31 03016 061111      DOAS 0,TTO       ;NOT EMPTY
32 03017 000764      JMP DISIN        ;DISMIS
33
```

```

01
02
03      )KEYIN  READ FROM KEYBOARD
04      )RDTTI  READ FROM KEYBOARD READER
05      )
06      )CALLING SEQUENCE:
07      )      JSR KEYIN
08      )      RETURN, CHAR, IN AC0
09      )      (RDTTI CALLED WITH A JMP FROM RDRIN)
10      )
11
12 03020 102521 RDTTI:  SUBZL 0,0,SKP
13
14 03021 102400 KEYIN:  SUB 0,0                      )SET TO KEYBOARD MODE
15 03022 040220          STA 0,TICNT+10             )SET DEVICE-DATA-BLOCK
16 03023 054461          STA 3,KEYRT              )SAVE RETURN
17 03024 020220          LDA 0,TICNT+10             )GET KEYBOARD MODE
18 03025 176400          SUB 3,3                    )CLEAR COUNTER
19 03026 024210 KEYI0:  LDA 1,TICNT                )GET COUNT
20 03027 125004          MOV 1,1,SZR
21 03030 000421          JMP KEYI3                    )NON-ZERO, OK
22 03031 101005          MOV 0,0,SNR                )ZERO, TEST MODE
23 03032 000774          JMP KEYI0                    )0=KEYBOARD MODE
24 03033 175405          INC 3,3,SNR                )READER, TEST COUNT
25 03034 000407          JMP KEYI2                    )GONE TO 0, ERROR EXIT
26 03035 024216          LDA 1,TICNT+6             )TEST ACTIVE
27 03036 125004          MOV 1,1,SZR
28 03037 000767          JMP KEYI0                    )IT IS ACTIVE
29 03040 010216          ISZ TICNT+6                 )MAKE IT ACTIVE
30 03041 060110          NIOS TTI                    )AND START THE READER
31 03042 000763          JMP KEYI0-1
32
33 03043 060210 KEYI2:  NIOC TTI                      )CLEAR READER
34 03044 054216          STA 3,TICNT+6             )CLEAR ACTIVE
35 03045 054210          STA 3,TICNT                )CLEAR COUNT
36 03046 034211          LDA 3,TICNT+1             )SET IN=OUT
37 03047 054212          STA 3,TICNT+2
38 03050 002434          JMP @KEYRT                    )AND EXIT
39
40 03051 060277 KEYI3:  INTDS
41 03052 004677          JSR OUTBF                    )GET FROM BUFFER
42 03053 000210          TICNT
43 03054 060177          INTEN                        )TURN INTERRUPT ON
44

```

A 0059 .MAIN

01				
02	03055	034427	LDA 3,KEYRT	;GET RETURN
03	03056	024220	LDA 1,TICNT+10	;GET MODE
04	03057	030052	LDA 2,C177	;GET RUBOUT
05	03060	112414	SUB# 0,2,SZR	;TEST FOR RUBOUT
06	03061	000404	JMP .+4	;NO
07	03062	125004	MOV 1,1,SZR	;YES, TEST FOR READER
08	03063	000741	JMP KEYIO-2	;YES, IGNORE RO
09	03064	001400	JMP 0,3	;KEYBOARD, EXIT
10	03065	125004	MOV 1,1,SZR	;TEST FOR READER
11	03066	001401	JMP 1,3	;YES, EXIT
12				
13			;KEYBOARD=ECHO THE CHARACTER	
14	03067	040414	STA 0,TICHR	;SAVE CHARACTER
15	03070	101005	MOV 0,0,SNR	;TEST FOR BAD PARITY
16	03071	020050	LDA 0,C134	;YES, TYPE 0
17	03072	000116	JSR @TYPE	
18	03073	020410	LDA 0,TICHR	
19	03074	024030	LDA 1,C20	;OK, NOW TEST FOR AP
20	03075	030152	LDA 2,TABSM	
21	03076	150000	COM 2,2	;IF YES, COMPLEMENT THE TAB SWITCH
22	03077	100414	SUB# 0,1,SZR	
23	03100	002404	JMP @KEYRT	;EXIT
24	03101	050152	STA 2,TABSM	;COMPLEMENT THE TAB SWITCH
25	03102	000722	JMP KEYIO-2	;AND GET NEXT CHARACTER
26	03103	000000	TICHR: 0	
27	03104	000000	KEYRT: 0	;SAVED RETURN

A 0000 .MAIN

```

01
02
03      ;RDRIN  FETCH A READER CHARACTER
04      ;
05      ;CALLING SEQUENCE:
06      ;      JSR RDRIN
07      ;      ERROR= END OF FILE
08      ;      NORMAL= CHARACTER IN AC0
09
10 03105 020157 RDRIN:  LDA 0,USTTI          ;GET USE TTI FLAG
11 03106 101005      MOV 0,0,SNR          ;AND TEST IT
12 03107 000711      JMP RDTTI          ;GO USE TTI
13 03110 054437      STA 3,RDRTN        ;SAVE RETURN
14 03111 034440      LDA 3,RBFCN+1    ;GET TIME=OUT CONSTANT
15 03112 030436      LDA 2,RBFCN      ;GET RESTART CONSTANT
16
17 03113 024162 RDR0:  LDA 1,RDCNT        ;GET CHARACTER COUNT
18 03114 020170      LDA 0,RDCNT+6    ;GET READER ACTIVE
19 03115 101045      MOV 0,0,SNR        ;TEST ACTIVE
20 03116 140513      SUBL# 2,1,SNR     ;TEST COUNT<RESTART CONSTANT
21 03117 000403      JMP .+3          ;RUNNING OR ENOUGH CHARACTERS
22 03120 060112      NIOS PTR         ;STOPPED AND ALMOST EMPTY
23 03121 010170      ISZ RDCNT+6      ;SET ACTIVE
24 03122 175404      INC 3,3,SZR
25 03123 000407      JMP RDR1
26 03124 060212      NIOC PTR         ;CLEAR THE READER
27 03125 054170      STA 3,RDCNT+6    ;CLEAR ACTIVE
28 03126 054162      STA 3,RDCNT      ;CLEAR COUNT
29 03127 034103      LDA 3,RDCNT+1    ;SET IN=OUT
30 03130 054104      STA 3,RDCNT+2
31 03131 002416      JMP @RDRTN      ;EXPIRED= END=OF=FILE
32 03132 020000 RDR1:  LDA 0,M3
33 03133 107112      ADDL# 0,1,SZC    ;TEST CHARACTER COUNT
34 03134 000707      JMP RDR0        ;<3, TRY AGAIN
35
36      ;OK, THERE ARE AT LEAST FOUR CHARACTER IN THE BUFFER
37      ;GET IT
38
39 03135 060277      INT0S           ;DISABLE INTERRUPT
40 03136 004613      JSR OUTBF        ;GET FROM BUFFER
41 03137 000162      RDCNT           ;POINTER TO DEVICE DATA BLOCK
42 03140 000401      JMP .+1          ;NOT EMPTY
43 03141 060177      INTEN           ;ENABLE INTERRUPT
44 03142 024052      LDA 1,C177
45 03143 106415      SUBL# 0,1,SNR    ;TEST FOR RUBOUT
46 03144 000745      JMP RDRIN+4     ;YES, IGNORE IT
47 03145 010402      ISZ RDRTN        ;INCREMENT RETURN
48 03146 002401      JMP @RDRTN      ;AND EXIT WITH CHAR IN AC0
49 03147 000000 RDRTN:  0              ;SAVED RETURN
50 03150 000003 RBFCN:  RSIZE/2      ;RESTART CONSTANT
51
52      000012 .RDX 10
53 03151 171124      -3500
54      000010 .RDX 8
55

```

SAVE AC0

SAVE CRY

SAVE OTHER AC'S

D,  
RE

W, TEST INTERRUPT SOURCE  
IN DEVICE CODE

TEST READER

YES- GO PROCESS

NO, TEST THE PUNCH

YES, GO PROCESS

TEST TTD

YES, GO PROCESS

TEST TTI

YES, GO PROCESS

GE

A NIOC INSTRUCTION

AN

EXECUTE IT

AND DISMIS

A 0062 .MAIN

01  
02  
03  
04

ERMS0: .TXT /BUFFER CAPACITY EXCEEDED DURING INSERT<15><12>/

03204 052502  
03205 043106  
03206 051105  
03207 041440  
03210 050101  
03211 041501  
03212 052111  
03213 020131  
03214 054105  
03215 042503  
03216 042105  
03217 042105  
03220 042040  
03221 051125  
03222 047111  
03223 020107  
03224 047111  
03225 042523  
03226 052122  
03227 005015  
03230 000000

05  
06  
07  
08  
09  
10  
11

ERMS1: .TXT /BUFFER IS FULL-CANNOT DO A<15><12>/

03231 052502  
03232 043106  
03233 051105  
03234 044440  
03235 020123  
03236 052506  
03237 046114  
03240 041455  
03241 047101  
03242 047516  
03243 020124  
03244 047504  
03245 040440  
03246 005015  
03247 000000

A 0063 .MAIN

01  
02  
03  
04  
05

ERMS2: .TXT /BUFFER IS FULL=Y OR A INPUT TERMINATED<15><12>/

03250 052502  
03251 043106  
03252 051105  
03253 044440  
03254 020123  
03255 052506  
03256 046114  
03257 054465  
03260 047440  
03261 020122  
03262 020101  
03263 047111  
03264 052520  
03265 020124  
03266 042524  
03267 046522  
03270 047111  
03271 052101  
03272 042105  
03273 005015  
03274 000000

06



A 0064 .MAIN

01

02

03

ERMS3: .TXT /BUFFER CAPACITY EXCEEDED DURING COMMAND INPUT<15>

03275 052502

03276 043106

03277 051105

03300 041440

03301 050101

03302 041501

03303 052111

03304 020131

03305 054105

03306 042503

03307 042105

03310 042105

03311 042040

03312 051125

03313 047111

03314 020107

03315 047503

03316 046515

03317 047101

03320 020104

03321 047111

03322 052520

03323 000624

04 03324 047503 COMMAND IS TERMINATED AND BEING EXECUTED<15><12>/

03325 046515

03326 047101

03327 020104

03330 051511

03331 052040

03332 051105

03333 044515

03334 040516

03335 042504

03336 020104

03337 047101

03340 020104

03341 042502

03342 047111

03343 020107

03344 054105

03345 041505

03346 052125

03347 042105

03350 005015

03351 000000

05

06

A-0065 .MAIN

01

02

03352 037477

03353 000000

03

04

05

06

07

ERMS4: .TXT /??/

ERMS5: .TXT /PARITY ERROR IN LINE NUMBER /

03354 040520

03355 044522

03356 054524

03357 042440

03360 051122

03361 051117

03362 044440

03363 020116

03364 044514

03365 042516

03366 047040

03367 046525

03370 042502

03371 020122

03372 000000

08

09

10

ERMS6: .TXT /STR NOT FOUND<15><12>/

03373 052123

03374 020122

03375 047516

03376 020124

03377 047506

03400 047125

03401 006504

03402 000012

11

12

13

ERMS7: .TXT /MACRO ERROR/

03403 040515

03404 051103

03405 020117

03406 051105

03407 047522

03410 000122

A 0000 .MAIN

01

02

03

MSG1: .TXT /TTO(1) OR PTP(2)? /

03411 052124  
03412 024117  
03413 024461  
03414 047440  
03415 020122  
03416 052120  
03417 024120  
03420 024462  
03421 020077  
03422 000000

04

05

05

MSG2: .TXT /TTI(1) OR PTR(2)? /

03423 052124  
03424 024111  
03425 024461  
03426 047440  
03427 020122  
03430 052120  
03431 024122  
03432 024462  
03433 020077  
03434 000000

0067 .MAIN

1  
2

MSG3: .TXT /PARITY OUT(1) OR NOT(2)? /

03435 040520  
03436 044522  
03437 054524  
03440 047440  
03441 052125  
03442 030450  
03443 020051  
03444 051117  
03445 047040  
03446 052117  
03447 031050  
03450 037451  
03451 000040

03  
04  
05

MSG5: .TXT /PARITY IN(1) OR NOT(2)? /

03452 040520  
03453 044522  
03454 054524  
03455 044440  
03456 024116  
03457 024461  
03460 047440  
03461 020122  
03462 047516  
03463 024124  
03464 024462  
03465 020077  
03466 000000

06  
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11  
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29  
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31

DEFINE IO BUFFERS

TIBUF:

000007 .BLK TISZE/2+2

TOBUF:

000076 .BLK TOSZE/2+2

PNBUF:

000502 .BLK PSZE/2+2

RDBUF:

000005 .BLK RSZE/2+2

END OF THE PROGRAM, FILLED WITH ESC'S

04303 015433 015433

04304 015433 015433

04305 015433 ENDPR: 015433

000300 .END STRT

3  
20  
10

