

CHAPTER S SAVE MEMORY ON TAPE

S-0. This chapter describes the @SAVE command and its counterpart in assembly program. The purpose of @SAVE is to copy the content of a block of the volatile RAM onto the non-volatile tape so that it can be retrieved later. The retrieving is called "Load" and is discussed in Chapter L.

S-1. Save Machine Language Programs

Machine Language programs (or a block of memory of arbitrary content) can be copied on tape with the BASIC command:

```
@(#d)SAVEn,addr,lnth(,aust)
```

where d is the optional drive number, n is the file number, addr is the address of the block of memory, lenth is the length of the block, and aust is the optional auto-start address. All these parameters can be BASIC expressions with the limitations:

```
d      should be between 0 and 7  
n      should be between 1 and 99  
addr,.lenth,aust should be between* -32768 and 32767
```

*NOTE: In ESF firmware version 3.2, these three parameters cannot be expressions, and must be numbers between 0 and 65535. In version 4.1 these parameters can be either numbers or BASIC expressions. However, due to the way BASIC handles integers, the range of value is between -32768 and 32767. Hex 0000 through 7FFF are integers 0 through 32767. Hex 8000 through FFFF are integers -32768 through -1.

The optional parameter aust is recorded on tape and used by @LOAD to determine what to do after the file is read back from tape and loaded into memory. If this option is not specified, the firmware will supply the default value 12309 (Hex 3015) which causes the firmware to return control to BASIC. If the machine language program is a stand-alone program (as opposed to a subroutine or patch to BASIC or other programs), it is recommended that the execution starting address should be used as aust.*

*NOTE: The ESF firmware version 3.2 has no means to override the autostart, and thus, much stand-alone software is shipped with the default aust 12309 so that the user can make copies. This is no longer necessary with version 4.1. If the user wants to override autostart to make copies, he (or she) should

press and hold the shift key while loading the program. The firmware will not start to execute the loaded program, but display the address, length, and autostart on the screen on completion of loading.

The assembly language counterpart of the above BASIC command is:

```
LD      HL, (40B1H)
INC    HL                      ; Optional, set drive #
LD      (HL), OF0H+drive #
LD      A, file #
LD      HL, address of block
LD      BC, length of block
LD      DE, autostart*
CALL   300CH
```

*NOTE: The autostart must be supplied and is not an optional parameter. 3015H can be used if control should be returned to BASIC after loading. An autostart of 0000 should be used only if the block to be saved is a BASIC program.

S-2. Restrictions and Other Comments

In principle, the SAVE command or assembly program in the last section can be used to save any part of the memory, including the ROM and the video refresh RAM. However, the following should be noted:

- (a) When used to save the video refresh RAM (Hex 3C00 to 3FFF), the unwanted message: "WRITING.." will also be recorded. Furthermore, after the loading, the message: "DONE" will also show up on the screen. One way to avoid this is to disable the display output routine before the SAVE and LOAD command, and re-enable it afterwards. For example:

```
100      REM compose a beautiful picture
        .
        .
        .
600      POKE 16414,87 : REM disable display output
610      @SAVE3,15360,1024
620      POKE 16414,88 : REM enable display output
700      REM do other things
        .
        .
        .
```

```
900      POKE 16414,87
910      @LOAD3
920      POKE 16414,88
```

This method is somewhat unsafe. If an error occurred while the display output is disabled, the error message will not be displayed, and the computer will appear to be dead. One can recover from this by typing "(BREAK)" and "POKE 16414,88 (Enter)" blindly.

- (b) The RAM location Hex 401A is used by the ESF firmware (version 4.1). If this location is included in the block to be saved, a "verify error" will occur during SAVE. Subsequently, a "checksum error" will occur during LOAD. There is no harm done in either case.
- (c) If the stack is included in the block to be saved, a "verify error" will occur during SAVE. No harm is done. If the stack at load time is included in the block to be loaded, the result is usually catastrophic. The stack at load time is independent of the stack at save time, and is not directly under the control of the programmer. For BASIC, the top of stack is usually about 50 bytes below the top of available RAM and is pointed by the contents of location Hex 40E8-40E9. After SYSTEM, the top of stack is usually at Hex 4288.

S-3. Save BASIC Programs

The BASIC command to save the current BASIC program is:

```
@(#d)SAVEN
```

where d is the optional drive number, which can be an expression with value between 0 and 7, and n is the file number, which can be an expression with value between 1 and 99. This command will cause the firmware to find the block of memory, which contains the current BASIC program, save this block with an autostart of 0000. Assembly program can use the same code as in section S-1 to save a BASIC program, but the address and the length of the block must be given. The beginning address of the BASIC program is usually stored in the location Hex 40A4-40A5. The end of BASIC program is marked by three consecutive bytes of zeros. A subroutine at

Hex 1AF8 can be used to find this marker.

```

CALL    1AF8H          ;find end of BASIC
INC     HL             ;HL -] end + 1
LD      DE,(40A4H)    ;DE -] begin of BASIC
SUB    A              ;clear carry-borrow
SBC    HL,DE          ;HL = length of BASIC
EX     DE,HL          ;HL -] begin
PUSH   DE
POP    BC             ;BC = length
LD     DE,0            ;autostart must be 0
LD     A,file #
CALL   300CH          ;SAVE

```

The autostart = 0 is a special flag for "LOAD" to relocate BASIC program. See Chapter L for details.

S-4. Sequence of Events During SAVE

The files on tape are separated and identified by file marks. The @NEW command will write an "End of file 0" at the beginning of the tape. The @SAVE1 command will execute the following sequence:

- (a) Start the motor and search for "End of file 0".
- (b) When found, start to write the block on tape.
- (c) When finished with the block, keep motor running to leave a gap on tape.
- (d) After the gap, write "End of file 1" mark.
- (e) Search for "End of file 0" again.
- (f) When found, start to verify the block on tape with what is in memory.
- (g) When finished with the block, stop the motor. Because of the gap in step (c), the tape will stop before the "End of file 1" reaches the head.

The @SAVE2 command will be executed similarly, except all the file numbers are one bigger now.

S-5. Speedy SAVE

Using the firmware, it takes at least two loops to finish the @NEW, and at least one loop to @SAVE each file. This can be very time consuming to copy a long tape with many files. The

following sequence can be used to save files without verify:

- (a) Instruct the operator to insert a blank tape into the drive.
- (b) Execute the following to find the beginning of tape:
CALL 3000H
- (c) Ready the file in memory to be saved. (See Section L-5.)
- (d) Execute the following to write "End of file-1" and then the block:

```
LD      A,(file #)      ;file
DEC    A                  ;file-1
CALL   3021H              ;write "End of file-1"
JR     NZ,FIN
CALL   3733H              ;motor on again
LD     A,(file #)
LD     L,A
CALL   Z,3592H            ;start the block
JR     NZ,FIN
LD     HL,(addr)
CALL   363BH              ;write the block addr
JR     NZ,FIN
PUSH  AF                 ;wait a while
LD     A,(IX)
POP   AF
LD     HL,(autostart)
CALL   363BH              ;write the autostart
JR     NZ,FIN
RET   NZ
LD     IX,memory          ;actual addr of block
LD     HL,(length)
CALL   3567H              ;write the block
FIN:  NOP                 ;finished, ck error if non-0
```

- (e) Repeat step (c) and (d) for all files to be saved.
- (f) Execute the following to write the last "End of file":
LD A,(file #)
CALL 3021H
- (g) Inform the operator that the tape is finished.

A program called "COPYCAT" uses the method outlined above to enable user to write BASIC program to control the copy process. Effective use of "COPYCAT" calls for two or more drives in the system.

CHAPTER L

LOAD MEMORY FROM TAPE

L-0. This chapter is an attempt to explain the actions of the @LOAD command. These actions are controlled by the parameters given during the @SAVE, which is described in chapter S, and also by the conditions during LOAD.

L-1. Loading Machine Language Programs

The so-called machine language program can actually be any memory dump. This kind of file is identified by a non-zero autostart. The action of @LOAD is rather simple. The file is read into the memory as specified during @SAVE, no check is made on where it is going to be loaded or how long the block is. If this block covers the video refresh RAM, the screen will show it. If this block overlays the stack, the system will crash. After the block is read, (and if the system did not crash), the firmware will check to see if the "Shift" key is depressed. If so, the block address, length, and the autostart will be displayed on the screen, and the FD error code is passed back to BASIC. If the "Shift" key is not depressed, the firmware will jump to the autostart address. Included in the firmware is the routine at Hex 3015, which will restore the registers and make a smooth return to the BASIC interpreter. Thus, SAVED files with autostart set to the default Hex 3015 will not disrupt the normal execution of BASIC program with an @LOAD embedded in the code.

L-2. Loading BASIC Programs by Direct Command

A BASIC program saved on tape is identified by the zero autostart. The action of @LOAD does not depend on whether the "Shift" key is depressed but does depend on whether the @LOAD command is a direct command typed on the keyboard or not. If it is a direct command:

- (a) The block length is checked against the total available memory space calculated from:

```
LD      HL,(40A0H)      ;string space
LD      DE,(40A4H)      ;BASIC begin
SBC    HL,DE
LD      DE,100          ;stack space
SBC    HL,DE
```

where (40A0H) is set by the CLEAR n command to be:

(40B1H)-n with default value of n = 50, and (40B1H) in turn is usually set by the "MEMORY SIZE?" at power up, or subsequently changed by the ESF firmware or other programs.

- (b) If there is enough memory, the tape is loaded into memory pointer by the content of locations Hex 40A4-40A5, and not by the parameters recorded during @SAVE.
- (c) After it is loaded, a special subroutine is called to clean up the links inside the loaded BASIC program. This is necessary because the contents of Hex 40A4-40A5 during @SAVE and @LOAD may be different. As a consequence, the BASIC program is loaded into a different block of memory and the links inside are all wrong.
- (d) All the variables and strings are cleared. Control is back to BASIC direct mode.

L-3. Loading BASIC Program by Another BASIC Program

When the @LOAD is executed as part of a BASIC program, the actions taken by the ESF firmware is quite different. It is designed to be able to do program overlay or chaining.

- (a) The block length is checked against the available memory space exclusive of the variable already defined:

```
LD      HL,(40F9H)    ;variable space  
LD      DE,(40A4H)    ;BASIC begin  
SBC     HL,DE
```

where (40F9H) is set by the CLEAR command to point one above the end of the current BASIC program. Thus, in order to have enough space to load, the current program must be larger than or equal to the one being loaded. See Section L-4 for methods to overcome this restriction.

- (b) and (c) Same as in Section L-2.
- (d) All the variables and strings are preserved. Control is back to BASIC to start executing the first statement of the program just loaded.

L-4. Program Overlay

When a program is too big to fit into the available memory, it is often possible to divide the big program into logically operable small segments and load only one segment into memory at a time. The special actions of @LOAD described in Section L-3 make this possible to do in the TRS-80 system.

For example, for some unknown reason, one decides to write an Editor-Assembler-Debugger in BASIC. It is clear that during editing, the code for Assemble and Debug need not be in memory, and vice versa. Thus, one can divide this into three segments. In the Editor segment, you can type the command "A" and the program will do an @LOAD2 which will wipe out the Editor segment and load in and start the Assembler. Or, you can type the command "Z", and the editor will do an @LOAD3 which will also wipe out the Editor and load in and start the Debugger. While in the Debugger, the command "E" will cause an @LOAD1 and load back the Editor. One important point is that during all this loading and reloading, the variables and strings - which contain the source and object code you are trying to edit, assemble, and debug - should always be preserved and available to the different segments of the program. Another perhaps less important thing is the new segment being read in should start automatically. The @LOAD does precisely these.

The segmentation of the above example is obvious. But even less obvious problems can always be divided and conquered. The few problems with overlay on TRS-80 are:

- (a) The segment that is loaded first by direct command @LOAD has to be the largest segment. Otherwise, there will be a OM error when it tries to @LOAD a larger segment. One way to overcome this is to put two POKE's in the first segment:

```
10      POKE 16633, low-order  
20      POKE 16634, high-order
```

where the low-order, high-order are the contents of location 16633, 16634 respectively when the largest segment is @LOAD by direct command.

- (b) Some of the strings that were defined may appear to be wrong after overlay. This can be avoided if one does not use assignments like:

```
10      A$="this one"
```

but use instead:

```
10      A$="this one""
```

- (c) READ data commands get lost or cause an OD error. The solution is to put a RESTORE command at the beginning of that segment.

L-5. Loading Programs by Assembly Program

The firmware does not support assembly programs to load programs. But this can be done and is used in the "COPYCAT" program described in Section S-5.

```
LD      HL,max-block size
PUSH   HL
LD      H,file #
LD2:   CALL  3734H          ;motor on
LD3:   CALL  3649H          ;find sync
JR     NZ,LD5
LD      A,D
OR      A
JR     LD3              ;data file
JP     M,LD3            ;end of file
SUB   H                ;found?
NOP
JR     NZ,LD3            ;not yet
CALL   370BH            ;found it
LD5:   JP     NZ,ERROR
LD      H,D
LD      (addr),HL        ;save addr
LD      IX,memory         ;actual addr
PUSH   HL
INC    HL
POP    HL
CALL   370BH            ;read 2 bytes
JR     NZ,LD5
LD      H,D
LD      (autostart),HL   ;save autostart
LD      IY,LD1            ;fake call
JP     31B8H
LD1:   LD      (length),DE  ;save length
```

CHAPTER D

DATA I/O

D-0. This chapter discusses the steps needed in assembly programs to output or input a data file. The Data I/O program for BASIC and a patch for Radio Shack's EDTASM are used as examples.

D-1. Output a Data File

(a) To open the file:

(i) Define a buffer, and indicate that the buffer is empty.

(ii) Find the "End of file-1":

```
LD      A,file #
CALL   300FH
```

Note that this will start the drive motor and can take up to one full loop to find the beginning of the file. If the user knows that the position of the tape is correct, step (ii) can be omitted and thus save a considerable amount of time.

(b) To output a byte:

(i) Put the byte in the buffer, and move the buffer pointer by one.

(ii) If buffer full, write it on tape:

```
LD      HL,addr of buffer
LD      BC,length of buffer
CALL   3006H
```

indicate that the buffer is empty again.

(iii) Return.

(c) To close the file:

(i) Write buffer if not empty, and write end of file:

```
LD      HL,addr of buffer
LD      BC,# of bytes in buffer
LD      A,file #
CALL   3027H
```

(ii) Free the buffer.

D-2. Input a Data File

(a) To open the file:

(i) Define a buffer and indicate that it is empty.

(ii) Find the "End of file n-1"

```
LD      A,file #
CALL   300FH
```

(b) To get a byte:

(i) If buffer empty, read a record:

```
LD      HL,addr of buffer
LD      BC,length of buffer
CALL   3003H
```

```
LD      (# of bytes in buffer),BC
```

(ii) Get the byte from buffer.

(iii) Decrease the # of bytes in buffer by one.

(c) To close the file:

```
Free the buffer.
```

D-3. The Data I/O Program for BASIC

The Data I/O program for BASIC supplied with every ESF follows the procedure described in Sections D-1 and D-2. A listing of the program can be found in Appendix. This program is actually loaded into location 6C00H and relocated. All of the addresses in the listing marked with a single quote ' are changed to reflect the actual relocated addresses.

Note that this is a buffered I/O and is quite different from the unbuffered TRS-80 cassette Data I/O. The following two programs will write identical tape files.

Program 1:

```
10      @OPEN1
20      FOR I=1 TO 10
30      @PRINT I
40      FOR J=1 TO 10000
50      NEXT J
60      NEXT I
70      @CLOSE
```

Program 2:

```
10      @OPEN1
20      @PRINT 1,2,3,4,5,6,7,8,9,10
30      @CLOSE
```

Equivalent programs on TRS-80 cassette Data I/O will produce a much longer tape in case 1 as compared with case 2.

D-4. Patch to Radio Shack's "EDTASM"

A patch to Radio Shack's "EDTASM" to use ESF for source storage is shown on the next page as another example.

00100 : ESF PATCHES TO "EDTASM"
 00200 :
 00300 ; PART N 1: KEYBOARD DEBOUNCE
 4301 00400 ORG 4301H
 4301 5C37 00500 DEFW 375CH
 00600 ;
 00700 ; PART N 2: PROTECT HIGH MEMORY
 4695 00800 ORG 4695H
 4695 2AB140 00900 LD HL,(40B1H)
 4698 1805 01000 JR 469FH ;FIND BOF
 01100 ;
 01200 ; PART N 3: WRITE SOURCE ON ESF
 4D23 01300 ORG 4D23H
 4D23 3A2B41 01400 WRITE LD A,(4128H) ;GET NEXT CH AFTER "W"
 4D26 D630 01500 SUB '0' ;CONVERT IT TO FILE #
 4D28 F5 01600 PUSH AF
 4D29 CDOF30 01700 CALL 300FH
 4D2C 2012 01800 JR NZ,ERROR
 4D2E 0112A3 01900 LD BC,-5CEEH ;-(BEGIN ADDR. OF SOURCE)+2
 4D31 2A1541 02000 LD HL,(4115H) ;(END ADDR. OF SOURCE)
 4D34 09 02100 ADD HL,BC
 4D35 E5 02200 PUSH HL
 4D36 C1 02300 POP BC ;BC = LENGTH OF SOURCE
 4D37 21F05C 02400 LD HL,5CF0H ;(BEGIN ADDR. OF SOURCE)
 4D3A F1 02500 POP AF ;FILE # AGAIN
 4D3B CD2730 02600 CALL 3027H ;WRITE FILE + EOF
 4D3E C3 02700 RET Z
 4D3F E5 02800 PUSH HL
 4D40 E1 02900 ERROR POP HL ;IN CASE OF AN ERROR
 4D41 C630 03000 ADD A,'0' ;CONVER ERROR CODE TO ASCII
 4D43 E67F 03100 AND 7FH
 4D45 21AE48 03200 LD HL,48AEH ;POINT TO MESSAGE
 4D48 C33147 03300 JP 4731H ;GO PRINT AND RECOVER
 03400 ;
 03500 ; PART N 4: READ SOURCE FROM ESF
 4D4B 3A2B41 03600 READ LD A,(4128H) ;GET CH AFTER "L"
 4D4E D630 03700 SUB '0' ;CONVERT ASCII TO FILE #
 4D50 CDOF30 03800 CALL 300FH ;FIND THE BOF
 4D53 20EC 03900 JR NZ,ERROR+1
 4D55 0112A3 04000 LD BC,-5CEEH ;-(BEGIN ADDR. OF SOURCE)+2
 4D58 2A1341 04100 LD HL,(4113H) ;(MAX MEMORY ADDR.)
 4D5B 09 04200 ADD HL,BC
 4D5C E5 04300 PUSH HL
 4D5D C1 04400 POP BC ;MAX LENGTH OF SOURCE
 ;
 4D5E 21F05C 04500 LD HL,5CF0H ;(BEGIN ADDR. FOR SOURCE)
 4D61 221141 04500 LD (4111H),HL
 4D64 CDO330 04700 CALL 3003H ;READ FILE
 4D67 20B8 04800 JR NZ,ERROR+1
 4D69 09 04900 ADD HL,BC
 4D6A 2B 05000 DEC HL
 4D6B 2B 05100 DEC HL
 4D6C 221541 05200 LD (4115H),HL ;-(END ADDR. OF SOURCE)
 4D6F C9 05300 RET
 468A 05400 END 468AH
 00000 TOTAL ERRORS

CHAPTER T

TAPE FORMAT

T-0. This chapter deals with the tape format used in the ESF for TRS-80 and some of the inner details of the low level subroutines in the firmware. One does not need to know these details in order to use the ESF. One might even get more confused by reading it. This chapter is for the curious and the desparate. The curious should read it without taking it too seriously, and never try to use the subroutines named in it. The desparate should use this chapter as a guide, read the firmware listing carefully, worry about all the registers, count the machine cycles (hereafter referred to as TRS-80 cycles) between input or output instructions, etc. If after all these, the desparation turns into frustration, the author of the firmware (and this manual) expresses his deep sympathy.

T-1. Recording Method

The so-called frequency modulation (FM) encoding is used in the ESF for TRS-80. This is the same method that is used in most single density floppy disks. Data (which also includes images of programs in this context) are written on the magnetic media one bit at a time in blocks called records or sectors. A magnetic flux change is written at the leading edge of each bit cell. An additional flux change is written at the center of the bit cell if, and only if, the bit is a "1". For the ESF, each bit cell is 150 micro-seconds, or 248 TRS-80 cycles.

The subroutine "WRBIT" in the ESF firmware will write n consecutive bits assuming that the I/O port number is in C register, the number n is in B register, and the bits to be written are in D register. This subroutine will also check the write-protect detector and the end-of-tape (EOT) detector. If either one is set, it returns a 01 or a 04 respectively in the A register, and an NZ in the F register. Otherwise, Z will be returned in the F register.

"WRBIT" reverses the write-current every 248 TRS-80 cycles for each bit of data. (These are the "clocks".) It also reverses the current at 124 TRS-80 cycles if the particular bit is a "1". (These are the "data".) "WRBIT" takes 75 TRS-80 cycles before writing the first "clock" and 28 TRS-80 cycles after last "data" to return to the caller. The caller should use up 21 TRS-80 cycles between calls to meet the 124 cycle requirement. Note that RAM location 401AH is used by "WRBIT".

The "DJNZ RB2" loop of the subroutine "RDBYT" is responsible to read the bits back from tape. It loops either in the "JP P,RB4" loop, or the "JP M,RB5" loop for a negative going or a positive going "clock" respectively. Then it waits 175 TRS-80 cycles and reads the polarity of the magnetic flux. If the polarity has changed, then the bit is a "1", else it is a "0". This bit is saved in the D register. (See next section for a full description of "RDBYT".) The 175 cycle wait is optimal for speed tolerance and other considerations to recover data with 248 cycle bit cell.

T-2. Byte Format

The 8 bits of a byte is written consecutively starting at the least significant bit (bit 7). In addition, a parity bit is written after the most significant bit (bit 0). The parity bit is "1" if the total number of 1's in the byte is even. The parity bit is "0" if the total number of 1's in the byte is odd. This is called "odd parity", but ironically, "odd" parity makes the total number of flux changes "even" in FM recording. An even number of flux changes means the polarity of the magnetic flux ends up the same as it started with. This makes the parity bit very easy to generate or to check.

The subroutine "WRBYT" in the ESF firmware will write the byte in the D register on tape. The parity bit is generated by forcing the polarity of the write current to be positive at the center of the parity bit cell. "WRBYT" will detect write-protect and EOT as it calls "WRBIT". "WRBYT" also adds the contents of D to register E for checksum.

The subroutine "RDBYT" will read a byte from the tape and put it in the D register. The previous contents of D is added to RAM location 401AH for the checksum. "RDBYT" does not check the parity of the current byte, but does check that of the previous byte simply by looking at the polarity of the magnetic flux. "RDBYT" also scans the BREAK key. It returns a 08 or a 01 in the A register if parity error or BREAK respectively and with an NZ in the F register. Normal return has 00 in A and Z in F.

T-3. Record Format

As stated before, bits and bytes are never written alone, but always in blocks called a record. A record starts with 512

bits of 0's followed by a single bit of "1", and a "sync byte". After the sync byte are the "record type" and the type dependent bytes. The stream of "0" bits helps the read routine to find the beginning of a record. Note that:

(a) Since 0's have "clocks" only, the read routine cannot mistake "data" as "clock" or vice versa. Thus, this makes it easy to achieve the so-called "bit synchronization".

(b) Since data bytes have odd parity, there can never be more than 16 consecutive 0's in the data stream. Thus, the long stream of 0's is unique and un-ambiguous.

The single bit of "1" after the long stream of 0's mark the byte boundary and helps the read routine to achieve "byte synchronization". The sync byte is used to double-check the byte synchronization and is redundant.

In the ESF firmware, the subroutine "WPREAM" writes the above stream of bits plus the record type byte (which will be defined in the next three sections). The record type byte is passed to this subroutine in the L register, and the subroutine also clears the E register for checksum computation.

The subroutine "RPREAM" searches for the beginning of record stream and reads the record type byte into D register. It also clears RAM location 401AH for checksum computation.

T-4. File Mark Record

Records on an ESF tape are divided into groups called files. A special record called file mark record is used to separate the files. A file mark record has a record-type-byte of between hex 80 and FF, and two arbitrary bytes following the record type. (The extra two bytes enable the read routine to check the parity of the record type byte.)

An empty tape (with 0 files) should have a file mark record with hex FF near the beginning of the tape. A tape with 1 file should have the above file mark record FF followed by one or more data records (see Section T-5) or program records (see Section T-6), followed by another file mark record FE. In general, file n consists of one/more data/program records preceded by a file mark record with the 1's complement of n as record type, and followed by a file mark record with the 2's complement of n as record type. File number n must be consecutive and started with 1. There cannot be more than 127 files.

The subroutine "WRPREG" is used to write file mark record. The record type is set up by the caller and stored in the L register.

T-5. Data Record

A data record has a record-type-byte of 00. This is followed by a two-byte data size count, the body of data, and a checksum byte and two arbitrary bytes. The data size count is the byte count of the body of data, and is written lower-byte first, high order byte next. The body of data is usually a dump of memory block. The checksum byte is the two's complement of the sum of all the bytes before it in this record. The two arbitrary bytes following checksum enable the read routine to check the parity of the checksum.

The subroutine "WRTWO" and "RDTWO" are used to write and read the data size count. The subroutines "WBLOCK" and "RBLOCK" are used to write and read the remaining part of a data record.

T-6. Program Record

A program record has a record-type-byte of 01 through 7F hex. This is followed by the sequence:

- (a) A two-byte program address, low order first, high order next. This is the beginning address of the block of memory being copied to tape during "SAVE". It is also used as the beginning address of memory for "LOAD", if and only if, item (b) below is not 0000.
- (b) A two-byte auto-start address, low order first, high order next. If this is not 0000, the ESF firmware will JUMP to this address after the program is loaded into the memory during a "LOAD". If this auto-start is 0000, special action is taken during "LOAD".
- (c) A two-byte program size count, low order first, high order next.
- (d) The body of the program.
- (e) A checksum byte which is the two's complement of all the bytes in this record (including the sync byte) before itself.
- (f) Two arbitrary bytes.

(000D)	0001	CR	EQU	0DH
(0016)	0002	SYNC	EQU	16H
(00FB)	0003	CEI	EQU	0FBH
(401A)	0004	BSRAM	EQU	401AH
(2B02)	0005	BSINT	EQU	2B02H
(40A2)	0006	BSLIN	EQU	40A2H
(0FAF)	0007	BSPRN	EQU	0FAFH
(40B1)	0008	BSMEM	EQU	40B1H
(19A2)	0009	BSERR	EQU	19A2H
(1D1E)	0010	BSCONT	EQU	1D1EH
(1E4A)	0011	BSFCE	EQU	1E4AH
(1AF8)	0012	BSFIND	EQU	1AF8H
(40E6)	0013	BSHL	EQU	40E6H
(2B1C)	0014	BSIEXP	EQU	2B1CH
(4012)	0015	BSINTH	EQU	4012H
(4004)	0016	BSRST2	EQU	4004H
(032A)	0017	BSPRTC	EQU	032AH
(1E83)	0018	BSCLR	EQU	1E83H
(1A2B)	0019	BSRDY	EQU	1A2BH
(1D78)	0020	BSINC	EQU	1D78H
(1D5B)	0021	BSEXE	EQU	1D5BH
(40A4)	0022	BSBGNP	EQU	40A4H
(40F9)	0023	BSENDP	EQU	40F9H
(40A0)	0024	BSMAXP	EQU	40A0H
(1997)	0025	BSSYNE	EQU	1997H
(1AE8)	0026	BSFIX	EQU	1AE8H
(00AD)	0027	BSCSV	EQU	0ADH
(00A7)	0028	BSCLD	EQU	0A7H
(00BB)	0029	BSCNW	EQU	0BBH
(4016)	0030	BSKI	EQU	4016H
(4036)	0031	BSKS	EQU	4036H
(03FB)	0032	BSKR	EQU	03FBH
(0060)	0033	BSDLY	EQU	0060H
(3880)	0034	BSSFT	EQU	3880H
(3801)	0035	BSKEY	EQU	3801H
(3840)	0036	BSBRK	EQU	3840H
	0037	;		
	0038	;	*** *** VECTORS *** ***	
	0039	;		
0000	0040		ORG	3000H
3000 C34232	0041		JP	REWIND
3003 C3DA32	0042		JP	READ
3006 C35C33	0043		JP	WRITE
3009 C36D33	0044		JP	WE OFX
300C C38233	0045		JP	SAVEA
300F C37F34	0046		JP	FBOF
3012 C38734	0047		JP	SELECT
3015 2AE640	0048	BASIC	LD	HL, (BSHL)
3018 C31E1D	0049	BS1	JP	BSCONT
301B C36534	0050		JP	FBOFX
301E C32A33	0051		JP	WRITEX
3021 C36E33	0052		JP	WE OF
3024 C35F32	0053		JP	NEWA
3027 C36433	0054		JP	WBEOF
302A C39A34	0055		JP	ERROR
302D C3D230	0056		JP	GETN
3030 C37930	R 0057		JP	AUTO

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0058 ;
0059 ;*** *** >SYSTEM *** ***
0060 ;          *? /1234N
0061 ;
0062 ;WHERE N=0 FOR @LOAD
0063 ;          1 FOR @LOAD 1
0064 ;          2 FOR @LOAD 2
0065 ;          3 FOR @LOAD 3
0066 ;          4 FOR @LOAD 4
0067 ;          5 FOR NO LOAD
0068 ;          6 FOR KEYBOUNCE
0069 ;

3033 00      . 0070      NOP
3034 3C      0071 START   INC    A
3035 3C      0072      INC    A
3036 3C      0073      INC    A
3037 3C      0074      INC    A
3038 3C      0075      INC    A
3039 3C      0076      INC    A
303A 321A40  0077      LD     (BSRAM),A
303D 218230  0078      LD     HL,CHECK
3040 220440  0079      LD     (BSRST2),HL
3043 2AB140  0080      LD     HL,(BSMEM)
3046 3619    0081      LD     (HL),BSSYNE/256
3048 2B      0082      DEC   HL
3049 3697    0083      LD     (HL),BSSYNE MOD 256
304B 2B      0084      DEC   HL
304C 36C3    0085      LD     (HL),0C3H
304E 2B      0086      DEC   HL
304F 36F0    0087      LD     (HL),0FOH
3051 2B      0088      DEC   HL
3052 22B140  0089      LD     (BSMEM),HL
3055 21A234  0090      LD     HL,HEAD
3058 CD7935  0091      CALL  PRTSTG
305B 113200  0092      LD     DE,50
305E CD831E  0093      CALL  BSCLR
3061 3A1A40  0094      LD     A,(BSRAM)
3064 ED44    0095      NEG
3066 280E    0096      JR    Z,ST1
3068 215C37  0097      LD     HL,DEBNC
306B 221640  0098      LD     (BSKI),HL
306E C606    0099      ADD   A,6
3070 4F      0100      LD     C,A
3071 FE05    0101      CP    5
3073 C25531  0102      JP    NZ,LOADA
3076 C32B1A  0103 ST1   JP    BSRDY
3079 CDF81A  0104 AUTO  CALL  BSFIND
307C 2AA440  0105      LD     HL,(BSBGNP)
307F 2B      0106      DEC   HL
3080 1896    0107      JR    BS1
0108 ;
0109 ;*** MAKE BASIC LOOK FOR '@' ***
0110 ;
3082 E3      0111 CHECK   EX    (SP),HL
3083 7D      0112      LD    A,L
3084 FE5B    0113      CP    BSEXMOD 256
3086 2003    0114      JR    NZ,CH1

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3088	7C	0115	LD	A,H
3089	FE1D	0116	CP	BSEX/E/256
308B	E3	0117 CH1	EX	(SP),HL
308C	C2781D	0118	JP	NZ,BSINC
308F	D7	0119	RST	10H
3090	F5	0120	PUSH	AF
3091	E6DF	0121	AND	0DFH
3093	FE40	0122	CP	'@'
3095	2802	0123	JR	Z,CH3
3097	F1	0124	POP	AF
3098	C9	0125	RET	
3099	F1	0126 CH3	POP	AF
309A	F1	0127	POP	AF
309B	D7	0128	RST	10H
309C	2805	0129	JR	Z,CH4
309E	FE23	0130	CP	'#'
30A0	2016	0131	JR	NZ,CH5
30A2	D7	0132	RST	10H
30A3	2863	0133 CH4	JR	Z,SAO
30A5	CD1C2B	0134	CALL	BSIEXP
30A8	F5	0135	PUSH	AF
30A9	FE08	0136	CP	S
30AB	302F	0137	JR	NC,CH6
30AD	CD8734	0138	CALL	SELECT
30B0	C24A1E	0139	JP	NZ,BSFCE
30B3	F1	0140	POP	AF
30B4	7E	0141	LD	A,(HL)
30B5	CA1E1D	0142	JP	Z,BSCONT
30B8	111530	0143 CH5	LD	DE,BASIC
30BB	D5	0144	PUSH	DE
30BC	FEAD	0145	CP	BSCSV
30BE	2845	0146	JR	Z,SAVEB
30C0	FEA7	0147	CP	BSCLD
30C2	CA5231	0148	JP	Z,LOAD
30C5	FEBB	0149	CP	BSCNW
30C7	281D	0150	JR	Z,NEW
30C9	22E640	0151	LD	(BSHL),HL
30CC	2AB140	0152	LD	HL,(BSMEM)
30CF	23	0153	INC	HL
30D0	23	0154	INC	HL
30D1	E9	0155	JP	(HL)
30D2	D7	0156 GETN	RST	10H
30D3	0E00	0157	LD	C,O
30D5	2809	0158	JR	Z,GT1
30D7	CD1C2B	0159	CALL	BSIEXP
30DA	FE64	0160	CP	100
30DC	D24A1E	0161 CH6	JP	NC,BSFCE
30DF	4F	0162	LD	C,A
30E0	22E640	0163 GT1	LD	(BSHL),HL
30E3	79	0164	LD	A,C
30E4	B7	0165	OR	A
30E5	C9	0166	RET	
		0167 ;		
		0168 ;*** ADDED BASIC COMMANDS ***		
		0169 ;		
		0170 ;... '@NEW', '@NEW1', ETC. ...		
		0171 ;		

30E6	CDD230	0172	NEW	CALL	GETN
30E9	21C534	0173		LD	HL, NEWMSG
30EC	CD7935	0174		CALL	PRTSTG
30EF	61	0175		LD	H,C
30F0	CD5F32	0176		CALL	NEWA
30F3	F5	0177		PUSH	AF
30F4	E6B7	0178		AND	0B7H
30F6	2009	0179		JR	NZ, NWO
30F8	CDAF0F	0180		CALL	BSPRN
30FB	21CE34	0181		LD	HL, BYTEMSG
30FE	CD7935	0182		CALL	PRTSTG
3101	F1	0183	NWO	POP	AF
3102	C3FE31	0184		JP	LR6
		0185	:		
		0186	:	... '@SAVE1', '@SAVE2', ETC. ...	
		0187	:		
3105	CDD230	0188	SAVEB	CALL	GETN
3108	281C	0189	SAO	JR	Z, SA1
310A	2B	0190		DEC	HL
310B	D7	0191		RST	10H
310C	281B	0192		JR	Z, SA2
310E	CF	0193		RST	8
310F	2C	0194		DB	' , '
3110	CD4731	0195		CALL	INTGR
3113	D5	0196		PUSH	DE
3114	CF	0197		RST	8
3115	2C	0198		DB	' , '
3116	CD4731	0199		CALL	INTGR
3119	D5	0200		PUSH	DE
311A	111530	0201		LD	DE, BASIC
311D	2819	0202		JR	Z, SA3
311F	CF	0203		RST	8
3120	2C	0204		DB	' , '
3121	CD4731	0205		CALL	INTGR
3124	2812	0206		JR	Z, SA3
3126	C39719	0207	SA1	JP	BSSYNE
3129	CDF81A	0208	SA2	CALL	BSFIND
312C	23	0209		INC	HL
312D	ED5BA440	0210		LD	DE, (BSBGNP)
3131	ED52	0211		SBC	HL, DE
3133	D5	0212		PUSH	DE
3134	E5	0213		PUSH	HL
3135	110000	0214		LD	DE, 0
3138	21D634	0215	SA3	LD	HL, WRITMSG
3138	CD7935	0216		CALL	PRTSTG
313E	79	0217		LD	A,C
313F	C1	0218		POP	BC
3140	E1	0219		POP	HL
3141	CD8233	0220		CALL	SAVEA
3144	C3FB31	0221		JP	LR1
3147	C5	0222	INTGR	PUSH	BC
3148	CD022B	0223		CALL	BSINT
314B	2B	0224		DEC	HL
314C	D7	0225		RST	10H
314D	C1	0226		POP	BC
314E	22E640	0227		LD	(BSHL), HL
3151	C9	0228		RET	

		0229 ;		
		0230 ;... `@LOAD', `@LOAD1', ETC. ...		
		0231 ;		
3152	CDD230	0232 LOAD	CALL	GETN
3155	21DF34	0233 LOADA	LD	HL, READMSG
3158	CD7935	0234	CALL	PRTSTG
315B	2AA440	0235	LD	HL, (BSBGNP)
315E	116400	0236	LD	DE, 100
3161	19	0237	ADD	HL, DE
3162	ED5BA040	0238	LD	DE, (BSMAXP)
3166	ED52	0239	SBC	HL, DE
3168	E5	0240	PUSH	HL
3169	2AA240	0241	LD	HL, (BSLIN)
316C	23	0242	INC	HL
316D	7C	0243	LD	A, H
316E	B5	0244	OR	L
316F	280B	0245	JR	Z, LD1
3171	2AA440	0246	LD	HL, (BSBGNP)
3174	ED5BF940	0247	LD	DE, (BSENDP)
3178	37	0248	SCF	
3179	ED52	0249	SBC	HL, DE
317B	E3	0250	EX	(SP), HL
317C	FDE1	0251 LD1	POP	IY
317E	210000	0252	LD	HL, O
3181	E5	0253	PUSH	HL
3182	61	0254	LD	H, C
3183	2EFF	0255	LD	L, OFFH
3185	79	0256	LD	A, C
3186	B7	0257	OR	A
3187	2001	0258	JR	NZ, LD2
3189	6F	0259	LD	L, A
318A	CD3437	0260 LD2	CALL	MTON
318D	CD4936	0261 LD3	CALL	RPREAM
3190	2068	0262	JR	NZ, LRTN
3192	7A	0263	LD	A, D
3193	B7	0264	OR	A
3194	28F7	0265	JR	Z, LD3
3196	FA8D31	0266	JP	M, LD3
3199	94	0267	SUB	H
319A	A5	0268	AND	L
319B	20F0	0269	JR	NZ, LD3
319D	CD0B37	0270	CALL	RDTWO
31A0	2058	0271	JR	NZ, LRTN
31A2	C0	0272	RET	NZ
31A3	C0	0273	RET	NZ
31A4	62	0274	LD	H, D
31A5	E5	0275	PUSH	HL
31A6	DDE1	0276	POP	IX
31A8	E5	0277	PUSH	HL
31A9	E1	0278	POP	HL
31AA	00	0279	NOP	
31AB	CD0B37	0280	CALL	RDTWO
31AE	204A	0281	JR	NZ, LRTN
31B0	62	0282	LD	H, D
31B1	7A	0283	LD	A, D
31B2	B5	0284	OR	L
31B3	283C	0285	JR	Z, LOADB

31B5	E5	0286	PUSH	HL
31B6	FDE1	0287	POP	IY
31B8	E5	0288	PUSH	HL
31B9	E1	0289	POP	HL
31BA	CD0B37	0290 LD4	CALL	RDTWO
31BD	203B	0291	JR	NZ,LRTN
31BF	5D	0292	LD	E,L
31C0	E1	0293	POP	HL
31C1	19	0294	ADD	HL,DE
31C2	3848	0295	JR	C,LRS
31C4	D5	0296	PUSH	DE
31C5	D5	0297	PUSH	DE
31C6	E1	0298	POP	HL
31C7	CDAS36	0299	CALL	RBLOCK
31CA	202E	0300	JR	NZ,LRTN
31CC	D1	0301	POP	DE
31CD	FDE5	0302	PUSH	IY
31CF	E1	0303	POP	HL
31D0	7D	0304	LD	A,L
31D1	B4	0305	OR	H
31D2	2010	0306	JR	NZ,LD6
31D4	2AA240	0307	LD	HL,(BSLIN)
31D7	23	0308	INC	HL
31D8	7C	0309	LD	A,H
31D9	B5	0310	OR	L
31DA	211132	0311	LD	HL,RTNBS
31DD	280E	0312	JR	Z,LD7
31DF	217930	0313	LD	HL,AUTO
31E2	1809	0314	JR	LD7
31E4	3A8038	0315 LD6	LD	A,(BSSFT)
31E7	B7	0316	OR	A
31E8	2803	0317	JR	Z,LD7
31EA	211C32	0318	LD	HL,ABT
31ED	E3	0319 LD7	EX	(SP),HL
31EE	AF	0320	XOR	A
31EF	180A	0321	JR	LR1
31F1	00	0322 LOADB	NOP	
31F2	FDE3	0323	EX	(SP),IY
31F4	DD2AA440	0324	LD	IX,(BSBNP)
31F8	18C0	0325	JR	LD4
31FA	E1	0326 LRTN	POP	HL
31FB	CD2537	0327 LR1	CALL	MTOFF
31FE	213735	0328 LR6	LD	HL,DONEMSG
3201	CA7935	0329	JP	Z,PRTSTG
3204	CD3C35	0330	CALL	PRTERR
3207	1E2A	0331 BFD	LD	E,2AH
3209	C3A219	0332	JP	BSERR
320C	3E20	0333 LRS	LD	A,20H
320E	B7	0334	OR	A
320F	18EA	0335	JR	LR1
3211	DD22F940	0336 RTNBS	LD	(BSENDP),IX
3215	2AA440	0337	LD	HL,(BSBNP)
3218	E5	0338	PUSH	HL
3219	C3E81A	0339	JP	BSFIX
321C	213135	0340 ABT	LD	HL,BRKMSG
321F	CD7935	0341	CALL	PRTSTG
3222	DDE5	0342	PUSH	IX

3224	E1	0343	POP	HL
3225	AF	0344	XOR	A
3226	ED52	0345	SBC	HL, DE
3228	D5	0346	PUSH	DE
3229	CDAFOF	0347	CALL	BSPRN
322C	3E2C	0348	LD	A, /, /
322E	CD2A03	0349	CALL	BSPRTC
3231	E1	0350	POP	HL
3232	CDAFOF	0351	CALL	BSPRN
3235	3E2C	0352	LD	A, /, /
3237	CD2A03	0353	CALL	BSPRTC
323A	FDE5	0354	PUSH	IY
323C	E1	0355	POP	HL
323D	CDAFOF	0356	CALL	BSPRN
3240	18C5	0357	JR	BFD
		0358 ;		
		0359 ;*** SUBROUTINES FOR ASMB CALL ***		
		0360 ; VECTORED FROM 3000H ETC.		
		0361 ;		
		0362 ; ALL RETURN WITH Z FOR CORRECT		
		0363 ; NZ FOR ERROR WITH REG.A =		
		0364 ; BIT0 --- WRITE WITHOUT DECAL		
		0365 ; BIT1 --- USER HIT BREAK		
		0366 ; BIT2 --- WRITE PASS EOT		
		0367 ; BIT3 --- READ PARITY ERROR		
		0368 ; BIT4 --- READ CHECKSUM ERROR		
		0369 ; BIT5 --- RECORD TOO LONG		
		0370 ; BIT6 --- VERIFY ERROR		
		0371 ; BIT7 --- EOF READ		
		0372 ;		
		0373 ;... WIND TAPE TO BOT ...		
		0374 ;		
3242	C5	0375	REWIND	PUSH BC
3243	D5	0376		PUSH DE
3244	CD3437	0377		CALL MTON
3247	CD4B37	0378		CALL DELAY
324A	3A4038	0379	RWDL	LD A, (BSBRK)
324D	E604	0380		AND 4
324F	0F	0381		RRCA
3250	2007	0382		JR NZ, RWDF
3252	ED78	0383		IN A, (C)
3254	E604	0384		AND 4
3256	28F2	0385		JR Z, RWDL
3258	AF	0386		XOR A
3259	CD2537	0387	RWDF	CALL MTOFF
325C	D1	0388		POP DE
325D	C1	0389		POP BC
325E	C9	0390		RET
		0391 ;		
		0392 ;... ERASE TAPE ...		
		0393 ; H = STARTING FILE NUMBER		
		0394 ; HL RETURNS NUMBER OF BYTES		
		0395 ;		
325F	C5	0396	NEWA	PUSH BC
3260	D5	0397		PUSH DE
3261	CD3337	0398		CALL MTONW
3264	E601	0399		AND 1

3266	206C	0400	JR	NZ,NW11
3268	7C	0401	LD	A,H
3269	FE02	0402	CP	2
326B	3018	0403	JR	NC,NW2
326D	CD4232	0404	CALL	REWIND
3270	2062	0405	JR	NZ,NW11
3272	3E85	0406	LD	A,65H
3274	321A40	0407	LD	(BSRAM),A
3277	ED79	0408	OUT	(C),A
3279	CD4B37	0409	CALL	DELAY
327C	2EFF	0410	LD	L,OFFH
327E	CD8635	0411	CALL	WRPRE
3281	2051	0412	JR	NZ,NW11
3283	1809	0413	JR	NW3
3285	CD4936	0414 NW2	CALL	RPREAM
3288	204A	0415	JR	NZ,NW11
328A	7A	0416	LD	A,D
328B	84	0417	ADD	H
328C	20F7	0418	JR	NZ,NW2
328E	0610	0419 NW3	LD	B,10H
3290	10FE	0420 NW4	DJNZ	NW4
3292	2E80	0421	LD	L,080H
3294	CD9235	0422	CALL	WPREAM
3297	C2D432	R 0423	JP	NZ,NW11
329A	1E5A	0424	LD	E,?0
329C	26FF	0425 NW6	LD	H,OFFH
329E	54	0426	LD	D,H
329F	CD1936	0427	CALL	WRBIT
32A2	CA9C32	R 0428	JP	Z,NW6
32A5	0601	0429 NW7	LD	B,1
32A7	CD1936	0430	CALL	WRBIT
32AA	1D	0431	DEC	E
32AB	C2A532	R 0432	JP	NZ,NW7
32AE	0601	0433	LD	B,1
32B0	ED41	0434	OUT	(C),B
32B2	CD4936	0435 NWS	CALL	RPREAM
32B5	201D	0436	JR	NZ,NW11
32B7	7A	0437	LD	A,D
32B8	BD	0438	CP	L
32B9	20F7	0439	JR	NZ,NW8
32BB	21FFFF	0440	LD	HL,-1
32BE	23	0441 NW9	INC	HL
32BF	ED78	0442	IN	A,(C)
32C1	E604	0443	AND	4
32C3	200D	0444	JR	NZ,NW10
32C5	CDCC36	0445	CALL	RDBYTE
32C8	C2D232	R 0446	JP	NZ,NW10
32CB	F5	0447	PUSH	AF
32CC	F1	0448	POP	AF
32CD	14	0449	INC	D
32CE	3E08	0450	LD	A,S
32D0	28EC	0451	JR	Z,NW9
32D2	E6FB	0452 NW10	AND	OFBH
32D4	CD2537	0453 NW11	CALL	MTOFF
32D7	D1	0454	POP	DE
32D8	C1	0455	POP	BC
32D9	C9	0456	RET	

		0457 ;		
		0458 ;... READ DATA BLOCK ...		
		0459 ; HL --> BUFFER		
		0460 ; BC = BUFFER LENGTH AT ENTRY		
		0461 ; RECORD LENGTH AT RETURN		
		0462 ;		
32DA	DDE5	0463 READ	PUSH	IX
32DC	D5	0464	PUSH	DE
32DD	E5	0465	PUSH	HL
32DE	DDE1	0466	POP	IX
32E0	E5	0467	PUSH	HL
32E1	FDE5	0468	PUSH	IY
32E3	C5	0469	PUSH	BC
32E4	79	0470	LD	A,C
32E5	2F	0471	CPL	
32E6	4F	0472	LD	C,A
32E7	78	0473	LD	A,B
32E8	2F	0474	CPL	
32E9	47	0475	LD	B,A
32EA	C5	0476	PUSH	BC
32EB	FDE1	0477	POP	IY
32ED	CD3437	0478	CALL	MTON
32F0	CD4936	0479 RLP	CALL	RPREAM
32F3	2025	0480	JR	NZ,RRTN
32F5	7A	0481	LD	A,D
32F6	B7	0482	OR	A
32F7	3E04	0483	LD	A,04H
32F9	201F	0484	JR	NZ,RRTN
32FB	DD7E00	0485	LD	A,(IX)
32FE	CD0B37	0486	CALL	RDTWO
3301	2017	0487	JR	NZ,RRTN
3303	62	0488	LD	H,D
3304	EB	0489	EX	DE,HL
3305	FD19	0490	ADD	IY,DE
3307	EB	0491	EX	DE,HL
3308	381B	0492	JR	C,BUFE
330A	D8	0493	RET	C
330B	00	0494	NOP	
330C	E5	0495	PUSH	HL
330D	E1	0496	POP	HL
330E	CD4536	0497	CALL	RBLOCK
3311	2007	0498	JR	NZ,RRTN
3313	D1	0499	POP	DE
3314	FD19	0500	ADD	IY,DE
3316	FD23	0501	INC	IY
3318	FDE5	0502	PUSH	IY
331A	CD2537	0503 RRTN	CALL	MTOFF
331D	C1	0504	POP	BC
331E	FDE1	0505	POP	IY
3320	E1	0506	POP	HL
3321	D1	0507	POP	DE
3322	DDE1	0508	POP	IX
3324	C9	0509	RET	
3325	3E20	0510 BUFE	LD	A,20H
3327	B7	0511	OR	A
3328	18FO	0512	JR	RRTN
		0513 ;		

```

      0514 ;... WRITE DATA RECORD ...
      0515 ; HL --> BUFFER
      0516 ; BC = BUFFER LENGTH
      0517 ; D = DELAY TIME
      0518 ;
332A DDE5          0519 WRITEX  PUSH    IX
332C E5            0520     PUSH  HL
332D DDE1          0521     POP   IX
332F E5            0522     PUSH  HL
3330 D5            0523     PUSH  DE
3331 C5            0524     PUSH  BC
3332 CD3337        0525     CALL   MTONW
3335 2017          0526     JR    NZ,WRTN
3337 2E00          0527     LD    L,O
3339 CD9235        0528     CALL   WPREAM
333C 2010          0529     JR    NZ,WRTN
333E E1            0530     POP   HL
333F E5            0531     PUSH  HL
3340 DD7E00        0532     LD    A,(IX)
3343 CD3B36        0533     CALL   WRTWO
3346 2006          0534     JR    NZ,WRTN
3348 00            0535     NOP
3349 E1            0536     POP   HL
334A E5            0537     PUSH  HL
334B CD0735        0538     CALL   WBLOCK
334E CD2537        0539 WRTN   CALL   MTOFF
3351 E1            0540     POP   HL
3352 D1            0541     POP   DE
3353 E5            0542     PUSH  HL
3354 CC4D37        0543     CALL   Z,ONLY
3357 C1            0544     POP   BC
3358 E1            0545     POP   HL
3359 DDE1          0546     POP   IX
335B C9            0547     RET
335C D5            0548 WRITE  PUSH   DE
335D 1630          0549     LD    D,61
335F CD2A33        0550     CALL   WRITEX
3362 D1            0551     POP   DE
3363 C9            0552     RET
      0553 ;
      0554 ;... WRITE BUFFER & EOF ...
      0555 ; HL --> BUFFER
      0556 ; BC = BUFFER LENGTH
      0557 ; A = FILL NUMBER
      0558 ;
3364 F5            0559 WBEEOF PUSH   AF
3365 78            0560     LD    A,B
3366 B1            0561     OR    C
3367 C45C33        0562     CALL   NZ,WRITE
336A F1            0563     POP   AF
336B 1801          0564     JR    WEOF
      0565 ;
      0566 ;... WRITE EOF MARK ...
      0567 ; A = FILE NUMBER
      0568 ;
336D 3D            0569 WEOFX  DEC    A
336E C5            0570 WEOF   PUSH   BC

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336F	D5	0571	PUSH	DE
3370	E5	0572	PUSH	HL
3371	2F	0573	CPL	
3372	F680	0574	OR	80H
3374	6F	0575	LD	L,A
3375	CD3337	0576	CALL	MTONW
3378	CC8635	0577	CALL	Z,WRFRE
337B	CD2537	0578	CALL	MTOFF
337E	E1	0579	POP	HL
337F	D1	0580	POP	DE
3380	C1	0581	POP	BC
3381	C9	0582	RET	
		0583	;	
		0584	;	... WRITE PROGRAM FILE ...
		0585	;	HL = LOAD ADDRESS
		0586	;	DE = START ADDRESS
		0587	;	BC = LENGTH
		0588	;	A = FILE # (1 THRU 9)
		0589	;	
3382	DDE5	0590	SAVEA	PUSH IX
3384	FDE5	0591		PUSH IY
3386	E5	0592		PUSH HL
3387	D5	0593		PUSH DE
3388	C5	0594		PUSH BC
3389	E5	0595		PUSH HL
338A	DDE1	0596		POP IX
338C	E5	0597		PUSH HL
338D	6F	0598	LD	L,A
338E	E5	0599	PUSH	HL
338F	D5	0600	PUSH	DE
3390	FDE1	0601	POP	IY
3392	C5	0602	PUSH	BC
3393	CD3337	0603	CALL	MTONW
3396	2024	0604	JR	NZ,SVEJ
3398	CD4936	0605	SV1	CALL RPREAM
339B	201F	0606	JR	NZ,SVEJ
339D	7A	0607	LD	A,D
339E	85	0608	ADD	L
339F	20F7	0609	JR	NZ,SV1
33A1	0610	0610	LD	B,10H
33A3	10FE	0611	SV2	DJNZ SV2
33A5	CD9235	0612	CALL	WPREAM
33A8	2012	0613	JR	NZ,SVEJ
33AA	ED5A	0614	ADC	HL,DE
33AC	DDE5	0615	PUSH	IX
33AE	E1	0616	POP	HL
33AF	CD3B36	0617	CALL	WRTWO
33B2	2008	0618	JR	NZ,SVEJ
33B4	ED5A	0619	ADC	HL,DE
33B6	FDES	0620	PUSH	IY
33B8	E1	0621	POP	HL
33B9	CD3B36	0622	CALL	WRTWO
33BC	206F	0623	SVEJ	JR NZ,SVE
33BE	ED5A	0624	ADC	HL,DE
33C0	ED5A	0625	ADC	HL,DE
33C2	E1	0626	POP	HL
33C3	CD3B36	0627	CALL	WRTWO

33C6	2066	0628	JR	NZ,SVE1
33C8	E5	0629	PUSH	HL
33C9	E1	0630	POP	HL
33CA	00	0631	NOP	
33CB	CDC735	0632	CALL	WBLOCK
33CE	205E	0633	JR	NZ,SVE1
33D0	E1	0634	POP	HL
33D1	DDE1	0635	POP	IX
33D3	7D	0636	LD	A,L
33D4	2F	0637	CPL	
33D5	6F	0638	LD	L,A
33D6	CDS635	0639	CALL	WRPRE
33D9	2055	0640	JR	NZ,SVR
33DB	7D	0641	LD	A,L
33DC	2F	0642	CPL	
33DD	6F	0643	LD	L,A
33DE	3E01	0644	LD	A,I
33E0	ED79	0645	OUT	(C),A
33E2	CD4936	0646 SV3	CALL	RFREAM
33E5	2049	0647	JR	NZ,SVR
33E7	7A	0648	LD	A,D
33E8	BD	0649	CP	L
33E9	20F7	0650	JR	NZ,SV3
33EB	CO	0651	RET	NZ
33EC	E5	0652	PUSH	HL
33ED	E1	0653	POP	HL
33EE	CDOOB37	0654	CALL	RDTWO
33F1	203D	0655	JR	NZ,SVR
33F3	CO	0656	RET	NZ
33F4	00	0657	NOP	
33F5	7D	0658	LD	A,L
33F6	DDE5	0659	PUSH	IX
33F8	E1	0660	POP	HL
33F9	BD	0661	CP	L
33FA	2065	0662	JR	NZ,ERR
33FC	7A	0663	LD	A,D
33FD	BC	0664	CP	H
33FE	2061	0665	JR	NZ,ERR
3400	CDOOB37	0666	CALL	RDTWO
3403	202B	0667	JR	NZ,SVR
3405	CO	0668	RET	NZ
3406	00	0669	NOP	
3407	7D	0670	LD	A,L
3408	FDE5	0671	PUSH	IY
340A	E1	0672	POP	HL
340B	BD	0673	CP	L
340C	2053	0674	JR	NZ,ERR
340E	7A	0675	LD	A,D
340F	BC	0676	CP	H
3410	204F	0677	JR	NZ,ERR
3412	CDOOB37	0678	CALL	RDTWO
3415	2019	0679	JR	NZ,SVR
3417	CO	0680	RET	NZ
3418	CO	0681	RET	NZ
3419	E5	0682	PUSH	HL
341A	E1	0683	POP	HL
341B	7D	0684	LD	A,L

341C	E1	0685	POP	HL
341D	E5	0686	PUSH	HL
341E	BD	0687	CP	L
341F	2040	0688	JR	NZ,ERR
3421	7A	0689	LD	A,D
3422	BC	0690	CP	H
3423	203C	0691	JR	NZ,ERR
3425	CDCD36	0692 SV4	CALL	RDBYTE
3428	2006	0693	JR	NZ,SVR
342A	CO	0694	RET	NZ
342B	180E	0695	JR	SV5
342D	E1	0696 SVE	POP	HL
342E	E1	0697 SVE1	POP	HL
342F	E1	0698	POP	HL
3430	CD2537	0699 SVR	CALL	MTOFF
3433	C1	0700	POP	BC
3434	D1	0701	POP	DE
3435	E1	0702	POP	HL
3436	FDE1	0703	POP	IY
3438	DDE1	0704	POP	IX
343A	C9	0705	RET	
343B	DD7E00	0706 SV5	LD	A,(IX)
343E	BA	0707	CP	D
343F	2020	0708	JR	NZ,ERR
3441	DD23	0709	INC	IX
3443	2B	0710	DEC	HL
3444	7C	0711	LD	A,H
3445	B5	0712	OR	L
3446	C22534	R 0713	JP	NZ,SV4
3449	CDCD36	0714	CALL	RDBYTE
344C	20E2	0715	JR	NZ,SVR
344E	0606	0716	LD	B,6
3450	10FE	0717 SV7	DJNZ	SV7
3452	CDCD36	0718	CALL	RDBYTE
3455	20D9	0719	JR	NZ,SVR
3457	3A1A40	0720	LD	A,(BSRAM)
345A	B7	0721	OR	A
345B	2802	0722	JR	Z,SV6
345D	3E0A	0723	LD	A,10
345F	18CF	0724 SV6	JR	SVR
3461	3E40	0725 ERR	LD	A,40H
3463	18CB	0726	JR	SVR
		0727 ;		
		0728 ;... FIND BEGINNING OF DATA FILE ...		
		0729 ; A = FILE NUMBER		
		0730 ;		
3465	C5	0731 FB0FX	PUSH	BC
3466	D5	0732	PUSH	DE
3467	F5	0733	PUSH	AF
3468	CD3437	0734	CALL	MTON
346B	CD4936	0735 OP1	CALL	RPREAM
346E	2005	0736	JR	NZ,OP2
3470	F1	0737	POP	AF
3471	F5	0738	PUSH	AF
3472	82	0739	ADD	D
3473	20F6	0740	JR	NZ,OP1
3475	CD2537	0741 OP2	CALL	MTOFF

3478	D1	0742	POP	DE
3479	D1	0743	POP	DE
347A	CC4D37	0744	CALL	Z, ONLY
347D	C1	0745	POP	BC
347E	C9	0746	RET	
347F	D5	0747	FBOF	PUSH DE
3480	163D	0748	LD	D, 61
3482	CD6534	0749	CALL	FBOFX
3485	D1	0750	POP	DE
3486	C9	0751	RET	
		0752 ;		
		0753 ;... SELECT DRIVE ...		
		0754 ; AF = DRIVE NUMBER		
		0755 ;		
3487	C5	0756	SELECT	PUSH BC
3488	F6F0	0757	OR	0FOH
348A	4F	0758	LD	C, A
348B	E078	0759	IN	A, (C)
348D	E608	0760	AND	S
348F	79	0761	LD	A, C
3490	C1	0762	POP	BC
3491	C0	0763	RET	NZ
3492	E5	0764	PUSH	HL
3493	2AB140	0765	LD	HL, (BSMEM)
3496	23	0766	INC	HL
3497	77	0767	LD	(HL), A
3498	E1	0768	POP	HL
3499	C9	0769	RET	
		0770 ;		
		0771 ;...PRINT ERROR MESSAGE ...		
		0772 ; A = ERROR CODE		
		0773 ;		
349A	E5	0774	ERROR	PUSH HL
349B	F5	0775	PUSH	AF
349C	CD3C35	0776	CALL	PRTRR
349F	F1	0777	POP	AF
34A0	E1	0778	POP	HL
34A1	C9	0779	RET	
		0780 ;		
		0781 ;*** *** STRINGS *** ***		
		0782 ;		
34A2	45584154	0783	HEAD	DB 'EXAT'
34A6	524F4E20	0784	DB	'RON'
34AA	53545249	0785	DB	'STRI'
34AE	4E475920	0786	DB	'NGY'
34B2	464C4F50	0787	DB	'FLOP'
34B6	50592056	0788	DB	'PY V'
34BA	45525349	0789	DB	'ERSI'
34BE	4F4E2034	0790	DB	'ON 4'
34C2	2E318D	0791	DB	'.1', CR+80H
34C5	45524153	0792	NEWMSC	DB 'ERAS'
34C9	494E472E	0793	DB	'ING.'
34CD	AE	0794	DB	'.+', 80H
34CE	20425954	0795	BYTEMSC	DB ' BYT'
34D2	45532EAE	0796	DB	'ES.', '+80H
34D6	57524954	0797	WRITMSG	DB 'WRIT'
34DA	494E472E	0798	DB	'ING.'

34DE	AE	0799	DB	'.'+'80H
34DF	52454144	0800	READMSG	DB 'READ'
34E3	494E472E	0801	DB	'ING.'
34E7	AE	0802	DB	'.'+'80H
34E8	56455249	0803	VRFMSG	DB 'VERI'
34EC	46D9	0804	DB	'F','Y'+'80H
34EE	50415249	0805	PERRMSG	DB 'PARI'
34F2	54D9	0806	DB	'T','Y'+'80H
34F4	43484543	0807	CERRMSG	DB 'CHEC'
34F8	4B5355CD	0808	DB	'KSU','M'+'80H
34FC	4F555420	0809	OMMSG	DB 'OUT'
3500	4F46204D	0810	DB	'OF M'
3504	454D4F52	0811	DB	'EMOR'
3508	D9	0812	DB	'Y'+'80H
3509	54415045	0813	TTSMMSG	DB 'TAPE'
350D	20544F4F	0814	DB	' TOO'
3511	2053484F	0815	DB	' SHO'
3515	52D4	0816	DB	'R','T'+'80H
3517	57524954	0817	WPMMSG	DB 'WRIT'
351B	452D5052	0818	DB	'E-PR'
351F	4F544543	0819	DB	'OTEC'
3523	54454480	0820	DB	'TE','D'+'80H
3527	454FC6	0821	EOFMSG	DB 'EO','F'+'80H
352A	20455252	0822	ERRMSG	DB ' ERR'
352E	4F528D	0823	DB	'DR',CR+'80H
3531	42524541	0824	BRKMSG	DB 'BREA'
3535	4B8D	0825	DB	'K',CR+'80H
3537	444F4E45	0826	DONEMSG	DB 'DONE'
353B	8D	0827	DB	CR+'80H
		0828	:	
		0829	:	*** *** SUB-SUBROUTINES *** ***
		0830	:	
		0831	:	PRINT ERROR MESSAGE
		0832	:	
353C	CB47	0833	PRTERR	BIT 0,A
353E	211735	0834	LD	HL,WPMMSG
3541	2030	0835	JR	NZ,PE1
3543	CB4F	0836	.BIT	1,A
3545	213135	0837	LD	HL, BRKMSG
3548	202F	0838	JR	NZ, PRTSTG
354A	CB57	0839	BIT	2,A
354C	210935	0840	LD	HL, TTSMMSG
354F	2022	0841	JR	NZ,PE1
3551	CB5F	0842	BIT	3,A
3553	21EE34	0843	LD	HL,PERRMSG
3556	201B	0844	JR	NZ,PE1
3558	CB67	0845	BIT	4,A
355A	21F434	0846	LD	HL,CERRMSG
355D	2014	0847	JR	NZ,PE1
355F	CB6F	0848	BIT	5,A
3561	21FC34	0849	LD	HL,OMMSG
3564	200D	0850	JR	NZ,PE1
3566	CB77	0851	BIT	6,A
3568	21E834	0852	LD	HL,VRFMSG
356B	2006	0853	JR	NZ,PE1
356D	212735	0854	LD	HL,EOFMSG
3570	CB7F	0855	BIT	7,A

3572	C8	0856	RET	Z
3573	CD7935	0857	PE1	CALL PRTSTG
3576	212A35	0858	LD	HL,ERRMSG
		0859	;	
		0860	;PRINT STRING POINTED BY HL	
		0861	;	
3579	7E	0862	PRTSTG	LD A,(HL)
357A	23	0863		INC HL
357B	F5	0864		PUSH AF
357C	E67F	0865		AND 7FH
357E	CD2A03	0866		CALL BSRTC
3581	F1	0867		POP AF
3582	17	0868		RLA
3583	30F4	0869		JR NC,PRTSTG
3585	C9	0870		RET
		0871	;	
		0872	;WRITE PREAMBLE, SYNC,	
		0873	; BYTE IN L AND TWO MORE	
3586	CD9235	0874	WRPRE	CALL WPREAM
3589	CO	0875		RET NZ
358A	CO	0876		RET NZ
358B	0604	0877		LD B,4
358D	10FE	0878	WEWE	DJNZ WEWE
358F	C33B36	0879		JP WRTWO
		0880	;	
		0881	;WRITE PREAMBLE, SYNC,	
		0882	; AND BYTE IN L	
		0883	;*** 14 ***	
3592	3E85	0884	WPREAM	LD A,85H
3594	321A40	0885		LD (BSRAM),A
3597	ED79	0886		OUT (C),A
3599	CD4B37	0887		CALL DELAY
359C	CO	0888		RET NZ
359D	CD1436	0889		CALL WRBITS
35A0	CO	0890		RET NZ
35A1	00	0891		NOP
35A2	1800	0892		JR WRBLK
35A4	CD1936	0893	WRBLK	CALL WRBIT
35A7	CO	0894		RET NZ
35A8	CO	0895		RET NZ
35A9	0604	0896		LD B,4
35AB	10FE	0897	WRKWT2	DJNZ WRKWT2
35AD	3A1A40	0898		LD A,(BSRAM)
35B0	E67F	0899		AND 7FH
35B2	ED79	0900		OUT (C),A
35B4	00	0901		NOP
35B5	00	0902		NOP
35B6	0605	0903		LD B,5
35B8	1616	0904		LD D,SYNC
35BA	CDE035	0905		CALL WRBYTE
35BD	CO	0906		RET NZ
35BE	55	0907		LD D,L
35BF	58	0908		LD E,B
35C0	0604	0909		LD B,4
35C2	C3EA35	R 0910		JP WRBY
35C5	00	0911	WRLOP	NOP
35C6	00	0912		NOP

		0913 :		
		0914 ;WRITE BLOCK OF HL		
		0915 ;POINTED BY IX		
		0916 ;*** 78/14 ***		
35C7	0D5600	0917 WBLOCK LD D,(IX)		
35CA	CDEE35	0918 CALL WRBYT		
35CD	CO	0919 RET NZ		
35CE	DD23	0920 INC IX		
35D0	2B	0921 DEC HL		
35D1	7C	0922 LD A,H		
35D2	B5	0923 OR L		
35D3	20F0	0924 JR NZ,WRLDP		
35D5	CO	0925 RET NZ		
35D6	0601	0926 LD B,1		
35D8	97	0927 SUB A		
35D9	93	0928 SUB E		
35DA	57	0929 LD D,A		
35DB	CDEC35	0930 CALL WRBYTE		
35DE	CO	0931 RET NZ		
35DF	CO	0932 RET NZ		
35E0	00	0933 NOP		
35E1	0604	0934 LD B,4		
35E3	CDEC35	0935 CALL WRBYTE		
35E6	CO	0936 RET NZ		
35E7	CO	0937 RET NZ		
35E8	0605	0938 LD B,5		
35EA	00	0939 WRBY	NOP	
35EB	00	0940 NOP		
		0941 :		
		0942 ;WRITE BYTE IN D		
		0943 ;*** 13B+37/14 ***		
		0944 ;*** 42/14 ***		
35EC	10FE	0945 WRBYTE DJNZ WRBYTE		
35EE	3A1A40	0946 WRBYT LD A,(BSRAM)		
35F1	ED79	0947 OUT (C),A		
35F3	7A	0948 LD A,D		
35F4	83	0949 ADD A,E		
35F5	5F	0950 LD E,A		
35F6	0608	0951 LD B,S		
35F8	23	0952 INC HL		
35F9	CD1436	0953 CALL WRBITS		
35FC	2B	0954 DEC HL		
35FD	CO	0955 RET NZ		
35FE	CO	0956 RET NZ		
35FF	0602	0957 LD B,2		
3601	10FE	0958 WRTWT DJNZ WRTWT		
3603	3A1A40	0959 LD A,(BSRAM)		
3606	F680	0960 OR 80H		
3608	321A40	0961 LD (BSRAM),A		
360B	E67F	0962 AND 7FH		
360D	ED79	0963 OUT (C),A		
360F	AF	0964 XOR A		
3610	C9	0965 RET		
		0966 :		
		0967 ;WRITE B BITS IN D		
		0968 ;*** 116,99,75/28 ***		
3611	0D7E00	0969 WRBITL LD A,(IX)		

3614	ED78	0970	WRBITS	IN	A, (C)
3616	E605	0971		AND	5
3618	C0	0972		RET	NZ
3619	C5	0973	WRBIT	PUSH	BC
361A	3A1A40	0974		LD	A, (BSRAM)
361D	CB0A	0975		RRC	D
361F	3016	0976		JR	NC, WRZRO
3621	EE80	0977		XOR	80H
3623	ED79	0978		OUT	(C), A
3625	EE80	0979	WRCLK	XOR	80H
3627	00	0980		NOP	
3628	00	0981		NOP	
3629	BF	0982		CP	A
362A	0606	0983		LD	B, 6
362C	10FE	0984	WRBWT	DJNZ	WRBWT
362E	321A40	0985		LD	(BSRAM), A
3631	ED79	0986		OUT	(C), A
3633	C1	0987		POP	BC
3634	10DB	0988		DJNZ	WRBITL
3636	C9	0989		RET	
3637	00	0990	WRZRO	NOP	
3638	C32536	R 0991		JP	WRCLK
		0992 ;			
		0993 ; WRITE TWO BYTES IN HL			
		0994 ;*** 63/14 ***			
363B	55	0995	WRTWO	LD	D, L
363C	CDEE35	0996		CALL	WRBYT
363F	C0	0997		RET	NZ
3640	00	0998		NOP	
3641	00	0999		NOP	
3642	00	1000		NOP	
3643	54	1001		LD	D, H
3644	0604	1002		LD	B, 4
3646	C3EC35	R 1003		JP	WRBYTE
		1004 ;			
		1005 ; SEARCH PREAMBLE AND			
		1006 ; SYNC, READ BYTE IN D			
		1007 ;*** 81 ***			
3649	CD5E36	1008	RPREAM	CALL	PR1
364C	C0	1009		RET	NZ
364D	7A	1010		LD	A, D
364E	D616	1011		SUB	SYNC
3650	C24936	R 1012		JP	NZ, RPREAM
3653	3C	1013		INC	A
3654	CD1937	1014		CALL	WAIT
3657	CDCD36	1015		CALL	RDBYTE
365A	321A40	1016		LD	(BSRAM), A
365D	C9	1017		RET	
365E	0614	1018	PR1	LD	B, 20
3660	CD1C37	1019	PR2	CALL	CHKBRK
3663	ED78	1020		IN	A, (C)
3665	F26036	1021		JP	P, PR2
3668	CD1C37	1022	PR3	CALL	CHKBRK
366B	ED78	1023		IN	A, (C)
366D	FA6836	1024		JP	M, PR3
3670	ED78	1025	PR4	IN	A, (C)
3672	FA5E36	1026		JP	M, PR1

3675	ED78	1027	PR5	IN	A,(C)
3677	F27536	1028		JP	P,PR5
367A	3E06	1029		LD	A,6
367C	3E06	1030		LD	A,6
367E	CD1937	1031		CALL	WAIT
3681	ED78	1032		IN	A,(C)
3683	F25E36	1033		JP	P,PR1
3686	ED78	1034	PR6	IN	A,(C)
3688	FA8636	1035		JP	M,PR6
368B	C38E36	R 1036		JP	PR7
368E	3E05	1037	PR7	LD	A,5
3690	CD1937	1038		CALL	WAIT
3693	10DB	1039		DJNZ	PR4
3695	04	1040		INC	B
3696	ED78	1041		IN	A,(C)
3698	F27536	1042		JP	P,PR5
369B	ED58	1043	PR8	IN	E,(C)
369D	FA9B36	1044		JP	M,PR8
36A0	3E00	1045		LD	A,0
36A2	C3DF36	R 1046		JP	RB1
		1047 ;			
		1048 ;READ BLOCK OF HL			
		1049 ;POINTED BY IX			
		1050 ;*** 46/91 ***			
36A5	CDCD36	1051	RBLOCK	CALL	RDBYTE
36A8	C0	1052		RET	NZ
36A9	C0	1053		RET	NZ
36AA	DD7200	1054		LD	(IX),D
36AD	DD23	1055		INC	IX
36AF	28	1056		DEC	HL
36B0	00	1057		NOP	
36B1	E5	1058		PUSH	HL
36B2	E1	1059		POP	HL
36B3	7C	1060		LD	A,H
36B4	B5	1061		OR	L
36B5	C2A536	R 1062		JP	NZ,RBLOCK
36B8	CDCD36	1063		CALL	RDBYTE
36BB	C0	1064		RET	NZ
36BC	3E02	1065		LD	A,2
36BE	CD1937	1066		CALL	WAIT
36C1	CDCD36	1067		CALL	RDBYTE
36C4	C0	1068		RET	NZ
36C5	3A1A40	1069		LD	A,(BSRAM)
36C8	B7	1070		OR	A
36C9	C8	1071		RET	Z
36CA	3E10	1072		LD	A,10H
36CC	C9	1073		RET	
		1074 ;			
		1075 ;READ BYTE IN D			
		1076 ;*** 29/58 ***			
36CD	ED78	1077	RDBYTE	IN	A,(C)
36CF	FAD636	1078		JP	M,RBO
36D2	3E08	1079		LD	A,0SH
36D4	B7	1080		OR	A
36D5	C9	1081		RET	
36D6	ED58	1082	RBO	IN	E,(C)
36D8	FAD636	1083		JP	M,RBO

36DB	3A1A40	1084	LD	A, (BSRAM)
36DE	82	1085	ADD	A, D
36DF	321A40	1086 RB1	LD	(BSRAM), A
36E2	0608	1087	LD	B, S
36E4	0608	1088	LD	B, S
36E6	00	1089 RB2	NOP	
36E7	3E03	1090	LD	A, Z
36E9	CD1937	1091	CALL	WAIT
36EC	7B	1092	LD	A, E
36ED	2F	1093	CPL	
36EE	ED58	1094	IN	E, (C)
36F0	FAFB36	1095	JP	M, RBS
36F3	ED58	1096 RB4	IN	E, (C)
36F5	F2F336	1097	JP	P, RB4
36F8	C30337	R 1098	JP	RB6
36FB	ED58	1099 RB5	IN	E, (C)
36FD	FAFB36	1100	JP	M, RBS
3700	C30337	R 1101	JP	RB6
3703	AB	1102 RB6	XOR	E
3704	07	1103	RLCA	
3705	CB1A	1104	RR	D
3707	AF	1105	XOR	A
3708	10DC	1106	DJNZ	RB2
370A	C9	1107	RET	
		1108 ;		
		1109 ;READ TWO BYTES INTO		
		1110 ; L AND D		
		1111 ;*** 46/58 ***		
370B	CDCD36	1112 RDTWO	CALL	RDBYTE
370E	CO	1113	RET	NZ
370F	6A	1114	LD	L, D
3710	00	1115	NOP	
3711	3E02	1116	LD	A, Z
3713	CD1937	1117	CALL	WAIT
3716	C3CD36	R 1118	JP	RDBYTE
		1119 ;		
		1120 ;*** 16A+43 ***		
		1121 ;*** 48 ***		
3719	3D	1122 WAIT	DEC	A
371A	20FD	1123	JR	NZ, WAIT
371C	3A4038	1124 CHKBRK	LD	A, (BSBRK)
371F	E604	1125	AND	4
3721	C8	1126	RET	Z
3722	0F	1127	RRCA	
3723	D1	1128	POP	DE
3724	C9	1129	RET	
3725	F5	1130 MTOFF	PUSH	AF
3726	AF	1131	XOR	A
3727	ED79	1132	OUT	(C), A
3729	3A1240	1133	LD	A, (BSINTH)
372C	FEFB	1134	CP	CEI
372E	2801	1135	JR	Z, MT1
3730	FB	1136	EI	
3731	F1	1137 MT1	POP	AF
3732	C9	1138	RET	
3733	F6	1139 MTONW	DB	0F6H
3734	AF	1140 MTON	XOR	A

3735	E5	1141	PUSH	HL
3736	2AB140	1142	LD	HL, (BSMEM)
3739	23	1143	INC	HL
373A	4E	1144	LD	C, (HL)
373B	E1	1145	POP	HL
373C	2805	1146	JR	Z, MTZ
373E	ED78	1147	IN	A, (C)
3740	E601	1148	AND	1
3742	C0	1149	RET	NZ
3743	3C	1150 MTZ	INC	A
3744	ED79	1151	OUT	(C), A
3746	F3	1152	DI	
3747	1607	1153	LD	D, 7
3749	1802	1154	JR	ONDLY
374B	161F	1155 DELAY	LD	D, 31
374D	AF	1156 ONDLY	XOR	A
374E	B7	1157 DLP	OR	A
374F	2004	1158	JR	NZ, DL1
3751	ED78	1159	IN	A, (C)
3753	E604	1160	AND	04H
3755	10F7	1161 DL1	DJNZ	DLP
3757	15	1162	DEC	D
3758	20F4	1163	JR	NZ, DLP
375A	B7	1164	OR	A
375B	C9	1165	RET	
		1166 ;		
		1167 ;*** *** COVER THEIR ASS *** ***		
		1168 ;		
375C	213640	1169 DEBNC	LD	HL, BSKS
375F	010138	1170	LD	BC, BSKEY
3762	1600	1171	LD	D, 0
3764	0A	1172 DBLP	LD	A, (BC)
3765	5F	1173	LD	E, A
3766	AE	1174	XOR	(HL)
3767	73	1175	LD	(HL), E
3768	A3	1176	AND	E
3769	2007	1177	JR	NZ, DBDN
376B	14	1178	INC	D
376C	2C	1179	INC	L
376D	CB01	1180	RLC	C
376F	F8	1181	RET	M
3770	18F2	1182	JR	DBLP
3772	5F	1183 DBDN	LD	E, A
3773	C5	1184	PUSH	BC
3774	0607	1185	LD	B, 7
3776	CD6000	1186	CALL	BSDLY
3779	C1	1187	POP	BC
377A	0A	1188	LD	A, (BC)
377B	A3	1189	AND	E
377C	C8	1190	RET	Z
377D	C3FB03	1191	JP	BSKR
3780	(0000)	1192	END	

Errors 0
 Range Count 16

EXATRON STRINGY FLOPPY FIRMWARE FOR TRS-80
CROSS REFERENCE LISTING

PAGE 0022

ABT	0340	0318
AUTO	0104	0057 0313
BASIC	0048	0143 0201
BFD	0331	0357
BRKMSG	0824	0340 0837
BS1	0049	0107
BSBGNP	0022	0105 0210 0235 0246 0324 0337
BSBRK	0036	0379 1124
BSCLD	0028	0147
BSCLR	0018	0093
BSCNW	0029	0149
BSCONT	0010	0049 0142
BSCSV	0027	0145
BSDLY	0033	1186
BSENDP	0023	0247 0336
BSERR	0009	0332
BSEXE	0021	0113 0116
BSFCE	0011	0139 0161
BSFIND	0012	0104 0208
BSFIX	0026	0339
BSHL	0013	0048 0151 0163 0227
BSIEXP	0014	0134 0159
BSINC	0020	0118
BSINT	0005	0223
BSINTH	0015	1133
BSKEY	0035	1170
BSKI	0030	0098
BSKR	0032	1191
BSKS	0031	1169
BSLIN	0006	0241 0307
BSMAXP	0024	0239
BSMEM	0008	0080 0089 0152 0765 1142
BSPRN	0007	0180 0347 0351 0356
BSPRTC	0017	0349 0353 0866
BSRAM	0004	0077 0094 0407 0720 0885 0898 0946 0959 0961 0974 0985 1016 1069 1084 1086
BSRDY	0019	0103
BSRST2	0016	0079
BSSFT	0034	0315
BSSYNE	0025	0081 0083 0207
BUFE	0510	0492
BYITEMS	0795	0181
CEI	0003	1134
CERRMS	0807	0846
CH1	0117	0114
CH3	0126	0123
CH4	0133	0129
CH5	0143	0131
CH6	0161	0137
CHECK	0111	0078
CHKBRK	1124	1019 1022
CR	0001	0791 0823 0825 0827
DBDN	1183	1177
DBLF	1172	1182
DEBNC	1169	0097
DELAY	1155	0378 0409 0867
DL1	1161	1158

DLP	1157	1161	1163						
DONEMS	0826	0328							
EOFMSG	0821	0854							
ERR	0725	0662	0665	0674	0677	0688	0691	0708	
ERRMSG	0822	0858							
ERROR	0774	0055							
FBOF	0747	0046							
FBOFX	0731	0050	0749						
GETN	0156	0056	0172	0188	0232				
GT1	0163	0158							
HEAD	0783	0090							
INTGR	0222	0195	0199	0205					
LD1	0251	0245							
LD2	0260	0258							
LD3	0261	0265	0266	0267					
LD4	0290	0325							
LD6	0315	0306							
LD7	0319	0312	0314	0317					
LOAD	0232	0148							
LOADA	0233	0102							
LOADB	0322	0285							
LR1	0327	0221	0321	0335					
LR5	0333	0295							
LR6	0328	0184							
LRTN	0326	0262	0271	0281	0291	0300			
MT1	1137	1135							
MT2	1150	1146							
MTOFF	1130	0327	0387	0453	0503	0539	0578	0699	0741
MTON	1140	0260	0377	0478	0734				
MTONW	1139	0398	0525	0576	0603				
NEW	0172	0150							
NEWA	0396	0053	0176						
NEWMSG	0792	0173							
NWO	0183	0179							
NW10	0452	0444	0446						
NW11	0453	0400	0405	0412	0415	0423	0436		
NW2	0414	0403	0418						
NW3	0419	0413							
NW4	0420	0420							
NW6	0425	0428							
NW7	0429	0432							
NW8	0435	0439							
NW9	0441	0451							
OMMSG	0809	0849							
ONLY	1156	0543	0744	1154					
OP1	0735	0740							
OP2	0741	0736							
PE1	0857	0835	0841	0844	0847	0850	0853		
PERRMS	0805	0843							
PR1	1018	1008	1026	1033					
PR2	1019	1021							
PR3	1022	1024							
PR4	1025	1039							
PR5	1027	1028	1042						
PR6	1034	1035							
PR7	1037	1036							
PR8	1043	1044							

PRTRR 0833 0330 0776
PRTSTG 0862 0091 0174 0182 0216 0234 0329 0341 0838 0857 0869
RBO 1082 1078 1083
RB1 1086 1046
RB2 1089 1106
RB4 1096 1097
RB5 1099 1095 1100
RB6 1102 1098 1101
RBLLOCK 1051 0299 0497 1062
RDBYTE 1077 0445 0692 0714 0718 1015 1051 1063 1067 1112 1118
RDTWO 1112 0270 0280 0290 0486 0654 0666 0678
READ 0463 0042
READMS 0800 0233
REWIND 0375 0041 0404
RLP 0479
RPREAM 1008 0261 0414 0435 0479 0605 0646 0735 1012
RRTN 0503 0480 0484 0487 0498 0512
RTNBS 0336 0311
RWDF 0387 0382
RWDL 0379 0385
SA0 0189 0133
SA1 0207 0189
SA2 0208 0192
SA3 0215 0202 0206
SAVEA 0590 0045 0220
SAVEB 0188 0146
SELECT 0756 0047 0138
ST1 0103 0096
START 0071
SV1 0605 0609
SV2 0611 0611
SV3 0646 0650
SV4 0692 0713
SV5 0706 0695
SV6 0724 0722
SV7 0717 0717
SVE 0696 0623
SVE1 0697 0628 0633
SVEJ 0623 0604 0606 0613 0618
SVR 0699 0640 0647 0655 0667 0679 0693 0715 0719 0724 0726
SYNC 0002 0904 1011
TTMSG 0813 0840
VRFMSG 0803 0852
WAIT 1122 1014 1031 1038 1066 1091 1117 1123
WBEOF 0559 0054
WBLOCK 0917 0538 0632
WE0F 0570 0052 0564
WE0FX 0569 0044
WEWE 0878 0878
WPMSG 0817 0834
WPREAM 0884 0422 0528 0612 0874
WRBIT 0973 0427 0430 0893
WRBITL 0969 0988
WRBITS 0970 0889 0953
WRBLK 0893 0892
WRBWT 0984 0984
WRBY 0939 0910

WRBYT	0946	0918	0996	,		
WRBYTE	0945	0905	0930	0935	0945	1003
WRCLK	0979	0991				
WRITE	0548	0043	0562			
WRITEX	0519	0051	0550			
WRITMS	0797	0215				
WRKWT2	0897	0897				
WRLDP	0911	0924				
WRPRE	0874	0411	0577	0639		
WRTN	0539	0526	0529	0534		
WRTWO	0995	0533	0617	0622	0627	0879
WRTWT	0958	0958				
WRZRO	0990	0976				

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0001 ;*****
0002 ;
0003 ; STORAGE ALLOCATIONS FOR BUFFERS ETC.
0004 ;
0000' (7FFD') 0005 ORG $+7500H
0006 PREV EQU $+0AF0H ;VECTOR TO PREVIOUS MODUAL
0007 ;
7500' (0800) 0008 DS 8*256 ;UP TO 8 BUFFERS, 256 EACH
7000' (0000) 0009 BUFFER DS 0
0010 ;
7000' (0010) 0011 DRVCTR DS 16 ;DRIVE CONTROL BLOCK
(0000) 0012 DS EQU 0 ;DRIVE STATUS
(0008) 0013 BN EQU 8 ;BUFFER # FOR THAT DRIVE
0014 ;
7D10' (0020) 0015 BUFCTR DS 32 ;BUFFER CONTROL BLOCK
(0000) 0016 BS EQU 0 ;BUFFER STATUS
(0008) 0017 RC EQU 8 ;RECORD COUNT
(0010) 0018 RL EQU 16 ;RECORD LENGTH
(0018) 0019 BP EQU 24 ;BYTE POINTER
0020 ;
7D30' (0001) 0021 STAT DS 1 ;ERROR CODE FOR FD ERRORS
0022 ;
0023 ;*****
0024 ;
0025 ; SYNTAX SCAN
0026 ;
7D31' 2AB140 0027 TAPE LD HL,(BSMEM)
7D34' 23 0028 INC HL
7D35' 7E 0029 LD A,(HL) ;DRIVE PORT #
7D36' E607 0030 AND 7
7D38' 4F 0031 LD C,A
7D39' 0600 0032 LD B,0
7D3B' DD21007D' 0033 LD IX,DRVCTR
7D3F' DD09 0034 ADD IX,BC ;IX->DRVCTR
7D41' 2AE640 0035 LD HL,(BSHL)
7D44' 7E 0036 LD A,(HL)
7D45' FEB2 0037 CP BSCPR
7D47' 2858 0038 JR Z,PRINT
7D49' FE89 0039 CP BSCIN
7D4B' CA137E' 0040 JP Z,INPUT
7D4E' FEA2 0041 CP BSCOP
7D50' 280D 0042 JR Z,OPEN
7D52' FEA6 0043 CP BSCCL
7D54' CA977E' 0044 JP Z,CLOSE
7D57' FEB8 0045 CP BSCCR
7D59' CA2A7F' 0046 JP Z,CLEAR
7D5C' C3FD7F' 0047 JP PREV ;PREVIOUS MODUAL
0048 ;
0049 ;*****
0050 ;
0051 ; @[#DJOPEN N
0052 ;
7D5F' DD7E00 0053 OPEN LD A,(IX+DS)
7D62' B7 0054 OR A ;IS DRIVE FREE?
7D63' C24A1E 0055 JP NZ,BSFCE ;NO, FC ERROR
7D66' FD21107D' 0056 LD IY,BUFCTR ;YES
7D6A' 010008 0057 LD BC,0800H ;FIND A FREE BUFFER

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7D6D'	FD7E00	0058	L10	LD	A,(IY+BS)
7D70'	B7	0059		OR	A
7D71'	2808	0060		JR	Z,L11
7D73'	FD23'	0061		INC	IY
7D75'	0C	0062		INC	C
7D76'	10F5	0063		DJNZ	L10
7D78'	C34A1E	0064	L12	JP	BSFCE ;NO FREE BUFFER, FC ERROR
7D7B'	C5	0065	L11	PUSH	BC
7D7C'	CD2D30	0066		CALL	ESFGTN ;GET FILE # N
7D7F'	28F7	0067		JR	Z,L12 ;N=0, FC ERROR
7D81'	F5	0068		PUSH	AF
7D82'	CD0F30	0069		CALL	ESFFBF ;FIND BEGINNING OF FILE N
7D85'	C2967F'	0070		JP	NZ,BFD ;BAD, FD ERROR
7D88'	DD360001	0071		LD	(IX+DS),1 ;CLAIM THIS DRIVE
7D8C'	F1	0072		POP	AF
7D8D'	F07700	0073		LD	(IY+BS),A ;CLAIM THE BUFFER
7D90'	FD360800	0074		LD	(IY+RC),0
7D94'	FD361000	0075		LD	(IY+RL),0
7D98'	FD361800	0076		LD	(IY+BP),0
7D9C'	C1	0077		POP	BC
7D9D'	DD7108	0078		LD	(IX+BN),C ;DRIVE TO BUFFER
7DA0'	C9	0079		RET	
		0080	;		
		0081	*****		
		0082	;		
		0083	; @[#D]PRINT LIST-OF-EXPRESSIONS		
		0084	;		
7DA1'	DD7E00	0085	PRINT	LD	A,(IX+DS)
7DA4'	FE03	0086		CP	3
7DA6'	2809	0087		JR	Z,L20 ;WAS IT OUTPUT?
7DA8'	FE01	0088		CP	1 ;JUST OPENED?
7DA9'	C24A1E	0089		JP	NZ,BSFCE ;NO, FC ERROR
7DAD'	DD360003	0090		LD	(IX+DS),3 ;MAKE IT OUTPUT
7DB1'	0600	0091	L20	LD	B,0
7DB3'	DD4E08	0092		LD	C,(IX+BN)
7DB6'	FD21107D'	0093		LD	IY,BUFCTR
7DBA'	FD0?	0094		ADD	IY,BC
7DBC'	41	0095		LD	B,C
7DBD'	04	0096		INC	B
7DBE'	DD21007D'	0097		LD	IX,BUFFER
7DC2'	1100FF	0098		LD	DE,-256
7DC5'	DD1?	0099	L21	ADD	IX,DE
7DC7'	10FC	0100		DJNZ	L21
7DC9'	FD4E18	0101		LD	C,(IY+BP)
7DCC'	DD0?	0102		ADD	IX,BC
7DCE'	D7	0103	L22	RST	10H
7DCF'	CD3723	0104		CALL	BSEXPRT ;EVALUATE EXPRESSION
7DD2'	3AAF40	0105		LD	A,(BSVART)
7DD5'	CD27E'	0106		CALL	PUT ;PUT VALUE TYPE IN BUFFER
7DD8'	112141	0107		LD	DE,BSACC
7DD8'	FE03	0108		CP	3
7DD9'	3809	0109		JR	C,L23 ;TYPE 2, INTEGER
7DDF'	2818	0110		JR	Z,L26 ;TYPE 3, STRING
7DE1'	FE04	0111		CP	4
7DE3'	2803	0112		JR	Z,L23 ;TYPE 4, REAL
7DE5'	111D41	0113		LD	DE,BSACCD ;DOUBLE
7DE8'	47	0114	L23	LD	B,A

7DE9	1A	0115	L24	LD	A,(DE)
7DEA	13	0116		INC	DE
7DEB	CDD27E	0117		CALL	PUT ;PUT TYPE IN BUFFER
7DEE	10F9	0118	.	DJNZ	L24
7DF0	7E	0119	L25	LD	A,(HL)
7DF1	FE2C	0120		CP	~,~ ;LIST SEPERATOR
7DF3	28D9	0121		JR	Z,L22 ;MORE IN LIST
7DF5	22E640	0122		LD	(BSHL),HL
7DF8	C9	0123		RET	;END OF COMMAND
7DF9	E5	0124	L26	PUSH	HL ;FIND STRING
7DFA	1A	0125		LD	A,(DE)
7DFB	6F	0126		LD	L,A
7DFC	13	0127		INC	DE
7DFD	1A	0128		LD	A,(DE)
7DFF	67	0129		LD	H,A
7DFF	7E	0130		LD	A,(HL)
7E00	CDD27E	0131		CALL	PUT ;STRING LENGTH IN BUFFER
7E03	23	0132		INC	HL
7E04	5E	0133		LD	E,(HL)
7E05	23	0134		INC	HL
7E06	56	0135		LD	D,(HL)
7E07	21B540	0136		LD	HL,BSTMP+2
7E0A	22B340	0137		LD	(BSTMP),HL
7E0D	E1	0138		POP	HL
7E0E	B7	0139		OR	A
7EOF	28DF	0140		JR	Z,L25 ;NULL STRING
7E11	18D5	0141		JR	L23 ;PUT STRING IN BUFFER
		0142	:		
		0143	*****		
		0144	:		
		0145	:@[#DJINPUT LIST-OF-VAREABLES		
		0146	:		
7E13	D07E00	0147	INPUT	LD	A,(IX+DS)
7E16	FE02	0148		CP	2
7E18	2809	0149		JR	Z,L30 ;THIS WAS AN INPUT FILE
7E1A	FE01	0150		CP	1 ;OR WAS IT JUST OPENED?
7E1C	C24A1E	0151		JP	NZ,BSFDE ;NO, FC ERROR
7E1F	DD360002	0152		LD	(IX+DS),2 ;MAKE IT AN INPUT
7E23	0600	0153	L30	LD	B,O
7E25	DD4E08	0154		LD	C,(IX+BN)
7E28	FD21107D	0155		LD	IY,BUFCTR
7E2C	FD09	0156		ADD	IY,BC
7E2E	41	0157		LD	B,C
7E2F	04	0158		INC	B
7E30	DD21007D	0159		LD	IX,BUFFER
7E34	1100FF	0160		LD	DE,-256
7E37	DD19	0161	L31	ADD	IX,DE
7E39	10FC	0162		DJNZ	L31
7E3B	FD4E18	0163		LD	C,(IY+BP)
7E3E	DD09	0164		ADD	IX,BC
7E40	D7	0165	L32	RST	10H
7E41	01717E	0166		LD	BC,L35 ;RETURN ADDRESS
7E44	C5	0167		PUSH	BC
7E45	CDD026	0168		CALL	BSVAR ;FIND VARIABLE IN LIST
7E48	EB	0169		EX	DE,HL
7E49	22DF40	0170		LD	(BSADD),HL
7E4C	EB	0171		EX	DE,HL

7E4D/ DS	0172	PUSH	DE
7E4E/ E7	0173	RST	20H ;FIND VARIABLE TYPE
7E4F/ F5	0174	PUSH	AF
7E50/ CDB07F/	0175	CALL	GETYP ;GET TYPE FROM BUFFER
7E53/ 32AF40	0176	LD	(BSVART),A
7E56/ 112141	0177	LD	DE,BSACC
7E59/ FE03	0178	CP	3
7E5B/ 3809	0179	JR	C,L33 ;TYPE 2, INTEGER
7E5D/ 281B	0180	JR	Z,L36 ;TYPE 3, STRING
7E5F/ FE04	0181	CP	4
7E61/ 2803	0182	JR	Z,L33 ;TYPE 4, REAL
7E63/ 111041	0183	LD	DE,BSACCD ;DOUBLE
7E66/ 47	0184 L33	LD	B,A
7E67/ CDF67E/	0185 L34	CALL	GET ;GET LENGTH FROM BUFFER
7E6A/ 12	0186	LD	(DE),A
7E6B/ 13	0187	INC	DE
7E6C/ 10F9	0188	DJNZ	L34
7E6E/ C3311F	0189 L37	JP	BSLET ;ASSIGN VALUE TO VARIABLE
7E71/ 7E	0190 L35	LD	A,(HL) ;RETURN TO HERE
7E72/ FE2C	0191	CP	/,/ ;LIST SEPARATOR
7E74/ 28CA	0192	JR	Z,L32 ;MORE IN LIST
7E76/ 22E640	0193	LD	(BSHL),HL
7E79/ C9	0194	RET	;END OF COMMAND
7E7A/ E5	0195 L36	PUSH	HL
7E7B/ CDF67E/	0196	CALL	GET ;GET LENGTH FROM BUFFER
7E7E/ 2AB340	0197	LD	HL,(BSTMP)
7E81/ 222141	0198	LD	(BSACC),HL
7E84/ 77	0199	LD	(HL),A
7E85/ ED5BA740	0200	LD	DE,(BSBUF)
7E89/ 23	0201	INC	HL
7E8A/ 73	0202	LD	(HL),E
7E8B/ 23	0203	INC	HL
7E8C/ 72	0204	LD	(HL),D
7E8D/ 23	0205	INC	HL
7E8E/ 22B340	0206	LD	(BSTMP),HL
7E91/ E1	0207	POP	HL
7E92/ B7	0208	OR	A
7E93/ 28D9	0209	JR	Z,L37 ;NULL STRING
7E95/ 18CF	0210	JR	L38 ;GET STRING FROM BUFFER
	0211 ;		
	0212 ;*****		
	0213 ;		
	0214 ; @#DJCLOSE		
	0215 ;		
7E97/ D7	0216 CLOSE	RST	10H
7E98/ 22E640	0217	LD	(BSHL),HL
7E9B/ 0600	0218	LD	B,O
7E9D/ DD4E08	0219	LD	C,(IX+BN)
7EA0/ FD21107D/	0220	LD	IY,BUFCTR
7EA4/ FD09	0221	ADD	IY,BC
7EA6/ DD7E00	0222	LD	A,(IX+DS)
7EA9/ B7	0223	OR	A
7EAA/ C8	0224	RET	Z ;DRIVE NOT ACTIVE
7EAB/ FE03	0225	CP	3
7EAD/ 201A	0226	JR	NZ,L41 ;DRIVE WAS FOR INPUT
7EAF/ FD7E18	0227	LD	A,(IY+BP) ;WAS FOR OUTPUT
7EB2/ E5	0228	PUSH	HL

7EB3	41	0229	LD	B,C
7EB4	04	0230	INC	B
7EB5	21007D	0231	LD	HL,BUFFER
7EB8	1100FF	0232	LD	DE,-256
7EBB	19	0233 L40	ADD	HL,DE
7EBC	10FD	0234	DJNZ	L40
7EBE	4F	0235	LD	C,A
7EBF	FD7E00	0236	LD	A,(IY+BS) ;A=FILE #
7EC2	CD2730	0237	CALL	ESFWBF ;WRITE BUFFER AND EOF
7EC5	C2967F	0238	JP	NZ,BFD ;DID NOT WORK, FD ERROR
7EC8	E1	0239	POP	HL
7EC9	DD360000	0240 L41	LD	(IX+DS),0 ;SET DRIVE FREE
7EC0	FD360000	0241	LD	(IY+BS),0 ;SET BUFFER FREE
7ED1	C9	0242	RET	
		0243 ;		
		0244 ;*****		
		0245 ;		
		0246 ; PUT A BYTE IN BUFFER		
		0247 ;		
7ED2	DD7700	0248 PUT	LD	(IX),A
7ED5	DD23	0249	INC	IX
7ED7	FD3418	0250	INC	(IY+BP)
7EDA	00	0251	RET	NZ ;NOT FULL, JOB DONE
7EDB	E5	0252	PUSH	HL ;BUFFER FULL
7EDC	C5	0253	PUSH	BC
7EDD	F5	0254	PUSH	AF
7EDE	0100FF	0255	LD	BC,-256
7EE1	DD09	0256	ADD	IX,BC
7EE3	DDE5	0257	PUSH	IX
7EE5	E1	0258	POP	HL
7EE6	010001	0259	LD	BC,256
7EE9	CD0630	0260	CALL	ESFWRT ;WRITE BUFFER ON TAPE
7EEC	C2967F	0261	JP	NZ,BFD ;OH, SHIT
7EEF	FD3408	0262	INC	(IY+RC)
7EF2	F1	0263	POP	AF
7EF3	C1	0264	POP	BC
7EF4	E1	0265	POP	HL
7EF5	C9	0266	RET	
		0267 ;		
		0268 ;*****		
		0269 ;		
		0270 ; GET A BYTE FROM BUFFER		
		0271 ;		
7EF6	C5	0272 GET	PUSH	BC
7EF7	FD7E18	0273	LD	A,(IY+BP)
7EFA	B7	0274	OR	A
7EFB	2025	0275	JR	NZ,L62 ;POINTER>0
7EFD	E5	0276	PUSH	HL ; =0, BUFFER EMPTY
7EFE	DDE5	0277	PUSH	IX
7F00	E1	0278	POP	HL
7F01	010001	0279	LD	BC,256
7F04	CD0330	0280	CALL	ESFRED ;READ A RECORD FROM TAPE
7F07	C2917F	0281	JP	NZ,ERR ;OUT OF DATA OR REAL BAD?
7F0A	FD7110	0282	LD	(IY+RL),C
7F0D	FD3408	0283	INC	(IY+RC)
7F10	E1	0284	POP	HL
7F11	DD7E00	0285 L60	LD	A,(IX) ;GET THE BYTE

7F14'	DD23	0286	INC	IX
7F16'	FD3418	0287	INC	(IY+BP)
7F19'	2005	0288	JR	NZ,L61
7F1B'	0100FF	0289	LD	BC,-256
7F1E'	DD09	0290	ADD	IX,BC
7F20'	C1	0291 L61	POP	BC
7F21'	C9	0292	RET	
7F22'	FDBE10	0293 L62	CP	(IY+RL) ;MAY BE END OF DATA
7F25'	CAA022	0294	JP	Z,BSD0E ;YES, OD ERROR
7F28'	18E7	0295	JR	L60 ;NO, GO AHEAD
		0296 ;		
		0297 ;*****		
		0298 ;		
		0299 ; @CLEAR [N]		
		0300 ;		
7F2A'	CD2D30	0301 CLEAR	CALL	ESFGTN ;GET VALUE OF N
7F2D'	F5	0302	PUSH	AF ;SAVE IT
7F2E'	FE09	0303	CP	?
7F30'	D24A1E	0304	JP	NC,BSFCE ;N>8, FC ERROR
7F33'	22E640	0305	LD	(BSHL),HL
7F36'	0608	0306	LD	B,8
7F38'	DD21007D'	0307	LD	IX,DRVCTR
7F3C'	DD360000	0308 L71	LD	(IX+DS),0 ;FREE ALL DRIVES
7F40'	DD7E10	0309	LD	A,(IX+BUFCTR-DRVCTR)
7F43'	3C	0310	INC	A ;IS BUFFER ALLOCATED?
7F44'	2804	0311	JR	Z,L77 ;NO, DON'T TOUCH IT
		0312		;ELSE, FREE THIS BUFFER
7F46'	DD361000	0313	LD	(IX+BUFCTR-DRVCTR),0
7F4A'	DD23	0314 L77	INC	IX
7F4C'	10EE	0315	DJNZ	L71
7F4E'	2AB140	0316	LD	HL,(BSMEM)
7F51'	23	0317	INC	HL
7F52'	36F0	0318	LD	(HL),0FOH ;SET DRIVE # TO 0
7F54'	F1	0319	POP	AF ;OPTIONAL N
7F55'	C8	0320	RET	Z ;N=0 OR NOT THERE
7F56'	21177D'	0321	LD	HL,BUFCTR+BS+7
7F59'	0608	0322	LD	B,8
7F5B'	36FF	0323 L72	LD	(HL),OFFH
7F5D'	B8	0324	CP	B
7F5E'	3802	0325	JR	C,L73
7F60'	3600	0326	LD	(HL),0 ;SET N OF THEM FREE
7F62'	28	0327 L73	DEC	HL
7F63'	10F6	0328	DJNZ	L72
7F65'	21FB7C'	0329	LD	HL,BUFFER-5 ;COMPUTE HIGHEST
7F68'	1100FF	0330	LD	DE,-256 ;ADDR FOR BASIC
7F6B'	47	0331	LD	B,A
7F6C'	19	0332 L74	ADD	HL,DE
7F6D'	10FD	0333	DJNZ	L74
7F6F'	22B140	0334	LD	(BSMEM),HL ;GIVE IT TO BASIC
7F72'	31F07C'	0335	LD	SP,BUFFER-16
7F75'	23	0336	INC	HL
7F76'	36F0	0337	LD	(HL),0FOH ;PORT # AND
7F78'	23	0338	INC	HL
7F79'	36C3	0339	LD	(HL),0C3H ;JUMP INSTR.
7F7B'	23	0340	INC	HL
7F7C'	22837F'	0341	LD	(L75+1),HL
7F7F'	21317D'	0342	LD	HL,TAPE

7F82' 220000 0343 L75 LD (0),HL
 7F85' 113200 0344 LD DE,50
 7F88' CD831E 0345 CALL BSCLR ;CLEAR 50
 7F8B' 2AE640 0346 LD HL,(BSHL)
 7F8E' C31E1D 0347 JP BSCONT ;BACK TO BASIC
 0348 ;*****
 0349 ;
 0350 ; OUT OF DATA OR BAD FILE DATA
 0351 ;
 7F91' FE04 0352 ERR CP 04H ;IS IT EOF ERROR?
 7F93' CAA022 0353 JP Z,BSODE ;YES, OD ERROR
 0354 ;
 7F96' 5F 0355 BFD LD E,A ;BAD FILE DATA
 7F97' 32307D' 0356 LD (STAT),A ;SAVE ERROR CODE
 7F9A' 2AF040 0357 LD HL,(BSONEL) ;ON ERROR GOTO ?
 7F9D' 7C 0358 LD A,H
 7F9E' B5 0359 OR L
 7F9F' 2806 0360 JR Z,L81
 7FA1' 3AF240 0361 LD A,(BSONEF) ;FLAG SET?
 7FA4' B7 0362 OR A
 7FA5' 2804 0363 JR Z,FDE
 7FA7' 7B 0364 L81 LD A,E ;PRINT ESF ERROR MSG
 7FAS' CD2A30 0365 CALL ESFPRI
 7FAB' 1E2A 0366 FDE LD E,2AH ;FD ERROR CODE
 7FAD' C3A119 0367 JP BSERR
 0368 ;
 0369 ;*****
 0370 ;
 0371 ; GET DATA TYPE FROM BUFFER
 0372 ;
 7FB0' CDF67E' 0373 GETYP CALL GET ;GET A BYTE
 7FB3' FE02 0374 CP 2
 7FB5' 38F4 0375 JR C,FDE ;TYPE MUST >= 2
 7FB7' FE05 0376 CP 5
 7FB9' D8 0377 RET C ; AND < 5
 7FBA' FE08 0378 CP 8
 7FBC' C8 0379 RET Z ; OR = 8
 7FB0' 18EC 0380 JR FDE
 0381 ;
 0382 ;*****
 0383 ;
 0384 ; LINKS TO BASIC INTERPRETER
 0385 ;
 (40E6) 0386 BSHL EQU 40E6H
 (19A1) 0387 BSERR EQU 19A1H
 (2337) 0388 BSEXPR EQU 2337H
 (4121) 0389 BSACC EQU 4121H
 (411D) 0390 BSACCD EQU 411DH
 (40B1) 0391 BSMEM EQU 40B1H
 (1E4A) 0392 BSFCF EQU 1E4AH
 (40AF) 0393 BSVART EQU 40AFH
 (260D) 0394 BSVAR EQU 260DH
 (40DF) 0395 BSADD EQU 40DFH
 (1F31) 0396 BSLET EQU 1F31H
 (40B3) 0397 BSTMP EQU 40B3H
 (40A7) 0398 BSBUF EQU 40A7H
 (1E83) 0399 BSCLR EQU 1E83H

(1D1E)	0400	BSCONT	EQU	1D1EH
(22A0)	0401	BSODE	EQU	22AOH
(40F0)	0402	BSONEL	EQU	40FOH
(40F2)	0403	BSONEF	EQU	40F2H
	0404	:		
	0405	*****	*****	*****
	0406	:		
	0407	; TOKENS FOR BASIC	,	
	0408	:		
(00B2)	0409	BSCPRT	EQU	0B2H
(0089)	0410	BSCIN	EQU	089H
(00A2)	0411	BSCOP	EQU	0A2H
(00A6)	0412	BSCCL	EQU	0A6H
(00B8)	0413	BSCCR	EQU	0B8H
	0414	:		
	0415	*****	*****	*****
	0416	:		
	0417	; LINKS TO ESF FIRMWARE		
	0418	:		
(3003)	0419	ESFRED	EQU	3003H
(3006)	0420	ESFWRT	EQU	3006H
(300F)	0421	ESFFBF	EQU	300FH
(3027)	0422	ESFWBF	EQU	3027H
(302D)	0423	ESFGTN	EQU	302DH
(302A)	0424	ESFPRI	EQU	302AH
	0425	:		
7FBF / (0000)	0426		END	

Errors 0

Program Length 7FBF (32703)

ESF DATA I/O FOR TRS-80
CROSS REFERENCE LISTING

PAGE 0009

BFD 0355 0070 0238 0261
BN 0013 0078 0092 0154 0219
BP 0019 0076 0101 0163 0227 0250 0273 0287
BS 0016 0058 0073 0236 0241 0321
BSACC 0389 0107 0177 0198
BSACCD 0390 0113 0183
BSADD 0395 0170
BSBUF 0398 0200
BSCCL 0412 0043
BSCCR 0413 0045
BSCIN 0410 0039
BSCLR 0399 0345
BSCONT 0400 0347
BSCOP 0411 0041
BSCPRT 0409 0037
BSERR 0387 0367
BSEXPR 0388 0104
BSFCE 0392 0055 0064 0089 0151 0304
BSHL 0386 0035 0122 0193 0217 0305 0346
BSLET 0396 0189
BSMEM 0391 0027 0316 0334
BSODE 0401 0294 0353
BSONEF 0403 0361
BSONEL 0402 0357
BSTMP 0397 0136 0137 0197 0206
BSVAR 0394 0168
BSVART 0393 0105 0176
BUFCTR 0015 0056 0093 0155 0220 0309 0313 0321
BUFFER 0009 0097 0159 0231 0329 0335
CLEAR 0301 0046
CLOSE 0216 0044
DRVCTR 0011 0033 0307 0309 0313
DS 0012 0053 0071 0085 0090 0147 0152 0222 0240 0308
ERR 0352 0281
ESFFBF 0421 0069
ESFGTN 0423 0066 0301
ESFPRI 0424 0365
ESFRD 0419 0280
ESFWBF 0422 0237
ESFWRT 0420 0260
FDE 0366 0363 0375 0380
GET 0272 0185 0196 0373
GETYP 0373 0175
INPUT 0147 0040
L10 0058 0063
L11 0065 0060
L12 0064 0067
L20 0091 0087
L21 0099 0100
L22 0103 0121
L23 0114 0109 0112 0141
L24 0115 0118
L25 0119 0140
L26 0124 0110
L30 0153 0149
L31 0161 0162
L32 0165 0192

ESF DATA I/O FOR TRS-80
CROSS REFERENCE LISTING

PAGE 0010

L33	0184	0179	0182	0210
L34	0185	0188		
L35	0190	0166		
L36	0195	0180		
L37	0189	0209		
L40	0233	0234		
L41	0240	0226		
L60	0285	0295		
L61	0291	0288		
L62	0293	0275		
L71	0308	0315		
L72	0323	0328		
L73	0327	0325		
L74	0332	0333		
L75	0343	0341		
L77	0314	0311		
L81	0364	0360		
OPEN	0053	0042		
PREV	0006	0047		
PRINT	0085	0038		
PUT	0248	0106	0117	0131
RC	0017	0074	0262	0283
RL	0018	0075	0282	0293
STAT	0021	0356		
TAPE	0027	0342		