

## Program Logic

### DOS System Service Programs

#### Program Number 360N-CL-453

This reference publication describes the internal logic of supervisor-interrelated service programs of the IBM Disk Operating System.

This manual is intended for persons involved in program maintenance and for system programmers altering the program design. Program logic information is not needed for normal use or operation of the system control program. It is designed as a supplement to the program listing.

Its effective use requires an understanding of the IBM System/360 or System/370 operation and of the IBM Disk Operating System control and service programs, macro instructions, and operating procedures. Reference publications for this information are listed in the Preface of this manual.

Third Edition (June 1971)

This publication was formerly titled IBM System/360 Disk Operating System: System Service Programs. Although titles of some DOS publications (including this one) have been simplified, the change does not affect the contents of this publication. This edition, GY24-5153-2, is a major revision of, and obsoletes, GY24-5153-1.

This edition applies to Release 25 of the IBM Disk Operating System and to all subsequent releases until otherwise indicated in new editions or Technical Newsletters. Changes are continually made to the specifications herein; before using this publication in connection with the operation of IBM systems, consult the latest System/360 and System/370 SRL Newsletter, GN20-0360, for the editions that are applicable and current.

Summary of Amendments

This edition documents addition of, and changes to, the following information: QTAM trace in PDAIDs, PCIL (Private Core Image Library), DUMPGEN (the stand-alone dump), LSERV (label cylinder display program), EREP enhancements, IBM 3211 support, JAI (Job Accounting Interface), IDRA (Independent Directory Read-in Area), and System/370 RMS (Recovery Management Support). Changes or additions to the text and illustrations are indicated by a vertical line to the left of the change.

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A form for readers' comments is provided at the back of this publication. If the form has been removed, comments may be addressed to IBM Laboratory, Publications Department, P.O. Box 24, Uithoorn, Netherlands. Comments become the property of IBM.

## Preface

This PLM (Program Logic Manual) is a detailed guide to the IBM Disk Operating System service programs supplementing various supervisor and transient functions. It documents internal logic and data flow through descriptive text, flowcharts, and figures.

For the complete logic of the DOS control and service operations, this manual is to be used with the following six companion PLMs.

Note: Although titles of some DOS publications have been simplified, the change does not affect the contents of the publications.

- Introduction to DOS Logic, GY24-5017.
- DOS IPL and Job Control, GY24-5086.
- DOS Librarian, GY24-5079.
- DOS Linkage Editor, GY24-5080.
- DOS Supervisor and Related Transients, GY24-5151.
- DOS Logical Transients, GY24-5152.

Prerequisite to the effective use of the seven PLMs are the following publications.

- IBM System/360 Principles of Operation, GA22-6821.
- DOS System Control and Service, GC24-5036.
- IBM System/360 Disk and Tape Operating Systems, Assembler Language, GC24-3414.

Publications related in subject matter to the seven system control PLMs are:

- DOS Supervisor and I/O Macros, GC24-5037.
- DOS System Generation, GC24-5033.
- DOS Operating Guide, GC24-5022.
- DOS Messages, GC24-5074.
- DOS Data Management Concepts, GC24-3427.

Titles and abstracts of other related publications are listed in the IBM System/360 and System/370 Bibliography, GA22-3822.

This manual consists of seven major sections. The first section details PDAIDs (Problem Determination Aids), the second DUMPGEN (Stand-Alone Dump), the third LSERV (Label Cylinder Display) program, the fourth ESTV (Error Statistics by Tape Volume) programs, the fifth EREP (Environmental Recording, Editing, and Printing) program, and the sixth IBM 3211 Printer support programs. The seventh section is comprised of various cross-reference lists and figures for use in analyzing program internals.

The flowchart symbols used in this manual conform with the flowcharting standards of the American National Standards Institute, Inc. Numerals, such as 00, identify the program or general level flowcharts. The detailed flowcharts are identified by letters AA through ZZ. See Appendix E.



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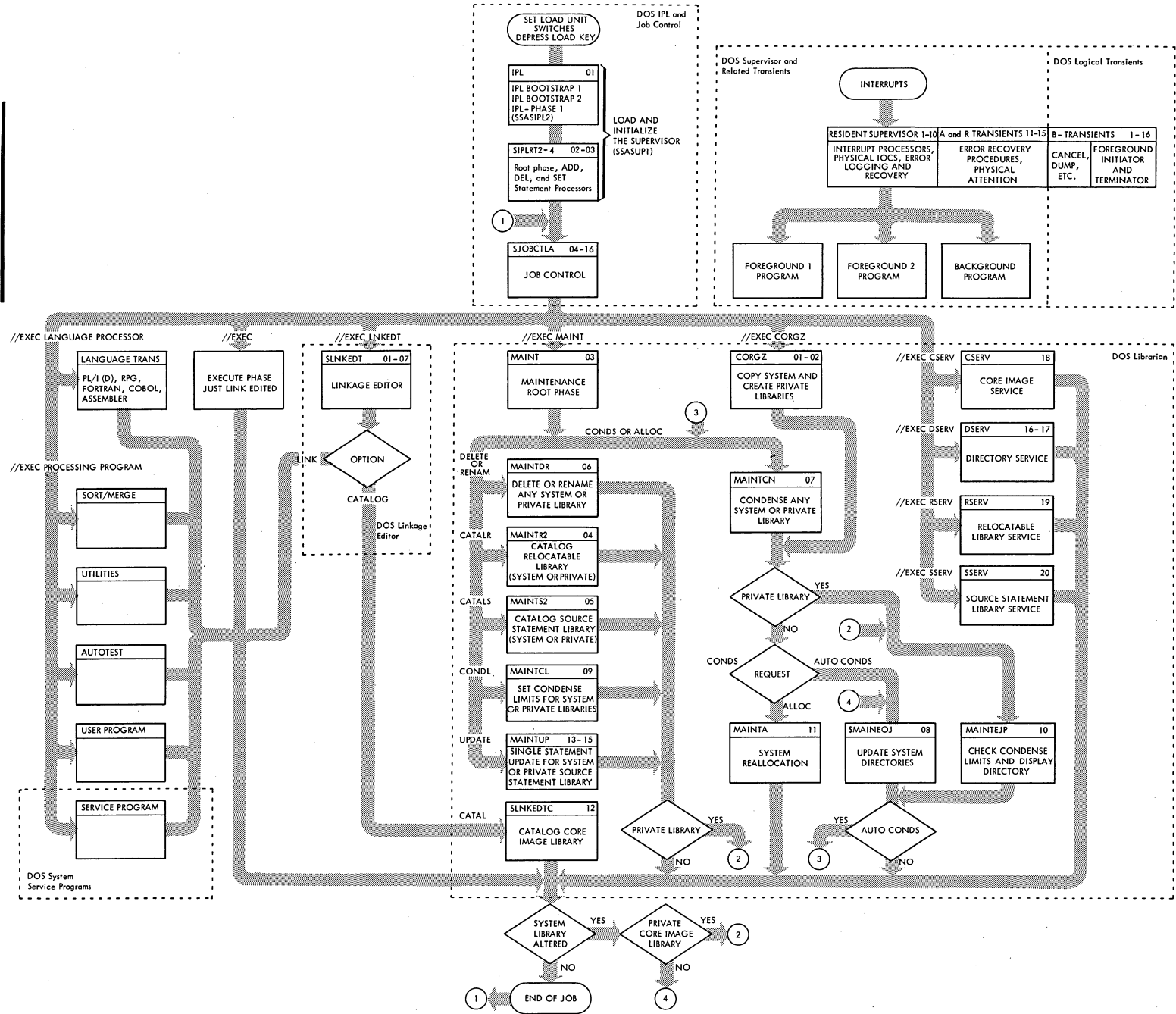
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# PDAIDS (Problem Determination Aids)

## Introduction

PDAIDS (Problem Determination Aids) provide the option to trace one of the specified events during the operation of a program. Tracing may be limited to recording the events of the problem program, the supervisor, or both.

INPUT/OUTPUT TRACE: The I/O (Input/Output) trace function records I/O device activity. The data recorded by the I/O trace function may be for all or a selected group of I/O devices. When an I/O interrupt occurs, the data recorded is:

- I/O old PSW
- CSW

When an SIO instruction is issued by the DOS supervisor, the data recorded is:

- device address
- CCB address
- CSW
- condition code

FETCH/LOAD TRACE: The F/L (Fetch/Load) trace function records the order in which phases and transients are called from the core image library under the control of DOS. When a fetch or a load is issued, which causes an SVC 1, 2, 3, or 4, the data recorded is:

- location of the SVC,
- program interrupt key,
- SVC number,
- phase or transient name,
- load address of the phase, and
- entry address of the phase.

At times, SVCs 5, 6, 11, and 14 branch directly into the supervisor fetch or load routine. The fetch or load (SVCs 1-4) is recorded; however, the calling address and the SVC values for SVCs 5, 6, 11-14 are not indicated in the actual fetch or load trace record.

GENERALIZED SUPERVISOR CALL TRACE: The GSV (Generalized Supervisor Call) trace function records SVC interrupts as they occur. All SVCs, or a selected group of SVCs, may be traced. The data recorded by the GSV trace function is:

- SVC old PSW,
- task identification,
- last three bytes of register 0, and
- contents of register 1.

If PTO=YES in the FOPT macro, then SVCs issued when the physical transient area is busy are not traced.

QTAM TRACE: The QTAM trace function traces the input/output activity of QTAM in three areas:

- SVCs 0 and 31
- a supervisor-issued SIO
- an I/O interrupt.

The I/O old PSW and the CSW are recorded when an I/O interrupt occurs. The condition code, device, CCB address, and CSW are recorded when a supervisor issues an SIO. The SVC old PSW and the contents of registers 0 and 1 are recorded when an SVC 0 or 31 is issued.

## System Consideration for PDAIDS

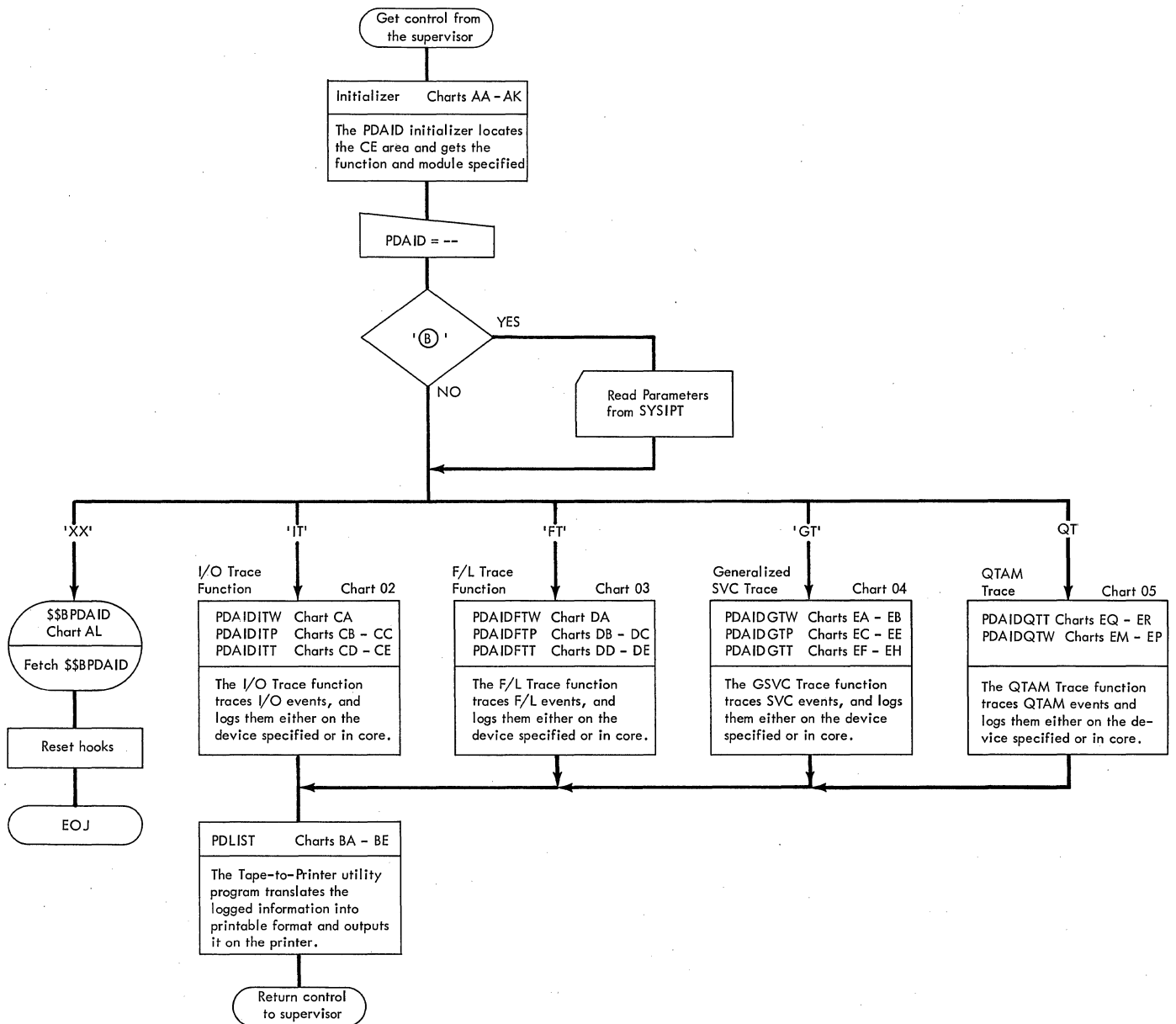
If the use of PDAIDS is desired, then the following must be performed prior to their execution:

- During system generation, specify CE=800 in the FOPT macro of the installation tailored supervisor. (See Figure 28 in Appendix C for supervisor storage allocations.)

Note: Up to 10,240 may be specified to increase the size of the save area for the core-wrap mode.

- Catalog either the absolute or the self-relocating version of the main phase (PDAID) to the core image library prior to its execution.

Chart 01. General Logic Flow of the PDAID Programs



If data provided by PDAIDs is recorded on magnetic tape, use the PDLIST program to make the data readable. Thus, catalog either the absolute or self-relocating version of PDLIST to the core image library prior to its execution. See the System Generation and Maintenance SRL listed in the Preface for supervisor specifications and cataloging procedures.

#### Initiation of PDAID

You can execute PDAIDs by using standard DOS Job Control language from either SYSLOG or SYSIPT. The statement

```
// EXEC PDAID
```

causes the main phase, PDAID, to load at the address of the initiating partition. Control is given to PDAID for further specifications to indicate the type of trace to be performed. PDAID issues the following message to the operator on SYSLOG:

```
4C10D PDAID=
```

The operator must respond to this message with one of the following:

- IT Specifies an I/O Trace. See Note.
- FT Specifies an F/L Trace. See Note.
- GT Specifies a GSVK Trace. See Note.
- QT Specifies a QTAM Trace. See Note.
- XX Terminates the PDAID presently running.
- B Indicates PDAID control statements are entered through SYSIPT.

Note: When IT, FT, GT, or QT is specified, the operator must give additional PDAID control statements through SYSLOG.

Figure 1 illustrates the PDAID control statements in the sequence they must be used.

- The (B) response is valid only for SYSLOG and cannot be used as a SYSIPT operand.

- Multiple operands or operator responses to PDAID control statements for traces with a variable number of functions (such as ignoring SVCs) are not allowed. Repeat each parameter with each variable. Repeat each message until either the maximum number of variables is reached or a (B) response is given.
- GO terminates the PDAID control input, and the default is taken for any PDAID options that are not specified. When you use SYSLOG, GO is a valid response (see Figure 1). When you use SYSIPT, GO should be the last parameter, and it has no operand associated with it.

Selection of an Output Device: PDAID message/parameter OUTPUT DEVICE= permits the selection of an output device. Specify the device by channel and unit, not by symbolic unit. If an output device is specified, PDAID checks the address against the supervisor PUB and selects the appropriate phase for the unit type (tape or printer).

Selection of Core-Wrap Mode: If an output device is not specified, core-wrap mode is assumed. The event trace tables (see Figures 2, 6, 8, and 11) are kept in the CE area. The number of events contained in this area depends on the size of that area generated at system generation time with the CE option of the FOPT macro. CE=800 is the minimum that can be selected. If the 800-byte area is specified, a maximum of 39 entries can be recorded for F/L and I/O traces, 32 entries for GSVK trace, and 30 entries for QTAM trace.

If core-wrap mode is selected, an alternate area can be used for the trace tables (see Figures 2, 6, 8, and 11) through the message/parameter AAA= (alternate area address). AAA= and OUTPUT DEVICE= are mutually exclusive; when one is specified, the other cannot be used. This alternate area must be free for use by the trace function. Program checks and/or unpredictable program operation can result if the area is also used by another program. With MPS this area may not be displayed if it is in a different partition than the one being dumped. In such cases, a stand-alone dump must be used to retrieve the trace tables.

SYSLOG / SYSIPT Message / Parameter	SYSLOG / SYSIPT Response / Operand	Meaning	Default
PDAID=	$\left\{ \begin{array}{l} FT \\ GT \\ IT \\ QT \\ XX \\ \textcircled{B} \end{array} \right\}$	FT - Fetch/Load Trace GT - GSVC Trace IT - I/O Trace QT - QTAM Trace XX - Terminate present PDAID function. $\textcircled{B}$ - Additional PDAID control input through SYSIPT	None. The function continues.
OUTPUT DEVICE=	$\left\{ \begin{array}{l} \text{cuu} \\ \text{X'cuu'} \\ \textcircled{B} \\ \text{GO} \end{array} \right\}$	Specify the hexadecimal channel and unit number of either a magnetic tape unit or a printer for the output device of the PDAID. NOTE: A magnetic tape unit is the only valid output device for the QTAM trace.	Core-Wrap mode.
(Note 3)			
AAA=	$\left\{ \begin{array}{l} \text{X'111111',} \\ \text{X'hhhhh'} \\ \textcircled{B} \\ \text{GO} \end{array} \right\}$	Specify the beginning and ending addresses of an alternate area for core-wrap mode. If an alternate area is desired, a minimum of 512 bytes must be specified.	CE Save Area of the CE option in the FOPT macro.
(Note 3)			
TRACE PARTITION=	$\left[ \begin{array}{l} SP \\ BG \\ F2 \\ F1 \\ \textcircled{B} \\ GO \end{array} \right]$	SP - Supervisor BG - Background F2 - Foreground 2 F1 - Foreground 1  (Note 1)	Trace all partitions and the supervisor.
(Valid for Fetch/Load, SVC, and QTAM Trace)			
IGNORE DEVICE=	$\left[ \begin{array}{l} \text{cuu} \\ \text{X'cuu'} \\ \textcircled{B} \\ \text{GO} \end{array} \right]$	Specify the hexadecimal channel and unit number of the device to be ignored by the I/O and QTAM trace. A maximum of 3 may be specified.	Trace all devices.
(Note 2)			
TRACE DEVICE=	$\left[ \begin{array}{l} \text{cuu} \\ \text{X'cuu'} \\ \textcircled{B} \\ \text{GO} \end{array} \right]$	Specify the hexadecimal channel and unit number of the device to be traced by the I/O and QTAM trace. A maximum of 3 may be specified.	Trace all devices.
(Note 2)			
IGNORE SVC=	$\left[ \begin{array}{l} \text{nn} \\ \textcircled{B} \\ \text{GO} \end{array} \right]$	Specify the hexadecimal SVC number to be ignored by the GSVC trace. A maximum of 6 may be specified.	Trace all SVCs.
(Note 2)			
TRACE SVC=	$\left[ \begin{array}{l} \text{nn} \\ \textcircled{B} \\ \text{GO} \end{array} \right]$	Specify the hexadecimal SVC number to be traced by the GSVC trace. A maximum of 6 may be specified.	Trace all SVCs.
(Note 2)			
GO (Valid SYSIPT Parameter)	GO (Valid SYSLOG Reponse)	GO terminates the PDAID control input and the default is used for those options that are not specified.	None.

Note 1: Specification of F1 or F2 is valid for MPS supervisor only. Only SVCs 0 and 31 are recorded for the QTAM trace.

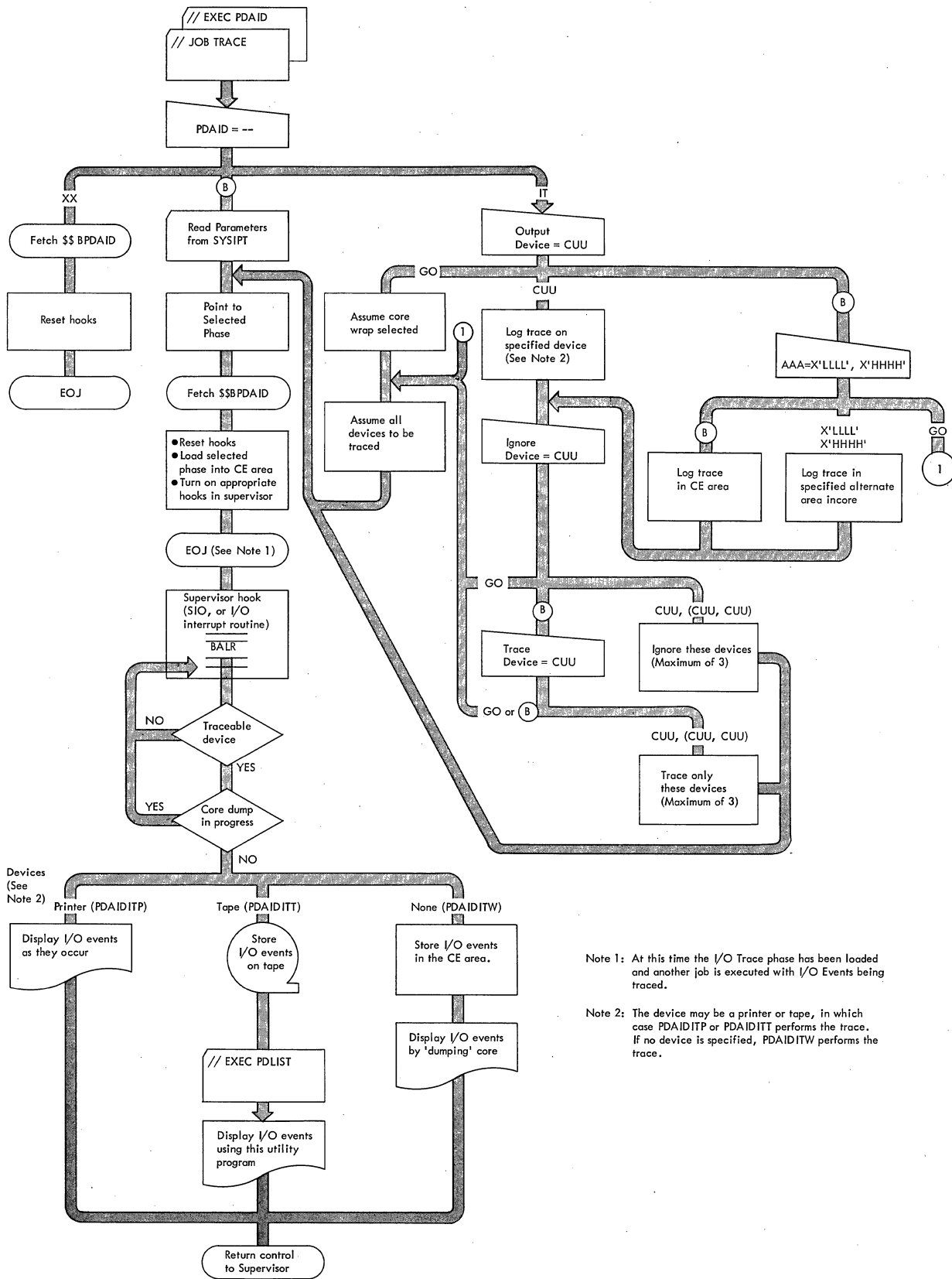
Note 2: The trace and ignore options are mutually exclusive.

Note 3: The output device and AAA options are mutually exclusive.

Figure 1. PDAID Control Statements



Chart 02. Logic Flow of the I/O Trace Function



Note 1: At this time the I/O Trace phase has been loaded and another job is executed with I/O Events being traced.

Note 2: The device may be a printer or tape, in which case PDAIDITP or PDAIDITT performs the trace. If no device is specified, PDAIDITW performs the trace.



## I/O Trace Function

The I/O trace function (Chart 02) provides trace tables for input/output devices. (See Figures 2 and 3.)

I/O trace allows the I/O activity of programs run under DOS to be traced. Tracing consists of:

- recording the I/O old PSW and the CSW when an I/O interruption occurs and
- recording the device address, the CCB address, and the CSW (when the CSW is stored in response to an SIO instruction issued by the DOS supervisor).

Either of these is referred to as an I/O event. The events may be preserved in a rotating buffer (see Figure 5) in core (first entry overwritten when the area is full, etc), or output on a printer or tape unit. When a tape output is used, the tape must be processed by the PDLIST utility program to provide readable output data.

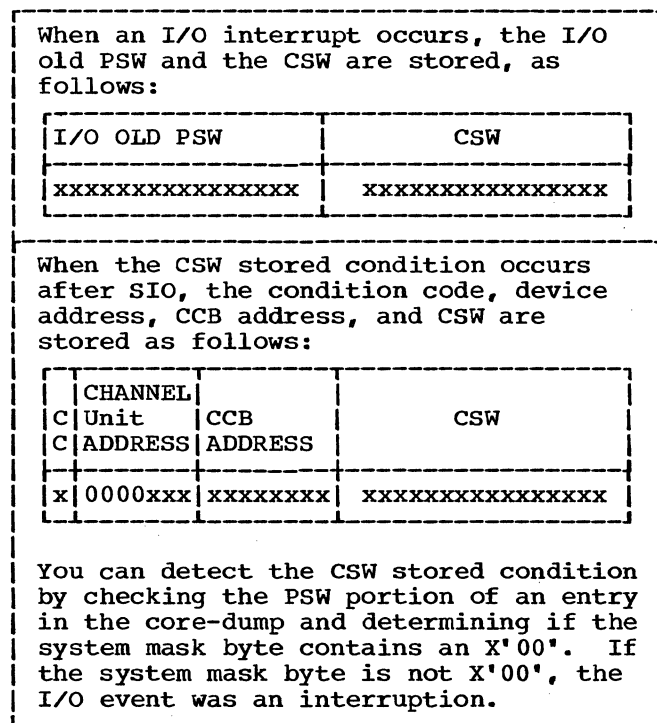


Figure 2. I/O Trace Table Entry

### Tracing Options

The I/O trace function provides the following options.

- trace all I/O activity on the system
- eliminate a maximum of three devices
- limit trace to a maximum of three devices.

The trace-limiting options (see Figure 1) are specified by the initializer keywords IGNORE DEVICE= or TRACE DEVICE=. All I/O activity is traced if one of these option keywords is not specified. The two keywords are mutually exclusive. When either is specified, the other becomes invalid.

The three limiting options are invoked by specifying the channel and unit addresses (X'CUU' or CUU) of the appropriate devices. Symbolic device references (SYSxxx) are invalid.

### Data Collection

I/O trace resides in the CE area and performs the actual tracing of I/O events. The first entry to the phase causes some initialization to occur before the I/O event is acted upon. At each entry, the phase tests the logical transient area for a dump transient; normally, it does not trace any I/O activity when a dump is in progress. (If it is necessary to trace I/O events during a dump routine, the exit branch following the compare instruction labeled DUMCHK (CETAB+X'88') should be altered to a NOP.) This prevents a dump either from overflowing the trace table when core-wrap is used (see Figure 4), or from causing excess output in output mode.

If no dump is in progress, the device address is matched against either IGN or TRC entries to determine if the event should be entered into the trace tables.

**Note:** It is not necessary to ignore the CE output device. I/O events from this device are handled internally by the module. Events from the CE output device are traced if the I/O activity originates outside the CE module (that is, the device is being shared).

If the event is not to be traced, control is returned to the supervisor routine from which the trace was entered. If the event involves a device to be traced, an entry is made in the trace table. At this point, the core-wrap returns to the supervisor.

Output

The I/O output phase tests for a full table before returning to the supervisor, and attempts to output the table when it contains enough entries. If the output device cannot be accessed, control is returned to the supervisor, and output is retried at each subsequent entry to the trace phase. Limited overflow buffers are available in each module:

Type Output	Full Table	Overflow Entries	Maximum Capacity
Printer (PDAIDITP)	3 Entries	5 Entries	8 Entries
Tape (PDAIDITP)	13 Entries	7 Entries	20 Entries

When the I/O output device must share a selector channel or a control unit, the overflow capacity can be exceeded, and I/O events can be lost. The trace phase tests for such losses, and indicates such with an \* when they occur. (It is recommended that output options be selected to avoid such losses, and that one or more of the most active devices be ignored if an overflow occurs.) Figure 3 illustrates output after it has been printed.

**PDAIDITW (CORE-WRAP MODE)**

PDAIDITW preserves a fixed number of I/O events in a save area that is in either the CE area or an alternate save area of the supervisor. If the alternate save area is specified, the CE save area (generated at SYSGEN) is not used. PDAIDITW generates as large a save area as possible within the CE area.

You can preserve a maximum of 39 entries in the 800-byte CE area. If the CE area size is increased (CE=nnnnn, where nnnnn is between 800 and 10,240), more than 39 entries can be preserved (each entry occupies 16 bytes).

When the area is full, the oldest entry is overlaid by each new entry. The output phases use a different method for updating the trace table (see Figures 4 and 5). A core dump must be used to retrieve the tables.

PDAIDITW sets up the following pointers (Figure 4).

- SLOTT1 -- address of the beginning of the save area.
- NEXT -- address of the next available slot in the save area. (Because NEXT is filled with unchecked new information, it may contain either the oldest entry in the table, or the most recent activity of a device not being traced. If the latter is the case, ignore the entry.)
- WRAPADR -- address of the end of the save area.

Note: The location of these pointers at execution time is CETAB+X'C0'.

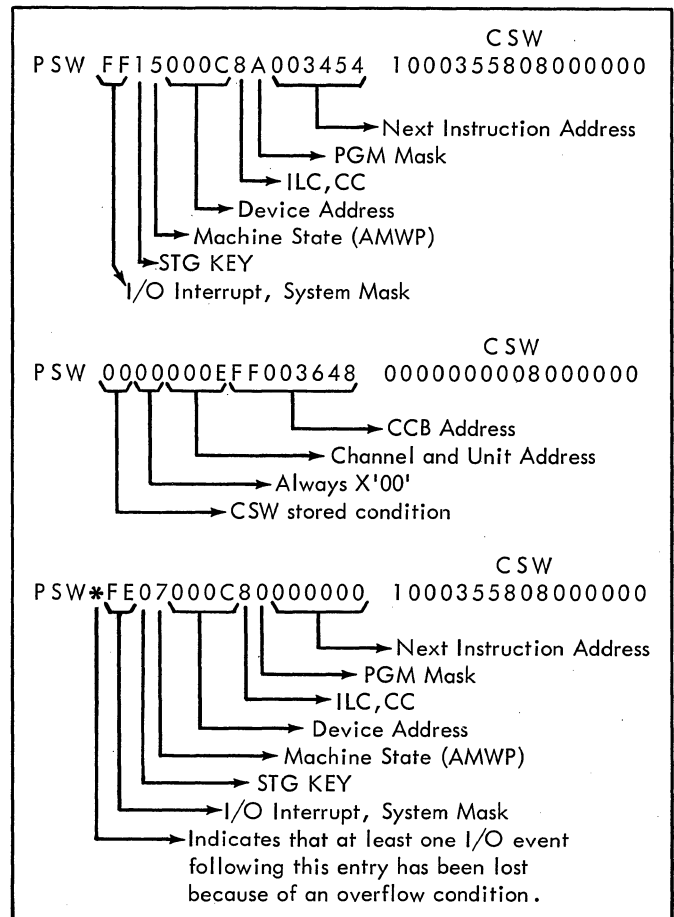
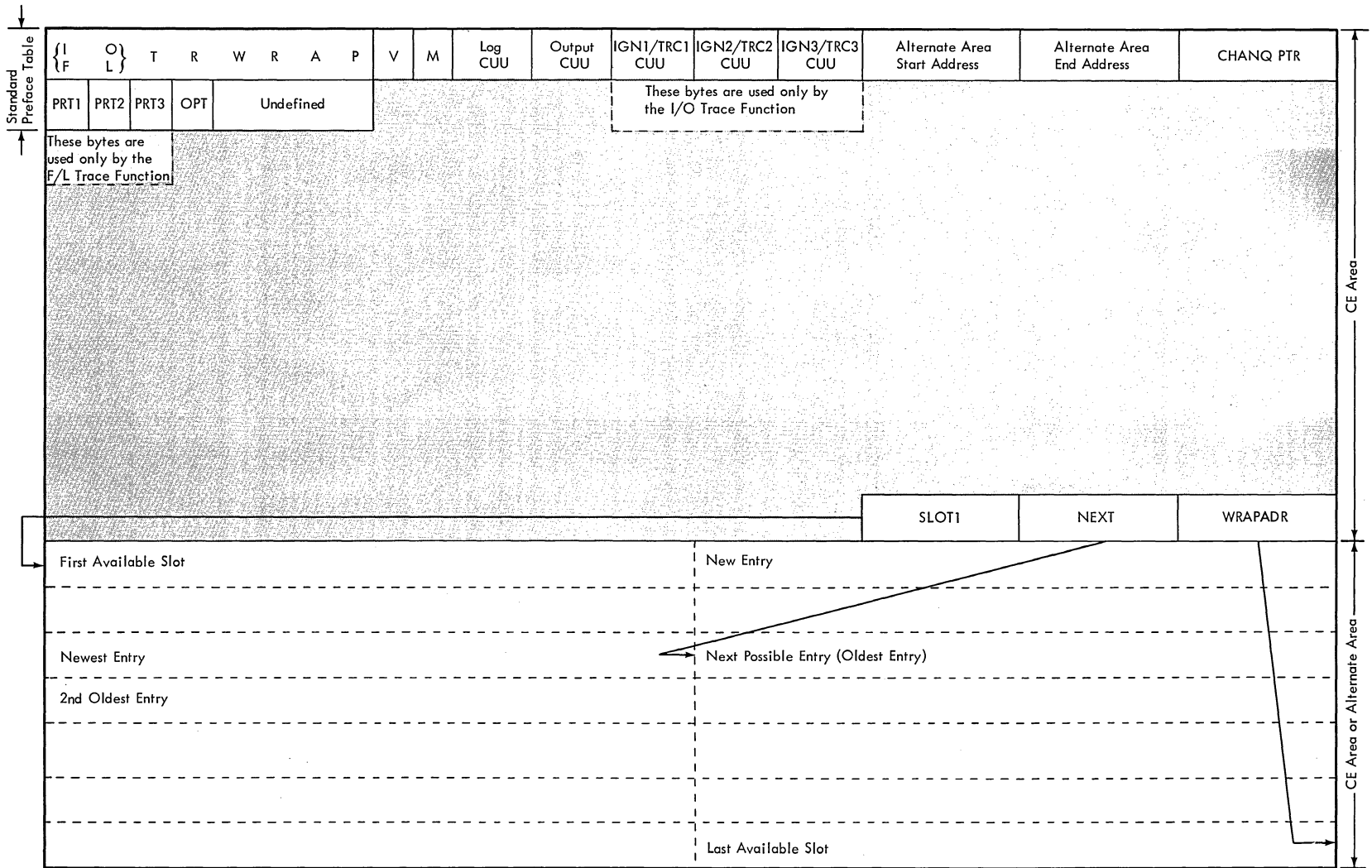


Figure 3. Sample Output for I/O Trace

Figure 4. Entering New Events in the Trace Table for I/O, F/L, GSVIC, and QTAM Core-Wrap Modes



Note: When "Last Available Slot" is filled, "NEXT" is reset to "SLOT1", and the table is overlaid with new entries.  
 The location of SLOT1 at execution is the address of CETAB+X'C0' for PDAIDITW, CETAB+X'B0' for PDAIDFTW and CETAB+X'E4' for PDAIDGTW.

### PDAIDITP (PRINTER OUTPUT)

PDAIDITP is selected when a printer is specified as the output device. It collects three I/O events, then formats and prints them, using a 1403 or 1443 printer.

If the printer cannot be accessed, control is returned to the supervisor. Subsequent events are preserved by 'pushing up' the table slot, and entering each new event at the bottom (Figure 5). When an unreported event is 'pushed out' of the top, an asterisk is set into the I/O area to indicate the overflow. Printing is attempted at each entry to the phase, until successful. If the printer is not ready, or indicates errors, the message 4C24A is issued on SYSLOG and the system waits for a **(B)** response when the device is made ready.

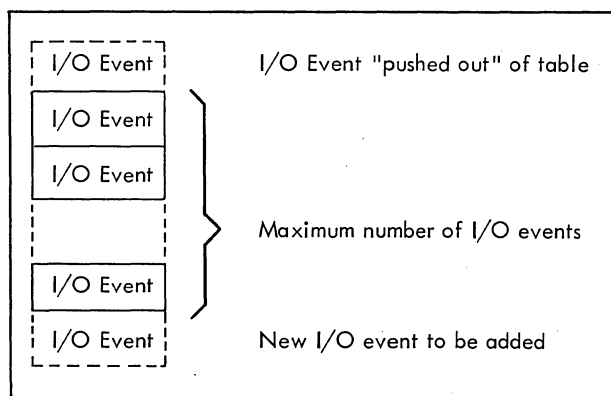


Figure 5. Entering New I/O Events in the Trace Table for Output Phases

### PDAIDITT (TAPE OUTPUT)

PDAIDITT collects and writes on an unlabeled tape the I/O events that occur during execution of the problem program.

The events are written on tape in core image (unprintable) format. PDAIDITT requires a tape-to-printer operation using the PDLIST utility program to retrieve the traced events. The tape must be processed with the tape drive temporarily assigned as SYS005 and SYSLSST assigned to a printer to obtain readable listings of the traced events.

I/O events are collected in an area that may contain a maximum of 20 entries. An attempt is made to write the entire area as a single record when 13 events are present in the table. If the channel is busy on the attempted output, control is returned to the supervisor SIO routine or interrupt handler routine. When the next I/O event is received, it is entered in one of the five overflow entries, and another attempt to output is made. Thus, the records on tape contain between 13 and 20 I/O events per block. The PDLIST utility program takes this into account and prints only the valid I/O events.

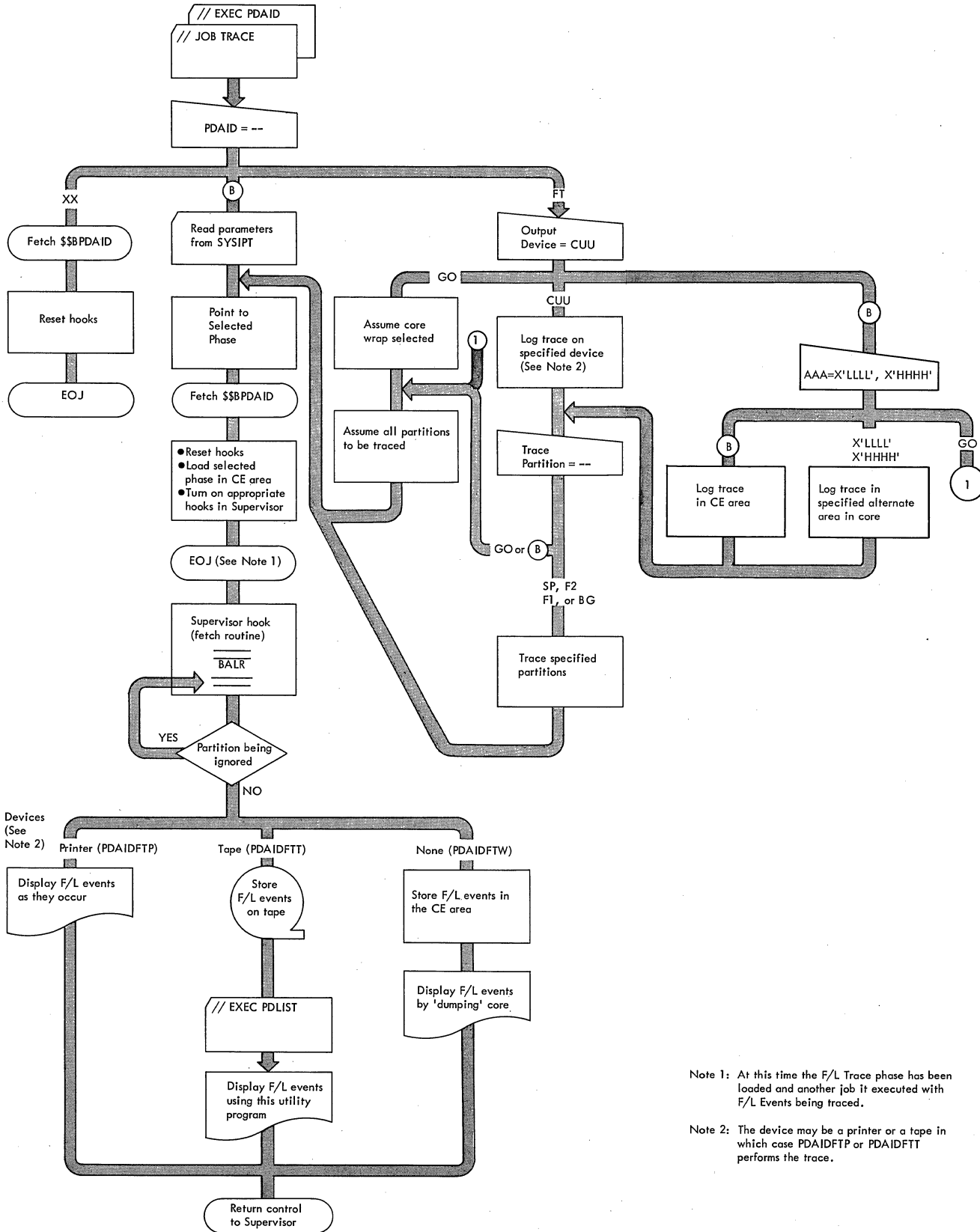
Because 20 is the maximum number of I/O events that can be recorded, an overflow will occur when the 21st I/O event is entered in the table. The tape module recognizes this condition by checking the 20th entry location in the table for an unreported I/O event. If one is found, a flag is set in the preceding (19th) entry location. As the 20th entry is 'pushed out' (see Figure 5) of the table, the 19th entry replaces the 20th, and thus the flag is available in the last entry.

The PDLIST utility program checks for this flag when printing, and sets an \* , indicating that an overflow has occurred and an I/O event(s) was lost. The \* indicator is printed in the entry that precedes the missed I/O event(s).

PDAIDITT makes no provision to handle error conditions while outputting. If the tape unit is busy, an immediate return to the supervisor is made. If the tape unit is not busy, but a CSW stored condition is indicated or the tape unit is inoperable, the message 4C24A is issued on SYSLOG and the system waits for a **(B)** response when the device is ready.



Chart 03. Logic Flow of the Fetch/Load Trace Function



Note 1: At this time the F/L Trace phase has been loaded and another job it executed with F/L Events being traced.

Note 2: The device may be a printer or a tape in which case PDAIDFTP or PDAIDFTT performs the trace.

## Fetch/Load Trace Function

The F/L (fetch/load) trace function (Chart 03) allows tracing the order in which phases and transients are under control of DOS. See Figure 6 for the format of F/L trace entries. Tracing consists of recording (for SVC 1, SVC 2, SVC 3, SVC 4):

- the location of the supervisor call
- the program interrupt key
- the supervisor call number
- the name of the phase or transient being called
- the load address of the phase
- the entry address of the phase

Note: At times, SVC 5, 6, 11 and 14 branch directly into the supervisor fetch or load routine. These are traced whenever they occur, and appear in the output of the trace; however, the calling address and SVC values do not indicate the actual fetch or load.

Each collection of data is referred to as an F/L event. The events may be preserved in a rotating buffer (first entry overwritten when the area is full), or may be output on a printer or tape unit. When a tape is used, the tape must be processed by the PDLIST utility program to provide readable output data.

Use of the request key during the operation of the F/L trace function may result in apparently erroneous data due to the supervisor action required to handle the request. In particular, supervisor calls that have already been recorded may not be completed, and part of the data put out by the specific phase (PDAIDFTW, PDAIDFTP, or PDAIDFTT) may pertain to these incomplete SVCs.

### Tracing Options

The F/L trace functions:

- trace all SVC 1, 2, 3, 4, and certain SVC 5, 6, 11 and 14 interruptions, and
- limit the trace by partition (multiprogramming systems only).

Trace limiting options are specified by the initializer keyword TRACE PARTITION=

(see Figure 1). These options are useful only when the user runs several partitions at once, and does not wish to trace all of them. Normally, only one partition would be operating at a given time, and the default (trace all partitions) would allow both the single partition and the supervisor to be traced.

### Data Collection

F/L trace phases reside in the CE area, and perform the actual tracing of F/L events. All events are recorded before the phase is physically loaded into main storage. The first entry to the phase causes some initialization to occur before the F/L event is acted upon.

The value in the program interrupt key (PIK) is matched against the PRT entries to determine whether or not the event should be entered into the tables. To conserve main storage, the phase test for partitions to ignore, rather than partitions to trace. PDAID accepts parameters and converts them to ignore parameters for the F/L trace modules. For example, if F1, F2, or SP is specified, the initializer converts this information to an 'ignore BG' parameter for the F/L trace phase.

If the event is to be traced, an entry is made in the trace table. If not, control returns to the supervisor routine from which the trace was entered.

### Output

F/L output phases test for a full table before returning to the supervisor, and attempt to output the table when it contains enough entries. If the output device cannot be accessed, control returns to the supervisor, and output is retried at each subsequent entry to the trace function. Limited overflow buffers are available in each phase as shown in the following table:

Type Output	Full Table	Overflow Entries	Maximum Capacity
Printer (PDAIDFTP)	2 Entries	4 Entries	6 Entries
Tape (PDAIDFTT)	9 Entries	6 Entries	15 Entries

When an F/L event occurs, the phase name, supervisor call, address of the supervisor call, program interrupt key, load address, and entry address are stored for each fetch or load, as follows.

PHASE NAME	SVC	CALLING ADDRESS	PIK	LOAD ADDRESS	ENTRY ADDRESS
XXXXXXXXXXXXXXXXXXXX	XX	XXXXXX	XX	XXXXXX	XXXXXXXX

Figure 6. F/L Trace Table Entry

**PDAIDFTW (CORE-WRAP MODE)**

PDAIDFTW preserves a fixed number of F/L events in a save area in either the CE area or an alternate save area outside the supervisor. If the alternate save area is specified, the CE save area is not used.

Thirty-nine entries can be preserved in the 800-byte CE area. If CE area size is increased (CE=nnnnn, where nnnnn is between 800 and 10,240), more than 39 entries can be preserved (each entry occupies 20 bytes).

When the area is full, the oldest entry is overlaid by each new entry. (Figure 4 illustrates the method for updating the trace table for core-wrap mode.) A core dump must be used to retrieve the tables.

PDAIDFTW sets up the following pointers:

- SLOT1 -- address of the beginning of the save area.
- NEXT -- address of the next available slot in the save area. (Because NEXT is filled with unchecked new information, it may contain either the oldest entry in the table, or the SVC number and calling address from a partition not being traced. If the latter is the case, ignore the entry.)
- WRAPADR -- address of the end of the save area.

Note: The location of these pointers at execution time is CETAB+X'B0'.

**PDAIDFTP (PRINTER OUTPUT)**

PDAIDFTP is selected when a printer is specified as the output device. It collects two F/L events, formats them for output, and prints them out, using a 1403 or 1443 printer. See Figure 7 for sample output.

If the printer cannot be accessed, control returns to the supervisor. If the printer is off-line or is not ready, the message 4C24A is issued on SYSLOG and the system waits for a (B) response when the printer is made ready.

When two entries have been saved, they are formatted for output, and the save area is cleared. Two more entries may be saved before output is achieved, without an overflow condition occurring. However, when the I/O area and save area are full and an entry must be made, the save area is overflowed. The oldest entry in the save area is lost, and an \* indicator is set in the I/O area. Thus, an \* in the output indicates that the next chronological entry (or entries) was lost due to an overflow. Entries are double-spaced and printed two per line.



PDAIDFTT (TAPE OUTPUT)

PDAIDFTT collects and writes, on an unlabeled tape, the F/L events that occur during execution of a job stream. The events are written on tape in core image format. Output from PDAIDFTT is formatted into printable characters by the PDLIST utility program. The input tape drive must be temporarily assigned as SYS005 before execution of PDLIST, and SYSLST must be assigned to a printer.

F/L events are collected in a save area inside the CE area. When seven entries have been made in the save area, the phase attempts to output. If the tape drive cannot be accessed, control returns to the supervisor. If the tape drive is not ready, or indicates errors, the message 4C24A is issued on SYSLOG and the system waits for a (B) response when the device is made ready. At each entry to the phase, the top slot in the save area is checked for an entry. If an entry is present, the save area is full, and an overflow occurs when the current entry is saved. If an overflow occurs, a flag is set in the oldest entry remaining after the current entry is saved. The PDLIST utility program checks for this flag when printing, and sets an \* indicator when the flag is found, signifying at least one F/L event was due to an overflow.

Because PDAIDFTT attempts to output when it receives the seventh entry and has a buffer of four entry slots, there are between 9 and 15 entries per 300-byte block on the tape. The PDLIST utility program therefore checks for a valid entry before formatting.

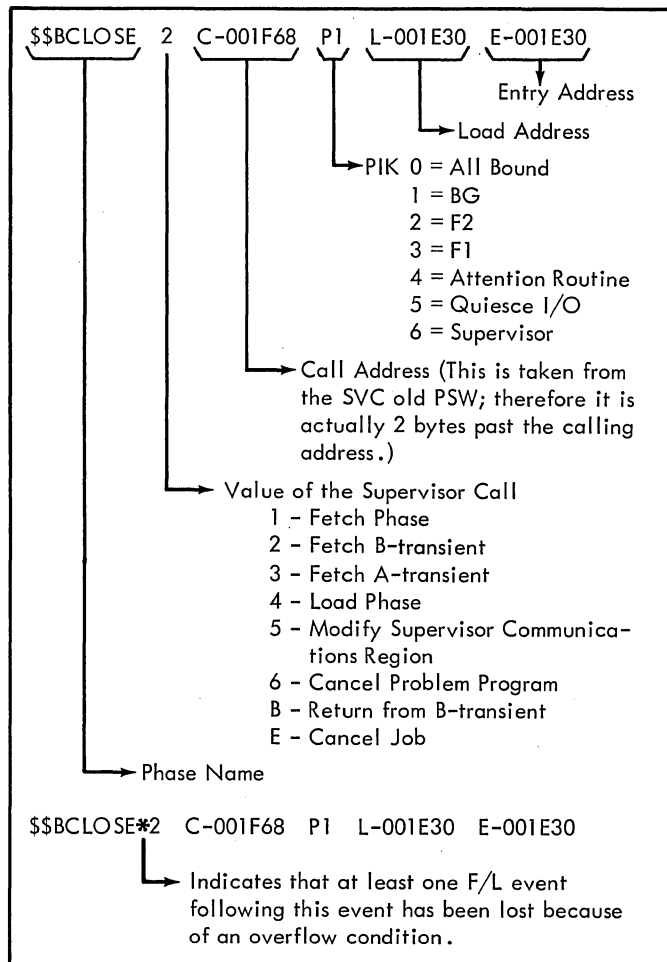
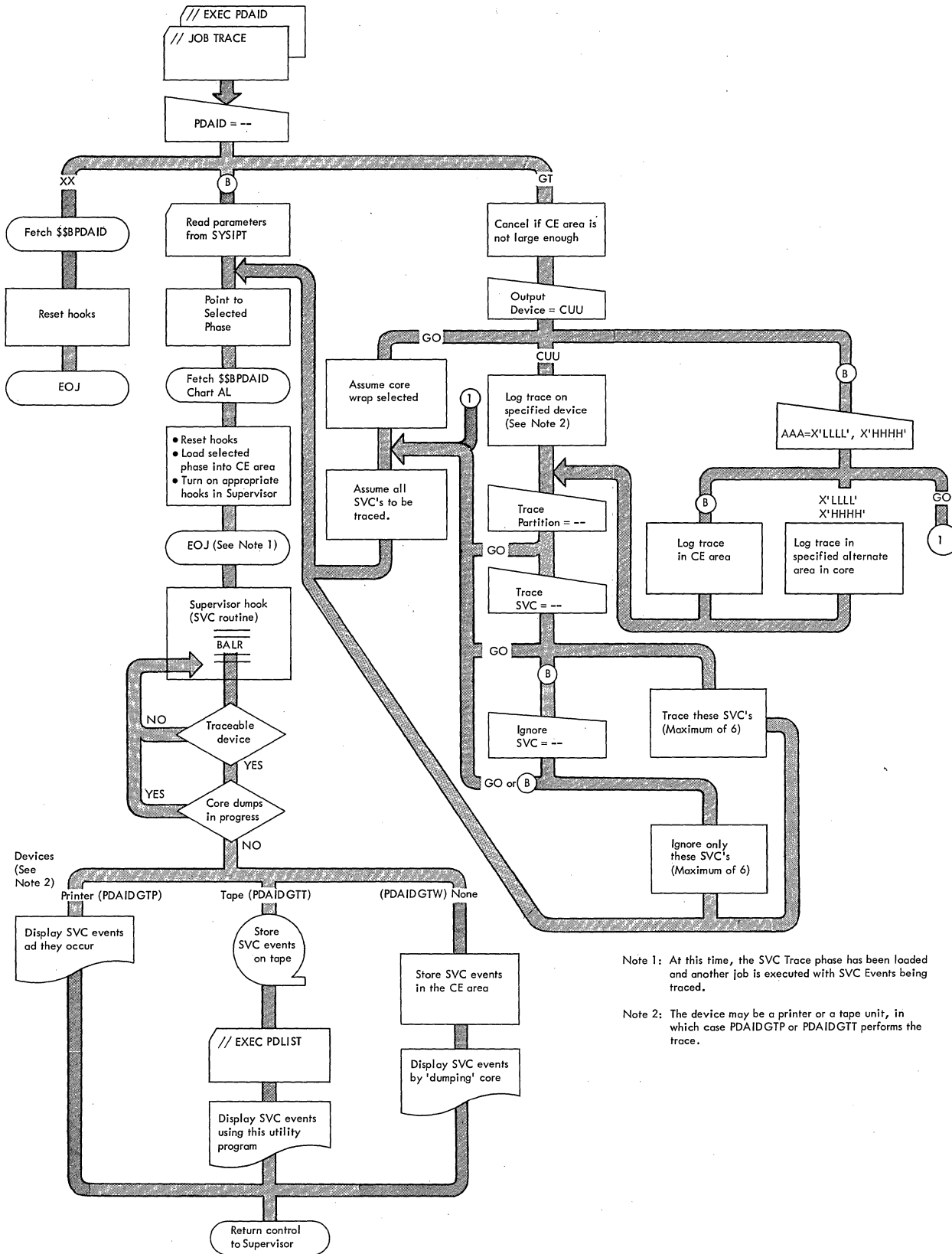


Figure 7. Sample Output for F/L Trace

Chart 04. Logic Flow of the GSV Trace Function



Note 1: At this time, the SVC Trace phase has been loaded and another job is executed with SVC Events being traced.

Note 2: The device may be a printer or a tape unit, in which case PDAIDGTP or PDAIDGTT performs the trace.

## GSVC Trace Function

The GSVC trace function (Chart 04) builds a trace table as SVC interrupts occur. The trace table (Figure 8) consists of:

- the SVC old PSW
- the task ID
- the last three bytes of register 0
- the contents of register 1

The trace table entries may be stored in a rotating buffer in core (core-wrap mode), or output to a printer or tape unit. When tape output is used, the tape must be processed by the PDLIST utility program to provide readable output data.

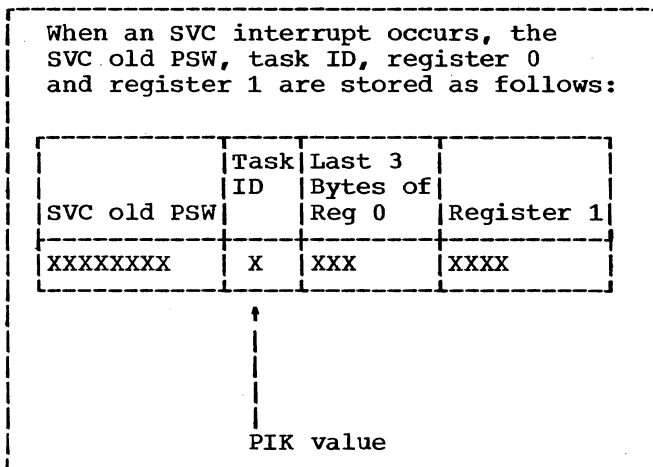


Figure 8. GSVC Trace Table Entry

### Tracing Options

The GSVC function provides the following options:

- trace all SVCs occurring
- selectively trace up to six SVCs
- selectively eliminate up to six SVCs and trace all others
- trace in all partitions
- selectively trace up to three partitions

Trace limiting options (see Figure 1) are specified by the initializer keywords IGNORE SVC= or TRACE SVC=. All SVC activity is traced if one of these option

keywords is not specified. The two keywords are mutually exclusive: when either is specified, the other becomes invalid.

The six SVC limiting options are invoked by specifying the SVCs to be traced or ignored. The partition limiting options are specified by the initializer keyword TRACE PARTITION=. This is useful only when the user must run several partitions at once, and does not wish to trace all of them.

Note: If PTO=YES in the FOPT macro then SVCs issued when the physical transient area is busy are not traced.

### Data Collection

GSVC trace resides in the CE area and performs the actual tracing of SVCs. The first entry to the phase causes some initialization to occur before the SVC is acted upon.

The value in the program interrupt key (PIK) is matched against the PRT entries to determine whether or not the event should be entered into the tables. To conserve main storage, the phases test for partitions to ignore, rather than partitions to trace. The initializer program (PDAID) accepts TRACE PARTITION= parameters and converts them to ignore parameters for the SVC trace phases. For example, if F1, F2, or SP is specified, the initializer converts this information to an 'ignore BG' parameter for the SVC trace phase.

If the event is to be traced, an entry is made in the trace table. If not, control returns to the supervisor routine from which the trace was entered.

### Output

If the SVC event was caused by an SVC being issued, the output phases store the necessary information in the table but do not attempt to move data to the I/O area. If, however, the SVC event was caused by an SIO or I/O interrupt, the phases first store the information in the table and then test for a full table. If the table is full, the phases attempt an output before returning control to the supervisor.

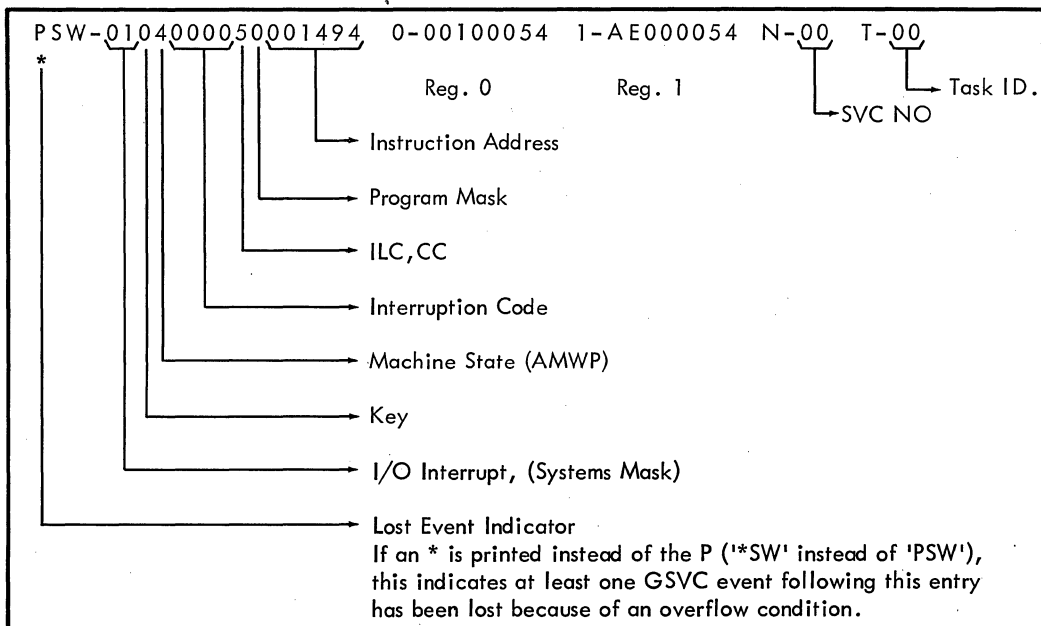


Figure 9. Sample Output for GSV Trace

Type Output	Full Table	Overflow Entries	Maximum Capacity
Printer	2 Entries	4 Entries	6 Entries
Tape	9 Entries	5 Entries	14 Entries

When the output device must share a selector channel or a control unit, the trace tables overflow capacity can be exceeded and SVCs can be lost. The trace phase tests for such losses and indicates them with an \* when they occur. (It is recommended that output options be selected to avoid such losses, and that one or more of the most active devices be ignored if an overflow occurs.) Figure 9 illustrates output after it has been printed.

PDAIDGTW (CORE-WRAP MODE)

PDAIDGTW preserves a fixed number of SVC events in either the CE area or an alternate save area outside the supervisor. If an alternate save area is specified, the CE save area is not used. PDAIDGTW generates as large a save area as possible within the CE area.

You can preserve a maximum of 39 entries in the 800-byte CE area. If the CE area

size is increased (CE=nnnnn, where nnnnn is between 800 and 10,240 bytes), a maximum of 680 entries can be preserved in the CE area.

When the area is full, the oldest entry is overlaid by each new entry. (Figure 4 illustrates the method for updating the trace table for core-wrap mode.) A core dump must be used to retrieve the tables.

PDAIDGTW sets up the following pointers:

- SLOT1 -- address of the beginning of the save area.
- NEXT -- address of the next available slot in the save area. (Because NEXT is filled with unchecked new information, it may contain either the oldest entry in the table, or the SVC number and calling address from a partition not being traced. If the latter is the case, the entry should be ignored.)
- WRAPADR -- address of the end of the save area.

Note: The location of these pointers at execution time is CETAB+X'EC'.

### PDAIDGTP (PRINTER OUTPUT)

PDAIDGTP is selected when a printer is specified as the output device. It collects the two GSVC events, formats them for output, and prints them using a 1403 or 1443 printer.

If the printer cannot be accessed, control returns to the supervisor. If the printer is not ready or indicates errors, the message 4C24A is printed on SYSLOG and the system waits for a (B) response when the printer is made ready.

When two entries have been saved, they are formatted for output and the save area is cleared. Four more entries may be saved before output is achieved, without an overflow condition occurring. However, when the I/O area and save area are full and an entry must be made, the save area is overflowed (Figure 10). The oldest entry in the save area is lost, and an \* indicator is set in the I/O area. Thus, an \* in the output indicates that the next chronological entry (or entries) was lost due to an overflow. Entries are double-spaced and printed two per line.

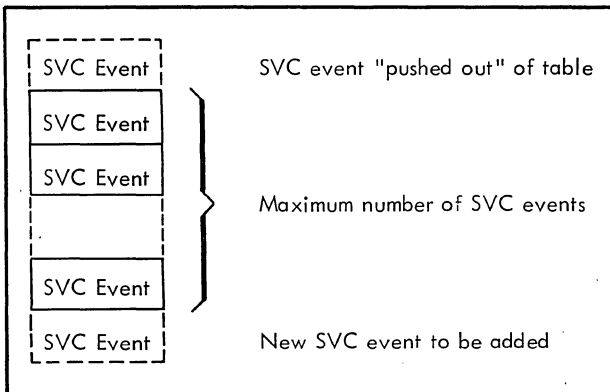


Figure 10. Entering New SVC Events in the Trace Table for Output Devices

### PDAIDGTT (TAPE OUTPUT)

PDAIDGTT collects and writes on an unlabeled tape the SVC events that occur

during execution of the problem program. The events are written on tape in core image (unprintable) format. PDAIDGTT requires a tape-to-printer operation using the PDLIST utility program to retrieve the traced events. The tape must be processed with the tape drive temporarily assigned as SYS005 and SYSLST assigned to a printer to obtain readable listings of the traced events.

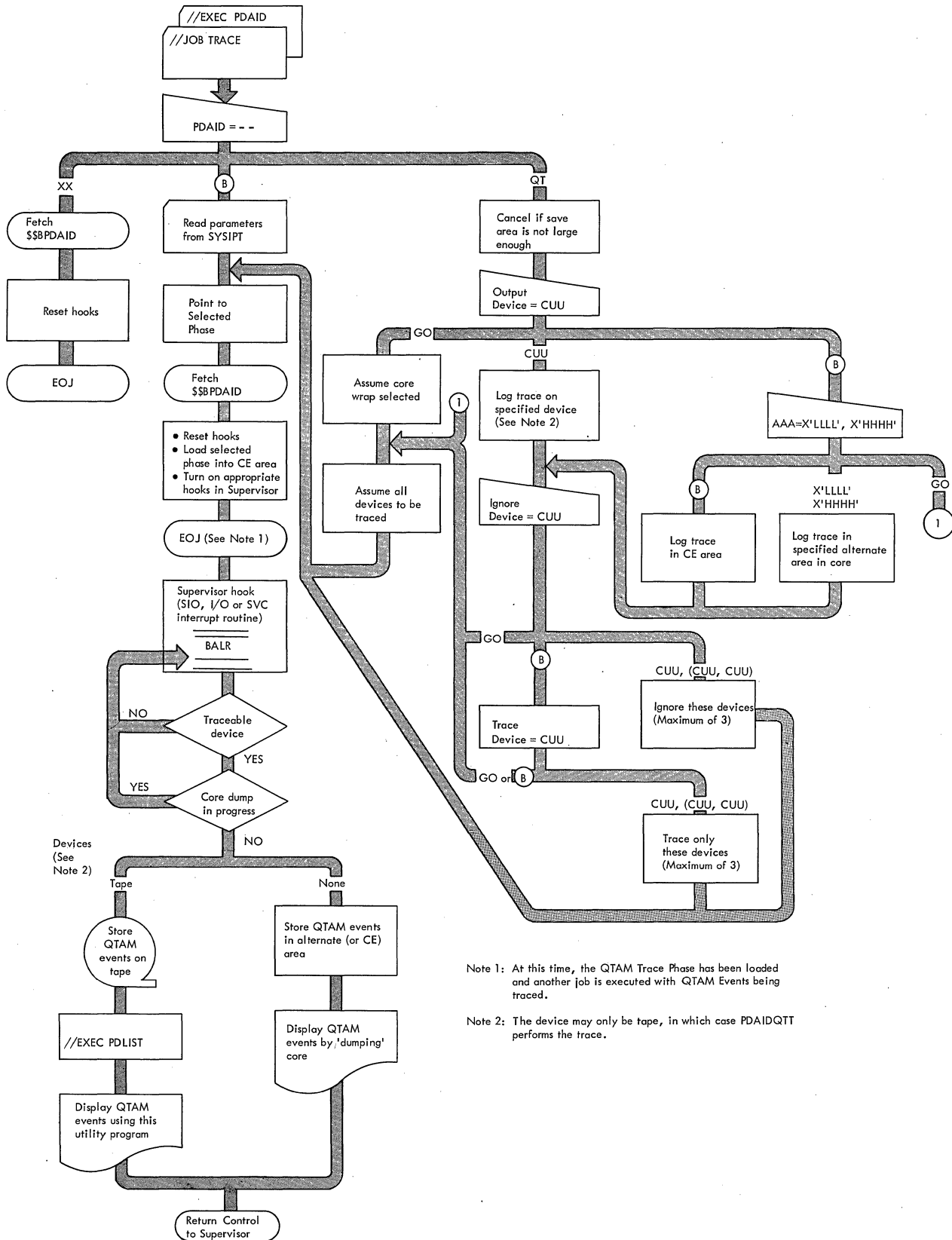
GSVC events are collected in an area that may contain a maximum of 14 entries. An attempt is made to write the entire area as a single record when 5 events are present in the table. If the channel is busy on the attempted output, control is returned to the supervisor SIO routine or interrupt handler routine. When the next SVC event is received, it is entered in one of the nine overflow entries, and another attempt to output is made. Thus, the records on tape contain between 5 and 14 SVC events per block. The PDLIST utility program takes this into account and prints only the valid SVC events.

Because 14 is the maximum number of SVC events that can be recorded, an overflow will occur when the 15th SVC event is entered in the table. PDAIDGTT recognizes this condition by checking the 14th entry location in the table for an unreported SVC event. If one is found, a flag is set in the preceding (13th) entry location. As the 14th entry is 'pushed out' of the table, (see Figure 10) the 13th entry replaces the 14th, and thus the flag is available in the last entry.

The PDLIST utility program checks for the flag when printing, and sets an \* indicator, indicating that an overflow has occurred and an SVC event(s) was lost. The \* indicator is printed in the entry that precedes the missed SVC event(s).

PDAIDGTT makes no provision to handle error conditions while outputting. If the tape unit is busy, an immediate return to the supervisor is made. If the tape unit is not busy, but a CSW stored condition is indicated or the tape unit is inoperable, the message 4C24A is issued on SYSLOG and the system waits for a (B) response when the device is made ready.

Chart 05. Logic Flow of the QTAM Trace Function



Note 1: At this time, the QTAM Trace Phase has been loaded and another job is executed with QTAM Events being traced.

Note 2: The device may only be tape, in which case PDAIDQTT performs the trace.

## QTAM Trace Function

### Description and Operation

The QTAM trace function builds a trace table as interrupts occur. There are three types of trace events, each having a prefix that defines the event type (Figure 11).

A V-type event (Figure 11) is created when an SVC interrupt occurs and consists of:

- V-prefix
- SVC old PSW
- Contents of register 0
- Contents of register 1

An S-type event (Figure 11) is created when an SIO interrupt occurs and consists of:

- S-prefix
- Condition code
- Overflow indicator (\* if overflow has occurred)
- Device
- CCB address
- CSW

An I-type event (Figure 11) is created when an I/O interrupt occurs and consists of:

- I-prefix
- I/O old PSW
- CSW

The trace events may be stored in a rotating buffer in core (core wrap) or sent to a tape unit. When tape mode is used, the tape must be processed by the PDLIST utility program to provide readable output data.

When an SVC interrupt occurs, the event type, SVC old PSW, register 0 and register 1 are saved as follows.

Type	SVC old PSW	Register 0	Register 1
V	XXXXXXXX	XXXX	XXXX

When an SIO interrupt occurs, the event type, condition code, CSW status, CAW address, and CCW first executed are saved as follows.

Type	CC	Device	CCB	CSW	Not Used
S	X	XX	XXXX	XXXXXXXXXX	X

When an I/O interrupt occurs, the event type, I/O old PSW, and CSW are saved as follows.

Type	I/O old PSW	CSW
I	XXXXXXXX	XXXXXXXX

Figure 11. QTAM Trace Table Entries

### Tracing Options

The QTAM trace function provides the following options.

- Trace all SVC 0 and 31, SIO, and I/O interrupts.
- Selectively trace SVC 0 and 31, SIO, and IO interrupts from any three devices.
- Ignore SVC 0 and 31, SIO, and I/O interrupts from any three devices.

Trace-limiting options (see Figure 1) are specified by the initializer message/parameters IGNORE DEVICE= or TRACE DEVICE=. (The device options are invoked by specifying the three devices to be traced or ignored.) All SVC 0 and 31, SIO, and I/O interrupt activity is traced in all partitions of core if one of these options is not specified. They are mutually exclusive: when either is specified, the other becomes invalid.

## Data Collection

The QTAM trace phases reside in the CE area and perform the actual tracing of QTAM events. The first QTAM event causes some initialization to occur before it is acted upon. At each entry, the trace tests the logical transient area for a dump transient; normally, it does not trace any interrupt activity when a dump is in progress. (If it is necessary to trace QTAM events during a dump routine, the exit branch following the compare instruction is altered to a NOP.) This prevents the dump from either overflowing the trace table when core wrap is used (see Figure 4), or from causing excess output in output mode.

If no dump is in progress, the device address is matched against either IGN or TRC entries to determine if the event should be entered into the trace tables.

If the event is not to be traced, control is returned to the supervisor routine from which the trace was entered. If the event involves a device to be traced, an entry is made in the trace table. At this point, the core-wrap module returns control to the supervisor.

## Output

The QTAM output phases test for a full table before returning to the supervisor, and attempt to output the table when it contains enough entries. If the output device cannot be accessed, control is returned to the supervisor, and output is retried at each subsequent entry to the trace module. Limited overflow buffers are available in each module:

Type	Full	Overflow	Maximum
Output	Table	Entries	Capacity
Tape	10 Entries	4 Entries	14 Entries

When the output device must share a selector channel or a control unit, the overflow capacity can be exceeded, and QTAM

events can be lost. The trace tests for such losses, and indicates such with an \* when they occur. (It is recommended that output options be selected to avoid such losses, and that one or more of the most active devices be ignored if an overflow occurs.) Figure 12 illustrates output after it has been printed.

## PDAIDQTW (CORE-WRAP MODE)

PDAIDQTW preserves a fixed number of SVC events in a save area that may be in either the CE area or an alternate area outside the supervisor. If an alternate area is specified at initialization, it is used, rather than the CE area, to contain the trace table. Otherwise, PDAIDQTW generates as large a save area as possible within the CE area.

Thirty entries can be preserved in the minimum 800-byte CE area. If the CE area size is increased (CE=nnnnn, where nnnnn is between 800 and 10,240 bytes), a maximum of 602 entries can be preserved in the CE area.

When the save area is full, the oldest entry is overlaid by each new entry. (Figure 4 illustrates the method for updating the trace table for core-wrap mode.) A core dump must be used to retrieve the table.

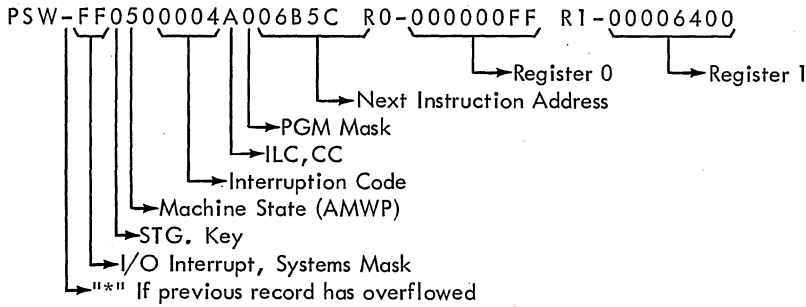
PDAIDQTW sets up the following pointers.

- SLOT 1 -- address of the beginning of the save area.
- NEXT -- address of the next available slot in the save area. (Because NEXT is filled with unchecked new data, it may contain either the oldest entry in the table, or the SVC number and calling address from the partition not being traced. If the latter is the case, the entry should be ignored.)
- WRAPADR -- address of the end of the save area.

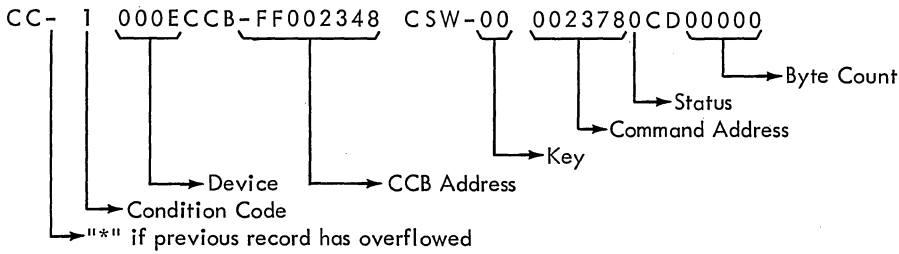
Note: The location of these pointers at execution time is CETAB+X'0180'.



Sample Output for SVC 0 and 31 SVC Interrupt.



Sample Output for a supervisor-issued SIO.



Sample Output for I/O Interrupt.

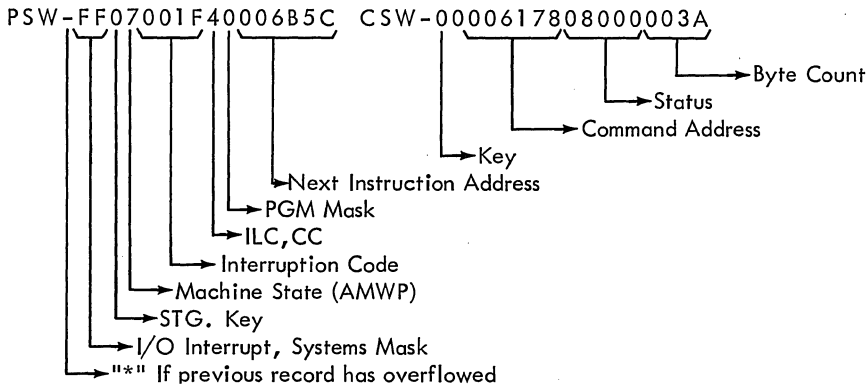


Figure 12. Sample Output for QTAM Trace

## PDAIDQTT (TAPE OUTPUT)

PDAIDQTT collects and writes on an unlabeled tape the QTAM events that occur during execution of the problem program. The events are written on tape in core image (unprintable) format. Thus, this requires a tape-to-printer operation using the PDLIST utility program to retrieve the traced events. The tape must be processed with the tape drive temporarily assigned as SYS005, and SYSLST assigned to a printer to obtain readable listings of the traced events.

QTAM events are collected in an area that may contain a maximum of 14 entries. An attempt is made to write the entire area as a single record when 10 events are present in the table. If the channel is busy on the attempted output, control is returned to the supervisor SIO routine or interrupt handler routine. When the next QTAM event is received, it is entered in one of the four overflow entries, and another attempt to output is made. Thus, the records on tape contain between 10 and 14 QTAM events per block. PDLIST utility program takes this into account and prints only the valid QTAM events.

Because 14 is the maximum number of QTAM events that can be recorded, an overflow occurs when the 15th QTAM event is entered in the table. PDAIDQTT recognizes this condition by checking the 14th entry location in the table for an unreported QTAM event. If one is found, a flag is set in the preceding (13th) entry location. As the 14th entry is "pushed out" of the table (Figure 13), the 13th entry replaces the 14th, and thus the flag is available in the

last entry. The PDLIST utility program checks for this flag when printing, and sets an \* indicator, noting that an overflow has occurred and a QTAM event(s) was lost. The \* indicator is printed in the entry that precedes the missed QTAM event(s).

PDAIDQTT makes no provision to handle error conditions while outputting. If the tape unit is busy, an immediate return to the supervisor is made. If the tape unit is not busy, but a CSW stored condition is indicated or the tape unit is inoperable, the message 4C24A is issued on SYSLOG and the system waits for a (B) response when the device is made ready.

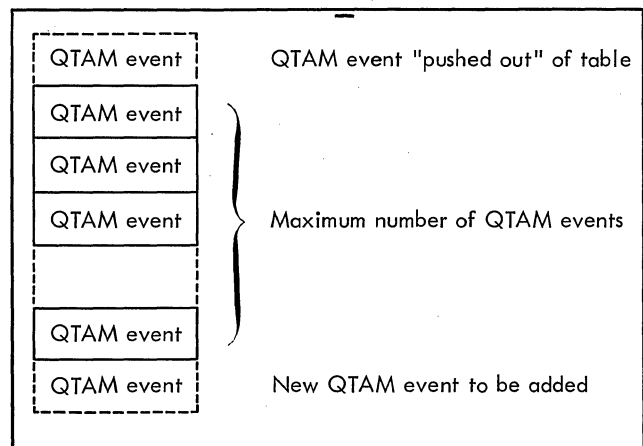


Figure 13. Entering New QTAM Events in the Trace Table for Tape Output Devices

## Tables Used by PDAID

Byte		
0	CEAREAND	- Address of end of CE area
4	LTA	- Start of logical transient area
8	CEINTRHK	- Address of I/O interrupt hook*
12	CESIOHK	- Address of SIO-CSW stored hook*
16		} Reserved
20		
24	CEFLTHK1	
28	CEFLTHK2	- Address of F/L hook*
32		} Reserved
36		

\* A hook is coding introduced at supervisor generation. The coding normally branches around itself. The initialization makes the branch instruction a NOP to allow a CE AID function to be performed.

This is a 40-byte table, located on a fullword boundary, and pointed to by the COMREG. It is followed by the CE area.

Figure 14. CE Address Table (CETAB)

I/O Trace	
I/O old PSW (see Note)	
Channel Status Word Stored	

**Note:** If the first byte is X'00', the entry was made due to a CSW stored on an SIO. In this case, the channel and unit address and the CCB address are plugged into the I/O Old PSW entry, and no PSW information is saved. (See Figure 2.)

Figure 15. Trace Table Entries (Part 1 of 4)

F/L Trace				
Byte				
0	Phase Name			
8	SVC No.	Calling Address	PIK	Load Address
16	Entry Address			

Figure 15. Trace Table Entries (Part 2 of 4)

GSVC Trace				
Byte				
0	SVC old PSW			
8	Task ID	Last three bytes of Register 0	Register 1	

Figure 15. Trace Table Entries (Part 3 of 4)

QTAM Trace				
SVC Interrupt entry				
Type	SVC old PSW			
	Register 0		Register 1	
SIO Interrupt entry				
Type	Cond Code	Device	CCB Address	
	Channel Status Word			
I/O Interrupt entry				
Type	I/O old PSW			
	Channel Status Word			

Figure 15. Trace Table Entries (Part 4 of 4)

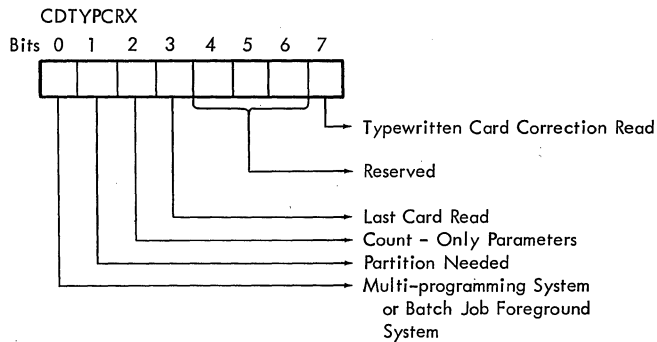
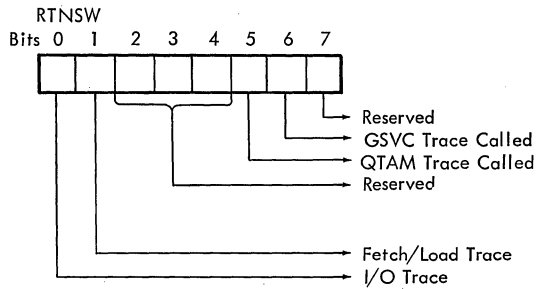
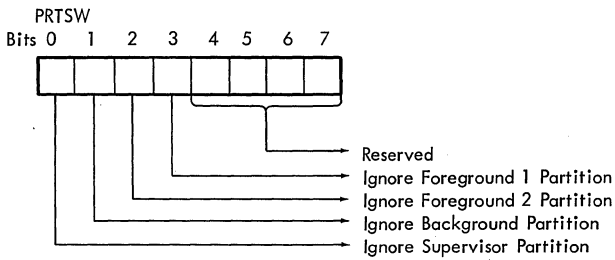
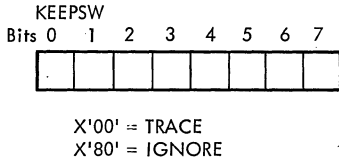
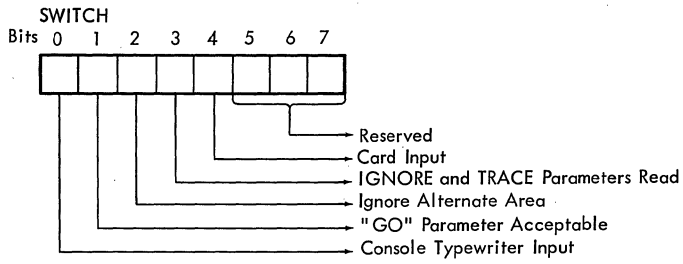
Byte				
0	Phase Name			
8	VER	MOD	Log CUU	Output CUU
16	IGN2/TRC2 CUU	IGN3/TRC3 CUU	Alternate Area Start	
24	Alternate Area End		CHANQ PTR	
32	PRT1	PRT2	PRT3	OPT
	Register 10			

<u>Displacement</u>	<u>Label</u>	<u>Description</u>
0-7	Phase Name	Phase being run
8	VER	Version number in hex
9	MOD	Modification level in hex
10-11	LOG	Address of system log device
12-13	Output	Address of output device
14-15	IGN1/TRC1	Address(es) of devices to ignore or trace
16-17	IGN2/TRC2	
18-19	IGN3/TRC3	
20-23	Alternate Area Start	Start address of alternate area
24-27	Alternate Area End	Ending address of alternate area
28-31	CHANQ PTR	Address of channel queue pointer for output device
32	PRT1	Partition(s) to be ignored*
33	PRT2	
34	PRT3	
35	OPT	Option byte X'00' = TRC device X'80' = IGN device
36-39	Register 10	Save area for register 10 (used by GSVC trace only)

\* The initializer inverts the logic. When the user specifies a partition(s) to be traced, PDAID enters the partition(s) to be ignored in the standard preface table.

Figure 16. Standard Preface in CE Area for I/O, F/L, GSVC, and QTAM Traces



**Figure 17. Switches Used by PDAID**

Chart AA. PDAID Initializer: Determining the Function

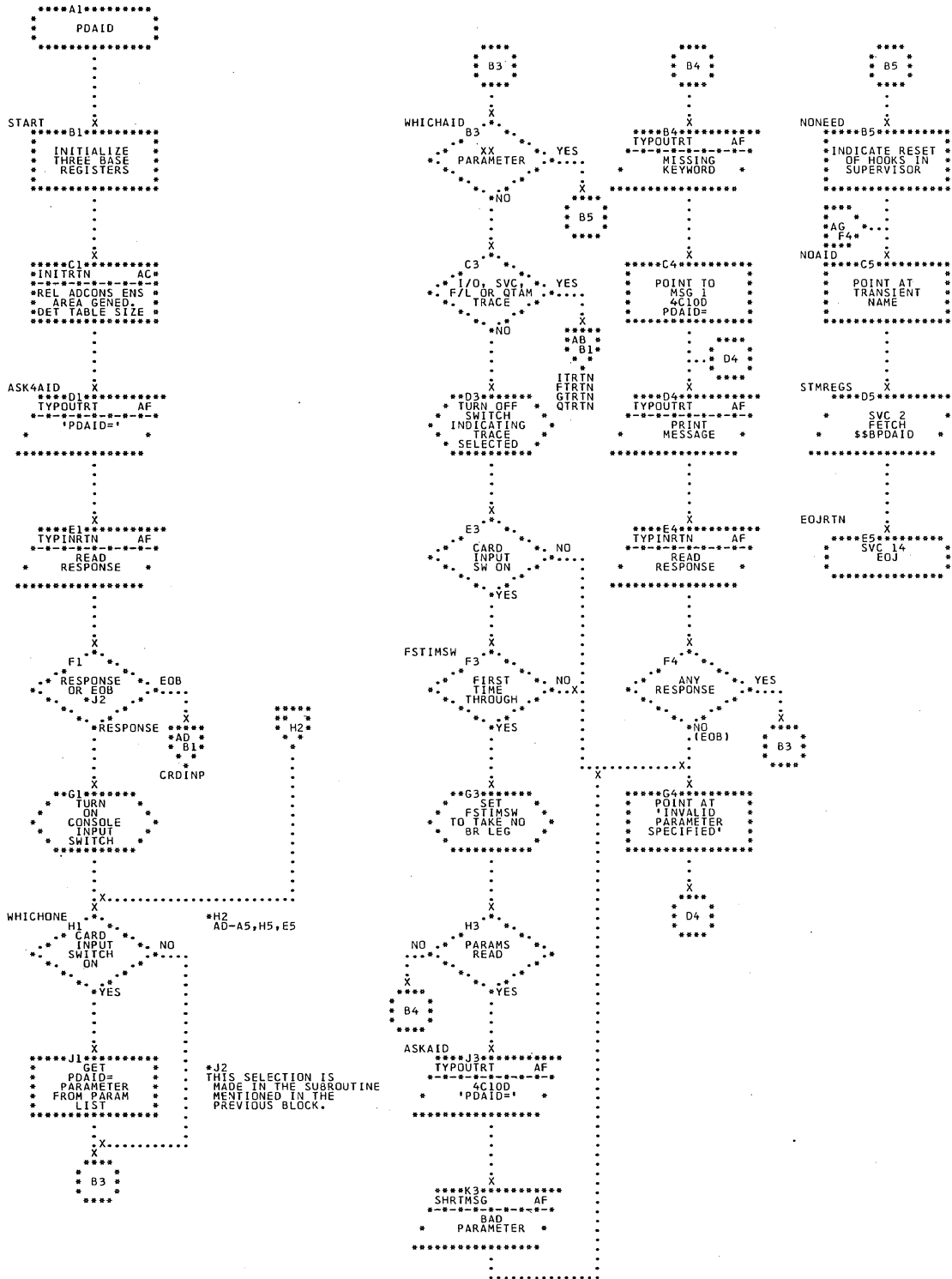


Chart AB. PDAID Initializer: Initializing the Function (Part 1 of 3)

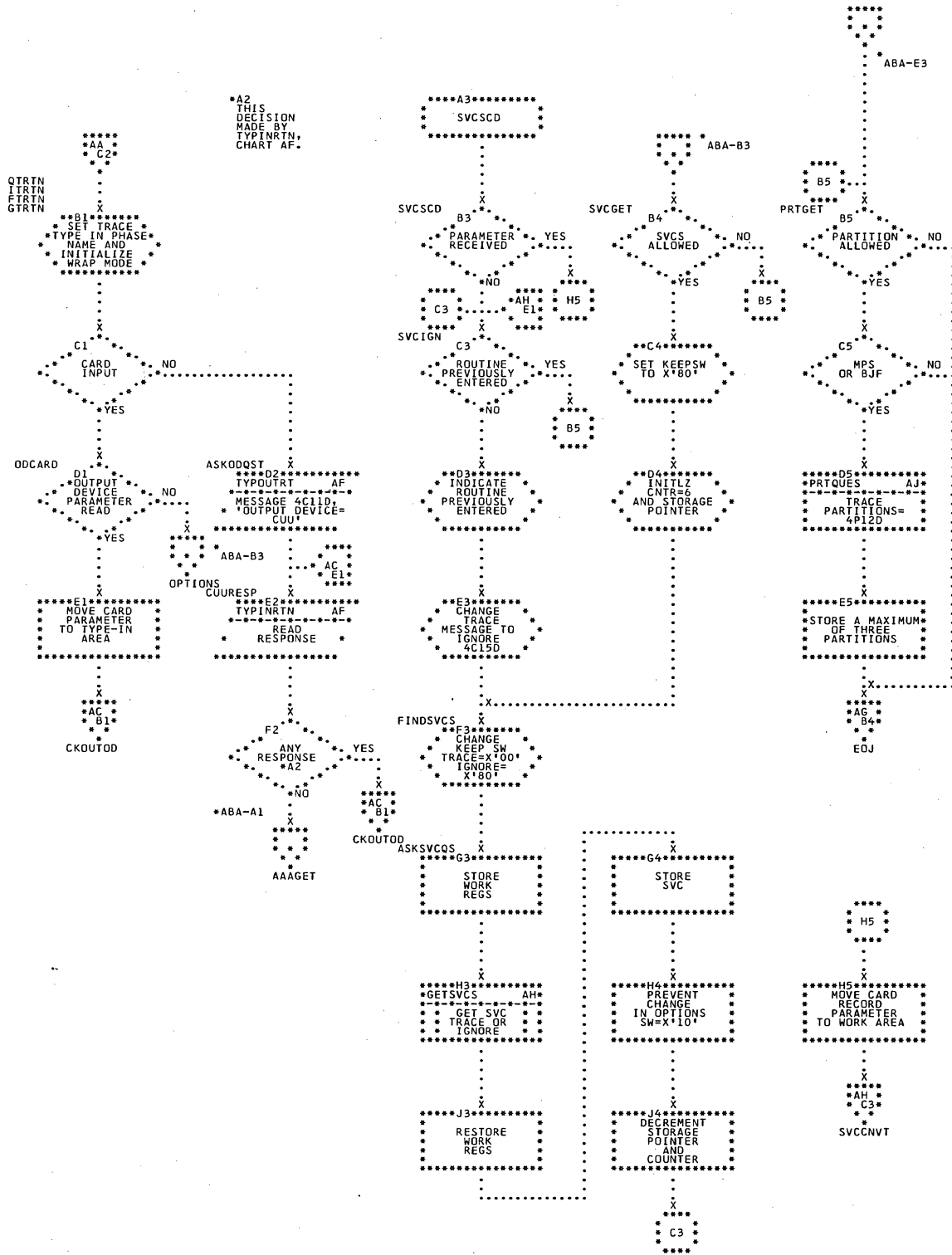
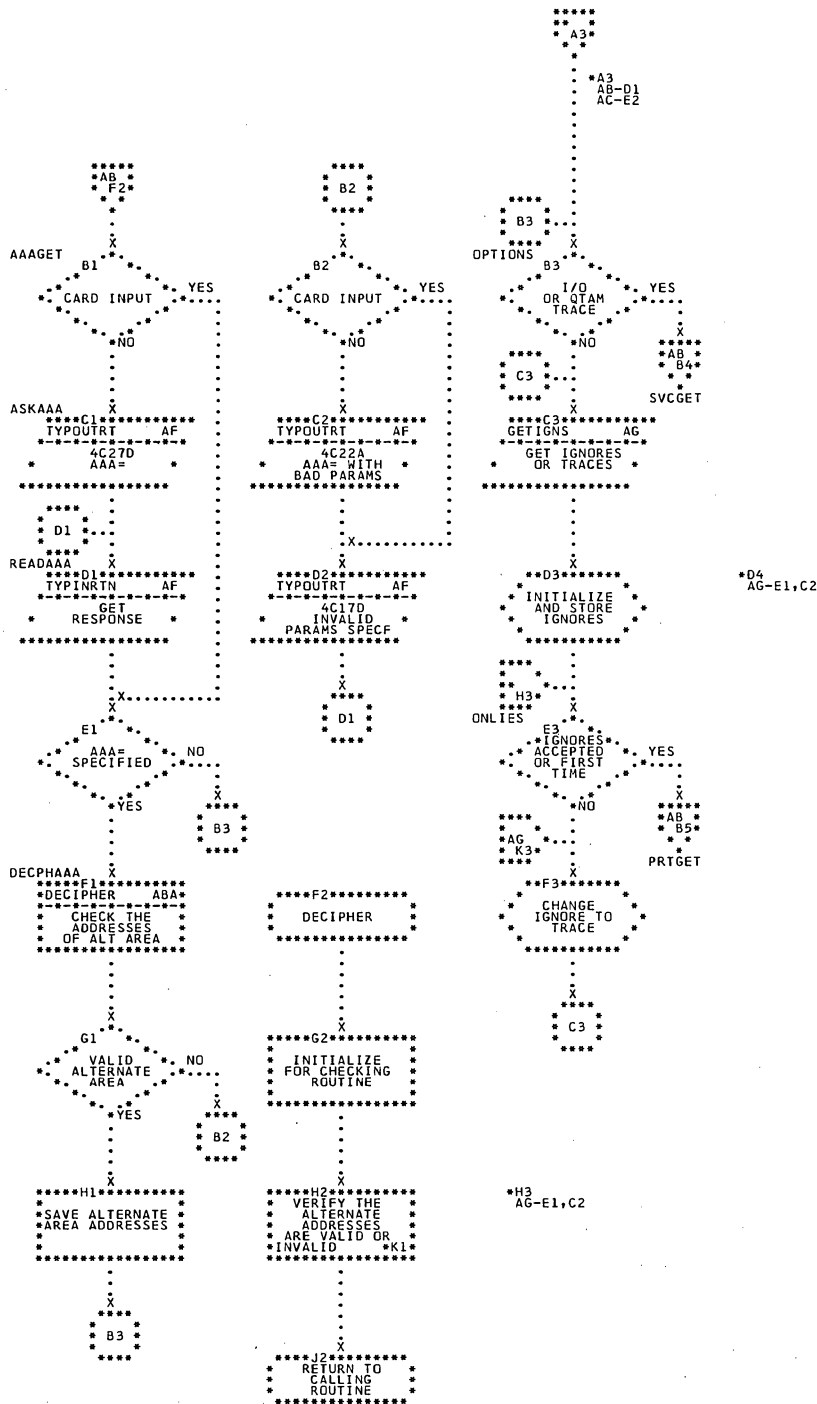




Chart ABA. PDAID Initializer: Initializing the Function (Part 2 of 3)



\*K1  
IF ADDRESSES ARE VALID,  
THEY ARE ALIGNED TO  
A FULLWORD BOUNDARY.

Chart AC. PDAID Initializer: Initializing the Function (Part 3 of 3)

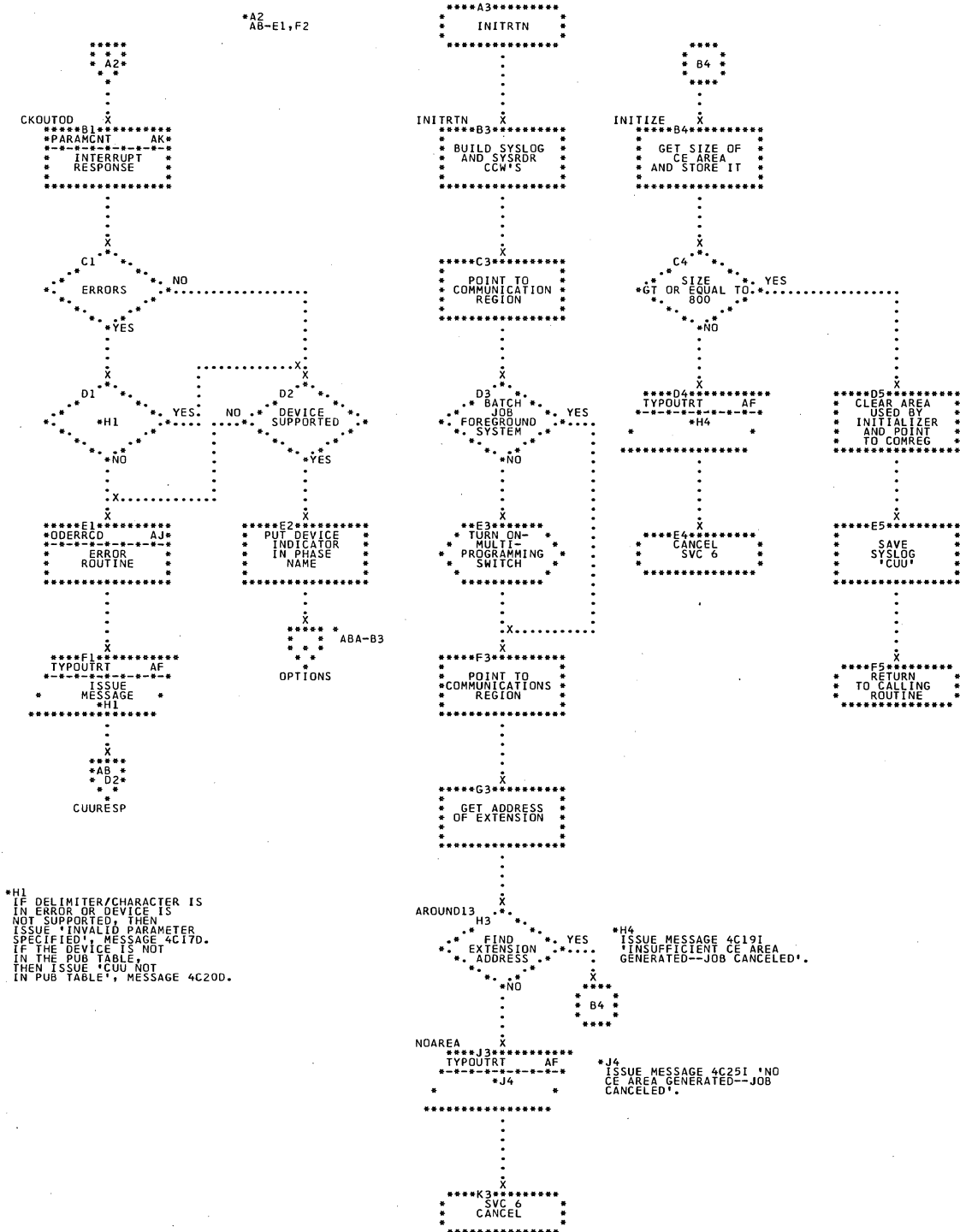


Chart AD. PDAID Initializer: Card Input Routine

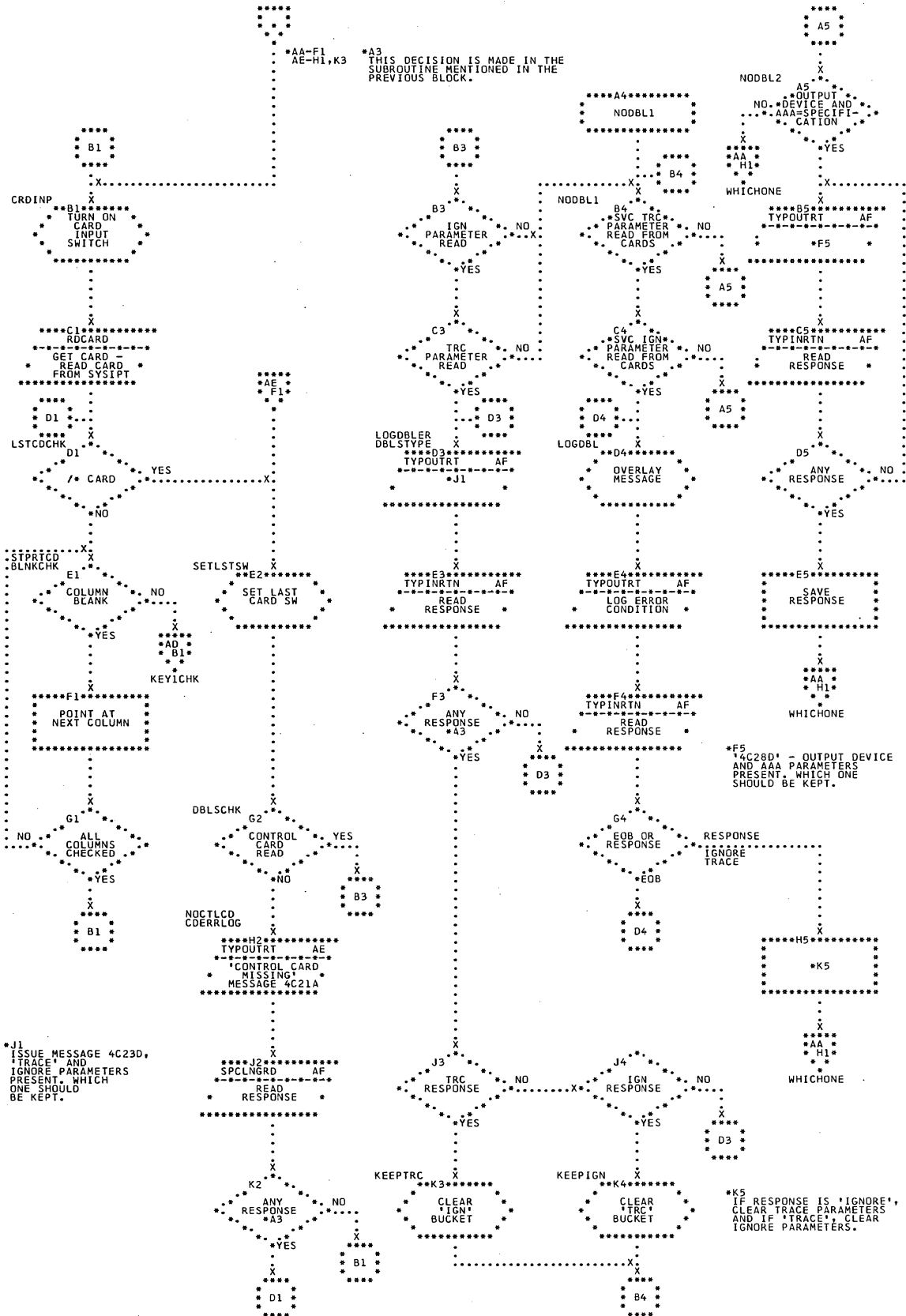


Chart AE. PDAID Initializer: Keyword Verification

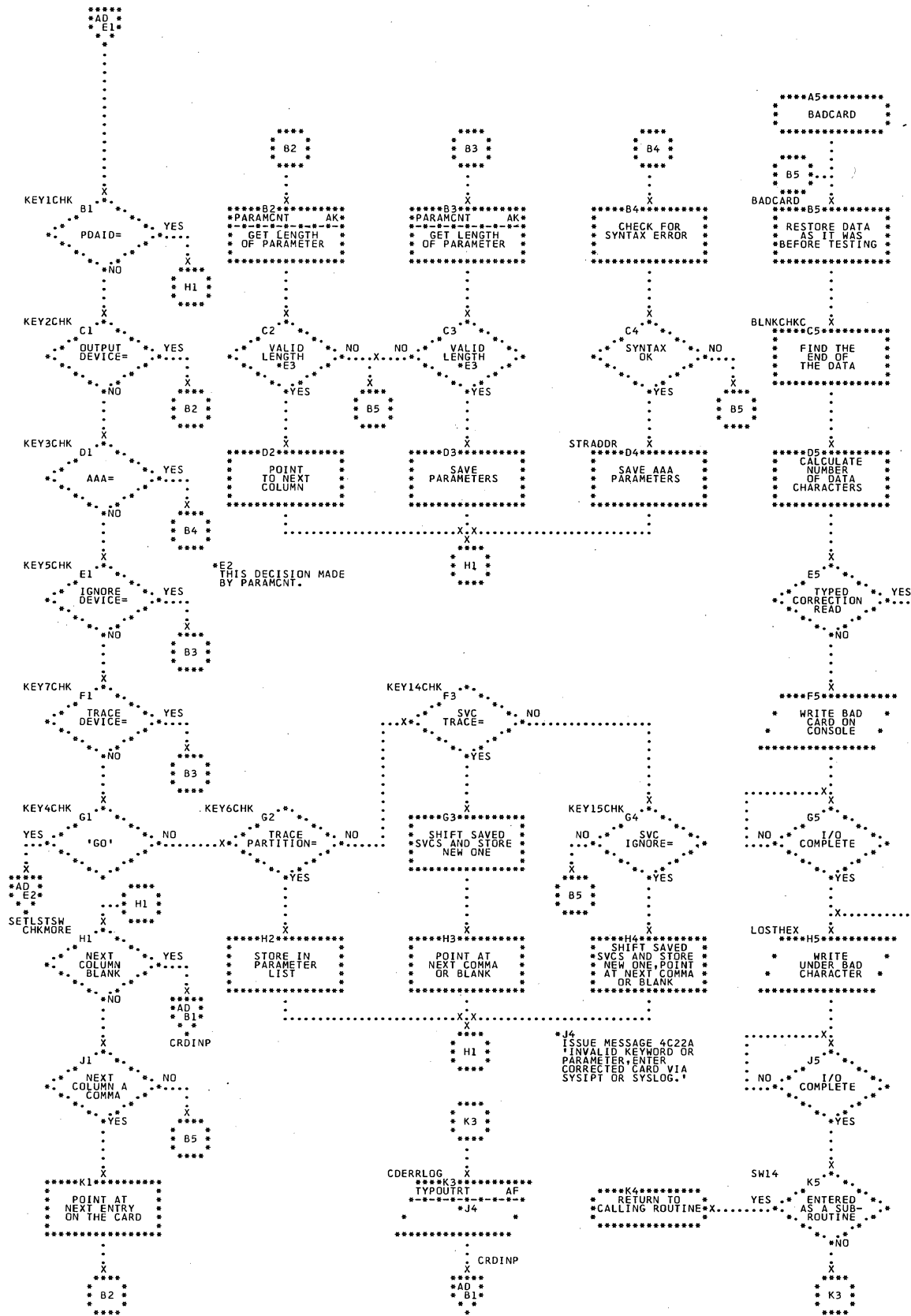


Chart AF. PDAID Initializer: Console Input/Output Routines

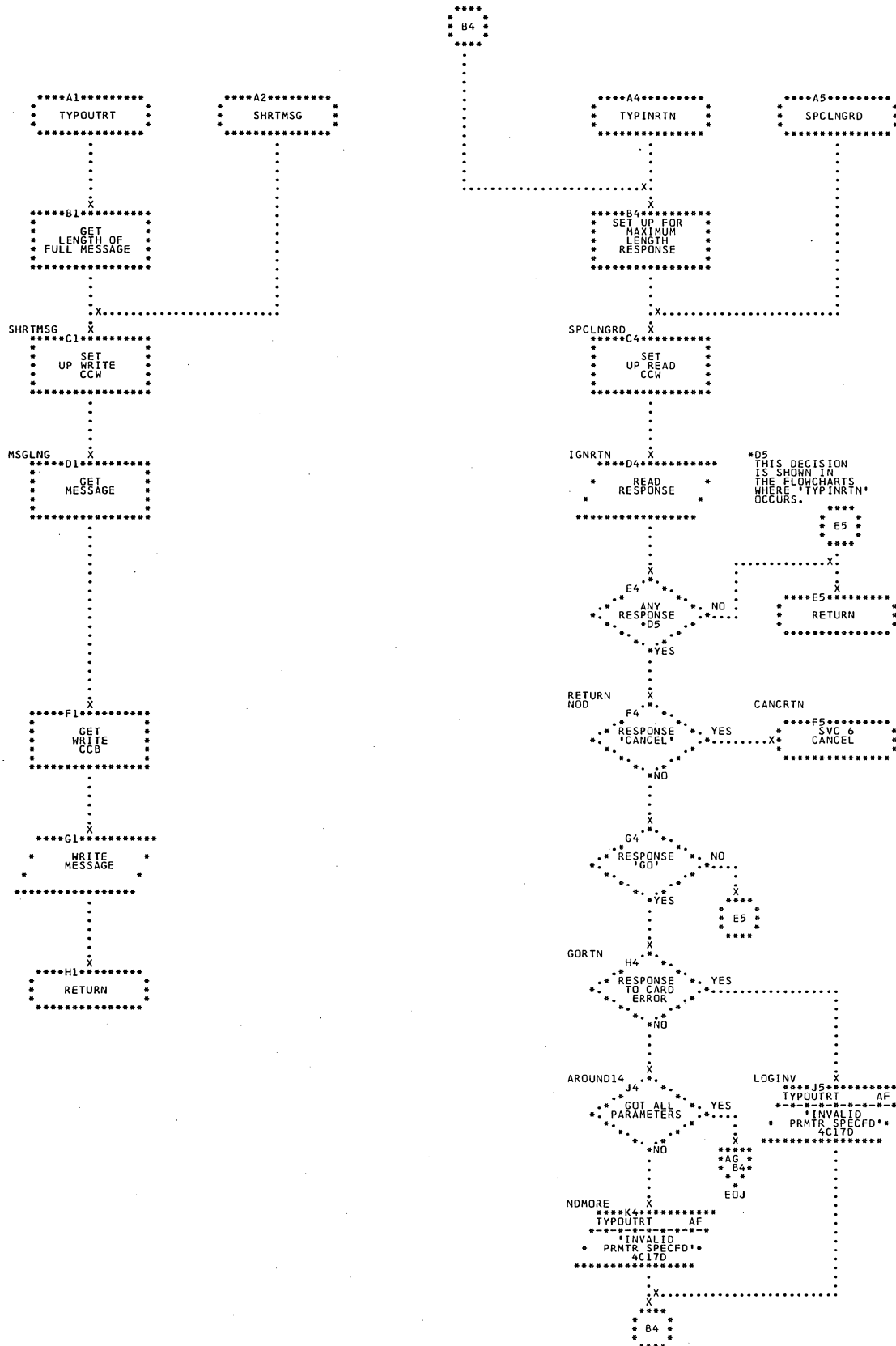


Chart AG. PDAID Initializer: Get IGN/TRC Parameters EOJ Routine; Check Display Limits  
(Part 1 of 2)

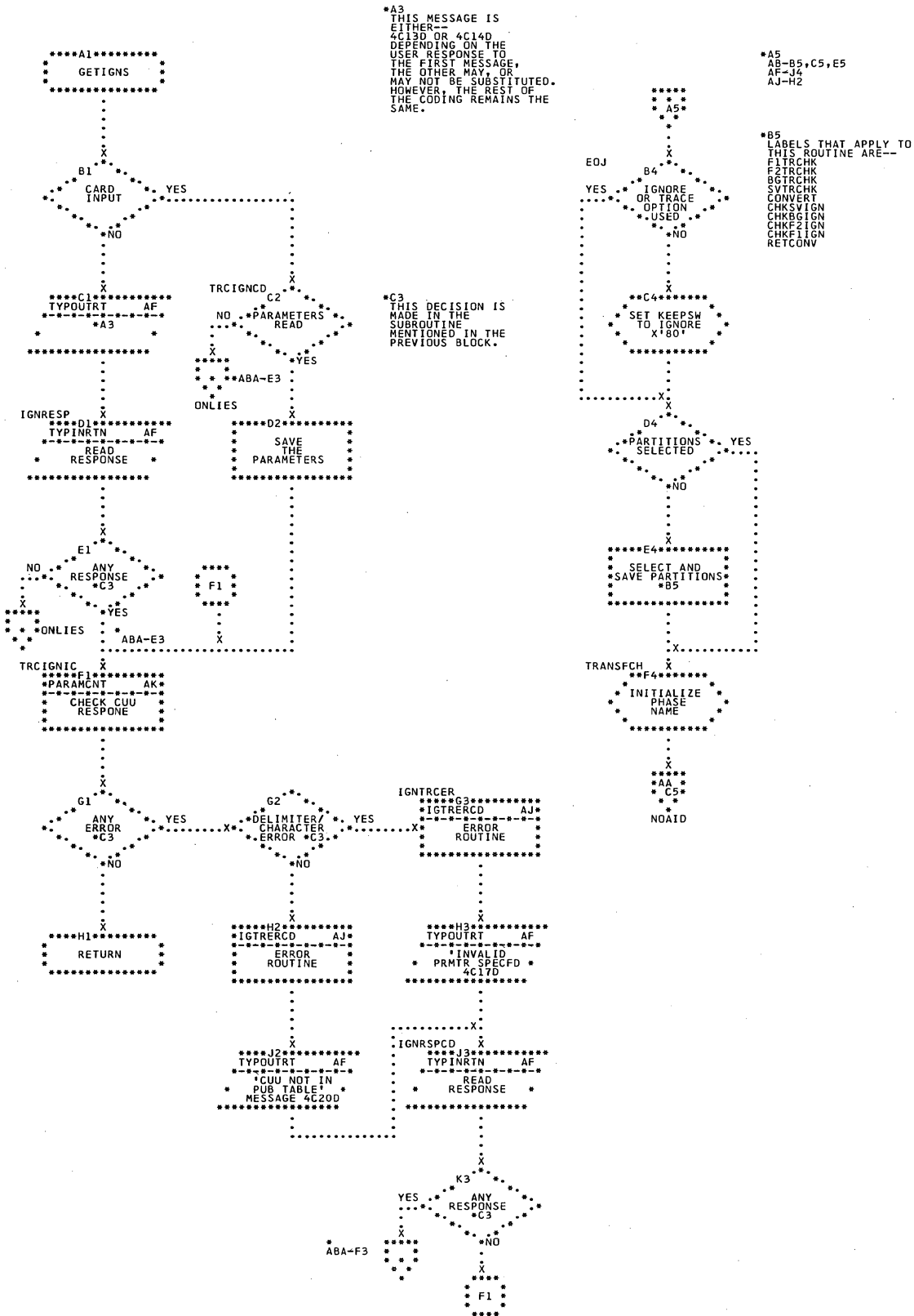




Chart AJ. PDAID Initializer: PHASE and PARTITION Parameters; Error Routines

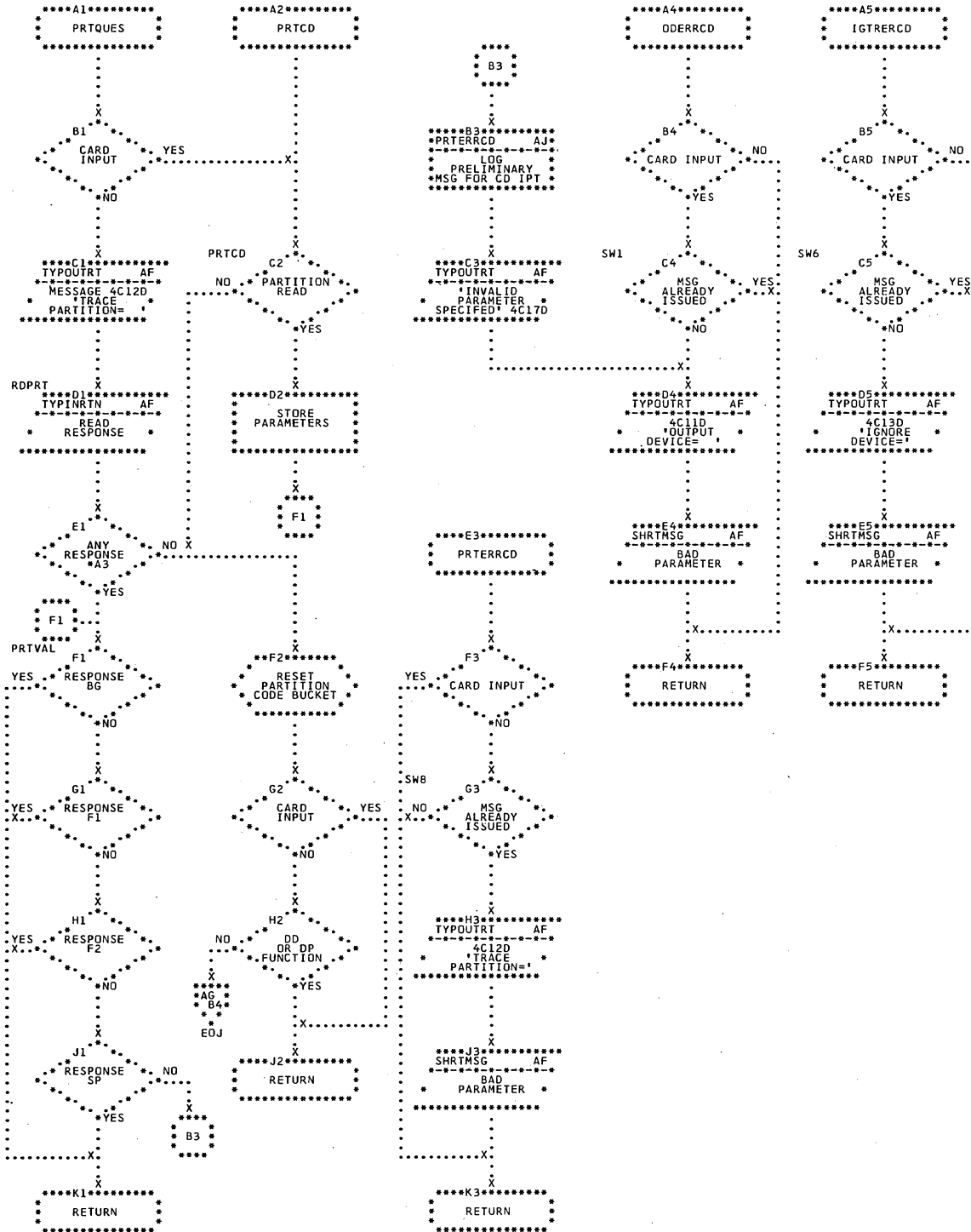




Chart AK. PDAID Initializer: Check Parameters, Devices, and Convert to Binary

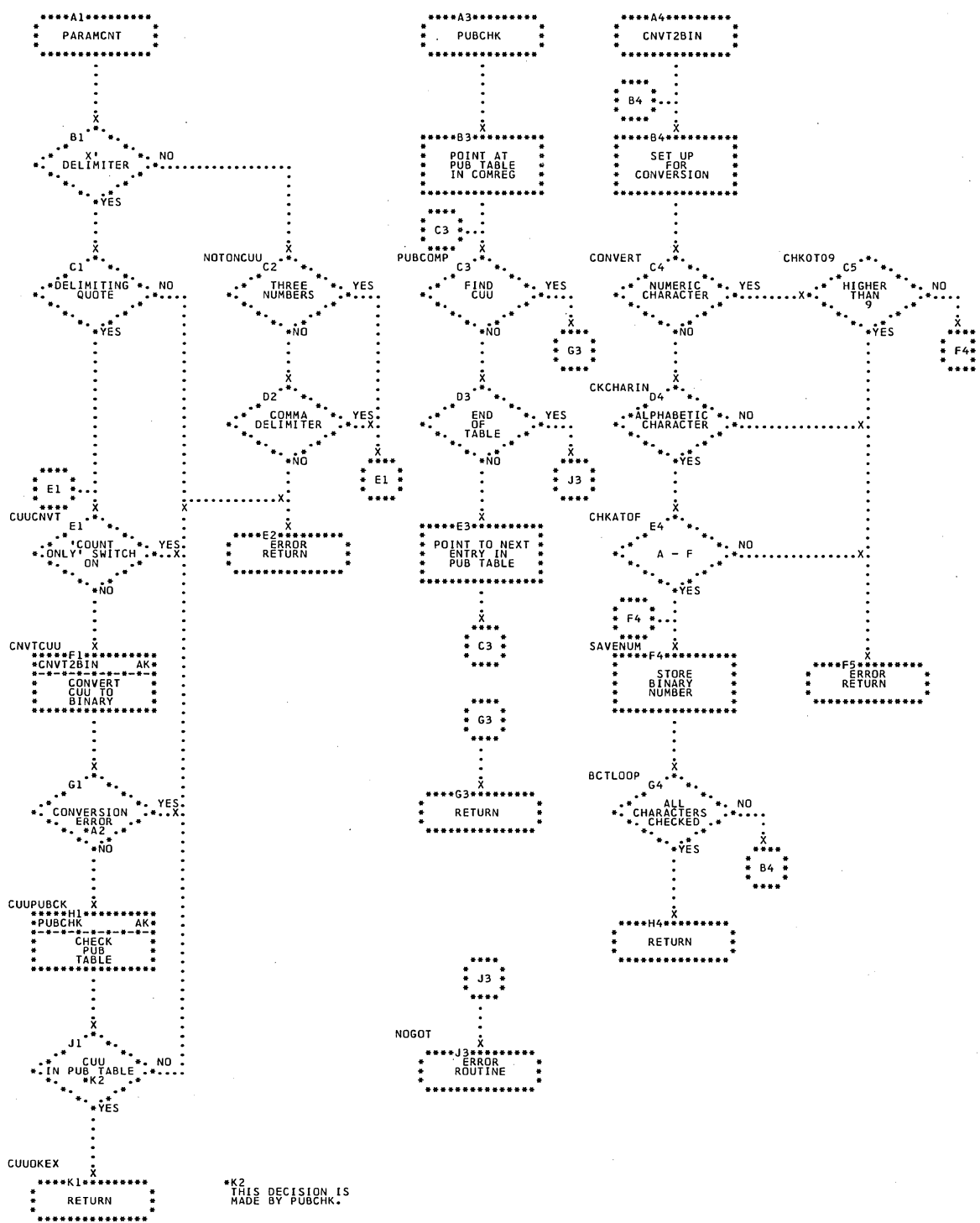


Chart AL. \$\$BPDAID - PDAID Transient Routine

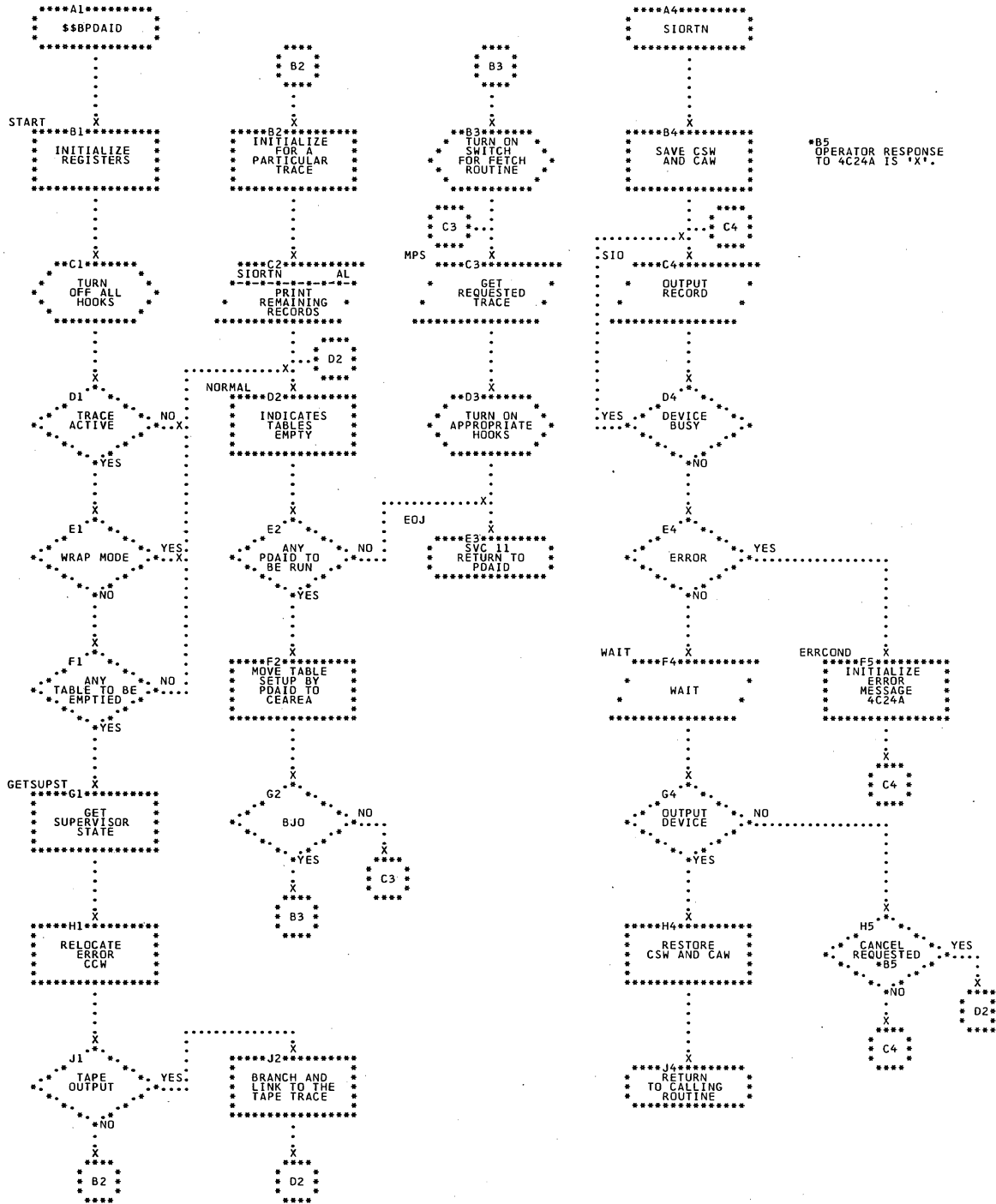


Chart BA. PDLIST - Tape-to-Printer Program (Part 1 of 3)

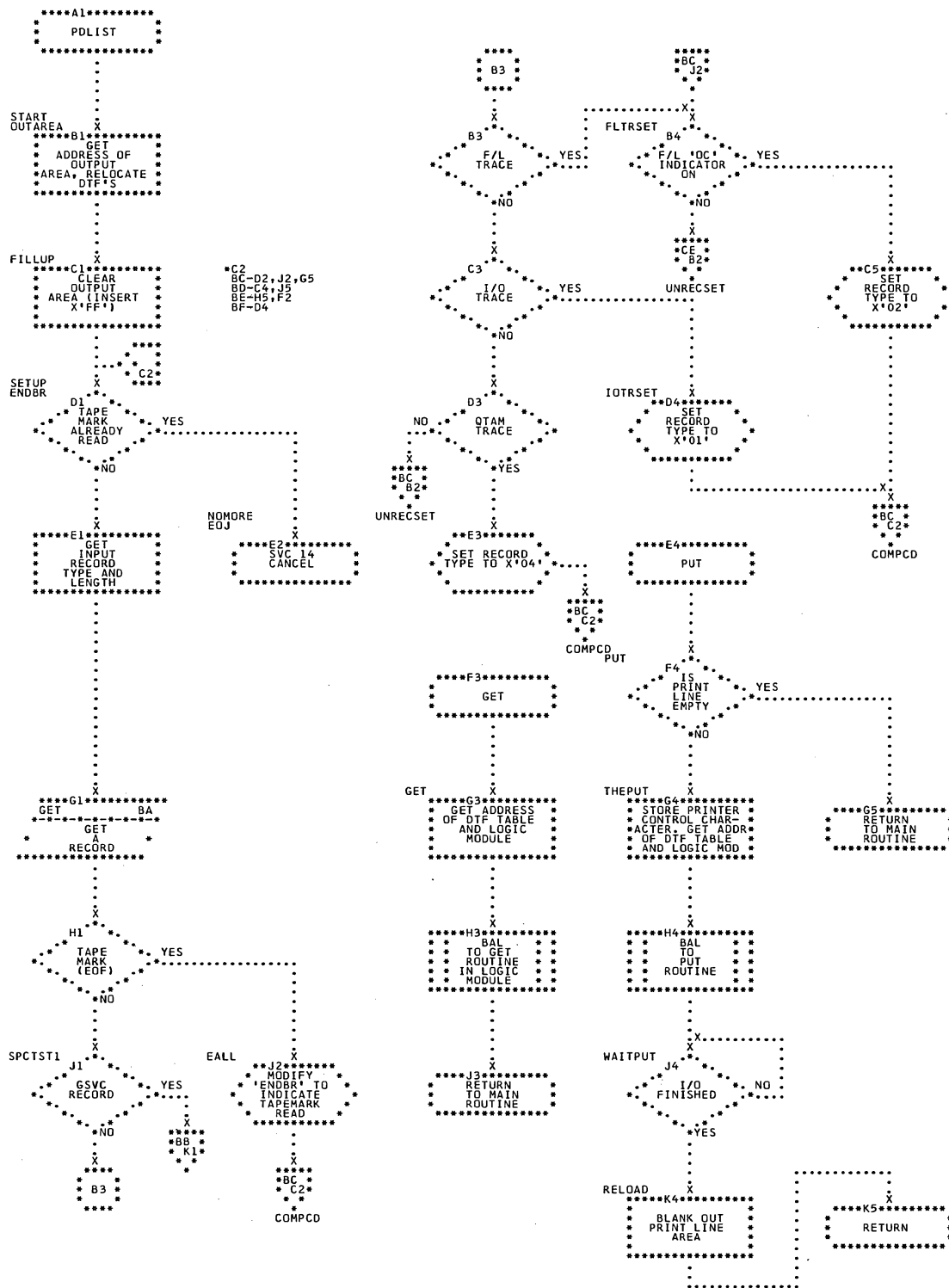


Chart BB. PDLIST - Tape-to-Printer Program (Part 2 of 3)

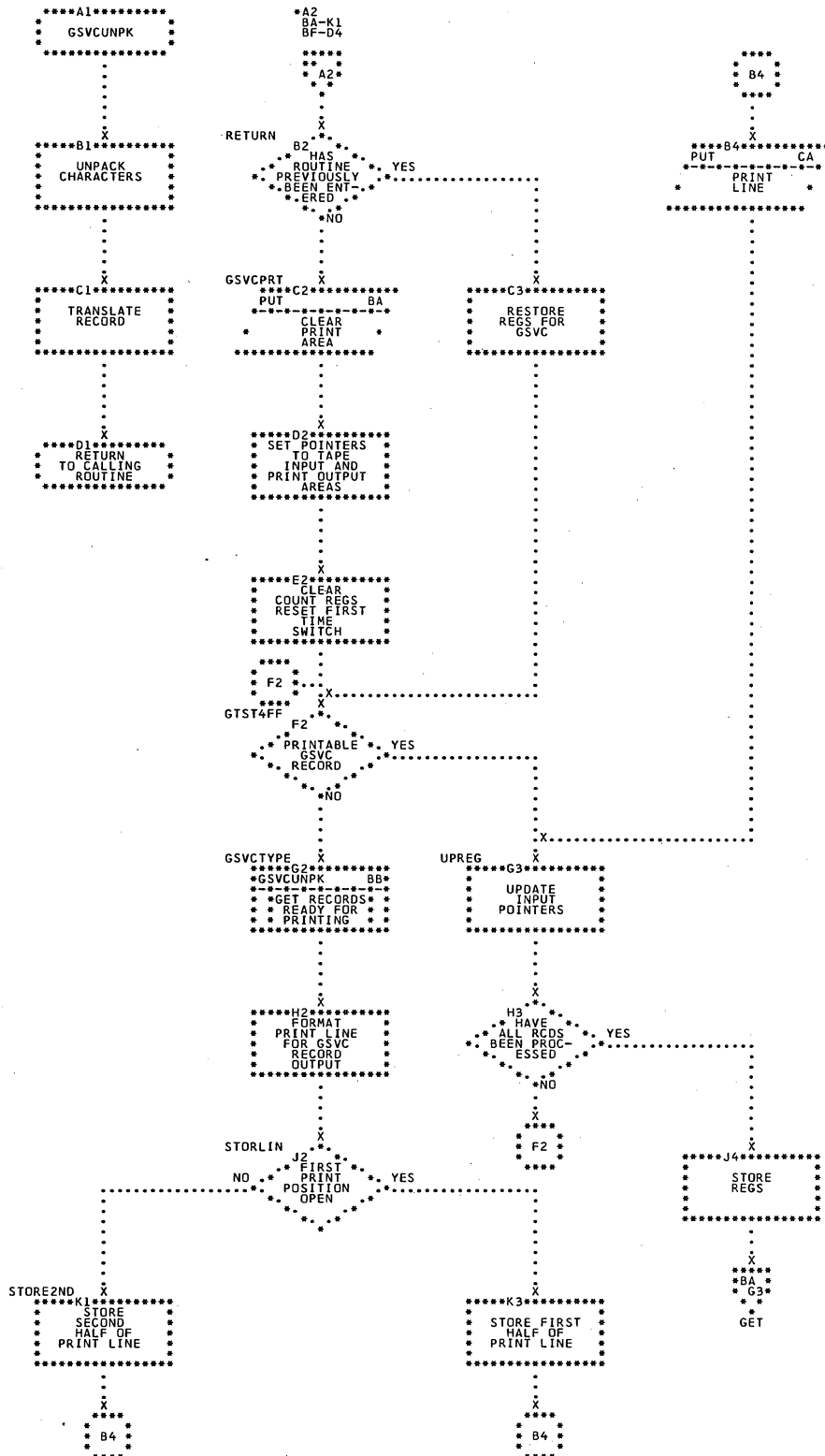
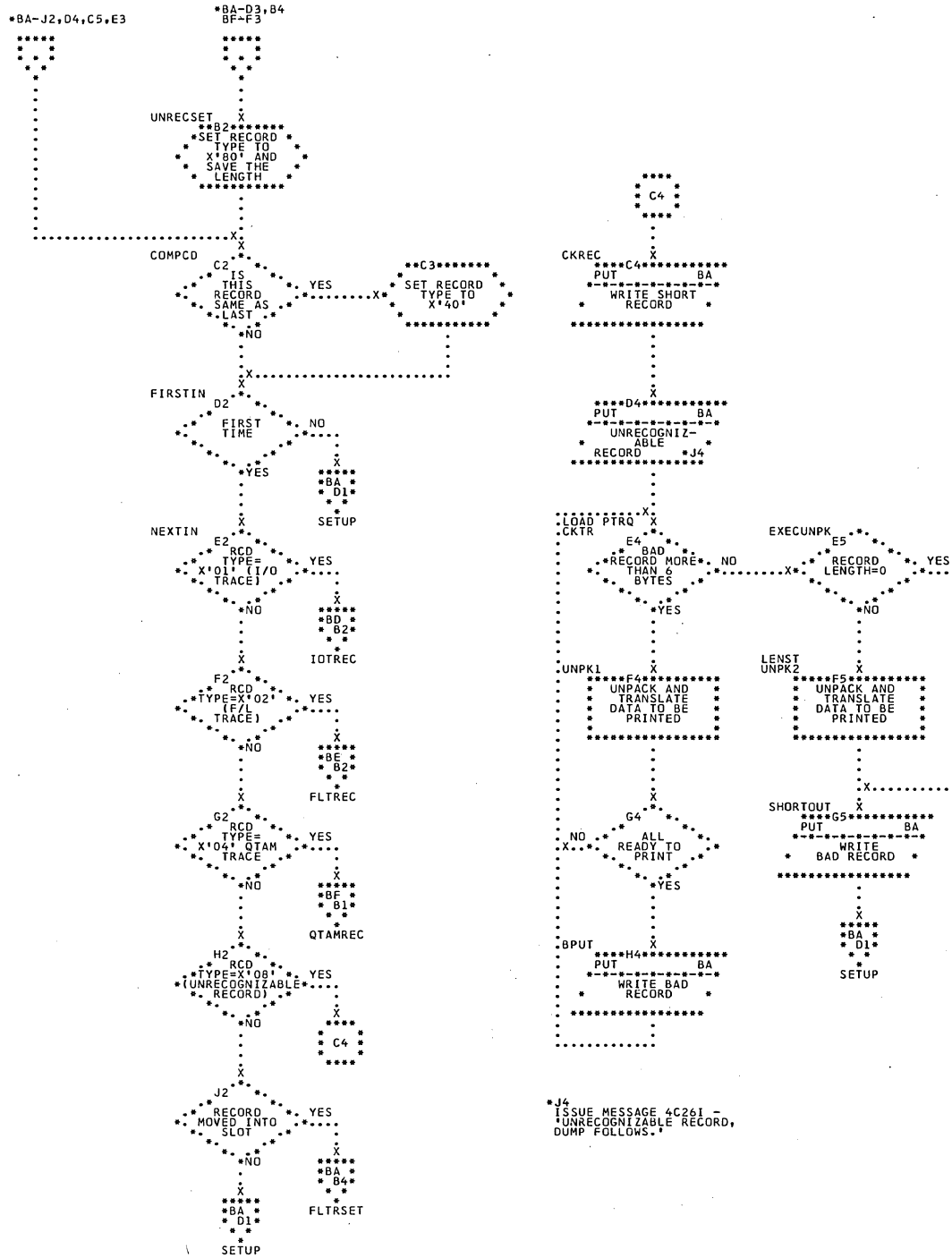


Chart BC. PDLIST - Tape-to-Printer Program (Part 3 of 3)



\*J4  
ISSUE MESSAGE 4C261 -  
UNRECOGNIZABLE RECORD,  
DUMP FOLLOWS.

Chart BD. PDLIST - I/O Trace Records

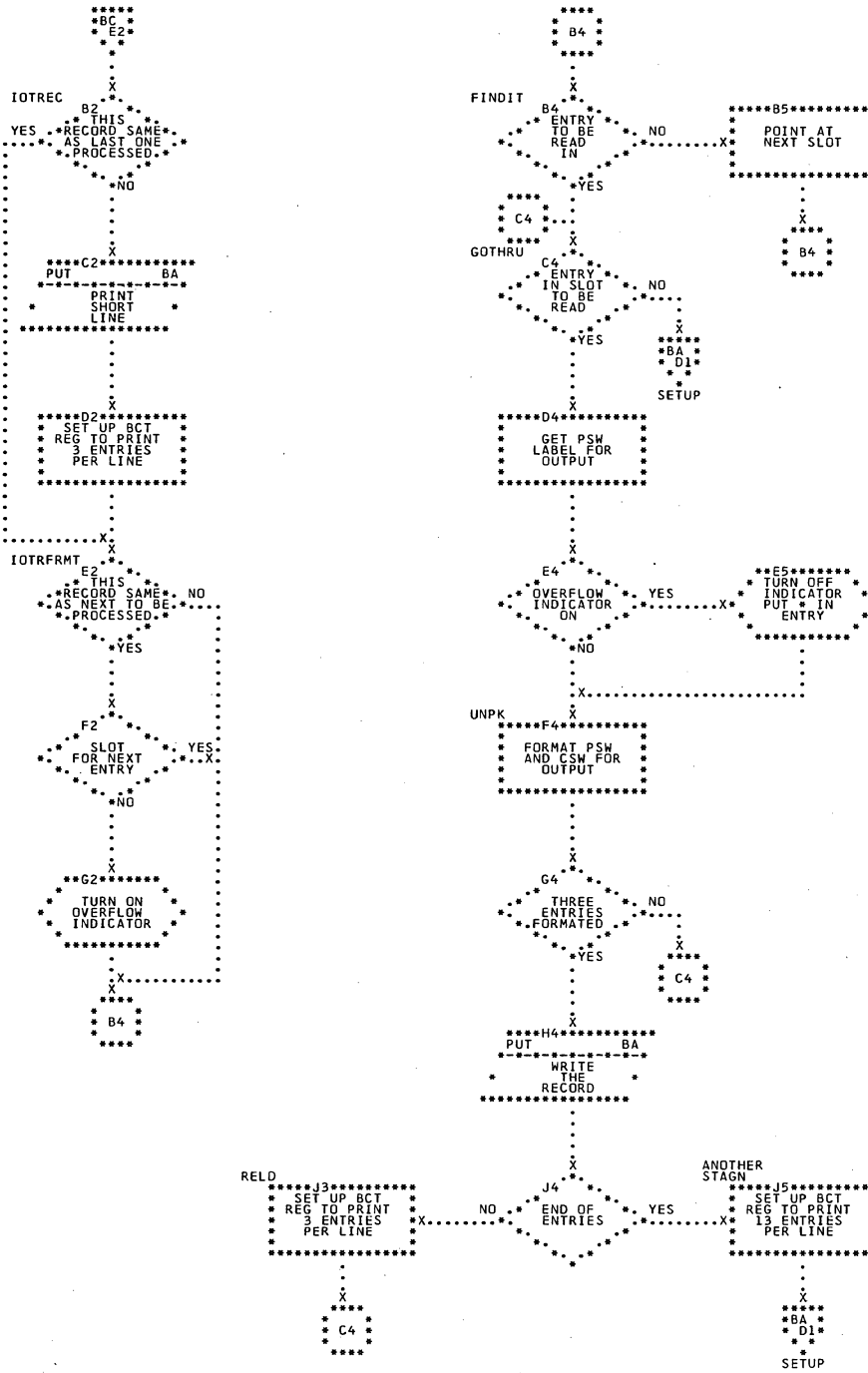


Chart BE. PDLIST - F/L Trace Records

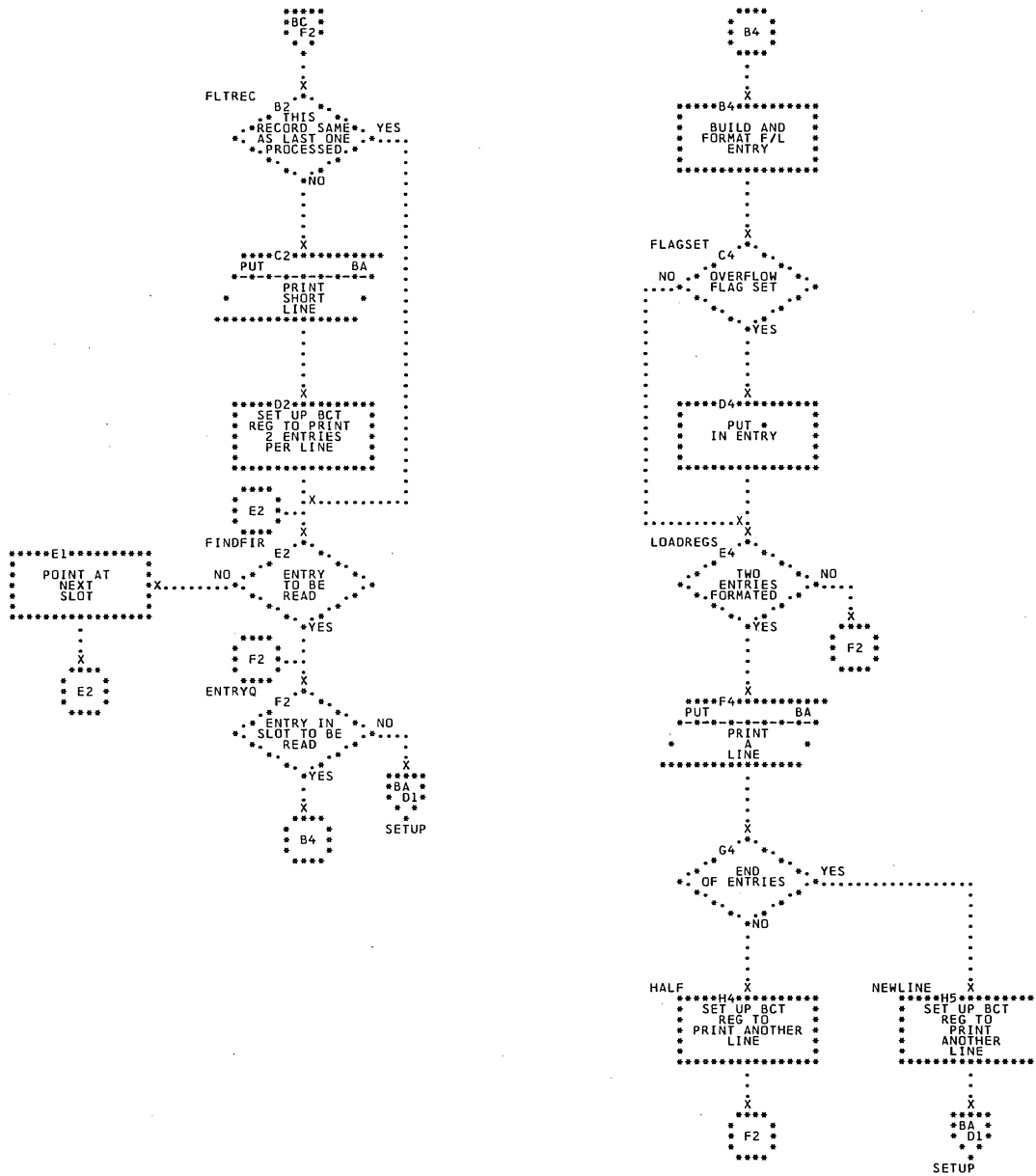


Chart BF. PDLIST - QTAM Trace Records

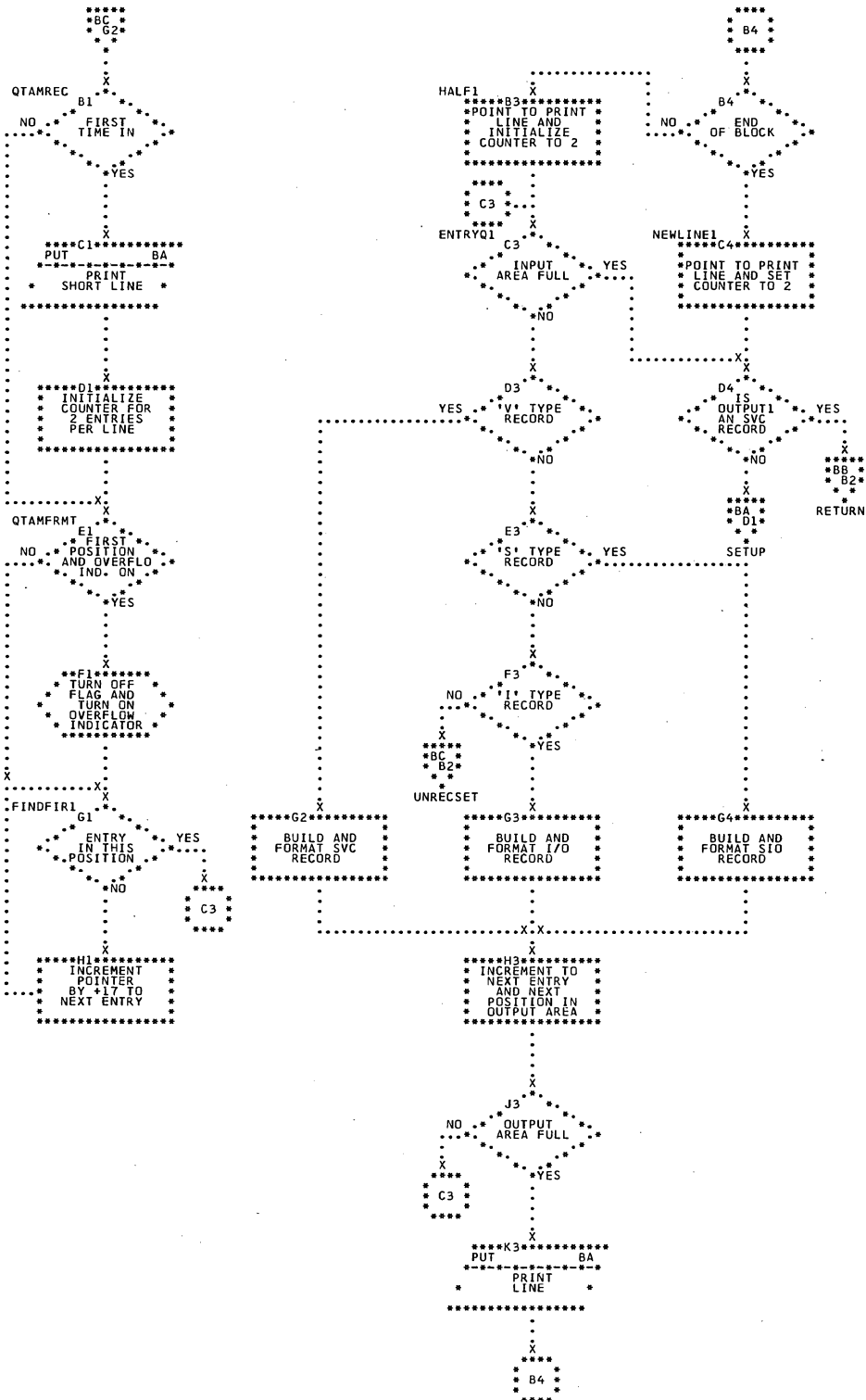




Chart CA. I/O Trace: Core-Wrap Mode (PDAIDITW)

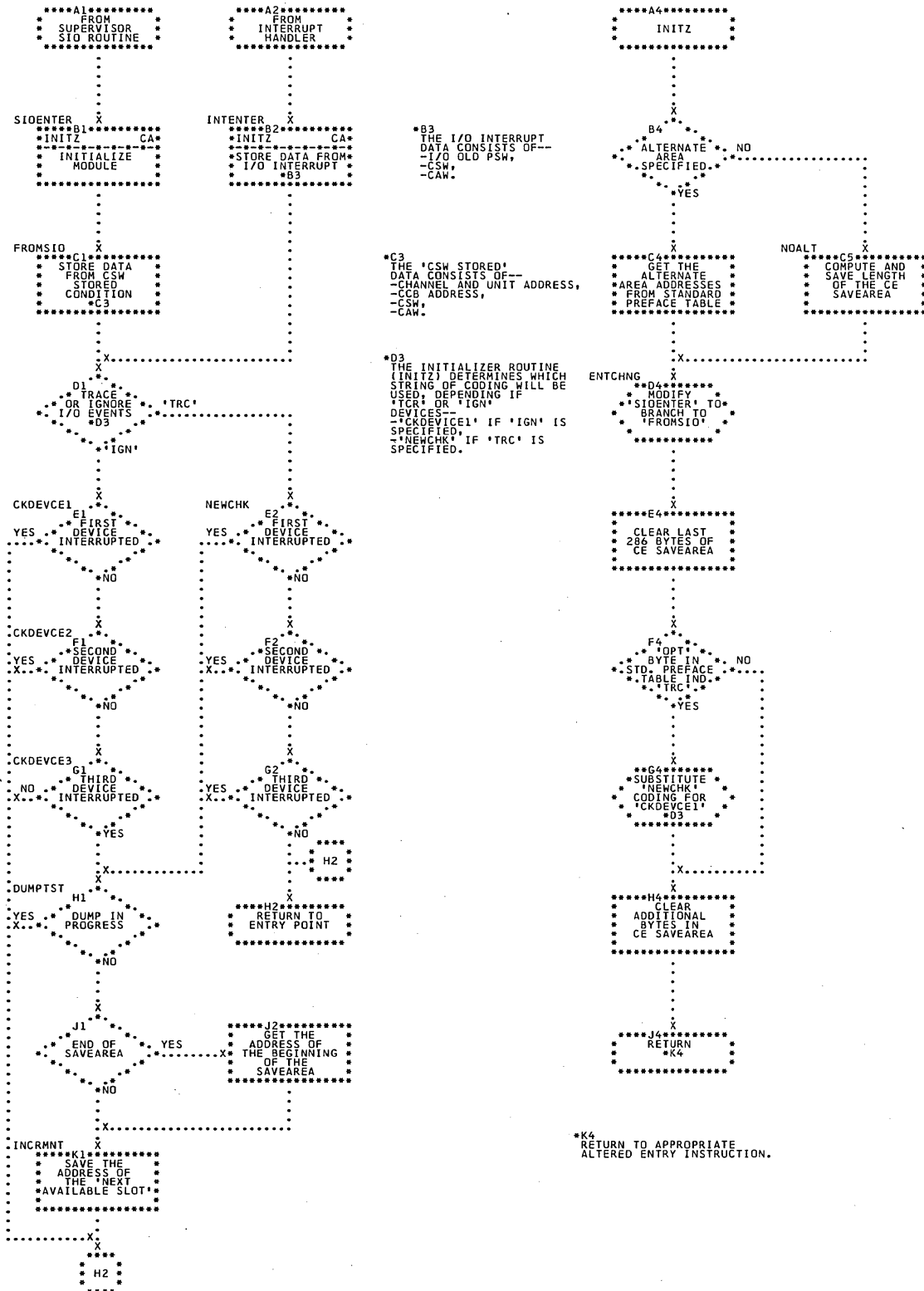


Chart CB. I/O Trace: Print Mode (PDAIDITP) (Part 1 of 2)

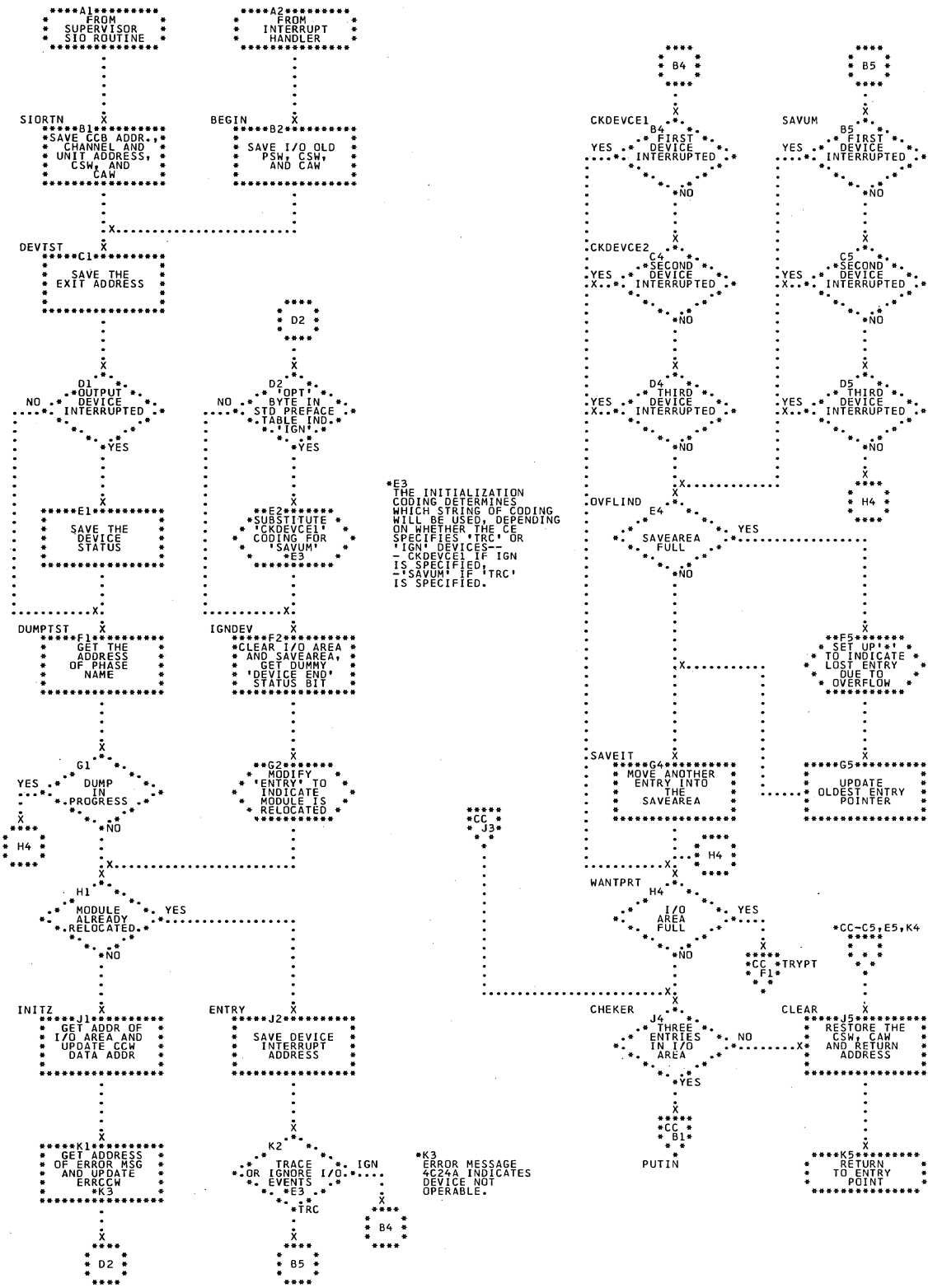


Chart CC. I/O Trace: Print Mode (PDAIDITP) (Part 2 of 2)

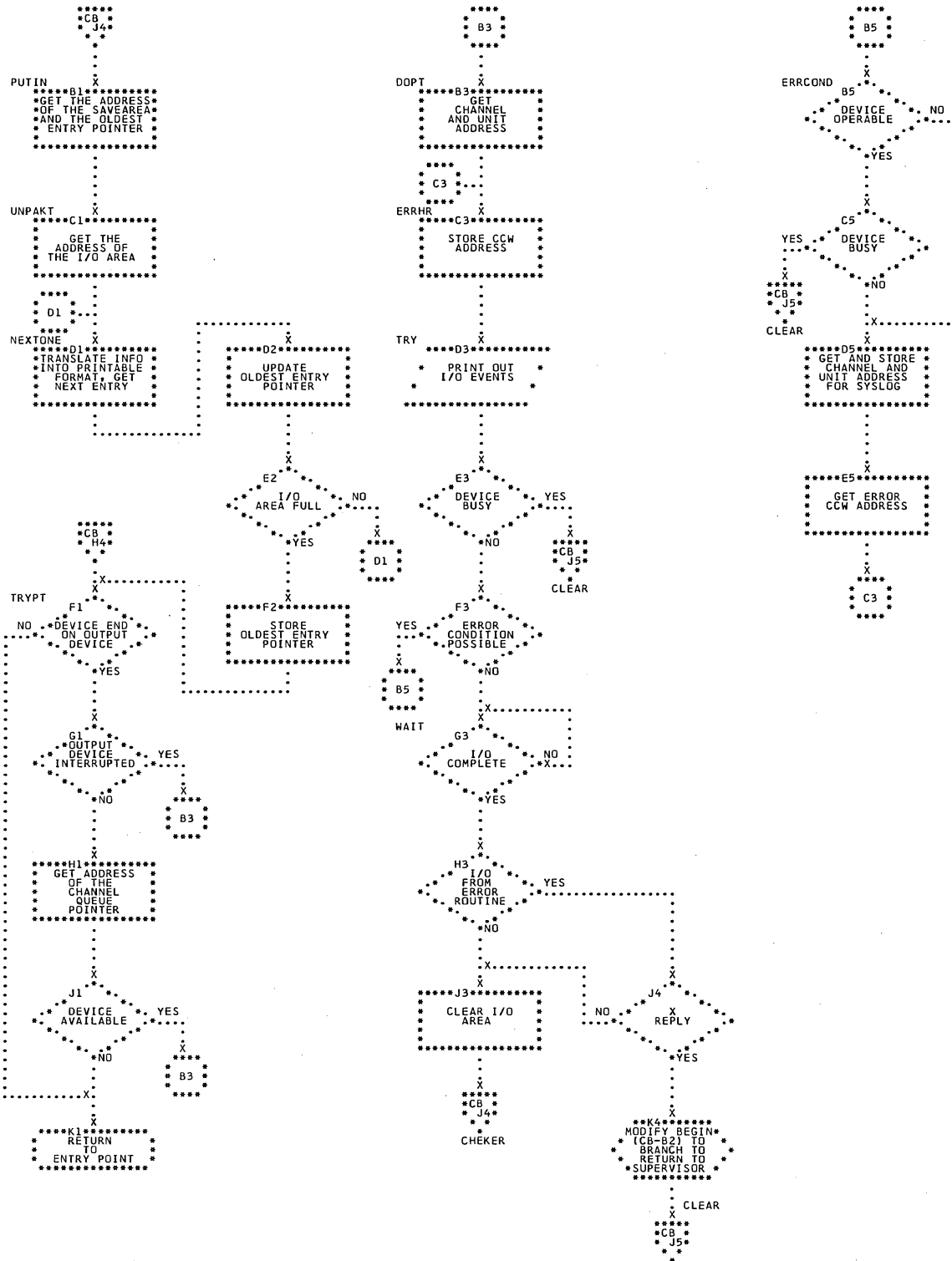


Chart CD. I/O Trace: Tape Mode (PDAIDITP) (Part 1 of 2)

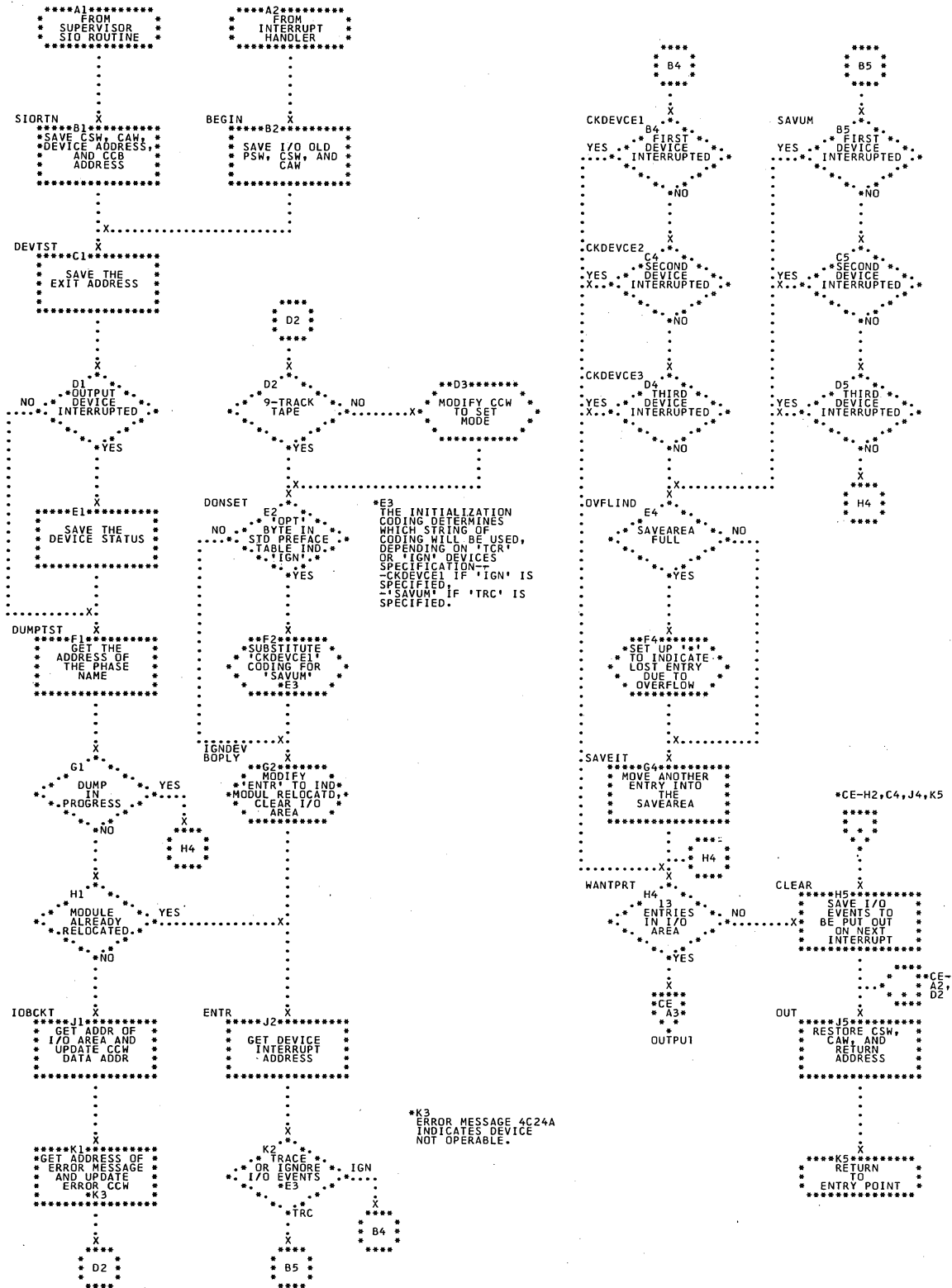


Chart CE. I/O Trace: Tape Mode (PDAIDITT) (Part 2 of 2)

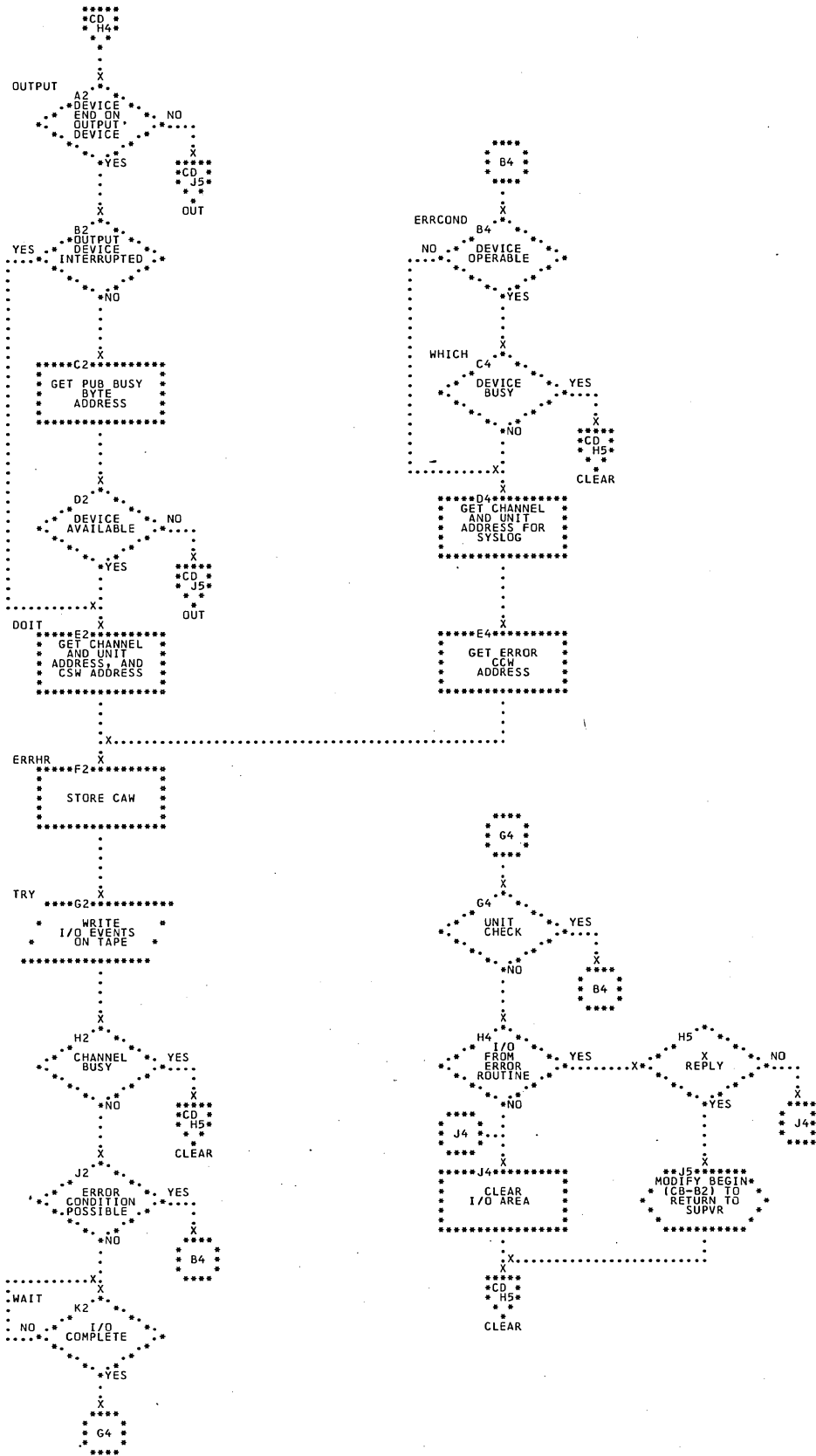


Chart DA. F/L Trace: Core-Wrap Mode (PDAIDFTW)

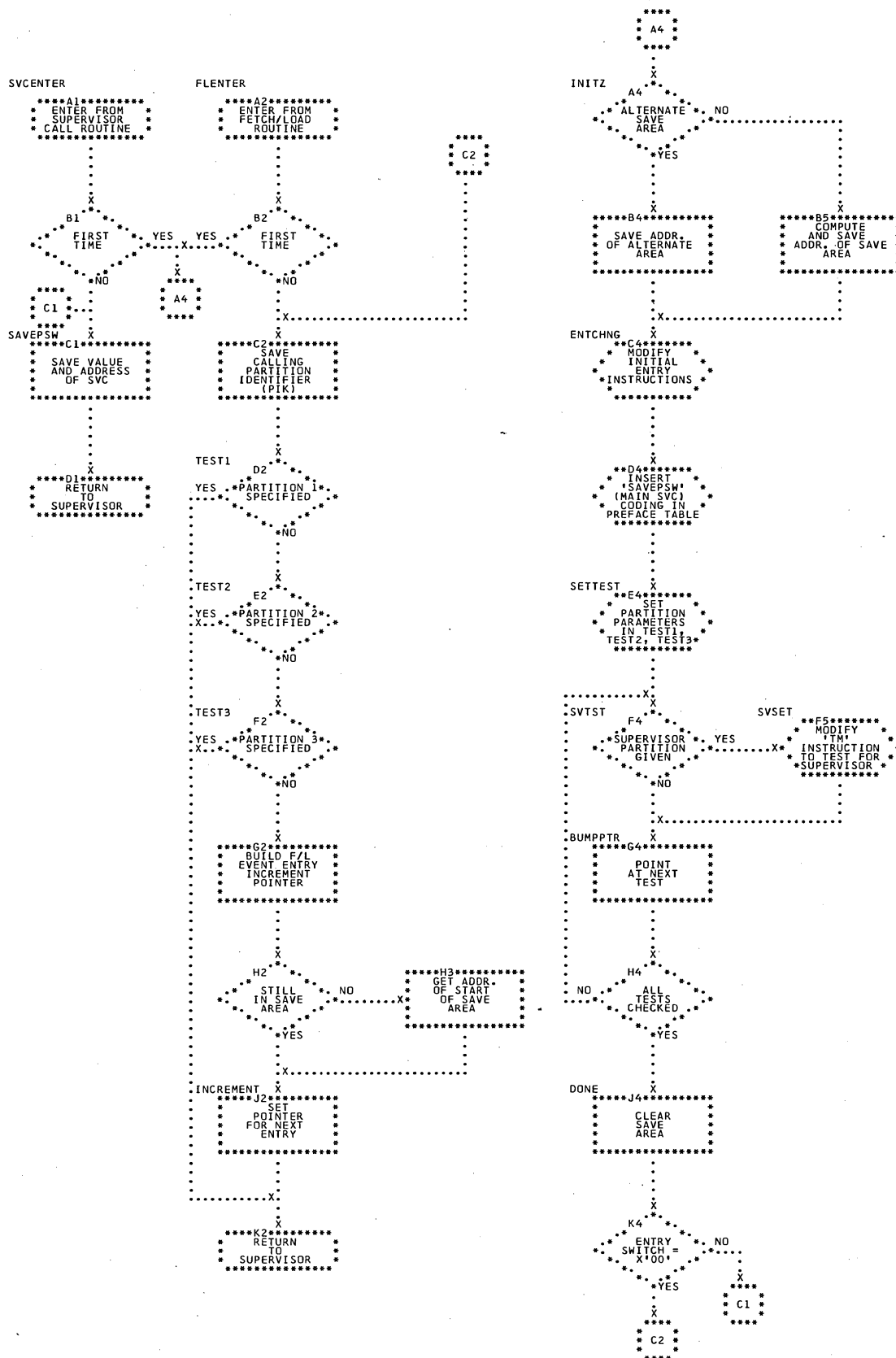


Chart DB. F/L Trace: Print Mode (PDAIDFTP) (Part 1 of 2)

\*A5  
THE BRANCH ADDRESS IS  
DETERMINED AT THE  
INITIAL ENTRY, THIS  
DECISION IS SHOWN ONLY  
AS AN AID IN FOLLOWING  
THE LOGIC - IT DOES NOT  
APPEAR IN THE LISTING.

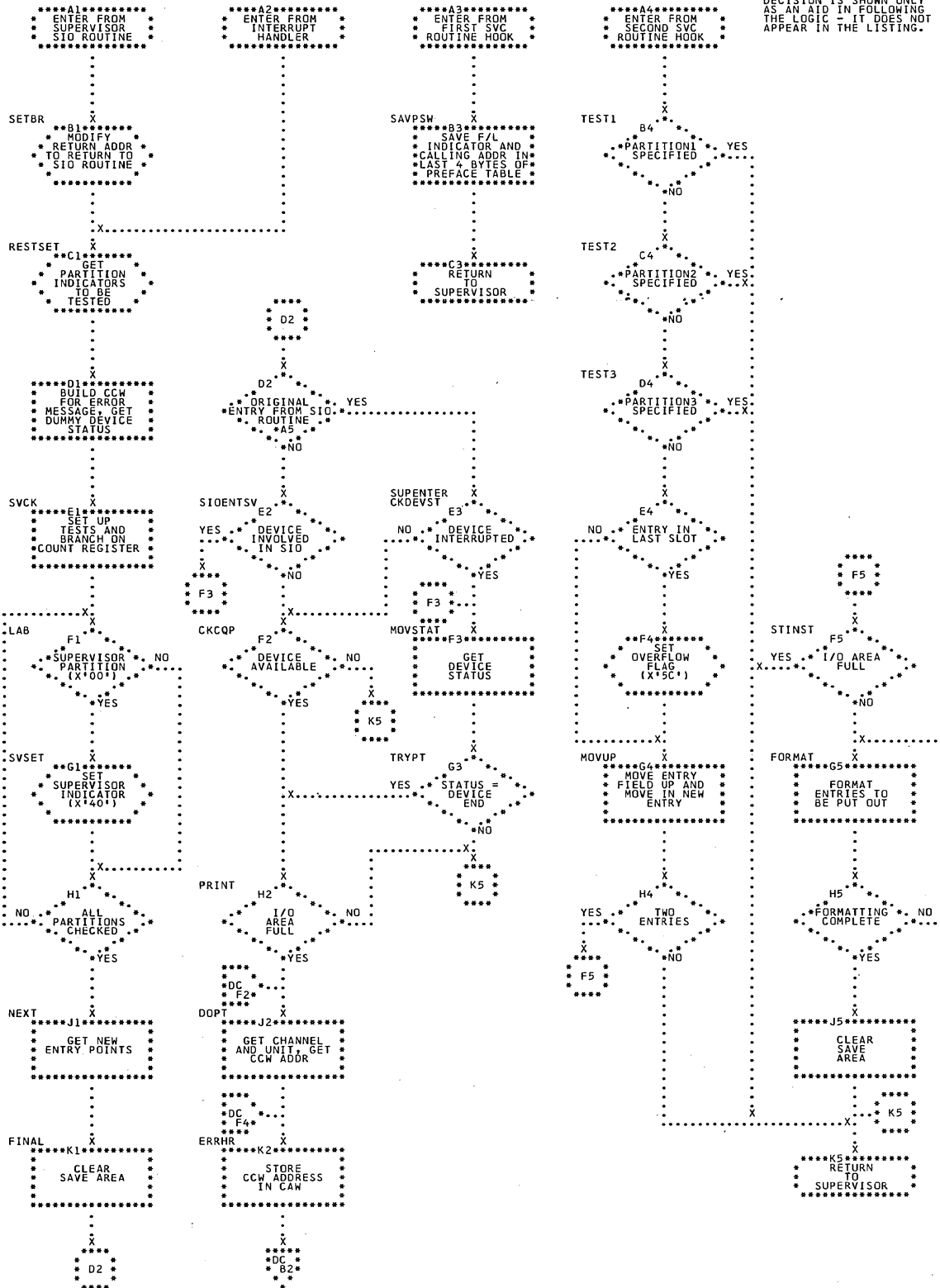


Chart DC. F/L Trace: Print Mode (PDAIDFTP) (Part 2 of 2)

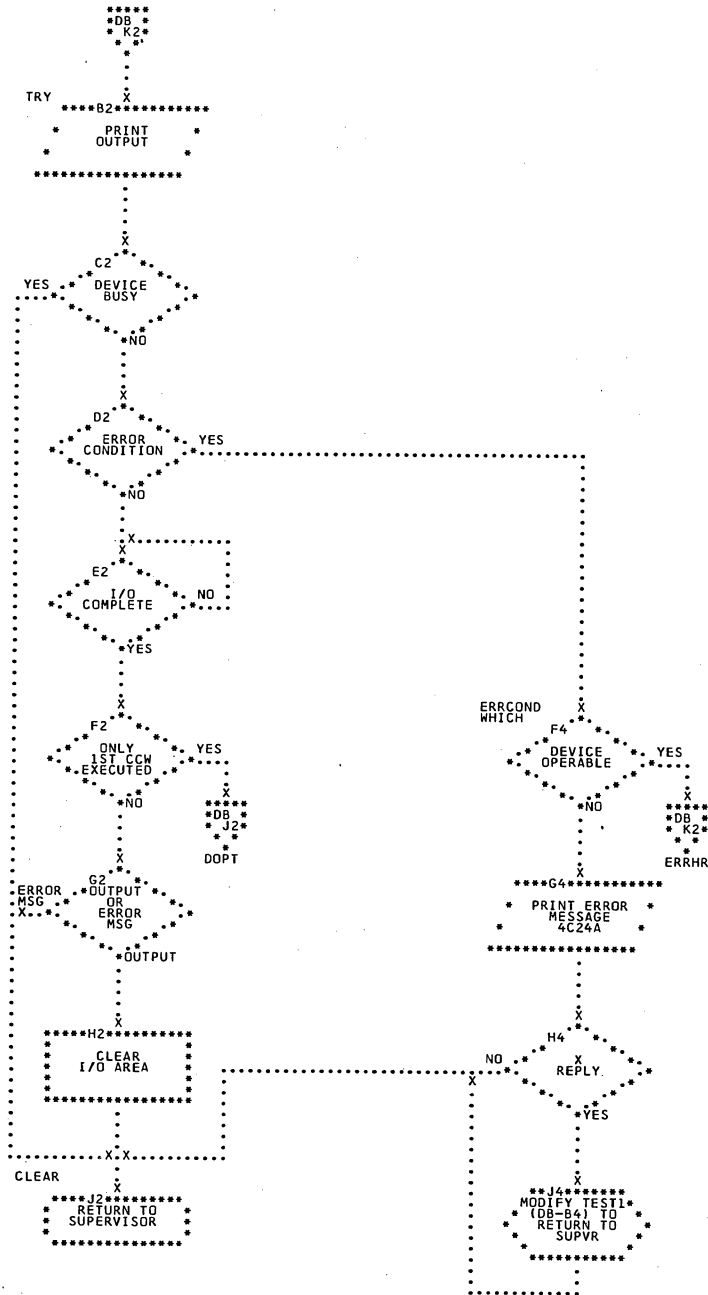




Chart DD. F/L Trace: Tape Mode (PDAIDFTT) (Part 1 of 2)

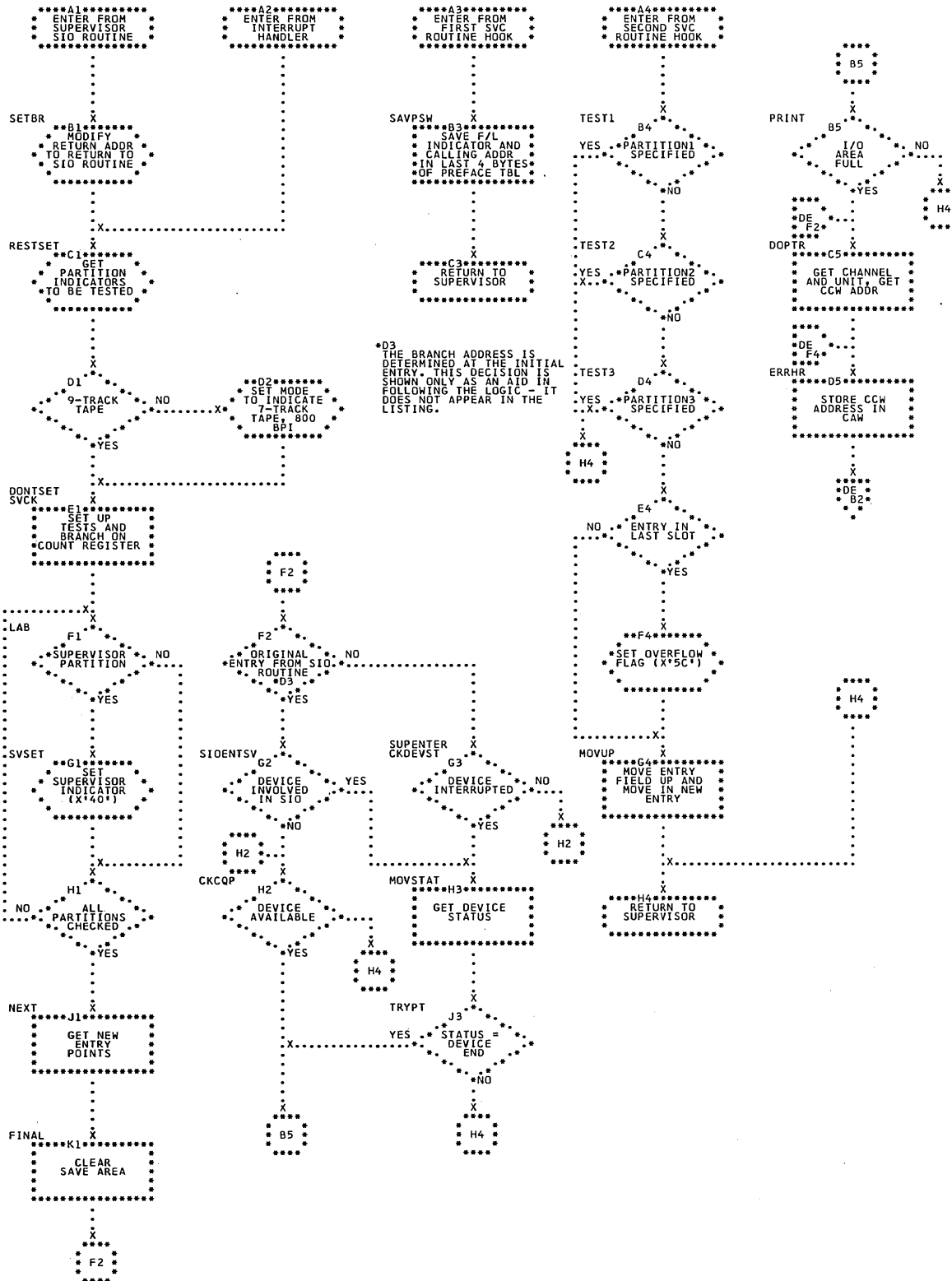


Chart DE. F/L Trace: Tape Mode (PDAIDFTT) (Part 2 of 2)

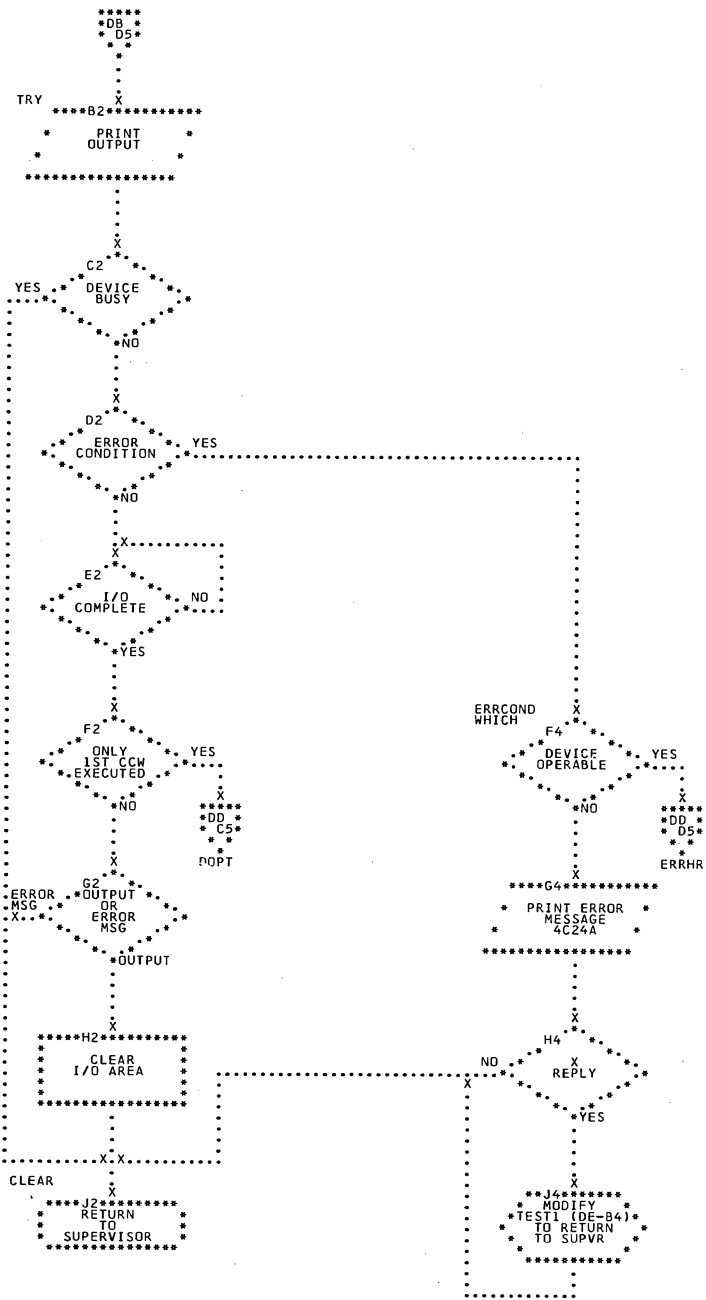


Chart EA. GSVC Trace: Core-Wrap Mode (PDAIDGTW) (Part 1 of 2)

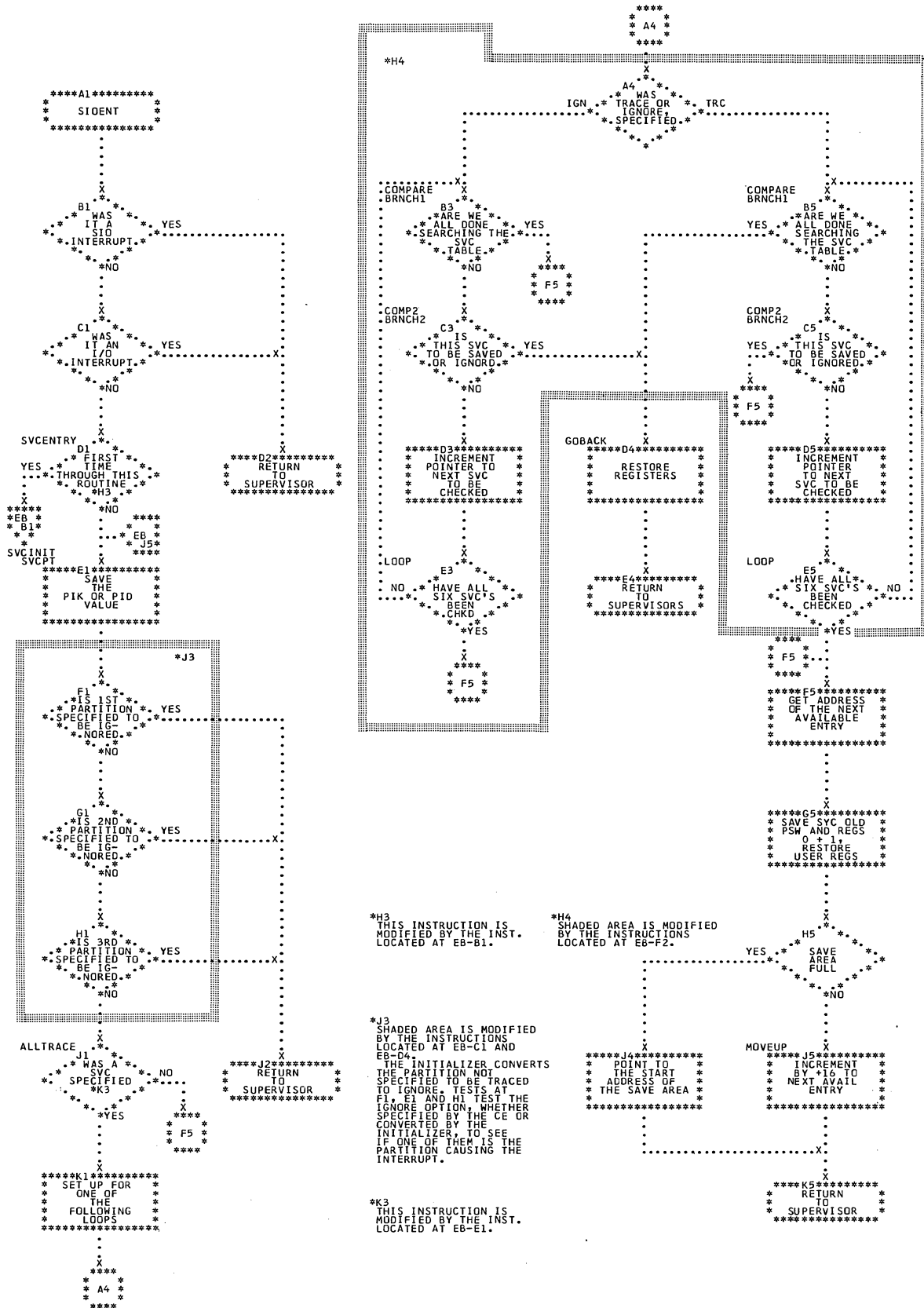


Chart EB. GSVVC Trace: Core-Wrap Mode (PDAIDGTW) (Part 2 of 2)

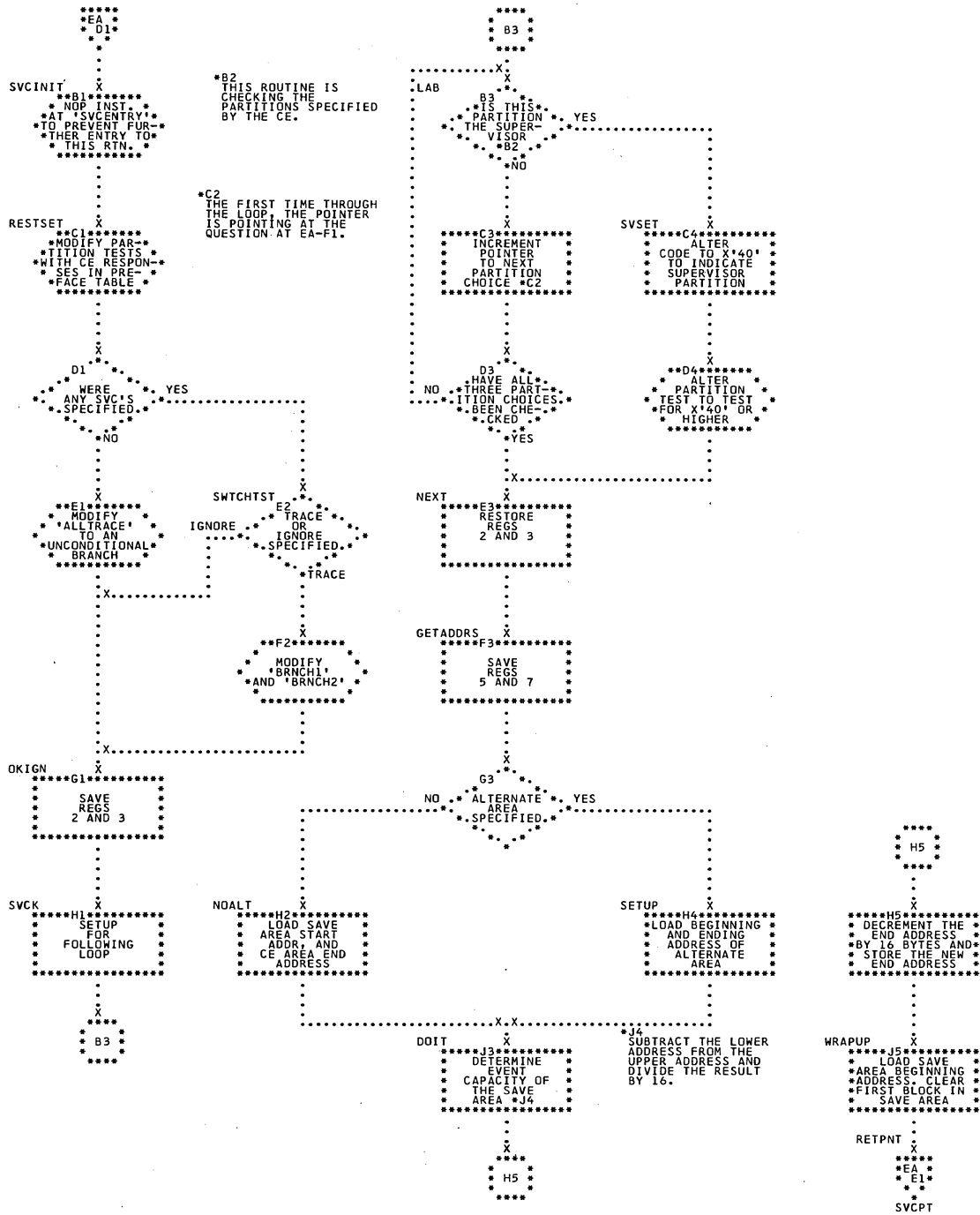


Chart EC. GSV C Trace: Print Mode (PDAIDGTP) (Part 1 of 3)

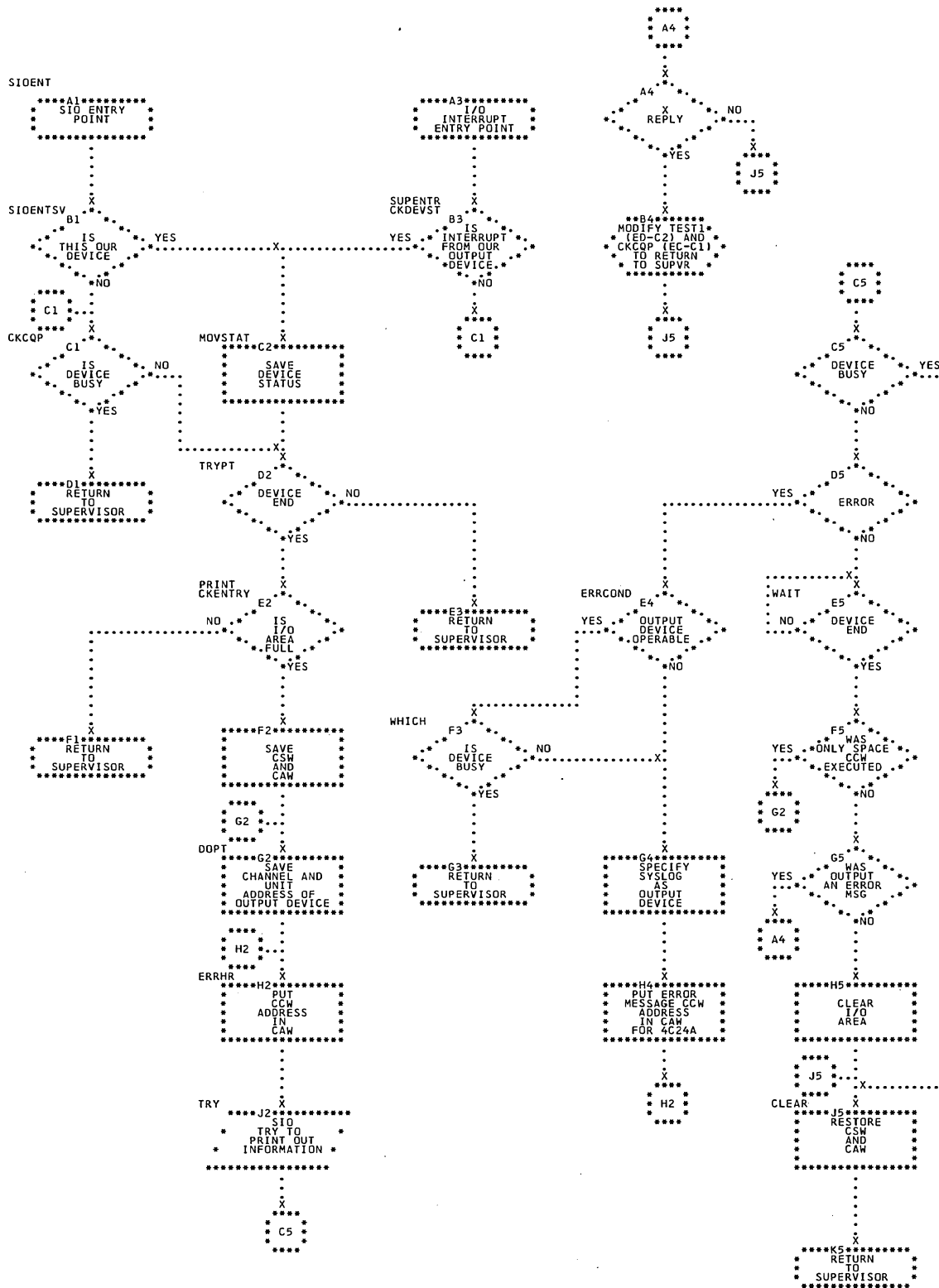




Chart EE. GSVVC Trace: Print Mode (PDAIDGTP) (Part 3 of 3)

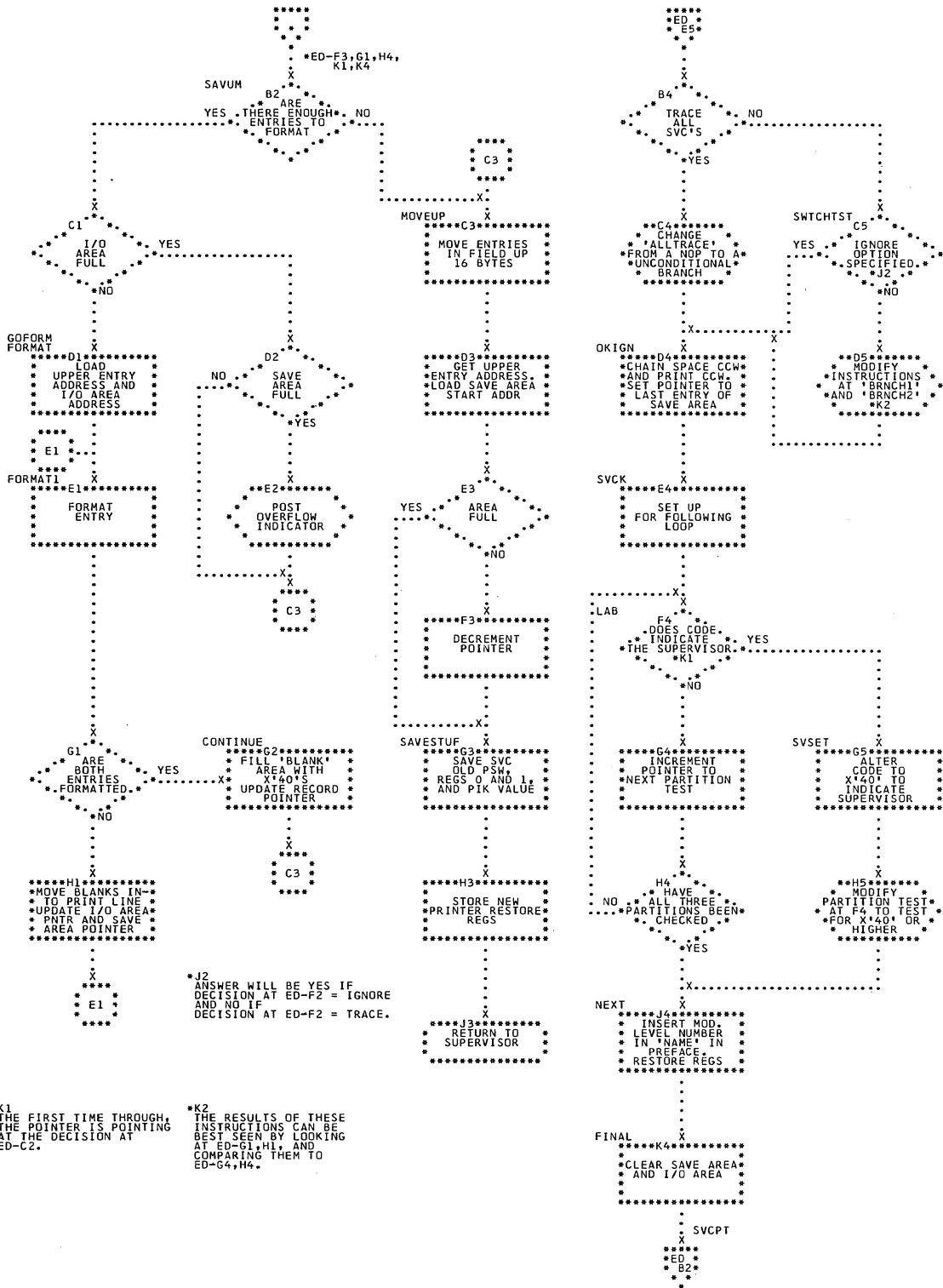


Chart EF. GSVC Trace: Tape Mode (PDAIDGTT) (Part 1 of 3)

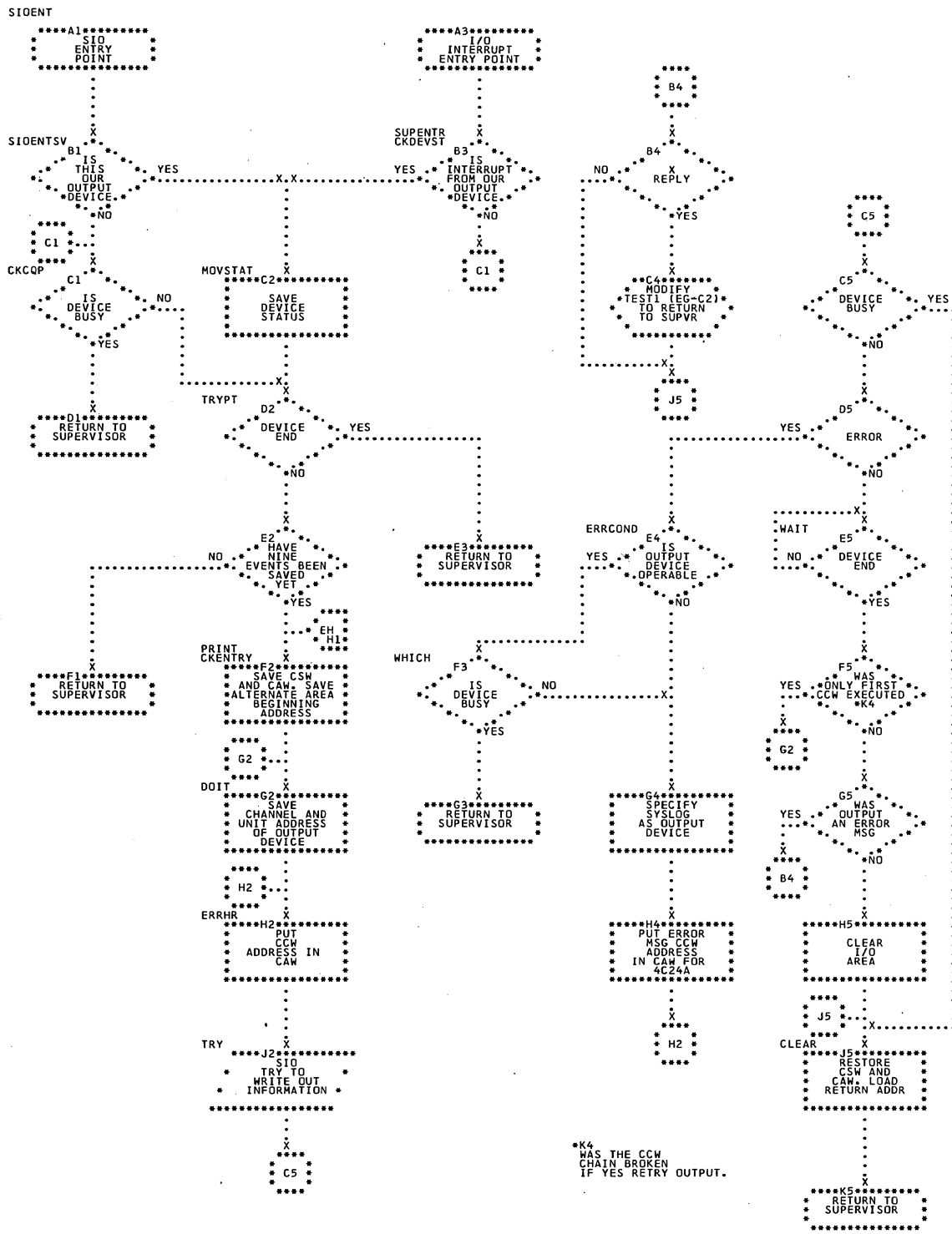




Chart EG. GSVVC Trace: Tape Mode (PDAIDGTT) (Part 2 of 3)

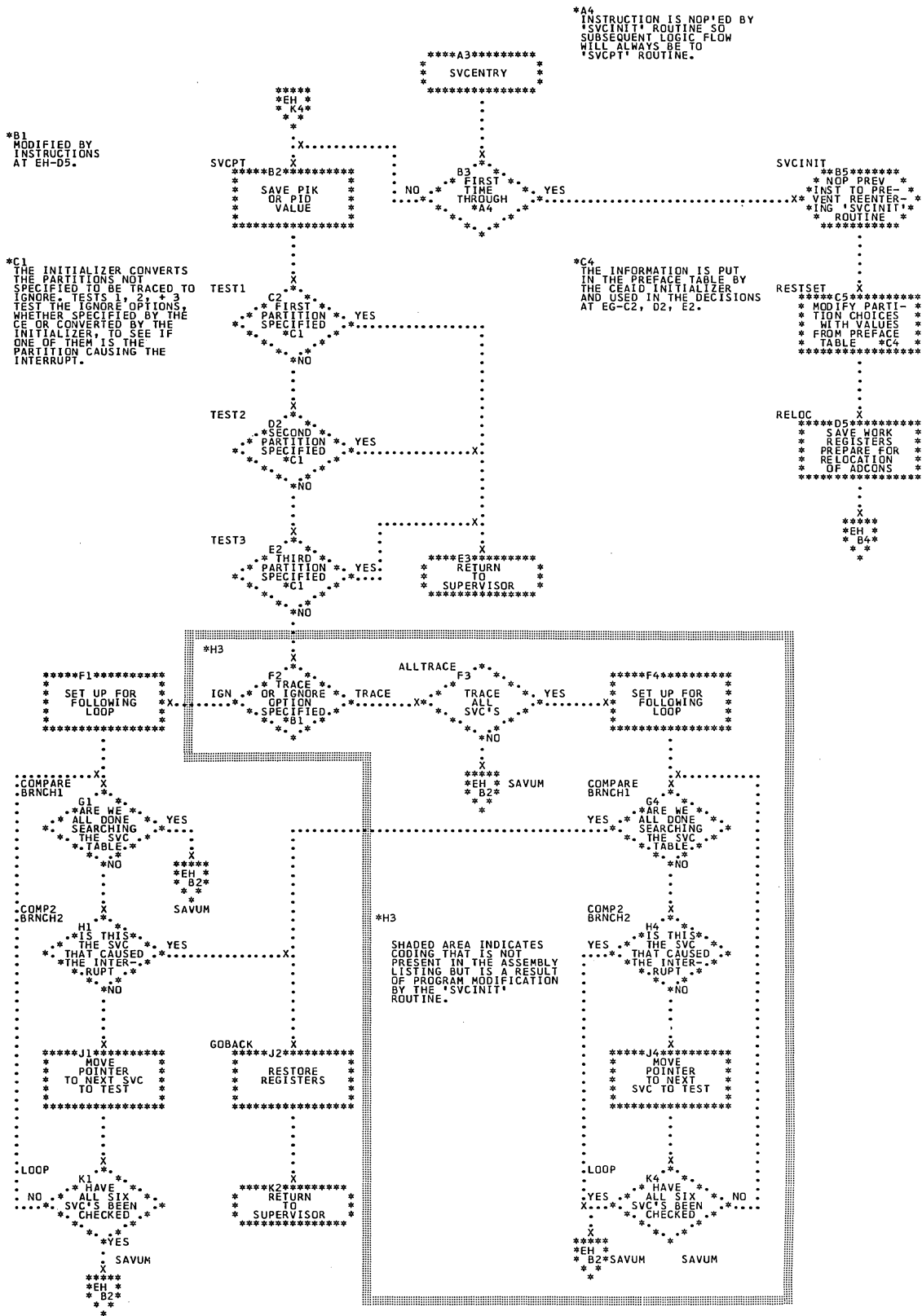


Chart EH. GSVVC Trace: Tape Mode (PDAIDGTT) (Part 3 of 3)

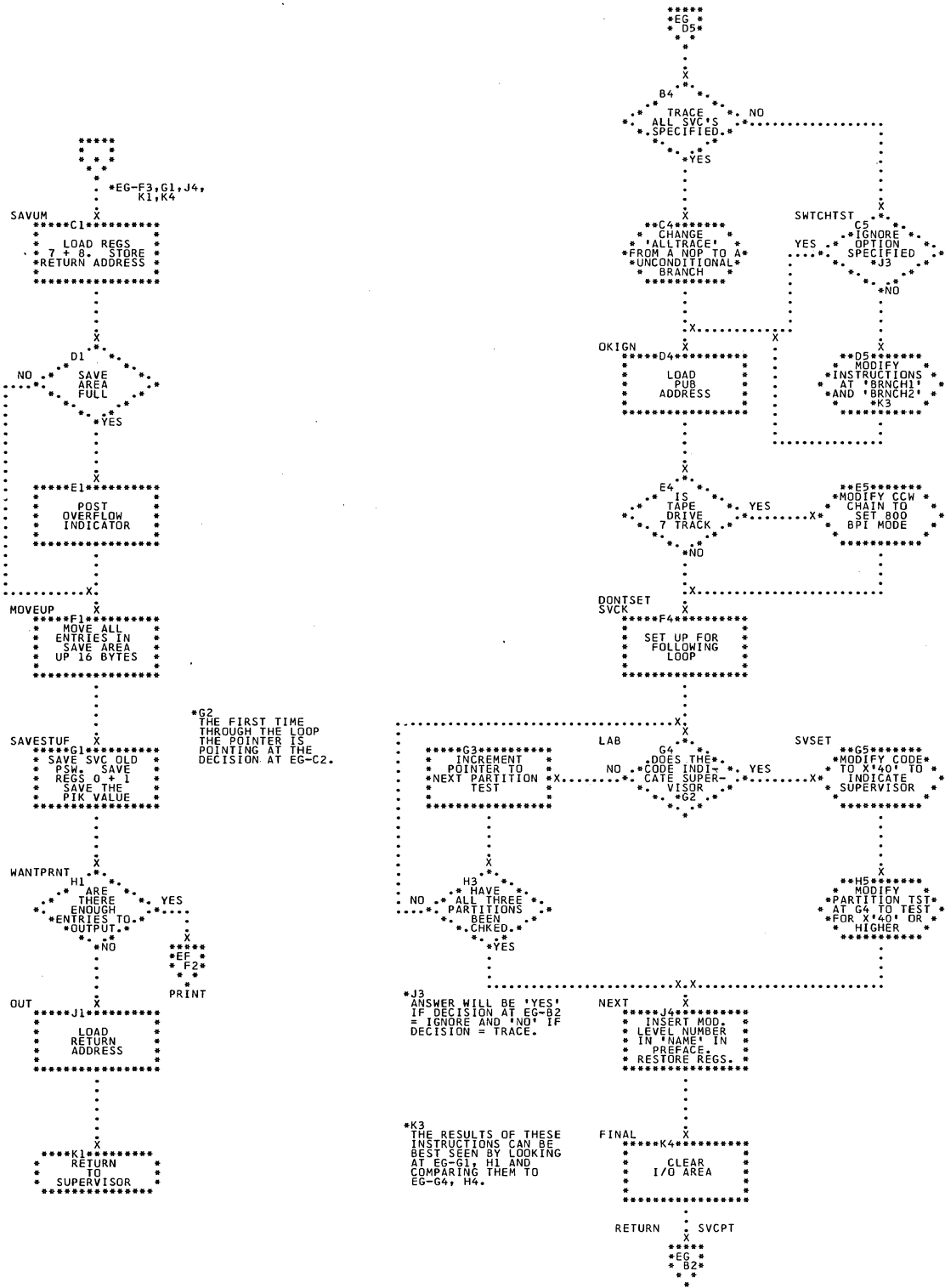


Chart EM. QTAM Trace: Core-Wrap Mode (PDAIDQIW) (Part 1 of 3)

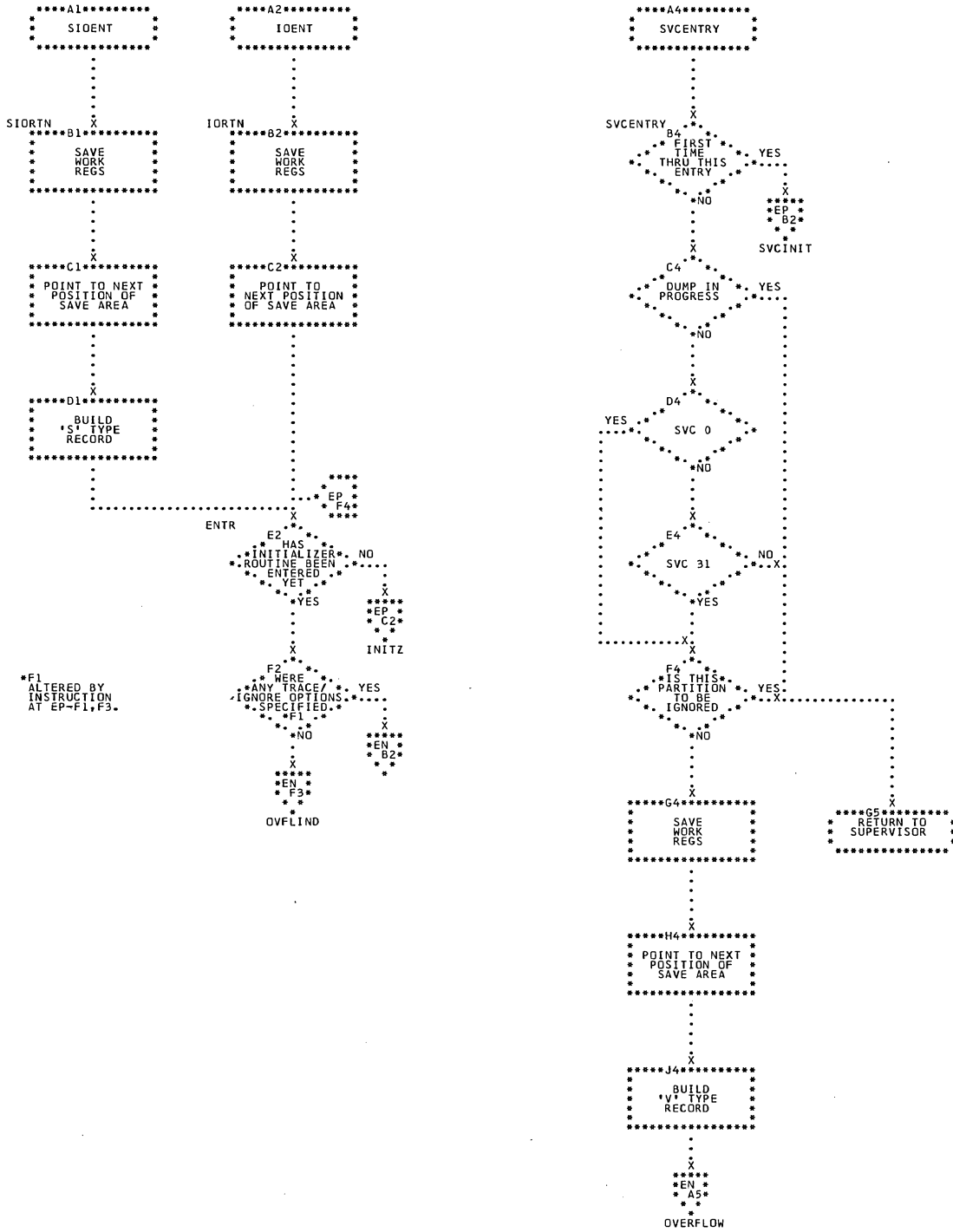


Chart EN. QTAM Trace: Core-Wrap Mode (PDAIDQTW) (Part 2 of 3)

\*A1  
 FRAMED AREA  
 INDICATES CODING  
 THAT HAS BEEN  
 ALTERED BY INITZ  
 ON CHART EP.

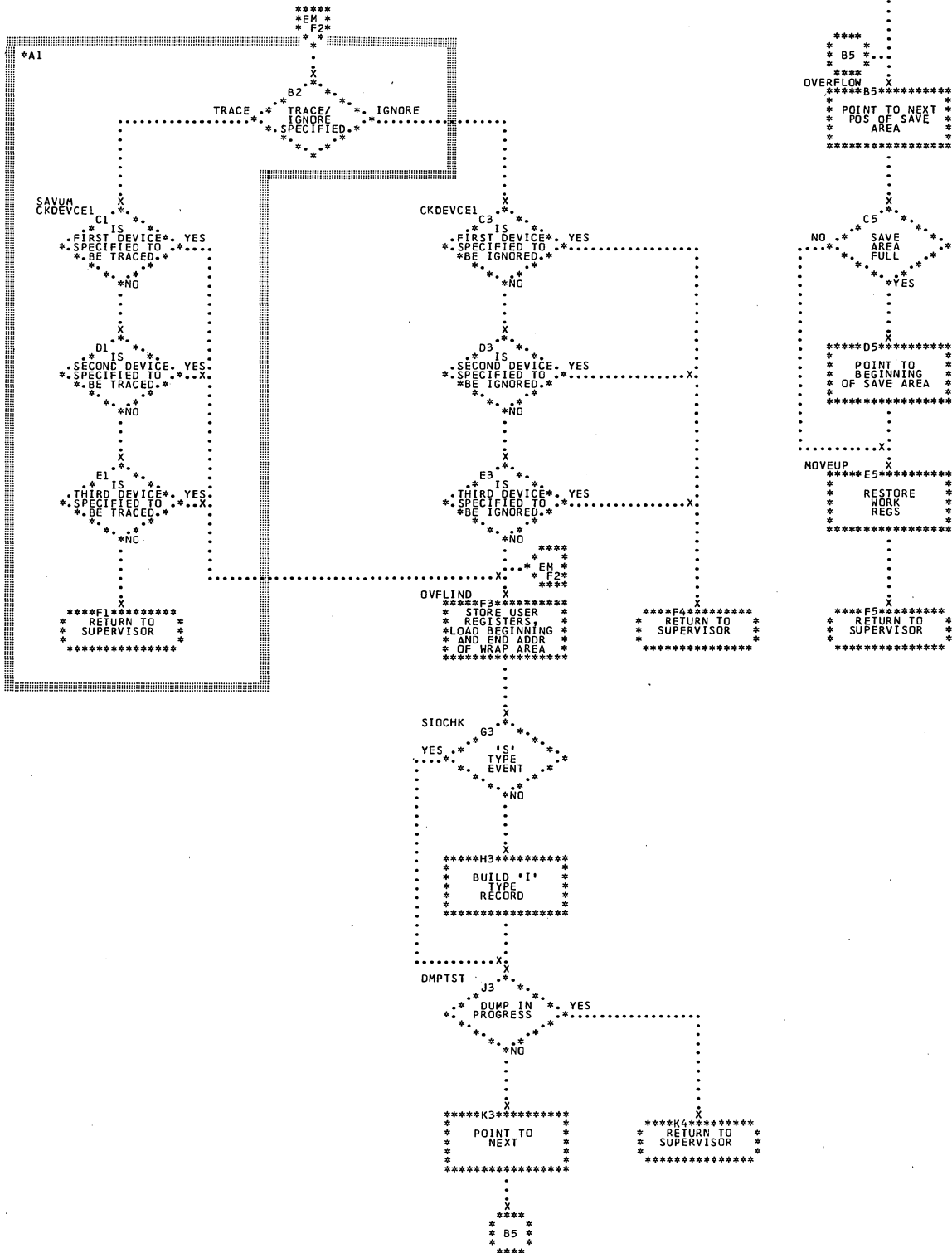


Chart EP. QTAM Trace: Core-Wrap Mode (PDAIDQTW) (Part 3 of 3)

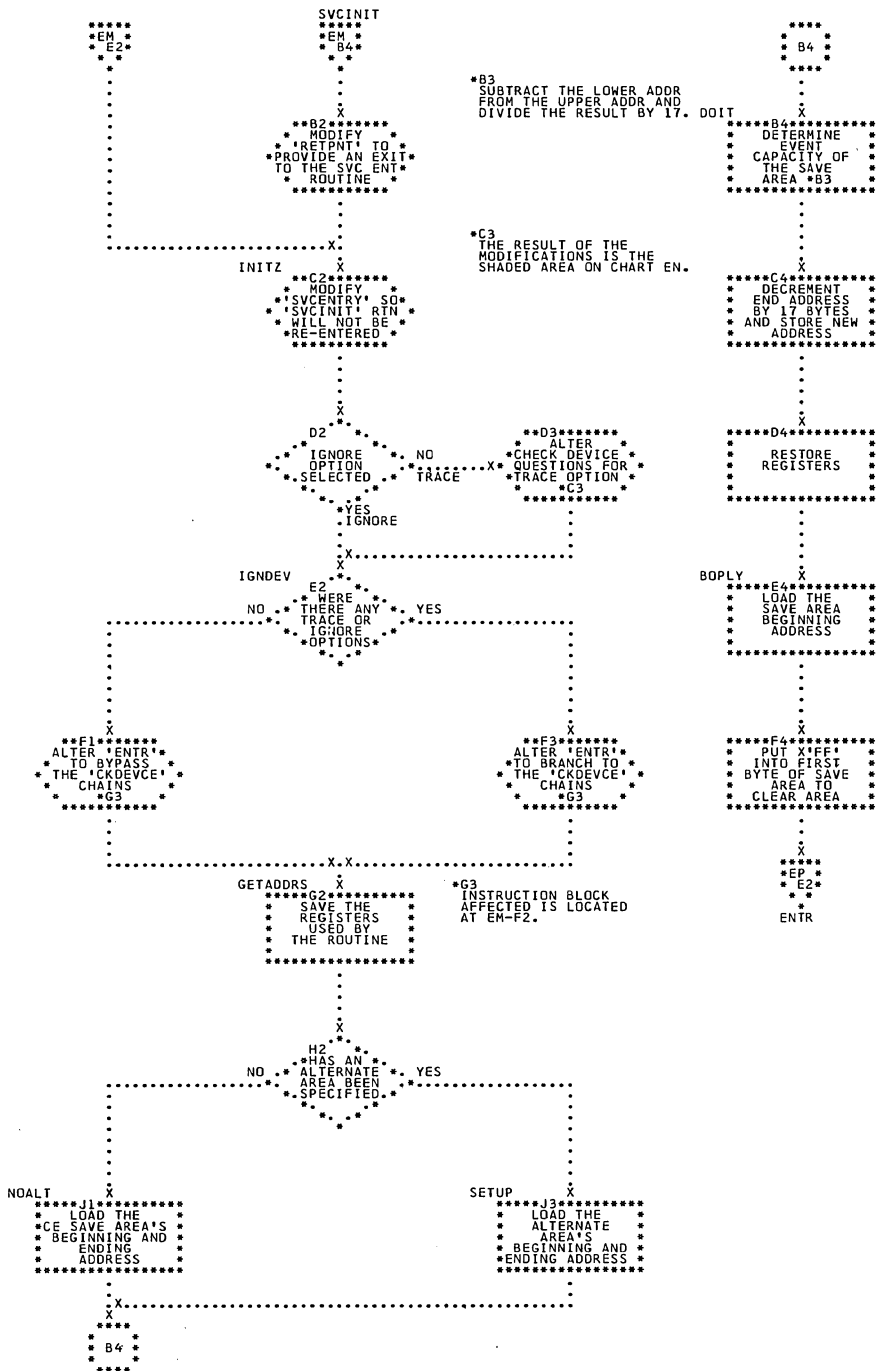


Chart EQ. QTAM Trace: Tape Output Phase (PDAIDQTT) (Part 1 of 2)

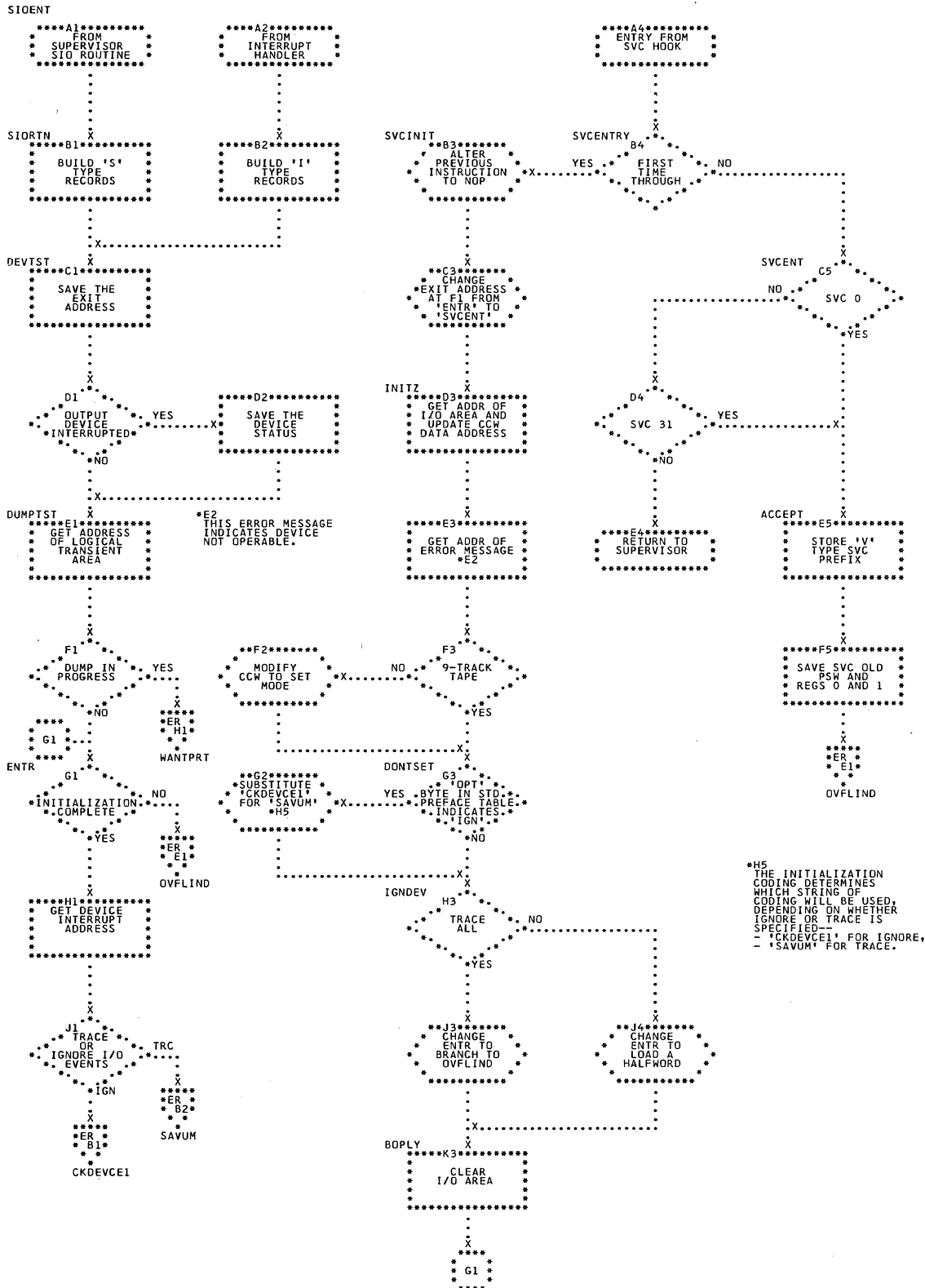
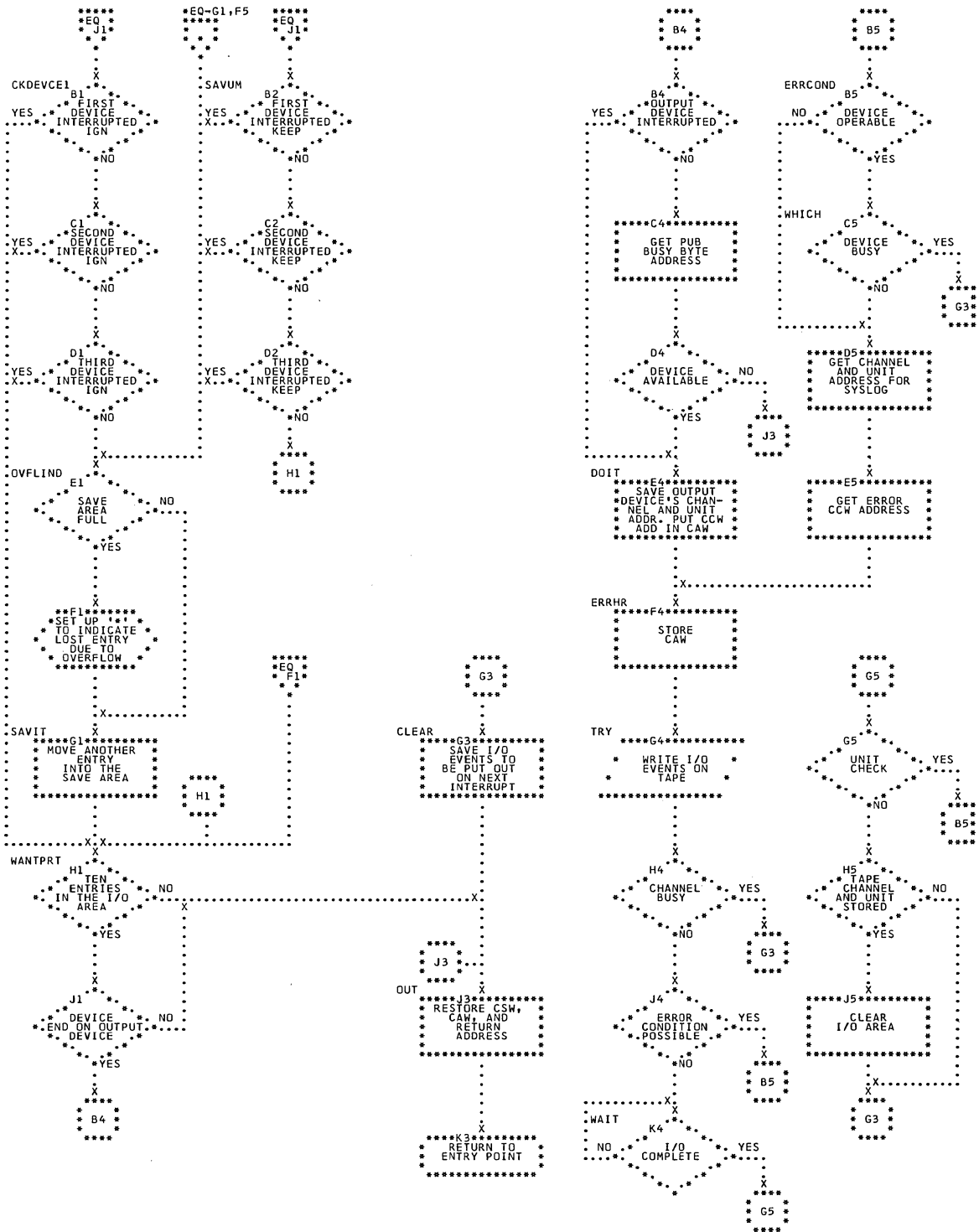


Chart ER. QTAM Trace: Tape Output Phase (PDAIDQTT) (Part 2 of 2)







# DUMPGEN (Stand-Alone Dump)

DUMPGEN (Stand-Alone Dump) provides the ability to produce a stand-alone dump program (COREDUMP/DUMPCORE) tailored to system requirements. The DUMP is capable of displaying the contents of main storage from a minimum of 8K bytes to a maximum of 16384K bytes.

When you execute the DUMP, the original contents of bytes 0-23 and the 640 bytes, which this program occupies, are destroyed. If you need information in either of these areas, manually display it on the operational panel of the CPU and record it.

## EXECUTING DUMPGEN

DUMPGEN is provided in the relocatable library of the IBM supplied system. You must catalog it to the core image library. Execute it in any partition by the command:

```
// EXEC DUMPGEN
```

You enter DUMPGEN at BEGIN and read its control statements from SYSIPT. The two types of control statements are ASSGN and OPTN.

**ASSGN Statement:** ASSGN defines the output device for COREDUMP. The format of the ASSGN statement is:

Name	Operation	Operand
(blank)	ASSGN	SYSLST,x'cuu'

**SYSLST** The only valid logical unit assignment.

**x'cuu'** Must define the address of the SYSLST printer. If the ASSGN statement is omitted, then X'00E' is assumed.

**OPTN Statement:** OPTN defines the upper limit of main storage to be displayed, the type of printer control, number of card decks, and the load address for the program to be generated. The format of the OPTN statement is as follows.

Name	Operation	Operand
(blank)	OPTN	CORE=nnnnnK INTR= { NO } { YES } DECKS=nnnnnnn LOADADR={ D'nnnnnnnn' } { X'xxxxx' } FORMAT= { NO } { YES } TAPEIPL={ NO } { YES }

**CORE** Defines the area of main storage to be displayed. nnnnnK may be any number from 8K to 16384K in increments of 2K. An odd specification (for example, 15K) is rounded high to the next even number (in the example, 16K is assumed).

**INTR** NO produces a DUMP program which, when loaded, prints out the contents of main storage on the SYSLST printer defined with the ASSGN statement or X'00E'.

YES produces a DUMP program which, when loaded, enters the WAIT state. Either press the INTERRUPT button on the CPU operating panel to print the output on X'00E' or, first press the STOP button, and then the START button of the printer desired for the output device.

**DECKS** Specifies the number of DUMP card decks (punched out on SYSPCH) desired. nnnnnnn may be any decimal number from 1 to 99,999,999. A blank card separates each deck produced. If DECKS is omitted, then 1 deck is produced.

**LOADADR** Specifies the load address of the DUMP. Any valid main storage address of the CPU for which this program is intended may be entered from 128 to 16,766,568. However, if the load address is not aligned to a doubleword, then the specified address is rounded high to the next doubleword. The specified address is checked for validity.

**FORMAT** If NO is specified or FORMAT is omitted, a non-formatting

translating dump is generated (COREDUMP).

YES produces a translating stand-alone dump (DUMPCORE), which formats and displays the DOS supervisor tables after displaying the contents of main storage. This formatted display depends upon the location of the communications region. If the stand-alone dump is loaded into the location of the communications region, the program is terminated when the formatted display is to occur.

TAPEIPL If NO is specified or TAPEIPL is omitted and SYSPCH is assigned to a tape unit, the stand-alone dump records are written on tape preceded by an ASA character.

If YES is specified and SYSPCH is assigned to a tape unit, the stand-alone dump written on tape may be IPLed directly from the tape unit.

The control statements may be specified in any order or amount; however, the following rules apply:

1. The last statement processed of a duplicate operation overrides all previous statements of the same operation with similar operands (if DECKS=2 is followed by DECKS=5, five programs are generated).

NOTE: CORE and LOADADR are considered similar functions. Thus, the last statement of these two that is processed determines the amount of main storage to be displayed and the load address of the DUMP.

2. Decimal operands may contain leading zeros.

3. A program generated using the OPTN LOADADR statement displays all of main storage, and using the OPTN CORE statement displays all of main storage up to the beginning of the program.
4. The name field must be blank.
5. Only one operation and only one operand per control statement is allowed.
6. One or more blanks must follow the operand if comments are desired.
7. DUMPGEN requires either the OPTN CORE or LOADADR statements because it must be told where the DUMP is to be loaded. All other statements may be omitted, and if they are, DUMPGEN produces one card deck with the INTR=NO option and a printer assignment of X'00E'.

#### DUMPGEN MESSAGES

The functions of DUMPGEN-to-operator error message routines are to:

- Cancel the job if SYSLOG is not a 1052.
- Reissue the message if operator response is ALTERNATE CANCEL.
- Process an operator response of EOB as IGNORE.
- Cancel the job if operator response is CANCEL.
- Ignore the control card in question when the operator response is IGNORE.

If none of the preceding operator responses is issued, then DUMPGEN assumes a correction has been made and processes it. See Appendix B for Error Messages.

COREDUMP

COREDUMP is the installation-tailored dump program generated by DUMPGEN if FORMAT=NO. The specified contents of main storage starting at main storage address X'18' and the registers, the PSWs, the CAW, and the CSW, are displayed (decimal bytes 0-23 are displayed as binary zeros). Each COREDUMP program is generated with a specific number of lines to be printed. This is determined by the DUMPGEN control statements. When the total number of lines has been printed, COREDUMP is terminated and enters the WAIT state. Each line contains a maximum of eight fullwords. If the remaining portion of any line or group of lines is identical to the first word to be printed, the first word and the word SAME are printed, and printing is suspended until a line with different characters is encountered. See Figure 19, Part 1, for the printed output.

If any line to be printed is identical to the last line previously printed and the words of that line are different from each other, printing is suspended until the contents of the line change.

DUMPCORE

DUMPCORE is the formatting stand-alone dump generated by DUMPGEN when FORMAT=YES is specified. DUMPCORE functions the same as COREDUMP with the following exceptions.

1. Low core (PSWs, CAW, CSW, and TIMER data) is formatted and printed before main storage is dumped.

2. If the background communications region can be located after main storage is dumped, the DOS supervisor tables of the supervisor being dumped are formatted and printed. See Figure 19 for a sample of the output from DUMPCORE.

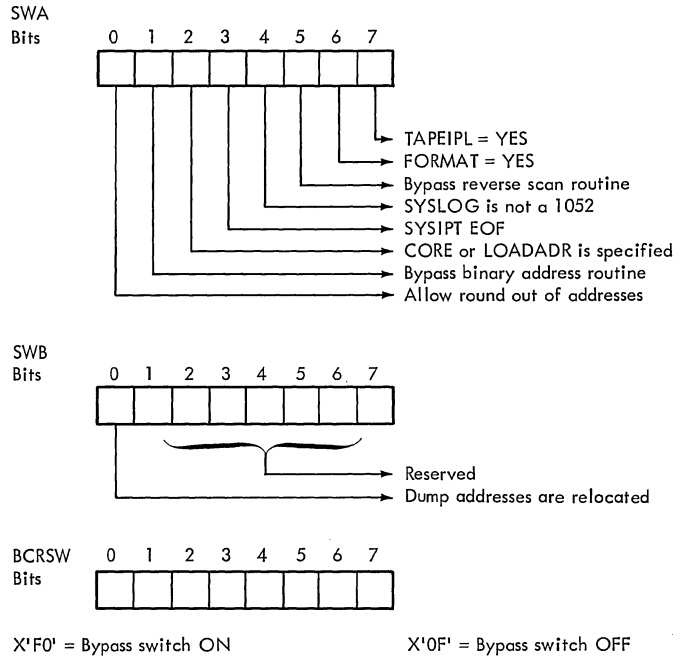


Figure 18. DUMPGEN Program Switches

```

GR 0-7 000000FF 80004780 00000000 00002068 00002414 0000213B 00000826 800007D0
GR 8-F 00001EB4 00000208 00001EA4 00001000 00002000 00003000 00004000 00000002

OLD PSWS                                NEW PSWS
EXT INT      FF050000 00000000      EXT INT      00040000 0F0015F4
SVC CALL     FF050007 4A006C28      SVC CALL     00040000 000003AE
PRG CK       00000000 00000000      PRG CK       00040000 000000C0
MACH CK      5B5BC2C5 D6D1F440      MACH CK      00000000 00000AE4
I/O          FF07000C 000012EC      I/O          00040000 00000378

CSW          00000000 04000000
CAW          10000EC8
TIMER        FE860700

000000 00000000 00000000 00000000 00000000 00000000 00000000 FF050000 00000000 .....
000020 FF050007 4A006C28 00000000 00000000 5B5BC2C5 D6D1F440 FF07000C 000012EC ..... $BEOJ4 .....
000040 0003FFA8 08000000 0003FFA0 00000000 FE857B00 00FEFB64 00040000 0F0015F4 .....
000060 00040000 000003AE 00000000 0003FEA0 00000000 00000AE4 00040000 00000378 ..... U .....
000080 00000000 00000000 00000000 00030003 000506B0 068041B8 00724570 0164940F .....
0000A0 00C141A0 BE844570 0AC1A8A8 419001A4 92FF80B3 458000FA 920080B3 47F08494 ..... A .....
0000C0 470006D0 909F0270 9228022F 45900388 47F000DC 068006B0 068006B0 068006B0 ..... 0 .....
0000E0 068006B0 068006B0 068041B8 001741BB 00504570 01644180 01A49640 A0019120 .....
000100 A00C4710 010A9250 A0019604 A00F95E2 A0024780 0C9C95C1 A0024780 0C9C9203 ..... & ..... S ..... A .....
000120 008F9281 A00048A0 030249A0 034441AA BEA40778 94F902E3 D7010300 03009283 ..... 9.TP .....
000140 A00095FF B0B29200 B0B20788 9680A001 4400047C 4780B3E2 947FA001 92F0B3FF ..... S ..... 0 .....
000160 47F0B3E2 42800107 58800290 9180A000 07175890 A0044880 022E5000 902C6000 ..... 0 S ..... & .....
000180 90586020 90606040 90686060 9070D21B 90100270 D2079008 80009680 A00007F7 ..... -- .K. ....K. ....7 .....
0001A0 4570016C D20E8092 B0A2DC0E B092BEA4 1BAADD0F B092000C 43A10010 42A00347 .....K. ....

```

---

```

007540 B056B161 C2C7C6F2 C6F10000 00000000 00000000 00000000 00000000 . /BGF2F1.....
007560 00000000 --SAME-- .....
007D00 00000000 00000000 00000000 0000A000 00007D50 00000000 00070000 000A0001 .....
007D20 00010001 00020003 00140C98 00700C80 00080038 01014400 00000000 00000000 .....
007D40 00088000 00000006 00007D50 00007D70 07007D70 40000006 31007D72 40000005 .....
007D60 08007D58 00000000 0E006FFC 20000D08 000000C6 00070100 00008000 08000003 .....
007D80 00007DE8 00007DF0 08006000 32007D99 C9D5E340 40400000 00000000 00000800 ..... Y...0...PR INT .....
007DA0 002008F0 24006E35 80000000 00000000 00000000 0000FF00 00000000 00000000 .....
007DC0 13000000 00000000 00000079 47000000 07007DB2 40000006 31007DB4 40000005 .....
007DE0 08007DD8 20000001 01006E35 20000078 05006E34 60000079 31007DB4 40000005 .....
007E00 08007DF8 20000001 1E001E08 30000081 5B5BC2D6 D7C5D5D9 5B5BC2C3 D3D6E2C5 ..... 8..... $BOPENR$$BCLOSE .....
007E20 00000000 --SAME-- .....
03FDA0 END OF CORE DUMP

```

Figure 19. Sample Output of DUMPCORE (Part 1 of 4)

```

*** COMMUNICATION REGION ***
HEX   BG           F2           F1
DISP  02A8         02A8         02A8   COMMUNICATION REGION ADDRESS
00    08/05/70     08/05/70     08/05/70 DATE
08    6000         6000         6000   PPBEG ADDR
0A    6000         6000         6000   END OF STORAGE PROTECT
0C    0000         0000         0000   SEEK ADDRESS BLOCK, ONLY BG VLD
0E    0000000000  0000000000  0000000000 PROBLEM PROGRAM USERS
17    00           00           00     AREA IN HEX
18    NO NAME     NO NAME     NO NAME  UPSI BYTE IN HEX
20    0003FFFF   0003FFFF   0003FFFF JOB NAME
24    0000754F   0000754F   0000754F UPPERMOST BYTE OF EACH PPA
28    00000000   00000000   00000000 END ADDR OF LAST FETCH OR LOAD
2C    0000         0000         0000   LARGEST PROBLEM PROGRAM PHASE
2E    0000         0000         0000   LENGTH OF PP LABEL AREA
30    0003FFFF   0003FFFF   0003FFFF PROGRAM IDENTIFICATION KEY
34    EE          EE          EE     END OF STORAGE ADDRESS
35    D2          D2          D2     MACHINE CONFIGURATION
36    FED0800FE50 FED0800FE50 FED0800FE50 SYSTEM CONFIGURATION
3C    00C6         00C6         00C6   JOB CONTROL SWITCHES
3E    2061         2061         2061   DISK ADDR OF LABEL CYLINDER
40    2068         2068         2068   ADDR OF FOCL
42    20E9         20E9         20E9   ADDR OF PUB
44    20EA         20EA         20EA   ADDR OF FAVP
46    2128         2128         2128   ADDR OF JIB
48    21BE         21BE         21BE   ADDR OF TEB
4A    21C2         21C2         21C2   ADDR OF FICL
4C    21C6         21C6         21C6   ADDR OF NICL
4E    38          38          38     ADDR OF LUB
4F    080570128  080570128  080570128 LINE COUNT FOR SYSLST
58    0000         0000         0000   SYSTEM DATE
5A    1EA4         1EA4         1EA4   LIOCS COM BYTE
5C    0000         0000         0000   ADDR OF PIB TABLE
5E    0009         0009         0009   LAST CHECK POINT NO.
60    0F68         0F68         0F68   LENGTH OF LUBID QUEUE
62    OFFA         OFFA         OFFA   ADDR OF DIB
64    0000         0000         0000   CHANNEL SCHEDULER ERROR BLOCK
66    0000         0000         0000   ADDR OF PC OPTION TABLE
68    0000         0000         0000   ADDR OF IT OPTION TABLE
6A    0000         0000         0000   ADDR OF OC OPTION TABLE
6C    203C         203C         203C   KEY OF PROGRAM WITH IT SUPPORT
6E    0000         0000         0000   ADDR OF LUBID QUEUE
70    $8B0         $8B0         $8B0   LTK
74    0038000102  0038000102  0038000102 BG ONLY
79    0010C0       0010C0       0010C0   SYSTEM SEEK ADDR
7C    1DA4         1DA4         1DA4   ADDR OF LTA SAVE
7E    0000         0000         0000   ADDR OF PIB EXTENSION
80    00000000   00000000   00000000 ADDR OF MICR DTF LABEL
84    02A8         02A8         02A8   ADDR OF QTAM VECTOR TABLE
86    0000         0000         0000   ADDR OF BG COMREG
88    00000334   00000334   00000334 RESERVED
                                           ADDR OF COMREG EXTENSION

```

```

*** COMMUNICATION REGION EXTENSION ***
      BG           F2           F1
00    00000000   00000000   00000000   ADDR OF CE TABLE
04    00000000   00000000   00000000   TRACK HOLD TABLE ADDR
08    00000100   00000100   00000100   PIBDIFF
0C    00000000   00000000   00000000   AB TERMINATION TABLE ADDR
10    0000         0000         0000   LID
12    0000         0000         0000   PIK
14    00002057   00002057   00002057   ADDR OF TASK REQUESTOR ID TABLE
18    000010A2   000010A2   000010A2   ADDR OF QTAM/AP MCVFLD
1C    00002258   00002258   00002258   SDR TABLE ADDR
20    0000214C   0000214C   0000214C   TEBV TABLE ADDR
24    00000000   00000000   00000000   OLTEP BUCKET ADDR
28    00000000   00000000   00000000   RASLINK ADDR
2C    00000000   00000000   00000000   TRANSLATION TABLE ADDR
30    00000000   00000000   00000000   RESERVED
34    00000000   00000000   00000000   JA COMMON TABLE ADDR
38    00000000   00000000   00000000   JA PARTITION TABLE ADDR

```

Figure 19. Sample Output of DUMPCORE (Part 2 of 4)

\*\*\* PROGRAM INFORMATION BLOCK \*\*\*

```
AB PIB 85 00 E2D7 47F00244 00000000 0000 00FF
BG PIB 82 00 C2C7 19005F88 0A006000 840B 1E80
F2 PIB 80 00 C6F2 19040000 00040000 0134 0500
F1 PIB 80 00 C6F1 19040000 00040000 0244 0500
AR PIB 80 00 C1D9 47F00E94 000010C0 0700 58B0
QS PIB 84 00 6150 47F00DC2 60000408 0C10 1418
SP PIB 84 00 E2D7 47F00230 20C00016 1F05 0000
```

AP SUBTASK PIBS

```
80004040 00000000 00000000 00000000
80004040 00000000 00000000 00000000
80004040 00000000 00000000 00000000
80004040 00000000 00000000 00000000
80004040 00000000 00000000 00000000
80004040 00000000 00000000 00000000
80004040 00000000 00000000 00000000
80004040 00000000 00000000 00000000
80004040 00000000 00000000 00000000
80004040 00000000 00000000 00000000
```

PARTITION SAVE AREA

```
BG PSW=FF0500074A006C28
REG 9-0 9A00709E 00006FFC 00006010 00006FD0 00007FD0 000002A8 00000002 000000FF
REG 1-8 00006468 00002080 00002216 00000F68 00002214 000020E9 AA006A88 9A006806
```

```
F2 *** PROG NOT ACTIVE ***
```

```
F1 *** PROG NOT ACTIVE ***
```

\*\*\* LOGICAL UNIT BLOCK TABLE \*\*\*

```
LUB LOGIC PUB JIB
TAB UNIT PRT PTR CUU
```

BG SYSTEM LUBS

```
00 SYSRDR 00 FF 00C
01 SYSIPT 00 FF 00C
02 SYSPCH 01 FF 00D
03 SYSLST 02 FF 00E
04 SYSLOG 03 FF 01F
05 SYSLNK 0A FF 292
06 SYSRES 0B FF 293
07 SYSLB FF FF UA
08 SYSLB FF FF UA
09 SYSUSE FF FF UA
0A SYSREC FF FF UA
```

BG PROGRAMMER LUBS

```
0B SYS000 0A FF 292
0C SYS001 0A FF 292
0D SYS002 0A FF 292
0E SYS003 0A FF 292
0F SYS004 FF FF UA
10 SYS005 FF FF UA
11 SYS006 FF FF UA
12 SYS007 FF FF UA
13 SYS008 FF FF UA
14 SYS009 FF FF UA
15 SYS010 FF FF UA
16 SYS011 FF FF UA
17 SYS012 FF FF UA
18 SYS013 FF FF UA
19 SYS014 FF FF UA
1A SYS015 FF FF UA
1B SYS016 FF FF UA
1C SYS017 FF FF UA
1D SYS018 FF FF UA
1E SYS019 FF FF UA
1F SYS020 FF FF UA
20 SYS021 FF FF UA
21 SYS022 FF FF UA
22 SYS023 FF FF UA
23 SYS024 FF FF UA
24 SYS025 FF FF UA
25 SYS026 FF FF UA
26 SYS027 FF FF UA
27 SYS028 FF FF UA
28 SYS029 FF FF UA
```

F2 SYSTEM LUBS

```
29 SYSRDR FF FF UA
2A SYSIPT FF FF UA
2B SYSPCH FF FF UA
2C SYSLST FF FF UA
```

Figure 19. Sample Output of DUMPCORE (Part 3 of 4)

```

*** PHYSICAL UNIT BLOCK TABLE ***

POS  CHAN  CHAN  TEB  DEV  DEV  CHAN  JOB  DEV  SWIT  EOF  IOERR  OPER  DEV  BURST  SEVEN
AND  QUE  PTR  TYP  CODE  SCHED  CTL  BUSY  CHAB  SYSRDR  QUED  INTV  END  DV  ON  TRACK
UNIT  PTR  TYP  TYP  CODE  FLGS  FLGS  LE  SYSIPT  RECOV  REG  POST  MPX  TAPE

000  000C  FF  00  11  00  00  FC
001  000D  FF  00  21  00  00  FC
002  000E  FF  00  42  00  00  FC
003  001F  00  00  00  00  80  F8  *
004  0280  FF  00  50  C3  00  C0
005  0281  FF  01  50  C8  00  C8
006  0282  FF  02  50  C3  00  C0
007  0283  FF  03  50  C3  00  C0
008  0290  FF  00  60  00  00  F8
009  0291  FF  00  60  00  00  F8
00A  0292  FF  00  60  00  00  FC
00B  0293  FF  00  60  00  00  FC

*** ERROR RECOVERY BLOCK ***

1018  ERROR QUE ADDR
0008  RETRY ERP EXIT
0CE6  IGNOR ERP EXIT
0CF4  DISWHY EXIT
2018  CHAN QUE TABLE
1470  CANCEL EXIT
1070  LAST ERROR QUE
1002  LAST ENTRY ADR
0000  REG I/O KEY
1474  ATTN CANX EXIT
148A  ATTN DEQU EXIT
01A4  ATTENTION EXIT
$$ANERR  FETCH NAME

    STORED CSW      PUB  FLAG  MSG *  SENSE DATA  SEEK ADR  DEV
    ADDR          ADDR  BYTE  CODE
00000F580E000005  20C0  04   00  002000C80000  003A0009  293
0000000000000000  0000  00   00  000000000000  00000000  000
0000000000000000  0000  00   00  000000000000  00000000  000
0000000000000000  0000  00   00  000000000000  00000000  000
0000000000000000  0000  00   00  000000000000  00000000  000

* MESSAGE CODE IS SECOND AND THIRD BYTE OF DEVICE ERROR RECOVERY MESSAGES
  GENERATED BY PHYSICAL IOCS (EXAMPLE OPO8A INTERV REQ)

*** CHANNEL QUEUE TABLE ***

POS  CHAIN  CCB  ADDR  CUU
PTR

00  FF  006468  01F
01  02  006480
02  03  000000
03  04  000000
04  05  000000
05  06  000000
06  07  000000
07  08  000000
08  FF  000000

*** FLOATING POINT REGISTERS ***

REG 0  00.00000000000000
REG 2  00.00000000000000
REG 4  00.00000000000000
REG 6  00.00000000000000

*** EOJ ***

```

Figure 19. Sample Output of DUMPCORE (Part 4 of 4)

Chart 06. DUMPGEN, COREDUMP, and DUMPCORE (DUMPGEN1)

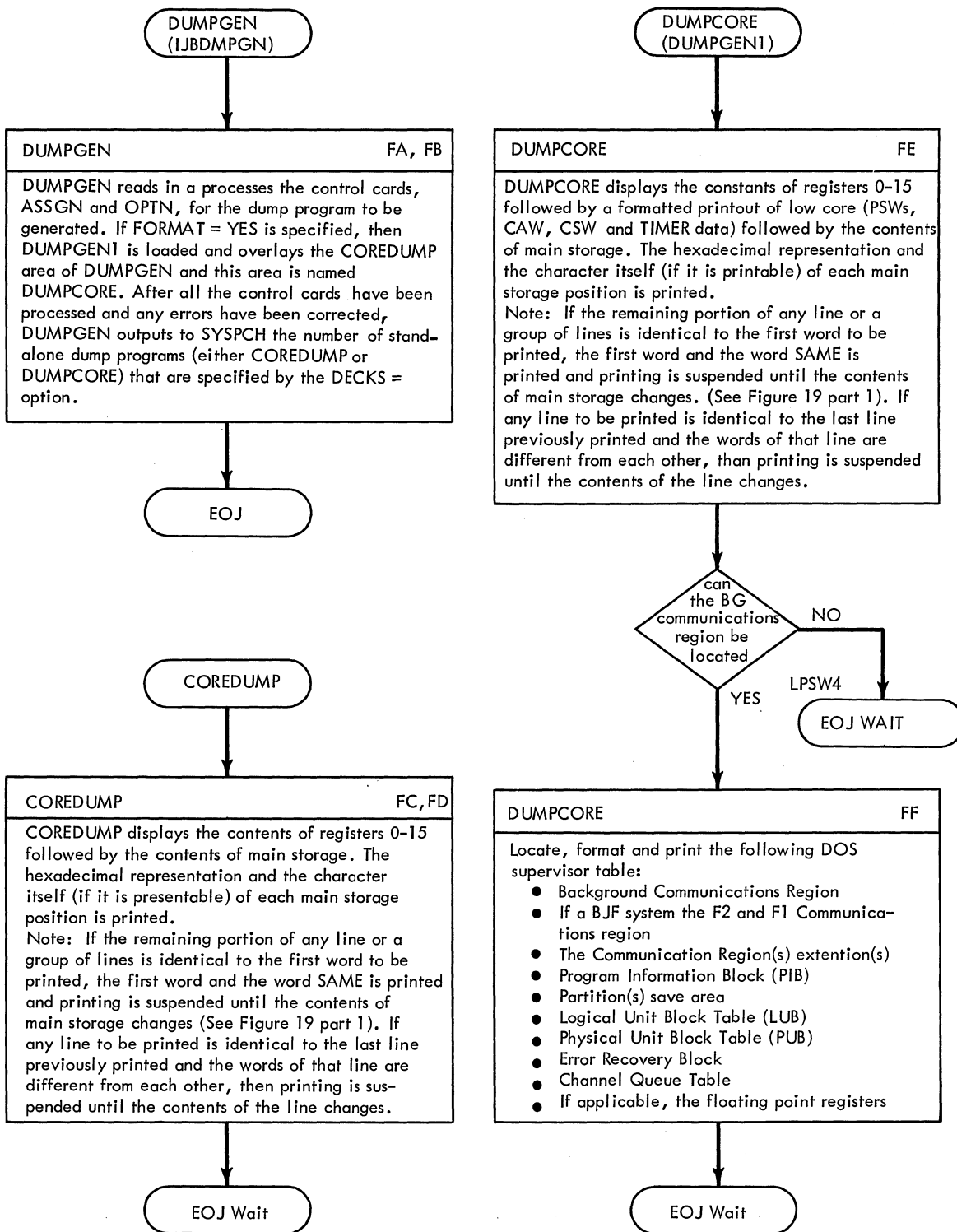




Chart FA. DUMPGEN (IJBDMPGN), Generator (Part 1 of 2)  
 Refer to Chart 06.

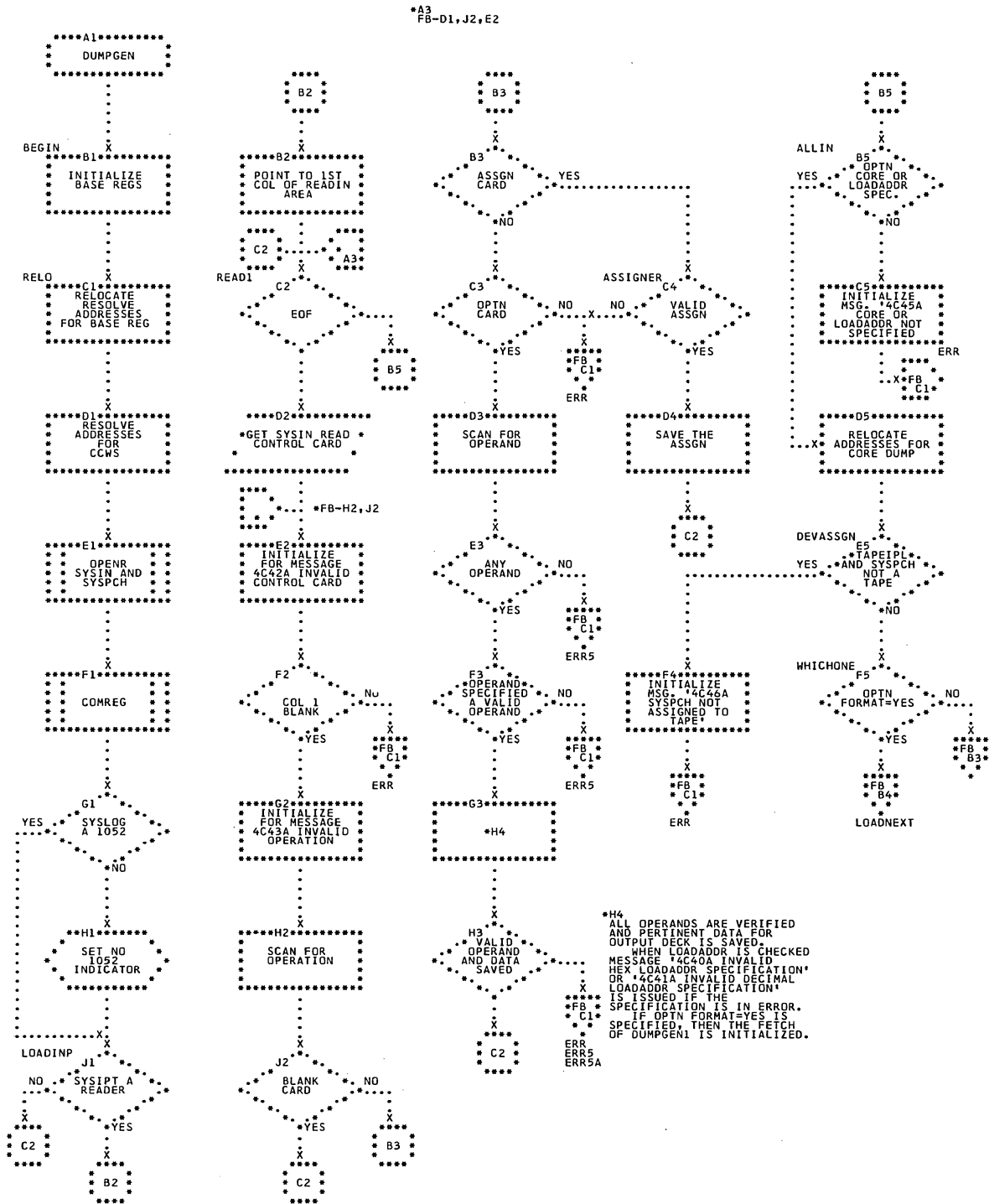


Chart FB. DUMPGEN (IJBDMPGN), Generator (Part 2 of 2)  
 Refer to Chart 06.

\*A1  
 ERR5 - POINTS TO SYSLOG  
 READ IN AREA, INDICATES  
 MESSAGE LENGTH  
 ERR5A - INITIALIZES MESSAGE  
 14C44A, INVALID OPERAND.

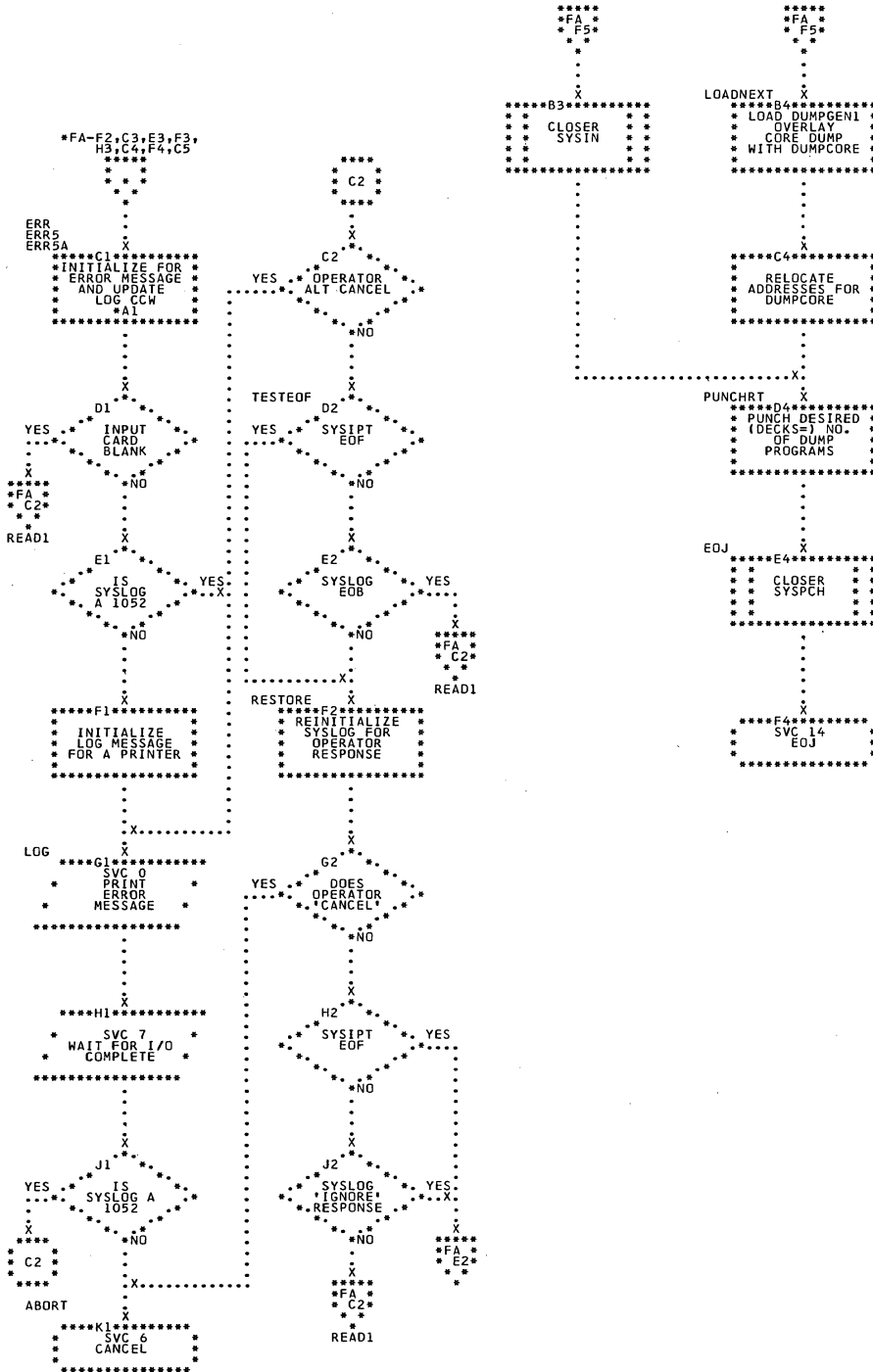


Chart FC. DUMPGEN (IJBDMPGN), COREDUMP (Part 1 of 2)  
Refer to Chart 06.

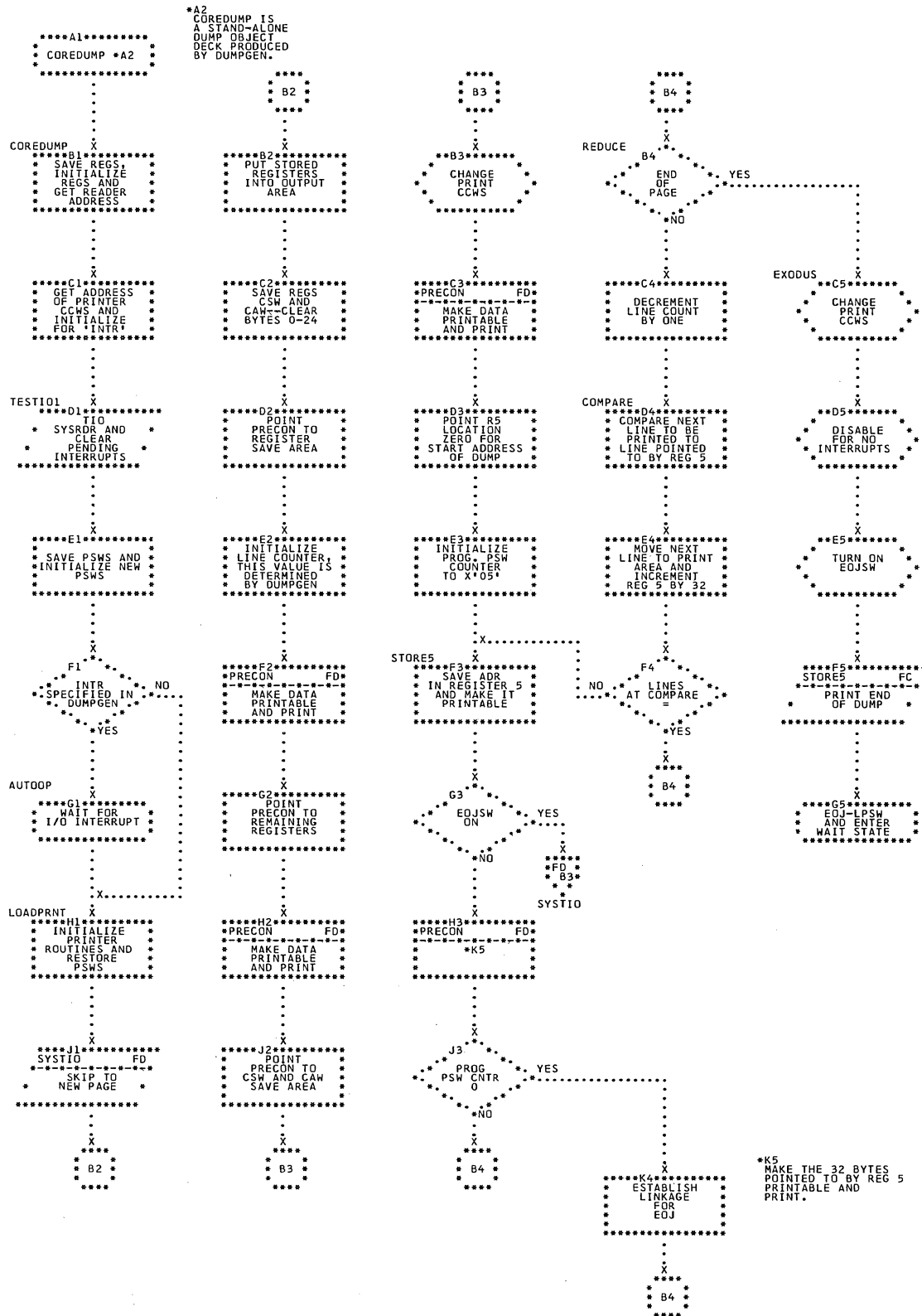


Chart FD. DUMPGEN (IJBDMPGN), COREDUMP (Part 2 of 2)  
Refer to Chart 06.

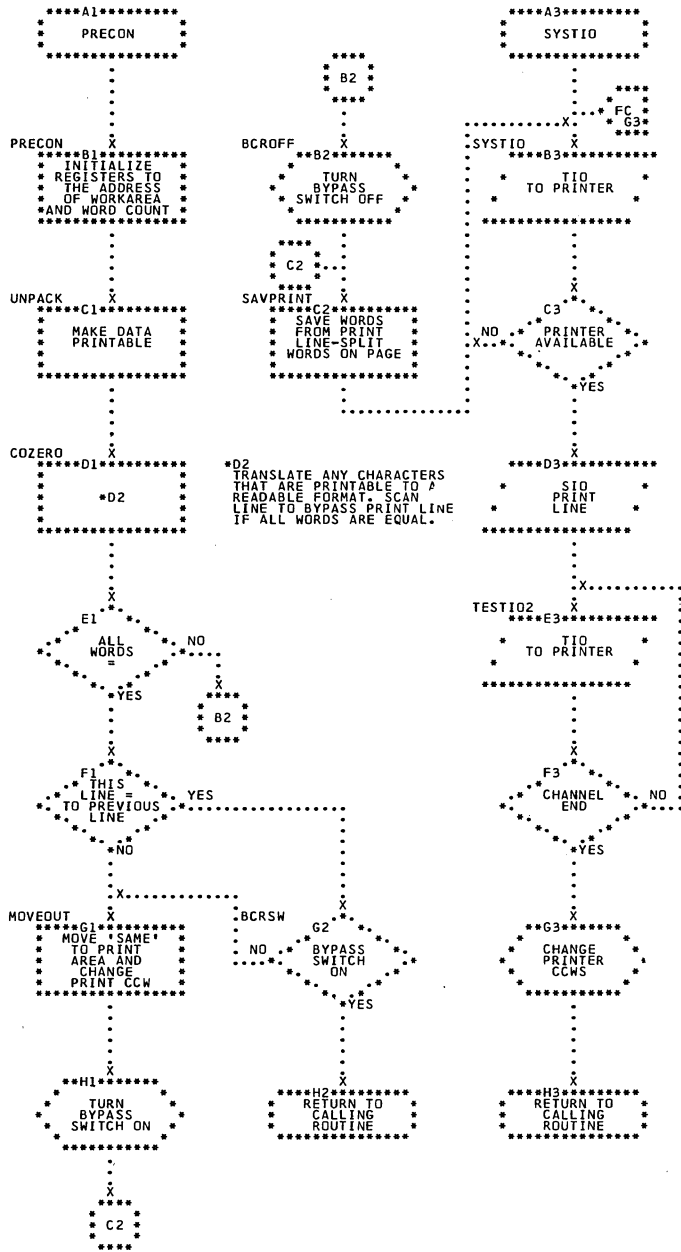


Chart FE. DUMPGEN1 (IJBDMPGN), DUMPCORE: Low Core and Translating Dump of Main Storage  
Refer to Chart 06.

\*A5  
MAKE DATA PRINTABLE  
AND TRANSLATE ANY  
CHARACTERS THAT ARE  
PRINTABLE TO A  
READABLE FORMAT.

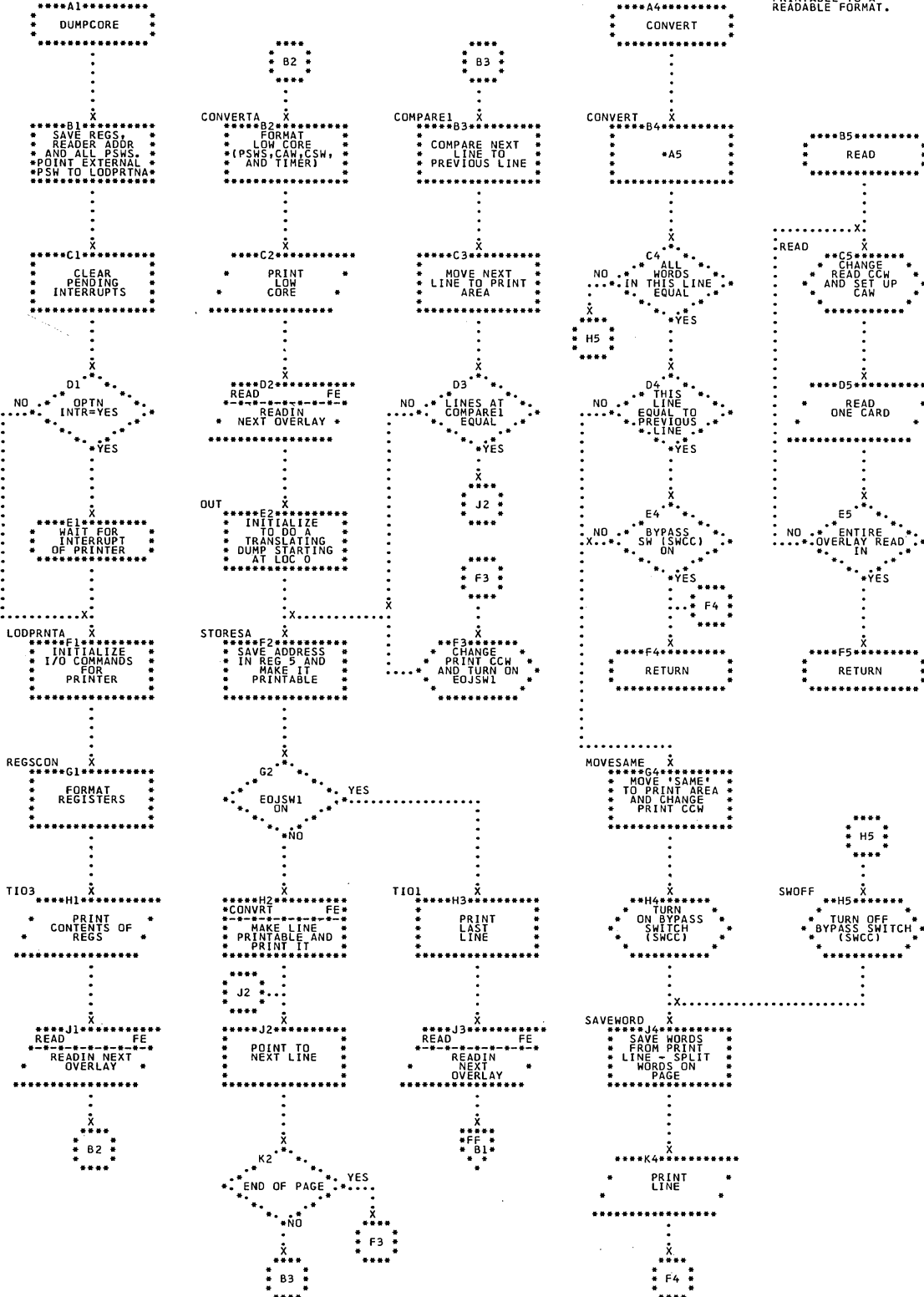
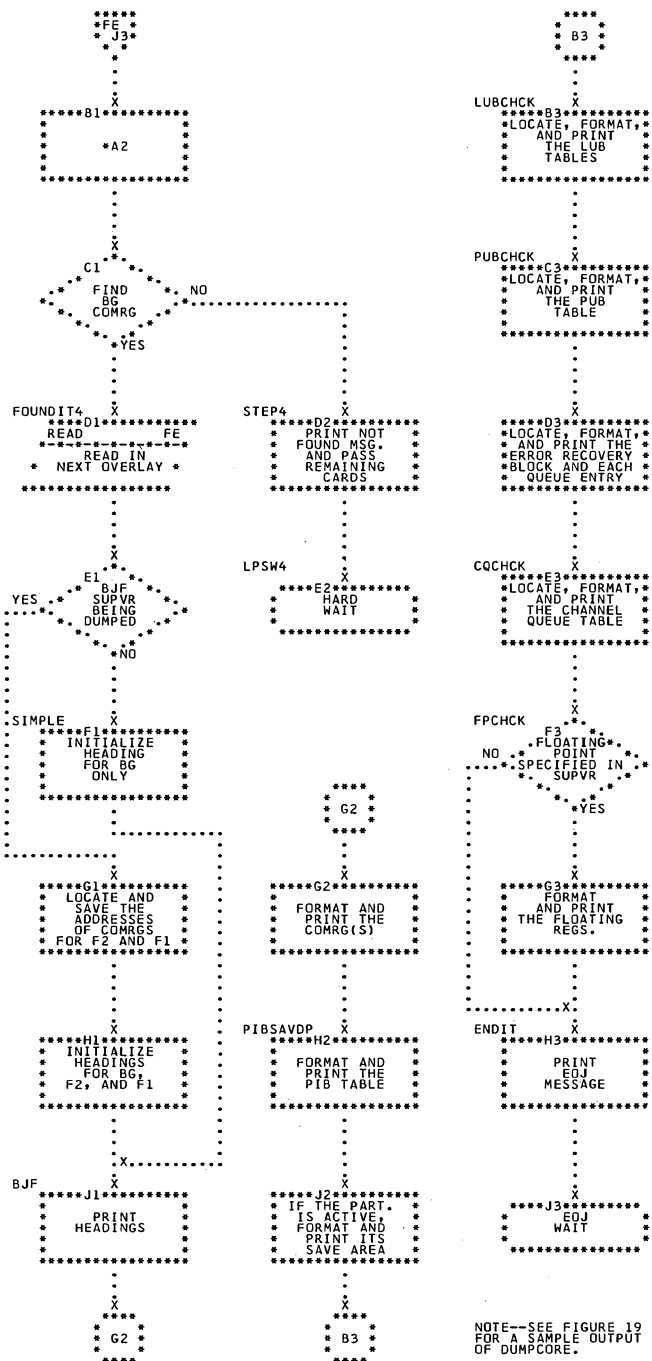


Chart FF. DUMPGEN1 (IJBDMPGN), DUMPCORE: Format Supervisor Tables  
Refer to Chart 06.

\*A2  
SCAN BYTES X'0100'-  
X'0A00' FOR THE BG  
COMRG, BY LOCATING  
THE / OF THE  
DATE FIELD.



## LSERV (Label Cylinder Display)

The label cylinder display program, LSERV, displays the contents of the SYSRES label cylinder. The label cylinder contains the TLBL and the DLBL and EXTENT information for the logical units.

Note: Secured data files are not processed.

LSERV may be executed in any partition with a minimum of 10,240 bytes of main storage by the command:

```
// EXEC LSERV
```

It requires no other control statements for its operation other than the normal job step or job termination controls, /\* or /&. See Figure 20 for a sample output from LSERV.

LSERV assumes the label cylinder on SYSRES is formatted as it is described in the publication, DOS DASD Labels, GC24-5072.

DOS LABEL CYLINDER DISPLAY

SYSRES VOLUME SERIAL NUMBER - 111111

BG USER LABELS (TEMPORARY) TRACK 0

NONE

BG PARTITION STANDARD LABELS (PERMANENT) TRACK 1

NONE

F2 USER LABELS (TEMPORARY) TRACK 2

NONE

F2 PARTITION STANDARD LABELS (PERMANENT) TRACK 3

NONE

F1 USER LABELS (TEMPORARY) TRACK 4

NONE

F1 PARTITION STANDARD LABELS (PERMANENT) TRACK 5

NONE

STANDARD LABELS (ALL PARTITIONS-PERMANENT) TRACKS 6-9 FOR 2311 OR 6-19 FOR 2314

IJSYSSL

FILE IDENTIFIER	PRIVATE SOURCE STATEMENT LIBRARY
FILE SERIAL NUMBER	111111
VOLUME SEQUENCE NUMBER	01
CREATION DATE	OMITTED
EXPIRATION DATE	99/365
FILE TYPE	SEQUENTIAL

EXTENT INFORMATION

EXTENT SEQUENCE NUMBER	00
EXTENT TYPE	1 (PRIME DATA)
EXTENT LOWER LIMIT	CYLINDER 106
	HEAD 00
EXTENT UPPER LIMIT	CYLINDER 198
	HEAD 09
SYMBOLIC UNIT	SYSSLB CCB FORMAT 0007
VOLUME SERIAL NUMBER	111111

IJSYSLN

FILE IDENTIFIER	GOFILE
FILE SERIAL NUMBER	111111
VOLUME SEQUENCE NUMBER	01
CREATION DATE	67/033
EXPIRATION DATE	99/365
FILE TYPE	SEQUENTIAL

EXTENT INFORMATION

EXTENT SEQUENCE NUMBER	00
EXTENT TYPE	1 (PRIME DATA)
EXTENT LOWER LIMIT	CYLINDER 001
	HEAD 00
EXTENT UPPER LIMIT	CYLINDER 020
	HEAD 09
SYMBOLIC UNIT	SYSLNK CCB FORMAT 0005
VOLUME SERIAL NUMBER	111111

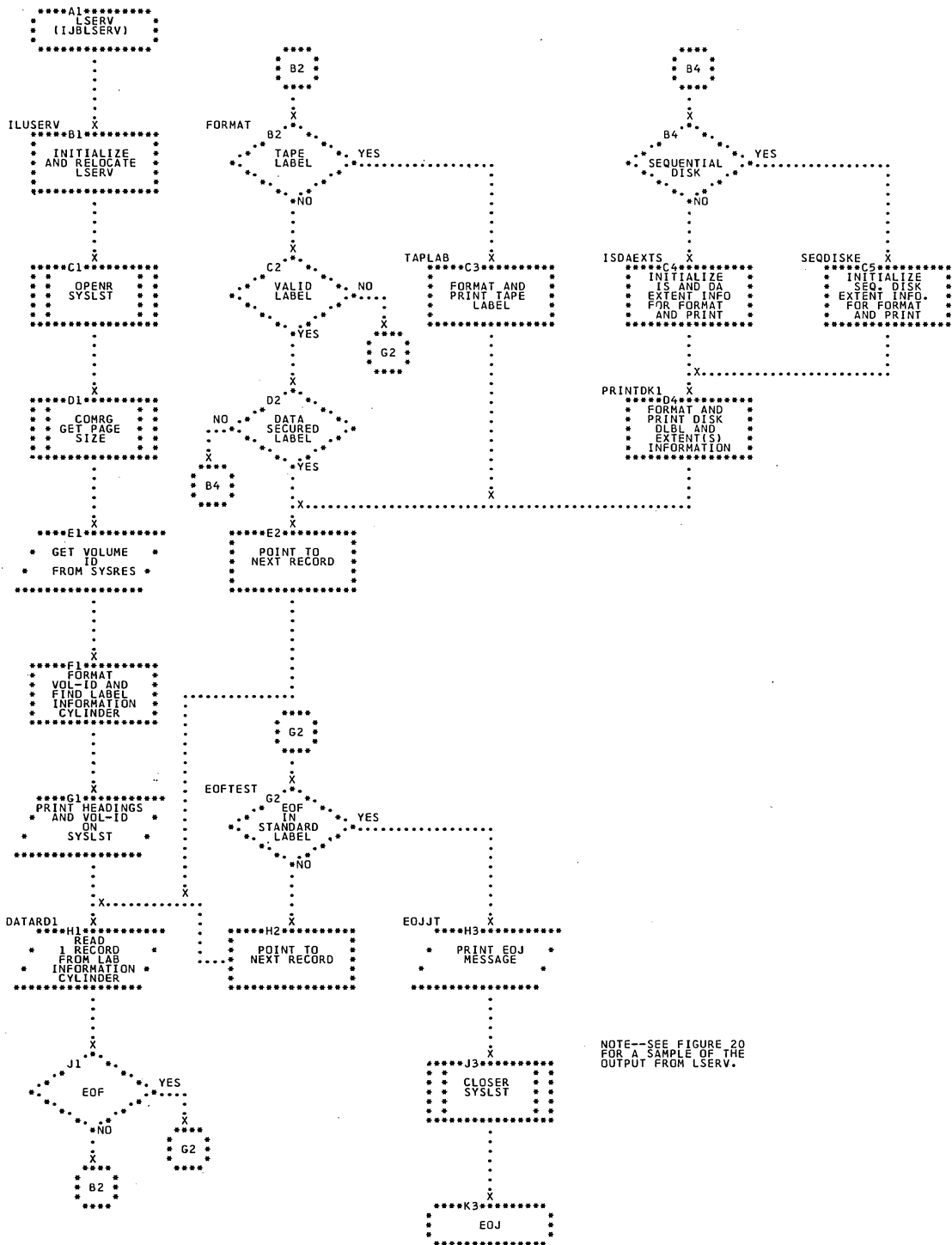
EXTENT TYPE	1 (PRIME DATA)
EXTENT LOWER LIMIT	CYLINDER 196
	HEAD 00
EXTENT UPPER LIMIT	CYLINDER 198
	HEAD 09
SYMBOLIC UNIT	SYSREC CCB FORMAT 000A
VOLUME SERIAL NUMBER	111111

END OF LABEL CYLINDER DISPLAY

Figure 20. Sample Output from LSERV



Chart FL. LSERV (IJBLSERV) Format and Print Contents of the Label Information Cylinder



NOTE--SEE FIGURE 20 FOR A SAMPLE OF THE OUTPUT FROM LSERV.



# ESTV (Error Statistics by Tape Volume)

When DOS is generated, the user has the option of requesting the collection of error statistics by tape volume (ESTV). This ESTV data can be printed on the system console, or stored on a direct access storage device. If it is stored, dump file program ESTVUT must be used to process the data from the disk.

## ESTV RECORDS

ESTV collects data on tape errors by volume for any tape volumes used by the system. Although DOS itself does not require it, the ESTV program requires that each user program contain an OPEN(R) statement if he wishes to collect volume statistics.

Specifying ESTV at system generation time causes the system to collect the following set of records for each tape volume whenever the volume is in use:

- Volume serial number of standard labeled volumes (blank for nonstandard and unlabeled volumes).
- Date this set of records was collected.
- Time of day this volume was closed (time the record was collected).
- Address of the unit on which the volume was mounted and the channel to which the unit was attached.
- Number of temporary read errors that occurred while the volume was open.
- Number of temporary write errors that occurred while the volume was open.
- Number of permanent read errors that occurred while the volume was open.
- Number of permanent write errors that occurred while the volume was open.
- Number of noise blocks encountered (records less than 12 bytes on a read operation, or less than 18 bytes on a write operation).
- Number of erase gaps (three and one-half-inch lengths of erased tape) encountered.
- Number of cleaner actions (passing the record in error back and forth under a

cleaner blade) taken while trying to correct read errors.

- Number of START I/Os issued to the tape (does not include SIOs issued for or during error recovery).
- Bit density of the volume (in bits per inch for 7-track tape, and the designation 8/1600 for 9-track tape).
- Block length of each record if the volume has fixed-length blocked records. When the type of record is undefined or variable length, or when the program terminates abnormally (ABEND), a 0 appears in the space allocated for block length. A 0 also appears when physical IOCS is being used.

Note 1: The temporary error counter is incremented whenever a data check error is detected. If the error is permanent, the permanent error counter is incremented. However, the temporary error counter is not decremented by permanent errors, and therefore contains the sum of true temporary errors and of permanent errors.

Note 2: The cleaner action counter is not incremented during read-opposite recovery.

## ESTV OUTPUT MODES

Two modes of operation for ESTV are available, Mode 1 and Mode 2. They provide two different standard output formats. The user selects the desired mode (at the time the system is generated) in the FOPT system generation macro. The mode selected determines the method in which the collected statistics will be written.

Mode 1: Mode 1 formats the ESTV records and records them on a system direct access storage device in a data set named ESTVFLE. ESTVFLE may later be dumped to a tape or printed on the printer attached to the system by the system service program ESTVUT.

Mode 2: Mode 2 prints the ESTV data collected at the console typewriter (SYSLOG) each time a particular volume is ended by CLOSE, EOJ, EOY, or ABEND.

## ESTV DUMP FILE PROGRAM (ESTVUT)

ESTVUT gives the user five options to process the error statistics collected and stored on disk by the ESTV program. The system operator specifies the processing method at the start of execution of the ESTVUT program. To do this, he responds to messages sent to him by the program. The five options are:

1. ESTVUT dumps the data from the disk file to a printer and clears the disk file.
2. ESTVUT dumps the data from the disk file to a printer and leaves the disk file as it was. More records can be added to the disk and a later dump taken of the entire file, including the added records.
3. ESTVUT dumps the file to a magnetic tape and clears the file. This option includes dumping any statistics from a previous tape (obtained by this processing method) and then dumping the new data from the disk file to the new tape. This collects all error statistics on one tape.

4. ESTVUT dumps the collective tape file resulting from option 3 back to the original tape. This allows the user to keep his error volume statistics on a particular tape volume rather than on a new tape each time the file is dumped.
5. ESTVUT dumps the tape file that results from either option 3 or 4 to a printer.

## ESTV FORMAT DATA SET PROGRAM (ESTVFMT)

System service program, ESTVFMT, must be the first program executed after the first initial program load (IPL) after the system is generated, if error statistics by tape volume are to be collected by the system on a disk. It must also be executed whenever new label information is entered into the system for the file. This is required in order to update information in the volume table of contents (VTOC). This program, ESTVFMT, opens the ESTV data set (ESTVFLE) on the disk file, enabling it to collect this system output, by putting the label information in the disk's volume table of contents. The data set must be on SYSREC.

Chart 07. Logic Flow of ESTV File Format and Dump Phases

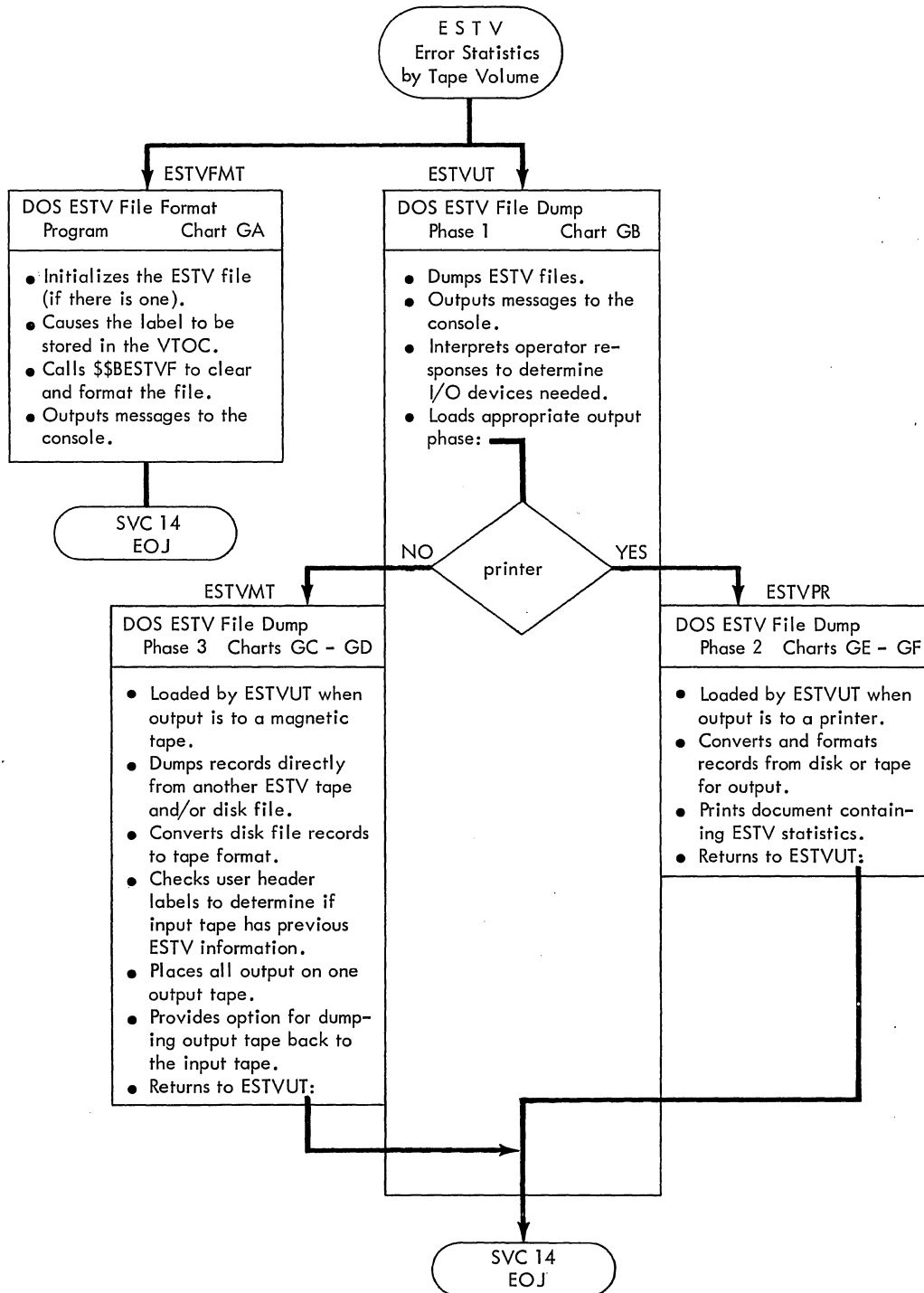




Chart GA. ESTVFMT - DOS ESTV File Format Program  
 Refer to Chart 07.

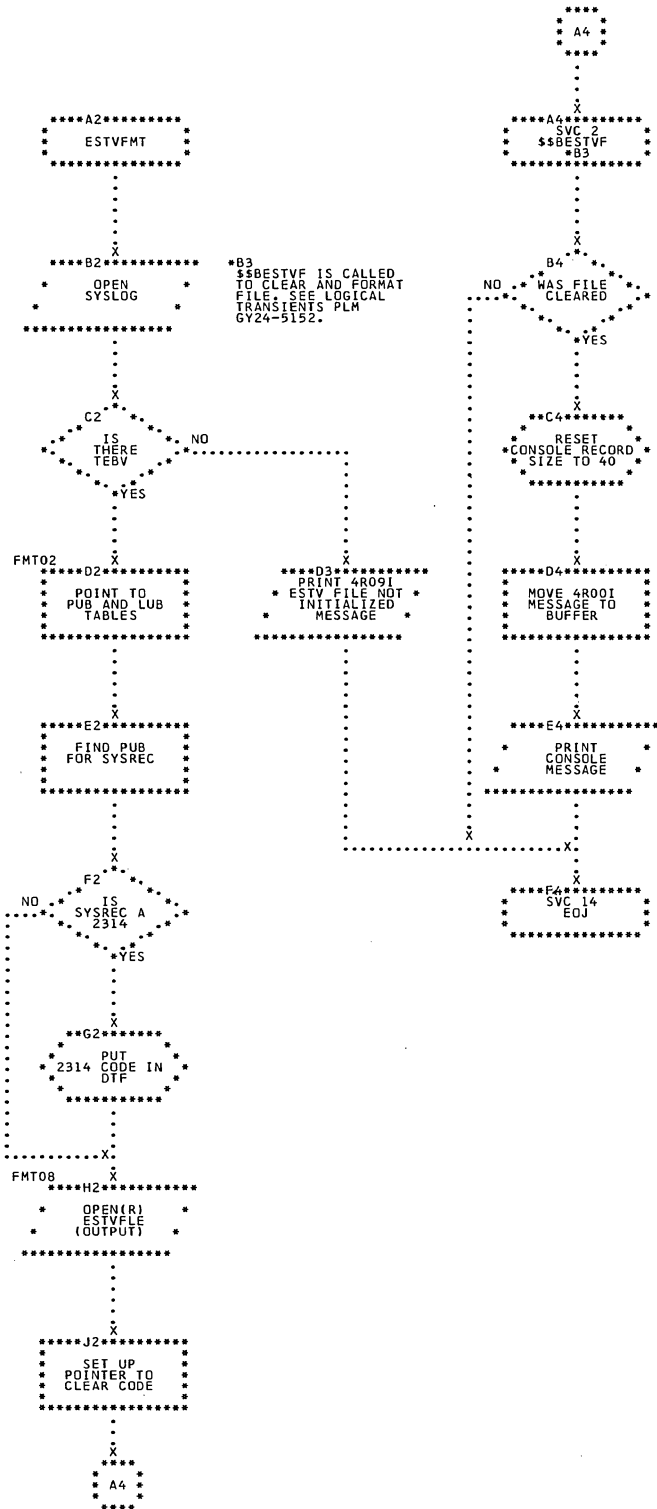


Chart GB. ESTVUT - Phase 1 of DOS ESTV File Dump  
Refer to Chart 07.

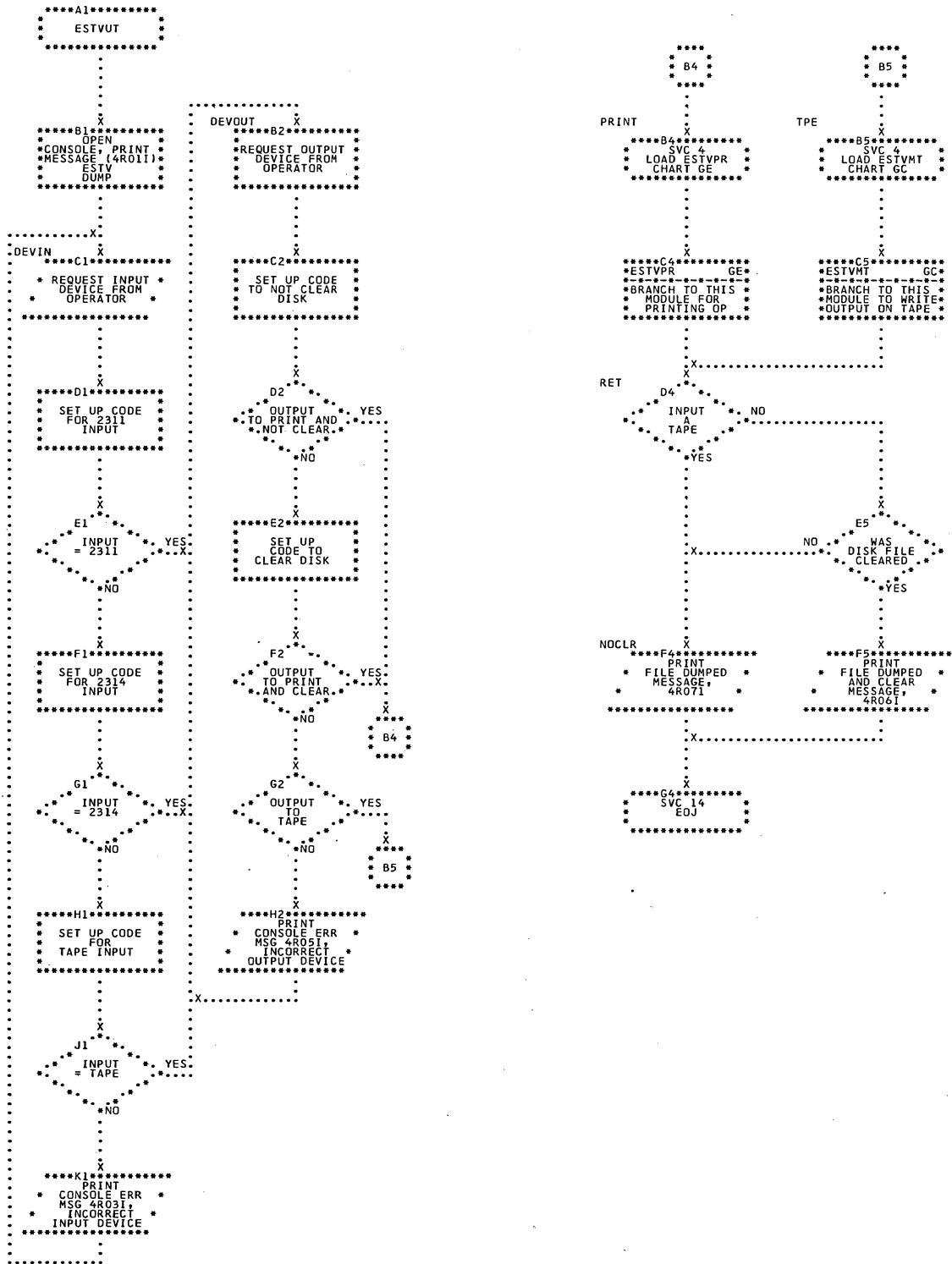




Chart GC. ESTVMT - Phase 3 of DOS ESTV File Dump (Part 1 of 2)  
 Refer to Chart 07.

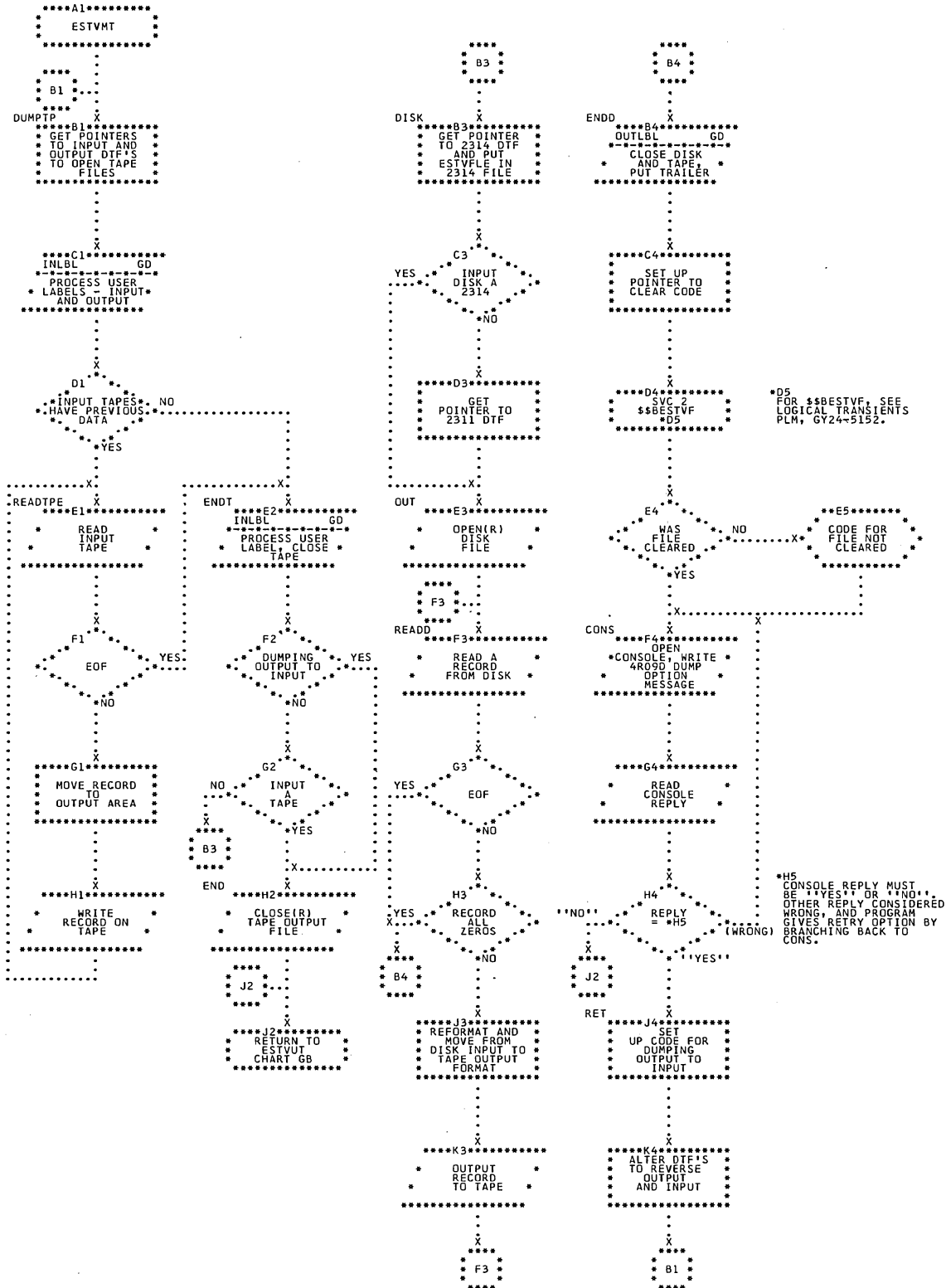


Chart GD. ESTVMT - Phase 3 of DOS ESTV File Dump (Part 2 of 2)  
Refer to Chart 07.

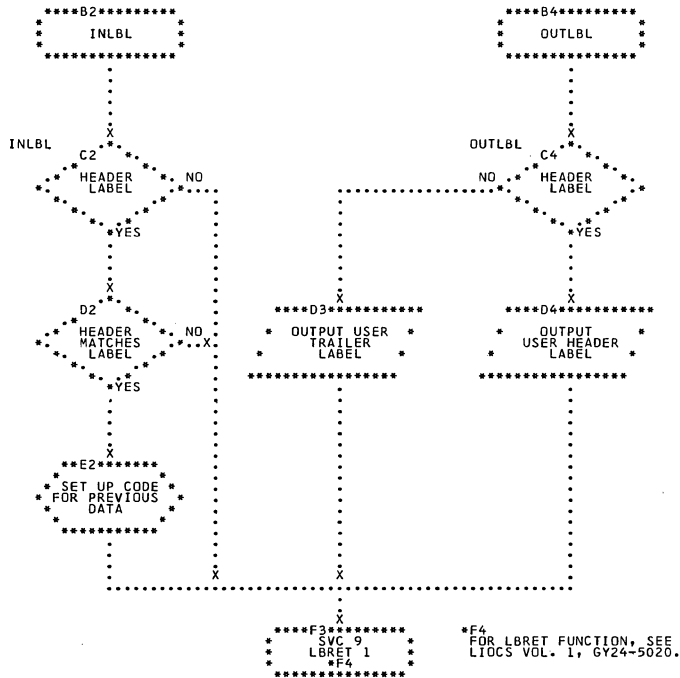


Chart GE. ESTVPR - Phase 2 of DOS ESTV File Dump (Part 1 of 2)  
 Refer to Chart 07.

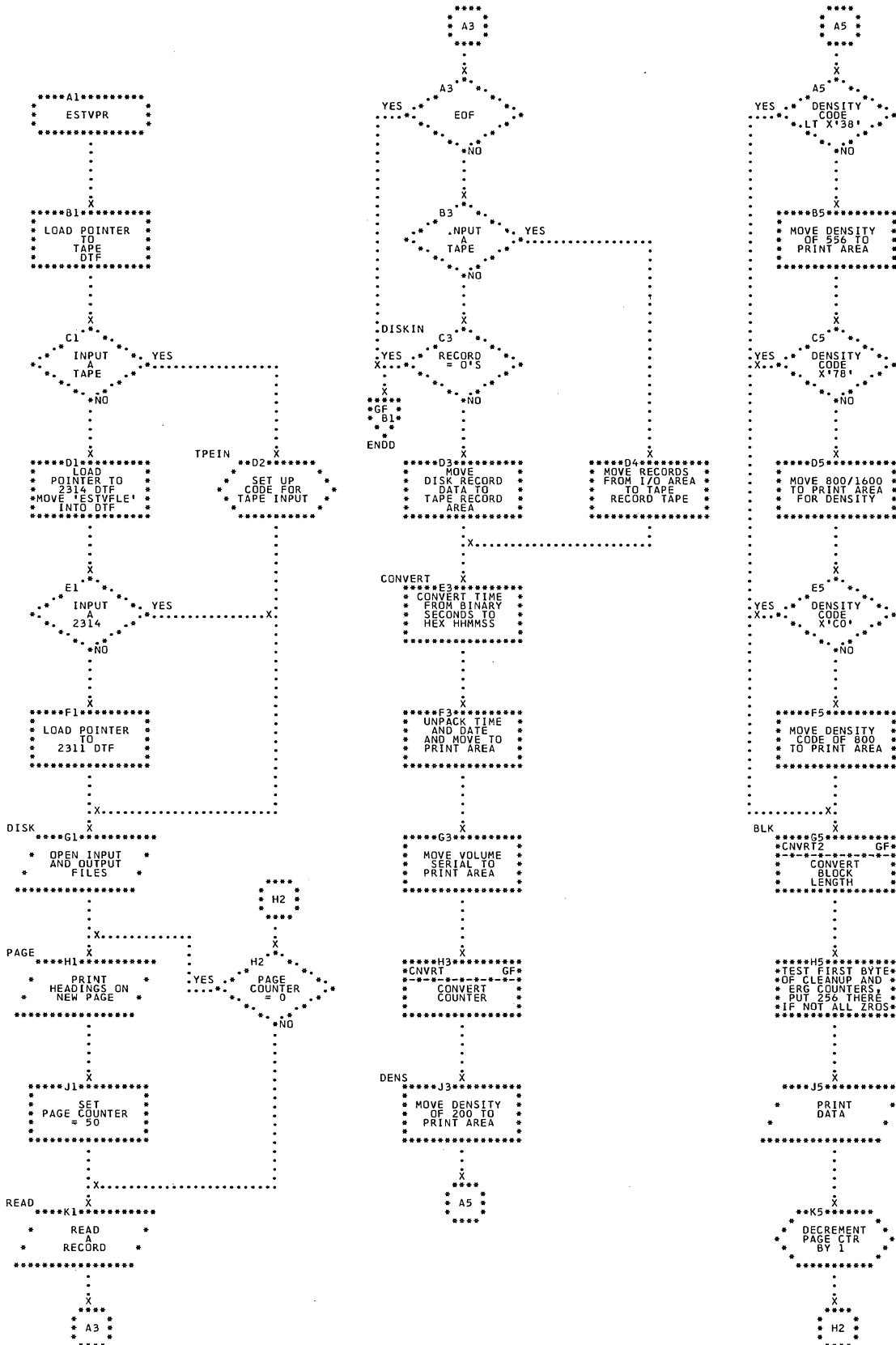
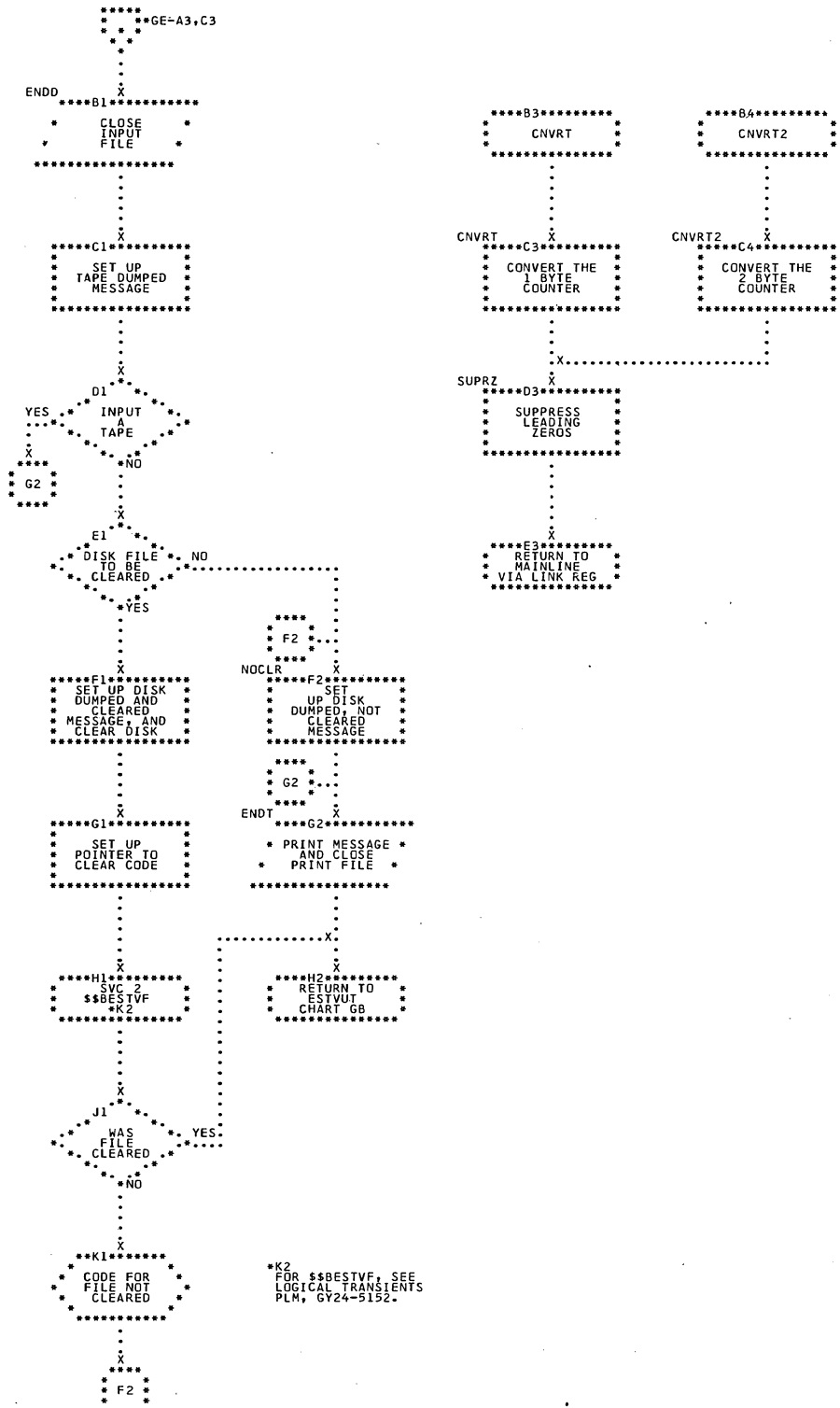


Chart GF. ESTVPR - Phase 2 of DOS ESTV File Dump (Part 2 of 2)  
 Refer to Chart 07.



\*K2  
 FOR \$\$BESTVF, SEE  
 LOGICAL TRANSIENTS  
 PLM, 6Y24-5152.

# EREP (Environmental Recording, Editing, and Printing)

The EREP (Environmental Recording, Editing, and Printing) programs edit, print, and maintain system environmental data stored on a Recorder File (SYSREC). The following records are stored on the Recorder File.

1. OBR (Outboard Recorder) records contain information on I/O errors not correctable by standard programmed error recovery.
2. SDR (Statistical Data Recorder) records contain cumulative error status of each I/O device on the system.
3. MCRR (Machine Check Recording and Recovery) records contain pertinent system control data about System/360 machine check and channel inboard errors.
4. RMS (Recovery Management Support) records contain error statistics about System/370 machine check and channel check (MCAR/CCH) errors.
5. IBM 2715 Errors
6. RDE (Reliability Data Extractor) information includes IPL and EOD (End Of Day) records for System/370.

OBR and SDR are initiated by specifying the I/O Error Log (ERRLOG) option. I/O Error Log is specified as a keyword operand in the SUPVR macro at system generation time. The MCRR option is also specified as a keyword operand in the SUPVR macro at system generation time. MCRR is used only with IBM System/360 models 30, 40, and 50. There are two MCRR record formats:

- Machine Check Interruptions
- Channel Inboard Errors.

RMS records apply only to System/370 and are similar to MCRR function for System/360. RMS builds records on SYSREC for EREP through two operations:

- MCAR (Machine Check Analysis and Recording)
- CCH (Channel Check Handler).

Recording on the Recorder File is suppressed while the EREP function is executing.

The EREP function is run as a problem program and is executed using standard job control language. This program is executed by the user or service representative whenever there is a need for environmental data. However, the operator may execute the EREP program when information recorded on the Recorder File is subject to loss. The operator is informed of this potential loss by an informational message, such as:

```
OT00I LAST TRACK ON RECORDER FILE or
OT01I cuu SDR RECORD OVERFLOWED or
1I93I RECORDER FILE IS xxx% FULL.
[RUN EREP.]
```

You can execute EREP from card input or from the console typewriter (SYSLOG). After you enter // EXEC EREP, an operator message invites card or console responses. EREP then processes your options through the selected card or console method. See Figure 22, which summarizes valid option combinations.

EREP edits and displays records from the Recorder File in the following order.

1. Statistical Data Recording (SDR)
2. Outboard Recording (OBR)
3. Channel Inboard Error Records (MCRR) on System/360, or Channel Check Handler (CCH) on System/370
4. Machine Check Records (MCRR) on System/360, or Machine Check Analysis and Recording (MCAR) on System/370
5. Reliability Data Extractor (RDE)
6. IBM 2715 Error Records.

IBM 2715 records are printed in this order:

```
Disk adapter errors
2790 adapter errors
MPX adapter errors
2740 adapter errors
BSC adapter errors
Special code 70-75 errors
Area station errors
```

Recording on the Recorder File is suppressed when the EREP program is executed. SDR counters are reset after each record is processed. EREP prints records in the OBR and MCRR portions on the Recorder File on a first-in first-out basis beginning with the earliest real-time

entry; however, the OBR records are grouped by channel and unit. All information in the file is printed. The OBR, MCRR, MCAR, and 2715 portions of the Recorder File are reset by EREP only if CLEAR or HIST options are exercised.

## RECORDER FILE

When OBR/SDR, MCAR/CCH, MCRR, or 2715 EREP records are desired, a Recorder File must be created. This file is assigned as SYSREC and must be an IBM 2311 or 2314 Direct Access Storage Device, or equivalent. The Recorder File is a data set that is defined by file definition statements kept on the standard labels section of the label cylinder of SYSRES. The Recorder File requires a minimum of two tracks of disk storage.

The Recorder File must be created immediately following IPL. Once created, the file is opened and updated without further assignment and definition. When the system is closed down, the operator must issue the Record on Demand (ROD) command to assure that statistical data in core storage is recorded on the Recorder File.

Information in the Recorder File can be eliminated by rebuilding the Recorder File. This is done using the job control SET command with the RF=CREATE operand. Or, you may execute the CLEAR option in the EREP program.

## EREP PHASES

Four major phases make up the EREP function:

- EREP - handles options and fetches the appropriate phase.
- EREPEDIT - performs edit and print operations.
- EREPHIST - creates and updates output tape files (history and RDE).
- EREPCLR - CLEARS SYSREC of records.

The EREP function requires a minimum of 10K for operation (Figure 21).

EREP, Option Handler Phase: EREP is called into storage when // EXEC EREP is read. It functions as a control phase. This phase has three major functions:

1. read and diagnose option statements,
2. queue valid options and indicate the parameters entered with them by posting appropriate bits in a parameter switch in the EREP communications region, and
3. dequeue options from the queue and fetch the proper phase to process it.

The option handler suppresses all recording on the Recorder File while EREP is executing. It accepts option input from either SYSIPT or SYSLOG. The EREP phase issues messages about option handling, status of operations, and error conditions.

EREP queues options in the EREP communications region along with parameter settings when specified. Each option is dequeued sequentially.

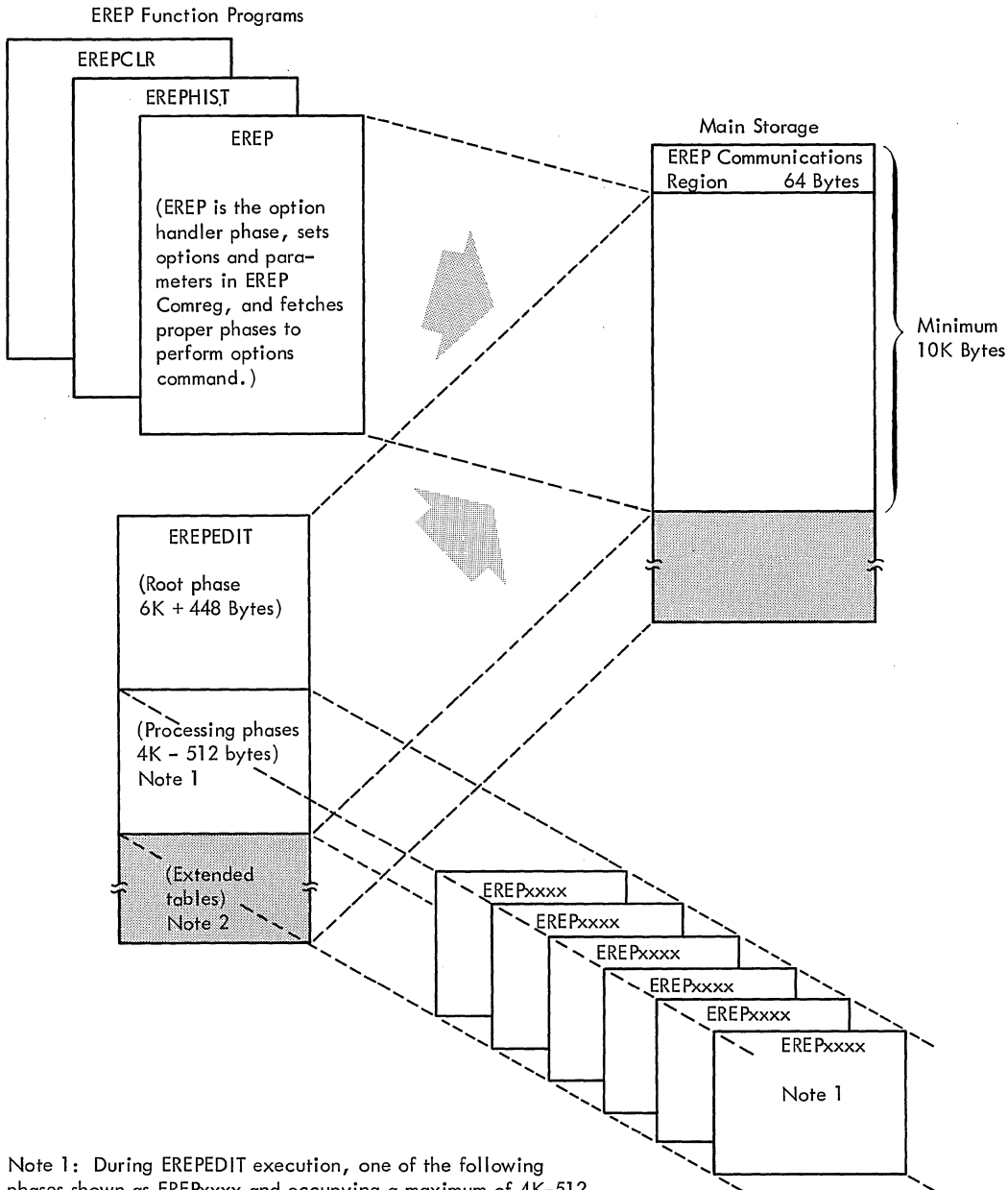
EREP fetches the proper phase to perform the option. When the option is completed, the phase fetches EREP, which dequeues the following option and fetches its phase. This procedure continues until the option queue is empty. EREP frees the Recorder File to record more errors and goes to EOJ.

EREPEDIT, Edit and Print Phase: Option EDIT (or the default effect of no option) selects EREPEDIT phase. The phase edits and prints all data sets from the Recorder File. It handles all SYSREC entries until no further valid entries are encountered. If the first eighty bytes of a record are absent, the entire data set is ignored. EREPEDIT prints on SYSIST.

EREPEDIT occupies an area 6K+448 bytes of storage. It fetches, into an approximately 4K area, successive phases to help process various types of records (Figure 21).

EREPHIST, History File Processor: Option HIST invokes this phase and updates a history tape file. It reads SYSREC files. EREPHIST creates new history tape files from the parameter NEW. If ,2 is specified with HIST,NEW or HIST, a second tape (identical to the first) is processed. The second tape is used for RDE data. OPTION UPNEW causes a tape (history or RDE) to be updated and then a new tape is created. This phase converts records on the OBR/MCAR/CCH portion of SYSREC to variable-length record format, and writes them on tape.

EREPCLR, Clear Recorder File Records Phase: Option CLEAR removes all records from SYSREC. It automatically executes after the HIST option. If it is the only option specified, the edit and print function is forced on before the clear function destroys the SYSREC file.



Note 1: During EREPEDIT execution, one of the following phases, shown as EREPxxxx and occupying a maximum of 4K-512 bytes, is in core with EREPEDIT root phase:

EREPSDR	EREPC140	EREPCLOG4	EREPC145
EREPOBR	EREPMC40	EREPCLOG5	EREPMC45
EREPC130	EREPC150	EREPC2715	EREPCLOG6
EREPC155	EREPMC50	EREPCASSM	EREPCLOG7
EREPMC55	EREPCLOG1	EREPCPL	EREPCLOG8
EREPLST	EREPCLOG2	EREPCIFA	EREPCLOG9
EREPMC30	EREPCLOG3	EREPCMPX	EREPCSEL

Each of these phases either uses root phase EREPEDIT routines, or is used by the root phase. Phases listed that are not included in the detail flowcharts section (for example, EREPSDR) are tables or lists used by the root phase.

Note 2: The extended table area in EREPEDIT, is used by the EREP2715 summary phase (see chart 18) to increase the maximum number of records provided for area station/device combinations (from 60 in a 10K partition to 100 in a 12K or greater partition).

Figure 21. EREP Main Storage Map

Option Statements	EREP Response
None	1. Edits and prints file
EDIT	1. Edits and prints file
CLEAR	1. Edits and prints file 2. Clears file
HIST,NEW[,2]	1. Creates new history [and RDE] file(s) 2. Edits and prints file 3. Clears file
HIST[,2]	1. Updates history [and RDE] file(s) 2. Edits and prints file 3. Clears file
EDIT HIST[,2]	1. Edits and prints file 2. Updates history [and RDE] file(s) 3. Clears file
HIST[,2] EDIT	1. Updates history [and RDE] file(s) 2. Edits and prints file 3. Clears file
EDIT CLEAR	1. Edits and prints file 2. Clears file
HIST,UPNEW	1. Updates a history [or RDE] file 2. Creates a history [or RDE] file 3. Edits and prints file 4. Clears file

Figure 22. EREP Option Summary

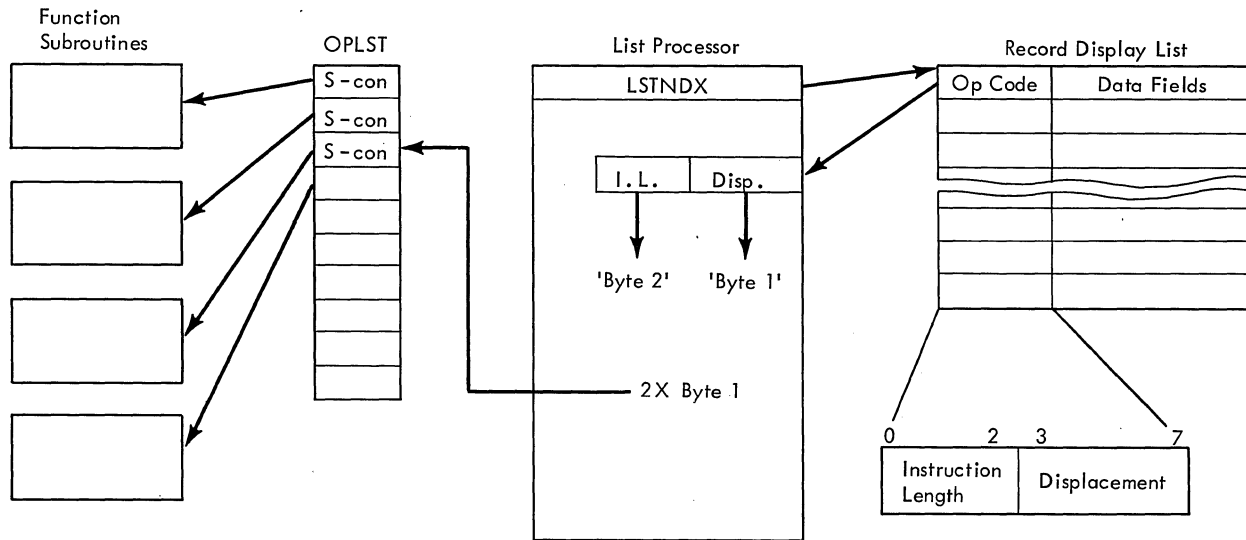


Figure 23. EREPEDIT List Processing



--- STATISTICAL DATA EDITING---			
*****			
1	--- RECORD ENTRY TYPE - STATISTICAL DATA		
CHANNEL/UNIT ADDRESS	000B	DEVICE TYPE	1443#45
TEMPY RDS	00000	TEMPY WRT	00000
INTRVN REQD	00000	BUS OUT CHK	00048
EQUIP CHK	00034		
*****			
2	--- RECORD ENTRY TYPE - STATISTICAL DATA		
CHANNEL/UNIT ADDRESS	0150	DEVICE TYPE	UNSP
TEMPY RDS	00384	TEMPY WRT	00055
BUS OUT CHK	00025	EQUIP CHK	00098
OVERRUN	00046	CTR 6	00000
CTR 7	00067	CTR 8	00076
CTR 9	00080	CTR 10	00987
CTR 11	00030	CTR 12	00745
CTR 13	00098	CTR 14	00001
CTR 15	00000	CTR 16	00017
*****			
3	--- RECORD ENTRY TYPE - STATISTICAL DATA		
CHANNEL/UNIT ADDRESS	0290	DEVICE TYPE	2311 SWITCHABLE
TEMPY RDS	00000	TEMPY WRT	00005
INTRVN REQD	00009	BUS OUT CHK	00080
EQUIP CHK	00034	OVERRUN	00076
TRK CND	00004	SEEK CHK	00600
UNSAFE	00001		
SER/DESER	00000	CHAN TAG LINE	00072
ALU	00000		
MISG ADR MKR	00000		
*****			
4	--- RECORD ENTRY TYPE - STATISTICAL DATA		
CHANNEL/UNIT ADDRESS	0180	DEVICE TYPE	2400T7 SWITCHABLE
TEMPY RDS	00007	TEMPY WRT	00069
INTRVN REQD	00004	BUS OUT CHK	00098
EQUIP CHK	00004	OVERRUN	00001
WD CT 0	00029	DATA CONV CHK	00004
R/W VRC	00250	LRCR	00132
SKEW	00182	CRC	00081
SKEW REG VRC	00129	NOISE	00069
*****			
*****			
5	--- RECORD ENTRY TYPE - STATISTICAL DATA		
CHANNEL/UNIT ADDRESS	0192	DEVICE TYPE	1412
TEMPY RDS	00001	TEMPY WRT	00000
COMMAND REJECT	00000	BUS OUT CHK	00000
OVERRUN	00000		
*****			
6	--- RECORD ENTRY TYPE - STATISTICAL DATA		
CHANNEL/UNIT ADDRESS	001F	DEVICE TYPE	1052A
TEMPY RDS	00008	TEMPY WRT	00004
INTRVN REQD	00000	BUS OUT CHK	00003
EQUIP CHK	00000	OVERRUN	00087
*****			
7	--- RECORD ENTRY TYPE - STATISTICAL DATA		
CHANNEL/UNIT ADDRESS	000C	DEVICE TYPE	2540R
TEMPY RDS	00008	TEMPY WRT	00000
INTRVN REQD	00076	BUS OUT CHK	00007
EQUIP CHK	00890	UNUSUAL COMND SEQ	00000
*****			
8	--- RECORD ENTRY TYPE - STATISTICAL DATA		
CHANNEL/UNIT ADDRESS	0191	DEVICE TYPE	2495
TEMPY RDS	00000	TEMPY WRT	00001
INTRVN REQD	00001	BUS OUT CHK	00000
POSITION CHECK	00000		
*****			
9	--- RECORD ENTRY TYPE - STATISTICAL DATA		
CHANNEL/UNIT ADDRESS	0190	DEVICE TYPE	2701
TRANSMISSIONS	00001	UNIT EXCP	00000
TIME OUTR	00007	TIME OUTD	00000
INTV. REQD	00000	OVERRUN	00000
BUS OUT CKW	00000	BUS OUT CHK	00000
DATA CHKW	00001	DATA CKR	00000
DATA CHP	00000		
*****			

A - UNIVSDR - List used for all SDR records. Sets up record headings, channel/unit and device types.  
 B - RETURNU - List which sets up sense counter information applicable to most devices

1 - UNTRCD List  
 2 - UNSPDEV List  
 3 - DASDLST  
 4 - TAPELST  
 5 - MICRLST  
 6 - CONSOLE List  
 7 - RDPCH List  
 8 - CARTAP List  
 9 - TPLIST

Figure 24. SDR Records Formatted by EREPSDR Lists

```

--- OUTBOARD EDITING ---
*****
PROGRAM IDENTITY - EXEC
CHANNEL/UNIT ADDRESS 0190          DEVICE TYPE 2311          DATE - 354 68          TIME - 10 05 17
LOGICAL UNIT - SYS009          DASD ADDRESS - BB= 0000 CC= 00BE HH= 0000

      CC  DA  FL  CT
FIRST CCW 07 0030F6 40 00 0006
FAILING CCW 12 003150 00 00 0008

      K  CA  US CS CT
CSW 00 003130 0E 40 0008

--- UNIT STATUS ---
ATTENTION 0          CHANNEL END 1
STATUS MODIFIER 0          DEVICE END 1
CONTROL UNIT END 0          UNIT CHECK 1
BUSY 0          UNIT EXCEPTION 0

--- CHANNEL STATUS ---
PRGM-CTLD IRPT 0          CHAN DATA CHECK 0
INCORRECT LENGTH 1          CHAN CTL CHECK 0
PROGRAM CHECK 0          I/F CTL CHECK 0
PROTECTION CHECK 0          CHAINING CHECK 0

SENSE BYTE DATA
  BYTE 0  BYTE 1  BYTE 2  BYTE 3  BYTE 4  BYTE 5
00000100 00000000 00000000 11001000 00000000 00000000
*****

PROGRAM IDENTITY - TAPE
CHANNEL/UNIT ADDRESS 0285          DEVICE TYPE 2400T9          DATE - 007 69          TIME - 14 31 14
LOGICAL UNIT - SYS005          MODE C0
VOLUME I.D. -

      CC  DA  FL  CT
FIRST CCW 02 003BFE 00 00 0050
FAILING CCW 02 003BFE 00 00 0050

      K  CA  US CS CT
CSW 00 003EF0 0C 08 0000

--- UNIT STATUS ---
ATTENTION 0          CHANNEL END 1
STATUS MODIFIER 0          DEVICE END 1
CONTROL UNIT END 0          UNIT CHECK 0
BUSY 0          UNIT EXCEPTION 0

--- CHANNEL STATUS ---
PRGM-CTLD IRPT 0          CHAN DATA CHECK 1
INCORRECT LENGTH 0          CHAN CTL CHECK 0
PROGRAM CHECK 0          I/F CTL CHECK 0
PROTECTION 0          CHAINING CHECK 0

SENSE BYTE DATA
  BYTE 0  BYTE 1  BYTE 2  BYTE 3  BYTE 4  BYTE 5
00000000 00000000 00000000 00000000 00000000 00000000
*****

```

Figure 25. OBR Records Formatted by EREPOBR Lists

```

MODEL 30                                PROGRAM IDENTITY - TESTCASE
CHANNEL/UNIT ADDRESS 0181
                                DATE - 022  DAY  YEAR          HH MM SS
                                K  CA    US CS CT
FIRST CCW 07 0030F6 40 00 0006      CSW 00 003128 OE 00 001F
FAILING CCW 06 00307A 60 00 0025

      --- UNIT STATUS ---
ATTENTION      1          CHANNEL END      0          PRGM-CTLD IRPT 1          CHAN DATA CHECK 0
STATUS MODIFIER 1          DEVICE END      0          INCORRECT LENGTH 1          CHAN CTL CHECK 0
CONTROL UNIT END 1          UNIT CHECK      0          PROGRAM CHECK 1          I/F CTL CHECK 0
BUSY           1          UNIT EXCEPTION 1          PROTECTION CHECK 1          CHAINING CHECK 1

I/O UNITS IN USE AT TIME OF FAILURE
CHANNEL/UNIT ADDRESSES 000C 000E 001F 0181 0182 0183 0184 0290 0291

LOGOUT BYTES 80 81 82 83 84 85 86 87 88 89 8A 8B
              00 00 00 00 00 00 00 00 00 00 60 0C 91

CAT NO. 60 BAD ADDR. OR STATUS BYTE ON INITIAL SELECT
-----
MODEL 30                                PROGRAM IDENTITY - TESTFOUR
CHANNEL/UNIT ADDRESS 0291
                                DATE - 022  DAY  YEAR          HH MM SS
                                K  CA    US CS CT
FIRST CCW 07 0030F6 40 00 0006      CSW 00 003130 OE 40 0008
FAILING CCW 12 003150 00 00 0008

      --- UNIT STATUS ---
ATTENTION      1          CHANNEL END      0          PRGM-CTLD IRPT 1          CHAN DATA CHECK 0
STATUS MODIFIER 1          DEVICE END      0          INCORRECT LENGTH 1          CHAN CTL CHECK 0
CONTROL UNIT END 0          UNIT CHECK      1          PROGRAM CHECK 0          I/F CTL CHECK 1
BUSY           0          UNIT EXCEPTION 0          PROTECTION CHECK 0          CHAINING CHECK 1

I/O UNITS IN USE AT THE TIME OF FAILURE
CHANNEL/UNIT ADDRESSES 000C 000E 001F 0180 0181 0182 0183 0184 0290 0291

LOGOUT BYTES 80 81 82 83 84 85 86 87 88 89 8A 8B
              00 00 00 00 00 00 F6 C8 CF 00 00 00 00

A REG CHECK      1          SALS CHECK      0
B REG CHECK      1          ROAR CHECK      1
M-N REG CHECK    1          R REG CHECK    1
CNTRL REG CHECK  1          ALU CHECK      0

```

Figure 26. Edited Channel Inboard Error Records (Model 30)

```

MODEL 30                PROGRAM IDENTITY - PROGRAM1
                                DAY YEAR          HH MM SS
                                DATE - 195  68    TIME - 00 00 17

I/O UNITS IN USE AT THE TIME OF FAILURE
CHANNEL/UNIT ADDRESSES 000C 000E 001F 0180 0181 0182 0185 0190 0191 0000

                                SM KS  IC  CM  IA
OLD MACHINE CHECK PSW      FF 01 02FF 04 002058

--- GENERAL PURPOSE REGISTERS ---

GP REGS 0-3  01 23 45 67  01 23 45 67  01 23 45 67  01 23 45 67
GP REGS 4-7  01 23 45 67  00 00 02 FE  00 00 02 FE  00 00 02 FE
GP REGS 8-B  00 00 02 FE  00 00 02 FE  00 00 02 FE  00 00 02 FE
GP REGS C-F  00 00 02 FE  00 00 02 FE  00 00 02 FF  00 00 02 FE

--- FLOATING POINT REGISTERS ---

FP REGS 0,2  00 00 00 00  11 22 33 44  00 00 00 00  11 22 33 44
FP REGS 4,6  00 00 00 00  11 22 33 44  00 00 12 12  12 12 12 12

LOGOUT BYTES 80 81 82 83 84 85 86 87 88 89 8A 8B
              A3 00 00 00 00 00 00 00 00 00 00 00

                MACHINE CHECK ERROR REGISTER

A REG CHECK      1                SALS CHECK      0
B REG CHECK      0                ROAR CHECK     0
M-N REG CHECK    1                R REG CHECK   1
CNTRL REG CHECK  0                ALU CHECK     1

```

Figure 27. Edited Machine Check Record (Model 30)

```

MODEL 40                PROGRAM IDENTITY - DF33B33
CHANNEL/UNIT ADDRESS 0280
                                DAY YEAR           HH MM SS
                                DATE - 265 68       TIME - 00 01 27
FIRST CCW      CC  DA  FL  CT
FALLING CCW    04 0040C0 20 00 0006
                                K  CA  US CS CT
                                CSW 00 000000 00 00 0000

I/O UNITS IN USE AT THE TIME OF FAILURE
CHANNEL/UNIT ADDRESSES 0280 0282 0000 0000 0000 0000 0000 0000 0000 0000

--- CHANNEL LOGOUT ---
ROBAR      1 0000  EARLY CK      0  CTRL CK      0  YA STATS      0000
A REG      0 00 00  LATE CK      0  ROS ADDR CK  0  YB STATS      0000
B REG      0 00 00  RX PTY CK    1  ROS DATA CK 0  FUNCT REG 0 01000
C REG      0 00 00  R0 PTY CK    0  B DEC CK     0  INH DUMP Y8  0
D REG      0 00 00  R1 PTY CK    0  C DEC CK     0  SKEW REF      0000
J REG      0 00 00  MSAB PTY CK  0  D DEC CK     0
H REG      0 00 00  ROAR CK      0  H LOAD DEC CK 0
P REG      0 00 00  LS RD PTY CK  0  H DES DEC CK 0
Q REG      0 00 00  D0 PTY CK    1  H INC DEC CK 0
LS 43-INST BUF 00 00 00  D1 PTY CK    0  J DEC CK     0  PMA            0
SPLS KEY   0000 0000  SPLS KEY CK  1  N DEC CK     0  IMA            0
SPLS DATA 0000 0000  SPLS DATA CK 0  P DEC CK     0  I/O            0
ALU EXT    0000 0000  STAT PTY CK  0  Q DEC CK     0  YCD            0
MPX INTRPT 0 0 00 00  P PTY CK      0  R DEC CK     1  YCI            0
SC1 INTRPT 0 0 00 00  Q PTY CK      0  D/Y8 CK     1  DPI            0
SC2 INTRPT 1 0 00 00  2-WIRE 1-P CAR 0
EXT INTRPT 0 0 00 00  2-WIRE 1-P CAR 0
ALU 2-W CKS 00 00 00  EX PTY CK    0
SQ SEL CK  0 0 00 00  SQ SEL CK    0
ALU FUN CK 0 0 00 00  ALU FUN CK   0
LSAR PTY CK 1 0 00 00  LSAR PTY CK  1

--- MULTIPLEXOR CHANNEL ---
CCW ADDR 00 00 00  CCK LOG INT  0  SEL OUT      0  I/F PTY      0
DATA ADDR 00 00 00  UF INT      0  SEL IN       0  I/F TAG      0
UNIT NO   00 00 00  END INT      0  ADDR OUT     0  I/O MODE     0
COUNT   00 00 00  PCI INT      0  ADDR IN      0  CHAN DATA   0
WLR      0 0 00 00  WLR          0  COM OUT      0  CHAN CTRL    0
MPX-ROAR 0 0 00 00  PGM CK      0  STAT IN      0  I/F CTRL     0
PROT CK  0 0 00 00  PROT CK     0  SER OUT      0  WLR WR       0
PMA      0 0 00 00  CDK          0  SER IN       0  I/F REG      00
IMA      0 0 00 00  CCK          0  OP OUT       0
CPU STATE 0 0 00 00  IFCC         0  OP IN        0
DAT      0 0 00 00  CLA          0  SUP OUT      0
CCW      0 0 00 00  CCW          0  REQ IN       0
SILI     0 0 00 00  SILI         0  SELECT       0
SKIP     0 0 00 00  SKIP         0  INH SEL      0
PCI      0 0 00 00  PCI          0  UNIT UNOB    0
OP CODE  000 000 00  OP CODE     000  HLT I/O      0
CT ZERO  0 0 00 00  CT ZERO      0
END      0 0 00 00  END          0

--- HIGH SPEED SELECTOR CHANNEL 1 ---
S REG      0 00 00  CDA          0  PCI          0  SEL OUT      0
T REG      0 00 00  CC           0  WLR          0  SEL IN       0
REF CCW AC 0 00 00  SILI         0  PGM CK       0  ADDR OUT     0
REF ADR WR 0 00 00  SKIP         0  PROT CK      0  ADDR IN      0
LS 25 WORK 0 00 00  CH Y3        0  CDK          0  COM OUT      0
LS 21 DREG 0 00 00  CH Y1        0  CCK          0  STAT IN      0
LS 20 AREG 0 00 00  RD/WR         0  ICC          0  SER OUT      0
UNIT NO    00 00 00  RD BACK        0  CHAIN        0  SER IN       0
LS 24 CH FLGS 00 00 00  LS 24 CH FLGS 00  OP OUT       0
WC         00 00 00  CHAIN FLGS 00000  CH SEL LATE  0  OP IN        0
W1         00 00 00  BUF CT 0      0  T0 PTY CK    0  SUP OUT      0
W2         00 00 00  BUF CT1     0  T1 PTY CK    0  REQ IN       0
W3         00 00 00  BUF CT EQ    0  W0 PTY CK    0  SELECT       0
W4         00 00 00  CHAN SP KEY 0000  BUS IN CK    0  INH SEL      0
CCW FLGS CK 0 0 00 00  CCW FLGS CK  0  UNIT UNOB    0
I/F TAG CK  0 0 00 00  I/F TAG CK   0  HLT I/O      0

--- HIGH SPEED SELECTOR CHANNEL 2 --
S REG      0 00 00  CDA          0  PCI          0  SEL OUT      0
T REG      0 00 00  CC           0  WLR          0  SEL IN       0
REF CCW AD 0 00 00  SILI         0  PGM CK       0  ADDR OUT     0
REF ADR WR 0 00 00  SKIP         0  PROT CH      0  ADDR IN      0
LS 35 WORK 0 00 00  CH Y3        0  CDK          0  COM OUT      0
LS 31 DREG 0 00 00  CH Y1        0  CCK          0  STAT IN      0
LS 30 AREG 0 00 00  RD/WR         0  ICC          1  SER OUT      0
UNIT NO    80 00 00  RD BACK        0  CHAIN        0  SER IN       0
LS 34 CH FLGS 00 00 00  LS 34 CH FLGS 00  OP OUT       0
WC         00 00 00  CHAIN FLGS 00000  CH SEL LATE  0  OP IN        0
W1         00 00 00  BUF CT 0      0  T0 PTY CK    0  SUP OUT      0
W2         00 00 00  BUF CT 1     0  T1 PTY CK    0  REQ IN       0
W3         00 00 00  BUF CT EQ    0  W0 PTY CK    0  SELECT       0
W4         00 00 00  CHAN SP KEY 0000  BUS IN CK    0  INH SEL      0
CCW FLGS CK 0 0 00 00  CCW FLGS CK  0  UNIT UNOB    0
I/F TAG CK  0 0 00 00  I/F TAG CK   0  HLT I/O      0

```

Figure 28. Edited Channel Inboard Error Record (Model 40)

MODEL 50

PROGRAM IDENTITY - TESTCASE

CHANNEL/UNIT ADDRESS 0280\*

	CC	DA	FL	CT		DAY	YEAR		HH	MM	SS	
FIRST CCW	FF	010006	AA	00	398E	DATE - 131	68		TIME -	01	17	06
FAILING CCW	FF	00000E	00	49	9866			K	CA	US	CS	CT
						CSW		12	345678	90	12	3456

--- UNIT STATUS\* ---

ATTENTION	1	CHANNEL END	0	PRGM-CTLD IRPT	0	CHAN DATA CHECK	0
STATUS MODIFIER	0	DEVICE END	0	INCORRECT LENGTH	0	CHAN CTL CHECK	0
CONTROL UNIT END	0	UNIT CHECK	0	PROGRAM CHECK	0	I/F CTL CHECK	1
BUSY	1	UNIT EXCEPTION 0		PROTECTION CHECK	1	CHAINING CHECK	0

--- CHANNEL STATUS\* ---

I/O UNITS IN USE AT THE TIME OF FAILURE

CHANNEL/UNIT ADDRESSES 0280 0282 0000 0000 0000 0000 0000 0000 0000 0000

\*\*\*\*\*

--- SELECTOR CHANNEL ---

B REG 0 01 1 23 1 45 1 67

C REG 0 01 1 23 1 45 1 67

BYTE CTR A	0 00	UA FETCH	0	POS REG TRE	0	GP REG	0000000
BYTE CTR B	0 00	CCW-1 TYPE	0	INH RD ST	0	FLAG REG CDA	0
END REG	00	CCW-2 TYPE	0	A CLOCK	0000	FLAG REG CC	1
LAST WORD	011	UNIT SEL	0	SP	00	FLAG REG SILI	0
EOR CT INTLK	0	RD STORE	0	INST SCAN	1	FLAG REG SKIP	0
EOR 1	1	WRT FETCH	0	CHAN IN USE	1	FLAG REG PCI	0
EOR 2	0	END UP	0	POLL	0	FINISH	1
EOR RD INTLK	0	COMP	0	POLL INTRPT END	0	FIRST WORD	1
B AC	0	IRPT	1	INST INH	1	FIRST BYTE	0
LS ENABLE	1	CY CTR STEP 0	1	BC READY	0	TOT FETCH	1
LS REG FULL	1	CY CTR STEP1-3	001	UA TO BUS	0	WR CHAIN PRCD	0
B REG FULL	1	CLOCK A0	0	U SEL ADR OUT	0	STOP REL	0
C REG FULL	0	CLOCK A1	0	COMP EQUAL	1	STATUS NEXT	1
READ BKWD	1	CLOCK STEP	0	COMP NOT EQUAL	1	C1-C4	0110
READ OP	0	LS REQ	1	STOP	1	SUP OUT	0
READ READY	0	PCI REQ	1	IF CDA 1ST BYTE	0	REQ IN	1
READ IF	0	PRIORITY	101	CD	1	SVC OUT HOLD	1
WRT OP	1	REQ REG	000101	BC MOD ENABLE	0	ENABLE STAT IN	1
WRT READY	0	STAT	1011	WRT CHAIN RDY	0		
WRT IF	1	CHAN DET LS	0	REC END	0		
CD-PC TYPE	1	CHAN DET PRI 1	0	OP IN TEST	1		
CHAN CK SIM	0	CHAN DET PRI 2-3	1	CHAN STOP	0		
CHAN CK ILI	1	CHAN DET PCI	1	SEL OUT	1		
CHAN CK PROG	1	CHAN DET INH RTN	1	STOP ROUTINE	1		
CHAN CK ST PROT	0			SEL IN	0		
CHAN CK DATA	0			OP IN	1		
CHAN CK CTRL	1			SERV OUT	1		
CHAN CK IF CTRL	1			ADR OUT	0		
CHAN CK CHAIN	1			CMND OUT	0		
				SERV IN	1		
				ADR IN	1		
				STAT IN	1		

Figure 29. Edited Channel Inboard Error Record (Model 50 Short Record)

Figure 30. Edited Machine Check Record (Model 50)

--- MACHINE CHECK DATA EDITING ---										
*****										
MODEL 50	PROGRAM IDENTITY - TESTGOOD			DAY	YEAR	HH	MM	SS		
				DATE - 135	68	TIME - 00	00	20		
I/O UNITS IN USE AT THE TIME OF FAILURE										
CHANNEL/UNIT ADDRESSES 000D 000C 0181 0292 0000 0000 0000 0000 0000										
OLD MACHINE CHECK PSW SM KS IC CM IA FF 00 0123 AB 005098										
--- GENERAL PURPOSE REGISTERS* ---										
GRP 0-1	1 00	1 00	1 20	1 00	1 00	1 00	1 20	1 00		
GRP 2-3	1 00	1 00	1 20	1 00	1 00	1 00	1 20	1 00		
GRP 4-5	1 00	1 00	1 20	1 00	1 00	1 00	1 00	1 FF		
GRP 6-7	1 00	1 00	1 00	1 FF	1 00	1 00	1 00	1 FF		
GRP 8-9	1 00	1 00	1 00	1 FF	1 00	1 00	1 00	1 FF		
GRP A-B	1 00	1 00	1 00	1 FF	1 00	1 00	1 00	1 FF		
GRP C-D	1 00	1 00	1 00	1 FF	1 00	1 00	1 00	1 FF		
GRP E-F	1 00	1 00	1 00	1 FF	1 00	1 00	1 00	1 FF		
--- FLOATING POINT REGISTERS* ---										
FPR 0	0 00	0 00	0 00	0 00	0 00	1 00	0 00	0 00		
FPR 2	0 00	0 00	0 00	0 00	0 00	0 00	0 00	0 00		
FPR 4	0 00	0 00	0 00	0 00	0 00	0 00	0 00	0 00		
FPR 6	0 00	0 00	0 00	0 00	0 00	0 00	0 00	0 00		
*****										
--- CPU EDITED LOG ---										
EMUL STAT 1										
ROS DR 0-30	1 111	11 111111	1111 111	11111 1	111 111					
ROS DR 31-55	1 111	11111 1111	11 1 1	1 111 11 11						
ROS DR 56-99	1 1111	111 1 111	1111 111111	11111 1	111111 11 11					
PREV ROS ADR	03FF									
CURR ROS ADR	03FF									
SDR	1 7F	1 3F	1 1F	1 0F	SAR	1 7F	1 3F	1 1F		
H REG	1 7F	1 3F	1 1F	1 0F	IAR	1 7F	1 3F	1 1F		
L REG	1 7F	1 3F	1 1F	1 FF						
R REG	1 7F	1 3F	1 1F	1 FF						
M REG	1 7F	1 3F	1 1F	1 FF						
ONE SYL OP	1	I/O MODE	1	LSAR	1111111	HALF SJM	1111			
REFETCH STAT	1	I/O REG	1	LS FUN REG	11	SUM	1111			
IRPT REG	111111	TMR IRPT STAT	1	J REG	1	CARRY	1			
BYTE STATS	1111	CNSL IRPT STAT	1	MD REG	1	L BYTE CTR	1			
		L BYTE CTR	1	G1	1	M BYTE CTR	1			
MARK CHK	1	M BYTE CTR	1	G2	1	MD REG	1			
KEY CHK	1	F REG	1	1111	CPU MVR FUN	111	G1			
ADR CHK	1	Q REG	1	I/O MVR FUN	111	G2	1			
DATA CHK	1	EDIT STATS	11	MVR INPUT L	1					
UNIT IDENT	1111	GP STATS	11111111	MVR INPUT R	1					
		L SIGN	1	MVR OUTPUT	1					
		R SIGN	1	SAR	111					
		CARRY	1	ROS	111					
		RTL	1	PROT TAG	1					
				LCS	1					
				LOG REQ	1					
--- COMMON CHANNEL EDITED LOG ---										
START I/O	1	RTN RECD	1	BUFFER 1	1111					
TEST I/O	1	PCI ENABLE	1	BUFFER 2	1111					
HALT I/O	1	BREAK IN	1	BUFFER 3	1111					
TEST CHAN	1	I/O ROUTINE	1	I/O STATS	11111					
CHAN NO	111	EARLY 1ST CY	1	I/O CHK MODE	1					
INSN REPLY	1111	FIRST CY	1	LOG (1,2,3)	111					
REPLY	1	CHAIN 1ST CY	1	GATE STATUS	1					
BCHI	1	LS READ	1	RESET	1					
PRCH ON IRPT	1	LS WRITE	1							
TIME OUT	1	CHAL DTC	1							
TIME OUT CHECK	1	ALCH DTC	1							
FOUL	1	CHAIN	1							
		LAST CYCLE	1							
		BREAK OUT	1							
		SBCR	1111							
		ROS BITS	1111							
		FIRST CY CHK	1							

--- MULTIPLEXOR CHANNEL EDITED LOG ---										
BFR 1	11111111	SEL OUT	1	CTRLD EMIT	1111					
BFR 1	11111111	SEL IN	1	RTNE REQ A	1					
REQ LOG	1	DP IN	1	RTNE REQ E1	1					
MPX I/O STATS	1111	SUP OUT	1	RTNE REQ E2	1					
DATA TFR	1	REQ IN	1	RTNE REQ E3	1					
CC RESET	1	SERV OUT	1	RTNE REQ E4	1					
		ADR OUT	1	PRIORITY 2	1					
		CMND OUT	1	PRIORITY 3	1					
		SERV IN	1	PRIORITY PCI	1					
		ADR IN	1	CC	1					
		STAT IN	1	DTC	1					
		BUS OUT	1	UCW	1					
		PRGM CHK	1	IB FULL	1					
		PROT CHK	1	POLL	1					
				BURST MODE	1					
--- SELECTOR CHANNEL ---										
B REG	1 FF	1 FF	1 FF	1 FF	1 FF	C REG	1 FF	1 FF	1 FF	1 FF
BYTE CTR A	1 11	UA FETCH	1	POS REG TRE	1	GP REG	1111111			
BYTE CTR B	1 11	CCW-1 TYPE	1	INH RD ST	1	FLAG REG CDA	1			
END REG	11	CCW-2 TYPE	1	A CLOCK	1111	FLAG REG CC	1			
LAST WORD	111	UNIT SEL	1	SP	11	FLAG REG SIL1	1			
EOR 1	1	RD STORE	1	INST SCAN	1	FLAG REG SKIP	1			
EOR 2	1	WRT FETCH	1	CHAN IN USE	1	FLAG REG PCI	1			
EOR RD INTLK	1	END UP	1	POLL	1	FINISH	1			
B AC	1	COMP	1	POLL INTRPT END	1	FIRST WORD	1			
LS ENABLE	1	IRPT	1	INST INH	1	FIRST BYTE	1			
LS REG FULL	1	CY CTR STEP 0	1	BC READY	1	TOT FETCH	1			
B REG FULL	1	CY CTR STEP1-3	111	UA TO BUS	1	WR CHAIN PRCD	1			
C REG FULL	1	CLOCK 40	1	U SEL ADR OUT	1	STOP REL	1			
READ BKWD	1	CLOCK 41	1	COMP EQUAL	1	STATUS NEXT	1			
READ OP	1	CLOCK STEP	1	COMP NOT EQUAL	1	C1-C4	1111			
READ READY	1	LS REQ	1	STOP	1	SUP OUT	1			
READ IF	1	PCI REQ	1	IF CDA 1ST BYTE	1	REQ IN	1			
WRT OP	1	PRIORITY	111	CD	1	SVC OUT HOLD	1			
WRT READY	1	REQ REG	111111	BC MOD ENABLE	1	ENABLE STAT IN	1			
WRT IF	1	STAT	1111	WRT CHAIN RDY	1					
CD-PC TYPE	1	CHAN DET LS	1	REC END	1					
CHAN CK SIM	1	CHAN DET PRI 1	1	OP IN TEST	1					
CHAN CK ILI	1	CHAN DET PRI 2-3	1	CHAN STOP	1					
CHAN CK PRUG	1	CHAN DET PCI	1	SEL OUT	1					
CHAN CK ST PROT	1	CHAN DET INH RTN	1	STOP ROUTINE	1					
CHAN CK DATA	1			SEL IN	1					
CHAN CK CTRL	1			OP IN	1					
CHAN CK IF CTRL	1			SERV OUT	1					
CHAN CK CHAIN	1			ADR OUT	1					
				CMND OUT	1					
				SERV IN	1					
				ADR IN	1					
				STAT IN	1					

2715 ERROR LOG DATA EDITING

DISK ADAPTER ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 01.23	ERRORS 02030303	
DISK ADAPTER ERROR LOG	CUA 0172	ID 04	DAY 287	TIME 11.23	ERRORS 02030303	
DISK ADAPTER ERROR LOG	CUA 0170	ID 01	DAY 222	TIME 01.33	ERRORS 00050505	
2790 ADAPTER ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 01.23	ERRORS 11F1F2F3	
2790 ADAPTER ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 01.23	ERRORS 10F1F2F3	
2790 ADAPTER ERROR LOG	CUA 0170	ID 01	DAY 222	TIME 01.33	ERRORS 11020202	
MPX ADAPTER ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 11.23	ERRORS 22F1F2F3	
MPX ADAPTER ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 01.23	ERRORS 23F1F2F3	
MPX ADAPTER ERROR LOG	CUA 0170	ID 01	DAY 222	TIME 01.33	ERRORS 22070707	
2740 ADAPTER ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 11.23	ERRORS 33F1F2F3	
2740 ADAPTER ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 01.23	ERRORS 30F1F2F3	
2740 ADAPTER ERROR LOG	CUA 0170	ID 01	DAY 222	TIME 01.43	ERRORS 33080808	
BSC ADAPTER ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 11.23	ERRORS 44F1F2F3	
BSC ADAPTER ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 11.23	ERRORS 44444444	
BSC ADAPTER ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 11.23	ERRORS 44444444	
SPECIAL CODE 71 AREA STAT 40	ERROR TYPE-	ERROR COUNTER THRESHOLD WAS REACHED	CUA 0170	ID 04	DAY 287	TIME 01.23
SPECIAL CODE 75 ROUTINE F1	ERROR TYPE-	BSC ON LINE TEST WAS REQUESTED	CUA 0170	ID 04	DAY 287	TIME 01.23
SPECIAL CODE 74 AREA STAT 40	ERROR TYPE-	AREA STATION EXERCISOR WAS REQUESTED	CUA 0170	ID 01	DAY 222	TIME 01.43
AS B0 DEV F1 ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 01.23	ERRORS 80F132F3	CHANGE IN DATA BYTE
AS F0 DEV F1 ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 01.23	ERRORS F0F172F3	NULL ACKNWLDG OVERRN
AS 80 DEV F1 ERROR LOG	CUA 0170	ID 04	DAY 287	TIME 01.23	ERRORS 80F142F3	CHNGE IN STATUS BYTE
AS 85 DEV 00 ERROR LOG	CUA 0170	ID 01	DAY 287	TIME 11.23	ERRORS 85002356	INVALID A-S RESPONSE
AS 94 DEV F1 ERROR LOG	CUA 0172	ID 04	DAY 287	TIME 01.23	ERRORS 94F152F3	END REQST STATUS ERR
AS 80 DEV F1 ERROR LOG	CUA 0173	ID 04	DAY 287	TIME 11.23	ERRORS 80F132F3	CHANGE IN DATA BYTE

Figure 31. Sample Output by EREP2715



2715 ERROR LOG DATA EDITING

```

AREA STATION ERROR SUMMARY CUA - 0170 ID - 04
AS DEV -(0)---(1)---(2)---(3)---(4)---(5)---(6)---(7)---(8)---(9)
***ERROR LOG IS PRINTED BY AREA STATION ONLY AS AREA STATION-DEVICE COMBINATIONS EXCEED LIMITS***
80      0000      0000      0000      0000      0001      0256      0001      0000      0000      0000
90      0000      0000      0000      0000      0001      0512      0000      0001      0000      0000
A0      0000      0000      0000      0000      0000      0769      0000      0001      0000      0000
B0      0000      0000      0000      0001      0000      0000      0001      0000      0000      0000
C0      0000      0000      0000      0000      0001      0512      0001      0000      0001      0001
D0      0000      0000      0000      0000      0001      0200      0000      0000      0000      0000
E0      0000      0000      0000      0000      0002      0512      0000      0000      0000      0000
F0      0002 RECORDS PROCESSED
  
```

2715 ERROR LOG DATA EDITING

```

AREA STATION ERROR SUMMARY CUA - 0171 ID - 04
AS DEV -(0)---(1)---(2)---(3)---(4)---(5)---(6)---(7)---(8)---(9)
B4 04 0001 0000 0000 0000 0000 0000 0000 0000 0000 0000
C1 01 0000 0000 0001 0000 0000 0000 0000 0000 0000 0000
E1 06 0000 0001 0000 0000 0000 0000 0000 0000 0000 0000
E2 02 0000 0001 0000 0000 0000 0000 0000 0000 0000 0000
E3 01 0000 0001 0000 0000 0000 0000 0000 0000 0000 0000
E3 02 0000 0000 0002 0001 0000 0000 0000 0000 0000 0000
E3 03 0001 0000 0001 0000 0000 0000 0000 0000 0000 0000
E3 12 0000 0000 0000 0001 0000 0000 0000 0000 0000 0000
E3 93 0000 0000 0000 0000 0000 0000 0000 0000 0000 0001
E3 C2 0000 0000 0000 0000 0000 0000 0000 0000 0001 0000
E3 F1 0000 0000 0000 0001 0000 0000 0000 0000 0000 0000
  
```

Figure 32. Sample Area Station/Device Record Output by EREPASSM

0 (Decimal Displacement)	1	3	5	12	16	20	24	28	32	36	40	47	51	55	59	63	67	71	75	79	
0 (Hexadecimal Displacement)	1	3	5	C	10	14	18	1C	20	24	28	2F	33	37	3B	3F	43	47	4B	4F	
2715 Error	Chan & Unit	Sta Id	Day and Time	Seven Logical Error Records							Day and Time	Seven Logical Error Records							Re-served		
X'08'	XX	XX	XXXXXXXX	XXXX	XXXX	XXXX	XXXX	XXXX	XXXX	XXXX	XXXXXX	XXXX	XXXX	XXXX	XXXX	XXXX	XXXX	XXXX	XXXX	XXXX	X'FF'

Key to Displacements (in Decimal)

- 0 X'08' identifies this as a 2715 error record.
- 1 Channel and unit address.
- 3 Station identification number, terminal if multidrop line.
- 5 Seven byte transaction header in the form dddt<sub>1</sub>t<sub>1</sub>t<sub>2</sub> where
  - ddd = day of the year
  - t<sub>1</sub>t<sub>1</sub> = hour of the day
  - t<sub>2</sub>t<sub>2</sub> = minutes
- 12 Seven four-byte logical records. The first byte identifies the type of error as follows:
  - X'0n' Disk adapter error (See part 2 of this figure.)
  - X'1n' 2790 adapter error (See part 2 of this figure.)
  - X'2n' MPX adapter error (See part 3 of this figure.)
  - X'3n' 2740 adapter error (See part 3 of this figure.)
  - X'4n' BSC adapter error (See part 4 of this figure.)
  - X'7n' Special codes 70-75 (See part 4 of this figure.)
    - 70 - Error counters were reset to zero
    - 71 - Error counter threshold was reached
    - 72 - Error scan was initiated
    - 73 - Area station diagnostics
    - 74 - Area station exercisor was requested
    - 75 - BSC on-line test was requested
  - X'8n'-X'Fn' Area station errors (See part 5 of this figure.)
- 40 Same as 5-11
- 47 Same as 12-39
- 75 Four bytes reserved
- 79 Always X'FF'

Note: The logical records may be any combination of types as shown in displacements 12-39.

Figure 33. Format of 2715 Error Records on SYSREC (Part 1 of 5)

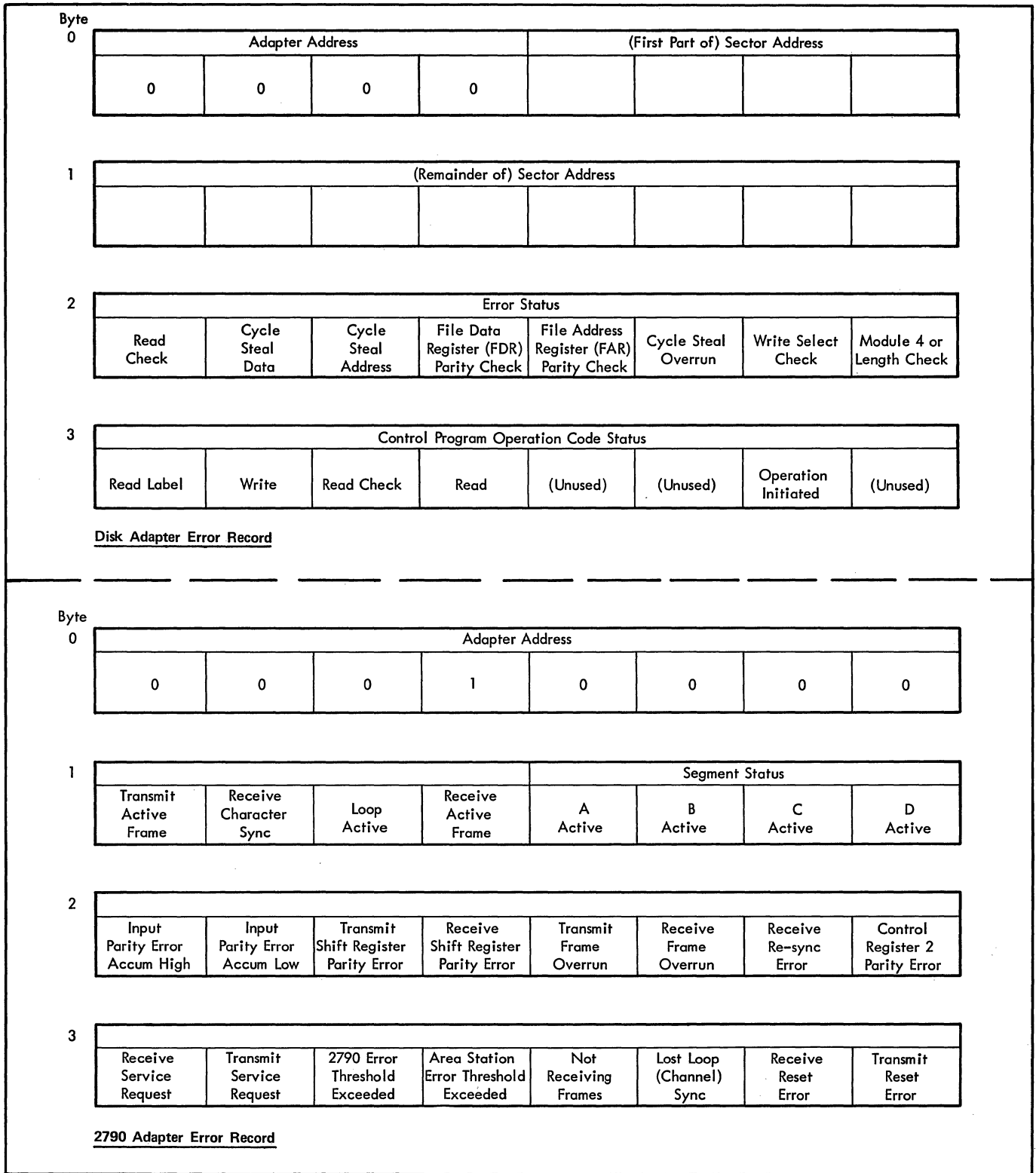


Figure 33. Format of 2715 Error Records on SYSREC (Part 2 of 5)

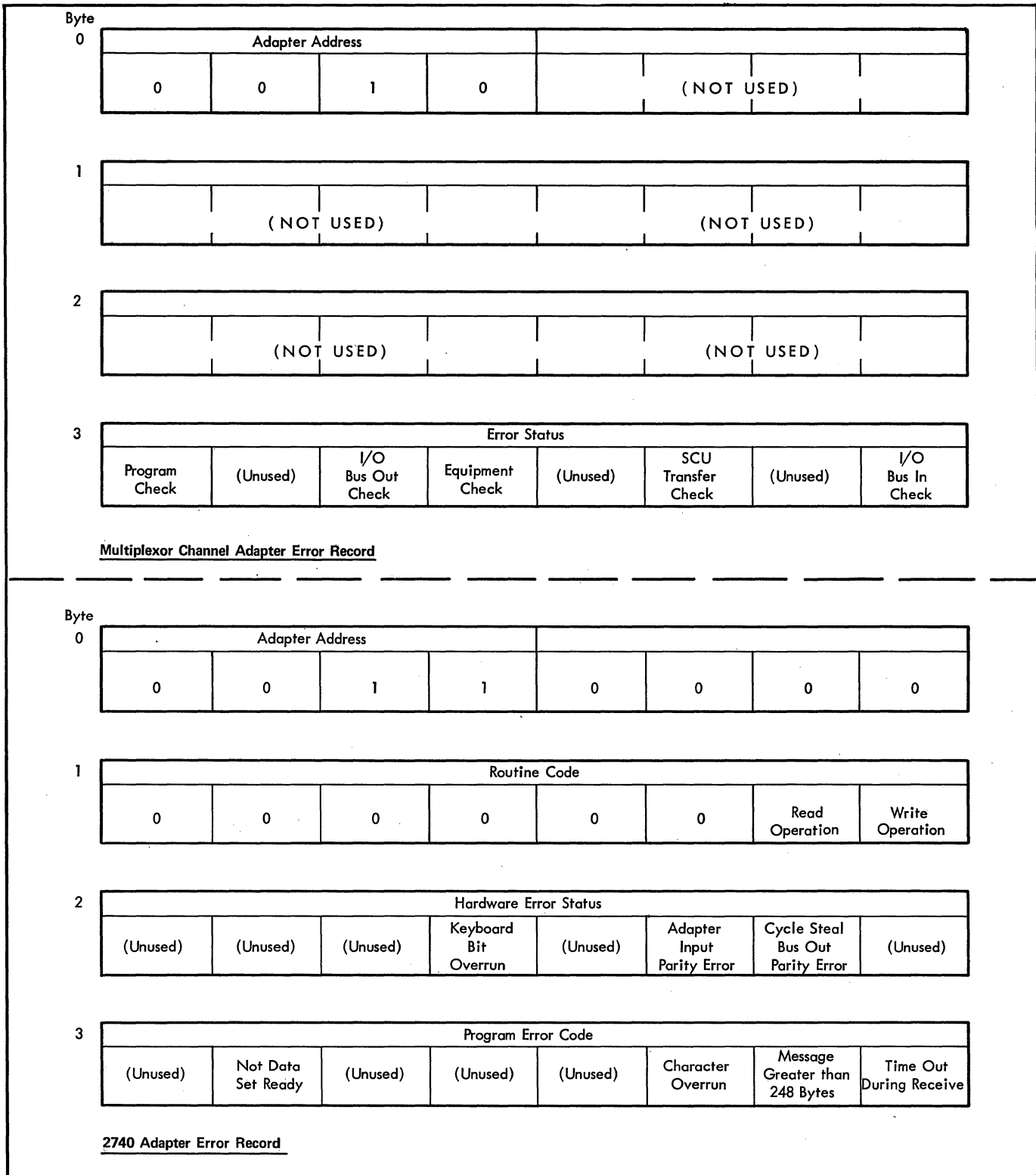


Figure 33. Format of 2715 Error Records on SYSREC (Part 3 of 5)

Byte								
0	Adapter Address				Mode of Operation			
	0	1	0	0	(Unused)	Initialization	Transmit text	Receive text
1	BSC Status							
	Last Operational Condition	(Unused)	(Unused)	Text Timeout	N-retry Count Exhausted	Invalid Character Received	Data Check	Response Timeout
2	BSA Hardware Error Code							
	(Unused)	(Unused)	Transfer A. W. Latch	(Unused)	BSC Character Overrun	Adapter Input Parity Error	Cycle Steal Bus Out Parity Error	(Unused)
3	BSC Adapter Status							
	Data Set Ready Off	Clear to Send Off	Bit Overrun	Lost Bit Service	Transmit	Data Terminal Ready	Request to Send	Data Carrier Off
<u>BSC Adapter Error Record</u>								

Figure 33. Format of 2715 Error Records on SYSREC (Part 4 of 5)

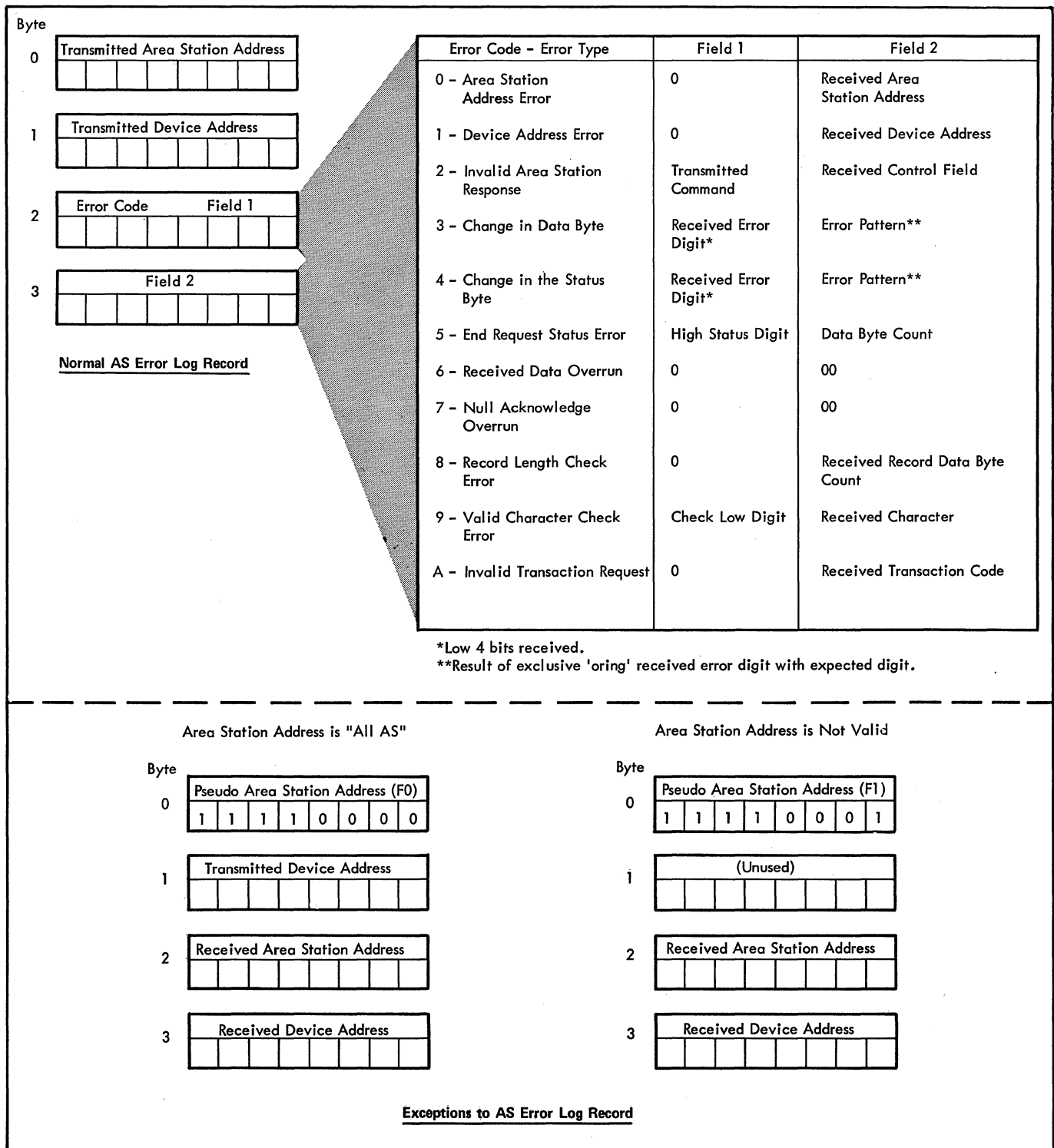


Figure 33. Format of 2715 Error Records on SYSREC (Part 5 of 5)

--- MACHINE CHECK DATA EDITING ---

\*\*\*\*\*

MODEL nnn\* SERIAL NUMBER FFFFF JOB IDENTITY - GET PROGRAM IDENTITY - NO NAME
DAY YEAR HH MM SS
DATE - 046 71 TIME - 00 02 13

OLD MACHINE CHECK PSW SM KS IC CM IA
FF 04 0000 80 007890

\*\*\*\*\*

--- MACHINE CHECK INTERRUPT CODE ---

--- SUB CLASS ---

SYSTEM DAMAGE (SD) 0 CLOCK DAMAGE (CD) 0
PROC. DAMAGE (PD) 0 EXTERNAL DAMAGE (ED) 0
SYSTEM RECOVERY (SR) 1 AUTO-CONFIG (AC) 0
TIMER DAMAGE (TD) 0 WARNING (W) 0

--- INTERRUPT TENSE CODES ---

BACK-UP (B) 0 DELAYED (D) 0

--- STORAGE AND PROTECTION ERROR CODES ---

UNCORRECTED STORAGE ERRORS (SE) 0 UNCORRECTED PROTECTION ERRORS (PE) 0
CORRECTED STORAGE ERRORS (SC) 1

--- PSW VALIDITY CODES ---

AMWP BITS OF M.C. OLD ARE VALID (WP) 1 SYSTEM MASK OF M.C. OLD IS VALID (MS) 1
PROGRAM MASK OF M.C. OLD IS VALID (PM) 1 INSTR ADDR OF M.C. OLD IS VALID (IA) 1

--- MISC VALIDITY CODES ---

FAILING STORAGE ADDR IS VALID (FA) 1 REGION CODE VALID (RC) 1
FP REGS STORED ARE VALID (FP) 1 GP REGS STORED ARE VALID (GP) 1
CONTROL REGS STORED ARE VALID (CR) 1 EXTENDED LOGOUT AREA VALID (LG) 1
INSTR MODIFIED STORAGE VALID (ST) 1

EXTENDED LOGOUT LENGTH 0000 FAILING STORAGE ADDRESS 00007860

--- REGION CODE ---

ERROR CORRECTION CODES 0000 CONTROL WORD ADDRESS C100

\*\*\*\*\*

--- FLOATING POINT REGISTERS ---

FP REGS 0,2 00 00 00 00 00 00 00 00 00 00 00 00
FP REGS 4,6 00 00 00 00 00 00 00 00 00 00 00 00

--- GENERAL PURPOSE REGISTERS ---

GP REGS 0-3 00 00 78 00 00 00 78 60 FF FF FF FF JJ 00 78 00
GP REGS 4-7 00 07 FF 84 FF FF FF 7C 00 00 00 05 00 00 00 02
GP REGS 8-B 00 00 92 2C 0A 04 07 F1 40 00 78 02 00 00 78 10
GP REGS C-F 00 00 87 A0 00 00 97 A0 00 00 08 78 00 00 00 7B

--- CONTROL REGISTERS ---

CT REGS 0-3 00 00 00 E0 00 00 00 00 FC 00 00 00 00 00 00 00
CT REGS 4-7 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
CT REGS 8-B 00 00 00 00 00 00 00 00 00 00 00 00 00 00 00
CT REGS C-F 00 00 00 00 00 00 00 00 CE 00 00 00 00 00 02 00

--- MACHINE CHECK LOGOUT BYTES ---

0000 20004FDF 00000000 00000000 00000000 00007860 0000C100 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
0030 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
0060 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
0090 00000000 00000000 00000000 00007800 00007860 FFFFFFFF 00007800 0007FF84 FFFFFFFC 00000005 00000002 0000922C 0A0407F1 00000000 00000000
00C0 40007802 00007810 000087A0 000097A0 00000878 0000007B 000000E0 00000000 FC000000 00000000 00000000 00000000 00000000 00000000 00000000
00F0 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 CE000000 00000200

--- CPU DEPENDENT LOGOUT BYTES ---\*\*

0000 00000000 00000000 00000000 00000000 047310B1 1E000200 00000000 00000000 FFC80132 9000854A FF0700E0 82000038
0030 FF0700E0 0A007881 10007880 10000000 0000854A FF070000 90AE90AF C888C2A0 0D24FC00 00200000 24640820 00000000
0060 00000000 00100000 00000000 00AC0D80 42520000 12000000 00000000 00000000 00448160 00730860 80572000 00080000
0090 000E0020 31430000 984C2C00 00009000 000E0020 31430000 F8542000 00080000 00000020 00000000 004C0C00 00080000
00C0 00000020 00000000 004C0C00 00080000 00000020 00000000 004C0C00 00080000 8000B810 80000000 80000000 00000000
00F0 00000000 00000000 8208011C 80402000 18900004 00000000 00000000 00000000 00200000 00000000 00000000 00000000
0120 00000108 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00007880 00007888 00000000 007304E8
0150 08840000 82000080 80000400 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
0180 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
01B0 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
01E0 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
0210 608976D2 19457C55 554555A0 89565555 55410145 44050155 44050145 54554545 54554545 54554545 14151555 55554001
0240 54555555 45555555 50555555 AAAA5AA5 686A554E D65411AA 55555555 55555555 55555555 55555555 55555555 55555555 55555555
0270 55555555 55555555 55555555 55555555

\* nnn = System/370 Models 145 or 155
\*\* Displayed as Model 155; see Figure 35 for Model 145

Figure 34. Edited Machine Check Record -- Model 155

--- MACHINE CHECK DATA EDITING ---

\*\*\*\*\*

MODEL 145 SERIAL NUMBER 136 JOB IDENTITY - 145 CCH PROGRAM IDENTITY - EREP

DATE - 04 60 TIME - 08 00 00 DAY YEAR HH MM SS

SM KS IC CM IA OLD MACHINE CHECK PSW 31 00 028E 40 000005

\*\*\*\*\*

--- MACHINE CHECK INTERRUPT CODE ---

(Similar to Model 155 printout through the Machine Check Logout Bytes)

--- CPU DEPENDENT LOGOUT ---

\*\*\*\*\*

--- MACHINE CHECK REGISTER A ---

BYTE 0 LOCAL STORAGE A SOURCE ADDR CHK 0 ALU 2 HALF SUM CHK 1
LOCAL STORAGE B SOURCE ADDR CHK 1 ALU 3 HALF SUM CHK 0
LOCAL STORAGE A DEST ADDR CHK 0 ALU LOGICAL CHK 1
LOCAL STORAGE B DEST ADDR CHK 0 B REG SHIFT CHK 0
DEST BYTE CTRL CHK 1 A REG PTY CHK 0
LOCAL STORAGE A-B DEST ADDR CCMPARE 0 B REG PTY CHK 1
LOCAL STORAGE CTRL ASSM CHK 0 Z REG PTY CHK 0
CTRL REG PTY CHK 1 D REG PTY CHK 1
BYTE 1 ADDR CHK BOUND REG CHK 0 BYTE 3 EXT REG DEST X COMP CHK 1

--- SYSTEM REGISTER ---

BYTE 0 MACHINE CHK INTERPT PENDING 1 ENABLE CLEAR SW 0
RETRY ROUTINE 0 IMPL 1
MACHINE CHK ROUTINE 0 LOAD FILE WAIT 0
DOCUMENTARY CONSOLE 0 CE KEY IN CE MODE 1
LOG PRESENT 1 IPL 0
SPARE 0 POWER ON RESET 0
I/O INSTN LATCH 0 ERROR IN A STOP WORD 1
FORCE MODULE 0 TO LSCS 1 INSTR PROC LATCH 0
BYTE 1 BYTE 3

--- LOCAL STORAGE REGISTERS ---

--- I REGISTER --- STORAGE PROTECT KEY - A2
INSTR ADDR - 0267AE
--- U REGISTER --- INSTR LENGTH CODE 01
CONDITION CODE 11
PROGRAM MASK 1011
AMWP BITS 0011
OP CODE C1100101
IMMEDIATE BYTE 00001101
--- X REGISTER --- 2378A3E4 --- R REGISTER --- AB34973E --- Y REGISTER --- 456792E1 --- Q REGISTER --- 3EFA202
--- IBU REGISTER --- 023467A0 --- TR REGISTER --- 0457892E --- SN REGISTER --- 0246 --- PN REGISTER --- 0578
--- WK REGISTER --- 7840AE46 --- DM REGISTER --- BF904578 --- RW REGISTER --- 905678EA --- V REGISTER --- C0000000
--- W REGISTER --- 784078EF
--- NP REGISTER --- LAST ADJL ADDR 0345 --- CPU REGISTER --- HARD STOP LATCH 0
ADR ADJ MODE 0 ENABLE HARD RETRY 1 TRANS MODE 1 MDC MODE 1
FORMAT CHK 1 SING BIT FAIL M STOR 0 I/O MASTER MSK 0 WAIT STATE 0
NP-2-2 1 SING BIT FAIL CT STOR 1 EXT MASTER MSK 1 PROB STATE 1
NP-2-3 0 THRESH MODE CT STOR 0 TIMER MSK 0 MPX CHAN MSK 1
NP-2-4 1 LST I/S - CONS FILE 14 INTERRUPT KEY MSK 0 CHAN 1 MSK 0
EMUL MODE 0 EXT SIGNAL MSK 1 CHAN 2 MSK 0
NP-2-6 1 CHAN 3 MASK 1
NP-2-7 0 CHAN 4 MASK 0
NP-3-0 0
NP-3-1 0
NP-3-2 1
NP-3-3 0
EXECTD INSTR 0

--- MACHINE CHECK EXTENDED LOGOUT BYTES ---

0000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
0030 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000
0060 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000 00000000

Figure 35. Edited Machine Check Record -- Model 145



--- CHANNEL INBOARD EDITING ---

\*\*\*\*\*

MODEL 155 SERIAL NUMBER FFFFF JOB IDENTITY - DISPLAY PROGRAM IDENTITY - DOES NOT APPLY

MPX CHANNEL

CHANNEL/UNIT ADDRESS 000D

DATE - DAY YEAR TIME - HH MM SS  
046 71 14 17 36

FAILING CCH CC DA FL CT  
01 007840 00 00 0050

CSW K CA US CS CT  
10 0078D0 00 04 000F

--- ECSW ---

ERROR SOURCE	VALIDITY	TERM TYPE	00
CPU 0	I/F ADDR 1	DISCIN BIT	0
CHAN 1	SEQ CODE 1	SEQ CODE	101
SCU 0	DEV STATUS 1		
SU 0	CCW ADDR 1		
CU 0	CHAN ADDR 1		
	DEV ADDR 1		

--- UNIT STATUS ---

--- CHANNEL STATUS ---

ATTENTION 0	CHANNEL END 0	PRGM-CTLD IRPT 0	CHAN DATA CHECK 0
STATUS MODIFIER 0	DEVICE END 0	INCORRECT LENGTH 0	CHAN CTL CHECK 1
CONTROL UNIT END 0	UNIT CHECK 0	PROGRAM CHECK 0	I/F CTL CHECK 0
BUSY 0	UNIT EXCEPTION 0	PROTECTION CHECK 0	CHAINING CHECK 0

I/O UNITS IN USE AT TIME OF FAILURE  
CHANNEL/UNIT ADDRESSES 000D 0000 0000 0000 0000 0000 0000 0000 0000

Figure 36. Edited Channel Check Record -- Model 155

--- CHANNEL INBOARD EDITING ---

\*\*\*\*\*

MODEL 145 SERIAL NUMBER 010015 JCB IDENTITY - ERPU001 PROGRAM IDENTITY - DOES NOT APPLY

MPX CHANNEL \*

CHANNEL/UNIT ADDRESS 000E

DATE - DAY YEAR TIME - HH MM SS  
 131 71 20 07 33

FAILING CCGW CC DA FL CT  
 01 0073C1 60 00 0C32

CSW K CA US CS CT  
 00 007388 08 04 1111

--- ECSW ---

ERROR SOURCE	VALIDITY	TERM TYPE	00
CPU 0	I/F ADDR 0	DISCIN BIT	0
CHAN 1	SEQ CODE 1	SEQ CODE	101
SCU 0	DEV STATUS 0		
SU 0	CCW ADDR 1		
CU 0	CHAN ADDR 1		
	DEV ADDR 1		

--- UNIT STATUS ---

--- CHANNEL STATUS ---

ATTENTION 0	CHANNEL END 1	PRGM-CTLD IRPT 0	CHAN DATA CHECK 0
STATUS MODIFIER 0	DEVICE END 0	INCORRECT LENGTH 0	CHAN CTL CHECK 1
CONTROL UNIT END 0	UNIT CHECK 0	PROGRAM CHECK 0	I/F CTL CHECK 0
BUSY 0	UNIT EXCEPTION 0	PROTECTION CHECK 0	CHAINING CHECK 0

I/O UNITS IN USE AT TIME OF FAILURE

CHANNEL/UNIT ADDRESSES 000C 000D 000E 001F 0131 0000 0000 0000

--- CHANNEL INBOARD EDITING ---

--- DEPENDENT LOGOUT ---

--- MACHINE CHECK REGISTER A ---

BYTE 0	BYTE 2
LOCAL STORAGE A SOURCE ADDR CHK 0	ALU 2 HALF SUM CHK 0
LOCAL STORAGE B SOURCE ADDR CHK 1	ALU 3 HALF SUM CHK 0
LOCAL STORAGE A DEST ADDR CHK 0	ALU LOGICAL CHK 0
LOCAL STORAGE B DEST ADDR CHK 0	B REG SHIFT CHK 0
DEST BYTE CTRL CHK 0	A REG PTY CHK 1
LOCAL STORAGE A-B DEST ADDR COMPARE 0	B REG PTY CHK 1
LOCAL STORAGE CTRL ASSM CHK 0	Z REG PTY CHK 0
CTRL REG PTY CHK 0	D REG PTY CHK 1
BYTE 1	BYTE 3
ADDR CHK BOUND REG CHK 0	EXT REG DEST X COMP CHK 1

--- CHANNEL INBOARD EDITING ---

--- RETRY COUNTS ---

--- RETRY REGS 1,2 ---

RETRIES PER CURRENT MACRO 1111  
 NUMBER OF MACROS RETRIED 01

RETRY REG 1 (ABRTY) 60030224  
 RETRY REG 2 (SPTLB) 00000000

--- RETRY REG 3 ---

--- RETRY REG 4 ---

MACHINE CHECK TRAP 0  
 RETRY TRAP 0  
 CPU HIGH TRAP 0  
 INT FILE ADAPTER OR  
 SEL CHAN 1,2,3 0

DESTBYTE LINES  
 4-1  
 5-1  
 6-1  
 7-0

--- SYSTEM REGISTER ---

BYTE 0	BYTE 2
MACHINE CHK INTERPT PENDING 1	DOCUMENTARY CONSOLE 2 0
RETRY ROUTINE 1	IMPL 1
MACHINE CHK ROUTINE 1	LOAD FILE WAIT 0
DOCUMENTARY CONSOLE 1	CE KEY IN CE MODE 0
LOG PRESENT 0	IPL 1
SPARE 0	POWER ON RESET 1

Figure 37. Edited Channel Check Record -- Model 145 (Part 1 of 2)

```

--- CHANNEL INBOARD EDITING ---

--- LOCAL STORAGE REGISTERS ---

--- I REGISTER ---
KEY - 0C
INSTR ADDRESS - 00004B

--- U REGISTER ---
INSTR LENGTH CODE 00
CONDITION CODE 11
PROGRAM MASK 0000
AMWP BITS 0000
OP CODE 00011011
IMMEDIATE 00000000

--- INSTRUCTION CODES ---
CHAN LOADED 0
CONTROL COMMAND 0
CHAINING 0
SHARE REQ --- C
INTERRUPT 0
HIO 0
TIO 0
SIO 0
* MC,MD,MF VALID IF 1

--- UNIT ADDRESS --- 00
--- UCH ADDRESS --- C100
--- SEQ CODE --- 00

--- INTERRUPT BUFFER --- 0000
--- BUS IN --- 58
--- BUS OUT --- E0

--- MC REG ---
KEY - 00
NEXT CCW ADDR F50002

--- MD REG ---
00000000

--- COUNT ---
HIGH 00
LO 07

--- FLAGS AND OPS ---
CHAIN DATA 1
CHAIN COMMAND 1
SLI 1
SKIP 1
PCI 1
IDA 1
INPUT,OUTPUT* 1
INCR,DECR** 1
*OUTPUT IF 1, INPUT IF 0
**INCREMENT IF 1, DECREMENT IF 0

--- TAGS IN ---
OP IN 0
ADDR IN 0
STAT IN 0
SRV IN 0
SEL IN 0
MPX REQUEST 0
MPX OR CONSOLE REG 0
DISC IN 0

--- TAGS OUT ---
OP OUT 0
SEL OUT 0
ADR OUT 0
CMD OUT 0
SRV OUT 0
MPX INT 0
SUPR GUT 0
MPX CHECK 0

--- UCW/CAHN STATUS ---
ACTIVE/PCI 0
WLR 0
PROG CK 1
PROT CK 1
STATUS QUEUED OR
CHAN DATA CK 0
CHAN CTRL CHECK 1
I/F CTL CHECK 1
STATUS NEXT 1

--- DOCUMENTARY CONSOLE WORD ---

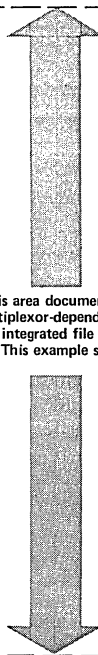
--- BUS IN --- 58
--- BUS OUT --- E0
--- IA ---
READ LATCH 0
WRITE LATCH 0
STACKED REQ 0
SHARE RESET 0
ATTEN RESET 0
ALARM 0
SEN SHARE SET 0

--- IT ---
ATTENTION 0
READY 0
INTV REQUIRED 0
END 0
CONSOLE REQ 0
CANCEL 0

--- MPX DEPENDENT LOGOUT BYTES---**
0000 0000C100 00000003 00F500C2 40000DF0 00000000 000058E0 FF050000 00000000 FF350007 400304E8 FF350001 60030224
003C 00000000 00000000 FE040130 80001A5A F0004E30 0C00004B 30001800 00C10000 00000300 F5000240 000DF000 00000000

```

Printout of this area documents appropriate status for multiplexor-dependent, or selector-dependent, or integrated file adapter channel check errors. This example shows the MPX logout.



\* This line logs the appropriate information for MPX channel, SEL channel, or Integrated File Adapter.  
\*\* This line displays appropriate logout bytes for MPX-dependent, SEL-dependent, or Integrated File Adapter channel checks.

Figure 37. Edited Channel Check Record -- Model 145 (Part 2 of 2)

--- IPL AND EOD DATA EDITING ---

```
*****
MODEL 145      SERIAL NUMBER 010015

                                DAY YEAR          HH MM SS
                                DATE - 132  71      TIME - 22 48 32

SUB SYSTEM ID      00 - UNKNQWN          CUA          0000
REASON CODE        NM - NORMAL          CHANNEL MAP   0000
CHANNEL TYPE ASSGNMT 0000000000000000    HIGHEST STORAGE ADDR 0003FFFF

*****
MODEL 145      SERIAL NUMBER 010015

                                DAY YEAR          HH MM SS
                                DATE - 132  71      TIME - 22 58 17

SUB SYSTEM ID      00 - UNKNQWN          CUA          0000
REASON CODE        NM - NORMAL          CHANNEL MAP   0000
CHANNEL TYPE ASSGNMT 0000000000000000    HIGHEST STORAGE ADDR 0003FFFF

*****
MODEL 155      SERIAL NUMBER 010009

                                DAY YEAR          HH MM SS
                                DATE - 133  71      TIME - 05 01 12

SUB SYSTEM ID      00 - UNKNQWN          CUA          0000
REASON CODE        NM - NORMAL          CHANNEL MAP   0000
CHANNEL TYPE ASSGNMT 0000000000000000    HIGHEST STORAGE ADDR 000FFFFF

*****
MODEL 155      SERIAL NUMBER 010009

                                DAY YEAR          HH MM SS
                                DATE - 133  71      TIME - 05 47 47

SUB SYSTEM ID      00 - UNKNQWN          CUA          0000
REASON CODE        NM - NORMAL          CHANNEL MAP   0000
CHANNEL TYPE ASSGNMT 0000000000000000    HIGHEST STORAGE ADDR 000FFFFF
*****
```

Figure 38. IPL and EOD Records

Chart 08. EREP - Option Handler (Part 1 of 4)

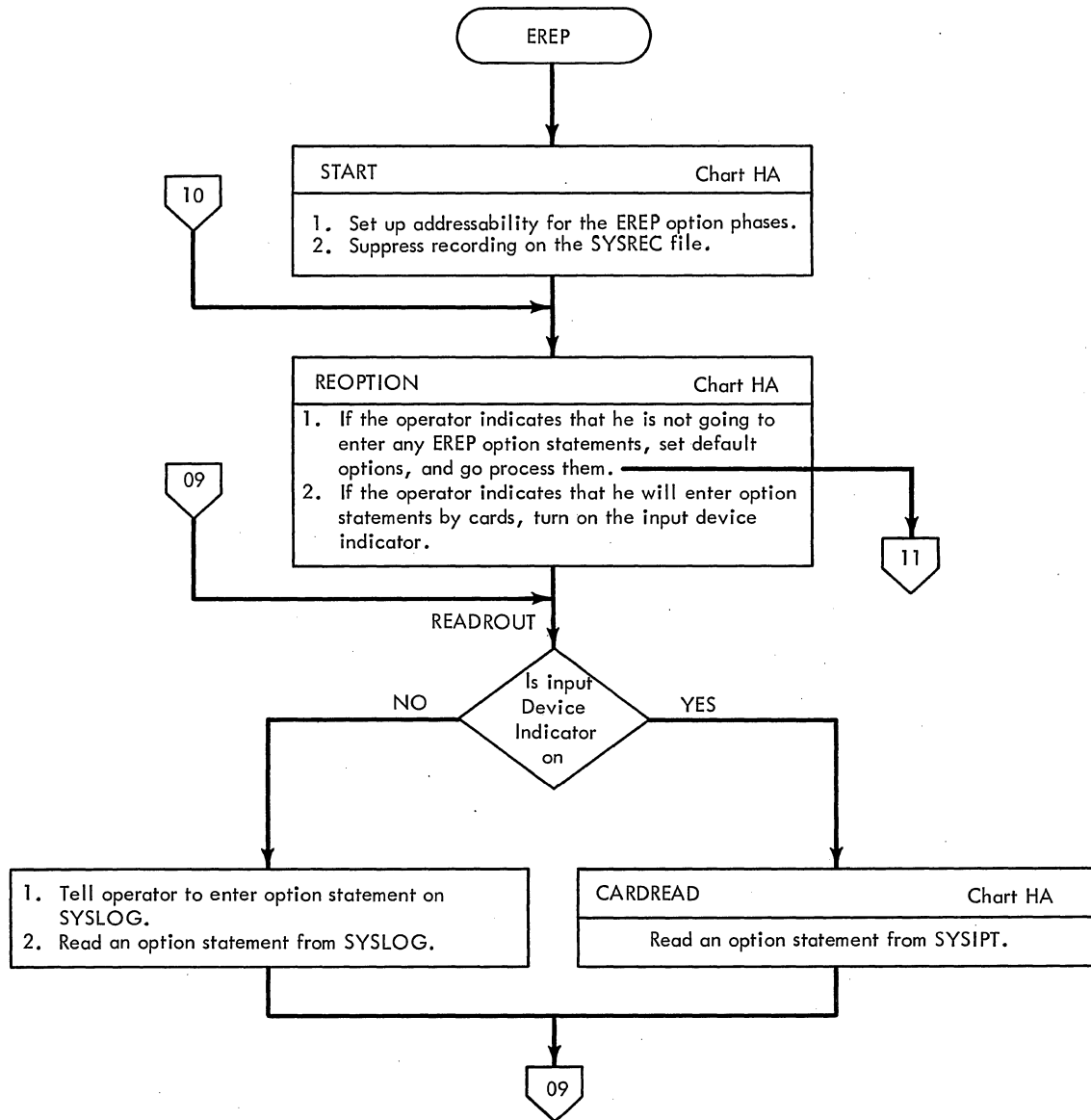


Chart 09. EREP - Option Handler (Part 2 of 4)

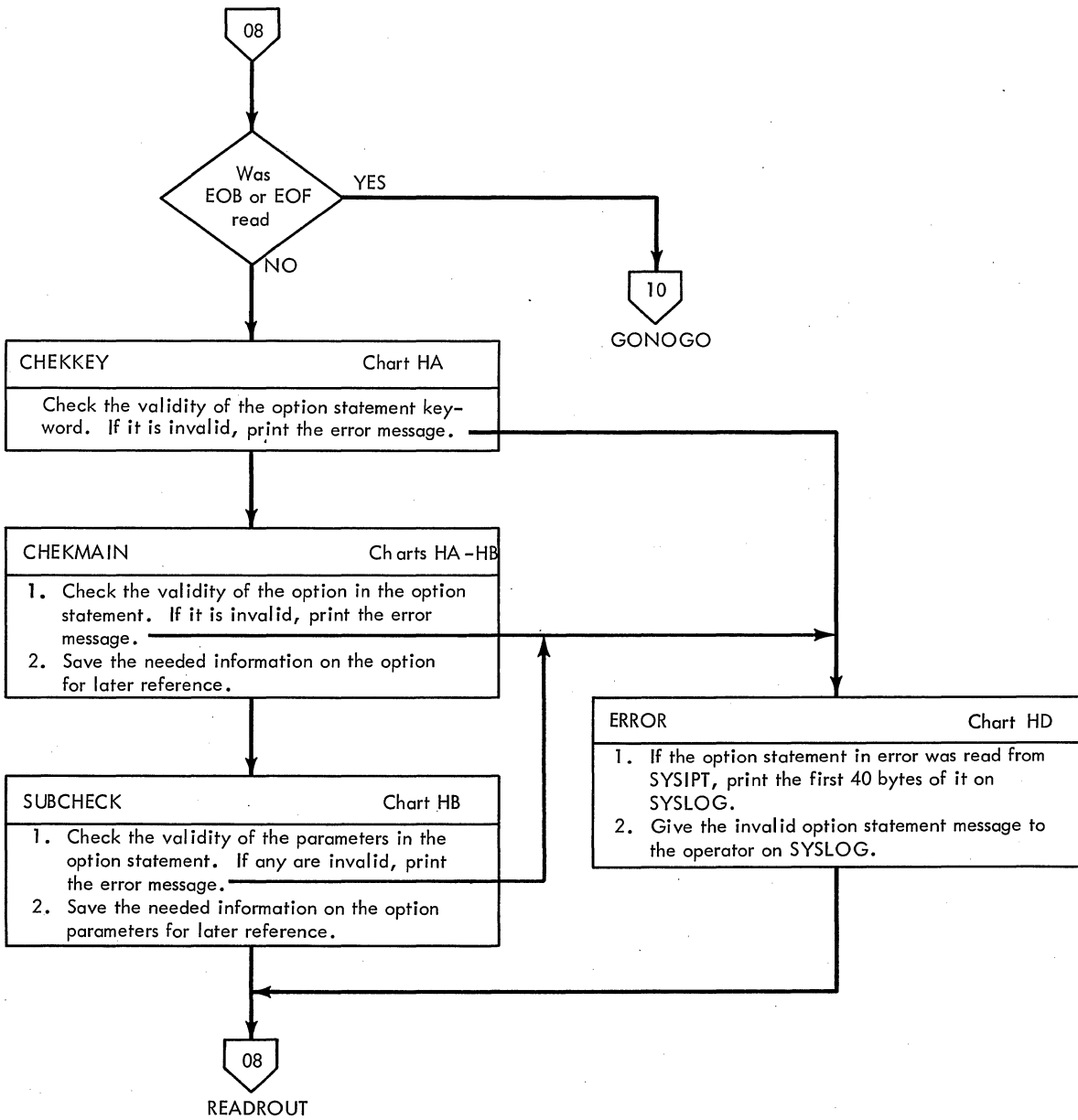


Chart 10. EREP - Option Handler (Part 3 of 4)

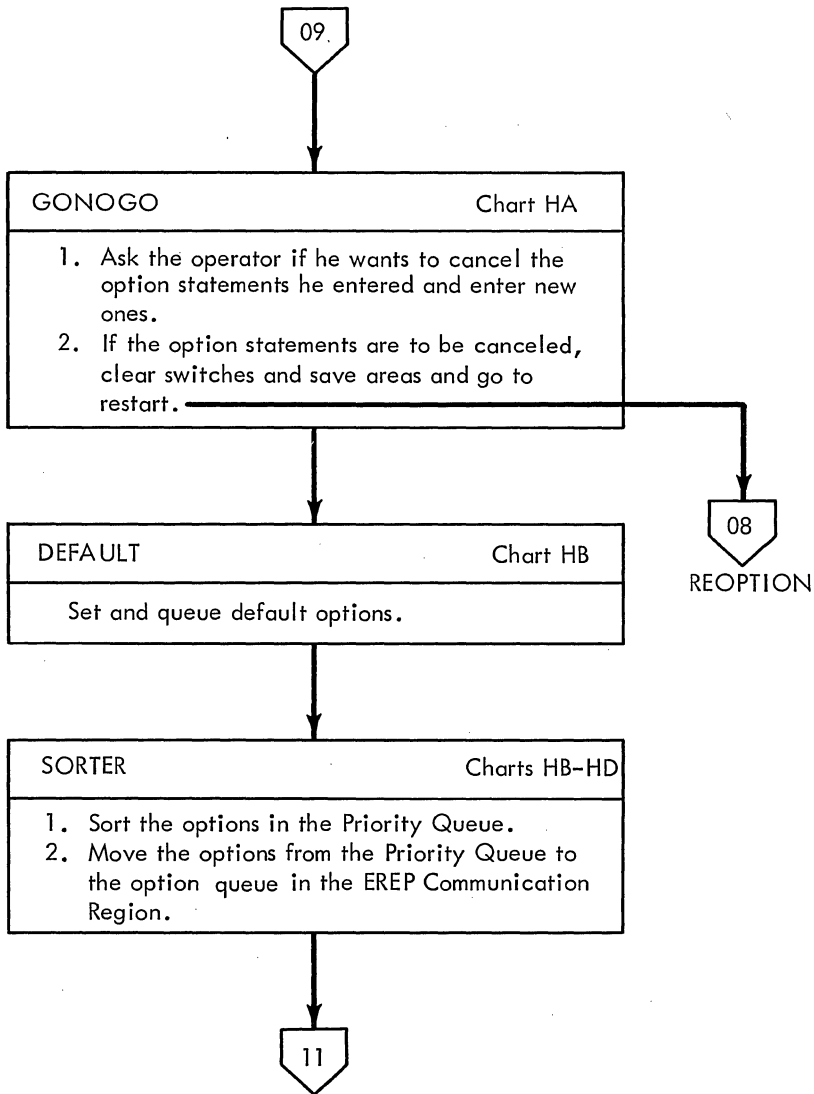


Chart 11. EREP - Option Handler (Part 4 of 4)

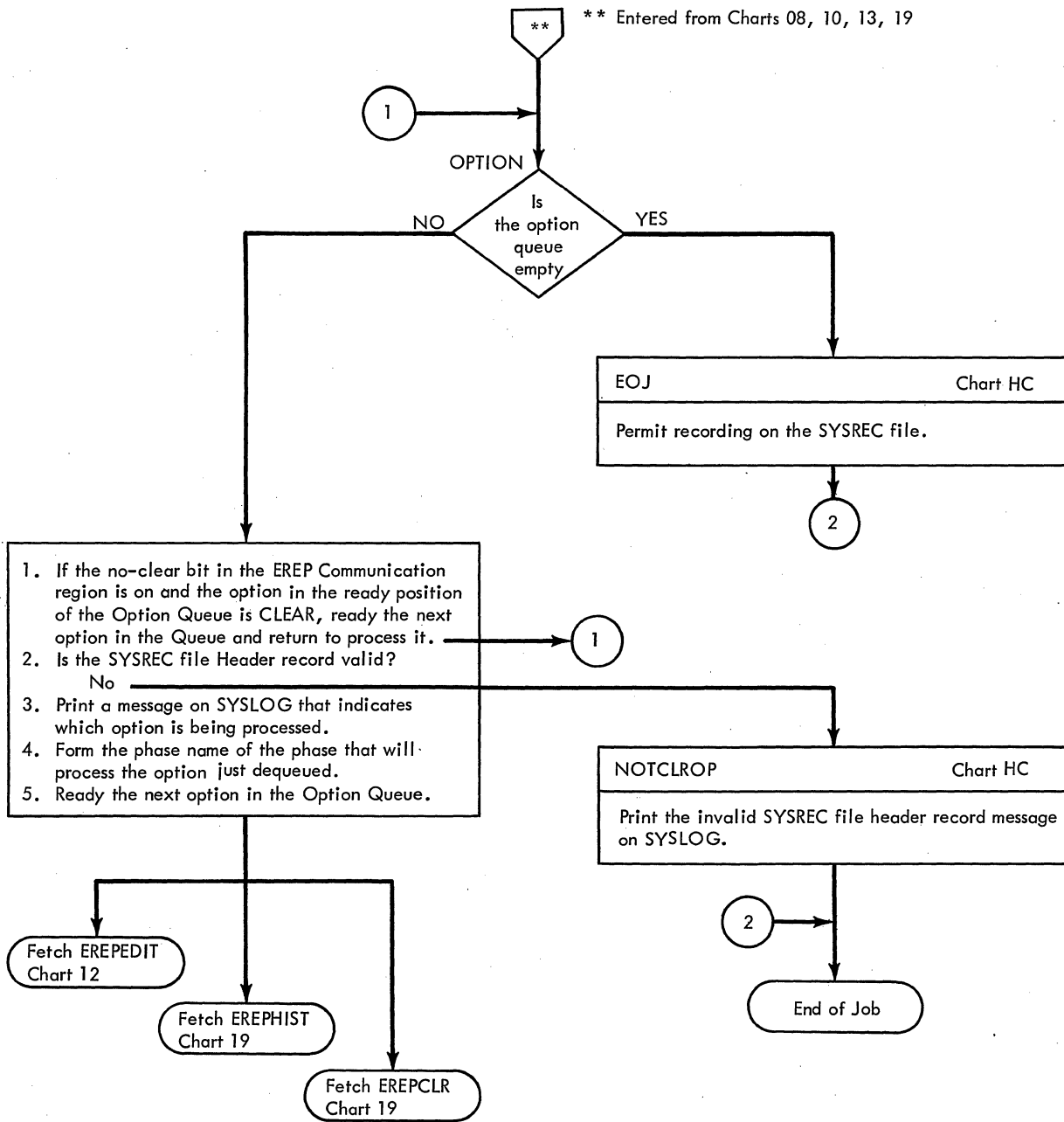




Chart 12. EREPEDIT Root Phase (Part 1 of 3)

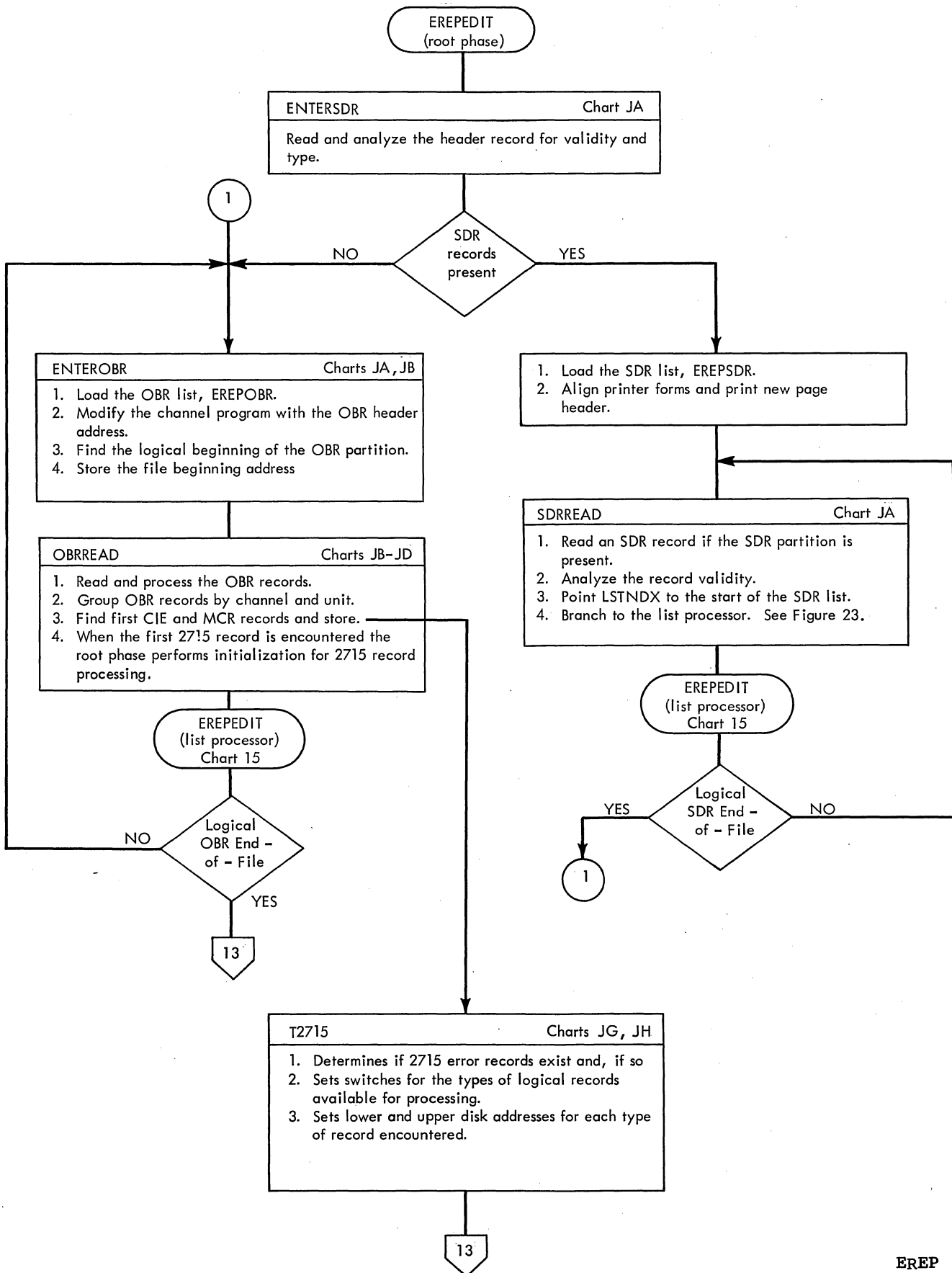


Chart 13. EREPEdit Root Phase (Part 2 of 3)

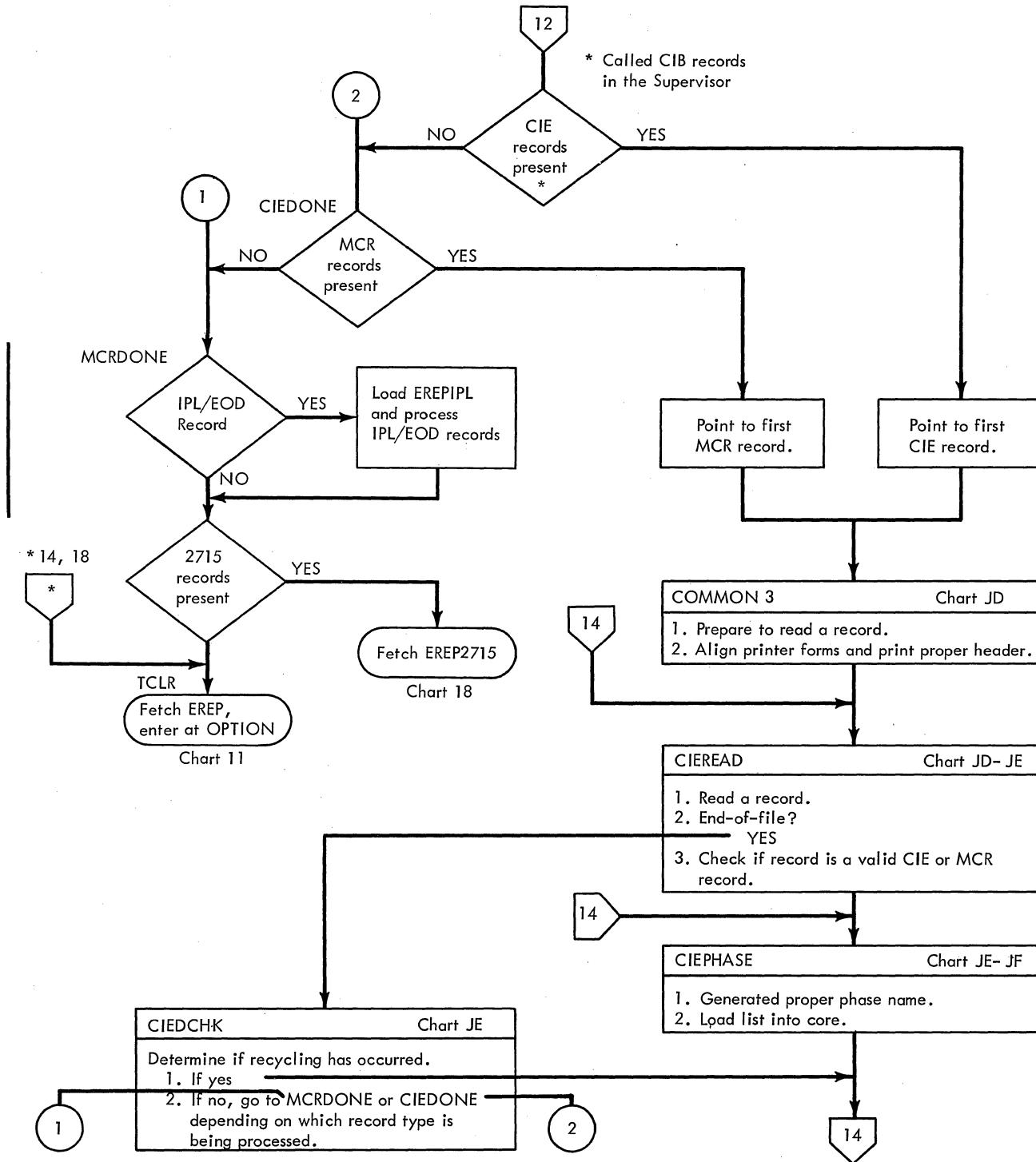


Chart 14. EREPEDIT Root Phase (Part 3 of 3)

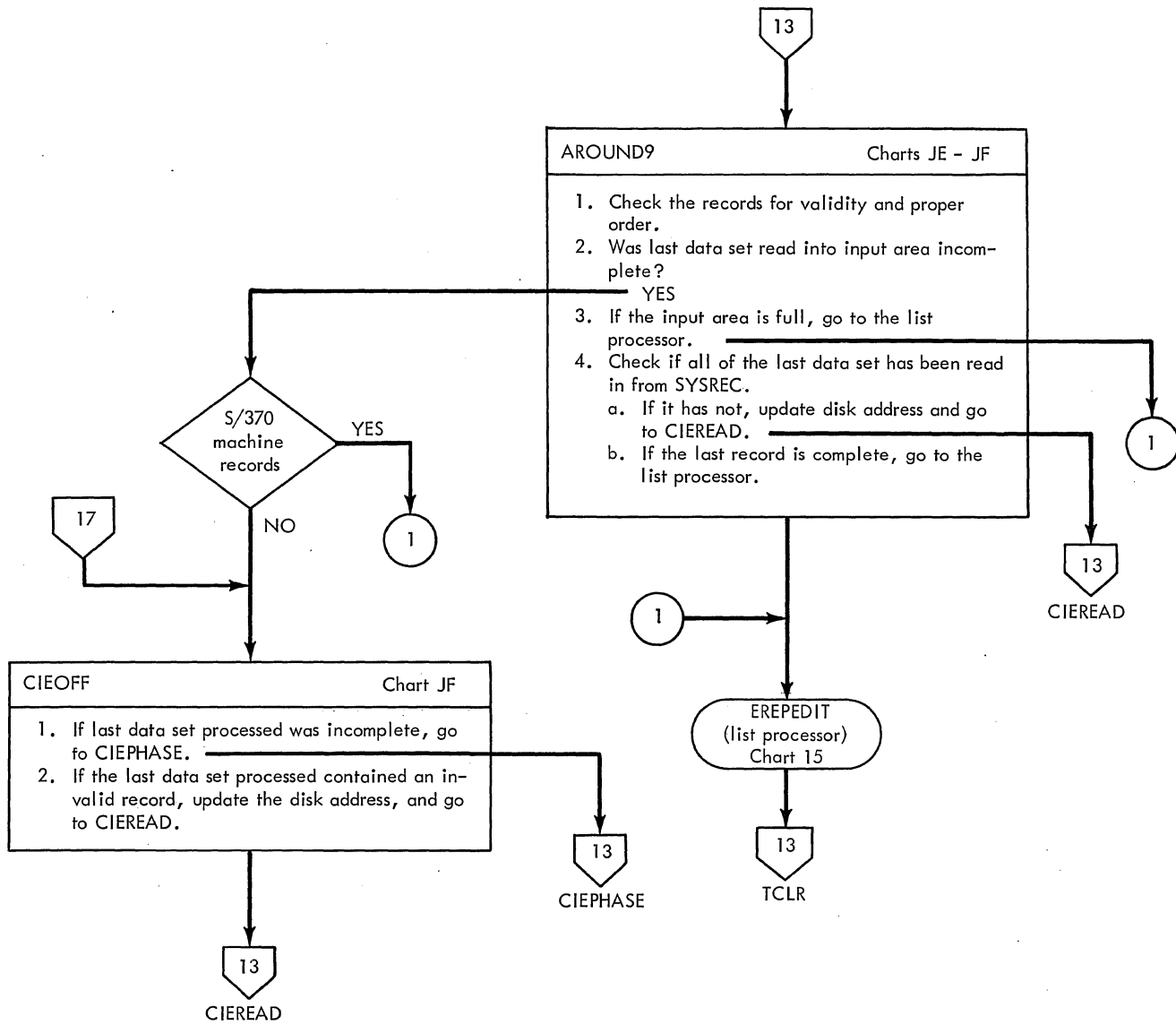


Chart 15. EREPEDIT Record Lists (Part 1 of 3)

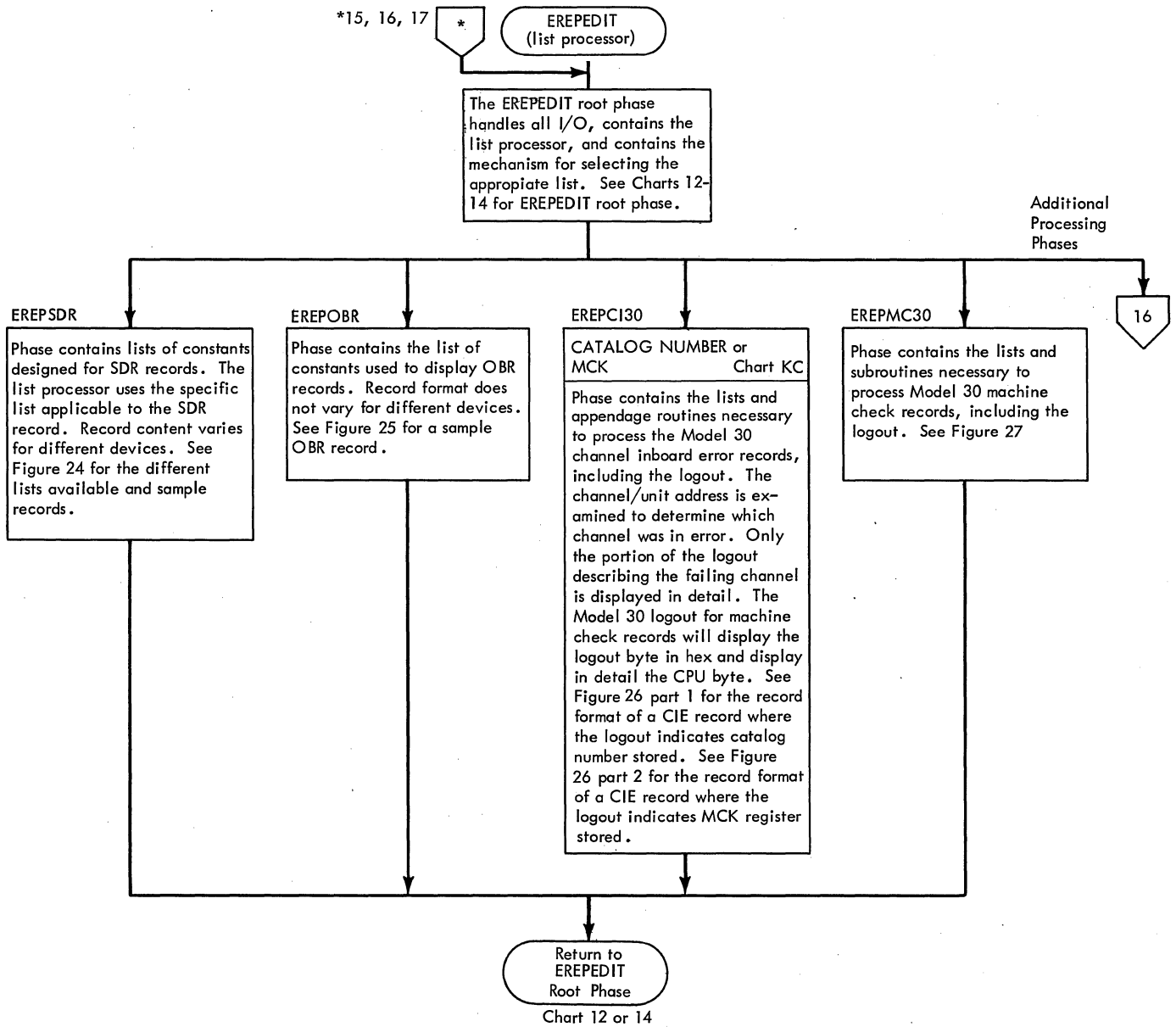


Chart 16. EREPEDIT Record Lists (Part 2 of 3)

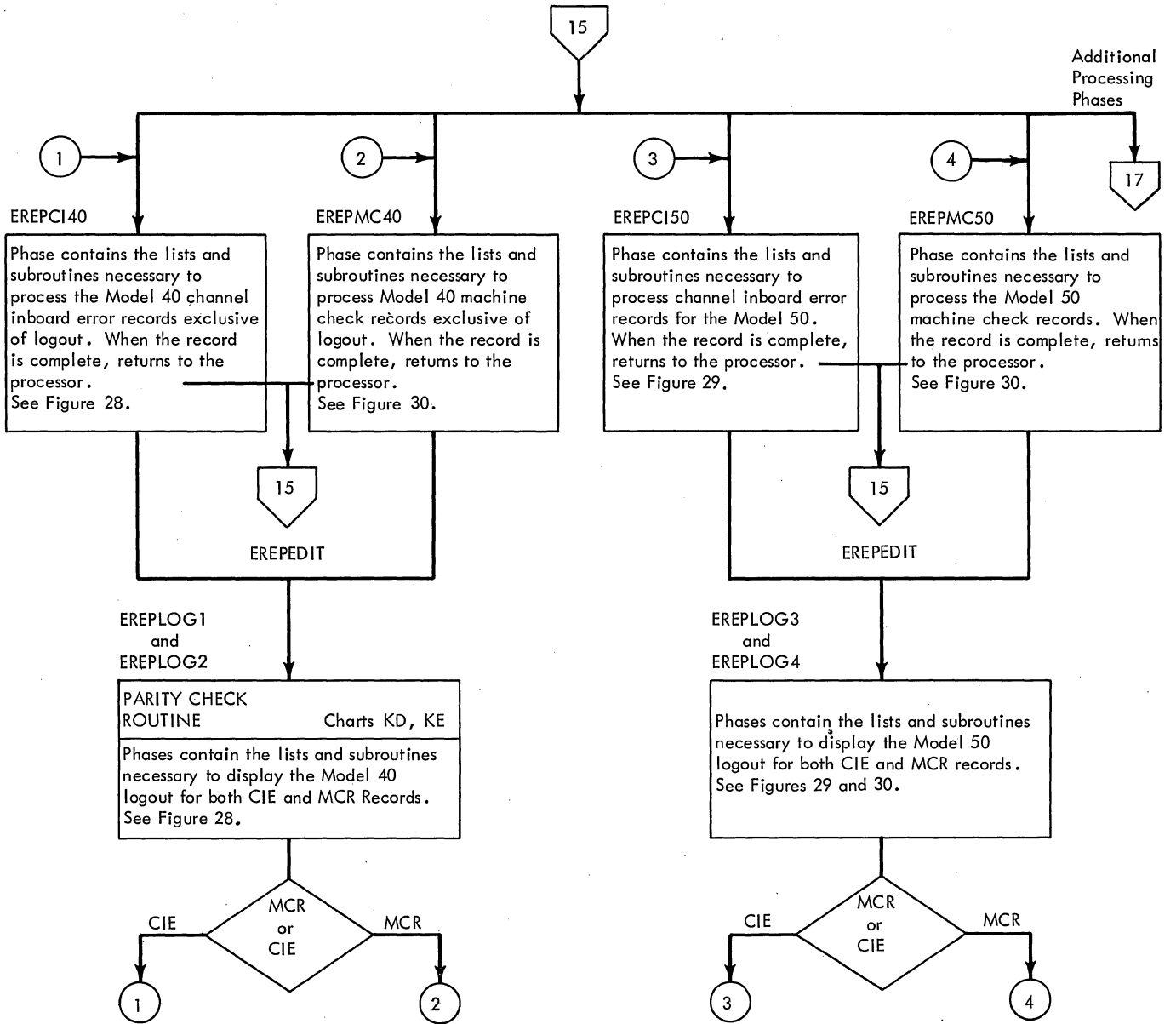


Chart 17. EREPEDIT Record Lists (Part 3 of 3)

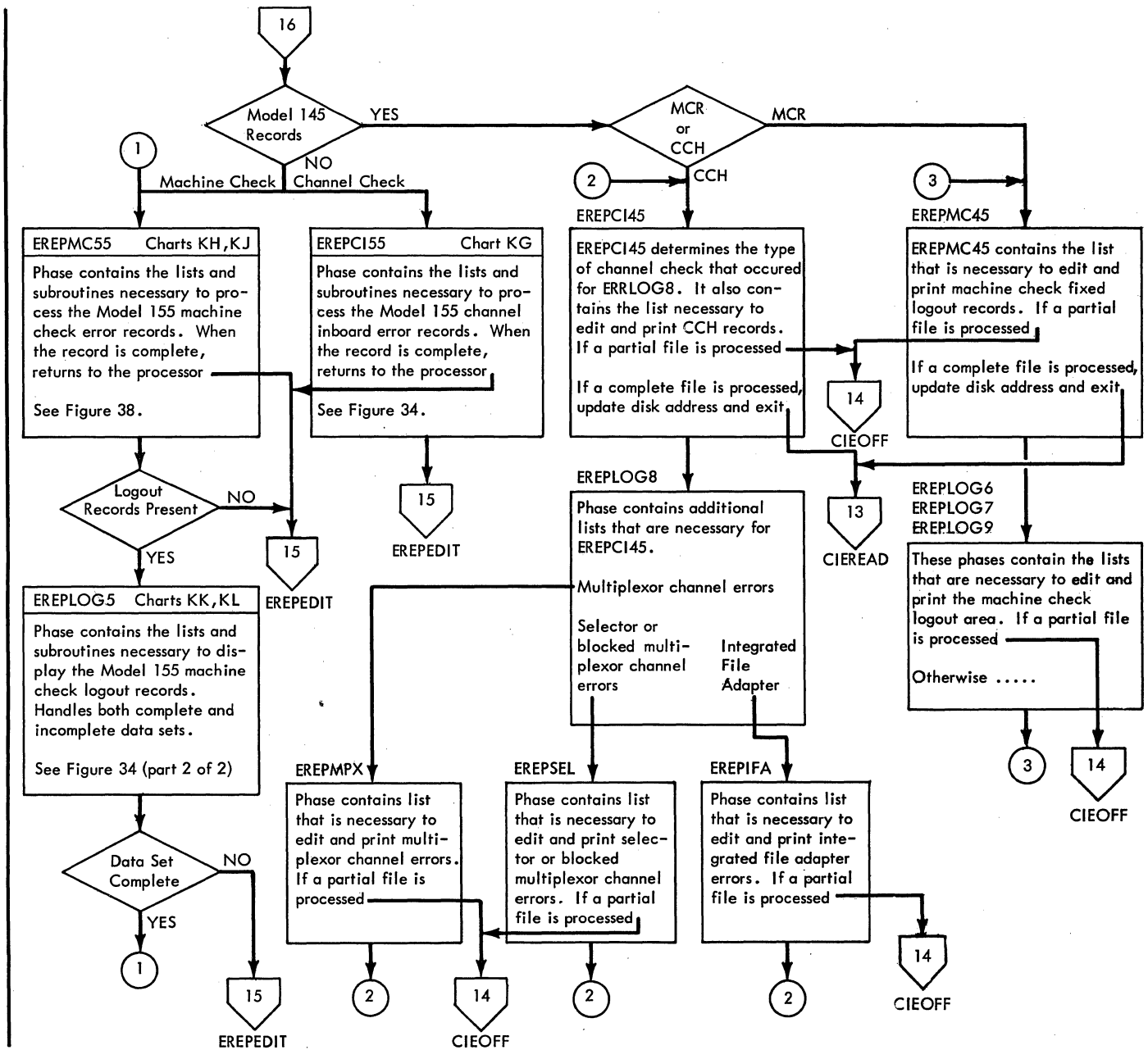


Chart 18. EREP2715 and EREPASSM

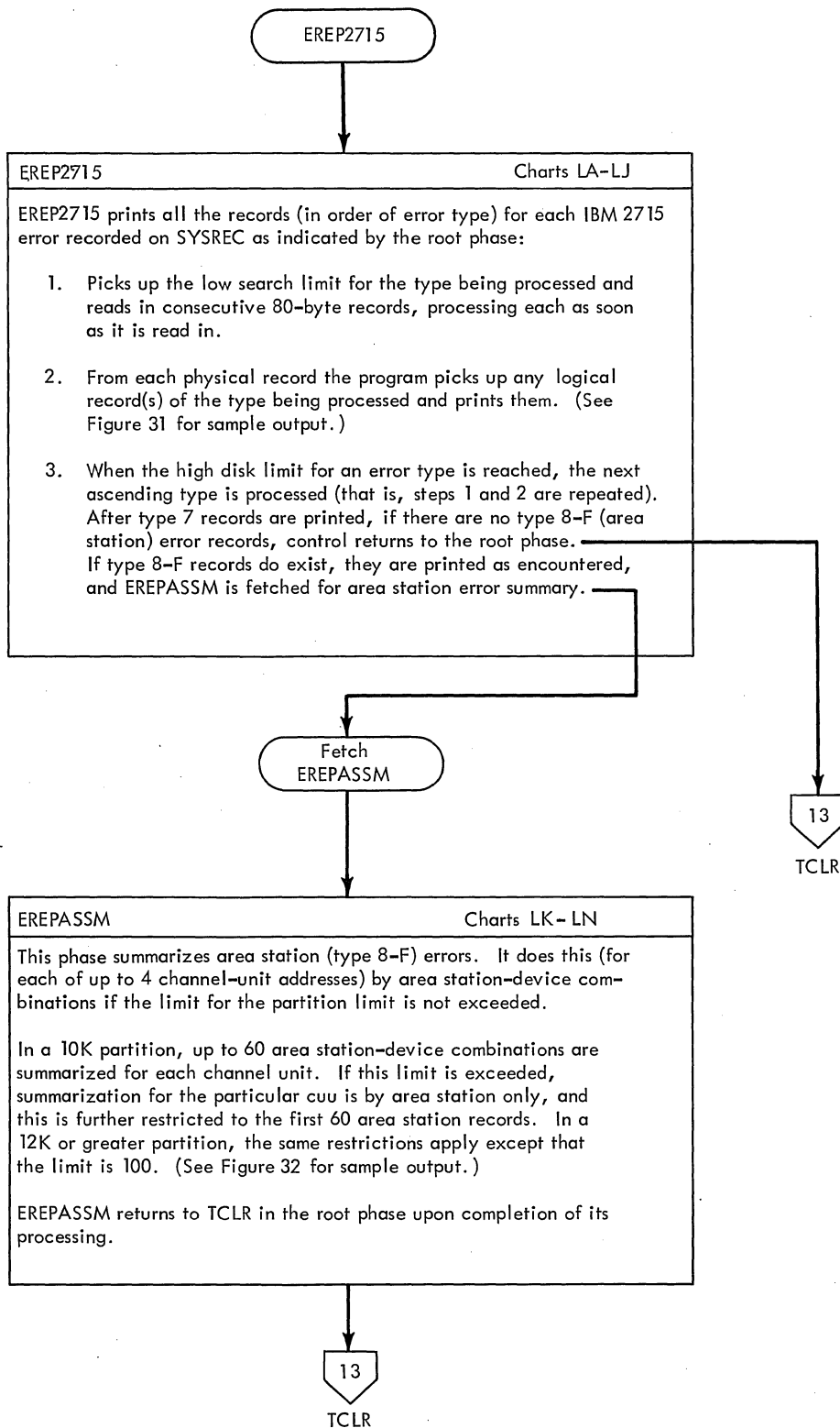


Chart 19. EREPCLR and EREPHIST

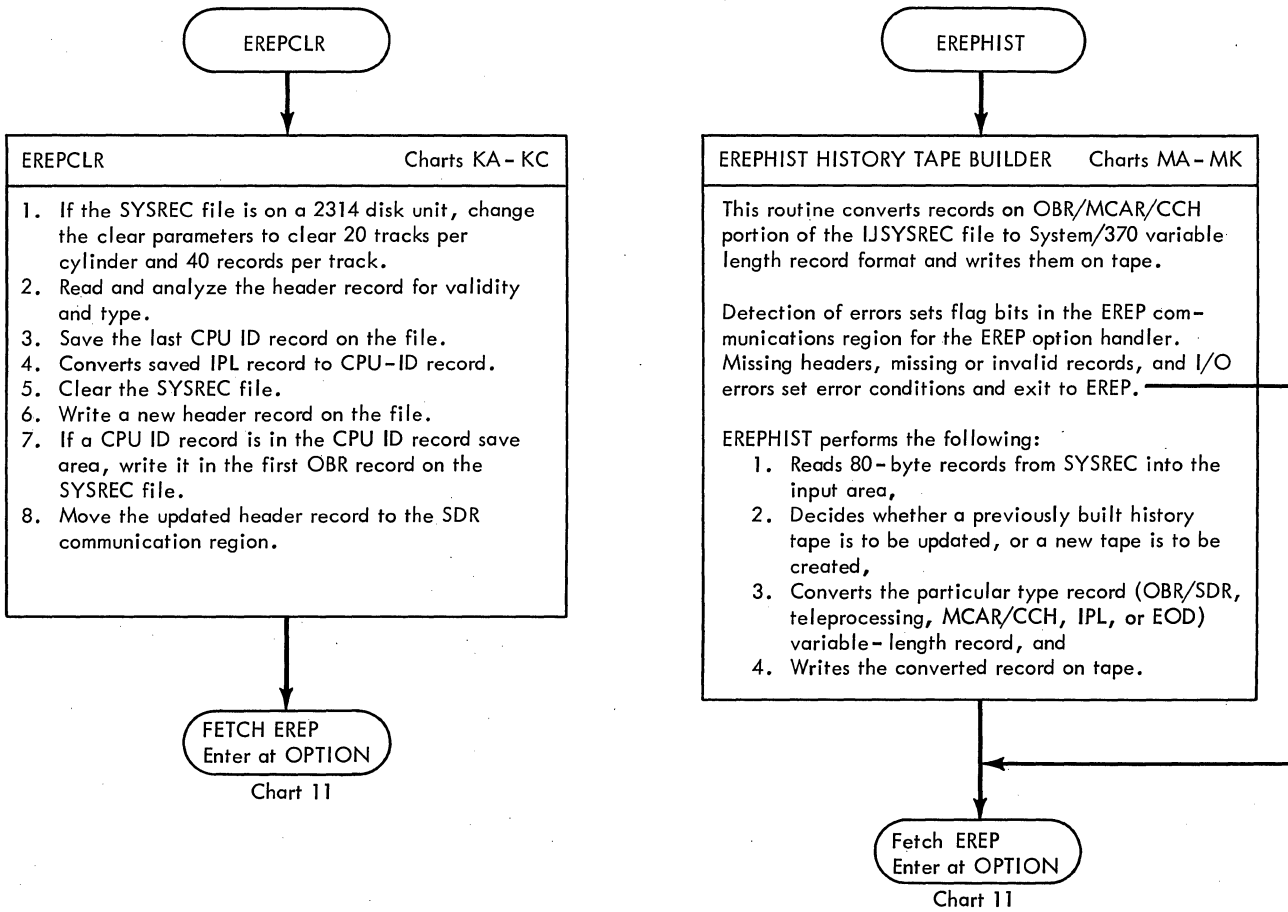




Chart HA. EREP - Option Handler (Part 1 of 3)  
Refer to Charts 08-11.

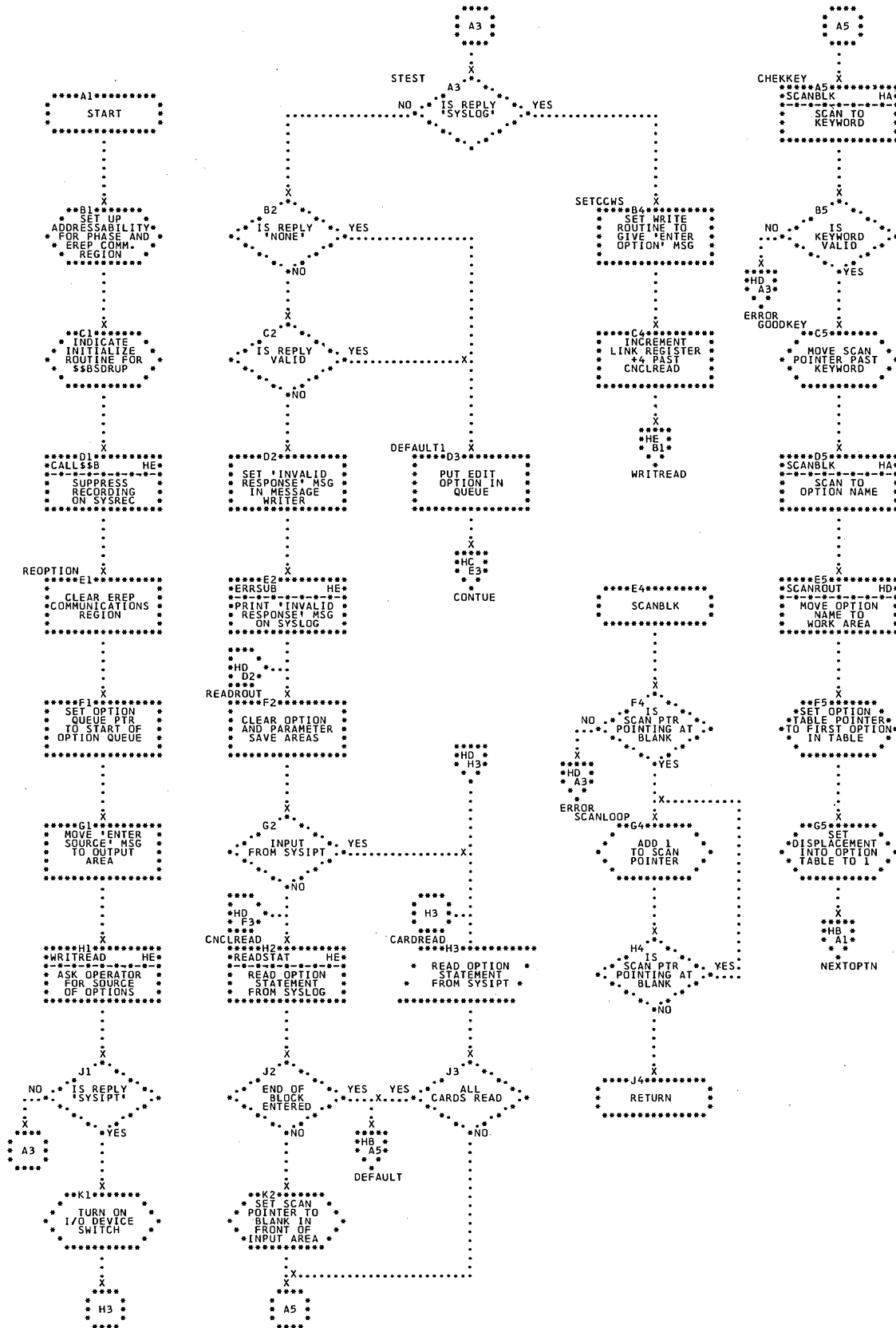


Chart HB. EREP - Option Handler (Part 2 of 3)  
Refer to Charts 08-11.

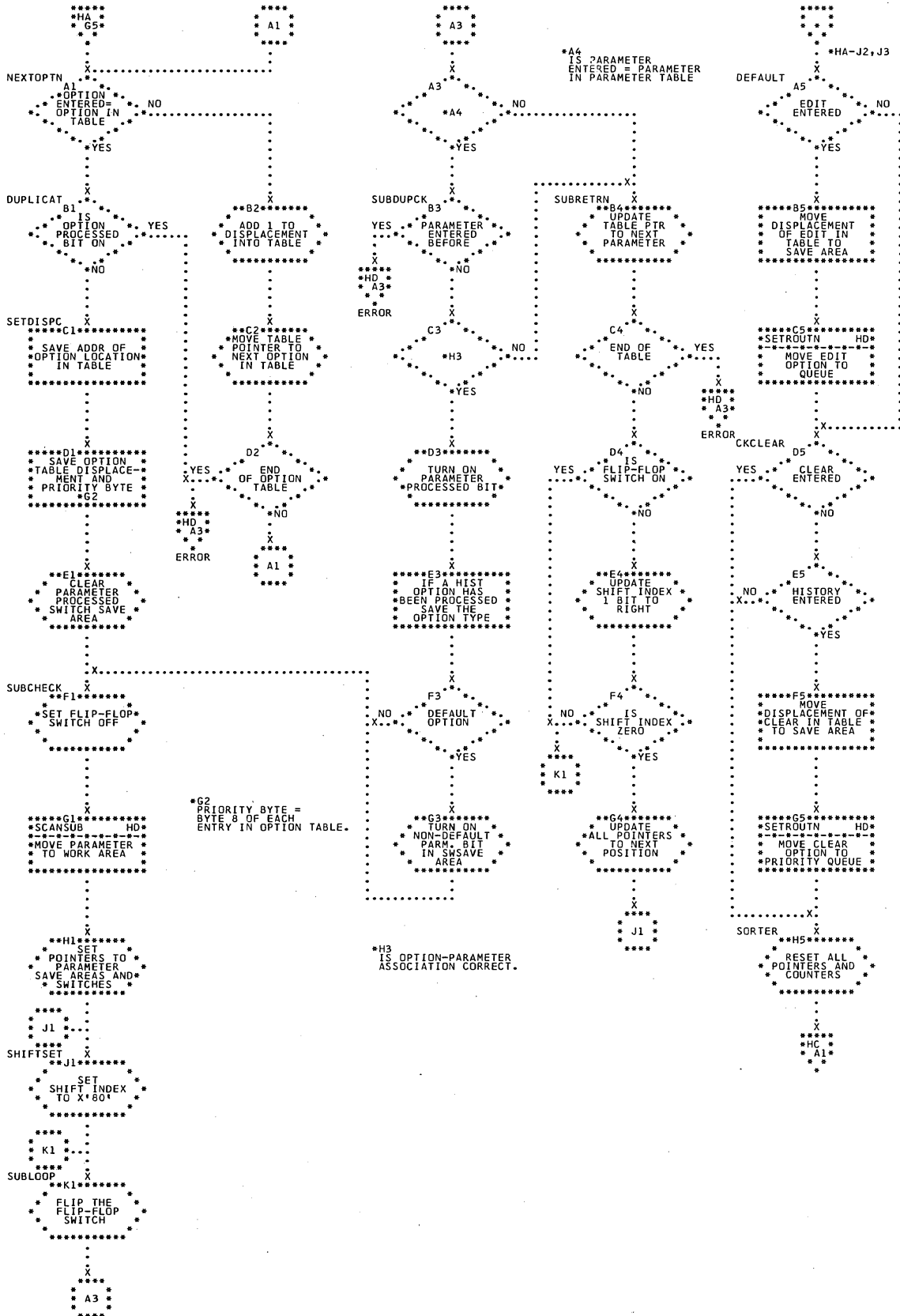


Chart HC. EREP - Option Handler (Part 3 of 3)  
Refer to Charts 08-11.

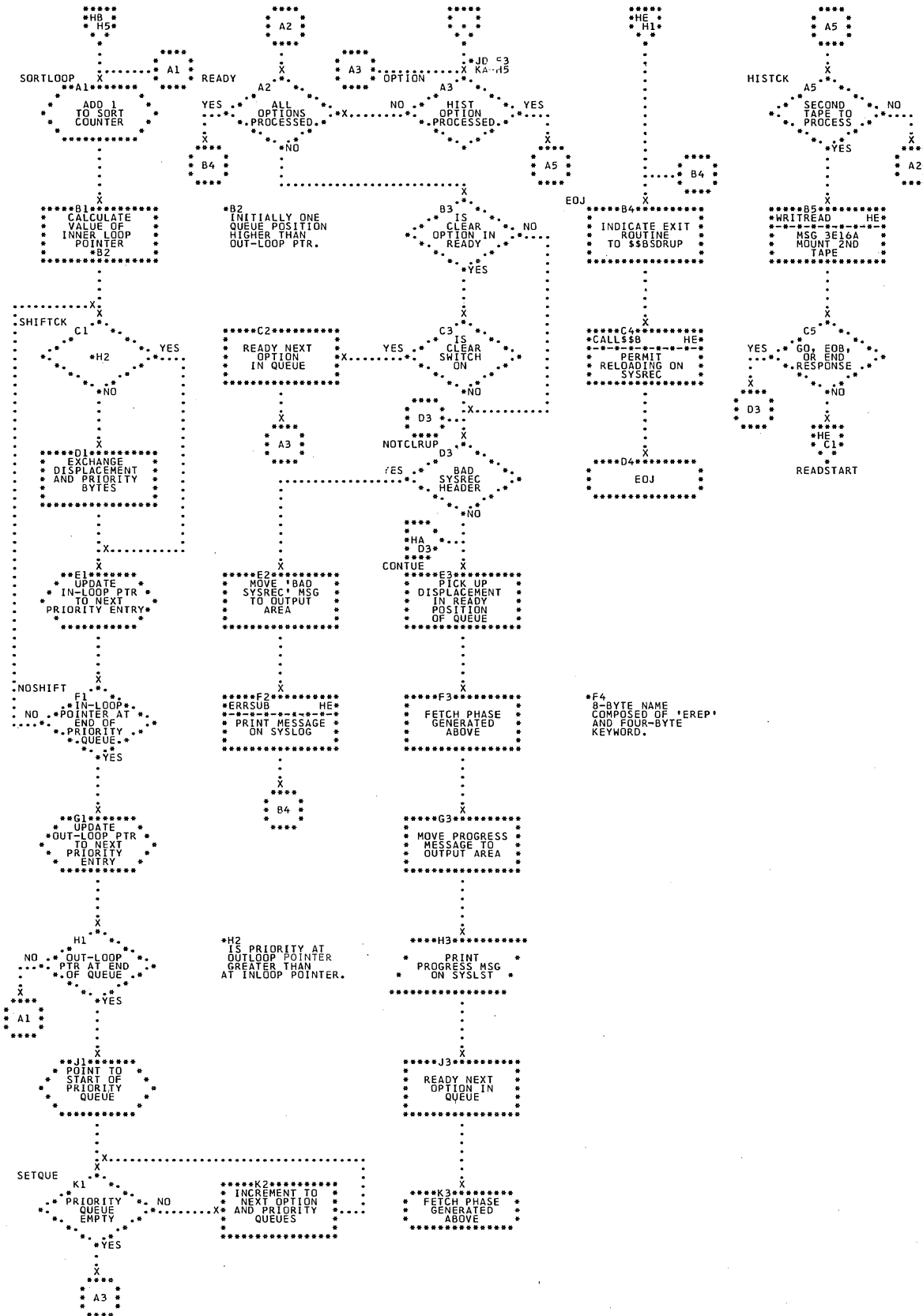


Chart HD. EREP Subroutines (Part 1 of 2)  
Refer to Charts 08-11.

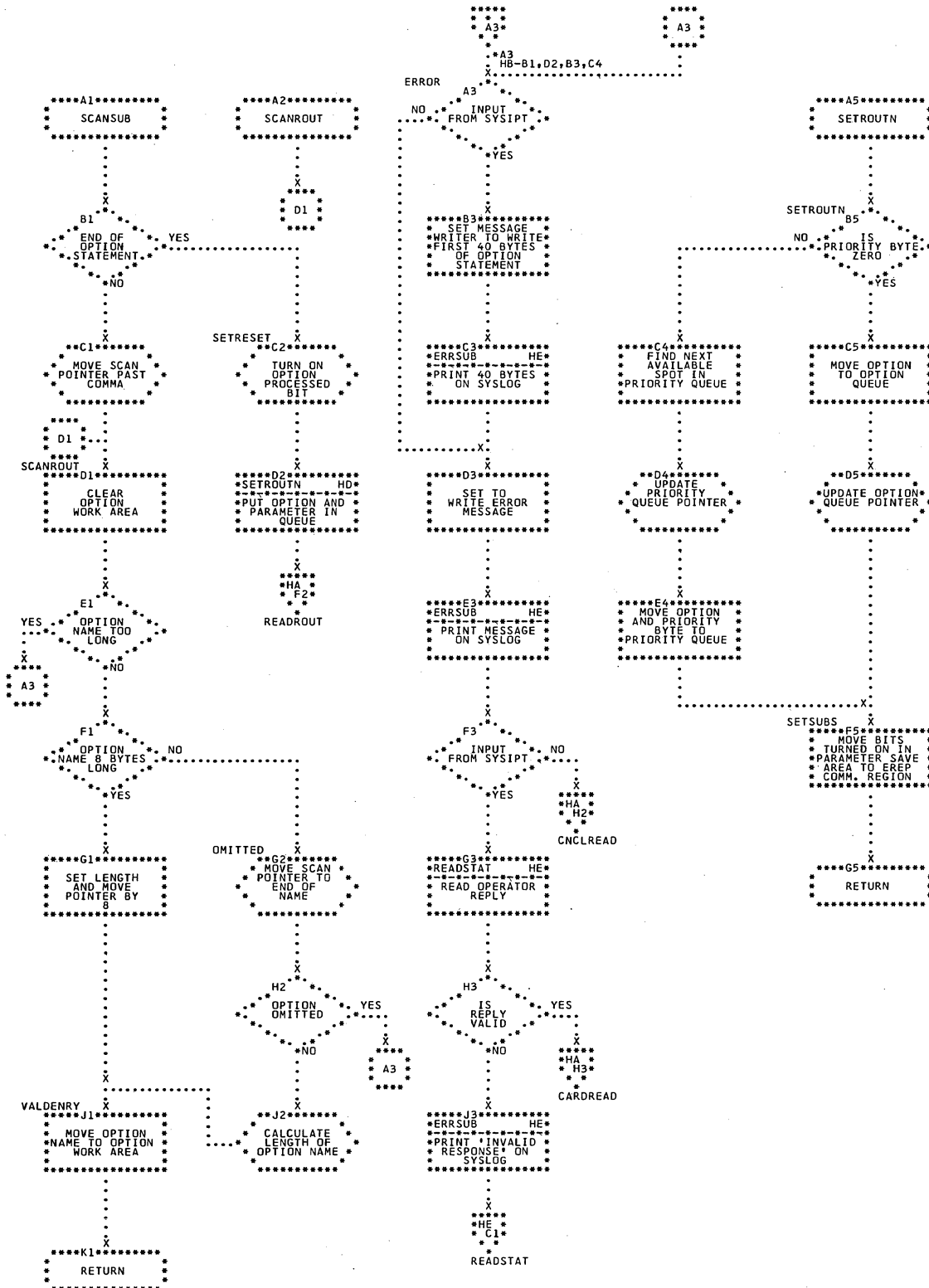


Chart HE. EREP Subroutines (Part 2 of 2)  
Refer to Charts 08-11.

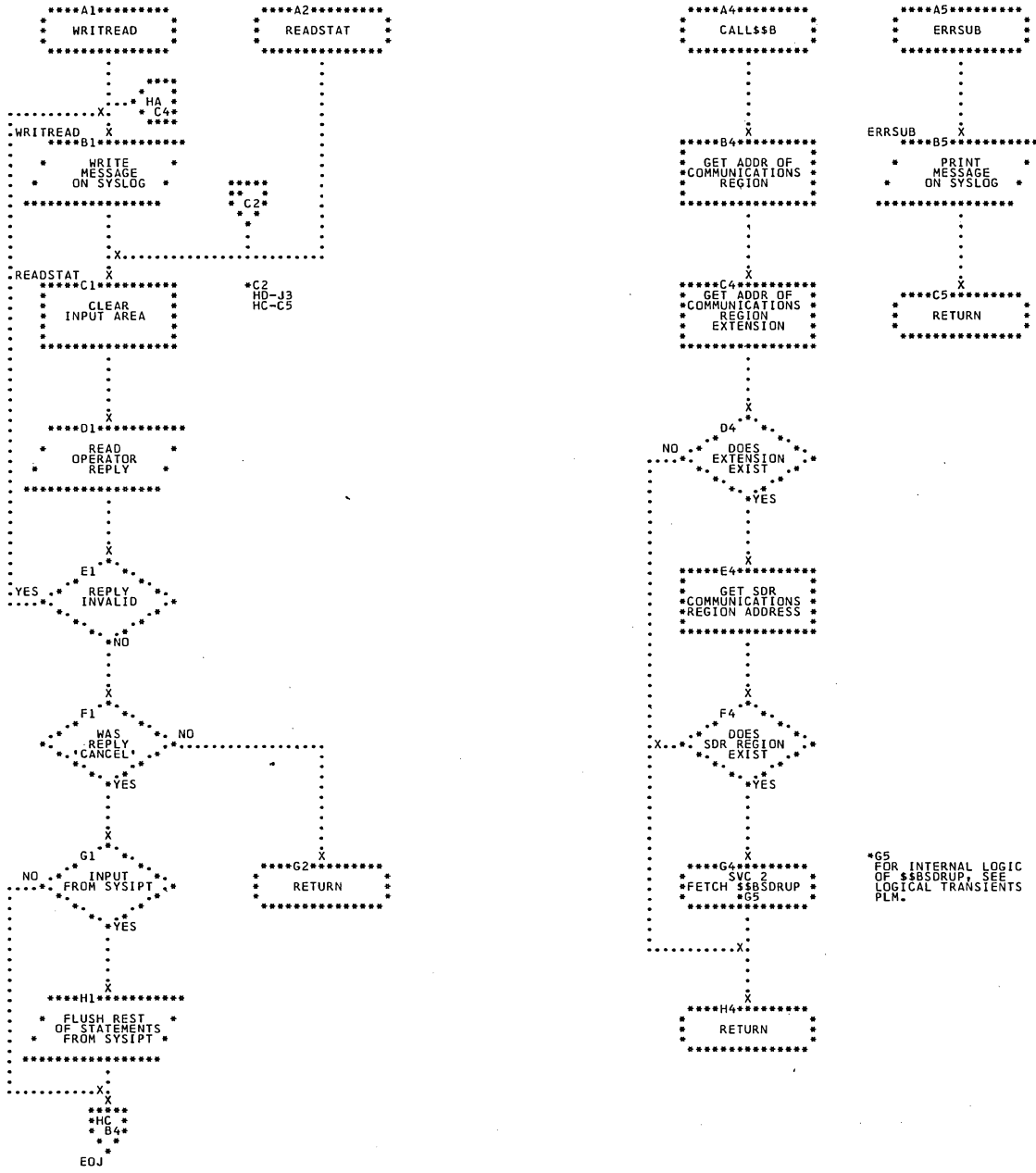


Chart JA. EREPEDIT - Root Phase (Part 1 of 6)  
 Refer to Charts 12-14.

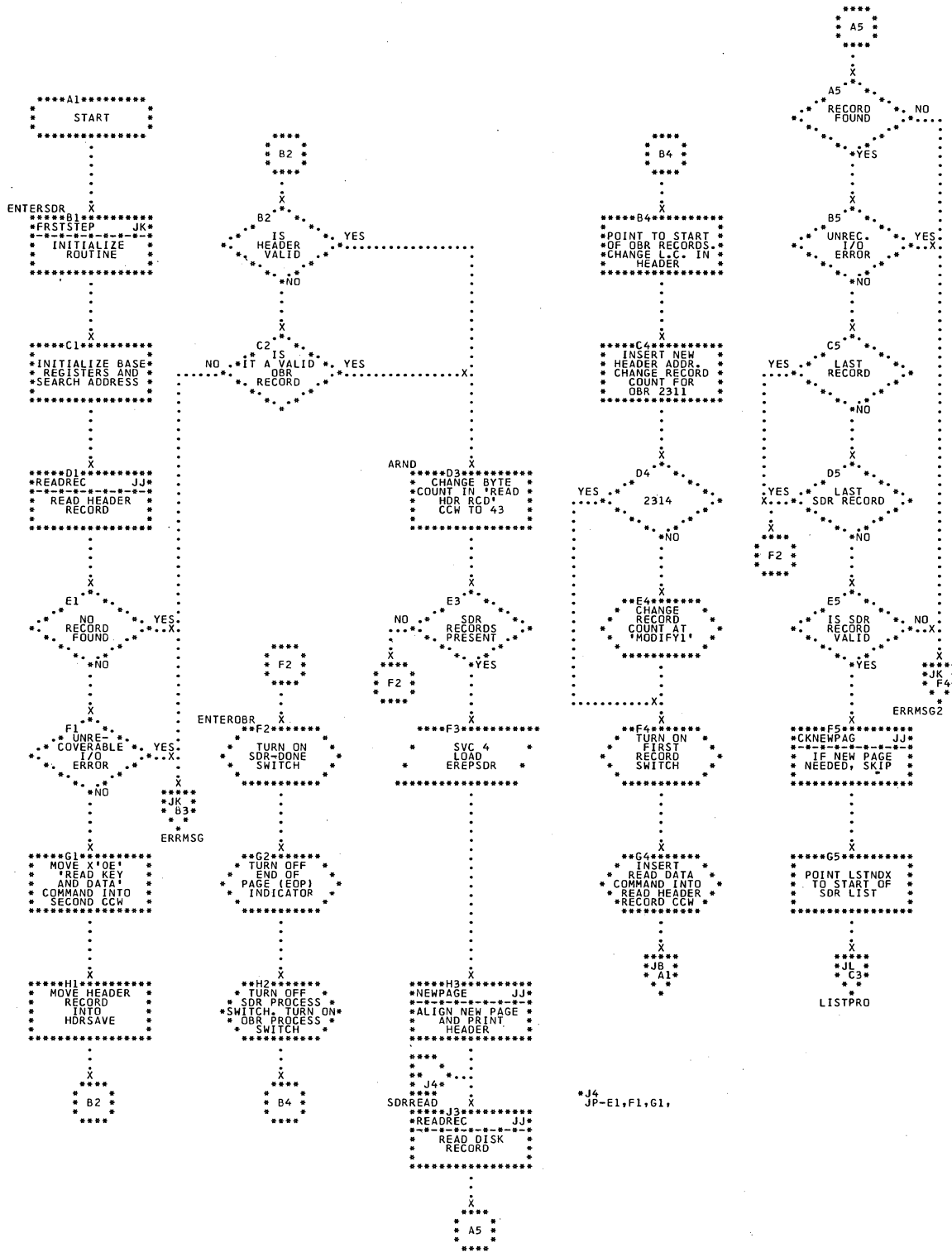




Chart JC. EREPEDIT - Root Phase (Part 3 of 6)  
 Refer to Charts 12-14.

\*A4  
 JB-J3,K2

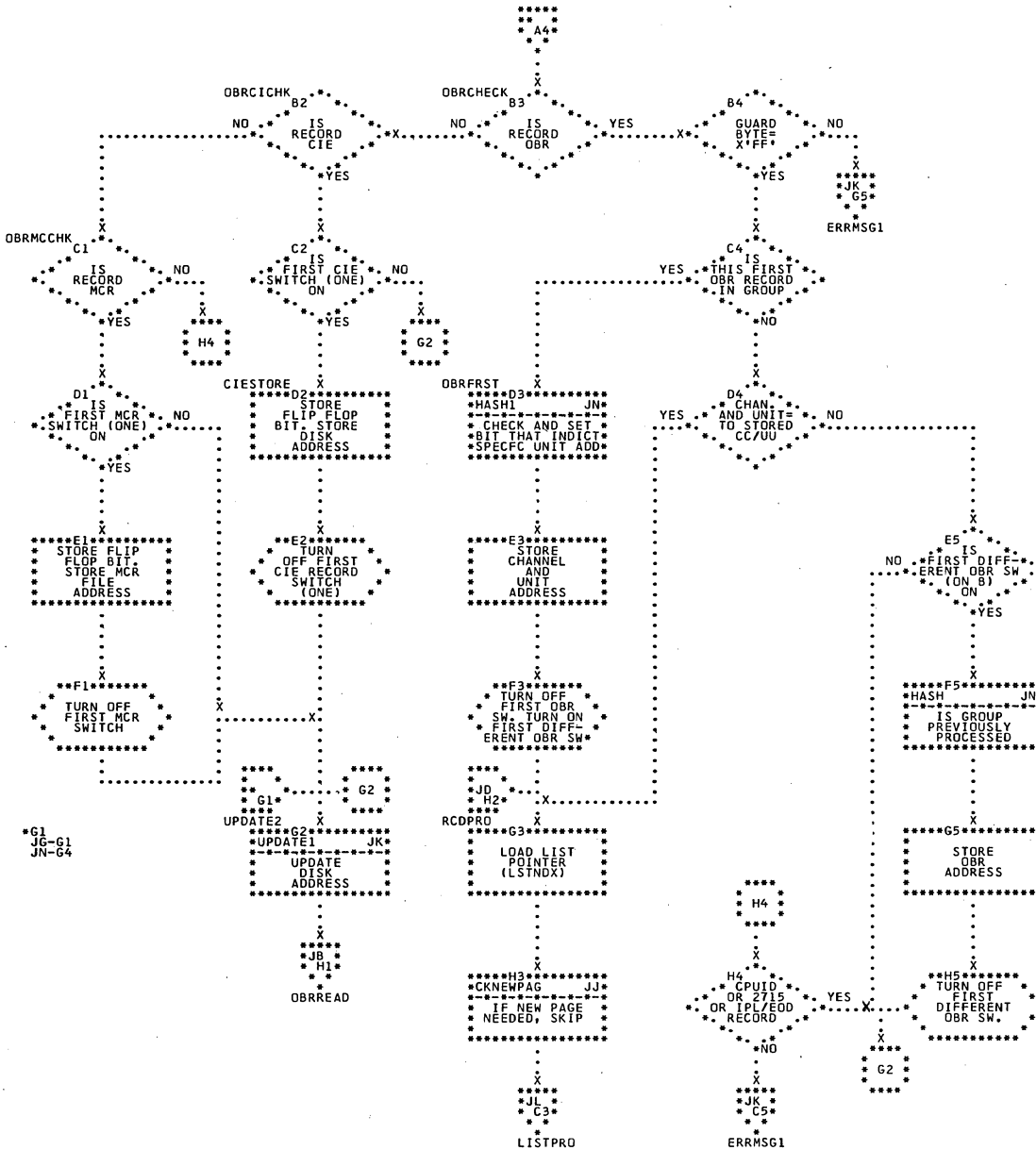




Chart JD. EREPEDIT - Root Phase (Part 4 of 6)  
Refer to Charts 12-14.

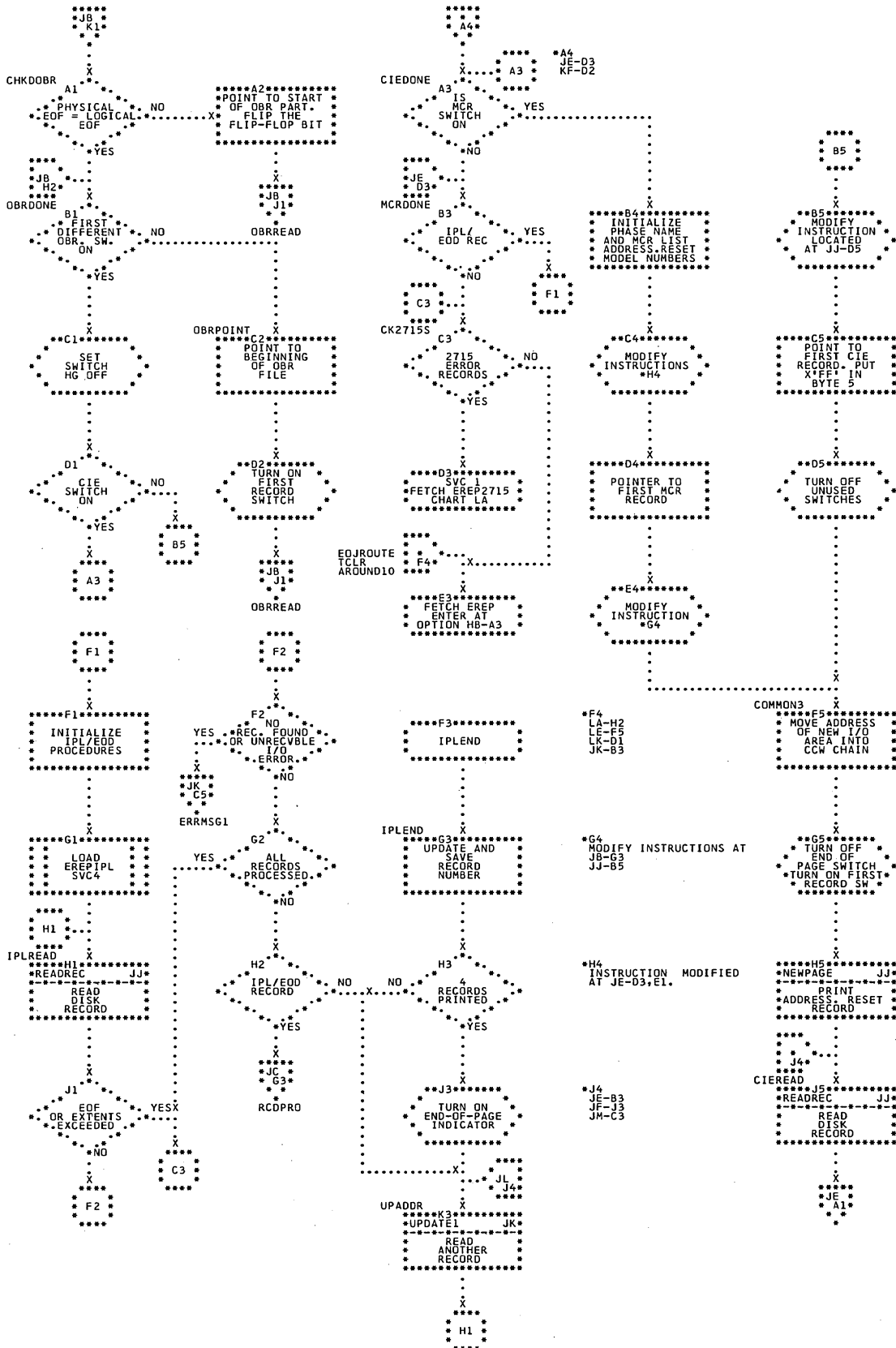
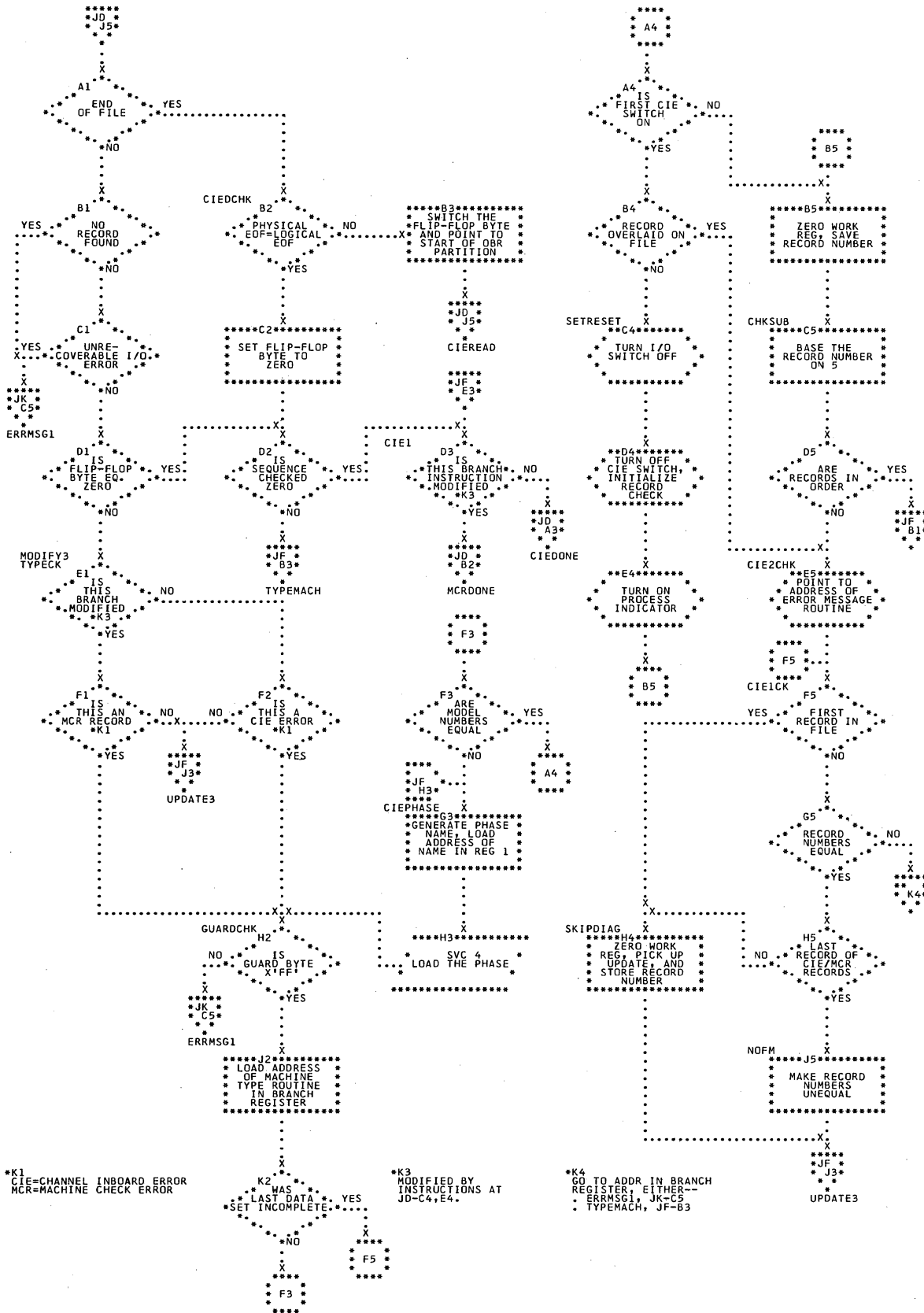


Chart JE. EREPEEDIT - Root Phase (Part 5 of 6)  
 Refer to Charts 12-14.



\*K1 CIE=CHANNEL INBOARD ERROR  
 MCR=MACHINE CHECK ERROR

\*K3 MODIFIED BY INSTRUCTIONS AT  
 JD-C4, E4.

\*K4 GO TO ADDR. IN BRANCH REGISTER EITHER--  
 ERRMSG1, JK-C5  
 : TYPMACH, JF-B3

Chart JF. EREPEDIT - Root Phase (Part 6 of 6)  
 Refer to Charts 12-14.

\*A4  
 JE-D2,G5

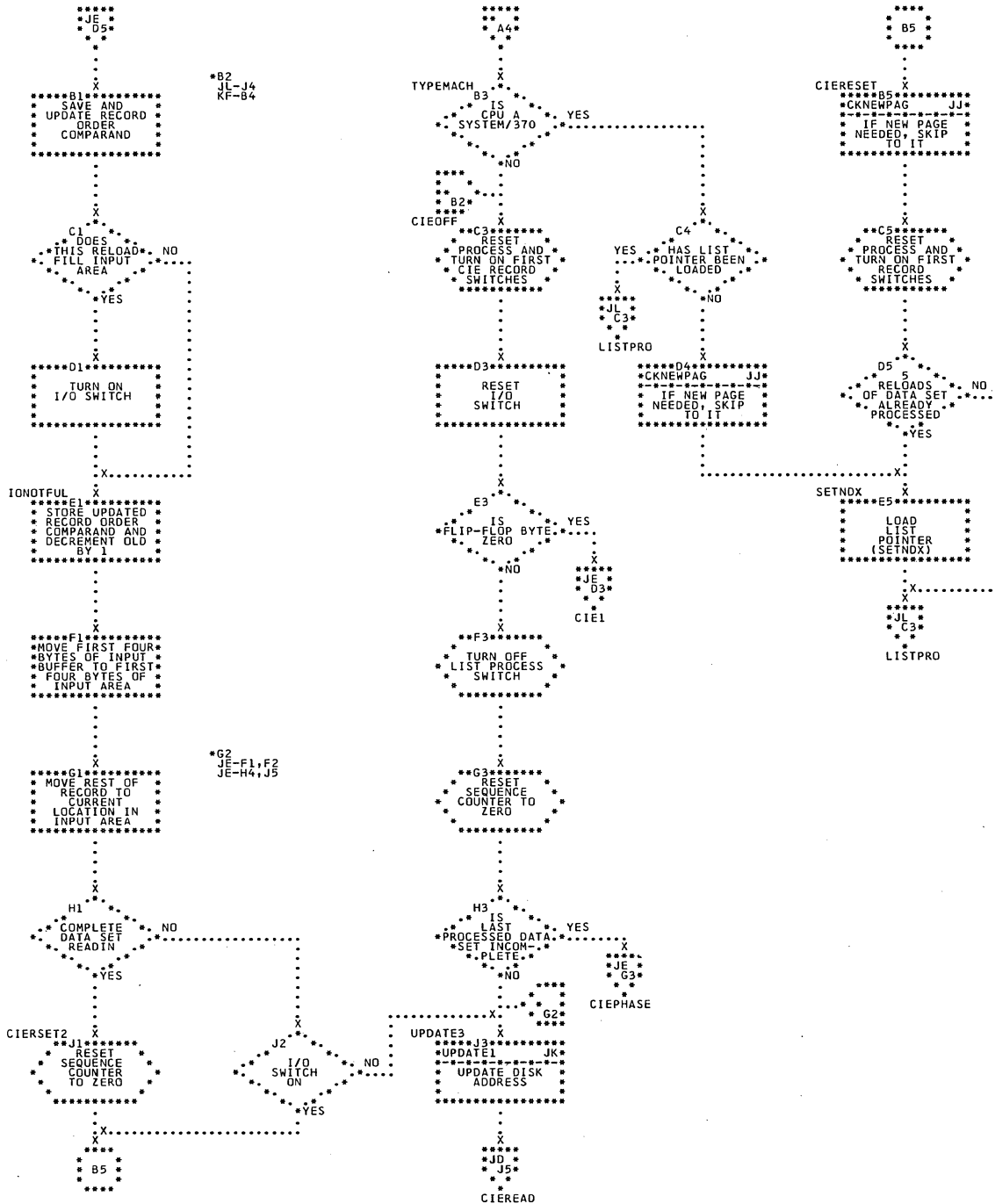




Chart JH. EREPLST (Part 2 of 2)  
Refer to Charts 12-14.

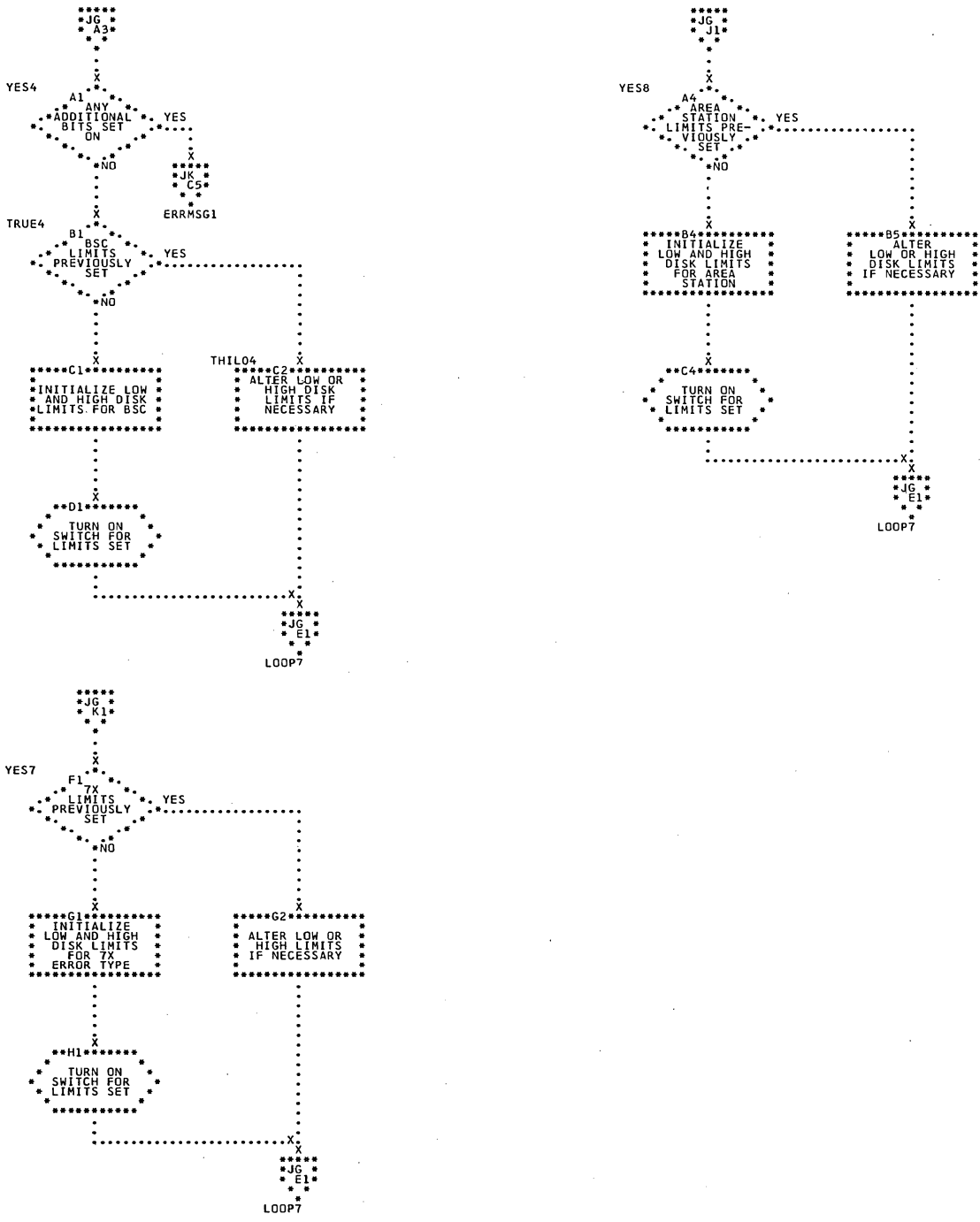


Chart JJ. EREPEDIT - Call, Read, and New Page Subroutines  
Refer to Charts 12-14.

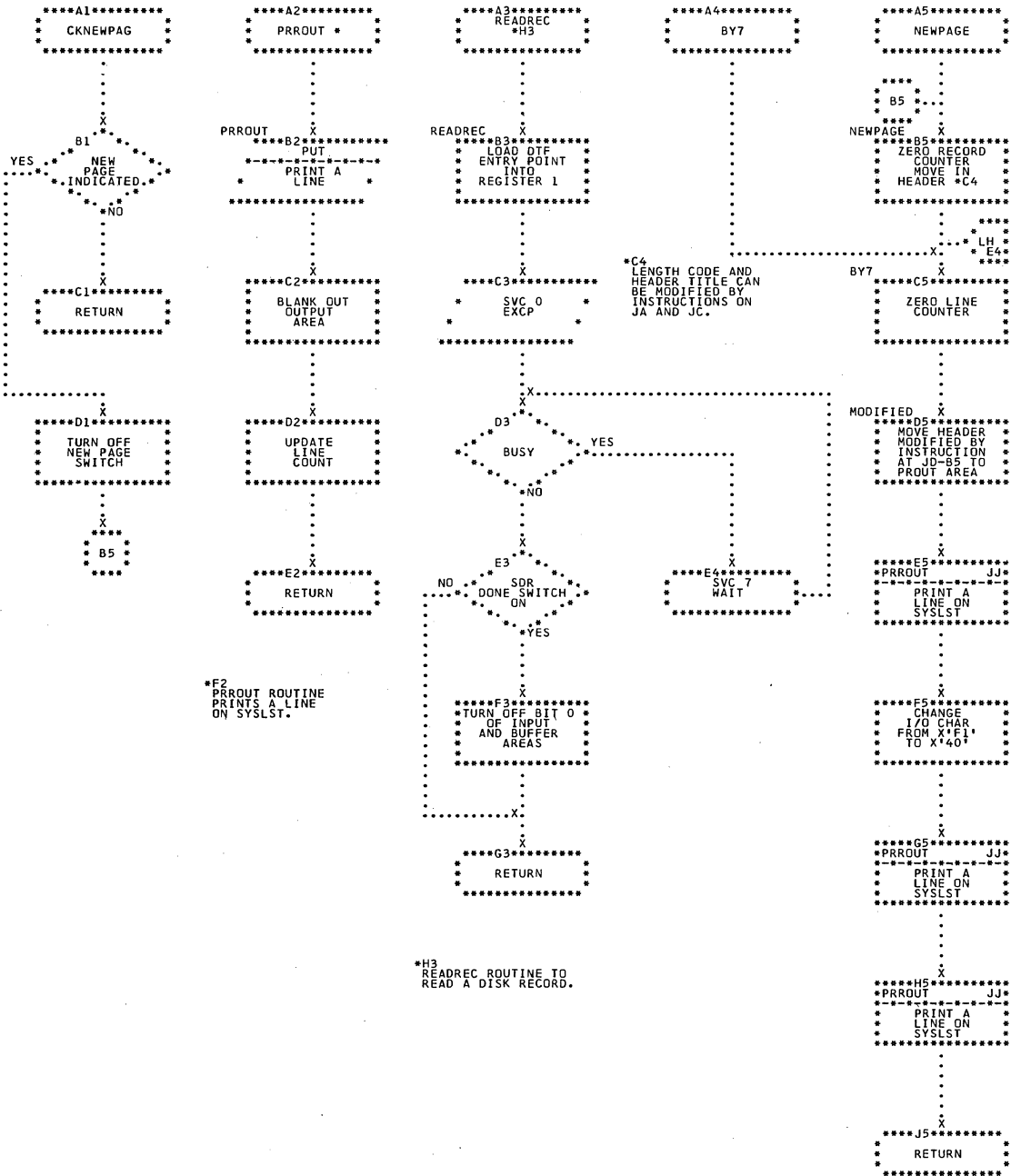


Chart JK. EREPEDIT - Disk Address Update, Open Files, and Error Message Subroutines  
Refer to Charts 12-14.

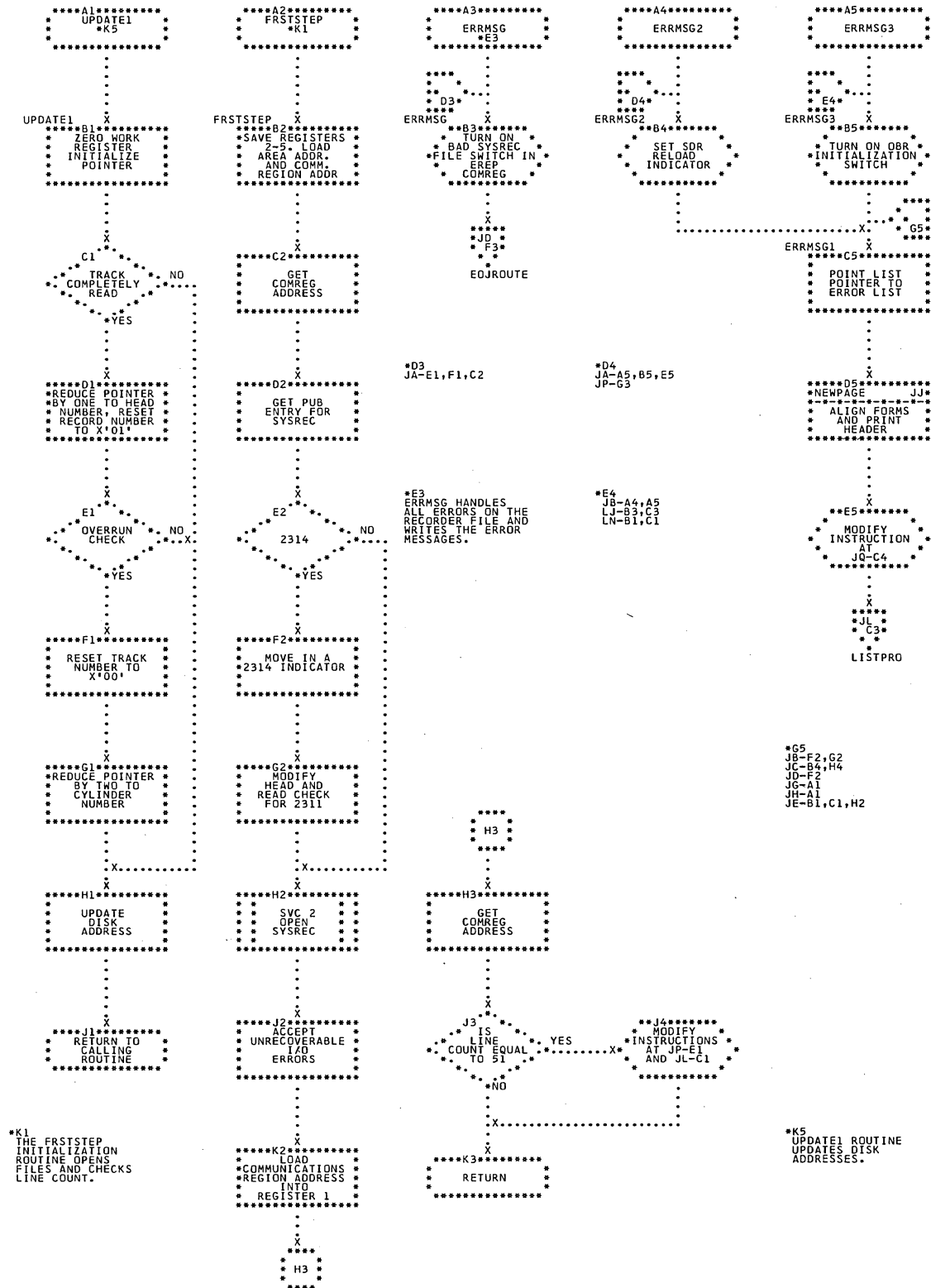


Chart JL. EREPEDIT - OBR Record End, Function Select, and Error Exit Subroutines  
 Refer to Charts 12-14.

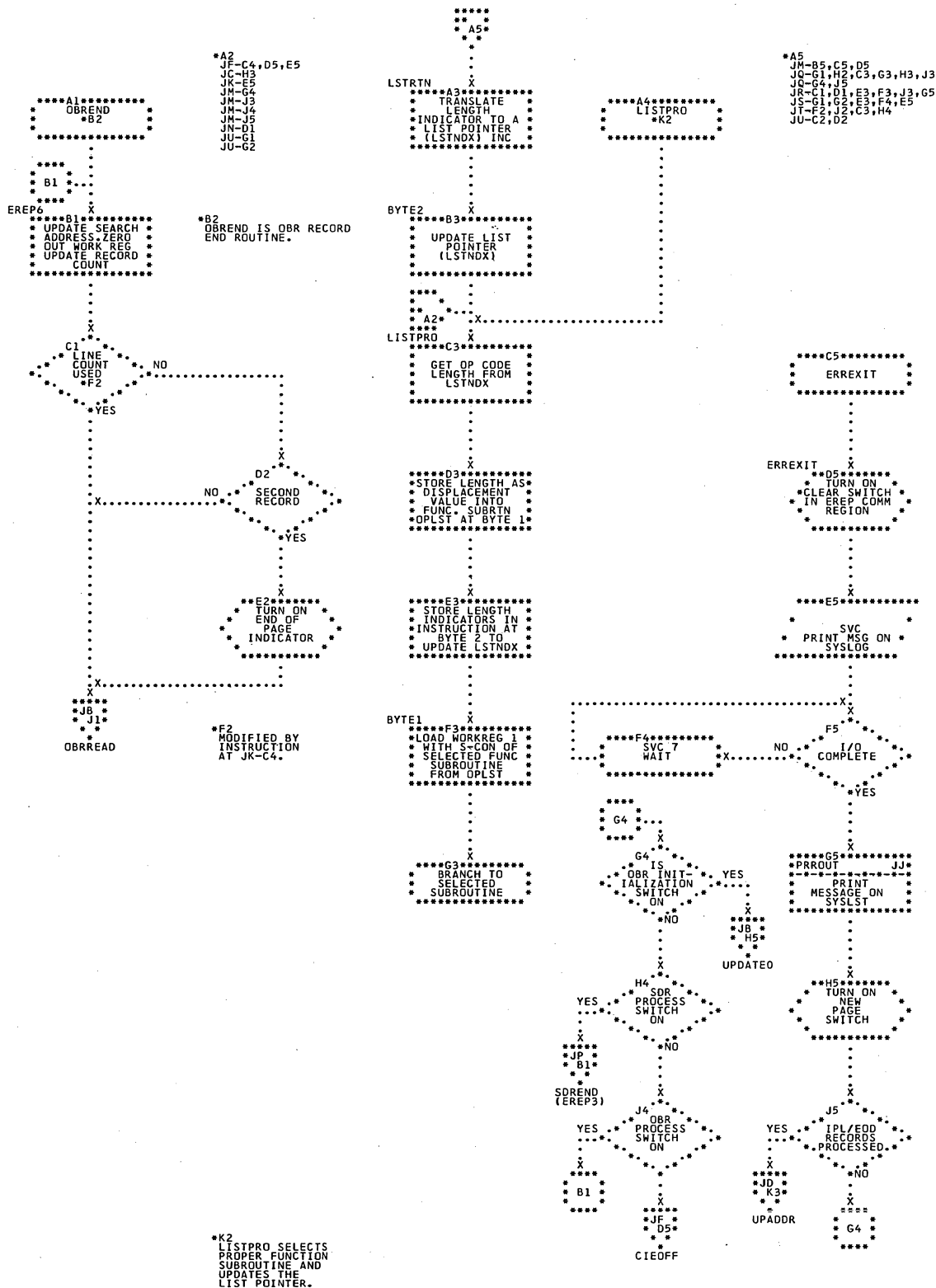




Chart JM. EREPEDIT - Subroutines  
 Refer to Charts 12-14.

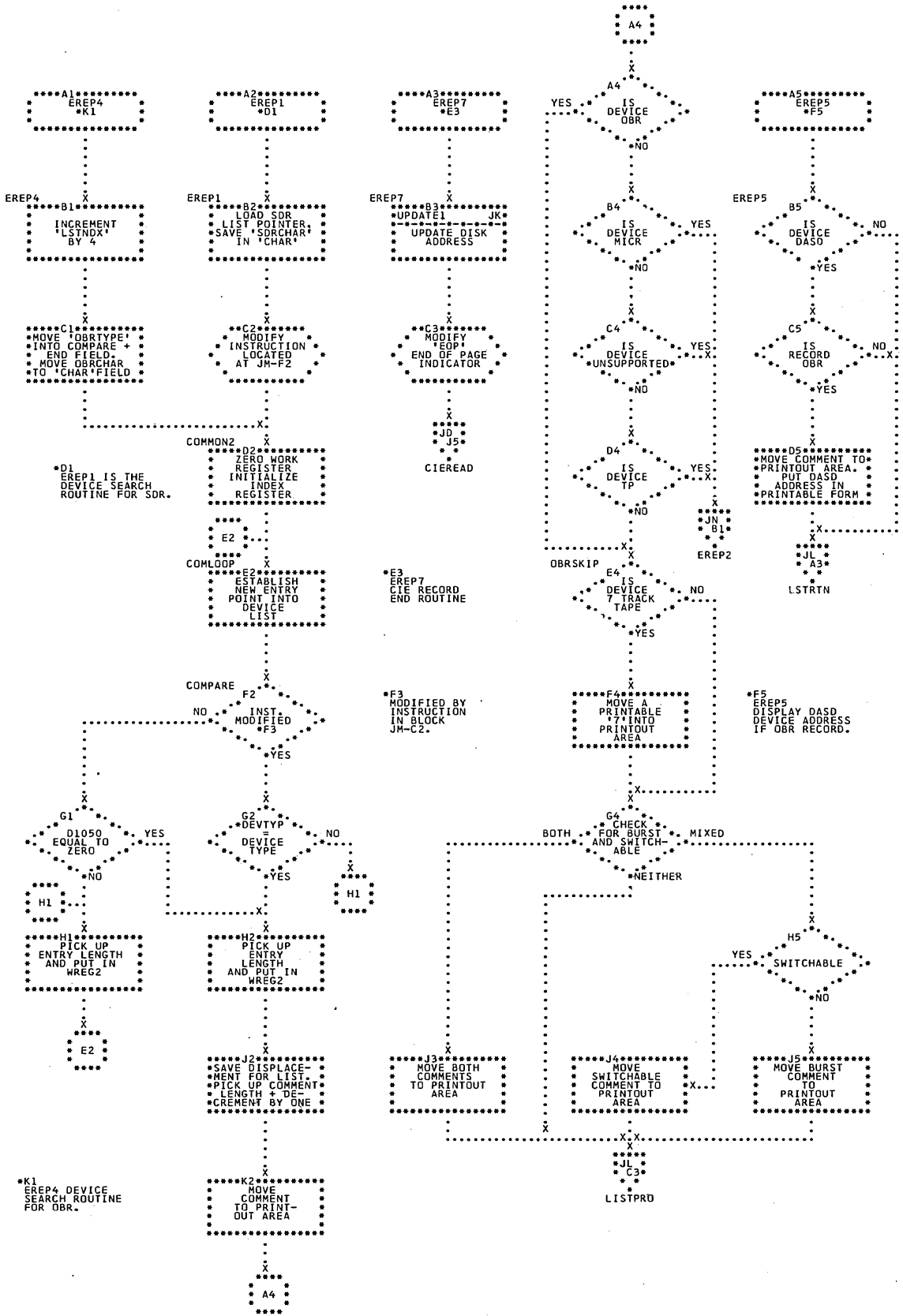


Chart JN. EREPEDIT - EREP2 and HASH Subroutines  
Refer to Charts 12-14.

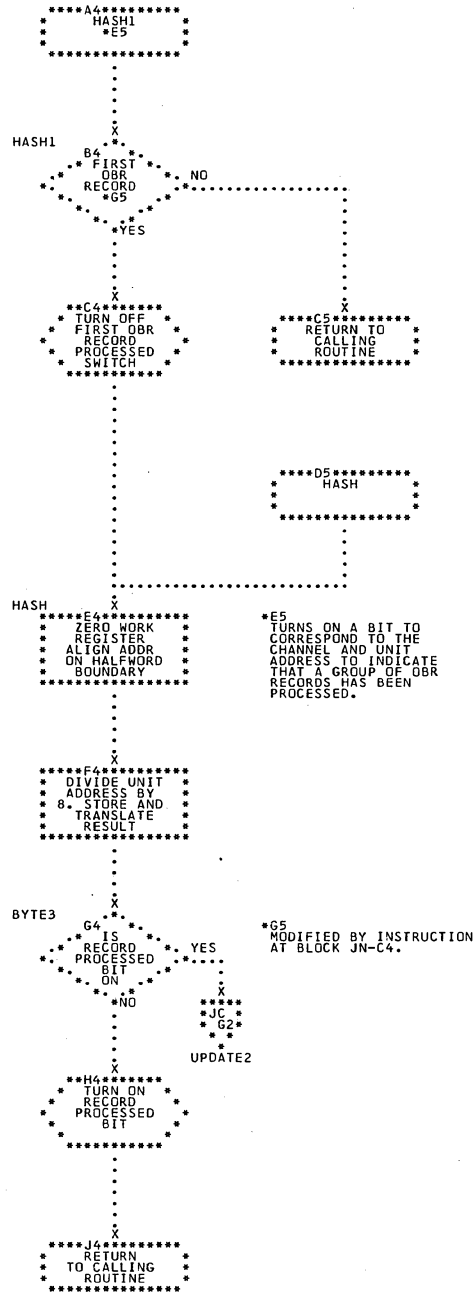
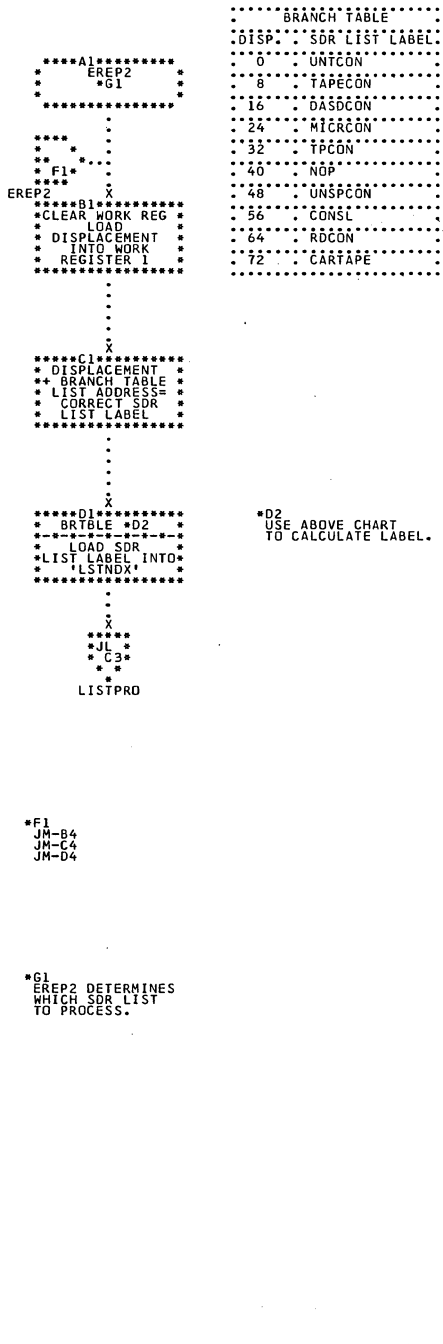


Chart JP. EREPEDIT - EREP3 and SDRCLEAR Subroutines  
 Refer to Charts 12-14.

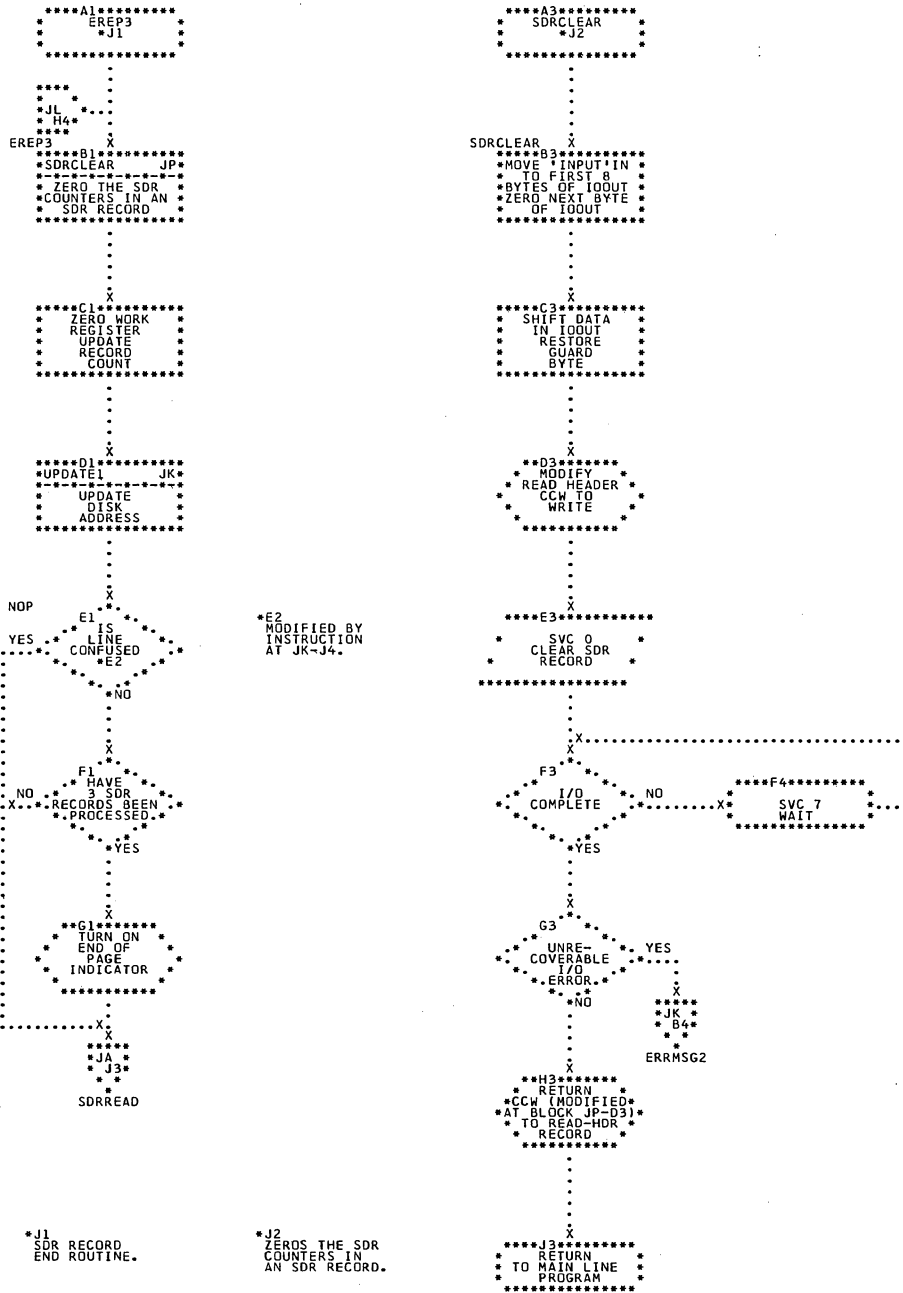


Chart JQ. EREPEDIT - Function Subroutines (Part 1 of 5)

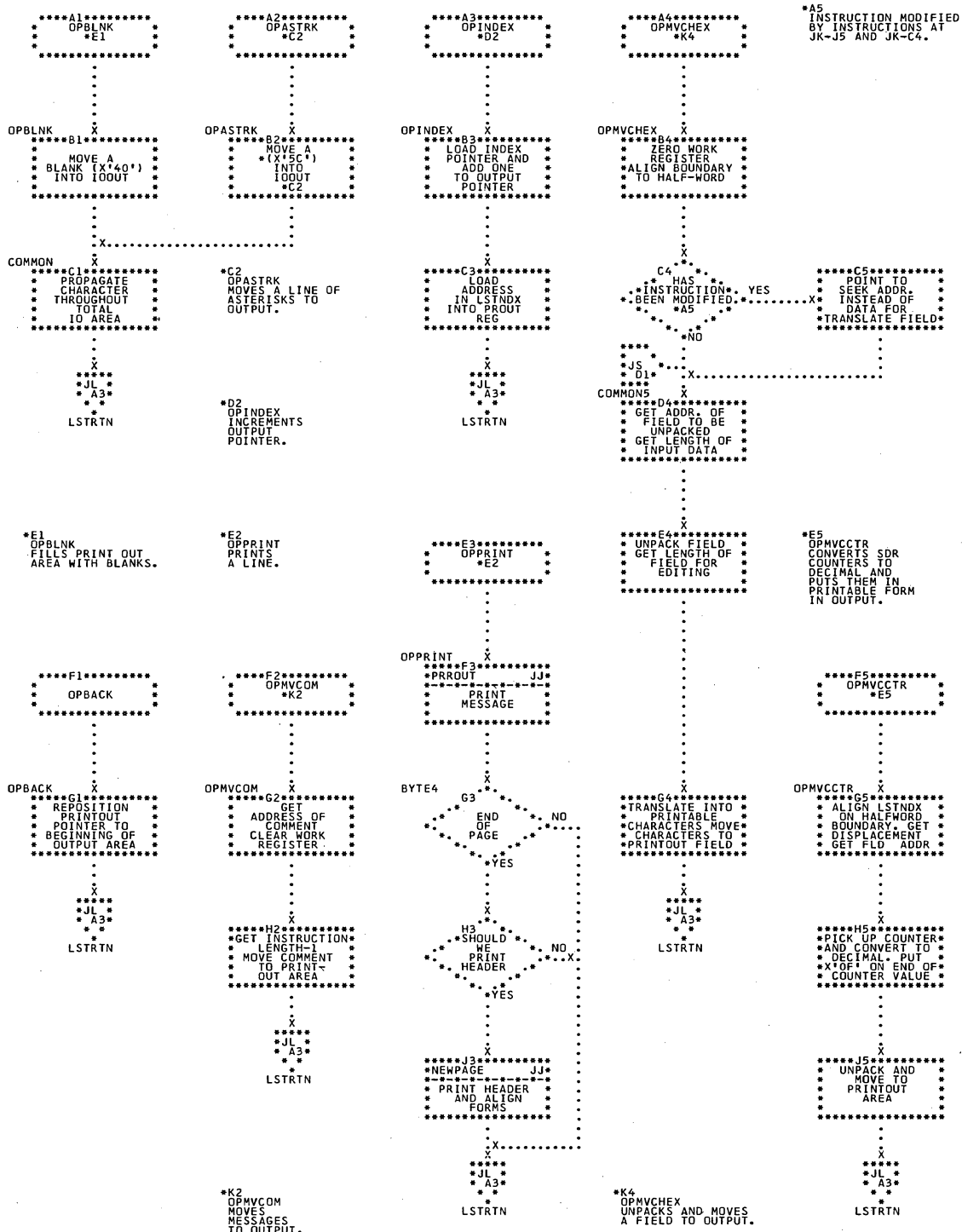




Chart JS. EREPEDIT - Function Subroutines (Part 3 of 5)

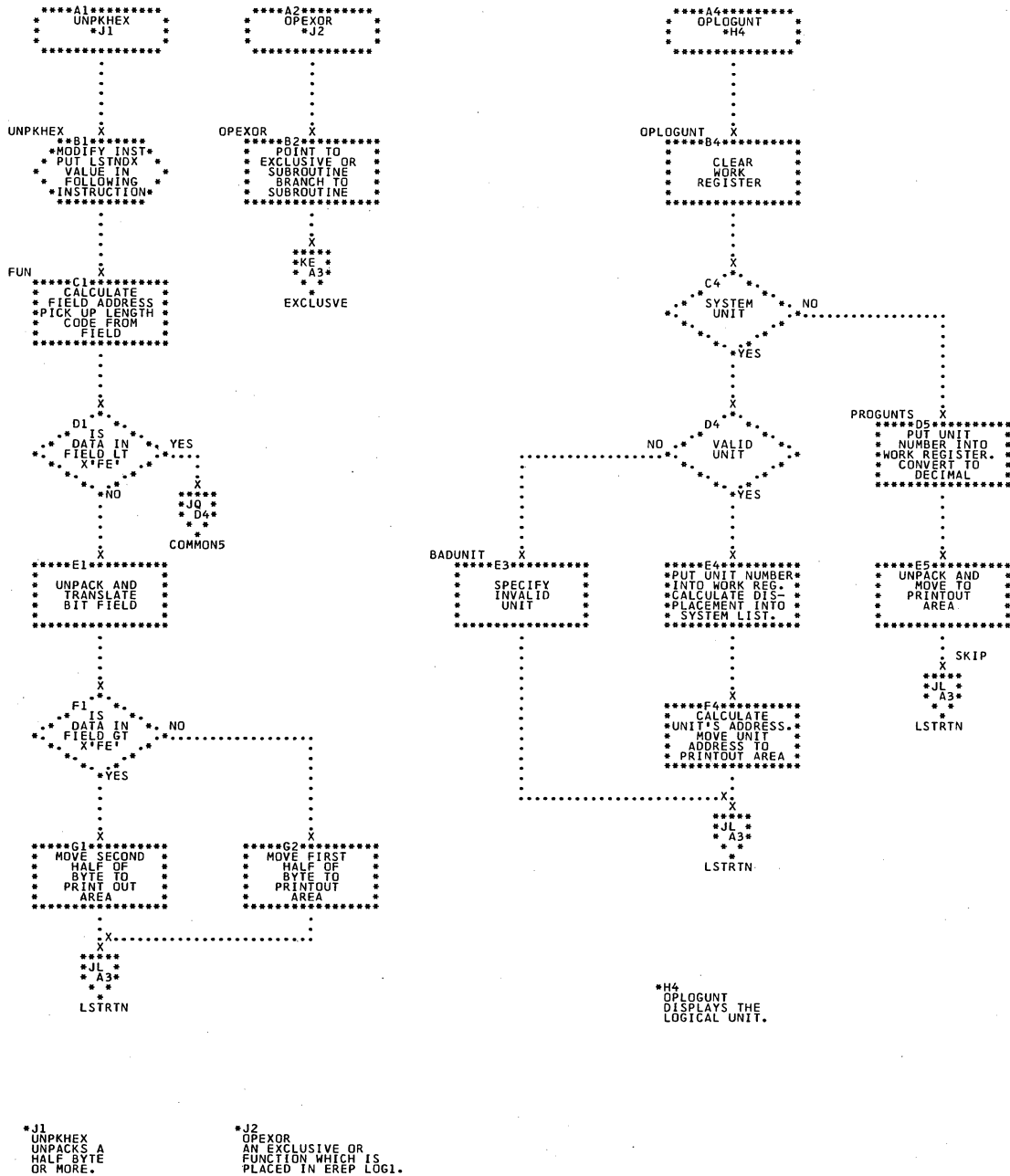


Chart JT. EREPEDIT - Function Subroutines (Part 4 of 5)

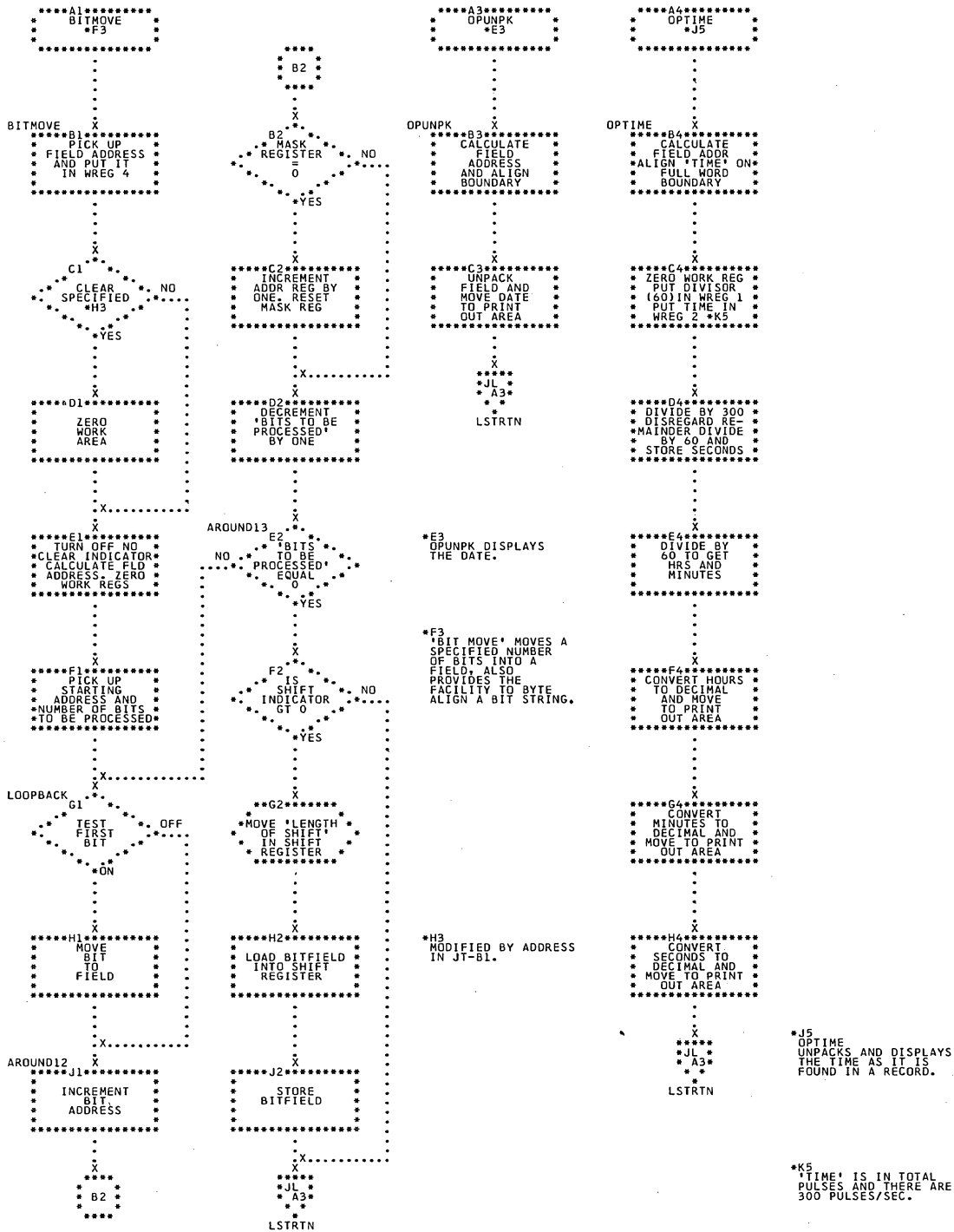
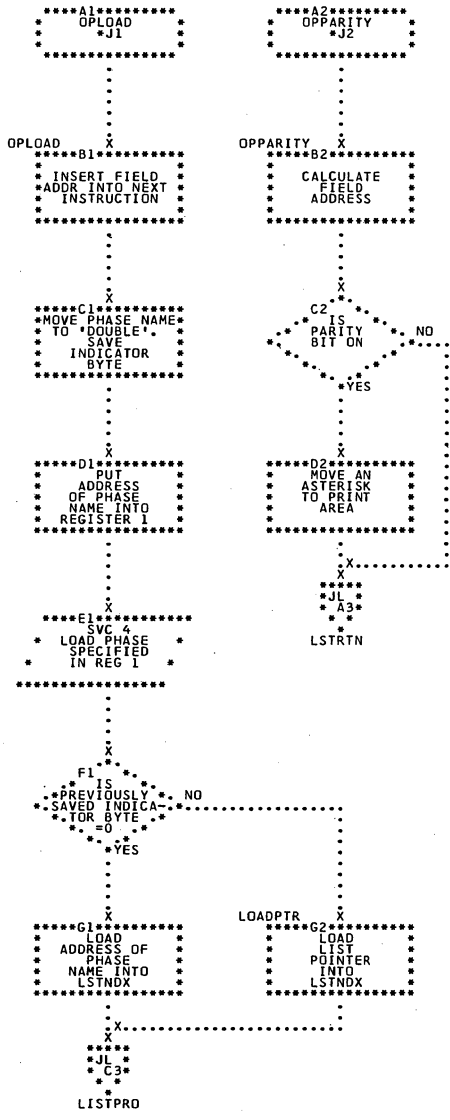


Chart JU. EREPEDIT - Function Subroutines (Part 5 of 5)



\*J1  
OPLoad  
LOADS A NEW PHASE  
AND INITIALIZES  
THE LIST POINTER.

\*J2  
OPParity  
CHECKS THE PARITY  
BIT AND PUTS AN  
ASTERISK PRECEDING  
THE FIELD IF A ONE  
IS ENCOUNTERED.



Chart KA. EREPCLR - Main Routine

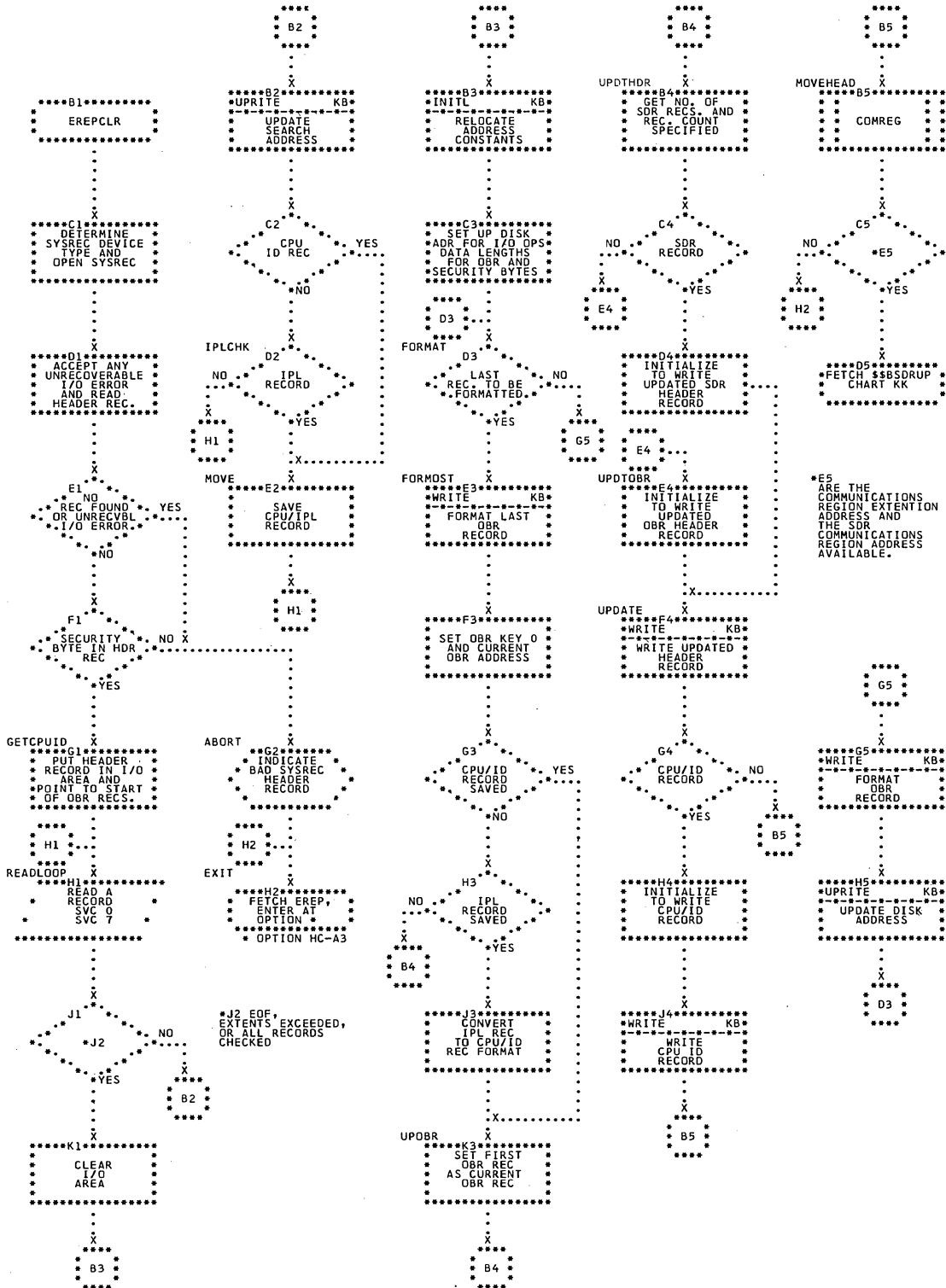
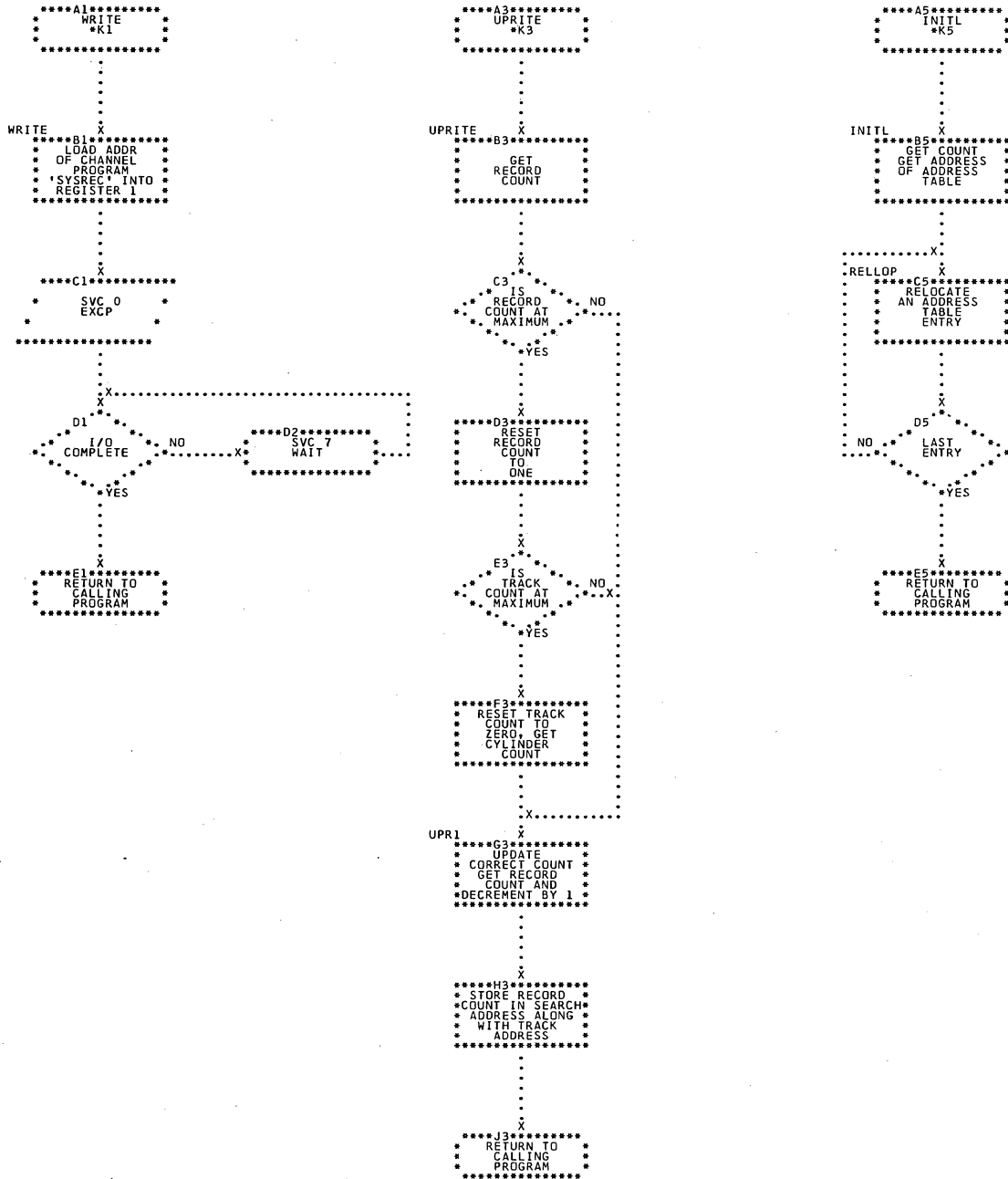


Chart KB. EREPCLR - Disk Address Update, Write, and Relocation Subroutines



\*K1 ISSUES ALL THE WRITE COMMANDS TO THE RECORDER FILE.

\*K3 ENTERED AFTER EACH WRITE TO UPDATE THE DISK ADDRESS FOR THE NEXT WRITE.

\*K5 RELOCATES ALL THE ADDONS IN THE PHASE.

Chart KC. EREPCI30 - CIE Record Display of Catalog Number or MCK Information  
Refer to Chart 15.

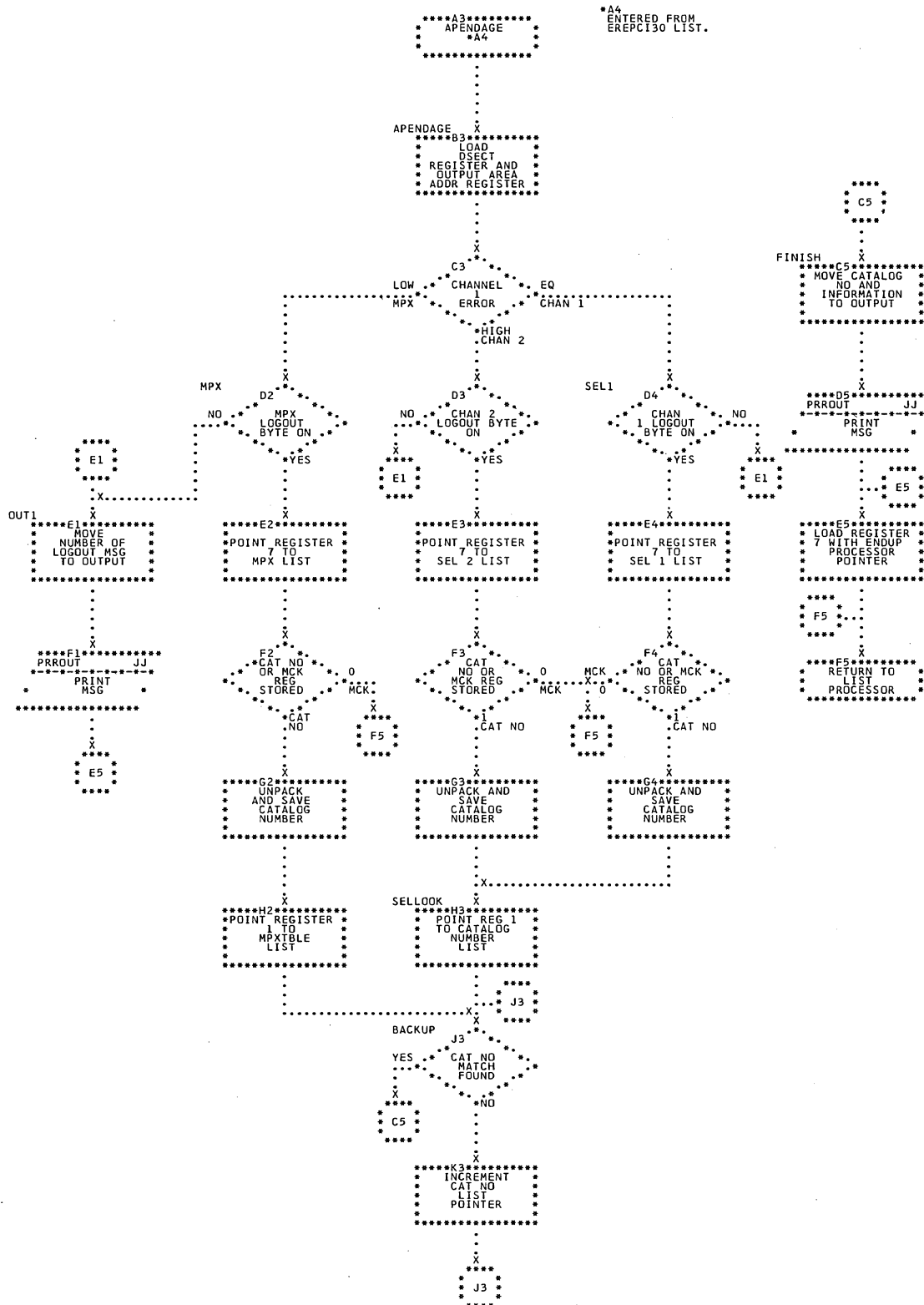


Chart KD. EREPLOG1 - ROBAR Parity Check Routine  
Refer to Chart 16.

\*A1 ENTERED FROM EREPLOG1 LIST.

\*B1 WREG1 - POINTER TO BYTE X, BITS 0, 6, 7. INITIALIZED AS X'04'. BUT AS BIT 5 IS ALWAYS 0, TESTING THIS BIT DOES NOT AFFECT PARITY RESULT.  
WREG2 - POINTER TO WORK AREA CONTAINING ROBAR BYTES X, 0, 1, AND FLAG BYTE.  
WREG3 - POINTER TO NEXT BYTE PARITY CHECK ROUTINE.

\*E1 FIRST TIME - BYTE X  
SECOND TIME - BYTE 0  
THIRD TIME - BYTE 1.

\*G1 ALL ON BITS IN ANY ONE ROBAR BYTE ARE EXCLUSIVE OR'D AGAINST A SINGLE BYTE 9 PARITY BIT. WHEN ALL ON BITS ARE EXCLUSIVE OR'D, THE RESULT, WHETHER 1 OR 0, INDICATES PARITY FOR THAT ROBAR BYTE.

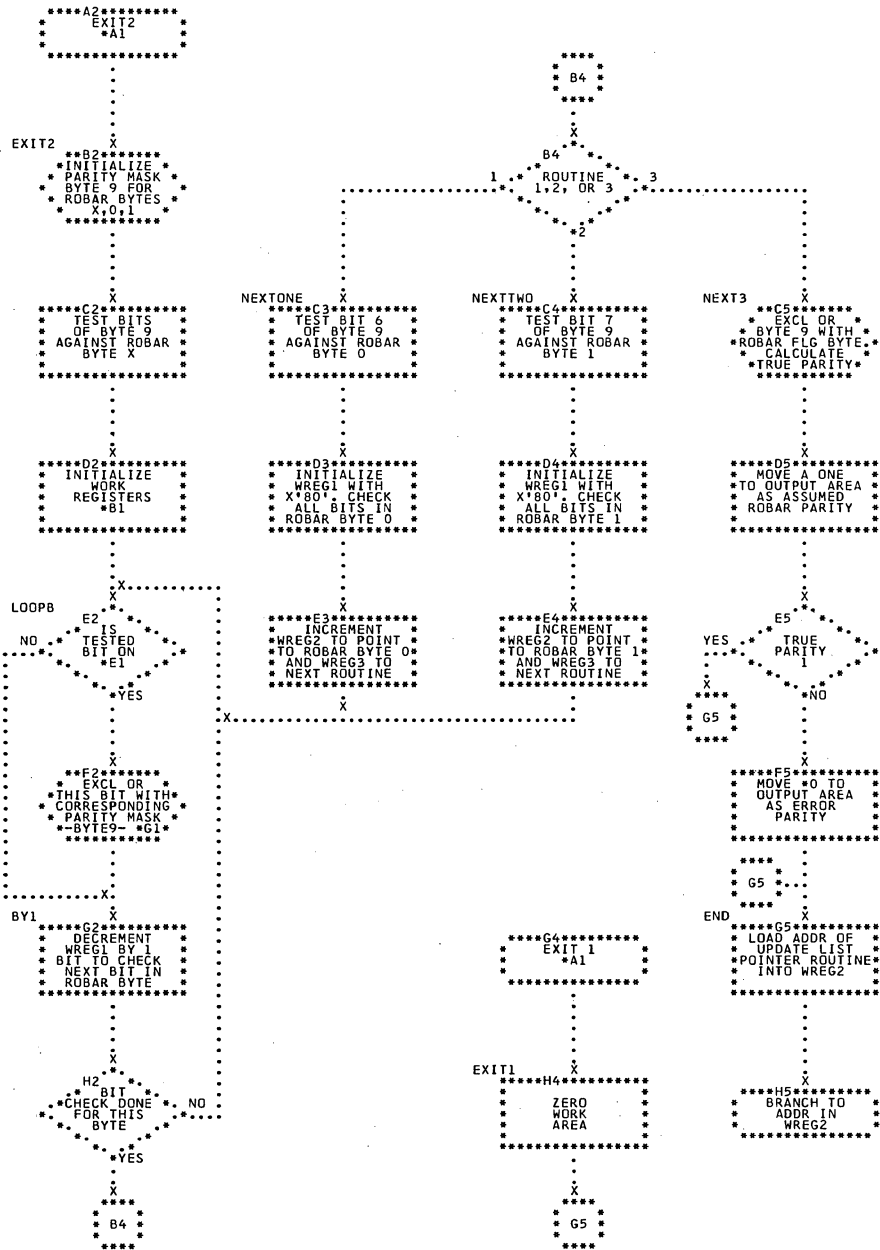


Chart KE. EREPLOG1 - LOGOUT Parity Check Routine  
 Refer to Chart 16.

\*A2  
 ENTERED FROM  
 EREPLOG1 LIST.

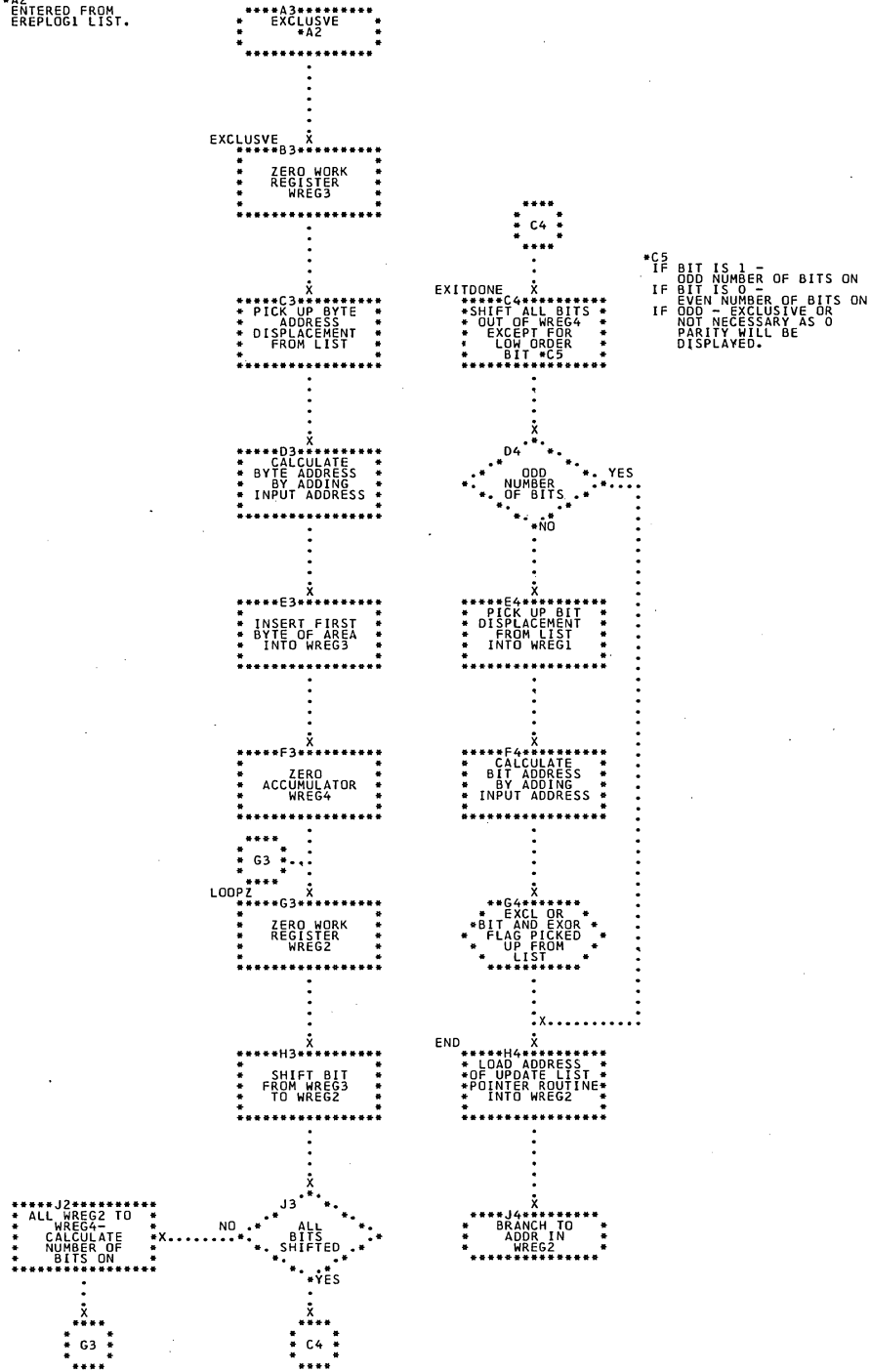


Chart KF. EREPCI55 - Subroutines  
Refer to Chart 17.

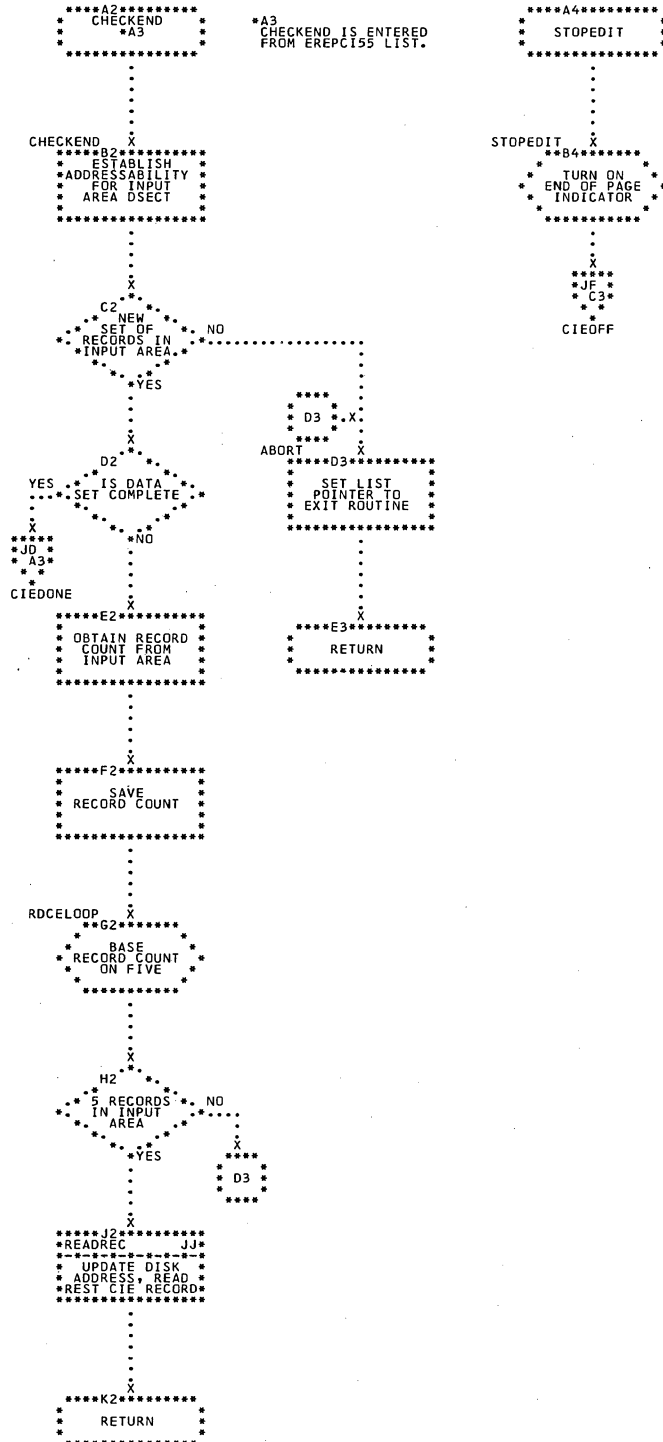


Chart KG. EREPMC55 - Subroutines  
Refer to Chart 17.

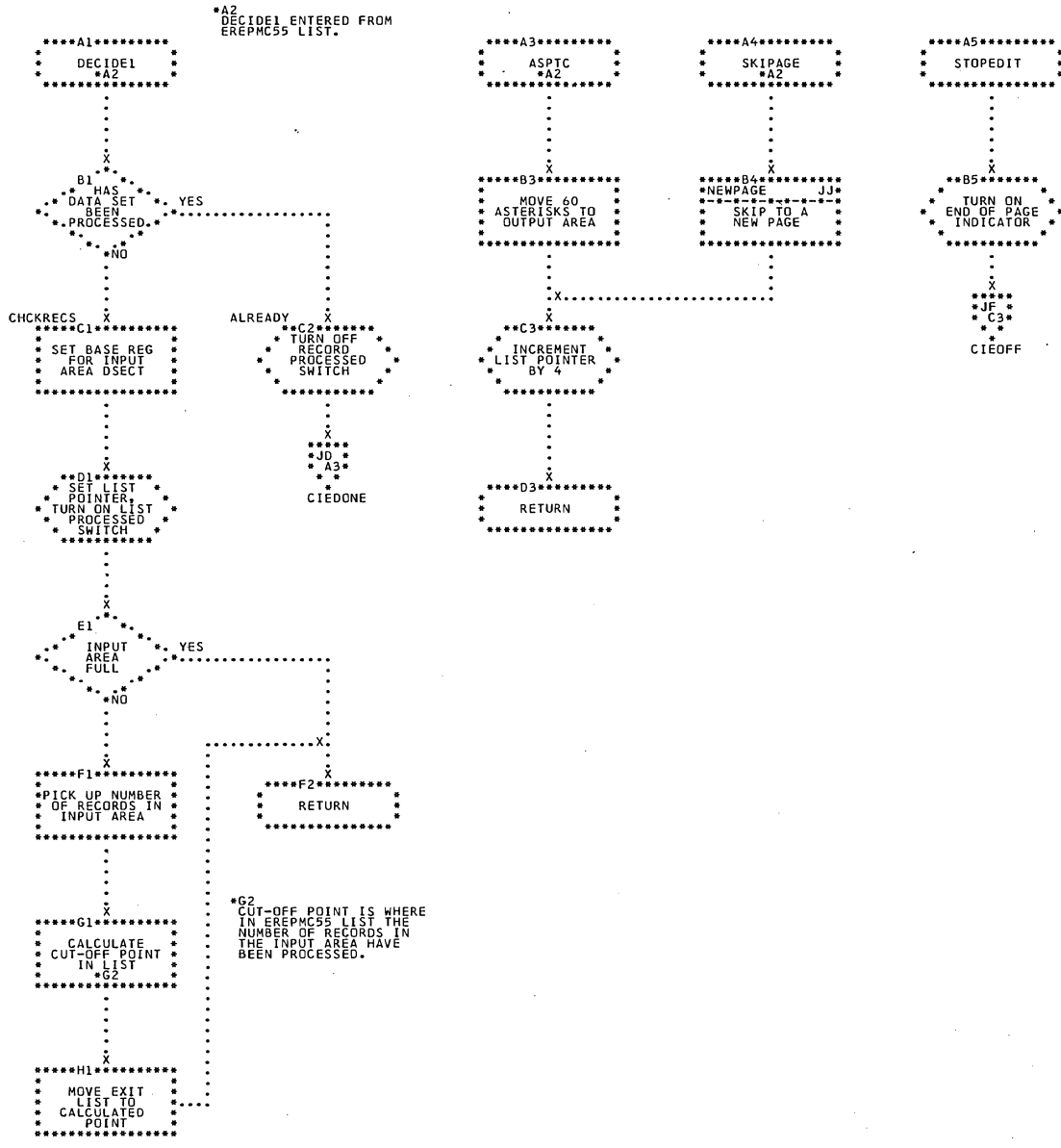


Chart KH. EREPLOG5 - Subroutines (Part 1 of 2)  
Refer to Chart 17.

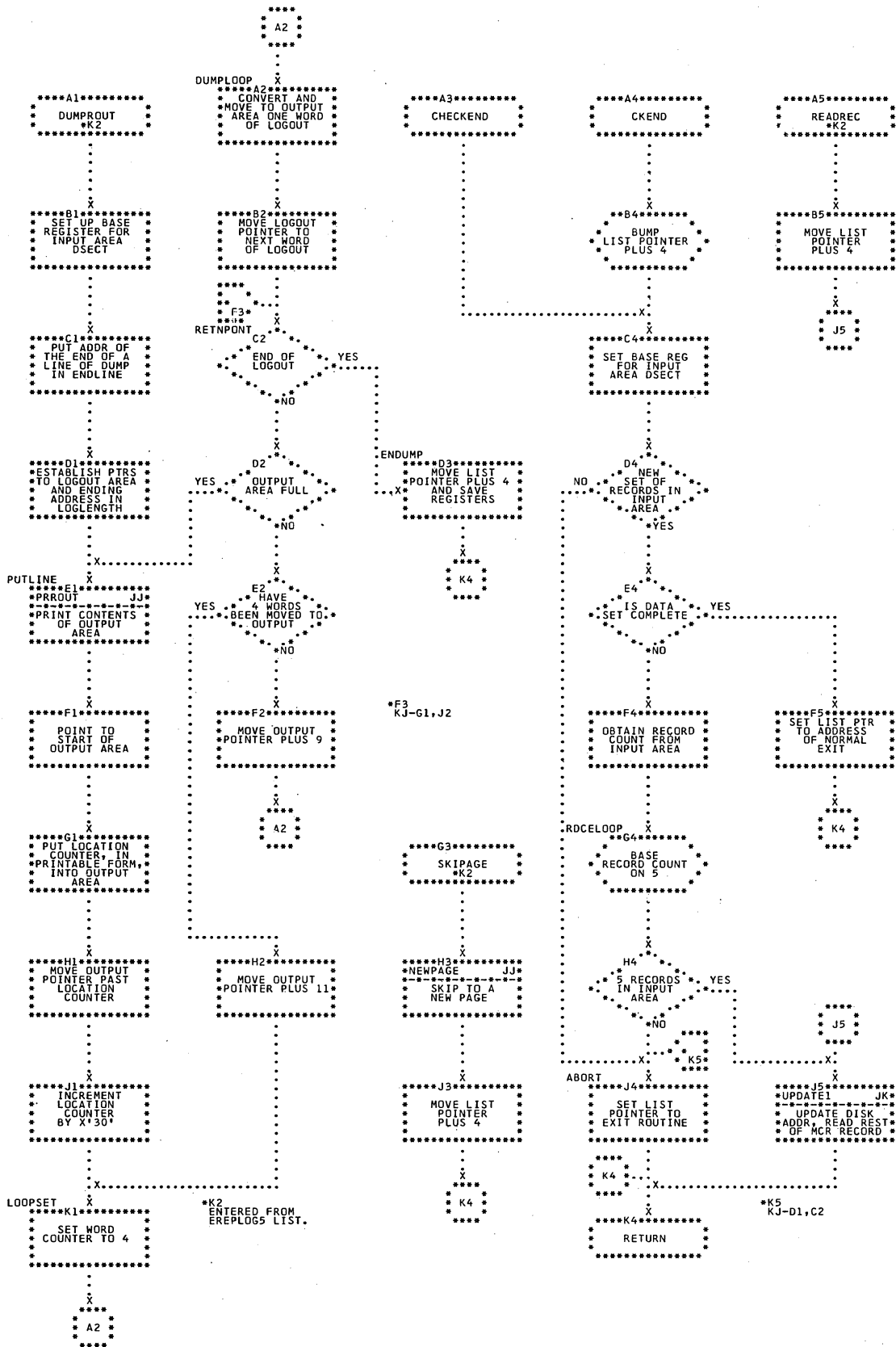




Chart KJ. EREPLOG5 - Subroutines (Part 2 of 2)  
Refer to Chart 17.

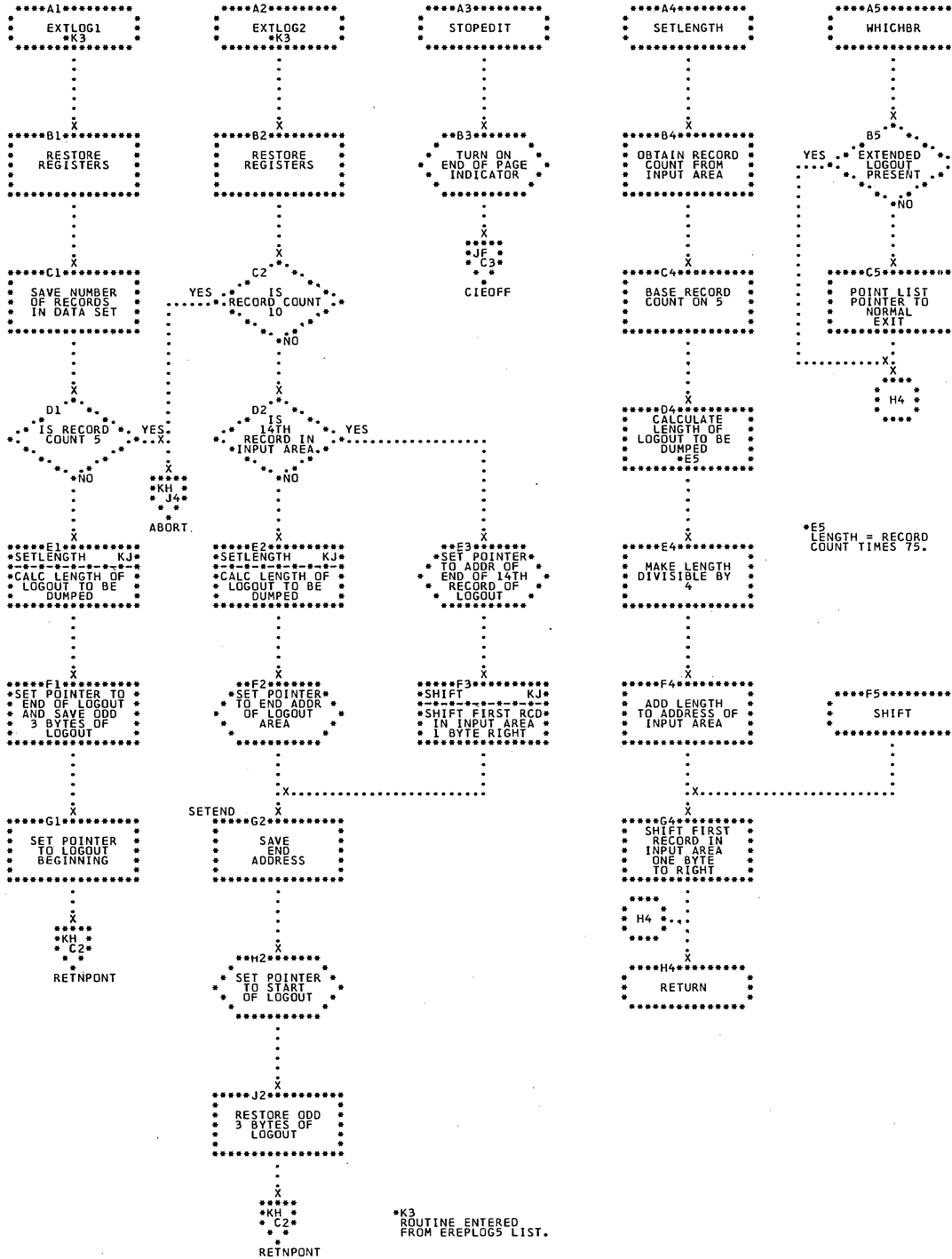


Chart KK. \$\$B\$DRUP - EREP Processing Suppress File-Ready-for-Recording Switch

\*D1  
REG 2 HAS ADDRESS OF  
UPDATED HEADER  
INFORMATION AND REG 3  
HAS ID CODE 0 WHEN  
FETCHED BY EREPCLR.  
REG 3 HAS ID CODE 1  
WHEN CALLED BY EREP  
INITIALIZER ROUTINE,  
ID CODE 0 WHEN CALLED  
BY EREP EXIT ROUTINE.

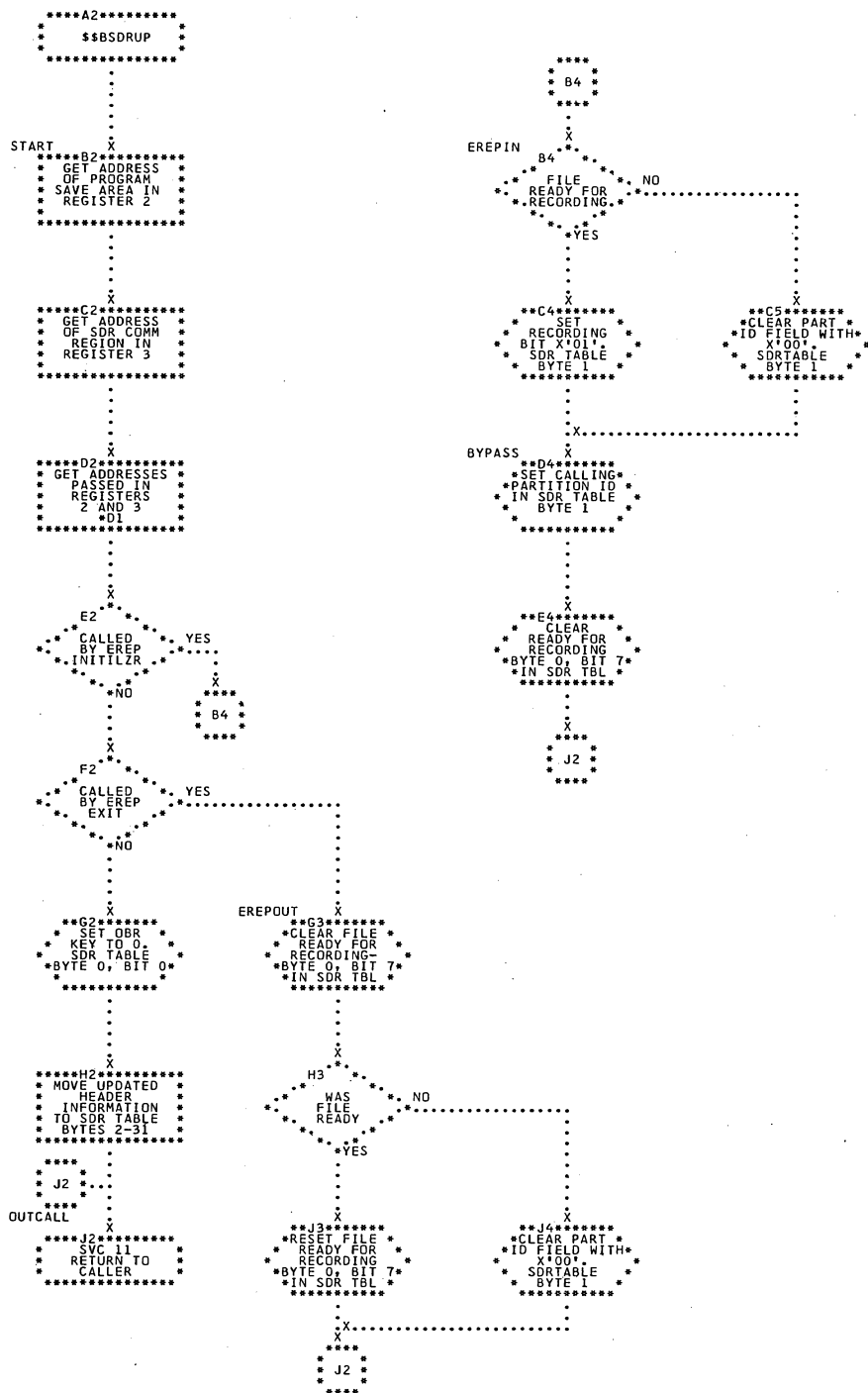


Chart LA. EREP2715 - Initialize and Print Type 0 Records  
Refer to Chart 18.

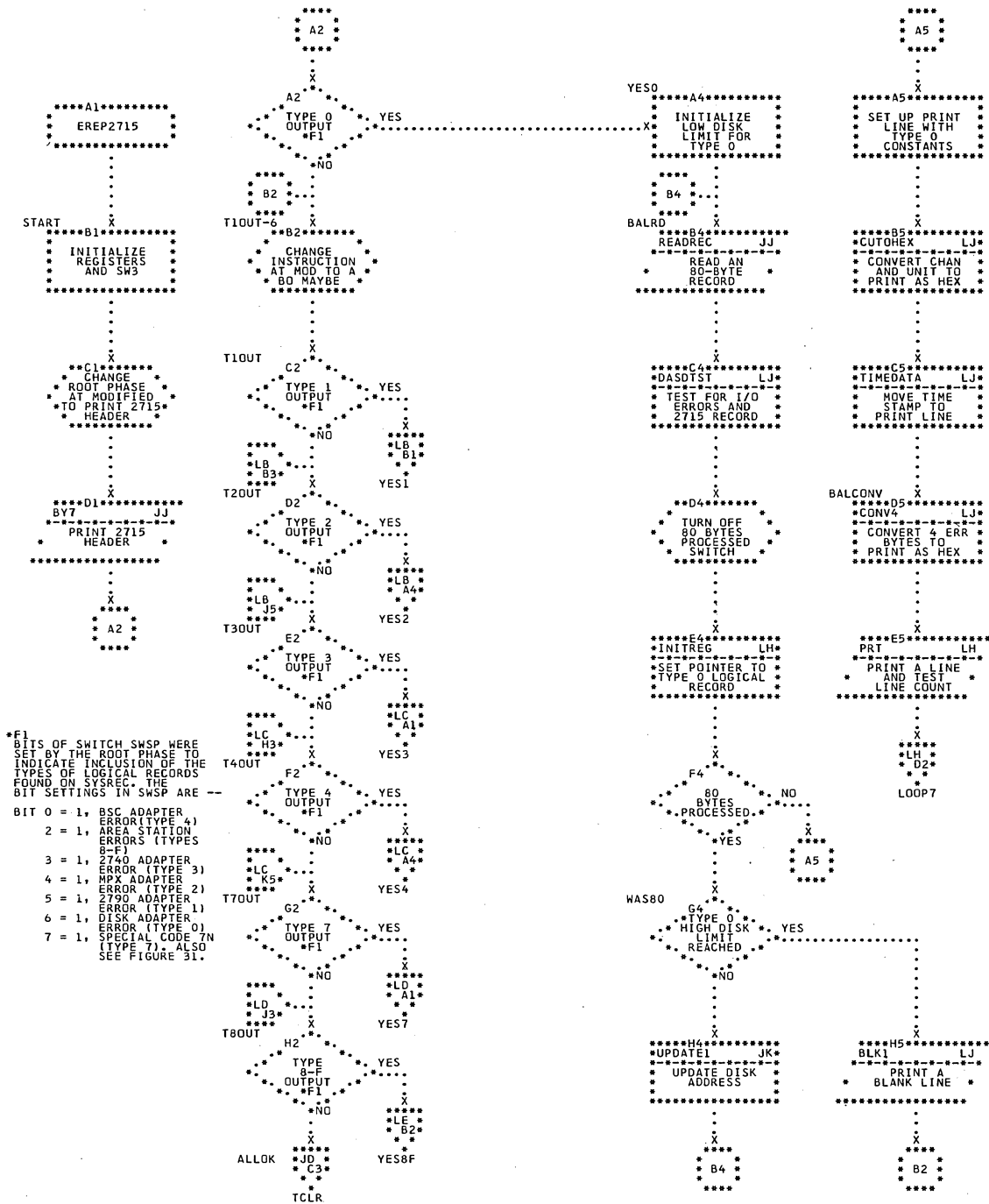


Chart LB. EREP2715 - Print Type 1 and Type 2 Records  
Refer to Chart 18.

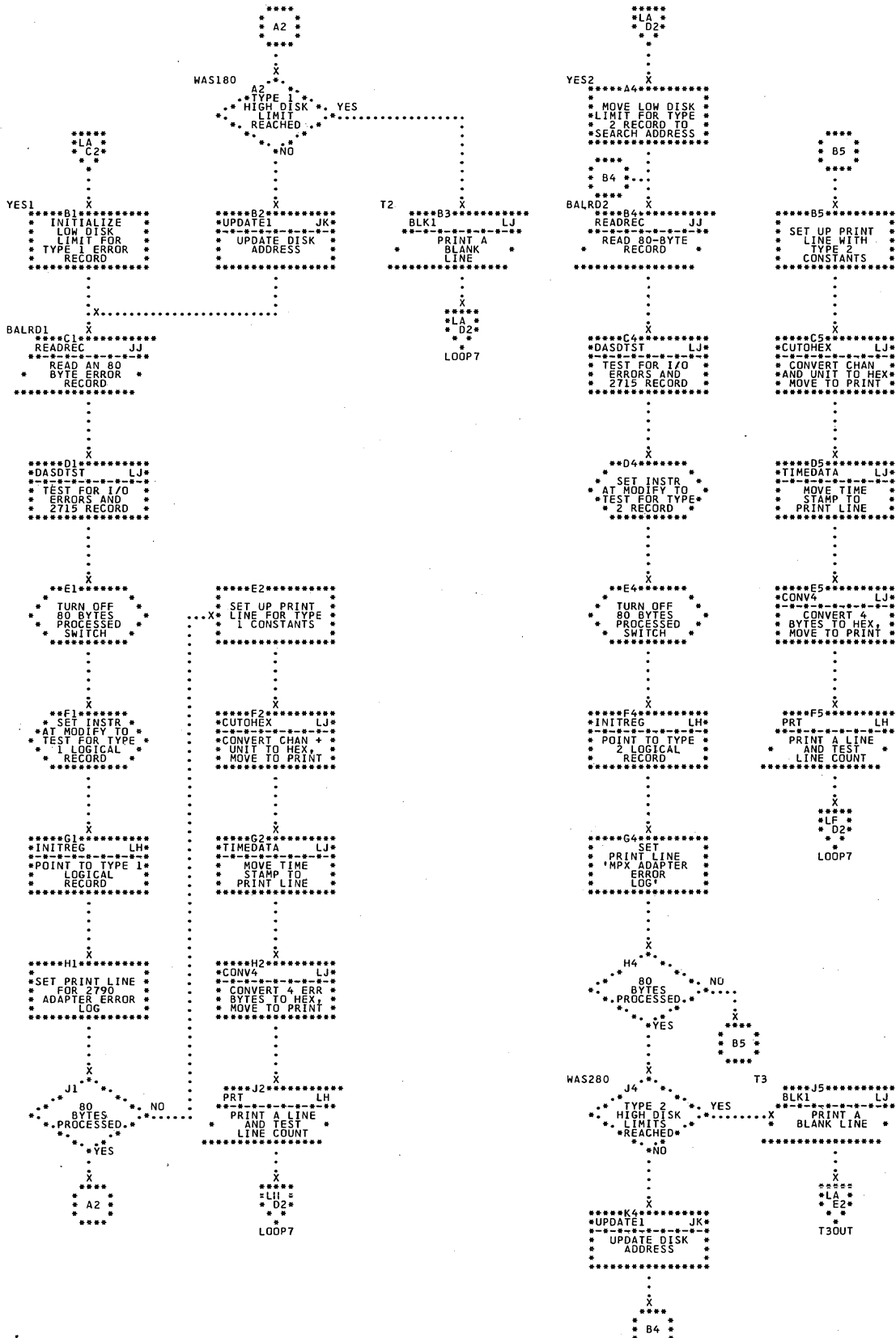


Chart 1C. EREP2715 - Print Type 3 and Type 4 Records  
Refer to Chart 18.

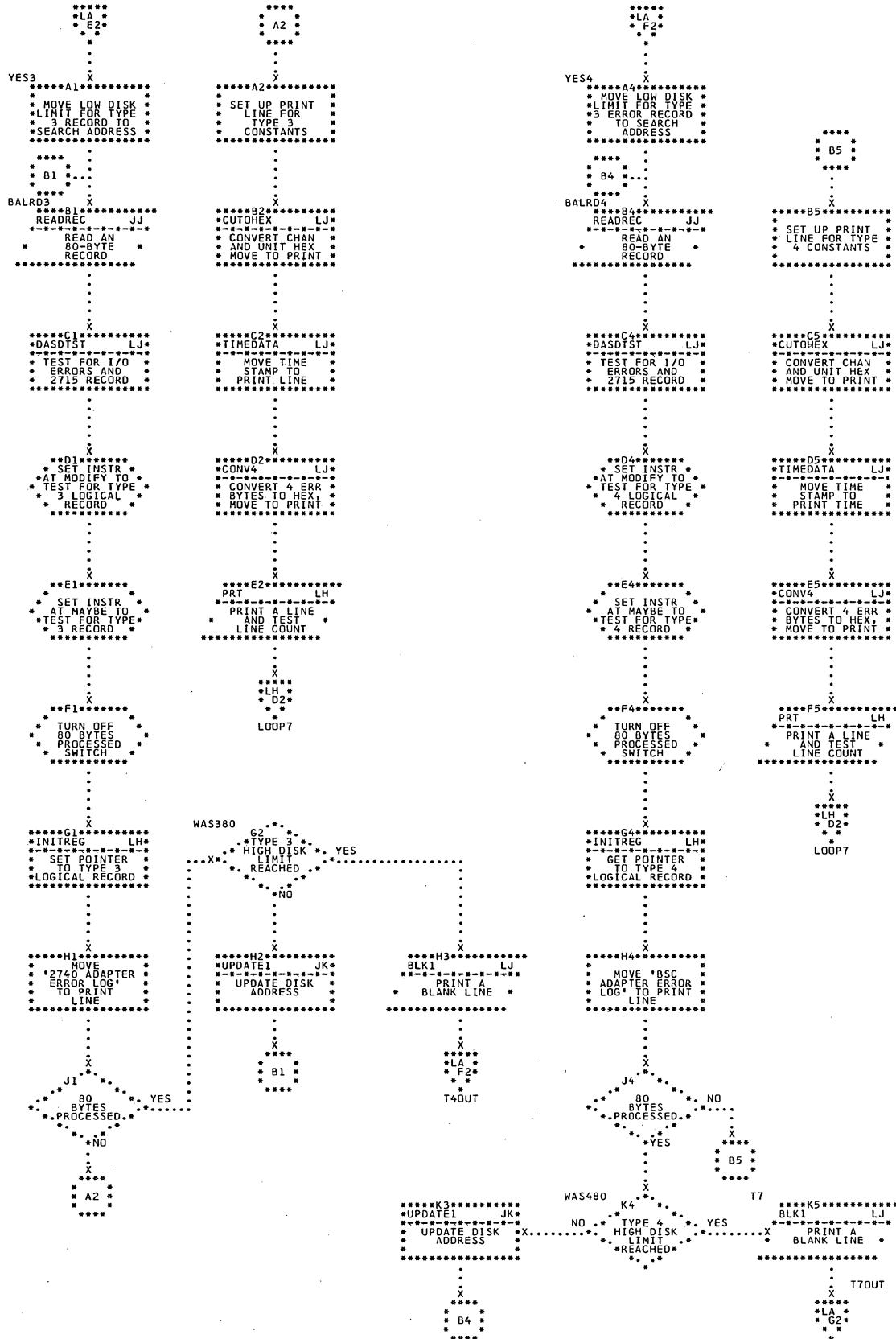


Chart LD. EREP2715 - Print Type 7 Records  
Refer to Chart 18.

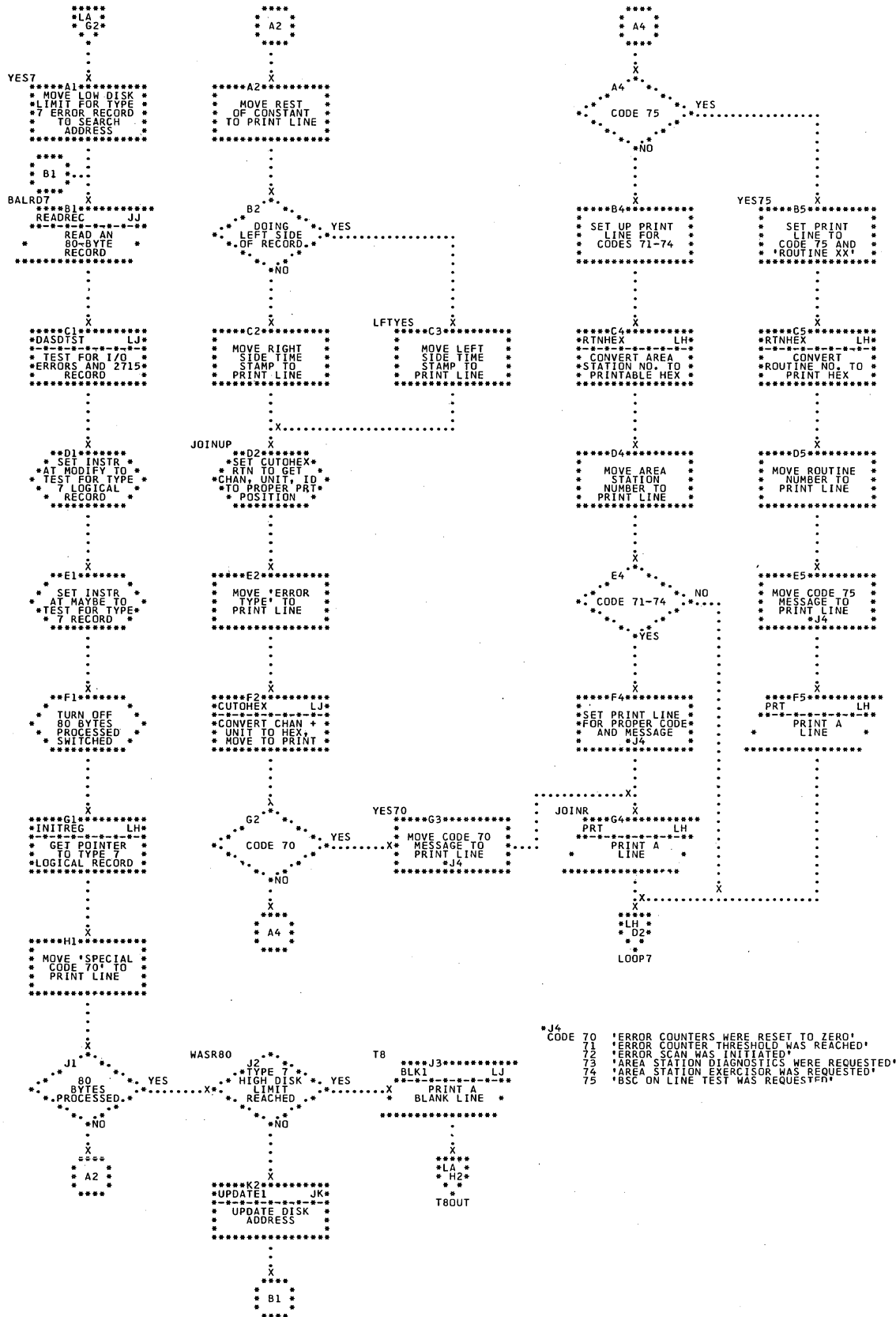




Chart LF. EREP2715 - Count Channel-Unit and Area Station-Device Combinations  
 (Part 1 of 2)  
 Refer to Chart 18.

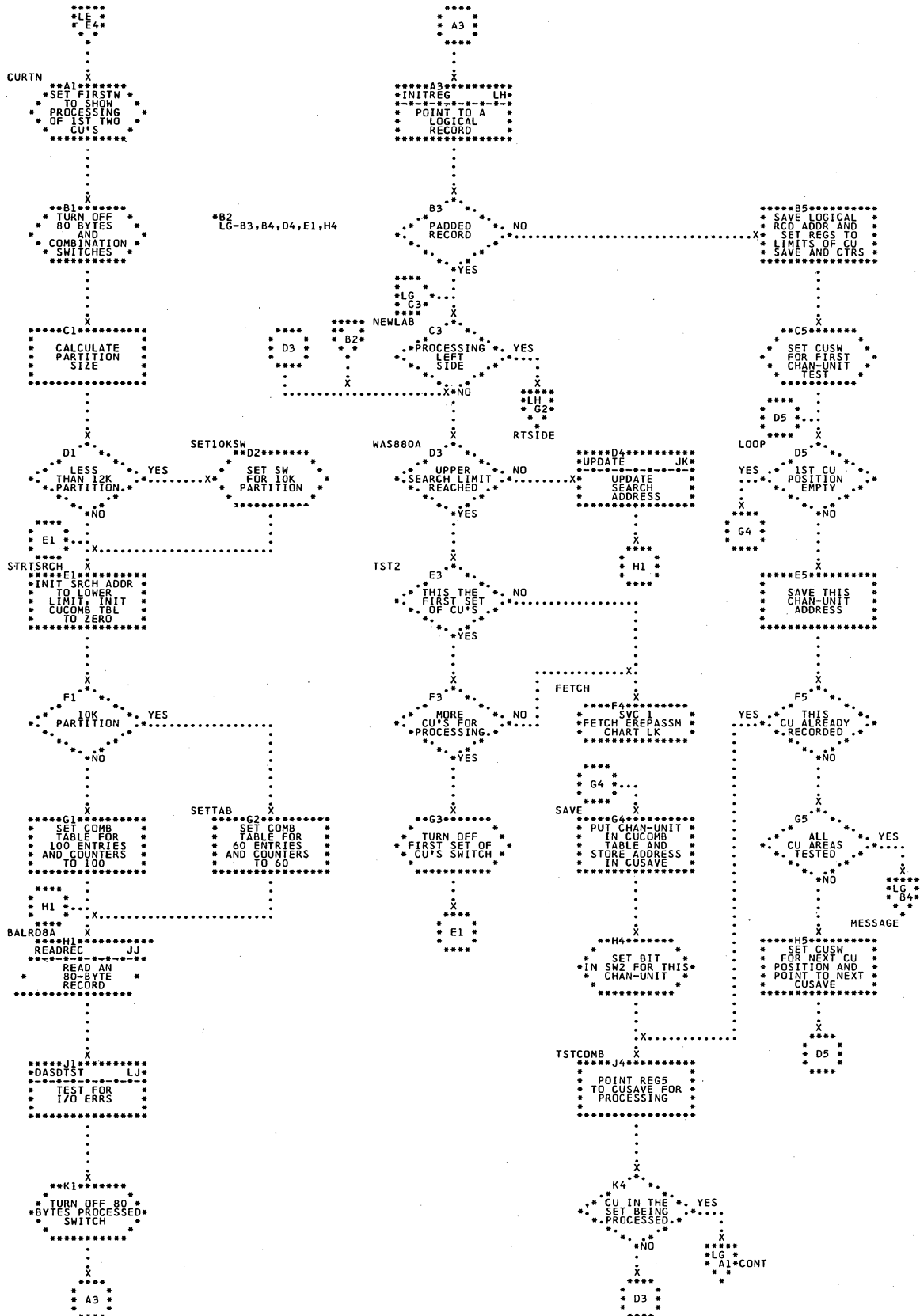




Chart LG. EREP2715 - Count Channel-Unit and Area Station-Device Combinations  
 (Part 2 of 2)  
 Refer to Chart 18.

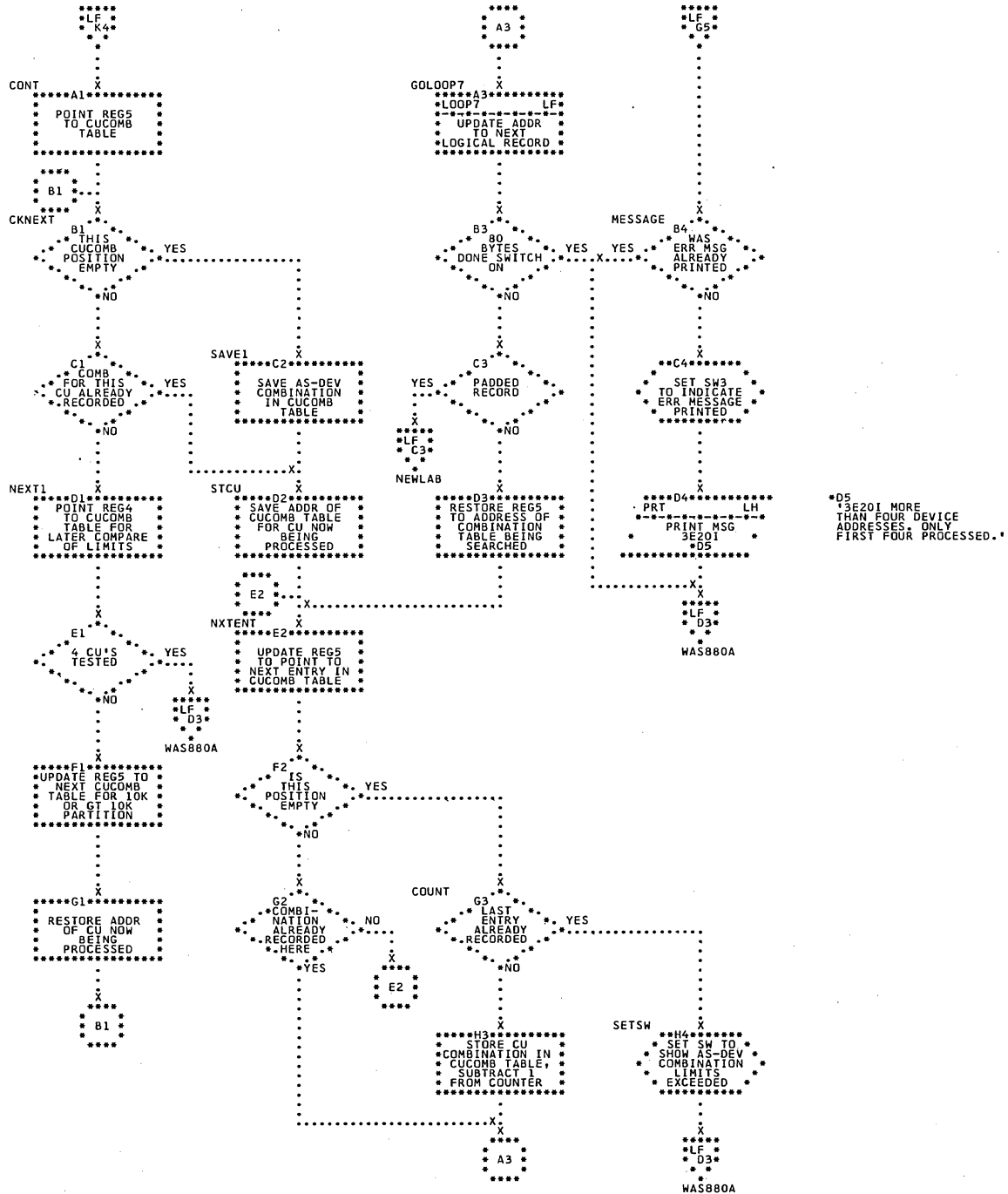


Chart LH. EREP2715 - INITREG, PRT, and RTNHEX Subroutines  
Refer to Chart 18.

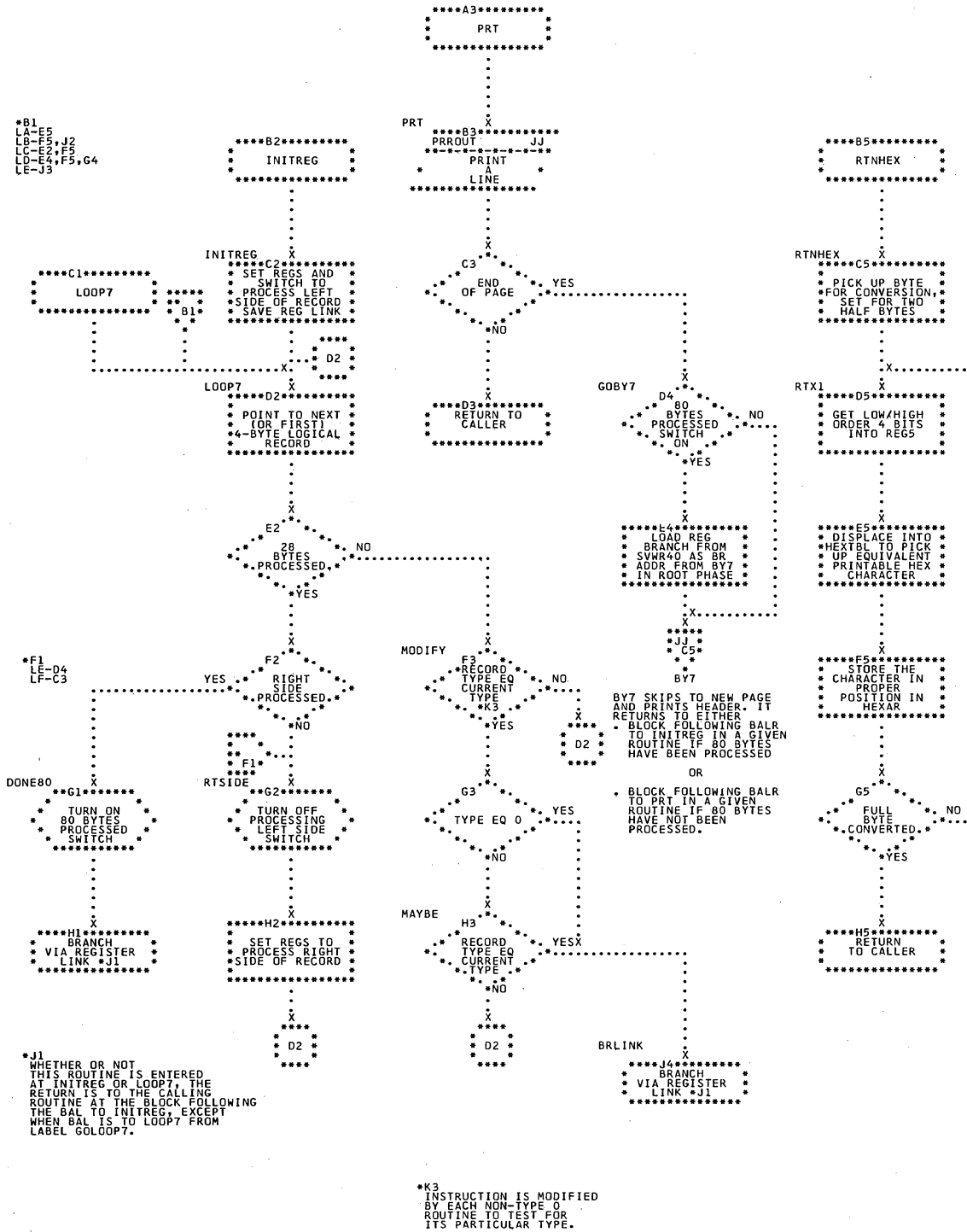


Chart LJ. EREP2715 - CUTOHEX, CONV4, DASDTST, TIMEDATA, and BLK1 Subroutines  
 Refer to Chart 18.

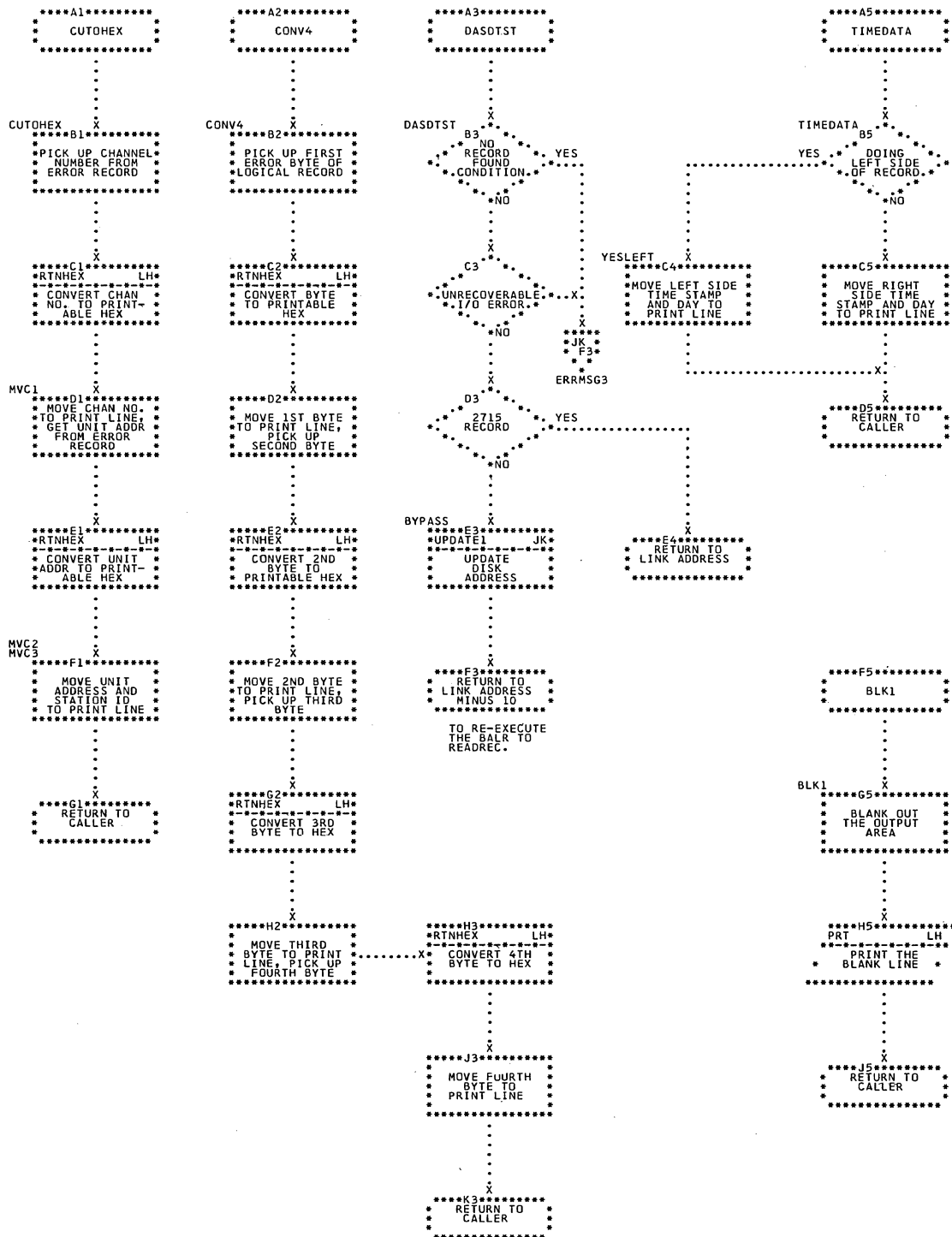


Chart LK. EREPASSM - Area Station-Device Summary Phase (Part 1 of 4)  
 Refer to Chart 18.

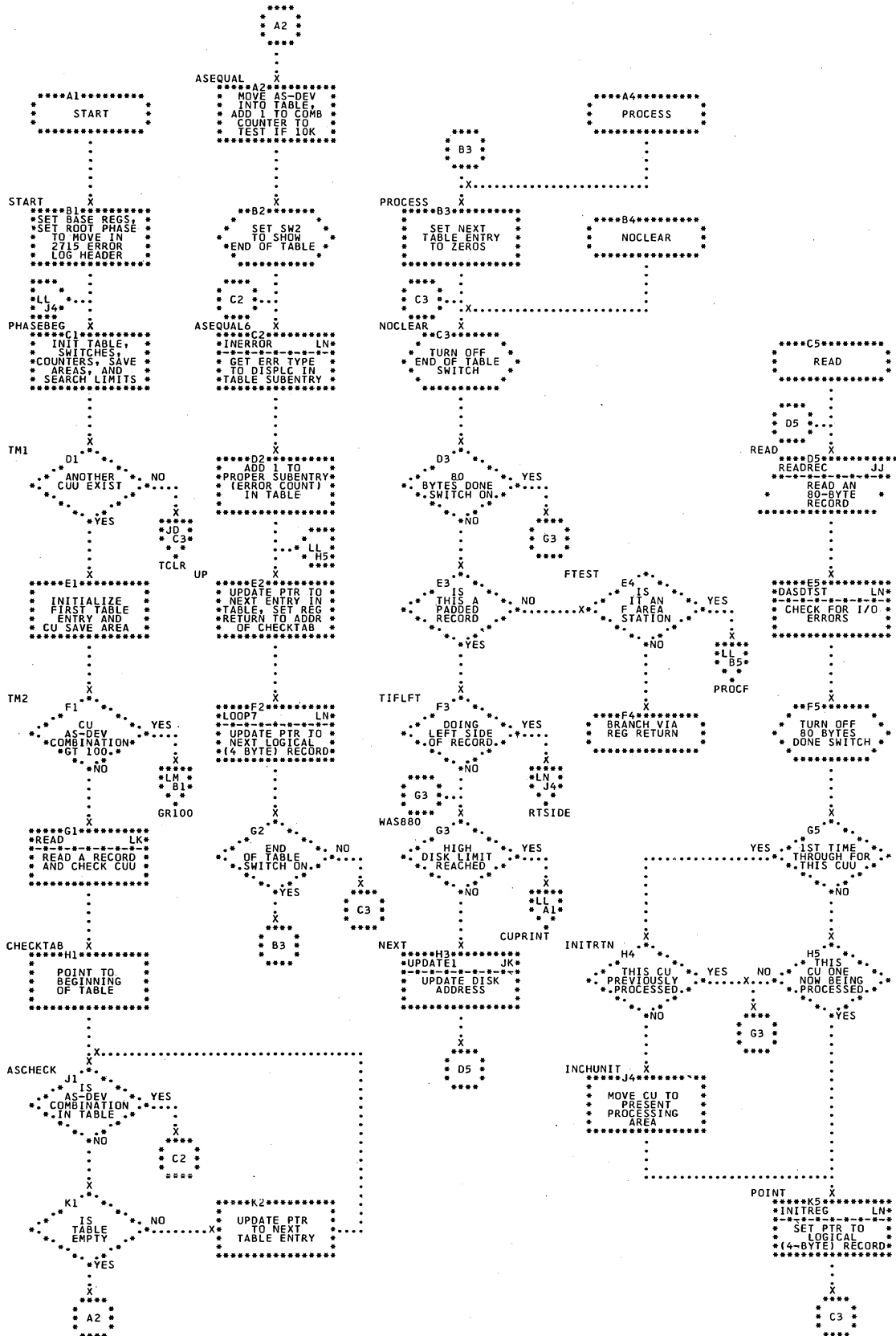


Chart LL. EREPASSM - Area Station-Device Summary Phase (Part 2 of 4)  
 Refer to Chart 18.

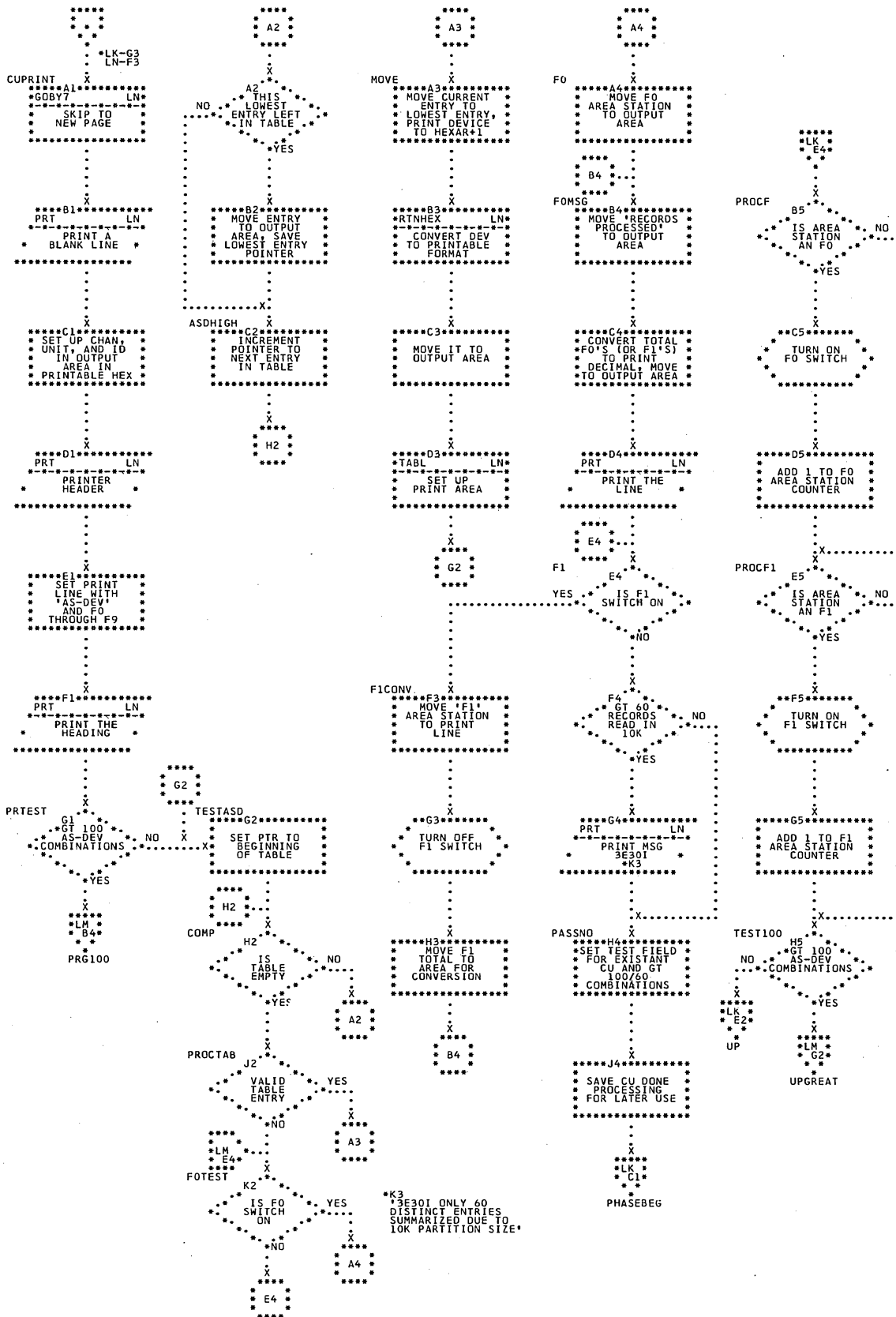


Chart LM. EREPASSM - Area Station-Device Summary Phase (Part 3 of 4)  
Refer to Chart 18.

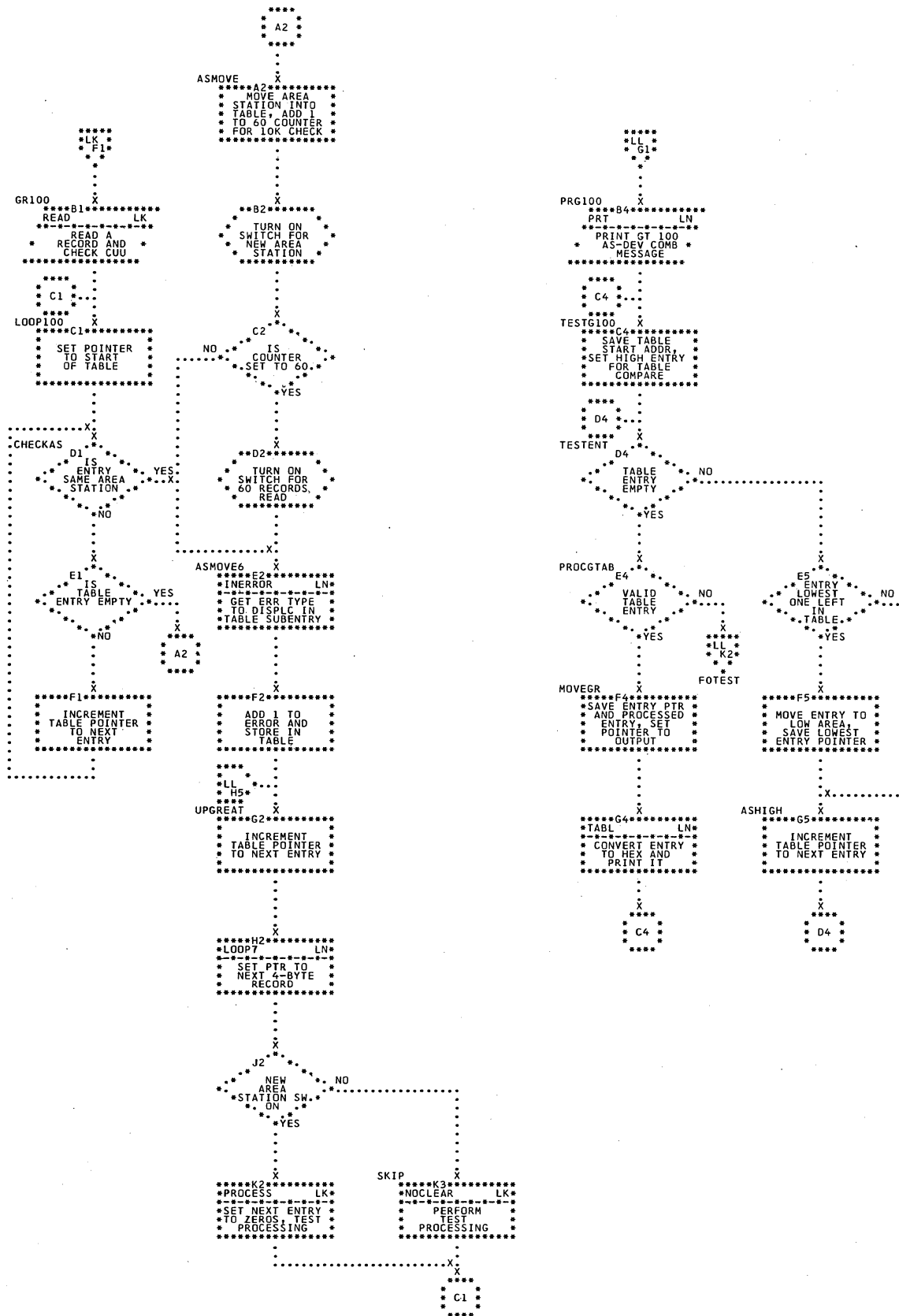


Chart LN. EREPASSM - Area Station-Device Summary Phase (Part 4 of 4)  
Refer to Chart 18.

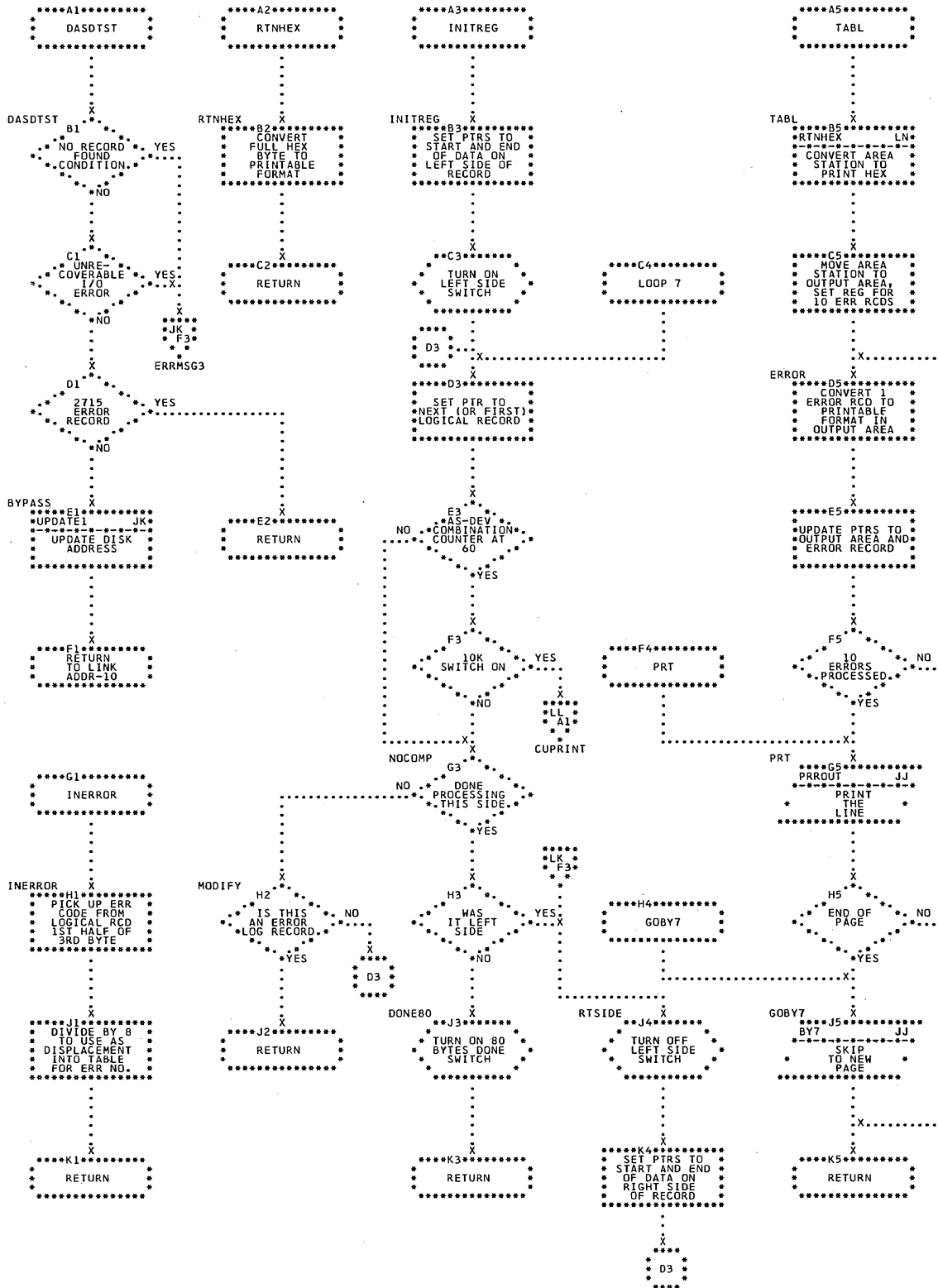


Chart MA. EREPHIST - History Tape Builder (Part 1 of 8)  
Refer to Chart 19.

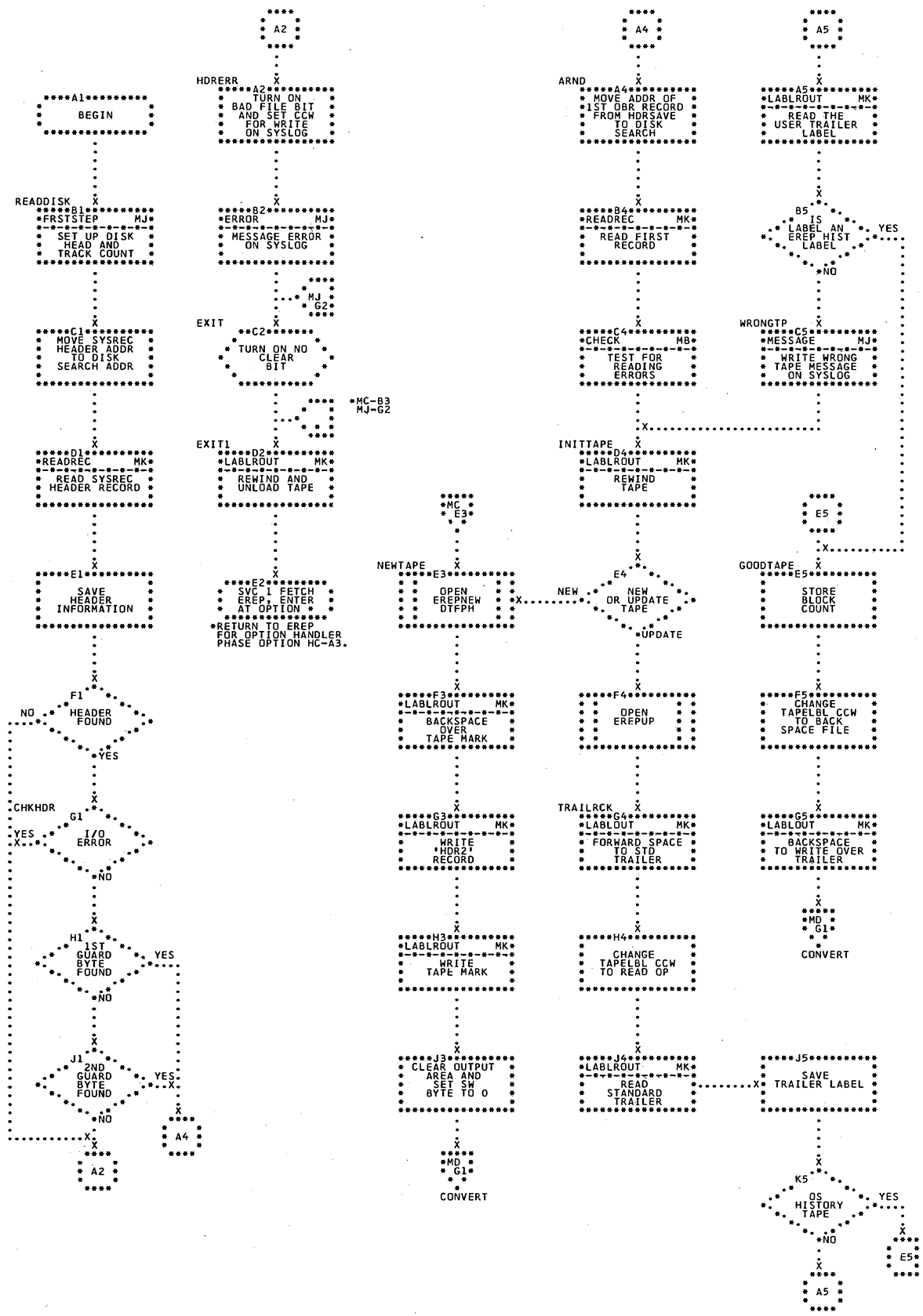
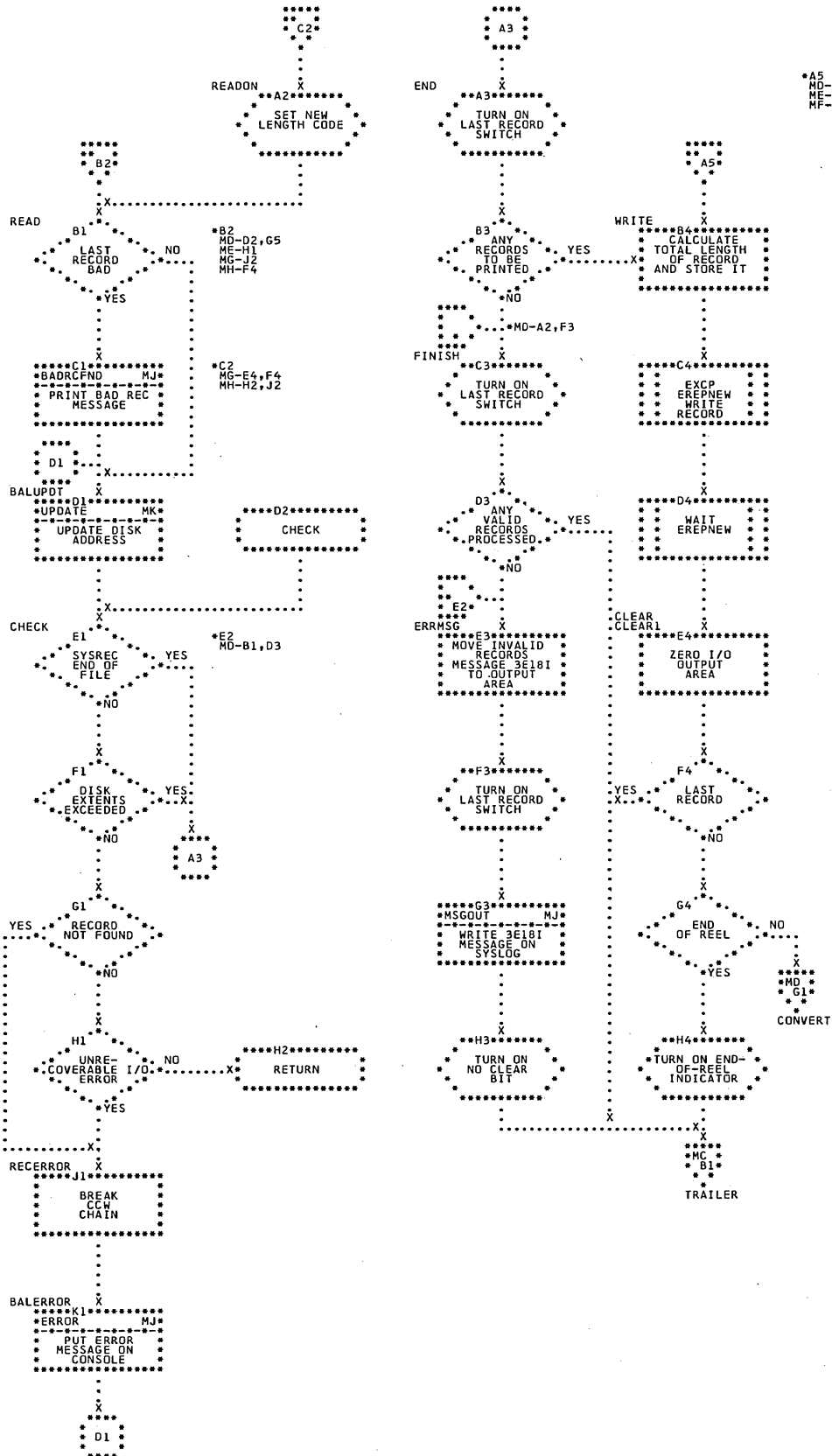




Chart MB. EREPHIST - History Tape Builder (Part 2 of 8)  
Refer to Chart 19.



\*A5  
\*MD-F3  
\*ME-E4  
\*MF-C3,H5,J4

Chart MC. EREPHIST - History Tape Builder (Part 3 of 8)  
Refer to Chart 19.

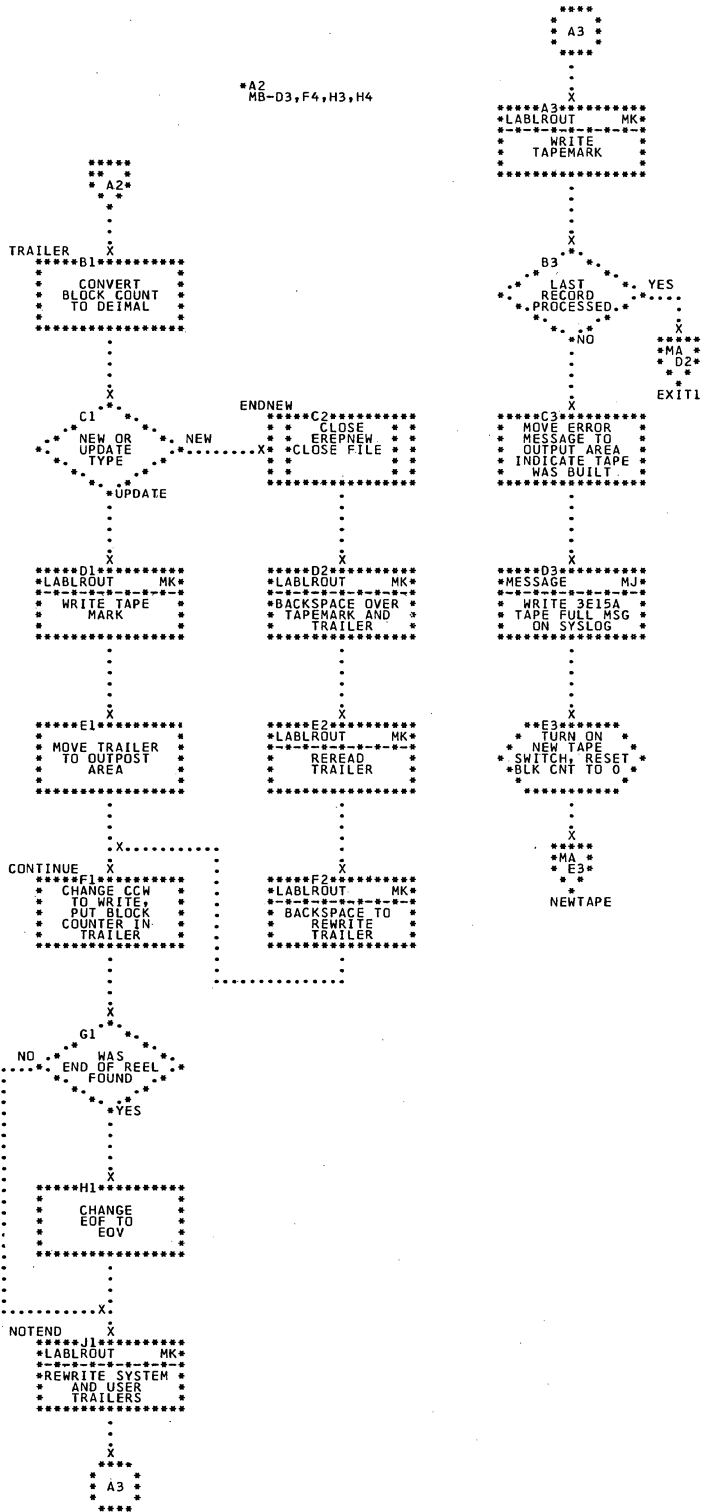


Chart MD. EREPHIST - History Tape Builder (Part 4 of 8)  
 Refer to Chart 19.

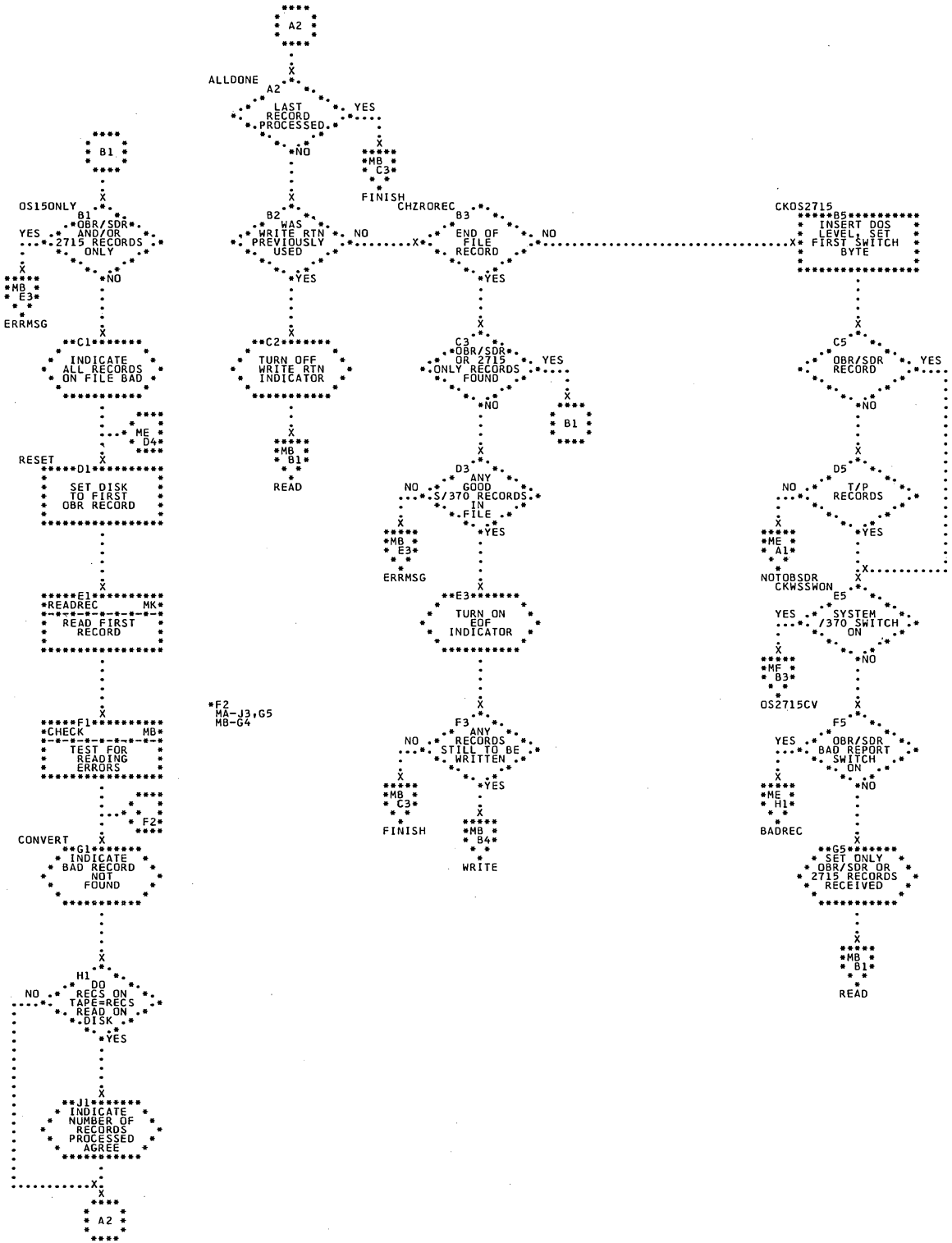
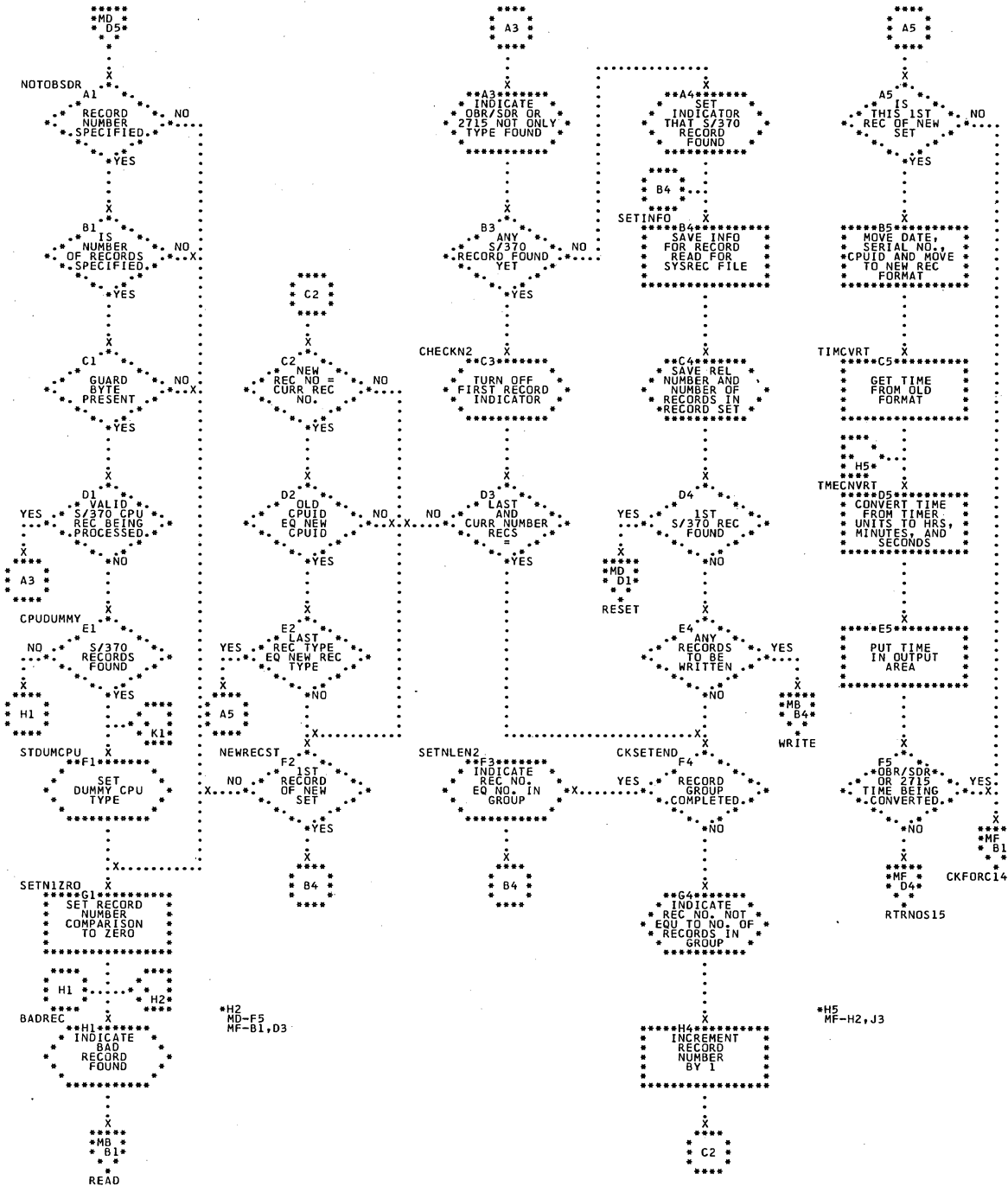


Chart ME. EREPHIST - History Tape Builder (Part 5 of 8)  
 Refer to Chart 19.



\*K1  
 M6-G1  
 MH-F4

Chart MF. EREPHIST - History Tape Builder (Part 6 of 8)  
 Refer to Chart 19.

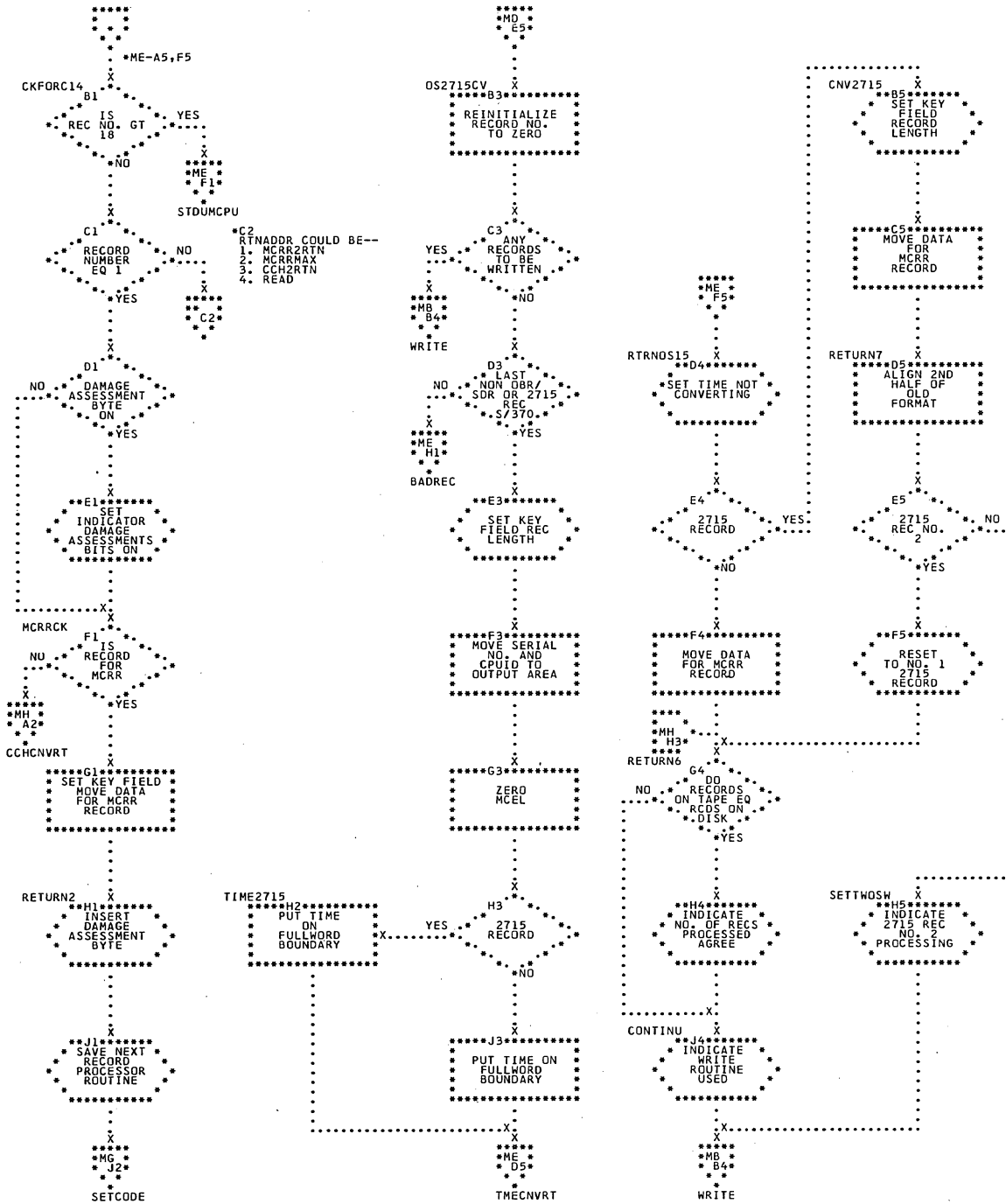


Chart MG. EREPHIST - History Tape Builder (Part 7 of 8)  
 Refer to Chart 19.

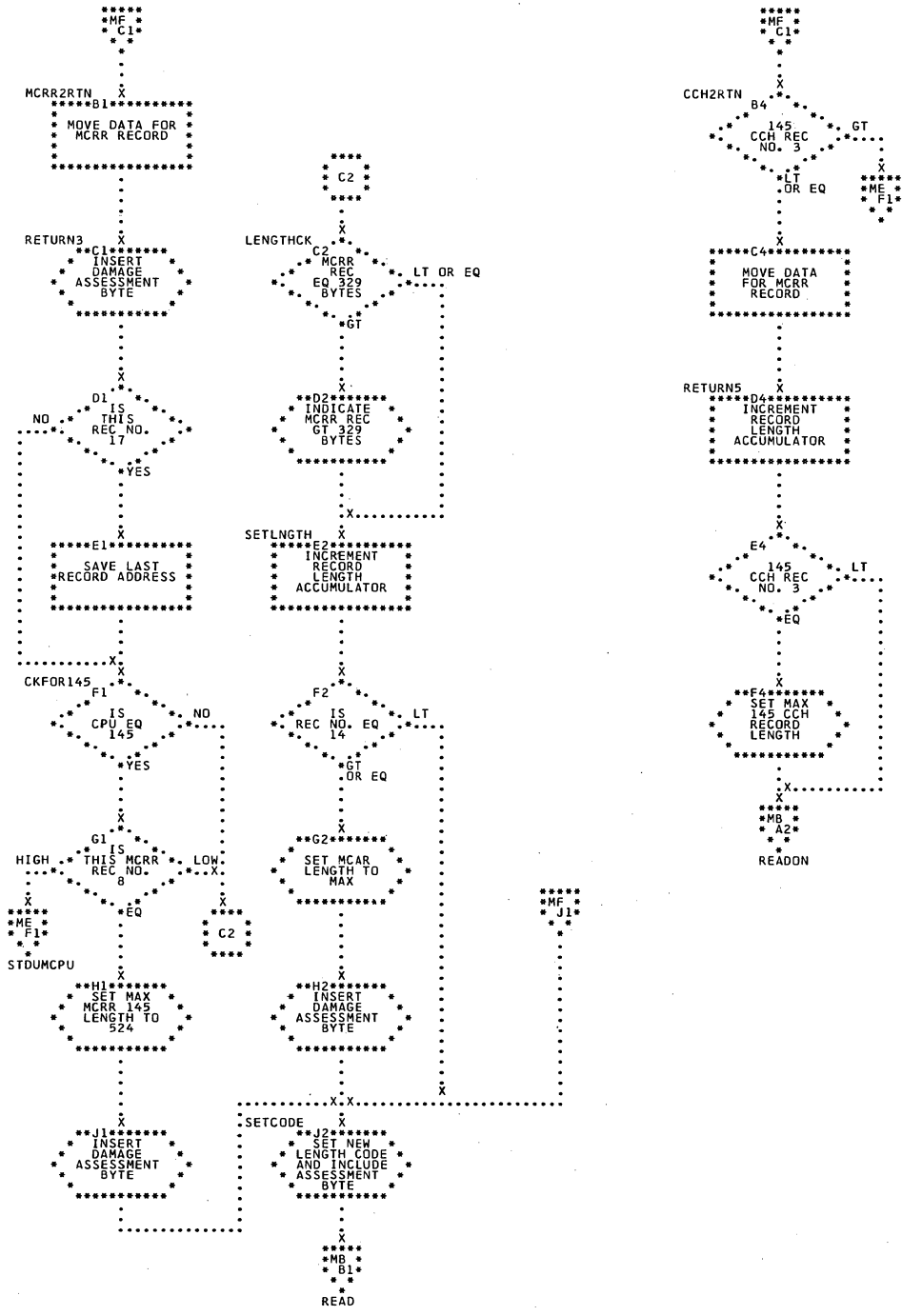


Chart MH. EREPHIST - History Tape Builder (Part 8 of 8)  
Refer to Chart 19.

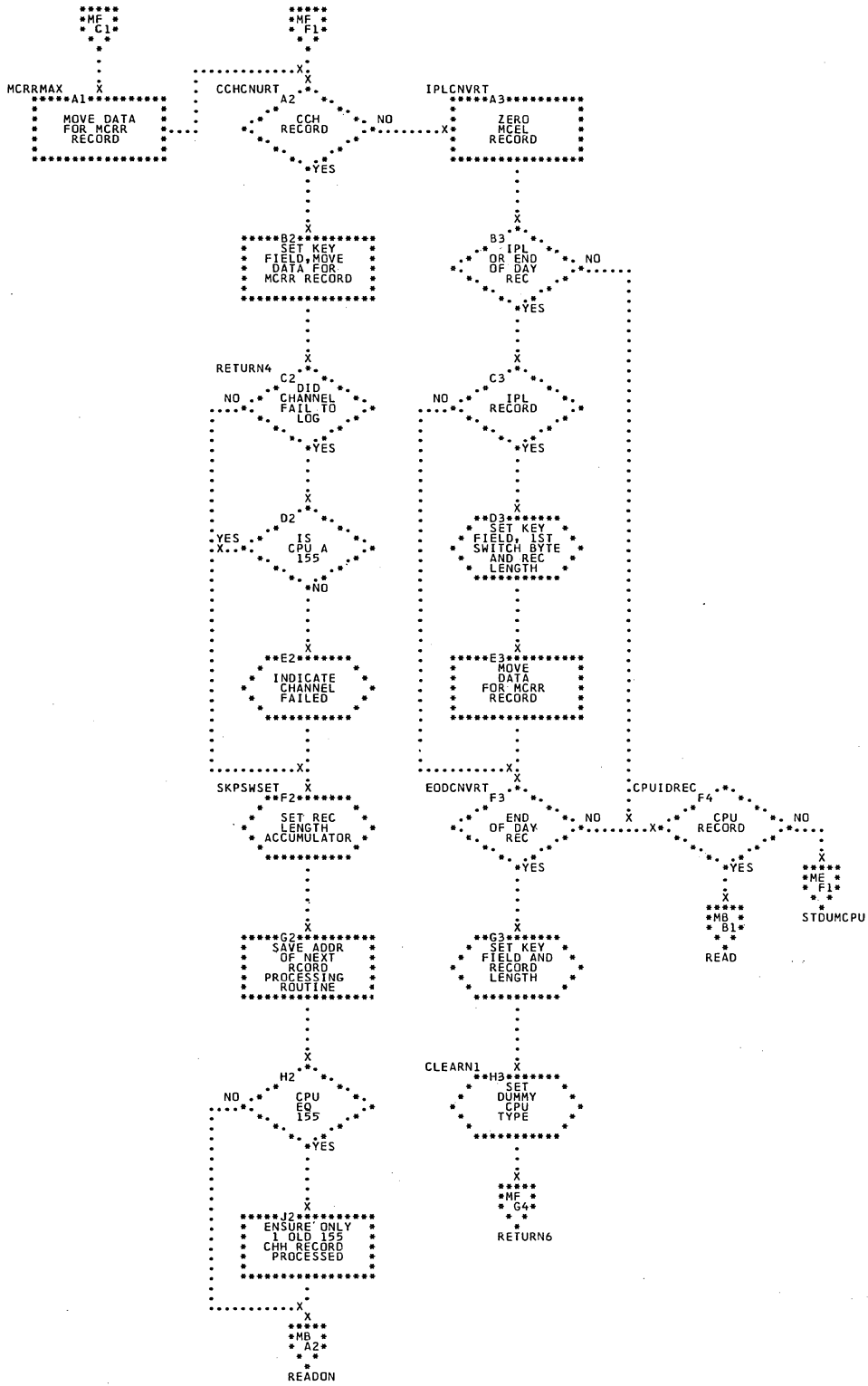


Chart MJ. EREPHIST - Subroutines (Part 1 of 2)  
Refer to Chart 19.

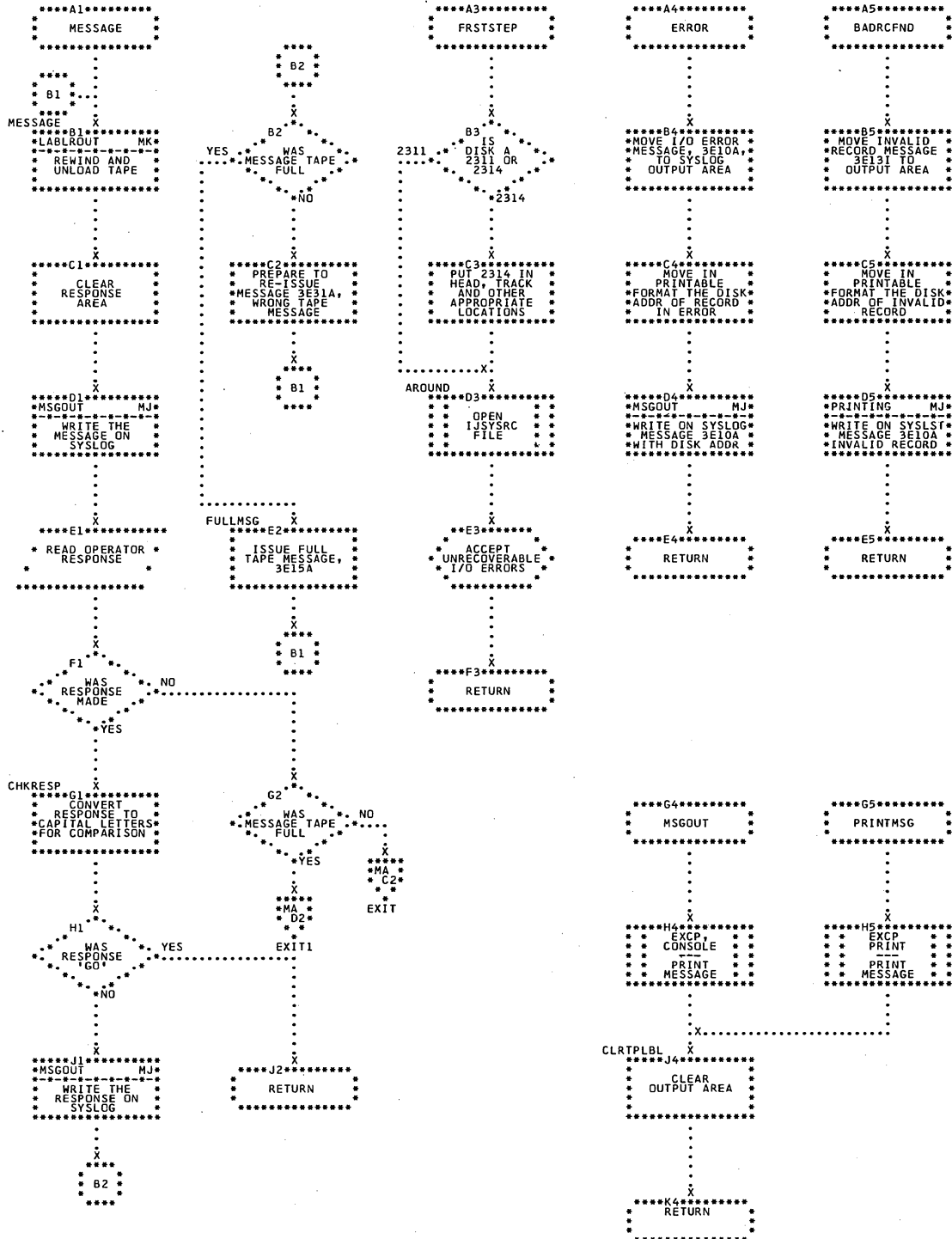
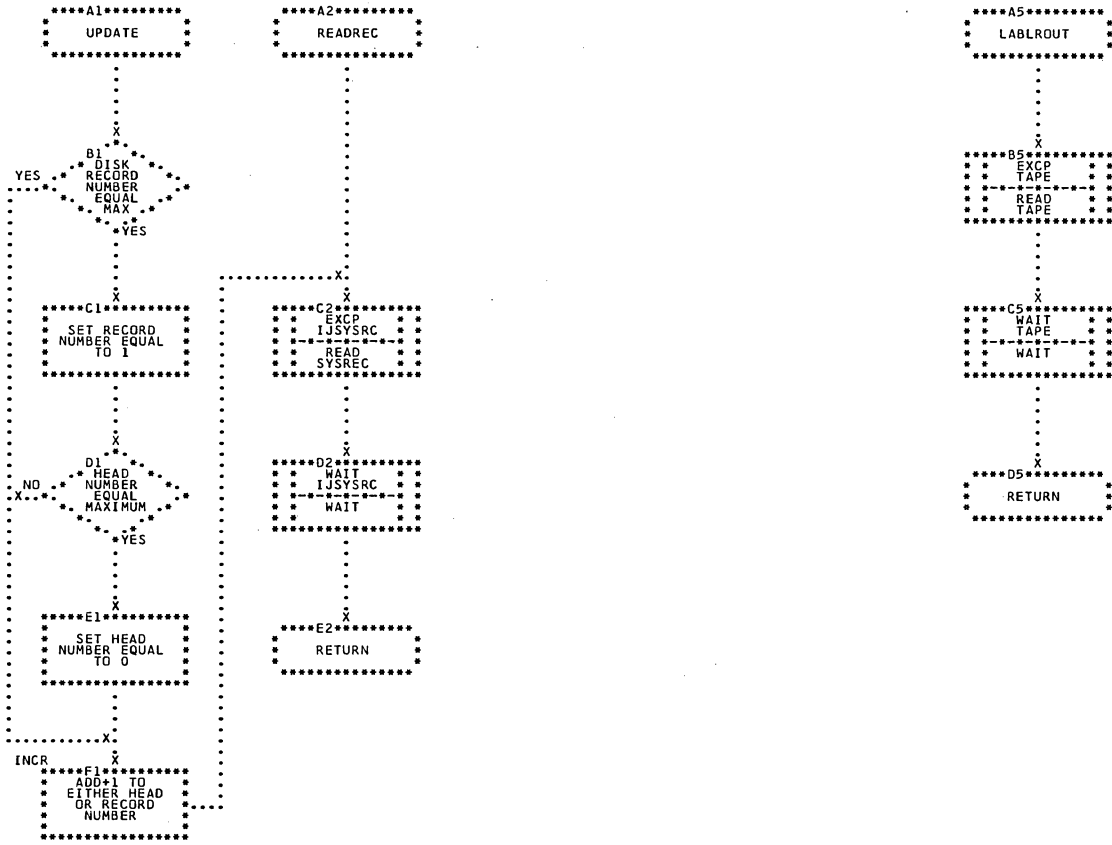




Chart MK. EREPHIST - Subroutines (Part 2 of 2)  
 Refer to Chart 19.





## 3211 Printer Support Programs

Two programs are supplied to load the UCSB (Universal Character Set Buffer) and FCB (Forms Control Buffer) of the 3211 printer. SYSBUFLD is designed to execute as a job step within the user job stream. With SYSBUFLD you may load one buffer, both buffers on a single 3211 printer, or any combination of buffers on any of the 3211 printers attached to the system.

\$\$BUFLDR is executed as part of the IPL procedure and, along with the installation

standard buffer loads (\$\$BUCB and \$\$BFCB), must be available if 3211 printers are attached to the system. \$\$BUFLDR is loaded by the \$IPLRT4 phase. It scans the entire PUB table and loads the FCB and UCSB buffers for each 3211 printer in the PUB table. When the buffers on the last 3211 printer have been loaded, return is made to \$IPLRT4.

Chart 20. 3211 Printer Buffer Load

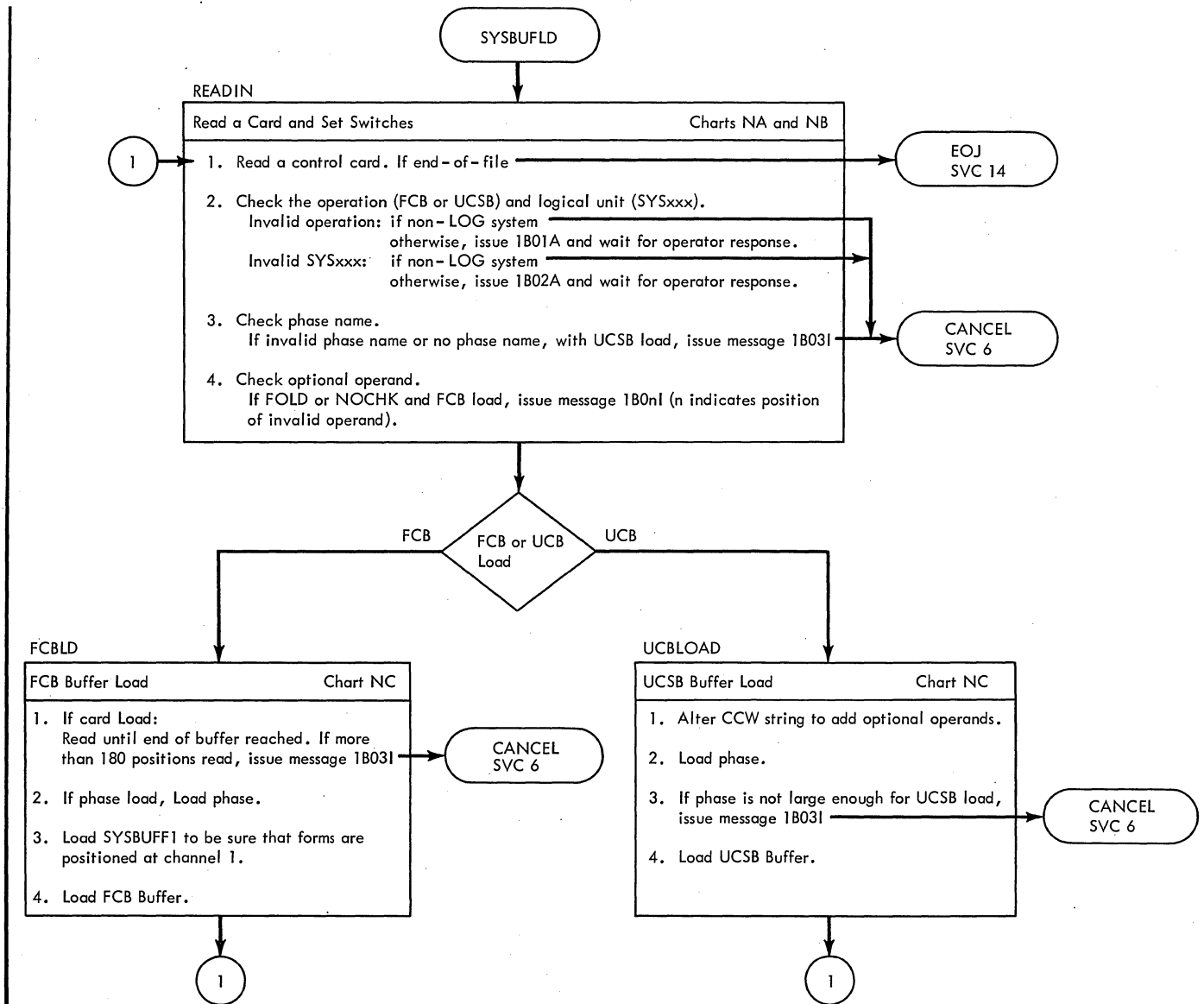


Chart 21. 3211 Printer IPL Buffer Load Programs

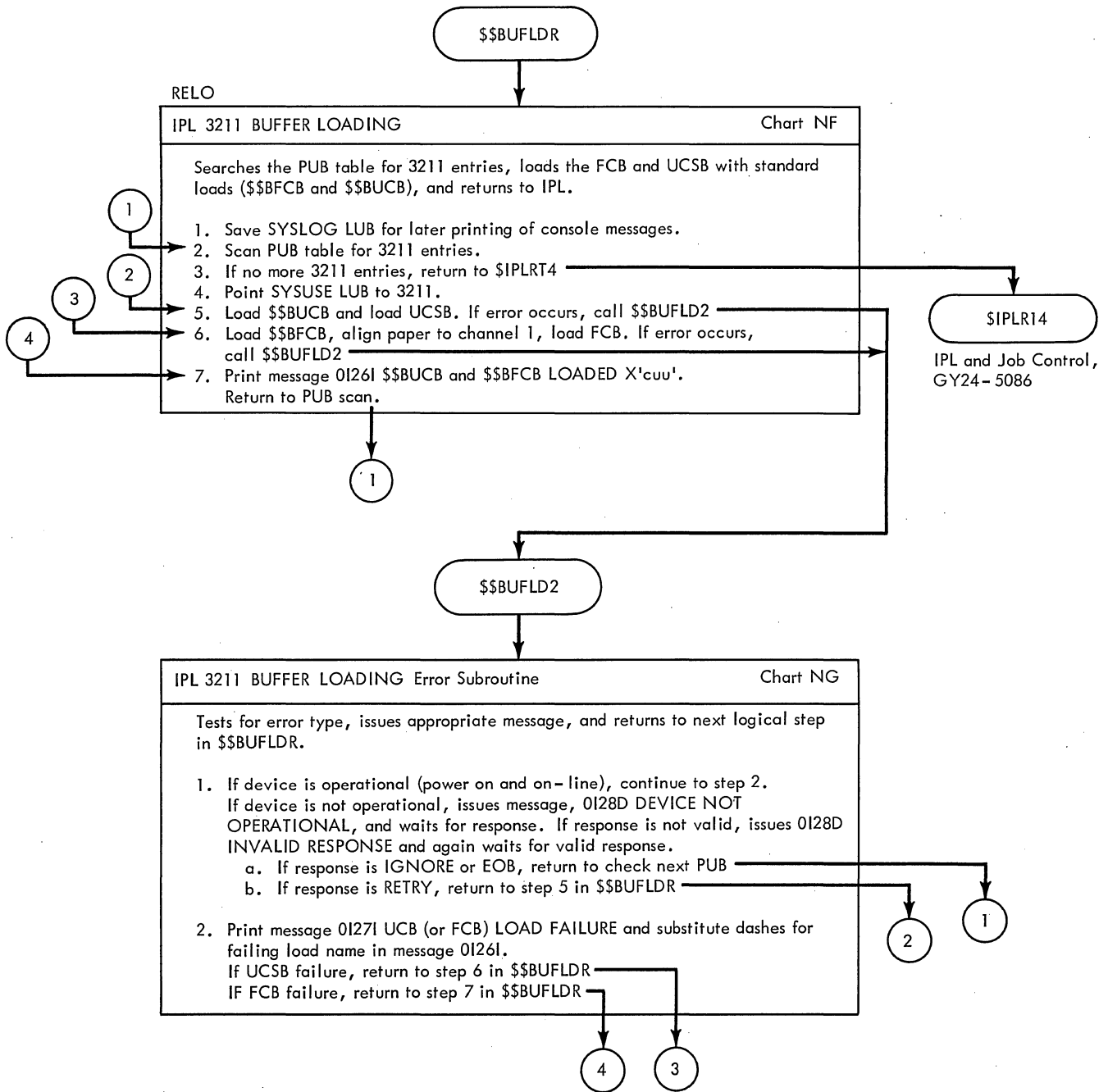




Chart NA. SYSBUFLD - Read Card and Print on SYSLOG and SYSLST  
Refer to Chart 20.

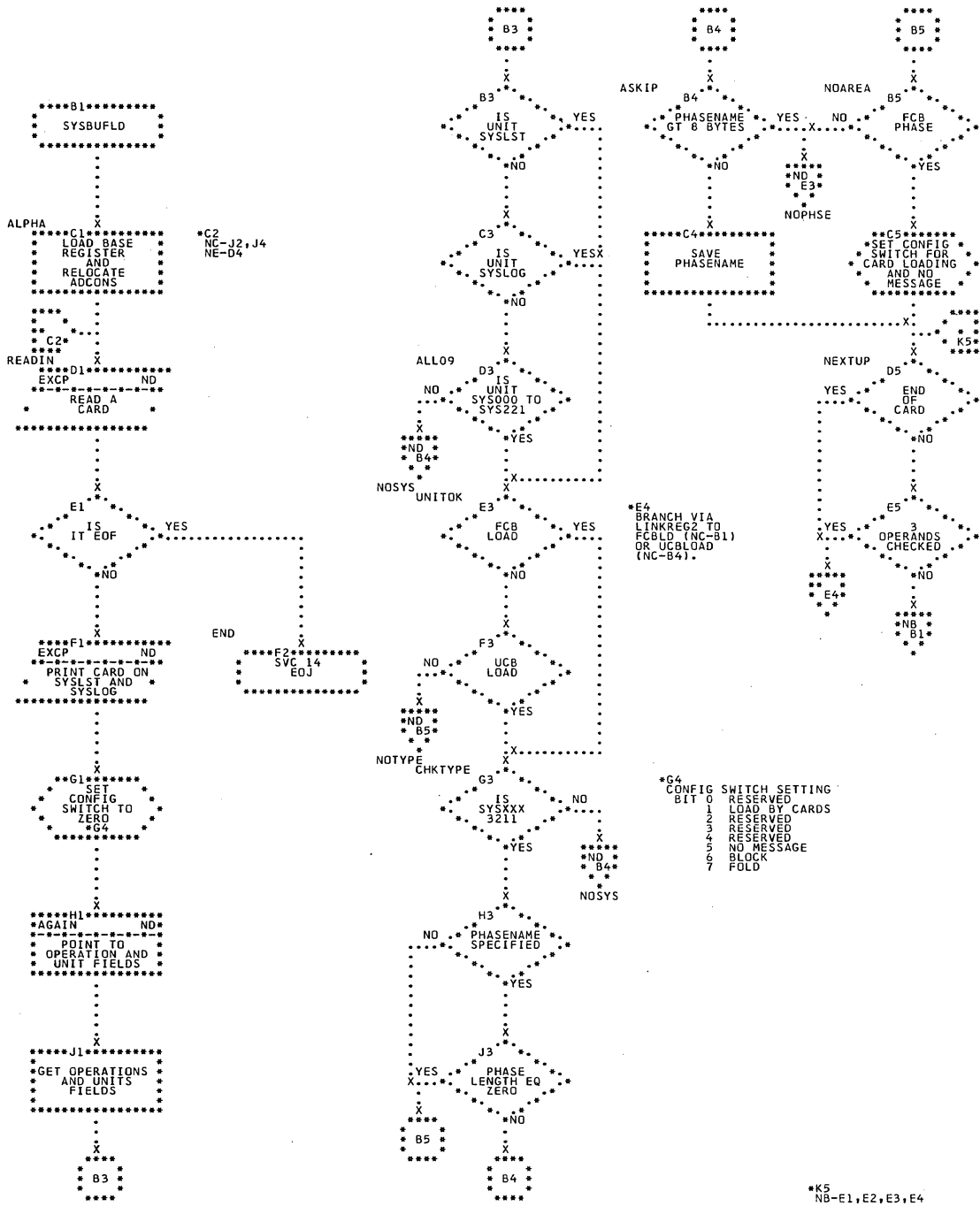


Chart NB. SYSBULFD - Set CONFIG Switch  
Refer to Chart 20.

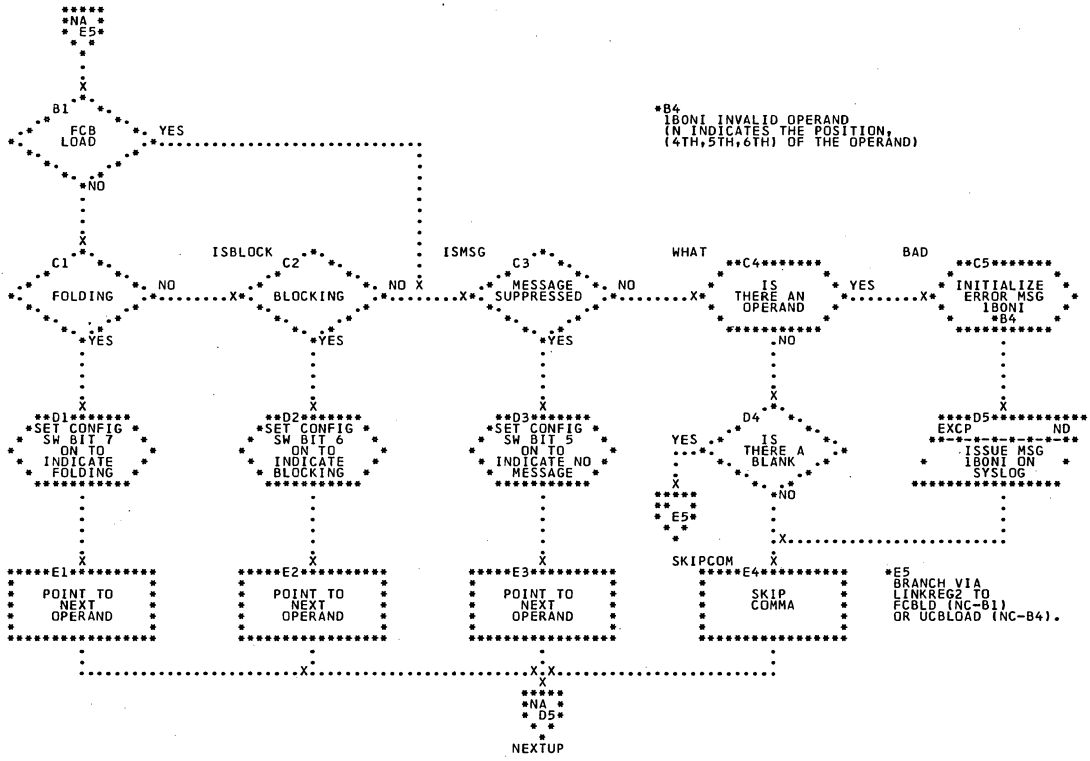




Chart NC. SYSBUFLD - FCB and UCSB Buffer Loads  
Refer to Chart 20.

\*A3  
BRANCHED TO VIA  
LINKREG2 FROM  
NA-D5,E5  
NB-D4

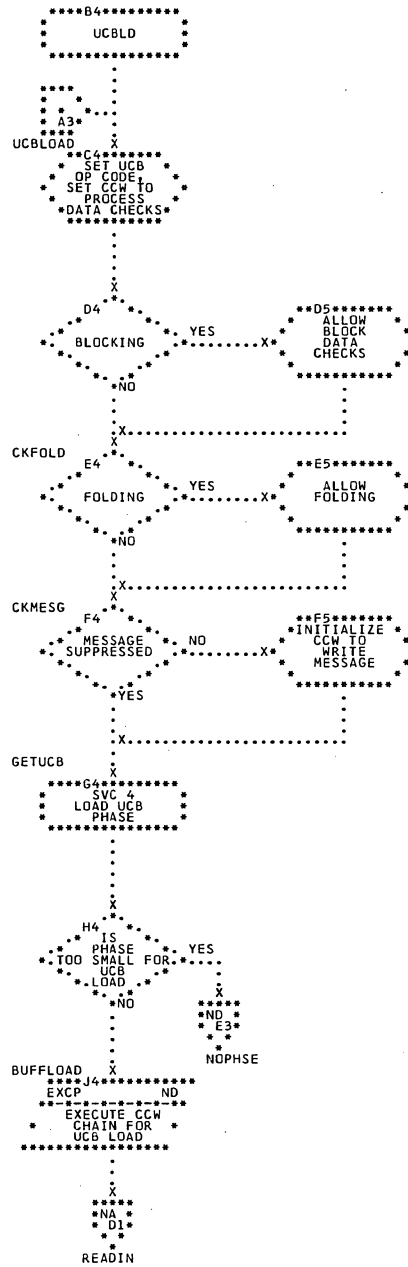
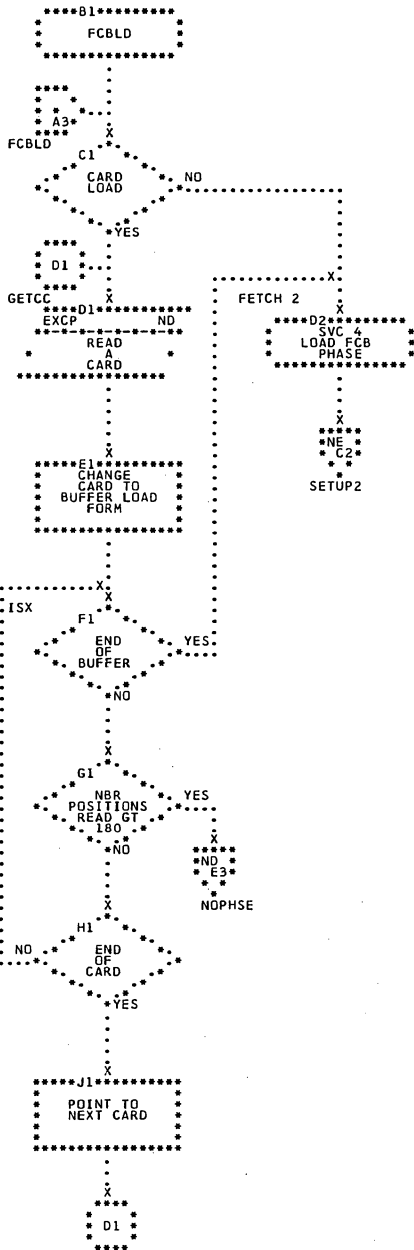


Chart ND. SYSBUFLD - Miscellaneous Subroutines  
Refer to Chart 20.

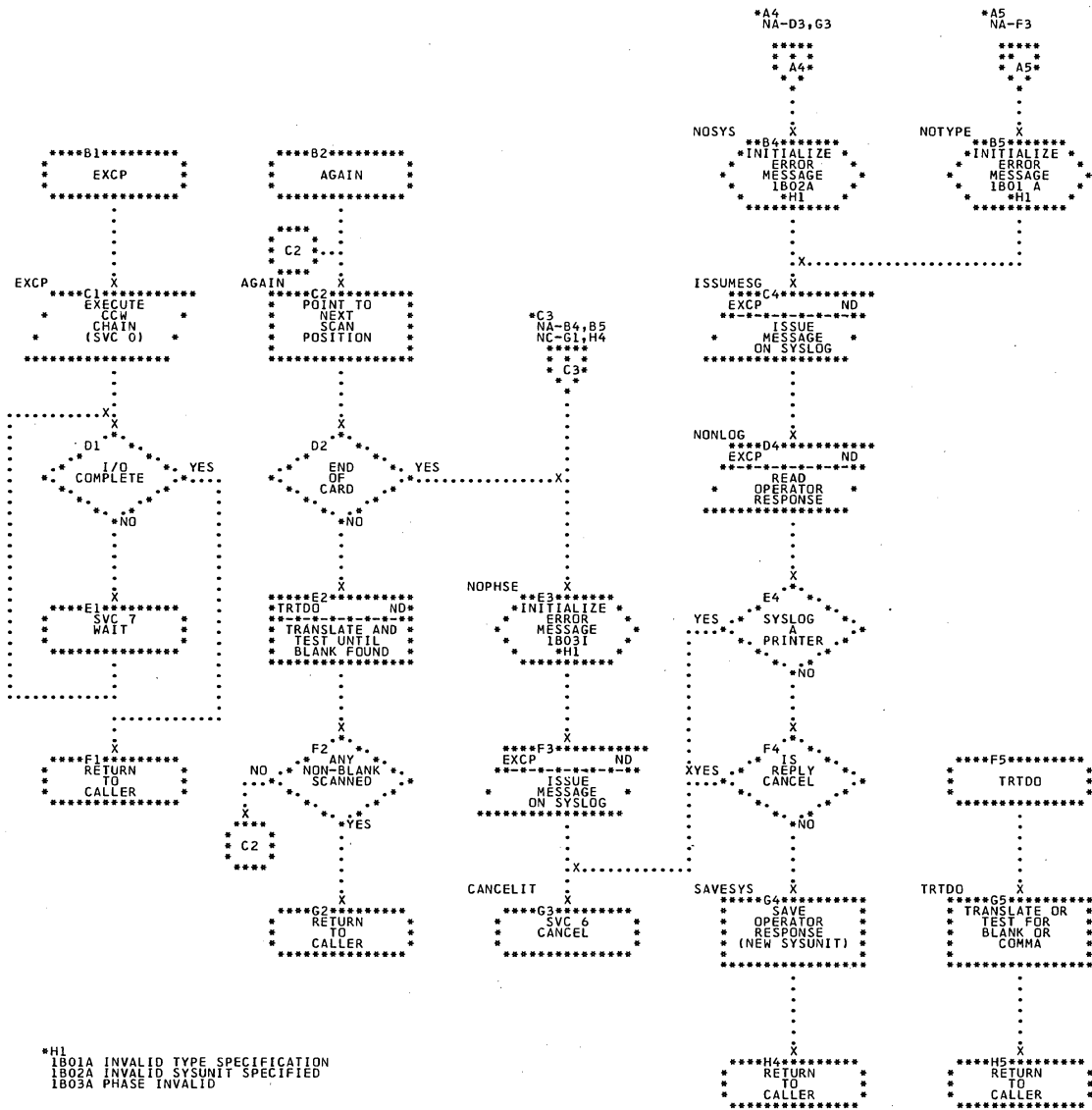
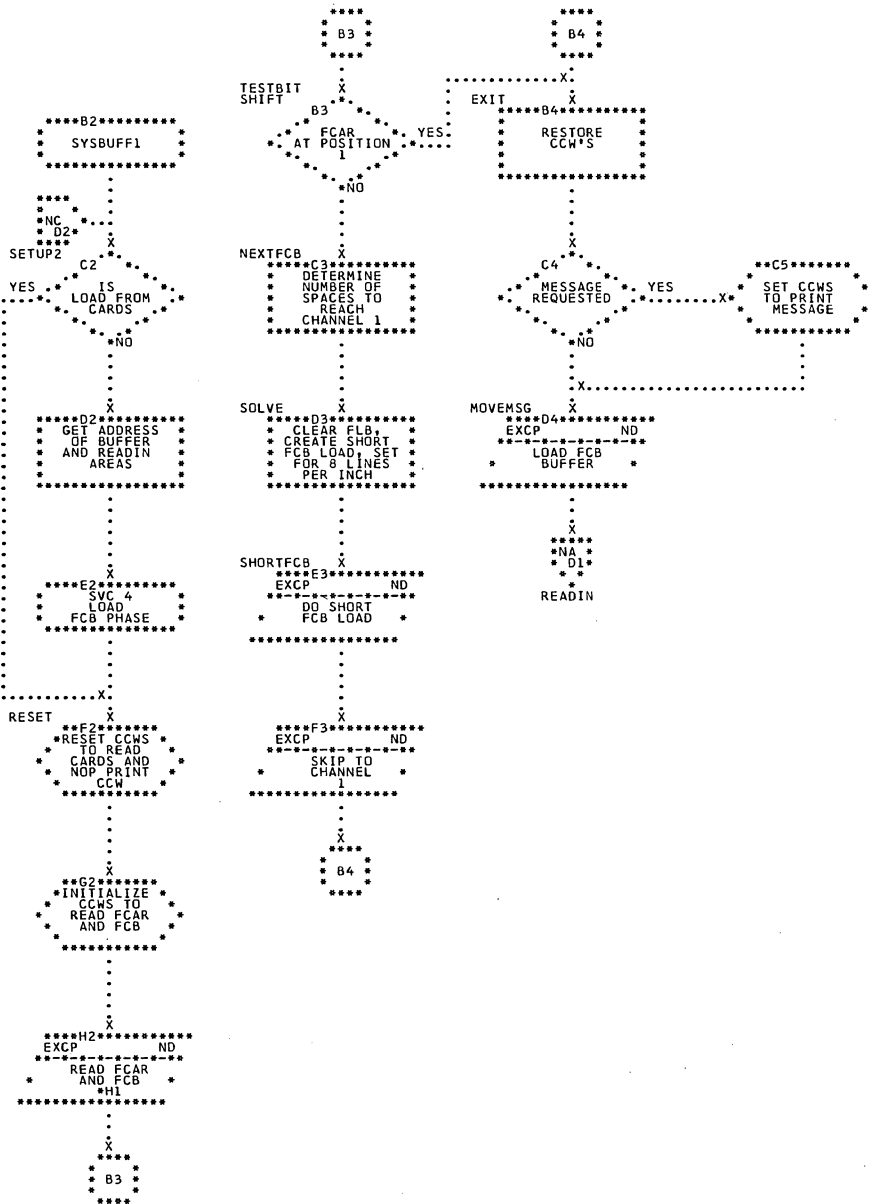


Chart NE. SYSBUFF1 - Verify Forms Are Positioned at Channel 1  
Refer to Chart 21.



\*H1  
FCB IS FORMS CONTROL  
BEFFER, FCAR IS  
FORMS CONTROL  
ADDRESS REGISTER.

Chart NF. \$\$BUFLDR - Load UCSB and FCB  
Refer to Chart 21.

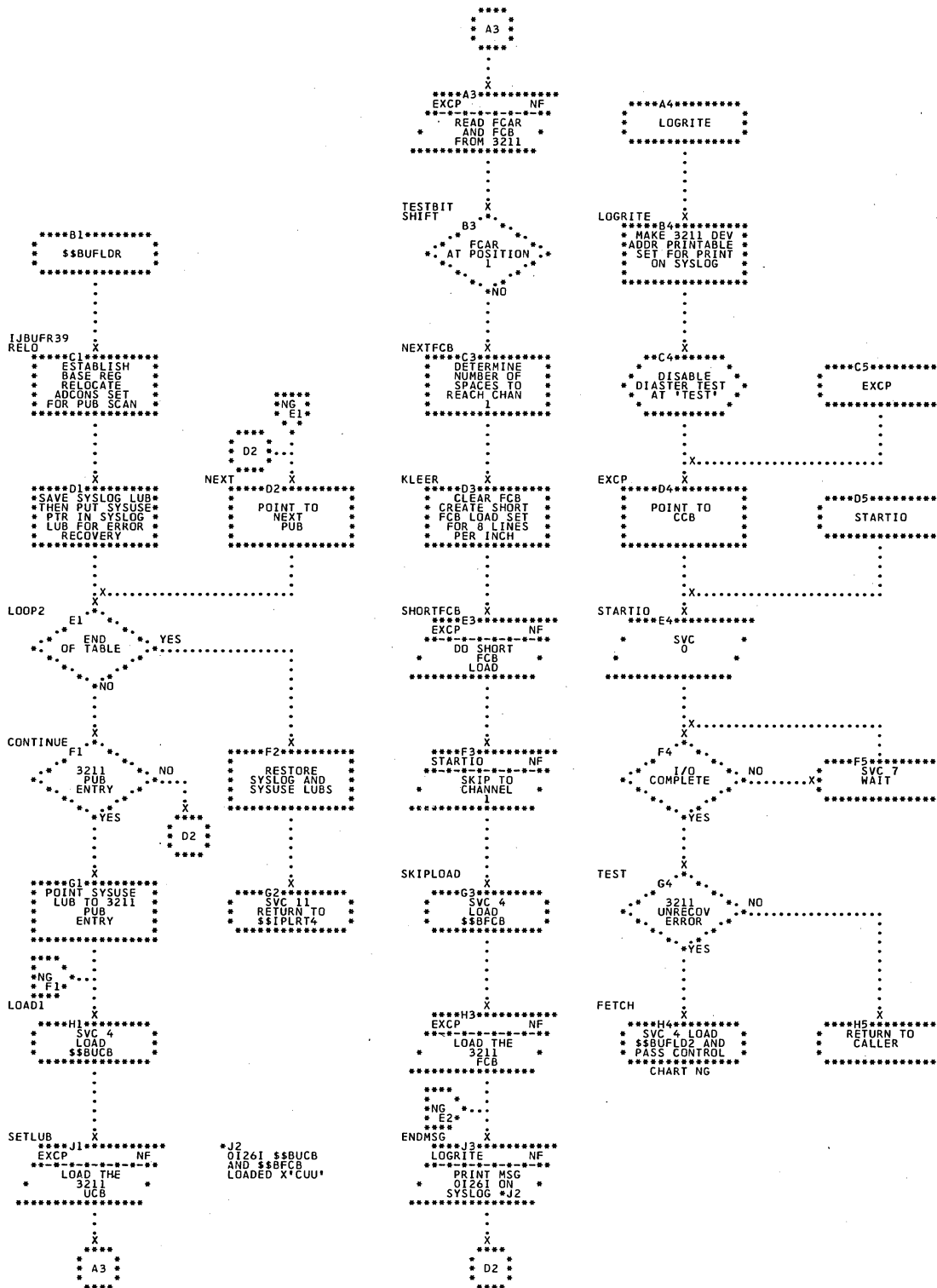
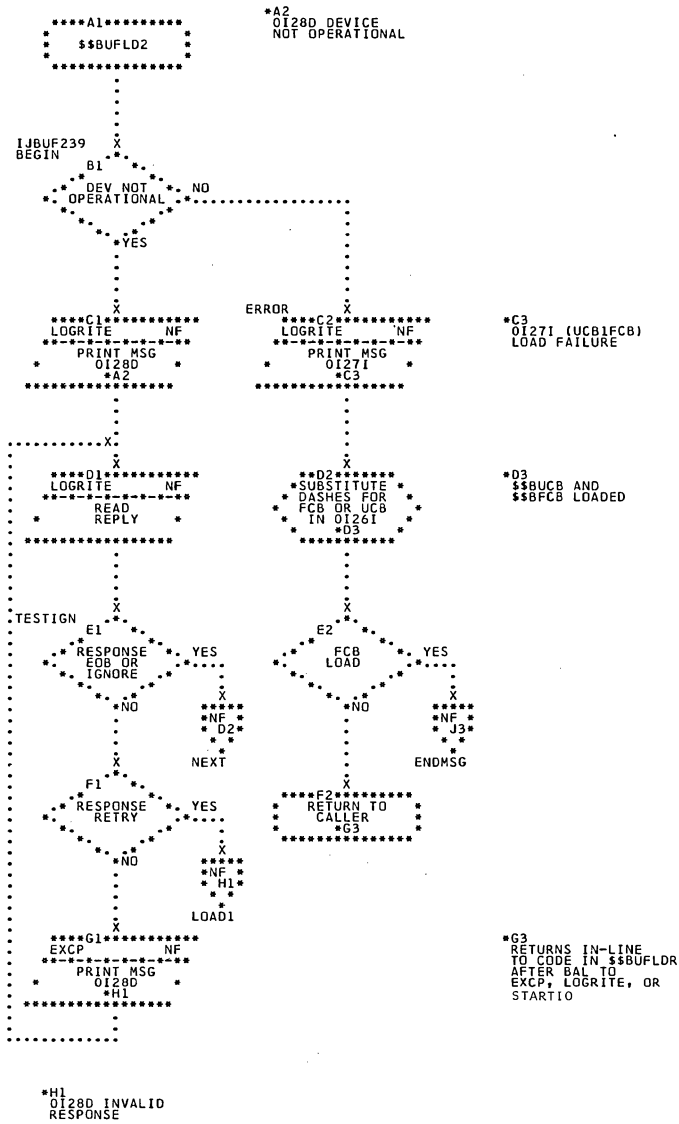


Chart NG. \$\$BUFLD2 - 3211 Buffer Load Error Subroutine  
Refer to Chart 21.



## Appendix A: Label List

<u>LABEL</u>	<u>CHART</u>		
AAAGET	ABA	BALUPDT	MB
ABORT	FB	BCROFF	FD
ABORT	KA	BCRSW	FD
ABORT	KF	BCTLOOP	AK
ABORT	KH	BEGIN	CB
ACCEPT	EQ	BEGIN	CD
ADRSET	KA	BEGIN	FA
AGAIN	NC	BEGIN	NG
ALLDONE	MD	BITEDT	JR
ALLIN	FA	BITMOVE	JT
ALLTRACE	EA	BJF	FF
ALLTRACE	ED	BLK	GE
ALLTRACE	EG	BLK1	LJ
ALL09	NA	BLNKCHK	AD
ALPHA	NA	BLNKCHKC	AE
ALREADY	KG	BOPLY	CD
APENDAGE	KC	BOPLY	EP
ARND	JA	BOPLY	EQ
ARND	MA	BPUT	BC
AROUND	MJ	BRLINK	LH
AROUND10	JD	BRNCH1	EA
AROUND12	JT	BRNCH1	ED
AROUND13	AC	BRNCH1	EG
AROUND13	JT	BRNCH2	EA
AROUND14	AF	BRNCH2	ED
AROUND4	JR	BRNCH2	EG
AROUND5	JR	BUFFLOAD	NC
ASCHECK	LK	BUMPPTR	DA
ASDHIGH	LL	BYPASS	KK
ASEQUAL	LK	BYPASS	LJ
ASEQUAL6	LK	BYTE1	LN
ASHIGH	LM	BYTE2	JL
ASKIP	NA	BYTE3	JN
ASK4AID	AA	BYTE4	JQ
ASKAAA	ABA	BYTE5	JB
ASKAID	AA	BY1	KD
ASKODQST	AB	BY7	JJ
ASKSVCQS	AB		
ASMOVE	LM		
ASMOVE6	LM	CANCELIT	ND
ASSIGNER	FA	CANCRTN	AF
AUTOOP	FC	CARDREAD	HA
		CCHCNURT	MH
BACKUP	KC	CCH2RTN	MG
BAD	NB	CDERRLOG	AE
BADCARD	AE	CHKRECS	KG
BADREC	ME	CHECK	MB
BADUNIT	JS	CHECKAS	LM
BALCONV	LA	CHECKEND	KF
BALERROR	MB	CHECKN2	ME
BALRD	LA	CHECKTAB	LK
BALRD1	LB	CHEKER	CB
BALRD2	LB	CHEKKEY	HA
BALRD3	LC	CHKATOF	AK
BALRD4	LC	CHKDOBR	JD
BALRD7	LD	CHKHDR	MA
BALRD8	LE	CHKMORE	AE
BALRD8A	LF	CHKRESP	MJ
		CHKSUB	JE

CHKTYPE	NA	COMLOOP	JM
CHK0T09	AK	COMMON	JQ
CHZROREC	MD	COMMON2	JM
CIEDCHK	JE	COMMON3	JD
CIEDONE	JD	COMMON5	JQ
CIEOFF	JF	COMP	JR
CIEPHASE	JE	COMP	LL
CIEREAD	JD	COMPARE	FC
CIERESSET	JF	COMPARE	JM
CIERSET2	JF	COMPARE1	FE
CIESTORE	JC	COMPCD	BC
CIE1	JE	CONS	GC
CIE1CK	JE	CONT	LG
CIE2CHK	JE	CONTINU	MF
CKCHARIN	AK	CONTINUE	EE
CKCLEAR	HB	CONTINUE	MC
CKCQP	DB	CONTINUE	NF
CKCQP	DD	CONTUE	HC
CKCQP	EC	CONVERT	AK
CKCQP	EF	CONVERT	FE
CKDEVCE1	CA	CONVERT	GE
CKDEVCE1	CB	CONVERT	MD
CKDEVCE1	CD	CONVERTA	FE
CKDEVCE1	EN	CONV4	LJ
CKDEVCE1	EN	COREDUMP	FC
CKDEVCE1	ER	COUNT	LG
CKDEVCE2	CA	COZERO	FD
CKDEVCE2	CB	CPUDUMMY	ME
CKDEVCE2	CD	CPUIDREC	MH
CKDEVCE3	CA	CQCHCK	FF
CKDEVCE3	CD	CRDINP	AD
CKDEVST	DB	CUPRINT	LL
CKDEVST	DD	CURTN	LF
CKDEVST	EC	CUTOHEX	LJ
CKDEVST	EF	CUUCNVT	AK
CKENTRY	EC	CUUOKEX	AK
CKENTRY	EF	CUUPUBCK	AK
CKFOLD	NC	CUURESP	AB
CKFORC14	MF		
CKFOR145	MG		
CKMESG	NC		
CKNEXT	LG	DASDTST	LJ
CKOS2715	MD	DASDTST	LN
CKOUTOD	AC	DATARD1	FL
CKREC	BC	DBLSCHK	AD
CKSETEND	ME	DBLSTYPE	AD
CKTR	BC	DECPHAAA	ABA
CKWSSWON	MD	DEFAULT	HB
CK2715S	JD	DEFAULT1	HA
CLEAR	CB	DENS	GE
CLEAR	CD	DEVASSGN	FA
CLEAR	DC	DEVIN	GB
CLEAR	DE	DEVOUT	GB
CLEAR	EC	DEVTST	CB
CLEAR	EF	DEVTST	CD
CLEAR	ER	DEVTST	EQ
CLEARN1	MH	DISK	GC
CLEAR1	MB	DISK	GE
CLRTPLBL	MJ	DISKIN	GE
CNCLREAD	HA	DMPTST	EN
CNVRT	GF	DOIT	CE
CNVRT2	GF	DOIT	EB
CNVTCUU	AK	DOIT	EF
CNV2715	MF	DOIT	EP

DOIT	ER	ERRCOND	AL
DONE	DA	ERRCOND	CC
DONE80	LH	ERRCOND	CE
DONE80	LN	ERRCOND	EC
DONSET	CD	ERRCOND	EF
DONTSET	EQ	ERRCOND	ER
DOPT	CC	ERREXIT	JL
DOPT	DB	ERRHR	CC
DOPT	EC	ERRHR	CE
DOPTR	DD	ERRHR	DB
DUMPLOOP	KH	ERRHR	DD
DUMPTP	GC	ERRHR	EC
DUMPTST	CA	ERRHR	EF
DUMPTST	CB	ERRHR	ER
DUMPTST	CD	ERRMSG	JK
DUMPTST	EQ	ERRMSG	MB
DUPLICAT	HB	ERRMSG1	JK
		ERRMSG2	JK
		ERRMSG3	JK
		ERROR	HD
		ERROR	LN
		ERROR	NG
		ERRSUB	HE
		ERR0	AH
		ERR5A	FB
		EXCLUSVE	KE
		EXECUNPK	BC
		EXCP	ND
		EXCP	NF
		EXIT	KA
		EXIT	MA
		EXIT	NE
		EXITDONE	KE
		EXIT1	KD
		EXIT1	MA
		EXIT2	KD
		EXODUS	FC
		FCBLD	NC
		FETCH	LF
		FETCH	NF
		FETCH2	NC
		FILLUP	BA
		FINAL	DB
		FINAL	DD
		FINAL	EE
		FINAL	EH
		FINDFIR	BE
		FINDFIR1	BF
		FINDIT	BD
		FINDSVCS	AB
		FINISH	KC
		FINISH	MB
		FIRSTIN	BC
		FLAGSET	BE
		FLENTER	DA
		FLTREC	BE
		FLTRSET	BA
		FMT02	GA
		FMT08	GA
		FORMAT	DB
		FORMAT	EE
		FORMAT	FL
EALL	BA		
END	GC		
END	KD		
END	KE		
END	MB		
END	NA		
ENDBR	BA		
ENDD	GC		
ENDD	GF		
ENDIT	FF		
ENDMSG	NF		
ENDNEW	MC		
ENDT	GC		
ENDT	GF		
ENDUMP	KH		
ENTCHNG	CA		
ENTCHNG	DA		
ENTEROBR	JA		
ENTERSDR	JA		
ENTR	CD		
ENTR	EM		
ENTR	EQ		
ENTRY	CB		
ENTRYQ	BE		
ENTRYQ1	BF		
EODCNVRT	MH		
EOFTEST	FL		
EOJ	AG		
EOJ	AL		
EOJ	BA		
EOJ	FB		
EOJ	HC		
EOJJT	FL		
EOJROUTE	JD		
EOJRTN	AA		
EREPCLR	KA		
EREPIN	KK		
EREPOUT	KK		
EREP1	JM		
EREP2	JN		
EREP3	JP		
EREP4	JM		
EREP5	JM		
EREP6	JL		
EREP7	JM		



FORMAT	KA	INITEOF	JB
FORMAT1	EE	INITIZE	AC
FORMLST	KA	INITL	KB
FOUNDIT4	FF	INITRD	JB
FPCHCK	FF	INITREG	JG
FROMSIO	CA	INITREG	LH
FRSTSTEP	JK	INITREG	LN
FSTIMSW	AA	INITRTN	AC
FTEST	LK	INITRTN	LK
FULLMSG	MJ	INITTAPE	MA
FUN	JS	INITZ	CB
F0	LL	INITZ	DA
F0MSG	LL	INITZ	EP
F0TEST	LL	INITZ	EQ
F1	LL	INLBL	GD
F1CONV	LL	INTENTER	CA
		IOBCKT	CD
		IONOTFUL	JF
GET	BA	IORTN	EM
GETADDRS	EB	IOTREC	BD
GETADDRS	EP	IOTRFRMT	BD
GETCC	NC	IOTRSET	BA
GETCPUID	KA	IPLCHK	KA
GETSUPST	AL	IPLCNVRT	MH
GETSVCS	AH	IPLEND	JD
GETUCB	NC	IPLREAD	JD
GOBACK	EA	ISBLOCK	NB
GOBACK	ED	ISDAEXTS	FL
GOBACK	EG	ISSMSG	NB
GOBY7	LH	ISSUMESG	ND
GOBY7	LN	ISX	NC
GOLOOP7	LG		
GOODKEY	HA		
GOODTAPE	MA	JOINR	LD
GORTN	AF	JOINUP	LD
GOTHRU	BD		
GR100	LM		
GSVCPRT	BB	KEEPIGN	AD
GSVCTYPE	BB	KEEPTRC	AD
GTST4FF	BB	KEY1CHK	AE
GUARDCHK	JE	KEY14CHK	AE
		KEY15CHK	AE
		KEY2CHK	AE
HALF	BE	KEY3CHK	AE
HALF1	BF	KEY4CHK	AE
HASH	JN	KEY5CHK	AE
HASH1	JN	KEY6CHK	AE
HDRERR	MA	KEY7CHK	AE
HISTCK	HC	KLEER	NF
IGNDEV	CB	LAB	DB
IGNDEV	EP	LAB	DD
IGNDEV	EQ	LAB	EB
IGNRESP	AG	LAB	EE
IGNRSPCD	AG	LAB	EH
IGNRTN	AF	LENEPEOF	JB
IGNTRCER	AG	LENGTHCK	MG
IJBUFR39	NF	LFTYES	LD
IJBUF239	NG	LISTPRO	JL
ILUSERV	FL	LOADINP	FA
INCHUNIT	LK	LOADNEXT	FB
INCR	MK	LOADPRNT	FC
INCREMENT	DA	LOADPTR	JU
INCRMNT	CA	LOADREGS	BE
INERROR	LN	LOAD1	NF

LODPRNTA	FE	NEWCHK	CA
LOG	FB	NEWLAB	LF
LOGDBL	AD	NEWLINE	BE
LOGINV	AF	NEWLINE1	BF
LOGRITE	NF	NEWPAGE	JJ
LOOP	EA	NEWRECST	ME
LOOP	EA	NEWTAPE	MA
LOOP	ED	NEXT	DB
LOOP	ED	NEXT	DD
LOOP	EG	NEXT	EB
LOOP	EG	NEXT	EE
LOOP	LF	NEXT	EH
LOOPB	KD	NEXT	LE
LOOPBACK	JT	NEXT	LK
LOOPBIT	JR	NEXT	NF
LOOPBITS	JR	NEXTFCB	NE
LOOPSET	KH	NEXTFCB	NF
LOOPZ	KE	NEXTIN	BC
LOOP100	LM	NEXTONE	CC
LOOP2	NF	NEXTONE	KD
LOOP7	JG	NEXTOPTN	HB
LOOP7	LH	NEXTTWO	KD
LOSTHEX	AE	NEXTUP	NA
LPSW4	FF	NEXT1	LG
LSTCDCHK	AD	NEXT3	KD
LSTRTN	JL	NOAID	AA
LUBCHCK	FF	NOALT	CA
		NOALT	EB
		NOALT	EP
		NOAREA	AC
		NOAREA	NA
		NOCLEAR	LK
		NOCLR	GB
		NOCLR	GF
		NOCOMP	LN
		NOD	AF
		NODBL1	AD
		NODBL2	AD
		NOFM	JE
		NOGOT	AK
		NONEED	AA
		NONLOG	ND
		NOP	JP
		NOPHSE	ND
		NORMAL	AL
		NOSHIFT	HC
		NOSYS	ND
		NOTCLRUP	HC
		NOTEND	MC
		NOTOBSDR	ME
		NOTONCUU	AK
		NOTYPE	ND
		NXTENT	LG
		OBRCHECK	JC
		OBRCICHK	JC
		OBRDONE	JD
		OBRFRST	JC
		OBRMCCHK	JC
		OBRPOINT	JD
		OBRREAD	JB
		OBRSKIP	JM
		ODCARD	AB
MAYBE	LH		
MCRDONE	JD		
MCRR2RTN	MG		
MCRRCK	MF		
MCRMAX	MH		
MESSAGE	LG		
MESSAGE	MJ		
MODIFIED	JJ		
MODIFY	LH		
MODIFY	LN		
MOVE	JR		
MOVE	KA		
MOVE	LL		
MOVEGR	LM		
MOVEHEAD	KA		
MOVEMSG	NE		
MOVEOUT	FD		
MOVESAME	FE		
MOVEUP	EA		
MOVEUP	EE		
MOVEUP	EH		
MOVEUP	EN		
MOVSTAT	DB		
MOVSTAT	DD		
MOVSTAT	EC		
MOVSTAT	EF		
MOVUP	DB		
MOVUP	DD		
MPS	AL		
MPX	KC		
MSG LNG	AF		
MVC1	LJ		
MVC3	LJ		
NDMORE	AF		

OFFA	JB
OKIGN	EB
OKIGN	EE
OKIGN	EH
OMITTED	HD
OMMON2	JM
ONLIES	ABA
OPASTRK	JQ
OPBACK	JQ
OPBITS	JR
OPBLNK	JQ
OPEXIT	JR
OPEXOR	JS
OPINDEX	JQ
OPLOAD	JU
OPLOGUNT	JS
OPMVCBT	JR
OPMVCCTR	JQ
OPMVCHEX	JQ
OPMVCOM	JQ
OPNONO	JR
OPPARITY	JU
OPPRINT	JQ
OPTIME	JT
OPTION	HC
OPTIONS	ABA
OPUNPK	JT
OS15ONLY	MD
OS2715CV	MF
OUT	CD
OUT	EH
OUT	ER
OUT	FE
OUT	GC
OUTAREA	BA
OUTCALL	KK
OUTLBL	GD
OUTPUT	CE
OUT1	KC
OVERFLOW	EN
OVFLIND	CB
OVFLIND	CD
OVFLIND	EN
OVFLIND	ER

PAGE	GE
PASSNO	LL
PHASEBEG	LK
PIBSAVDP	FF
POINT	JB
POINT	LK
PRECON	FD
PRG100	LM
PRINT	DB
PRINT	DD
PRINT	GB
PRINTDK1	FL
PROCESS	KA
PROCESS	LK
PROCF	LL
PROCF1	LL
PROCGTAB	LM
PROCTAB	LL
PROGUNT	JS
PRROUT	JJ

PRT	LH
PRT	LN
PRTCD	AJ
PRTEST	LL
PRTGET	AB
PRTVAL	AJ
PUBCHCK	FF
PUBCOMP	AK
PUNCHRT	FB
PUT	BA
PUTIN	CC
PUTLINE	KH

QTAMFRMT	BF
QTAMREC	BF

RCDPRO	JC
RDCELOOP	KF
RDCELOOP	KH
RDPRT	AJ
READ	FE
READ	GE
READ	LK
READ	MB
READAAA	ABA
READD	GC
READDISK	MA
READIN	NA
READLOOP	KA
READON	MB
READREC	JJ
READROUT	HA
READSTAT	HE
READTPE	GC
READY	HC
READ1	FA
RECERROR	MB
REDUCE	FC
REGSCON	FE
RELD	BD
RELLOP	KB
RELO	FA
RELO	NF
RELOAD	BA
RELOC	ED
RELOC	EG
REOPTION	HA
RESET	MD
RESET	NE
RESPOF2	AH
RESTORE	FB
RESTSET	DB
RESTSET	DD
RESTSET	EB
RESTSET	ED
RESTSET	EG
RET	GB
RET	GC
RETNPONT	KH
RETN2715	JB
RETURN	BB
RETURN2	MF
RETURN3	MG

RETURN4	MH	SETUP	EP
RETURN5	MG	SETUP2	NE
RETURN6	MF	SET10KSW	LF
RETURN7	MF	SHIFT	NE
RTNHEX	LH	SHIFT	NF
RTNHEX	LN	SHIFTCK	HC
RTRNOS15	MF	SHIFTSET	HB
RTSIDE	LH	SHORTFCB	NE
RTSIDE	LN	SHORTFCB	NF
RTX1	LH	SHORTOUT	BC
		SHRTMSG	AF
		SIMPLE	FF
SAVE	LF	SIO	AL
SAVEIT	CB	SIOCHK	EN
SAVEIT	CD	SIOENT	EC
SAVENUM	AK	SIOENT	EF
SAVEPSW	DA	SIOENT	EQ
SAVESTUF	EE	SIOENTER	CA
SAVESTUF	EH	SIOENTSV	DB
SAVESYS	ND	SIOENTSV	DD
SAVEWORD	FE	SIOENTSV	EC
SAVE1	LG	SIOENTSV	EF
SAVIT	ER	SIORTN	CB
SAVPRINT	FD	SIORTN	CD
SAVPSW	DB	SIORTN	EM
SAVPSW	DD	SIORTN	EQ
SAVUM	CB	SKIP	LM
SAVUM	CD	SKIPCOM	ND
SAVUM	EE	SKIPDIAG	JE
SAVUM	EH	SKIPLoad	NF
SAVUM	ER	SKIPPAD	JG
SCANLOOP	HA	SKIP1A	JG
SCANROUT	HD	SKIP1B	JG
SDRCLEAR	JP	SKIP1C	JG
SDRREAD	JA	SKIP1D	JG
SELLOOK	KC	SKPSWSET	MH
SELL	KC	SOLVE	NE
SEQDISKE	FL	SORTER	HB
SETBR	DB	SORTLOOP	HC
SETBR	DD	SPCLNGRD	AF
SETCCWS	HA	SPCTST1	BA
SETCODE	MG	STAGN	BD
SETDISPC	HB	START	AA
SETEND	KJ	START	AL
SETINFO	ME	START	KK
SETLNTH	MG	START	LA
SETLSTSW	AD	START	LK
SETLUB	NF	STARTIO	NF
SETNDX	JF	STCU	LG
SETNLEN2	ME	STDUMCPU	ME
SETN1ZRO	ME	STEP4	FF
SETQUE	HC	STEST	HA
SETRESET	HD	STINST	DB
SETRESET	JE	STMREGS	AA
SETROUTN	HD	STOPEDIT	KF
SETSUBS	HD	STORESA	FE
SETSW	LG	STORE2ND	BB
SETSWTCH	JB	STORE5	FC
SETTAB	LF	STORLIN	BB
SETTEST	DA	STRADDR	AE
SETTWOSW	MF	STRTSRCH	LF
SETUP	EB	SUBCHECK	HB

SUBDUPCK	HB
SUBLOOP	HB
SUBRETRN	HB
SUPRZ	GF
SVCCNVT	AH
SVCENT	EQ
SVCENTER	DA
SVCENTRY	EA
SVCENTRY	EM
SVCENTRY	EQ
SVCERR	AH
SVCERRCD	AH
SVCGET	AB
SVCIGN	AB
SVCINIT	EB
SVCINIT	ED
SVCINIT	EG
SVCINIT	EQ
SVCK	DB
SVCK	DD
SVCK	EB
SVCK	EE
SVCK	EH
SVCPT	EA
SVCPT	ED
SVCPT	EG
SVCRESP	AH
SVCSCD	AB
SVSET	DA
SVSET	DB
SVSET	DD
SVSET	EB
SVSET	EE
SVSET	EH
SVTST	DA
SWOFF	FE
SWTCHTST	EB
SWTCHTST	EE
SWTCHTST	EH
SW1	AJ
SW14	AE
SW15	AH
SW6	AJ
SW8	AJ
SYSBUFF1	NE
SYSBUFLD	NA
SYSTIO	FD

TABL	LN
TAPLAB	FL
TCLR	JD
TEST	NF
TESTBIT	NE
TESTBIT	NF
TESTENT	LM
TESTEOF	FB
TESTG100	LM
TESTIGN	NG
TESTIO1	FC
TESTIO2	FD
TEST1	DA
TEST1	DB
TEST1	DD

TEST1	ED
TEST1	EG
TEST100	LL
TEST2	DA
TEST2	DB
TEST2	DD
TEST2	ED
TEST2	EG
TEST3	DA
TEST3	DB
TEST3	DD
TEST3	ED
TEST3	EG
THEPUT	BA
THILO1	JG
THILO2	JG
THILO3	JG
THILO4	JH
THILO0	JG
TIFLFT	LE
TIFLFT	LK
TIMCVRT	ME
TIMEDATA	LJ
TIME2715	MF
TIO1	FE
TIO3	FE
TMECNVRT	ME
TM1	LK
TM2	LK
TPE	GB
TPEIN	GE
TRAILER	MC
TRAILRCK	MA
TRANSFCH	AG
TRCIGNCD	AG
TRCIGNIC	AG
TRTDO	ND
TRUE4	JH
TRY	CC
TRY	CE
TRY	DC
TRY	DE
TRY	EC
TRY	EF
TRY	ER
TRYPT	CC
TRYPT	DB
TRYPT	DD
TRYPT	EC
TRYPT	EF
T00	JG
TSTCOMB	LF
TST2	LF
TYPECK	JE
TYPEMACH	JF
T1OUT	LA
T1OUT-6	LA
T2	LB
T2715	JG
T2OUT	LA
T3	LB
T3OUT	LA
T4OUT	LA

T7	LC
T7OUT	LA
T8	LD
T8OUT	LA

UCBLOAD	NC
UNITOK	NA
UNPACK	FD
UNPAKT	CC
UNPK	BD
UNPKHEX	JS
UNPK1	BC
UNRECSET	BC
UP	LK
UPADDR	JD
UPDATE	KA
UPDATE0	JB
UPDATE1	JK
UPDATE2	JC
UPDATE3	JF
UPDTHDR	KA
UPDTHDR	KA
UPGREAT	LM
UPOBR	KA
UPREG	BB
UPRITE	KB
UPR1	KB

VALDENRY	HD
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WAIT	AL
WAIT	CC
WAIT	CE
WAIT	EC
WAIT	EF
WAIT	ER
WAITPUT	BA
WANTPRNT	EH
WANTPRT	CB
WANTPRT	CD

WANTPRT	ER
WASR80	LD
WAS180	LB
WAS280	LB
WAS380	LC
WAS480	LC
WAS880	LE
WAS880	LK
WAS880A	LF
WAS80	LA
WHAT	NB
WHICH	DC
WHICH	DE
WHICH	EC
WHICH	EF
WHICH	ER
WHICHAID	AA
WHICHONE	AA
WHICHONE	FA
WRAPUP	EB
WRITE	KB
WRITREAD	MB
WRONGTP	HE
	MA

YESLEFT	LJ
YES0	JG
YES0	LA
YES1	JG
YES1	LB
YES2	JG
YES2	LB
YES3	JG
YES3	LC
YES4	JH
YES4	LC
YES7	JH
YES7	LD
YES75	LD
YES70	LD
YES8	JH
YES8F	LE

## Appendix B: Error Message Cross Reference

<u>MESSAGE</u>	<u>CHART</u>		
0I26I	NF	4C16D	AD, AH
0I27I	NG	4C17D	ABA, AC, AF, AG
0I28D	NG	4C18I	AA
1B0nI	NB	4C19I	AC
1B01A	ND	4C20D	AC, AG
1B02A	ND	4C21A	AD
1B03I	ND	4C22A	ABA, AE, AF, AG, AJ
		4C23D	AD
		4C24A	AL, CB, CD, DC, DE, EC, EF, EQ
3E10I	JA, MJ		
3E11D	HA		
3E12D	HA	4C25I	AC
3E13D	HA, MJ	4C26I	BC
3E14A	HA	4C27D	ABA
3E15A	MC, MJ	4C28D	AD
3E16A	HC		
3E18I	MB		
3E20I	LG	4C40A	FA
		4C41A	FA
3E22I	JA	4C42A	FA
3E25I	HA, MA	4C43A	FA
3E26I	HA	4C44A	FB
3E27I	HA	4C45A	FB
3E28I	HA	4C46A	FA
3E29I	HA		
3E30I	LL	4R00I	GA
3E31A	MJ	4R01I	GB
		4R02A	GB
4C10D	AA	4R03I	GB
4C11D	AB, AJ	4R04A	GB
4C12D	AB, AJ	4R05I	GB
4C13D	AD, AG, AJ	4R06I	GB
4C14D	AD, AG	4R07I	GB
4C15D	AB, AD, AH	4R09D	GC
		4R09I	GA

# Appendix C: Reference Figures

0 ← Reset to Zeros after IPL → 13										
14 Comm Region Address	18 External Old PSW	20 SVC Old PSW	28 Program Old PSW	30 Machine Check Old PSW	38 I/O Old PSW	40 CSW	48 CAW	4C BG Job Duration	Low Core	
50 System Timer	54 System Timer of Day	58 External New PSW	60 SVC New PSW	68 Program Check New PSW	70 Machine Check New PSW	78 I/O New PSW				
80 Diagnostic Scan-out Area (System/360) or Permanently Allocated Low Core (System/370)									Nucleus Code	
SUPERVISOR NUCLEUS										
General Cancel Routine				Save Users Registers (SVREG) Routine						
General Exit Routine (Task Selection)										
Background Communications Region and Extension										
MCRR or RMS Linkage Area				General Entry Routine						
JAI Common Table				SVC Interrupt Handler						
Channel Scheduler				Start I/O Routine						
I/O Interrupt				Machine Check Interrupt (S/360 only)						
Unit Check				Error Recovery Exits						
Attention Task				Error Recovery Block						
PC, OC, AB, and IT Tables				PTA, IDRA, and LTA Save Areas						
Supervisor Constants				Fetch Subroutines						
SVC Interrupt Routines										
Program Check Routines				External Interrupt Routines						
Resident Device Error Routine										
Option Routine				SYSLNK DIB						
MICR Interrupt Routines				SYSCLB LUBs						
2nd Part of All Bound PIB	2nd Part of BG PIB	2nd Part of F2 PIB	2nd Part of F1 PIB	2nd Part of Attn PIB	2nd Part of Quiesce I/O PIB	2nd Part of Supervisor PIB				I/O and Information Blocks
2nd Part of Subtask PIBs Note 1	1st Part of All Bound PIB	1st Part of BG PIB	1st Part of F2 PIB	1st Part of F1 PIB	1st Part of Attn PIB	1st Part of Quiesce I/O PIB				
1st Part of Supervisor PIB	1st Part of Subtask PIBs Note 1	Channel PUB Pointer Table	SVC Interrupt Table	Channel Queue	LUBID Table	REQID Table				
LUBDSP Table	TSKID Table	FOCL	PUB Table	FAVP	JIB	Disk Information Blocks (with SYSFIL)				
TEB/TEBV	Console Buffers	FICL	NICL	LUB Table	Track Hold Table Note 2	CBF Patch Area				
PTO Patch Area				JAI Partition Tables, User Save Area, Label Area						
(System/360) or (System/370)				Machine Recording and Recovery, MCRR Patch Area RMS Monitor, RMS Resident Routines, RTA (R-transients) \$\$R						
SDR Communications Region				I/O Error Logging (OBR/SDR) Routines						
Foreground 2 Communications Region				Foreground 1 Communications Region						
F2 Comreg Extension				F1 Comreg Extension						
ASCII Translation Tables				SAB						
Patch Area				IDRA						
Logical Transient Area (B-transients) \$\$B									Logical and Physical Transients	
Physical Transient Area (A-transients) \$\$A										
CE Table			CE Area			BG Program Save Area				
Problem Program Area										

Note 1: Total of 9 subtasks PIBs generated.  
 Note 2: Maximum of 225 entries generated.

Figure 39. Supervisor Storage Allocation



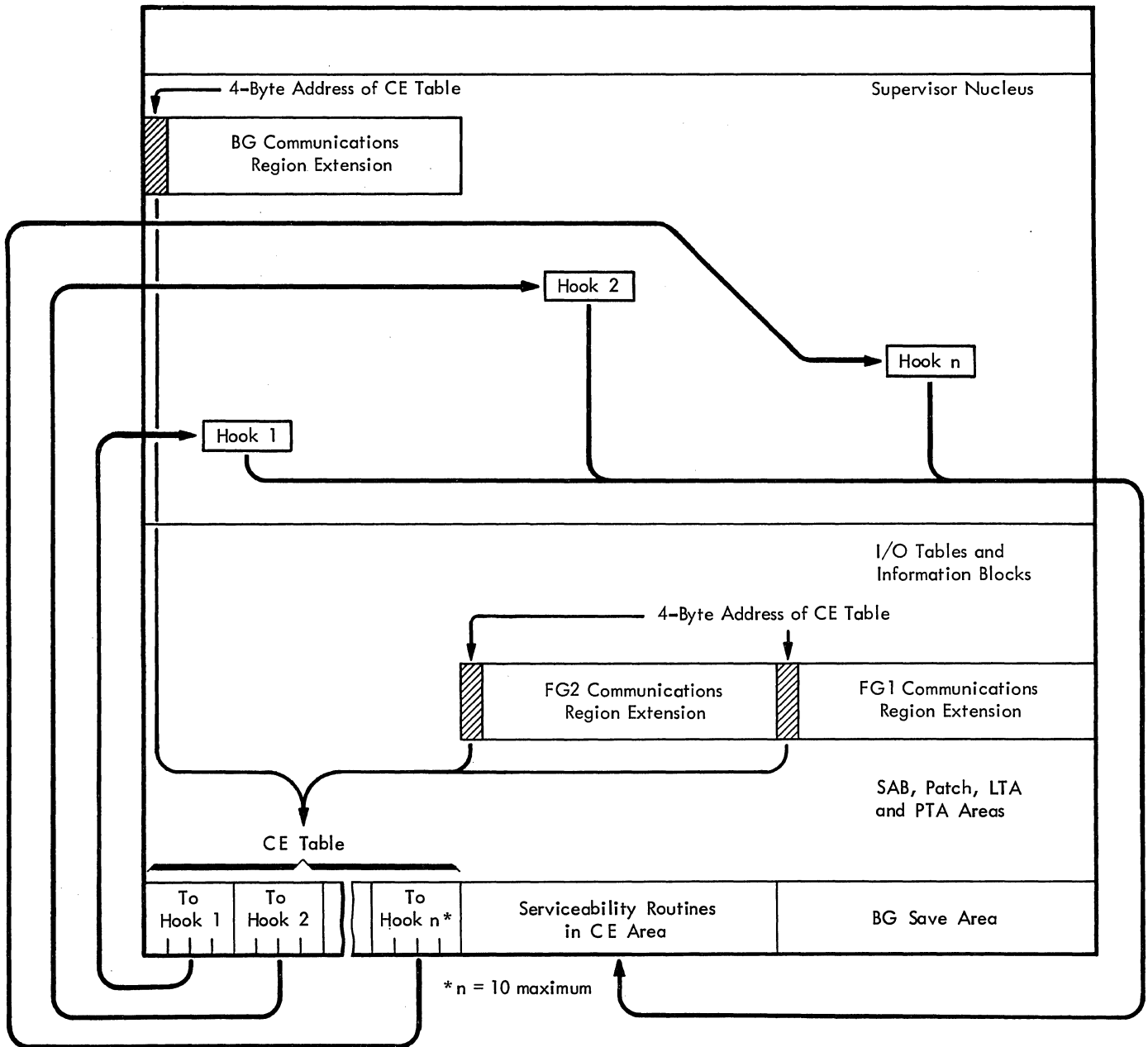


Figure 40. Accessing CE Serviceability and PDAID Routines

Macro Supported	SVC		Function
	Dec.	Hex.	
EXCP	0	0	Execute channel programs.
FETCH	1	1	Fetch any phase.
	2	2	Fetch a logical transient (B-transient).
	3	3	Fetch or return from a physical transient (A-transient).
LOAD	4	4	Load any phase.
MVCOM	5	5	Modify supervisor communications region.
CANCEL	6	6	Cancel a problem program or task.
WAIT	7	7	Wait for a CCB or TECB.
	8	8	Transfer control to the problem program from a logical transient (B-transient).
LBRET	9	9	Return to a logical transient (B-transient) from the problem program after an SVC 8.
SETIME	10*	A	Set timer interval.
	11	B	Return from a logical transient (B-transient).
	12	C	Logical AND (Reset) to second job control byte (displacement 57 in communications region).
	13	D	Logical OR (Set) to second job control byte (displacement 57 in communications region).
EOJ	14	E	Cancel job and go to job control for end of job step.
	15	F	Same as SVC 0 except ignored if CHANQ table is full. (Primarily used by ERP).
STXIT (PC)	16*	10	Provide supervisor with linkage to user's PC routine for program check interrupts.
EXIT (PC)	17*	11	Return from user's PC routine.
STXIT (IT)	18*	12	Provide supervisor with linkage to user's IT routine for interval timer interrupts.
EXIT (IT)	19*	13	Return from user's IT routine.
STXIT (OC)	20*	14	Provide supervisor with linkage to user's OC routine for external or attention interrupts (operator communications).
EXIT (OC)	21*	15	Return from user's OC routine.
	22*	16	The first SVC 22 seizes the system for the issuing program by disabling multiprogram operation. The second SVC 22 releases the system (enables multiprogram operation).
	23*	17	Load phase header. Phase load address is stored at user's address.
SETIME	24*	18	Provide supervisor with linkage to user's TECB and set timer interval.
	25*	19	Issue HALT I/O on a teleprocessing device, or HALT I/O on any device if issued by OLTEP.
	26*	1A	Validate address limits.
	27*	1B	Special HIO on teleprocessing devices.

\* = optional

Figure 41. DOS Supervisor Calls (Part 1 of 2)

Macro Supported	SVC		Function
	Dec.	Hex.	
EXIT (MR)	28*	1C	Return from user's stacker select routine (MICR type devices only).
	29*	1D	Provide return from multiple wait macros WAITF and WAITM (except MICR type devices).
QWAIT	30*	1E	Wait for a QTAM element.
QPOST	31*	1F	Post a QTAM element.
	32	20	(Reserved).
	33	21	Reserved for internal macro COMRG.
	34	22	Reserved for internal macro GETIME.
HOLD	35*	23	Hold a track for use by the requesting task only.
FREE	36*	24	Free a track held by the task issuing the FREE.
STXIT (AB)	37*	25	Provide supervisor with linkage to user's AB routine for abnormal termination of a task.
ATTACH	38*	26	Initialize a subtask and establish its priority.
DETACH	39*	27	Perform normal termination of a subtask. It includes calling the FREE routine to free any tracks held by the subtask.
POST	40*	28	Inform the system of the termination of an event and ready any waiting tasks.
DEQ	41*	29	Inform the system that a previously enqueued resource is now available.
ENQ	42*	2A	Prevent tasks from simultaneous manipulation of a shared data area (resource).
	43*	2B	Provide supervisor support for external creation and updating of SDR records.
	44*	2C	Provide supervisor support for external creation of OBR records.
	45*	2D	Provide emulator interface.
	46*	2E	Provide OLTEP with the facility to operate in supervisory state.
	47*	2F	Provide return from wait multiple WAITF for MICR type device.
	48	30	(Reserved)
	49	31	(Reserved)
	50	32	Reserved for LIOCS error recovery.
	51*	33	Return phase length at OLTEP request.

\* = optional

Figure 41. DOS Supervisor Calls (Part 2 of 2)

0	1	2	3	4	10	11	17	18	24	25	31			
SDR Flags (SDR- TABLE)	Parti- tion ID	Number of SDR Records		First SDR ID BBCCHHR		First OBR ID BBCCHHR		Current OBR ID BBCCHHR		Last OBR ID BBCCHHR				
32	35	36	39	40	43	44					71			
Address of SDR Accumulator		Address of SDR Unit Switches		Reserved		List Save Area								
72	75	76		95	96	103	104	107	108	111	112	115	116	117
Mask Bytes		SDR1 Work Area			Test Under Mask Table		Temporary Work Area	Test Under Mask Instruction	F'65536'		SDR Queue Save Area			
118				135	136			155	156	159	160	163	164	167
SDR2 Work Area				Area Modified by A-Transients				SDR Error Message Save Area		Branch Instruction		OBR/SDR Flag Byte Address		
168												250		
Data Area for OBR/SDR Records														

Key to SDR Communications Region Displacements:

0	SDR Flags:
	Bit 0: Key of OBR 1: RDE option 2: Initial IPL time 3: RF option = NO, recording is suppressed Bit 4: RF option = CREATE 5: RF option = YES 6: Error while recording 7: Recorder file ready Set and tested by Job Control.
1	Set by EREP transient \$\$BSDRUP to identify the partition making the call for EREP recording.  Settings: X'10' if EREP is running in BG. X'20' if EREP is running in F2. X'30' if EREP is running in F1. X'01' with one of the above if recorder file is ready. X'00' with one of the above if recorder file is not ready.
2	Initial number of SDR records specified. If SDR record count is not specified, the file is formatted for OBR records only (\$JOBCTLM, see IPL and Job Control PLM, GY24-5086).
4	Disk address of first SDR record.
11	Disk address of first OBR record.
18	Disk address of current OBR record.
25	Disk address of last OBR record.

Figure 42. SDR Communications Region (SDRTABLE) (Part 1 of 2)

Key to SDR Communications Region Displacements:

32	Address of SDR accumulator area which contains half-byte counters and accumulated error conditions.
36	Address of SDR unit switches.
	SDR switch byte (1 for each PUB):
	X'80' - Update operations complete
	X'40' - Counters on external file overflowed
	X'20' - I/O error during write
	X'08' - SDR update half-byte counters routine required
	X'04' - Update SDR record routine required
	Other - Reserved
	When entry contains X'01000000', indicates MCRR, no SDR supported.
40	Reserved.
44	SDR1 register save area.
72	Mask formats for interpretive error accumulator, SDR1:
	X'FF' - End of update
	X'FE' - Bypass counter
	X'FD' - Set up 'OR' condition to previous counter
	X'FC' - Ignore list item
	Other - Test bit in error queue
76	Used by the interpretive error accumulator routine to process list passed by OBR/SDR A-transient.
96	Used by the interpretive error accumulator routine.
104	Used by the interpretive error accumulator routine for address alignment.
108	Executed by the interpretive error accumulator routine.
112	Loop counter for the SDR counter update.
116	Save area for pointers to entries in the SDR error queue.
118	Work area where half byte error counters are unpacked and updated.
136	List of devices passed to the SDR processor from \$\$ANERAD.
156	Used by SDR/OBR recorder phases to pass error message displacements and disk error addresses in event of an error.
160	Entry point from OBR/SDR A-transients. Branches to label SDRMM.
164	Pointer into the OBR/SDR unit switches. Status posted by recorder phases. (See byte 36).
168	OBR and SDR records formatted by the recorder phases.

Figure 42. SDR Communications Region (SDRTABLE) (Part 2 of 2)

<u>KEY</u>	<u>FIELD</u>	<u>SIZE</u>	<u>DESCRIPTION</u>
	Channel & Unit	2 Bytes	Last Record X'FFFE'
	Poll Characters	4 Bytes	Available Record X'FFFF'
<u>DATA</u>	<u>FIELD</u>	<u>SIZE</u>	<u>DESCRIPTION</u>
	Type	1 Byte	Device Type from PUB Table
	Characteristics	1 Byte	X'40' if Switchable Device
			X'02' if Burst on MPX Channel
			X'01' if 7 Track Tape
	Counters *	16x2 Bytes	Error Counters
	Reserved	2 Bytes	
	Guard	1 Byte	X'FF'
	RECORD CAPACITY	- 43 Bytes	Total

Note:	<u>Device Type</u>	<u>Records/Track</u>
	2311	29
	2314	38

\*The SDR processor will expand each of the sixteen half-byte in-core counters into two-byte counters on the disk. There can be thirteen errors on a device before updating the disk; the capacity of the two-byte expansion is 32767 errors before overflow is reached.

Figure 43. SDR Record Format

Figure 44. SDR Device List Example (from \$ANERAD listing)

***** ** LIST FOR UNSUPPORTED DEVICE ** *****	***** ** LIST FOR 2400 TAPE SERIES ** *****
UNSUP EQU * SDRMSK SENSE,0,2 BUS-OUT CHECK SDRMSK SENSE,0,3 EQUIPMENT CHECK SDRMSK SENSE,0,5 OVERRUN SDRMSK END END OF LIST LUNSUP EQU **-UNSUP LENGTH OF LIST	TAPE EQU * SDRMSK SENSE,0,1 INTERVENTION REQUIRED SDRMSK SENSE,0,2 BUS-OUT CHECK SDRMSK SENSE,0,3 EQUIPMENT CHECK SDRMSK SENSE,0,5 OVERRUN MASK SDRMSK SENSE,0,6 WORD COUNT ZERO SDRMSK SENSE,0,7 DATA CONVERTER CHECK SDRMSK SENSE,3,0 R/W VERTICAL REDUNDANCY CHECK SDRMSK SENSE,3,1 LONGITUDINAL REDUNDANCY CHECK SDRMSK SENSE,3,2 SKEW MASK SDRMSK SENSE,3,3 CYCLIC REDUNDANCY CHECK SDRMSK SENSE,3,4 SKEW REGISTER VRC MASK SDRMSK SENSE,1,0 NOISE MASK SDRMSK END END OF LIST LTAPE EQU **-TAPE LENGTH OF LIST
***** ** LIST FOR CHARACTER READER DEVICES 1285/1287/1412/1419 ** *****	***** ** LIST FOR DASD 2311/2314/2321 ** *****
CHAR EQU * SDRMSK SENSE,0,0 COMMAND REJECT SDRMSK SENSE,0,2 BUS-OUT CHECK SDRMSK SENSE,0,5 OVERRUN SDRMSK END END OF LIST LCHAR EQU **-CHAR LENGTH OF LIST	DASD EQU * SDRMSK SENSE,0,1 INTERVENTION REQUIRED SDRMSK SENSE,0,2 BUS-OUT CHECK SDRMSK SENSE,0,3 EQUIPMENT CHECK SDRMSK SENSE,0,5 OVERRUN SDRMSK SENSE,0,6 TRACK CONDITION SDRMSK SENSE,0,7 SEEK CHECK SDRMSK SENSE,2,0 UNSAFE SDRMSK BYPASS BYPASS THIS COUNTER SDRMSK SENSE,2,2 SERIALIZER/DESERIALIZER SDRMSK SENSE,2,3 CONTROL UNIT TAG LINE SDRMSK SENSE,2,4 ALU CHECK SDRMSK BYPASS BYPASS THIS COUNTER SDRMSK SENSE,1,6 MISSING ADDRESS MARKER SDRMSK END END OF LIST LDASD EQU **-DASD LENGTH OF LIST
***** ** LIST FOR UNIT RECORD DEVICES ** *****	**** ** 2495 TAPE CARTRIDGE READER ** ****
UNIT EQU * SDRMSK SENSE,0,1 INTERVENTION REQUIRED SDRMSK SENSE,0,2 BUS-OUT CHECK SDRMSK SENSE,0,3 EQUIPMENT CHECK SDRMSK END END OF LIST LUNIT EQU **-UNIT LENGTH OF LIST	CARTAP EQU * SDRMSK SENSE,0,1 INTERVENTION REQUIRED SDRMSK SENSE,0,2 BUS-OUT CHECK SDRMSK SENSE,0,6 POSITION CHECK SDRMSK END LCARTAP EQU **-RDPCH LENGTH OF LIST
***** ** LIST FOR 1052 CONSOLE ** *****	
CONSL EQU * SDRMSK SENSE,0,1 INTERVENTION REQUIRED SDRMSK SENSE,0,2 BUS-OUT CHECK SDRMSK SENSE,0,3 EQUIPMENT CHECK SDRMSK SENSE,0,5 OVERRUN SDRMSK END END OF LIST LCONSL EQU **-CONSL LENGTH OF LIST	
***** ** LIST FOR 2540 READER,PUNCH ** *****	
RDPCH EQU * SDRMSK SENSE,0,1 INTERVENTION REQUIRED SDRMSK SENSE,0,2 BUS-OUT CHECK SDRMSK SENSE,0,3 EQUIPMENT CHECK SDRMSK BYPASS SKIP THIS COUNTER SDRMSK SENSE,0,6 UNUSUAL COMMAND SEQUENCE SDRMSK END END OF LIST LRDPCH EQU **-RDPCH LENGTH OF LIST	

GENERAL FORMAT

<u>FIELD</u>	<u>SIZE</u>	<u>CONTENT/DESCRIPTION</u>
Record Type	1 Byte	x'01' identifies OBR record.
Date	4 Bytes	In packed decimal form: 00YYDDDF = (Year, julian Date, Zone)
Time	4 Bytes	System time of day.
Program ID	8 Bytes	Name of JOB (in a Batched partition), or program name.
First CCW	8 Bytes	First CCW of failing chain.
Failing CCW	8 Bytes	CCW on which error occurred.
Channel & Unit	2 Bytes	
CSW	8 Bytes	
Sense	6 Bytes	Device sense bytes.
	6 Bytes	Reserved for new sense.
Seek Address	6 Bytes	BBCCHH
Device Type	4 Bytes	Device type as stored in PUB table, mode setting, and characteristics.
Poll Characters	4 Bytes	
Logical Unit	2 Bytes	
Volume ID	6 Bytes	
Reserved	2 Bytes	
Guard Byte	1 Byte	X'FF'

RECORD CAPACITY - 80 Bytes Total

<u>Note: Device Type</u>	<u>Records/Track</u>
2311	25
2314	40

IBM 3211 FORMAT

<u>FIELD</u>	<u>SIZE</u>	<u>CONTENT/DESCRIPTION</u>
Record type	1 Byte	X'01' identifies OBR record.
Date	4 Bytes	Format is 00YYDDDZ (Year, julian Date, Zone in packed
Time	4 Bytes	System time of day.
Job ID	8 Bytes	Program name, or job in batched partition.
First CCW	8 Bytes	First CCW in failing chain.
Failing CCW	8 Bytes	CCW on which error occurred.
Channel & Unit	2 Bytes	Failing device address.
CSW	8 Bytes	
Sense	6 Bytes	Six sense bytes produced by 3211.
	6 Bytes	Reserved.
Device type	4 Bytes	First two bytes taken from bytes 4, 5 of 3211 PUB entry.
Logical unit	2 Bytes	
Parity error locations	8 Bytes	Up to 8 parity error locations in the print line buffer (one byte per location, X'01' to X'96').
Contents of parity error locations	8 Bytes	Contents of positions referenced in parity error locations.
Flag	1 Byte	Flag contains:
Device ID	1 Byte	X'FF' = 3211 OBR record indicator.
Guard byte	1 Byte	X'FF' designates end of record.

Figure 45. OBR Record Formats



MRRPSW1 (See Note)

0 (Hexadecimal Displacement)		8	10		14
0 (Decimal Displacement)		8	16		20
MRR	PSW Reentrant Address of MRR Routine	MRR	PSW Address of MRR Routine	Address of Channel Failure Routine	Address of Machine Check Routine
XXXXXXXX		XXXXXXXX		XXXX	XXXX

Key to displacement:

- 0 Machine Check Recording and Recovery PSW. Loaded to enable machine check interrupts. Second word (displacement 4-7) contains reentrant address (MCRETURN) to MRR routine.
- 8 Machine Check Recording and Recovery PSW. Loaded to enable machine check interrupts. Second word (displacement 12-15) contains initial address (MRRRTN) of the MRR routine.
- 16 Address of channel failure routine (MACHEK1).
- 20 Address of machine check routine (MACHEK).

Note: MRRPSW1 is the label of the first byte of the MRR Linkage Table.

**Figure 46. Machine Check Recording and Recovery (MRR) Linkage Table**



Record 3: Models 40 & 50 only		
<u>ENTRY</u>	<u>SIZE</u>	<u>CONTENT/DESCRIPTION</u>
Record ID	1 Byte	X'02' CIE Record ID
Record Number	2 Bytes	X'nnNN' n of N records
Model Number	1 Byte	X'40' or X'50'
Logout	75 Bytes	Mod 40 core bytes X'D7'-X'121' Mod 50 core bytes X'D7'-X'121'
	75 Bytes	Unused for Partition Log-Out
End of Record	1 Byte	X'FF'
RECORD CAPACITY - 80 Bytes Total		
Record 4: Models 40 & 50 only		
<u>ENTRY</u>	<u>SIZE</u>	<u>CONTENT/DESCRIPTION</u>
Record ID	1 Byte	X'02' CIE Record ID
Record Number	2 Bytes	X'nnNN' n of N records
Model Number	1 Byte	X'40' or X'50'
Logout	34 Bytes	Mod 40 core bytes X'122' - X'143'
	2 Bytes	Mod 50 core bytes X'122'-X'123'
Unused	41 Bytes	Mod 40
	73 Bytes	Mod 50
End of Record	1 Byte	X'FF'
RECORD CAPACITY - 80 Bytes Total		

Figure 47. Machine Check Recording and Recovery (MCRR) Record Formats (Part 2 of 4)

## Record 1:

<u>ENTRY</u>	<u>SIZE</u>	<u>CONTENT/DESCRIPTION</u>
Record ID	1 Byte	X'04' CPU Record ID
Record Number	2 Bytes	X'nnNN' n of N records
Model Number	1 Byte	X'30', X'40', X'50'
Date	4 Bytes	In packed decimal form: 00YYDDDF = (Year, julian Date, Zone)
Time	4 Bytes	System time of day
Program ID	8 Bytes	C'XXXXXXXX' Job name
10 Active Devices	20 Bytes	X'cuu' First 10 active I/O units on channel
PSW	8 Bytes	Machine check old PSW
G.P. Registers	28 Bytes	Registers 0-6
Unused	3 Bytes	
End of Record	1 Byte	X'FF'
RECORD CAPACITY - 80 Byte Total		

## Record 2:

<u>ENTRY</u>	<u>SIZE</u>	<u>CONTENT/DESCRIPTION</u>
Record ID	1 Byte	X'04' CPU Record ID
Record Number	2 Bytes	X'nnNN' n of N records
Model Number	1 Byte	X'30', X'40', X'50'
G.P. Registers	36 Bytes	Registers 7-15
F.P. Registers	32 Bytes	0, 2, 4, 6
Unused	7 Bytes	
End of Record	1 Byte	X'FF'
RECORD CAPACITY - 80 Byte Total		

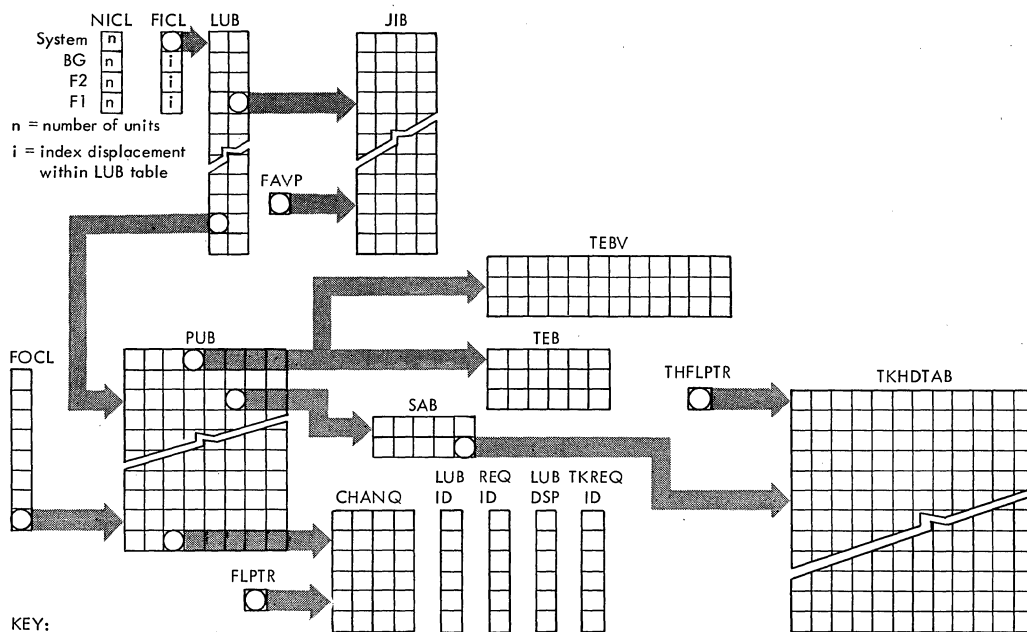
## Record 3:

<u>ENTRY</u>	<u>SIZE</u>	<u>CONTENT/DESCRIPTION</u>
Record ID	1 Byte	X'04' CPU Record ID
Record Number	2 Bytes	X'nnNN' n of N Records
Model Number	1 Byte	X'30', X'40', X'50'
Logout	12 Bytes	Mod 30 core bytes X'80'-X'8B'
	75 Bytes	Mod 40 core bytes X'80'-X'CA'
		Mod 50 core bytes X'80'-X'CA'
Unused	63 Bytes	(Model 30 only)
End of Record	1 Byte	X'FF'
RECORD CAPACITY - 80 Byte Total		

Figure 47. Machine Check Recording and Recovery (MCRR) Record Formats (Part 3 of 4)

Record 4: Models 40 & 50 only		
<u>ENTRY</u>	<u>SIZE</u>	<u>CONTENT/DESCRIPTION</u>
Record ID	1 Byte	X'04' CPU Record ID
Record Number	2 Bytes	X'nnNN' n of N records
Model Number	1 Byte	X'40' or X'50'
Logout	75 Bytes	Mod 40 core bytes X'CB'-X'115' Mod 50 core bytes X'CB'-X'115'
End of Record	1 Byte	X'FF'
RECORD CAPACITY - 80 Byte Total		
Record 5: Models 40 & 50 only		
<u>ENTRY</u>	<u>SIZE</u>	<u>CONTENT/DESCRIPTION</u>
Record ID	1 Byte	X'04' CPU Record ID
Record Number	2 Bytes	X'nnNN' n of N records
Model Number	1 Byte	X'40' or X'50'
Logout	46 Bytes	Mod 40 core bytes X'116'-X'143'
	14 Bytes	Mod 50 core bytes X'116'-X'123'
Parities	12 Bytes	Registers parities (Mod 50 only)
Unused	29 Bytes	Mod 40
	49 Bytes	Mod 50
End of Record	1 Byte	X'FF'
RECORD CAPACITY - 80 Byte Total		

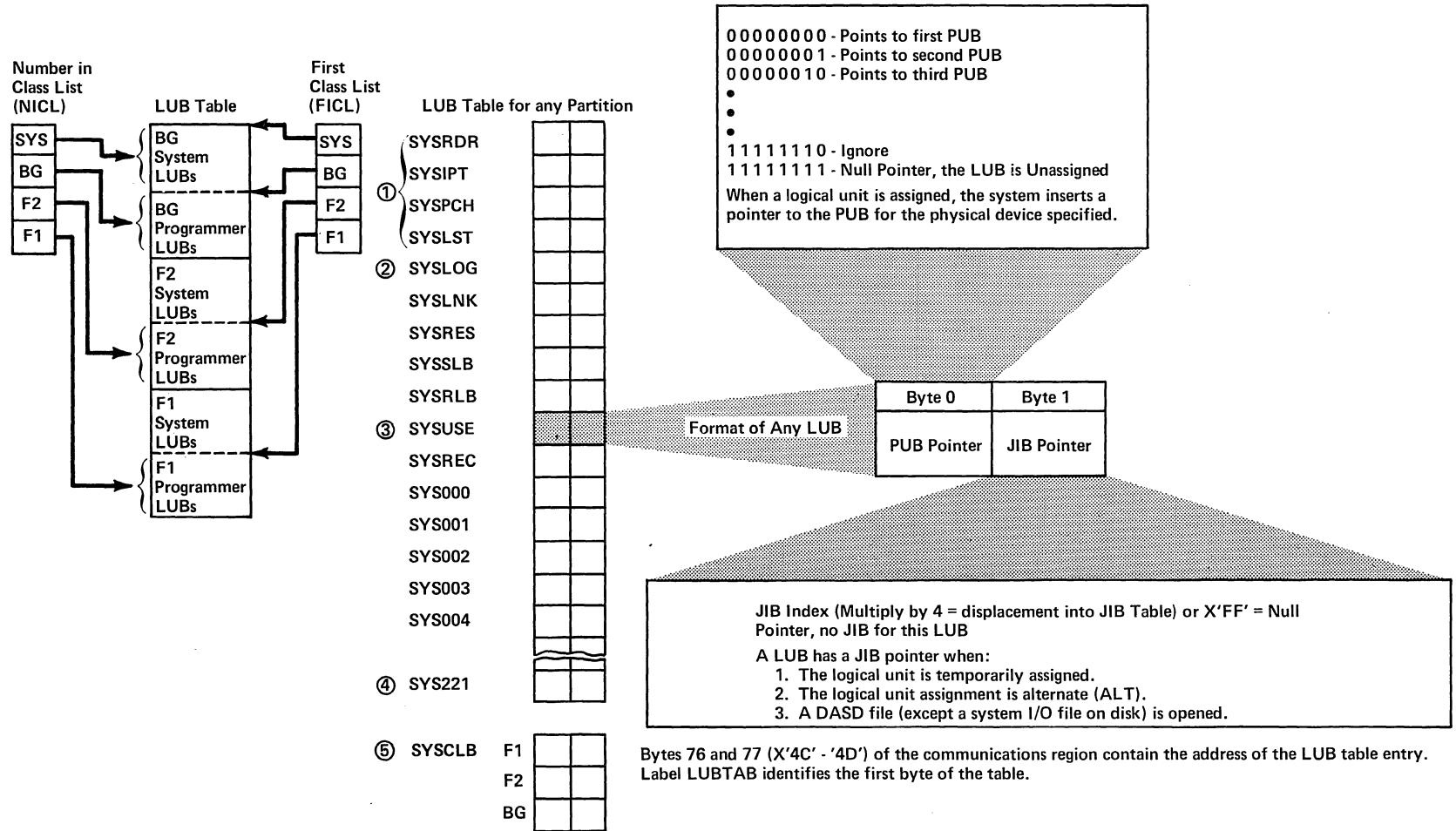
Figure 47. Machine Check Recording and Recovery (MCRR) Record Formats (Part 4 of 4)



- KEY:
- NICL (Number in Class) : The first byte contains the number of system class units. The second, third, and fourth bytes contain the number of programmer class units (BG, F2, F1) (Figure 49).
  - FICL (First in Class) : The first byte points to the first system class unit in the LUB table. (Always the first LUB table entry.) The second byte points to the first programmer class unit in the LUB table BG area. The third points to the first programmer class unit in the LUB table F2 area. The fourth points to the first programmer class unit in the LUB table F1 area (Figure 49).
  - LUB (Logical Unit Block) Table : The first byte points to a PUB table entry (if the logical unit is assigned) or contains X'FF'. The second byte points to a JIB table entry or contains X'FF' (Figure 49).
  - PUB (Physical Unit Block) Table : The first two bytes contain the channel and unit address of the physical device; the third a CHANQ pointer; the fourth a TEB pointer; the fifth device type codes; the sixth a device characteristic code or a SAB pointer; the seventh the channel scheduler flag; and the eighth has the job control flag (See Figure 51).
  - FOCL (First on Channel List) : The first byte points to the first PUB (highest priority) on channel zero. The next byte points to the first PUB (highest priority) on channel one, etc. A hexadecimal FF indicates the associated channel is not supported.
  - TEB (Tape Error Block by Unit) : One TEB is built for each tape unit at supervisor generation time if tape error statistics by unit are required (Figure 52).
  - TEBV (Tape Error Block by Volume) : One TEBV is built for each tape unit at supervisor generation time if tape error statistics by volume are required (Figure 53).
  - FAVP (First Available Pointer) : A one-byte pointer to the next available JIB entry.
  - JIB (Job Information Block) : The first two bytes contain extent or LUB information. The third contains ownership and JIB flags. The fourth contains JIB chaining information (Figure 50).
  - CHANQ (Channel Queue) Table : The first byte contains the chain field (a pointer to the next in queue). The last three bytes contain the CCB address (Figure 54).
  - LUBID (LUB Identification) : A one-byte pointer to the LUB making the I/O request.
  - REQID (Requestor Identification) : A one-byte pointer to the program containing the CCB (Figure 54).
  - LUBDSP (LUB Displacement) : A one-byte value equal to the absolute LUB number (CCB byte 7).
  - FLPTR (Free List Pointer) : A one-byte pointer to the next free entry in the channel queue (Figure 54).
  - SAB (Seek Address Block) : A four-byte (BCCH) address that is the current disk address of the device plus a fifth byte that contains a Track Hold Table pointer of X'FF'. If the Track Hold function is not supported, the fifth byte contains X'00'.
  - TKHDTAB (Track Hold Table) : The first byte contains a pointer to the next available entry (or X'FF'); bytes 2 - 4 have CCB address of the requesting task; bytes 5 - 10 have a disk address (BBCCHH) of track being held; byte 11 has key of owning track; and byte 12 has two uses: bit 0=1 means a task is waiting for the track, and bits 4 - 7 count the number of holds on the track. (Figure 55). Note: The number of holds is one more than the value of bits 4 - 7 of the last byte.
  - THFLPTR (Track Hold Free List Pointer) : A one-byte pointer to the next free entry in the Track Hold Table.
  - TKREQID (Track Requestor Identification) : A one-byte pointer to the PIB of the task requesting I/O.

Figure 48. I/O Table Interrelationship

Figure 49. Logical Unit Block (LUB) Table



- ① When in Single Program Initiation mode (Foreground 1 or 2): Must be unit record device and can be referenced by the program.
- ② When in Single Program Initiation mode (Foreground 1 or 2): Can be referenced by the program.
- ③ SYSUSE may be called SYSCCTL in error recovery messages.
- ④ The maximum number of programmer logical units in the system is 222 if MPS=BJF, or 244 if MPS=YES or NO.
- ⑤ The SYSCLB (Private Core Image Library) LUB entry functions the same as other LUB entries, but is not part of the LUB Table. To locate the SYSCLB LUB in supervisor, perform the following steps:
  1. Divide the PIK by 8.
  2. Subtract the result in step 1 from the address of the PIB extension block.
  3. If option AP=YES, the result of step 2 is the location of SYSCLB LUB. If option AP=NO, add 16 (for the all-bound PIBX) to the result of step 2.

JIB Table

JIB 1
JIB 2
JIB 3
JIB 4
JIB 5
JIB 6

Note: Two JIBs are required for a 2321 extent; one for lower limit and one for upper limit. The lower limit defining JIB must be chained to the upper limit defining JIB. Byte 1 of this type JIB contains the subcell number times 10 plus the strip number in binary.

Number (length of JIB table)  
determined at supervisor generation

0	1	2	3
---	---	---	---

Type of Entry

Stored standard assignment	LUB entry of stored standard assignment (PUB and JIB pointers)
Alternate assignment	PUB pointer of alternate assignment X'00'
① 2311 Extent	C <sub>L</sub> C <sub>L</sub> C <sub>H</sub> C <sub>H</sub> ②
① 2321 Extent	or B <sub>L</sub> B <sub>L</sub> C <sub>L</sub> C <sub>L</sub> B <sub>H</sub> B <sub>H</sub> C <sub>H</sub> C <sub>H</sub> ③

Flag Type	Bit	Meaning if Bit = 1
Contents	0	Stored standard assignment
	1	Alternate assignment
	2	2311 Extent
	3	2321 Extent
Ownership	4	Standard assignment for DASD extent
	5	Background
	6	Foreground 1
	7	Foreground 2

Chain Byte.  
Contains the displacement index of the next JIB. A hexadecimal 'FF' defines the end of the chain.

- ① Only when file-protect on DASD
- ② Lower Cylinder  
Upper Cylinder
- ③ Cell or combined sub-cell and strip

Bytes 68 - 69 (X'44' - '45') of the communications region contain the address of the JIB table entry. Label JIBTAB identifies the first byte of the table.

Figure 50. Job Information Block (JIB) Table



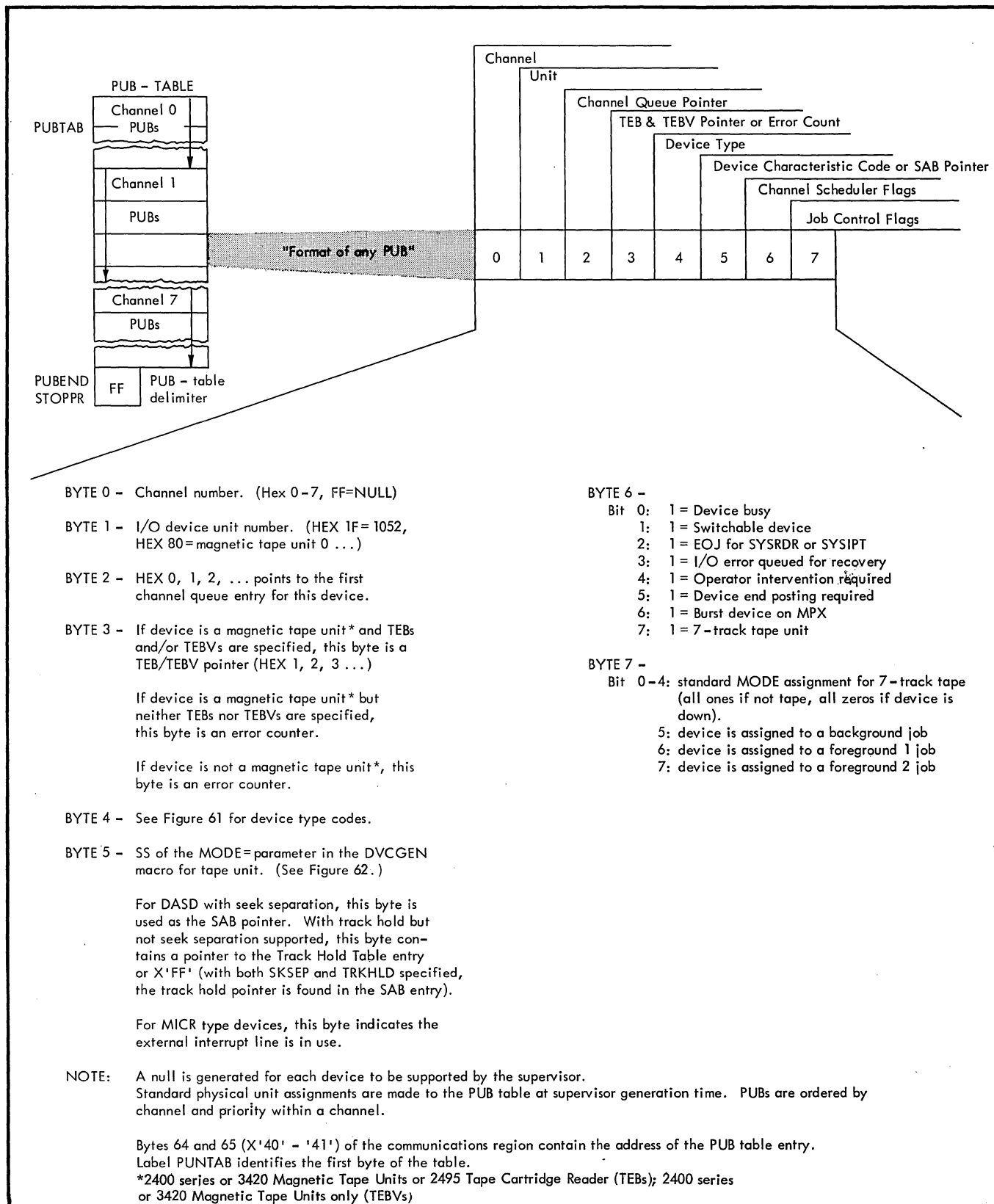
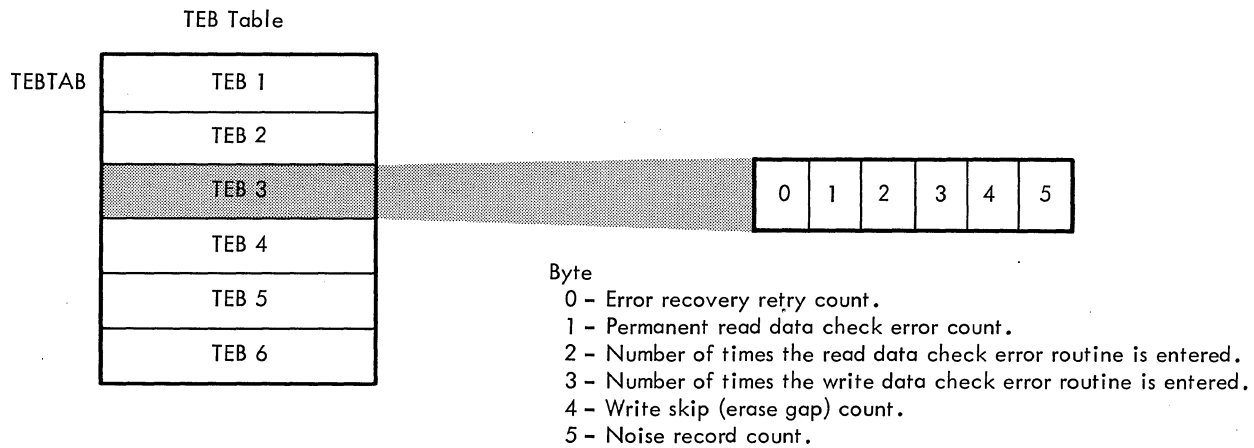


Figure 51. Physical Unit Block (PUB) Table



One TEB is generated for each 2400 series or 3420 magnetic tape or 2495 Tape Cartridge Reader unit if the FOPT macro contains the TEB = n parameter. Job control resets each TEB at normal or abnormal End-of-Job. An unused TEB contains HEX'FF0000000000'. A TEB is referenced from byte 3 of a magnetic tape unit PUB.

Bytes 70 and 71 (X'46' - '47') of the communications region contain the address of the TEB table entry. Label TEBTAB identifies the first byte of the table.

**Figure 52. Tape Error Block (TEB) Table**

Decimal Displacement	Label	Byte Length	Description
(TEBV Status Block portion of TEBV Table, see <u>Note 1</u> )			
0	TEBLEN	1	Length of TEBV Error Block (for each Error Block generated)
1	TSBLEN	1	Length of TEBV Status Block (4, 6, or 22 bytes, see <u>Note 1</u> )
2	EVARTH	1	EVA Read Error Threshold
3	EVAWTH	1	EVA Write Error Threshold
...	.....	...	... ..
4	TEBSTAT	1	DASD ESTV File Status
5	TEBUDC	1	ESTVFLE Label Update Counter
...	.....	...	... ..
6	TEBDEV	1	Data Set Device Code
7	UPXTNT	4	Disk Address of Upper Extent of Data Set (cchh)
11	TEBRPT	1	Number of Records per Track
12	NXTESR	5	Disk Address of Next Available Space for Data Record (cchhr)
17	ESTVLABL	5	Pointer to ESTVFLE Label in VTOC (cchhr)
...	.....	...	... ..
(TEBV Error Block portion of TEBV Table, see <u>Note 2</u> )			
22	TEBV	1	Status Indicator (giving status of posting and writing error conditions)
23		1	Usage Indicator (X'00'=TEBV Error Block in use, X'FF'=Error Block generated but not serving any tape unit)
24		1	Retry Counter
25		1	Permanent Read Errors
26		1	Temporary Read Errors
27		1	Temporary Write Errors
28		1	Erase Gaps
29		1	Noise Blocks
30		1	Permanent Write Errors
31		1	Cleaner Actions
32		2	Number of Start I/Os
34		6	Volume Serial Number (volume ID)
...	.....	...	... ..
40 (repeat bytes 22-39 for each TEBV Error Block)			

Figure 53. TEBV Table Showing Status Block and Error Blocks (Part 1 of 2)

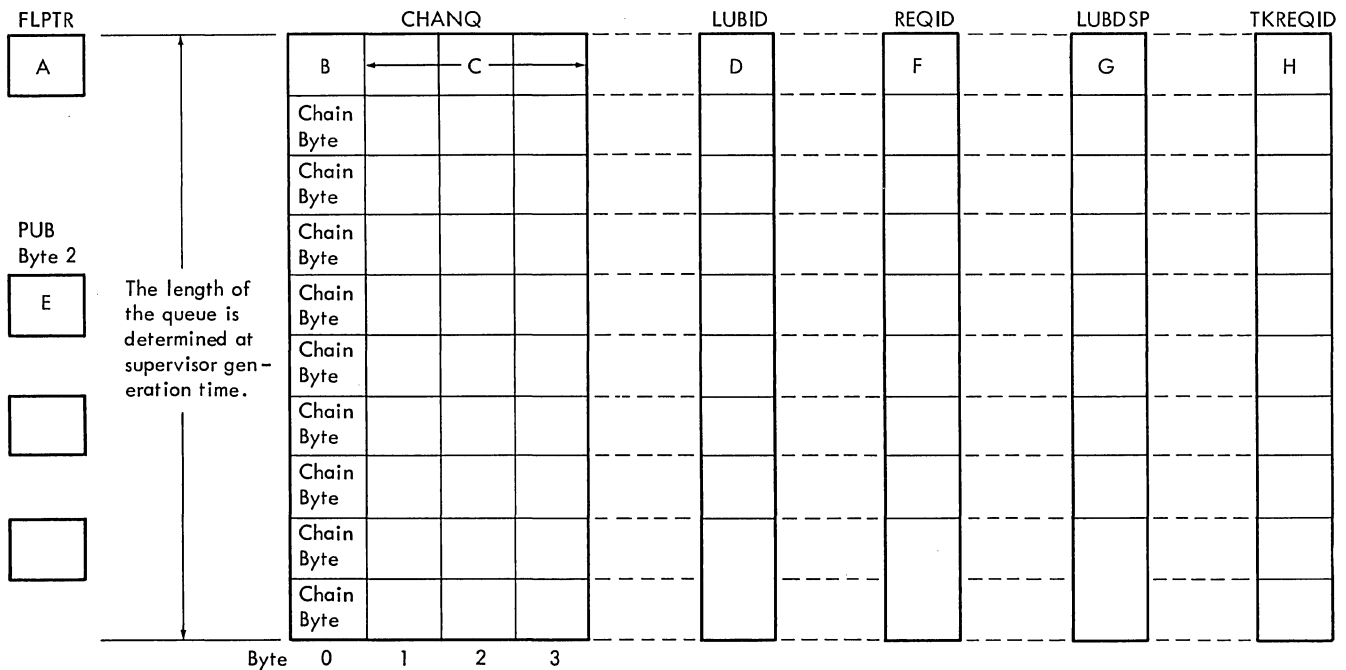
Note 1: The TEBV (Tape Error Block by Volume) Table is composed of one Status Block and (n) Error Blocks, and is addressed symbolically by label TEBVTAB.

Supervisor generation options in the FOPT macro determine the size of the TEBV Status Block at generation time:

- When EVA is chosen without ESTV, the TEBV Status Block is four bytes long (bytes 0-3), followed by TEBV Error Blocks, so that bytes 4-21 are omitted.
- When ESTV output is to SYSLOG, the TEBV Status Block is six bytes long (bytes 0-5), followed by TEBV Error Blocks, so that bytes 6-21 are omitted.
- When ESTV output is to DASD, the TEBV Status Block is 22 bytes long (bytes 0-21, such as shown in this Figure), followed by TEBV Error Blocks.

Note 2: The number of TEBV Error Blocks generated corresponds to the (n) parameter of the FOPT macro for TEB, TEBV, or EVA options. A TEBV Error Block always contains 18 bytes, as shown in bytes 22-39 of this Figure. Therefore, the TEBV Table is composed of one TEBV Status Block (with its byte length dependent on supervisor generation options, as described in Note 1), followed by (n) number of 18-byte TEBV Error Blocks.

Figure 53. TEBV Table Showing Status Block and Error Blocks (Part 2 of 2)



**KEY**

- A** The free list pointer contains a displacement index to a free list entry within the channel queue. The free list is a group of entries that function in essentially the same manner as a device queue. When the free list pointer contains a hexadecimal FF, it indicates that no more free list entries are available.
- B** The first byte of the channel queue entry (chain byte) contains a pointer (displacement index) to the next channel queue entry for that device. A hexadecimal FF indicates the last channel queue entry for that device. New requests on a given device are queued at the end of a given device queue.
- C** CCB address for the specified device.
- D** A pointer (displacement index) to the entire LUB table identifying the logical unit making the I/O request. This is doubled to get the actual displacement into the full LUB table.
- E** Contains a pointer (displacement index) to the first channel queue entry for a specific device (Figure 51).
- F** Contains a code identifying the program making the I/O request. The one-byte entry is called a RID (Requestor Identification). The RID indicates what program the CCB belongs to. The RID is in the form X'nk'.
  - n = user-storage protection key (supervisor = 0, BG = 1, F2 = 2, F1 = 3).
  - k = 0 for all user requests and all supervisor CCBs, where n = 0.
  - k = 1 for supervisor CCBs to SYSLOG that bypass ID prefix.
  - k = 2 for a fetch CCB.
  - nk = FF for any unused channel queue entries.
- G** Contains X'FF' if the LUB is nonsystem class, or contains the displacement index within the partition LUB if it is a system class LUB.
- H** Contains X'FF', or the displacement into the PIB table for the PIB of the task requesting I/O.

Bytes 108-109 (X'6C'- '6D') of the communications region contain the address of the LUBID Table. Label LUBIDTAB identifies the first byte of the table. The addresses of the other tables are not at fixed locations. They can be found in the program listing cross-reference by using the labels CHANQ, REQIDTAB, LUBDSPB, and TSKIDTAB.

**Figure 54. CHANQ, LUBID, REQID, LUBDSP, and TKREQID Tables**

X'FF' or Pointer	CCB Address	Address of Held Track (BBCCHH)	Key of Task	Flag and Counter
X	XXX	XXXXXX	X	X

Byte      0                      1                      4                      10                      11

Byte	Explanation
0	X'FF' or pointer to next available entry in the table. This is also placed in the PUB table, byte 5.
1-3	Address of CCB associated with the task requesting the hold.
4-9	Disk address of the track being held (in the form BBCCHH).
10	Key of the task owning the track.
11	Bit 0 on indicates a task is waiting for this track.  1-3 Unused  4-7 counter of number of holds on the track.

Figure 55. Track Hold (TKHDTAB) Table

COMREG*												
Displacement hexadecimal Displacement decimal	0	8	0A	0C	17	18	20	24	28	2C		
	0	8	10	12	23	24	32	36	40	44		
	Date	Address of PPBEG	Address of EOSSP	Problem Program Use		UPSI Byte	Job Name	Highest Storage Address of the Partition	End Address of Last Phase Fetched or Loaded	Address of Uppermost Byte of Phase with Highest Ending Address	Label Area Length	
	XXXXXXXX	XX	XX	XXXXXXXXXXXX		X	XXXXXXXX	XXXX	XXXX	XXXX	XX	
Displacement hexadecimal Displacement decimal	2E	30	34	35	36	37	38	39	3A	3B	3C	3E
	46	48	52	53	54	55	56	57	58	59	60	62
	PIK (PID)	End of Storage Address	Machine Confg. Byte	System Confg. Byte	Standard Language Translator I/O Options	Dump, Log and ASCII Options	Job Control Byte	Linkage Control Byte	Language Translator Control Byte	Job Duration Indicator Byte	Disk Address of Label Cylinder	Address of FOCL
	XX	XXXX	X	X	X	X	X	X	X	X	XX	XX
Job Control Switches												
Displacement hexadecimal Displacement decimal	40	42	44	46	48	4A	4C	4E	4F	58	5A	5C
	64	66	68	70	72	74	76	78	79	88	90	92
	Address of PUB	Address of FAVP	Address of JIB	Address of TEB	Address of FICL	Address of NICL	Address of LUB	Line Count for SYSLST	System Date	LIOCS Comm. Bytes	Address of 1st Part of PIB Table	ID Number of Last Checkpoint
	XX	XX	XX	XX	XX	XX	X	XXXXXXXXXX	XX	XX	XX	
Displacement hexadecimal Displacement decimal	5E	60	62	64	66	68	6A	6C	6E			
	94	96	98	100	102	104	106	108	110			
	Length of LUB ID Queue = No. of Channel Queue Entries	Address of Disk Information Block (DIB)	Address of Error Recovery Block	Address of PC Option Table less 8 bytes	Address of IT Option Table less 8 bytes	Address of OC Option Table less 8 bytes	Key of Program with Timer Support	Address of the LUBID Queue	Logical Transient Key			
	XX	XX	XX	XX	XX	XX	XX	XX	XX			
Displacement hexadecimal Displacement decimal	70	7C	7E	80	84	86	87	88				
	112	124	126	128	132	134	135	136				
	Supervisor Constants	Address of 2nd Part of PIB Table	Address of MICR DTF Table (PDTABB)	Address of QTAM Vector Table	Address of BG Comm. Region	Op-tion Indicator	System Con-figuration Byte 2	Pointer to Comm. Region Extension				
	XXXXXXXXXXXX	XX	XX	XXXX	XX	X	X	XXXX				

\* The address of the communications region is in fixed location X'14' - X'17'.

Displacement values illustrated can be used to access the listing and/or the key that follows the figure. The key offers more detailed information about each area when necessary.

Figure 56. Supervisor Communications Region (Part 1 of 5)

Key to Communications Region Displacements:

0	MM/DD/YY or DD/MM/YY obtained from the job control date statement. Format controlled by COMREG + 53 (System Configuration Byte, date convention bit 0).																
8	Address of the problem program area.																
10	Address of the beginning of the problem program area. Y (EOSSP)=Y (PPBEG) if the storage protection option has not been selected. Y (EOSSP) equals the first main storage location with a storage protection key of 1, if storage protection is supported.																
12	User area. If seek separation option is specified, bytes 12 and 13 are used at IPL time for the address of the seek address block.																
23	User program switch indicator.																
24	Job name set by the job control program from information found in the job statement.																
32	Address of the uppermost byte of the problem program area as determined by the IPL program (Clear storage routine determines the address, ENDRD routine of \$\$A\$IPL2 stores it.), or the address of the uppermost byte of the partition as determined during processing of the ALLOC statement.																
36	Address of the uppermost byte of the last phase of the problem program fetched or loaded. The initial value (as shown) is overlaid by the first fetch or load to the problem program area.																
40	Highest ending main-storage address of the phase among all the phases having the same first four characters as the operand on the EXEC statement. For the background partition only, job control builds a phase directory of these phases. The address value may be incorrect if the program loads any of these phases above its link-edited origin address. If the EXEC statement has no operand, job control places in this location the ending address of the program just link-edited.																
44	Length of the problem program label area.																
46	<p>Program Interrupt Key - PIK (if asynchronous processing is not supported): Value is equal to the displacement from the start of the PIB table to the PIB for the task.</p> <p style="text-align: center;">OR</p> <p>Partition Identifier - PID (if asynchronous processing is supported): Value is hex 10, 20, or 30 to identify the partition in which a maintask or a subtask is running. (See the communications region extension, displacement 18, for the PIK in an asynchronous processing supervisor.)</p> <p>First byte - always zero.            Second byte - contains the key of the program that was last enabled for interrupts, or the partition identifier in an AP supervisor.</p> <table border="1" style="margin-left: 40px;"> <thead> <tr> <th>Task</th> <th>PIK (PID) Value</th> </tr> </thead> <tbody> <tr> <td>*All Bound</td> <td>X'00'</td> </tr> <tr> <td>BG</td> <td>X'10'</td> </tr> <tr> <td>*F2</td> <td>X'20'</td> </tr> <tr> <td>*F1</td> <td>X'30'</td> </tr> <tr> <td>Attn Rtn</td> <td>X'40'</td> </tr> <tr> <td>Quiesce I/O</td> <td>X'50'</td> </tr> <tr> <td>Supervisor</td> <td>X'60'</td> </tr> </tbody> </table> <p>*These tasks do not exist in a non - MPS supervisor.</p>	Task	PIK (PID) Value	*All Bound	X'00'	BG	X'10'	*F2	X'20'	*F1	X'30'	Attn Rtn	X'40'	Quiesce I/O	X'50'	Supervisor	X'60'
Task	PIK (PID) Value																
*All Bound	X'00'																
BG	X'10'																
*F2	X'20'																
*F1	X'30'																
Attn Rtn	X'40'																
Quiesce I/O	X'50'																
Supervisor	X'60'																
48	Logical end of main storage address.																

Figure 56. Supervisor Communications Region (Part 2 of 5)



<b>52</b>	<p>Machine Configuration Byte (Values set at supervisor generation time.)</p> <p>Bit 0: 1 = Storage protect feature 0 = No storage protect feature</p> <p>1: 1 = Decimal feature 0 = No decimal feature</p> <p>2: 1 = Floating-point feature 0 = No floating-point feature</p> <p>3: 1 = Physical transient overlap option 0 = No physical transient overlap option</p> <p>4: 1 = Timer feature 0 = No timer feature</p> <p>5: 1 = Channel switching device 0 = No channel switching device</p> <p>6: 1 = Burst mode on multiplex channel support 0 = No burst mode on multiplex channel support</p> <p>7: Reserved</p>
<b>53</b>	<p>System Configuration Byte</p> <p>Bit 0: 1 = DDMMYY } (Date convention bit set at generation time by STDJC) 0 = MMDDYY }</p> <p>1: 1 = Multiprogramming environment 0 = Batch job environment</p> <p>2: 1 = DASD file-protect supported 0 = No file-protect support for DASD</p> <p>3: 1 = DASD SYSIN - SYSOUT 0 = No DASD SYSIN - SYSOUT</p> <p>4: 1 = Teleprocessing 0 = No teleprocessing</p> <p>5: 1 = Batch job in foreground 0 = No BJB</p> <p>6: 1 = Asynchronous processing 0 = No AP</p> <p>7: 1 = Track Hold 0 = No Track Hold</p>
<b>54</b>	<p>This byte contains the standard language translator I/O options (set by the STDJC macro).</p> <p>Bit 0: DECK option      1 = yes, output object modules on SYSPCH</p> <p>1: LIST option        1 = yes, output source module listings and diagnostics on SYSLST</p> <p>2: LISTX option       1 = yes, output hexadecimal object module listings on SYSLST (compilers only)</p> <p>3: SYM option         1 = yes, output symbol tables on SYSLST/SYSPCH</p> <p>4: XREF option        1 = yes, output symbolic cross reference list on SYSLST</p> <p>5: ERRS option        1 = yes, output diagnostics on SYSLST (compilers only)</p> <p>6: CHARSET option    1 = 48, input on SYSIPT is 48 or 60 character set</p> <p>7: Reserved</p>
<b>55</b>	<p>This byte contains the standard supervisor options for abnormal EOJ and control statement display, and the indicator for the presence of the ASCII-EBCDIC and EBCDIC-ASCII translation tables.</p> <p>Bit 0: Always on</p> <p>1: DUMP option        1 = yes, dump registers and storage on SYSLST</p> <p>2: Reserved</p> <p>3: LOG option         1 = yes, list all control statements on SYSLST</p> <p>4-6: Reserved</p> <p>7: ASCII option       1 = yes, ASCII supported</p>

Figure 56. Supervisor Communications Region (Part 3 of 5)

Key to Communications Region Displacement:

56

Job control byte

- Bit 0: 1 = Job Accounting  
Interface (JA) not supported  
0 = Job Accounting  
Interface (JA) is supported
- 1: 1 = Return to caller on LIOCS disk open failure  
0 = Do not return to caller on LIOCS disk open failure
- 2: 1 = Job control input from SYSRDR  
0 = Job control input from SYSLOG
- 3: 1 = Job control output on SYSLOG  
0 = Job control output not on SYSLOG
- 4: 1 = Cancel job  
0 = Do not cancel job
- 5: 1 = Pause at end-of-job step  
0 = No pause at end-of-job step
- 6: 1 = SYSLOG is not a 1052  
0 = SYSLOG is a 1052
- 7: 1 = SYSLOG is assigned to the same device as SYSLST  
0 = SYSLOG is not assigned to the same device as SYSLST

57

Linkage control byte

- Bit 0: 1 = SYSLNK open for output  
0 = SYSLNK not open for output
- 1: 1 = \$ or FG program phase deleted, renamed, or cataloged (flag bit for \$MAINEOJ)
- 2: 1 = Allow EXEC  
0 = Suppress EXEC
- 3: 1 = Catalog linkage editor output  
0 = Do not catalog linkage editor output
- 4: 1 = Supervisor has been updated  
0 = Supervisor has not been updated
- 5: 1 = Executing in AUTOTEST mode  
0 = Not executing in AUTOTEST mode
- 6: 1 = Reallocate or condense in progress
- 7: 1 = Fetch \$MAINEOJ at end of job to update system directory  
0 = Do not fetch \$MAINEOJ at end of job for update

58

Language processor control byte. This is a set of switches used to specify nonstandard language translator options. The switches within the byte are controlled by job control OPTION statements and when set to 1, override standard options. The format of this byte is identical to the standard option byte (displacement 54) with one exception: Bit 7 in this byte is used to indicate to LIOCS that the rewind and unload option has been specified.

59

Job duration indicator byte

- Bit 0: 1 = Within a job condition  
0 = Outside a job condition
- 1: 1 = Dump on an abnormal end-of-job condition  
0 = No dump on abnormal EOJ
- 2: 1 = Pause at EOJ step  
0 = No pause at EOJ } Set by Attention Routine for Job Control
- 3: 1 = Job control output on SYSLST  
0 = Output not on SYSLST
- 4: 1 = Job is being run out of sequence with a temporary assignment for SYSRDR  
0 = Conditions for 1 setting not met
- 5: 1 = PCIL is being condensed  
0 = PCIL is not being condensed
- 6: Reserved
- 7: 1 = Batch command just issued  
0 = Condition for 1 setting did not occur

Figure 56. Supervisor Communications Region (Part 4 of 5)

Key to Communications Region Displacements:

60	Binary disk address of the volume label area (label cylinder).
62	→ 76 As illustrated (Figures for information blocks, I/O tables, and pointers begin at Figure 21 which refers to more detailed Figures).
78	Set to the value nn specified in the LINES = nn parameter of the STDJC macro.
79	The format of the system date contained within this field is determined by the IPL program from information supplied in the date convention byte (displacement 53). Bytes 85-87 contain the day count.
88	Bytes reserved for use by LIOCS. Transient dump programs insert a key to indicate to the LIOCS end-of-volume routine, \$SBCMT07, that it was called by a B-transient.
90	Address of the first part of the program information block (PIB) table. (See Figures 18 and 19).
92	ID number of the last checkpoint. Temporary indicator of file protected DASD. Used at IPL time, when DASDFP is specified.
94	Length of the LUBID queue (in bytes). This equals the number of channel queue entries. It can also be used to access the REQID, LUBDSP, and TKREQID queues: (See Figure 17 - GY24-5151).
96	Address of disk I/O position data. This is the starting address of the disk information block (DIB) table (See Figure 17).
98	Address of the beginning of the error recovery block. The error recovery block contains addresses of error recovery exits, error recovery queue information that can be used by physical transients routines, and defines storage for the error queue entries (See Figure 43 - GY24-5151).
100	→ 104 Option Tables. (See Figure 13 - GY24-5151).
106	Key of the program (BG, F2, or F1) that has timer support.
108	Address of LUBID queue. (See Figure 17 - GY24-5151).
110	Logical Transient Key (LTK) contains the same value as the PIK (PID) (Displacement 46) when the logical transient is requested. When the transient area is not in use, LTK is equal to zero. The SVC 2 routine sets the LTK. The SVC 11 routine resets the LTK.
112	Supervisor constants: DOLLARBO (4 bytes) = C'\$B0' SSKADR (5 bytes) = XL5'0' LTAREA (3 bytes) = Adcon of LTSVPT, logical transient save pointer
124	Address of second part of program information block (PIB) table (See Figure 20).
126	Address of PDTABB, table of DTF addresses for MICR support.
128	Address of QTAM vector table (IJLQTTAD).
132	Address of background communications region.
134	Option Indicator Byte Bit 0: 1 = MCRR indicated for OBR writer 0 = No MCRR indicated for OBR writer 1: 1 = EU interface active 0 = EU interface not active 2: 1 = TP request 0 = No TP request 3: 1 = Supervisor support for only 9-track tape 0 = Supervisor does not support 9-track tape exclusively 4: Reserved 5: 1 = RETAIN/370 support generated 0 = RETAIN/370 support not generated 6-7: Reserved
135	System Configuration Byte 2 Bit 0: 1 = PCIL supported 0 = PCIL not supported 1-7: Reserved
136	Pointer to communications region extension (See Figure 11).

Figure 56. Supervisor Communications Region (Part 5 of 5)

BGXTNSN (See Note)									
0 (Hexadecimal Displacement)	4	8	0C	10	12	14	18	1C	20
0 (Decimal Displacement)	4	8	12	16	18	20	24	28	32
CE Table Address	Track Hold Table Address (THTABAD)	Difference Between 1st and 2nd Part of PIB Table (PIBDIFF)	AB Termination Table Address - 8 (ABPTR)	ID of Task Owning LTA (LID)	ID of Task Running (PIK)	Task Requester ID Table Address (TKIDPTR)	Address Used by QTAM (MVCFLD)	SDR Table Address (SDRTABLE)	TEBV Table Address (TEBVTAB)
XXXX	XXXX	XXXX	XXXX	XX	XX	XXXX	XXXX	XXXX	XXXX

24 (Hexadecimal Displacement)	28	2C	30	34	38	3C
36 (Decimal Displacement)	40	44	48	52	56	60
OLTEP Linkage Address	RMS Linkage Address (RASLINK)	ASCII-EBCDIC Translation Table Address	(Reserved)	JAI Common Table Address (ACCTCOMN)	JAI Partition Table Address (ACCTxx)	&SYSPARM Field Address
XXXX	XXXX	XXXX	XXXX	XXXX	XXXX	XXXX

Key to displacements:

- 0 CE Table Address.
- 4 Track Hold Table Address (THTABAD).
- 8 Difference between addresses of first part of PIB table and second part of PIB table (PIBDIFF).
- 12 Abnormal Termination Table Address (minus 8) (ABPTR).
- 16 Identification (LID) of the task owning the Logical Transient Area. Contains same value as PIK (displacement 18) when LTA is in use. Contains zero when LTA is not in used.
- 18 Program Interrupt Key (PIK) if asynchronous processing is supported. Value is equal to the displacement of the start of the PIB table to the PIB of the main task or subtask being selected (running).  
 First byte - zero  
 Second byte - contains the displacement into the PIB table for a maintask or a subtask.  
 Maintask - PIK value is hex 10, 20, or 30.  
 Subtask - PIK value is hex 70, 80, 90, . . . F0.
- 20 Task Requester ID Table Address (TKIDPTR).
- 24 MVCFLD address used by QTAM.
- 28 Statistical Data Recorder Table Address (SDRTABLE).
- 32 Tape Error Blocks by Volume Table Address (TEBVTAB).
- 36 Pointer to OLTEP Linkage Addresses.
- 40 RMS Linkage Area Address (RASLINK).
- 44 ASCII - EBCDIC Translation Table Address.
- 48 (Reserved).
- 52 JAI Common Table Address (ACCTCOMN).
- 56 JAI Partition Table Address (ACCTxx; where xx = BG, F2, or F1).
- 60 Address of &SYSPARM Field.

Note: If communications regions are generated for the foreground partitions, the labels in those extensions will be F2XTNSN and FIXTNSN. The extensions, wherever used, are generated by the COMMNEX macro. Following the background extension (and immediately preceding the MCRR Linkage Table) is a six-byte area. The first four bytes are the address of the background save area (BGS AV), and the last two bytes are the value 4,096, used to restore base registers.

Figure 57. Communications Region Extensions

PIB TABLE

Byte Number	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
All Bound PIB	Flag Byte See A *	Reserved	SP Prefix		Branch Instruction to the All Bound Routine				Reserved							
Problem Program PIB (Note 1)	Flag Byte See B *	Cancel Code (Fig. 63)	SYSLOG ID (BG, F2, or F1)		NOP Instruction (CR)	Address of the Partition Save Area			Number of Core Blocks (Note 2)	Address of the Origin of the Partition			PIB Assign Flag See D *	User LUB Index	Number of Program LUBs	Flag Byte See C *
Attention PIB	Flag Byte See E *	Cancel Code (Fig. 63)	SYSLOG ID (AR)		Branch Code (BC)	Active=Address of Save Area Inactive=Remainder of BC Instruction			Switch Byte See F *	Logical Transient Bucket (contains save area address)			X'07' See D *	Reserved	Address of the Logical Transient	
Quiesce PIB	Flag Byte See A *	Cancel Code (Fig. 63)	C'&'		Branch Instruction to Quiesce I/O Routine				Scratch Byte X'00'	X'00'	X'04'	X'08'	Channel PUB Table Index Values X'0C' X'10' X'14' X'18'			
Supervisor PIB	Flag Byte See A *	Cancel Code (Fig. 63)	SP Prefix		Branch Instruction to General Exit Routine				Address of SYSRES PUB	Length of Error Queue Entry			Constants to Clear Bytes 2-5 of CCB X'1F' X'05' X'00' X'00'			
Subtask PIB for AP (Note 3)	Flag Byte See B *	Cancel Code (Fig. 63)	SYSLOG ID (BG, F2, or F1)		NOP Instruction	Address of the Save Area			Number of Core Blocks (Note 2)	Address of the Origin of the Main Task			PIB Assign Flag See D *	User LUB Index	Number of LUBs	Flag Byte See C *

= 16 Byte Length

Note 1: Three problem program PIBs are built in this sequence when the MPS or BJJ feature is selected as a generation option:   
 { Background PIB  
 Foreground 2 PIB  
 Foreground 1 PIB  
 When a batch-only environment is established at generation time, the All Bound and Foreground PIBs are excluded from the table, and only one (BG) problem program PIB is built. However, the X'20' bytes that F2 and F1 PIBs normally occupy (between PIBBG and PIBAR) are filled with 32 bytes of DIBs data.

Note 2: Number is in multiples of 2K for F2 and F1. BG is always 10K (X'0A').

Note 3: Total of nine subtask PIBs are generated, and only when AP is specified at generation time.

\* See Figure 59 for flag byte expansions A, B, C, D, E and F.

Bytes 90 and 91 (X'5A' - '5B') of the communications region contain the address of the first part of the PIB Table. Label PIBTAB identifies the first byte of the table.

Figure 58. First Part of Program Information Block (PIB) Table (See Figure 60 for Second Part)

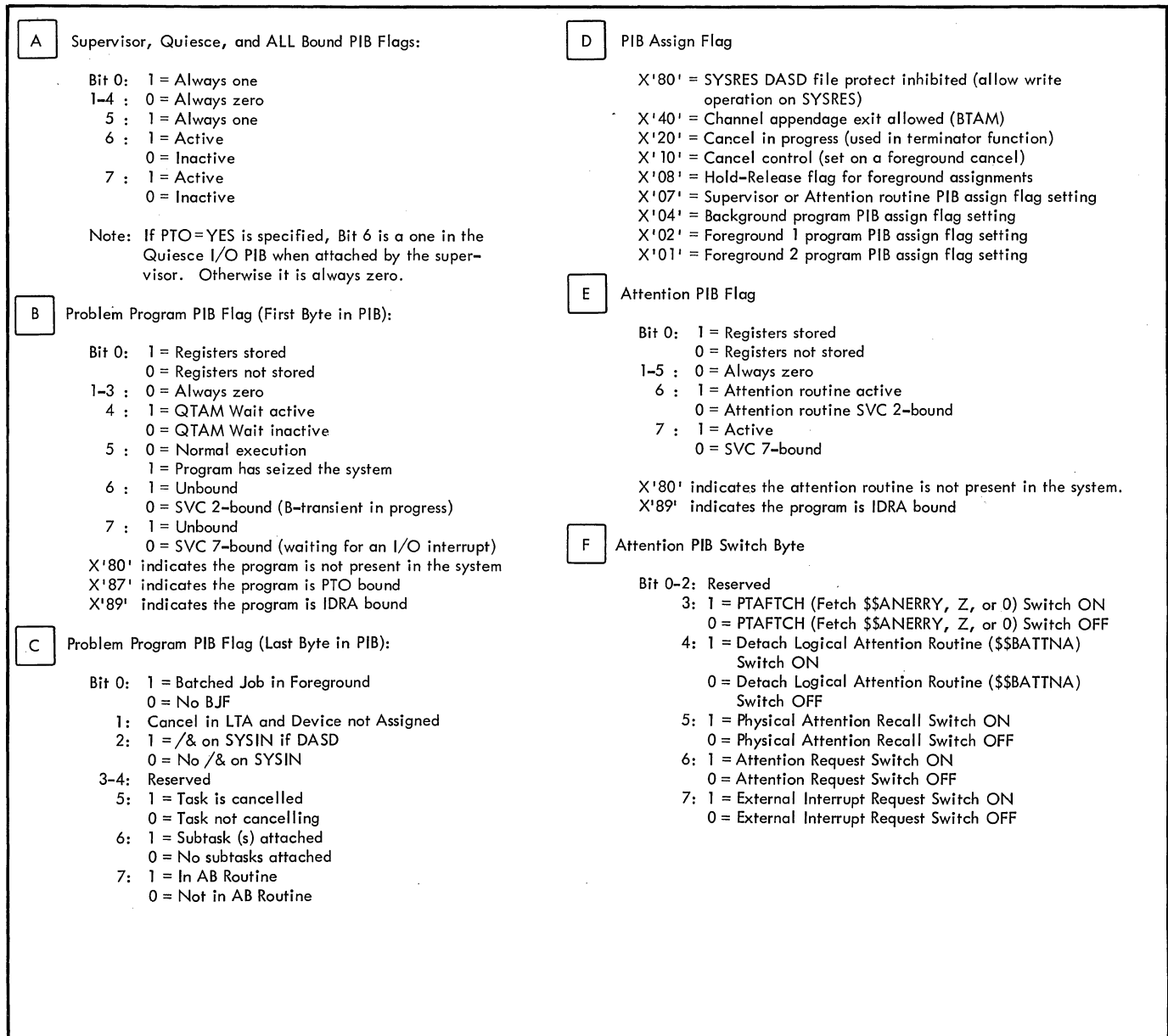


Figure 59. PIB Flag Expansions

Byte Number	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
All Bound PIB			Reserved				H'16' Priority of All Bound PIB (Lowest)			Reserved			H'0' All Bound PIB Displacement		Reserved	
Background PIB	Address of BG Comm. Region		System LUB Index		Reserved		Priority of BG PIB (Note 4)		Address of Termination ECB, if any, or F'0'			X'0010' BG PIB Displacement		Reserved		
FG2 PIB (Note 1)	Address of Area Comm. Region (Note 2)		System LUB Index		Reserved		Priority of F2 PIB (Note 4)		Address of Termination ECB, if any, or F'0'			X'0020' F2 PIB Displacement		Reserved		
FG1 PIB (Note 1)	Address of Area Comm. Region (Note 2)		System LUB Index		Reserved		Priority of F1 PIB (Note 4)		Address of Termination ECB, if any, or F'0'			X'0030' F1 PIB Displacement		Reserved		
Attention PIB	Address of BG Comm. Region		0	0	Reserved		H'3' Priority of Attention PIB			F'0'			X'0040' Attention PIB Displacement		Reserved	
Quiesce I/O PIB			Reserved				H'2' Priority of Quiesce I/O PIB			F'0'			X'0050' Quiesce PIB Displacement		Reserved	
Supervisor PIB			Reserved				H'1' Priority of Supervisor PIB (Highest)			F'0'			X'0060' Supervisor PIB Displacement		Reserved	
Subtask PIB (Note 3)	Address of Area Comm. Region		System LUB Index		Reserved		Priority of Subtask (Note 4)		ECB Address for Subtask, or F'0'			PIB Displacement of Maintask		Reserved		

= 16  
Byte  
Length

Note 1. Generated only if MPS is specified.

Note 2. Always background communications region except when MPS = B.JF.

Note 3. Total of nine subtasks generated, and only when AP is specified.

Note 4. Will be filled in with halfword indicating the relative priority of task in the system (range H'4' to H'15', the lower the number the higher the priority).

Bytes 124 and 125 (X'7C'-'7D') of the communications region contain the address of the second part of the PIB table. Label PIB2AD identifies the first byte of the table. The second part of PIB table comes before the first part in storage allocation. Refer to Supervisor Storage Allocation, figure 39.

Figure 60. Second Part of Program Information Block (PIB) Table

Card Code	Actual Device	Dev. Type X'nn'	Device Type					
2400T9	9-track 2400 Series Magnetic Tape Units	50	Magnetic Tape Units					
	9-track 3420 Magnetic Tape Units							
2400T7	7-track 2400 Series Magnetic Tape Units	50	Magnetic Tape Units					
	7-track 3420 Magnetic Tape Units							
2495TC	2495 Tape Cartridge Reader	51	Tape Cartridge Reader					
1442N1	1442N1 Card Read Punch	30	Card Readers - Punches					
2520B1	2520B1 Card Read Punch	31						
2501	2501 Card Reader	10	Card Readers					
2540R	2540 Card Reader	11						
2540P	2540 Card Punch	21	Card Punches					
2520B2	2520B2 Card Punch	20						
1442N2	1442N2 Card Punch	22						
2520B3	2520B3 Card Punch	20						
1403	1403 Printer	40	Printers					
1403U	1403 Printer with UCS Feature	42						
3211	3211 Printer	43						
1404	1404 Printer	40						
1443	1443 Printer	41						
1445	1445 Printer	41						
1050A	1052, 3210, or 3215 Printer - Keyboard	00						
UNSP	Unsupported Device	FF	Unsupported. No burst mode on multiplexor channel					
UNSPB	Unsupported Device	FF	Unsupported with burst mode on multiplexor channel					
2311	2311 Disk Storage Drive	60	DASD					
2314	2314 Direct Access Storage Facility	62						
	2319 Disk Storage Facility							
2321	2321 Data Cell Drive	61						
1412 **	1412 Magnetic Character Reader	75	MICR - Magnetic Ink Character Recognition Devices and Optical Reader/Sorters					
1419 **	1419 Magnetic Character Reader	72						
	1255 Magnetic Character Reader							
	1259 Magnetic Character Reader							
1419P **	1419 Dual Address Adapter Primary Control Unit	73						
1419S **	1419 Dual Address Adapter Secondary Control Unit	74						
2701 *	2701 Data Adapter Unit	D0	Teleprocessing lines					
2702	<table style="border: none; vertical-align: middle;"> <tr><td style="font-size: 2em;">{</td><td>A</td></tr> <tr><td style="font-size: 2em;">B</td></tr> <tr><td style="font-size: 2em;">C</td></tr> <tr><td style="font-size: 2em;">D</td></tr> </table>	{	A	B	C	D	D1	A = SAD0 command when enabling the line
		{	A					
		B						
		C						
D								
B = SAD1 command when enabling the line								
C = SAD2 command when enabling the line								
D = SAD3 command when enabling the line								
2703	2703 Transmission Control	D2						
2955	2955 Data Adapter Unit	D7	Data link for RETAIN/370					
2671	2671 Paper Tape Reader	70	Paper Tape Reader					
1285	1285 Optical Reader	76	Optical Readers					
1287	1287 Optical Reader	77						
1288	1288 Optical Page Reader							
1017	1017 Paper Tape Reader with 2826 Control Unit Model 1	78	Paper Tape Reader					
1018	1018 Paper Tape Punch with 2826 Control Unit Model 1	79	Paper Tape Punch					
2260	2260 or 2265 Display Station	C0	Display Station					
7770	7770 Audio Response Unit	D3	Audio Response Units					
7772	7772 Audio Response Unit	D4						
1017TP	1017 Paper Tape Reader with 2826 Control Unit Model 2	D5	Paper Tape Reader					
1018TP	1018 Paper Tape Punch with 2826 Control Unit Model 2	D6	Paper Tape Punch					

Note: The codes used in the DVCGEN macros are the same codes used in IPL statements.  
\* For other teleprocessing devices, see IBM System/360, DOS BTAM and QTAM PLMs, GY30-5001 and GY30-5002.  
\*\* This device type code is also used for the 1270/1275 optical reader/sorters.

Figure 61. Device Type Codes



Density (Bytes per inch)	Parity	Convert Feature	Translate	SS Code *
200	odd	on	off	10
200	odd	off	off	30
200	odd	off	on	38
200	even	off	off	20
200	even	off	on	28
556	odd	on	off	50
556	odd	off	off	70
556	odd	off	on	78
556	even	off	off	60
556	even	off	on	68
800	odd	on	off	90
800	odd	off	off	B0
800	odd	off	on	B8
800	even	off	off	A0
800	even	off	on	A8
800	dual density nine-track			C8
1600	dual density nine-track			C0
* Refer to PUB Table (Figure 51), byte 5.				

Figure 62. Density Data

Cancel Code (hex)	Message Code	Descriptive Part of Message (or Condition)	Label
10	----	Normal EOJ	ERR10
17	0S02I	(Same as 23 but causes dump because subtasks were attached when maintask issued CANCEL macro)	-----
18	----	(Eliminates cancel message when maintask issues DUMP macro with subtasks attached)	
19	0P74I	I/O Operator Option	-----
1A	0P73I	I/O Error	-----
1B	0P82I	Channel Failure	ERRGO
1C	0S14I	CANCEL ALL Macro	ERR1C
1D	0S12I	Maintask Termination	ERR1D
1E	0S13I	Unknown ENQ Requestor	ERR1E
1F	0P81I	CPU Failure	ERRGO
20	0S03I or 0S11I	Program Check	ERR20
21	0S04I or 0S09I	Illegal SVC	ERR21
22	0S05I or 0S06I	Phase Not Found	ERR22
23	0S02I	Program Request	ERR23
24	0S01I	Operator Intervention	ERR24
25	0P77I	Invalid address or insufficient core allocation to a partition.	ERR25
26**	0P71I	SYSXXX Not Assigned (unassigned LUB code)	ERR26
27	0P70I	Undefined Logical Unit (invalid LUB code in CCB)	ERR27
28	----	(QTAM cancel in progress)	EXT02
30	0P72I	Reading Past /& Statement (on SYSRDR or SYSIPT)	ERR30
31	0P75I	I/O Error Queue Overflow (error queue overflow or no CHANQ entry available for ERP)	ERR31
32	0P76I	Invalid DASD Address (disk) Irrecoverable I/O Error (tape)	ERR32
33	0P79I	No Long Seek (disk)	ERR33
34	0P84I	I/O Error during fetch (unrecoverable I/O error during fetch of non\$ phase)	ERRGO
35	0P85I	Job Control Open Failure	-----
40	----	(load \$\$BEOJ)	EXT02
80	----	(cancel occurred in LTA)	EXT02
FF	0P78I	Unrecognized Cancel Code	-----
FF*	0P83x	Supervisor Catalog Failure	-----

All cancel-codes except in connection with DUMP-macro (code=X'00' is not a true cancel-condition) initially have a value X'40' higher than indicated above, but the X'40' bit is stripped by the SUPVR before fetching the Terminator. In addition to recognizing the cancel-codes above, the Terminator also recognizes the same codes with the X'80' bit on. The X'80' bit is tested for by \$\$BEOJ and subsequently reset.

\*This cancel code is not significant in case of a supervisor catalog failure, because the system is placed in a wait state without any further processing by the Terminator. Thus, there is no conflict between this cancel code and the preceding X'FF' cancel code.

\*\*If the CCB is unavailable, the logical unit is SYSxxx.

Figure 63. Cancel Codes and Messages

Displacement	Label	Description						
0-15	(ACCTCOMN) ACCTSVRG	Temporary register save area.						
16-17	ACCTSVRX	Save area for remainder of overhead counter times distributed by partition on exit.						
18-19	ACCTSVRE	Save area for remainder of all-bound counter times distributed by partition on entry.						
20-23	ACCTPCNT	Count of partitions using JAI.						
24	ACCTSAID	Owner of physical transient area*.						
25	ACCTFAID	Interrupted program*.						
26	ACCTRAID	Active program*.						
27	ACCTSWCH	Accounting switches: if bit = 1, true; if bit = 0, not true.  bit 0 - cancel accounting bit 1 - no active partitions bit 2 - catalog in process bit 3 - alternate label area bit 4 - IPL indicator bit 5 - \$JOBACCT in F1 bit 6 - \$JOBACCT in F2 bit 7 - \$JOBACCT in BG						
28-31	ACCTIME	Start time of current accounting interval, in complement format.						
32-33	ACCTRESC	Reserved.						
34-35	ACCTUSEP	Address of user save area (ACCTUSER).						
36-39	ACCTBLES	Address of BG Job Accounting Table.						
40-43	- - - -	Address of F2 Job Accounting Table if BJF; otherwise zero.						
44-47	- - - -	Address of F1 Job Accounting Table if BJF; otherwise zero.						
48-53	ACCTSEAS	Seize blocks; serve as overlapped Event Control Blocks.  <table border="1" style="margin-left: auto; margin-right: auto;"> <tr> <td style="width: 20px;">TS Bit</td> <td style="width: 20px;">(reserved)</td> <td style="width: 20px;">Wait Bit 1</td> <td style="width: 20px;">PIK 1</td> <td style="width: 20px;">Wait Bit 2</td> <td style="width: 20px;">PIK 2</td> </tr> </table> <div style="margin-left: 100px;"> <p>1st ECB: from TS Bit to Wait Bit 2</p> <p>2nd ECB: from Wait Bit 1 to PIK 2</p> </div> TS Bit: X'00' = no \$JOBACCT running X'FF' = \$JOBACCT active	TS Bit	(reserved)	Wait Bit 1	PIK 1	Wait Bit 2	PIK 2
TS Bit	(reserved)	Wait Bit 1	PIK 1	Wait Bit 2	PIK 2			
54-55	ACCTUSEL	Length of user save area, set with 4th operand of global AG39.						

\*Note: X'00' = all bound, X'10' = BG, X'20' = F2, X'30' = F1, X'40' = overhead and FG if SPI.

Figure 64. Job Accounting Interface Common Table (ACCTCOMN)

Displacement	Label	Description
0-3	ACCTWK1* (ACCTABLE)*	Work area used in SIO update.
4-7	ACCTWK2	Work area used with ACCTWK1 in start/stop time routine
8-11	ACCTSVPT	Job card pointer; address of job card field following jobname.
12	ACCTPART	ID of partition in charge (partition switch name).
13	ACCTRES2	Reserved.
14-15	ACCTLEN	Length of SIO area= $6n+1$ , where n=number of devices for this partition in SYSGEN option JA=(n1, n2, n3).
16-21	ACCTLOAD	Label area instruction; moves JAI label area address to OPEN/CLOSE transients.
22-23	ACCTRES3	Reserved.
24-27	ACCTLADD	Address of alternate label area.
28-31	ACCTCPUT	Counter for CPU time elapsed in a jobstep, counted in 300ths of a second.
32-35	ACCTOVHT	Counter for overhead time; time not charged to any partition.
36-39	ACCTBNDT	Counter for all-bound time; system wait state time divided between running partitions.
40-47	ACCTSVJN	Save area for job name during simulated EOJ.
----- JOB ACCOUNTING TABLE (user's portion of Partition Table) -----		
48-55	ACCTJBNM	Job name; taken from job card.
56-71	ACCTUSRS	User information; 16 bytes from Job card.
72-73	ACCTPTID	Partition ID; 'BG', 'F2', or 'F1' in EBCDIC format.
74	ACCTCNCL	Cancel code; see Cancel Codes and Messages (Figure 32).
75	ACCTYPER	Type of record: 'S'=job step, 'L'=last step of job.
76-83	ACCTDATE	Date in format specified at SYSGEN (MM/DD/YY or DD/MM/YY).
84-87	ACCTSTRT	Start time of job, in packed decimal (OHHMMSSF; F=sign).
88-91	ACCTSTOP	Stop time of job, in same format as ACCTSTRT
92-95	ACCTRES	Reserved.
96-103	ACCTEXEC	Phase name; taken from execute card.
104-107	ACCTHICR	High core address of active program phase, from COMREG.
108-111	ACCTIMES	CPU time elapsed in a job step; counted in 300ths of a second.
112-115	-----	Overhead time; elapsed time not charged to any partition, in 300ths of a second.
116-119	-----	All-bound time; system wait state time divided between running partitions, in 300ths of a second.
120	ACCTSIOS	SIO tables: 6 bytes for each device specified by SYSGEN options, as follows: 2 bytes for device address (Ocuu), 4 bytes for count of SIOs in current jobstep.
-----	-----	Overflow byte: normally X'20', but is X'30' if more devices are used within a partition than specified by SYSGEN options.
<p>*Note: DSECT ACCTABLE symbolically addresses the JAI Partition Tables with labels as shown. Each partition in which JAI is supported has its own JAI Partition Table, labeled ACCTBG, ACCTF2, ACCTF1, for active partitions BG, F2, and F1 respectively.</p>		

Figure 65. Job Accounting Interface Partition Table (ACCTxx\*)

Figure 66. RMS Machine Check Record on SYSREC

Record 1	0 Machine Check ID (X'10')	1-2 Record Sequence Counter	3 CPU Model Number	4 Reserved	5-7 CPU Serial	8-9 CPU ID	10-11 MCEL Length	12-15 Date	16-19 Time of day in 300ths of a second Timer units	20-27 Reserved	28-35 Job ID	36-43 Machine Check Old PSW	44-77 Reserved	78 Damage Assessment	79 End of Record Indicator (X'FF')
Record 2	0-3 (Same as Record 1)			4 Sub Class Codes	5 Tense Codes	6-7 Error and Validity Codes	8-11 Extended Logout Length	12-19 Reserved	20-23 Failing Storage Address	24-25 Region Code ECC Information	26-27 Region Code Control Word Address	28-78 Reserved		79 (Same as Record 1)	
Record 3	0-3 (Same as Record 1)			4-48 Reserved								49-78 Floating Point Register Area		79 (Same as Record 1)	
Record 4	0-3 (Same as Record 1)			4-5 Floating Point Regs Save Area (Continued)			6-69 General Registers Save Area					70-78 Control Registers Save Area		79 (Same as Record 1)	
Record 5	0-3 (Same as Record 1)			4-58 Control Registers Save Area						59-78 MCEL (Machine Check Extended Logout)				79 (Same as Record 1)	
Record 6-17	0-3 (Same as Record 1)			4-78 MCEL (Machine Check Extended Logout)											79 (Same as Record 1)
Record 18	0-3 (Same as Record 1)			4-75 MCEL (Machine Check Extended Logout)										76-78 Reserved (X'000000')	79 (Same as Record 1)

\* Note: The Model 155 uses Records 1-18, as shown. The Model 145 uses only Records 1-8. In Record 8 for the Model 145, Bytes 0-3 are the same as Record 1, Bytes 4-25 contain the remainder of the MCEL (Machine Check Extended Logout) area, and the remainder of the record is not used.

Displacement	0	1	2	3	4-11	12-15	16-19	20-27	28-43	44-51
Label	CKKEY	CCN1	CCN2	CCMOD	CCCPUID	CCDATE	CCTIME	CCNAME	CCAIIOU	CCFCCW
Record 1 *	Record ID	Record Number	Total Records	CPU Model Code	CPU ID Information	Date	Time of Day	Job Name	Active I/O Units	Failing CCW

Displacement	52-59	60-63	64-65	66	67-69	70-73	74-77	78	79
Label	CCCSW	CCECSW	CCDEVTYP	CCCHID	CCCUA	CCMPI		CCSYSCON	CCGUARD
Record 1 (continued)	CSW	Extended CCW	Device Type	Channel ID	Control Unit	Multi-processing Information	Reserved	System Condition Byte	Guard Byte X'FF'

Displacement	0-3	4-78	79
Record 2	Same as Record 1	Channel Logout Area	Same as Record 1

Displacement	0-3	4-24	25-78	79
Record 3	Same as Record 1	Channel Logout Area	Unused	Same as Record 1

\* Note: Only Record 1 is written for the Model 155.  
Record 1 is also addressed symbolically as CCREC with the logout data area,  
Bytes 4-78, addressed as CCLOGD.

Figure 67. RMS Channel Check Record on SYSREC

## Appendix D: Microfiche Cross-Reference Index

The index gives the relationship of core-image phase names, relocatable module names, microfiche labels, and microfiche identification numbers.

An asterisk indicates the microfiche label. If the microfiche label differs from both the phase and the module name, it is so indicated in parentheses.

When a phase or module takes up more than one microfiche card, the identification number of only the first card is shown.

For the complete microfiche cross-reference index, see Introduction to DOS Logic, listed in the Preface.

		EREPLST	IJBELST*	CTL. 232.75
		EREPMC30	IJBEMC30*	CTL. 234.00
		EREPMC40	IJBEMC40*	CTL. 235.00
		EREPMC45	IJBEMC45*	CTL. 235.50
		EREPMC50	IJBEMC50*	CTL. 236.00
		EREPMC55	IJBEMC55*	CTL. 236.50
		EREPM PX	IJBEM PX*	CTL. 236.70
		EREPOBR	IJBEROBR*	CTL. 194.00
		EREPS EL	IJBESEL*	CTL. 195.50
		EREPS DR	IJBERSDR*	CTL. 195.00
		ERE P2715	IJBE2715*	CTL. 200.00
		ESTV FMT	IJBESTFM*	CTL. 196.00
		ESTV MT	IJBESTMT*	CTL. 197.00
		ESTV PR	IJBESTPR*	CTL. 198.00
		ESTV UT	IJBESTUT*	CTL. 199.00
		LSERV	IJBLSERV*	CTL. 228.50
		PDAID	IJB PDAID*	CTL. 241.50
		PDAID FTT*	None	CTL. 246.00
		PDAID FTP*	None	CTL. 247.00
		PDAID FTW*	None	CTL. 248.00
		PDAID GTT*	None	CTL. 249.00
		PDAID GTP*	None	CTL. 250.00
		PDAID GTW*	None	CTL. 251.00
		PDAID ITP*	None	CTL. 252.00
		PDAID ITT*	None	CTL. 253.00
		PDAID ITW*	None	CTL. 254.00
		PDAID QTT*	None	CTL. 255.00
		PDAID QTW*	None	CTL. 256.00
		PDLIST	IJB PDLST*	CTL. 241.70
		SYSBU FF1	IJB SBU FF*	CTL. 242.50
		SYSBU FL D	IJB SBU FL D*	CTL. 242.50
<u>Core Image</u>	<u>Relocatable</u>	<u>Card ID</u>		
<u>Phase Name</u>	<u>Module Name</u>			
\$\$BPDAID*	None	CTL. 172.50		
\$\$B SDRUP*	None	CTL. 185.00		
\$\$BUFLDR*	None	CTL. 187.15		
\$\$BUFLD2*	None	CTL. 187.20		
DUMPGEN	IJB DMPGN*	CTL. 187.50		
DUMPGEN1	IJB DMPGN*	CTL. 187.50		
EREP	IJB EREP*	CTL. 193.00		
EREPASSM	IJB EASSM*	CTL. 188.00		
EREPCI30	IJB ECI30*	CTL. 189.00		
EREPCI40	IJB ECI40*	CTL. 190.00		
EREPCI45	IJB ECI45*	CTL. 190.50		
EREPCI50	IJB ECI50*	CTL. 191.00		
EREPCI55	IJB ECI55*	CTL. 191.50		
EREPCLR	IJB ECLR*	CTL. 192.00		
EREPEDIT	IJB EDIT*	CTL. 192.50		
EREPHIST	IJB EHIST*	CTL. 192.75		
EREPIFA	IJB EIFA*	CTL. 198.80		
EREPIPL	IJB EIPL*	CTL. 198.90		
ERE PLOG1	IJB ELOG1*	CTL. 229.00		





For a more complete list of data processing terms, refer to IBM Data Processing Techniques, A Data Processing Glossary, GC20-1699.

American National Standard Label Format: The tape file format used when the label is written in the ASCII mode.

ASCII (American National Standard Code for Information Interchange): A 128-character, 7-bit code. The high-order bit in the System/360 8-bit environment is zero.

CCH (Channel Check Handler): A feature that assesses System/370 channel errors to determine if the system can continue operations.

channel inboard error: An error that occurs between one I/O device and the central processing unit.

chronological area of the recorder file: The area of the recorder file (IJSYSRC) where error records are printed as they occur. The record types included are: OBR, MCRR, MCAR, CCH, BTAM, QTAM, and 2715 error records. This area is present on both the System/360 and System/370 recorder files and differs from the SDR area where cumulative errors are recorded by device type.

core image library: A SYSRES area (or a device of the same type as SYSRES) that stores programs processed by the linkage editor. Each program is in a form that can be executed in main storage.

core wrap mode: The method of operation that records the events of a trace in main storage. It is the default process when no output device for the trace has been specified. The contents can be displayed by either a dump program or manually from the console.

data set security: A feature that provides protection for disk files. A data secured file cannot be accidentally accessed by a problem program.

DOS (Disk Operating System): A disk resident system that provides operating system capabilities for 16K and larger IBM System/360 and System/370 systems.

DOS Volume Statistics: A facility that monitors and records the number of temporary read and write errors on currently accessed tape volumes. This

facility has two options, Error Statistics by Tape Volume (ESTV) and Error Volume Analysis (EVA).

EREP (Environmental Recording, Editing and Printing): A program that processes the data contained on the system recorder file.

ESTV (Error Statistics by Tape Volume): One of the two options of the DOS Volume Statistics. With ESTV Support, the system collects data on tape errors by volume for any tape volumes used by the system.

EVA (Error Volume Analysis): One of the two options of the DOS Volume Statistics. With this option, the system issues a message to the operator when a number of temporary read or write errors (specified by the user at system generation time) has been exceeded on a currently accessed tape volume.

FCB (Forms Control Buffer): The buffer in the IBM 3811 Printer Control Unit that stores carriage information for the IBM 3211 Printer.

fetch:

1. To bring a program phase into main storage from a core image library for immediate execution.
2. The routine that retrieves requested phases and loads them into main storage.
3. The name of a macro instruction (FETCH) used to transfer control to the system loader.
4. To transfer control to the system loader.

F/L Trace (Fetch/Load Trace): A program that records information about phases and transients as they are called from a core image library.

FOLD: A SYSBUFLD control card operand that indicates that all hexadecimal bytes printed by the IBM 3211 Printer are treated as if bits 0 and 1 are ones. For example, this allows an uppercase A to print when X'01', X'41', X'81', or X'C1' is sent to the printer.

GSVC Trace (Generalized Supervisor Calls Trace): A program that records SVC interrupts as they occur. All or a selected group of SVCs can be traced.

IDRA (Independent Directory Read-in Area): A resident area, created by a supervisor option, into which the system reads core

image library directories for fetch and load operations. Using IDRA frees the physical transient area to perform error recovery procedures.

IOCS (Input/Output Control System): A group of macro instruction routines provided by IBM for handling the transfer of data between main storage and external storage devices.

I/O (Input/Output) Error Logging: The process of recording OBR and SDR records on the system recorder file.

I/O Trace (Input/Output Trace): A program that records I/O device activity for all or a selected group of I/O devices.

job accounting interface: A function that accumulates accounting information for each job step to: charge usage of the system, help plan new applications, and help supervise system operation more efficiently.

LSERV (Label Cylinder Display): A program that formats a listing of the label cylinder located on SYSRES. LSERV can run in any partition and outputs the list on SYSLST, which may be assigned to disk, tape, or printer.

MCAR (Machine Check Analysis and Recording): A feature that records System/370 machine check interrupt error information on the system recorder file and then attempts to recover from the interrupt.

MCI (Machine Check Interrupt): The interrupt that occurs if the central processing unit fails to operate.

MCCR (Machine Check Recording and Recovery): The recording of pertinent data on the system recorder file after either a machine check interrupt or a channel inboard error occurred on System/360 Model 30, Model 40, or Model 50.

nonstandard labels: Labels that do not conform to the System/360 standard label specifications. They can be any length, need not have a specified identification, and do not have a fixed format.

object module: One or more control sections in relocatable, nonexecutable form. An object module must be processed by the linkage editor before it can be executed in the system.

OBR (Outboard Recorder): A feature that records pertinent data on the system recorder file when an unrecoverable I/O error occurs.

overlay: A program segment (phase) that is loaded into main storage. It replaces all or part of a previously retrieved section.

PCIL (Private Core Image Library): A file referenced in the same manner and for the same purposes as the system core image library, but distinct from the system core image library. PCIL increases available core image library space to enable compiling, linkage editing, and executing in the foreground partition, when a private core image library is assigned to that foreground partition.

PDAID (Problem Determination Aids): Programs that trace a specified event when it occurs during the operation of a program. The traces provided are QTAM Trace, I/O Trace, F/L Trace, and GSVIC Trace.

phase: The smallest complete unit that can be referenced in a core image library. Each program overlay is a complete phase. If the program has no overlays, the program itself is a complete phase.

private library: A relocatable, core image, or source statement library that is separate and distinct from the system library.

problem determination: A procedure or process (provided by IBM) that the user can follow after an error message to determine that cause of that error. (See PDAID)

QTAM trace: A routine that records certain supervisor and I/O activities on tape or in main storage.

RDE (Reliability Data Extractor): A function that provides hardware reliability data that is analyzed by IBM.

RMS (Recovery Management Support): A feature for System/370 that consists of the MCAR (machine check analysis and recording) and CCH (channel check handler) functions. RMS gathers information about System/370 hardware reliability and attempts certain error recovery operations. RMS is a part of the entire reliability, availability, and serviceability support for System/370.

SDR (Statistical Data Recorder): A feature that records the cumulative error status of an I/O device on the system recorder file.

SORTED DSERV: A program that gives you an alphamerically sorted listing of any or all of the library directories.

stand-alone dump: A program that displays the contents of main storage from a minimum of 8K bytes to a maximum of 16384K bytes.

It helps to determine that cause of an error.

system recorder file: The file that is used to record hardware reliability data.

UCS (Universal Character Set): A printer feature that permits the use of a variety of character arrays.

UCSB (Universal Character Set Buffer): A buffer in a printer control unit that stores the code equivalents of the characters on an interchangeable print chain or train cartridge.

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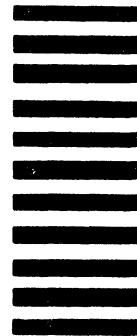
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