

Systems Reference Library

IBM System/360 Disk Operating System

1401/1440/1460 Emulator Programs

Compatibility Support/30

Compatibility Support/40

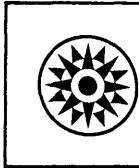
Program Number for CS/30: 360N-EU-484

Program Number for CS/40: 360N-EU-485

This publication contains information on the emulation of 1401, 1440, and 1460 object programs under the control of the Disk Operating System. Compatibility Support/30 and Compatibility Support/40 allow emulation of these programs on the IBM System/360 Models 30 and 40, respectively. Compatibility Support/30 comprises the IBM 1401/1440/1460 Emulator Program, Number 360N-EU-484, and applicable Compatibility Features for the Model 30. Compatibility Support/40 comprises the 1401/1440/1460 Emulator Program, Number 360-EU-485, and the applicable Compatibility Features for the Model 40. In addition, the 1401, 1440, and 1460 object programs can be run on the IBM System/360 Model 25 using the 1401/1440/1460 Emulator Program for Compatibility Support/30 in conjunction with applicable Compatibility Features for the Model 25.

General information concerning machine requirements, program generation, simulation techniques, data formats, control cards, and programming considerations is included, as are detailed explanations of Operator Service Functions, operating procedures, console messages, and special instructions added by the Compatibility Features for the Models 30 and 40.

The 1400 Emulator Programs under DOS allow the user to run 1401/1440/1460 programs, with little or no reprogramming, under the Disk Operating System in conjunction with the Compatibility Features. This allows 1400 programs to be run in a stacked job environment, mixed with System/360 jobs.



PREFACE

This publication provides information concerning the 1401/1440/1460 Emulator Programs under the Disk Operating System. The information is presented in eight sections.

The "Introduction" section contains a general description of the capabilities of the Emulator Programs and the levels of programming support; a description of the running of the Emulator Programs as background programs in a multiprogramming environment; and the minimum configuration required to operate the Emulator Programs under DOS, the devices from which problem programmers can request I/O operations for the Emulator Programs, additional features supported by the Emulator Programs, and the DOS units and features that cannot be utilized while the Emulator Programs are operating.

The "Program Generation" section contains information on the use of keyword macros to generate and assemble the Emulator Programs, the macro parameter values used to generate the Emulator Programs, and messages issued during Emulator-Program generation.

The "Simulation of IBM 1401/1440/1460 Facilities" section describes the layout of the Emulator Programs in main storage; the use of the registers by the Emulator Pro-

grams; program restrictions and limitations that the user must consider; information on unit-record, magnetic-tape, and disk-storage operations; I/O error recovery, buffering, and device independence, and simulation of I/O devices for which there is no hardware compatibility; and Emulator-Program support of I/O operations for card read punch, printer, magnetic tape, disk, and console inquiry, as well as an explanation of the differences in printer graphics.

The "Control Cards" section explains the use and format of all control cards used with the Emulator Programs.

The "Programming Considerations" section describes the calling of System/360 inquiry programs from the Core-Image Library and their execution while under control of the Emulator Programs, the ability to catalog and fetch programs from the Core-Image Library, the purpose and cataloging of overlay sections, use of the // FETCH card, and the procedure for fetching a program.

The "Operator Service Functions" section describes the available functions and how they are used, as well as discussing operator responses to system messages.

Third Edition (February 1969)

This is a major revision of, and obsoletes, C27-6940-1 and Technical Newsletter N27-1311. Changes to the text, and small changes to illustrations, are indicated by a vertical line to the left of the change; changed or added illustrations are denoted by the symbol • to the left of the caption.

This edition applies to Release 20 of IBM System/360 Disk Operating System and to all subsequent releases until otherwise indicated in new editions or Technical Newsletters. Changes are continually made to the specifications herein; before using this publication in connection with the operation of IBM systems, consult the latest System/360 SRL Newsletter, Form N20-0360, for the editions that are applicable and current.

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A form for reader's comments appears at the back of this publication. Address any additional comments concerning the contents of this publication to IBM Corporation, Programming Publications, Department 637, Neighborhood Road, Kingston, New York 12401

The "Console Messages" section presents detailed descriptions of the comprehensive set of console messages issued by the Emulator Programs and the Tape Error Recovery routine provided as an option.

The "Appendix" section is organized as follows:

Appendix A presents a list of the Emulator-Program macro keyword parameters and a summary of their usage in tabular form.

Appendix B describes the six special System/360 instructions and the System/360 Diagnose instruction provided for use with the 1401/1440/1460 Basic Compatibility Feature.

Appendix C describes the use of the Programmed Mode Switch subfeature and the four special System/360 instructions provided with the subfeature.

Appendix D describes the two methods used by the Model 40 Emulator Program for fetching 1400 instructions, I-Fetch and I-Fetch at A-Address, and the special Diagnose instructions provided by the 1401/1440/1460 DOS Compatibility Feature for use by the Model 40 Emulator Program.

Appendix E presents character-conversion tables to illustrate the representation of BCD graphics in simulated storage and the buffer areas.

Appendix F provides a Model 40 address conversion table designed to aid the user in reading 1400 data and instructions as they appear in a System/360 storage dump.

Appendixes G and H present the algorithm for estimating the total storage requirement for the Emulator Programs on the Models 30 and 40, respectively, including a sample worksheet for computing the storage requirements.

Appendix I presents a sample program for use with Models 30 and 40. The sample program is designed to be executed either with a user-assembled Emulator Program, or with an Emulator Program described in the appendix.

Appendix J presents special programming considerations for the Model 25 users of the 1401/1440/1460 Emulator Program (360N-EU-484) under DOS.

PREREQUISITE PUBLICATIONS

Readers of this publication should be familiar with the information contained in the following IBM System/360 Disk Operating System (DOS) publications:

IBM System/360 Disk and Tape Operating Systems: Concepts and Facilities, Form C24-5030

IBM System/360 Disk Operating System: Data Management Concepts, Form C24-3427

IBM System/360 Disk Operating System: System Control and System Service Programs, Form C24-5036

IBM System/360 Disk Operating System: System Generation and Maintenance, Form C24-5033

IBM System/360 Disk Operating System: Operating Guide, Form C24-5022

Model 30 users should be familiar with the following publications:

IBM System/360 Model 30 Operator's Guide, Form A24-3373

IBM System/360 Model 30; 1401/1440/1460 Compatibility Feature, Form A24-3255

Model 40 users should be familiar with the following publications:

IBM System/360 Model 40 Operating Procedures, Form A22-6911

IBM System/360 Model 40 Functional Characteristics, Form A22-6881

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GENERAL DESCRIPTION

This section contains general information concerning the 1401/1440/1460 Emulator Programs under the Disk Operating System. Compatibility Support/30 and Compatibility Support/40 allow emulation of 1401, 1440, and 1460 object programs on the IBM System/360 Models 30 and 40, respectively. Compatibility Support/30 comprises the following:

- IBM 1401/1440/1460 Emulator Program for the Model 30
- IBM 1401/1440/1460 Basic Compatibility Feature (#4456)
- IBM Programmed Mode Switch Subfeature (#5856)

Compatibility Support/40 comprises the following:

- IBM 1401/1440/1460 Emulator Program for the Model 40
- IBM 1401/1440/1460 DOS Compatibility Feature (#4460)

Note: When the 1401/1440/1460 DOS Compatibility Feature (#4460) is installed, operation of Model 40 Emulator Program 360C-EU-074 with the 1401/1460 Compatibility Feature (#4457) is excluded.

In addition, the 1401/1440/1460 Emulator Program for Compatibility Support/30 can be used to run 1401, 1440, and 1460 object programs on the IBM System/360 Model 25 in conjunction with the following Model 25 Compatibility features:

- 1400 Series Compatibility Feature (#4440)
- 1401/1440/1460 DOS Compatibility Feature (#A004)

Discussions within this publication of the 1401/1440/1460 Emulator Program for the Model 30 are generally applicable to the Model 25. However, Model 25 users must be familiar with the programming considerations described in Appendix J.

The Emulator Programs allow 1400 object programs to be run in a DOS stacked-job environment, mixed with System/360 jobs. All initialization required by the Compatibility Features is handled by the Emulator Programs except for the initialization (and

clearing) of disk packs, which is performed by an option in the DOS Initialize Disk Utility program. All of the 1400 CPU instructions are executed by the Compatibility Features, except the Move Characters and Edit (MCE) and Move Characters and Suppress Zeros (MCS) instructions on the Model 40. The Emulator Programs use the physical input/output control system (PIOCS) capabilities of DOS to simulate the 1400 I/O instructions. In addition, when the 1400 end-of-job halt is recognized, the Emulator Programs call DOS Job Control to provide transition to the next job. 1400 error conditions optionally cause a halt to allow operator intervention or an abnormal end of job with a 1400-style main storage dump, followed by a release to end of job.

There are three main levels of support for the Emulator Programs. They are as follows:

- 1400 UNIT RECORD: Support for 1400 card programs and for reading and punching Binary Coded Decimal (BCD) and binary data is provided.
- 1400 TAPE: Support is provided for 1400 tape operations under the Emulator Programs. This support enhances the performance of 1400 original equipment, and requires no reprogramming of 1400 programs written consistent with 1400 System Reference Library (SRL) manuals published by IBM.
- 1400 DISK: Support is provided for 1311 Disk Storage Drives and 1301 and 1405 Disk Storages. Some 1316 Disk Packs previously used on 1400 devices can be used on System/360 devices. Since the 1311 disk drives write at a density different from that used on 2311 disk drives, data written on a 1311 cannot be read by a 2311, and vice versa, without reformatting. Disk programming support offers full upward and downward compatibility between the Model 30 and Model 40 Emulator Programs. Information on disk compatibility is given in the Section on "Direct Access Simulation."

Note: Input data is represented in a form known as the 8-bit representation of BCD as shown in Table 15. This representation is referred to throughout this publication as BCDIC-8, and is compatible with previous emulation representations.

MULTIPROGRAMMING CONSIDERATIONS

In a multiprogramming environment the Emulator Programs under DOS must be run as background programs. In order to efficiently utilize this feature, it may be desirable to assign SYSRDR and SYSIPT (the combination known as SYSIN) to a magnetic-tape unit or disk extent. If SYSIN is assigned to a magnetic tape or disk, that device must input all of the control cards that normally are included in the job stream. A standard file-to-file utility program that recognizes a /* card as the end of data can be used to place the job stream on a magnetic tape or disk, where the /* card of the job stream contains a nonblank in card column 4.

If SYSIPT is assigned to a magnetic tape or disk, that device must contain 80-byte unblocked records (key length equals zero, if on disk). Records of greater length cause a channel program check, and the program is aborted due to an I/O error.

The assignment of SYSIN to a magnetic tape or disk for the background program also makes the card reader available to read the control cards and data cards for a foreground program. This has the effect of reducing the number of statements entered by the operator from the console typewriter.

Most 1400 unit-record output (card and printer) can be produced through concurrent peripheral operations by assigning the card punch SYSPCH and/or the printer SYSLST to either a magnetic tape or disk. The manner in which this feature is implemented is described in detail under "General Comments on I/O Simulation" in the "Simulation of IBM 1401/1440/1460 Facilities" section. SYSPCH and SYSLST may be assigned to the same tape unit by assigning SYSOUT to that unit; they must be assigned, however, to different extents when assigned to a disk unit.

A storage protection check occurs during emulator initialization if the DOS supervisor is assembled with a standard allocation to a foreground partition(s) or the operator allocates storage to a foreground partition through the ALLOC command, unless the Emulator Program is assembled with a value given to the "MPGMBLK=nn" parameter. This is because, for the Model 30, 1400 main storage is simulated in the highest main storage address (less 256 on 65K machines) unless it is indicated that there will be a foreground partition(s) there. For the Model 40, 1400 main storage always starts at decimal 16,384 (hexadecimal 4000) and cannot be relocated. The Emulator Programs extend (with regard to addresses) from the end of the DOS supervisor to the

beginning of the foreground partition indicated (or end of main storage, if none). The sum of the areas allocated to the foreground partitions cannot exceed the value specified in the "MPGMBLK=nn" parameter.

MINIMUM REQUIREMENTS

The minimum requirements for the Emulator Programs under DOS are the same as for a 24K Model 30, or a 32K Model 40 Disk Operating System and the 1400 Compatibility Features, except that 1400 disks need not be on the multiplexor channel and 1400 tapes need not be on a single selector channel. The Model 30 1400 I/O Compatibility Features for unit-record equipment are not required by the Model 30 Emulator Program.

The following are the features required for a minimum Model 30 configuration for the Emulator Program under DOS:

- An IBM System/360 Model 30 with a 2030 Processing Unit containing 24,576 (24K) bytes of main storage (the amount is variable and depends on the features of the Model 30 Emulator Program and DOS that are included)
- 1401/1440/1460 Basic Compatibility Feature (#4456)
- Programmed Mode Switch (#5856)
- Decimal Arithmetic Feature (#3237)
- Storage Protection Special Feature (#7520) (for multiprogramming)
- File Scan Feature (#4385) (supported in Move-mode only, but not required)
- I/O Compatibility Features for customer-engineer diagnostics of supported devices (recommended, but not required):

Column Binary (#1990)

1402/1403 (#4463) or 1442/1443 (#4464) Attachment

Console Inquiry Station (#4465)

Disk Storage Drives (#4466)

Magnetic Tapes (#4467 for multiplexor and #4468 for selector channels)

The following are the features required for a minimum Model 40 configuration for the Emulator Program under DOS:

- An IBM System/360 Model 40 with a 2040 Processing Unit containing 32,768 (32K) bytes of main storage
- 1401/1460 Compatibility Feature (#4457)
- 1401/1440/1460 DOS Compatibility Feature (#4460) (see Note 4)
- Decimal Arithmetic Feature (#3237)
- 1311 Disk Compatibility Feature (#9710)
- File Scan Feature (#4385) (supported in Move-mode only, but not required)
- Storage Protection Special Feature (#7520) (for multiprogramming)

The configuration may range from a card-oriented System/360 Model 30 to a maximum configuration of disk, tape, and teleprocessing. One of the purposes of emulation under DOS is to provide complete flexibility of external devices for the user who needs to grow and needs system availability to do so. In addition to the features previously listed the following are specific requirements for a minimum Model 30 or Model 40 machine configuration for the Emulator Programs:

- Standard instruction set (see Note 1)
- One I/O channel (either multiplexor or selector) (see Note 2)
- One card reader (1442, 2501, 2520, or 2540) (see Note 3)
- One card punch (1442, 2520, or 2540) (see Note 3)
- One printer (1403, 1404, or 1443) (see Note 3)
- One 1052 Printer-Keyboard
- 1051 Attachment (#7915) and 1051 Control Unit with CPU Attachment (#3130) for the Model 30
- 1052 Adapter (#7920) for the Model 40
- One 2311 Disk Storage Drive or 2314 Direct Access Storage Facility for DOS system residence
- Whatever systems configuration is required for operation of the user's Disk Operating System

Note 1: System/360 language translators may require extended instruction sets.

Note 2: System/360 telecommunications require a multiplexor channel and at least one selector channel.

Note 3: One 2400-Series Magnetic Tape Unit (7- or 9-track) may be substituted for this device. (If SYSIPT, SYSPCH, and/or SYSLST are assigned to 7-track tape units, the Data Conversion Feature is required).

Note 4: When the 1401/1440/1460 DOS Compatibility Feature (#4460) is installed, the operation of the Model 40 Emulator Program 360C-EU-074 is excluded on the system.

INPUT/OUTPUT DEVICES

1400 programs operating with emulation under DOS can request I/O operations on the following System/360 devices:

- 1442 Card Read Punch
- 2501 Card Reader
- 2520 Card Read Punch
- 2540 Card Read Punch
- 1403 Printer
- 1404 Printer (for continuous-forms and cut-card operations)
- 1443 Printer
- 1052 Printer-Keyboard (for operator communications)
- 2311 Disk Storage Drive
- 2314 Direct Access Storage Facility
- 2400-Series Magnetic Tape Units

Input/output device correspondence between a 1401, 1440, or 1460 system and System/360 Model 30 or Model 40 is listed in Table 1.

ADDITIONAL FEATURES

Additional features supported by the Emulator Programs under DOS are:

- Timer Feature
- Simultaneous Read-While-Write Tape Control (2404 or 2804)
- Any channel configuration up to one multiplexor channel and two selector channels
- Tape Switching Unit (2816)
- Universal Character Set

Table 1. Input/Output Device Correspondence

1401/1440/1460 I/O Device ¹	System/360 I/O Device
IBM 1402 or 1442 Card Read Punch or 1444 Card Punch	IBM 2501 Card Reader or 1442, 2520, or 2540 Card Read Punch
IBM 1403, 1404, or 1443 Printer	IBM 1403, 1404, or 1443 Printer
IBM 729, 7330, or 7335 Magnetic Tape Unit	IBM 2401 or 2402 Magnetic Tape Unit, or 2403, 2404, or 2415 Magnetic Tape Unit and Control
IBM 1407 Console Inquiry Station or 1447 Console	IBM 1052 Printer-Keyboard
IBM 1301 or 1405 Disk Storage or 1311 Disk Storage Drive	IBM 2311 Disk Storage Drive or 2314 Direct Access Storage Facility
¹ 1400 program reading on more than one reader, punching on more than one punch, or printing on more than one printer is not supported.	

Table 2. Input/Output Feature Correspondence

1401/1440/1460 I/O Feature	System/360 I/O Feature
IBM 1402 Punch Feed Read and Control Unit (#5890 and #5895)	IBM 2540 Punch Feed Read (#5890); Punch Feed Read Control (#5895) on the 2821 Control Unit ¹
IBM Column Binary Feature (#1990), or IBM Binary Transfer (#1468) and Bit Test (#1470) Features, or IBM Card Image Features (#1531 and 9035)	IBM Column Binary Feature (#1990), on the 2821 Control Unit if 2540 Card Read Punch, or IBM Card Image Feature (#1531) if 2501 Card Reader or 2520 Card Read Punch, or IBM Card Image Feature (#1532) if 1442 Card Read Punch
IBM 1402 51-Column Interchangeable Read Feed (#4150) and Feed Adapter (#1013)	IBM 2540 51-Column Interchangeable Read Feed (#4151) ²
IBM 1403 Preferred Character Set (#5523) and Adapter (#5524) IBM 1416 Interchangeable Train Cartridge equipped with Preferred Character Set Print chain	IBM 1403 Universal Character Set ³ for Model 2 (#8641) or Model N1 (#8640) with prerequisite Interchangeable Train Cartridge Adapter or Interchangeable Train Cartridge, and appropriate Universal Character Set Adapter for the 2821 Control Unit
IBM Scan Disk (#6396)	IBM File Scan (#4385) installed on the 2841 Storage Control Unit
¹ If stacker selection of punch-feed-read cards is to be simulated, the 2540 Compatibility Attachment (#8065) must be installed on the 2821 Control Unit.	
² When this feature is installed, reading speed is permanently reduced from 1000 cpm to 800 cpm.	
³ With this feature, printing speed is dependent upon the number of characters in the character set and unprintable characters in the print-line (see <u>IBM 2821 Control Unit</u> , Form A24-3312).	

Input/output feature correspondence between a 1401, 1440, or 1460 system and System/360 Model 30 or Model 40 is listed in Table 2.

1401/1440/1460 Basic Compatibility Features (Model 30 and Model 40)

The Emulator Program under DOS in conjunction with the 1401/1440/1460 Basic Compatibility Feature for the Model 30, and the 1401/1440/1460 DOS Compatibility Feature for the Model 40, provides support for all 1401, 1440, and 1460 standard operations and instructions, plus the following special features (for those items followed by an asterisk, refer to Table 2).

SPECIAL FEATURES

Advanced Programming for the 1401
Bit Test
Column Binary*
Expanded Print Edit
51-Column Interchangeable Read Feed*
High-Low-Equal Compare
Multiply-Divide
Print Storage
Additional Print Control
Punch-Feed Read*
Space Suppression
Sense Switches
Scan Disk*
Direct Seek for the 1311
Track-Record for the 1311
Binary Transfer for the 1460*
Indexing and Store Address Register for the 1460

In addition to the preceding features, the 1401/1440/1460 DOS Compatibility Fea-

ture provides support for Processing Overlap on the Model 40. Processing Overlap is not available as such on the Model 30, but overlap is provided by the Emulator Program for tape, disk, and 1400 unit record devices.

EMULATOR/DOS EXCLUSIONS

The following IBM units and features, supported by DOS, are not supported by the Model 30 or Model 40 Emulator Programs under DOS:

- 1445 Printer
- Paper Tape Devices
- 2321 Data Cell Drive
- 1285 and 1287 Optical Readers
- 1259, 1412, and 1419 Magnetic Character Readers
- 7770 and 7772 Audio Response Units
- Selective Tape Listing Features (1403) for continuous paper tapes
- Teleprocessing Devices

Note: The 1259, 1412, and 1419 Magnetic Character Readers require special consideration if utilized while the Emulator Programs under DOS are operating. See the section on "Programming Restrictions and Considerations" for additional details.

PROGRAM GENERATION

PREPARATORY PROCEDURES

GENERAL DESCRIPTION

The Emulator Program under DOS for the Model 30 or Model 40 is distributed as a set of macros to enable the user to specify, through the utilization of macro parameters, the exact characteristics desired in the Emulator Program. In general, these parameters fall into two categories:

- Characteristics of the System/360 and the 1400 being simulated
- Options desired by the user, such as Operator Service Functions

The Emulator Program under DOS may be tailored to fulfill all of the requirements of an installation or may be tailored to the requirements of a particular job. Although only one Emulator Program need be generated for any installation, under certain circumstances more than one generation is desirable. If the storage requirements exceed the available storage, separate generations are required, each specifying only those parameters actually needed for that particular job or application. The storage requirements can be calculated using the information in Appendixes G and H. Each Emulator Program is assembled by the user under a different name and may be executed as required.

If the System/360 has 64K of available storage, any option may be selected without regard to storage requirements except for unusually large tape I/O buffers or when storage is to be reserved for multiprogramming. On a 32K system, a disk-only or tape-only Emulator Program may be generated along with most options. The amount of tape I/O buffer area depends on block size and the number of tape drives to be simulated. For large tape blocks, the maximum number of tape drives that can be simulated may be less than six. The simulation of tape/disk systems in 32K requires careful analysis of storage requirements. Under this condition, it is advisable to list the individual requirements of various programs and perform a "trial" generation or calculate the storage requirements. The two major limiting factors are based on the size of the 1400 system to be simulated and the size of the tape buffer area.

The Model 30 Emulator Program under DOS is composed of 12 macros, one of which is considered to be the mainline that selec-

tively calls the other 11 macros as needed. The Model 40 Emulator Program under DOS is composed of 14 macros, one of which is considered to be the mainline that selectively calls the other 13 macros as needed. These mainline macros are cataloged in the user's Source Statement Library under the names EU30 and EU40. The Model 30 and Model 40 Emulator-Program macros are described in Table 3, which contains a list of the Source Statement Library name, card identification, and the function of each macro.

Before the Emulator Program can be executed, the following must be considered during DOS Supervisor generation:

- The EU parameter in the SUPVR macro instruction must be specified as YES.
- The CPU model designation (MODEL=30 or MODEL=40) must be specified in the CONFIG macro instruction.
- If the Emulator Program operator service functions are to be requested by the external INTERRUPT key, the OC parameter in the FOPT macro instruction must be specified as YES.
- If SYSLST, SYSIPT, or SYSPCH may be assigned to a disk extent, the SYSFIL parameter in the FOPT macro instruction must be specified as a 2311 or 2314.

In addition it should be noted that in a multiprogramming environment (MPS parameter in the SUPVR macro instruction specified as YES), if an assembled Emulator Program is loaded into the background partition of smaller size than required, the Emulator Program will be canceled due to a protection exception.

EMULATOR PROGRAM GENERATION

The Disk Operating System (DOS) contains all the macros necessary for generating a 1401/1440/1460 Emulator Program under DOS. These macros are cataloged in the DOS Source Statement Library.

The assembly of the Emulator Program under DOS tailored to meet the user's specifications is indicated in Figure 1. The sequence of cards is important. The Emulator Program under DOS is a standard assembly language program and requires the standard control cards in addition to those

Table 3. Model 30 and Model 40 Emulator-Program Macros

Name	Card ID (cols. 73-76)	Function
EU30/EU40	A484/A485	Mainline; calls all other macros internally. All user parameters are analyzed in this macro.
EU3ER/EU4ER	E484/E485	Processes 1400 error conditions. Contains the exit for user modifications for nonsupported devices.
EU3RD/EU4RD	R484/R485	Processes 1400 Card-Read instructions.
EU3PH/EU4PH	P484/P485	Processes 1400 Card Punch and Stacker Select instructions.
EU3PT/EU4PT	L484/L485	Processes 1400 printer instructions.
EU3MS/EU4MS	M484/M485	Processes miscellaneous 1400 I/O instructions (Forms Control, Branch on I/O, etc.).
EU3TP/EU4TP	T484/T485	Processes all 1400 magnetic-tape instructions.
EU3DK/EU4DK	D484/D485	Processes 1301, 1311, and 1405 disk instructions.
EU3EJ/EU4EJ	J484/J485	Emulator Program End-of-Job routine.
EU3OS/EU4OS	S484/S485	Emulator Program Operator Service routines.
EU3CG/EU4CG	G484/G485	Emulator Program Catalog-Option routine.
EU3FT/EU4FT	F484/F485	Emulator Program Fetch-Option routine.
EU4IN	I485	Contains the branch table entries and performs the scan for completion of the 1400 Move Characters and Edit (MCE) and Move Characters and Suppress Zeros (MCS) instructions. (Model 40 Emulator Program only.)
DIAG	X485	Provides a mnemonic for coding and assembly ease in programming the 1401/1440/1460 DOS Compatibility Feature. (Model 40 Emulator Program only.)

indicated. An object-module deck, however, must be punched. Therefore, the // OPTION CATAL statement must not be used.

Following the last parameter statement for each Emulator Program assembly, an end statement must be included in the group of cards as follows:

```
euname EU30[EU40] parama,...    x
                    paramy,     x
                    paramz
                    END          ACOMP01
```

These cards should be followed by standard /* and /& cards.

The output from the assembly run contains all of the cards needed to catalog the Emulator Program on the Core-Image Libraries (except ASSGN, DLBL, and EXTENT cards as required to define SYSLNK, SYS001, SYS002, and SYS003) for a DOS assembly, linkage-editing, and cataloging. The deck contains the assembler object module, which must be cataloged into the Core-Image Library, and the proper DOS control cards. The order in which the cards are punched is illustrated in Figure 1. The first 12 cards should be used to catalog the Emulator Program into the Core-Image Library (see Figure 2). It should be noted that // ASSGN cards are not included; they must be provided if required by the user.

```

// JOB      EUJOB1
// OPTION  LIST,DECK,XREF
// EXEC    ASSEMBLY
euname    EU30(EU40) euparam1,...X
-          euparamn
/*          END    ACOMP01
/&

```

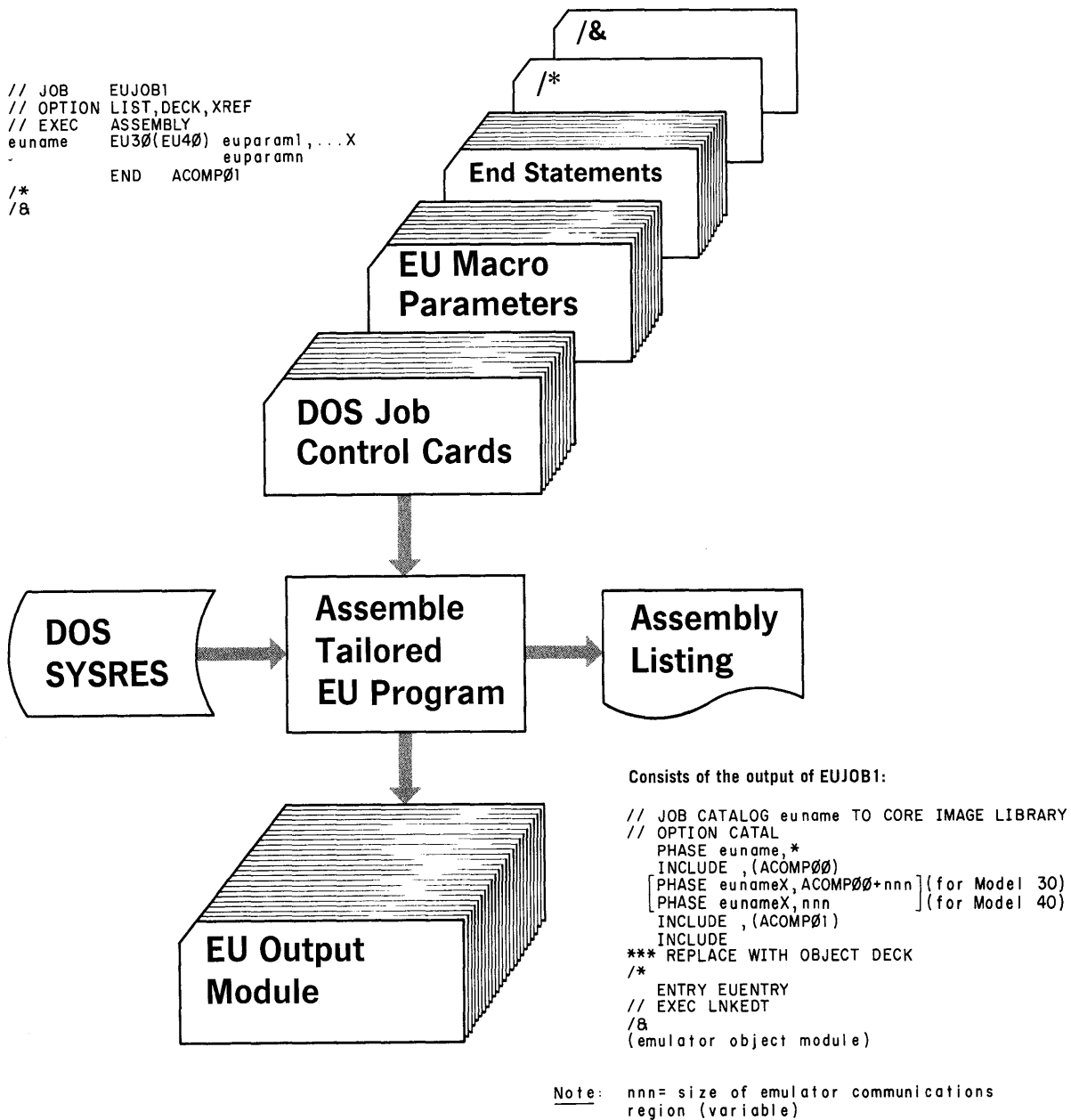


Figure 1. Assembly of User-Tailored Emulator Program Under DOS

PROGRAM GENERATION CONSIDERATIONS

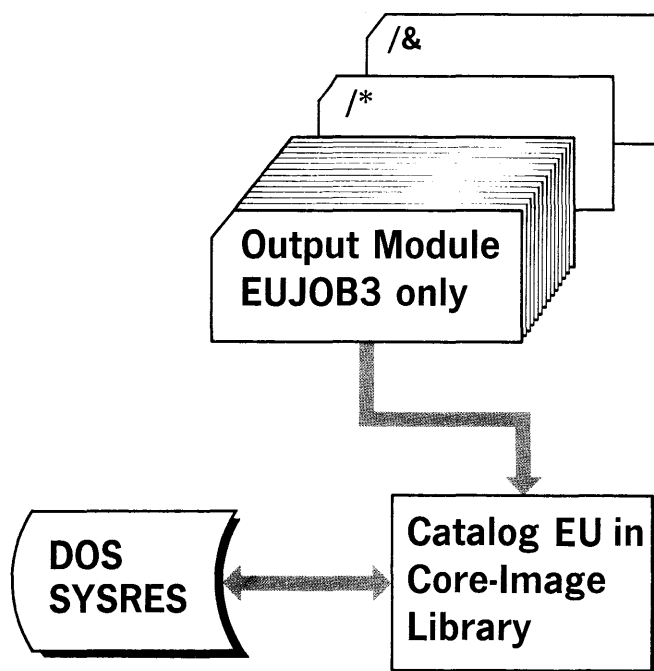
The Model 30 or Model 40 Emulator Program under DOS is assembled and tailored to the user's particular needs by means of macro generation. The macro parameter values used to generate the program must be composed by the user in a manner similar to the way in which a define-the-file (DTF) macro instruction is composed. Continuation cards are allowed in the preparation of these parameters, with each parameter separated by a comma.

The symbolic parameters follow the // EXEC ASSEMBLY card, as shown in Figure 1. The first of these cards must have a program name punched in the label field (starting in column 1) and EU30 or EU40 punched in the operation field:

```

euname EU30
      or
euname EU40

```



```
// JOB CATALOG euname TO CORE IMAGE LIBRARY
// OPTION CATAL
  PHASE euname,*
  INCLUDE ,(ACOMP00)
  PHASE eunameX,ACOMP00+nnn
  INCLUDE ,(ACOMP01)
  INCLUDE
    (emulator object module)
/*
  ENTRY EUENTRY
// EXEC LNKEDT
/&
```

Note: nnn=size of emulator communications region (variable)

Figure 2. Cataloging of an Emulator Program Into the Relocatable and Core-Image Libraries

The "euname" parameter provides the name under which the object module of the user's Emulator Program is cataloged in the Core-Image Library. Therefore, it is the name that appears in the // EXEC card whenever the Emulator Program is executed. The name may consist of one to seven characters. No embedded blanks or special characters may appear in the name, and the first character must be an alphabetic character. An X is appended by the Emulator Program to the name to form the name of a second phase of the Emulator Program, which is then called by the first phase. The parameters may be inserted in any sequence, following the rules for the writing of macro statements of the keyword variety.

DESCRIPTION OF GENERAL PARAMETERS

CATALOG={YES}
{NO}

If this parameter is included, the generated version of the Emulator Program under DOS is capable of producing a System/360 object module from a 1400 object deck. This module can be executed only under the Emulator Program. FETCH=YES need not be included in the same assembly. If the CATALOG parameter is omitted or NO is specified, the System/360 object module cannot be produced from a 1400 object deck.

EOJAADR=nnnnn

This parameter is used to specify the contents of the 1400 A-Storage Address Register (A-STAR) at normal end-of-job (EOJ) halts. If this or the following parameter ("EOJBADR=nnnnn") can be coded with a standard value (for example, 00999), the Emulator Program automatically calls in DOS Job Control upon encountering a 1400 end-of-job halt. It is desirable for the Emulator Program to have some method of determining 1400 EOJ. Valid entries are in the range of 00000 through 15999. The entry is compared to the contents of the 1400 A-STAR each time a 1400 halt is trapped by the Compatibility Feature and before the printing of the 1400 registers. If a match occurs, the Emulator Program automatically goes to its EOJ and issues a DOS EOJ macro that calls DOS Job Control for the next System/360 job that is to be batched in the background partition. (See "EOJBADR=nnnnn".) If this parameter is omitted, the routine to test for A address is not generated.

EOJBADR=nnnnn

This is the same as the preceding parameter ("EOJAADR=nnnnn"), except the value of the B-Storage Address Register (B-STAR) is checked. If this parameter is omitted, the routine to test for B address is not generated.

If only one of these two parameters is included, only that compare is made to satisfy EOJ. If both parameters are included, both compares must be equal to satisfy EOJ. If neither parameter is included, no test for EOJ is made and message EC81I or EC82I is displayed unless the I-STAR option (parameter "hhhhh") in the // 1400 control card is provided. (See "The // 1400 Control Card" in the "Control Cards" section for a description of this parameter.)

ERROPNG={YES}
{NO}

If this parameter is included, the Emulator Program interprets a 1400 operation code of G with a wordmark as a request for a "snapshot" dump of 1400 storage. This invalid op code can be patched by the user into 1400 programs run under test mode. Control is returned to the next sequential instruction in the 1400 program. If this parameter is omitted or NO is specified, an operation code of G with a wordmark is treated as invalid. If PTR1400=1404, this parameter must be omitted or specified as NO.

FETCH={YES}
{NO}

If this parameter is specified, the generated version of the Emulator Program is capable of executing 1400 programs that have been cataloged in the Core-Image Library. 1400 programs so cataloged may be called from the Core-Image Library and executed only by the Emulator Program. (1400 programs cannot be called by Job Control.) CATALOG=YES need not be included in the same version of the Emulator Program that fetches. (See "Cataloging 1400 Programs Into the Core-Image Library" in the "Programming Considerations" section.) The inclusion of this parameter does not preclude the use of a generated Emulator Program from loading a 1400 object program from cards, or tape. If this parameter is omitted or NO is specified, the 1400 programs are not fetched from the Core-Image Library.

HALTS={YES}
{NO}

If this parameter is included with the operand YES, the operator may call for the Sense Switch Operator Service routine in response to a halt message or through the external INTERRUPT key while in Compatibility mode (Dial F must be set at CI for the Model 30). If this parameter is omitted or NO is specified, the routine is not generated.

IOCDATE={ 82
195
BOTH
NO }

The 1400 input/output control system (IOCS) requires a date in the form "yyddd" to be available in main storage during label checking. By specifying this parameter, the Emulator Program moves the date from the DOS communication region to the respective 1400 storage location 82-86, 195-199, or both. The move occurs before programs are loaded from cards or from the Core-

Image Library. Clear Storage cards must be removed from card decks since they clear the IOCDATE that was placed there by the Emulator Program. The bootstrap card, however, should be retained. If this parameter is omitted or NO is specified, the date is not moved.

MPGMBLK={nn}
{0}

This parameter is used to specify the number of 2K (2,048 bytes) blocks of storage to be reserved for multiprogramming (foreground partitions). If MPGMBLK does not equal zero, the Model 30 Emulator Program allocates 1400 program storage "n" 2K blocks below the highest System/360 main storage location specified. The Model 30 Emulator Program allocates storage from the top of memory down, and from the end of the supervisor up, in the following manner:

- (a) Highest storage location available from the "SIZ360=nn" parameter, specified by $1024 * SIZ360$ (minus 256 if $SIZ360=64$).
- (b) Highest 1400 storage location specified by the value of (a) minus $2048 * MPGMBLK$.
- (c) 1400 storage location 0 specified by the value of (b) minus $1000 * SIZ1400$. Therefore, values (a), (b), and (c) allocate storage from the top of storage down at Model 30 Emulator-Program generation time.
- (d) The size of the Model 30 Emulator-Program depends on the parameters specified and is linkage-edited immediately above the System/360 supervisor.
- (e) Tape I/O buffer areas are allocated above the Model 30 Emulator Program (value (d)), and the size of the area is indicated by the "BUFSIZE=nnnnn" parameter.

The Model 40 Emulator Program allocates storage in the following manner:

- (a) 1400 storage location 0 is 16,384.
- (b) The amount of 1400 storage allocated is the value of $1024 * SIZ1400$.
- (c) The total disk and tape buffer size then is calculated from the BUFSIZE, DISKDR, and SECTORS parameters. These buffers are allocated immediately above the Model 40 Emulator Program.
- (d) The size of the Model 40 Emulator Program depends on the parameters

specified and is linkage-edited immediately above 1400 storage.

- (e) The foreground 2 starting location is found by determining the number of 2048-byte blocks of storage required for the Model 40 Emulator Program. The Emulator Program will calculate this for the user and will automatically add any space between the end of the Model 40 Emulator Program and the beginning of the foreground partition to the user's tape buffer pool. The address of the start of the first foreground partition is indicated by a macro note.

If this parameter is omitted, the assumed value for "nn" is zero.

Note: If the Model 40 Emulator Program is to be assembled with MPGBLKB not equal to zero, the DOS supervisor must be assembled with MPS=YES and SP=YES. The DOS supervisor size must be less than 16,384 bytes.

OSADDR={YES}
{NO }

If this parameter is specified, the facility for converting 1400 decimal addresses to their System/360 hexadecimal equivalents is included in the Emulator Programs. This is done to facilitate address-stopping in 1400 programs. If this parameter is omitted or NO is specified, the facility for 1400-address conversion is not generated.

Note: Address conversion for the Model 40 is also provided in tabular form in Appendix F.

OSALTER={YES}
{NO }

If this parameter is specified, the facility for altering the current 1400 instruction address through the console typewriter is included in the Emulator Programs. This is done to allow the operator to perform a 1400-program branch. If this parameter is omitted or NO is specified, the facility for altering the 1400 instruction address is not included.

OSDSPY={YES}
{nn}
{NO }

If this parameter is specified, the facility for displaying 1400 storage on SYSLOG in blocks of 100 bytes (YES) or less ("nn") is included in the Emulator Programs. If this parameter is omitted or NO is specified, the display facility is not included.

OSDUMP={YES}
{NO }

If this parameter is specified, the facility for dumping 1400 storage on the simulated printer device in standard 1400 format, whenever desired by the operator, is included in the Emulator Programs. If this parameter is omitted or NO is specified, the dumping facility is not included. If this parameter is specified, the facility for dumping 1400 simulated storage on SYSLOG is provided through the Operator Service Functions. (See "Available Functions" in the section on "Operator Service Functions".) When specified, 1400 storage is dumped in standard 1400 format. Additionally, a System/360 main storage dump is provided if the test-mode option in the //1400 control card is specified as "S". If the OSDUMP parameter is omitted or NO is specified, the dumping facility is not included. If PTR1400=1404, this parameter must be omitted or specified as NO.

OSENTER={YES}
{NO }

If this parameter is specified, the facility for altering 1400 storage through the console typewriter is included in the Emulator Programs. If this parameter is omitted or NO is specified, the alteration facility is not included.

OSINQRY={1400}
{YES}
{NO }

If this parameter is specified with 1400, the facility for simulating the setting of the 1400 Q latch is included in the Emulator Programs. Also, support for 1400 Read and Write Console Printer instructions is included. If this parameter is specified with YES, the above facilities and the ability to execute a System/360 native-language inquiry program are included in the Emulator Programs. If this parameter is omitted or NO is specified, none of the above facilities are included. However, if the 1400 program includes Read Console Printer instructions, message EC97I is issued, and the operator service functions may be used to obtain read-to-console messages. (See message EC97I in the section on "Console Messages.")

SEND={0}
{nnnnn }

If specified, this parameter will force the assembler to assign Emulator Program storage addresses identical to those at object time. Thus, any System/360 storage dump of the Emulator Program can be directly related to the Emulator-Program listing. The value to be used is the decimal value

specified in the SEND macro instruction when the DOS supervisor was generated. The default value is zero.

SIZ1400={nn}
{16}

This parameter is used to specify the storage size of the 1400 system to be simulated. Allowable values for "nn" are 2, 4, 6, 8, 10, 12, 14, and 16. If this parameter is omitted, the assumed value for "nn" is 16.

Note: 1400 programs that require more storage than has been specified for the SIZ1400 parameter may not execute properly.

SIZ360={nnn}
{64}

This parameter is used to specify the storage size of the user's System/360. Allowable values for "nnn" on the Model 30 are 24, 32, and 64. Allowable values for "nnn" on the Model 40 are 32, 64, 128, and 256. If this parameter is omitted, the assumed value for "nnn" is 64.

SYSIO={ipl}
{000}

This parameter must be specified if the user wishes to support device independence for 1400 unit-record devices. "i", "p", and "l", represent SYSIPT, SYSPCH, and SYSLST, respectively, and each may have a value of 0 through 3. The meanings of the values are:

- 0 - Associated device may be assigned only to unit record.
- 1 - Associated device may alternately be assigned to a unit-record device or a magnetic-tape drive (9-track or 7-track with the Data Conversion Feature for SYSLST).
- 2 - Associated device may alternately be assigned to a unit-record device, a magnetic-tape drive, a 2311, or 2314 disk drive.
- 3 - Associated device may alternately be assigned to a unit-record device, a 2311, or 2314 disk drive.

If this parameter is omitted, the assumed value for "ipl" is 000.

Note: If "i", "p", or "l" is specified as a 2 or 3, a 2311 or 2314 disk drive must be specified in the SYSFIL parameter of the FOPT macro during DOS Supervisor generation.

SYSROPT={YES}
{NO}

This parameter is used to specify whether or not the user wants the Emulator Program to change from card input on SYSRDR to tape or disk input from SYSIPT during the execution of a 1400 program. If specified as YES, the Emulator job control cards are read on SYSRDR, and then, the 1400 program, data, and read operation control cards are read on SYSRDR until a // IP card is encountered. The // IP control card transfers card read simulation to SYSIPT. If this parameter is omitted or NO is specified, all Emulator job control cards, the 1400 program, data, and read operation control cards are read on SYSIPT which may be specified as either card reader, disk or tape.

TIMER={YES}
{NO}

This parameter specifies the availability of the interval timer to log the time of day on beginning and ending messages. Emulator-Program use of the timer in this manner does not prevent a foreground program from using the timer for interval interrupts. If this parameter is omitted or NO is specified, the timer is not used.

USRPROG={YES}
{NO}

This parameter is used to specify that the user wishes to insert a user-written routine to handle operation codes not supported by the Emulator Program. If this parameter is omitted or NO is specified, the entry to the user-written routine is not generated.

DESCRIPTION OF CARD READER AND PUNCH PARAMETERS

COLBINP={YES}
{NO}

This parameter is used to specify whether or not the user wants column-binary support for the card punch. If COLBINP=YES is specified, support for Punch-Column-Binary or Card Image instructions is generated. If COLBINP=NO is specified or if this parameter is omitted, any such instructions are treated as invalid op codes.

COLBINR={YES}
{NO}

This parameter is used to specify whether or not the user wants column-binary support for the card reader. If COLBINR=YES is specified, support for Read-Column-Binary

or Card Image instructions is generated. If COLBINR=NO is specified or if this parameter is omitted, any such instructions are treated as invalid op codes.

COL51={YES}
{NO}

This parameter is used to specify whether or not the user wants 51-Column Interchangeable-Read-Feed feature support for the 1402/2540 card reader. If COL51=YES is specified, support for reading 51-column cards is generated. If COL51=NO is specified or if this parameter is omitted, the 51-Column Interchangeable-Read-Feed feature is not supported. This parameter pertains to the 1402/2540 card reader only.

PCH1400={1442}
{1444}
{1402}

This parameter is used to specify the 1400 punch to be simulated. If this parameter is omitted, it is assumed that the 1400 punch to be simulated is a 1402.

PCH360={1442}
{2520}
{2540}

This parameter is used to specify the System/360 punch. If this parameter is omitted, it is assumed that the System/360 punch is a 2540.

PFR={YES}
{COM}
{NO}

This parameter is used to specify whether or not the user wants his Emulator Program to use the Punch-Feed-Read (PFR) feature. If PFR=YES is specified, the Emulator Program provides support for 1402 Punch and Punch-Feed-Read (PFR) instructions, or 1442 read, stacker select, and punch operations utilizing the Punch-Feed-Read feature of the 2540. When PFR=COM is specified, 1402 simulation of punch-feed-read and stacker select operations are supported also. If the 2540 Compatibility Attachment (#8065) is not installed on the 2821 Control Unit, PFR=YES should be specified. If PFR=NO is specified or if this parameter is omitted, any PFR instructions are treated as invalid operation codes. If PFR is used, separate routines for PFR and normal punching are generated so that the normal punch overlap is not lost if the 1400 program does not require any PFR instruction emulation.

PUNCHSS={YES}
{NO}

This parameter specifies whether or not the user wants his Emulator Program to be able

to simulate 1402 or 1444 punch stacker selection. (1442 punch stacker selection is supported by READRSS.) If coded as NO or if omitted, all Punch Stacker Select commands are treated as No-Ops, or as unconditional branches if stacker selection and branch. If coded YES, the Emulator Programs have the ability to simulate punch stacker selection automatically for the 1444 but not automatically for the 1402. A parameter ("d") must be inserted in the // 1400 control card (see "The // 1400 Control Card" in the "Control Cards" section) for each 1401/1460 program in which 1402 punch stacker selection is to be simulated. Punch stacker selection is handled in this manner for 1402 simulation because, if it is to be simulated but the 1401/1460 program does not, in fact, issue Stacker Select instructions, all punch overlap is lost. Overlap is not affected for the 1444 because the Stacker Select instruction precedes the Punch instruction.

READRSS={YES}
{NO}

This parameter indicates whether or not the user wishes to support reader stacker selection or all 1442 stacker selection. If coded NO or omitted, all Reader-Stacker, or all 1442-Stacker instructions are treated as No-Ops or unconditional branches. If coded YES, the generated version of the Emulator Program has the ability to simulate 1402 reader, or 1442 reader punch stacker selection, but cannot automatically do so. A parameter ("c") must be included in the 1400 control card (see "The // 1400 Control Card" in the "Control Cards" section) for each 1400 control card for each 1400 program in which reader stacker selection is to be simulated. Also, a // LC control card should be included. (See item 7 in the section on "Considerations.") This parameter is not recommended if the System/360 reader is a 2540 or 2520, since simulated stacker selection reduces card read speed, and hence reduces throughput.

RDR1400={1442}
{1402}

This parameter is used to specify the 1400 reader to be simulated. If this parameter is omitted, it is assumed that the 1400 reader is a 1402.

RDR360={1442}
{2501}
{2520}
{2540}

This parameter is used to specify the System/360 reader. If this parameter is omitted, it is assumed that the System/360 reader is a 2540.

SSQUANT={ ONE }
 { MANY }

This parameter applies only when RDR360=2540 is specified and the user wishes to support reader stacker selection (READRSS=YES). Normally, the Emulator Programs handle several Stacker Select commands following a Read command. Only the last Stacker Select command, however, is effective. No card movement occurs until the next card is encountered. This method is inefficient for users who have only one Stacker Select command following the Card Read.

If the value ONE is specified, the Emulator-Program routine initiates a card feed when it encounters the first Stacker Select command. Subsequent Stacker Select commands are ignored. If the value MANY is specified, or if the parameter is omitted, normal handling of Stacker Select commands is generated.

This parameter is ignored if READRSS=YES is not specified. If READRSS=YES is not specified, or if it is specified and the SSQUANT parameter is omitted, the absence of a Stacker Select command causes the Emulator Program to wait until the next 1400 Read is encountered.

Note: If reader stacker selection is required, maximum throughput can only occur when a Stacker Select command follows most or all Read Card commands and SSQUANT=ONE is specified.

DESCRIPTION OF TAPE PARAMETERS

BLKSIZu={ nnnn }
 { 0000 }

This parameter is used to specify the maximum block length plus one that is normally read or written in Move mode on 1400 tape drive "u" ("u" is 1 through 6). "nnnn" is the size of an area (maximum block length plus one) of System/360 main storage set aside for use as a tape buffer associated with a given drive. If this parameter is omitted for a given drive number, the assumed value is zero.

The value given by this parameter may be changed at execution time through the use of a // TAPE control card. Normally, the user should include as many "BLKSIZu=nnnn" parameters as he has 1400 drives to be simulated, although the user with abundant main storage may wish to include a "BLKSIZu=nnnn" for each drive that is accessed by 1400 programs. Load-mode operations do not depend on "BLKSIZu=nnnn" parameters. (See "BUFSIZE=nnnn".)

BUFSIZE={ nnnnn }
 { 00000 }

This parameter is used to specify the total main storage to be set aside by the Model 30 or Model 40 Emulator Program for use as tape buffers for Move-mode operations. This amount should not be less than the sum of the "BLKSIZu=nnnn" values, and may not be increased at object time. If this parameter is omitted, the assumed value is zero. The area defined by this parameter may be considered to be a pool of buffers that is divided among the 1400 tapes on line in a given job according to (1) the values given in the "BLKSIZu=nnnn" parameters or (2) the revised values given by a // TAPE control card(s) at object time. Because Load-mode operations must be assumed to include the reading and writing of very large (checkpoint) blocks, each Load-mode operation has access to the entire area defined by "BUFSIZE=nnnn". The user should be aware that 16K 1400 checkpoints require a buffer size in excess of 16,000 bytes since each wordmark in storage generates a word separator character in addition to the character associated with the wordmark when written out on tape.

OSTAPE={ YES }
 { NO }

If this parameter is specified, the facility for dynamically changing and/or displaying 1400 magnetic-tape drive assignments through the console typewriter is included in the Emulator Programs. If this parameter is omitted or NO is specified, the facility for changing tape-drive assignments is not included.

TAPEDR={ n }
 { 0 }

This parameter is used to specify the number of physical tape units that the user has on his 1400, where "n" is a value from 1 to 6. If this parameter is omitted, the assumed value for "n" is 0.

TAPEMOD=MXEDPAR

This parameter must be included if the user's 1400 program requires the capability to read and/or write both BCD and binary records (mixed-parity records) on either a 7- or 9-track tape. This parameter may also be specified to read or write either even-or odd-parity records if it is desired to process tape errors in the 1400 program. (See parameter "y" in the // TAPE control card.) However, when this parameter is specified, tape reading on an applicable drive is not overlapped. If this parameter is omitted, the assumed mode for 7-track tapes is translator on and converter off, and the density is as specified on the

DOS // ASSGN control card; for 9-track tapes even parity is assumed.

TAPERRS= (LST
LOG
LSTCHAR
LOGCHAR
NO)

1400 hardware permits the reading of tape error blocks by means of an operator-initiated diagnostic read. The block of tape may then be scanned for out-of-parity characters, and the operator has the choice of correcting the characters and allowing the 1400 to process the block or of bypassing the error block. No direct equivalent to the diagnostic read exists in System/360 hardware, but the Emulator Program is able to approximately simulate the feature when a data-check condition is logged by DOS. The meanings of the values are:

LST - The error block is printed on the device simulating the 1400 printer in EBCDIC after the block has been translated for unprintable characters and may then be printed in hexadecimal.

LOG - Same as LST, except all printing occurs on SYSLOG. This is advisable if SYSLST is to be assigned to a magnetic device.

LSTCHAR - An EBCDIC-only printout of the error block on SYSLST, with asterisks replacing unprintable characters.

LOGCHAR - An EBCDIC-only printout of the error block on SYSLOG, with asterisks replacing unprintable characters.

Note: If PTR360=1404 is specified, LST and LSTCHAR facilities are not included.

After printing the error block, the operator is given the choice of allowing the 1400 to process the block or bypass the block. If the parameter is omitted or NO is specified, the only option available to the operator in the event of a tape data check is to ignore the data and bypass the block, or to cancel the job. No printout of the block in error occurs.

TAPEu=SYSnnn

This parameter is used to assign a DOS programmer logical unit (SYS000 - SYS221) to a 1400 tape unit, where "u" is the 1400 tape unit assignment (a number from 1 to 6). Assignments can be made for each of the six 1400 tape unit assignments. The same tape unit cannot be assigned to more than one programmer logical unit; however,

several tape units can be assigned to the same programmer logical unit, but only during Emulator Program generation. The assignments may be changed during program execution if OSTAPE=YES is specified. The default values for unassigned values of "u" are:

"u"	Programmer Logical Unit
1	SYS011
2	SYS012
3	SYS013
4	SYS014
5	SYS015
6	SYS016

TAPLDM= (YES
NO)

This parameter must be included if tape Load-mode operations are to be simulated. If this parameter is omitted or NO is specified, tape Load-mode operations are not simulated. It should be noted that 1400 IOCS opens tape operations in the Load mode even though 1400 IOCS Move mode is specified.

DESCRIPTION OF DISK PARAMETERS

DISKDR= (n
130n
1405
0)

This parameter is used to specify the number and type of 1400 direct-access storage devices (DASDs) to be simulated on 2311 or 2314. To simulate 1311 drives only, the acceptable values for "n" are 1 through 5, and indicate the number of 1311 drives to be simulated. To simulate one module of a 1301 and also "n" 1311 drives, the correct value is "130n". To simulate one module of a 1301, the correct value for "130n" is 1300. To simulate a 1405, the value should be 1405. The following are given as examples:

DISKDR=5 All five 1311 drives to be simulated

DISKDR=1303 One 1301 module and three 1311 drives to be simulated (Drives 0, 2, and 4)

Note: When less than five 1311 drives are specified, the low-numbered 1400 drives are assumed.

DISKDR=1300 One 1301 module to be simulated (no 1311)

DISKDR=1405 1405 only to be simulated

Note: 1405 and 1301/1311 disk drives are mutually exclusive.

If this parameter is omitted, the default value for the parameter is 0 and indicates that no disks are to be simulated.

DISKTYP={2314}
{2311}

This parameter is used to specify the type of System/360 device that is to simulate the 1400 disk unit. It also applies to SYSIPT, SYSPCH, and SYSLST when they are assigned to disk. If this parameter is omitted, the assumed value is 2311.

DISKu=SYSnnn

This parameter is used to assign a DOS programmer logical units (SYS000 - SYS221) to 1311 Disk Storage Drives, or to a 1405 Disk Storage. The proper values for "u" are 1 to 5 for 1311 Disk Storage Drives, 1 and 2 for Model 1 1405 Disk Storages, and 1 to 4 for Model 2 1405 Disk Storages. The meaning of each value of "u" is as follows:

"u"	1311	1405
1	Drive 0	Drive 0 (first 25,000 records for Models 1 & 2)
2	Drive 2	Drive 2 (second 25,000 records for Models 1 & 2)
3	Drive 4	Drive 4 (third 25,000 records for Model 2 only)
4	Drive 6	Drive 6 (fourth 25,000 records for Model 2 only)
5	Drive 8	-----

The assignments may be changed during program execution time if OSDISK=YES is specified. The default values for unassigned values of "u" are as follows:

"u"	Programmer Logical Unit
1	SYS001
2	SYS002
3	SYS003
4	SYS004
5	SYS005

DVOL={YES}
{NO}

This parameter, when specified as YES, provides the facility for verifying the volume serial number of disk packs accessed by the Emulator Program. Verification is performed for each disk pack specified on a // DVOL control card or initiated by the operator using the operator service functions. Volume serial number verification is recommended to avoid the possibility of the 1400 program accessing the wrong disk pack in the DOS multiprogramming environment. If this parameter is omitted, or NO is specified, verification is not performed.

D1301u=SYSnnn

This parameter is used to assign DOS programmer logical units (SYS000 - SYS221) to a 1301 Disk Storage. The proper values for "u" are 1 to 5 for emulation on a 2311, and 1 to 3 for emulation on a 2314. These assignments are required only when DISKDR=130n is specified. When simulating a 1301 on 2311s, the default values for "u" are:

"u"	1301 Sector Address	Programmer Logical Unit
1	000000-039999	SYS001
2	040000-079999	SYS002
3	080000-119999	SYS003
4	120000-159999	SYS004
5	160000-199999	SYS005

When simulating a 1301 on a 2314, the default values for "u" are:

"u"	1301 Sector Address	Programmer Logical Unit
1	000000-079999	SYS001
2	080000-159999	SYS002
3	160000-199999	SYS003

OSDISK={YES}
{NO}

If this parameter is specified, the facility for changing 1400 disk-drive assignments in mid-program through the console typewriter is included in the Emulator Programs. If this parameter is omitted or NO is specified, the facility for changing disk-drive assignments is not included.

SCAN={YES}
{NO}

This parameter is used to specify that 1311 Scan Disk instructions are issued in the 1400 programs. If this parameter is omitted or NO is specified, 1311 Scan Disk instructions are not supported.

SCAN360={YES}
{NO}

If the user has the File Scan Feature, this parameter is used in conjunction with the SCAN=YES parameter to implement the 1400 Scan Disk Feature on System/360 direct-access storage devices. If SCAN360=NO is specified or if this parameter is omitted, the Emulator Program performs the Scan Disk function.

SECTORS={nnn}
{020}

This parameter is used to determine the disk I/O buffer size and dictates the simulation technique to be employed. Valid entries of "nnn" range in value from 001 through 020 for the Model 30 Emulator

Program and 001 through 100 for the Model 40 Emulator Program. This value indicates the maximum number of sectors that can be read or written in one physical I/O operation. Program requests for disk I/O exceeding the number of sectors specified in this parameter cause two or more physical I/O operations to be executed. If this parameter is omitted, the assumed value for "nnn" is 020, which should be used, storage permitting. The only reason for specifying less than 020 is to conserve main storage. If TRACKOP=YES or OSINQRY=YES is specified, the assumed value 020 should be specified.

TRACKOP={YES}
{NO}

This parameter must be specified if track operations on 1311, 1301, or 1405 are to be simulated. If this parameter is included, the "SECTORS=nnn" parameter, if included, should be given a value of 020. If this parameter is omitted or NO is specified, track operations are not simulated.

VERIFY={YES}
{NO}

If this parameter is included, disk records written by the Emulator Programs are verified. Verification is accomplished in the standard System/360 manner (cyclic redundancy check). If this parameter is omitted or NO is specified, the 1400 Write Disk Check command is treated as a No-Op, except the simulated Write Disk Check Interlock switch is released.

DESCRIPTION OF PRINTER PARAMETERS

CARRCTL={YES}
{NO}

This parameter is used to specify whether or not the user wants to support the carriage-control tape pointer option. If CARRCTL=YES is specified, an image of the printer carriage-control tape is retained in main storage and a pointer is used to indicate the position of the carriage. Use of this parameter: (1) eliminates the need for moving the channel-9 or channel-12 punch up one line, and (2) allows complete simulation of variable-line and preprinted-form printing when SYSLSST is assigned to tape or disk. If CARRCTL=NO is specified or if this parameter is omitted, the program uses the DOS "LINECT=nn" method to control the printer spacing when SYSLSST is assigned to tape or disk.

EDITINV={YES}
{NO}

This parameter is used only with Model 40 Emulator Program, and provides support for Inverted Print Edit. If required, the user specifies this parameter as EDITINV=YES. Inverted Print Edit is primarily used in countries outside the U.S.A., such as in France where 1000 francs, 5 centimes is represented as 1.000,05. The default for this parameter is NO.

PTRASGN={SYSnnn}
{SYSLST}

This parameter is used to assign the System/360 printer to a specific programmer logical unit (SYS000 - SYS221). This parameter must be used if PTR360=1404 is specified. It also may be used when job control statements directed to SYSLST are not desired on the printer, such as on preprinted forms. PTRASGN=SYSnnn must identify a printer and not a magnetic device. The default for this parameter is SYSLST.

PTRLNG={nnn}
{132}

This parameter is used to specify the length of the print line on the 1400, where "nnn" is 100, 120, or 132 for the 1403, 120 or 144 for the 1443, or 132 for the 1404. PTRLNG must not be greater than the number of print positions on the System/360 printer. Also, when PTRLNG=100 is specified, the actual line-length assignment on the System/360 device is 120 characters (padded by blanks). If this parameter is omitted, it is assumed that the print line is 132 characters long.

PTR1400={1443}
{1404}
{1403}

This parameter is used to specify the 1400 printer to be simulated. If this parameter is omitted, it is assumed that the 1400 printer is a 1403. 1404 should be specified only if cut-card operations are to be simulated; if continuous forms only are printed on the System/360, 1403 should be specified. If 1404 is specified, a 1404 must be installed on the System/360, and the OSDUMP and ERROPNG parameters must be omitted or specified as NO.

Note: If a 1440 is being emulated, this parameter must be coded PTR1400=1443. This is so that printing can occur from any location in 1400 storage and be terminated by a groupmark with wordmark.

PTR360={1443}
 {1404}
 {1403}

This parameter is used to specify the System/360 printer. If this parameter is omitted, it is assumed that the System/360 printer is a 1403.

MACRO NOTE MESSAGES

The following messages could be issued during Model 30 or Model 40 Emulator-Program system generation and are self-explanatory:

BLKSIZu PARAMETER INCORRECTLY SPECIFIED
BUFSIZE PARAMETER INCORRECTLY SPECIFIED
BUFSIZE TOO SMALL FOR STANDARD BLOCKSIZES,
 BUFSIZE ASSUMED AS SUM OF BLOCKSIZES
CARRCTL NOT SUPPORTED IF PTR1400 IS A 1404
CARRCTL PARAMETER INCORRECTLY SPECIFIED
CATALOG PARAMETER INCORRECTLY SPECIFIED
COLBINP PARAMETER INCORRECTLY SPECIFIED
COLBINR PARAMETER INCORRECTLY SPECIFIED
COL51 PARAMETER INCORRECTLY SPECIFIED
DISKDR PARAMETER INCORRECTLY SPECIFIED
DISKTYP PARAMETER INCORRECTLY SPECIFIED
DISKu PARAMETER INCORRECTLY SPECIFIED
DVOL PARAMETER INCORRECTLY SPECIFIED
D1301u PARAMETER INCORRECTLY SPECIFIED
EOJAADR PARAMETER INCORRECTLY SPECIFIED
EOJBADR PARAMETER INCORRECTLY SPECIFIED
ERROPNG PARAMETER INCORRECTLY SPECIFIED
FETCH PARAMETER INCORRECTLY SPECIFIED
HALTS PARAMETER INCORRECTLY SPECIFIED
IOCDATE PARAMETER INCORRECTLY SPECIFIED
MPGMBLK PARAMETER INCORRECTLY SPECIFIED
OSADDR PARAMETER INCORRECTLY SPECIFIED
OSALTER PARAMETER INCORRECTLY SPECIFIED
OSDISK PARAMETER INCORRECTLY SPECIFIED
OSDSPLY PARAMETER INCORRECTLY SPECIFIED
OSDSPLY SPECIFIED GREATER THAN 100, 100
 ASSUMED

OSDUMP PARAMETER INCORRECTLY SPECIFIED
OSENTER PARAMETER INCORRECTLY SPECIFIED
OSINQRY PARAMETER INCORRECTLY SPECIFIED
OSTAPE PARAMETER INCORRECTLY SPECIFIED
PCH1400 AND PTR1400 PARAMETERS INCORRECTLY
 SPECIFIED
PCH1400 PARAMETER INCORRECTLY SPECIFIED
PCH360 PARAMETER INCORRECTLY SPECIFIED
PFR PARAMETER INCORRECTLY SPECIFIED
PROGRAM NAME INCORRECTLY SPECIFIED
PTRASGN PARAMETER INCORRECTLY SPECIFIED
PTRLNG PARAMETER INCORRECTLY SPECIFIED
PTR1400 PARAMETER INCORRECTLY SPECIFIED
PTR360 PARAMETER INCORRECTLY SPECIFIED
PUNCHSS PARAMETER INCORRECTLY SPECIFIED
RDR1400 PARAMETER INCORRECTLY SPECIFIED
RDR360 MUST BE 2540 IF COL51=YES
RDR360 PARAMETER INCORRECTLY SPECIFIED
READRSS PARAMETER INCORRECTLY SPECIFIED
SCAN PARAMETER INCORRECTLY SPECIFIED
SCAN360 PARAMETER INCORRECTLY SPECIFIED
SECTORS PARAMETER INCORRECTLY SPECIFIED
SEND PARAMETER INCORRECTLY SPECIFIED
SIZ1400 PARAMETER INCORRECTLY SPECIFIED
SIZ360 PARAMETER INCORRECTLY SPECIFIED
SSQUANT PARAMETER INCORRECTLY SPECIFIED
SYSIO PARAMETER INCORRECTLY SPECIFIED
SYSROPT PARAMETER INCORRECTLY SPECIFIED
TAPE PARAMETERS INCORRECTLY SPECIFIED
TAPEDR PARAMETER INCORRECTLY SPECIFIED
TAPEMOD PARAMETER INCORRECTLY SPECIFIED
TAPERRS DISPLAY NOT SUPPORTED IF PTR1400 EQ
 1404
TAPERRS PARAMETER INCORRECTLY SPECIFIED
TAPE1 PARAMETER INCORRECTLY SPECIFIED
TAPE2 PARAMETER INCORRECTLY SPECIFIED
TAPE3 PARAMETER INCORRECTLY SPECIFIED
TAPE4 PARAMETER INCORRECTLY SPECIFIED
TAPE5 PARAMETER INCORRECTLY SPECIFIED
TAPE6 PARAMETER INCORRECTLY SPECIFIED
TAPLDMD PARAMETER INCORRECTLY SPECIFIED
TRACKOP PARAMETER INCORRECTLY SPECIFIED
TIMER PARAMETER INCORRECTLY SPECIFIED
USRPROG PARAMETER INCORRECTLY SPECIFIED
VERIFY PARAMETER INCORRECTLY SPECIFIED

STORAGE LAYOUT

The Emulator Program under DOS for the Model 30 is designed to reside in main storage immediately above the Disk Operating System (DOS) supervisor. The Emulator Program consists of an initialization phase and a main phase. The initialization phase initializes the interphase communication region, and remains in main storage only until the first Programmed Mode Switch (PMS) supervisor call (SVC). It then fetches the main phase, which overlays all but the interphase communication region. The main phase is made up of individual modules that simulate the various 1400 processes. The System/360 tape and disk buffer area begins immediately after the main phase and may extend to the beginning of the 1400 simulated storage area.

Storage allocation for a Model 30 Emulator Program with 4K of 1400 storage is illustrated in Figure 3. (The algorithm for estimating the total storage requirement for a Model 30 Emulator Program, as a function of the parameters specified at generation time, is presented in Appendix G.)

The Emulator Program under DOS for the Model 40 is designed to reside in main storage immediately above 1400 simulated storage. 1400 simulated storage always starts at hexadecimal 4000. The Emulator Program consists of an initialization phase and a main phase. The initialization phase is loaded immediately above the DOS super-

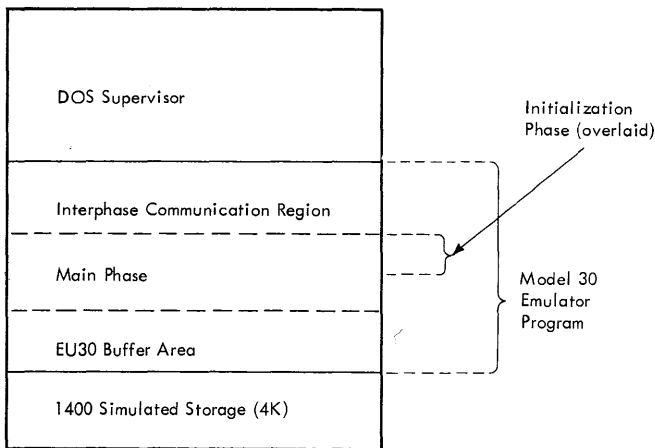


Figure 3. Typical Storage Map of Model 30 Emulator Program With 4K of 1400 Storage

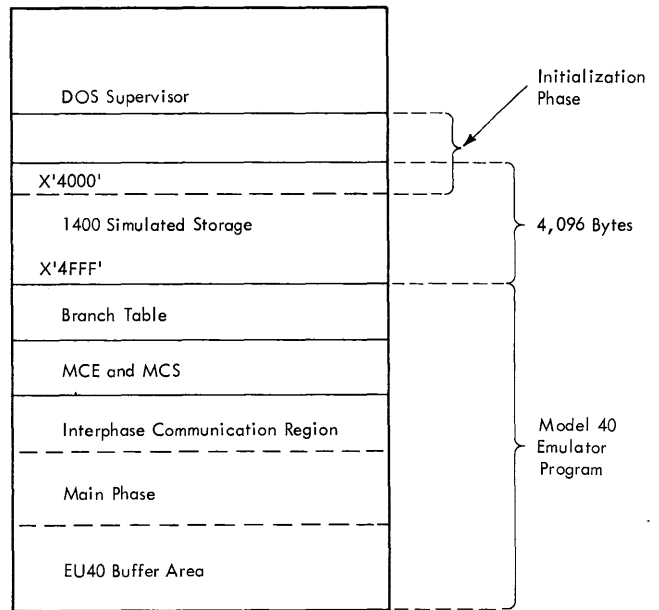


Figure 4. Typical Storage Map of Model 40 Emulator Program With 4K of 1400 Storage

visor area, possibly extending into the 1400 simulated storage area. The initialization phase fetches the main phase which copies the branch table and the interphase communication region from the initialization phase into the storage locations above 1400 simulated storage. The main phase, which is made up of individual modules that simulate the various 1400 processes, then clears 1400 simulated storage. The System/360 disk and tape buffer areas begin immediately after the main phase.

Storage allocation for a Model 40 Emulator Program with 4K of 1400 storage is illustrated in Figure 4. (The algorithm for estimating the total storage requirement for a Model 40 Emulator Program, as a function of the parameters specified at generation time, is presented in Appendix H.)

REGISTER USAGE

The utilization of the general purpose registers by the Model 30 Emulator Program is illustrated in Table 4. Usage for the Model 40 is shown in Table 5. All general purpose registers may be used by user routines if registers 0 through 14 are saved and restored.

Table 4. Use of Registers by Model 30 Emulator Program

Register	Use by Model 30 Emulator Program
0 and 1	Temporary computations.
2, 3, 4, 11, & 12	Base registers.
5	Temporary computations.
6	Holds address of 1400 instruction that caused the program-mode switch when the Emulator Program branched to a simulation routine.
7, 8, & 10	Used within individual routines.
9	Holds 1400 offset address throughout execution.
13	Holds address of Emulator Communications Region.
14 & 15	Used for Branch and Link.

Table 5. Use of Registers by Model 40 Emulator Program

Register	Use by Model 40 Emulator Program
0	1400 Instruction Address Register.
1	1400 A-Address and B-Address Registers.
2, 3, 4, & 10	Base registers.
4	Used for Edit Get/Put Diagnose instructions.
5 & 6	Temporary computations.
7	Used by Compatibility Feature to store sense-switch settings.
8, 9 & 11	Used by Compatibility Feature.
12 & 13	Temporary computations.
14 & 15	Subroutine linkage.

PROGRAMMING RESTRICTIONS AND CONSIDERATIONS

RESTRICTIONS

Before an installation utilizes the Model 30 or Model 40 Emulator Program under DOS, the user must consider the following programming restrictions:

1. Time-dependent programs may not yield results identical to those obtained on a 1400 system.
2. The Model 30 and Model 40 Emulator Programs do not check for an effective address greater than the main storage capacity of the 1400 system. The Model 40 hardware always assumes a 16K 1400 main storage, except for 1400 Clear Storage, Set Wordmark, and Clear Wordmark instructions. Therefore, for the Model 40 Emulator and for a 16K 1400 memory simulated on a Model 30 Emulator, addresses between 0 and 15,999 are valid; addresses greater than 15,999 cause a wraparound.
3. Simulated 1400 locations 0000 and 0100 are not used by the Model 30 and Model 40 Emulator Programs for timing control of read and punch operations as they are on a 1400 system. The contents of these locations are undisturbed by the Model 30 and Model 40 Emulator Programs.
4. Programs cataloged under the Model 30 Emulator Program may not be executed on the Model 40 Emulator Program, and vice versa.
5. 1050 control codes are not supported.
6. The Selective Tape Listing Feature is not emulated for printers.
7. Reassignment of SYSIO to magnetic devices restricts I/O operations. (See Item 10 under "Considerations.")
8. Stacker selection to the RP3 pocket is not supported when SYSPCH is assigned to tape or disk.
9. Catastrophic 1400 processing errors can result in System/360 program checks, which may occur in lieu of 1400 "process errors."
10. When a Divide instruction is executed by the Model 40 Emulator Program, high-order blanks in the dividend field are converted to zeros.
11. The cataloging of overlay programs on the Model 40 Emulator Program is restricted because of the non-contiguous layout of simulated 1400 storage.

12. Read release operations on the card reader are not supported.
13. When the System/360 punch unit is not a 1442, the 1442 Punch-Column-Skip instruction cannot be used in conjunction with the Card-Image-Punch instruction for the same card, nor can both BCD and Card Image data be punched into the same card.
14. Multiple readers, punches, or printers are not supported (such as the second 1442 on the 1440), nor is concurrent punching on both a 1442 and 1444 supported.
15. Stacker select operations are limited by the System/360 card devices. (See Table 8, Note 5.)
16. Since the 2540 has an additional pre-stacker station on the read side, operations involving merging into the RP3 pocket of punched and read cards may not be consistent with the original 1400 program.
17. While simulating the 1442 on the 2540, the Punch-Feed-Read Feature will not support card image reading or punching, or the catalog facilities.
18. Load-mode, file-scan operations using System/360 File Scan Feature are not supported. Simulation support is provided.

CONSIDERATIONS

Before an installation utilizes the Model 30 or Model 40 Emulator Program, the user must take into account the following programming considerations:

1. The Model 30 and Model 40 Emulator Programs clear 1400 storage between catalog runs. Therefore, multiphase 1400 programs that require the presence of data or instructions from a previous phase may not be executed correctly after cataloging.
2. Programs with undetected programming errors may not yield results identical to those obtained on a 1400 system.
3. Data prepared for input to the Emulator Programs by System/360 programs must be restricted to the 64-character BCD set.
4. The Emulator Programs move the date ("yyddd") from the DOS communication region into 1400 locations 82-86 and/or 195-199 and set wordmarks if the parameter "IOCDATE=x" is specified. These are the locations where the disk and tape 1400 input/output control system (IOCS) routines expect the current date. Since this move occurs before the 1400 program is loaded, the user should remove the clear-storage cards from his 1400 object decks except for 1400 cataloging. The Emulator Programs clear the remaining portion of 1400 storage to blanks.
5. The 1400 tests for unit-record and disk errors are not effective since the DOS supervisor performs error checking.
6. Magnetic ink character reader (MICR) devices in foreground partitions may not operate correctly when the Model 30 or Model 40 Emulator Program is in operation. In the execution of 1400 instructions, it is possible to stay in execution time in excess of safe time for stacker selection on MICR devices, although the probability of this occurring is low. The problem is caused by extremely long data fields. Examples of this condition are shown in Table 6. An example of the use of the table is as follows: If a user is on a Model 30 with a 1.5 microsecond memory, and is executing a 1400 operation of Load Character to A-Field Wordmark having a field length of 314 characters, the operation is executed with less than a millisecond delay. (An initial assessment of the problem can be obtained from Table 7, "Performance Ratios.") These timings should be evaluated together with the timings shown for MICR devices in IBM System/360 Disk Operating System, Performance Estimates, Form C24-5032, for any potential timing conflict.
7. When READRSS=YES is specified, and when either stacker selection or 1442 read-punch updating is being performed, the // LC control card should be placed just prior to the last card of the 1400 data file.
8. Since tape errors are handled by DOS, user-written 1400 error recovery procedures are not executed unless mixed parity is specified for tape in the // TAPE control card.
9. It is possible to saturate a disk pack when SYSLST or SYSPCH is assigned to a disk extent. DOS issues a warning when the residual capacity of the extent is reached if the SYSFIL parameters of "n₁" and "n₂" in the FOPT macro are properly assigned at DOS system generation.

Table 6. Example of Field Lengths Affecting MICR Devices

1400 Instructions	DELAY					
	1.5 uSEC MODEL 30		2.0 uSEC MODEL 30		2.5 uSEC MODEL 40	
	<1MSEC	<4MSEC	<1MSEC	<4MSEC	<1MSEC	<4MSEC
Load Characters (LCA)	La=314	La=1314	La=231	La=981	La=312	La=1274
Move Characters (MLC)	La=251	La=1051	La=184	La=784	La=260	La=1060
Move Record (MRCM)	La=252	La=1052	La=185	La=785	La=131	La=531
Move & Binary Encode (MBC)	La=178	La=750	La=131	La=559	La=115	La=468
Move & Binary Decode (MBD)	La=220	La=926	La=153	La=653	La=115	La=468
Multiply	La=5; Lb=11	La=13; Lb=27	La=4; Lb=9	La=11; Lb=23	La=6; Lb=13	La=16; Lb=33
Divide	La=2; Lb=5	La=7; Lb=15	See Note 7	La=7; Lb=9	La=4; Lb=9	La=9; Lb=19
Edit	La=23; Lb=36	La=131; Lb=150	La=2; Lb=26	La=65; Lb=100	Emulator Program edit No MICR Delays	

Notes:

1. La=Length of A-Field.
2. Lb=Length of B-Field.
3. Instructions listed are those most likely to have large data fields.
4. All Model 30 1401 Addresses are assumed to be over 4K.
5. All Model 30 1401 A and B Addresses are assumed to be indexed.
6. No special characters are assumed to be in any data field.
7. Unable to execute this instruction in less than 1 millisecond.

Table 7. Performance Ratios

Original Computer		Under DOS	
		IBM 1401	IBM 1460
Model 30	Processing (1.5 micro-second storage)	Approx. 3.5 times as fast.	Approx. 1.8 times as fast.
	I/O	Depends on specific units involved.	Depends on specific units involved.
Model 40	Processing (except for MCE instruction)	Approx. 4.5 times as fast.	Approx. 2.3 times as fast.
	MCE instruction	Approx. 5 times slower.	Approx. 10 times slower.
	I/O	Depends on specific units involved.	Depends on specific units involved.

10. Reassignment of SYSIO is not available for Column Binary, or Card Image Read, or Punch operations, or 1442 Read Punch updating. (Refer to Table 8.)
11. A /* card must appear in the job stream for every 1400 program, whether or not the program has any card input. This is because the Emulator Programs read ahead on the card reader, or the device assigned to SYSIPT, before they know if the 1400 program contains a Read instruction.
12. 1400 disk files written on either stacked or unstacked packs under the Model 30 Emulator Program are compatible with files written under the Model 40 Emulator Program, and vice versa. In addition, files written under the stand-alone compatibility on the Model 30 are compatible with unstacked packs produced under the Model 30 Emulator Program. However, only Move-mode files written under the stand-alone emulation on the Model 40 are compatible with unstacked packs produced under the Model 40 Emulator Program.

If the user desires to take advantage of the stacked pack capabilities of the Emulator Programs under DOS, the user can perform a 1400 disk-to-tape operation under stand-alone emulation. Then, perform a tape-to-disk operation with the Emulator Programs under DOS to recreate the files on stacked packs. This technique can also be used to convert Load-mode files written under the stand-alone emulation on the Model 40 to either stacked or unstacked packs.
13. A Scan Disk operation is not stopped by cylinder overflow, but only by a match or the sector count going to zero.
14. The Write Disk Check operation, a disk-file-to-main-storage compare, is a System/360 cyclic check of the data on the 2311/2314.
15. A check is not made to determine if all records written on a specific track are written in the same mode.
16. 1400 programs that depend on wrong-length-record checks or cylinder overflow may not run correctly. These conditions, as well as other disk error conditions, are not passed to the 1400 program.
17. If SYSLST is assigned to disk, the maximum actual data length is 120

characters (121 including the control character). If SYSLST is assigned to tape, the maximum actual data length is 144 characters (145 including the control character). The first character of each record corresponds to the Carriage-Control command that is the System/360 Channel Command Word (CCW) command byte (known as type A in the Multiprogramming Support (MPS) utility macro instructions). For this reason, the magnetic-tape unit must be either a 9-track unit, or a 7-track unit with the Data Conversion Feature. DOS job control writes 121-character records with an ASA control character (known as type D in the MPS utility macro instructions). See the publication IBM System/360 Disk and Tape Operating Systems: Utility Programs Specifications, Form C24-3465.

18. The higher-order position of the address portion of the disk control field is assumed to be 0. File-protection techniques using the high-order position of this address may not be effective. (Example: Normal address and normal address plus x00,000 are treated as the same address.)
19. 1400 programs that depend on the absence of a feature may not be emulated properly (see "Additional Features" in the "Introduction" section). For example, because the Emulator Program under DOS appears as a 16,000-position system to the 1400 program, programs written for use on 1400 systems with lesser storage capacity may require modification.
20. The Emulator Program operator service functions may be requested through the INTERRUPT key only when OC=YES is specified in the FOPT macro parameter during DOS Supervisor generation.

Note: When OC=YES is specified for use with the Emulator Program, other programs that require the use of the INTERRUPT key, should not be run during Emulator Program operation.
21. On nine-track tapes, a substitute blank character (1401/1440/1460 A-bit only) is never converted to a blank.
22. The DOS copy and restore disk utility programs cannot be used for stacked disk packs. When these operations are required, 1400 disk-to-tape and 1400 tape-to-disk operations must be performed for each half of the stacked pack using the Emulator Programs under DOS.

Table 8. Unit-Record Operation Correspondence

System/360 Unit	2540	1442 Model N1	1442 Model N2	2501 Model B1,B2	2520 Model B1	2520 Model B2,B3	Magnetic Devices SYSIO
1400 Unit and operation							
1402							
Reading only	YES	YES	N/A	YES	YES	N/A	YES
Punching only	YES	YES ¹	YES ¹	N/A	YES ¹	YES ¹	YES
Reading & Punching	YES	NO ²	N/A	N/A	NO ²	N/A	YES
Punch Feed Read	YES ³	NO	N/A	N/A	NO	N/A	NO
Reader Stacker Select	YES	YES ⁴	N/A	N/A	YES ⁴	N/A	N/A
Punch Stacker Select	YES	YES ⁴	N/A	N/A	YES ⁴	YES ⁴	YES
PFR Stacker Select	YES ⁵	NO	N/A	N/A	NO	N/A	NO
Read 51-Col Cards	YES ⁶	N/A	N/A	N/A	N/A	N/A	NO
1442							
Reading only	YES	YES	N/A	YES	YES	N/A	YES
Punching only	YES ⁷	YES ⁸	YES	N/A	YES ⁸	YES	YES
Read data cards, then Punch blank cards	YES ⁷	YES ⁸	N/A	N/A	YES ⁸	N/A	NO
Read & Punch same card ⁹	YES ¹⁰	YES ⁸	N/A	N/A	YES ⁸	N/A	NO
Read Stacker Select	YES	YES	N/A	N/A	YES	YES	N/A
Punch Stacker Select	YES	YES	N/A	N/A	YES	YES	YES
1444							
Punching	YES	YES	YES ¹¹	N/A	YES	YES ¹¹	YES
Stacker Select	YES	YES	N/A	N/A	YES	YES	YES
<p>Note: N/A=not applicable because of hardware limitations.</p> <p>¹The Emulator Program executes one additional feed before the first Punch command is executed.</p> <p>²Permissible if punching follows all reading; i.e., data to be read followed by blank cards. The Emulator Program executes one additional feed before the first Punch command is executed.</p> <p>³If the PFR features are installed on the 2540 (#5890) and the 2821 Control Unit (#5895).</p> <p>⁴Cards selected to the 1 or 4 pocket go into stacker 2; cards selected to the 2 or 8, and NR and NP cards go into stacker 1.</p> <p>⁵If the 2540 Compatibility Attachment (#8065) is installed on the 2821 Control Unit.</p> <p>⁶If the 51-Column Interchangeable Read Feed (#4151) is installed on the 2540.</p> <p>⁷This applies only when punching into blank cards. 1440 Read instructions require a blank data card in the read unit to simulate initial movement to the punch station of a 1442. Punch and Stop and Punch and Skip instructions are not simulated on the 2540 without the PFR feature.</p> <p>⁸If punching is required in the program, the // 1400 card must indicate this by the omission of operand "d".</p> <p>⁹Reading and punching the same card on a 1442 (1400) allows the simulation of Punch and Stop, Punch and Skip, Punch and Feed, and Read Card instructions.</p> <p>¹⁰Permissible only if the PFR feature is installed. PFR=YES and PCH1400=1442 must be specified and a // PR card must be used as the last card in the reader to switch reading from the reader to the punch side. Card-image reading or punching cannot be simulated in this way.</p> <p>¹¹The Emulator Program executes one additional feed before punching begins to accommodate the devices with reading capability. Therefore, the first card will be a blank card.</p>							

23. When executing a 1440 program that issues a read command to eject the last card during 1442 file closing, one blank card must be placed after the last data card if not reading ahead, or two blank cards after the /* card if reading ahead.
24. The Model 30 and Model 40 Emulator Programs do not provide System/360 disk or tape file label creation, verification, or protection. If a user's 1400 program does not perform these functions, a 1400 or System/360 tape or disk file could be destroyed without operator notification.

Disk file protection can be attained only through 1400 programming. However, if user label checking is not used in the 1400 program, then the following techniques should be used to afford volume protection.

- Use the DOS Clear Disk Utility Program to format all 1400 files and specify an unexpired date in the DLBL or DLAB statement. This creates a VTOC entry for the file, and thus, protects the file from other System/360 programs.
- Use the // DVOL control card and specify DVOL=YES when generating the user's Emulator Program. By initializing all user disk volumes with different and unique volume serial numbers, the DVOL facility insures that the correct volume is being used.

TIMING INFORMATION

Throughput under emulation is not dictated so much by the Emulator as it is by the 1400 program being executed. It is the mix of CPU operations (executed by Read Only Storage), I/O operations (executed by program support), and the amount of interference from higher-priority partitions that determines total throughput. Assuming a normal distribution of the above considerations, a minimum throughput of one to one with the original equipment can be expected. However, this will vary by application.

A comparison of processing times using a representative sample of 1400 instructions under the Model 30 and Model 40 Emulator Programs with the 1401/1460 is presented in Table 7. The estimated processing times are based on the assumptions that the timer is off and that there is no multi-programming.

GENERAL COMMENTS ON I/O SIMULATION

In general, all I/O error recovery is attempted in System/360 mode. The 1400 program is not notified of I/O errors and need not include error tests. The exception to this situation is when mixed-parity 7-track tapes have been specified. Either standard DOS operator intervention messages from the physical input/output control system (PIOCS) or Emulator Program initiated error-recovery messages are displayed when necessary.

In effect, all I/O is double-buffered since the Emulator Program reads and writes from its own I/O areas in System/360 main storage. Hence, the Emulator Program usually is a card read ahead, a punch or print behind, a tape read ahead, and a tape write behind. Disk read operations are not overlapped nor read ahead, but disk write and verify operations are written behind. Data is always passed between the I/O areas of the Emulator and the I/O areas of the 1400.

I/O device independence is provided for all 1400 unit-record devices. The Emulator Program simulates requests for unit-record I/O (card reader, card punch, and printer) from a comparable unit-record device or magnetic-tape or disk unit. This enables the user to efficiently utilize the System/360 in a multiprogramming environment for both 1400 and System/360 programs, while reducing the total processing time required for most commercial 1400 applications.

USER-WRITTEN SIMULATION ROUTINES

It is possible for the user to include his own System/360 routine to support I/O devices which are not supported by the Emulator Programs. The user-written simulation routine can be used to process 1400 instructions that use any of the unassigned operation codes given in Table 9. These codes are normally considered to be invalid by the Emulator Programs and are treated as 1400 program errors. However, if `USRPROG=YES` is specified at Emulator Program generation time, control is passed to the user-written simulation routine when the Emulator Program encounters any of these codes. The user's routine should test for those codes which are supported in his simulation routine. Desired codes can be processed in any manner. Upon completion of the processing, control can be returned to the Emulator Program for the Model 30 to continue normal processing with the instruction:

BR 14 (normal return)


```

MACRO
USRPROG
COPY progname
MEND
euname      EU30 [EU40]
  •
  • }      Emulator Program parameters
  •
END          ACOMP01
/*
/6

```

The name "progname" is the name used to catalog the user-written routine in the Assembler Source Statement Library.

SIMULATION OF I/O DEVICES

CARD READ PUNCH SIMULATION

Reader stacker selection is optionally supported. Because card read speed is reduced when such simulation is specified, the user is advised to employ it only when essential. Cards are read ahead except when simulating reader stacker selection, or 1442 read-punch updating.

Two methods are used to read cards. The method used depends on whether overlapped operations are possible. When it is, cards are preread into buffer areas and the standard /* DOS data delimiter card is used to provide a last card indication for the preceding data card. However, cards are not preread by the Emulator Program during 1442 read-punch-update simulation or during read-stacker-select simulation. In the case of no prereading, the 1400 program initiates the physical reading of the card. To inform the Emulator Program of a pending end-of-file condition, the // LC Emulator control card must be placed before the last data card in the deck. Although the // LC card is required only when preread operations will not occur, it is suggested that both the // LC and /* cards be used since the // LC card is ignored during preread operations.

When reading ahead and not stacker selecting, a Reader Stacker Selection instruction will be treated as a No-Operation (No-Op), and a Reader Stacker Selection and Branch as an unconditional branch. It should be noted that it is possible to name a stacker for all input cards in the // 1400 control card.

Punch stacker selection is optionally supported. Unless a 1401/1460 program is known to include stacker selection for all or most punch instructions, punch stacker selection should not be simulated. This is because punch overlapping is lost if the Emulator Program expects a stacker select following a punch and does not get one.

A 1402 and/or a 1442 can be simulated on a card-read-punch or magnetic-tape or disk unit extent attached to the System/360 subject to the limitations of Table 8. Eighty columns will be read and punched into or from 1400 locations 1 to 80 and 101 to 180, respectively, if a 1402 is being simulated. Either 80 columns or the number of columns preceding a groupmark with a wordmark are read into or punched from the B-Address of a 1442 instruction if that device is being simulated.

If RDR1400=1442, PCH360=2540, and PFR=YES are specified, the instructions to read and punch the same card can be emulated if the PFR feature is installed on the 2540 Card Read Punch. A // PR card conditions the program to read all following cards from the punch side. Consequently, all data cards should be on the punch side of the 2540, and a blank card should be placed in front of the first data card. Since the data cards are not read ahead, the // LC card should precede the last data card. After the user end-of-job routine, DOS controls card reading and thus reinitializes the read functions to normal. Programs with overlays cannot be cataloged if using this option.

1402 punch-feed-read operations may be simulated on a 2540 with both the Punch-Feed-Read feature and the 2540 Compatibility Feature (the Compatibility Feature is required only when simulating stacker selection of punch-feed-read cards).

Because standard DOS or Emulator Program initiated operator-intervention messages are given in the case of card errors, 1400 Branch on Punch-Error or Read-Error instructions are treated as No-Ops.

1400 Card-Read instructions may be simulated on any card reader or magnetic-tape or disk unit assigned to SYSIPT. The Emulator Program checks for the type of device assigned to SYSIPT at execution time and constructs proper I/O commands for that particular device. If the unit assigned to SYSIPT is a magnetic-tape or disk unit, all records must contain 80-byte unblocked records, and disk records must be organized either as a standard sequential file (EXTENT Type 1) or as a split-cylinder sequential file (EXTENT Type 128) with a key length of zero and a data length of 80. All disk records must be contained within one extent, specified in the standard manner; however, multireel magnetic-tape files are supported. The Emulator Program rewinds and unloads a tape unit upon encountering a tapemark.

The 51-Column Interchangeable Read Feed feature is supported by the utilization of a // 51 control card, which is the last

80-column card before the first 51-column card. This card causes the Emulator Program to issue console message EC03D. After the operator has mounted the device on the 2540 Card Read Punch and readied the reader, he enters START in response to message EC03D to continue processing. The // 51 control card conditions the program to move columns 15-65 of the card buffer area into 1400 storage. When the 51-column feature is being utilized, column-binary and punch-feed-read operations are excluded. Stacker selection is limited by the device to the R1 and R2 pockets; therefore, parameter "c" of the // 1400 control card must not be a 2. (See "The // 1400 Control Card" in the "Control Cards" section.) SYSIPT must be the 2540 Card Read Punch.

The Column-Binary or Card-Image feature utilizes a // CB control card to cause all following cards to be read in data mode 2. If the 1400 program has normal BCD Read instructions, the data is translated to data mode 1 when loaded into 1400 storage. Unrecognized characters are replaced with blanks. This facility could be used for bypassing data checks. The // CB control card must immediately precede the first column-binary data card. When the Column-Binary feature is being utilized, 51-column and PFR operations are excluded for that run. SYSIPT must be on the card reader. Column-Binary or Card-Image-Punch instructions do not require control cards, and are executed in the correct mode when encountered.

Note: These cards are punched in 1400 column binary representations and can only be read by 1400, or simulated 1400 devices or emulators.

1400 Card-Punch instructions may be simulated on any card punch or magnetic-tape or disk unit assigned to SYSPCH within the physical limitations of the device (see Table 8). The Emulator Program checks for the type of device assigned to SYSPCH at execution time and constructs proper I/O commands for that particular device. If SYSPCH is assigned to a magnetic-tape or disk unit, either 80- or 81-character records are written unblocked.

If the symbolic parameter PUNCHSS=NO is specified at assembly time or no punch stacker selection is indicated in the // 1400 control card, 80-character records are written unblocked on the magnetic unit. If the symbolic parameter PUNCHSS=YES for 1444 or 1402 simulation, or if READRSS=YES for 1442 simulation and the // 1400 control card indicates that punch stacker selection is to be simulated, 81-character records are written unblocked on the magnetic unit. The first character of each 81-character

record corresponds to the Stacker Select command that is the standard extended American Standard Association (ASA) code (V is pocket 1, W is pocket 2). Since ASA codes provide for only two possible pockets for stacker selection, 1402 Card-Punch instructions directing the output to pocket 8 (read-punch pocket) contain the code V.

When SYSPCH is assigned to a magnetic-tape unit, multireel output files are supported as the Emulator Program writes a single tapemark at the end of the reel, rewinds, and unloads the unit upon detection of an end-of-reel condition. A tapemark is written at the beginning of the next reel. Upon termination of the 1400 program (either normally or abnormally), the Emulator Program writes a single tapemark to indicate end of file, then backspaces one record (past the tapemark) so that the next job in the job stream may continue to use the unit for SYSPCH, or the unit may be rewound and unloaded to preserve the integrity of the file. No tape labels are written by, nor are any tape labels required by the Emulator Program. The tape unit is presumed to be properly positioned to write the first record prior to the execution of the 1400 program. If SYSPCH is assigned to a disk unit, 80- or 81-character records are written unblocked within one extent. All disk records have a key length of zero. Proper DLBL and EXTENT cards must be submitted to DOS prior to the assignment of SYSPCH to a disk unit; therefore, no label checking is required by the Emulator Program. File organizations supported include standard sequential (EXTENT Type 1) and split-cylinder sequential (EXTENT Type 128). If end of extent is reached prior to the termination of the 1400 program, console message EC74I is displayed followed by message EC83I, and the 1400 program is abnormally terminated. The Emulator Program does not close a disk file assigned to SYSPCH upon termination of a 1400 program; therefore, the operator must issue a standard CLOSE command to SYSPCH upon completion of the job stream. The number of records written on each disk track is 25 for the 2311 and 38 for the 2314. The user should calculate his file requirements to ensure that the assigned extent contains sufficient space to hold the file prior to the execution of the program.

PRINTER SIMULATION

All printer operations are supported except selective tape listing. This operation may be added by the user if desired. 1401 and 1460 combination I/O instructions are supported.

As in the case of reader punches, a 1403 and/or a 1443 may be supported on either device (or a magnetic-tape or disk unit) attached to a System/360.

If a 1403 is to be simulated, 132 positions are printed from 1400 locations 201 to 332, unless otherwise indicated by the PTRLNG parameter. If a 1443 is being simulated, 120 or 144 positions or the characters preceding a groupmark are printed from the B-Address of a 1443 instruction, whichever is specified in the PTRLNG parameter.

To achieve maximum overlap, Branch-On-Carriage-Overflow instructions do not cause the Emulator Program to wait for printer device end. Therefore, the 1400 program does not know of a channel-overflow condition until it has executed the Print command (or Space command) after the command that caused the overflow. This requires that the channel-12 hole be moved up one line in the carriage tape from its 1400 position. The channel-overflow latch remains set until the 1400 program executes a Skip command or a Branch-On-Overflow instruction.

When the CARRCTL=YES parameter option is specified, the Emulator Program maintains a carriage-control-tape image area in main storage. As printer operations are performed, a pointer in this area indicates the position of the print line on the page. This area is checked for overflow and channel indications rather than interrogating the printer indicators. When the user wishes to utilize the carriage-control-tape image option, he uses the // CCTL control cards at 1400-program execution time (see "The // CCTL Control Cards" in the "Control Cards" section). The proper carriage-control tape still must be placed in the printer to provide the skip to channel punches.

Since all I/O error recovery is done in System/360 mode, a 1400 branch on printer error or branch on printer busy is treated as a No-Op.

1404 cut-card operations are simulated only on a 1404. Thus, both PTR1400 and PTR360 must specify a 1404 and PTRASGN must specify a programmer logical unit other than the default value SYSLST. A bill-feed-read operation, as well as any valid combination instruction, causes 30 bytes to be transferred to 1400 storage. During bill-feed-read operations, the carriage-control-tape-image option provided by the // CCTL card is discontinued and the bill-feed-read operations are not overlapped. If continuous forms operations are to be simulated, parameter PTR1400 must specify a

1403, therefore, a different generation of the Emulator Program must be used.

1400 printer instructions (excluding 1404 bill-feed operations) may be simulated on any printer or magnetic-tape or disk unit assigned to SYSLST. The Emulator Program checks for the type of device assigned to SYSLST at execution time and constructs proper I/O commands for that particular device. If SYSLST is assigned to a magnetic-tape unit, records are written unblocked, and have a length dependent on the line length specified in the PTRLNG parameter. Except when PTRLNG=100, the record length is equal to PTRLNG + 1. When PTRLNG=100, the record length is 121 characters. The first character of each record corresponds to the Carriage-Control command that is the System/360 Channel Command Word (CCW) command byte (known as type A in the multiprogramming support (MPS) utility macro instructions). For this reason, the magnetic-tape unit must be either a 9-track unit or a 7-track unit with the Data Conversion Feature. DOS Job Control writes 121-character records with an ASA control character (known as type D in the MPS utility macro instructions).

The Emulator Program uses the type-A forms control character for throughput efficiency. Since most 1400 forms-control commands are of the form "write a line and space" or "skip after printing," the use of ASA codes causes two records to be written for each 1400 command (one for the line of print, the other for the forms movement after printing). Type -A control characters provide the print-and-space-after facility in one record. Multireel output files are supported since the Emulator Program writes a single tapemark at the end of the reel, rewinds, and unloads the unit upon detection of an end-of-reel condition. A tapemark is written on the beginning of the next reel. Upon termination of the 1400 program (either normally or abnormally), the Emulator Program writes a single tapemark to indicate end of file, then backspaces one record (past the tapemark) so that the next job in the job stream may continue to use the unit for SYSLST, or the unit may be rewound and unloaded to preserve the integrity of the file. No tape labels are written by, nor are any tape labels required by the Emulator Program. The tape unit is presumed to be properly positioned to write the first record prior to the execution of the 1400 program.

If SYSLST is assigned to a disk unit, 121-character records are written unblocked within one extent (key length zero, data length 121). The first character of each record corresponds to the Carriage-Control command, followed by the first 120 print positions. The remaining 12 print posi-

tions are truncated. DOS Job Control messages may be bypassed, except that all records are 121 bytes in length; therefore, the user must separate the records in some other manner, such as testing the first character of each record (forms-control character). Proper DLBL and EXTENT cards must be submitted to DOS prior to the assignment of SYSLSST to a disk unit; therefore, no label checking is required by the Emulator Program. File organization supported includes standard sequential (EXTENT Type 1) and split-cylinder sequential (EXTENT Type 128). If end of extent is reached prior to the termination of the 1400 program, console message EC73I is displayed, and the 1400 program is abnormally terminated. The Emulator Program does not close a disk file assigned to SYSLSST upon termination of the 1400 program; therefore, the operator must issue a standard CLOSE command to SYSLSST upon completion of the job stream. The number of records written on each disk track is 19 for the 2311 and 32 for the 2314. The user should calculate his file requirement to ensure that the assigned extent contains sufficient space to hold the file prior to the execution of the 1400 program. It should be noted that the 1400 Printer commands, which cause immediate spacing or skipping without writing a line, cause a record to be written.

If SYSLSST is assigned to either tape or disk, and the CARRCTL=YES parameter option is not specified, the standard DOS line-count facility (initialized for each job to the value of the "LINECT=nn" parameter of the SET card, or to the standard value) is used to simulate end-of-form conditions (channel 9 or channel 12 in the carriage-control tape, but not both). As each line is written, the count is decremented by the number of lines spaced (e.g., a write and space two lines after print decrements the count by two). Since the number of lines skipped when simulating a skip to channels 2 through 11 cannot be predicted, the count is decremented by one. It is not desirable to assign SYSLSST to a magnetic unit when the 1400 program prints a variable number of lines between form skips and a pre-printed form is being used. To calculate the value to be used in the DOS "LINECT=nn" parameter, the number of lines written from the channel-1 punch in the carriage-control tape to the channel-12 punch are counted, and to this are added the number of lines spaced between the two punches plus one for each immediate skip to channels 2 through 11.

MAGNETIC-TAPE SIMULATION

All magnetic-tape operation codes for the 1400 programs are supported. Process

overlap is treated in the same manner as described in the publication IBM System/360 Model 30 1401/1440/1460 Compatibility Feature, Form A24-3255.

7-track tapes should be specified to run the appropriate parity with the translator on and the converter off. Mixed even- and odd-parity tapes can be simulated only with a loss of read ahead capability.

The following specifications, which are made in the DOS ASSGN card for assigning a logical I/O unit to a physical device, are used to specify mode settings for 7-track and 9-track tapes. The first six entries are valid only for 7-track tape. The last four entries are valid only for 9-track tape. If the mode setting is not specified in the ASSGN card, the system assumes odd parity at 800 bpi with the translator off and the converter on for 7-track tapes which can cause invalid recording of data for emulation. X'C0' is the normal reset mode for a 9-track tape unit and specifies the maximum byte density for that device. X'C8' is an Alternate-mode setting for 9-track dual-density tapes only. The specifications are:

Setting	BPI	Parity
X'28'	200	even
X'38'	200	odd
X'68'	556	even
X'78'	556	odd
X'A8'	800	even
X'B8'	800	odd
X'C0'	800	single-density 9-track
X'C0'	1600	single-density 9-track (phase-encoded)
X'C0'	1600	dual-density 9-track (phase-encoded)
X'C8'	800	dual-density 9-track (phase-encoded)

The operations performed by the Emulator Program are read, write, and control operations. Therefore, all logical IOCS functions (i.e., label checking, blocking/deblocking, etc.) remain the responsibility of the 1400 program with one exception. This exception is that the Emulator Program provides error recovery if mixed parity has not been specified for the given drive. A Tape Error Recovery routine is provided to simulate an operator-initiated diagnostic read and storage scan.

Load-mode operations are supported, but they are not overlapped with processing or other tape operations. This is because Load-mode operations must support checkpoint records, which require the combining of all tape I/O buffers. A 16K 1400 checkpoint, as written by SORT 7, requires a System/360 I/O area in excess of 16,000

bytes. Checkpoint is, therefore, not feasible on a System/360 with less than 64K.

The Emulator Program does not support read-ahead operations if the tape being read contains mixed even- and odd-parity records. When the Emulator Program recognizes a Read in the wrong mode, it sets the 1400 error indicator and returns to the 1400 program; thus, read-ahead operations on tape are impractical with mixed-parity tapes. Tape error recovery is performed by the 1400 program and not by the Disk Operating System. If the user wants the 1400 program to handle tape error recovery on a particular tape drive, he should specify mixed parity even though mixed-parity records are not on the tape.

1400 tapes written or read by the Emulator Program are completely compatible with those written under machine compatibility or on a 1400 system (provided 7-track tapes are used). System/360 volume and header labels are not supported by the Emulator Program.

Magnetic-Tape Data Representation

Nine-Track Tape Data: The 9-track magnetic-tape output of 1400 compatibility applications is similar to the 9-track tape format used with normal System/360 operations, except that parity is represented by bit 1 of the byte. This allows for the processing of mixed-parity data on 9-track tape. With even parity, each 6-bit Binary Coded Decimal (BCD) character is represented by its corresponding BCDIC-8 bit configuration. (See Table 16.) Bit 1 of the BCDIC-8 character is always on (1). With odd parity, each 6-bit BCD character is represented by its corresponding BCDIC-8 character representation as shown in Table 15. Bit 1 of the 8-bit BCDIC-8 byte is off (0).

Example:

Even parity: xlxxxxxx

Odd parity: x0xxxxxx

where "x" may be either 1 or 0.

A tape error is recognized during even-parity operations when bit 1 is a 0 and during odd-parity operations when bit 1 is a 1. The 9-track, Normal-mode, odd-parity tape format is not compatible with conventional EBCDIC System/360 tape. Its sole purpose is to preserve character compatibility between Emulators; for example, when card-to-tape operations are being performed on a 1401 Emulator and the output is to be input to a 1410 Emulator.

Alternate mode provides for the recording of either 6-bit binary or BCD data in standard EBCDIC format on 9-track tape operating in Compatibility mode. Use of Alternate mode is desirable when processing 6-bit binary information with System/360 programs.

If specified at Emulator system generation, the Alternate tape mode of operation sets bit 1 to 1 (see Table 16, note 1). The input/output (external storage) EBCDIC should not be confused with the internal code used with the Compatibility Features.

Seven-Track Tape Data: Seven-track tape data is represented exactly as it is on 1400-series systems. Seven-track tape requires that the appropriate 7-Track Compatibility Feature be installed on the tape control unit to convert BCD data to EBCDIC, and that the 7-Track Read/Write Head be installed on the magnetic-tape unit.

DIRECT-ACCESS SIMULATION

The Emulator Programs support up to five 1311 Disk Storage Drives or one module of 1301 Disk Storage on 2311 Disk Storage Drives or, alternately, five 1311 drives and/or one module of a 1301 drive on 2314 Direct Access Storage Facilities. Alternately, a Model 1 or Model 2 1405 Disk Storage may be simulated. Simulation of the 1405, however, excludes simulation of 1301/1311. The five 1311 drives may be simulated on as few as two-and-a-half or as many as five disk packs on 2311s. // ASSGN cards may be used at object time to assign each 1311 to a 2311 or a 2314, and a parameter in the // 1400 control card specifies which half of the 2311 or which quadrant of a 2314 is to be used for the 1311 file(s). Hence, any 1311 can be simulated on either half of any installed 2311 or on any quadrant of a 2314, with the necessary assignments made at object time.

One module of 1301 Disk Storage requires five complete 2311 Disk Storage Drives or two-and-a-half disk packs on 2314 modules. These 2311 drives and 2314 modules must be separate and distinct from any 2311 drives and 2314 modules used to simulate 1311 Disk Storage Drives.

The programmer logical units to be used for 1311 and 1301 simulation are assigned according to assembly parameter cards. Unless changed by the user, the following assignments for 1301 simulation on a 2311 are assumed:

<u>1301 Sector Address</u>	<u>Programmer Logical Unit</u>
000000-039999	SYS001
040000-079999	SYS002
080000-119999	SYS003
120000-159999	SYS004
160000-199999	SYS005

Unless changed by the user, the following assignments are assumed for 1301 simulation on a 2314:

<u>1301 Sector Address</u>	<u>Programmer Logical Unit</u>
000000-079999	SYS001 (Module 1)
080000-159999	SYS002 (Module 2)
160000-199999	SYS003 (Module 3)

The assignment of these logical units to physical units is accomplished with the // ASSGN card used by DOS Job Control.

Both 1311 and 1301 are simulated by writing 100-character records without keys, 20 to the track. (Track record uses one 2980-character record without a key.) (See "Disk-Pack Initialization" in this section.)

A 1405 may be simulated in lieu of 1311 or 1301. In this instance, two 2311 drives or one module of a 2314 facility are required for a Model 1 and four 2311 drives or two modules of a 2314 facility for a Model 2. As with 1311 simulation, the programmer logical units are assigned in the macro generation. Each 2311 contains twenty-five thousand and each 2314 module contains fifty thousand 200-character records.

All disk operations are supported, including Load mode, track record, sector count overlay, and scan disk. Disk errors are handled in System/360 mode, so the 1400 is never informed of disk error conditions. Therefore, those programs that depend on error conditions from disk in order to run may not run correctly (e.g., cylinder overflow). Seek operations are overlapped with subsequent processing or other I/O operations, as are write operations. Read operations are not overlapped, since the assumption is made that processing is random in most cases. Write-check operations may be optionally accomplished by specifying VERIFY=YES at assembly time. In order to provide maximum overlap, this write check is not performed when requested by the 1400 program, but is done on a delayed basis. If VERIFY=YES is not specified at assembly time, the 1400 program Write-Check instruction is treated as a No-Operation. However, when specified, the time for performing disk write operations may be increased by as much as 50 percent. The 1311/1301 disk control field is updated by a write-check operation.

Disk-Pack Initialization

Emulator/DOS 1311 and/or 1301 disk routines are designed to operate with formatted 1316 (on the 2311) and 2316 (on the 2314) disk packs. That is, each track must be written with either 100-character or 2980-character records without keys prior to accessing it under the Emulator Programs. This may be done using the DOS Initialize Disk and Clear Disk utility programs, with or without the option for assigning cylinder 200 as a prime data cylinder, and specifying the appropriate parameters for clearing or initializing tracks or sectors. The only times that the option for assigning cylinder 200 as a prime data cylinder is selected is when the user wishes to simulate: (1) two 1311 drives on one 2311, (2) four 1311 drives on one 2314 module, or (3) one module of the 1301 on either a 2311 or 2314.

The Emulator Program reads and writes 100-character records when the 1400 program requests sector operations (either Move or Load mode) and 2980-character records when the 1400 program requests track-record operations (either Move or Load mode). When Load-mode operations are performed, the 1400 program either gets or puts the first 90 characters of the 100-character records or the first 2682 characters of the 2980-character records.

The reason the Emulator Programs do not read and write 90- or 2682- character records is that such an approach makes it impossible for the Emulator Programs to alternately use a track for both Move- and Load-mode operations, such as is done in 1400 disk sort programs. The Model 30 stand-alone Compatibility Feature and the Model 40 stand-alone Emulator Program write compatible move-mode records on the first half of a 1316 (i.e., cylinders 1 through 100). However, Model 40 stand-alone emulator load-mode records on the first half of a 1316 are not compatible with the Emulator Programs under DOS because these load-mode records are 90 or 2682 characters in length.

1311 Disk Initialization: the Emulator Programs under DOS use cylinders 1 through 100 to simulate a 1311 on the first half of a 2311, just as straight compatibility does. (Tracks 0 and 1 of cylinder 0 are reserved for the volume label and VTOC and are not used by the Emulator Programs.) In addition, the Emulator Programs under DOS use cylinders 101 through 200 to simulate a 1311 on the second half of a 2311. On a 2314, the Emulator Programs use cylinders 1 through 50 and heads 0 through 19 to simulate a 1311 on the first quadrant, cylinders 51 through 100 and heads 0 through 19 to simulate a 1311 on the second

quadrant, cylinders 101 through 150 and heads 0 through 19 to simulate a 1311 on the third quadrant, and cylinders 151 through 200 and heads 0 through 19 to simulate a 1311 on the fourth quadrant.

Users who run their programs under 1400 emulation under DOS first must initialize their disk packs using the DOS Initialize Disk utility program. If the user desires to simulate two 1311 drives on a 2311 or four 1311 drives on a 2314, he must use the stacked-disk option in the DOS Initialize Disk program. Normally, the user then runs the DOS Clear Disk utility program for clearing and formatting unstacked packs. For stacked packs, he uses the stacked-disk option in the DOS Clear Disk utility program.

In using the stacked-disk option in the DOS Clear Disk utility program, the user should specify a high expiration date of 99365 to reserve an extent in the VTOC, thus preventing Emulator-allocated space from being allocated to another file.

Since cylinder 200 normally is used for alternate tracks, users desiring to simulate two 1311 drives on a 2311 (four on a 2314) or a 1301 on a 2311 or 2314 must use the stacked-disk option in the DOS Initialize Disk utility program to initialize the 1316 or 2316 packs for use by the Emulator Programs. Normally, the DOS Initialize Disk program assigns defective tracks to alternate tracks beginning on cylinder 200 and indicates the correct number of unassigned alternate tracks in the Format 4 label. Optionally, tracks 2 to 9 of cylinder 0 and cylinders 201 and 202 are assigned as alternate tracks, with cylinder 200 assigned as a prime data track. If the entire disk pack is dedicated to emulation under DOS (stacked), cylinder 200 is used as a data track. If the entire disk pack is not dedicated (unstacked), cylinder 200 is used as an alternate track. If a pack that formerly used cylinder 200 as a data track is released for open-shop use, the pack should be reformatted with the normal option of the DOS Initialize Disk utility program prior to release.

AUTOCODER/COBOL assemblies can be accomplished under the Emulator Programs with generally improved timings. The AUTOCODER system pack can be simulated on either half of a 2311 or either quadrant of a 2314 and should be preformatted to all 100-character records. It can be built under the Emulator Programs from standard card input, using normal 1400 system generation procedures.

1301 Disk Initialization: Users of a 1301 drive on the 2311/2314 should initialize the 2311/2314 drives with the DOS Initial-

ize Disk utility program, using the option for cylinder 200. The 2311/2314 drives should be cleared with the DOS Clear Disk utility program, using the option for cylinder 200 and specifying a key length of 0 and a data length of 100 for sector operations and a key length of 0 and a data length of 2980 for full-track operations.

1405 Disk Initialization: 1405 disk routines are designed to operate with formatted 1316 or 2316 disk packs; however, all operations (sector and track) require 200-character records. Load-mode operations are accomplished in the same manner as described for the 1311. The disk packs should be initialized normally with the DOS Initialize Disk utility program. The user must clear the 1316 and 2316 disk packs to 200-character records (key length of zero) with the DOS Clear Disk utility program from cylinder 1, head 0 to cylinder 193, head 9 for the 2311, and cylinder 1, head 0 to cylinder 110, head 19 for the 2314. Cylinders 111 to 199 of the 2314 module are available to the user, as are cylinders 194 to 199 of the 2311.

CONSOLE INQUIRY SIMULATION

Read and Write Console Printer instructions in Move or Load mode are supported when OSINQRY=1400 or YES. A single console Read instruction transfers up to 50 characters including wordmarks entered from the console and places a groupmark with a wordmark after the last character entered. A single console Write instruction types 200 characters or those characters preceding a groupmark with a wordmark. Wordmarks in Load mode count as a character. Write Console Printer instructions in Move mode only, having a data length exceeding 200 characters, can be executed by inserting a carrier-return line feed functional control character (J) in the 1400 program data field at intervals of 200 characters maximum. Read Console Printer instructions in Load mode can be executed. However, a groupmark/wordmark in 1400 storage does not lock the Printer-Keyboard, and the operator may continue to type data. When the Emulator Program encounters a groupmark/wordmark in 1400 storage while transferring data, data transfer is stopped. In order to determine if a groupmark/wordmark has stopped data transfer, the DISPLAY operator service function can be used. The Emulator Program does not support the functional control character tabulate (I). The console inquiry Q latch function is also supported when OSINQRY=1400 or YES.

The 1052 Printer-Keyboard emulates the 1407 or 1447 Console Inquiry Station. The correlation of the functions of the 1407/

Table 10. Correspondence of 1407/1447 Functions With 1052 Functions

1407 Function	1447 Function	1052 Function
REQUEST key	TYPE key	Console INTERRUPT key "EC40D TYPE IN FUNCTION" "INQUIRY 1400" reply ALTN CODING KEY AND "5" key (EOB)
ENTER light	PROCEED light	PROCEED light
RESPOND key	RELEASE key	ALTN CODING key and "5" key (EOB)
CLEAR key-light	CANCEL key-light	For Read Operation: ALTN CODING key and "0" key (CANCEL)

Table 11. Dissimilar Graphics: 1407/1447 vs. 1052

1407/1447 Character	Corresponding 1052 Character
:	'
✓	"
>	=
♭	:
#	?
∏	<
Δ	∩
[(
#	
<	+
\	>
])
?	g
!	p
b	space
~	w
+	x

Table 12. Translated Codes and Graphic Symbol Differences

Card Code	BCD Graphic Symbol	System/360 8-Bit Code Sent to the Printer	EBCDIC Graphic Symbol
12-8-5	[0100 0000	blank
12-8-6	<	0100 0000	blank
12-8-7	#	0100 0000	blank
12	ε +	0101 0000	ε
11-8-5]	0100 0000	blank
11-8-6	;	0100 0000	blank
11-8-7	Δ	0100 0000	blank
0-8-5	~	0100 0000	blank
0-8-6	\	0100 0000	blank
0-8-7	#	0100 0000	blank
8-2	♭	0100 0000	blank
8-5	:	0100 0000	blank
8-6	>	0100 0000	blank
8-7	✓	0100 0000	blank
12-0	?	0101 0000	ε
11-0	!	0110 0000	-
0-8-2	#	0100 1110	+

1447 with those of the 1052 are shown in Table 10.

There are certain differences between the 1407/1447 graphics and those of the 1052. The 1407/1447 record mark (*), exclamation mark (!), and question mark (?) are not produced by the 1052. Substituted for these special characters are the lower-case alphabetic "x", "p", and "g", respectively. A wordmark is represented on the 1052 by an underscore (_) preceding the character associated with the wordmark. A word separator character is represented as a lower-case w. The graphics of the 1052 that are dissimilar to those produced by the 1407/1447 are listed in Table 11.

DIFFERENCES IN PRINTER GRAPHICS

System/360 EBCDIC graphic symbols for certain card codes differ from 1400-series system BCD graphic symbols. Some of these character codes are translated by the Emulator Programs into codes for which the graphic symbols correspond to 1400-series system symbols. Table 12 shows those codes transmitted to the printer which require translation or have graphic symbol differences.

The Print Word Mark instruction is emulated as in the 1460 system. A groupmark character is printed in the wordmark line as "2"; a groupmark with wordmark as "3".

CONTROL CARDS

EMULATOR JOB CONTROL CARDS

The job control cards for 1400 programs appearing in a job stream should be as follows:

- // JOB jobname
- // ASSGN

If 1400 devices are reassigned.

- // UPSI

The User Program Switch Indicator (UPSI) card is used to set 1400 sense switches. UPSI bits 0-6 coincide with sense switches A-G. A 1 in the appropriate bit position indicates that the sense switch should be initially set on for this run; a 0 indicates off. All sense switches are initialized off when a // JOB card is encountered. Sense switch A should not normally be set on for a run unless the user wants the first 1400 test for last card to be successful. The Emulator Program sets sense switch A on when it encounters a /* card.

- // EXEC euname

"euname" is the name given by the user to his Emulator Program. It is the same name as that punched into the name field of the EU30/EU40 macro when it was generated.

- // 1400

Always required. See "The // 1400 Control Card" in this section.

- // TAPE

If nonstandard block sizes, mixed parity on 7-track, or 9-track compatibility is desired. See "The // TAPE Control Card" in this section.

- // DVOL

Verification of a given volume serial number(s) for a disk pack(s) accessed by the Emulator Program is desired. See "The // DVOL Control Card" in this section.

- // CCTL

If the carriage-control-tape image option is desired. See "The // CCTL Control Cards" in this section.

- 1400 object deck
or

- // FETCH card
and/or

- 1400 data cards

- /*

Always required.

- /%

If end of job stream.

If DOS is logging job control statements (// OPTION LOG card before the // EXEC card), the Emulator control cards are printed on SYSLOG in card-image format. It is possible to correct Emulator Control card errors (on // 1400, // TAPE, // DVOL, and // CCTL cards) by typing a correct response on the console typewriter. If LOG is specified, the control card in error will be the last card printed on the console output. Information on an invalid control card is not accepted by the Emulator program. (See Operator Message EC29D.)

THE // 1400 CONTROL CARD

Each 1400 program to be executed under the Emulator Program requires, immediately following the // EXEC card, an Emulator control card of the following format:

```
// 1400 name,a,b,c,d,e,f0f2f4f6f8,g,hhhhh
```

There can be only one // 1400 control card per job. Until a valid // 1400 control card is read or the job is cancelled, any other card read is considered a control card error.

The card is free form in the same manner as all other job control cards. At least one blank must separate the "/" from the operation code (1400) and at least one blank must separate the operation code from the operands. The operands are positional and conform to the standard rules for writing positional parameters; that is, any or all operands may be omitted, but if one operand is omitted and a following operand

is included, the comma following the first operand must be included.

For example:

// 1400

All operands have default values.

// 1400 PAYROL,,b,,,e

Operands "a", "c", "d", "f₀f₂f₄f₆f₈", "g", and "hhhhh" have default values.

// 1400 ,a,b

The name is blank and all operands after "b" have default values.

The meaning of the operands and their default values are:

name

Specifies the name of the 1400 program to be executed. This name is used in logging the start and end of job messages, and is the name under which the 1400 program is cataloged in the Core-Image Library if cataloging is requested. This operand may consist of from 1 to 6 characters or may be omitted. If used in the catalog function, it should be 6 characters. Names less than 6 characters in length are left-justified and filled with blanks when they appear in the start and end messages. If "name" is greater than 6 characters, only the first 6 bytes are used.

a

Specifies the 1400 load device. This parameter may be a 1, 2, C, D, or it may be omitted. Omitting this parameter is equivalent to making it a 1. The meanings for the values of "a" are:

- 1 Specifies that the 1400 program is to be loaded from cards or the unit assigned to SYSIPT, and immediately follows the // 1400 control card, and // TAPE, // DVOL, and // CCTL control cards if included. If the user wishes to have the Emulator Program move the input/output control system (IOCS) date ("yyddd") into those positions in which 1400 logical IOCS expects it (82-86 and 195-199), he should remove the two clear-storage cards from his 1400 object program. The Emulator Program clears 1400 storage to blanks.
- 2 Specifies that the 1400 program is to be loaded from the logical tape drive corresponding to 1400 tape

drive 1, just as if the operator had pressed the TAPE LOAD key on a 1400. In this case, data cards or, if no card input, a /* card immediately follows the // 1400 control card.

- C Specifies that the 1400 program is to be loaded from cards, but is not to be executed. Instead, the Emulator Program punches a System/360 object module from the 1400 program that can be cataloged by the user into his Core-Image Library. The 1400 object deck (or overlay) must immediately follow the // 1400 control card. Overlay programs may not be cataloged on the Model 40.
- D Specifies that the 1400 program is to be loaded from the Core-Image Library and executed. In this case, the // FETCH card, punched by the Emulator Program as a part of the catalog function, must immediately follow the // 1400 control card, or // TAPE, // DVOL, and // CCTL control cards if included. Otherwise, the job is cancelled.

b

When cataloging is not being done, this parameter is used to specify a 1400 storage dump on an abnormal job termination. If this parameter is omitted or if it is other than a 1, a 1400-style main storage dump accompanies abnormal job termination. In addition a System/360 main storage dump is provided if the test-mode option in the // 1400 control card is specified as "S". If "b" is a 1, no dump occurs. Parameter may be coded a 1 if preprinted forms are in SYSLST or SYSLST is assigned to a magnetic unit. This parameter takes on special meaning when the catalog option is being executed. By coding this parameter with a 1, the catalog routine will interpret this to mean that either a non-overlying 1400 program, or the first (root) section of an overlying 1400 program is being cataloged. This will conserve library space and improve retrieval time. Subsequent sections of overlying 1400 programs must not specify a 1 in this parameter when cataloging. This parameter has its normal meaning when the 1400 program is actually executed.

c

Specifies an input card stacker option for 1402 simulation or both the input and output stacker options for 1442 simulation. This parameter can be

used to specify simulation of Read Stacker Select instructions or to specify a stacker for all input cards following the // 1400 control card up to and including the /* card. On the Model 40, the parameter is also used to specify a 1400 branch-on-reader-error option. The proper values for the Model 30 are 1, 2, 3, or omitted. The proper values for the Model 40 are 1, 2, 3, 4, 5, 6, 7, or omitted. If this parameter is omitted, all cards go into stacker 1.

If "c" is coded as a 1 or 2, all input cards are read ahead and directed to the R2 or RP3 stackers, respectively. This is the recommended coding, since card-read speed is maximized and full overlap occurs.

If "c" is coded as a 3, input cards are not read ahead, but are stacker-selected according to the 1400 program. (READRSS=YES must be specified when the Emulator Program is generated.) A // LC card must be placed just ahead of the last data card the 1400 program is to read. The card, which is not passed to the 1400, is directed to the R1 stacker. A /* card should be included following the last data card. It should be noted that a reduction in card throughput results if stacker selection is simulated. This parameter, if specified as 3, is ignored for a catalog operation.

If "c" is coded as a 4, 5, 6, or 7 (applicable to the Model 40 only), the same stacker select options are provided as when the parameter is omitted, or coded as a 1, 2, or 3, respectively. In addition, the 1400 branch-on-reader-error option is activated. When an invalid BCD character is encountered by the reader, control is returned to the 1400 program to process the reader error, and message EC49 is suppressed.

d

Specifies either a punch stacker select option or a punch option depending on the 1400 device to be simulated. The meanings for the value of "d" are:

- When simulating a 1402, "d" specifies a punch stacker select option for 1402 simulation. If "d" is a 1 and PUNCHSS=YES is specified when the Emulator Program is generated, punch stacker selection is simulated. If "d" is other than a 1, or if it is omitted, all punched cards are directed to the normal punch

stacker. Using this parameter for a program in which Punch Stacker Select commands are not issued results in a loss of punch overlap. If SYSPCH is assigned to a tape or disk device, 80- (no stacker selection) or 81-character (with stacker selection) records are written based on this parameter. In the latter case, the first character is the DOS code for stacker selection.

- When simulating a 1442 card read punch, "d" specifies whether or not punching into the same card is required when a 1442 Card Read Punch is being simulated by a 1442 or 2520 Card Read Punch. If "d" is a 1, read punch update is desired and input cards are not read ahead. If "d" is omitted or specified as other than a 1, input cards are read ahead.
- When simulating a 1444 card punch, stacker selection is automatic if PUNCHSS=YES, and parameter "d" is ignored.

e

Specifies a 1400 halt option. If "e" is a 1, operator restart is possible after 1400 halts other than end of job. (See "Operator Messages" in the "Console Messages" section.) If "e" is other than a 1, or if it is omitted, 1400 halts other than end of job are considered abnormal termination and result in the termination of the 1400 job. If OSDUMP=YES is specified at Emulator Program generation, a 1400-style main storage dump is provided.

f₀f₂f₄f₆f₈

Specifies a disk part option. The five characters in the parameter correspond to 1311 disk drives 0, 2, 4, 6, and 8, respectively. A disk part option may be specified for each of the five drives starting with drive 0. If less than five are specified, the high-numbered drives are defaulted to 0. Each character of the parameter may be coded as either a 0 or a 1 for simulation on a 2311, and a 0, 1, 2, or 3 for simulation on a 2314.

For simulation on a 2311, a 0 indicates that the respective 1311 drive is to be simulated on the first 100 cylinders of the 2311 to which this file is assigned; that is, cylinders 1 through 100. A 1 indicates that the respective 1311 drive is to be simulated on cylinders 101 through 200 of its assigned 2311 unit. For simula-

tion on a 2314, a 0 indicates that the respective 1311 drive is to be simulated on cylinders 1-50, using heads 0-19, of the first quadrant of the 2314 to which this file is assigned. A 1 indicates that the respective 1311 drive is to be simulated on cylinders 51-100, using heads 0-19, of the second quadrant of the 2314 to which this file is assigned. A 2 indicates that the respective 1311 drive is to be simulated on cylinders 101-150, using heads 0-19, of the third quadrant of the 2314 to which this file is assigned. A 3 indicates that the respective 1311 drive is to be simulated on cylinders 151-200, using heads 0-19, of the fourth quadrant of the 2314 to which this file is assigned.

Examples:

01010 - 1311 disk drives 0, 4, and 8 are to be simulated on the first 100 cylinders of their assigned 2311 units, which must be different 2311 units. 1311 disk drives 2 and 6 are to be simulated on the second 100 cylinders of their assigned 2311 units, which must be different units.

01230 - 1311 disk drive 0 is to be simulated on cylinders 1-50, using heads 0-19, of the first quadrant of the assigned 2314. 1311 disk drive 2 is to be simulated on cylinders 51-100, using heads 0-19, of the second quadrant of the assigned 2314. 1311 disk drive 4 is to be simulated on cylinders 101-150, using heads 0-19, of the third quadrant of the assigned 2314. 1311 disk drive 6 is to be simulated on cylinders 151-200, using heads 0-19, of the fourth quadrant of the assigned 2314. 1311 disk drive 8 is to be simulated on cylinders 1-50, using heads 0-19, of the first quadrant of the assigned 2314, which must be a different 2314 than the unit to which drives 0, 2, 4, and 6 are assigned.

Note: Stacking of disk packs can reduce disk throughput to the 1400 program if sequential access organization is being used.

g Specifies a test-mode option. This parameter is coded either S or T (or TEST). The meanings for the values are:

- T Specifies that the 1400 program is to be executed in the "Test Mode" which causes 1400 program errors to be trapped automatically to the Operator Services routine in the Emulator Program. This permits the operator to attempt to restart the 1400 program using the operator service functions. A 1400 style storage dump is provided automatically if OSDUMP=YES is specified at Emulator Program generation.
- S Provides all of the "Test Mode" functions provided by "T". Additionally, provides a System/360 main storage dump following 1400-style storage dumps.

If "g" is coded other than an S or T, or if it is omitted, 1400 program errors result in an abnormal job termination.

hhhhh

End-of-job instruction address (I-STAR) option. When the Emulator Program is generated, standard end-of-job halt indications can be specified through the EOJAADR and EOJBADR parameters. If the user has standard end-of-job halts, the Emulator Program will automatically transfer control to DOS Job Control upon encountering a halt instruction whose A and/or B address equaled the values specified by the EOJAADR and EOJBADR parameters. The "hhhhh" parameter, issued at execution time, enables the user to supply the instruction address of the end-of-job halt unique to the particular 1400 program. The EOJ halt instruction address is always compared first to the contents of the A- and/or B-address registers (if the parameters were specified) and then is compared with the value supplied in this parameter. This parameter is specified as a five-digit decimal number with leading zeros and having a maximum value of 15999.

THE // TAPE CONTROL CARD

Standard tape I/O buffer assignments are made when the Emulator Program is generated through the "BLKSIZu=nnnn" parameters, where "u" refers to the 1400 tape unit number. These standard buffer assignments may be changed at execution time through the use of the // TAPE control card. The general format of the // TAPE control card is as follows:

// TAPE u₁=nnnnn,y,u₂=nnnnn,y,...

The card is free form in the same manner as all other job control cards. At least one blank must separate the "//" from the operation code (TAPE) and at least one blank must separate the operation code from the operand(s). The operands are positional and must be separated from each other by a comma; the first blank encountered terminates the operands. The remainder of the card may be used for comments. As many // TAPE control cards as desired may be used; continuation cards, however, are not allowed. The tape buffers are reset to the standard values upon termination of each 1400 program. The meaning of the operands are as follows:

u Specifies the number (from 1 to 6) of the 1400 tape unit to be assigned to the I/O buffer area.

nnnnn Specifies the amount of storage to be allocated for the tape I/O buffer. This value must exceed by at least one byte the physical block size of all records read or written from this unit in the Move mode.

y Specifies the mode of 7- or 9-track tape that is being used. "y" may be either an A or B. The meanings for these values are:

- A For 7-track tape; either even, odd, or mixed parity as determined by the mode specified in the 1400 program instruction.

For 9-track tape; either even, odd, or mixed parity as determined by the mode specified in the 1400 program instruction. Parity is indicated by the setting of bit 1. For example:

even parity: X1XXXXXX
odd parity: X0XXXXXX

where X may be either a 0 or 1.

- B For 7-track tape; the mode specified in the DOS // ASSGN card.

For 9-track tape; alternate mode (Bit 1 = 1). For example:

even parity: X1XXXXXX
odd parity: X1XXXXXX

where X may be either a 0 or 1.

"A" may be specified only when TAPEMOD=MXEDPAR is specified at Emulator Program generation. When "A" and "MXEDPAR" are

specified, tape errors are passed to the 1400 program for processing.

If parameter "y" is omitted, "B" is assumed. Even though the "y" parameter is positional, if the "y" parameter is omitted, the comma must be omitted.

Examples:

// TAPE 3=1000,A

1400 tape drive 3 is allotted 1000 bytes of the tape buffer area, which allow a maximum of 999 characters to be read or written as one physical block on 1400 tape unit 3 in the Move mode. In addition, 1400 tape unit 3 is assigned to a tape to be written in mixed, odd or even parity.

// TAPE 1=0,2=580

1400 tape drive 1 is not used in this program, freeing the standard block size for unit 1 for use by any other unit. 1400 tape drive 2 is allotted 579 bytes of the tape buffer area.

THE // DVOL CONTROL CARD

The optional // DVOL control card identifies the volume serial numbers of disk packs for which volume serial number verification is to be performed by the Emulator Program at initialization time. To use this option, the DVOL=YES parameter must be specified at Emulator Program generation time. Verification is performed between the data specified in the control card and the unique volume serial number in the Standard Volume Label. The general format of the // DVOL control card is as follows:

// DVOLyyyy DISKn=xxxxxx,...

Where "yyyy" is the 1400 DASD device type for which verification of volume serial number is to be performed. "yyyy" must be specified as either a type 1301, 1311, or 1405.

The card is free form in the same manner as all other job control cards. At least one blank must separate the "//" from the operation code (DVOL) and at least one blank must separate the operation code from the operand(s). As many // DVOL control cards as desired may be used; continuation cards, however, are not allowed. The meaning of the operand is as follows:

DISKn

Specifies the 1400 disk drive on which

the disk pack is mounted. "n" is the 1400 disk drive number (0, 2, 4, 6, or 8). See the "DISK_n=SYS_{nnn} and D1301u=SYS_{nnn}" parameters under "Description of Disk Parameters" in the "Program Generation" section.

xxxxxx

Specifies the volume serial number (six alphanumeric characters).

Although the use of the // DVOL control card is optional, it is recommended that the volume serial number verification capability be used to avoid the possibility of the 1400 program accessing the wrong disk pack in the DOS multiprogramming environment. Additional verification may be performed at the operator's option for 1311 direct-access storage devices assigned through the DVOL DISK_n and DVOL DISK_n=xxxxxx operator service functions. (See "Available Functions" in the Operator Service Functions section.) The operator initiated option is not available for 1301 and 1405 direct-access storage devices because they are considered fixed devices that are not changeable during execution of a 1400 program.

THE // CCTL CONTROL CARDS

The // CCTL control cards provide the Emulator Program with the carriage-control-tape image. The CARRCTL=YES parameter option must be specified at Emulator-Program generation time to use this option. If only one card is needed to define the carriage-control-tape image, the // CCTL control card should be used. If two cards are needed, the // CCTL1 and // CCTL2 control cards should be used. A CCTL1 card must be read before a CCTL2 card is considered valid. If a CCTL1 card is read, there must be a CCTL2 card or the job will be cancelled. The formats of the // CCTL control cards are as follows:

1 3 4	9	10	80
// CCTL	'Lines 1-69 of the carriage tape image' (up to 69 lines)		

1 3 4	9	10	80
// CCTL1	'Lines 1-69 of the carriage tape image' (up to 69 lines)		

1 3 4	9	10	74	80
// CCTL2	'Lines 70-132 of the carriage tape image' (up to 63 lines)			

Note: 132 lines is the maximum form size for the 1403 or 1443 printer.

The card is free form in the manner of other job control cards. At least one blank must separate the "/" from the operation CCTL (or CCTL_n) and at least one blank must separate the operation from the carriage tape image. An apostrophe is used to delimit the image in each card. Although the card is free form, it is suggested that the apostrophe be in column 10 of the first card to simplify the positioning of the control punches. If this is done, adding 10 to the line number of the control tape will determine the line location on the card. Thus, tape line 4 would be positioned in column 14 (see Figure 5). Frequently, carriage-control tapes are made with the form image repeated several times. One image in the // CCTL card(s) is all that the Emulator Program requires, however, the form image may be repeated exactly as on the carriage-control tape. Each column in the card represents a line on the carriage-control tape, and the rows of the card correspond to the channels of the tape. The punches are as follows:

Card Punch 12 11 0 1 2 3 4 5 6 7 8 9
Channel Punch 12 11 10 1 2 3 4 5 6 7 8 9

A maximum of two punches is allowed in each card column; if there are two punches, one must be a 12 or 9 punch.

At 1400-program execution time, the Emulator Program automatically initializes the carriage-control tape on the printer to channel 1.

A carriage-control tape and a // CCTL control card for an 11-inch form to be printed at 6 lines per inch is illustrated in Figure 5. A carriage control tape and // CCTL control cards for a 14-inch form to be printed at 6 lines per inch is illustrated in Figure 6.

READ OPERATION CONTROL CARDS

Six read operation control cards are used by the Emulator Programs to control 1400 program read operations. These cards, when required, must be placed at appropriate positions in the 1400 program data cards.

The read operation control cards (with the exception of the // FETCH card) are prepared by the user in a standard format. All cards are punched with a // in columns 1 and 2, a blank in column 3, and the operation code in columns 4 and 5. The // FETCH card is punched in the proper format by the Emulator Program during cataloging operations. The functions of the control cards are as follows:

- // CB - This card is required only when performing column-binary operations. The control card must be placed following the // 1400, // TAPE, // CCTL, and // DVOL emulator job control cards, and prior to the first column-binary data card. (For more details, see "Card Read Punch Simulation" in the section on "Simulation of I/O Devices.")
- // FETCH - This card is automatically produced by the Emulator Programs during a catalog run of a 1400 program. The card is required only when executing a cataloged 1400 program. (For more details, see "Fetching" in the section on "Programming Considerations.")

- // LC - This card is used as a data delimiter card, and is required by the Emulator Program when performing either 1442 read-punch-update simulation, or read-stacker-select simulation. This card is placed just prior to the last data card in the deck. Although this card is not required for other operations, it is suggested that both the // LC and the conventional /* cards be used. (For more details, see "Card Read Punch Simulation" in the section on "Simulation of I/O Devices.")
- // IP - This card is required when the user desires to read Emulator job control cards from SYSRDR and 1400 programs or data from tape or disk (SYSROPT=YES). Upon encountering the // IP control card, reading operations are transferred from SYSRDR to SYSIPT. Thus, when this card is used, SYSRDR and SYSIPT must be specified on separate programmer logical units and the SYSIO parameter must specify SYSIPT on either tape or disk (SYSIO 100). The // IP control card is placed in the card reader following the // 1400, // TAPE, // CCTL, and // DVOL emulator

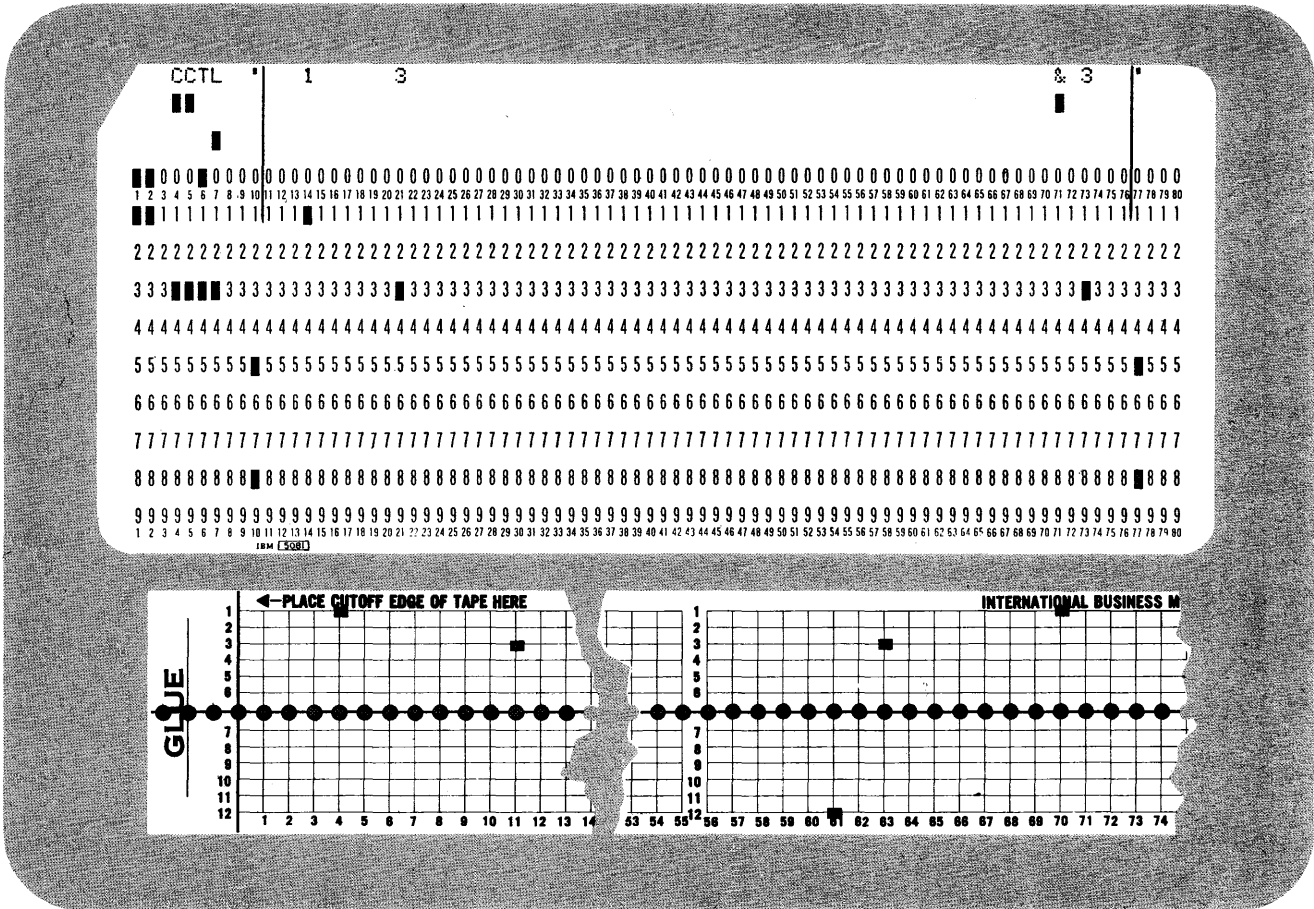


Figure 5. Carriage-Control Tape and // CCTL Control Card for 11-Inch Form

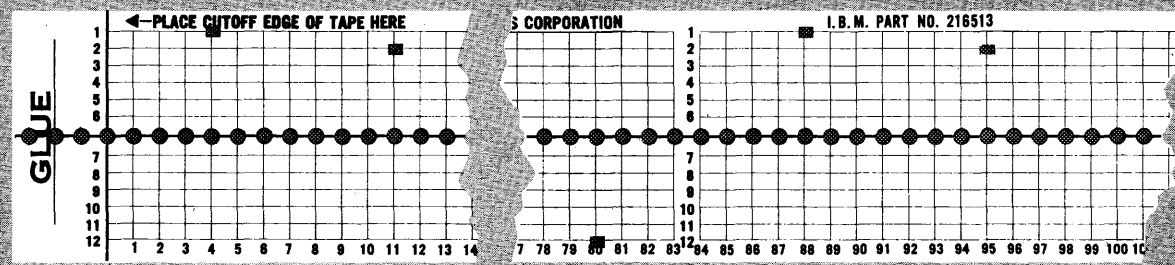
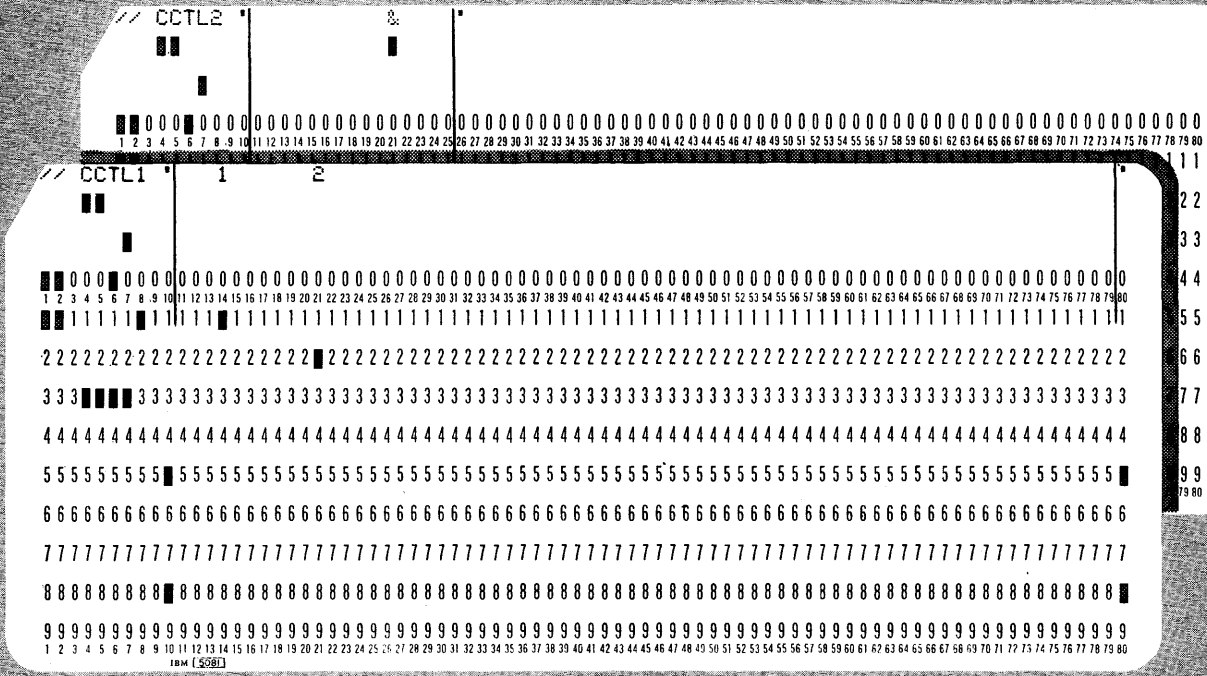


Figure 6. Carriage-Control Tape and // CCTL Control Cards for 14-Inch Form

job control cards. The only read operation control card that may be included in the same program as this control card is the // FETCH card. The // FETCH card may either precede or follow the // IP card. Reading operations are returned to SYSRDR by the DOS Supervisor following 1400 end of job.

- // PR - This card is required only when simulating 1442 punch-feed-read operations on a System/360 2540 Card Read Punch. Since cards are not pre-read during punch-feed-read operations, a // LC card must also be included. The // PR card conditions the Emulator Program, to read all of the following cards from the punch side of the 2540. Thus, all data cards, including the // LC control card and the conventional /* card must be on the 2540. For proper operation a blank card must be

placed in front of the first data card. (For more details, see "Card Read Punch Simulation" in the section on "Simulation of I/O Devices.")

- // 51 - This card is required only when performing 51-column cut card operations. The control card must be placed just prior to the first 51-column data card. The control card causes an operator message to be issued requesting the operator to mount the 51-Column Interchangeable Read Feed Feature. (For more details, see "Card Read Punch Simulation" in the section on "Simulation of I/O Devices.")

The control cards // CB, // IP, // PR, and // 51 are mutually exclusive and combinations of these cards in the same 1400 program are not supported.

PROGRAMMING CONSIDERATIONS

INQUIRY

Standard System/360 inquiry programs can be called from the Core-Image Library and executed while under control of the Emulator Program if OSINQRY is specified at Emulator system generation. This should not be confused with the multiprogramming facilities of DOS, since the inquiry program is called as a background program phase. All 1400 program processing is stopped while an inquiry program is being executed. Inquiry programs that have already been written in Assembly Language require minor modifications to be linkage-edited and called under the Emulator Program because certain programming considerations must be met:

- The inquiry program must be linkage-edited with the generated Emulator Program. The PHASE card required for the inquiry program is as follows:

```
PHASE progname,INQPROG
```

where INQPROG is a label defined in the Emulator Program as an ENTRY. The "progname" must adhere to standard phase name restrictions and is the name used by the operator when requesting an INQUIRY.

- The program must not exceed 2,980 bytes of storage; it may, however, contain multiple overlay phases.
- Upon completion of the inquiry program, when the user would normally code the EOJ macro, control is passed back to the Emulator Program, and in turn back to the 1400 program, by executing the following instructions:

```
L 1,=V(INQEXIT)  
BR 1
```

- Any I/O device may be used except the card reader and the magnetic-tape units used by the 1400 program. Disk-storage drives may be referenced by the inquiry program without interfering with the 1400 program. The user is cautioned against altering data on disk that is being referenced by the 1400 program because the result of the 1400 program may not agree with expected control totals.

CATALOGING

CATALOGING 1400 PROGRAMS INTO THE CORE-IMAGE LIBRARY

One of the major benefits of System/360 operating systems is the ability to catalog and fetch programs from the Core-Image Library rather than having to load each program from the card reader. Emulation under DOS provides this function for the compatibility user. Through the use of the Emulator Program, 1400 programs may be converted into System/360 object modules. These object modules are then cataloged in the Core-Image Library in the normal DOS manner. Thereafter, the Emulator Program is able to fetch 1400 programs as they are needed in the job stream. The 1400 programs may be in any form of object deck that is loadable from the card reader. However, only 1400 programs for the Model 30 may consist of overlays.

Briefly, the method for converting a 1400 object deck into a System/360 object module is as follows. The 1400 program (or overlay section) is allowed to load itself into System/360 main storage in the normal manner under control of the Emulator Program. Immediately following the 1400 END or XFR card is a /* card. This /* card signals to the Emulator Program that the 1400 program or overlay has been loaded. Because the Emulator Program is a card read ahead of the 1400, the situation at that point is that the END or XFR card has been passed to 1400 storage, but control has not yet been returned to the 1400 Compatibility Feature. Hence, the 1400 program has been effectively cut off just at the point at which it was to execute the program.

The Emulator Program can therefore save the current 1400 address registers and, providing the 1400 storage area can be restored to the way it now looks and the address registers returned, 1400 processing may be restarted at any time in the future. 1400 storage may be saved easily if it is punched out in the form of an object module. The Emulator Program translates what it finds in the 1400 storage area into ESD, TXT, END, and ENTRY cards.

There are two methods of representing 1400 storage as an object module. The method chosen by the user is indicated to the Emulator Program at execution time by use of the // 1400 control card parameters "a" and "b". (Refer to the section on

// 1400 Control Card for a description of these parameters.)

Method 1 - Scan for 1728 Blanks: This method should be used for 1400 programs which do not contain overlays. This method punches an object module from 1400 storage as a series of non-contiguous phases. Any area of 1728 or more consecutive blanks is not cataloged in the DOS Core-Image Library. Since the Emulator Program initializes all of 1400 storage to blanks prior to loading the 1400 program, this should present no problems to the user. This method offers:

- Conservation of space in the DOS Core-Image Library
- Fast retrieval due to the low number of phases to be loaded

Method 2 - Scan for 100 Blanks: This method should be used when 1400 overlay programs are to be cataloged on the Model 30. (1400 overlay programs on the Model 40 are restricted due to the non-contiguous layout of simulated 1400 storage.) This method also punches an object module from 1400 storage as a series of non-contiguous phases. Any area of 100 or more consecutive blanks is not cataloged in the DOS Core-Image Library. This approach yields a greater number of phases than Method 1, and the Emulator Program will abort cataloging if the number of internal phases exceeds 27. However, this method offers the ability to catalog most 1400 overlay programs on the Model 30.

For both methods, scanning of 1400 storage is contiguous from the start of 1400 storage to the end. As soon as a character other than a blank with no wordmark is discovered, a phase is assumed to begin, and the scan of main storage continues. Eventually, another blank with no wordmark is found. At that point, the address of the last nonblank is saved as being the tentative phase end, and the scan continues. If 100 (or 1728) consecutive blanks are found, the phase is considered to have ended at the last nonblank. If less than 100 (or 1728) consecutive blanks are found, the tentative phase end address is updated, and the phase is assumed to include embedded blanks. This causes no problems for the Model 30 Emulator Program since 1400 storage addresses run contiguously. For the Model 40 Emulator Program, however, all of the storage area is cleared to 1400 blanks and, even though 1400 addresses are noncontiguous, memory is scanned sequentially on the assumption that some blank areas can be eliminated.

In short, a 1400 storage load is punched by the Emulator Program as one or more

internal phases. Each phase is considered to be terminated by either 100 (or 1728) consecutive blanks or the highest 1400 storage address.

The user should keep two important facts in mind. First, that a 1400 storage load may be either an entire program or merely an overlay. An Emulator-Program catalog run is required for each overlay in a program and is done using Method 2. Second, that a nonblank (such as a record mark or blank with a wordmark) that is preceded and followed by at least 100 blanks is cataloged as a separate phase. This could lead to inefficient use of the Core-Image Library and should be avoided where possible.

The Emulator Program used to catalog a 1400 program need not be the same that fetches it. Nor is it necessary for 1400 storage to occupy the same absolute System/360 addresses in the Model 30 Emulator Program since Model 30 1400 storage is relocatable. Programs cataloged by the Model 30 Emulator Program, however, cannot be fetched and executed by the Model 40 Emulator Program, and vice versa.

OVERLAY PROGRAM CONSIDERATIONS

Normally, each 1400 program overlay section must be cataloged in a separate run of the Model 30 Emulator Program. This requires that the user know his 1400 object decks well enough to determine where overlay transfer cards are located. The user should have little difficulty, however, since the overlays were planned in the writing of the 1400 program.

In at least two instances, overlay programs occur when the user does not plan for them. The 1400 input/output control system (IOCS) on disk, when assembling disk IOCS (DIOCS) entries for a program using magnetic tape, causes an overlay in order to create a character in the program that is not readable from a card (substitute blank). Similarly, all 1400 COBOL programs in which constants are defined in the Working Storage or Constants Sections, include an overlay. In this instance, the overlay is used to move the values of the constants to the main storage positions that they occupy during execution of the program. Neither of these cases require separate cataloging, even though an overlay is involved, nor does the overlay restriction apply for the Model 40. In effect, the overlay may be ignored. The reason for this is evident from a consideration of the purpose of the overlay. The sole purpose of the overlay is to arrange 1400 storage prior to beginning execution of the program. Therefore, if it is feasible or

possible to load main storage directly as desired, no overlay is necessary. Hence, COBOL programs in which the user has not entered AUTOCODER in order to cause a deliberate overlay may be considered to be non-overlapping. Similarly, tape or disk AUTOCODER problems in which the user has not specifically programmed an overlay may also be considered non-overlapping.

The method described for cataloging overlay programs will work for all overlays on the Model 30 except when:

1. An overlay segment attempts to selectively alter (through the use of ORG statements) coding that existed in a previous segment unless at least 100 bytes of blanks exist between segments.
2. The programming practice of initializing counters set up in a previous overlay through the technique of "loading" zeroes is employed.
3. The index register area is overlaid by subsequent phases. (The Model 30 Emulator Program solves this problem during actual execution by saving and restoring the 1400 index registers before and after loading subsequent segments of overlaying programs.) The saving and restoring of 1400 index registers by the Emulator Program causes the user problems if re-initialization of the 1400 index registers is actually desired.

Therefore, programs in the above categories will not execute correctly, and thus, should not be cataloged.

In summary, programs cataloged with the Model 30 Emulator Program cannot be executed with the Model 40 Emulator Program, and vice versa. In addition, since 1400 storage is cleared between catalog runs, those multiphase 1400 programs that require 1400 data or instructions to be resident in 1400 storage as a result of a previous phase cause difficulty to the user and are, therefore, restricted. Also, overlay programs on the Model 40 are restricted from cataloging due to the non-contiguous nature of simulated 1400 storage.

PROCEDURES FOR CATALOGING 1400 PROGRAMS

If the 1400 program to be emulated on the Model 30 has one or more deliberately programmed overlays, the program must be separated into its overlay sections. Each section must be cataloged as a separate run

of the Emulator Program. Therefore, clear storage, bootstrap and loader (if AUTOCODER on disk) cards must be supplied for overlay sections. Overlay programs on the Model 40 should not be cataloged due to the non-contiguous layout of simulated 1400 storage.

The // 1400 card must include, at a minimum, a program name and a C for the load device, as follows:

```
// 1400 myname,C
```

The remaining parameters may be included if desired. The program name may be from 1 to 6 characters in length. It is used as the first six characters of the phase name under which the phases that go to make it up are cataloged in the Core-Image Library. If the program name is less than six characters in length, it is padded with the letter X. This name must be unique for each catalog run, even though separate runs are required for overlay programs. Immediately following the last card of the object deck (or an XFR card in the case of an overlay) must be a /* card. The makeup of a deck for a 1400 catalog run is illustrated in Figure 7. SYSPCH must be assigned to a punch unit for the 1400 catalog function.

As illustrated in Figure 8, the output of a catalog run consists of one or more Linkage Editor job steps. If the program or overlay is contiguous, there is only one Linkage Editor job step. If there are at least 100 (or 1728) consecutive blanks embedded in the coding, there is more than one step. Each step consists of a PHASE card, an INCLUDE card, an ESD card, one or more TXT cards, an END card, an ENTRY card, a /* card, and a // EXEC LNKEDT card. Following the cards making up the last step are a /* card and // FETCH card. The // FETCH card is used by the Emulator Program when the program is to be fetched from the Core-Image Library and executed after the cataloging run is completed.

The // FETCH card should be removed and held aside. The remaining cards may then be preceded by standard DOS Job Control cards and processed as normal input by the DOS Linkage Editor. This results in the 1400 program being cataloged in the Core-Image Library.

An error message may occur during a 1400 catalog run (see the "Console Messages" section for the explanations and actions required for these messages):

```
EC84I TOO MANY PHASES TO CATALOG
```

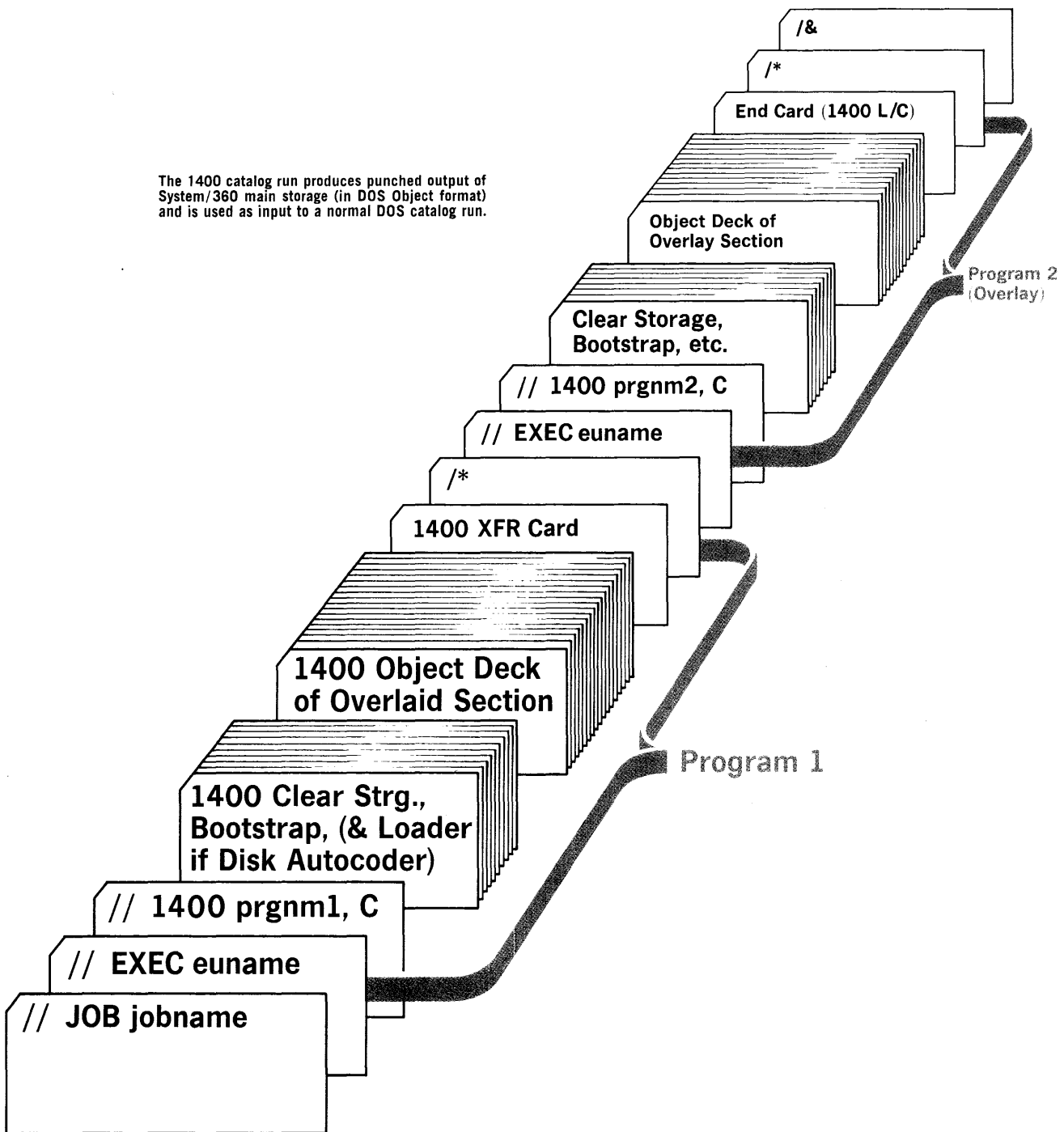


Figure 7. 1400 Catalog Run for a 1400 Program With One Overlay

FETCHING

FETCHING 1400 PROGRAMS FROM THE CORE-IMAGE LIBRARY

The // FETCH card produced by the 1400 catalog run and used in the fetch run provides the Emulator Program with the

phase names that make up the phases in the 1400 program or overlay section. It also carries the 1400 I-, B-, and A-Storage Address Registers for restarting the 1400 program, and the origin address of each phase in the program or overlay. With this information, the Emulator Program can do a series of loads (using the LOAD macro

instruction) until all phases are in main storage. The address registers can then be loaded and a switch made to Compatibility mode.

other parameters may be included as required. (Note: The name in the // 1400 card is used only to log the starting and ending messages on the console or in a 1400 storage dump if one occurs. It is not used in fetching the program.)

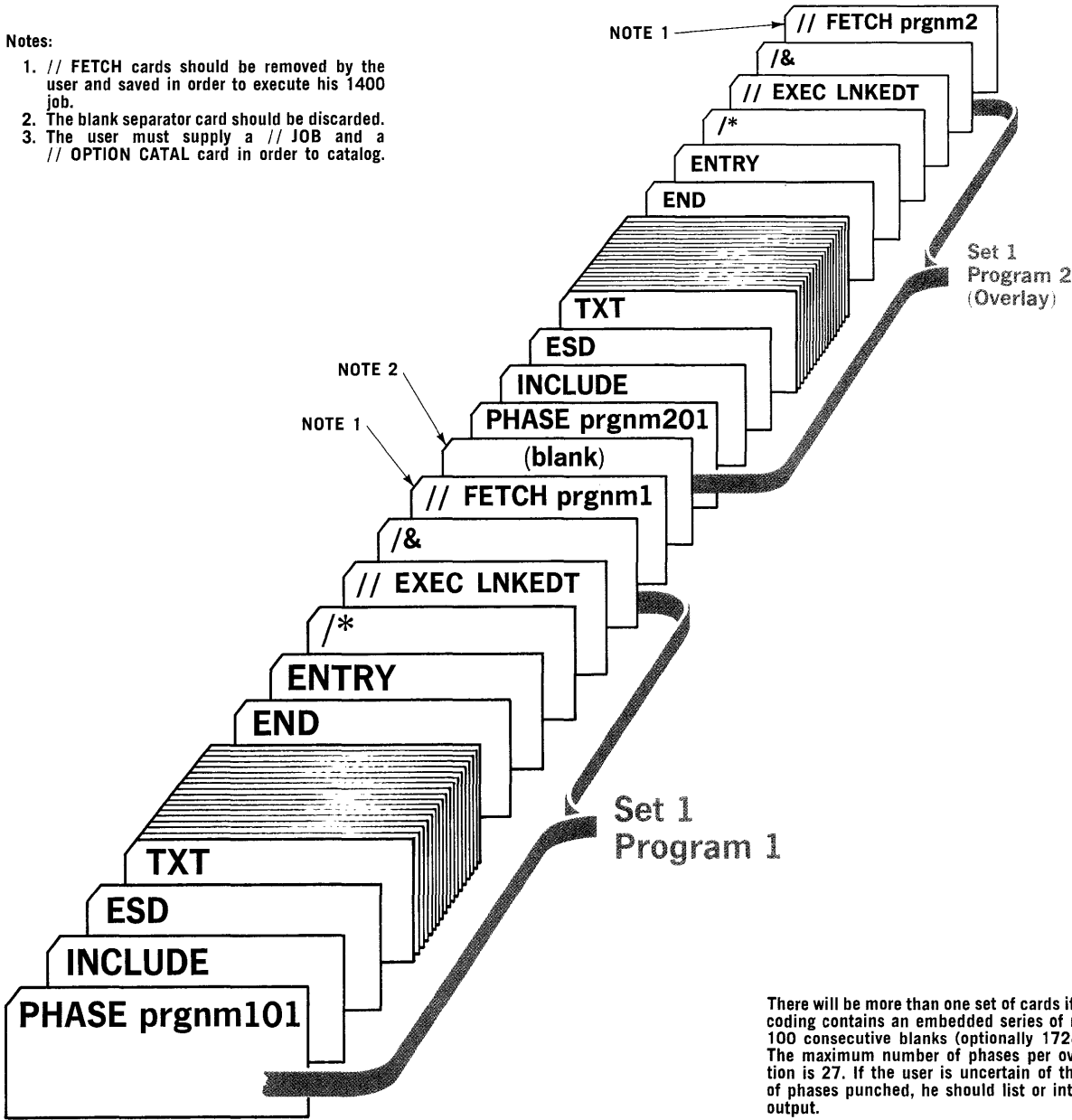
PROCEDURES FOR FETCHING 1400 PROGRAMS

If the 1400 program to be fetched consists of one or more overlays, two or more // FETCH cards are required. Otherwise, only one // FETCH card is needed. The sequence of cards for a fetch run is illustrated in Figure 9. The // 1400 card must include a D for the load device. The

A standard method of coding in an overlay program in which the section of code to be overlaid reads a variable number of data cards is to test for a comma in column 1 of each card. When the test is successful, all data cards have been read, and the card in the read area is the first card of the overlay. The first card of the overlay

Notes:

1. // FETCH cards should be removed by the user and saved in order to execute his 1400 job.
2. The blank separator card should be discarded.
3. The user must supply a // JOB and a // OPTION CATAL card in order to catalog.



There will be more than one set of cards if the 1400 coding contains an embedded series of more than 100 consecutive blanks (optionally 1728 blanks). The maximum number of phases per overlay section is 27. If the user is uncertain of the number of phases punched, he should list or interpret the output.

Figure 8. Output of the 1400 Catalog Run in Figure 7

is always some form of bootstrap card. This method may be simulated when 1400 programs are being fetched by including the bootstrap card between the end of the data cards and the next // FETCH card, as follows:

```
// JOB jobname
// EXEC euname
// 1400 prnam,D,...
// CCTL (optional)
// DVOL (optional)
// FETCH ..... (Fetch card for first
                section)

data cards
.
.
.
last data card
```

```
bootstrap card
// FETCH ..... (Fetch card for second
                section)
```

It should be emphasized again that the bootstrap card indicated in the example is only required when an overlay recognizes its "end-of-data" condition by having read the first card of the next overlay.

A /* card should not normally be included following a group of data cards read by other than the last overlay section of a program. This is because it has the effect of setting the 1400 last-card latch on, a situation that is impossible if an overlay section of the object deck follows the data cards.

If the 1400 reads cards while executing its first overlay section, it must be able to recognize an "end-of-data" condition. (See example in text for one method of accomplishing this.)

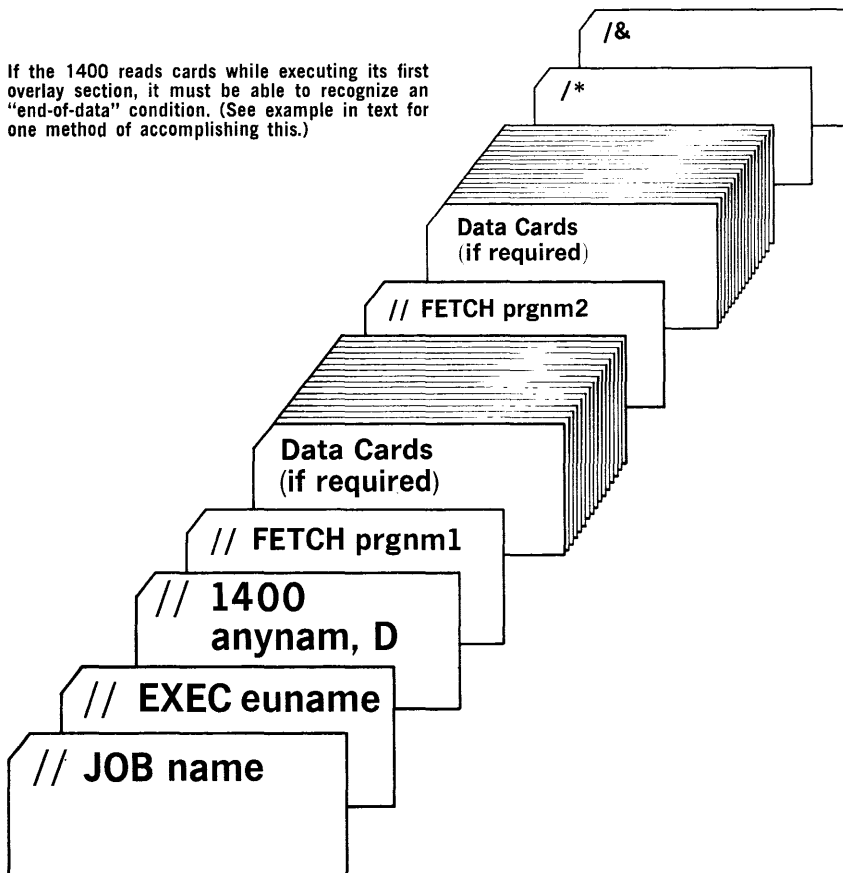


Figure 9. Executing a 1400 Program From the Core-Image Library

OPERATOR SERVICE FUNCTIONS

AVAILABLE FUNCTIONS

Many of the Operator Service Functions are optional features of the 1401/1440/1460 Emulator Programs under the Disk Operating System (DOS) and are included in the generated program if specified in the symbolic parameters. During the execution of a 1400 program under the Model 30 Emulator, dial F on the operator's panel of the 2030 Central Processing Unit (CPU) should be positioned to CI. This allows external interrupts (INTERRUPT key) to be handled while the system is in Compatibility mode (COMP MODE light on). For the Model 40, no special dial F considerations are necessary. The Operator Service routine is entered by pressing the external INTERRUPT key only if OC=YES is specified in the FOPT macro at DOS Supervisor generation. In addition, the Operator Service routine is entered through recognition of a 1400 halt when HALTS=YES has been specified, and the halt is not specified as either an EOJAADR, EOJBADR, or the EOJ I-address in the // 1400 card. When operator services following a halt message are not specified, the 1400 program is canceled on recognition of any halt other than a specified end-of-job halt. Additionally, when the 1400 program is being executed in "Test mode" (described in the "Control Cards" section under "The // 1400 Control Card") and the Emulator Program recognizes any error condition, the Operator Service Function routine is entered automatically. Alphabetic characters may be entered in either upper or lower case except characters g, p, x and w. These characters, when entered in lower case, represent a question mark (?), exclamation mark (!), the 1407/1447 record mark (#), and a word separator (w), respectively.

When the Operator Service Functions have been entered, the following message is displayed:

```
EC40D TYPE IN FUNCTION
```

The operator then types in the function he wants. Five functions are always included with the Operator Service routine macro (EU30S/EU40S); these are: CANCEL, END, RESET, START, and STATUS. An end-of-block (EOB) entry (alternate coding key and numeric 5 key) will perform the same function as the response START. RESET is available only when the Operator Service routine is entered as a result of a 1400 halt. CANCEL and END are valid responses

to any Emulator Program message requesting a reply.

The following Operator Service Functions are available with the typed responses below:

ADDRESS

This is included only if OSADDR=YES is specified. The ADDRESS function converts a decimal 1400 address into its corresponding System/360 hexadecimal address (including offset), and can be used to determine where to alter main storage via the console or where to set the dials when the SAR STOP switch is used to address-stop 1400 programs. The operator types in ADDRESS followed by at least one blank and a valid 1400 address in the range 1 to 15999. The Operator Service Function responds with the converted hexadecimal address. For example:

```
(System) EC40D TYPE IN FUNCTION
(Operator) ADDRESS 1579
(System) EC41I HEX ADDRESS = 47AA
```

ALTER

This function is included if the parameter OSALTER=YES is specified. The ALTER function causes the 1400 I-, A-, and B-Storage Address Registers to be altered to the address that follows the word ALTER. This may be used to alter the instruction address of a 1400 program, to effect a branch, or to place a valid address in a register destroyed by a 1400 process error. At least one blank must precede the address. For example:

```
(System) EC40D TYPE IN FUNCTION
(Operator) ALTER 632
(System) EC80I 1400 STATUS: I=00632;
          A=00632;B=00632.
          INSTN BLOCK=xxxxxxxx
(System) EC40D TYPE IN FUNCTION
```

Since all storage address registers are set to the same value, the alter address should not be the address of a 1400 Store B-Register (SBR) instruction or to an address where 1400 chaining is being used.

CANCEL

This response to any Emulator Program message causes the 1400 program to be terminated with an end of job. If OSDUMP=YES was specified at Emulator Program generation, a 1400-style storage dump is provided on SYSLST unless a no-dump option (a "1") is specified in parameter "b" of the // 1400 control card. When a 1400-style storage dump is provided, a System/360 main storage dump also is provided if the test-mode option in the // 1400 control card is specified as "S".

DELETE

The operator wishes to discontinue volume serial number checking on a specific 1400 drive identified as DISKn in messages EC75I and EC76I, and allow the 1400 program to process any 1311 disk pack mounted on that 1400 drive. In order to use the DELETE function, the operator must first reply DSPLYV to message EC75I. For example:

(System) EC75I WRONG PACK, MOUNT 134A21
DISK 0 ON DR 192

(Operator) DSPLYV

(System) EC76I DISK 0 ON DR 192 SERIAL
NO.=111222

(System) EC40D TYPE IN FUNCTION

(Operator) DELETE

Volume serial number checking will be discontinued on 1400 drive DISK 0 until reinitiated using the DVOL DISKn=xxxxxx operator service function. The DELETE function should be used with caution when performing write operations.

DISK

This function is included if the parameter OSDISK=YES is specified. Two separate functions of DISK may be requested depending on the operator responses:

(System) EC40D TYPE IN FUNCTION

(Operator) DISK
or
DISK n (where n=0,2,4,6, or 8)

The response DISK causes a display only of message DISK n ON SYSxxx, PART n for each drive on the system, and then message EC40D is reissued. For example:

(System) EC40D TYPE IN FUNCTION

(Operator) DISK

(System) EC44I DISK 0 ON SYSxxx, PART n
DR 190
EC44I DISK 2 ON SYSxxx, PART n
DR 191
EC44I DISK 4 ON SYSxxx, PART n
DR 191
EC44I DISK 6 ON SYSxxx, PART n
DR 192
EC44I DISK 8 ON SYSxxx, PART n
DR 192

The response DISK n, where n is the drive number, displays one specific disk assignment (DISK n) and allows the operator to retain or change the assignment. When the assignment is changed, disk verification is automatically performed. It then displays the new assignment, if it was changed. For example:

(System) EC40D TYPE IN FUNCTION

(Operator) DISK 0

(System) EC44D DISK 0 ON SYS003,
PART 0 DR 191

The operator may then change the assignment or leave it as it is. If he wishes to change the assignment, he types in the programmer logical unit ("SYSnnn") to which he wants the 1400 disk drive assigned, followed by a 0 or 1 (2311) or 0, 1, 2, or 3 (2314) to indicate which half (2311) or quadrant (2314) of the new device is to be used for the file. For example:

(Operator) SYS021,1

(System) EC44I DISK 0 ON SYS021, PART 1

This operator response causes 1400 disk drive 0 to be assigned to the second half or quadrant of SYS021. However, if the operator was satisfied with the current assignment, he could respond with START (or EOB). This causes the drive assignment to remain as listed. The assignment is again displayed if the disk drive assignment was changed, and the system reissues message EC40D.

If verification of the volume serial number for a disk pack accessed by the Emulator Program is specified through utilization of a // DVOL control card (see "The // DVOL Control Card" in the "Control Cards" section) or initiated through operator entry of DVOL DISKn=xxxxxx, the disk verification (see message EC75I in the "Console Messages" section) is included in the DISK function. For example:

(System) EC40D TYPE IN FUNCTION

(Operator) DISK 0

(System) EC44D DISK 0 ON SYS003, PART 0
DR 191

(Operator) SYS022,1

(System) EC44I DISK 0 ON SYS022, PART 1
DR 191

(System) EC75I WRONG PACK, MOUNT ABCDEF
DISK 0 ON DR 191

(Operator) DVOL DISK0=123456

DISPLAY

This function is included only if the parameter OSDSPY=YES or "OSDSPY=nn" is specified when the Emulator Program is generated. The display function prints 100 or "nn" positions of 1400 storage on the console typewriter. The address is entered by the operator at least one space beyond the word DISPLAY. The 1400 zoned zeros are typed as follows:

"#" is typed as "x", "?" is typed as "g", and "!" is typed as "p". (See Table 11 for additional graphic differences.) For example:

(System) EC40D TYPE IN FUNCTION

(Operator) DISPLAY 2347

(System) _M%U3500R_B60gL_Bp50K_.123456_

DSPLYV

The operator wishes to display the volume serial number of the disk pack referenced in message EC75I (see "Operator Messages" in the "Console Messages" section). This response is valid only if preceded by message EC75I. For example:

(System) EC75I WRONG PACK, MOUNT 134A21
DISK 0 ON DR 191

(System) EC40D TYPE IN FUNCTION

(Operator) DSPLYV

(System) EC76I DISK 0 ON DR 191 SERIAL
NO.=111222

DUMP

This function is included only if the parameter OSDUMP=YES is specified when the Emulator Program is generated. The dump function provides a formatted storage printout of the 1400 program on the printer assigned to SYSLST. The 1400 program name,

taken from the // 1400 control card, is printed along with the date on the top of the dump. The entire 1400 storage is printed in bands of 100 except when the band consists of all blanks without wordmarks. Additionally, a System/360 main storage dump is provided if the test-mode option in the // 1400 control card is specified as "S". For example:

(System) EC40D TYPE IN FUNCTION

(Operator) DUMP

A wordmark is shown as a 1 below the character with which it is associated. A groupmark in 1400 storage appears as a blank character in the upper portion of the band, with a 2 below. A wordmark with groupmark appears as a blank character in the upper portion of the band, with a 3 below.

DVOL DISKn

The operator wishes to initiate verification of the volume serial number of the disk pack mounted on 1400 disk drive "n" (0, 2, 4, 6, or 8) with the volume serial number specified by the // DVOL control card (see "The // DVOL Control Card" in the "Control Cards" section) or as modified by operator entry.

DVOL DISKn=xxxxxxx

The operator wishes to initiate verification of the volume serial number of the disk pack just mounted, where "n" is the 1400 disk drive (0, 2, 4, 6, or 8) on which the pack is mounted and "xxxxxxx" is the volume serial number (six alphanumeric characters). "xxxxxxx" supersedes the volume serial number specified in the // DVOL control card (see "The // DVOL Control Card" in the "Control Cards" section) or in the previous operator entry for that disk drive.

END

This response to any Emulator Program message causes the 1400 program to be terminated with an end of job. No storage dump occurs.

ENTER

This function is included only if the parameter OSENER=YES is included when the Emulator Program is generated. The ENTER function allows the operator to change the contents of 1400 storage beginning at the

1400 address specified in the response. Entered data or instructions replace any groupmarks/wordmarks which may be present in affected 1400 storage. The first position typed is entered by the operator at least one space beyond the word ENTER. For example:

```
(System)   EC40D TYPE IN FUNCTION
(Operator) ENTER 653
(System)   EC42D DATA
```

The operator can now enter up to 50 characters. The data to be entered is typed using the special character "_" to indicate that a wordmark is associated with the next character typed. The special character "_" is included in the 50 character count, but when entered at the specified main storage address, it is associated with the next character so that the two characters enter a single-byte location. Alphabetic characters G, P, X, and W must be entered in upper case. Special characters must be entered as indicated in Table 11. The form is similar to the condensed loader format of 1400 disk assembler output. For example, if the operator wishes to enter a branch to 1400 location 3101 at 1400 location 653:

```
(System)   EC40D TYPE IN FUNCTION
(Operator) ENTER 653
(System)   EC42D TYPE DATA
(Operator) _BA01
```

INQUIRY

Two separate functions of INQUIRY may be specified at Emulator system generation: INQUIRY and INQUIRY phasename. If OSINQRY=1400 is specified, then the INQUIRY function is available. If OSINQRY=YES is specified, both INQUIRY and INQUIRY phasename are available. INQUIRY: To inform the 1400 program that the operator has performed the function equivalent to pressing the TYPE or REQUEST key on a 1400; that is, the 1400 Q latch is set on for testing by the 1400 program with a BIN xxx, Q. This function must be selected in order to support a 1400 program that is testing for operator inquiry. In this instance, the operator types in INQUIRY (with no operand) and is thus able to set on the 1400 Q latch. INQUIRY phasename: To call a System/360 program from the Core-Image Library, execute this program, and then return to the 1400 program. If a System/360 program is to be fetched and executed, the response INQUIRY is followed by the

name of the System/360 phase to be executed. For example:

```
(System)   EC40D TYPE IN FUNCTION
(Operator) INQUIRY
           or
           INQUIRY phasename
```

See "Inquiry" in the "Programming Considerations" section for further details.

NEWPAC

In response to messages EC75I or EC78D (see "Operator Messages" in the "Console Messages" section), the operator wishes to change disk packs. After mounting the correct disk pack and entering this response, verification of the volume serial number of the newly mounted disk pack with the volume serial number of the 1400 disk drive specified in the // DVOL control card (see "The // DVOL Control Card" in the "Control Cards" section) is performed. This response is valid only if preceded by messages EC75I or EC78D.

RESET

This function is equivalent to pressing the START-RESET and then START keys on the 1400. RESET is available only when the Operator Service routine is entered as a result of a 1400 halt.

RETRY

This function is used to reread an error card. If input cards are being edited by the 1400 program, and normal operating procedure calls for invalid 1400 cards to cause a halt, at which time the operator is to run out the reader, the operator should correct the card and reinsert it; this response must be made. This special halt response is necessary because the Emulator Program is a card read ahead of the 1400 and already has the next card that the 1400 is to read in its buffer. The buffer, therefore, must be emptied and reloaded in order to reread a card. RETRY is available only when the Operator Service routine is entered as a result of a 1400 halt. The procedure for using this response is as follows:

1. The error card is the third card in a 2540 stacker or the last card in a 1442 stacker before the operator performs a nonprocess runout. The operator should then nonprocess run out the cards in the reader transport.

2. The operator should then correct the error card and place it, as well as all cards behind it, into the reader for processing.
3. The operator then responds with RETRY. One card is read and message EC40D is displayed again. The operator may then respond with START to continue the program. Sense switch A is reset off at this time.

If the 1400 program is simulating reader stacker selection, the operating procedures are the same, except that the error card is the first card run out when the operator performs a nonprocess runout.

START

This function is included if any Operator Service Functions have been specified, and is the method used to exit from the service routines unless EOB is desired. An end-of-block (EOB) entry (alternate coding key and numeric 5 key) will provide the same function as the response START. Control is returned to the next sequential 1400 instruction in the interrupted program.

STATUS

This response to message EC40D causes the display of message EC80I, which displays the status of the 1400 storage address registers.

SWITCH

This function is used to set sense switches. This reply is valid only if HALTS=YES is specified when the Emulator Program is generated. Upon selection of this function, sense switches B through G are turned off. The desired switches are turned on by entering their alphabetic representations. An entry of a blank by means of typewriter spacebar results in sense switches B through G remaining off. The following example shows how this function may be used.

```
(System) EC82I HALT
(System) EC40D TYPE IN FUNCTION
(Operator) SWITCH
(System) EC46I S-SW ON = C EF
(System) EC45D TYPE S-SW
```

```
(Operator) BDF
(System) EC46I S-SW ON = B D F
```

Message EC40D is then retyped, and the operator may respond with any of the valid Operator Service Function responses.

TAPE

This function is included only if the parameter OSTAPE=YES is included when the Emulator Program is generated. Two separate functions of TAPE may be requested depending on the operator response:

```
(System) EC40D TYPE IN FUNCTION
(Operator) TAPE
           OR
           TAPE n (where n=1,2,3,4,5 or 6)
```

The response TAPE causes a display of message EC43I TAPE n ON SYSxxx, MAX BLK=xxxxx DR cuu, n TR, yyy BPI which provides the current programmer logical unit assignment (SYSnnn), the maximum block size (MAX BLK=xxxxx), the device address (DR cuu), the designation for 7- or 9-track tapes (n TR), and the tape density (yyy BPI) for each drive (TAPE n). For example:

```
(System) EC40D TYPE IN FUNCTION
(Operator) TAPE
(System) EC43I TAPE 1 ON SYSxxx, MAX
           BLK=xxxxxx DR cuu, n TR,
           yyy BPI
           EC43I TAPE 2 ON SYSxxx, MAX
           BLK=xxxxxx DR cuu, n TR,
           yyy BPI
           EC43I TAPE 3 ON SYSxxx, MAX
           BLK=xxxxxx DR cuu, n TR,
           yyy BPI
           EC43I TAPE 4 ON SYSxxx, MAX
           BLK=xxxxxx DR cuu, n TR,
           yyy BPI
           EC43I TAPE 5 ON SYSxxx, MAX
           BLK=xxxxxx DR cuu, n TR,
           yyy BPI
           EC43I TAPE 6 ON SYSxxx, MAX
           BLK=xxxxxx DR cuu, n TR,
           yyy BPI
```

The response TAPE n, where n is the drive number to be changed (a digit from 1 to 6), displays one specific tape assignment, and then, awaits a response from the operator as to whether he is satisfied with the current assignment or desires to change it. The operator may change the assignment by typing the programmer logical unit ("SYSnnn") to which he wants the 1400 tape drive assigned, or leave the current assignment by entering START (or EOB). For example:

(System) EC40D TYPE IN FUNCTION

GENERAL COMMENTS

(Operator) TAPE 1

(System) EC43D TAPE 1 ON SYS011, MAX
BLK=00725 DR 191, 7 TR,
556 BPI

(Operator) SYS022

(System) EC43I TAPE 1 ON SYS022, MAX
BLK=00725 DR 191, 7 TR,
556 BPI

Except for data entered under the ENTER option, and responses to the 1400 Read Console Printer command (M%T0xxxR or L%T0xxxR), both of which must be specified in upper case (except special characters), all operator input in the Operator Service Function routines may be typed in either upper or lower case (except special characters). The end-of-block (ALTN CODING key and 5 key) terminates the operator input and releases it to the CPU in the normal manner. Operator errors not yet released by an end of block may be canceled by the CANCEL function (ALTN CODING key and numeric 0 key). The entire input message must then be retyped. The use of the BACKSPACE key is not supported by the Emulator Programs under DOS.

In this example, the operator desired to change the assignment for 1400 tape drive 1 from SYS011 to SYS022. It is important that SYS022 is previously assigned to the proper physical unit. It should be noted that the maximum block size cannot be increased at this time.

CONSOLE MESSAGES

OPERATOR MESSAGES

The Emulator Programs under DOS for the Models 30 and 40 provide a comprehensive set of messages that inform the operator of the status of the 1400-series programs, the status of the Emulator Programs, and the occurrence of errors or other conditions that require the operator's attention. Each message is prefixed by a message code in the form "ECnnx" where:

- EC Identifies the message as one issued by the Emulator Program.
- nn Is the message number.
- x Indicates the message type and is either a D or I, as follows:
- D Indicates that the operator must make a decision among the actions specified.
- I Designates a message issued for information or diagnostic purposes.

The Emulator Program messages, their meaning, and the action required when they are issued follow. The operator should note that DOS also issues messages which should be dealt with according to current DOS System Reference Library publications.

The following group of messages, prefixed by the message code EC0nx, pertains to user-initiated procedures:

EC01D ENTER DATA

Explanation: The user has patched the invalid 1400 operation code wordmark R into the 1400 program being executed, and it has just been encountered. This may be used as a branch indicator for 1400 programs.

System Action: None.

User Response: The operator types a one-character, user-supplied code on the console. This response is placed into 1400 storage location 96. (Lower-case letters g, p, x and w are

invalid responses). If there is a wordmark associated with the character, it must be preceded by an underscore ("_").

EC02I INTERIM STORAGE DUMP

Explanation: A 1400 operation code of G with a wordmark has been encountered in the 1400 program and the user has specified ERROPNG=YES to request a 1400-style storage dump. If the user has specified an "S" for the test-mode option in the // 1400 control card, a System/360 main storage dump is also provided.

System Action: Storage is automatically dumped on SYSLSL. At the completion of the dump, processing continues.

User Response: Not required.

EC03D MOUNT 51 COL READ FEED

Explanation: The program has encountered a // 51 control card, which conditions it to read 51-column cards.

System Action: None.

User Response: The operator must: (1) clear the reader, (2) mount the 51-Column Interchangeable Read Feed device on the 2540 Card Read Punch, (3) load 51-column cards and ready the reader, (4) reply START or EOB.

The following messages, prefixed by the message code EC1nx, pertain to errors in operator responses:

EC10I INVALID RESPONSE

Explanation: The format or content of the operator's reply to the previous message issued by the Emulator Program is invalid.

System Action: Reissues previous message.

User Response: The operator must reply with a valid response to the reissued message.

EC11I INVALID ADDRESS

Explanation: Either a non-decimal address or a decimal address outside the range specified by the SIZ1400 parameter was entered for the ADDRESS, DISPLAY, ALTER, or ENTER operator services functions.

System Action: Message EC40D is issued.

User Response: The user must reply with a valid 1400 decimal address.

EC12I INVALID DEVICE TYPE

Explanation: The operator's reply, assigning a programmer logical unit in response to the previous message issued by the Emulator Program, is invalid. The reply attempted to assign a 1400 device to a programmer logical unit assigned to a non-compatible System/360 device. For example, a 1400 tape drive was specified for assignment to a programmer logical unit assigned to a System/360 disk device.

System Action: Previous message is reissued.

User Response: The operator must reply with a programmer logical unit that is assigned to a compatible device type. After a valid response, an information message (type I) will be issued to confirm the assignment, followed by the message EC40D.

EC13I INVALID LOGICAL UNIT NUMBER

Explanation: The operator's reply, assigning a programmer logical unit in response to the previous message issued by the Emulator Program, is invalid. The assignment of programmer logical units must be within the range of the programmer logical units specified during system generation of the Disk Operating System.

System Action: Previous message is reissued.

User Response: The operator must reply with a valid programmer logical unit assignment. After a valid response, an information message (type I) is issued to confirm the assignment, followed by the message EC40D.

EC14I CONFLICTING LOGICAL UNIT ASSIGNMENT

Explanation: The operator's reply, assigning a 1400 device to a programmer logical unit in response to the previous message issued by the Emulator Program, conflicts with a previous assignment. For example, an assignment of TAPE 2 to SYS011 cannot be made if TAPE 1 is currently assigned to SYS011. In the case of disk assignments, two 1400 disk drives cannot be assigned to the same part or quadrant of a System/360 direct access storage device. For example, SYS011, PART 1 cannot be specified for DISK 0 if SYS011, PART 1 is already specified for DISK 2.

System Action: Previous message is reissued.

User Response: The operator must reply with a non-conflicting assignment, or unassign the conflicting 1400 device using the "TAPE n" or "DISK n" operator service function. After a valid response, an information message (type I) is issued to confirm the assignment, followed by message EC40D.

EC15I LOGICAL UNIT NOT ASSIGNED

Explanation: The operator's reply, to assign a 1400 device to a programmer logical unit in response to the previous message issued by the Emulator Program, is invalid. The reply attempted to assign a 1400 device to a programmer logical unit that is not assigned to a System/360 device.

System Action: Previous message is reissued.

User Response: The operator must reply with one of the programmer logical units that were specified during system generation of the Disk Operating System, and which is not in the DOS unassigned or ignore status. After a valid response, an information message (type I) will be issued to confirm the assignment, followed by message EC40D.

EC19I DVOL SERIAL NUMBER NEEDED

Explanation: The operator used the DVOL DISKn operator service function to verify the volume serial number of a disk drive for which no volume serial number has been supplied, either on a // DVOL control card or

by the DVOL DISKn=xxxxxx operator service function.

System Action: Message EC40D is issued.

User Response: The DVOL DISKn=xxxxxx operator service function is the only valid operator response to initiate volume serial number checking when the volume serial number has not been previously supplied.

The following group of messages, prefixed by the message code EC2nx, pertains to errors detected during Emulator Program initialization.

EC20I PARAMETER ERROR

Explanation: The sum of the values specified for tape I/O buffers on all // TAPE control cards (parameter "nnnnn") exceeds the amount allocated by the BUFSIZE parameter at Emulator Program generation.

System Action: The value specified by the BLKSIZu parameter for each drive is assumed as a default and message EC29D is issued.

User Response: None.

EC29D CONTROL CARD ERROR

Explanation: The last control card read is incorrectly formatted.

System Action: None.

User Response: The operator may respond with a corrected control card or with RETRY, START, END, or CANCEL. RETRY or START will cause the next card on SYSIPT to be read. When correcting a CCTL error, two control cards can be typed in via the console if the first is a valid CCTL1 control card.

The following group of messages, prefixed by the message code EC3nx, pertains to the interval timer:

EC30I BEGIN name AT hh.mm.ss

Explanation: This message is issued just before 1400 program loading. "name" is the program name from the // 1400 control card. If the user has specified TIMER=YES at Emulator system generation, and the timer has

been turned on by the operator at IPL time, the time of day ("hh" is the hour, "mm" is the minute, and "ss" is the second) is printed as the second half of this message.

System Action: Processing begins.

User Response: Not required.

EC31I EOJ name AT hh.mm.ss

Explanation: A normal 1400 end-of-job halt has been recognized (the user specified at Emulator system generation "EOJAADR=nnnnn" and/or "EOJBADR=nnnnn" or specified an EOJ I-address in the // 1400 control card). "name" is the program name from the // 1400 control card. If the user specified TIMER=YES at Emulator system generation, and the timer has been turned on by the operator at IPL time, the time of day ("hh" is the hour, "mm" is the minute, and "ss" is the second) is printed as the second half of this message.

System Action: Control is released automatically to DOS job control.

User Response: Not required.

EC32I CANCEL name AT hh.mm.ss

Explanation: An abnormal 1400 end of job has been recognized. "name" is the program name from the // 1400 control card. If the user specified TIMER=YES at Emulator Program generation, and the timer has been turned on by the operator at IPL time, the time of day ("hh" is the hour, "mm" is the minute, and "ss" is the second) is printed as the second half of the message. If the user specified OSDUMP=YES at Emulator Program generation, a 1400-style storage dump is provided on SYSIST unless a no-dump option (a "1") is specified in parameter "b" of the // 1400 control card. When a 1400-style dump is provided, a System/360 main storage dump is also provided if the test-mode option in the // 1400 control card is specified as "S".

System Action: Following the storage dump, control is released to DOS job control.

User Response: Not required.

EC33I END name AT hh.mm.ss

Explanation: The operator has entered END to request an end-of-job termination of the 1400 program. "name" is the program name from the // 1400 control card. If the user specified TIMER=YES at Emulator Program generation, the time of day ("hh" is the hour, "mm" is the minute, and "ss" is the second) is printed as the second half of the message.

System Action: Job is terminated as if the job has gone to a normal end of job (no main storage dump); control is released automatically to DOS job control.

User Response: Not required.

The following group of messages, prefixed by the message code EC4nx, pertains to the Operator Service Functions:

EC40D TYPE IN FUNCTION

Explanation: This message is issued when Operator Service Functions have been requested.

System Action: None.

User Response: The operator replies with one of the following:

- ADDRESS
- ALTER
- CANCEL
- DELETE
- DISK (or Disk n)
- DISK n
- DISPLAY
- DSPLYV
- DUMP
- DVOL DISKn
- DVOL DISKn=xxxxxx
- END
- ENTER
- INQUIRY (or INQUIRY 1400)
- INQUIRY phasename
- NEWPAC
- RESET
- RETRY
- START (or EOB)
- STATUS
- SWITCH
- TAPE (or TAPE n)

See "Available Functions" in the "Operator Service Functions" section for a detailed description of response formats and the resulting functions.

EC41I HEX ADDRESS = xxxx

Explanation: This message is displayed when the operator enters "ADDRESS ddddd" (decimal) in response to message EC40D, where "dddd" is a valid 1400 address for the generated system in the range of 1 to 15999. The "xxxx" is the hexadecimal equivalent of the entered decimal address.

System Action: Message EC40D is issued.

User Response: Not required.

EC42D TYPE DATA

Explanation: This message is displayed if the operator types the response ENTER to message EC40D. This allows the operator to change the contents of 1400 storage beginning at the 1400 address specified in the ENTER response.

System Action: None.

User Response: The data is entered, using the special character "_" to indicate that a wordmark is associated with the next character typed. The data must be typed as upper- or lower-case characters as required. Special characters must be entered as indicated in Table 10. For example, if the operator replies _NNNN, four characters in upper case are entered at the address specified in the ENTER reply, with a wordmark associated with the first character.

EC43D/I TAPE n ON SYSnnn, MAX BLK=xxxxx DR cuu, n TR, yyy BPI
EC43D/I TAPE n UNASSIGNED, MAX BLK=xxxxx

Explanation: This message is displayed if the operator types the response "TAPE" or "TAPE n" to message EC40D. The response "TAPE" produces a display of all 1400 tape assignments and associated buffer block sizes for each 1400 drive. The response "TAPE n" indicates that the operator wishes to display or alter a 1400 tape assignment as specified by "n" (where "n" is a digit from 1 to 6) on a programmer logical unit identified by SYSnnn. Message EC43D is issued to display the present status of the 1400 tape drive and allow the operator to retain or change the current assignment. Tape density (yyy BPI) is displayed only for 7-track tapes. If the tape drive is unassigned, the device address (DR

cuu), the designation for 7- or 9-track tapes (n TR) and tape density (yyy BPI) are not displayed.

System Action: Message EC40D is issued following message EC43I; no system action is taken with message EC43D.

User Response: Message EC43I requires no response. Message EC43D requires one of the following responses:

- START (or EOB) to retain the present assignment.
- "SYSnnn" to change an assignment, where "SYSnnn" is the programmer logical unit (SYS000 - SYS221) to which the simulated 1400 tape drive is to be assigned.

Note: A programmer logical unit currently assigned to a 1400 tape drive must first be unassigned from that device before reassignment can be made, or message EC14I is issued.

- "UA" to unassign the simulated 1400 tape drive from a programmer logical unit.

EC44D/I DISK n on SYSnnn, PART n DR cuu
EC44D/I DISK n UNASSIGNED,PART n DR cuu

Explanation: This message is displayed if the operator types the response "DISK" or "DISK n" to message EC40D. The response "DISK" to message EC40D indicates that the operator wishes a display of all 1400 disk assignments and associated disk part for each 1400 drive. The response "DISK n" to message EC40D indicates that the operator wishes to display or alter a specific 1400 disk assignment as indicated by the digit 0, 2, 4, 6, or 8 typed after DISK. Message EC44D is issued to display the present status of the 1400 disk drive and allows the operator to retain or change the current assignment.

System Action: Message EC40D is issued following message EC44I; no system action is taken with message EC44D.

User Response: Message EC44I requires no response. Message EC44D requires that the operator reply with one of the following responses:

- "START (or EOB)" to retain the present assignment.
- "SYSnnn,x" to change an assignment, where "SYSnnn" is the programmer logical unit (SYS000 - SYS221) to which the simulated 1400 disk drive is to be assigned, and "x" is a 0 or 1 to indicate which half of the new 2311 disk unit, or a 0, 1, 2, or 3 to indicate which quadrant of the new 2314 disk unit is to be used.

Note: A programmer logical unit currently assigned to a 1400 disk drive must first be unassigned from that device before reassignment can be made, or message EC14I is issued.

- "UA" to unassign the simulated 1400 disk drive from a programmer logical unit.

EC45D TYPE S-SW

Explanation: The operator requested the SWITCH operator service function and HALTS=YES was specified at Emulator Program generation. A display of the current sense switches, message EC46I, will precede this message. Note that sense switch A is not displayed or altered by this function.

System Action: None.

User Response: The operator replies by typing in the desired switch or switches. If all sense switches are to be turned off, a blank (space bar) followed by EOB is entered. To retain present status of sense switches, the operator replies "START" (or EOB). Message EC46I is typed out following the user's response to confirm the sense-switch settings.

EC46I S-SW ON = xxxxxx

Explanation: This message displays the current sense-switch status. The message text is followed by a listing ("xxxxxx") of the sense switches that are on. This message follows the reply SWITCH to message EC40D to inform the operator of the current sense-switch status, and then, is issued again to confirm the operator response to EC45D.

System Action: Message EC40D is issued.

User Response: Not required.

EC47I 1400 ADDRESS LIMIT, FUNCTION ENDED

Explanation: This message is displayed only following the use of the ENTER or DISPLAY operator service function. The message indicates that the maximum generated 1400 storage address has been exceeded during execution of the requested function.

System Action: The system will respond with the appropriate action as follows:

- If the message is in response to the ENTER function, the entered data is ignored and message EC40D is displayed.
- If the message is in response to the DISPLAY function, only those positions up to the maximum 1400 storage address are displayed, followed by message EC40D.

User Response: In response to the ENTER function, the operator may reenter the data if the original response was in error. No response is required following the DISPLAY function.

EC48I FUNCTION NOT GENERATED

Explanation: This message indicates that the operator requested an operator service function which was not specified for this Emulator Program generation.

System Response: Message EC40D is issued.

User Response: The operator must reply with one of the supported operator service functions.

The following group of messages, prefixed by the message code EC5nx, pertains to unit-record equipment and are displayed only during 2540 punch operations, or when stacker selection, or when simulating 1442 read punch updating on either a 2520 or 2540. The most common causes for these messages are:

- Card jams
- Double punching
- Multiple punches in rows 2 through 7

EC49D/I INVALID 1400 CHARACTER DETECTED ON
xxxxxxx

Explanation: This message is displayed when the Emulator Program for the Model 40 encounters an invalid 1400 character. "xxxxxxx" identifies the source of the error condition (DISK, TAPE, READER, or ENTERING).

System Action: If the error occurred while the operator was using the ENTER operator service function, the system issues message EC42D, or during the execution of a Read Console Printer instruction, message EC49I is issued and the source of the error is identified as ENTERING. Message EC49D is issued if the source of the error is disk, tape, or card reader. If the error occurred on the reader, the card in error is typed.

User Response: The user may respond with CANCEL or END and terminate the job regardless of the source of the error. In addition, the following are valid operator responses:

- For DISK -- PROCESS
- For TAPE -- BYPASS, PROCESS, or DISPLAY
- For READER -- PROCESS, RETRY
- For ENTERING -- reenter data after message EC42D

EC50D PUNCH ERROR

Explanation: This message indicates that a 2540 or 2520 equipment check has occurred. The last card in the stacker is the card in error. This message is always preceded by a standard DOS operator intervention message.

System Action: None

User Response:

- (1) Perform a non-process runout of the punch.
- (2) Recreate both the error card and the following card (last two cards punched) if the cards contained prepunched data. On the 2520, recreate only the error card.
- (3) Reload and ready the punch.
- (4) Reply with START or EOB.

Note: The last two cards are repunched.

EC51D PFR PUNCH ERROR

Explanation: This message indicates that DOS error recovery did not correct the PFR punch error.

System Action: None.

User Response:

- (1) Clear the punch.
- (2) Recreate cards as necessary and place them in front of nonprocessed punched cards.
- (3) Reload and ready the punch.
- (4) Reply with START or EOB.

Note: The last two cards are repunched.

EC52D PFR READ ERROR

Explanation: This message indicates that DOS error recovery did not correct the PFR read error.

System Action: None.

User Response:

- (1) Clear the punch.
- (2) Recreate the first card cleared; check the second card for data checks and correct the card.
- (3) Place the two corrected cards and the cleared cards in front of the nonprocessed cards.
- (4) Reload and ready the punch.
- (5) Reply with START or EOB.

EC58D 1404 aaaaaaaaaa CCSW=yyxxxx SNS=xx

Explanation: This message indicates that a 1404 printer error occurred. The type of error is identified by "aaaaaaaaaa", where "aaaaaaaaaa" is one of the following:

EQUIP CHK (equipment check)
INTERV REQ (intervention required)
BUSOUT CHK (busout check)
COMM REJCT (command reject)
DATA CHECK (data check)

The hexadecimal representation of the channel command word (CCW) command code is displayed by "yy" in the CCSW while the hexadecimal representation of the status bytes from the CCB is given by "xxx". The sense bytes are displayed by SNS=xx.

System Action: None.

User Response: The operator must type in one of the following replies:

- SKIP 1 -- which causes the printer to skip 1 and retry the operation.
- IGNORE -- the printer command causing the error is ignored and processing continues.
- RETRY -- the printer command is retried.
- SERVICE -- full operator services are made available, and message EC40D is issued.

EC59D REPLY AGAIN TO 1404 MESSAGE

Explanation: This message is displayed after the operator replied SERVICE or with an invalid response to message EC58D and additional corrective action is required.

System Action: None.

User Response: The user must again reply SKIP 1, RETRY, IGNORE, or SERVICE.

The following group of messages, prefixed by the message code EC6nx, pertains to magnetic-tape devices:

EC60I MESSAGE RESPONSES ARE B=BYPASS, P=PROCESS

Explanation: This message is displayed to indicate that a tape error has occurred and that the 1400 Tape Error Recovery routine, as specified at Emulator Program generation, has been entered.

System Action: Message EC62D is displayed.

User Response: One of the options (B=BYPASS or P=PROCESS) indicated in this message must be given in response to message EC62D.

EC61I MESSAGE RESPONSES ARE B=BYPASS,
P=PROCESS, H=HEX-DISPLAY

Explanation: This message is displayed to indicate that a tape error has occurred and that the 1400 Tape Error Recovery routine, as specified at Emulator Program generation, has been entered.

System Action: Message EC62D is displayed.

User Response: One of the options (B=BYPASS, H=HEX-DISPLAY, or P=PROCESS) indicated in this message must be given in response to message EC62D.

EC62D TAPE BLOCK IN ERROR

Explanation: This message is displayed to indicate that a tape error has occurred, the operator has responded to the standard DOS-issued error message with IGNORE, and the 1400 Tape Error Recovery routine has been specified at Emulator Program generation.

System Action: The tape block in error is printed on SYSLOG or SYSLST as specified by the TAPERRS parameter. Non-BCD characters appear as asterisks (*). If an invalid response is made, either message EC60I or EC61I is issued, followed by a reissued message EC62D.

User Response: The available operator responses to this message are one-letter options (B, P, or H) indicated in messages EC60I and EC61I, one of which is issued just prior to the display of this message. The functions of the one-letter options are:

B
The tape block in error is bypassed and is not given to the 1400 program. Processing continues with the next block. The 1400 program is not informed that a block has been bypassed.

P
The tape block in error is passed to the 1400 program as is.

H
The tape block in error is displayed in hexadecimal format exactly as it was read into System/360 main storage, except that parity has been corrected by the channel. After this response, the

operator again has the option of bypassing or processing (B or P).

EC63I TAPE n BLOCK SIZE EXCEEDED

Explanation: A record block, either read or written on 1400 tape unit "n", exceeds the maximum block size specified by the user during Emulator Program generation ("BLKSIZu=nnnn"), as modified by the // TAPE control card. This message is always preceded by the typing out of message EC80I (status of 1400 registers and current instruction). A 1400-style storage dump is provided on SYSLST unless a no-dump option (a "1") was specified in parameter "b" in the // 1400 control card. If the user has specified an "S" for the test-mode option in the // 1400 control card, a System/360 main storage dump also is provided.

System Action: The job is terminated.

User Response: Not required.

EC67I MOUNT NEW TAPE ON SYSIPT

Explanation: An end-of-volume indication has been detected by the tape device assigned to SYSIPT before end of file was reached.

System Action: A standard DOS operator intervention message is issued.

User Response: Mount the next tape volume on SYSIPT and reply START or EOB.

EC68I MOUNT NEW TAPE ON SYSPCH

Explanation: An end-of-volume indication has been detected by the tape drive assigned to SYSPCH.

System Action: A standard DOS operator intervention message is issued.

User Response: Mount a new tape volume on SYSPCH and reply START or EOB.

EC69I MOUNT NEW TAPE ON SYSLST

Explanation: An end-of-volume indication has been detected by the tape drive assigned to SYSLST.

System Action: A standard DOS operator intervention message is issued.

User Response: Mount a new tape volume on SYSLST and reply START or EOB.

The following group of messages, prefixed by the message code EC7nx, pertains to disk devices:

EC70I DISK PACK NOT FORMATTED

Explanation: This message indicates that the disk pack is not initialized to the proper format. (See "Disk-Pack Initialization" in the section "Simulation of IBM 1401/1440/1460 Facilities.")

System Action: The job is canceled.

User Response: Not required.

EC71D DISK ERROR DETECTED. SECTOR ADDRESS = dxxxxx. VALID DATA FOLLOWS:

Explanation: This message indicates that an error has been detected during disk verification (optionally specified). The beginning sector address is indicated. This is followed by one or more lines of 100 characters that represent the data that should have been recorded on disk. This data may be used in a subsequent operation to rebuild the record affected. The 1400 program is not informed of the disk error.

System Action: None.

User Response: The operator may type the response START to indicate that the record in error is to be accepted as is and that processing is to continue. The operator may also type the response END or CANCEL to cause the job to be terminated.

EC72I SYSIPT EXTENT EXHAUSTED

Explanation: The extent limit assigned to SYSIPT (disk extent) has been exhausted.

System Action: The job is canceled.

User Response: Not required.

EC73I SYSLST EXTENT EXHAUSTED

Explanation: The extent limit assigned to SYSLST (disk extent) has been exhausted.

System Action: The job is canceled.

User Response: Not required.

EC74I SYSPCH EXTENT EXHAUSTED

Explanation: The extent limit assigned to SYSPCH (disk extent) has been exhausted.

System Action: The job is canceled.

User Response: Not required.

EC75I WRONG PACK, MOUNT xxxxxx DISK n ON DR cuu

Explanation: This message is displayed if the Emulator Program is accessing the wrong disk pack, where "xxxxxx" is the volume serial number (EBCDIC characters) of the correct disk pack, "n" is the 1400 disk drive number (0, 2, 4, 6, or 8), and "cuu" is the hexadecimal channel and device address of the disk drive on which the disk pack is mounted. The volume serial number displayed is initially established by a // DVOL control card or by the operator using the DVOL DISKn=xxxxxx operator service function.

System Action: Message EC40D is issued.

User Response: This message indicates that the operator must either take corrective action or terminate the 1400 program. The operator can use the DSPLYV operator service function to display the volume serial number of the pack currently mounted on this device to assist in the evaluation of the corrective action. However, before further processing can be continued, the operator must perform one of the following corrective actions:

- Mount the correct disk pack on the specified drive and reply with the NEWPAC function.
- Change the disk drive configuration using the DISK n function.
- Change the volume serial number against which the pack is to be verified, with the DVOL DISKn=xxxxxx function, where "xxxxxx" is the volume serial number of the proper pack.
- Discontinue volume serial number checking for this 1400 drive

using the DELETE function. This function must be used with caution when performing write operations.

EC76I DISK n ON cuu SERIAL NO.=xxxxxx

Explanation: This message is displayed in response to the operator's selection of the DSPLYV operator service function following the display of message EC75I. "n" is the 1400 disk drive number (0, 2, 4, 6, or 8), "cuu" is the hexadecimal channel and device address of disk drive "n", and "xxxxxx" is the volume serial number (EBCDIC characters) of the disk pack.

System Action: Message EC40D is issued.

User Response: The operator must respond with one of the valid corrective actions described under message EC75I.

EC77D SCAN ERROR DETECTED

Explanation: A 1400 disk scan was not successfully completed. An end of cylinder condition has not yet been detected.

System Action: None.

User Response: If the user wishes to retry the scan operation, he types in the word START. If the user does not wish to retry the operation, he may END or CANCEL the job.

EC78D WRONG PACK, MOUNT xxxxxx DISK n ON DR cuu

EC78I 1301/1405 DRIVE xxx SERIAL NO.=xxxxxx

Explanation: These messages are displayed if the Emulator Program is accessing the wrong 1301 or 1405 disk pack, where message EC78I displays the volume serial number of the physical pack which is being accessed. Message EC78D always follows and identifies the volume serial number (MOUNT xxxxxx) which was requested on the // DVOL control card for this drive. DISK n indicates which part of the 1301 or 1405 drive is being simulated, while DR cuu indicates the hexadecimal channel and device address of the System/360 device being accessed.

System Action: None

User Response: The operator must perform one of the following corrective actions:

- Mount the correct disk pack on the specified drive and reply with the NEWPAC function.
- Abnormally terminate the job using the END or CANCEL operator service functions. The job can be resubmitted after correcting the volume serial number entries for the simulated 1301 or 1405 disk pack on the // DVOL control card.

Note: The job may be immediately resubmitted if a non-process runout of the card reader transport is performed before performing the END or CANCEL function. After correcting the // DVOL control card, resubmit the job to the card reader beginning with the DOS // JOB control card.

The following group of messages, prefixed by the message code EC8nx, pertains to program messages:

EC80I 1400 STATUS: I=nnnnn;A=nnnnn;B=nnnnn.
INSTN BLOCK=xxxxxxxx

Explanation: A 1400 halt or error has been encountered or the operator has requested the STATUS operator service function. This is a display of the 1400 storage address registers and eight characters from 1400 storage without wordmarks, beginning with the instruction that caused the halt or error condition. The eight characters normally include more than just the instruction that caused the halt or error, and certain 1400 special characters (such as the record mark) are not printed. When message EC80I is displayed after a 1400 program error, the AAR and BAR values may be invalid because of storage wraparound.

System Action: Variable, depending on program status as indicated in associated message.

User Response: Not required.

EC81I HALT

Explanation: A 1400 halt other than end of job (as specified in "EOJAADR=nnnnn" and/or "EOJBADR=nnnnn" at Emulator Program generation or as specified for an EOJ I-address in the // 1400 control card) has occurred

and the user has not specified operator restart (a "1") in parameter "e" in the // 1400 control card. This message is preceded by the typing out of message EC80I (status of 1400 registers and current instruction). A 1400-style storage dump is provided on SYSLSST unless a no-dump option (a "1") was specified in parameter "b" in the // 1400 control card. If the user has specified an "S" for the test-mode option in the // 1400 control card, a System/360 main storage dump is also provided.

System Action: Storage dump is provided and job is terminated unless operating in test mode. In test mode, message EC40D is issued.

User Response: Not required.

EC82I HALT

Explanation: A 1400 halt other than end of job (see message EC81I) has occurred, and the user has specified operator restart (a "1") in parameter "e" of the // 1400 control card. This message is preceded by the typing out of message EC80I.

System Action: Message EC40D is displayed.

User Response: One of the operator responses listed under "Available Functions" in the "Operator Service Functions" section must be given.

EC83I 1400 PROGRAM ERROR

Explanation: A 1400 program error has been detected. This message is always followed by the typing out of message EC80I (status of 1400 registers and current instruction). The Model 40 Emulator Program additionally issues a "NO.xxx" following the message indicating the branch table entry number. A 1400-style storage dump is provided on SYSLSST if OSDUMP=YES was specified at Emulator Program generation, and unless a no-dump option (a "1") was specified in parameter "b" in the // 1400 control card. If the user has specified an "S" for the test-mode option in the // 1400 control card, a System/360 main storage dump is also provided.

System Action: The job is terminated.

User Response: Not required.

EC84I TOO MANY PHASES TO CATALOG

Explanation: The 1400 program or overlay section being cataloged consists of more than 27 internal phases.

System Action: The job is terminated.

User Response: Not required.

EC90I INVALID OPERATION ON READER

Explanation: (1) a 1400 read instruction has been incorrectly specified; or (2) a 1400 read instruction which is not supported by the Emulator Program (e.g., column binary) has been specified.

System Action: The job is terminated.

User Response: Not required.

EC91I INVALID OPERATION ON PUNCH

Explanation: (1) a punch instruction for an unsupported operation has been specified in the 1400 program (e.g., Punch-feed-read, Column-binary); or (2) a Punch-Feed-Read or Column-Binary instruction has been specified in the 1400 program when a magnetic device is being used to simulate the unit-record device.

System Action: The job is terminated.

User Response: Not required.

EC92I INVALID OPERATION ON PRINTER

Explanation: A 1404 print instruction has been specified but is not supported by this particular Emulator Program generation.

System Action: The job is terminated.

User Response: Not required.

EC93I CONTROL CARD NOT SUPPORTED // yyyy

Explanation: The Emulator Program has encountered a control card that is not supported. The first four characters of the unsupported control card are identified by "yyyy".

System Action: The job is terminated.

User Response: Not required.

EC94I NO // LC DATA DELIMITER CARD

Explanation: A // LC data delimiter card is required before the last data card.

System Action: Last card indicator (Sense Switch A) is turned on, and message EC40D is issued.

User Response: The operator must either enter the address of the user's end-of-job routine using the ALTER operator service function, or terminate the job.

EC95I STACKER 8/2 IGNORED

Explanation: A 1402 stacker command has been specified for stacker 8/2 on either a magnetic device when punching, or a unit-record device other than a 2540. This message is displayed only for the first 8/2 stacker command issued.

System Action: 8/2 cards are stacked to normal stacker.

User Response: Not required.

EC96I CARRIAGE CONTROL CARD ERROR

Explanation: The 1400 program specified a carriage-control channel punch which is not included in the carriage control card.

System Action: The job is terminated.

User Response: Not required.

EC97I 1400 CONSOLE PRINTER NOT SUPPORTED

Explanation: This message is issued if the OSINQRY parameter is not specified as "1400" or "YES", and a 1400 Read Console Printer instruction has been encountered.

System Action: Message EC80I is issued, followed by message EC40D.

User Response: The parameter "B=nnnnn" in message EC80I is the address of the first storage position of the 1400 message area. The operator can use the DISPLAY operator service function to display the message. To continue processing, enter START or EOB.

TAPE ERROR RECOVERY

A Tape Error Recovery routine is provided as an option and is used in conjunction with an IGNORE response to a standard DOS data-check message. This routine is available only if "TAPERRS=xxx" is specified when the Emulator Program is generated ("xxx" may be LST, LOG, LSTCHAR, or LOGCHAR in order to define where and in what format the display is to take place).

The Tape Error Recovery routine provides a simulation of the diagnostic read and storage scan operations used on 1400 systems. These operations are simulated using the System/360 I/O area, so changes are not made by the operator to 1400 storage.

When a data-check condition is detected (after the DOS supervisor has tried to reread the tape block), a standard DOS error message is displayed by the operating system on the console. The only valid responses to this DOS message are CANCEL or IGNORE. The IGNORE response returns control to the Emulator Program, since it is the System/360 problem program that issued the I/O request.

When the operator enters IGNORE, the tape block is displayed on SYSLST or SYSLOG by the Emulator Program. The first four characters of each line indicate the System/360 storage address of the first byte displayed (in hexadecimal). This address is followed by ten 8-byte fields of data. Nonprintable characters are translated to an asterisk (*), except the 1400 groupmark, which is translated as a dollar sign(\$).

After printing the entire error block, the following messages are typed on SYSLOG:

either

EC60I MESSAGE RESPONSES ARE B=BYPASS,
P=PROCESS

or

EC61I MESSAGE RESPONSES ARE B=BYPASS,
P=PROCESS, H=HEX-DISPLAY

followed by

EC62D TAPE BLOCK IN ERROR

The output of message EC60I or EC61I is determined by the options specified at Emulator system generation.

A response of B causes the tape block in error to be bypassed and not given to the 1400. Processing continues with the next block. The 1400 is not informed that a block has been bypassed.

A response of P causes the tape block to be passed to the 1400 as is. Control then is returned to the 1400 program.

A response of H causes the error block to be displayed in hexadecimal format exactly as it was read into System/360 main storage. Parity is, of course, corrected by the channel. After the hexadecimal display, the operator again has the option of responding with a B or P.

Table 13. Emulator-Program Parameters

Parameter	Required By	Remarks
BLKSIZE={nnnn} {0000}		indicates standard block size (plus one byte) for 1400 tape units. "u" is 1400 unit number (1-6). "nnnn" is one larger than the normal block length associated with the unit. Default is 0000.
BUFSIZE={nnnnn} {00000}	1400 magnetic tape	Indicates total storage area to be reserved by the Emulator Program for tape buffers. Default is 0000.
CARRCTL={YES} {NO}	Carriage-control pointer option	Indicates carriage-control tape pointer option. Default is NO.
CATALOG={YES} {NO}		Indicates 1400 programs to be cataloged in the Core-Image Library. Default is cataloging not available.
COLBINP={YES} {NO}	1400 Column-Binary or Card-Image Punch instructions	Indicates that 1400 Column-Binary/Card-Image Punch instructions are to be emulated. Default is NO.
COLBINR={YES} {NO}	1400 Column-Binary or Card-Image Read instructions	Indicates the 1400 Column-Binary/Card-Image Read instructions are to be emulated. Default is NO.
COL51={YES} {NO}	51-column cards	Indicates 51-Column Interchangeable Read Feed feature support. Default is NO.
DVOL={YES} {NO}	1400 DASD	Indicates verification of volume serial number of disk pack accessed by the Emulator Program. Default is NO.
DISKDR={ n 130n 1405 0	1400 DASD	"n" is number of 1311 drives to be simulated. "130n" indicates one module of 1301 storage in addition to "n" 1311 drives to be simulated. 1405 indicates Model 1 or 2 (mutually exclusive of 1301 and 1311). Default is "n"=0 (no disk).
DISKTYP={ 2314 2311}	1400 DASD	Indicates type of System/360 disk unit. Default is 2311.
DISKu=SYSnnn	1400 DASD	"u" is 1-5 for 1311 and 1-4 for 1405. "nnn" is the programmer logical unit for device "u". Default is SYS001-SYS005 for the respective values of "u" from 1-5.
D1301u=SYSnnn	1400 DASD	"u" is 1-5 for 1301 on a 2311 and 1-3 for 1301 on a 2314. "nnn" is the programmer logical unit for device "u". Default is SYS001-SYS005 for 2311 and SYS001-SYS003 for 2314.

Table 13. Emulator-Program Parameters (continued)

Parameter	Required By	Remarks
EDITINV={ YES } { NO }		Indicates support of Inverted Print Edit. Default is NO.
EOJAADR=nnnnn		Indicates A-address (5 digits) of standard 1400 end-of-job halt. No default, not generated if not specified.
EOJBADR=nnnnn		Indicates B-address (5 digits) of standard 1400 end-of-job halt. No default, not generated if not specified.
ERROPNG={ YES } { NO }		Indicates 1400 storage dump when 1400 op code <u>G</u> is detected. Default G is treated as invalid op code.
FETCH={ YES } { NO }		Allows 1400 programs to be called from Core-Image Library. Default is no fetch routine is generated.
HALTS={ YES } { NO }		Changes sense switches on 1400 halts or operator service. Default is change of switches not performed.
IOCDATE={ 82 195 BOTH NO }		Moves required date to 1400 storage from DOS communication region. Default is movement of date not performed.
MPGMBLK={ nn } { 0 }		Indicates number of 2K (2048) blocks of storage reserved for foreground programs. "nn" must be less than or equal to 20 for the Model 30 Emulator Program and variable by storage size for the Model 40 Emulator Program. Default is 0.
OSADDR={ YES } { NO }		Converts 1400 addresses to hexadecimal. Default is conversion not performed.
OSALTER={ YES } { NO }		Changes 1400 address registers. Default is register change not performed.
OSDISK={ YES } { NO }		Changes 1400 disk-drive assignments. Default is assignment changes not performed.
OSDSPLY={ YES } nn { NO }		Displays 1400 storage. "nn" is number of bytes per display. Default is display not performed.
OSDUMP={ YES } { NO }		Dumps 1400 storage onto SYSLST. Default is dump not performed.

Table 13. Emulator-Program Parameters (continued)

Parameter	Required By	Remarks
OSENTER={YES} {NO}		Alters 1400 storage from console. Default is alteration of storage not performed.
OSINQRY={1400} {YES} {NO}	1407/1447 Console Inquiry Station	Performs 1400 Read and Write Console Printer instructions, and simulates the Q latch when "1400" is specified. Performs the preceding and executes System/360 inquiry programs when "YES" is specified. Default is none of the above functions performed.
OSTAPE={YES} {NO}		Changes 1400 tape-drive assignments. Default is tape assignment changes not performed.
PCH1400={1444} {1442} {1402}	Other than 1402	Indicates type of 1400 card punch. Default is 1402.
PCH360={1442} {2520} {2540}	Other than 2540	Indicates type of System/360 card punch. Default is 2540.
PFR={YES} {COM} {NO}		Indicates if the punch-feed-read feature is to be implemented. Default is NO.
PTRASGN=SYSnnn	1404	1404 cut-card operations and indicates reassignment of printer from SYSLST. Default is SYSLST.
PTRLNG={nnn} {132}		Indicates length of 1400 print line. "nnn" is 100, 120, or 132 for the 1403, 120 or 144 for the 1443, or 132 for the 1404. Default is 132.
PTR1400={1443} {1404} {1403}	Other than 1403	Indicates type of 1400 printer. Default is 1403.
PTR360={1443} {1404} {1403}	Other than 1403	Indicates type of System/360 printer. Default is 1403.
PUNCHSS={YES} {NO}		Indicates 1402 punch stacker selection support. Default is NO.
READRSS={YES} {NO}		Indicates reader stacker selection or 1442 reader-punch-stacker selection. Default is NO.
RDR1400={1442} {1402}	1442	Indicates type of 1400 card reader. Default is 1402.
RDR360={1442} {2501} {2520} {2540}	Other than 2540	Indicates type of System/360 card reader. Default is 2540.
SCAN={YES} {NO}	1400 Scan Disk	Indicates 1311 Scan Disk instructions in 1400 program. Default is Scan Disk not performed.

Table 13. Emulator-Program Parameters (continued)

Parameter	Required By	Remarks
SCAN360={YES} {NO}	1400 Scan Disk	If File Scan feature is installed, used in conjunction with SCAN=YES to implement 1400 Scan Disk feature. Default is a software simulation of Scan Disk function.
SECTORS={nnn} {020}	Less than 20	Indicates number of sectors the Emulator Program may read per revolution, where "nnn" is 001-020 for the Model 30 Emulator Program and 001-100 for the Model 40 Emulator Program. Default is 020.
SEND={0 {nnnnn}		Indicates to the assembler the decimal value of the DOS "SEND" parameter. Used to generate assembly listing addresses identical to those at object program execution time.
SIZ1400={nn} {16}	Other than 16K	Indicates 1400 main storage size, where "nn" is any <u>even</u> number between 2 and 16. Default is 16.
SIZ360={nnn} {64}	Other than 64K	Indicates System/360 main storage size, where "nn" is 24, 32, or 64 for the Model 30 Emulator Program and 32, 64, 128, or 256 for the Model 40 Emulator Program. Default is 64.
SSQUANT={ONE} {MANY}		Applies only when reader stacker selection is desired. The default is MANY.
SYSIO={ipl} {000}	Other than 000	Indicates assignment of 1400 unit-record devices to tape or disk, where "i", is SYSIPT, "p" is SYSPCH, and "1" is SYSLST. 0 indicates unit-record device only. 1 indicates unit-record or tape device, 2 indicates unit-record, tape, or disk device, and 3 indicates unit-record or disk device. Default is 000.
SYSROPT={YES} {NO}		Indicates that job stream can be transferred from card input on SYSRDR to tape or disk on SYSIPT during 1400 program execution. Default is all input from SYSIPT.
TAPEDR={n} {0}	1400 magnetic tape	Indicates number (1-6) of 1400 tape units. Default is 0.
TAPEMOD=MXEDPAR		Indicates mode of 9- or 7- track tape. Default is even parity, Normal mode.
TAPERRS={LST LOG LSTCHAR LOGCHAR NO}		Indicates simulation of 1400 diagnostic tape read and storage scan. (CHAR indicates display in character mode only.) Default is simulation not performed.

Table 13. Emulator-Program Parameters (continued)

Parameter	Required By	Remarks
TAP <u>E</u> =SYSnnn	1400 magnetic tape	"u" is 1-6. A programmer logical unit must be assigned to all six 1400 tape units. The same logical unit may be assigned to more than one tape unit. "nnn" is the programmer logical unit for device "u". Default is SYS011-SYS016 for the respective values of "u" from 1-6.
TAPLDMD={ YES } { NO }	1400 magnetic tape in Load mode	Indicates tape Load-mode operations. Default is Load-mode operations not performed.
TIMER={ YES } { NO }		Indicates availability of timer on System/360 and time of day to log for 1400 jobs. Default is timer not available.
TRACKOP={ YES } { NO }	1311, 1301, or 1405 track operations	Indicates track operations on 1311, 1301, or 1405. Default is track operations not performed.
USRPROG={ YES } { NO }	User-written routine	Indicates block of user code to be inserted for non-standard Emulator Program functions. Default is entry to user program not generated.
VERIFY={ YES } { NO }		Verifies disk records written. Default is disk verification not performed.

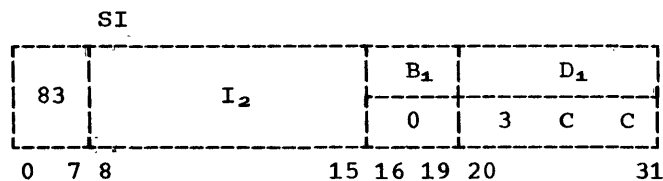
APPENDIX B: MODEL 30 BASIC FEATURE SPECIAL INSTRUCTIONS

Six specialized System/360 instructions are provided for use with the 1401/1440/1460 Basic Compatibility Feature. These are:

- Compatibility Feature Initialize Mode (CFIM)
- Compatibility Feature Mode Set (CFMS)
- Compatibility Feature Store Variables (CFSV)
- Compatibility Feature Load Variables (CFLV)
- Compatibility Feature Store Constants (CFSC)
- Compatibility Feature Load Constants (CFLC)

An attempt to use these instructions should not be made unless the Basic Compatibility Feature is installed on the system.

The System/360 Diagnose instructions (see the publication IBM System/360 Principles of Operations, Form A22-6821) provide a means to enable and disable these specialized instructions. Thus, operation-exception protection is assured when compatibility is not being used on the system. The Diagnose instruction as used for the Compatibility Feature has the following format:



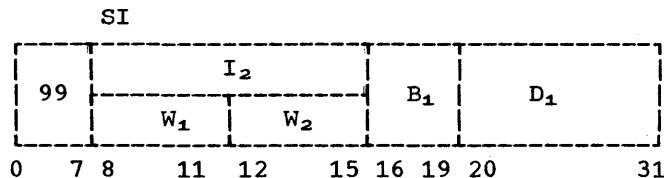
When the Diagnose instruction is used to enable or disable the special compatibility instructions, the displacement contains the hexadecimal address 3CC. Bits 16-19 (B_1) must be zero. When the I_2 byte of the Diagnose instruction is 80, special 1400 compatibility instructions are allowed to function. When the I_2 byte is 00, these special instructions are disabled and cause a program interruption if used. It should be noted that the Diagnose instruction is a privileged operation.

Condition Code:
Unpredictable

Program Interruptions:
Privileged operation
Specification
Addressing

Timing:
19 microseconds

The six special System/360 instructions provided with the Basic Compatibility Feature have the SI format and are similar to the Diagnose instruction. The operation code for all instructions is the same (99). The six special compatibility instructions have the following format:



Bits 8-11 (W_1) are used to define the six special instructions. Mnemonics are not provided for these instructions in the assembler language. When the assembler language is used, these instructions must be coded as hexadecimal constants, using the DC assembler statement.

Condition Code:
Remains unchanged

Program Interruptions:
Addressing

Compatibility Feature Initialize Mode (CFIM)

This compatibility instruction is defined by W_1 being equal to zero. Bits 12-15 (W_2) are interpreted as follows:

W_2 Interpreted As

- 0 No initialization required
- 1 Initialize for 1402 card load
- 2 Initialize for 1401 tape load
- 9 Initialize for 1442 card load

This instruction loads auxiliary storage consecutively with 512 bytes, starting at the main storage address specified by the effective address ($B_1 + D_1$). If $W_2 = 1$ or 9, positions 0001 through 0080 of compatibility storage are cleared to blanks and a wordmark is inserted in location 0001. In

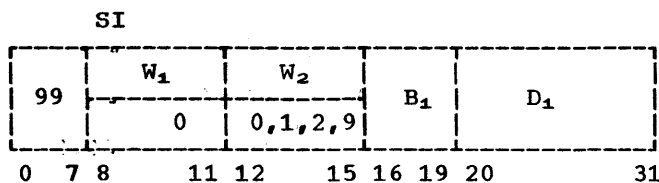
addition, if $W_2 = 9$, a groupmark with wordmark (GMWM) is inserted in position 0081 of compatibility storage. If $W_2 = 2$, the first tape instruction performed ignores GMWMS in storage. This instruction also performs the following functions after auxiliary storage loading is completed:

- Tests the allow-I/O-traps bit (Programmed Mode Switch control) in auxiliary storage. If the bit is off, the multiplexor channel is inhibited from byte interleaving, all I/O interruptions are prohibited, and external interruptions are enabled.

Note: The allow-I/O-traps bit should always be off unless the Programmed Mode Switch (PMS) subfeature is installed.

- Generates a unique character (8F) in the main storage location that is one less than that corresponding to compatibility-storage location 0000. This character serves to detect a low-main-storage wraparound condition when operating in Compatibility mode.
- Switches to 1400 Read Only Storage (ROS) control and initiates a 1400 instruction read-out at the address specified in the auxiliary-storage A backup locations for the I and J registers (1400 instruction counter). This initial address need not be in the 1400 portion of main storage, but it may not be in main-storage hexadecimal address 0000.
- Scans 1400 storage and sets all invalid 1400 characters to blank (hexadecimal 40).

The Compatibility Feature Initialize Mode instruction has the following Format:



Condition Code:
Unchanged

Program Interruption:
Addressing

Timing:
 $65 + (4 \times 512) + (6 \text{ times number of } 1400 \text{ characters})$ microseconds + 3 microseconds for tape load, or + 238 microseconds for 1402 card load (80 column), or + 240 microseconds for

1402 card load (51 column), or + 240 microseconds for 1442 card load.

Compatibility Feature Mode Set (CFMS)

This compatibility instruction is defined by the contents of W_1 being equal to 1. W_2 is interpreted as follows:

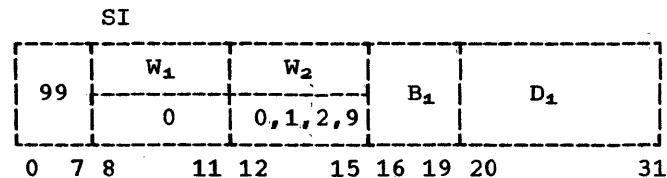
W_2	Interpreted As
0	No initialization required
1	Initialize for 1402 card load
2	Initialize for 1401 tape load
9	Initialize for 1442 card load

If $W_2 = 1$ or 9, positions 0001 through 0080 of compatibility storage are cleared to blanks and a wordmark is inserted in location 0001. In addition, if $W_2 = 9$, a groupmark with wordmark (GMWM) is inserted in position 0081 of compatibility storage. If $W_2 = 2$, the first tape instruction performed ignores GMWMS in storage. This instruction performs the same functions as the CFIM instruction, except that auxiliary storage is not initialized and no storage scan is performed. In brief, the CFMS instruction does the following (see the CFIM instruction for details):

- Tests the allow-I/O-traps bit.
- Allows detection of any low-order 1400-mode storage wraparound conditions.
- Switches control to 1400-mode.

Therefore, the CFMS instruction is used when auxiliary storage has been previously initialized and no changes are required to begin another Emulator Program. The CFMS instruction also may be used to return system control to the 1400 ROS after a system interruption when the PMS subfeature is used. In this latter case, W_2 would be equal to 0.

The Compatibility Feature Mode Set instruction has the following format:



Condition Code:
Unchanged

Program Interruption:
Addressing

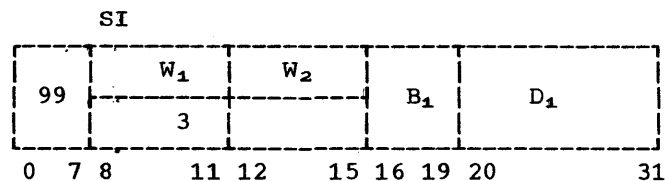
Timing:
63 microseconds

Compatibility Feature Store Variables (CFSV)

This instruction can be used to alter any of the 64 bytes of 1400 auxiliary storage. It transfers four bytes from main storage, beginning with the effective address specified by B₁ and D₁, to four contiguous 1400 auxiliary-storage locations specified by W₂ (see Table 14). For this instruction, W₁ contains a hexadecimal value of 3.

Most variables contained in 1400 auxiliary storage, such as 1400 instruction address, tape densities, and unit address assignments, can be changed with this instruction.

The Compatibility Feature Store Variables instruction has the following format:



Condition Code:
Unchanged

Program Interruption:
Addressing

Timing:
44 microseconds

Table 14. 1400 Auxiliary Storage Bytes Defined by W₂

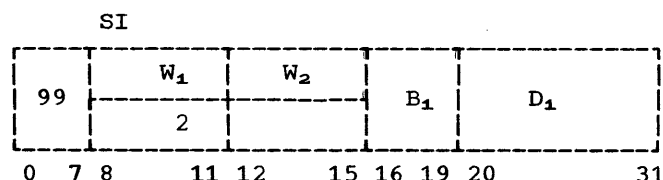
Bytes Defined	W ₂ for 1400 Auxiliary Storage A	W ₂ for 1400 Auxiliary Storage B
80 through 83	0000 (0)	1000 (8)
84 through 87	0001 (1)	1001 (9)
88 through 8B	0010 (2)	1010 (A)
8C through 8F	0011 (3)	1011 (B)
90 through 93	0100 (4)	1100 (C)
94 through 97	0101 (5)	1101 (D)
98 through 9B	0110 (6)	1110 (E)
9C through 9F	0111 (7)	1111 (F)

Although no specification checking is performed, a 256-byte boundary in main storage must not be crossed during instruction execution.

Compatibility Feature Load Variables (CFLV)

This Compatibility-mode instruction is defined by W₁ being equal to a hexadecimal value of 2. The CFLV instruction loads main storage, beginning with the effective address specified by B₁ and D₁, from the four contiguous bytes of 1400 auxiliary storage specified by W₂. The specifications of W₂ for this instruction are shown in Table 14.

The Compatibility Feature Load Variables instruction has the following format:



Condition Code:
Unchanged

Program Interruption:
Addressing

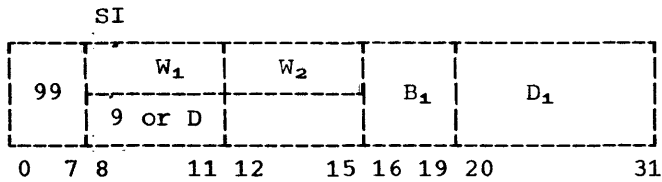
Timing:
44 microseconds

A main-storage 256-byte boundary must not be crossed during execution of this instruction.

Compatibility Feature Store Constants (CFSC)

This instruction transfers the contents of main storage locations beginning with the effective address specified by B₁ and D₁ to the 16 contiguous 1400 auxiliary-storage locations specified by W₁ and W₂. W₁ is used to define the instruction function and must contain the hexadecimal value 9 or D. If W₁ contains a 9, W₂ refers to a starting address in 1400 auxiliary storage A. If W₁ contains a D, W₂ refers to a starting address in 1400 auxiliary storage B. W₂ provides the high-order hexadecimal digit of the starting address in 1400 auxiliary storage. The low-order hexadecimal digit of the starting address is always zero. If W₂ contains the value 7, the starting address in 1400 auxiliary storage is 70, and the locations 70 through 7F are loaded with the information starting at the main storage location defined by B₁ and D₁.

The Compatibility Feature Store Constants instruction has the following format:



Condition Code:
Unchanged

Program Interruption:
Addressing

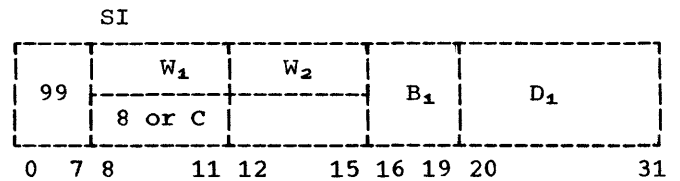
Timing:
106 microseconds

Compatibility Feature Load Constants (CFLC)

This instruction loads the main storage locations beginning with the effective address specified by B₁ and D₁ from the 16 contiguous bytes of 1400 auxiliary storage specified by W₁ and W₂. W₂ is used to define the instruction function and must contain the hexadecimal value 8 or C. If W₁ contains an 8, data is fetched from 1400 auxiliary storage A. If W₁ contains a C, data is fetched from 1400 auxiliary storage

B. W₂ provides the high-order hexadecimal digit of the starting address in 1400 auxiliary storage. The low-order hexadecimal digit of the starting address is always zero. If W₂ contains the value 7, the starting address in 1400 auxiliary storage is 70, and the locations 70 through 7F are loaded with the information starting at the main storage location defined by B₁ and D₁.

The Compatibility Feature Load Constants instruction has the following format:



Condition Code:
Unchanged

Program Interruption:
Addressing

Timing:
106 microseconds

APPENDIX C: MODEL 30 PROGRAMMED MODE SWITCH SUBFEATURE SPECIAL INSTRUCTIONS

The Programmed Mode Switch (PMS) subfeature allows 2030 programs and Model 30 Emulator Programs to reside in storage coincidentally and to be executed in an interleaved manner by providing the capability to switch the processor between Compatibility mode and 2030 mode under control of the 2030 program.

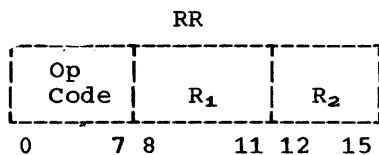
Special System/360 instructions are provided to control and facilitate communication between the 2030 program and the 1400 programs. These special System/360 instructions are enabled and disabled as in the Basic Compatibility Feature by way of the System/360 Diagnose instruction. Mnemonics are not included in the assembler language.

If the system is not equipped with the PMS subfeature, the Model 30 1400 Emulator Program under DOS cannot be used.

The PMS subfeature includes the following instructions, which facilitate the transfer of data between 2030-program data areas:

- Compatibility Feature Move To Compatibility (CFMT)
- Compatibility Feature Move From Compatibility (CFMF)
- Compatibility Feature Load To Compatibility (CFLT)
- Compatibility Feature Load From Compatibility (CFLF)

The four special System/360 instructions have the RR format, which is illustrated as follows:



The general register specified by R₁ contains the destination address. The source address is specified by R₂.

Compatibility Feature Move to Compatibility (CFMT)

This instruction moves data from the source address (2030 storage) to the destination address (compatibility storage). Wordmarks in the source field are

not moved; wordmarks in the destination field remain undisturbed.

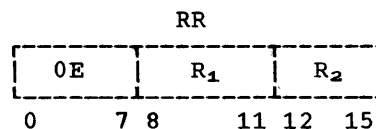
The move to compatibility is similar to a tape-move operation in the 1400, except that information is moved from the 2030 storage area to the area reserved for the 1400 portion of the program. The binary address specified by general register R₂ is the source address in the 2030 storage area. The binary address specified by general register R₁ is the destination address in the 1400 main-storage area. The low-order 16 bits of the general register specified by R₁ + 1 is the count and is decremented for each byte transferred from the 2030 main-storage area.

The two addresses are incremented by 1 and the count is decremented by 1 in the specified general purpose register after each byte is moved.

The count is checked for zero before each byte transfer. If it is zero, the operation is terminated and a groupmark (GM) is inserted in the destination field. The operation is also terminated on detection of a groupmark with wordmark (GMWM) in the destination field, in which case no character is moved.

The destination address is always updated to 1 beyond the GMWM or GM address at the end of the move. The effective 1400 B-Storage Address Register is set to this address.

The Compatibility Feature Move to Compatibility instruction has the following format:



Condition Code:

- 00 - Operation terminated by count zero
- 01 - Operation terminated by a GMWM in 1400 storage

Program Interruptions:
Addressing
Program

Timing:

65 + (5 times number of characters transferred) microseconds. Add 3

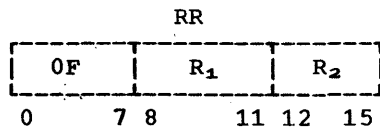
microseconds for each wordmark in the destination field.

Compatibility Feature Move From Compatibility (CFMF)

This instruction is identical to the CFMT instruction, with the following exceptions:

- The movement of data is reversed.
- GMWM detection is done on the source field.
- When a GMWM terminates the instruction, the source address is incremented to 1 beyond the GMWM address, and the destination address remains unchanged. The effective 1400 B-Storage Address Register is set to this (source) address.
- No groupmark is inserted in the destination field on termination by count.

The Compatibility Feature Move From Compatibility instruction has the following format:



Condition Code:
 00 - Operation terminated by count zero
 01 - Operation terminated by a GMWM in 1400 storage

Program Interruptions:
 Addressing
 Program

Timing:
 62 + (5 times number of characters transferred) microseconds. Add 3 microseconds for each wordmark in the destination field.

Compatibility Feature Load to Compatibility (CFLT)

This instruction moves data from the source address (2030 storage) to the destination address (compatibility storage).

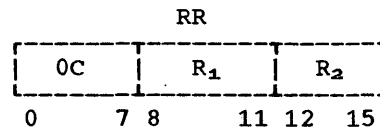
This function is similar to a tape-load operation from 2030 storage to 1400 storage. The binary address specified by general register R₂ is the source address, and the binary address specified by general register R₁ is the destination address. The low-order 16 bits in general register

R₁ + 1 is a count of the number of bytes to be handled in the source field.

Wordmarks in the source field are not moved. Wordmarks in the destination field are cleared. When a word separator character is detected in the source field, however, the count is decremented by 1, the source address is incremented by 1, no character transfer takes place, and a wordmark is inserted with the first character following in the source field that is not also a word separator.

Termination on GMWM detection or count and setting of the condition register is identical to that of the CFMT instruction. The effective 1400 B-Storage Address Register is set to the final destination address.

The Compatibility Feature Load to Compatibility instruction has the following format:



Condition Code:
 00 - Operation terminated by count zero
 01 - Operation terminated by a GMWM in 1400 storage

Program Interruptions:
 Addressing
 Program

Timing:
 65 + (4 times number of characters transferred) microseconds. Add 2 microseconds for each wordmark in the source field.

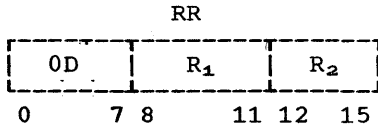
Compatibility Feature Load From Compatibility (CFLF)

This instruction is identical to the CFLT instruction, with the following exceptions:

- The movement of data is from 1400 storage to 2030 storage.
- Wordmarks in the source field cause a word separator character to be inserted in the destination field. The destination address is incremented by 1, the count is decremented by 1, and the source address remains unchanged.
- GMWM detection is done on the source field.

- When a GMWM terminates the operation, the source address is incremented to 1 beyond the GMWM, and the destination address remains unchanged. The effective 1400 B-Storage Address Register is set to this source address.
- No groupmark is inserted on termination by count.

The Compatibility Feature Load From Compatibility instruction has the following format:



Condition Code:

- 00 - Operation terminated by count zero
- 01 - Operation terminated by GMWM in 1400 storage

Program Interruptions:

- Addressing
- Program

Timing:

61 + (5 times number of characters transferred) microseconds. Add 4 microseconds for each wordmark in the destination field, and add 10 microseconds for each wordmark in the source field.

This appendix contains a brief description of the functions performed by a group of machine instructions that are intended for use by the Model 40 Emulator Program and are available for modifying the Model 40 Emulator Program for specific applications. To use these instructions properly, it is necessary that the user be thoroughly familiar with the internal operation and logic of the Model 40 Emulator Program.

The 1401/1440/1460 DOS Compatibility Feature executes 1400 instructions and performs other functions, such as updating the simulated 1400 registers. If the 1400 instruction to be emulated is not a Move Character and Edit (MCE), a Move Character and Suppress Zeros (MCS), an instruction related to input/output, a Halt, or any of the Branch on I/O Indicator instructions, the 1401/1440/1460 DOS Compatibility Feature executes the instruction without using the Emulator Program. After execution of an instruction, the 1401/1440/1460 DOS Compatibility Feature obtains (fetches) the next 1400 instruction. There are two methods of fetching the 1400 instructions: fetch the next sequential instruction (I-Fetch) and fetch the instruction located at the address of the A operand (I-Fetch at A-Address).

I-FETCH

I-Fetch performs the following operations:

- Gets the contents of the simulated Instruction Address Register (IAR)
- Converts the address in the IAR to the effective address in simulated storage that contains the instruction to be interpreted
- Fetches the instruction
- Updates and restores the simulated IAR
- Performs any indexing required for the instruction
- Converts the effective 1400 addresses of the operands obtained to their System/360 addresses in simulated storage
- Examines the operation code to determine whether the instruction can be

executed by the 1401/1440/1460 DOS Compatibility Feature alone or requires a branch to the Emulator Program

I-FETCH AT A-ADDRESS

I-Fetch at the A-address performs the same operations as I-Fetch, except that the address in the A-Address Register (AAR) is used, instead of the address in the IAR, to obtain the address of the next instruction. After the instruction is fetched, the address of the next instruction is stored in the simulated IAR. This is the process used for executing 1400 Branch instructions.

DIAGNOSE INSTRUCTIONS

The 1401/1440/1460 DOS Compatibility Feature provides special Diagnose instructions for use by the Emulator Program in executing 1400 instructions, converting addresses, providing character translation, inserting groupmarks and tapemarks, and returning control to the 1401/1440/1460 DOS Compatibility Feature. These instructions include the following:

- Multiway Branch
- Scatter/Gather
- Clear Entire 1400 Storage to Blanks
- Clear 1400 Locations 0-80 to Blanks
- Address Modify
- Scatter/Gather Binary Data
- Return to 1401: I-Fetch
- Return to 1401: I-Fetch at A-Address
- Scan for Groupmark with Wordmark in 1400 Storage
- Edit Analyze
- Edit Get, Put

The Diagnose instructions communicate with the 1401/1440/1460 DOS Compatibility Feature through the general purpose registers (GPRs).

The Diagnose instructions have the following format:

- Byte 1 - operation code (hexadecimal 83)
- Byte 2 - control byte (variable)
- Bytes 3 and 4 - absolute Read-Only-Storage address of the link to the 1401/1440/1460 DOS Compatibility Feature (hexadecimal 0741)

A description of each Diagnose instruction follows.

Multiway Branch

The hexadecimal representation of this instruction is 83000741. This instruction causes a branch to a subroutine after determining the branch address by a table-lookup operation. A specified character is compared to the entries in a table in Emulator-Program storage; the program branches to the address formed by combining the table function with a specified base address when an equal compare is recognized. After each unequal compare of search and table arguments, the table argument is tested for zero. A zero table argument signals the end of the table; the current search argument is ignored and program execution continues at the next sequential instruction after the Diagnose. To execute this Diagnose instruction, GPRs 8 and 9 must be initialized as follows:

	Bytes 0 and 1	Bytes 2 and 3
GPR 8	Search Table Address	Search Argument Address
GPR 9		Base Address

Search Table Address: This is the binary address of the beginning of a table (high order) consisting of a series of 2-byte entries, each situated on a halfword boundary. Byte 1 of each entry is the table argument to be compared to the search argument. Byte 2 is a binary relative address that is added to the base address when an equal compare occurs. The sum of the relative address and the base address is loaded into the current program status word (PSW) as a new instruction counter (IC).

Search Argument Address: This is the binary address of the search argument in Emulator-Program storage.

Base Address: This address forms the address of the next Emulator-Program instruction when combined with the relative address found in the table.

Scatter/Gather

The hexadecimal representation of this instruction is 83100741. Since simulated 1400 storage is not contiguous, and 1400 internal BCD is not represented the same as in the System/360 buffers, this instruction is necessary to move data between Emulator-Program storage and the simulated 1400 storage. This instruction also translates between BCDIC-8 and the simulated 1400 internal code in which instructions and data are represented in simulated 1400 storage (see Table 15).

Scatter performs the following:

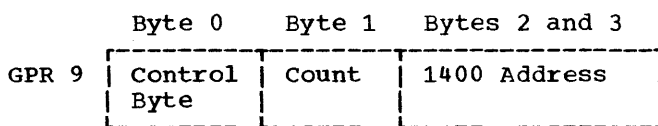
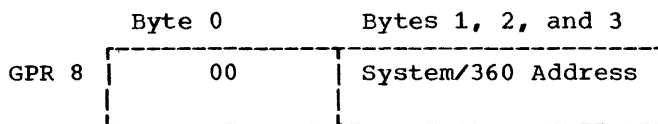
- Moves characters from contiguous Emulator-Program storage to noncontiguous 1400 storage
- Translates these characters from BCDIC-8 to simulated 1400 internal code
- Sets a condition code at termination of Scatter operation to indicate results of the operation
- Returns to the next Emulator-Program instruction if no invalid characters are found
- If an invalid character is detected, a "+" character (X0000000) is inserted in 1400 storage for that character, operation continues to termination and exits to branch table entry 31.

Gather performs the following functions:

- Moves characters from noncontiguous 1400 storage locations to contiguous locations in Emulator-Program storage
- Translates these characters from simulated 1400 internal code to BCDIC-8
- Sets a condition code at termination of Gather operation to indicate results of the operation
- Returns to the next instruction of the Emulator-Program

Data is represented in buffer areas in BCDIC-8, as shown in Table 16. When this data is scattered to 1400 storage, it remaps into the representation as shown in Table 15. When it is gathered, into the buffer from 1400 storage, it remaps into BCDIC-8 again.

To execute this Diagnose instruction, GPRs 8 and 9 must be initialized as follows:



System/360 Address: This is the System/360 buffer address from where data is to be taken (scattered) or to where data is to be placed (gathered).

Control Byte: This byte determines the manner of the scatter or gather and the status of the 1400 B-Address Register (BAR), in GPR1 or GPR9. Bits 1, 2, 3, 5, and 6 are always zero. If bit 4 contains a 1, the BAR contains the updated 1400 address used in the scatter or gather operation. GPR 8 (System/360 address) is updated as used. If bit 4 is 0, the BAR remains unchanged, and GPR 9 contains the updated 1400 address used in the scatter or gather operation. Bits 0 and 7 have the following meanings:

Bits	Operation
0 7	
0 0	Gather characters in Load mode. The characters from simulated 1400 internal code with word-marks are translated to BCDIC-8 with word-marks.
0 1	Scatter characters in Move mode. The characters are translated from BCDIC-8 to simulated 1400 internal code. Bit 0 of the 1400 storage locations remains unchanged. This has the effect of leaving wordmark bits unchanged in 1400 storage while moving new characters into these locations.
1 0	Gather characters in Move mode. Simulated 1400 internal code characters with wordmarks are translated to BCDIC-8 without word-marks.
1 1	Scatter characters in Load mode. BCDIC-8 characters with wordmarks are translated to simulated 1400 internal code.

Count: This field specifies the number of characters to be moved minus 1. For example, a count field containing hexadecimal 0A causes 11 characters to be moved. The scatter/gather operation is restricted to 256 characters per operation. The count field is unchanged by this operation.

1400 Address: This is the address, in "hddd" form, of the lowest 1400 address of the data field, where "h" is a hexadecimal digit and "d" is a decimal digit.

Condition Codes: The following condition codes are set at the termination of a Scatter operation:

- 00 - The operation has been terminated because an internal count, derived from the count byte in GPR9, has been decremented to zero. The 1400 address points to the last character scattered plus 1.
- 01 - The operation has been terminated because a groupmark wordmark (GMWM) has been found in 1400 storage before the internal count has been decremented to zero. The 1400 address points to the GMWM plus 1. GPR8 points to the last System/360 character that was scattered plus 1.

The following condition codes are set for a Gather operation:

- 00 - The operation has been terminated because an internal count, derived from the count byte in GPR9, has been decremented to zero. The 1400 address points to the last character gathered plus 1.
- 01 - The operation has been terminated because a GMWM has been found in 1400 storage before the internal count was decremented to zero. The GMWM has not been gathered to the Emulator Program storage. The 1400 address pointer to the GMWM plus 1. GPR8 points to the last character gathered to the System/360 storage plus 1, i.e., where the GMWM would be if it had been moved.

Scatter/Gather Load Mode Tape

The hexadecimal representation of this instruction is 83100741. Since simulated 1400 storage is not contiguous, this instruction is necessary to move data between Emulator-Program storage and simulated 1400 storage, translating the data between BCDIC-8 and the simulated 1400 internal code in which instructions and data are represented in simulated 1400 storage (see Table 15). The instruction also performs a conversion between word separators and wordmarks.

Scatter Load Mode Tape performs the following:

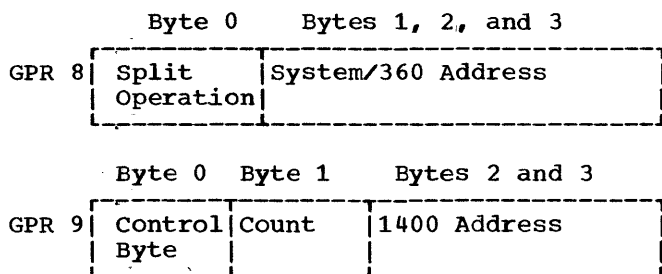
- Moves characters from contiguous Emulator-Program storage to noncontiguous 1400 storage

- Translates these characters from BCDIC-8 to simulated 1400 internal code
- Converts word separators to wordmarks (only the first of a series of word separators is utilized)
- Tests for invalid characters, setting a condition code of 10 upon detection and inserting a "+" character (X0000000) in 1400 storage for that character
- Returns to the next instruction of the Emulator Program

Gather Load Mode Tape performs the following:

- Moves characters from noncontiguous 1400 storage to contiguous Emulator-Program storage
- Translates these characters from simulated 1400 internal code to BCDIC-8
- Converts wordmarks to word separators
- Returns to the next instruction of the Emulator Program

To execute this Diagnose instruction, GPRs 8 and 9 must be initialized as follows:



Split Operation: This byte (byte 0 of GPR 8) is used to indicate a split operation, where the last character read from Emulator-Program storage was a wordseparator. If bit 4 of byte 0 of GPR 8 is not a zero when Scatter Load Mode Tape is entered, a wordmark is placed at the first character in simulated 1400 storage. This byte of GPR 8 must be initialized at 0, and hardware will automatically set this byte for split operation.

System/360 Address: This is the System/360 buffer address from where data is to be taken (scattered) or to where data is to be placed (gathered).

Control Byte: This byte determines whether the operation is a scatter or a gather, the scatter/gather is a load-mode tape operation, and the status of the B-Address Register (BAR), GPR 8 (System/360 address),

and GPR 9 (1400 address). Bits 0, 1, 2, 5, and 6 are always zero. If bit 3 contains a 1, Scatter/Gather Load Mode Tape is indicated. If bit 4 contains a 1, the BAR contains the updated 1400 address used in the scatter or gather operation. GPR 8 (System/360 address) is updated as used. If bit 4 contains a 0, the BAR remains unchanged, and GPR 9 contains the updated 1400 address used in the scatter or gather operation. If bit 7 contains a 0, the operation is a gather; if bit 7 contains a 1, the operation is a scatter.

Count: This field specifies the number of characters to be moved minus 1. For example, a count field containing hexadecimal 0A causes 11 characters to be moved. The scatter/gather operation is restricted to 256 characters per operation. The count field is unchanged by this operation.

1400 Address: This is the address, in "hddd" form, of the lowest 1400 address of the data field.

Condition Codes: The following condition codes are set at the termination of a Scatter operation:

- 00 - The operation has been terminated because an internal count, derived from the count byte in GPR9, has been decremented to zero. The 1400 address points to the last character scattered plus 1.
- 01 - The operation has been terminated because a groupmark wordmark (GMWM) has been found in 1400 storage before the internal count was decremented to zero. The 1400 address points to the GMWM plus 1. GPR8 points to the last System/360 character that was scattered plus 1.
- 10 - An invalid 1400 character has been detected during the scatter and the internal count has been decremented to zero. The 1400 address in GPR1 or GPR9 points to the last character scattered plus 1.
- 11 - An invalid 1400 character has been detected during the scatter and the scatter has been terminated by a GMWM in 1400 storage before the internal count was decremented to zero. The 1400 address in GPR1 or GPR9 points to the GMWM plus 1. GPR8 points to the last System/360 character scattered plus 1.

Clear Entire 1400 Storage to Blanks

The hexadecimal representation of this instruction is 83300741. This Diagnose instruction uses the 1401/1440/1460 DOS

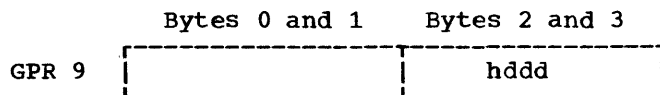
Compatibility Feature to clear the entire simulated 1400 storage to blanks. No register initialization is necessary.

Clear 1400 Locations 0-80 to Blanks

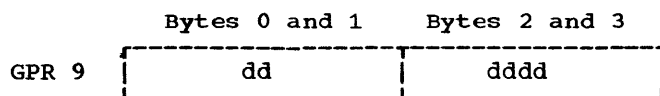
The hexadecimal representation of this instruction is 83400741. This Diagnose instruction uses the 1401/1440/1460 DOS Compatibility Feature to clear the simulated 1400 card read area to blanks. No register initialization is necessary.

Address Modify

The hexadecimal representation of this instruction is 839x0741, where "x" (bits 12-15) is set to one of eight possible configurations for specific address modification. This Diagnose instruction uses the 1401/1440/1460 DOS Compatibility Features to increment or decrement by one or under count a 1401-type address in the form "hddd" or a six-digit decimal address in the form "dddddd" in GPR 9 where "h" is a hexadecimal digit and "d" is a decimal digit. In order for this instruction to be executed, GPR 9 must be initialized as follows:



OR



The count, if required, is in binary form in bytes 2 and 3 of GPR 8 and should be one less than the number desired to be incremented or decremented.

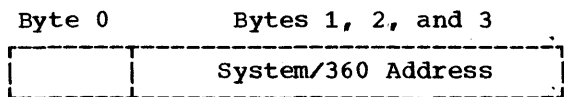
The possible configurations for bits 12-15, with the resulting format and address modification, are:

Bits	Format	Modification
12-15		
0000	hddd	Increment by one
0001	hddd	Increment under count
0010	dddddd	Increment by one
0011	dddddd	Increment under count
1000	hddd	Decrement by one
1001	hddd	Decrement under count
1010	dddddd	Decrement by one
1011	dddddd	Decrement under count

Scatter/Gather Binary Data

The hexadecimal representation of this instruction is 83A00741 for Scatter and 83B00741 for Gather. This Diagnose instruction transfers 160 bytes of binary

data between Emulator-Program storage and 1400 storage locations 401, 501, 402, 502, etc. Translation between BCDIC-8 and simulated 1400 internal code representation is accomplished during the transfer. After the operation, control is returned to the 1401/1440/1460 DOS Compatibility Feature through branch table entry 16 for Scatter or entry 5 for Gather. In order for this instruction to be executed, GPR 8 must be initialized as follows:



System/360 Address: This is the binary address of the lowest location of the binary data in Emulator-Program storage. After completion of the operation, this address will have been incremented by 160.

Return to 1400: I-Fetch

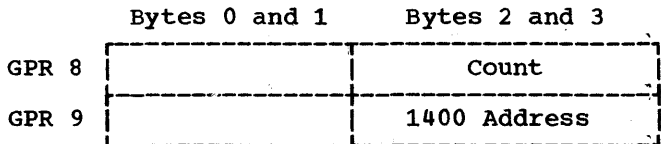
The hexadecimal representation of this instruction is 83D00741. This Diagnose instruction returns control from the Emulator Program to the 1401/1440/1460 DOS Compatibility Feature. The Compatibility Feature then performs an I-Fetch for the next 1400 instruction. No register initialization is necessary.

Return to 1400: I-Fetch at A-Address

The hexadecimal representation of this instruction is 83E00741. This Diagnose instruction executes a 1400 branch by returning control from the Emulator Program to the 1401/1440/1460 DOS Compatibility Feature. The Compatibility Feature then performs an I-Fetch at the address in the AAR for the next 1400 instruction. No register initialization is necessary.

Scan for Groupmark with Wordmark in 1400 Storage

The hexadecimal representation of this instruction is 83600741. This Diagnose instruction uses 1401/1440/1460 DOS Compatibility Feature to scan for a groupmark with wordmark under count. The scan is from left to right. In order for this instruction to be executed, GPRs 8 and 9 must be initialized as follows:



Count: This field specifies, in binary form, the number of positions to be scanned minus 1. This binary value should not

exceed the decimal value of 16,000. A starting count of hexadecimal FFFF results in an error. After the operation is completed, the residual count in GPR 8 is the original count minus the number of positions scanned. The scan is stopped when the count is reduced from hexadecimal 0000 to hexadecimal FFFF, unless the groupmark with wordmark is found earlier. The condition code is set as follows:

- 00 Specifies the groupmark with wordmark was found at the count.
- 01 Specifies the groupmark with wordmark was found before the count.
- 10 Specifies the size of 1400 storage (16K) was exceeded.
- 11 Specifies the groupmark with wordmark was not found.

1400 Address: This is the address, in "hddd" format, of the first 1400 location to be scanned. After the operation is completed, GPR 9 contains an address one greater than the last position scanned, whether or not the scan was stopped by an end-of-count or groupmark-with-wordmark-found condition.

Examples: Assuming a starting 1400 address of 0401 in bytes 2 and 3 of GPR 9, and a starting count of hexadecimal 0009 in bytes 2 and 3 of GPR 8, the following results are produced after the operation is completed:

<u>GMWM Addr.</u>	<u>Residual Count</u>	<u>Residual Addr. in GPR 9</u>	<u>CC</u>
0410	FFFF	0411	00
0409	0000	0410	01
Not in field	FFFF	0411	11

Assuming a starting 1400 address of 15,996 in bytes 2 and 3 of GPR 9, and the same starting count of hexadecimal 0009 in bytes 2 and 3 of GPR 8, the following results are produced:

<u>GMWM Addr.</u>	<u>Residual Count</u>	<u>Residual Addr. in GPR 9</u>	<u>CC</u>
Not in field	000	0000	10

Edit Analyze

The hexadecimal representation of this instruction is 83700741. This Diagnose instruction uses the 1401 character in byte 3 of GPR 7 as an action control. This byte of data is called the "control byte" in the following text.

The Edit Analyze instruction has two courses of action, depending on whether or not the control byte has a wordmark.

If the control byte has no wordmark, then its bit 0 is set to a 1, and the resulting character is used as the low-order byte of a table address. The second byte of this address is taken from byte 0 of GPR 7. The remaining high-order positions of the table address are taken from the high-order positions of the current instruction counter (IC). The table address is used to fetch a character from System/360 storage. This character is used as the low-order byte of a branch address. The second byte of the branch address is taken from byte 0 of the current IC. The high-order positions of the branch address are set to a 0. This address is then inserted into the IC of the current PSW, which effects a branch.

If the control character has a wordmark, then bit 0 remains a 1, and a branch address is formed in the same manner as described in the previous paragraph. However, instead of a branch to this address being executed, the branch address is placed in bytes 0 and 1 of GPR 7. The current IC is then used to fetch the next instruction.

Edit Get, Put

The hexadecimal representation of this instruction is 832x0741, where "x" (bits 12-15) is set to one of four possible configurations for four specific operations. In all four operations, a character is fetched from 1400 storage and put in byte 3 of a GPR. If the character has a wordmark, the condition code is set to 1; otherwise, the condition code is set to 0. The possible configurations for bits 12-15 are:

- 1011 Specifies GET A, MOD AAR -1. In this operation, the 1400-character address is in the current 1400 AAR. After the character is fetched, the AAR is decremented by one. The character is placed in byte 3 of GPR 4.
- 0111 Specifies GET B, NO MODIFY. In this operation, the 1400-character address is in the current 1400 BAR. The BAR is unchanged after the operation. The character is placed in byte 3 of GPR 7.
- 1110 Specifies PUT B, MOD BAR -1, GET NEXT B. In this operation, the character in byte 3 of GPR 7 is transferred to 1400 storage (to the address specified by the BAR). The BAR is then decremented by one (and replaces the current BAR); the character at the resulting address is fetched to byte 3 to GPR 7. The condition code is set to 0 if the

fetched character has no wordmark;
 otherwise, it is set to 1.

1100 Specifies PUT B, MOD BAR +1, GET
 NEXT B. This operation is identi-
 cal to PUT B, MOD BAR -1, GET NEXT
 B, except that the BAR is incre-
 mented (instead of decremented) by
 one.

APPENDIX E: CHARACTER CONVERSION TABLES

Table 15. Eight-Bit Representation of BCD Graphics in Simulated 1400 Storage for the Model 40

4567 ↓	WITHOUT WORDMARK								WITH WORDMARK							
	0123 →															
	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111
0000	+	-	̄	bl	?	!	+	0	+	-	̄	bl	?	!	+	0
0001					A	J	/	1					A	J	/	1
0010					B	K	S	2					B	K	S	2
0011					C	L	T	3					C	L	T	3
0100					D	M	U	4					D	M	U	4
0101					E	N	V	5					E	N	V	5
0110					F	O	W	6					F	O	W	6
0111					G	P	X	7					G	P	X	7
1000					H	Q	Y	8					H	Q	Y	8
1001					I	R	Z	9					I	R	Z	9
1010																
1011	.	\$,	#					.	\$,	#				
1100	¤	*	%	@					¤	*	%	@				
1101	[]	~	:					[]	~	:				
1110	<	;	\	>					<	;	\	>				
1111	#	Δ	#	✓					#	Δ	#	✓				

Table 16. Eight-Bit Representation of BCD Graphics in Simulated 1400 Storage for the Model 30, and Buffer Areas for Models 30 and 40

4567 ↓	WITH WORDMARK ₁				WITHOUT WORDMARK ₂				WITH WORDMARK ₁				WITHOUT WORDMARK ₂			
	0123 →															
	0000	0001	0010	0011	0100	0101	0110	0111	1000	1001	1010	1011	1100	1101	1110	1111
0000	bl	+	-		bl	+	-		?	!	#	0	?	!	#	0
0001			/				/		A	J		1	A	J		1
0010									B	K	S	2	B	K	S	2
0011									C	L	T	3	C	L	T	3
0100									D	M	U	4	D	M	U	4
0101									E	N	V	5	E	N	V	5
0110									F	O	W	6	F	O	W	6
0111									G	P	X	7	G	P	X	7
1000									H	Q	Y	8	H	Q	Y	8
1001									I	R	Z	9	I	R	Z	9
1010				ḃ				ḃ								
1011	.	\$,	#	.	\$,	#								
1100	¤	*	%	@	¤	*	%	@								
1101	[]	~	:	[]	~	:								
1110	<	;	\	>	<	;	\	>								
1111	#	Δ	#	√	#	Δ	#	√								

₁Representation for odd-parity, 9-track tapes.
₂Representation for even-parity, 9-track tapes.

APPENDIX F: MODEL 40 ADDRESS CONVERSION TABLE

An area of Model 40 Emulator-Program main storage from hexadecimal 4000 to 7FFF is reserved for simulated 1400 storage. This area of 16,384 bytes provides 16 thousand 1400 character positions.

Because of addressing differences between the 1400 and System/360, consecutive 1400 addresses do not necessarily correspond to consecutive System/360 addresses. For example, data in 1400 locations 096, 097, and 098 are actually stored

in System/360 bytes 0421E, 0421F, and 04618, respectively. The following address conversion table will aid the user in reading 1400 data and instructions as they appear in a System/360 storage dump. The 1400 addresses in decimal and their equivalent System/360 addresses in hexadecimal are shown in the table. Only even addresses are shown; the equivalent System/360 address of odd 1400 addresses is always one greater than the previous even address.

1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360
00 04000	02 04002	04 04004	06 04006	08 04008	10 04010	12 04012	14 04014	16 04016	18 04018
20 04020	22 04022	24 04024	26 04026	28 04028	30 04030	32 04032	34 04034	36 04036	38 04038
40 04040	42 04042	44 04044	46 04046	48 04048	50 04050	52 04052	54 04054	56 04056	58 04058
60 04060	62 04062	64 04064	66 04066	68 04068	70 04070	72 04072	74 04074	76 04076	78 04078
80 04208	82 0420A	84 0420C	86 0420E	88 04608	90 04218	92 0421A	94 0421C	96 0421E	98 04618
100 04100	102 04102	104 04104	106 04108	108 04108	110 04110	112 04112	114 04114	116 04116	118 04118
120 04120	122 04122	124 04124	126 04126	128 04128	130 04130	132 04132	134 04134	136 04136	138 04138
140 04140	142 04142	144 04144	146 04146	148 04148	150 04150	152 04152	154 04154	156 04156	158 04158
160 04160	162 04162	164 04164	166 04166	168 04168	170 04170	172 04172	174 04174	176 04176	178 04178
180 04308	182 0430A	184 0430C	186 0430E	188 04708	190 04318	192 0431A	194 0431C	196 0431E	198 04718
200 04200	202 04202	204 04204	206 04206	208 0400A	210 04210	212 04212	214 04214	216 04216	218 0401A
220 04220	222 04222	224 04224	226 04226	228 0402A	230 04230	232 04232	234 04234	236 04236	238 0403A
240 04240	242 04242	244 04244	246 04246	248 0404A	250 04250	252 04252	254 04254	256 04256	258 0405A
260 04260	262 04262	264 04264	266 04266	268 0406A	270 04270	272 04272	274 04274	276 04276	278 0407A
280 04228	282 0422A	284 0422C	286 0422E	288 04628	290 04238	292 0423A	294 0423C	296 0423E	298 04638
300 04300	302 04302	304 04304	306 04306	308 0410A	310 04310	312 04312	314 04314	316 04316	318 0411A
320 04320	322 04322	324 04324	326 04326	328 0412A	330 04330	332 04332	334 04334	336 04336	338 0413A
340 04340	342 04342	344 04344	346 04346	348 0414A	350 04350	352 04352	354 04354	356 04356	358 0415A
360 04360	362 04362	364 04364	366 04366	368 0416A	370 04370	372 04372	374 04374	376 04376	378 0417A
380 04328	382 0432A	384 0432C	386 0432E	388 04728	390 04338	392 0433A	394 0433C	396 0433E	398 04738
400 04400	402 04402	404 04404	406 04406	408 0400C	410 04410	412 04412	414 04414	416 04416	418 0401C
420 04420	422 04422	424 04424	426 04426	428 0402C	430 04430	432 04432	434 04434	436 04436	438 0403C
440 04440	442 04442	444 04444	446 04446	448 0404C	450 04450	452 04452	454 04454	456 04456	458 0405C
460 04460	462 04462	464 04464	466 04466	468 0406C	470 04470	472 04472	474 04474	476 04476	478 0407C
480 04248	482 0424A	484 0424C	486 0424E	488 04648	490 04258	492 0425A	494 0425C	496 0425E	498 04658
500 04500	502 04502	504 04504	506 04506	508 0410C	510 04510	512 04512	514 04514	516 04516	518 0411C
520 04520	522 04522	524 04524	526 04526	528 0412C	530 04530	532 04532	534 04534	536 04536	538 0413C
540 04540	542 04542	544 04544	546 04546	548 0414C	550 04550	552 04552	554 04554	556 04556	558 0415C
560 04560	562 04562	564 04564	566 04566	568 0416C	570 04570	572 04572	574 04574	576 04576	578 0417C
580 04348	582 0434A	584 0434C	586 0434E	588 04748	590 04358	592 0435A	594 0435C	596 0435E	598 04758
600 04600	602 04602	604 04604	606 04606	608 0400E	610 04610	612 04612	614 04614	616 04616	618 0401E
620 04620	622 04622	624 04624	626 04626	628 0402E	630 04630	632 04632	634 04634	636 04636	638 0403E
640 04640	642 04642	644 04644	646 04646	648 0404E	650 04650	652 04652	654 04654	656 04656	658 0405E
660 04660	662 04662	664 04664	666 04666	668 0406E	670 04670	672 04672	674 04674	676 04676	678 0407E
680 04268	682 0426A	684 0426C	686 0426E	688 04668	690 04278	692 0427A	694 0427C	696 0427E	698 04678
700 04700	702 04702	704 04704	706 04706	708 0410E	710 04710	712 04712	714 04714	716 04716	718 0411E
720 04720	722 04722	724 04724	726 04726	728 0412E	730 04730	732 04732	734 04734	736 04736	738 0413E
740 04740	742 04742	744 04744	746 04746	748 0414E	750 04750	752 04752	754 04754	756 04756	758 0415E
760 04760	762 04762	764 04764	766 04766	768 0416E	770 04770	772 04772	774 04774	776 04776	778 0417E
780 04368	782 0436A	784 0436C	786 0436E	788 04768	790 04378	792 0437A	794 0437C	796 0437E	798 04778
800 04408	802 0440A	804 0440C	806 0440E	808 0460A	810 04418	812 0441A	814 0441C	816 0441E	818 0461A
820 04428	822 0442A	824 0442C	826 0442E	828 0462A	830 04438	832 0443A	834 0443C	836 0443E	838 0463A
840 04448	842 0444A	844 0444C	846 0444E	848 0464A	850 04458	852 0445A	854 0445C	856 0445E	858 0465A
860 04468	862 0446A	864 0446C	866 0446E	868 0466A	870 04478	872 0447A	874 0447C	876 0447E	878 0467A
880 0460C	882 0462C	884 0464C	886 0466C	888 0460E	890 0461C	892 0463C	894 0465C	896 0467C	898 0461E
900 04508	902 0450A	904 0450C	906 0450E	908 0470A	910 04518	912 0451A	914 0451C	916 0451E	918 0471A
920 04528	922 0452A	924 0452C	926 0452E	928 0472A	930 04538	932 0453A	934 0453C	936 0453E	938 0473A
940 04548	942 0454A	944 0454C	946 0454E	948 0474A	950 04558	952 0455A	954 0455C	956 0455E	958 0475A
960 04568	962 0456A	964 0456C	966 0456E	968 0476A	970 04578	972 0457A	974 0457C	976 0457E	978 0477A
980 0470C	982 0472C	984 0474C	986 0476C	988 0470E	990 0471C	992 0473C	994 0475C	996 0477C	998 0471E

1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360
1000 04080	1002 04082	1004 04084	1006 04086	1008 04088	1010 04090	1012 04092	1014 04094	1016 04096	1018 04098	
1020 040A0	1022 040A2	1024 040A4	1026 040A6	1028 040A8	1030 040B0	1032 040B2	1034 040B4	1036 040B6	1038 040B8	
1040 040C0	1042 040C2	1044 040C4	1046 040C6	1048 040C8	1050 040D0	1052 040D2	1054 040D4	1056 040D6	1058 040D8	
1060 040E0	1062 040E2	1064 040E4	1066 040E6	1068 040E8	1070 040F0	1072 040F2	1074 040F4	1076 040F6	1078 040F8	
1080 04288	1082 0428A	1084 0428C	1086 0428E	1088 04688	1090 04298	1092 0429A	1094 0429C	1096 0429E	1098 04698	
1100 04180	1102 04182	1104 04184	1106 04186	1108 04188	1110 04190	1112 04192	1114 04194	1116 04196	1118 04198	
1120 041A0	1122 041A2	1124 041A4	1126 041A6	1128 041A8	1130 041B0	1132 041B2	1134 041B4	1136 041B6	1138 041B8	
1140 041C0	1142 041C2	1144 041C4	1146 041C6	1148 041C8	1150 041D0	1152 041D2	1154 041D4	1156 041D6	1158 041D8	
1160 041E0	1162 041E2	1164 041E4	1166 041E6	1168 041E8	1170 041F0	1172 041F2	1174 041F4	1176 041F6	1178 041F8	
1180 04388	1182 0438A	1184 0438C	1186 0438E	1188 04788	1190 04398	1192 0439A	1194 0439C	1196 0439E	1198 04798	
1200 04280	1202 04282	1204 04284	1206 04286	1208 0408A	1210 04290	1212 04292	1214 04294	1216 04296	1218 0409A	
1220 042A0	1222 042A2	1224 042A4	1226 042A6	1228 040AA	1230 042B0	1232 042B2	1234 042B4	1236 042B6	1238 040B8	
1240 042C0	1242 042C2	1244 042C4	1246 042C6	1248 040CA	1250 042D0	1252 042D2	1254 042D4	1256 042D6	1258 040D8	
1260 042E0	1262 042E2	1264 042E4	1266 042E6	1268 040EA	1270 042F0	1272 042F2	1274 042F4	1276 042F6	1278 040FA	
1280 042A8	1282 042AA	1284 042AC	1286 042AE	1288 046A8	1290 042B8	1292 042BA	1294 042BC	1296 042BE	1298 046B8	
1300 04380	1302 04382	1304 04384	1306 04386	1308 0418A	1310 04390	1312 04392	1314 04394	1316 04396	1318 0419A	
1320 043A0	1322 043A2	1324 043A4	1326 043A6	1328 041AA	1330 043B0	1332 043B2	1334 043B4	1336 043B6	1338 041BA	
1340 043C0	1342 043C2	1344 043C4	1346 043C6	1348 041CA	1350 043D0	1352 043D2	1354 043D4	1356 043D6	1358 041DA	
1360 043E0	1362 043E2	1364 043E4	1366 043E6	1368 041EA	1370 043F0	1372 043F2	1374 043F4	1376 043F6	1378 041FA	
1380 043A8	1382 043AA	1384 043AC	1386 043AE	1388 047A8	1390 043B8	1392 043BA	1394 043BC	1396 043BE	1398 047B8	
1400 04480	1402 04482	1404 04484	1406 04486	1408 0408C	1410 04490	1412 04492	1414 04494	1416 04496	1418 0409C	
1420 044A0	1422 044A2	1424 044A4	1426 044A6	1428 040AC	1430 044B0	1432 044B2	1434 044B4	1436 044B6	1438 040BC	
1440 044C0	1442 044C2	1444 044C4	1446 044C6	1448 040CC	1450 044D0	1452 044D2	1454 044D4	1456 044D6	1458 040DC	
1460 044E0	1462 044E2	1464 044E4	1466 044E6	1468 040EC	1470 044F0	1472 044F2	1474 044F4	1476 044F6	1478 040FC	
1480 042C8	1482 042CA	1484 042CC	1486 042CE	1488 046C8	1490 042D8	1492 042DA	1494 042DC	1496 042DE	1498 046D8	
1500 04580	1502 04582	1504 04584	1506 04586	1508 0418C	1510 04590	1512 04592	1514 04594	1516 04596	1518 0419C	
1520 045A0	1522 045A2	1524 045A4	1526 045A6	1528 041AC	1530 045B0	1532 045B2	1534 045B4	1536 045B6	1538 041BC	
1540 045C0	1542 045C2	1544 045C4	1546 045C6	1548 041CC	1550 045D0	1552 045D2	1554 045D4	1556 045D6	1558 041DC	
1560 045E0	1562 045E2	1564 045E4	1566 045E6	1568 041EC	1570 045F0	1572 045F2	1574 045F4	1576 045F6	1578 041FC	
1580 043C8	1582 043CA	1584 043CC	1586 043CE	1588 047C8	1590 043D8	1592 043DA	1594 043DC	1596 043DE	1598 047D8	
1600 04680	1602 04682	1604 04684	1606 04686	1608 0408E	1610 04690	1612 04692	1614 04694	1616 04696	1618 0409E	
1620 046A0	1622 046A2	1624 046A4	1626 046A6	1628 040AE	1630 046B0	1632 046B2	1634 046B4	1636 046B6	1638 040BE	
1640 046C0	1642 046C2	1644 046C4	1646 046C6	1648 040CE	1650 046D0	1652 046D2	1654 046D4	1656 046D6	1658 040DE	
1660 046E0	1662 046E2	1664 046E4	1666 046E6	1668 040EE	1670 046F0	1672 046F2	1674 046F4	1676 046F6	1678 040FE	
1680 042E8	1682 042EA	1684 042EC	1686 042EE	1688 046E8	1690 042F8	1692 042FA	1694 042FC	1696 042FE	1698 046F8	
1700 04780	1702 04782	1704 04784	1706 04786	1708 0418E	1710 04790	1712 04792	1714 04794	1716 04796	1718 0419E	
1720 047A0	1722 047A2	1724 047A4	1726 047A6	1728 041AE	1730 047B0	1732 047B2	1734 047B4	1736 047B6	1738 041BE	
1740 047C0	1742 047C2	1744 047C4	1746 047C6	1748 041CE	1750 047D0	1752 047D2	1754 047D4	1756 047D6	1758 041DE	
1760 047E0	1762 047E2	1764 047E4	1766 047E6	1768 041EE	1770 047F0	1772 047F2	1774 047F4	1776 047F6	1778 041FE	
1780 043E8	1782 043EA	1784 043EC	1786 043EE	1788 047E8	1790 043F8	1792 043FA	1794 043FC	1796 043FE	1798 047F8	
1800 04488	1802 0448A	1804 0448C	1806 0448E	1808 0468A	1810 04498	1812 0449A	1814 0449C	1816 0449E	1818 0469A	
1820 044A8	1822 044AA	1824 044AC	1826 044AE	1828 046AA	1830 044B8	1832 044BA	1834 044BC	1836 044BE	1838 046BA	
1840 044C8	1842 044CA	1844 044CC	1846 044CE	1848 046CA	1850 044D8	1852 044DA	1854 044DC	1856 044DE	1858 046DA	
1860 044E8	1862 044EA	1864 044EC	1866 044EE	1868 046EA	1870 044F8	1872 044FA	1874 044FC	1876 044FE	1878 046FA	
1880 0468C	1882 046AC	1884 046CC	1886 046EC	1888 046E8	1890 0469C	1892 046BC	1894 046DC	1896 046FC	1898 0469E	
1900 04588	1902 0458A	1904 0458C	1906 0458E	1908 0478A	1910 04598	1912 0459A	1914 0459C	1916 0459E	1918 0479A	
1920 045A8	1922 045AA	1924 045AC	1926 045AE	1928 047AA	1930 045B8	1932 045BA	1934 045BC	1936 045BE	1938 047BA	
1940 045C8	1942 045CA	1944 045CC	1946 045CE	1948 047CA	1950 045D8	1952 045DA	1954 045DC	1956 045DE	1958 047DA	
1960 045E8	1962 045EA	1964 045EC	1966 045EE	1968 047EA	1970 045F8	1972 045FA	1974 045FC	1976 045FE	1978 047FA	
1980 0478C	1982 047AC	1984 047CC	1986 047EC	1988 047E8	1990 0479C	1992 047BC	1994 047DC	1996 047FC	1998 0479E	

1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360
2000 04800	2002 04802	2004 04804	2006 04806	2008 04808	2010 04810	2012 04812	2014 04814	2016 04816	2018 04818	2020 04820
2040 04840	2042 04842	2044 04844	2046 04846	2048 04848	2050 04850	2052 04852	2054 04854	2056 04856	2058 04858	2060 04860
2080 04A08	2082 04A0A	2084 04A0C	2086 04A0E	2088 04E08	2090 04A18	2092 04A1A	2094 04A1C	2096 04A1E	2098 04E18	2100 04900
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2280 04A28	2282 04A2A	2284 04A2C	2286 04A2E	2288 04E28	2290 04A38	2292 04A3A	2294 04A3C	2296 04A3E	2298 04E38	2300 04B00
2320 04B20	2322 04B22	2324 04B24	2326 04B26	2328 0492A	2330 04B30	2332 04B32	2334 04B34	2336 04B36	2338 0493A	2340 04B40
2360 04B60	2362 04B62	2364 04B64	2366 04B66	2368 0496A	2370 04B70	2372 04B72	2374 04B74	2376 04B76	2378 0497A	2380 04B28
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2480 04A48	2482 04A4A	2484 04A4C	2486 04A4E	2488 04E48	2490 04A58	2492 04A5A	2494 04A5C	2496 04A5E	2498 04E58	2500 04D00
2520 04D20	2522 04D22	2524 04D24	2526 04D26	2528 0492C	2530 04D30	2532 04D32	2534 04D34	2536 04D36	2538 0493C	2540 04D40
2560 04D60	2562 04D62	2564 04D64	2566 04D66	2568 0496C	2570 04D70	2572 04D72	2574 04D74	2576 04D76	2578 0497C	2580 04B48
2600 04E00	2602 04E02	2604 04E04	2606 04E06	2608 0480E	2610 04E10	2612 04E12	2614 04E14	2616 04E16	2618 0481E	2620 04E20
2640 04E40	2642 04E42	2644 04E44	2646 04E46	2648 0484E	2650 04E50	2652 04E52	2654 04E54	2656 04E56	2658 0485E	2660 04E60
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2960 04D68	2962 04D6A	2964 04D6C	2966 04D6E	2968 04F6A	2970 04D78	2972 04D7A	2974 04D7C	2976 04D7E	2978 04F7A	2980 04F0C
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3180 04B88	3182 04B8A	3184 04B8C	3186 04B8E	3188 04F88	3190 04B98	3192 04B9A	3194 04B9C	3196 04B9E	3198 04F98	
3200 04A80	3202 04A82	3204 04A84	3206 04A86	3208 0488A	3210 04A90	3212 04A92	3214 04A94	3216 04A96	3218 0489A	
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3240 04AC0	3242 04AC2	3244 04AC4	3246 04AC6	3248 048CA	3250 04AD0	3252 04AD2	3254 04AD4	3256 04AD6	3258 048DA	
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3840 04CC8	3842 04CCA	3844 04CCC	3846 04CCE	3848 04ECA	3850 04CD8	3852 04CDA	3854 04CDC	3856 04CDE	3858 04EDA	
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3920 04DA8	3922 04DAA	3924 04DAC	3926 04DAE	3928 04FAA	3930 04DB8	3932 04DBA	3934 04DBC	3936 04DBE	3938 04FBA	
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3980 04F8C	3982 04FAC	3984 04FCC	3986 04FEC	3988 04F8E	3990 04F9C	3992 04FBC	3994 04FDC	3996 04FFC	3998 04F9E	

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5260 052E0	5262 052E2	5264 052E4	5266 052E6	5268 050EA	5270 052F0	5272 052F2	5274 052F4	5276 052F6	5278 050FA		
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5480 052C8	5482 052CA	5484 052CC	5486 052CE	5488 056C8	5490 052D8	5492 052DA	5494 052DC	5496 052DE	5498 056D8		
5500 05580	5502 05582	5504 05584	5506 05586	5508 0518C	5510 05590	5512 05592	5514 05594	5516 05596	5518 0519C		
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5560 055E0	5562 055E2	5564 055E4	5566 055E6	5568 051EC	5570 055F0	5572 055F2	5574 055F4	5576 055F6	5578 051FC		
5580 053C8	5582 053CA	5584 053CC	5586 053CE	5588 057C8	5590 053D8	5592 053DA	5594 053DC	5596 053DE	5598 057D8		
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5660 056E0	5662 056E2	5664 056E4	5666 056E6	5668 050EE	5670 056F0	5672 056F2	5674 056F4	5676 056F6	5678 050FE		
5680 052E8	5682 052EA	5684 052EC	5686 052EE	5688 056E8	5690 052F8	5692 052FA	5694 052FC	5696 052FE	5698 056F8		
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5720 057A0	5722 057A2	5724 057A4	5726 057A6	5728 051AE	5730 057B0	5732 057B2	5734 057B4	5736 057B6	5738 051BE		
5740 057C0	5742 057C2	5744 057C4	5746 057C6	5748 051CE	5750 057D0	5752 057D2	5754 057D4	5756 057D6	5758 051DE		
5760 057E0	5762 057E2	5764 057E4	5766 057E6	5768 051EE	5770 057F0	5772 057F2	5774 057F4	5776 057F6	5778 051FE		
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5900 05588	5902 0558A	5904 0558C	5906 0558E	5908 0578A	5910 05598	5912 0559A	5914 0559C	5916 0559E	5918 0579A		
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6280 05A28	6282 05A2A	6284 05A2C	6286 05A2E	6288 05E28	6290 05A38	6292 05A3A	6294 05A3C	6296 05A3E	6298 05E38		
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6960 05D68	6962 05D6A	6964 05D6C	6966 05D6E	6968 05F6A	6970 05D78	6972 05D7A	6974 05D7C	6976 05D7E	6978 05F7A		
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7140 059C0	7142 059C2	7144 059C4	7146 059C6	7148 059C8	7150 059D0	7152 059D2	7154 059D4	7156 059D6	7158 059D8	
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7340 05BC0	7342 05BC2	7344 05BC4	7346 05BC6	7348 059CA	7350 05BD0	7352 05BD2	7354 05BD4	7356 05BD6	7358 059DA	
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7440 05CC0	7442 05CC2	7444 05CC4	7446 05CC6	7448 058CC	7450 05CD0	7452 05CD2	7454 05CD4	7456 05CD6	7458 058DC	
7460 05CE0	7462 05CE2	7464 05CE4	7466 05CE6	7468 058EC	7470 05CF0	7472 05CF2	7474 05CF4	7476 05CF6	7478 058FC	
7480 05AC8	7482 05ACA	7484 05ACC	7486 05ACE	7488 05EC8	7490 05AD8	7492 05ADA	7494 05ADC	7496 05ADE	7498 05ED8	
7500 05D80	7502 05D82	7504 05D84	7506 05D86	7508 0598C	7510 05D90	7512 05D92	7514 05D94	7516 05D96	7518 0599C	
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7540 05DC0	7542 05DC2	7544 05DC4	7546 05DC6	7548 059CC	7550 05DD0	7552 05DD2	7554 05DD4	7556 05DD6	7558 059DC	
7560 05DE0	7562 05DE2	7564 05DE4	7566 05DE6	7568 059EC	7570 05DF0	7572 05DF2	7574 05DF4	7576 05DF6	7578 059FC	
7580 05BC8	7582 05BCA	7584 05BCC	7586 05BCE	7588 05FC8	7590 05BD8	7592 05BDA	7594 05BDC	7596 05BDE	7598 05FD8	
7600 05E80	7602 05E82	7604 05E84	7606 05E86	7608 0588E	7610 05E90	7612 05E92	7614 05E94	7616 05E96	7618 0589E	
7620 05EA0	7622 05EA2	7624 05EA4	7626 05EA6	7628 058AE	7630 05EB0	7632 05EB2	7634 05EB4	7636 05EB6	7638 058BE	
7640 05EC0	7642 05EC2	7644 05EC4	7646 05EC6	7648 058CE	7650 05ED0	7652 05ED2	7654 05ED4	7656 05ED6	7658 058DE	
7660 05EE0	7662 05EE2	7664 05EE4	7666 05EE6	7668 058EE	7670 05EF0	7672 05EF2	7674 05EF4	7676 05EF6	7678 058FE	
7680 05AE8	7682 05AEA	7684 05AEC	7686 05AEE	7688 05EE8	7690 05AF8	7692 05AFA	7694 05AFC	7696 05AFE	7698 05EF8	
7700 05F80	7702 05F82	7704 05F84	7706 05F86	7708 0598E	7710 05F90	7712 05F92	7714 05F94	7716 05F96	7718 0599E	
7720 05FA0	7722 05FA2	7724 05FA4	7726 05FA6	7728 059AE	7730 05FB0	7732 05FB2	7734 05FB4	7736 05FB6	7738 059BE	
7740 05FC0	7742 05FC2	7744 05FC4	7746 05FC6	7748 059CE	7750 05FD0	7752 05FD2	7754 05FD4	7756 05FD6	7758 059DE	
7760 05FE0	7762 05FE2	7764 05FE4	7766 05FE6	7768 059EE	7770 05FF0	7772 05FF2	7774 05FF4	7776 05FF6	7778 059FE	
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7800 05C88	7802 05C8A	7804 05C8C	7806 05C8E	7808 05E8A	7810 05C98	7812 05C9A	7814 05C9C	7816 05C9E	7818 05E9A	
7820 05CA8	7822 05CAA	7824 05CAC	7826 05CAE	7828 05EAA	7830 05CB8	7832 05CBA	7834 05CBC	7836 05CBE	7838 05EBA	
7840 05CC8	7842 05CCA	7844 05CCC	7846 05CCE	7848 05ECA	7850 05CD8	7852 05CDA	7854 05CDC	7856 05CDE	7858 05EDA	
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7880 05E8C	7882 05EAC	7884 05ECC	7886 05EEC	7888 05E8E	7890 05E9C	7892 05EBC	7894 05EDC	7896 05EFC	7898 05E9E	
7900 05D88	7902 05D8A	7904 05D8C	7906 05D8E	7908 05F8A	7910 05D98	7912 05D9A	7914 05D9C	7916 05D9E	7918 05F9A	
7920 05DA8	7922 05DAA	7924 05DAC	7926 05DAE	7928 05FAA	7930 05DB8	7932 05DBA	7934 05DBC	7936 05DBE	7938 05FBA	
7940 05DC8	7942 05DCA	7944 05DCC	7946 05DCE	7948 05FCA	7950 05DD8	7952 05DDA	7954 05DDC	7956 05DDE	7958 05FDA	
7960 05DE8	7962 05DEA	7964 05DEC	7966 05DEE	7968 05FEA	7970 05DF8	7972 05DFA	7974 05DFC	7976 05DFE	7978 05FFA	
7980 05F8C	7982 05FAC	7984 05FCC	7986 05FEC	7988 05F8E	7990 05F9C	7992 05FBC	7994 05FDC	7996 05FFC	7998 05F9E	

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8020 06020	8022 06022	8024 06024	8026 06026	8028 06028	8030 06030	8032 06032	8034 06034	8036 06036	8038 06038	
8040 06040	8042 06042	8044 06044	8046 06046	8048 06048	8050 06050	8052 06052	8054 06054	8056 06056	8058 06058	
8060 06060	8062 06062	8064 06064	8066 06066	8068 06068	8070 06070	8072 06072	8074 06074	8076 06076	8078 06078	
8080 06208	8082 0620A	8084 0620C	8086 0620E	8088 06608	8090 06218	8092 0621A	8094 0621C	8096 0621E	8098 06618	
8100 06100	8102 06102	8104 06104	8106 06106	8108 06108	8110 06110	8112 06112	8114 06114	8116 06116	8118 06118	
8120 06120	8122 06122	8124 06124	8126 06126	8128 06128	8130 06130	8132 06132	8134 06134	8136 06136	8138 06138	
8140 06140	8142 06142	8144 06144	8146 06146	8148 06148	8150 06150	8152 06152	8154 06154	8156 06156	8158 06158	
8160 06160	8162 06162	8164 06164	8166 06166	8168 06168	8170 06170	8172 06172	8174 06174	8176 06176	8178 06178	
8180 06308	8182 0630A	8184 0630C	8186 0630E	8188 06708	8190 06318	8192 0631A	8194 0631C	8196 0631E	8198 06718	
8200 06200	8202 06202	8204 06204	8206 06206	8208 0600A	8210 06210	8212 06212	8214 06214	8216 06216	8218 0601A	
8220 06220	8222 06222	8224 06224	8226 06226	8228 0602A	8230 06230	8232 06232	8234 06234	8236 06236	8238 0603A	
8240 06240	8242 06242	8244 06244	8246 06246	8248 0604A	8250 06250	8252 06252	8254 06254	8256 06256	8258 0605A	
8260 06260	8262 06262	8264 06264	8266 06266	8268 0606A	8270 06270	8272 06272	8274 06274	8276 06276	8278 0607A	
8280 06228	8282 0622A	8284 0622C	8286 0622E	8288 06628	8290 06238	8292 0623A	8294 0623C	8296 0623E	8298 06638	
8300 06300	8302 06302	8304 06304	8306 06306	8308 0610A	8310 06310	8312 06312	8314 06314	8316 06316	8318 0611A	
8320 06320	8322 06322	8324 06324	8326 06326	8328 0612A	8330 06330	8332 06332	8334 06334	8336 06336	8338 0613A	
8340 06340	8342 06342	8344 06304	8346 06346	8348 0614A	8350 06350	8352 06352	8354 06354	8356 06356	8358 0615A	
8360 06360	8362 06362	8364 06364	8366 06366	8368 0616A	8370 06370	8372 06372	8374 06374	8376 06376	8378 0617A	
8380 06328	8382 0632A	8384 0632C	8386 0632E	8388 06728	8390 06338	8392 0633A	8394 0633C	8396 0633E	8398 06738	
8400 06400	8402 06402	8404 06404	8406 06406	8408 0600C	8410 06410	8412 06412	8414 06414	8416 06416	8418 0601C	
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8440 06440	8442 06442	8444 06444	8446 06446	8448 0604C	8450 06450	8452 06452	8454 06454	8456 06456	8458 0605C	
8460 06460	8462 06462	8464 06464	8466 06466	8468 0606C	8470 06470	8472 06472	8474 06474	8476 06476	8478 0607C	
8480 06248	8482 0624A	8484 0624C	8486 0624E	8488 06648	8490 06258	8492 0625A	8494 0625C	8496 0625E	8498 06658	
8500 06500	8502 06502	8504 06504	8506 06506	8508 0610C	8510 06510	8512 06512	8514 06514	8516 06516	8518 0611C	
8520 06520	8522 06522	8524 06524	8526 06526	8528 0612C	8530 06530	8532 06532	8534 06534	8536 06536	8538 0613C	
8540 06540	8542 06542	8544 06544	8546 06546	8548 0614C	8550 06550	8552 06552	8554 06554	8556 06556	8558 0615C	
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8580 06348	8582 0634A	8584 0634C	8586 0634E	8588 06748	8590 06358	8592 0635A	8594 0635C	8596 0635E	8598 06758	
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8620 06620	8622 06622	8624 06624	8626 06626	8628 0602E	8630 06630	8632 06632	8634 06634	8636 06636	8638 0603E	
8640 06640	8642 06642	8644 06644	8646 06646	8648 0604E	8650 06650	8652 06652	8654 06654	8656 06656	8658 0605E	
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8680 06268	8682 0626A	8684 0626C	8686 0626E	8688 06668	8690 06278	8692 0627A	8694 0627C	8696 0627E	8698 06678	
8700 06700	8702 06702	8704 06704	8706 06706	8708 0610E	8710 06710	8712 06712	8714 06714	8716 06716	8718 0611E	
8720 06720	8722 06722	8724 06724	8726 06726	8728 0612E	8730 06730	8732 06732	8734 06734	8736 06736	8738 0613E	
8740 06740	8742 06742	8744 06744	8746 06746	8748 0614E	8750 06750	8752 06752	8754 06754	8756 06756	8758 0615E	
8760 06760	8762 06762	8764 06764	8766 06766	8768 0616E	8770 06770	8772 06772	8774 06774	8776 06776	8778 0617E	
8780 06368	8782 0636A	8784 0636C	8786 0636E	8788 06768	8790 06378	8792 0637A	8794 0637C	8796 0637E	8798 06778	
8800 06408	8802 0640A	8804 0640C	8806 0640E	8808 0660A	8810 06418	8812 0641A	8814 0641C	8816 0641E	8818 0661A	
8820 06428	8822 0642A	8824 0642C	8826 0642E	8828 0662A	8830 06438	8832 0643A	8834 0643C	8836 0643E	8838 0663A	
8840 06448	8842 0644A	8844 0644C	8846 0644E	8848 0664A	8850 06458	8852 0645A	8854 0645C	8856 0645E	8858 0665A	
8860 06468	8862 0646A	8864 0646C	8866 0646E	8868 0666A	8870 06478	8872 0647A	8874 0647C	8876 0647E	8878 0667A	
8880 0660C	8882 0662C	8884 0664C	8886 0666C	8888 0660E	8890 0661C	8892 0663C	8894 0665C	8896 0667C	8898 0661E	
8900 06508	8902 0650A	8904 0650C	8906 0650E	8908 0670A	8910 06518	8912 0651A	8914 0651C	8916 0651E	8918 0671A	
8920 06528	8922 0652A	8924 0652C	8926 0652E	8928 0672A	8930 06538	8932 0653A	8934 0653C	8936 0653E	8938 0673A	
8940 06548	8942 0654A	8944 0654C	8946 0654E	8948 0674A	8950 06558	8952 0655A	8954 0655C	8956 0655E	8958 0675A	
8960 06568	8962 0556A	8964 0656C	8966 0656E	8968 0676A	8970 06578	8972 0657A	8974 0657C	8976 0657E	8978 0677A	
8980 0670C	8982 0672C	8984 0674C	8986 0676C	8988 0670E	8990 0671C	8992 0673C	8994 0675C	8996 0677C	8998 0671E	

1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360
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9020 060A0	9022 060A2	9024 060A4	9026 060A6	9028 060A8	9030 060B0	9032 060B2	9034 060B4	9036 060B6	9038 060B8	
9040 060C0	9042 060C2	9044 060C4	9046 060C6	9048 060C8	9050 060D0	9052 060D2	9054 060D4	9056 060D6	9058 060D8	
9060 060E0	9062 060E2	9064 060E4	9066 060E6	9068 060E8	9070 060F0	9072 060F2	9074 060F4	9076 060F6	9078 060F8	
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9180 06388	9182 0638A	9184 0638C	9186 0638E	9188 06788	9190 06398	9192 0639A	9194 0639C	9196 0639E	9198 06798	
9200 06280	9202 06282	9204 06284	9206 06286	9208 0608A	9210 06290	9212 06292	9214 06294	9216 06296	9218 0609A	
9220 062A0	9222 062A2	9224 062A4	9226 062A6	9228 060AA	9230 062B0	9232 062B2	9234 062B4	9236 062B6	9238 060BA	
9240 062C0	9242 062C2	9244 062C4	9246 062C6	9248 060CA	9250 062D0	9252 062D2	9254 062D4	9256 062D6	9258 060DA	
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9340 063C0	9342 063C2	9344 063C4	9346 063C6	9348 061CA	9350 063D0	9352 063D2	9354 063D4	9356 063D6	9358 061DA	
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9880 0668C	9882 066AC	9884 066CC	9886 066EC	9888 0668E	9890 0669C	9892 066BC	9894 066DC	9896 066FC	9898 0669E	
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9920 065A8	9922 065AA	9924 065AC	9926 065AE	9928 067AA	9930 065B8	9932 065BA	9934 065BC	9936 065BE	9938 067BA	
9940 065C8	9942 065CA	9944 065CC	9946 065CE	9948 067CA	9950 065D8	9952 065DA	9954 065DC	9956 065DE	9958 067DA	
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14920 07D28	14922 07D2A	14924 07D2C	14926 07D2E	14928 07F2A	14930 07D38	14932 07D3A	14934 07D3C	14936 07D3E	14938 07F3A			
14940 07D48	14942 07D4A	14944 07D4C	14946 07D4E	14948 07F4A	14950 07D58	14952 07D5A	14954 07D5C	14956 07D5E	14958 07F5A			
14960 07D68	14962 07D6A	14964 07D6C	14966 07D6E	14968 07F6A	14970 07D78	14972 07D7A	14974 07D7C	14976 07D7E	14978 07F7A			
14980 07F0C	14982 07F2C	14984 07F4C	14986 07F6C	14988 07F0E	14990 07F1C	14992 07F3C	14994 07F5C	14996 07F7C	14998 07F1E			

1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360	1401 S/360
15000 07880	15002 07882	15004 07884	15006 07886	15008 07888	15010 07890	15012 07892	15014 07894	15016 07896	15018 07898		
15020 078A0	15022 078A2	15024 078A4	15026 078A6	15028 078A8	15030 078B0	15032 078B2	15034 078B4	15036 078B6	15038 078B8		
15040 078C0	15042 078C2	15044 078C4	15046 078C6	15048 078C8	15050 078D0	15052 078D2	15054 078D4	15056 078D6	15058 078D8		
15060 078E0	15062 078E2	15064 078E4	15066 078E6	15068 078E8	15070 078F0	15072 078F2	15074 078F4	15076 078F6	15078 078F8		
15080 07A88	15082 07A8A	15084 07A8C	15086 07A8E	15088 07E88	15090 07A98	15092 07A9A	15094 07A9C	15096 07A9E	15098 07E98		
15100 07980	15102 07982	15104 07984	15106 07986	15108 07988	15110 07990	15112 07992	15114 07994	15116 07996	15118 07998		
15120 079A0	15122 079A2	15124 079A4	15126 079A6	15128 079A8	15130 079B0	15132 079B2	15134 079B4	15136 079B6	15138 079B8		
15140 079C0	15142 079C2	15144 079C4	15146 079C6	15148 079C8	15150 079D0	15152 079D2	15154 079D4	15156 079D6	15158 079D8		
15160 079E0	15162 079E2	15164 079E4	15166 079E6	15168 079E8	15170 079F0	15172 079F2	15174 079F4	15176 079F6	15178 079F8		
15180 07B88	15182 07B8A	15184 07B8C	15186 07B8E	15188 07F88	15190 07B98	15192 07B9A	15194 07B9C	15196 07B9E	15198 07F98		
15200 07A80	15202 07A82	15204 07A84	15206 07A86	15208 0788A	15210 07A90	15212 07A92	15214 07A94	15216 07A96	15218 0789A		
15220 07AA0	15222 07AA2	15224 07AA4	15226 07AA6	15228 078AA	15230 07AB0	15232 07AB2	15234 07AB4	15236 07AB6	15238 078BA		
15240 07AC0	15242 07AC2	15244 07AC4	15246 07AC6	15248 078CA	15250 07AD0	15252 07AD2	15254 07AD4	15256 07AD6	15258 078DA		
15260 07AE0	15262 07AE2	15264 07AE4	15266 07AE6	15268 078EA	15270 07AF0	15272 07AF2	15274 07AF4	15276 07AF6	15278 078FA		
15280 07AA8	15282 07AAA	15284 07AAC	15286 07AAE	15288 07EA8	15290 07AB8	15292 07ABA	15294 07ABC	15296 07ABE	15298 07EB8		
15300 07B80	15302 07B82	15304 07B84	15306 07B86	15308 0798A	15310 07B90	15312 07B92	15314 07B94	15316 07B96	15318 0799A		
15320 07BA0	15322 07BA2	15324 07BA4	15326 07BA6	15328 079AA	15330 07BB0	15332 07BB2	15334 07BB4	15336 07BB6	15338 079BA		
15340 07BC0	15342 07BC2	15344 07BC4	15346 07BC6	15348 079CA	15350 07BD0	15352 07BD2	15354 07BD4	15356 07BD6	15358 079DA		
15360 07BE0	15362 07BE2	15364 07BE4	15366 07BE6	15368 079EA	15370 07BF0	15372 07BF2	15374 07BF4	15376 07BF6	15378 079FA		
15380 07BA8	15382 07BAA	15384 07BAC	15386 07BAE	15388 07FA8	15390 07BB8	15392 07BBA	15394 07BBC	15396 07BBE	15398 07FB8		
15400 07C80	15402 07C82	15404 07C84	15406 07C86	15408 0788C	15410 07C90	15412 07C92	15414 07C94	15416 07C96	15418 0789C		
15420 07CA0	15422 07CA2	15424 07CA4	15426 07CA6	15428 078AC	15430 07CB0	15432 07CB2	15434 07CB4	15436 07CB6	15438 078BC		
15440 07CC0	15442 07CC2	15444 07CC4	15446 07CC6	15448 078CC	15450 07CD0	15452 07CD2	15454 07CD4	15456 07CD6	15458 078DC		
15460 07CE0	15462 07CE2	15464 07CE4	15466 07CE6	15468 078EC	15470 07CF0	15472 07CF2	15474 07CF4	15476 07CF6	15478 078FC		
15480 07AC8	15482 07ACA	15484 07ACC	15486 07ACE	15488 07EC8	15490 07AD8	15492 07ADA	15494 07ADC	15496 07ADE	15498 07ED8		
15500 07D80	15502 07D82	15504 07D84	15506 07D86	15508 0798C	15510 07D90	15512 07D92	15514 07D94	15516 07D96	15518 0799C		
15520 07DA0	15522 07DA2	15524 07DA4	15526 07DA6	15528 079AC	15530 07DB0	15532 07DB2	15534 07DB4	15536 07DB6	15538 079BC		
15540 07DC0	15542 07DC2	15544 07DC4	15546 07DC6	15548 079CC	15550 07DD0	15552 07DD2	15554 07DD4	15556 07DD6	15558 079DC		
15560 07DE0	15562 07DE2	15564 07DE4	15566 07DE6	15568 079EC	15570 07DF0	15572 07DF2	15574 07DF4	15576 07DF6	15578 079FC		
15580 07BC8	15582 07BCA	15584 07BCC	15586 07BCE	15588 07FC8	15590 07BD8	15592 07BDA	15594 07BDC	15596 07BDE	15598 07FD8		
15600 07E80	15602 07E82	15604 07E84	15606 07E86	15608 0788E	15610 07E90	15612 07E92	15614 07E94	15616 07E96	15618 0789E		
15620 07EA0	15622 07EA2	15624 07EA4	15626 07EA6	15628 078AE	15630 07EB0	15632 07EB2	15634 07EB4	15636 07EB6	15638 078BE		
15640 07EC0	15642 07EC2	15644 07EC4	15646 07EC6	15648 078CE	15650 07ED0	15652 07ED2	15654 07ED4	15656 07ED6	15658 078DE		
15660 07EE0	15662 07EE2	15664 07EE4	15666 07EE6	15668 078EE	15670 07EF0	15672 07EF2	15674 07EF4	15676 07EF6	15678 078FE		
15680 07AE8	15682 07AEA	15684 07AEC	15686 07AEE	15688 07EE8	15690 07AF8	15692 07AFA	15694 07AFC	15696 07AFE	15698 07EF8		
15700 07F80	15702 07F82	15704 07F84	15706 07F86	15708 0798E	15710 07F90	15712 07F92	15714 07F94	15716 07F96	15718 0799E		
15720 07FA0	15722 07FA2	15724 07FA4	15726 07FA6	15728 079AE	15730 07FB0	15732 07FB2	15734 07FB4	15736 07FB6	15738 079BE		
15740 07FC0	15742 07FC2	15744 07FC4	15746 07FC6	15748 079CE	15750 07FD0	15752 07FD2	15754 07FD4	15756 07FD6	15758 079DE		
15760 07FE0	15762 07FE2	15764 07FE4	15766 07FE6	15768 079EE	15770 07FF0	15772 07FF2	15774 07FF4	15776 07FF6	15778 079FE		
15780 07BE8	15782 07BEA	15784 07BEC	15786 07BEE	15788 07FE8	15790 07BF8	15792 07BFA	15794 07BFC	15796 07BFE	15798 07FF8		
15800 07C88	15802 07C8A	15804 07C8C	15806 07C8E	15808 07E8A	15810 07C98	15812 07C9A	15814 07C9C	15816 07C9E	15818 07E9A		
15820 07CA8	15822 07CAA	15824 07CAC	15826 07CAE	15828 07EAA	15830 07CB8	15832 07CBA	15834 07CBC	15836 07CBE	15838 07EBA		
15840 07CC8	15842 07CCA	15844 07CCC	15846 07CCE	15848 07ECA	15850 07CD8	15852 07CDA	15854 07CDC	15856 07CDE	15858 07EDA		
15860 07CE8	15862 07CEA	15864 07CEC	15866 07CEE	15868 07EEA	15870 07CF8	15872 07CFA	15874 07CFC	15876 07CFE	15878 07EFA		
15880 07E8C	15882 07EAC	15884 07ECC	15886 07EEC	15888 07E8E	15890 07E9C	15892 07EBC	15894 07EDC	15896 07EFC	15898 07E9E		
15900 07D88	15902 07D8A	15904 07D8C	15906 07D8E	15908 07F8A	15910 07D98	15912 07D9A	15914 07D9C	15916 07D9E	15918 07F9A		
15920 07DA8	15922 07DAA	15924 07DAC	15926 07DAE	15928 07FAA	15930 07DB8	15932 07DBA	15934 07DBC	15936 07DBE	15938 07FBA		
15940 07DC8	15942 07DCA	15944 07DCC	15946 07DCE	15948 07FCA	15950 07DD8	15952 07DDA	15954 07DDC	15956 07DDE	15958 07FDA		
15960 07DE8	15962 07DEA	15964 07DEC	15966 07DEE	15968 07FEA	15970 07DF8	15972 07DFA	15974 07DFC	15976 07DFE	15978 07FFA		
15980 07F8C	15982 07FAC	15984 07FCC	15986 07FEC	15988 07F8E	15990 07F9C	15992 07FBC	15994 07FDC	15996 07FFC	15998 07F9E		

APPENDIX G: CALCULATION OF MODEL 30 STORAGE REQUIREMENTS

The total storage requirement of the Model 30 is the sum of the following:

1. Size of the user's DOS/360 supervisor
2. Size of the 1400 system to be simulated
3. Amount of storage reserved for multi-programming (value assigned to the symbolic parameter MPGMBLK times 2048)
4. Amount of storage reserved for magnetic-tape I/O buffers (value assigned to the symbolic parameter BUFSIZE)
5. Size of the generated Emulator Program

Requirements (1) through (4) can be easily determined. The size of the generated Emulator Program, requirement (5), can be estimated by using the list of storage estimates in this appendix.

The storage estimates for parameters listed more than once should be included for each statement that is true. Parameters that do not appear in the list do not generate additional coding or have been included in the fixed overhead figure. Due to the vast number of possible ways to generate the Emulator Program, and since certain parameters share routines or constants with other parameters, the values obtained from the list should be used only as a guide. A "trial" generation is the only method of determining the exact amount of storage required. The following list contains the estimates of bytes required for the Emulator-Program generation:

<u>Parameter</u>	<u>Bytes</u>
Fixed Overhead	3550
CATALOG=YES	770
FETCH=YES	305
EOJAADR	20
EOJBADR	20
HALTS=YES	310
TIMER=YES	150
SYSIO=ipl (use Table 17)	

Example: If 1402 is to be simulated on a 2540 directly for card read and punch and the 1403 output to disk is to be simulated by assigning SYSLST to a 2311 extent, then SYSIO=003, or a storage requirement of 330 bytes as shown in Table 17.

DISKDR=n (n#0)	1650
DISKDR=130n	1650

DISKDR=1405	620
DVOL=YES (for 1311 support)	1045
DVOL=YES (for 1405 or 1301 support)	805
SCAN=YES and SCAN360=NO	610
SCAN=YES and SCAN360=YES	860
TRACKOP=YES (not 1405)	280
TRACKOP=YES (1405)	390
VERIFY=YES (not 1405)	325
VERIFY=YES (1405)	280
SECTORS=n	124n
TAPEDR=n (n#0)	1155
TAPEMOD=MXEDPAR	1185
TAPLDMD=YES	240
TAPERRS=LOG	920
TAPERRS=LST	910
TAPERRS=LOGCHAR	695
TAPERRS=LSTCHAR	685
TAPEDR#0 and/or DISKDR#0	350
RDR1400=1402	550
READRSS=YES	200
COLBINR=YES	1230
RDR1400=1442	450
READRSS=YES	100
COLBINR=YES	1530
PCH1400=1402 and PCH360=2540	640
PUNCHSS=YES	100
COLBINP=YES	840
PCH1400=1402 and PCH360=2520 or 1442	500
PUNCHSS=YES	100
COLBINP=YES	740
PCH1400=1442 and PCH360=2540	660
PUNCHSS=YES	100
COLBINP=YES	480
PCH1400=1442 and PCH360=2520 or 1442	490
PUNCHSS=YES	50
COLBINP=YES	400
PCH1400=1444 and PCH360=2540	490
PUNCHSS=YES	50
COLBINP=YES	480
PCH1400=1444 and PCH360=2520 or 1442	350
PUNCHSS=YES	50
COLBINP=YES	380
PTR1400=1403	580
PTR1400=1404	1100
PTR1400=1443	450
CARRCTL=YES	550
PFR=YES or COM	270
COL51=YES	100
OSDUMP=YES and ERROPNG=NO	810
OSDUMP=YES and ERROPNG=YES	840
ERROPNG=YES and OSDUMP=NO	860
OSDISK=YES	780
OSTAPE=YES	660
OSDISK=YES and/or OSTAPE=YES	100
OSADDR=YES	80
OSALTER=YES	50
OSDSPLY=YES or nn	75

Table 17. Model 30 SYSIO Storage Estimates

i p	l = 0	l = 1	l = 2	l = 3
00	0	260	490	330
01	260	520	750	600
02	550	800	1030	880
03	400	660	890	730
10	140	400	630	470
11	400	660	890	740
12	690	940	1170	1020
13	550	800	1030	880
20	300	520	720	600
21	530	780	1010	890
22	840	1090	1330	1170
23	700	950	1180	1030
30	180	440	670	520
31	450	700	930	780
32	730	990	1210	1060
33	580	840	1090	920

OSEENTER=YES 70
 OSINQRY=YES 480
 OSINQRY=1400 360
 OSINQRY=YES and DISKDR=0 2980
 OSINQRY=YES and DISKDR≠0 2980-100n
 (where n=no. of sectors and is less than 30)
 OSINQRY≠NO and/or OSEENTER=YES 280
 OSINQRY≠NO and/or OSDSPY≠NO 250
 OSDSPY≠NO and/or OSEENTER=YES 70
 OSEENTER=YES and/or OSALTER=YES and/or OSADDR=YES and/or OSDSPY=YES 165
 OSDUMP=YES and/or OSDSPY=YES and/or OSALTER=YES and/or OSEENTER=YES and/or OSADDR=YES and/or OSTAPE=YES and/or OSINQRY=YES and/or OSISK=YES 295

Sample Worksheet for Computing Model 30 Storage Requirements

1. DOS supervisor size _____
 2. Size of 1400 system being simulated (1000 bytes per K) _____
 3. Size of foreground area (MPGBLK*2048) _____
 4. Tape I/O area (same as BUFSIZE value) _____
 5. Emulator-Program size _____
- Total main storage required _____

APPENDIX H: CALCULATION OF MODEL 40 STORAGE REQUIREMENTS

The total storage requirement of the Model 40 is the sum of the following:

1. The constant 16,384 (beginning of 1400 memory)
2. Size of the 1400 system to be simulated
3. Amount of storage reserved for magnetic tape and disk I/O buffers (value of symbolic parameter BUFSIZE)
4. Amount of storage reserved for multi-programming (value assigned to the symbolic parameter MPGMBLK times 2048)
5. Size of the generated Emulator Program

Requirements (1) through (4) can easily be determined. The size of the generated Emulator Program, requirement (5), can be estimated by using the list of storage estimates in this appendix.

The storage estimates for parameters listed more than once in the list should be included for each statement that is true. Parameters that do not appear in the list do not generate additional coding or have been included in the fixed overhead figure. Due to the vast number of possible ways to generate the Emulator Program, and since certain parameters may share routines or constants with other parameters, the values obtained from the tables should be used only as a guide. A "trial" generation is the only method of determining the exact amount of storage required. The following list contains the estimates of bytes required for the Emulator-Program generation:

<u>Parameter</u>	<u>Bytes</u>
Fixed Overhead	6850
CATALOG=YES	790
FETCH=YES	200
EOJAADR=nnnnn	20
EOJBADR=nnnnn	20
HALTS=YES	600
TIMER=YES	150
SYSIO=ipl (use Table 18)	

Example: If 1402 is to be simulated on a 2540 directly for card read and punch and the 1403 output to disk is to be simulated by assigning SYSLST to a 2311 extent, then SYSIO=003, or a storage requirement of 330 bytes as shown in Table 18.

DISKDR=n (n≠0)	2360
DISKDR=130n	2360
DISKDR=1405	1045
DVOL=YES (for 1311 support)	1100
DVOL=YES (for 1405 or 1301 support)	860
SCAN=YES and SCAN360=NO	685
SCAN=YES and SCAN360=YES	1200
TRACKOP=YES (not 1405)	350+(2980-100n)
	(where n=sectors)
TRACKOP=YES (1405)	1360
VERIFY=YES (not 1405)	455
VERIFY=YES (1405)	455
SECTORS=n	148n
TAPEDR=n (n≠0)	1830
TAPEMOD=MXEDPAR	920
TAPLDMD=YES	250
TAPERRS=LOG	940
TAPERRS=LST	990
TAPERRS=LOGCHAR	700
TAPERRS=LSTCHAR	725
TAPEDR≠0 and/or DISKDR≠0	350
RDR1400=1402	680
READRSS=YES	200
COLBINR=YES	1160
RDR1400=1442	630
READRSS=YES	100
COLBINR=YES	1440
PCH1400=1402 and PCH360=2540	700
PUNCHSS=YES	100
COLBINP=YES	730
PCH1400=1402 and PCH360=2520 or 1442	630
PUNCHSS=YES	130
COLBINP=YES	630
PCH1400=1442 and PCH360=2540	780
PUNCHSS=YES	130
COLBINP=YES	550
PCH1400=1442 and PCH360=2520 or 1442	600
PUNCHSS=YES	50
COLBINP=YES	450
PCH1400=1444 and PCH360=2540	630
PUNCHSS=YES	70
COLBINP=YES	550
PCH1400=1444 and PCH360=2520 or 1442	480
PUNCHSS=YES	50
COLBINP=YES	420
PTR1400=1403	580
PTR1400=1443	480
PTR1400=1404	1200
CARRCTL=YES	550
PFR=YES or COM	270
COL51=YES	100
OSDUMP=YES and ERROPNG=NO	1120
OSDUMP=YES and ERROPNG=YES	1150
ERROPNG=YES and OSDUMP=NO	1170
OSDISK=YES	770
OSTAPE=YES	665
OSDISK=YES and/or OSTAPE=YES	100

Table 18. Model 40 SYSIO Storage Estimates

i p	l = 0	l = 1	l = 2	l = 3
00	0	260	490	330
01	260	520	750	600
02	550	800	1030	880
03	400	660	890	730
10	140	400	630	470
11	400	660	890	740
12	690	940	1170	1020
13	550	800	1030	880
20	300	520	720	600
21	530	780	1010	890
22	840	1090	1330	1170
23	700	950	1180	1030
30	180	440	670	520
31	450	700	930	780
32	730	990	1210	1060
33	580	840	1090	920

OSADDR=YES 645
 OSALTER=YES 35
 OSDSPY=YES or nn 80
 OSENER=YES 125
 OSINQRY=YES 935
 OSINQRY=1400 815
 OSINQRY=YES and DISKDR=0 2980
 OSINQRY=YES and DISKDR≠0 2980-100n
 (where n = no. of
 sectors and is less than 30)
 OSENER=YES and/or OSINQRY≠NO 505
 OSENER=YES and/or OSALTER=YES and/or 515
 OSADDR=YES and/or OSDSPY=YES

Sample Worksheet for Computing Model 40
 Storage Requirements

1. Use the constant 16,384 for the beginning of 1400 memory _____
 2. Size of 1400 system being simulated (1024 bytes per K) _____
 3. Tape I/O area (same as BUFSIZE) value _____
 4. Size of foreground area (MPGMBLK*2048) _____
 5. Emulator-Program size _____
- Total main storage required _____

Two sample programs are provided with the 1401/1440/1460 Emulator Program for the Models 30 and 40. One sample program is used with an Emulator Program generated for either a 1401 or a 1460 program. The other sample program is used with an Emulator Program generated for a 1440 program. The name used to catalog the sample programs in the Source Statement Library is EU3SPRGM for the Model 30, and EU4SPRGM for the Model 40.

The sample programs are designed to:

- Read data from the card reader.
- Print the data on the printer.
- Punch the data into cards on the card punch.
- Read the punched cards on the card reader.
- Print the data from the punched cards on the printer.

If the System/360 configuration includes a tape unit, the sample program also reads and writes on tape.

The sample programs consist of 1400 object programs and the source statements as well as the necessary DOS and Emulator Program control cards for execution. Execution may be accomplished either with a user-generated Emulator Program that has been cataloged in the Core-Image Library, or with the Emulator Program generated and cataloged as described in this appendix. The sample programs require a minimum system configuration of at least one 2311 disk drive (the system residence volume), a card reader/punch, a printer, and a 1052 Printer-Keyboards. Optionally, the configuration may include a tape unit. The minimum storage capacity required for the

sample program, using the Emulator Program generated as described in this section, is 24K for the Model 30, and 32K for the Model 40.

GENERATING THE SAMPLE EMULATOR PROGRAM

The input required to generate the sample Emulator Program for use with either the 1401 or 1460 sample program is shown in Figure 10. In card 004, the user must specify EU30 for the Model 30, or EU40 for the Model 40. All underscored parameters in control cards 004 through 008 must be tailored to the user's System/360 configuration. Table 8 can be used to select model numbers for the punch, printer and reader in control cards 004 and 005. Control cards 006, 007, and 008 should be omitted if the system configuration does not include a tape drive. If the configuration includes a tape drive, "SYSnnn" in control cards 007 and 008 must specify valid DOS assigned programmer logical units. If other than standard assignments are desired, a // ASSGN control card must be provided for TAPE1. See paragraph on "Execution of Sample Program."

The input required to generate the sample Emulator Program for use with the 1440 sample program is shown in Figure 11. In card 004, the user must specify EU30 for the Model 30, or EU40 for the Model 40. All underscored parameters in control cards 004 through 008 must be tailored to the user's System/360 configuration. Table 8 can be used to select model numbers for the punch, printer, and reader in control cards 004 and 005. Control cards 006, 007, and 008 should be omitted if the system configuration does not include a tape drive. If the configuration includes a tape drive, "SYSnnn" in control cards 007, and 008 must specify valid DOS assigned programmer logical units. If other than standard assign-

```

// JOB      EUJOB1                      001
// OPTION LIST,DECK,XREF                002
// EXEC     ASSEMBLY                    003
EUSAMPL  [EU30] PCH1400=1402,PCH360=nnnn, PTR1400=1403, PTR360=nnnn,      X   004
          [EU40] RDR1400=1402, RDR360=nnnn, SIZ1400=4, OSINQRY=1400,      X   005
          BLKSIZ1=0081, BUFSIZE=0081, HALTS=YES,                          X   006
          TAPEDR=1, TAPE1=SYSnnn, TAPE2=SYSnnn, TAPE3=SYSnnn,            X   007
          TAPE4=SYSnnn, TAPE5=SYSnnn, TAPE6=SYSnnn                        008
          END ACOMP01                                                    009
/*                                                                           010
/£                                                                           011

```

• Figure 10. Emulator Program Generation for 1401/1460 Sample Program

```

// JOB      EUJOB2                                001
// OPTION LIST,DECK,XREF                          002
// EXEC     ASSEMBLY                              003
EUSAMP [EU30] PCH1400=1442,PCH360=nnnn, PTR1400=1443, PTR360=nnnn,      X 004
        [EU40] RDR1400=1442,RDR360=nnnn, SIZ1400=4, OSINQRY=1400,      X 005
        BLKSIZ1=0081, BUFSIZE=0081, HALTS=YES,                        X 006
        TAPE1=1, TAPE2=SYSnns, TAPE3=SYSnns, TAPE4=SYSnns, TAPE5=SYSnns, TAPE6=SYSnns, X 007
        END ACOMP01                                                    008
/*                                                                           009
/ε                                                                           010
                                                                           011

```

• Figure 11. Emulator Program Generation for 1440 Sample Program

ments are desired, a // ASSGN control card must be provided for TAPE1. See paragraph on "Execution of the Sample Program."

where "euname" is the name of the generated Emulator Program (i.e., EUSAMPL or EUSAMP), and "nnn" is the size of the emulator communications region (variable).

GENERATING A USER-WRITTEN EMULATOR PROGRAM

If the sample programs are to be executed with user-written Emulator Programs, several parameters must be included in the users' Emulator Program generation. For the 1401/1460 sample program, the parameters SIZ1400=4 (or larger) and OSINQRY=1400 or YES must be included. For the 1440 sample program, the parameters SIZ1400=4 (or larger), PCH1400=1442, RDR1400=1442, PTR1400=1443, and OSINQRY=1400 or YES must be included. Optionally, if tape support is desired, the necessary tape simulation parameters must be included.

EXECUTION OF THE SAMPLE PROGRAM

Because the Emulator Program is executed using a 1400 object deck, it is necessary to retrieve the sample 1400 object programs and the DOS and Emulator Program control cards contained in the source statement library. Both an object deck and a source statement deck are punched out for both sample programs. Only that object deck for which the Emulator Program was generated should be retained (either the 1401/1460 object program or the 1440 object program). The following control cards are required to punch out and display the sample programs.

CATALOGING THE EMULATOR PROGRAM

The output of the Emulator-Program generation is a punched card deck which includes the necessary DOS control cards and System/360 emulator object module to catalog the Emulator Program in the Core-Image Library. The emulator object module, which is punched out following the /ε DOS control card, must be repositioned within the card deck. The proper position for the object module is marked by a punched card "***REPLACE WITH OBJECT MODULE***". Be sure to remove this card when repositioning the object deck. The arrangement of the cards for the catalog run is as follows:

```

// JOB PUNCH AND DISPLAY SAMPLE PROGRAMS
// EXEC SSERV
   DSPCH Z.EU3SPRGM (for Model 30)
       or
   DSPCH Z.EU4SPRGM (for Model 40)
/*
/ε

```

After obtaining the punch card output of the sample programs, select the object deck and control cards to be used with the generated Emulator Program. The correct card deck for the 1401/1460 sample program is shown in Figure 12, while the correct card deck for the 1440 sample program is shown in Figure 13.

```

// JOB CATALOG euname TO CORE IMAGE LIBRARY
// OPTION CATAL
   PHASE euname,*
   INCLUDE ,(ACOMP00)
   PHASE eunameX,ACOMP00+nnn (for Model 30)
       or
   PHASE eunameX,nnn (for Model 40)
   INCLUDE ,(ACOMP01)
   INCLUDE
   (Place emulator object module here)
/*
   ENTRY EUENTRY
// EXEC LNKEDT
/ε

```

The DOS control cards provided with the sample program are for use with either the sample Emulator Program or with a user-prepared Emulator Program. If the sample program is for use with the sample Emulator Program, perform the following operations.

- Discard the // ASSGN card if system configuration does not include tape, or if standard tape drive assignments were made during DOS system generation. If standard tape drive assignments were not made, complete the // ASSGN card as follows:

```
// ASSGN SYSnnn,X'cuu'
```

where "nnn" is the programmer logical unit assigned to the TAPE1=SYSnnn parameter during Emulator Program generation, and "cuu" is the device address of the tape drive.

- Discard the // UPSI card.
- Key punch the name of the sample Emulator Program, (EUSAMPL for the 1401/1460 program and EUSAMP for the 1440 program) in the operand field of the // EXEC card.

If the sample program is for use with a user-prepared Emulator Program, perform the following operations:

- Discard the // ASSGN card if the system configuration does not include tape, or if standard tape drive assignments were made during DOS generation. If standard tape drive assignments were not made, complete the // ASSGN card as follows:

```
// ASSGN SYSnnn,X'cuu'
```

where "nnn" is the programmer logical unit assigned to the TAPE1=SYSnnn parameter during Emulator Program generation, and "cuu" is the device address of the tape drive.

- Discard the // UPSI card if the system configuration does not include tape, or if the user's Emulator Program includes the parameter HALTS=YES.
- Key punch the user's Emulator Program name in the operand field of the // EXEC card.

Complete the preparations for executing the sample program by placing a /* card at the end of the sample program data cards. Do not include a /% card since the /* card only indicates the end of a data file and not the end of job. The sample program provides a /% card for end of job.

During execution, the operator must perform several operator service functions. A copy of SYSLOG, which includes operator responses to the operator service functions, is shown in Figure 14. A copy of the output data printed on SYSLST is shown in Figure 15.

```

*
*
// JOB SAMPLE PROGRAM FOR THE EMULATOR PROGRAM 1401/1460
// ASSGN SYSNNN,X'CUU' SPECIFY 1400 TAPE 1 IF SYSTEM HAS TAPE
// UPSI 01
// EXEC INSERT NAME OF EMULATOR PROGRAM
// 1400 S1401,1,1,,,1,,T,00730
,008015,022026,030034,041,045,053L0721001026 /0991,001/001116I0 1
L096116,105106,110110B101/I99,027A099029<027B001100 B026
,008015,022029,036040L071131,1041081001/080,001V00600611M217159,004174M BOOT0010
L070162,116117,124131,136140,1471481001M218M003S224005AV108005KM007220 LOAD0011
L069192,156170,174181,189001,0010011001M219000<000A223159B193219_B124 LOAD0012
L071224,197205,212216,218219,221224B100S219B174220 M124170B15607< 0011 LOAD0013
33353_/332_/_,001101_B680_M%T0913W_M%T0996W_.001001_B483B_B437A_1_MO 000410014
3865580280_2_C/08/04_B378U_M080W80_,408_A/11410_<408_A/13/04_B378_MW80 001510015
44154180_4_,438_A/11440_<438_A/13/06_C/04/06_B437/_B598_U%U1R_B540A_1_M002610016
49555080280_2_M080813_M%U1734W_B526L_B488_U%U1B_U%U1E_B502_U%U1M_U%U1R 003910017
55054_M%U1734R_B572L_B593K_B581_U%U1B_B550_M813180_4_B550_U%U1U_M/1418 0004910018
604550_M180179_M/16102_4_M/18102_4_M/14180_M180179_4_M%T0_22W_.002002_B006010019
65951680_1_M080280_2_B709A_B662_H708_F1_/280_M912307_FT_2_/307_/_B000_F007110020
71024K_/280_M/02224_2_.999999_B723 008610021
81401_| 009210022
81564_ SAMPLE PROGRAM FOR THE 1401/1440/1460 EMULATOR PROGRAM UNDER DO 009310023
87964S _IF SYSTEM HAS A TAPE MOUNT SCR 009410024
94363ATCH ON TAPE UNIT 1, TURN ON SSW B AND RESPOND START_|_IF NO TAPE 009610025
0663, RESPOND START_|_PLACE CARDS THAT WERE PUNCHED IN READER AND RES 009810026
6950POND START_|_SAMPLE PROGRAM COMPLETE_00_00_20_080_01_/_*_/_& 010010027
00608_/333080 011110028
001 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0029
002 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0030
003 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0031
004 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0032
005 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0033
006 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0034
007 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0035
008 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0036
009 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0037
010 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0038
011 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0039
012 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0040
013 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0041
014 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0042
015 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0043
016 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0044
017 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0045
018 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0046
019 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0047
020 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0048
*
*
* USER MUST SUPPLY /* CARD 0051

```

Figure 12. Control Cards, 1400 Object Deck, and Data for 1401/1460 Sample Program

```

*
*
// JOB 1440 SAMPLE PROGRAM FOR THE EMULATOR PROGRAM
// ASSGN SYSNNN,X'CUU' SPECIFY 1400 TAPE 1 IF SYSTEM HAS TAPE
// UPSI 01
// EXEC INSERT NAME OF EMULATOR PROGRAM
// 1400 S1440,1,1,,1,1,,T,01222
,008015,022029,036058L070086,043087,050075,083054S058B075|M%G1001RB001 BOOT0061
<054050<058043L071231,231040B075 B131S226B181227_M131177B16307< 0011 LOAD0062
L072195,188181,177170,200204,212219B075M007227M226000<000A230166B200226_LOAD0063
L071162,155154,147143,139138,223225B075,004181MM225M003S231005AV100005K LOAD0064
L070130,124120,112108,226226,228228B108V0060061/073M%G1001R,001M224166 LOAD0065
41301_| 000410066
00609_,333_B108 000610067
49401_| 000610068
00609_,414_B108 000810069
57501_| 000810070
00609_,495_B108 000810071
72101_| 001110072
72256_B/41_M%T0T24W_M%TOU08W_.001001_B892B_B827A_M%G1333R_M412680_M%Y1 001210073
77855601W_CV12V08_B754U_M412W80_,798_AV15800<798_AV17V08_B754_B/72_M% 002010074
83356G1414G_MW80493_M%G1414G_,840_AV15842<840_AV17V10_CV08V10_B839/_B 003110075
88957_40_U%U1R_B963A_M%G1333R_M412680_M%Y1601W_M412574_M%U1495W_B949L_B004110076
94655897_U%U1B_U%U1E_B925_U%U1M_U%U1R_B/72_M%G1414G_M%U1495R_B_07L_B_3 005010077
01555K_B_16_U%U1B_B985_M574493_M%G1414G_B985_U%U1R_B/72_MV19415_M%G14 006010078
565614G_B/72_MV21415_M%G1414G_B/72_M%G1414G_M%TOU56W_.002002_B/41_M%G 007010079
/12551333R_M412680_M%Y1601W_B/94A_B/09_H/71_F1_MT23691_FT_M%Y1601W_/69 007910080
/67551_B000_H/93_MV22493_M493492_B000_FK_/680_MU55624_M%Y1601W_.999999 008910081
S2263_BS15_SAMPLE PROGRAM FOR THE 1401/1440/1460 EMULATOR PROGRAM UN 009910082
S8564DER DOS IF SYSTEM HAS A TAPE, MOU 010210083
T4962NT SCRATCH ON TAPE_UNIT 1, TURN ON SSW B AND RESPOND START_|_IF 010410084
U1162NO TAPE RESPOND START_|_SAMPLE PROGRAM COMPLETE_PLACE CARDS JUST 010610085
U7350PCHED IN READER AND RESPOND START_|_00_00_20_080_01_/_*_/_&_ 010810086
00605_B722 011910087
001 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0088
002 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0089
003 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0090
004 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0091
005 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0092
006 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0093
007 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0094
008 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0095
009 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0096
010 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0097
011 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0098
012 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0099
013 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0100
014 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0101
015 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0102
016 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0103
017 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0104
018 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0105
019 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0106
020 ABCDEFGHIJKLMNOPQRSTUVWXYZ0123456789 1401/1440/1460 SAMPLE PROGRAM 0107
* 0108
* USER MUST SUPPLY /* CARD 0109

```

Figure 13. Control Cards, 1400 Object Deck, and Data for 1440 Sample Program

```

BG // JOB EUJOB1
BG // OPTION LIST,DECK,XREF
BG // EXEC ASSEMBLY
BG EOJ EUJOB1

```

(a) Generating the Emulator Program

```

BG // JOB CATALOG EUSAMPL TO CORE IMAGE LIBRARY
BF // OPTION CATAL
BG PHASE EUSAMPL,*
BG INCLUDE ,(ACOMP00)
BG PHASE EUSAMPLX,ACOMP00+456
BG INCLUDE ,(ACOMP01)
BG INCLUDE
BG INCLUDE
BG ENTRY EUENTRY
BG // EXEC LNKEDT
BG EOJ CATALOG

```

(b) Cataloging the Emulator Program

```

BG // JOB PUNCH AND DISPLAY SAMPLE PROGRAMS
BG // EXEC SSERV
BG EOJ PUNCH

```

(c) Retrieving the Sample Program

```

BG // JOB SAMPLE PROGRAM FOR THE EMULATOR PROGRAM 1401/1460
BG // EXEC EUSAMPL
BG // 1400 S1401,1,1,,,1,,T,00730
BG EC30I BEGIN S1401
BG IF SYSTEM HAS A TAPE MOUNT SCRATCH ON TAPE UNIT 1, TURN ON SSW B
AND RESPOND START
BG IF NO TAPE, RESPOND START
BG EC80I 1400 STATUS: I=00373; A=00001; B=00001 INSTN BLOCK=.001001B
BG EC82I HALT
BG EC40D TYPE IN FUNCTION
BG switch
BG EC46I S-SW ON =
BG EC45D TYPE S-SW
BG b
BG EC46I S-SW ON = B
BG EC40D TYPE IN FUNCTION
BG start
BG PLACE CARDS THAT WERE PUNCHED IN READER AND RESPOND START
BG EC80I 1400 STATUS: I=00658; A=00002; B=00002 INSTN BLOCK=.002002B
BG EC82I HALT
BG EC40D TYPE IN FUNCTION
BG start
BG EC31I EOJ S1401
BG EOJ SAMPLE

```

(d) Executing the Sample Program

Figure 14. SYSLOG Output for Sample Program

APPENDIX J: EMULATOR PROGRAM CONSIDERATIONS FOR MODEL 25

This appendix describes the programming restrictions and considerations applicable to Model 25 users utilizing the 1401/1440/1460 Emulator Program for Compatibility Support/30 to execute 1401, 1440, or 1460 object programs under control of the Disk Operating System (DOS). Unless otherwise noted in this appendix, discussions throughout this publication of the 1401/1440/1460 Emulator Program for the Model 30 apply to the Model 25.

MINIMUM SYSTEM CONFIGURATION

The following features are required for a minimum Model 25 configuration for the 1401/1440/1460 Emulator Program under DOS:

- System/360 Model 25 with a 2025 Processing Unit containing at least 24,576 (24K) bytes of program storage.
- 1400 Series Compatibility Feature (#4440) and 1401/1440/1460 DOS Compatibility Feature (#A004).
- Storage Protection Feature (#7520) for Multiprogramming.
- One card reader (1442, 2520, or 2540) (see Note)
- One card punch (1443, 2520, or 2540) (see Note)
- One printer (1403, 1404, or 1443) (see Note)
- One 1052 Printer-Keyboard
- Integrated 2311 Attachment (#4598) for attaching up to four 2311 Model 1 Disk Storage Drives,... includes File Scan capability.
- One 2311 Model 1 Disk Storage Drive for DOS System Residence.

- Whatever system configuration is required for operation of the user's Disk Operating System.

Note: One 2400-Series Magnetic Tape Unit (7- or 9-track) may be substituted for this device. (If SYSIPT, SYSPCH, and/or SYSLST are assigned to 7-track tape units, the Data Conversion Feature is required.)

INPUT/OUTPUT DEVICES

The Emulator Program under DOS can request I/O operations on the following System/360 devices:

- 1442 Card Read Punch
- 2501 Card Reader
- 2520 Card Read Punch
- 2540 Card Read Punch
- 1403 Printer
- 1404 Printer (for continuous-forms or cut-card operations)
- 1443 Printer
- 1052 Printer Keyboard (for operator communications)
- 2311 Model 1 Disk Storage Drive
- 2401 or 2415 Magnetic Tape Units

The input/output device correspondence between a 1401, 1440, or 1460, and a System/360 Model 25 is as shown in Table 1 with the differences shown in Table 19.

• Table 19. Differences in Input/Output Device Correspondence for Model 25

1401/1440/1460 I/O Device	System/360 I/O Device
IBM 729, 7330, or 7335 Magnetic Tape Unit	IBM 2401 Magnetic Tape Unit, or 2415 Magnetic Tape Unit and Control
IBM 1311 Disk Storage Drive or 1405 Model 1 Disk Storage*	IBM 2311 Model 1 Disk Storage Drive
*IBM 1301 Disk Storages, and 1405 Model 2 Disk Storages are not supported	

• Table 20. Input/Output Feature Correspondence for Model 25

1401/1440/1460 I/O Feature	Model 25 I/O Feature
IBM 1402 Punch Feed Read and Control Unit (#5890 and #5895)	IBM Punch Feed Read (#5890); and Punch Feed Read Control (#5895) on Integrated 2540 Attachment (#4595) on the 2025, or on the 2821 Control Unit
IBM Column Binary Feature (#1990), or IBM Binary Transfer Feature (#1468), or IBM Card Image Features (#1531 and #9035)	Standard for 2540 on Integrated 2540 Attachment (#4595) On Multiplexor Channel (#5248) or Selector Channel (#6960): IBM Column Binary Feature (#1990 on the 2821 Control Unit if 2540, or IBM Card Image Feature (#1531) if 2501 or 2520, or IBM Card Image Feature (#1532) if 1442
IBM 1402 51-Column Interchangeable Read Feed (#4150) and Feed Adapter (#1013)	IBM 2540 51-Column Interchangeable Read Feed (#4151)*
IBM 1403 Preferred Character Set (#5523) and Adapter (#5524) IBM 1416 Interchangeable Train Cartridge equipped with Preferred Character Set Print Chain	IBM 1403 Multiple Character Set Feature** (#5110) on Model 2, Model 25 Adapter (#9725), and Interchangeable Chain Cartridge Adapter (#4740) when attached via Integrated 1403 Attachment (#4590) with Multiple Character Set Adapter (#5100) on the 2025; or IBM 1403 Universal Character Set** for Model 2 (#8641) or Model N1 (#8640) with prerequisite Interchangeable Train Cartridge Adapter or Interchangeable Train Cartridge, and appropriate Universal Character Set Adapter for the 2821 Control Unit
IBM Scan Disk (#6396)	Standard for 2311 on Integrated 2311 Attachment (#4595)
*When this feature is installed, reading speed is permanently reduced from 1000 cpm to 800 cpm.	
**With this feature, printing speed is dependent upon the number of characters in the character set and whether unprintable characters are included in the print line.	

ADDITIONAL FEATURES SUPPORTED

Additional System/360 features supported by the Emulator Program under DOS are:

- Timer Feature
- Either Multiplexor Channel (#5248), or Selector Channel (#6960). The two are mutually exclusive.
- Tape Switching Unit (2816)
- Universal Character Set
- Multiple Character Set

The input/output feature correspondence between a 1401, 1440, or 1460 system and a System/360 Model 25 is given in Table 20.

The Model 30 Emulator Program under DOS when run on the Model 25 provides support for all 1401, 1440, and 1460 standard operations and instructions, plus the following special features (for those items followed by an asterisk, refer to the Input/Output Feature Correspondence List):

- Advanced Programming for the 1401
- Bit Test
- Column Binary*
- Expanded Print Edit
- 51-Column Interchangeable Read Feed*
- High-Low-Equal Compare
- Multiply-Divide
- Print Storage
- Additional Print Control
- Punch Feed Read
- Space Suppression
- Sense Switches

Scan Disk*
 Direct Seek for the 1311
 Track Record for the 1311
 Binary Transfer for the 1460*
 Indexing and Store Address Register for
 the 1460

• Table 21. Example of Field Lengths Affecting MICR Devices on Model 25

RESTRICTIONS

In addition to those restrictions specified for the Model 30, the following programming restrictions must be considered:

1. IBM 1301 Disk Storages, and IBM 1405 Model 2 Disk Storages are not supported due to Model 25 machine limitations.
2. Floating Point Arithmetic, Sterling Arithmetic, and the Integrated Communications Attachment are mutually exclusive with the Emulator Program.
3. Long data fields in emulated 1400-program instructions impose the same restriction on the use of magnetic ink character (MICR) devices attached to the Model 25 as those attached to the Model 30. Examples of the delays involved with field lengths of various 1400 instructions are given in Table 21.

CONSIDERATIONS

In addition to those considerations specified for the Model 30, the user must take into account the following programming considerations:

1. The channel configuration is limited to either one multiplexor or one selector channel.
2. Disk operations are limited to four 2311 Disk Storages, and one of these must be reserved for DOS.
3. Column Binary and File Scan are standard features on the Model 25.
4. The allowable values for the SIZ360 parameter are 24, 32, and 48. This parameter always must be included in the Emulator Program generation for the Model 25 because the default value of 64 exceeds the maximum storage size of a Model 25.
5. The inverted print edit function is supported by the parameter EDITINV. The function and use of this parameter is identical to its use by the Model 40 Emulator Program. (Refer to the section on "Description of Printer

1400 Instructions	Delay	
	<1MSEC	<4MSEC
Load Characters (LCA)	La=147	La=322
Move Characters (MLC)	La=127	La=544
Move Record (MRCM)	La=85	La=362
Move & Binary Encode (MBC)	La=80	La=346
Move & Binary Decode (MBD)	La=80	La=346
Zero & Add/Subtract	La=68	La=290
Move Right Characters to Wordmark or Groupmark (MRCWG)	La=85	La=362
Add/Subtract	La=73	La=311
Compare	Lb=93	Lb=396
Multiply	La=3 Lb=7	La=7 Lb=15
Divide	La=3 Lb=7	La=9 Lb=19
Move Characters & Suppress Zeroes (MCS)	Ls=12 La=97	Ls=22 La=493
Edit	La=20 Lb=25	La=104 Lb=109

Notes:
 1. La=Length of A-Field
 2. Lb=Length of B-Field
 3. Ls=Number of zeros to the left of the first significant digit.

Parameters" for a discussion of this parameter.)

Note: While this parameter is not required by the Model 30 Emulator Program, an Emulator Program generated for use on the Model 25 with this parameter, may be executed on the Model 30 without modification.

PERFORMANCE

The Model 30 Emulator Program, when executed on the Model 25 with System/360 input/output devices having speeds equivalent to 1400-series devices, performs approximately one to one with 1401 equipment.

Where more than one page reference is given, the first page number indicates the major reference.

Abnormal termination.....	37,45,46	RDR1400.....	21,79
Address conversion table		RDR360.....	21,79
(Model 40).....	98-114	READRSS.....	21,79
ADDRESS function.....	58,67	SSQUANT.....	22,80
Address stopping.....	19,58	Card read speed.....	21,35,46
Allocating storage.....	18	CARRCTL parameter.....	25,37,38,77
ALTER function.....	58	Carriage-control tape.....	25,37,50
Altering 1400 storage.....	19	Carriage-control-tape image.....	37,44
Alternate mode.....	38,39	Carriage-control-tape pointer.....	25,37
Assembly-run output.....	15	Cataloging.....	52-54
A-storage address register		Cataloging overlay programs....	28,45,53,54
(A-STAR).....	17,55	Cataloging User's Emulator Program.....	17
Background partition.....	17,27	CATALOG parameter.....	17,77
Background program.....	10	Catalog run.....	53-54
Backspace key.....	63	CB control card.....	51,37
B-address.....	35,37	CCTL control card.....	50,44
(Also see B-storage address		CCTL1 control card.....	50
register)		CCTL2 control card.....	50
Basic Feature Special Instructions		CFIM instruction.....	82
(Model 30).....	82-85	CFLC instruction.....	85
Compatibility Feature Initialize		CFLF instruction.....	87-88
Mode (CFIM).....	82	CFLT instruction.....	87
Compatibility Feature Mode Set		CFLV instruction.....	84
(CFMS).....	83	CFMF instruction.....	87
Compatibility Feature Load		CFMS instruction.....	83
Constants (CFLC).....	85	CFMT instruction.....	86
Compatibility Feature Load		CFSC instruction.....	84
Variables (CFLV).....	84	CFSV instruction.....	84
Compatibility Feature Store		Channel-overflow condition.....	37
Constants (CFSC).....	84	Channel-overflow latch.....	37
Compatibility Feature Store		Clearing storage to blanks.....	29
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Compatibility Support/30, Compatibility Support/40

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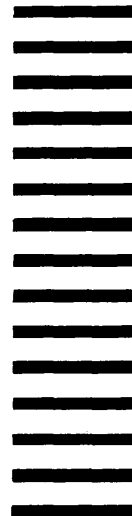
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