

Program Logic

IBM System/360 Operating System

FORTRAN IV Syntax Checker

Program Number: 360S-FO-550

This publication describes the internal logic of the FORTRAN IV Syntax Checker, which is a component of the IBM System/360 Operating System Conversational Remote Job Entry (CRJE) and of the Time Sharing Option (TSO) of System/360 Operating System. Thus, the reader is required to have a knowledge of FORTRAN IV and an understanding of the concepts and facilities of CRJE and/or TSO. The publication identifies areas of the syntax checker that perform specific functions and relates those areas to the program listings.

The FORTRAN IV Syntax Checker, a processing program called via the terminal command language of CRJE or TSO scans input written for the E, G, G1, H, or Code and Go levels of the FORTRAN IV language for syntactical errors. The input is checked on a single-statement basis, i.e., no cross-checking between statements is performed. The syntax checker:

- receives FORTRAN source statements in a chain of buffers from CRJE or TSO.
- scans these statements for errors; multiple errors in one statement are diagnosed whenever possible.
- sends appropriate error messages to CRJE or TSO for printing at the user's terminal.

This program logic manual is directed to the IBM customer engineer who is responsible for program maintenance. Because program logic information is not necessary for program operation and use, distribution of this manual is restricted to persons with program maintenance responsibilities.

PREFACE

This publication provides customer engineers and other technical personnel with information describing the internal organization and logic of the FORTRAN IV Syntax Checker. Publications that are required for an understanding of the syntax checker are:

IBM System/360 and System/370 FORTRAN IV Language, Order No. GC28-6515

IBM System/360: Basic FORTRAN IV Language, Order No. GC28-6629

IBM System/360 Operating System: CRJE Concepts and Facilities, Order No. GC30-2012

Related information is found in:

IBM System/360 Operating System:

CRJE System Programmer's Guide, Order No. GC30-2016

CRJE Terminal User's Guide, Order No. GC30-2014

CRJE Program Logic Manual, Order No. GY30-2011

This manual consists of the following parts:

1. An Introduction, which describes the syntax checker as a whole, including its relationship to Conversational Remote Job Entry and to the Time Sharing Option of the System/360 Operating System. The major divisions of the program and the relationships among them are also described in this section.
2. A Method of Operation section which provides: (a) an overview of the

logic of each of the major divisions and (b) detailed descriptions of specific operations and routines within these divisions.

3. A section describing the organization of the FORTRAN IV Syntax Checker. Program components (modules, control sections, and routines) are described both in terms of their operation and their relation to other components. Flowcharts are included at the end of this section.
4. A directory that helps the reader find named areas of code in the program listing, which is contained on microfiche cards.
5. A section illustrating the layouts of tables and work areas used by the syntax checker. These layouts may not be essential for an understanding of the basic logic of the program, but are essential for analysis of storage dumps.
6. A section containing diagnostic aids, including debugging aids and general register contents during execution of major routines.
7. Appendixes, which provide system generation information about the syntax checker, an error code message-originating routine cross reference table, and a sample FORTRAN language definition.

If more detailed information is required, the reader should refer to the comments and coding in the syntax checker program listings.

Third Edition (May 1971)

The specifications contained in this publication correspond to Release 20.1 of the IBM System/360 Operating System.

This edition is a reprint of GY28-6831-1, which was made available in a limited edition.

Changes are periodically made to these specifications; any such changes will be reported in subsequent revisions or Technical Newsletters. Before using this publication in connection with the operation of IBM systems, refer to the latest SRL Newsletter, Order No. GN20-0360, for editions that are applicable and current.

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A form for readers' comments is provided at the back of this publication. If the form has been removed, comments may be addressed to IBM Corporation, Programming Publications, 1271 Avenue of the Americas, New York, New York 10020.

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Metalinguage Descriptions Added

New: Documentation Only

Appendix D, describing the metalanguage for modules IPDTEE and IPDAGH, is included in this edition.

Syntax Table Description Expanded

Maintenance: Documentation Only

The explanation of the contents of a syntax table in the Method of Operation section has been updated for clarification.

Error Message Description Expanded

Maintenance: Documentation Only

The description of error messages in the Method of Operation section has been updated for clarification.

Contents of Communications Area Altered

New: Program and Documentation

The first four bits of the communications region indicate whether the call to the Syntax Checker is a first, intermediate, or final call.

Get-Character Routines Modified

New: Program and Documentation

The descriptions of the Get-Character routines in the Program Organization section have been changed to indicate that those routines obtain characters from a work area.

Executive Module (IPDSNEXC) Descriptions Modified

New: Program and Documentation

The following information has been included in the Program Organization section:

- The Executive builds a statement character string in a work area.
- The Executive passes control to the Checker to check statements.

The following information has been included in the Method of Operation section:

- The parameter list passed by the Executive to the Checker (IPDSNCKR) contains an additional entry.
- The description of the function of the Executive has been expanded for clarification.

Checker Module (IPDSNCKR) Description Modified

New: Program and Documentation

The description of the CKREXPON portion of the Checker has been modified to indicate the setting of a type switch.

Error Message Text Changed

New: Program and Documentation

The text of error messages 104 and 105 in Appendix B has been revised to apply to both free- and fixed-form source statements.

Miscellaneous

New: Program and Documentation

Throughout the book changes have been made to reflect the Syntax Checker's operation with TSO, FORTRAN G1, and Code and Go FORTRAN.

WKATINUE Table Replaced

New: Program and Documentation

The WKATINUE table has been replaced by the table WKATINU, which accommodates free-form source statements.

Work Area Tables Expanded

New: Documentation Only

The tables describing the Syntax Checker Work Area (IPDSNWKA) and the work areas which it comprises have been expanded to include the relative address of each field.

Editorial changes that have no technical significance are not noted here.

Specific changes to the text made as of this publishing date are indicated by a vertical bar to the left of the text. These bars will be deleted at any subsequent republication of the page affected.

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This section provides general information describing the purpose, structure, and configuration of the FORTRAN IV Syntax Checker, a component of OS/360 Conversational Remote Job Entry (CRJE) and of the Time Sharing Option (TSO) of OS/360.

PURPOSE OF THE SYNTAX CHECKER

At the request of a terminal user, the OS/360 FORTRAN IV Syntax Checker analyzes input written for the E, G, G1, H or Code and Go levels of the OS/360 FORTRAN IV language. Checking is requested via the EDIT command and the SCAN subcommand of the terminal command language. The FORT parameter of the EDIT command specifies the language definition level that is to be used. The user's source statements may be in a user library (CRJE) or OS data set (CRJE and TSO), or they may be entered from the terminal. These statements are checked for errors on a single-statement basis. Any error requiring cross-checking between different statements, such as a reference to a missing label, is not detected. Also, within one statement each syntactical unit is checked independently; e.g., function definition arguments that are not unique within a statement are not diagnosed. Multiple errors in a statement can be diagnosed only if the continued scan through the statement does not depend on any corrective action.

When an error is detected, a diagnostic message is produced. Generally, a diagnostic message produced when scanning a statement for FORTRAN E will be the same as the message produced when the same error is found in scanning that statement for FORTRAN G or H. However, there are messages unique to a particular language level. These messages diagnose, for example, the use of features not supported by a particular level, such as the use of FORTRAN G features not allowed in FORTRAN E or H.

Since the user receives error diagnostics immediately and can take corrective action, much compilation cost and waiting time for a complete job turnaround can be eliminated.

Structure of the Syntax Checker

The FORTRAN IV Syntax Checker which consists of four modules -- IPDTEE, IPDAGH, IPDSN, and IPDER -- employs a table-driven, syntax-directed approach to checking FORTRAN statements. The syntax of the language is defined in two tables of constants: module IPDTEE for FORTRAN IV level E and module IPDAGH for FORTRAN IV levels G, G1, H and Code and Go.

Module IPDSN, executing under the direction of the syntax table selected by the user, checks the source statements entered for scanning. IPDSN contains two logical segments that are coded in separate control sections: IPDSNEXC, the executive, and IPDSNCKR, the checker. These two control sections use the same work area, IPDSNWKA. The executive interfaces with the environmental system to get source statements and to issue error messages. It does not read statements from or print messages at the terminal; all input/output is performed by the system. Statements read from the terminal are passed to the executive in a chain of buffers; diagnostics are returned to the system in the work area. Other necessary information is passed to the executive via a communications area and an options word. The executive builds a character string in the work area from an input source statement and passes control to the checker. The checker receives pointers to a syntax table and to the character string, checks the statement, and, regardless of whether an error is found, returns control to the executive.

When an error condition is detected, the executive passes control to the error processor module, IPDER, which constructs diagnostic messages.

The flow of program control and data between the FORTRAN Syntax Checker and CRJE or TSO is illustrated in Figure 1.

Syntax Checker and Configuration Considerations

The FORTRAN IV Syntax Checker operates as a separate component in the CRJE or TSO environment. The checker operates on all machine configurations supported by CRJE or TSO and is entirely I/O device independent.

since all device interface is handled by the environmental system.

At system generation time, an installation specifies which syntax checker modules, if any, are to be included on LINKLIB (see Appendix A). When system generation is completed and if the FORTRAN IV Syntax Checker modules are to be included, LINKLIB contains:

1. The IPDSNEXC load module, which results from linkage editing IPDSN and IPDER and which contains the syntax checker's executable code; and
2. either or both definition table modules, IPDTEE and IPDAGH.

At CRJE startup time, one of three configurations may be selected. Included in each of the configurations is the executable IPDSNEXC module, 10,240(10.0K) bytes, and a work area of 4096(4.0K) bytes plus:

1. only the definition table for FORTRAN E (IPDTEE), total size, 16,384(16.0K) bytes, or

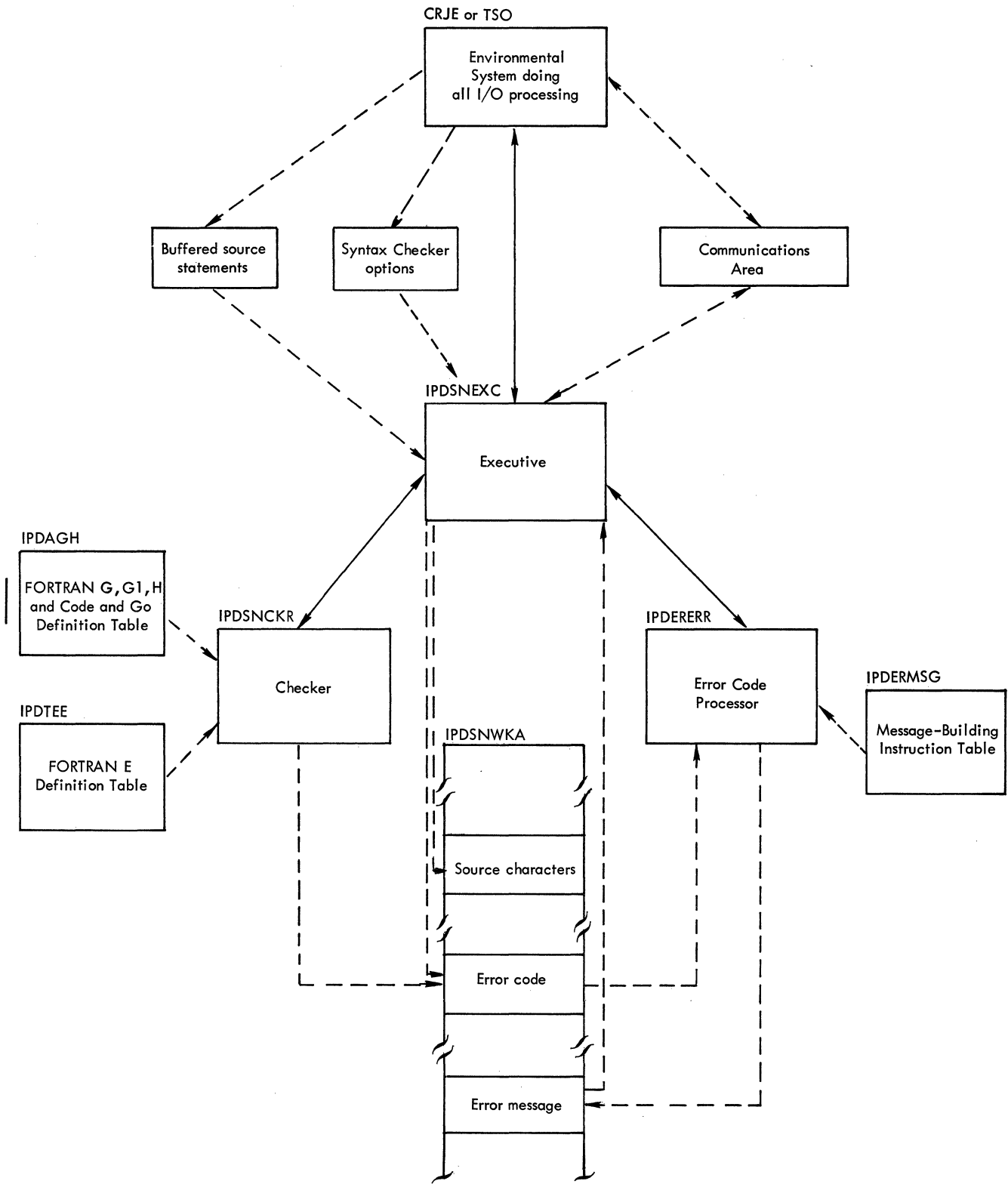
2. only the definition table for FORTRAN G, G1, H and Code and Go (IPDAGH), total size, 19,456(19.0K) bytes, or
3. both definition tables, total size, 21,504(21.0K) bytes.

At TSO START time, the Link Pack Area may be set up to contain any, all, or none of:

syntax checker executable code
syntax table for FORTRAN level E
syntax table for FORTRAN levels G, G1, H, and Code and Go

For a given TSO SCAN session, the user requires a work area (in his region), the checker executable code (in his region or LPA), and one of the syntax tables (in his region or LPA). Thus the user region storage requirement depends upon the Link Pack Area contents selected at START time; the requirement could be 4.0, 6.0, 9.0, 14.0, 16.0 or 19.0K depending on the contents of LPA.

The modules necessary for each configuration must be resident on LINKLIB after system generation is completed.



Note: The CSECT's IPDSNEXC, IPDSNCKR, and IPDERERR are in the load module IPDSNEXC.

Broken lines represent passage of data; solid lines represent transfer of control.

Figure 1. FORTRAN Syntax Checker System Flow

SECTION II: METHOD OF OPERATION

This section contains:

- a description of the modules IPDTEE and IPDAGH, which contain the FORTRAN IV syntax definitions.
- a description of the syntax checker's interface with the environmental system.
- a detailed functional description of the syntax checker modules IPDSN and IPDER.

SYNTAX TABLES: A DESCRIPTION OF THE MODULES IPDTEE AND IPDAGH

The syntax checker operates on the source statements submitted for checking by comparing them with a "syntax table." The syntax table contains a description of all the valid statements in the language being checked. In the FORTRAN syntax checker, there are two syntax tables: the IPDTEE module is a syntax table for FORTRAN level E, and the IPDAGH module is a syntax table for the G, G1, H, and Code and Go levels of FORTRAN. This section explains how a syntax table (such as IPDAGH) is created, and how it is compared to the source statement being checked.

This explanation commences with "What a Syntax Table Describes." Then, "How a Syntax Table is Created" gives a very general description of syntax table creation, defines a metalanguage, and introduces the use of a metalanguage in creating syntax tables. "The Metalanguage" gives a general description of the metalanguage used in creating IPDTEE and IPDAGH. "The Form of Syntactic Lines" and "Active and Passive Syntactic Lines and Enclosing Lines" describe the type of statements in this metalanguage, and the form in which they are written. A detailed description of the elements of this metalanguage is given in Table 1. The remaining topics assume a general understanding of Table 1. "Elements in the Definition Portion of Syntactic Lines" divides the metalanguage elements in Table 1 into several classes, and explains how some of these elements effect the scanning of portions of the source statement. Then, "Scanning the Syntax Table" explains how the source-scanning metalanguage elements interact with the other metalanguage elements to control the scan of the syntax

table. "Issuing Error Messages" describes using the metalanguage to determine which error message is issued if the source statement contains an error. "The Definition of a Simple Language" uses the metalanguage to define a small subset of FORTRAN, providing an example of the use of the metalanguage. Finally, "Translation from the Metalanguage to Assembler Language" describes how the metalanguage description is translated into a series of assembler language DC's to form a syntax table module.

Note: In this context, a metalanguage is defined as a language used to describe another language.

What a Syntax Table Describes

The complete syntactic description of a language would be a description of every character in every possible valid statement in the language. However, the syntax tables in the checker do not describe everything that could be present in the input stream of a FORTRAN compiler. Rather, they describe statement portions of the input lines (i.e., exclusive of statement label and continuation symbols, if present).

Another way to explain what the syntax tables describe is to say that they describe the forms permitted in any fields to which the "get-character" routines have access. These are the routines which obtain characters from the character string for comparison with a syntax table. If the get-character routines were changed, the checker could be used for input other than a contiguous character string. For example, the get-character routines could be tailored to obtain characters from text fields of the records in an input buffer chain. The checker is thus designed with a high degree of independence from source language definition.

How a Syntax Table Is Created

The syntax table for a language could be written directly as a series of DC's in assembler language. But it is also possible to describe the language with a metalanguage and then use the rules stated

in Table 1 and "Translation from the Metalanguage to Assembler Language" to convert the metalanguage description of the language into the DC's. This approach was used to create the IPDTEE and IPDAGH tables. The metalanguage descriptions are part of the comments in the IPDTEE and IPDAGH source modules. Listings of the metalanguage used to create the two tables are included in Appendix D.

The Metalanguage

Table 1 describes in detail all the elements of the metalanguage that was used in creating the IPDTEE and IPDAGH syntax tables. A broader view of using the metalanguage to describe a complete language is given here.

Note: For most of the elements in Table 1 the word "operator" can, and often does in this description, replace "element."

The description of a language is accomplished by writing a series of syntactic lines, using the elements of the metalanguage. The syntactic lines in the definition of a language perform two functions in addition to describing the syntax of the language:

- They determine the order in which the syntax checker will use the syntactic lines in examining a statement submitted for checking.
- They determine which error message the syntax checker will issue if the statement submitted for checking fails to match the definition of the language.

Strictly speaking, neither of these functions is necessary for the description of a language, so the operators and rules which provide the functions can be considered extensions to the concept of a metalanguage. These extensions are necessary when the definition is to be used to analyze statements and diagnose those found invalid. Throughout this manual, the term "metalanguage" refers to the extended metalanguage needed to provide ordering and error message capability in addition to language description.

The order in which syntactic lines are used is not determined by the order in which they are written, as it is in a language such as FORTRAN. Instead, a syntactic line is used when another syntactic line refers to it. The only ordering rule is that one particular syntactic line is used first. This first

line will refer to other lines, and these may in turn refer to further lines, and so on. Theoretically, there is no limit to the number of such levels of reference. In addition, a syntactic line may refer to itself. The self-reference facility is very useful in describing expressions, for example. In a properly written set of syntactic lines, every line except the first will be referred to by another line, since no line (except the first) will be used unless another line refers to it.

The Form of Syntactic Lines

Since the metalanguage description need not be prepared in machine-processable form, there are no rules about spacing, continuing, or terminating syntactic lines, and there is no limitation on their length. (For legibility, conventions for these were established for the metalanguage portion of the comments in the source decks of IPDTEE and IPDAGH.)

Each syntactic line consists of three parts: a name, an equal sign, and a definition portion. A syntactic line's name is a word which identifies the line so that references can be made to it. The equal sign separates the name from the definition portion of a syntactic line. The definition portion is the part of the line that actually describes source characters. It uses the definition portion metalanguage elements (see Table 1) to state the syntactic rules for valid statements in the language being described.

Active and Passive Syntactic Lines and Enclosing Lines

There are two kinds of syntactic lines, active and passive. They differ in two ways: the elements that can appear in their definition portions are different, and they are referred to in a different manner. The first line of a language definition must be an active line. the IPDTEE and IPDAGH definitions consist mainly of active lines, with just a few passive lines.

An active line's definition portion may contain any of the definition portion metalanguage elements described in Table 1, except table definitions. Thus, the active line's definition portion can express alternatives, optional items, definite iteration, indefinite iteration, and literals; define error messages; use operators and action codes; refer to active

and passive syntactic lines; and state that a statement type has been recognized and that a form is no longer optional. An active line is referred to simply by writing its name in the definition portion of a syntactic line.

A passive line's definition portion consists entirely of one table definition. Only literals, references to syntactic lines, action codes, and zeros may appear between the double quotes that enclose the definition portion. The part of the definition portion between the double quotes is a group of pairs. The first member of each pair is a literal, and the second member is a syntactic line reference, an action code, or zero, which determines what is done if the source characters match the literal. Passive lines are referred to by a plus or a minus followed by the name of the passive line. Since a passive line's definition portion is a table, references to a passive line are often called table references. (See the description of operators in Table 1 of this section.)

The entire group of active and passive syntactic lines defining a language is enclosed by two lines with a special format. These two lines are not considered to be syntactic lines. The one which precedes all the syntactic lines is written:

```
SYNTAX active-line-name
```

where "active-line-name" is the name of the active line which is to be used first. This active line is called the first syntactic line of the definition, even if it is not physically the first syntactic line. The last, which follows all the syntactic lines, is written:

```
SYNTAX END
```

Because of these special uses of the word SYNTAX it is not used as the label of any syntactic line.

Elements in the Definition Portion of Syntactic Lines

The elements used in writing the definition portion of both active and passive syntactic lines can be divided into two groups: those that describe source statement characters, and those that do not. The first group consists of the following elements: N, M, L, D, A, K, S, H, C, literal, not-literal, scan, scan-not, the literals in a table definition, and action codes. (Including all the action

codes in this class is an arbitrary decision, since an action code amounts to a transfer out of the syntax table to the executable routine corresponding to the action code number. The executable routine could perform any function desired, including the description of source characters.) All the other definition portion elements described in Table 1 constitute the group of elements that do not describe source characters.

Except for the scan, the scan-not, and some of the action codes, all of the elements that describe source characters also can advance a source pointer. If the next available source characters satisfy the description expressed by the element, a pointer in the get-character routines is advanced. After the pointer is advanced, the next available source character becomes the one just to the right of the character(s) which satisfied the element's definition. The characters which matched the element's definition are now unavailable. The source pointer always proceeds from left to right in the string of characters accessible to the get-character routines. However, the syntax checker can save the source pointer and can reset it to the saved value if necessary. This ability to back up in the source is required in the processing of optional items and alternatives.

When an element that can advance the source pointer examines source characters, it produces a T (for true) or an F (for false). Except for the not-literal element, the T is produced when the source pointer is advanced, and F when it is not. The not-literal element produces F if it advances the source pointer (that is, if the literal is present in the source) and T if it does not advance the source pointer. Action codes could be written to work either way, but in the IPDTEE and IPDAGH definitions all action codes that can advance the source pointer produce T if they do advance the source pointer and F if they do not. The scan and scan-not elements never advance the source pointer, but they do produce a T or an F. The scan produces a T if the character it scans for exists anywhere in the available source, and an F if it does not. The scan-not produces an F if the character exists anywhere in the available source, and a T if it does not. The action codes that do not advance the source pointer also produce either a T or an F when they are executed.

The elements that do not describe source characters control the scan of the syntax checker through the syntax table and define error messages. These functions are described in "Scanning the Syntax Table" and "Issuing Error Messages".

Another grouping of elements that is used later in this explanation is T/F elements. The T/F elements are all the elements that produce a T or F when the syntax table scan encounters them. The T/F elements consist of all the source-describing elements, references to active lines, and references to passive lines. Active and passive line references do not describe source characters. However, because they are T/F elements, it is often convenient to think of references to active and passive lines as describing source characters, even though the actual description occurs in the definition portion of the line to which reference is made.

Scanning the Syntax Table

This description of the scan of a syntax table is intended to aid in reading metalanguage descriptions. The actual scan of the table of DC's by the syntax checker is not implemented exactly as described here. However, the effects of the scan described here and the actual scan are the same, provided that the metalanguage statements are properly translated into DC's as specified by Table 1 and "Translation from the Metalanguage to Assembler Language."

Each time the syntax checker begins checking a statement, it starts a scan of the syntactic lines. This scan always begins with the definition portion of the first syntactic line. The scan proceeds element by element, in left to right order, in the definition portion of the syntactic line, except when the scan encounters:

1. An "or" operator in a series of alternatives
2. A reference to a syntactic line
3. The end of an active syntactic line
4. A definite or indefinite iteration operator
5. An active line element which produces an F

The effect of each of these five cases on the scan will now be described. In case 1, the fact that the scan reached the "or" operator means that all the T/F elements in the alternative that precedes the "or" produced T's. Hence, one of the alternatives described was present in the source, and no further alternatives need be tried. The scan therefore skips to the first element after the right brace at the

end of the series of alternatives. (If the last alternative is satisfied, the right brace will be encountered instead of an "or," and no skipping is necessary since the normal left-to-right scan then passes outside the right brace.)

In case 2 (reference to a syntactic line) the action that occurs depends on the kind of line that is referred to. If it is an active line, a process known as nesting occurs. This consists of saving the location of the reference to the active line, and transferring the scan to the start of the definition portion of the named active line. References to passive lines operate differently depending on whether a plus or a minus precedes the passive line name. In either a plus or a minus passive line reference, the scan passes from left to right through the literals in the passive line's table. This scan of the literals stops if one of the literals produces a T, or if all the literals are scanned, meaning that they all produced F's.

- A minus passive line reference produces an F if the scan stopped because a T literal was found, and that T literal advances the source pointer. The source pointer is not advanced, and a T is produced by the minus passive line reference, if all the literals produce F's. The element following a T literal is not used in a minus passive line reference.
- A plus passive line reference produces an F (and does not advance the source pointer) if all the literals produce F's. If the table scan is stopped by a T literal, the source pointer is advanced beyond the corresponding source characters, and the element just after the T literal is used. If this element is an action code, an active line reference, or a plus or a minus passive line reference, the effect is the same as if the T literal and the element after it were substituted for the plus passive line reference in the active line which made the reference. If the element after the T literal is a zero, the substitution would be just the T literal; hence the plus passive line reference just produces a T and advances the corresponding source pointer.

Note that if a literal occurred more than once in a table, the left-to-right scan through the table would always produce a T for the leftmost occurrence of the literal when the source matched the literal. Since only the first occurrence can have any effect, multiple occurrences of a literal are considered erroneous. A

further consequence of the left-to-right scan of literals is that if any literal begins with the characters of another (shorter) literal, it must be placed to the left of the shorter literal. If this were not done, source characters which matched the longer literal would produce a T with the shorter literal, and the longer literal could never produce a T. Provided that these precautions are observed, any reference to a passive line could be replaced with a reference to an equivalent active line. The equivalent active line will be different for plus references than that for minus references. For example, assume there is a passive line:

```
TABLE = " '1' $1 '2' TWO '3' +THREE
        '4' -FOUR '5' 0 "
```

where action code 1, active line TWO, and passive lines THREE and FOUR are defined elsewhere. Every reference to +TABLE could be replaced by a reference to PLUSTABLE, which would have to be defined:

```
PLUSTABLE = < '1' $1 | '2' TWO | '3' +THREE
            | '4' -FOUR | '5' >
```

and every reference to -TABLE could be replaced by a reference to MINUSTABLE which would be defined:

```
MINUSTABLE = , '1' , '2' , '3' , '4' , '5'
```

These two active lines advance the source pointer past the same source and produce the same T/F result as their passive equivalent. Their effect on the syntax table scan would be equivalent (but not identical) to that of the passive line. Passive lines, then, exist to increase the syntax checker's execution speed. They are usually faster than the equivalent active line when there are four or more literals. They can also reduce core storage requirements, since they can replace two active lines when both plus and minus references are needed to define the language.

Case 3 (the end of an active syntactic line) causes the syntax checker either to return to a "definition-satisfied" routine, or to "T-unnest" to the line that referred to the line that just ended. If the line that ended is the first line, or if the scan encountered a statement commit on that line, the definition-satisfied routine is invoked. If no messages have yet been issued, the definition-satisfied routine will issue an "invalid or excess source characters" message if any nonblank source characters remain available. If the line that ended was not the first line, and if no statement commit on that line has been scanned, T-unnesting occurs. T-unnesting consists of 1) producing a T for the

reference which nested to the line just ended, and 2) transferring the scan back to the line containing that reference. The scan then continues with the first element to the right of that active line reference.

In case 4 (definite or indefinite iteration) the scan is restarted at the first iterated element, except when the iteration limit of a definite iteration is satisfied. The right parenthesis after the iteration operator and its matching left parenthesis enclose the iterated elements. The first iterated element is the one just to the right of the enclosing left parenthesis. The first time the scan passes into the iterated elements, it passes over the left parenthesis enclosing them. This sets an iteration count to zero. Then every time the iteration operator is scanned, one is added to this count. This count is kept for indefinite as well as definite iterations so that an action code can test it. For definite iteration, the scan is not restarted if the iteration count equals the iteration limit. In this case, the scan is transferred to the first element after the right parenthesis which encloses the iteration.

In case 5 (an active line element which produces an F) the effect on the scan depends on the location of the element producing the F, and on whether the checker is committed to finding source to match that element. If the syntax checker is committed, an error message will be produced. Discussion of this case is deferred to "Issuing Error Messages", which also explains how to commit the syntax checker. When the syntax checker is not committed, the effect on the scan depends on whether the F-producing element is or is not enclosed in parentheses or braces. In determining whether an F-producing element is enclosed in parentheses or in braces, the syntactic line containing that element is the only one considered. If the F-producing element is within nested braces and parentheses, the effect on the scan is determined by the innermost braces or parentheses enclosing that element. Thus, in the metalanguage line:

```
EXAMPLE = A ( B < C | D ( E ) > ) F
```

A and F are not enclosed by braces or parentheses, B and E are enclosed by parentheses, and C and D are enclosed by braces.

The rules given below describe, for each place it could occur, how an F-producing operator affects the scan when the syntax checker is not committed. Each rule describes only the immediate effect on the scan. To determine the total effect, these rules are applied as many times as

necessary. An example of their repeated application is given after the rules are stated.

- If the F-producing element is not enclosed by either parentheses or braces, F-unnesting occurs. F-unnesting consists of 1) producing an F for the reference which nested to the line where the F was produced, and 2) transferring the scan back to the line containing that reference.
- If the F-producing element is enclosed in parentheses, any advances of the source pointer during the current scan of the parenthesized elements are canceled by restoring a saved source pointer, and the scan skips to the first element after the right parenthesis. In effect, the parentheses and the elements they enclose act as a single element which produced a T. Thus, in the current scan of the parenthesized elements, the source pointer is unchanged, and no failure occurs if the optional form is not present in the source characters.
- If the F-producing element is enclosed in braces, any advances of the source pointer in the alternative which contains the element are canceled. The scan then skips to the first element of the next alternative, if there is one. If the F occurred in the last alternative, the entire series (from left to right brace) acts as a single element that produced an F, which is treated as described by the preceding rules.

For the examples, assume that these two lines are written to describe a name, optionally followed by a plus or minus followed by a number:

```
LINEA = N ( LINEB )  
LINEB = < '+' | '-' > K
```

Suppose now that these are the first available source characters when nesting to LINEA occurs:

```
Example 1: A - B  
Example 2: SIX*3
```

In example 1, the N on LINEA advances the source pointer beyond the A and then the reference to LINEB causes nesting to LINEB from LINEA. The first alternative on LINEB produces an F, so the second alternative is tried, and succeeds, advancing the source pointer beyond the minus sign in the source. Since the first available source character is now the B, the K operator fails, and F-unnesting back to LINEA occurs. The reference to LINEB on

LINEA has therefore produced an F, but since it is in parentheses, all that happens is that the source pointer advanced by LINEB is backed up, and the scan passes to the end of LINEA, which causes T-unnesting to the line which referred to LINEA. Thus, the reference to LINEA only advanced the source pointer beyond the A.

In example 2, the N on LINEA advances the source pointer beyond the SIX, and then nesting to LINEB occurs. On LINEB, the first alternative is tried and fails, so the second (and last) alternative is tried. This too fails, so the set of alternatives acts as a single F-producing element, producing F-unnesting to LINEA. The F in the parentheses on LINEA acts just as in example 1, with the result that the reference to LINEA advanced the source pointer beyond the characters SIX, and produced a T.

Issuing Error Messages

The error messages issued by the syntax checker can be divided into two classes: explicit and implicit. The difference is that message codes corresponding to the explicit messages are actually written in the syntactic lines, while the message codes for implicit messages are internal to action codes and operators and do not appear explicitly on the syntactic lines.

Explicit Error Messages

For an explicit error message to be issued, two conditions must be satisfied:

- Some element must produce an F
- The syntax checker must be committed when the F is produced.

If these two conditions are satisfied, the "current message" is issued. The current message is the error message corresponding to the current error code on the line where a committed element produced an F. The current error code is either the last one scanned on that line, or, if none has been scanned, is determined as explained below.

When the syntax checker begins checking a statement, a default message, "System or Syntax Checker Failure", is the current message for the first syntactic line. This message, or the current message on any active syntactic line, is replaced by a new current message for the syntactic line

whenever the scan encounters another error message (i.e., an asterisk followed by the code for that message) on that line.

When nesting to an active line occurs, the current message on that line is set from the current message on the line from which nesting occurred. This message may be appropriate for the entire line to which nesting occurred. If it is not, the definition portion of that line is written so that, as the scan proceeds through the line, the current message is redefined whenever another message would be more appropriate.

In the case of unnesting, the current message on the line to which unnesting occurs remains the same as it was before nesting. Thus, there is no need to reassign that message, even though the line from which unnesting occurred might have redefined its current message many times.

Note: Except for this "restoring of current error message on unnesting," any reference to an active line could be replaced by writing the definition portion of that active line in place of the reference to it. Because of the error message restoration, such a substitution would have to be followed by the error message to be restored if the substituted definition portion redefined the current error message. By rewriting any passive lines as their active equivalent(s), and by then making the substitution just described, any syntactic definition could be reduced to a single active syntactic line. However, if this were done with a definition in which any line refers either directly or indirectly to itself, the resulting active line would be of infinite length.

The second requirement for issuing the current message is that the syntax checker be committed. The checker becomes committed whenever the scan of the syntax definitions encounters a slash(/) or a colon(:). The appearance of either of these two operators signifies that the definition is no longer optional at this point and that any subsequent failure to satisfy the definition constitutes an error in the source statement. These operators are also called "local commit" (/) and "statement commit" (:) in the discussion that follows. The effects of the statement commit described here are in addition to its effects described in "Scanning the Syntax Table." However, braces or parentheses alter syntax checker commitment according to the following rules:

- When the scan encounters a left brace or a left parenthesis, any commit in effect is suspended until the scan

passes outside the corresponding right brace or parenthesis, at which time that commit is again in effect. Thus, elements in braces or parentheses cannot be committed by a commit outside the braces or parentheses.

- When a local commit is in effect within braces or parentheses, its effect is terminated when the scan encounters an "or", a right brace, a definite or indefinite iteration operator, or a right parenthesis.
- When a statement commit is in effect within braces, or within parentheses without iteration, the statement commit remains in effect when the scan encounters an "or", a right brace, or a right parenthesis.
- When a statement commit is in effect within parentheses with iteration, it acts like a local commit within the parentheses. However, the statement commit remains in effect when an uncommitted F-producing element or a satisfied iteration count transfers the scan outside the parentheses.
- Any commit in effect when nesting occurs, causes a local commit to be in effect when the scan of the referenced line begins.
- If a local commit is in effect when unnesting occurs, it remains in effect on the line to which the scan returns in unnesting. (Unnesting cannot occur when a statement commit is in effect.)

These rules state that a commit in effect outside a series of alternatives does not commit any element within the braces. However, if none of the alternatives is found in the source, the braces and all the elements they enclose act as a single F-producing element. So if a commit preceded this F-producing element, the current error message is issued.

After it issues an error message, the syntax checker takes one of two actions: checking of the statement is terminated, or checking is continued. If the message code for the current message was an odd number, or, if no more nonblank source characters are available, termination occurs. If the message code was an even number, and if nonblank source characters remain available, checking is continued by changing the F which caused the message to a T. The syntax table scan then proceeds as though the F had not been produced. The source pointer is not changed when the F is changed to a T.

Each message is assigned two message codes: an even number and the next higher odd number. This allows a given message to be issued either with or without termination, whichever is more appropriate for a given situation.

Implicit Error Messages

Implicit error messages are the error messages issued by the C, H, K, N, and S syntactic elements and by the action codes which issue messages. The implicit error message codes are defined in the coding of the routines which interpret these elements, and therefore cannot be altered by anything written on a syntactic line. Some of the implicit messages will not be issued unless the element which can issue them is committed; others are issued even if the element is not committed. Some elements can issue more than one implicit message. Termination of checking can occur after an element issues its implicit message(s). When termination does not occur, the element which issued the implicit message(s) produces a T. None of the implicit-error-message elements described in this manual can cause the checker to become committed. The descriptions of these elements should be consulted for specific details about the implicit error messages associated with an element, and about its effect on the source pointer.

The Definition of a Simple Language

The syntactic description of a subset of FORTRAN is given in Figure 2. Appendix C provides the assembler language equivalent for this subset's description. The subset consists of these types of FORTRAN statements: DO, arithmetic assignment, CONTINUE, unformatted READ and unformatted WRITE, both with required I/O lists, STOP, and END. Logical constants and operators, complex constants, relational operators, subscripts, function references, implied DOs in I/O lists, variable names as DO parameters, variable names as data set references numbers, and digit strings after STOP are not permitted in the statements of this subset. The subset does permit mixed mode, parenthesized expressions. The FORTRAN subset was chosen because its metalanguage description, although short, illustrates many of the metalanguage's facilities. Thus, the subset described in Figure 2 is not intended to be a practical programming language. The action codes and error message codes of Figure 2 are the

same as the ones described more fully elsewhere in this manual.

SUBSET, the first syntactic line of the subset definition, determines the overall strategy in scanning statements. It first defines "Unrecognizable Stmt or Misspelled Keywd" as the message to be issued if all its alternatives fail, and then gives as alternatives the general classes of statements in the subset language. (In this discussion, "fail" is equivalent to "produce an F", and "succeed" is equivalent to "produce a T.") The ordering of these alternatives is important to the correct and efficient operation of the syntax checker, so the reasons for the ordering shown are described in some detail. The most commonly used statement in FORTRAN is the assignment statement. For efficiency, then, a source statement should first be checked as a possible assignment statement. However, FORTRAN permits assignment statements such as:

DO3I=16

Therefore, if assignment statement were tried first, no commit could be written in the definition of assignment statement until the checker had determined that a comma did not follow the first operand after the statement's equals sign. To permit an early commit in assignment statement checking, the first alternative tests whether the statement begins with "DO", and nests to DO if it does. The reference to DO will fail if the statement is not a DO statement, and then assignment statement will be tried. If the statement does not begin with "DO", the literal in the first alternative will fail and the scan will skip to the second alternative without nesting to DO.

The second alternative of SUBSET describes assignment statements. If it is reached, the statement is not a DO statement, but could be either an assignment statement or one of the statements beginning with a keyword. Since some FORTRAN keywords are longer than six characters ("CONTINUE" being the only one in the subset), it is not appropriate to use the N operator in the second alternative. The N operator would issue a "name too long" message for any of the long keywords. Instead, the M operator, which issues no error messages, is used. This operator will fail if it encounters a long keyword (or a name too long) so that the third alternative of SUBSET, which refers to a table of the keywords, will be tried before an error message is issued. If the characters which caused M to fail actually are a long name (or a misspelled keyword), instead of a keyword, the reference to the table of keywords will also fail. Then the

```

SYNTAX SUBSET
SUBSET = *3 < 'DO' DO | M ASSIGNMENT |
        †KEYWORD | N ASSIGNMENT>
DO = S N '=' -OPERATOR K $100 ',' :
      *4 -OPERATOR K $100 ( ',' /
        -OPERATOR K $100 )
OPERATOR = " '+' 0 '-' 0 '**' 0 '*' 0 '/' 0 "
ASSIGNMENT = '=' ; *7 EXPRESSION
EXPRESSION = ( < '+' | '-' > )
            OPERAND *55 ( +OPERATOR / OPERAND ... )
OPERAND = < N | K | '(' / *7 EXPRESSION *12 ')' >
KEYWORD = " 'CONTINUE' 0 'STOP' 0 'READ' INOUT
           'WRITE' INOUT 'END' $300 "
INOUT = : *30 '(' *27 K $105 *12 ')' *58 IOLIST
IOLIST = N ( ',' / N ... )
SYNTAX END

```

Error Messages Used in the Subset Definition

Message Code	Message Text
3	Unrecognizable Stmt or Misspelled Keywd
4	Unsigned Integer Expected
7	Expression Expected
12) Expected
27	Data Set Ref Number Expected
30	(Expected
55	Operand Expected in Arith Expression
58	I/O List Item Expected

Action Codes Used in the Subset Definition

Code	Action
100	produces T if the preceding K operator was satisfied by a nonzero integer constant. Otherwise, when a commit is in effect a message "nonzero integer expected" is issued, but when a commit is not in effect an F is produced.
105	similar to 100, but the constant must be in the range 1-99 inclusive and the message is "data set ref number expected".
300	produces T if label and continuation fields are blank. Otherwise, when a commit is in effect a message "END requires blank label & contin fields" is issued, but when a commit is not in effect an F is produced.

Figure 2. Metalanguage Definition of a FORTRAN Subset

fourth alternative, which again describes assignment statements, is tried. The fourth alternative uses the N operator, since the fourth alternative cannot be reached if the statement is a valid keyword statement.

The line labeled DO is nested to after the source pointer has been advanced past "DO" in the source, and therefore describes the syntax of a DO statement to the right of the "DO". The sequence

```
-OPERATOR K $100
```

is used to describe the DO parameters. The minus reference to OPERATOR fails if an operator precedes one of the parameters. The K advances the source pointer beyond the parameter, and then action code 100 fails unless the parameter was a nonzero

integer. As explained previously, until the comma after the first parameter is found, the statement could be an assignment statement beginning with "DO". So the commit on DO must be after the literal which advances the source pointer past that comma. The third parameter of a DO statement is optional and is therefore enclosed in parentheses. If, however, a comma appears after the second parameter, the third parameter is required. The commit after the literal comma in the parentheses reflects this fact.

OPERATOR is a passive line describing all the arithmetic operators in FORTRAN. It illustrates the general principle that if the same source characters could match more than one of a table's literals, the longer literal must appear first in the table. In this instance, both the '*' and

the '*' in the table would match two asterisks in the source. If the '*' appeared first in the table, it would advance the source pointer beyond one of the two asterisks in the source, leaving the other one available. It would never be possible for '**' to succeed if '*' appeared first.

The order of the alternatives on the first syntactic line permits a statement commit in ASSIGNMENT if an equals sign is the first available source character when the scan nests to ASSIGNMENT. The remaining source must satisfy EXPRESSION, or the checker will issue message 7. An EXPRESSION is defined as an optional plus or minus sign followed by at least one OPERAND. This may optionally be followed by any number of OPERATOR OPERAND pairs, with the presence of an operator requiring an operand. Message 55 is in effect all during this indefinite iteration to diagnose the absence of an OPERAND after an OPERATOR. An OPERAND is either a name, a numeric constant, or an expression enclosed in parentheses. In the last case, OPERAND nests to EXPRESSION, and then EXPRESSION nests again to OPERAND as many times as required to advance the source pointer beyond the expression in the parentheses, finally unnesting back to OPERAND to advance the source pointer beyond the matching right parenthesis in the source. At any of these nestings another left parenthesis may cause the process to be repeated. Even though EXPRESSION is, in this process, indirectly referring to itself, no difficulty arises. A line may directly or indirectly refer to itself because 1) the syntax table is not modified in any way as it is scanned, and 2) the processing required in these "self-nestings" is exactly the same as that for any nesting.

KEYWORD is a passive line with literals for all of the subset's keywords. If the statement is a STOP or CONTINUE, the plus reference to KEYWORD produces a T in the third alternative of SUBSET, causing checking to terminate with no message except, possibly, an "invalid or excess source characters" message. If the first source characters are READ or WRITE, nesting to INOUT occurs, reflecting the fact that the syntax for these statements is identical after the keyword. In the case of END, action code 300 fails if the END statement was labeled with a number, since labeled END statements are not permitted in FORTRAN.

INOUT describes input/output statements to the right of their keywords in a straightforward way. Action code 105 checks the data set reference number for proper range. Message 58 is in effect all

during the scanning of IOLIST since no message is defined in IOLIST. The input/output lists consist of at least one name, optionally followed by any number of names separated by commas.

Translation from the Metalanguage to Assembler Language

With one exception, namely, the equals sign separating a line's name from its definition portion, every element in a metalanguage syntactic line has an equivalent in the assembler language coding of the syntax table. The name portion of a syntactic line is translated to:

symbol EQU *

The symbol naming conventions are explained in "Symbol Conventions." All the elements in the definition portion of the syntactic line are translated. Some elements are represented by just a one-byte code; other elements are represented by a one-byte code followed by one or more parameters. These parameters can be displacements (pointers to other elements in the current syntactic line or to other syntactic lines), length factors, literals, etc. The translation formula for each of the elements is contained in Table 1, Metalanguage Elements and Assembler Language Equivalents. Appendix C illustrates the translation of a sample metalanguage definition. The translation formulas follow symbol and displacement conventions, which should be understood before using Table 1 to perform a translation from the metalanguage to assembler language.

Symbol Conventions

Within the assembler language coding of the IPDTEE and IPDAGH modules, nine types of symbols are used. The first type of symbol is the label assigned to the control section. This label is the name specified as the active line name written after SYNTAX in the first statement in the meta-language definition. This active line name is also used as the operand of each module's END instruction.

The remaining eight types of symbols are distinguished by their first three characters, which may be any of the following: LIN, BRC, PAR, ALT, TAB, COD, ACT, and DEF. The symbols starting with LIN, BRC, PAR, ALT, and TAB have their three-character mnemonic followed by a five-digit numeric, which starts at 00001

and which is incremented by one when a unique symbol of the particular type is needed. For each syntactic line (both active and passive) in the definition, there is a LIN symbol, which is used in the coding every time that the syntactic line is referenced. The LIN symbol is created the first time a reference is made to a syntactic line, whether it be on the right or the left side of a syntactic line's equal sign. The label LIN00001 is assigned to the assembler coding for the first syntactic line to be used when source statement scanning begins.

There is a BRC symbol for each right brace, >, in the definition. Each time a left brace, <, is encountered, a BRC symbol is created for the corresponding right brace.

There is a PAR symbol for each right parenthesis,), in the definition. Each time a left parenthesis, (, is encountered, a PAR symbol is created for the corresponding right parenthesis.

There is an ALT symbol for each alternate operator, |, and for each right brace in the definition. Each time a left brace is encountered, an ALT symbol is created for the first alternate operator. Each time an alternate operator is encountered, an ALT symbol is created for the next alternate operator, or, if there is no next alternate operator, for the right brace which ends the series of alternatives.

There is a TAB symbol for each passive line (table line) in the definition. The TAB symbol is the label of the byte that contains the length of the longest literal in the passive line.

The COD and ACT mnemonics are followed by a three-digit numeric. There is a COD symbol for each unique error code, *n, and an ACT symbol for each unique action code, \$n, used in the definition.

There is a DEF symbol defined for each of the metalanguage operators and for the end-of-syntactic line indicator. Following the characters DEF there are a maximum of five characters used to specify particular operators, for example, DEFITDEF specifies the definite iteration operator and DEFEND specifies the end of a syntactic line.

All the COD, ACT, and DEF symbols are defined in a series of EQU's following the last metalanguage statement, SYNTAX END.

Displacement Conventions

The syntax tables contain two types of displacements:

1. one-byte displacements, which are calculated from the start of a syntactic line.
2. two-byte displacements, which are calculated from the start of the syntax definition table.

The following are the conditions under which one-byte displacements occur:

1. Each time a left brace is encountered in a syntactic line, a "false" displacement is constructed to the first alternate operator in the series of alternatives and a "true" displacement is constructed to the associated right brace.
2. Each time an alternate operator is encountered, there is constructed a displacement to the next alternate operator or to the right brace which ends this series of alternatives.
3. Each time a left parenthesis is encountered, a displacement to the associated right parenthesis is constructed.

The following are the conditions under which two-byte displacements are constructed:

1. At the start of the table, there is a displacement to the first syntactic line to be used by the checker when scanning FORTRAN source statements.
2. Each time a reference within a syntactic line is made to another syntactic line, a displacement to the start of the definition portion of the referenced line is constructed.

Table 1. Metalanguage Elements and Assembler Language Equivalents (Part 1 of 6)

Metalanguage Element	System/360 Assembler Language Equivalent	DEF Symbol Value
I. Elements used in definition portion of syntactic lines.		
<p><</p> <p>Left brace; indicates the start of a series of alternatives.</p>	<p>DC AL1 (DEFLBRCE) DC AL1 (ALTxxxxx-LINxxxxx) DC AL1 (BRCxxxxx-LINxxxxx)</p>	<p>DEFLBRCE= X'00'</p>
<p>></p> <p>Right brace; indicates the end of a series of alternatives.</p>	<p>ALTxxxxx EQU * BRCxxxxx DC AL1 (DEFBRCE)</p>	<p>DEFBRCE= X'02'</p>
<p> </p> <p>Or; separates the alternatives in a series of alternatives within braces. The can be used only within braces.</p>	<p>ALTxxxxx DC AL1 (DEFOR) DC AL1 (ALTxxxxx-LINxxxxx)</p>	<p>DEFOR= X'04'</p>
<p>(</p> <p>Left parenthesis; indicates the start of a series of optional items.</p>	<p>DC AL1 (DEFOPTST) DC AL1 (PARxxxxx-LINxxxxx)</p>	<p>DEFOPTST= X'06'</p>
<p>)</p> <p>Right parenthesis; indicates the end of a series of optional items.</p>	<p>PARxxxxx DC AL1 (DEFOPTED)</p>	<p>DEFOPTED= X'08'</p>
<p>If the source satisfies the definition within parentheses, source statement scanning continues with the first available source character after the last source character used to fulfill the definition. Normally, once the source fails to satisfy the parenthetical definition, no error is recorded but source scanning backs up to the first source character tested for the parenthetical definition. However, the appearance of the / or : operator (see subsequent descriptions) within parentheses signifies that the definition is committed; i.e., the definition is no longer optional at this point, and, any subsequent failure to satisfy the parenthetical definition constitutes an error in the source statement.</p>		
<p>...</p> <p>Indefinite iteration; represents iteration that has no upper or lower limit. The iteration must be specified within parentheses and it starts with the element following the left parenthesis. The elements preceding the periods may appear one time, many times, or not at all.</p>	<p>DC AL1 (DEFITIND)</p>	<p>DEFITIND= X'0E'</p>
<p>.n.</p> <p>Definite iteration; represents iteration with an upper limit of n. The iteration must be specified within parentheses and the iteration starts with the element following the left parenthesis. The set of elements preceding .n. may appear up to a maximum of n times or not at all. A maximum of 255 may be specified for n.</p>	<p>DC AL1 (DEFITDEF) DC AL1 (n)</p>	<p>DEFITDEF= X'10'</p>

Table 1. Metalanguage Elements and Assembler Language Equivalents (Part 2 of 6)

Metalanguage Element	System/360 Assembler Language Equivalent	DEF Symbol Value
I. Elements used in definition portion of syntactic lines.		
<p>/</p> <p>Local commit; commits the checker to a particular alternative or optional definition during the time this operator is in effect. (A diagnostic is issued if a committed definition is not satisfied.) If the / operator is enclosed within < > or (), whether on its own line or at an earlier syntactic line, the commitment remains in effect from the time the / operator is encountered until the time its closing > or) is encountered.</p>	DC AL1(DEFCOMIT)	DEFCOMIT= X'0A'
<p>:</p> <p>Statement commit; essentially, this operator is a request to disregard alternatives. If the : operator is encountered, any future failure in any < > or () enclosing the : on this line will cause a diagnostic condition regardless of alternatives at a higher level. In fact, alternatives at higher levels are never examined during the remainder of the statement's checking. If the : operator is encountered in an alternative, any subsequent alternatives in that series of alternatives are ignored.</p>	DC AL1(DEFSTCMT)	DEFSTCMT= X'0C'
<p>active line name to the right of a syntactic line's equal sign.</p> <p>Symbol; implies nesting to the named syntactic line. The effect, except for error messages, is the same as if the entire definition portion of the named line appeared where its name appears. (For error message handling with nested syntactic lines see "Explicit Messages".)</p>	DC AL1(DEFSYMBL) DC AL2 (LINxxxxx-definition name)	DEFSYMBL= X'12'
<p>M</p> <p>Maybe-name; defines a FORTRAN variable name, which consists of from one through six characters, the first of which is alphabetic. If the first character is not alphabetic, or if more than five successive alphameric characters follow the first alphabetic in the source, the M operator fails.</p>	DC AL1(DEFMNAME)	DEFMNAME= X'14'
<p>N</p> <p>Name; defines a FORTRAN variable name. The N operator differs from the M operator in that the N operator is satisfied by any length alphameric string whose first character is alphabetic; however, a "name" longer than six characters is diagnosed by an implicit error message in the N operator routine. (Source scanning resumes at the first non-alphameric character.)</p>	DC AL1(DEFNAME)	DEFNAME= X'16'
<p>L</p> <p>Letter; defines a single alphabetic character ('A' through 'Z' or '\$').</p>	DC AL1(DEFLETTR)	DEFLETTR= X'18'

Table 1. Metalanguage Elements and Assembler Language Equivalents (Part 3 of 6)

Metalanguage Element	System/360 Assembler Language Equivalent	DEF Symbol Value
I. Elements used in definition portion of syntactic lines.		
<p>D</p> <p>Digit; defines a single decimal digit ('0' through '9').</p>	DC AL1(DEFDIGIT)	DEFDIGIT= X'1A'
<p>A</p> <p>Alphameric; defines a single alphameric character ('A' through 'Z', '\$', or '0' through '9').</p>	DC AL1(DEFALMER)	DEFALMER= X'1C'
<p>K</p> <p>Numeric constant; defines either a real constant or an integer constant. The format of these constants is exactly the same as described in <u>IBM System/360 and System/370 FORTRAN IV Language</u>, Order No.GC28-6515.</p>	DC AL1(DEFNUMBR)	DEFNUMBR= X'1E'
<p>S</p> <p>Statement number; defines a number that consists of at least one non-zero digit, followed by a maximum of four more digits. Optionally, the statement number may have any number of leading zeros.</p>	DC AL1(DEFSTNUM)	DEFSTNUM= X'20'
<p>H</p> <p>wH-literal; defines a character string that is preceded by wH where w is the number of characters in the string (leading zeros are permitted in w). If the wH form is recognized, but w is not within the range of 1 through 255, an error message is printed.</p>	DC AL1(DEFHOLLR)	DEFHOLLR= X'22'
<p>C</p> <p>Character string; defines a character string enclosed by quotes. The string can have a maximum of 255 characters. Character string scanning is terminated when 256 source characters have been examined and a terminating quote is not found. An error message is printed, and statement checking is terminated.</p>	DC AL1(DEFSTRG)	DEFSTRG= X'24'
<p>'aa...a'</p> <p>Literal; defines a literal value expected in the source statement.</p>	DC AL1(DEFQUOTE) DC AL1(length of aa...a) DC C'aa...a'	DEFQUOTE= X'26'
<p>⌈'aa...a'</p> <p>Not literal; defines a literal value that is not valid in the source statement, i.e., source unequal to literal satisfies the definition.</p>	DC AL1(DEFNOTQT) DC AL1(length of aa...a) DC C'aa...a'	DEFNOTQT= X'28'
<p>A quote and an ampersand within a literal must be represented by two single quotes and two ampersands, respectively. In determining the length of the literal, two quotes or two ampersands count only as a single character. A blank anywhere in a literal always causes a non-match with the source statement.</p>		

Table 1. Metalanguage Elements and Assembler Language Equivalents (Part 4 of 6)

Metalanguage Element	System/360 Assembler Language Equivalent	DEF Symbol Value
I. Elements used in definition portion of syntactic lines.		
<p>$\&a$</p> <p>Scan a; represents a search of the source statement for the character represented by a. The search succeeds if the character is found.</p>	<p>DC AL1(DEFSCAN) DC C'a'</p>	<p>DEFSCAN= X'2A'</p>
<p>$\&_1a$</p> <p>Scan not a; represents a search of the source statement for the character represented by a. The search succeeds if the character is not found.</p>	<p>DC AL1(DEFSCNOT) DC C'a'</p>	<p>DEFSCNOT= X'2C'</p>
<p>The search starts at the next source character to be examined and continues until the character sought is found or the end of the statement is reached. After the search is completed, source scanning resumes at the character at which the search was started. The character sought can not be a blank.</p>		
<p>$\\$n$</p> <p>Action; executes the action routine represented by the code n. (n is a maximum of 999, but no more than 128 different action codes may be defined.) The routine is executed immediately when the code is encountered. Action routines perform specialized checking that is not done by the operators.</p>	<p>DC AL1(DEFACFN) DC AL1(ACTn)</p>	<p>DEFACFN= X'2E'</p>
<p>$*n$</p> <p>Error code; defines an error message that is to be printed if an error occurs when checking subsequent fields in the syntactic line. If the checking of a subsequent field involves nesting to another syntactic line for which there is an error code, say n1, and an error occurs on a committed definition in this second line, the error message represented by code n1 is printed. There may be more than one error code specified per syntactic line but only one code is in effect on that line at any one time, and that code is the last one encountered as the checker proceeds along the syntactic line. The error code n, which is 1, 2, or 3 digits, is specified as follows:</p> <p>odd number - error terminates source statement scanning;</p> <p>even number - error does not terminate source scanning.</p> <p>For each error message there are two codes; that is, 2 and 3 represent one message, 4 and 5 another message, etc. The allowable range for code numbering is 2 to 255, which provides a maximum of 127 unique messages.</p>	<p>DC AL1(DEFMESSG) DC AL1(CODn)</p>	<p>DEFMESSG= X'30'</p>
<p>+table-name (referred to as +passive line name in the previous metalanguage descriptions)</p> <p>Search table: causes a search on a series of literals.</p>	<p>DC AL1(DEFTABLP) DC AL2 (LINxxxxx-definition name)</p>	<p>DEFTABLP= X'32'</p>

Table 1. Metalanguage Elements and Assembler Language Equivalents (Part 5 of 6)

Metalanguage Element	System/360 Assembler Language Equivalent	DEF Symbol Value
I. Elements used in definition portion of syntactic lines.		
<p>-table-name (or -passive line name)</p> <p>Search not table; causes a search on a series of literals none of which should appear in the source. Passive line name is the name of the passive syntactic line that defines the table of alternatives.</p>	<p>DC AL1(DEFTABLM) DC AL2 (LINxxxxx-definition name)</p>	<p>DEFTABLM=X'34'</p>
<p>" 0 "</p> <p>\$n</p> <p>'aa...a' symbolic-name ...</p> <p>+table-name</p> <p>-table-name</p> <p>Table definition; surrounds the string of table arguments and functions. A table argument must be a literal of the form 'aa...a'. A table function can be one of the following:</p> <p>0 representing a return to the syntactic line without further action or checking.</p> <p>\$n representing an action code. The action specified is performed before returning to the syntactic line.</p> <p>symbolic-name representing nesting to another syntactic line.</p> <p>+table-name or -table-name representing a search of another table of alternative literals.</p> <p>If the table is being searched because of the -table-name operator, table functions will always be ignored.</p>	<p>DC AL1(DEFTABLE) DC AL2 (TABxxxxx-+1) DC AL1(length of aa...a) DC C'aa...a' DC AL1(symbol 1)</p> <p>DC X'FF' for a function of 0 DC C'T'</p> <p>or</p> <p>DC AL1(ACTn) for DC C'T' \$n</p> <p>or</p> <p>DC AL2(symbol2)</p> <p>otherwise</p> <ul style="list-style-type: none"> . repeat previous DC's . (except for first two) . for each pair of table arguments and functions <p>TABxxxxx DC AL1 (length of longest literal)</p> <p>where symbol 1 =DEFACTN for 0 or \$n =DEFSYMBL for symbolic-name =DEFTABLP for +table-name =DEFTABLM for -table-name symbol 2 =LINxxxxx- definition-name</p>	<p>DEFTABLE=X'40'</p>

Table 1. Metalanguage Elements and Assembler Language Equivalents (Part 6 of 6)

Metalanguage Element	System/360 Assembler Language Equivalent	DEF Symbol Value
II. Other Metalanguage Elements		
symbolic name to the left of a syntactic line's equal sign Line name; indicates the start of a syntactic line, and provides a name which may be used in other lines to refer to it.	LINxxxxx EQU *	
End; indicates the end of a syntactic line. There is no corresponding operator in the meta-language. This DC is to be coded at the end of each syntactic line to indicate its end to the syntax checker.	DC AL1(DEFEND)	DEFEND=X'36'

SYNTAX CHECKER ENVIRONMENTAL INTERFACE

All communication between the syntax checker and its environment is handled by the executive segment (IPDSNEXC) of the IPDSN module. Input to IPDSNEXC from the environmental system consists of a pointer in register 1 to a parameter list with the format:

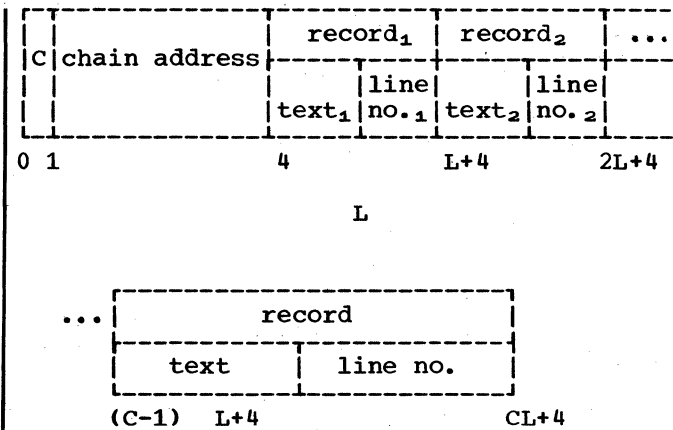
- DC A(1st buffer in chain)
- DC A(communications area)
- DC X'80' (this byte is not tested by the syntax checker)
- DC AL3(options word)

Buffer Chain

The first entry in the parameter list contains the address of the first buffer in a chain of one or more buffers.

1. **Format:** The format of the buffer chain varies according to the type of records it contains. There are two types of records: fixed and variable length.

For fixed length records, a buffer in the chain has the following format:



where:

C = low order seven bits specify number of records in the buffer; bit 0 is set to 1 by the syntax checker when the buffer has been processed and should be released by the calling program.

chain address = address of the next buffer; the last buffer in the chain has this field set to binary zeroes.

record = text and line no.

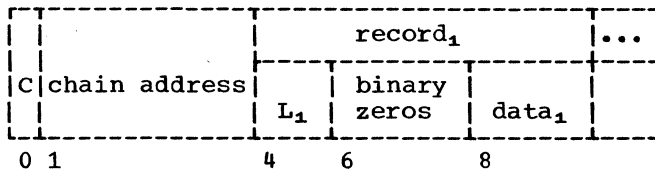
text = columns 1-72 (TSO) or columns 1-80 (CRJE) of a FORTRAN line. However, in both TSO and CRJE, only columns 1-72 are syntax checked, since columns 73-80 in CRJE are reserved for sequence numbers.

line no. = data set line number. There are always 8 bytes present for the line number field even though they are meaningless if the options word, byte 3, bit 1=1.

L = length of each record (80 or 88 bytes)

CL+4 = length of buffer (relative address of first byte beyond buffer.)

For variable length records, a buffer in the chain has the following format:



where:

C and chain address are defined as for a buffer with fixed length records.

record = record length (L), two bytes of binary zeros, and data.

L_i = the length of the *i*th record. This is a signed binary number. The sign (leftmost) bit must be positive (a binary zero).

data = (a) line-numbered data set (options word, byte 3, bit 1=0): 8-bytes for a line number followed by text consisting of the characters to be syntax checked.
 (b) not a line-numbered data set (options word, byte 3, bit 1=1): text consisting of the characters to be syntax checked.

2. Text Format: Buffer chains of fixed length records may contain either

standard-form or free-form FORTRAN source text. Buffer chains of variable length records may contain only free-form FORTRAN source text.

Standard-form FORTRAN statements (specified by options word, byte 3, bit 5=0) are in EBCDIC and in the form required by the E, G, G1, and H level FORTRAN compilers. Any variations in the format permitted to the terminal user (e.g., the use of a hyphen for a continuation symbol or the absence of a continuation symbol in column 6) will have been translated into standard FORTRAN format by CRJE or TSO before control is given to the syntax checker. Standard FORTRAN statement format is described in IBM System/360 and System/370 FORTRAN IV Language, Order No. GC28-6515.

Free-form FORTRAN statements (as currently defined for Code and Go FORTRAN) are described in Appendix B. If free-form is specified (options word, byte 3, bit 5=1), no distinction is made between upper and lower-case alphabetic characters for the scan. However, with the exception of the character that indicates a line is continued, any character in the text portion of the record is considered part of the FORTRAN statement to be scanned. It is assumed that such characters as tab, backspace, and carriage-return will have been removed before the record reaches the checker for scanning.

The maximum length of a FORTRAN statement is 1320 characters, in both free-form and standard-form. The checker will scan up to 20 lines per statement in either form. (Statement length excludes the statement number and continuation fields.) All statements in a buffer, except perhaps the last, are checked without returning to the calling program unless an error is encountered. Whether or not the last statement (assuming no previous errors) is checked before returning depends upon the following considerations. If buffer chain span mode is not specified (options word, byte 3, bit 3=0), the last statement is considered a complete statement and is scanned before returning. For buffer chain span mode (options word, byte 3, bit 3=1) and if the input is standard-form, the last statement of the current buffer chain is assumed continued in the next buffer chain; the statement (or partial statement) is not scanned until the next call to the checker. For buffer chain span mode and free-form FORTRAN input, if the last line of the last statement is a continued line, the statement is not scanned until the next call to the checker; otherwise, the statement is checked before returning.

Communication Area

The second entry in the parameter list points to a communications area which contains four words. The first word of the communications area contains information to control the checker's working storage requests and statement scanning. The second word contains the address of the text of an error message sent by checker to the calling program. The third and fourth words are used as temporary storage areas.

Word 1

Byte 0 bits 0-3 (X means either a 0 or a 1)

0XXX initial entry. Obtain and initialize work area and load FORTRAN definition tables specified in byte 1 of the options word. After the work area has been initialized, set relative line number to zero and perform syntax checking of input. (However, if the buffer address in the parameter list is zero, as it may be on the call to the syntax checker by CRJE at CRJE startup time, perform no syntax checking.)

1X1X last entry. Do not syntax check but release the work area and return.

1000 intermediate entry after return code 0 or 4. Reinitialize relative line number to zero and perform syntax checking for the new input buffer(s). (Work area exists.)

110X intermediate entry after return code 8 (see error messages description). Continue checking the contents of the buffer(s).

1001 intermediate entry after return code 12. Register 1 points to the parameter list, the first word of which is:

DC A(0)- no further buffer chains; check last statement of previous buffer chain as is.

DC A(1st buffer in next chain)- (previous buffer should have been released.) Perform syntax

checking on last statement of previous buffer chain (source has been saved in work area) and on statements of this next buffer chain.

bits 4-7 reserved for future use.

Bytes 1-3 address of the work area is stored here by the checker on first entry for use in subsequent entries.

Word 2

Address of the error message. The format of the error message is described in the section on output.

Words 3 and 4

Temporary storage area used by the checker when it issues a GETMAIN for working storage.

Options Word

The last entry in the parameter list contains the address of an options word, which is formatted as follows:

Byte 0 contains a code indicating the level of the FORTRAN language to be used in scanning.

Code	Level
X'00'	FORTRAN H
X'01'	FORTRAN E
X'02'	FORTRAN G
X'03'	Code and Go FORTRAN
X'04'	FORTRAN G1

Levels G, G1, H, and Code and Go accept the full FORTRAN IV language, while level E accepts only the basic subset of the FORTRAN IV language. Levels G, G1, and Code and Go accept DEBUG language statements. At the first release of TSO, list-directed I/O will be supported by the G1 level making it identical to the Code and Go FORTRAN level. In all the levels, FORTRAN keywords may be used as variable names and blanks may appear anywhere in the source statement. (Note: FORTRAN E compiler has this as an option.)

Byte 1 bits 0-5 reserved for future use.

bit 6=1 FORTRAN G/G1/H/Code and Go definition is loaded on an initial entry.

bit 6=0 FORTRAN G/G1/H/Code and Go definition is not loaded on an initial entry.

bit 7=1 FORTRAN E definition is loaded on an initial entry.

bit 7=0 FORTRAN E definition is not loaded on an initial entry.

Byte 2 record length: If fixed length records, this is 80 bytes for TSO and 88 bytes for CRJE. This field is not used with variable length records.

Byte 3 bit 0 reserved for future use

bit 1=0 line numbered data set (line number should appear in error message)

bit 1=1 no line numbers

bit 2 not used by FORTRAN syntax checker

bit 3=0 scan current buffer chain as containing complete statements; i.e., do not issue return code 12. (Buffer chain span bit off)

bit 3=1 return to calling program with return code 12 if last statement in input buffer chain is or may be incomplete. (Buffer chain span bit on)

bit 4=0 fixed length records

bit 4=1 variable length records

bit 5=0 standard-form source

bit 5=1 free-form source

bits 6-7 not used by FORTRAN syntax checker

continues after an error is found if it is very probable that the error does not affect the scan of the remainder of the statement. For example, scanning would be resumed if an invalid statement label is found.

When an error is found, a return code in register 15 and a diagnostic message, whose address is in the communications area, are passed to the CRJE or TSO calling program. The return code indicates whether all statements in the input buffer chain have been completely checked. If the buffer has not been completely checked (return code=8), the environmental system will return to the syntax checker indicating this situation via the information in the communications area. If the buffer has been completely checked (return code=4), the next call to the syntax checker will be to scan a new input buffer, or if no statements remain to be scanned, to release working storage. The error message area is 72 bytes long. Error messages contain the following fields in left-to-right order:

1. The six-character message identification code followed by two blanks.
2. The line identifier of the line that contained the error, followed by one blank.
 - a. Line Numbered Data Sets (options word, byte 3, bit 1=0): The line identifier is the last eight characters of the record that contained the error, except that if these characters contain leading blanks and/or zeros, the line identifier is shortened to exclude as many as seven of them.
 - b. Data Sets with No Line Numbers (options word, byte 3, bit 1=1): The line identifier is one to eight digits, representing the relative position of the erroneous line within the buffer chains received from the calling programs since the last initial entry or intermediate entry after return code 0 or 4.
3. Optionally, six source statement characters followed by a blank. This field will not be present if the end of a source statement had been reached when the error was detected. Otherwise, the six source characters will be a nonblank character indicating the location of the error, and the five characters (including blank characters) immediately following it in the source statement line. If there are fewer than six

Output

Error Messages

Each statement is classified according to type, either keyword or assignment, and then scanned for errors. Checking

characters remaining in the statement/ field of the line, the six-character field is padded with trailing blanks.

4. The text of the diagnostic.
5. Sufficient blanks to fill the remainder of the message buffer.

Return Codes

When the syntax checker returns to the calling program, a return code is set in register 15 to indicate the status of the checker. The values of the return code are summarized in Table 2. The only case in which a return code has no significance is on return from a "last entry" call by the environmental system to free the work area. Return codes 4 and 8 are described above under "Error Messages."

On syntax checker return to the calling program, a return code of 0 indicates no error message and completed buffer checking. The next call to the checker will be for the purpose of scanning a new set of FORTRAN statements or to release the working storage area.

On syntax checker return to the calling program, a return code of 12 indicates the interface has specified buffer chain span mode (options word, byte 3, bit 3=1) and the last statement of the buffer chain is or may be incomplete. The next call to the checker will provide the next buffer chain for continuing the checker's processing, the scan to begin with the last statement of the previous buffer.

THE IPDSN MODULE

Module IPDSN, which is directed by the appropriate definition module, verifies the syntax of FORTRAN statements sent to it by the environmental system (CRJE or TSO). There are two segments, executive and checker. All entries and exits of the syntax checker from the environmental system go through the executive segment. Calls to the error message generator, IPDERERR, are also made only by the executive segment.

EXECUTIVE (IPDSNEXC)

The primary functions of the executive are to manage work areas and syntax

definition tables, to scan through input buffers in order to construct a character string of FORTRAN statement text, to call the checker for syntax checking, to call the error processor for the construction of all error messages, and to set up proper returns as shown in Table 2, to the system calling the syntax checker.

Table 2. Return Code Summary

Return Code	Meaning
0	no error message to be sent, get more source input
4	error message to be sent to terminal user, get more source input
8	error message to be sent, call syntax checker module again with same buffer chain and 'continue checking buffer contents' indicated (communications area word 1, byte 0, bits 0-3 set to '110X')
12	no error message to be sent, last statement of buffer chain has been saved but not syntax-checked, it may be incomplete; call syntax checker module again with the address of the next buffer chain or a zero address indicating the statement saved is to be checked as is.
16	conditional GETMAIN failure, not enough core storage available
20	definition table requested by terminal user conflicts with tables requested on initial entry (see the bit settings in bytes 0 and 1 of the options word)

The first word in the communications area indicates in bits 0-3 of the first byte whether the call to the syntax checker is a first, intermediate, or final call. On a first call, after obtaining the work area from subpool 1 via a GETMAIN, IPDSNEXC places the work area's address into bytes 1-3 of the communication area's first word (If the required amount of working storage is unavailable, the return code of 16 is passed back to the system.) The syntax definition table(s) requested by bits 6 and 7 in the second byte of the options word are loaded using the OS LOAD macro; whether this table is brought in from disk or resides in the Link Pack Area does not affect the checker. The LOAD will ABEND if not enough core is available or if the table is not in the Link Pack Area or in

LINKLIB. Since CRJE uses the first entry call at startup time, any ABEND resulting from a table not being in LINKLIB will occur only then and not during a CRJE session. This error should occur only if the set of tables requested by the second byte of the options word does not correspond to the options specified in the system generation CHECKER macro. Also, if there is insufficient storage for the table(s), the LOAD results in an ABEND at startup time.

In the TSO environment, any of these conditions will result in an ABEND during a user's terminal session since an initial call to the syntax checker is made at the time of user request for FORTRAN syntax checking; only that user's task will ABEND.

For intermediate entries in the CRJE or TSO system, the syntax checker is called to perform processing for various users, who may require different language definition tables. On the final entry to the syntax checker a DELETE is executed for the syntax definition table(s). The work area is released using a FREEMAIN. When the syntax checker returns from the final entry call, the return code setting has no significance.

The executive collects lines of a FORTRAN statement from the input buffers and builds a character string in the work area consisting of the statement label and the statement (continuation symbols, if present, are not retained). In addition to building the character string, the executive constructs a table (WKATINU) of displacements from the beginning of the character string and line numbers for the lines of the statement. The character string is used by the get-character routines. The WKATINU table is used by the executive in preparing input to IPDER.

The environmental system may supply a buffer chain of FORTRAN source lines with the initial call; it is expected to supply a new buffer chain upon intermediate entry after return code 0 or 4. For the above entries, the executive scans the buffer chain for the initial line of a source statement. During this scan, comment lines are ignored; continuation lines (which can only be recognized as such in standard-form source) cause the executive to send an error message to the system. When an initial line is found, the executive moves the source characters of that line into the character string, constructs an entry in the WKATINU table, and continues to collect continuation lines for the statement. The character string and WKATINU table are complete when the last line of the statement has been found. For standard-form source, the last line of a

statement cannot be recognized as such until the initial line of the next statement is found. For free-form, the last line of a statement does not have the continuation symbol present in the last position of the line.

If buffer chain span mode is specified (options word, byte 3, bit 3=1), the executive does not assume that a buffer chain contains complete statements, i.e., that the end of the buffer chain coincides with the end of the last statement in the buffer chain. Rather, if the end of the buffer chain is reached before the statement's last line is found, the executive will return to the environment with return code 12. The environmental system is expected to use the executive's intermediate entry after return code 12 to supply a new buffer chain that will be treated as an extension of the previous buffer chain. The executive can then continue to collect lines of the last statement of the previous buffer chain. By specifying a buffer chain address of zero upon entry after return code 12, the environmental system can direct the executive to process the last statement of the previous buffer chain as complete.

The executive performs special processing while collecting the lines of a statement. A continuation indicator is saved for later use by the checker: the contents of column 6 of the last line of a standard-form statement is saved; the continuation symbol of a free-form statement is saved, if present. The twenty-first line of a statement causes the executive to send a message to the system and to flush the remaining lines of the statement. For free-form source, no more than 1320 characters plus the number of digits in the label if present (maximum of five) are moved into the character string; a longer statement is diagnosed as a syntax error. For standard-form source, the first embedded comment line within a statement causes the executive to send an error message to the system.

When all the lines of a statement have been collected, the executive scans the statement label for errors; if a label is present, an indicator is set for later use in the checker.

At this point, the source statement is ready to be sent on to the checker, IPDSNCKR. The executive calls this segment of the module as a subroutine with the standard OS linkage and register 1 pointing to a list of the following five parameters: the beginning source pointer, the end source pointer, the address of the language definition table needed, the address of the

work area obtained for checking, and the address of the options word.

The checker returns to the executive when the source statement has been completely checked or each time an error is found. If the statement is completely checked and if there is no error message to be issued, the executive determines if there is another record in the buffer chain. If there is not, the executive returns to the environmental system with a return code of zero, which is a request for a new buffer chain. If there is another statement or beginning of a statement in the buffer, the executive calls the checker to scan the new statement.

If an error is found, the checker sets up an error message code, turns on a checker-detected-error switch (WKACERSW), saves its own pointers for possible recall, and returns control to the executive. The executive calls the error processor, IPDER (entry point IPDERERR), to construct the appropriate error message. Upon return from IPDER, the executive places the address of the error message into the second word of the communications area for the environmental system. Furthermore, the executive determines whether it will need a new buffer chain of source input. If further checking can be performed on the same statement (error code indicated a non-terminating error), the executive will "save its place" and return to the environmental system with a return code of 8. In that case, it is expected that the environmental system will recall the executive to "continue checking buffer contents," and the executive, in turn, will recall the checker (WKACERSW still on) to continue checking the statement diagnosed. If the executive determines that the error should terminate checking of the statement (the error code is terminating), it resets WKACERSW so that only a new statement can be checked by IPDSNCKR. Then it must examine its current buffer chain to determine whether the chain may contain another statement to be checked. If there is another record in the current buffer chain, the executive again "saves its place" and returns to the environmental system with a return code of 8; if the erroneous statement is at the end of the buffer chain, a return code of 4, which requests a new buffer chain, is passed to the environmental system. In either of these two cases, when the executive is recalled, it provides IPDSNCKR with a new statement to check.

CHECKER (IPDSNCKR)

The checker edits a FORTRAN statement (exclusive of the statement label previously checked by the executive) for syntactic errors by matching the source statement against a table that defines the syntax for FORTRAN IV statements.

The metalanguage notation rather than its assembler language equivalent will be used to refer to the contents of the syntax definition table, e.g., syntactic line (rather than table entry), operator (rather than op-code), alternatives, optional items, etc.

Calling Sequence

LA	1, WKACKPRM
L	15, =V(IPDSNCKR)
BALR	14, 15

Where, in the work area acquired by the executive, there is:

WKACKPRM	DS	0F
	DS	A(First Source Character)
	DS	A>Last Source Character)
	DS	A(Definition Table)
	DS	A(Work Area)
	DS	A(Options Word)

Operator Interpretation

The checker starts at the beginning of the syntax definition table, interprets the first operator, and branches to the routine associated with that operator. The path of checking to be followed for a particular statement is determined by this and subsequent operators. There are two types of operators, those that influence the path through the definition table as a function of the source, and those that do not. Among the operators in the first category are all those that test source characters and those that control the testing of optional or alternate items. In the second category are the operators that define a message code and cause nesting to another syntactic line.

Source Character Management

The get-character routines are called to get the next n characters (CKRGTANY) or the next n nonblank character(s) (CKRGTNBL,CKRGTNBS). On return, those routines provide the source location of the first character supplied and the source location beyond the last character supplied, in addition to the characters themselves. If the characters obtained satisfy an operator, the checker updates the source pointer beyond the last character supplied. That value of the source pointer is now used the next time a get-character routine is called. However, if the characters do not satisfy the operator, the checker will not update the source pointer; the next time a get-character routine is called that source will be supplied again to be tested against an alternative definition. Figures 3 and 4 illustrate scanning logic.

In general, an operator that fails does not advance the source pointer. An

exception is the not-literal ('aa...a') operator which advances the source pointer beyond a character string that matches the literal and then fails. The name(N), numeric constant(K), and statement number (S) operators may be satisfied by, and advance the source pointer beyond an excessively long name or number, after diagnosing the error.

If a definition that is committed (no alternatives allowed) fails to be satisfied, the checker returns control to the executive directing it to issue an error message. When applicable, the printed message indicates the point of failure by supplying a string of a maximum of 6 source characters. If the error is not terminating, the executive recalls the checker to continue checking source at the next available source character. If the error is terminating, no further checking of the statement is performed. The executive will call the checker again only if there is another statement to be processed.

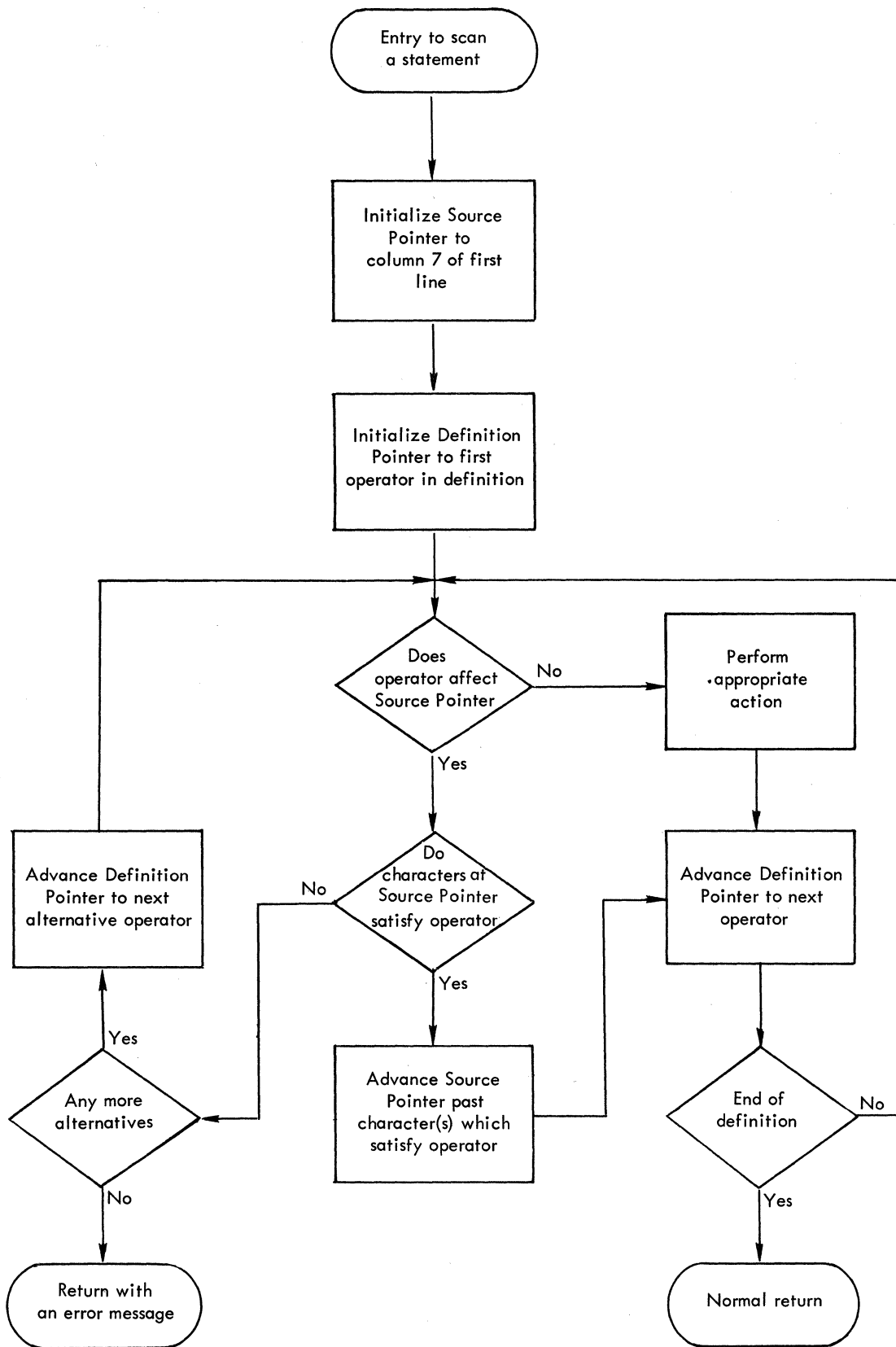


Figure 3. Flow of Source-Definition Scan

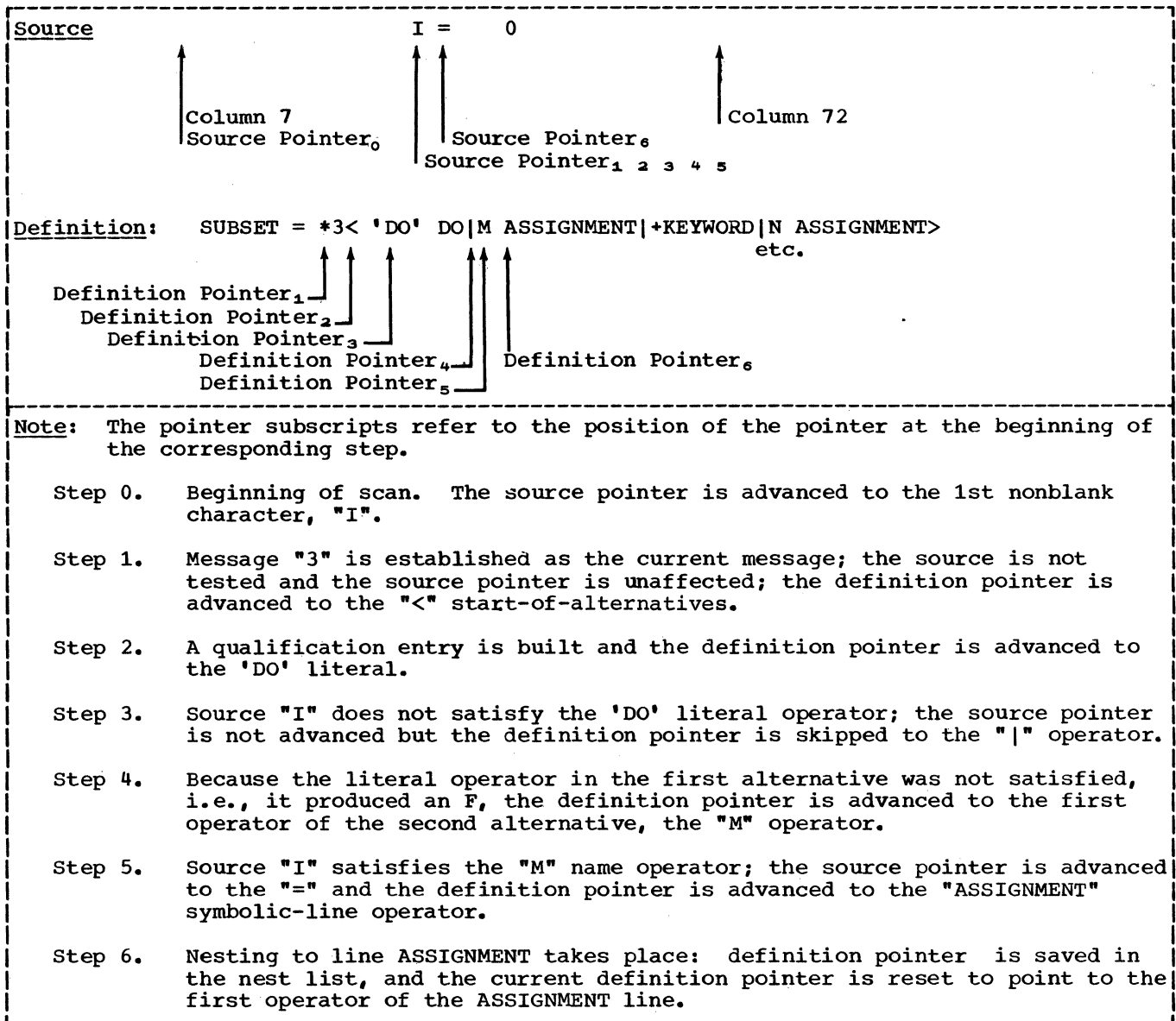
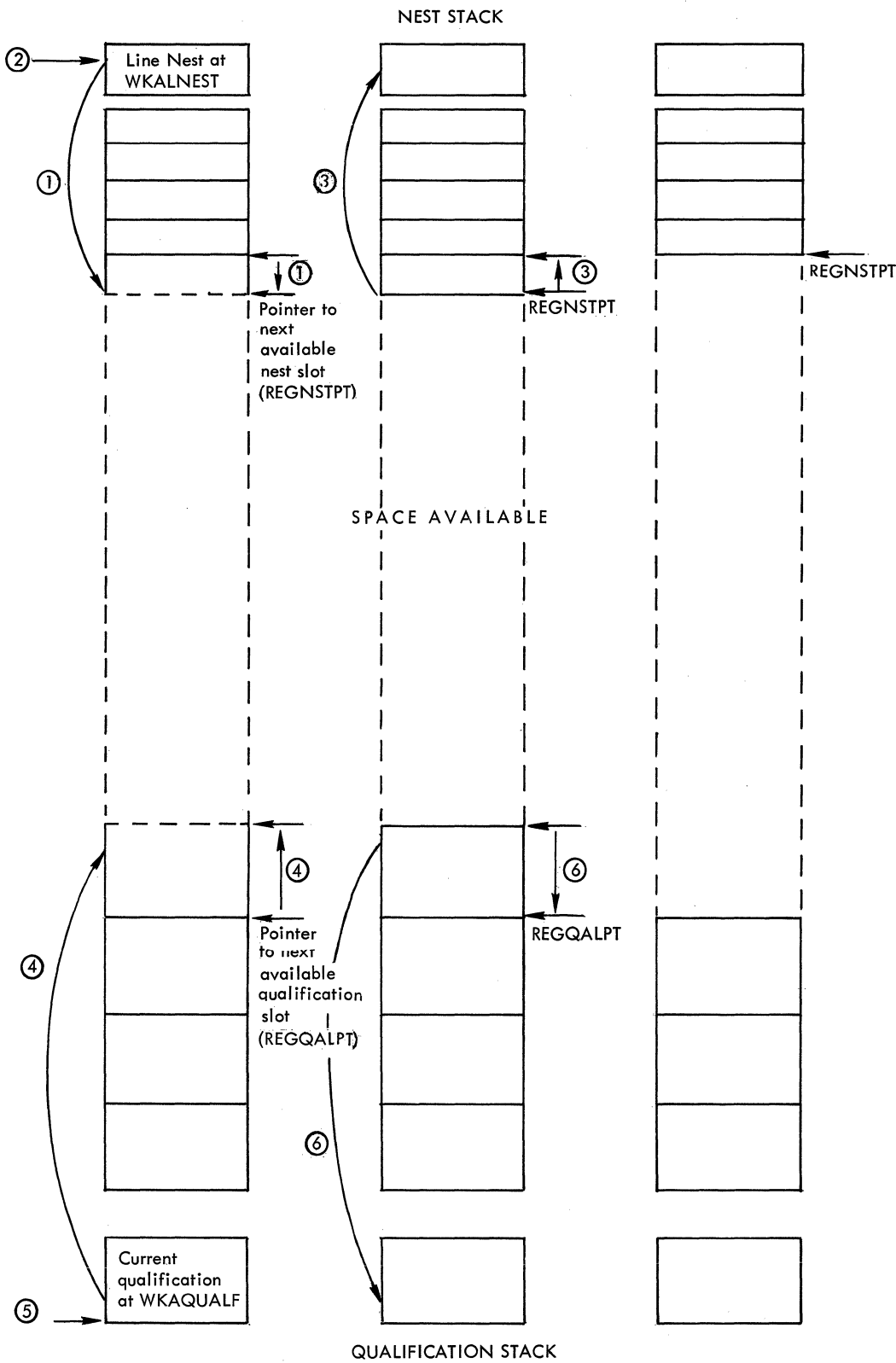


Figure 4. Example of Source-Definition Scan



Nesting

When the symbolic name of another syntactic line is encountered in the definition, ① the current line nest is pushed down, and ② a new nest is built for the line named.

Unnesting

When the end-of-line operator is reached, ③ the previous line nest is popped up to become the current line nest again.

When a <, left brace, or (, left parenthesis, is encountered in the definition,

④ the current qualification entry is pushed down, and ⑤ a new qualification entry is built in the current qualification slot.

When a >, right brace, or), right parenthesis, is reached,

⑥ the previous qualification entry is popped up to become the current qualification entry again.

Figure 5. Operation of the Pushdown Stacks

Line Nesting

The logic of the checker can be outlined in terms of definition lines and alternatives on those lines. A symbol encountered on the right side of a definition line that is itself defined on the left side of some other definition line causes "nesting" to that other line. When the operators on the line "nested to" have been satisfied, the checker "unnests" back up to the point immediately beyond the symbol that caused the nesting. Any number of levels of nesting may be required to match the source against a symbol: line "nested to" may cause nesting to another line, which in turn may also nest to some other line, etc. Recursive nesting, i.e., nesting to the same line, (whether directly or indirectly), is also a possibility. The nests are kept in a push down list in which the last entry made in the list is the first entry out of the list (LIFO). Refer to Figure 5 for a schematic diagram illustrating the nesting process.

Qualification

On any given line there may be alternative definitions and even definitions of items that are optional, but whose presence in the source statement must be recognized. For this discussion, a qualification is defined as all the operators enclosed in <> or (). A qualification enclosed in <> comprises a series of alternative definitions separated by the | operator and is therefore known as an alternative qualification. A qualification enclosed in () is an optional definition, and is known as a parenthetical qualification.

Qualifications of either type require information to be saved from the left qualification symbol to the corresponding right symbol. Since a qualification may be enclosed within any number of encompassing qualifications (on the same or on earlier lines), e.g., (<L|D>). Qualification information is also kept in a push down list (LIFO). The nest and qualification lists grow towards each other to optimize space availability. On encountering a < or (in the definition, the previous qualification entry is placed on the top of the qualification list ("pushed down") and a new qualification entry is built. When a > or) is reached, a qualification entry is removed from the top of the list ("popped up") to replace the most recently built qualification entry. So long as <>s and ()s are properly paired in the definition,

a right qualification symbol will reference the information from its corresponding left qualification symbol. See Figure 5 for a schematic design illustrating how the qualification stack is used.

Procedure

When the checker gets control, it determines whether it is being called to start checking a new statement or to continue checking a statement in progress.

Upon starting a new statement, source and table definition pointers are obtained from the parameter list, and work areas and switches are initialized. The top line of the definition is automatically committed (since there are no more alternatives).

To start off the checking, the CKRSYNS, nest to symbolic line, operator routine (Chart 013) is given control to push down the nest information into its list, start the syntactic definition pointer at the top line, and set up nest information for the new line (level number = 1).

Once the syntactic definition pointer is set, control is transferred to CKRINTRP, the syntactic interpreter (Chart 009), to use the syntactic operator code from the definition to locate and branch to the corresponding operator routine. Errors are detected by operator routines and are normally handled by the CKRFAIL routine (Chart 035), which is detailed later. However, certain operators are complex enough to be a time-saving substitute for nesting to another syntactic line. The implied nesting may have implicit error message(s) associated with it. Detecting a particular error by an operator routine can cause a specific error message to be issued and allow processing to continue as if no error had occurred.

When the checker is recalled to continue checking a statement for which a diagnostic has been issued, the checker restores its pointers and continues processing just as if no error had been detected.

Operators

The syntactic operators and their corresponding routines are described below. Unless otherwise noted, the routine

branches to CKRINTRP with an updated definition pointer at completion of its functions.

<, Start of a series of alternatives
(CKRLBRCE, Chart 010)

The qualification information is pushed down into the qualification list (see Figure 5). The "false" and "true" displacements to the next | operator and to the corresponding > operator respectively, as well as the source pointer, the updated definition pointer, and the line nest level number, are saved as current qualification information. The qualification iteration count is set to zero and the commit switch is turned off.

>, End of a series of alternatives
(CKRRBRCE, Chart 010)

If the last alternative failed, the source pointer is backed up, the qualification list is popped up (see Figure 5) and control is transferred to CKRFAIL, the checker's general error routine. If the last alternative attempted was successful, the qualification list is popped up, and the next syntactic operator will be interpreted at CKRINTRP.

|, Separator of alternative (CKROR,
Chart 010)

If the last alternative attempted was successful, the definition pointer is updated from the qualification "true" displacement to point to the > operator that terminates this series of alternatives. If the last alternative

tested failed, the indication of failure is removed (since there is still another alternative to be tested which may be successful), the source pointer is backed up to try an alternative definition against the same source, and the qualification "false" displacement is updated to the next | operator or to the associated > operator if this is the last | operator within it.

(, Start of an optional definition
(CKRLPARN, Chart 010)

Same as the < operator, except that only "false" displacement is meaningful and that is the displacement to the associated) operator.

), End of an optional definition (CKRRPARN,
Chart 010)

If the optional definition was not satisfied, the indication of failure is removed and the source pointer is backed up to test the same source against the next operator.

Whether the definition was satisfied or not, the number of iterations performed (qualification iteration count) is saved for possible action routine use, and then the qualification list is popped up before the next operator code is interpreted.

/, Commit to this alternative or optional
definition (CKRCOMIT, Chart 011)

The commit switch associated with the current qualification information is turned on.

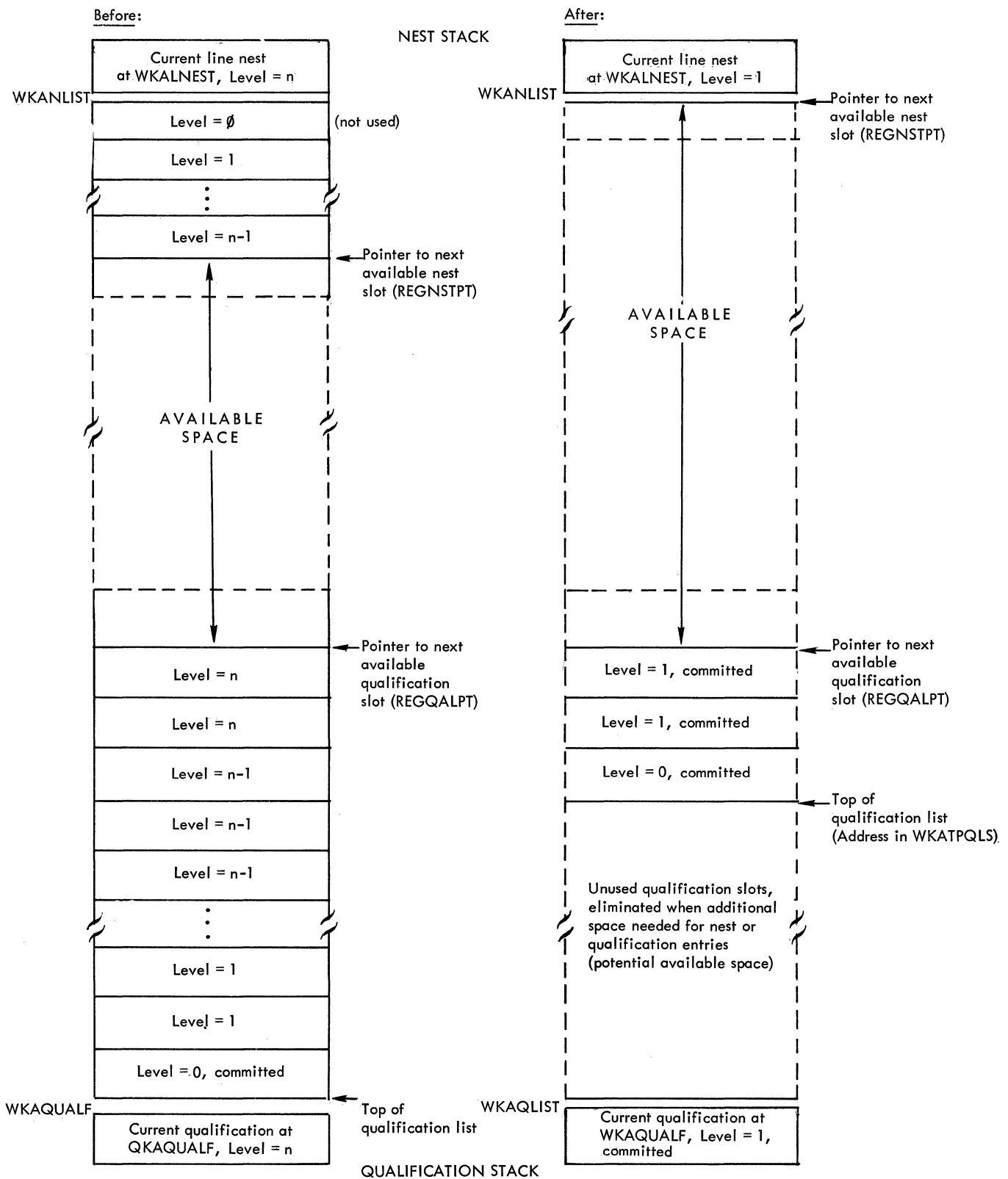


Figure 6. Effect of Statement Commit on Pushdown Stacks

., Commit to this type of statement (CKRSTCMT, Chart 011)

The statement global commit switch is turned on. The commit switches (see / above) are turned on in all qualification entries associated with this line (all entries having the next level number of the current line). The current line becomes level 1. Figure 6 illustrates the effect of : on the nest and qualification lists.

..., Indefinite Iteration (CKRITIND, Chart 012)

This operator routine can be reached only after a successful iteration. The qualification iteration count is incremented for possible action routine use. The new source pointer value is saved as qualification information, the qualification commit switch is turned off, and the syntactic definition pointer is set to point back to the operator immediately following the qualification left parenthesis.

.n., Definite Iteration (CKRITDEF, Chart 012)

The qualification iteration count is incremented and compared to n. If fewer than n iterations were checked, processing continues as for indefinite iteration (saving the new source pointer, etc.). The nth iteration gets us to the right parenthesis ending the iteration loop.

SYMBOLIC-NAME, nest to a syntactic line (CKRSYNS, CKRSYNST after a table, Chart 013)

The current line nest is placed at the top of the nest list (i.e., "pushed down" into the nest list; see Figure 5). The syntactic definition pointer, updated to point beyond the symbolic-name, is saved in the nest. The level of nesting is incremented for the new line, and a pointer to the new line is placed in the nest. The syntactic definition pointer is now set to point to the new line definition (first operator after = sign).

M, Check source for FORTRAN name that may or may not be present (CKRMNAME, Chart 014)

If the first nonblank source character examined is not alphabetic, or if six alphameric characters are found following the first alphabetic, this test fails and control is transferred to CKRFAIL.

When this test succeeds, the source pointer is updated beyond a satisfactory FORTRAN name, i.e., an alphabetic followed by from zero to five alphameric.

N, Check source for expected FORTRAN name (CKRNAME, Chart 014)

If the first nonblank source character examined is not alphabetic, this test fails and control is transferred to CKRFAIL.

If the first character is alphabetic, the source is assumed to be a name, and the source pointer is advanced until a non-alphameric character is detected. If the number of characters (initial alphabetic plus subsequent alphameric) exceeds six, control is returned to the executive with an error indication of name too long. When the executive recalls the checker after recording the error, processing continues with the syntactic operator following N and that first non-alphameric character detected, just as if the name were a valid length.

L, Check source for alphabetic (CKRLETTR, Chart 015)

If the next nonblank source character is an alphabetic character (A through Z) or the character \$, the test is successful and the source pointer is updated beyond the letter obtained. Otherwise, the test has failed, and control is transferred to CKRFAIL.

D, Check source for digit (CKRDIGIT, Chart 015)

If the next nonblank source character is a digit (0 through 9), the test has succeeded and the source pointer is updated. Otherwise, control is transferred to CKRFAIL.

A, Check source for alphameric (CKRALMER, Chart 015)

If the next nonblank source character is alphameric (A through Z or \$ or 0 through 9), the test has succeeded and the source pointer is updated. Otherwise, the test has failed, and control is transferred to CKRFAIL.

K, Check source for a number in FORTRAN real or integer form (CKRNUMBR, Chart 016)

Definition of terms

leading-zeros count - number of zeros before the first nonzero digit or number of zeros before the decimal point, whichever is less, i.e., "insignificant zeros."
digit count - number of digits including and after the first nonzero digit or number of digits

after a decimal point, whichever is greater, i.e., number of significant digits.

zero count - number of zeros after the decimal point. Zero count is equal to zero in the case of no decimal point. It includes all zeros, not just leading zeros.

Notes:

1. The total number of digits equals the leading-zeros count plus digit count. FORTRAN uses this to determine length of basic real constants.
2. Any number is zero if the digit count equals the zero count.

ten's power - computed for real constants, ignoring any associated exponent; the smallest integer greater than or equal to the logarithm to the base 10 of a basic real constant or integer. The decimal position of the leftmost nonzero digit is used to compute ten's power, e.g., 50.38 or 74, ten's power equals 2; -.4, ten's power equals 0; 0.0001, ten's power equals -3.

type bit - indicates Real (0) or Integer (1).

length bit - indicates E (0) or D (1) length. (E for integer).

value bit - indicates zero (0) or nonzero(1).

Type bit, length bit, and value bit can occur in the following combinations with the meanings given in Table 3.

Table 3. K Operator Bit Combinations

Bit Combinations			Meaning
Type bit	Length bit	Value bit	
1	0	0	integer length 4 zero
1	0	1	integer length 4 nonzero
0	0	0	real length 4 zero
0	0	1	real length 4 nonzero
0	1	0	real length 8 zero
0	1	1	real length 8 nonzero

The combinations 110 and 111 will not occur if the K operator takes the "true" return. The combination 111 (nonzero integer of length 8) is therefore set when the K operator takes the "false" return (not a numeric constant).

Procedure

The leading-zeros count, digit count, and zero count are initialized to zero.

If the first nonblank character obtained from the source is neither a digit (0-9) nor a decimal point, the K switches are set to indicate length D integer (not a number) and the test fails with a branch to CKRFAIL.

If the first source character is a digit greater than zero, the digit count is incremented by one. If that first character is zero, the leading zero count is incremented by one. If the first character is a decimal point, control transfers to CKRDECPT.

After the first digit (zero or nonzero) is obtained (and if no decimal point has been found yet), subsequent nonblank characters are treated as follows:

1. 1 through 9: digit count is incremented by one, next character is obtained and examined;
2. zero: if digit count is still zero, leading-zero count is incremented by one; if digit count is greater than zero, it is incremented by one; in either case, the next character is examined;
3. decimal point: control transfers to CKRDECPT;
4. E or D: length switch is set appropriately, ten's power is set from digit count, and control is transferred to CKREXPON;
5. any other character: integer processing follows at CKRINTEG.

CKRINTEG. The number is assumed to be an integer. If its magnitude exceeds 2,147,483,647, control is returned to the executive with an error indication of integer too large. When the executive recalls the checker, processing continues as if the integer were a valid length. Type and length switches are set for a valid integer (length E), and the value switch is set according to whether the number

has all zero digits or not. These switches are set for possible use by action code routines. The operator beyond K can now be interpreted (CKRINTRP).

CKRDECPT. Ten's power is set from digit count. If "OR," "AN," or a relational operator (e.g., "EQ," "GT") follows the decimal point, the point is taken to be part of the operator, and the source pointer is backed up to that point. If no digits (zero or greater) were encountered prior to the operator, the numeric test fails, the K switches are set to indicate length D integer (not a number) and control is transferred to CKRFAIL. If any digits did precede the operator, those digits are treated as an integer and control is transferred to CKRINTEG.

If the decimal point is not followed by a logical or relational operator, characters beyond the point are handled as follows:

For each consecutive digit, digit count is incremented by one; zero count is also incremented for each zero digit, and if ten's power was never greater than zero, it is decremented for each zero until a nonzero is encountered. When a character is encountered that is not a digit, a check is made that there are some digits before or after the decimal point. If no digits precede or follow the point, and the definition is not committed, the numeric test fails (K switches, not a number), and control is transferred to CKRFAIL; if there are no digits, but the definition is committed, control is returned to the executive with an error indication that a real constant must have at least one digit, and when the executive recalls the checker, processing continues at CKRRDORE, as if there were some digits.

CKRRDORE. If the source character is E (single-precision) or D (double-precision), the length switch is set appropriately and control is transferred to CKREXPON. If the source character is not E or D, the

length switch is set to E, and processing continues at CKRCKSIZ.

CKREXPON. The type switch is set for read, and the exponent is evaluated as a signed number. Processing continues at CKRCKSIZ for range testing.

CKRCKSIZ. If the algebraic sum of ten's power and exponent value (exponent value alone if the number is zero) is less than -78 or greater than 76, control is returned to the executive with the appropriate error indication. When the executive recalls the checker, processing continues at CKRREAL, just as if the exponent were an acceptable value.

CKRREAL. The type switch is set for real, and the value switch setting is determined by whether all digits (excluding an exponent) were zero or not. Any invalid decimal points or extraneous exponents are diagnosed. The operator beyond K may now be interpreted (CKRINTRP).

S, Check source for a statement number (CKRSTATM, Chart 017)

If a sign (+ or -) is present, an error indication is saved and the sign is bypassed.

If the next nonblank source character is not a digit, this test fails with a transfer of control to CKRFAIL. Leading zeros are ignored and significant digits counted until a non-digit is encountered in the source. At that time, if the number of significant digits is between one and five inclusive and no sign was encountered, the test is successful. Otherwise, control is returned to the executive with an error indication of invalid statement number. When the executive recalls the checker, processing continues at CKRINTRP, just as if a valid statement number had been found.

H, Check source for the WH form of a literal constant or a literal format code (CKRHOLLR, Chart 018)

Starting with the first nonblank source character, consecutive digits, as they are encountered, are converted to a width value. If the first character is not a digit, or if an H is not obtained after the width, the test fails and control is transferred to CKRFAIL. However, once WH is found, the source is assumed to be a literal constant or a literal format code.

If w is zero or greater than 255, control is returned to the executive with an error indication to that effect. When the executive recalls the checker, if w was zero, processing continues with interpretation of the next operator; otherwise, processing continues as for a valid width.

If there are fewer than w characters remaining in the source statement, control returns to the executive with a terminating error indication of incomplete literal field. Otherwise, the source pointer is spaced w characters (including blanks) after the H.

C, Check source for a character string in single quotes (CKRCSTRG, Chart 019)

If the first nonblank source character obtained is a single quote, the source is assumed to be a character string. Otherwise, the test fails and control is immediately transferred to CKRFAIL.

In counting characters in the string, blanks are included. Two successive single quotes are counted as one character. The string is successfully ended when a single quote not followed by another quote is encountered. If the source ends or more than 255 characters are counted before the closing single quote is found, or if the character string was empty, control is returned to the executive with an appropriate terminating error indication.

'aa...a'. Check source for the presence of the literal quoted (CKRQUOTE, Chart 020) and

1'aa...a', Check source for the absence of the literal quoted (CKRNOTQT, Chart 020)

The next length-of-literal nonblank characters in the source are gathered and compared to the literal given. If the literal is matched, the source pointer is updated beyond the last character obtained.

The test fails with a transfer of control to CKRFAIL (1) if there is a match and 1 'aa...a' is the operator or (2) if there is not a match and 'aa...a' is the operator.

The test is successful (1) if there is a match and 'aa...a' is the operator or (2) if there is not a match and 1 'aa...a' is the operator.

&a, Scan for the presence of the argument a (CKRSCAN, Chart 021) and

&1a, Scan for the absence of the argument a (CKRSCANF, Chart 021)

The remainder of the source is scanned for the given character. The scan terminates when the character is found.

&a succeeds if the character is found before the end of the source; &1a succeeds if the end of the source is reached without the character being found. The source pointer is unaffected by the scan. If the character is not found and &a is the operator, or if the character is found and &1a is the operator, the test fails and control is transferred to CKRFAIL.

\$n, Call action routine N (CKRACTN, CKRACTNT after a table, Chart 022)

The appropriate special-purpose subroutine is called to perform a specific test or task, identified by n. The individual action code routines and their returns to the checker are described in "Action Code Routines."

*n, Define an error message (CKRMESSG, Chart 033)

The error message code n is saved as part of the nest information, where it can be accessed by the CKRFAIL routine in processing an error.

+TABLE-NAME, Check source for one of the literals in the table, and

-TABLE-NAME, Verify that source does not appear in the table (TABL, TABLT after a table, Chart 033)

A number of nonblank characters equal to the maximum-argument-size is obtained from the source. The length-of-argument characters are compared to each literal argument in the table until either a match is found or the table is exhausted.

If there is no match and the operator is -TABLE-NAME, the test is successful. The syntactic definition pointer is incremented so that the operator following the first table reference in the chain will be interpreted next. If there is no match, but the operator is +TABLE-NAME, the test fails and control is transferred to CKRFAIL.

If there is a match, the source pointer is incremented beyond the matching source characters. If the operator is -TABLE-NAME, the test fails and control is transferred to CKRFAIL. If the operator is +TABLE-NAME, the test has succeeded and the function associated with the matched argument is examined. An operator routine invoked as a table function is entered at a special point (operator-routine-name suffixed by T) to account for the different

definition pointer used. If the function is:

1. SYMBOLIC-NAME, the syntactic line named is nested to at CKRSYNST;
2. +TABLE-NAME, the table named is searched at CKRTABLT;
3. \$n, the action code n is processed at CKRACTNT;
4. 0 (null action) or if the last table function has been successfully processed, the syntactic definition pointer is incremented so that the operator following the first table reference is examined at CKRINTRP.

Once some argument in a table is matched, even if tests fail at the function level, no other arguments in the table are checked against the source.

END-OF-DEFINITION-LINE, Unnest syntactic line (CKRSYUNS, Chart 034)

If the current line nest is at level 1, the definition has been satisfied and control is to be returned to the executive. The presence of any excess source character(s) is diagnosed, unless a prior error was detected in the statement.

At any subsequent level of nesting, the syntactic definition pointer is restored from the nest to point immediately beyond the symbolic reference to this line on an earlier line. Then a line nest is removed from the top of the nest list ("popped up") to replace the current nest (see Figure 5).

All operators valid for interpretation have been discussed. Failure in an operator routine often causes control to be transferred to CKRFAIL, the failure routine, which operates as follows:

CKRFAIL, Failure routine, (Chart 035)

A switch is turned on to indicate failure in an operator. If we are committed to this path, i.e., if the commit switch is on for the current qualification, the error message code is set from the current line nest and the error source reference is set to the source location of the last character (or character string) obtained. At CKRREINT the branch register is set to return control to CKRINTRP in case the checker is recalled to continue checking beyond the failing element. At

CKRTSTML, if the end-of-source has been reached, an error code bit is set on to indicate a terminating error. At CKRTMRET, the error message information is compared to that of any previous message issued for the current statement. If the new error information is unique, it is saved, and the error will be recorded (up to a maximum of five checker-detected errors per statement) via the executive; processing continues at CKRERRET. If identical error information was already issued, and the error is still not a terminating error, processing continues as though the executive had issued the message and recalled the checker; and the checker continues its scan of the same statement.

If an identical error message was issued, but the error is now a terminating error, control is returned to the executive without indication of error. At CKRERRET registers are saved for reloading after possible recall by the executive, the checker-detected error switch is turned on, and control is returned to the executive.

If we are not committed to this path, any necessary unnesting takes place to bring the level of line nesting back up to the level of the current qualification. The syntactic pointer is reloaded from the qualification "false" displacement so that the next alternative operator, |, or qualification end, > or), may be interpreted.

Action Code Routines (Charts 023-032)

The action code (\$n) operator routine initializes for no errors and then gives control to the appropriate action code subroutine (an unrecognizable action code constitutes a system or syntax checker failure--WKASFAIL set).

Upon completion of the action subroutine, control is returned to the main body of the checker where error indicators are tested and control is transferred appropriately:

1. Failure switch (WKAFALSW) on -- Branch to the CKRFAIL routine to determine whether an error message is to be issued.
2. Error code set (WKAERRCD not zero) -- If committed, branch to CKRREINT (in the CKRFAIL routine) to issue an error message before proceeding to interpret the next operator (at CKRINTRP). If not committed, branch to CKRFAIL to try the next alternative.

3. Not-operational byte set (WKASFAIL, in work area IPDERWKA, not zero) -- branch to CKRERRET (in the CKRFAIL routine) to issue a system or syntax checker failure message and discontinue checking the statement.
4. None of the above -- branch to CKRINTRP to interpret the next operator.

103. Save K operator switches (CKRAR103, Chart 024)

This routine is called only for complex numbers. The switches set by the K operator for the real portion of the complex number are saved for use in routine 104.

104. Complex number checker (CKRAR104, Chart 024)

The K operator switches that have just been set for the imaginary portion of a complex number and those switches saved by routine 103 are tested to be sure that type = real for both and that both have the same length attribute (E or D). If either requirement fails to be met, an error code indicating invalid complex number is returned to the checker.

105. Data set reference number (CKRAR105, Chart 024)

Switch settings are checked for type = integer and value = nonzero and the digit count is checked for not being greater than two. If any of the above requirements is not met, control is returned to the checker with an error code indicating an invalid data set reference number.

106. Real number (CKRAR106, Chart 025)

Switch settings are checked for type = real. If type = integer, control is returned to the checker with an error code indicating real number required.

100-106. K operator action routines

Action routines 100 through 106 perform tests on fields and switches set by the K operator. The K digit count contains the number of significant digits counted by the K operator. The K switches are: type, which may be integer or real; length, which may be D (double-precision) or E (single-precision); and value, which may be nonzero or zero. If type = integer and length = D, indicating that the absence of a numeric constant was previously diagnosed, control is immediately returned to the checker.

100. Nonzero integer (CKRAR100, Chart 023)

Switch settings are examined for type = integer and value = nonzero. If either of the above requirements is not met, control is returned to the checker with an error code indicating that a nonzero integer is required.

101. Nonzero number (CKRAR101, Chart 023)

The switch settings are checked for value = nonzero. If value = zero, control is returned to the checker with an error code indicating that a nonzero number is required.

102. Integer (CKRAR102, Chart 023)

Switch settings are checked for type = integer. If type = real, control is returned to the checker with an error code indicating integer required.

200-202. Check number of subscripts

200. Possibly too many subscripts precede (CKRAR200, Chart 026)

This routine checks the iteration count saved after an iteration loop has been completed. If the saved iteration count exceeds 2 for FORTRAN E, or 6 for any other level of FORTRAN, control is returned to the checker with an error code warning that possibly too many subscripts precede the source characters ("") pointed to.

201. Too many subscripts (CKRAR201, Chart 026)

This routine checks the iteration count of the current iteration loop. If the current iteration count is exactly 2 for FORTRAN E, or 6 for any other level of FORTRAN, control is returned to the checker with an error code indicating too many subscripts at this point ("," following last valid subscript).

202. Too many subscripts precede (CKRAR202, Chart 026)

This routine is identical to 202 with the exception that the error code indicates that too many subscripts definitely precede the source characters ("") pointed to.

300. Check END statement (CKRAR300, Chart 027)

If the statement was labeled (with a statement number) or if there was a nonblank character in the continuation column or if, in free-form, the statement contains more than 66 characters (not including trailing blanks), control is returned with a code indicating a terminating error.

301. Check FORMAT statement for label (CKRAR301, Chart 027)

If the statement was not labeled (with a statement number), control is returned with an error code indicating that the statement number is missing.

400. Check for DEBUG facility (CKRAR400, Chart 028)

If the source is not being checked for FORTRAN G, G1, or Code and Go syntax, control is returned with a code indicating a terminating error. The code indicates that the Debug facility is not supported.

401. Check for List-Directed I/O support (CKRAR400, Chart 028)

If the source is not being checked for FORTRAN G1 or Code and Go syntax, control is returned with a code indicating a terminating error. The code indicates that List-Directed I/O is illegal.

500. Check range of IMPLICIT statement (CKRAR500, Chart 029)

The next nonblank characters in the source are checked for an alphabetic character not followed by a hyphen or for an alphabetic character followed by a hyphen followed by a higher alphabetic character, where the character \$ is considered alphabetically greater than Z. If the source does not meet the requirements, control is returned with an error code indicating that an invalid range was specified in an IMPLICIT statement.

600-603. Check I/O lists

Action routines 600-603 are used in the checking of I/O lists:

600-602 to verify that the index variable of an implied DO is not subscripted;

603 to look ahead to verify that a right parenthesis closes an implied DO.

600. Initialize for no subscripting (CKRAR600, Chart 030)

The subscript switch is initialized off.

601. Indicate subscripting (CKRAR601, Chart 030)

The subscript switch is set on.

602. Test for subscripting (CKRAR602, Chart 030)

If the subscript switch is on, control is returned with an error code indicating that the variable may not be subscripted.

603. Test for following right parentheses (CKRAR603, Chart 030)

If the next nonblank character in the source is not a right parentheses, control is returned with an error code indicating that a right parenthesis is required. (If the right parenthesis is detected, it is not bypassed.)

700. Check format code width specification (CKRAR700, Chart 031)

Starting with the first nonblank source character, consecutive digits are converted to a "width" value. If the first character is not a digit, control is returned to the checker with the failure switch on.

Once the first non-digit is encountered, the width value is checked for size. If the width is not in the range 1-255, control is returned with an error code to that effect, and a width value of 0 or 255, as appropriate, is saved.

701. Check format code decimal places specification (CKRAR701, Chart 032)

Starting with the first nonblank source character, consecutive digits are converted to a "decimal places" value. If the first character is not a digit, control is immediately returned to the checker with an error code indicating that decimal places must be specified.

Once the first non-digit is encountered, the decimal places value is compared to the width value saved by routine 700. If the decimal places value is greater than the width, control is returned with an error code to that effect.

800. Check for end of source (CKRAR800, Chart 032)

If there are any further source characters, the failure switch is set on before control is returned to the checker.

801. Fail unconditionally (CKRAR801, Chart 032)

The failure switch is set on and control is returned to the checker.

Get-Character Routines (CKRGTYNY, CKRSKANY, CKRGTNBS, CKRGTNB1, CKRSERCH), (Charts 036-039)

These are the routines in IPDSNCKR which are used to get or skip characters in the source statements. Their inputs are a supplied source pointer, an end-of-statement pointer, a count of characters to be moved, and a character to be searched for. Their outputs are current and update source pointers, a source-end switch setting, a result buffer, and the count of characters actually moved. The routines obtain characters from the character string in the work area.

The supplied source pointer contains the address of a character in the character string. A negative source pointer indicates no more source. The supplied source pointer may be the initial source pointer passed by the executive to IPDSNCKR or any current, previous, or update source pointer value for the current statement.

The end-of-statement pointer contains the address of the last character of the statement character string.

When characters are requested to be moved, they are placed in the result buffer. When fewer characters are moved than were requested, an end-of-source character is appended to those already placed in the buffer. A request for zero characters is not legitimate and causes undefined actions.

The get-character routines will fold lower case alphabets to upper case if free-form is specified in the options word.

The CKRSKANY and CKRGTYNY routines share common code.

Get Any Source Characters (CKRGTYNY, Chart 037)

Starting with the one specified by the supplied source pointer, the requested number of characters is moved to the result buffer.

The current source pointer is set equal to the supplied source pointer.

The update source pointer is set to the character after the last one moved, or it is set negative if there is no next character.

If there are not enough source characters to satisfy the request, the source-end switch is set on; otherwise, it is set off.

The count of characters moved, not including a possible end of source character, is stored.

Skip N Source Characters (CKRSKANY, Chart 037)

This subroutine skips a specified number of characters in the lines of a source statement. Skipping begins at the character specified by the source pointer and continues until the count is satisfied or the end of source is found.

If the specified number of characters are available and skipped, an update pointer is set to the source byte following the last one skipped.

This subroutine has the same specifications as CKRGTYNY except that the result buffer is destroyed and the number of characters requested may be more than the length of the result buffer.

Get N Nonblank Characters (CKRGTNBS, Chart 037)

The requested number of nonblank characters is moved to the result buffer. The scan begins with the character specified by the supplied source pointer.

Upon entering the routine the current source pointer is set to zero. If there are no nonblank characters, the current source pointer remains zero. Otherwise, the current source pointer specifies the first nonblank character moved.

The update source pointer is set to the next character, blank or nonblank, after the last one moved, or it is set negative if there is no next character.

If there are not enough nonblank characters to satisfy the request, the source-end switch is set on. Otherwise, it is set off.

The count of nonblank characters found, not including a possible end-of-source character, is stored.

Get One Nonblank Character (CKRGTNB1, Chart 036)

This subroutine has the same specification as CKRGTNBS except it is understood that the request is for one nonblank character, and the number of characters moved is not recorded.

This is a separate routine from CKRGTNBS in order to increase efficiency.

Search Source for Specific Character (CKRSERCH, Chart 039)

This subroutine searches the remainder of a source statement for a specified character. The search begins at the source character specified by the supplied source pointer and continues until a match is found or the source statement end is encountered.

If a source character matches the supplied character, the update source pointer is set to that source byte, and the source end switch is set off.

If no match is found, the source end switch is set on, and the update source pointer is set negative.

THE IPDER MODULE

The IPDER module constructs diagnostic messages in the message buffer, WKAERBFR. It is used to construct all the messages sent from the IPDSN module to the environmental system. The format of these error messages is described in Section II, "Error Messages." The messages are constructed from information passed to IPDER in the area IPDERWKA when it is called, and from information in two tables, MSGTABLE and MSG000, internal to the module. The IPDERWKA information is used to generate the message identification, line number, and source character fields of the message. Tables MSGTABLE and MSG000 are used to generate the message text field as follows: The error code with its rightmost bit zeroed is used as an index into MSGTABLE which is a table of halfwords. The halfword thus obtained from MSGTABLE is a displacement from the start

of MSG000, the table containing the actual message texts. The address of the text of the desired message is this displacement added to the base address of MSG000. The length of the desired message is found by subtracting its displacement (in MSGTABLE) from the displacement of the next message,

i.e., from the next two bytes of MSGTABLE. The text address and length are used to move the message to the message buffer. The remainder of the buffer is filled with blanks, completing the operation of the IPDER module.

SECTION III: PROGRAM ORGANIZATION

The following text and the flowcharts at the end of this section describe the executable control sections and routines that accomplish the functions of the syntax checker modules. There are three control sections containing executable code: the executive, the checker, and the error code processor. Each control section and its routines are described in the order in which they are discussed in Section II. Figure 7 shows the organization of the syntax checker modules in core storage.

EXECUTIVE

Control Section Name: IPDSNEXC (Charts 001-005)

Entry Point

The executive is called by the environmental system at IPDSNEXC when FORTRAN IV syntax checking is requested by a terminal user.

Function

IPDSNEXC performs the following functions:

- Acquires and releases a work area for the syntax checker.
- Ensures that the requested language definition table is available and in core storage.
- Gets a source statement from the buffer chain passed to it by the system and builds a statement character string in the work area.
- Checks for valid statement number.
- Passes control to the checker to syntax check a source statement.
- Recalls checker to resume syntax checking on a statement that has had a non-terminating error.
- Calls error code processor which constructs error messages when the

checker finds an error in a source statement.

- Requests more source input when needed.
- Returns to caller with appropriate error messages.

Routines Called

IPDSNCKR is called to begin syntax checking a source statement or to resume checking on a statement after the executive has passed its syntactical error message to the system.

IPDERERR is called to generate an error message from an error code supplied by the executive or returned to the executive by the checker.

Exits

The executive exits to the system with an error message to be sent to the user, with a request for more input, or after the final-entry cleanup has been accomplished.

Attributes

IPDSNEXC is re-enterable. Its work area must not be modified by the environmental system.

CHECKER

Control Section Name: IPDSNCKR (Charts 006-036)

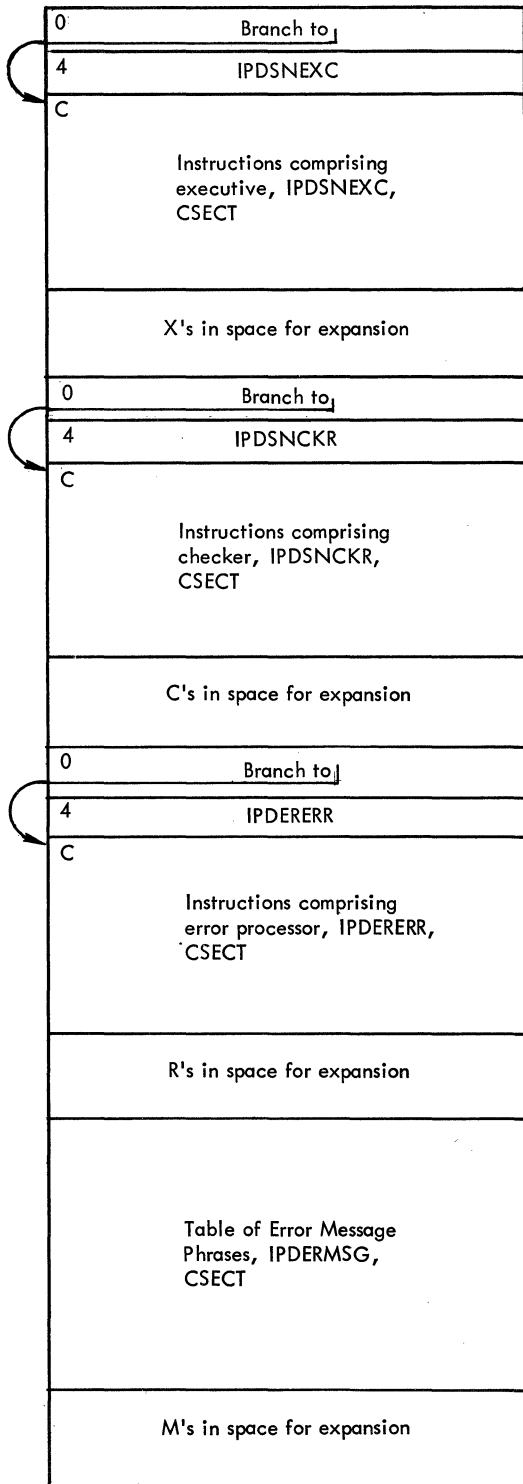
Entry Point

IPDSNCKR is called by the executive (IPDSNEXC), either to process a new statement or to continue processing a statement after an error has been recorded.

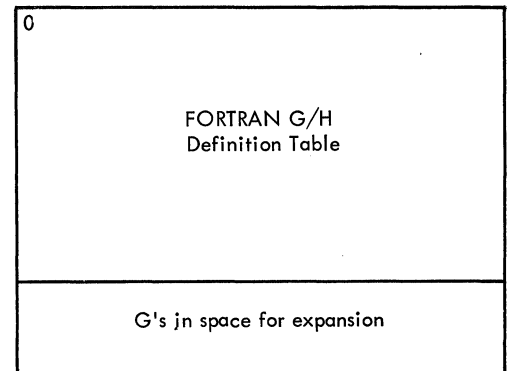
Function

The function of the checker is to edit a single FORTRAN statement for syntactic errors by matching the source statement against a table that defines the syntax for FORTRAN IV statements.

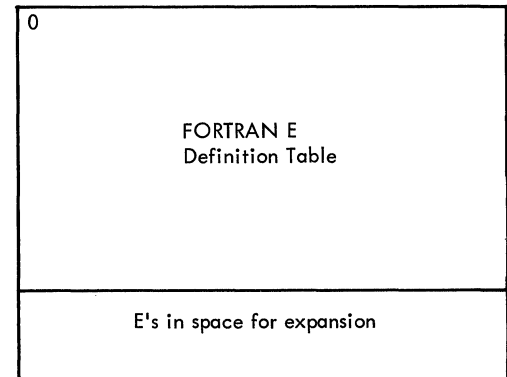
LOAD MODULE IPDCK
 (Syntax Checker
 executable code, 4 CSECTs)



LOAD MODULE IPDAGH
 (G/H table loaded by
 initial call to Syntax Checker)



LOAD MODULE IPDTEE
 (E table load by
 initial call to Syntax Checker)



Subpool 001
 (Work area obtained via GETMAIN
 on initial call to Syntax Checker)

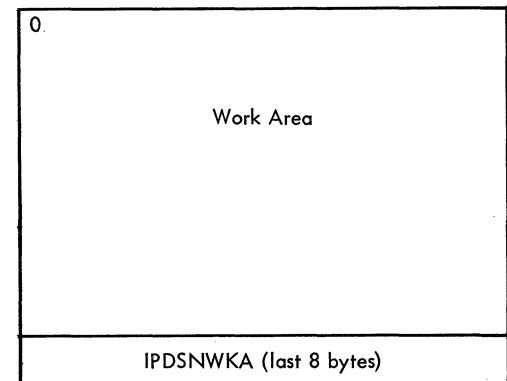


Figure 7. Map of Core Storage

Routines Called

The various get character routines are called to get the next n characters (CKRGTANY), the next nonblank character (CKRGTNB1), or the next n nonblank characters (CKRGTNBS). CKRSKANY is called to skip the next n characters. CKRSERCH is called to scan the remainder of the source for a particular character.

Exits

Upon completion of its processing, the checker returns control to the executive, IPDSNEXC.

Attributes

Re-enterable

GET ANY SOURCE CHARACTERS

Subroutine Name: CKRGTANY (Chart 037)

Entry Point

CKRGTANY is entered when a specified number of characters are to be moved from the source statement to a result buffer.

Functions

CKRGTANY performs the following functions:

- Moves a specified number of source characters to a result buffer.
- Updates a pointer to the source byte following the last one moved, or sets it negative if there is no next source byte.
- Sets on source-end switch and appends an end-of-source character to the last character moved into the result buffer if there were not enough source characters to satisfy the request.

The number of characters requested must fit in the result buffer.

Routines Called

None

Exits

When the number of requested source characters has been found and moved, or the source statement end is encountered, the subroutine CKRGTANY returns to the calling program.

Attributes

Re-enterable

SKIP N SOURCE CHARACTERS

Subroutine Name: CKRSKANY (Chart 037)

Entry Point

CKRSKANY is entered when a specified number of characters are to be skipped in the source statement.

Functions

CKRSKANY performs the following functions:

- Skips source characters until the count is satisfied.
- Updates a pointer to the source byte following the last one skipped, or sets it negative if there is no next source byte.
- Sets on source-end switch if the end of source is found before a specified number of characters are skipped.

Routines Called

None

Exits

The subroutine CKRSKANY returns to the calling program when the specified number of source characters or the end of source has been found.

Attributes

Re-enterable

GET NONBLANK CHARACTERS

Subroutine Name: CKRGTNBS (Chart 037)

Entry Point

CKRGTNBS is entered when a specified number of characters are to be moved from the source statement to a result buffer.

Functions

CKRGTNBS performs the following functions in getting source characters:

- Moves a specified number of nonblank source characters to a result buffer.
- Sets a pointer to the first source character found and moved.
- Sets the source-end switch when the specified number of characters cannot be satisfied and returns a count of those found and moved.
- Sets an update source pointer to the byte beyond the last source character found or sets it negative if there is no next source byte.
- Moves a special character into the result buffer after the last valid source character moved if the request was not completely satisfied.

Routines Called

None

Exits

When the number of requested source characters have been found and moved or the source statement end is encountered, the subroutine CKRGTNBS returns to the calling program.

Attributes

Re-enterable

GET ONE NONBLANK CHARACTER

Subroutine Name: CKRGTNB1 (Chart 036)

Entry Point

CKRGTNB1 is entered to get one nonblank character.

This subroutine has the same specifications as CKRGTNBS except that the number of characters to be found and the number actually moved is assumed to be one.

SEARCH SOURCE FOR SPECIFIC CHARACTER

Subroutine Name: CKRSERCH (Chart 039)

Entry Point

CKRSERCH is entered to search the remainder of a source statement for a user-specified character.

Function

CKRSERCH performs the following functions:

- Searches the statement character string for a specified character.
- Sets the update source pointer to the source character that matches the user-specified character.
- Sets on the source-end switch if the end of the source statement is reached without finding a match, otherwise off.

Routines Called

None

Exits

The subroutine CKRSERCH returns to the calling program when a matching character has been found in the source or the end of source is reached.

Attributes

Re-enterable

ERROR CODE PROCESSOR

Control Section Name: IPDERERR (Chart 040)

Entry Point

IPDERERR is called by the executive (IPDSNEXC) at location IPDERERR.

Function

IPDERERR is given a message code and, using the information in its message definition table, assembles the appropriate message in the message buffer.

Routines Called

None

Exits

When the error message has been assembled in the message buffer, IPDERERR returns control to its caller.

Attributes

Re-enterable

Chart 001. IPDSNEXC (Part 1 of 5)

ENTRY FROM SYSTEM

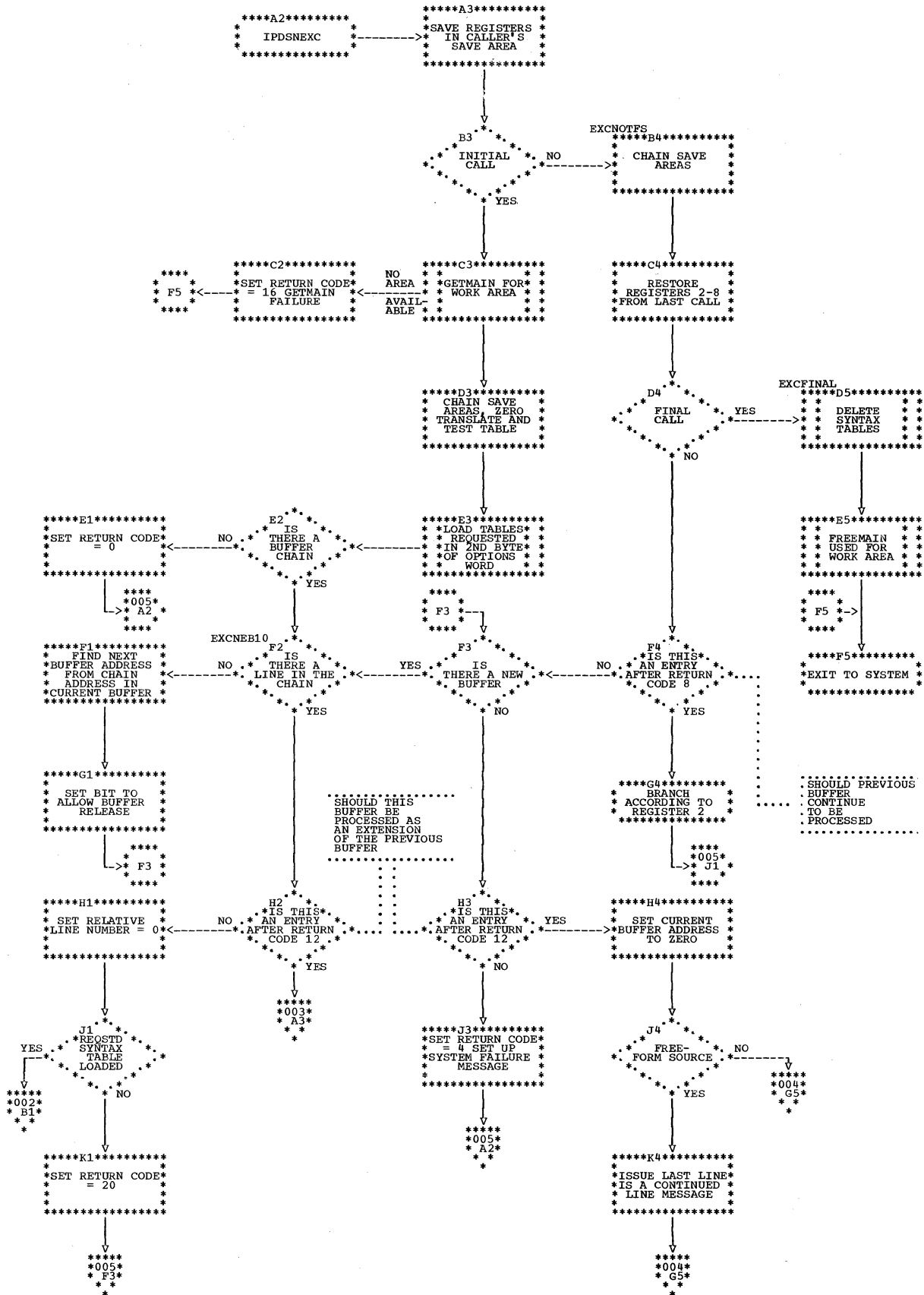


Chart 002. IPDSNEXC (Part 2 of 5)

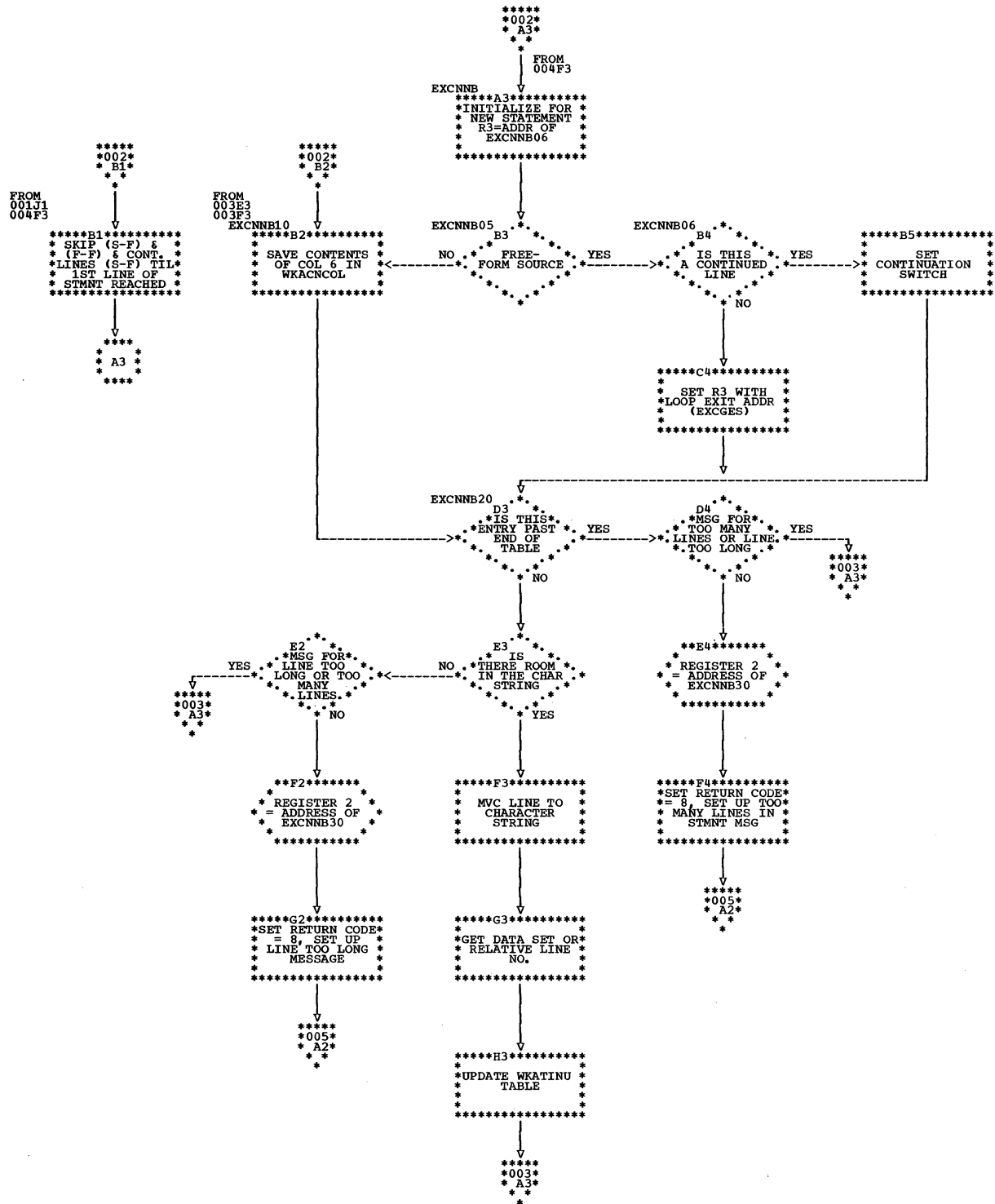


Chart 003. IPDSNEXC (Part 3 of 5)

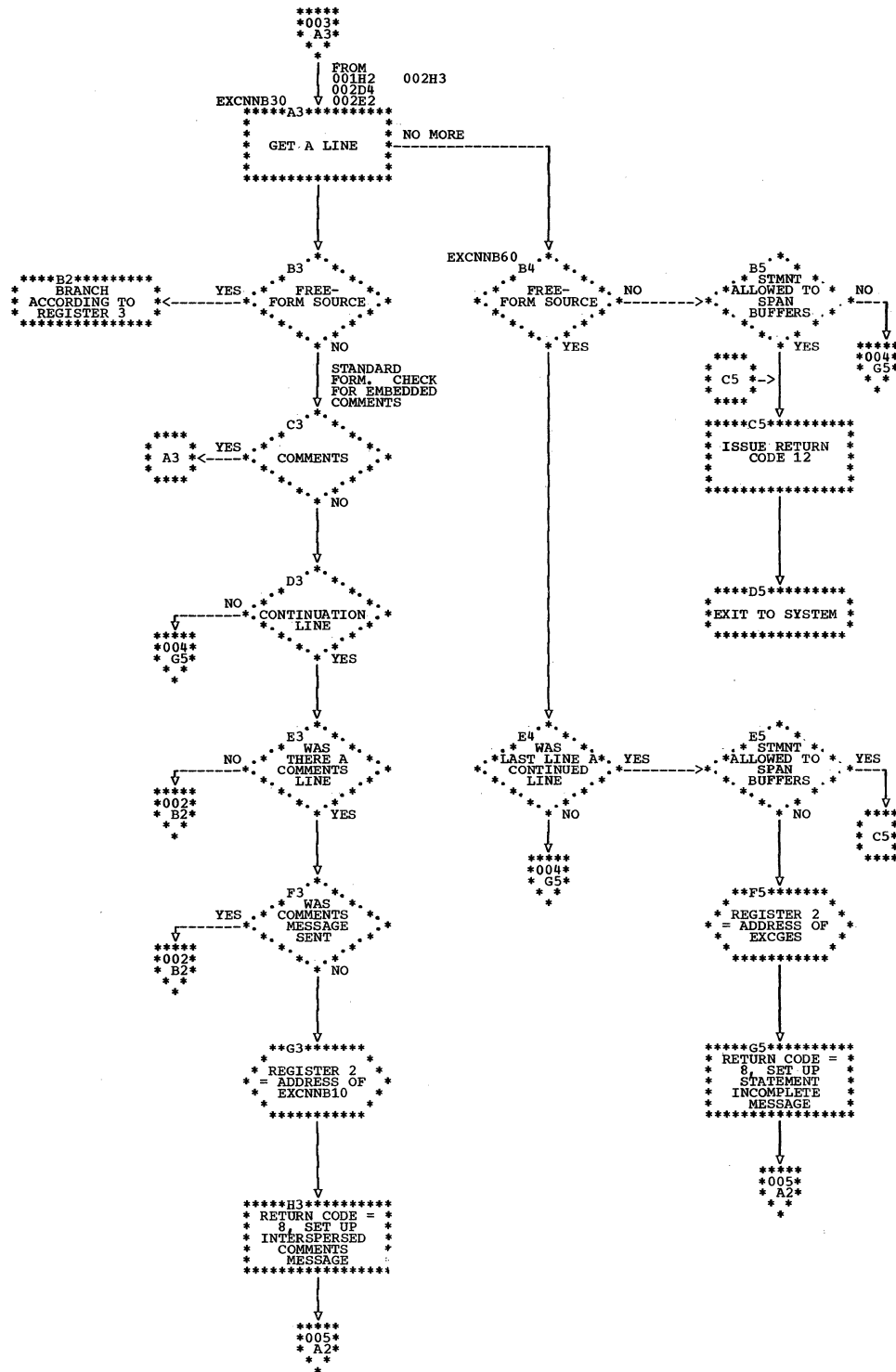


Chart 004. IPDSNEXC (Part 4 of 5)

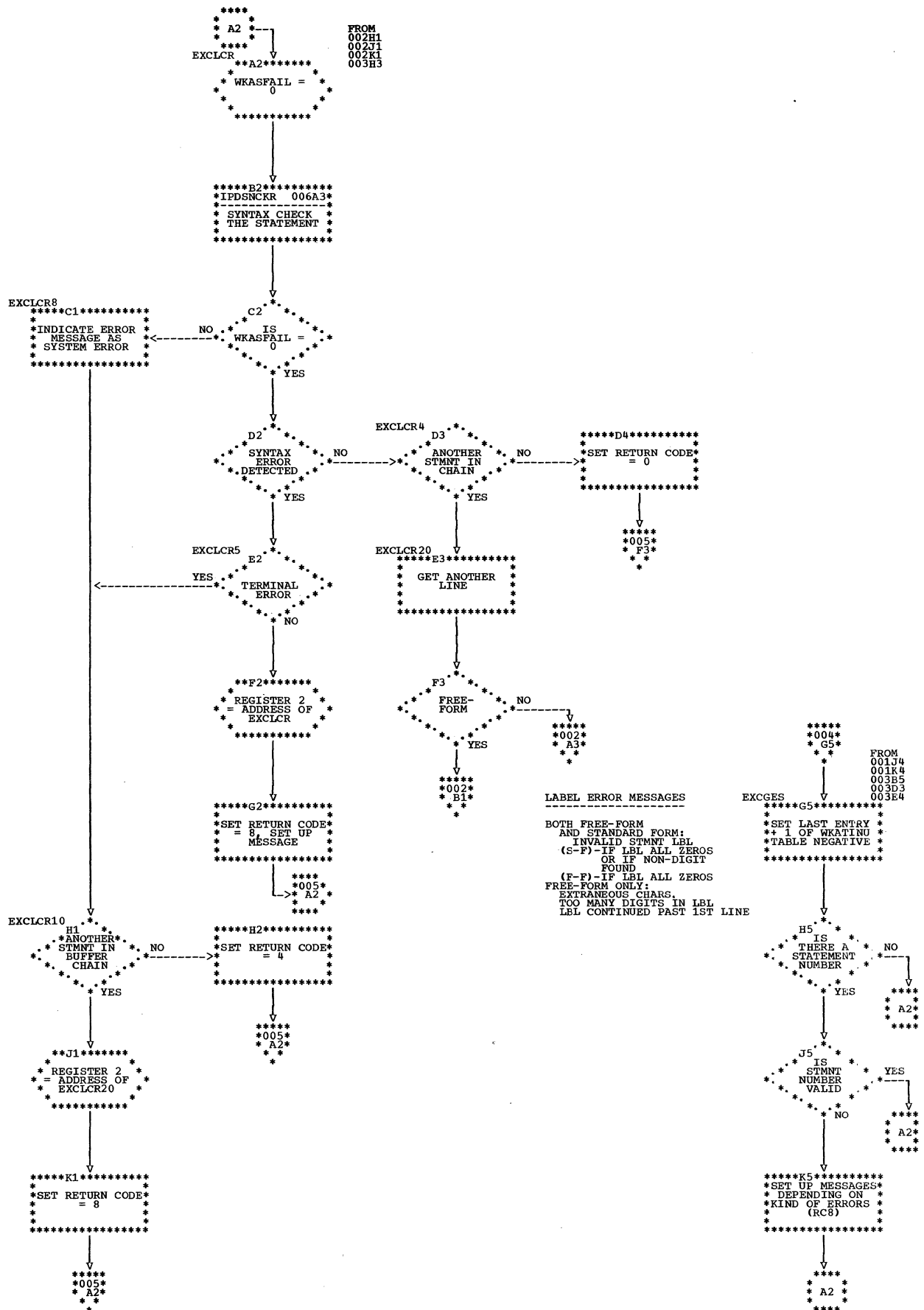


Chart 005. IPDSNEXC (Part 5 of 5)

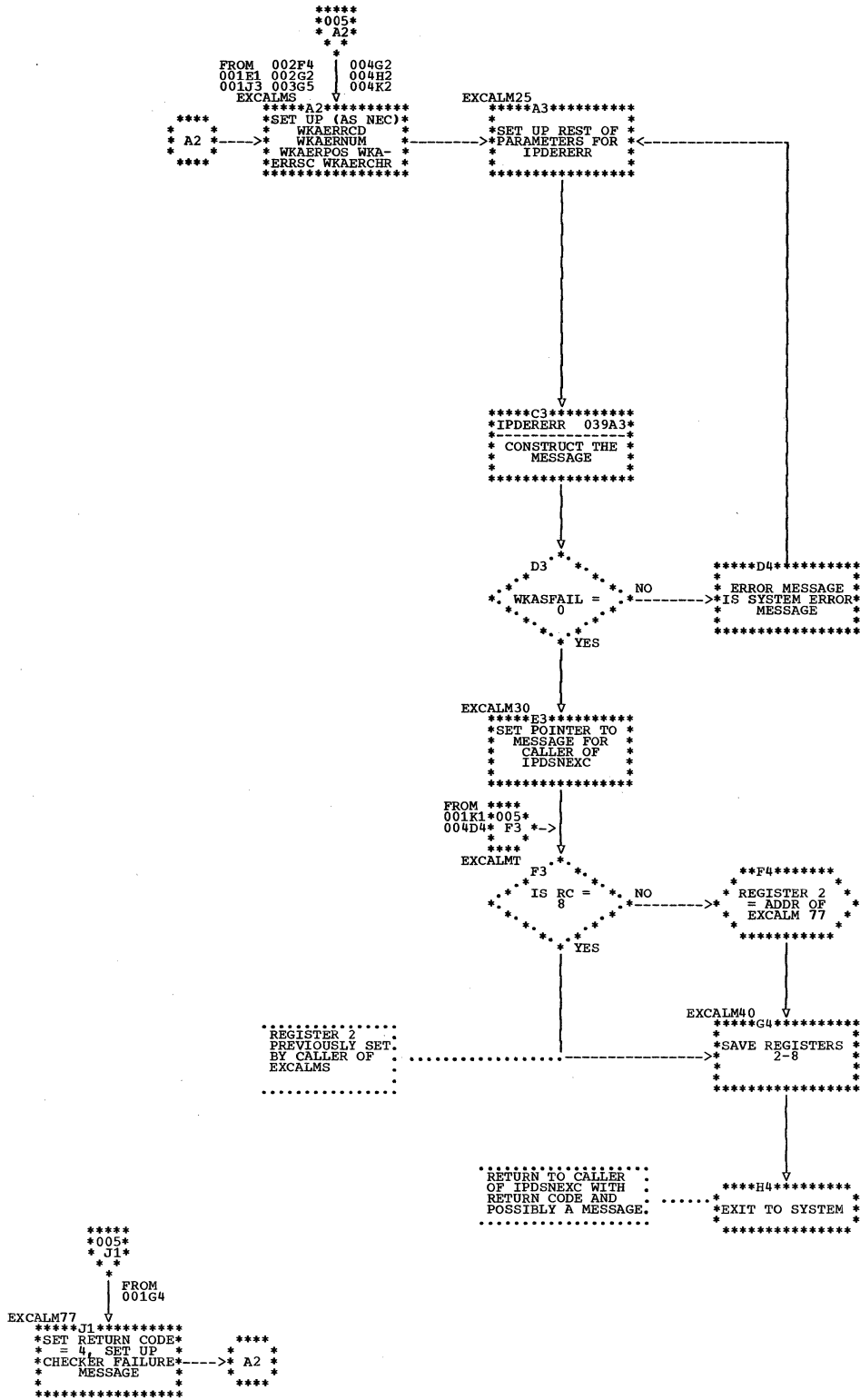


Chart 006. IPDSNCKR Overview

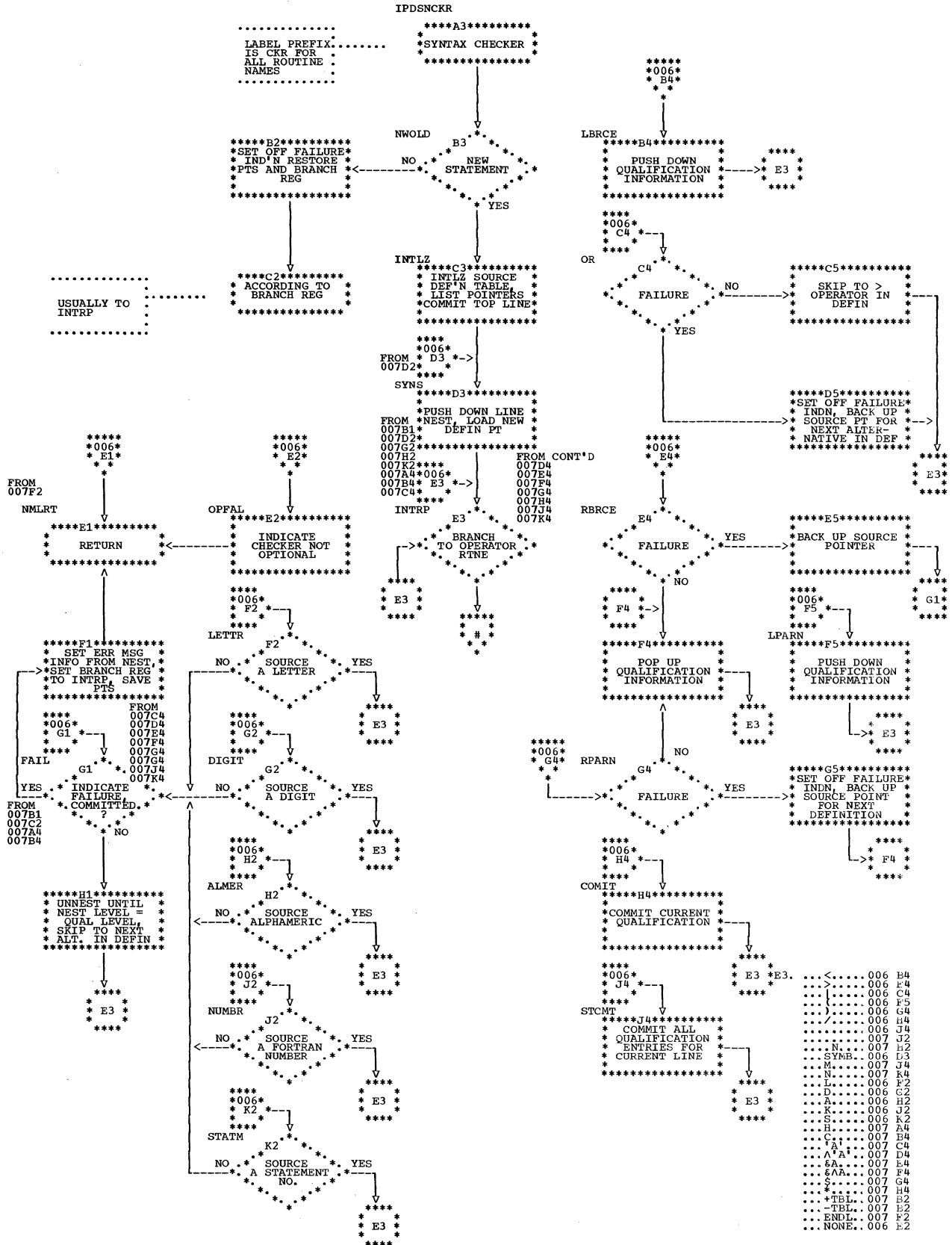


Chart 007. IPDSNCKR Overview

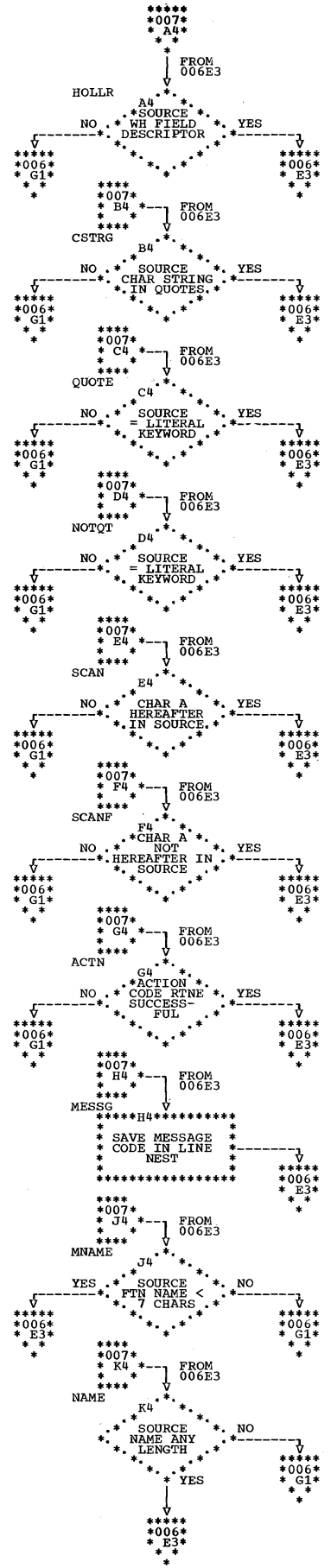
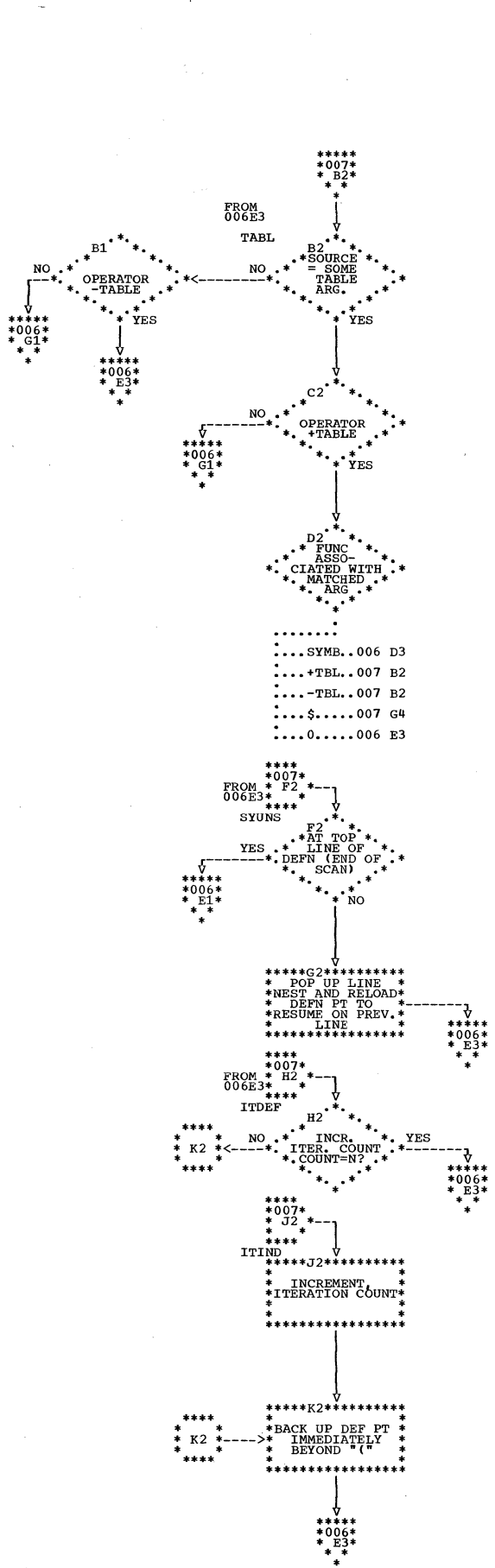


Chart 008. IPDSNCKR (CKRNWOLD, CKRINTLZ)

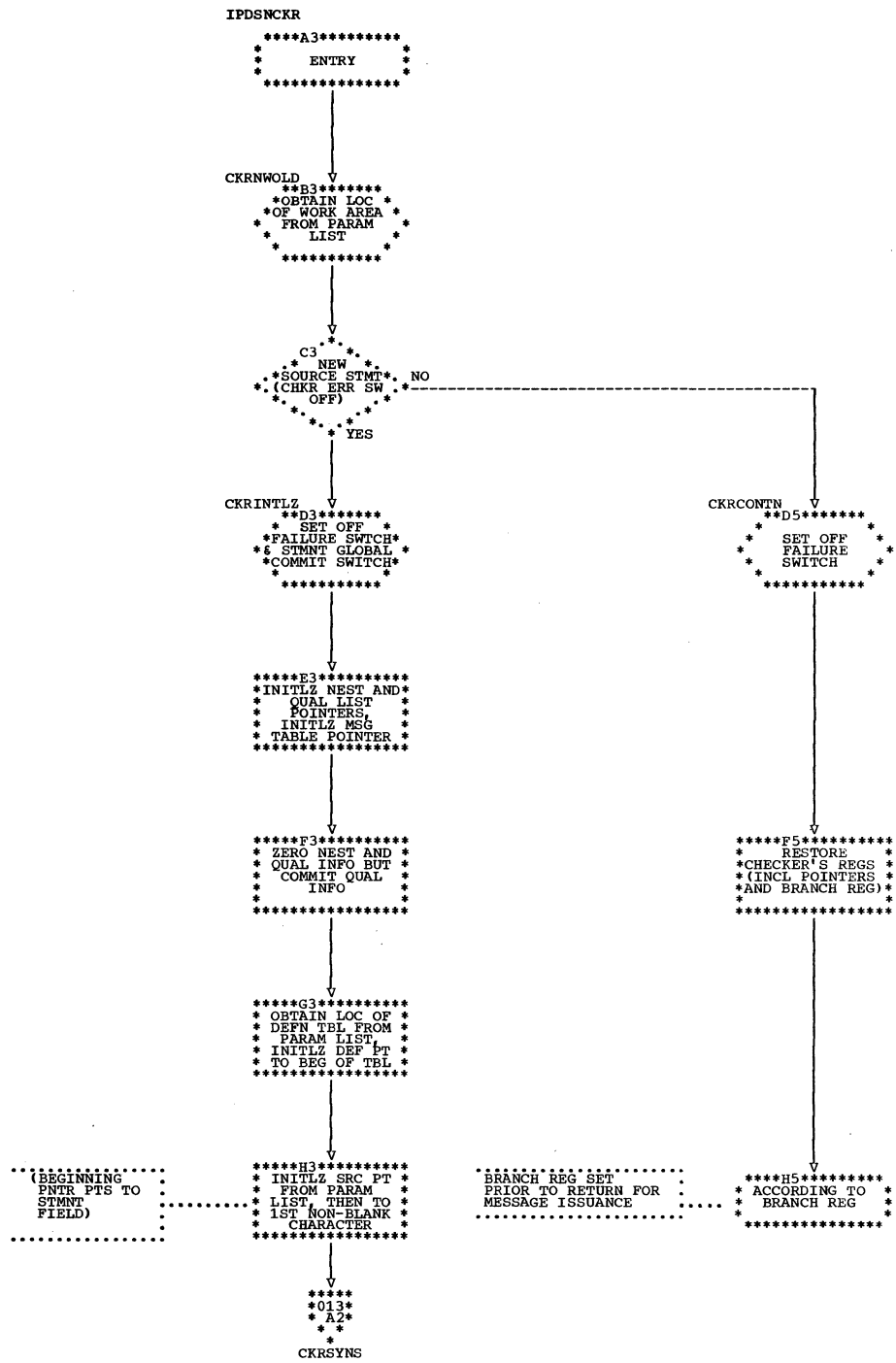


Chart 009. IPDSNCKR (CKRINTRP)

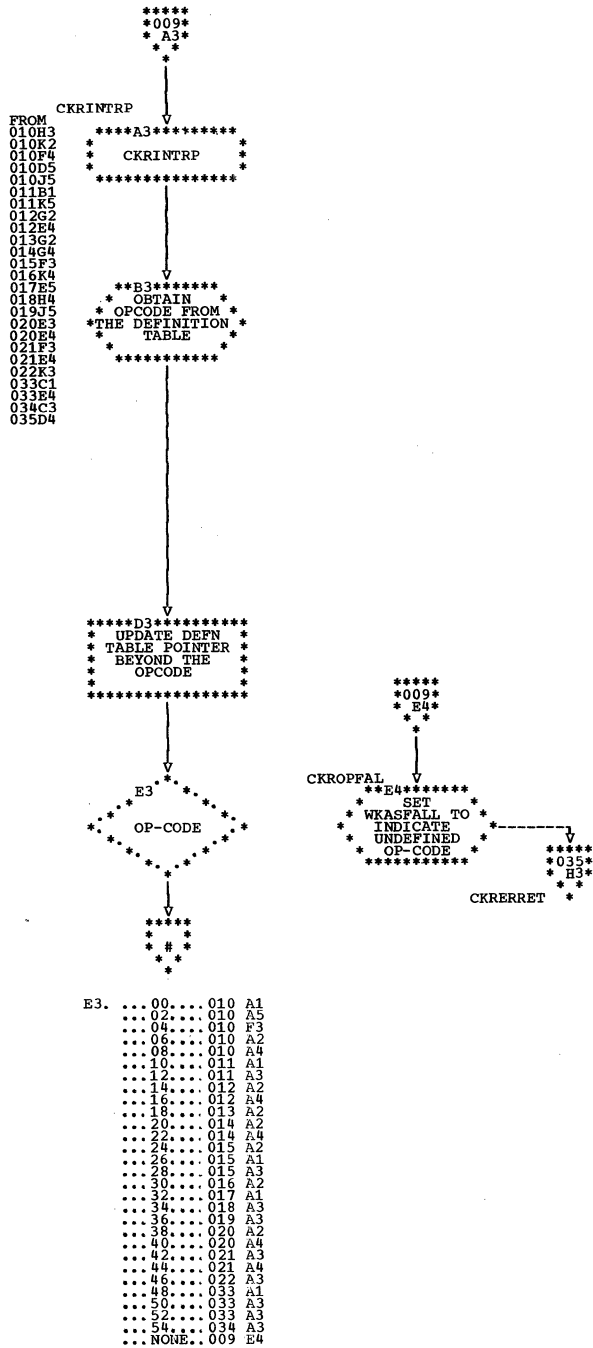


Chart 010. IPDSNCKR (CKRLBRCE, CKRLPARN, CKROR, CKRRPARN, CKRRBRCE)

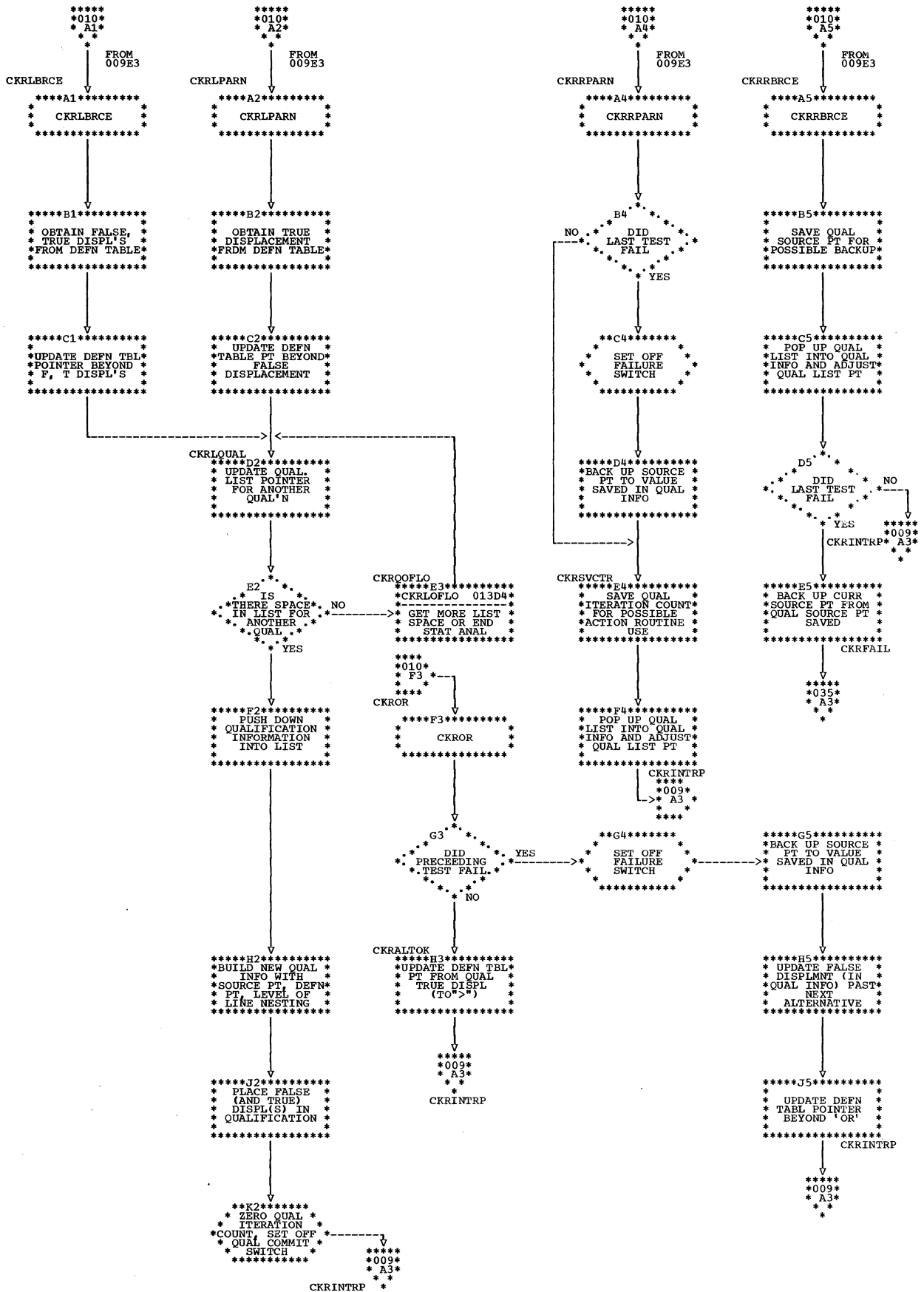


Chart 011. IPDSNCKR (CKRCOMIT, CKRSTCMT)

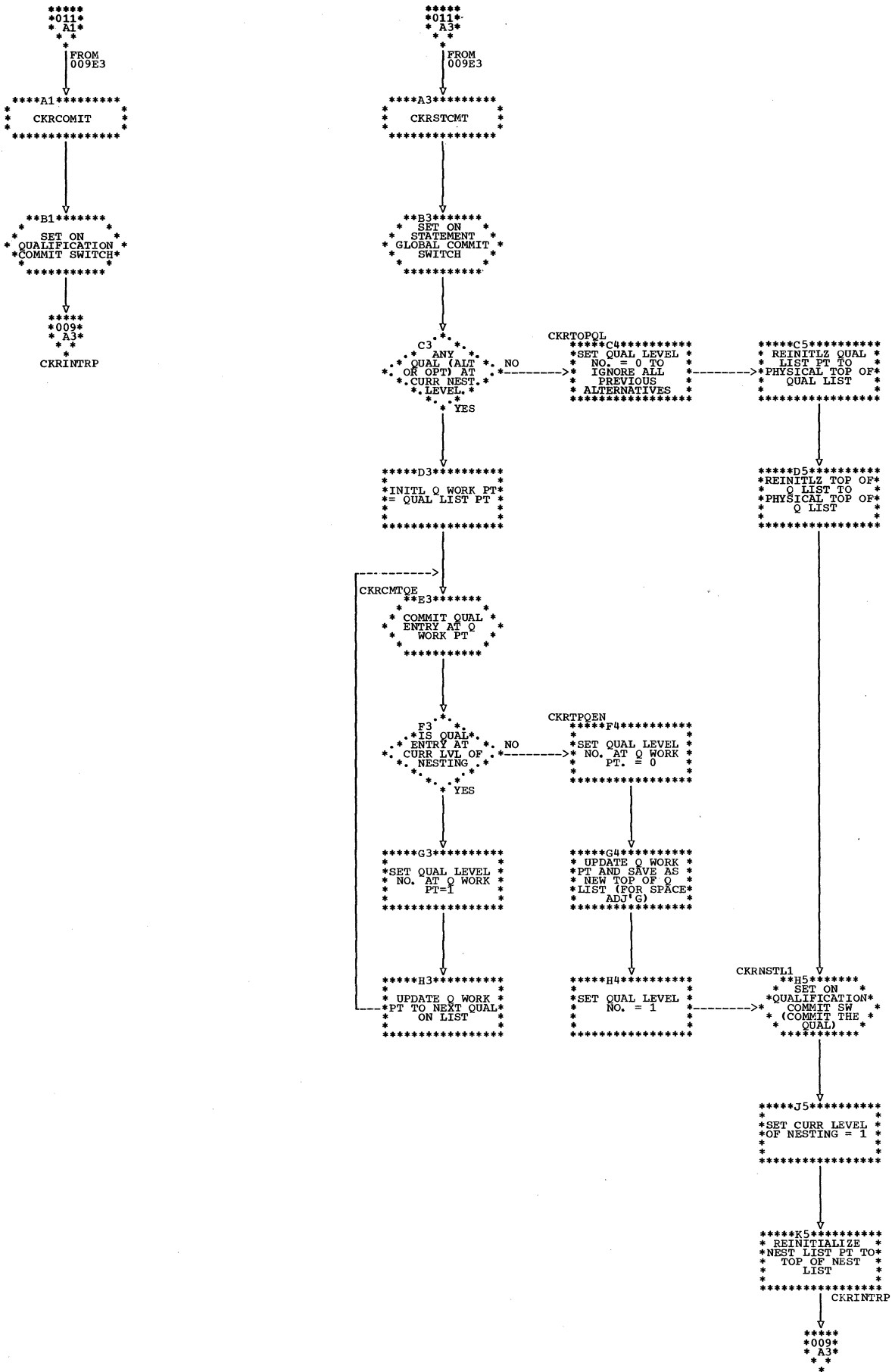


Chart 012. IPDSNCKR (CKRITIND, CKRITDEF)

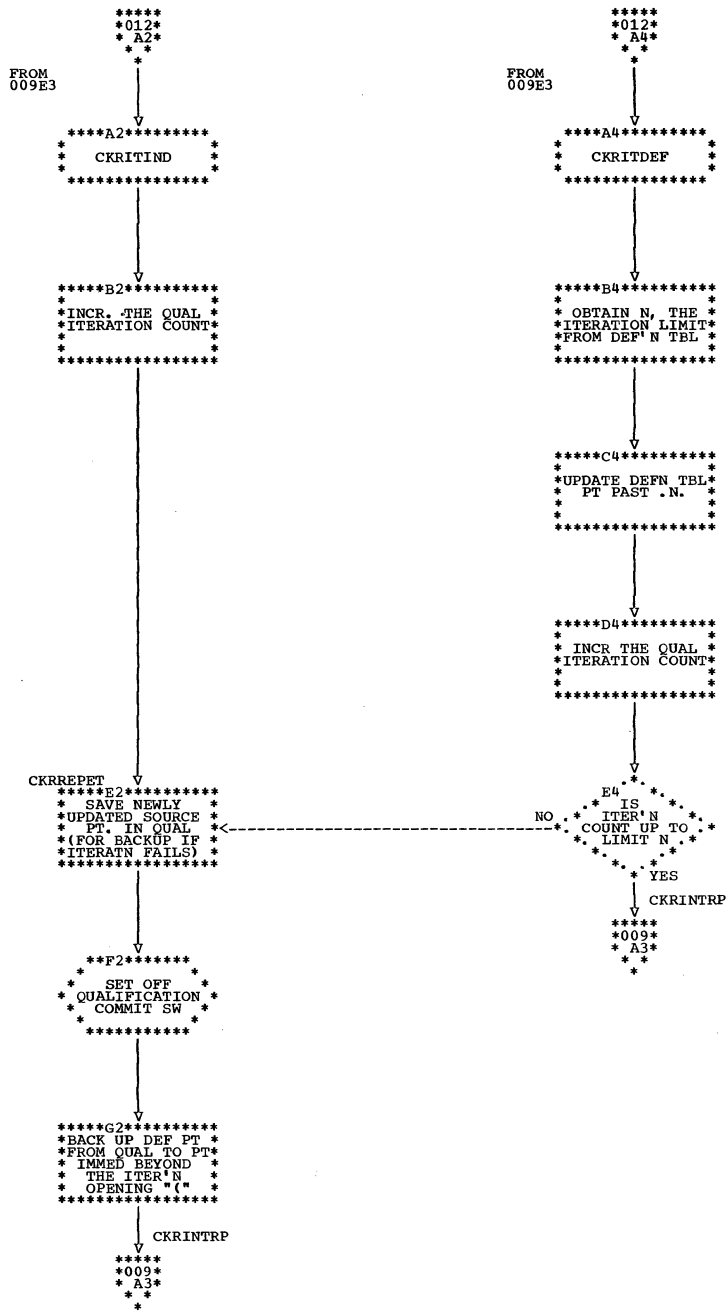


Chart 013. IPDSNCKR (CKRSYNS, CKRLOFLO)

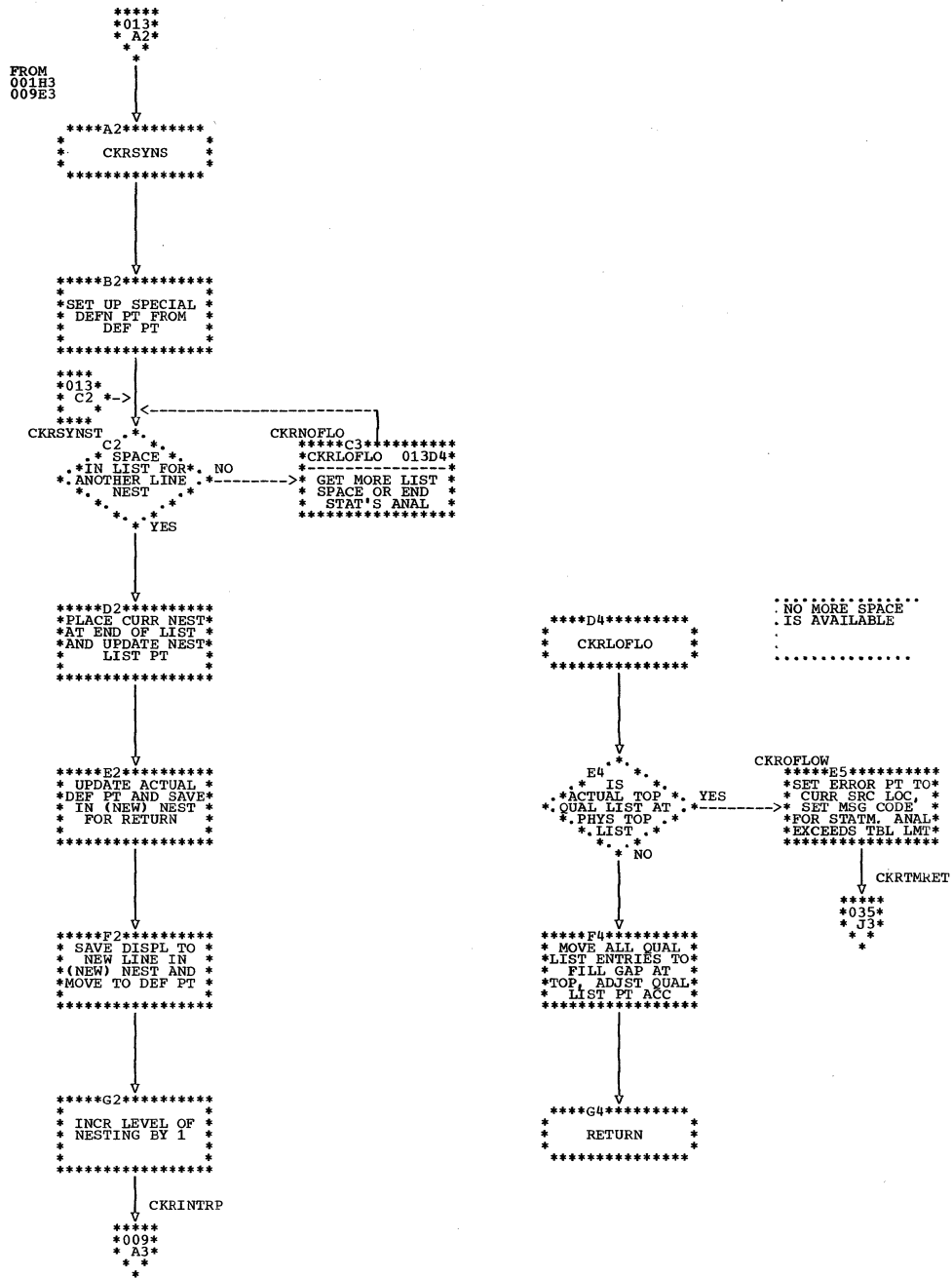


Chart 014. IPDSNCKR (CKRMNAME, CKRNAME)

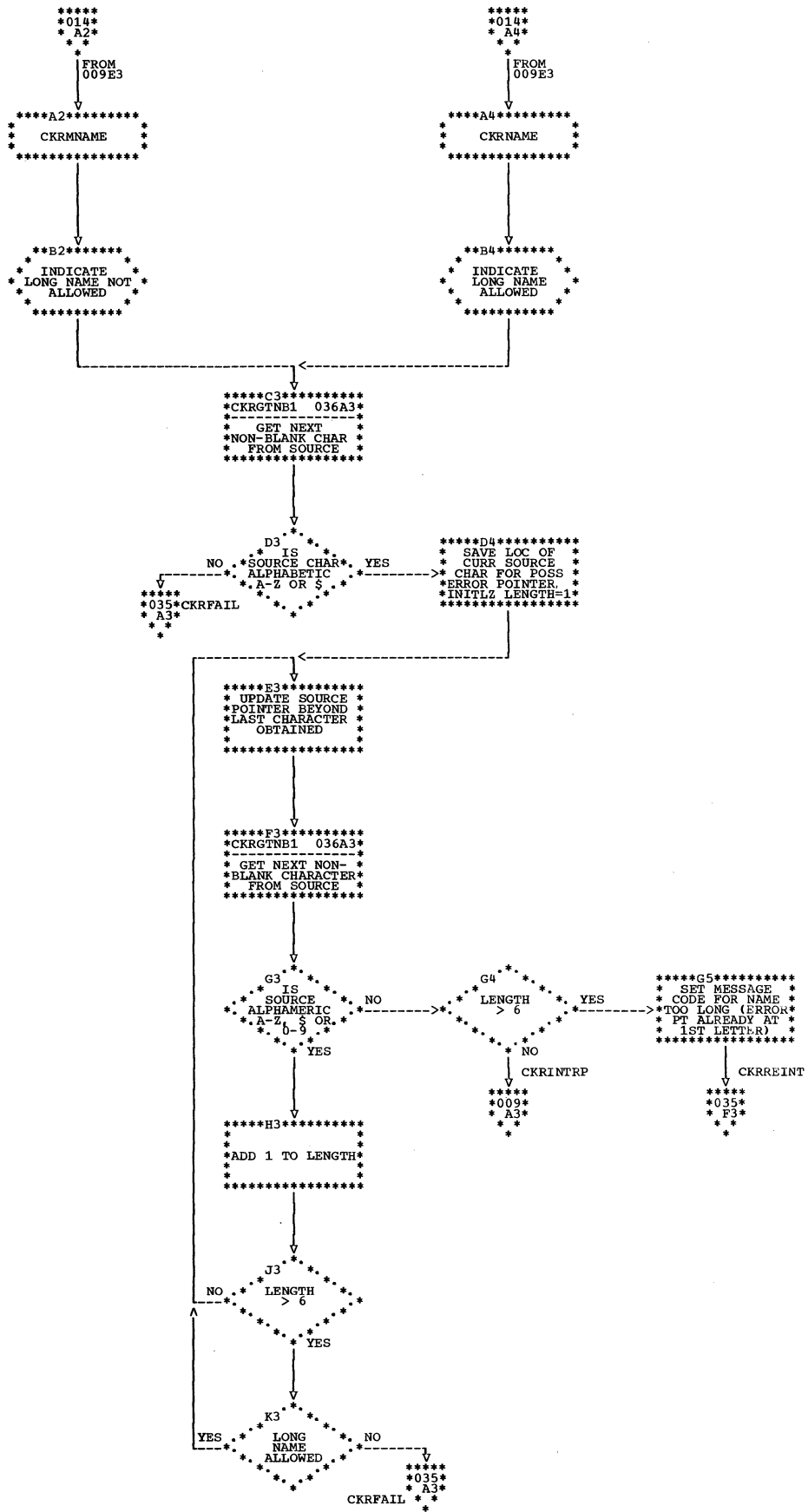


Chart 015. IPDSNCKR (CKRDIGIT, CKRLETTR, CKRALMER)

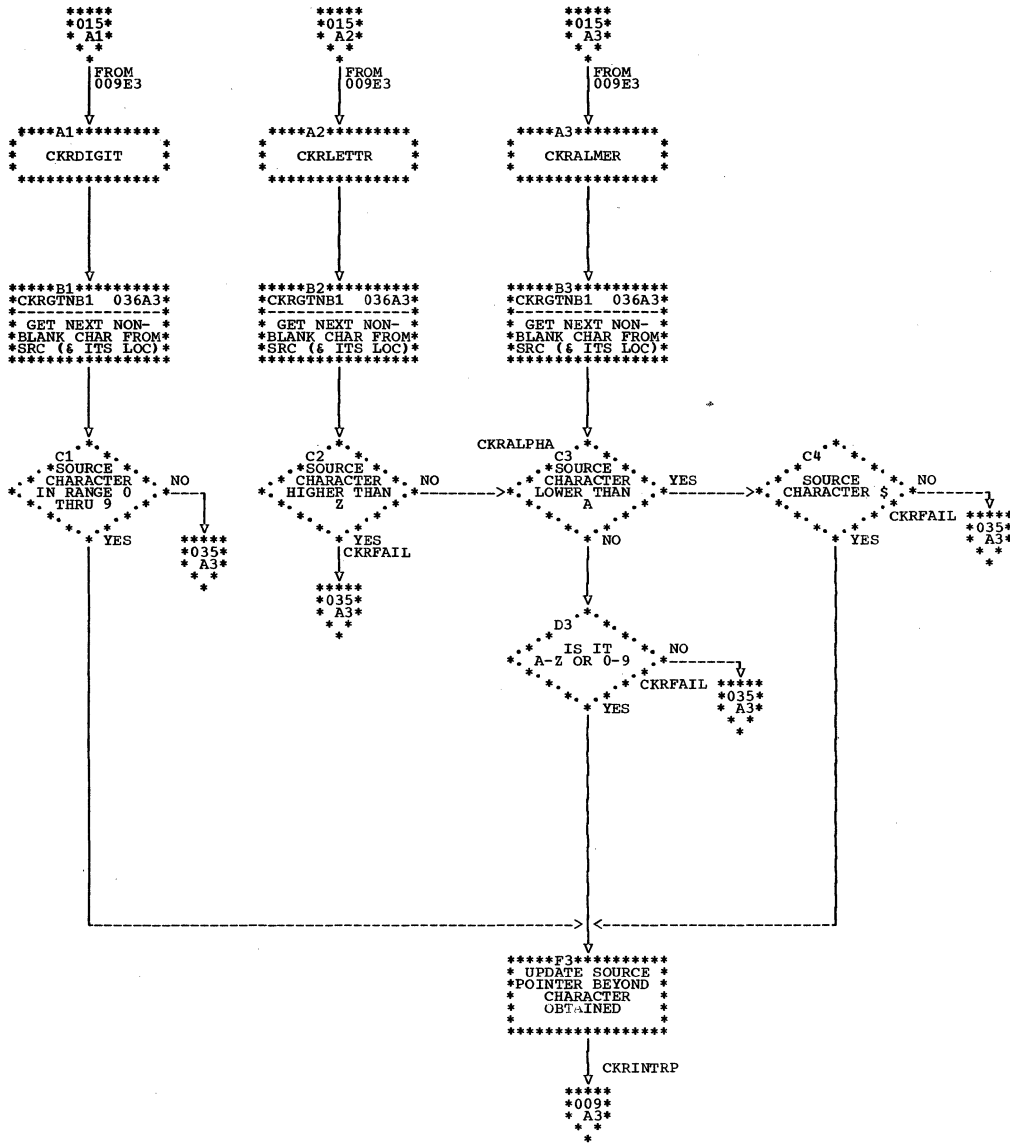


Chart 016. IPDSNCKR (CKRNUMBER)

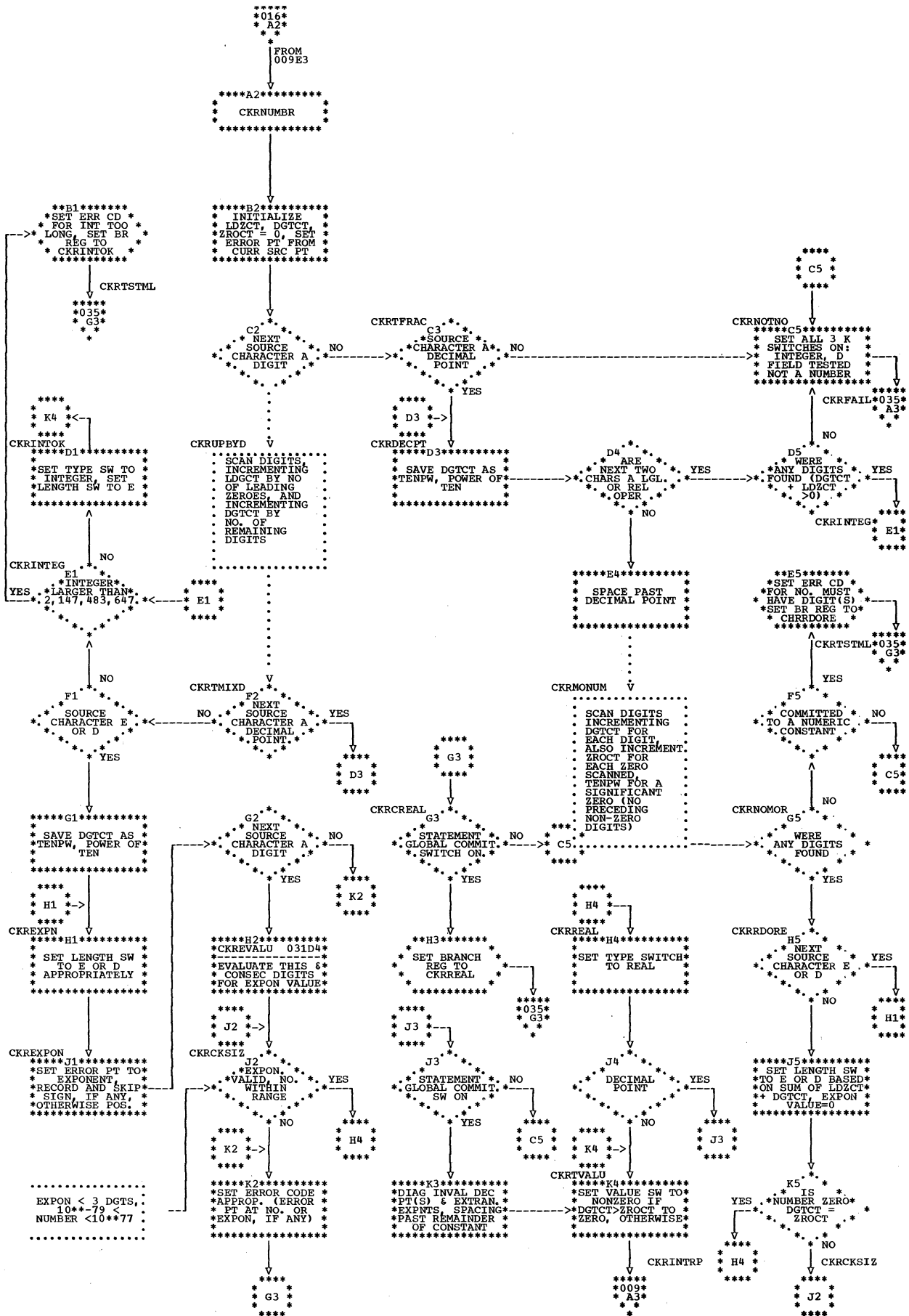


Chart 017. IPDSNCKR (CKRSTATM)

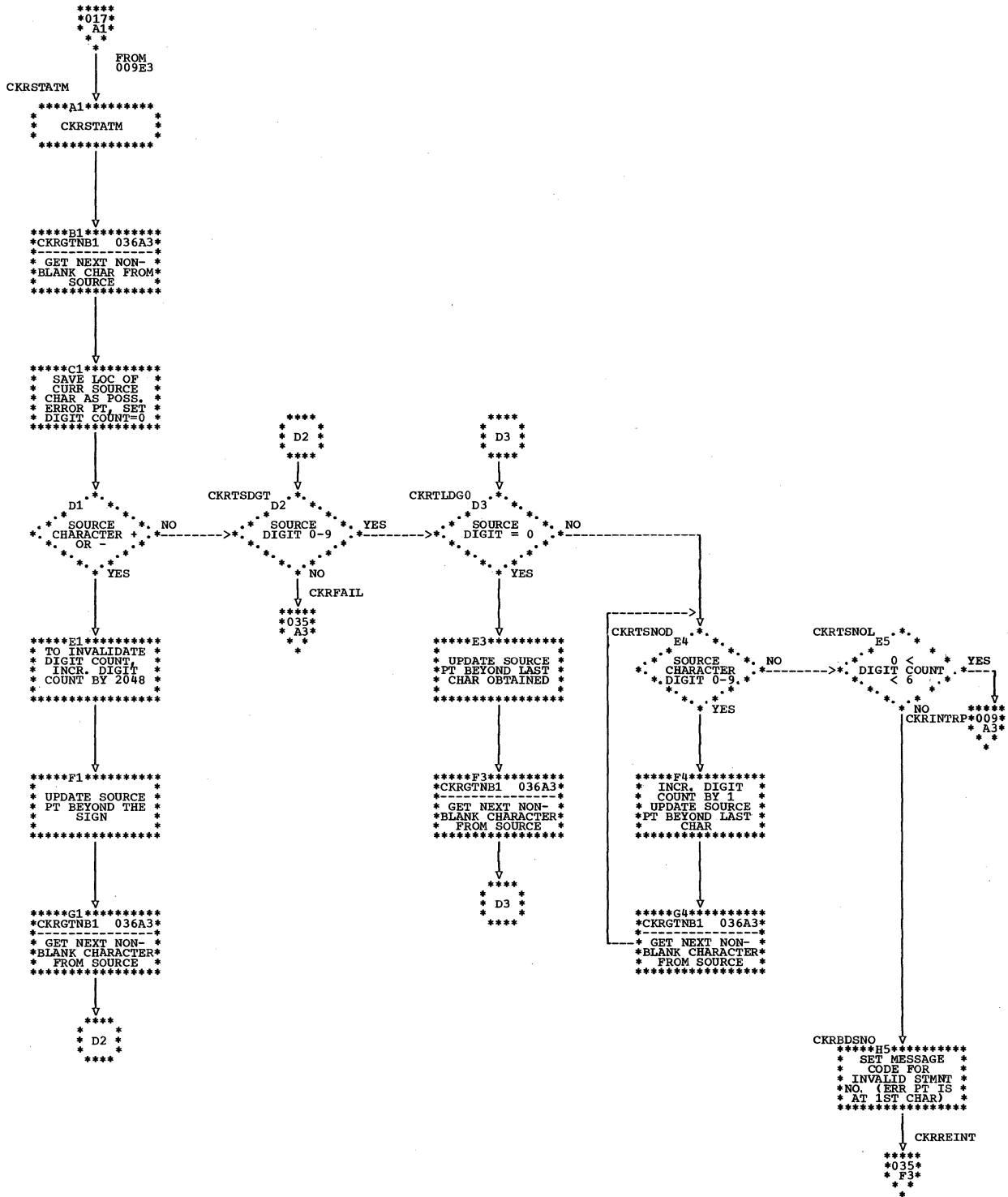


Chart 018. IPDSNCKR (CKRHOLLR)

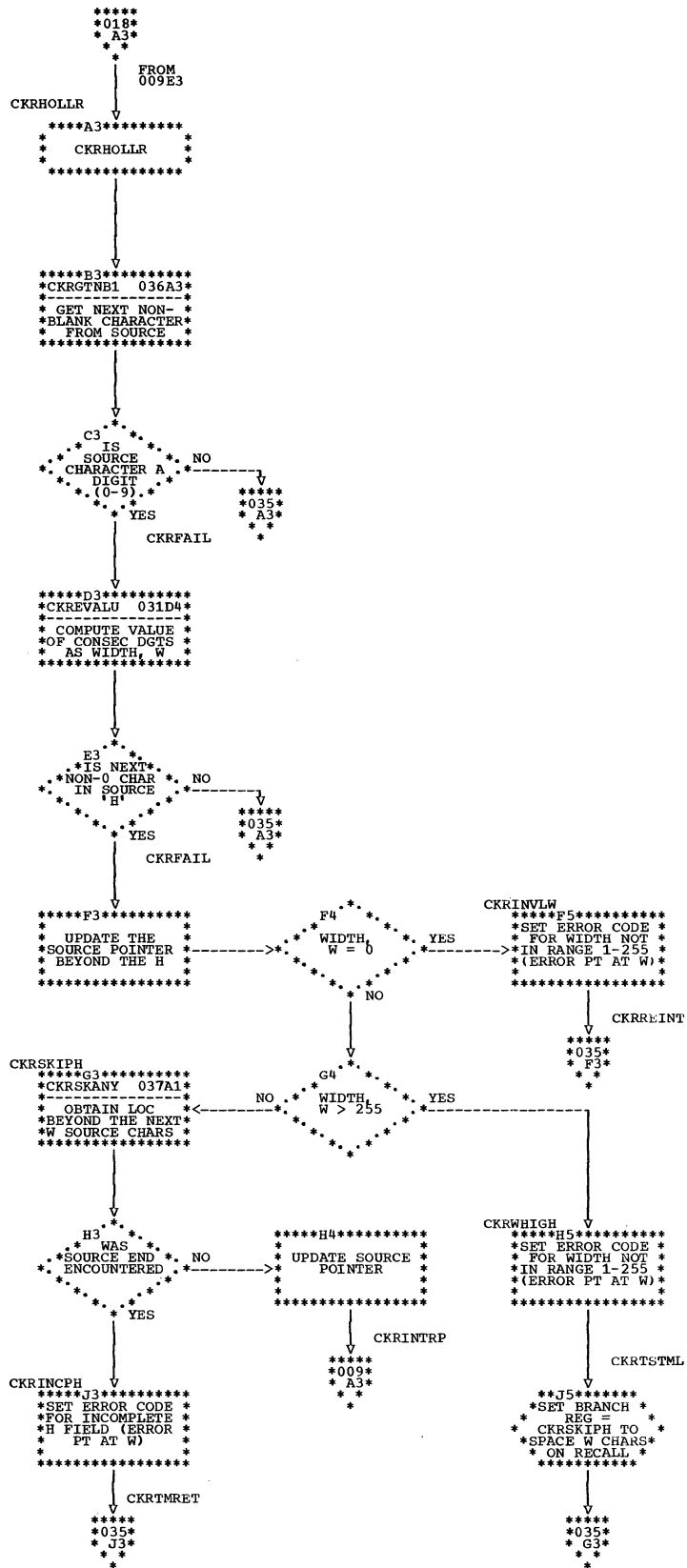


Chart 019. IPDSNCKR (CKRCSTRG)

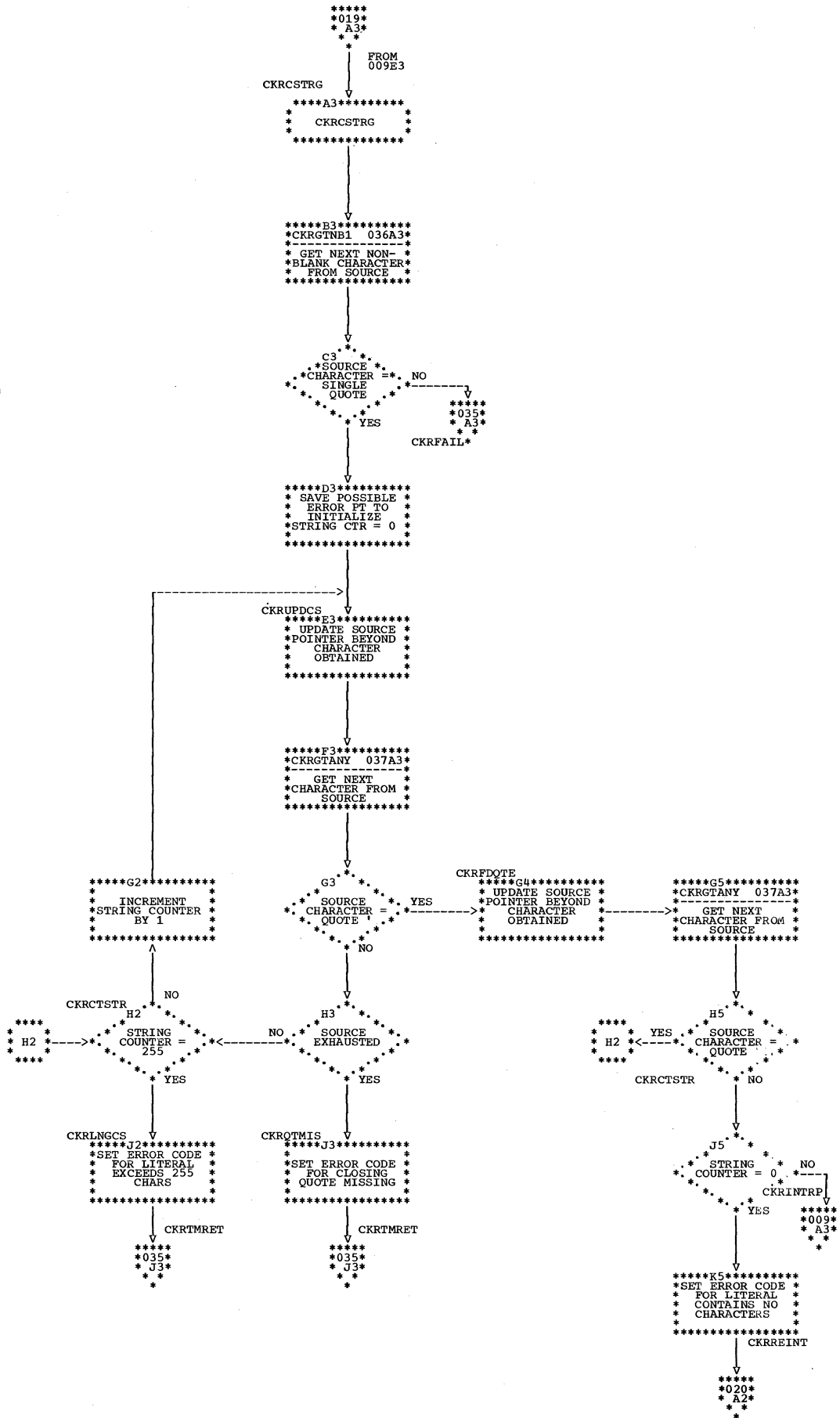


Chart 020. IPDSNCKR (CKRQUOTE, CKRNOTQT)

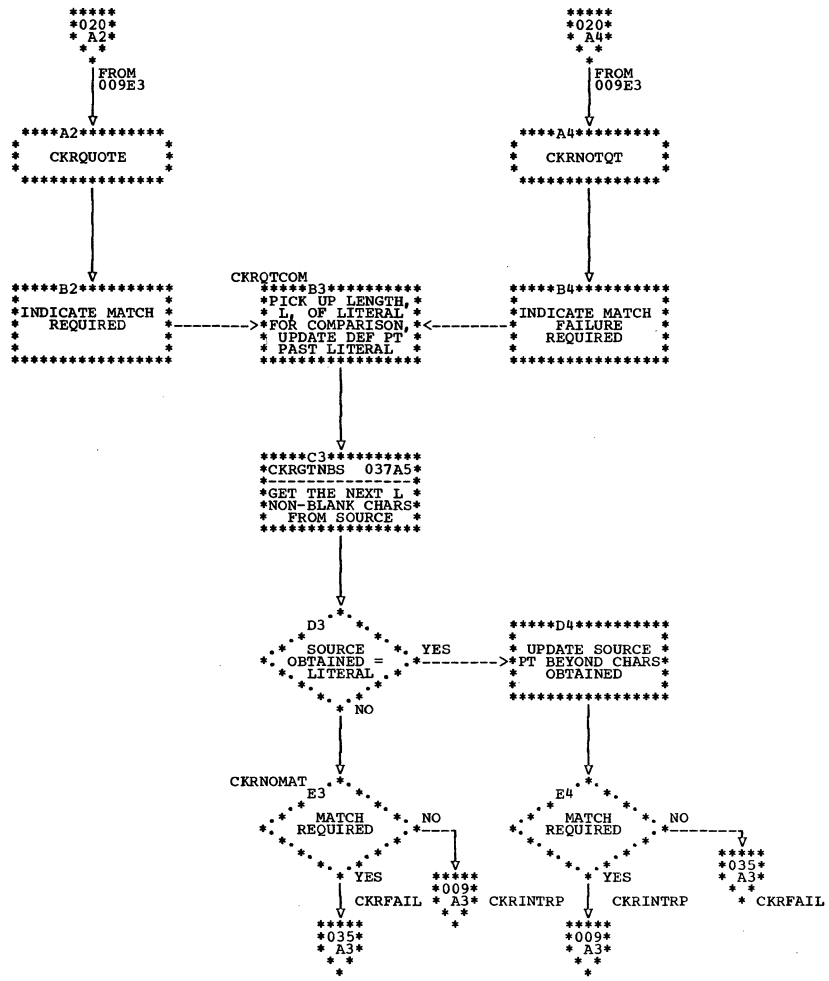


Chart 021. IPDSNCKR (CKRSCAN, CKRSCANF)

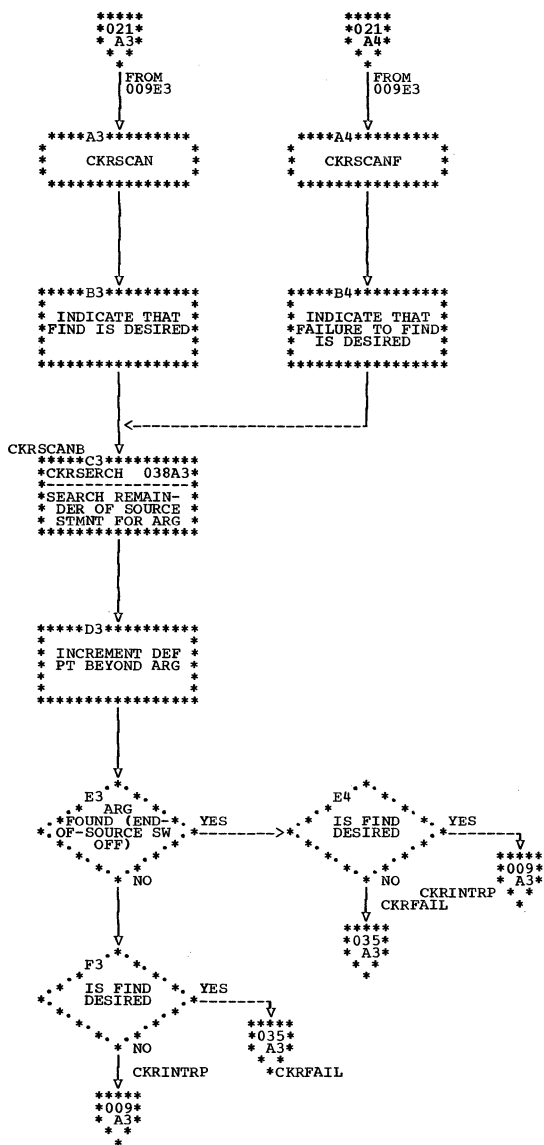


Chart 023. IPDSNCKR (CKRAR100, CKRAR101, CKRAR102)

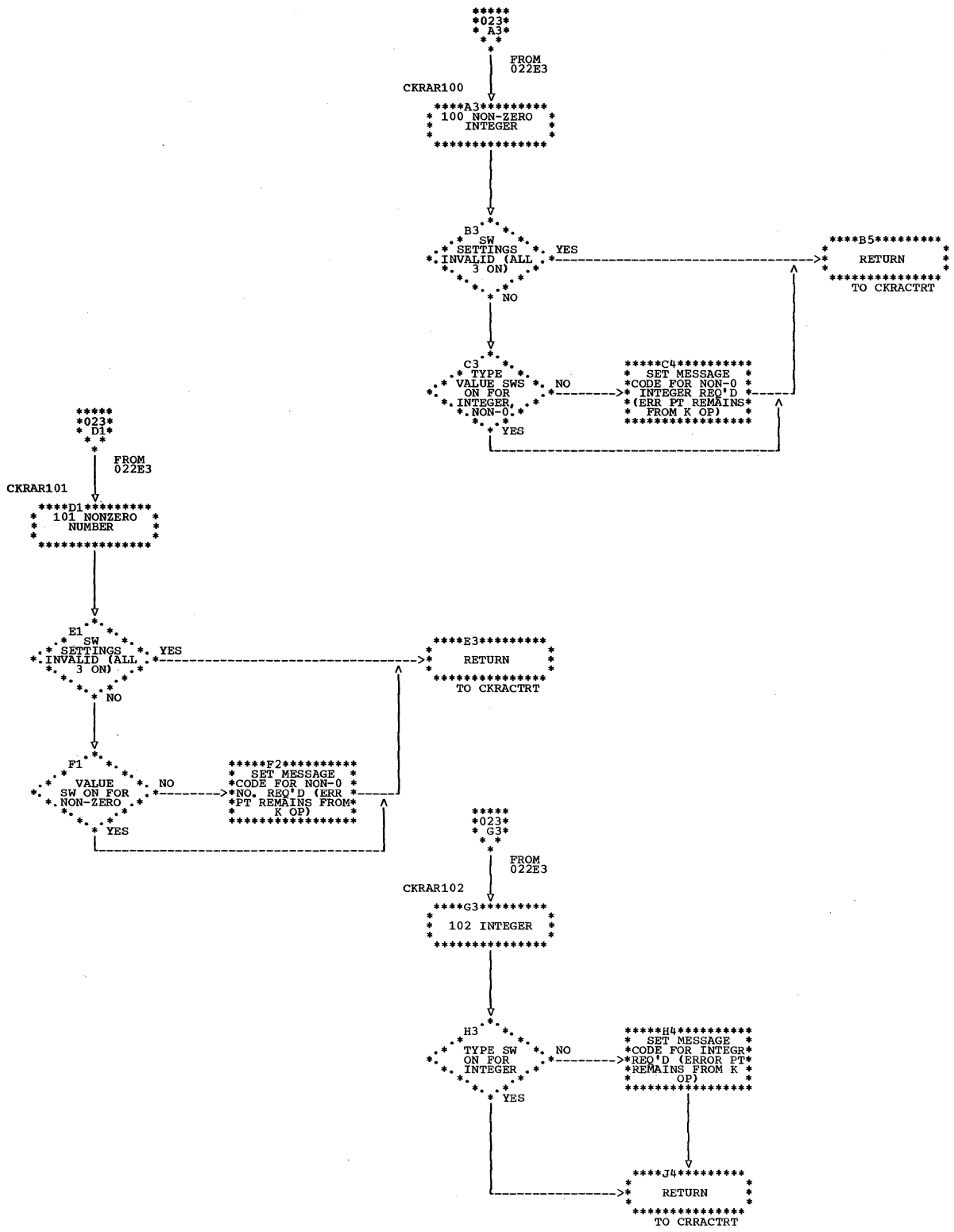


Chart 024. IPDSNCKR (CKRAR103, CKRAR104, CKRAR105)

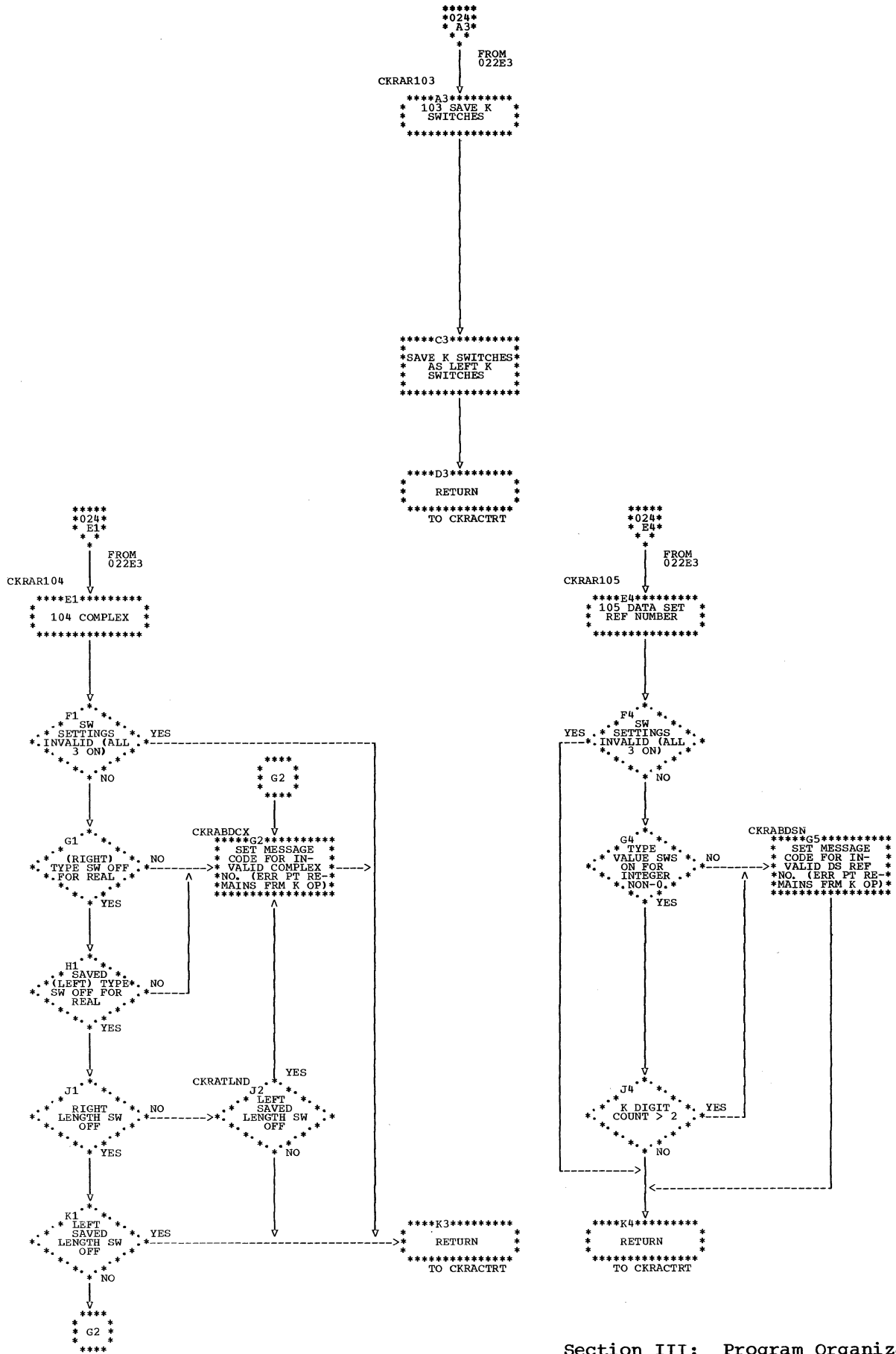


Chart 025. IPDSNCKR (CKRAR106)

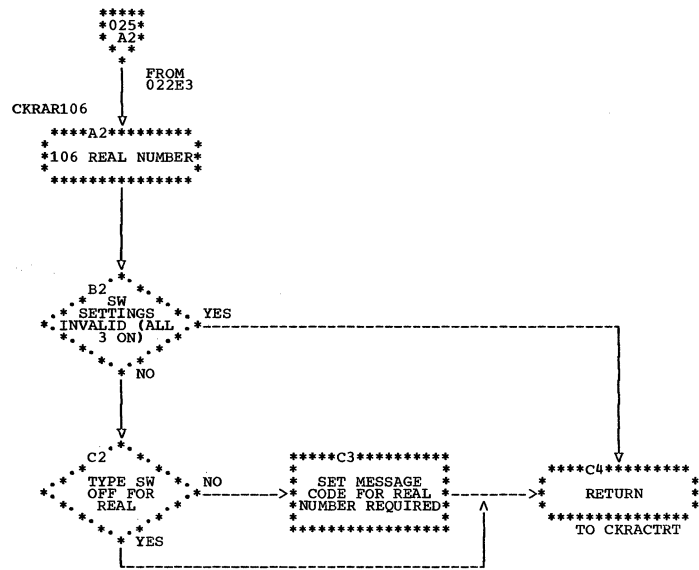


Chart 026. IPDSNCKR (CKRAR200, CKRAR201, CKRAR202)

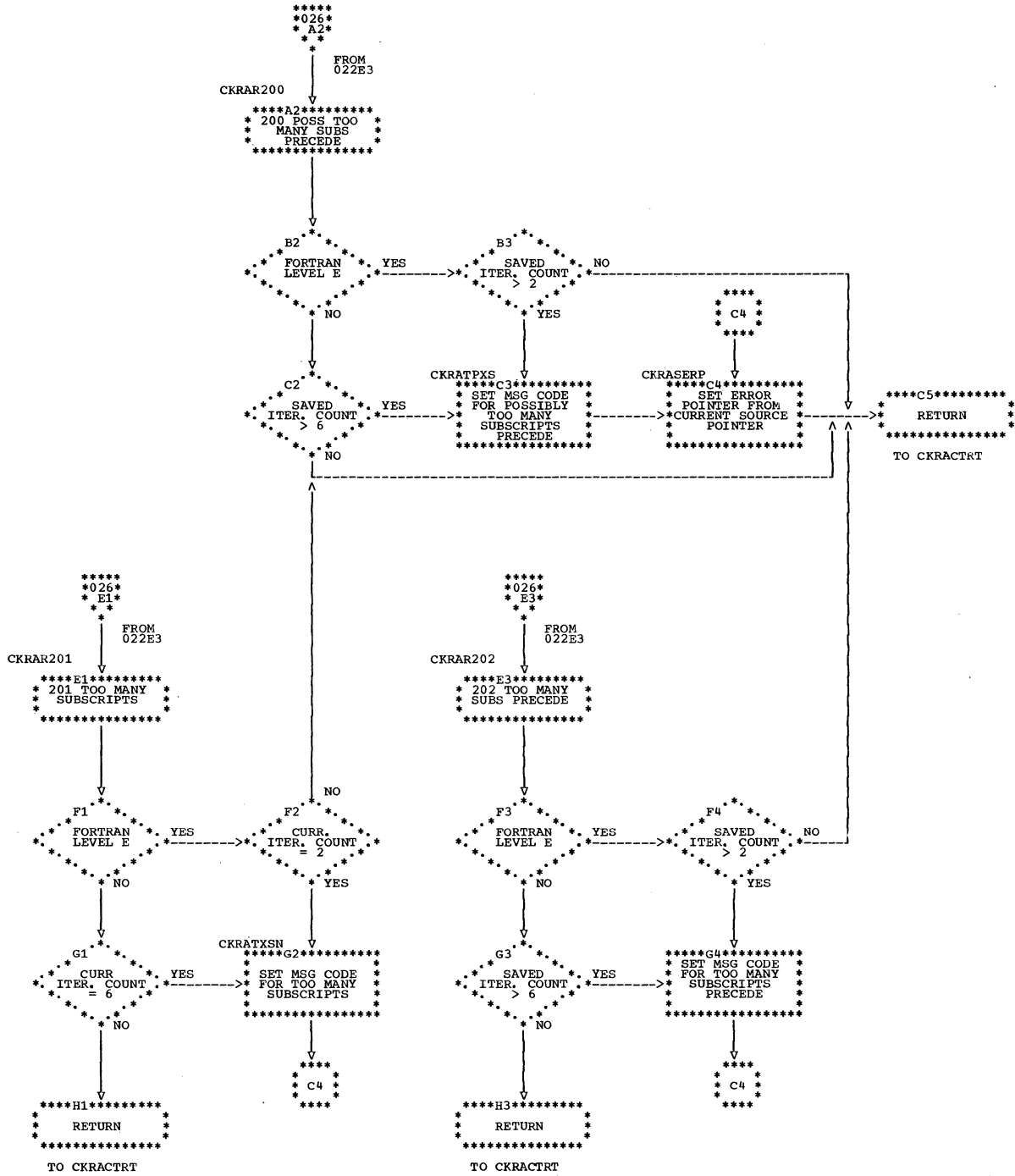


Chart 027. IPDSNCKR (CKRAR300, CKRAR301)

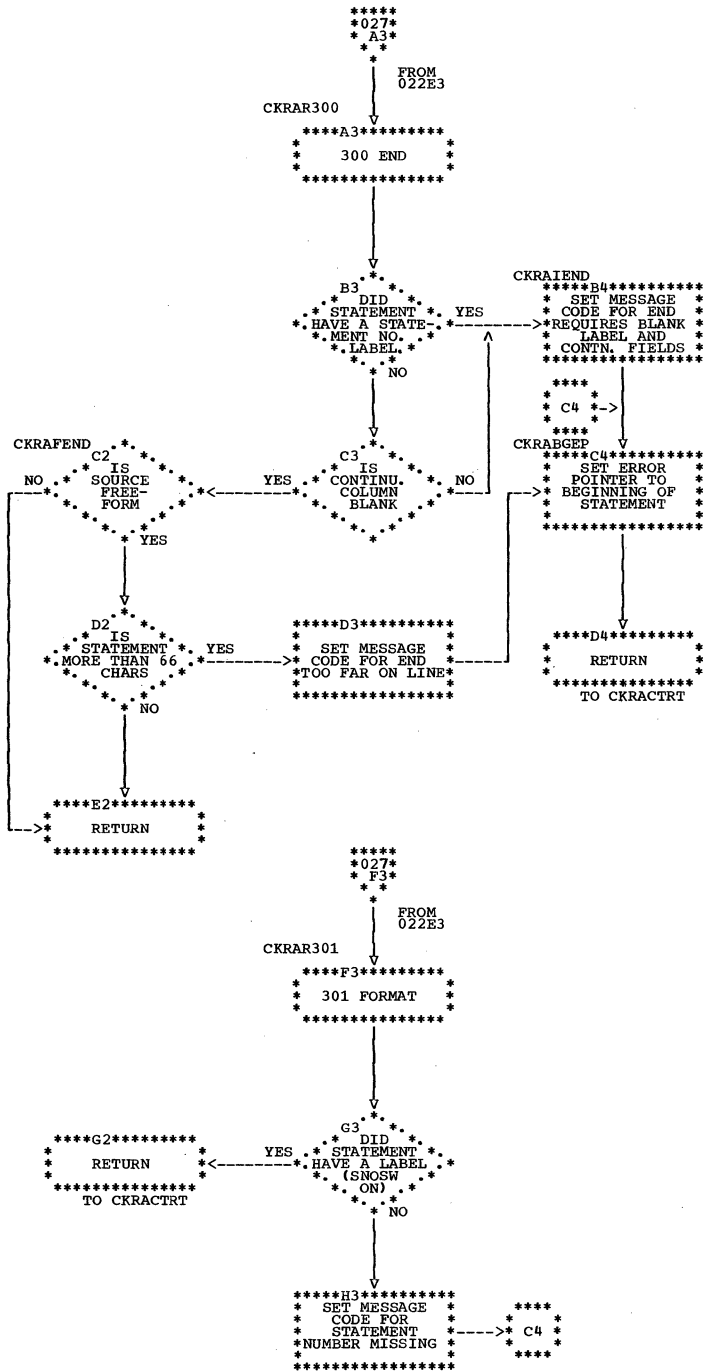


Chart 028. IPDSNCKR (CKRAR400, CKRAR401)

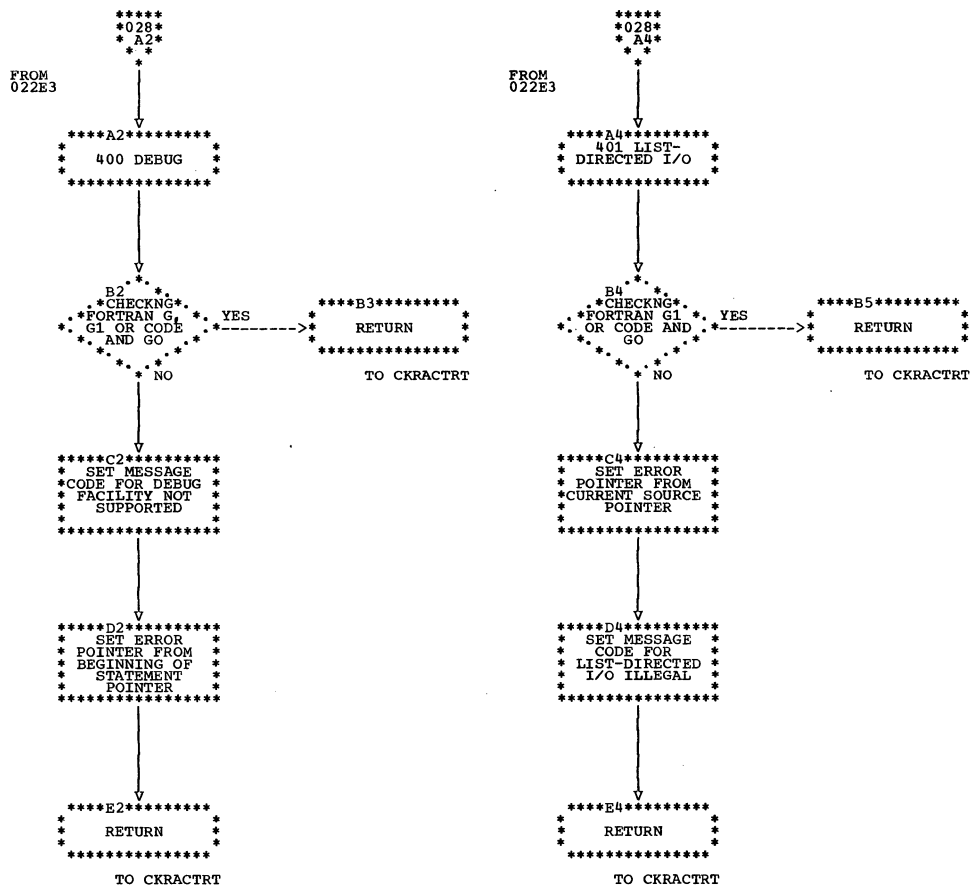


Chart 029. IPDSNCKR (CKRAR500)

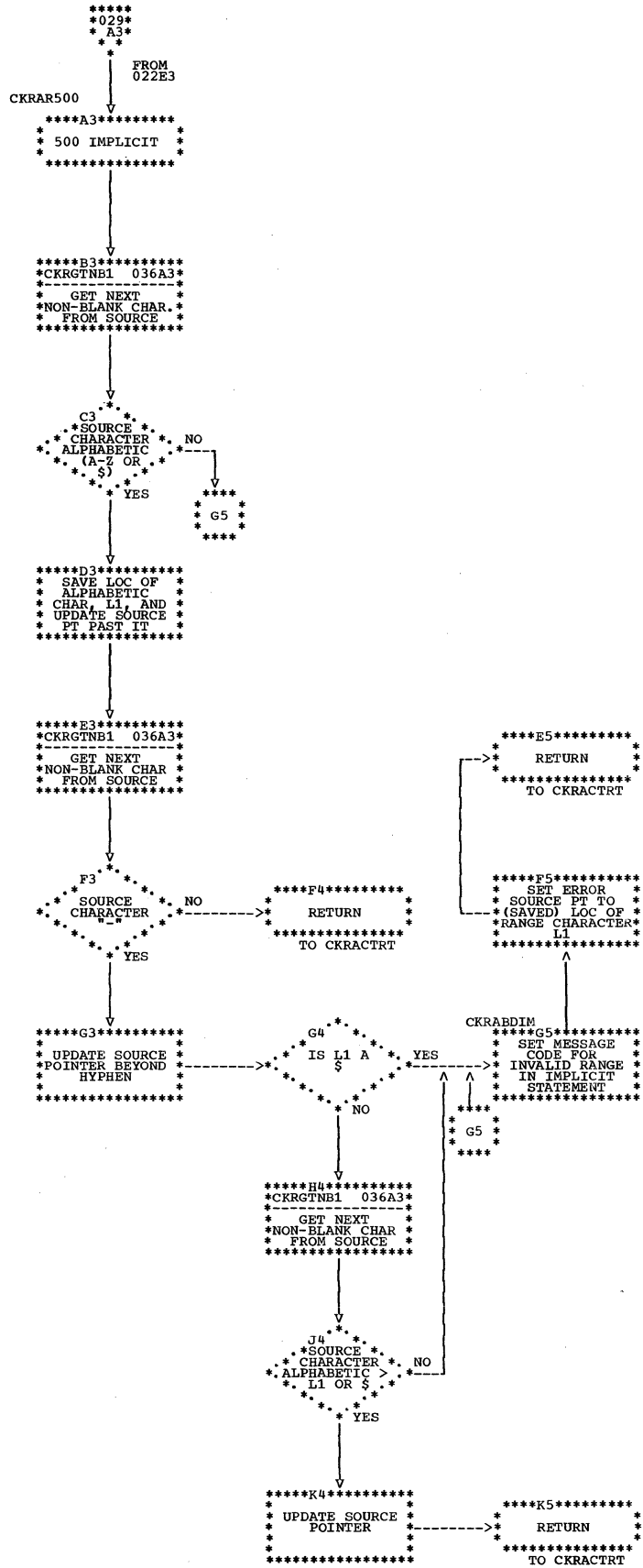


Chart 030. IPDSNCKR (CKRAR600, CKRAR601, CKRAR602, CKRAR603)

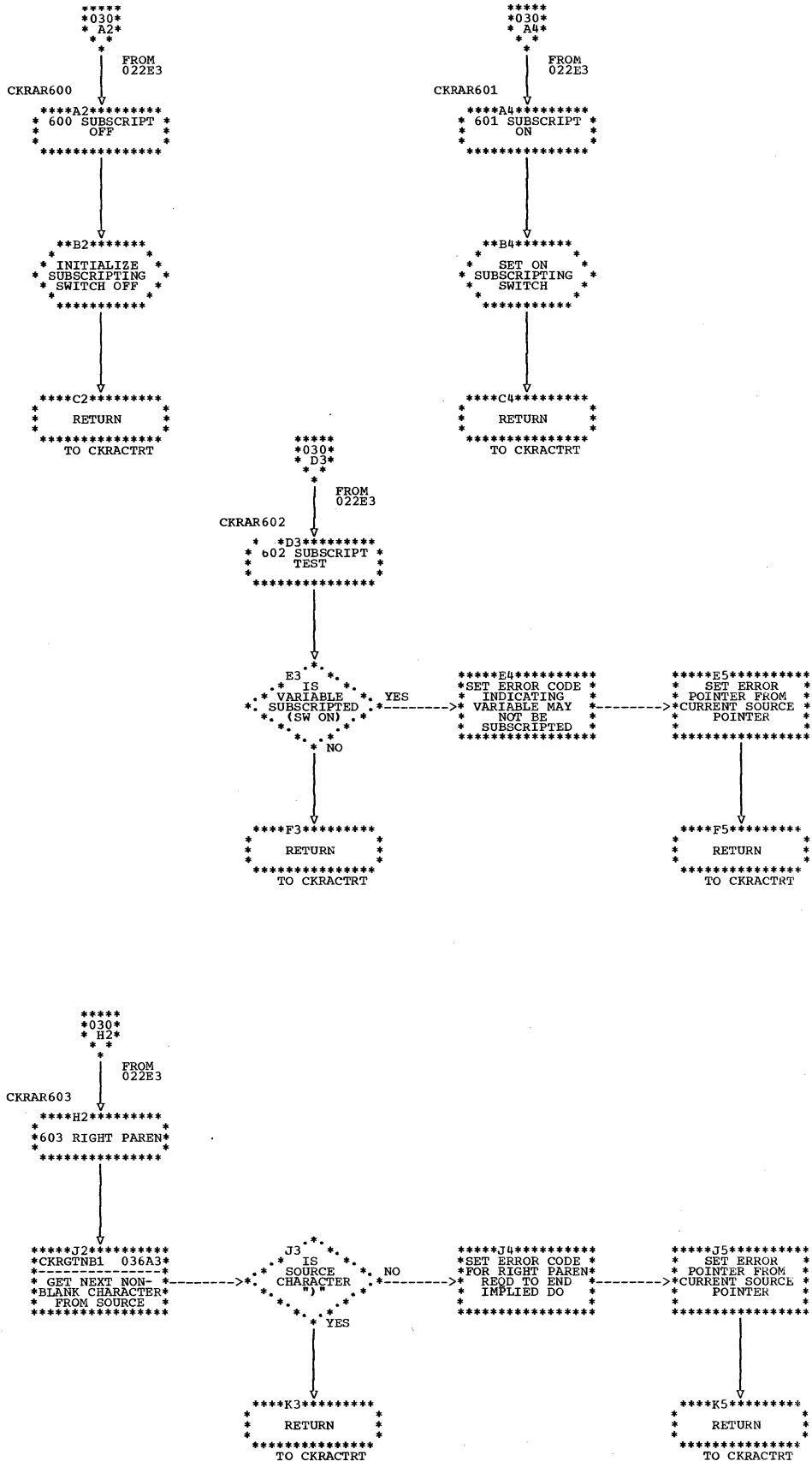


Chart 031. IPDSNCKR (CKRAR700, CKREVALU)

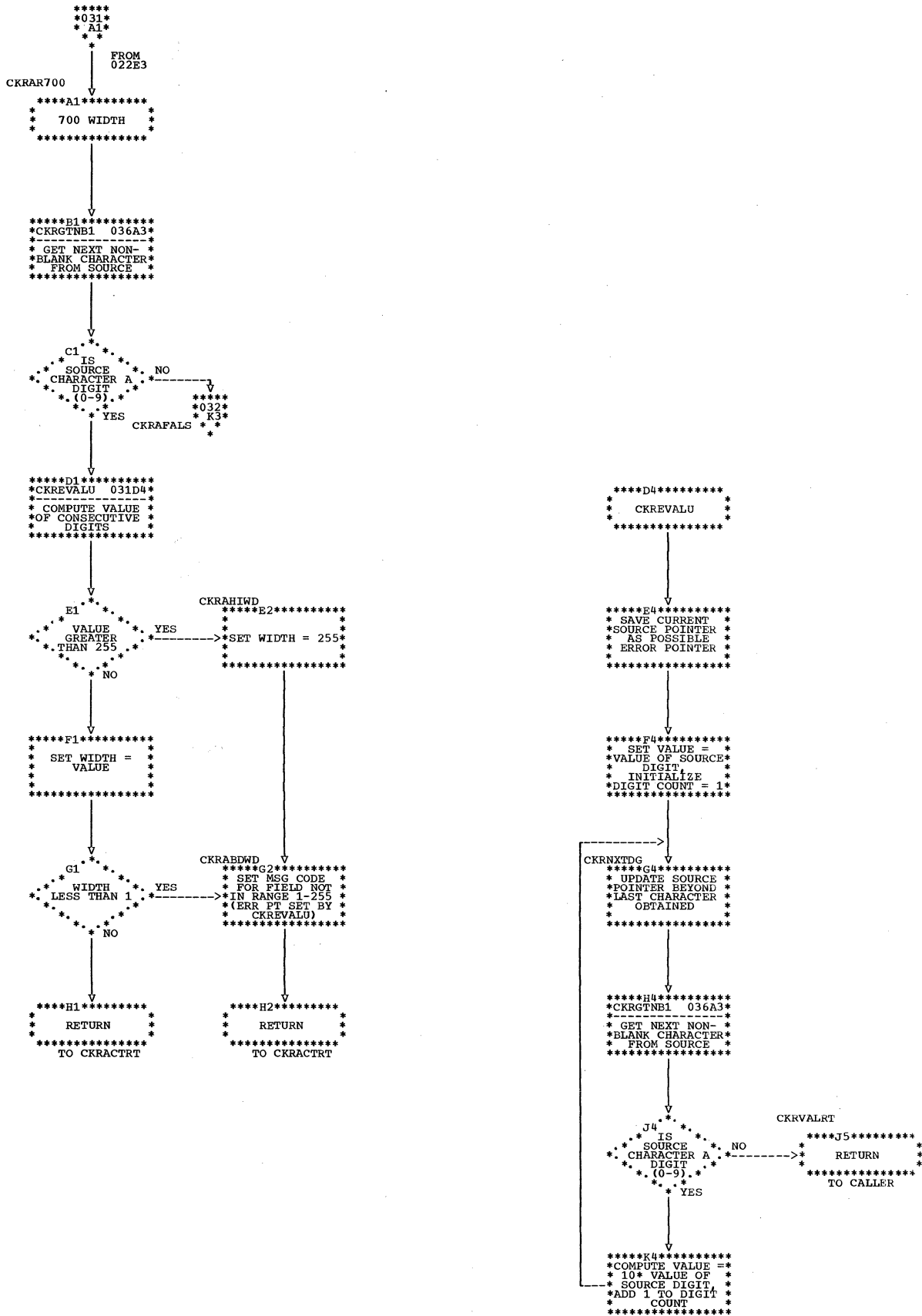


Chart 032. IPDSNCKR (CKRAR701, CKRAR800, CKRAR801)

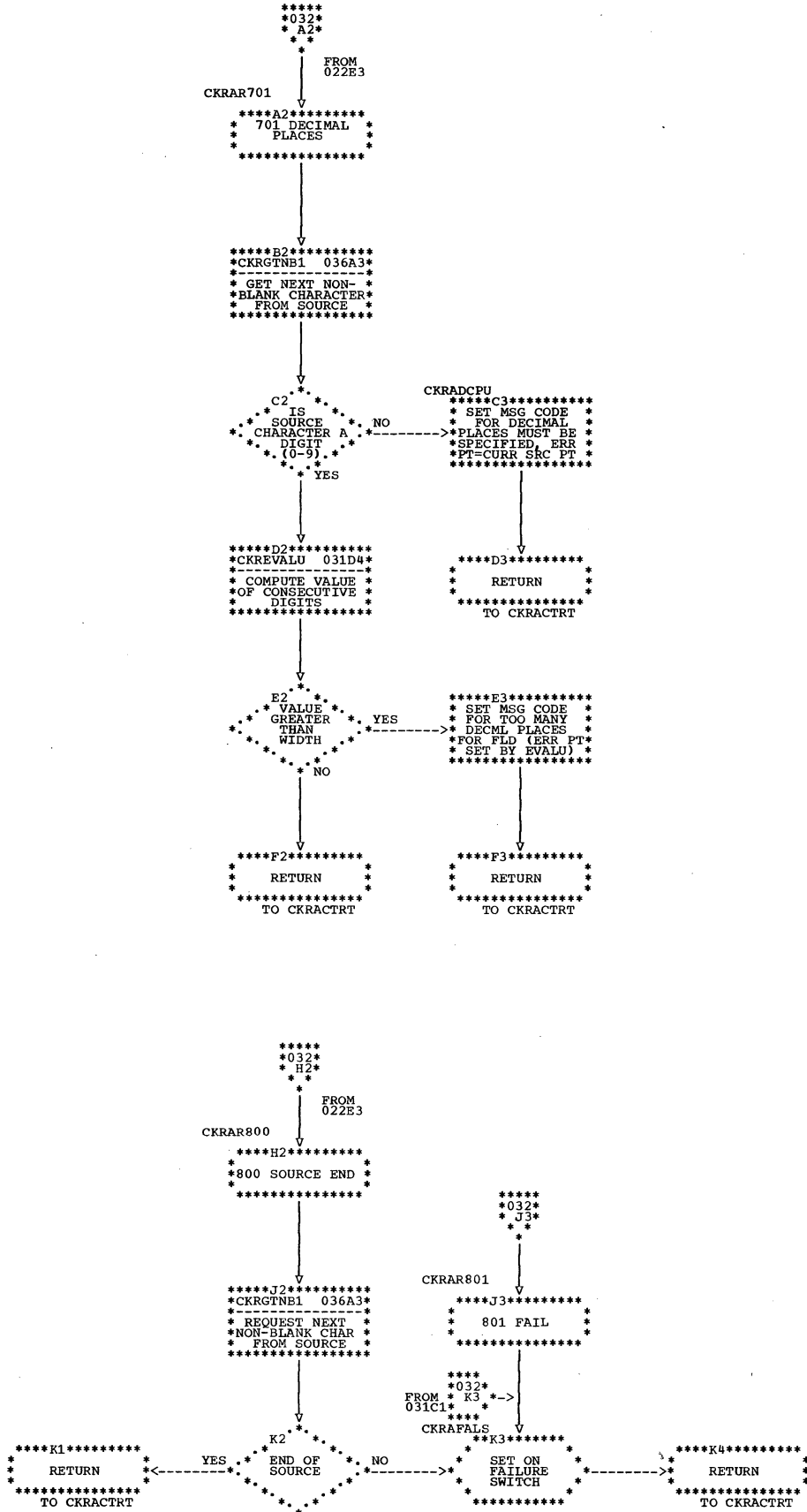


Chart 033. IPDSNCKR (CKRMESG, CKRTABL)

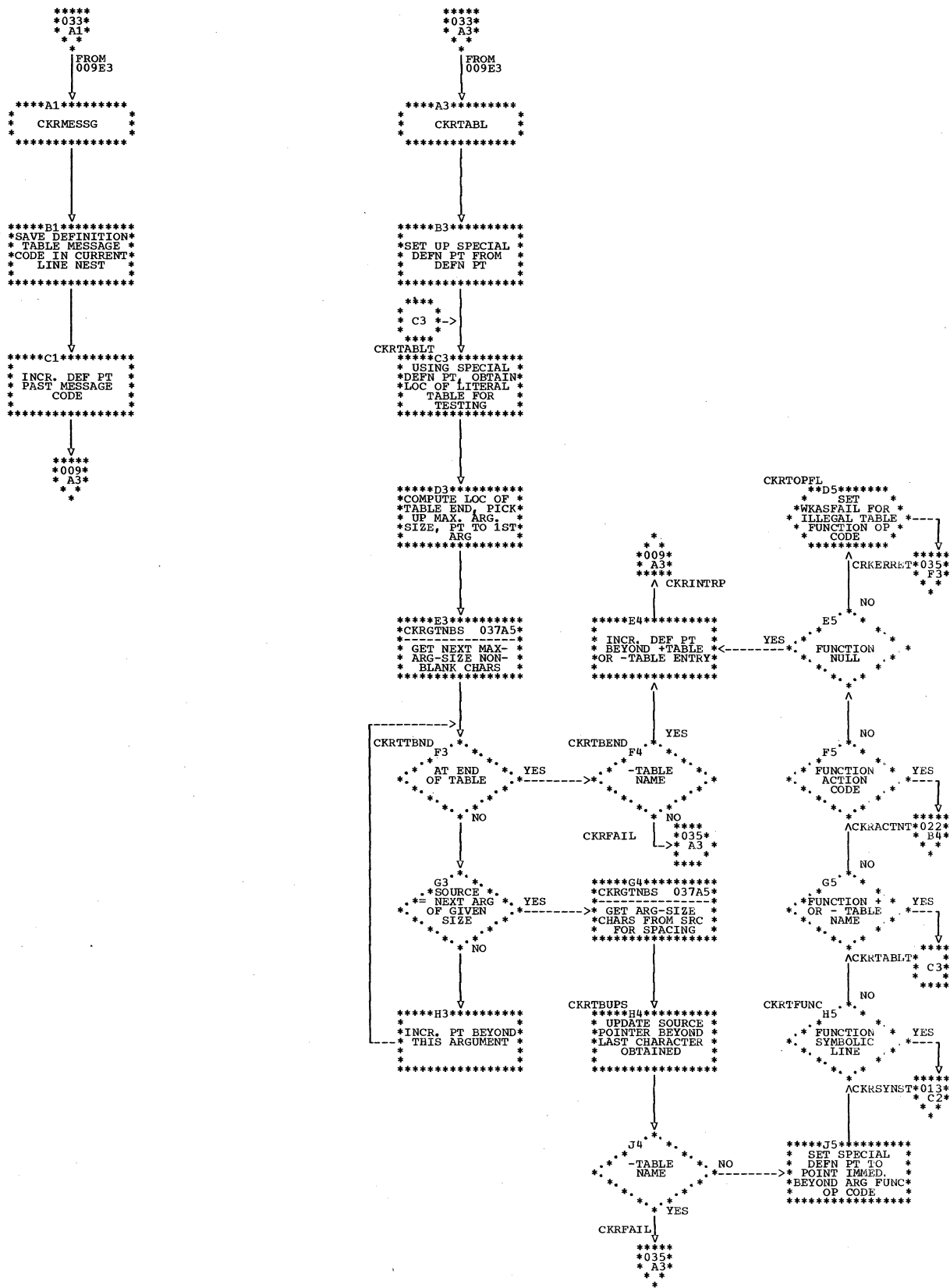


Chart 034. IPDSNCKR (CKRSYUNS, CKRUNEST)

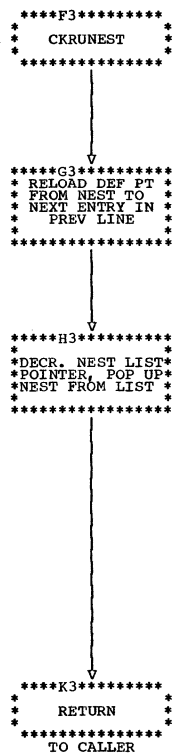
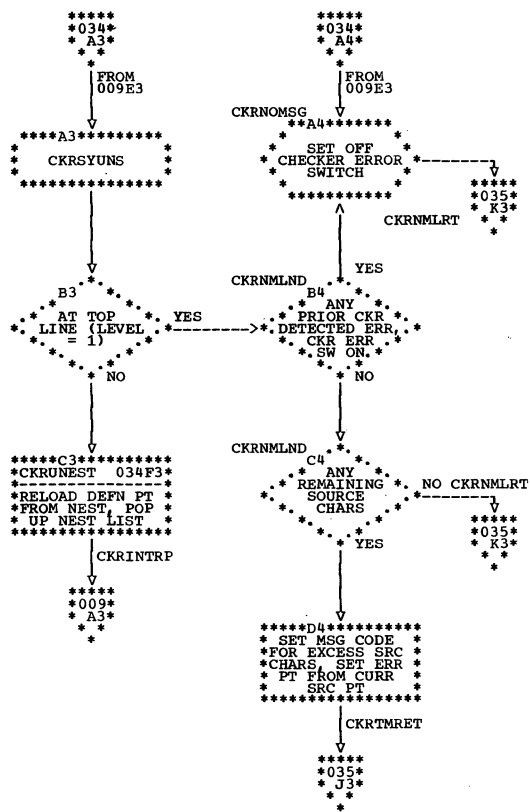


Chart 036. IPDSNCKR (CKRGTNB1)

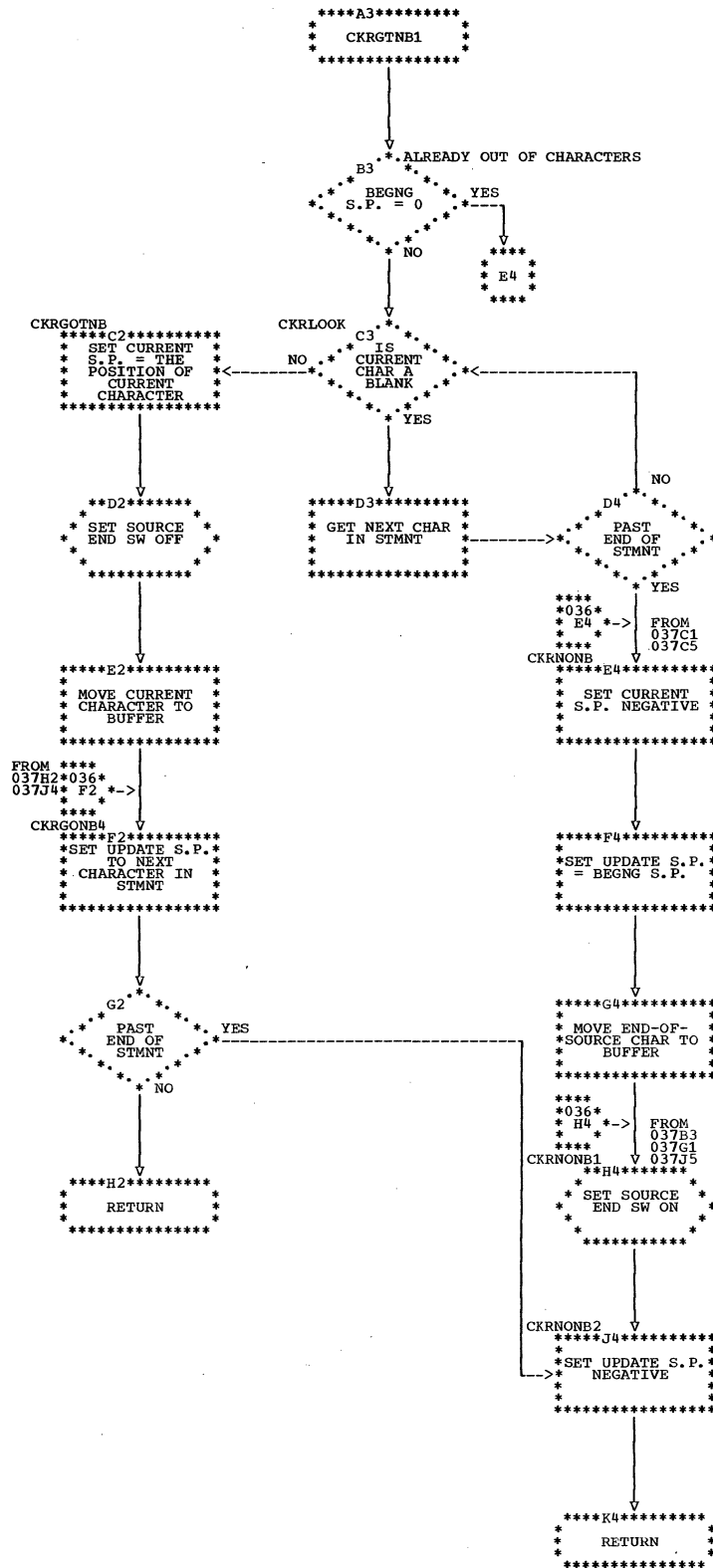


Chart 037. CKRSKANY, CKRGTYNY, CKRGTNBS

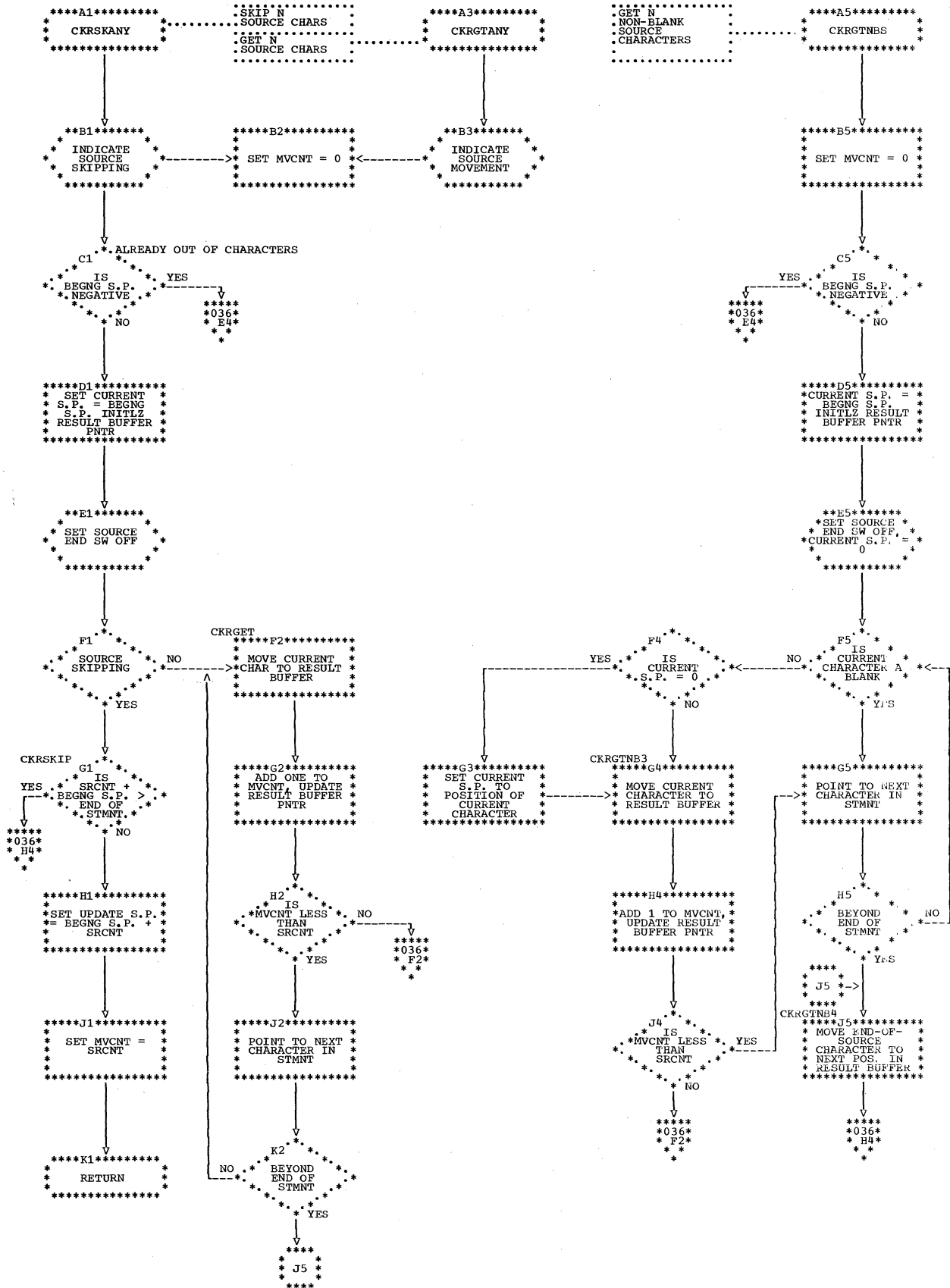


Chart 038. CKRSERCH

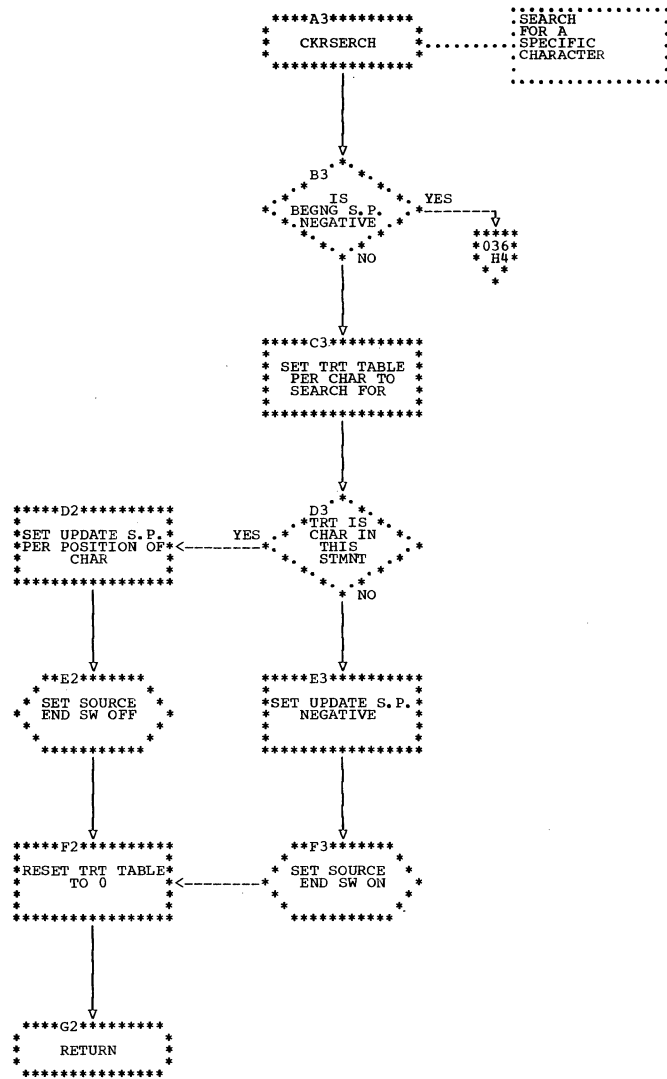
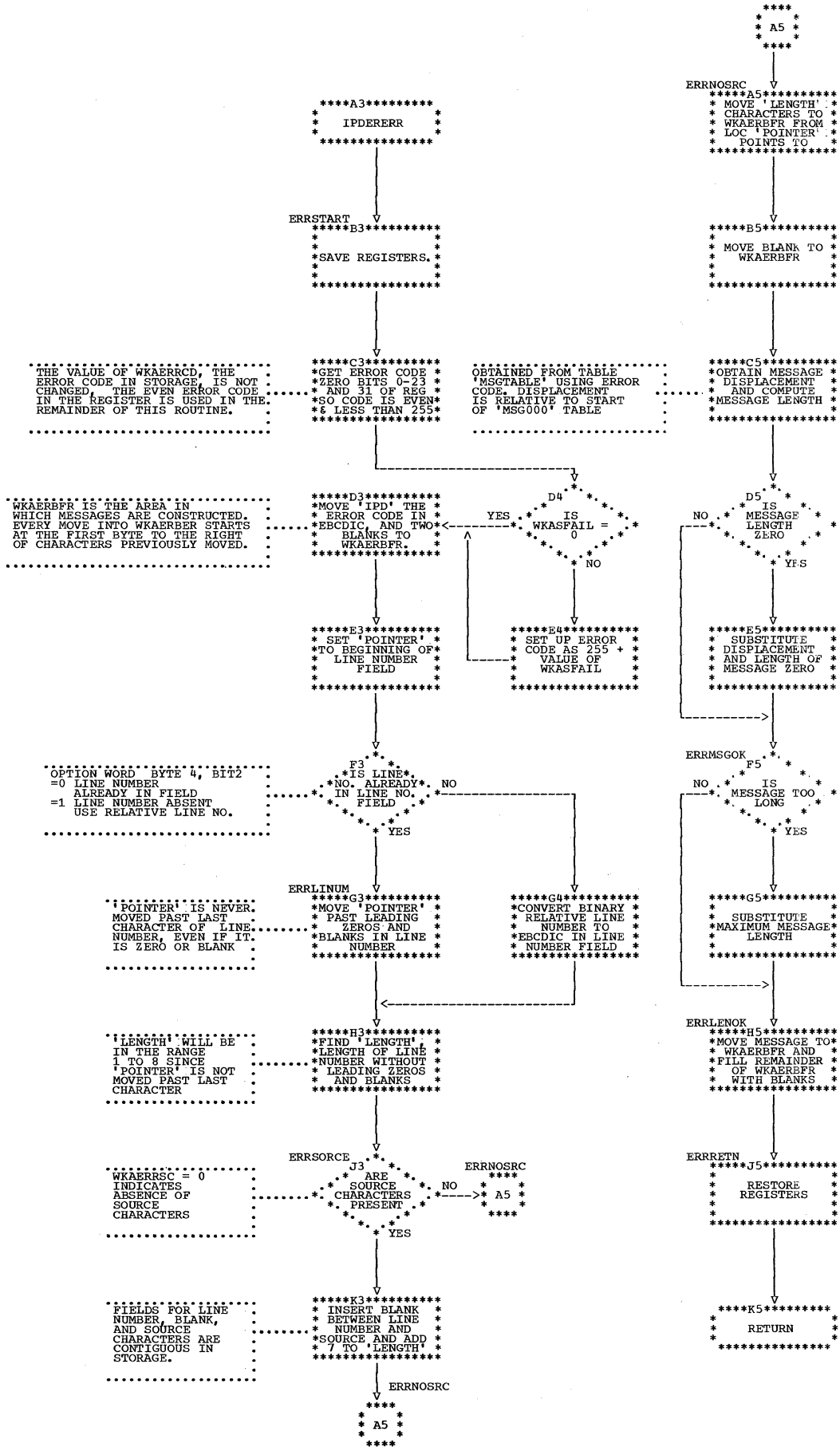


Chart 039. IPDERERR (Error Code Processor)



SECTION IV: MICROFICHE DIRECTORY

The microfiche directory is designed to help you find named areas of code in the program listing, which is contained on microfiche cards at your installation. Microfiche cards are filed in alphameric order by object module name. If you wish to locate a control section, subroutine, table, or work area on microfiche, find the name in column one and note the associated object module name. You can then find the item on microfiche, via the object module name; for example, the subroutine CKRGTYNY is on card IPDSN. In the case where a work area is referenced by two object modules, the names of both modules appear in the module name column. The other columns provide a description of the item, its flowchart identification (if applicable), and a synopsis of its function (or its contents, if a table).

Table 4 below contains a module-CSECT cross-reference table.

Table 4. Module-CSECT Cross-Reference Table

Load Module Name	Object Module Name	CSECT Name
IPDAGH	IPDAGH	IPDAGH
IPDSNEXC	IPDER	IPDERERR
	IPDSN	IPDSNCKR, IPDSNEXC
IPDTEE	IPDTEE	IPDTEE

Name	Description	Object Module Name (Microfiche Name)	CSECT/DSECT Name	Chart ID	Synopsis
CKRACNDX	table	IPDSN	IPDSNCKR	--	Displacements to action code routines
CKRAMTBL	table	IPDSN	IPDSNCKR	--	Translate and test table for A-Z and 0-9
CKRGTYNY	subroutine name	IPDSN	IPDSNCKR	037	Get next n source characters, both blank and nonblank
CKRGTNBS	subroutine name	IPDSN	IPDSNCKR	037	Get next n nonblank source characters
CKRGTNB1	subroutine name	IPDSN	IPDSNCKR	036	Get next nonblank source character
CKROPNDX	table	IPDSN	IPDSNCKR	--	Displacements to syntactic operator routines
CKRSERCH	subroutine name	IPDSN	IPDSNCKR	039	Search source for a specific character
CKRSKANY	subroutine name	IPDSN	IPDSNCKR	037	Skip next n source characters, both blank and nonblank
EXCADRDF	table	IPDSN	IPDSNEXC	--	Displacements in EXCSYNXS to syntax table address associated with each FORTRAN level.
EXCLODTB	table	IPDSN	IPDSNEXC	--	Syntax definition table names. Used for loading and deleting purposes.
EXCSYNXS	table	IPDSN	IPDSNWKA	--	Locations of syntax definition tables in core storage.

Name	Description	Object Module Name (Micro-fiche Name)	CSECT/DSECT Name	Chart ID	Synopsis
IPDCKWRK	work area	IPDSN	IPDSNWKA	--	Miscellaneous checker work areas
IPDERERR	CSECT	IPDER	IPDERERR	040	Error code processor, constructs error messages
IPDERWKA	work area	IPDSN and IPDER	IPDSNWKA and IPDERWKA	--	Communications area between executive, checker, and error code processor
IPDSNCKR	CSECT	IPDSN	IPDSNCKR	006-036	Checker checks source statement against a syntax definition table
IPDSNEXC	CSECT	IPDSN	IPDSNEXC	001-005	Executive interfaces with environmental system; calls checker to check source statements; calls error code processor to construct error messages
IPDSNWKA	DSECT	IPDSN	IPDSNWKA	--	Work area used by executive, checker and error code processor
MSGTABLE	table	IPDER	IPDERERR	--	Table of displacements of error message texts relative to MSG000.
MSG000	table	IPDER	IPDERERR	--	Table containing texts of all error messages
WKACHRST	work area	IPDSN	IPDSNWKA	--	Source statement character string
WKACKPRM	table	IPDSN	IPDSNWKA	--	Parameter list set up by the executive when it calls the checker
WKAGTCHR	table	IPDSN	IPDSNWKA	--	Supplied and returned parameters of get-character routines
WKALNEST	table	IPDSN	IPDSNWKA	--	Current syntactic line nest
WKANLIST	table	IPDSN	IPDSNWKA	--	Push down stack for syntactic line nests
WKAQLIST	table	IPDSN	IPDSNWKA	--	Push down stack for qualification information
WKAQUALF	table	IPDSN	IPDSNWKA	--	Current qualification information
WKASERTB	table	IPDSN	IPDSNWKA	--	Translate and test table for CKRSERCH routine
WKATINU	table	IPDSN	IPDSNWKA	--	Displacements within WKACHRST of lines of current source statement and associated line numbers.

This section provides detailed layouts of internal tables and work areas used during syntax checking.

Table 5 indicates the control sections in which the tables and work areas are referenced. The format and content of each of the areas listed follows Table 5.

Table 5. Table and Work Area Usage

Table/Work Area	Initialized, Used, and/or Modified by
CKRACNDX*	IPDSNCKR
CKRAMTBL*	IPDSNCKR
CKROPNDX *	IPDSNCKR
EXCADRDF *	IPDSNEXC
EXCLODTB *	IPDSNEXC
IPDSNWKA	IPDSNEXC, IPDSNCKR, IPDERERR
MSGTABLE*	IPDERERR
MSG000*	IPDERERR

*Table is created at assembly time and must not be modified during execution.

CKRACNDX: Action Routine Branch Table

0	2	4	6	...
---	---	---	---	-----

Each halfword contains a displacement from CKRACTN to an action code routine. There is one entry for each action code. The displacement of the entry from the beginning of the table (CKRACNDX) is equal to the hexadecimal action code.

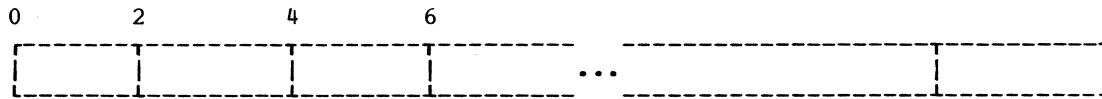
CKRAMTBL: Translate and Test Table for A-Z and 0-9

0	1	2	C1	C2	C3	...	FF
NU*	NU	NU	00	00		...	01

*NU = not used

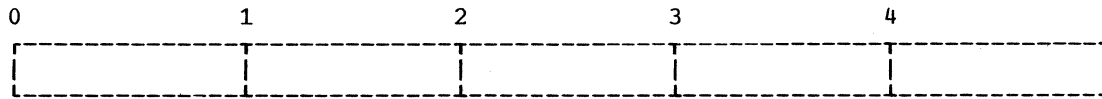
Only the last 63 bytes of this 256-byte table are used; they are used by TRT instructions to determine whether a character whose hex equivalent is at least C1 is alphameric. The table bytes corresponding to the letters A through Z and digits 0 through 9 are set to X'00'. The remaining bytes in the X'C1' through X'FF' range are nonzero.

CKROPNDX: Operator Routine Branch Table



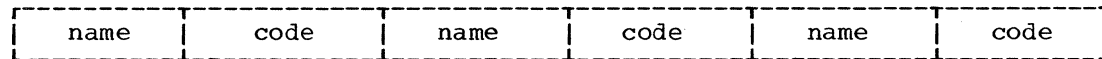
Each halfword contains a displacement from CKRINTRP to an operator routine. There is one entry for each syntactic operator. The displacement of the entry from the beginning of the table (CKROPNDX) is equal to the hexadecimal code for the operator.

EXCADRDF: Definition Address Displacement Table



Each byte contains a displacement (X'00' or X'04') from EXCSYNXS to the address of the definition table to be used in scanning each FORTRAN level. The order of the entries is FORTRAN H, FORTRAN E, FORTRAN G, Code and Go FORTRAN, and FORTRAN G1.

EXCLODTB: Definition Load Table

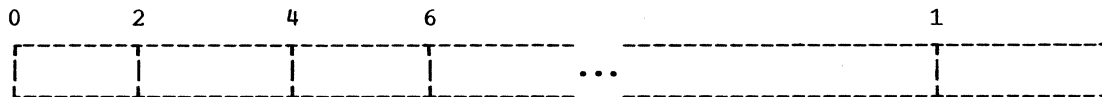


code (1 byte) for each syntax definition table. Code values are the same as those specified in bits 6-7 of byte 1 of the options word. The options word is passed by the environmental system to the checker.

name (8 bytes) of each definition table.

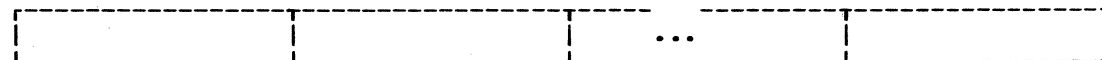
There are two entries in the table: IPDTEE, definition for FORTRAN E, and IPDAGH, definition for FORTRAN G, G1, H and Code and Go.

MSGTABLE: Table of Message Text Displacements



Each halfword contains a displacement from MSG000, the start of message zero, to MSG_n, the start of the text of error message n. The error code n (even value of an even-odd pair associated with a message, e.g., 0, 1; 12,13; etc.) is used as an index to MSGTABLE.

MSG000: Table of Texts of Error Messages



Entries take the form of a labeled (MSG_n) character string defining the text of an error message. Entries are variable-length and are ordered by (even-numbered) error code n.

Table 6. IPDSNWKA: Syntax Checker Work Area (Part 1 of 2)

Field Name	Bytes	Relative Address		Field Description
		Dec	Hex	
EXCSVRGS	72	0	0	18-word register save area used by the executive.
WKACKPRM	20	72	48	5-word area containing parameter list passed to checker by executive.
EXCSYNXS	8	92	5C	Table containing the address (zero) of each definition table loaded (not loaded).
EXCCRCRD	12	100	64	Current line information.
Bytes 1-4				Location of current line.
Bytes 5-8				Location of buffer containing current line.
Bytes 9-10				Relative position of current line in buffer.
Bytes 11-12				Relative position of current line in buffer chains received since last initial entry or intermediate entry after return code 0 or 4 (i.e., the relative line number).
EXCNXCRD	12	112	70	Next line information. Format of information is the same as that for EXCCRCRD.
EXCFSCRD	12	124	7C	First line of current statement information. Format of information is the same as that for EXCCRCRD.
EXCSVCRD	12	136	88	First line of next statement information. Format of information is the same as that for EXCCRCRD.
WKALEVEL	1	148	94	Level of FORTRAN for scan (set from options word). <u>Code</u> <u>Meaning</u> 00 FORTRAN H 01 FORTRAN E 02 FORTRAN G 03 FORTRAN Code and Go 04 FORTRAN G1
WKACNCOL	1	149	95	For standard-form source, contents of the continuation column from the last line of a statement. For free-form source non-blank for a statement of more than one line, otherwise blank.
IPDERWKA	99	152	98	Error code processor communication area.
WKACERSW	1	251	FB	Checker error switch: <u>Code</u> <u>Meaning</u> 00 no error 01 statement error
WKASNOSW	1	252	FC	Statement number switch: <u>Code</u> <u>Meaning</u> 00 statement label field is blank. 01 a statement label (nonblank) is present in statement label field.
EXCFSCOM	1	253	FD	Comment line switch (standard-form source only): <u>Code</u> <u>Meaning</u> 00 No comment line since beginning of statement. FF Comment line encountered.
EXCOMSG	1	254	FE	Comment message switch (standard-form source only): <u>Code</u> <u>Meaning</u> 00 Intervening comment card; message has not been sent. FF Message has been sent

Table 6. IPDSNWKA: Syntax Checker Work Area (Part 2 of 2)

Field Name	Bytes	Relative Address		Field Description																
		Dec	Hex																	
EXCFSCON	1	255	FF	Continuation switcon (standard-form source only): <table border="0"> <tr> <td><u>Code</u></td> <td><u>Meaning</u></td> </tr> <tr> <td>00</td> <td>No continuation line has preceded first statement in buffer chain received on initial entry or intermediate entry after return code 0 or 4.</td> </tr> <tr> <td>FF</td> <td>Continuation line encountered first.</td> </tr> </table>	<u>Code</u>	<u>Meaning</u>	00	No continuation line has preceded first statement in buffer chain received on initial entry or intermediate entry after return code 0 or 4.	FF	Continuation line encountered first.										
<u>Code</u>	<u>Meaning</u>																			
00	No continuation line has preceded first statement in buffer chain received on initial entry or intermediate entry after return code 0 or 4.																			
FF	Continuation line encountered first.																			
EXCEXSLN	1	256	100	Extraneous lines switch: <table border="0"> <tr> <td><u>Code</u></td> <td><u>Meaning</u></td> </tr> <tr> <td>00</td> <td>No more than twenty lines have been found for statement.</td> </tr> <tr> <td>FF</td> <td>Have encountered extraneous line of statement.</td> </tr> </table>	<u>Code</u>	<u>Meaning</u>	00	No more than twenty lines have been found for statement.	FF	Have encountered extraneous line of statement.										
<u>Code</u>	<u>Meaning</u>																			
00	No more than twenty lines have been found for statement.																			
FF	Have encountered extraneous line of statement.																			
EXCSLERR	1	257	101	Statement label errors switch: <table border="0"> <tr> <td><u>Code</u></td> <td><u>Meaning</u></td> </tr> <tr> <td>80</td> <td>Label contains digit 1-9.</td> </tr> <tr> <td>40</td> <td>Label contains 0.</td> </tr> <tr> <td>20</td> <td>Label contains extraneous character.</td> </tr> <tr> <td>10</td> <td>Extraneous character found.</td> </tr> <tr> <td>08</td> <td>Message for statement too long already sent.</td> </tr> <tr> <td>04</td> <td>Statement field missing (free-form source only).</td> </tr> <tr> <td>02</td> <td>Message for invalid statement label issued.</td> </tr> </table>	<u>Code</u>	<u>Meaning</u>	80	Label contains digit 1-9.	40	Label contains 0.	20	Label contains extraneous character.	10	Extraneous character found.	08	Message for statement too long already sent.	04	Statement field missing (free-form source only).	02	Message for invalid statement label issued.
<u>Code</u>	<u>Meaning</u>																			
80	Label contains digit 1-9.																			
40	Label contains 0.																			
20	Label contains extraneous character.																			
10	Extraneous character found.																			
08	Message for statement too long already sent.																			
04	Statement field missing (free-form source only).																			
02	Message for invalid statement label issued.																			
IPDEXCWK	23	258	102	Miscellaneous executive (IPDSNEXC) work areas.																
WKATINU	202	282	11A	Table of displacement and line number information for lines of statement.																
WKACHRST	1325	484	1E4	Character string containing statement label and text of FORTRAN statement.																
WKASERTB	256	1809	711	Translate and test table used by CKRSERCH (a get-character routine).																
WKAGTCHR	34	2068	814	Information used and set by the get-character routines.																
IPDCKWRK	173	2104	838	Miscellaneous checker (IPDSNCKR) work areas.																
WKALNEST	6	2278	8E6	Current syntactic line nest information.																
WKANLIST and WKAQLIST	Variable, but not less than 1560	variable	variable	This area is shared by the line nest list and the qualification information list. WKANLIST starts adjacent to WKALNEST and WKAQLIST starts adjacent to WKAQUALF and the two lists grow toward each other.																
WKAQUALF	12	variable	variable	Qualification information.																
WKADNAME	8	4088	FF8	IPDSNWKA - the name of the area.																

IPDSNWKA, whose layout is described above, contains several small tables or work areas which require a more detailed explanation. These areas are listed in Table 7. A description of the content and format of each table or work area listed follows Table 7.

Table 7. Work Areas within IPDSNWKA

Work Area	Initialized, Used, and/or Modified by
EXCSYNXS	IPDSNEXC
IPDCKWRK	IPDSNCKR
IPDERWKA	IPDSNEXC, IPDSNCKR, IPDERERR
IPDEXCWK	IPDSNEXC
WKACKPRM	IPDSNEXC, IPDSNCKR
WKAGTCHR	IPDSNCKR
WKALNEST	IPDSNCKR
WKANLIST	IPDSNCKR
WKAQLIST	IPDSNCKR
WKAQUALF	IPDSNCKR
WKASERTB	IPDSNEXC, IPDSNCKR
WKATINU	IPDSNEXC, IPDSNCKR

EXCSYNXS: Definition Address Table

--	--	--

--Address (4 bytes) - For each FORTRAN definition table there is the address at which the table is located. The order of the entries is the same as that of the EXCLODTB table. If the definition table has not been loaded, the address is zero.

Table 8. IPDCKWRK: Miscellaneous Checker (IPDSNCKR) Work Areas (Part 1 of 2)

Field Name	Bytes	Relative Address		Field Description
		Dec	Hex	
WKASVR13	4	2104	838	Executive's register 13 saved by checker.
WKABEGSC	4	2108	83C	Pointer to first nonblank character in source statement.
WKALDZCT	4	2112	840	K operator leading zeros count.
WKADGTCT	4	2116	844	K operator digit count.
WKAZROCT	4	2120	848	K operator zero count.
WKATENPW	4	2124	84C	K operator power of ten. Used to test magnitude of a number.
WKAADNLS	4	2128	850	Address of the line nest list (WKANLIST).
WKATPQLS	4	2132	854	Address of actual top of qualification list (WKAQLIST unless changed by a statement commit).
WKAVALUE	4	2136	858	Numeric value (fixed point format) of consecutive source digits.
WKAWIDTH	4	2140	85C	Width, w, of format codes, e.g., wH or Iw.
WKACKRGS	64	2144	860	Registers 0-15 saved by the checker on return (to the executive); restored by the checker when recalled to continue checking the same statement.
WKASAVNQ	8	2208	8A0	Temporary save area for nest list register and qualification list register.
WKACSVSC	4	2216	8A8	Temporary save area for source pointer register, REGSRCPT.
WKASVRTN	4	2220	8AC	Subroutine return register save area.
WKAGTSV	16	2224	8B0	Register save area for get-character routines.
WKAMSGAD	4	2240	8C0	Address of next message information word in table WKAMSGTB.
WKAMSGTB	20			Table of error message information for current statement. Contains 5 full-word entries of the form: Error code (even number value). Failing character address.
Byte 0				
Bytes 1-3				
WKATEMPH	2	2264	8D8	Halfword aligned temporary storage.
WKACNTDG	2	2266	8DA	Number of continuous digits evaluated (by CKREVALU routine).
WKACKRSW	1	2268	8DC	IPDSNCKR switch byte containing bit switches:
WKAFALSW				False switch; if bit 0 (CKRFALSW) = 1, false condition exists in an operator or action code routine.
WKAGLCMT				Statement global commit switch : if bit 1 (CKRGLCMT) = 1, ":" was encountered in the definition for the current statement.
WKAKSWCH	1	2269	8DD	K operator switches: bit 7 (CKRKTYPI): 1/0 Type is integer/real bit 6 (CKRKLEND): 1/0 Length is D/E bit 5 (CKRKVALU): 1/0 Value is nonzero/zero bits 5,6,7 (CKRKFAIL): All ones, source is not numeric.
WKASVKSW	1	2270	8DE	K operator switches saved for complex test. These switch bits describe the left (real) portion of the complex number. Same form as WKAKSWCH.
WKANONZS	1	2271	8DF	K operator byte switch. It is set zero if no nonzero digits were encountered; otherwise it is set nonzero.
WKAEXPSN	1	2272	8E0	K operator sign of exponent.

Table 8. IPDCKWRK: Miscellaneous Checker (IPDSNCKR) Work Areas (Part 2 of 2)

Field Name	Bytes	Relative Address		Field Description
		Dec	Hex	
WKASWTCH	1	2273	8E1	Temporary processing switches, set and tested by various operator and action code routines.
WKAIMPL1	1	2274	8E2	First character of an IMPLICIT range.
WKASVICT	1	2275	8E3	Iteration count saved from qualification information for possible action routine use.
WKATBLOP	1	2276	8E4	Hexadecimal operator code for +Table or -Table operator.

Table 9. IPDERWKA: Error Code Processor Communications Area

Field Name	Bytes	Relative Address		Field Description										
		Dec	Hex											
WKAEROPT	4	152	98	Location of fourth byte of options word.										
WKAERBFR	72	156	9C	Error message buffer. This must be aligned to the middle of a doubleword.										
WKAERRSC	4	288	E4	Address of WKAERCHR or zero if WKAERCHR is not to be used.										
WKAERPOS	2	232	E8	Relative line number in binary format. Not used if source data set is line numbered.										
WKAERRCD	1	234	EA	Error message code.										
WKASFAIL	1	235	EB	Not operational error byte: <table border="0" style="margin-left: 20px;"> <tr> <td><u>Code</u></td> <td><u>Meaning</u></td> </tr> <tr> <td>00</td> <td>No internal errors</td> </tr> <tr> <td>01-0F</td> <td>IPDSNEXC not operational</td> </tr> <tr> <td>10-1F</td> <td>IPDSNCKR not operational</td> </tr> <tr> <td>20-2F</td> <td>IPDERERR not operational</td> </tr> </table>	<u>Code</u>	<u>Meaning</u>	00	No internal errors	01-0F	IPDSNEXC not operational	10-1F	IPDSNCKR not operational	20-2F	IPDERERR not operational
<u>Code</u>	<u>Meaning</u>													
00	No internal errors													
01-0F	IPDSNEXC not operational													
10-1F	IPDSNCKR not operational													
20-2F	IPDERERR not operational													
WKAERNUM	8	236	EC	Data set line number, right adjusted in EBCDIC. Used if source data set is line-numbered.										
WKAERPAD	1	244	F4	Space for insertion of a blank.										
WKAERCHR	6	245	F5	Source statement characters in error.										

Note: IPDER depends for its operation on the sizes, order, and contiguity of WKAERNUM, WKAERPAD, and WKAERCHR.

Table 10. IPDEXCWK: Miscellaneous Executive (IPDSNEXC) Work Areas

Field Name	Bytes	Relative Address		Field Description
		Dec	Hex	
EXCSVLNN	8	258	102	Temporary storage for data set line number of line pointed to by EXCSVCRD.
WKATECHR	6	266	10A	Temporary storage for six-character error string.
EXCSVLBL	4	272	110	Address of last digit of statement label (free-form only).
WKATERSC	4	276	114	Temporary storage for address of error string.
EXCFCHAR	1	280	118	Temporary storage for folding lower case alphabetic to upper case.

Table 11. WKACKPRM: Checker Parameter List

0	(0)	Beginning source pointer	WKABEGST
4	(4)	End source pointer	WKAENDST
8	(8)	Address of definition table	WKADEEF
12	(C)	Address of work area	WKAWADDR
16	(10)	Address of options word	WKAOPTPT

Field Name	Bytes	Relative Address		Field Description
		Dec	Hex	
WKABEGST	4	72	48	Initially supplied beginning source pointer. This field points to the start of the statement field of a source statement in WKACHRST.
WKAENDST	4	76	46	Initially supplied end source pointer. This field points to the last character of the statement field of a source statement in WKACHRST.
WKADEEF	4	80	50	Address of the definition table to be used by the checker when scanning.
WKAWADDR	4	84	54	Address of the IPDSNWKA work area.
WKAOPTPT	4	88	58	Address of the options word passed by the environmental system to the syntax checker.

Table 12. WKAGTCHR: Areas for Communication with the Get Character Routines

Field Name	Bytes	Relative Address		Field Description
		Dec	Hex	
WKASRCCR source pointer format Byte 0	4	2068	814	Current source pointer. This field points to the first character obtained by a get character routine.
Bytes 1-3				Source end indicator <u>Code</u> <u>Meaning</u> 00 End of statement not reached 80 End of source statement reached
WKASRCUP	4	2072	818	Address of the source character in the character string. Update source pointer. CKRGTNB1, CKRGTNBS, CKRGTANY and CKRSKANY set this field to the next character beyond the last source character found or set it negative if there is no next character. It is in source pointer format. (See WKASRCCR)
WKASCHRS	20	2076	81C	Result buffer to which source characters are moved. A special character (that is non alphameric) is moved to the buffer beyond the last character obtained if a CKRGTNB1, CKRGTNBS, or CKRGTANY request cannot be completely satisfied.
WKASRCNT	2	2096	830	The number of characters to be moved to WKASCHRS when CKRGTNBS or CKRGTANY is called, or the number to be skipped when CKRSKANY is called.
WKAMVCNT	2	2098	832	The number of source characters actually moved by CKRGTNBS or CKRGTANY, or skipped by CKRSKANY.
WKASRCHX	1	2100	834	The character to be searched for by CKRSERCH.
WKASNDSW	1	2101	835	Source end switch. <u>Code</u> <u>Meaning</u> 00 not end of source 01 end of source encountered before a get-character request was fulfilled.

Tables 13-16. Line Nest List and Qualification Information List Pushdown Stacks

The nest and qualification lists are pushdown stacks that grow toward each other in order to optimize storage usage. The nest list grows from lower to higher-numbered storage locations, adding a 6-byte entry, or "nesting", when the table scan begins, and thereafter, whenever the table scan encounters an active line reference. A table reference, + or -, does not cause nesting. On reaching the end of an active definition line, the nest most recently added is removed from the nest list ("unnested"), thereby adding six bytes to the space into which the nest list and the qualification list can expand.

The qualification list grows from higher to lower-numbered locations, adding a 12-byte entry, whenever a < or (is encountered to signal the beginning of a list of alternatives or an option in the definition. The qualification entry most recently added is removed from the list when its closing) or > is encountered.

All the nest entries and some of the qualification entries can be deleted when a statement commit (:) is encountered in the definition. The statement commit makes the current line (described in WKALNEST) the top line. Therefore, all entries in the nest list are deleted (by resetting a pointer) since they describe earlier lines that will not

be "unnested to" again in checking the current statement. The statement commit also eliminates the need for saving any of the qualification entries associated with earlier lines. However, the remaining qualification entries are not shifted down to create growth space until space is actually needed for an additional nest or qualification entry.

Table 13. WKALNEST: Current Line Nest

0(0) WKANDFPT Displacement pointer to current definition line		2(2) WKANDFBK Displacement pointer back to earlier definition		3 halfwords ↓ v
4(4) WKANLVLN Level of nesting	5(5) WKANFMSG Error message code in effect			

Field Name	Bytes	Relative Address		Field Description
		Dec	Hex	
WKANDFPT	2	2278	8E6	Displacement to current definition line from beginning of definition table.
WKANDFBK	2	2280	8E8	Displacement immediately beyond the reference to the current line on the earlier definition line.
WKANLVLN	1	2282	8EA	Level of nesting of the current line, 1 for top line of definition.
WKANFMSG	1	2283	8EB	Error message code in effect.

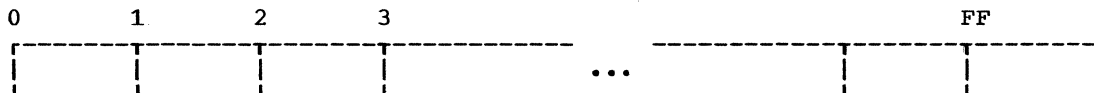
Table 16. WKAQUALF: Qualification Information

0(0) WKAQSCPT Pointer to source for retry			
4(4) WKAQDFBK Displacement pointer to definition for iteration	6(6) WKAQNLVL Level of nesting of corresponding line	7(7) WKAQFALS Displacement to next), , or >	
8(8) WKAQTRUE Displ. to right brace	9(9) WKAQICNT Iteration count	10(A) WKAQSWCH Commit switch	11(B) Not used

3 fullwords
↓
v

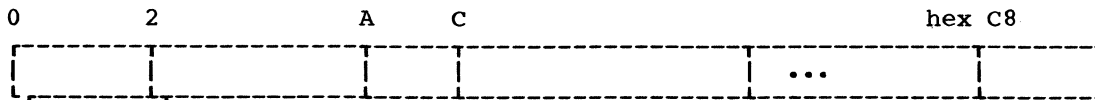
Field Name	Bytes	Relative Address		Field Description
		Dec	Hex	
WKAQSCPT	4	3900	F3C	Source pointer for backup and retry if alternative or option fails.
WKAQDFBK	2	3904	F40	Displacement in table to beginning of optional definition for iteration.
WKAQNLVL	1	3906	F42	Level of nesting of corresponding line.
WKAQFALS	1	3907	F43	Displacement from beginning of current line to the next), , or >, whichever comes first.
WKAQTRUE	1	3908	F44	Displacement from beginning of current line to end of these alternatives, >.
WKAQINCT	1	3909	F45	Count of successful iterations.
WKAQSWCH	1	3910	F46	Switch byte; bit 0 (CKRCMTSW)=1 if current alternative or option is committed.
	1			Not used.

WKASERTB: Translate and Test Table for CKRSERCH, a Get-Character Routine



Every entry is a byte of binary zeros, except while one character is being tested for. At that time the character in question is used as an index to WKASERTB, and the byte pointed to is made nonzero for a TRT instruction. It is subsequently reset to zero.

WKATINU: Table of Displacement and Line Number Information for Lines of Statement.



--line number (8 bytes). For a line-numbered data set the data set line number right adjusted in EBCDIC; for a non line-numbered data set, the first two bytes of field contain the relative line number.

--displacement (2 bytes) of last character of line from WKACHRST-1.

The ith ten-byte entry contains the displacement from the beginning of the character string of the last character of the ith line and its associated data set or relative line number. Bit 0 of the nth entry is set to 1 when the (n-1)th word points to the last line of the statement.

SECTION VI: DIAGNOSTIC AIDS

This section contains information that may be useful in diagnosing difficulties with the syntax checker. Included are:

Register Contents

Table 16 provides a description of general register contents for locating errors in Syntax Checker Operation.

Debugging Aids

The syntax checker has one macro, three global symbols, and a flag byte, WKASFAIL, to aid in getting and interpreting dumps. See Tables 17 and 18.

The flag byte, WKASFAIL, is set to a non-zero value if the csect IPDSNEXC or IPDSNCKR detects an operational error. IPDER currently does not use this diagnostic tool. A non-zero value for WKASFAIL causes IPDER to construct the error message "System or Syntax Checker Failure" with a message number IPDnnn where nnn is a decimal number equal to the value of WKASFAIL plus 255. The executive will then send this message to the environmental system. Values of WKASFAIL and associated causes of error are listed in Table 18. The message will also be issued if IPDER is called to construct a message for which no text is defined. In this case the message number will be an even number less than 255, as explained in Table 18.

Table 17. General Register Contents (Part 1 of 2)

CSECT	Register Contents
I. At entry:	
IPDERERR	1--IPDERWKA address 13--Save area address 14--Return address 15--Entry point address
IPDSNEXC and IPDSNCKR	1--Pointer to parameter list 13--Save area address 14--Return address 15--Entry point address

Table 17. General Register Contents (Part 2 of 2)

CSECT	Register Contents
<p>II. During processing the registers usually have the following contents:</p>	
<p>(a) IPDERERR</p>	<p>1,13,14,15--same as at entry. Register 1 is used as the base register for IPDERWKA, and register 15 is used as the base register for IPDERERR 2--bits 0-23 and 31 zero. Error code bits 0-6 in bits 24-30. 3,4,5--work registers. When the MVC instruction labeled ERREXMVC is the subject of an EX instruction, 3 contains the address of the transmitting field, 4 contains one less than the number of characters being moved, and 5 contains the location of the receiving field.</p>
<p>(b) IPDSNEXC</p>	<p>0,1,4,14,15--Work registers 2--Linkage register for calling internal subroutines 3--Branch register used only in processing free-form source 5--Index to WKATINU table 6--Location of column 1 of a line 7--Pointer used in building character string 8--Length minus one of line of statement 9--Options word DSECT register 10--Communications word DSECT register 11--Contents of register 1 upon entry to IPDSNEXC 12--Base register 13--Address of syntax checker work area (IPDSNWKA)</p>
<p>(c) IPDSNCKR</p>	<p>0,1,2,3,10,14,15--Work registers 4--Line nest list pointer 5--Qualification list pointer 6--Source pointer 7--Base register for syntax definition table 8--Contains operator or action code currently being interpreted 9--Syntax definition table displacement pointer 11,12--Base registers for CSECT 13--Address of syntax checker work area (IPDSNWKA)</p>
<p>Note: At times, some registers are saved so they can be used as work registers.</p>	

Table 18. Causes of Message "System or Syntax Checker Failure" (Part 1 of 2)

Originating CSECT	WKASFAIL setting (in hexadecimal)	Cause	Associated Debugging Aids
IPDSNEXC	01-0F		Executive's registers 2-8 are saved in EXCSVRGS prior to return to calling program. The checker, if called, has previously saved registers 9-12 (probably valid) in EXCSVRGS. The registers referred to below are those in EXCSVRGS.
	01	Intermediate entry but there are no input records in buffer chain	Buffer address specified in first word of parameter list to IPDSNEXC is zero, or every buffer in chain has a count of zero records or its high order bit set to one. Register 11 contains location of parameter list passed to IPDSNEXC.
	02	Standard-form variable-length records specified in options word	The syntax checker will not accept standard-form variable-length records. Register 9 contains location of options word.
	03	Zero-length text in variable-length record	The executive has calculated a zero-length FORTRAN text field within a variable-length input record. Register 6 contains the address of that field.
	04	IPDSNEXC recalled to continue checking buffer chain but IPDSNEXC's prior return code was not 8	Register 10 contains location of communications area.
	05	Mishandling of relative line numbers.	IPDSNEXC has calculated a very large (at least greater than 65,535) relative line number. Note: issuing of return code 12 does not reset relative line number to zero.
	06	Intermediate entry after return code 12 but calling program has changed options word specification from standard-form to free-form since last call to IPDSNEXC	This is a special check on the interface to avoid ABEND of IPDSNEXC.

Table 18. Causes of Message "System or Syntax Checker Failure" (Part 2 of 2)

Originating CSECT	WKASFAIL setting (in hexadecimal)	Cause	Associated Debugging Aids
IPDSNCKR	11-1F		Checker's registers 0-15 are saved in WKACKRGS prior to restoration of executive's registers and BR 14. The registers referred to below are those saved in WKACKRGS.
	11	Unrecognizable operator code	Hexadecimal operator code--in low order byte of register 8; displacement to bad operator code in definition table--in register 9.
	12	Too many right braces, >s	Displacement 1 byte past > operator code in definition table--in register 9.
	13	Too many right parentheses,)s	Displacement 1 byte past) operator code in definition table--in register 9.
	14	Longest table argument length is zero or too large for buffer area	Length--in register 4; location of length in definition table--in register 5.
	15	Unrecognizable or illegal table function operator code	Location of operator code in definition table--in register 2.
	16	Too many unnestings	Displacement 1 byte past end-of-line operator--in register 6.
	17	Unrecognizable action code	Action code--in low order byte of register 8; location of action code in definition table--in register 10.
	18	Length of literal zero or too large for buffer area	Length--in register 10 and in WKASRCNT; displacement to length in definition table--in register 9.
IPDERERR	not set by IPDERERR	Error processor was called with a message code for which no message text was defined.	Actual message code passed to error code processor appears as nnn of IPDnnn field in message. (If actual code was an odd number, nnn is the next lower even number.)

Table 19. Debugging Aids Which Depend on Assembly Parameters

I. Macro:		
Macro Name	CSECT in which Used	Meaning
BOMBR	IPDSNEXC	The macro can be used to invalidate an operator in an Assembler Language Instruction. Zeroes are placed into the fourth byte preceding the location at which the macro is specified. When the program tries to execute the zero operator, a dump is taken. (Not used in released version.)
II. Global Symbols:		
Symbol Name	CSECT in which used	Meaning
⊘EXCALMS	IPDSNEXC	(1) If set to *+1, the program dumps at the point at which a syntax checker system failure is recognized. (2) If set to EXCALMS, the program returns to the environmental system with an indication (error message IPD000) that the syntax checker is not operational. (Set to EXCALMS in released version.)
⊘EXCALMT	IPDSNEXC	Same as ⊘EXCALMS except set the symbol to EXCALMT. (Set to EXCALMT in released version.)
⊘ITNLDBG	IPDSNCKR	(1) If set to 'E' (extended) or 'L' (limited), conditionally assembled tests for errors in the checker, or its interface with the executive, or the language definition table, are assembled and executed. When such a test fails, WKASFAIL is set and control is returned to IPDSNEXC to record a system or syntax checker failure (IPD000). (Set to 'E' in released version.) (2) If ⊘ITNLDBG is not set or is set null, ' ', the conditional debugging tests in (1) are not assembled into IPDSNCKR.

At system generation time, the CHECKER macro must be specified in order to include the FORTRAN IV Syntax Checker modules in SYS1.LINKLIB of the generated system. This macro, which may specify either the FORTRAN IV or the PL/1 syntax checker, is coded as follows for FORTRAN:

CHECKER Macro Instruction Format:

Name	Operation	Operand
[name]	CHECKER	TYPE=FORTRAN [DESIGN= (design[, design]...)]

where 'design' specifies the FORTRAN language level(s) to be included as E, G, and/or H. If this parameter is omitted, level G is assumed. Level G or H also allows syntax checking for levels G1 and Code and Go.

The relationship between the CHECKER parameter specifications and the contents of SYS1.LINKLIB is illustrated in Table 19.

Table 20. Contents of SYS1.LINKLIB

CHECKER Design Values	FORTRAN IV Syntax Checker Load Modules in SYS1.LINKLIB After System Generation
E	IPDTEE, IPDSNEXC
G and/or H or null	IPDAGH, IPDSNEXC
E and G and/or H	IPDTEE, IPDAGH, IPDSNEXC

SYSTEM GENERATION PROCESSING

System/360 Operating System is generated in two stages. In Stage I, user-supplied macro instructions that describe both the installation's machine configuration and the programming options desired are analyzed and used to generate a job stream. In Stage II, this job stream is processed to generate the libraries of modules that form the user's operating system.

During Stage I the CHECKER macro tests the validity of its specified parameters

and sets the following global symbols pertaining to the FORTRAN IV Syntax Checker:

&SGMENTB(57) is set to one if the CHECKER macro is specified;

&SGCKFTB(1) is set to one if TYPE=FORTRAN is specified;

&SGCKFTB(2) is set to one if E is specified as one of the design levels;

&SGCKFTB(3) is set to one if G is specified as one of the design levels or if the DESIGN parameter is omitted;

&SGCKFTB(4) is set to one if H is specified as one of the design levels.

If an invalid 'design' parameter is specified or if the CHECKER macro is specified more than once for FORTRAN, an error message is printed and system generation terminates in Stage 1 before any job control language for subsequent stages is produced.

The GENERATE macro, which is specified as the last macro instruction in a user's system generation input deck, contains these inner macro instructions that pertain to the FORTRAN IV Syntax Checker:

1. SGGEN100 -- If the CHECKER macro is specified but, in the SCHEDULR macro, OPTIONS=CRJE or OPTIONS=TSO is not, and if GENTYPE=ALL in the GENERATE macro, SGGEN100 issues a warning diagnostic, which states that all syntax checker modules will be omitted from the generated system. All the &SGCKFTB symbols are set to zero. However, if GENTYPE=PROCESSOR, the checker modules will be included in the generated system whether or not CRJE or TSO is specified.
2. SGIPD400 -- Control cards are generated to link the IPDSN and IPDER modules into one load module, IPDSNEXC, in SYS1.LINKLIB during Stage II of system generation. Modules IPDSN and IPDER, along with IPDAGH and IPDTEE, are in the Syntax Checker component library, SYS1.FO550.

3. SGIPD500 -- Controls cards for the IEBCOPY utility program are generated so that the IPDTEE and/or IPDAGH modules will be copied from SYS1.FO550 to SYS1.LINKLIB during Stage II of system generation. If &SGCKFTB(2) is one, IPDTEE is copied; if &SGCKFTB(3)

and/or &SGCKFTB(4) are one, IPDAGH is copied.

If &SGCKFTB(1) is zero, SGIPD400 and SGIPD500 are not called. No control cards will be generated and the FORTRAN checker modules will not be placed on SYS1.LINKLIB.

APPENDIX B: ERROR CODE MESSAGE ORIGINATOR CROSS REFERENCE TABLE

Error Code	Text	Originator					
		IPDSNEXC	IPDSNCKR	IPDTEE		IPDAGH	
				Action Code	Error Code	Action Code	Error Code
000, 001	System or syntax checker failure	X	X				
002, 003	Unrecognizable stmt or misspelled keywd				X		X
004, 005	Unsigned integer expected				X		X
006, 007	Expression expected				X		X
008, 009	Possibly too many subscripts precede			X		X	
010, 011	Too many subscripts			X		X	
012, 013) expected				X		X
014, 015	Arith IF requires statement number list						X
016, 017	Invalid expression in IF statement						X
018, 019	Unrecognizable stmt after logical IF						X
020, 021	Non-zero integer expected			X		X	
022, 023	Illegal statement after logical IF						X
024, 025	Statement expected	X					
026, 027	Data set ref number expected			X	X	X	X
028, 029	Length specification invalid						X
030, 031	(expected				X		X
032, 033	Name expected				X		X
034, 035	Dummy argument expected				X		X
036, 037	Array dimensions expected				X		X
038, 039	/ expected						X

X - indicates the originator of the message

Error Code	Text	Originator					
		IPDSNEXC	IPDSNCKR	IPDTEE		IPDAGH	
				Action Code	Error Code	Action Code	Error Code
040, 041	Invalid data type						X
042, 043	Statement number expected			X	X	X	X
044, 045	'TO' expected						X
046, 047	Argument expected				X		X
048, 049	Data list expected						X
050, 051	Relational operator expected						X
052, 053	, expected				X		X
054, 055	Operand expected in arith expression				X		X
056, 057	Operand expected in logical expression						X
058, 059	I/O list item expected				X		X
060, 061	' expected				X		X
062, 063	Incorrect parameter - must be E, L, or U				X		X
064, 065	DEBUG parameter expected						X
066, 067	Subscript expected				X		
068, 069	Too many levels of parentheses				X		X
070, 071	Statement too long	X					
072, 073	Integer expected			X		X	
074, 075	Complex number invalid					X	
076, 077	Delimiter missing or invalid FORMAT code				X		X
078, 079	Variable list expected						X
080, 081	. expected in FORMAT code				X		X
082, 083	Name too long		X				
084, 085	Statement number invalid	X	X				
086, 087	H-literal incomplete		X				
088, 089	Field width not in range 1-255		X	X		X	

X - indicates the originator of the message

Error Code	Text	Originator					
		IPDSNEXC	IPDSNCKR	IPDTEE		IPDAGH	
				Action Code	Error Code	Action Code	Error Code
090, 091	Literal exceeds 255 characters		X				
092, 093	Statement analysis exceeds table limits		X				
094, 095	END requires blank label & contin fields			X		X	
096, 097	Invalid or excess source characters		X				
098, 099	Invalid range in IMPLICIT statement					X	
100, 101	First line is a continuation	X					
102, 103	Comment line within statement	X					
104, 105	Too many lines in statement	X					
106, 107	Too many decimal places for field width			X		X	
108, 109	Decimal places must be specified			X		X	
110, 111) required for implied DO			X		X	
112, 113	DO variable cannot be subscripted			X		X	
114, 115	DEBUG facility not supported					X	
116, 117	Exponent missing or invalid		X				
118, 119	Real constant must have at least 1 digit		X				
120, 121	Integer too large		X				
122, 123	Closing ' expected		X				
124, 125	Data illegal for dummy array						X
126, 127	Real number expected					X	
128, 129	Invalid characters after STOP or PAUSE				X		X
130, 131	Real number outside of allowable range		X				
132, 133	FORMAT stmt no. or array name expected						X

X - indicates the originator of the message

Error Code	Text	Originator					
		IPDSNEXC	IPDSNCKR	IPDTEE		IPDAGH	
				Action Code	Error Code	Action Code	Error Code
134, 135	Misplaced length specification precedes						X
136, 137	List-directed I/O illegal					X	
138,139	Arith exp expected after relational op						X
140,141	Invalid comma in DO				X		X
142,143	= expected				X		X
144,145	Literal contains no characters		X				
146, 147	Invalid IF after logical IF						X
148, 149	Invalid decimal point		X				
150, 151	Too many digits in statement number	X					
152, 153	Statement no. not complete on initial line	X					
154,155	Last line is a continued line	X					
156, 157	Invalid characters before statement	X					
158, 159	Too many subscripts precede			X		X	
160, 161	END too far on line			X		X	

X - indicates the originator of the message

APPENDIX C: ASSEMBLY OF SUBSET DEFINITION

SUB	SUBSET	LANGUAGE	DEFINITION	PAGE	1			
LOC	OBJECT	CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT	F30SEP69	3/03/70
					2	*****		SUB00030
					3	*		SUB00040
					4	*SYNTAX SUBSET		SUB00050
					5	*		SUB00060
					6	*****		SUB00070
000000					7	SUBSET CSECT		SUB00080
000000	0002				8	DC AL2(LIN00001-SUBSET) POINT TO FIRST STMT. DEF.		SUB00090
					9	*****		SUB00110
					10	*		SUB00120
					11	*SUBSET = *3 < 'DO' DO M ASSIGNMENT		SUB00130
					12	* +KEYWORD N ASSIGNMENT >		SUB00140
					13	*		SUB00150
					14	*****		SUB00160
000002					15	LIN00001 EQU * START OF DEFINITION		SUB00170
000002	30				16	DC AL1(DEFMESSG) ERROR MESSAGE OPERATOR *		SUB00180
000003	03				17	DC AL1(COD003) ERROR CODE		SUB00190
000004	00				18	DC AL1(DEFBRCE) START OF ALTERNATIVES <		SUB00200
000005	0C				19	DC AL1(ALT00001-LIN00001) FALSE DISP.		SUB00210
000006	1D				20	DC AL1(BRC00001-LIN00001) TRUE DISP.		SUB00220
000007	26				21	DC AL1(DEFQUOTE) LITERAL OPERATOR '		SUB00230
000008	02				22	DC AL1(002) LENGTH OF LITERAL		SUB00240
000009	C4D6				23	DC C'DO'		SUB00250
00000B	12				24	DC AL1(DEFSYMBL) NEST OPERATOR		SUB00260
00000C	0021				25	DC AL2(LIN00002-SUBSET) DO		SUB00270
00000E	04				26	ALT00001 DC AL1(DEFOR) ALTERNATE OPERATOR		SUB00280
00000F	12				27	DC AL1(ALT00002-LIN00001) FALSE DISP.		SUB00290
000010	14				28	DC AL1(DEFMNAME) M NAME OPERATOR M		SUB00300
000011	12				29	DC AL1(DEFSYMBL) NEST OPERATOR		SUB00310
000012	0065				30	DC AL2(LIN00003-SUBSET) ASSIGNMENT		SUB00320
000014	04				31	ALT00002 DC AL1(DEFOR) ALTERNATE OPERATOR		SUB00330
000015	17				32	DC AL1(ALT00003-LIN00001) FALSE DISP.		SUB00340
000016	32				33	DC AL1(DEFTABLP) +TABLE-NAME OPERATOR +		SUB00350
000017	00A8				34	DC AL2(LIN00004-SUBSET) KEYWORD		SUB00360
000019	04				35	ALT00003 DC AL1(DEFOR) ALTERNATE OPERATOR		SUB00370
00001A	1D				36	DC AL1(ALT00004-LIN00001) FALSE DISP.		SUB00380
00001B	16				37	DC AL1(DEFNAME) NAME OPERATOR N		SUB00390
00001C	12				38	DC AL1(DEFSYMBL) NEST OPERATOR		SUB00400
00001D	0065				39	DC AL2(LIN00003-SUBSET) ASSIGNMENT		SUB00410
00001F					40	ALT00004 EQU * START OF DEFINITION		SUB00420
00001F	02				41	BRC00001 DC AL1(DEFBRCE) END OF ALTERNATIVES >		SUB00430
000020	36				42	DC AL1(DEFEND) END OF STATEMENT DEFINITION		SUB00440
					43	*****		SUB00460
					44	*		SUB00470
					45	*DO = S N '=' -OPERATOR K \$100 ',' :		SUB00480
					46	* *4 -OPERATOR K \$100 (',' /		SUB00490
					47	* -OPERATOR K \$100)		SUB00500
					48	*		SUB00510
					49	*****		SUB00520
000021					50	LIN00002 EQU * START OF DEFINITION		SUB00530
000021	20				51	DC AL1(DEFSTNUM) STATEMENT NO. OPERATOR S		SUB00540
000022	16				52	DC AL1(DEFNAME) NAME OPERATOR N		SUB00550
000023	26				53	DC AL1(DEFQUOTE) LITERAL OPERATOR '		SUB00560
000024	01				54	DC AL1(001) LENGTH OF LITERAL		SUB00570
000025	7E				55	DC C'='		SUB00580
000026	34				56	DC AL1(DEFTABL) -TABLE-NAME OPERATOR -		SUB00590
000027	0046				57	DC AL2(LIN00005-SUBSET) OPERATOR		SUB00600
000029	1E				58	DC AL1(DEFNUMBR) NUMERIC CONSTANT OPERATOR K		SUB00610
00002A	2E				59	DC AL1(DEFACFN) ACTION CODE OPERATOR \$		SUB00620
00002B	00				60	DC AL1(ACT100) ACTION CODE		SUB00630
00002C	26				61	DC AL1(DEFQUOTE) LITERAL OPERATOR '		SUB00640
00002D	01				62	DC AL1(001) LENGTH OF LITERAL		SUB00650
00002E	6B				63	DC C','		SUB00660
00002F	0C				64	DC AL1(DEFSTCMT) STATEMENT COMMIT :		SUB00670
000030	30				65	DC AL1(DEFMESSG) ERROR MESSAGE OPERATOR *		SUB00680
000031	04				66	DC AL1(COD004) ERROR CODE		SUB00690
000032	34				67	DC AL1(DEFTABL) -TABLE-NAME OPERATOR -		SUB00700
000033	0046				68	DC AL2(LIN00005-SUBSET) OPERATOR		SUB00710
000035	1E				69	DC AL1(DEFNUMBR) NUMERIC CONSTANT OPERATOR K		SUB00720
000036	2E				70	DC AL1(DEFACFN) ACTION CODE OPERATOR \$		SUB00730
000037	00				71	DC AL1(ACT100) ACTION CODE		SUB00740
000038	06				72	DC AL1(DEFOPST) START OF OPTIONAL ITEMS (SUB00750
000039	23				73	DC AL1(PAR00001-LIN00002) POINT TO END OF OPT. ITEMS		SUB00760
00003A	26				74	DC AL1(DEFQUOTE) LITERAL OPERATOR '		SUB00770
00003B	01				75	DC AL1(001) LENGTH OF LITERAL		SUB00780
00003C	6B				76	DC C','		SUB00790
00003D	0A				77	DC AL1(DEFCOMIT) LOCAL COMMIT		SUB00800

SUB		SUBSET LANGUAGE DEFINITION				PAGE		2
LOC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT	F30SEP69	3/03/70	
00003E	34			78	DC AL1(DEFCTABL)	-TABLE-NAME OPERATOR	SUB00810	
00003F	0046			79	DC AL2(LIN00005-SUBSET)	OPERATOR	SUB00820	
000041	1E			80	DC AL1(DEFNUMBR)	NUMERIC CONSTANT OPERATOR	SUB00830	
000042	2E			81	DC AL1(DEFACFN)	ACTION CODE OPERATOR	SUB00840	
000043	00			82	DC AL1(ACT100)	ACTION CODE	SUB00850	
000044	08			83	PAR00001 DC AL1(DEFOPTE)	END OF OPTIONAL ITEMS	SUB00860	
000045	36			84	DC AL1(DEFEND)	END OF STATEMENT DEFINITION	SUB00870	
				85	*****	*****	SUB00890	
				86	*		SUB00900	
				87	*OPERATOR = " '+' 0 '-' 0 '*' 0 '/' 0 "		SUB00910	
				88	*		SUB00920	
				89	*****	*****	SUB00930	
000046				90	LIN00005 EQU *	START OF DEFINITION	SUB00940	
000046	40			91	DC AL1(DEFCTABL)	START OF TABLE ENTRIES	SUB00950	
000047	001D			92	DC AL2(TAB00001-**1)	LENGTH OF TABLE	SUB00960	
000049	01			93	DC AL1(001)	LENGTH OF LITERAL	SUB00970	
00004A	4E			94	DC C'+'		SUB00980	
00004B	2E			95	DC AL1(DEFACFN)	ACTION CODE OPERATOR	SUB00990	
00004C	FF			96	DC X'FF'	NULL ACTION CODE	SUB01000	
00004D	E3			97	DC C'T'	TABLE FUNCTION PAD CHARACTER	SUB01010	
00004E	01			98	DC AL1(001)	LENGTH OF LITERAL	SUB01020	
00004F	60			99	DC C'-'		SUB01030	
000050	2E			100	DC AL1(DEFACFN)	ACTION CODE OPERATOR	SUB01040	
000051	FF			101	DC X'FF'	NULL ACTION CODE	SUB01050	
000052	E3			102	DC C'T'	TABLE FUNCTION PAD CHARACTER	SUB01060	
000053	02			103	DC AL1(002)	LENGTH OF LITERAL	SUB01070	
000054	5C5C			104	DC C'**'		SUB01080	
000056	2E			105	DC AL1(DEFACFN)	ACTION CODE OPERATOR	SUB01090	
000057	FF			106	DC X'FF'	NULL ACTION CODE	SUB01100	
000058	E3			107	DC C'T'	TABLE FUNCTION PAD CHARACTER	SUB01110	
000059	01			108	DC AL1(001)	LENGTH OF LITERAL	SUB01120	
00005A	5C			109	DC C'*		SUB01130	
00005B	2E			110	DC AL1(DEFACFN)	ACTION CODE OPERATOR	SUB01140	
00005C	FF			111	DC X'FF'	NULL ACTION CODE	SUB01150	
00005D	E3			112	DC C'T'	TABLE FUNCTION PAD CHARACTER	SUB01160	
00005E	01			113	DC AL1(001)	LENGTH OF LITERAL	SUB01170	
00005F	61			114	DC C'/'		SUB01180	
000060	2E			115	DC AL1(DEFACFN)	ACTION CODE OPERATOR	SUB01190	
000061	FF			116	DC X'FF'	NULL ACTION CODE	SUB01200	
000062	E3			117	DC C'T'	TABLE FUNCTION PAD CHARACTER	SUB01210	
000063	02			118	TAB00001 DC AL1(002)	LENGTH OF LONGEST TABLE ARG	SUB01220	
000064	36			119	DC AL1(DEFEND)	END OF STATEMENT DEFINITION	SUB01230	
				120	*****	*****	SUB01250	
				121	*		SUB01260	
				122	*ASSIGNMENT = '=' : *7 EXPRESSION		SUB01270	
				123	*		SUB01280	
				124	*****	*****	SUB01290	
000065				125	LIN00003 EQU *	START OF DEFINITION	SUB01300	
000065	26			126	DC AL1(DEFQUOTE)	LITERAL OPERATOR	SUB01310	
000066	01			127	DC AL1(001)	LENGTH OF LITERAL	SUB01320	
000067	7E			128	DC C'='		SUB01330	
000068	0C			129	DC AL1(DEFSTCMT)	STATEMENT COMMIT	SUB01340	
000069	30			130	DC AL1(DEFMESSG)	ERROR MESSAGE OPERATOR	SUB01350	
00006A	07			131	DC AL1(COD007)	ERROR CODE	SUB01360	
00006B	12			132	DC AL1(DEFSYMBL)	NEST OPERATOR	SUB01370	
00006C	006F			133	DC AL2(LIN00006-SUBSET)	EXPRESSION	SUB01380	
00006E	36			134	DC AL1(DEFEND)	END OF STATEMENT DEFINITION	SUB01390	
				135	*****	*****	SUB01410	
				136	*		SUB01420	
				137	*EXPRESSION = (< '+' '-' >)		SUB01430	
				138	* OPERAND *55 (+OPERATOR / OPERAND ...)		SUB01440	
				139	*		SUB01450	
				140	*****	*****	SUB01460	
00006F				141	LIN00006 EQU *	START OF DEFINITION	SUB01470	
00006F	06			142	DC AL1(DEFOPST)	START OF OPTIONAL ITEMS	SUB01480	
000070	0E			143	DC AL1(PAR00002-LIN00006)	POINT TO END OF OPT. ITEMS	SUB01490	
000071	00			144	DC AL1(DEFLEBRC)	START OF ALTERNATIVES	SUB01500	
000072	08			145	DC AL1(ALT00005-LIN00006)	FALSE DISP.	SUB01510	
000073	0D			146	DC AL1(BRC00002-LIN00006)	TRUE DISP.	SUB01520	
000074	26			147	DC AL1(DEFQUOTE)	LITERAL OPERATOR	SUB01530	
000075	01			148	DC AL1(001)	LENGTH OF LITERAL	SUB01540	
000076	4E			149	DC C'+'		SUB01550	
000077	04			150	ALT00005 DC AL1(DEFOR)	ALTERNATE OPERATOR	SUB01560	
000078	0D			151	DC AL1(ALT00006-LIN00006)	FALSE DISP.	SUB01570	
000079	26			152	DC AL1(DEFQUOTE)	LITERAL OPERATOR	SUB01580	
00007A	01			153	DC AL1(001)	LENGTH OF LITERAL	SUB01590	

LOC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT	F30SEP69	3/03/70
00007B	60			154	DC C'-'		SUB01600
00007C				155	ALT00006 EQU *		SUB01610
00007C	02			156	BRC00002 DC AL1(DEFBRCE) END OF ALTERNATIVES >		SUB01620
00007D	08			157	PAR00002 DC AL1(DEFOPTE) END OF OPTIONAL ITEMS)		SUB01630
00007E	12			158	DC AL1(DEFSYM) NEST OPERATOR		SUB01640
00007F	008F			159	DC AL2(LIN00007-SUBSET) OPERAND		SUB01650
000081	30			160	DC AL1(DEFMESSG) ERROR MESSAGE OPERATOR *		SUB01660
000082	37			161	DC AL1(COD055) ERROR CODE		SUB01670
000083	06			162	DC AL1(DEFOPST) START OF OPTIONAL ITEMS (SUB01680
000084	1E			163	DC AL1(PAR00003-LIN00006) POINT TO END OF OPT. ITEMS		SUB01690
000085	32			164	DC AL1(DEF) +TABLE-NAME OPERATOR +		SUB01700
000086	0046			165	DC AL2(LIN00005-SUBSET) OPERATOR		SUB01710
000088	0A			166	DC AL1(DEF) LOCAL COMMIT /		SUB01720
000089	12			167	DC AL1(DEF) NEST OPERATOR		SUB01730
00008A	008F			168	DC AL2(LIN00007-SUBSET) OPERAND		SUB01740
00008C	0E			169	DC AL1(DEF) INDEFINITE ITERATION ...		SUB01750
00008D	08			170	PAR00003 DC AL1(DEF) END OF OPTIONAL ITEMS)		SUB01760
00008E	36			171	DC AL1(DEF) END OF STATEMENT DEFINITION		SUB01770
				172	*****		SUB01790
				173	*		* SUB01800
				174	*OPERAND = < N K '(' / *7 EXPRESSION *12 ')' >		* SUB01810
				175	*		* SUB01820
				176	*****		SUB01830
00008F				177	LIN00007 EQU * START OF DEFINITION		SUB01840
00008F	00			178	DC AL1(DEF) START OF ALTERNATIVES <		SUB01850
000090	04			179	DC AL1(ALT00007-LIN00007) FALSE DISP.		SUB01860
000091	17			180	DC AL1(BRC00003-LIN00007) TRUE DISP.		SUB01870
000092	16			181	DC AL1(DEF) NAME OPERATOR N		SUB01880
000093	04			182	ALT00007 DC AL1(DEF) ALTERNATE OPERATOR		SUB01890
000094	07			183	DC AL1(ALT00008-LIN00007) FALSE DISP.		SUB01900
000095	1E			184	DC AL1(DEF) NUMERIC CONSTANT OPERATOR K		SUB01910
000096	04			185	ALT00008 DC AL1(DEF) ALTERNATE OPERATOR		SUB01920
000097	17			186	DC AL1(ALT00009-LIN00007) FALSE DISP.		SUB01930
000098	26			187	DC AL1(DEF) LITERAL OPERATOR '		SUB01940
000099	01			188	DC AL1(001) LENGTH OF LITERAL		SUB01950
00009A	4D			189	DC C'('		SUB01960
00009B	0A			190	DC AL1(DEF) LOCAL COMMIT /		SUB01970
00009C	30			191	DC AL1(DEF) ERROR MESSAGE OPERATOR *		SUB01980
00009D	07			192	DC AL1(COD007) ERROR CODE		SUB01990
00009E	12			193	DC AL1(DEF) NEST OPERATOR		SUB02000
00009F	006F			194	DC AL2(LIN00006-SUBSET) EXPRESSION		SUB02010
0000A1	30			195	DC AL1(DEF) ERROR MESSAGE OPERATOR *		SUB02020
0000A2	0C			196	DC AL1(COD012) ERROR CODE		SUB02030
0000A3	26			197	DC AL1(DEF) LITERAL OPERATOR '		SUB02040
0000A4	01			198	DC AL1(001) LENGTH OF LITERAL		SUB02050
0000A5	5D			199	DC C'('		SUB02060
0000A6				200	ALT00009 EQU *		SUB02070
0000A6	02			201	BRC00003 DC AL1(DEF) END OF ALTERNATIVES >		SUB02080
0000A7	36			202	DC AL1(DEF) END OF STATEMENT DEFINITION		SUB02090
				203	*****		SUB02110
				204	*		* SUB02120
				205	*KEYWORD = " 'CONTINUE' 0 'STOP' 0 'READ' INOUT		* SUB02130
				206	'WRITE' INOUT 'END' \$300 "		* SUB02140
				207	*		* SUB02150
				208	*****		SUB02160
0000A8				209	LIN00004 EQU * START OF DEFINITION		SUB02170
0000A8	40			210	DC AL1(DEF) START OF TABLE ENTRIES "		SUB02180
0000A9	002F			211	DC AL2(TAB00002-**) LENGTH OF TABLE		SUB02190
0000AB	08			212	DC AL1(008) LENGTH OF LITERAL		SUB02200
0000AC	C3D6D5E3C9D5E4C5			213	DC C'CONTINUE'		SUB02210
0000B4	2E			214	DC AL1(DEF) ACTION CODE OPERATOR 0		SUB02220
0000B5	FF			215	DC X'FF' NULL ACTION CODE		SUB02230
0000B6	E3			216	DC C'T' TABLE FUNCTION PAD CHARACTER		SUB02240
0000B7	04			217	DC AL1(004) LENGTH OF LITERAL		SUB02250
0000B8	E2E3D6D7			218	DC C'STOP'		SUB02260
0000BC	2E			219	DC AL1(DEF) ACTION CODE OPERATOR 0		SUB02270
0000BD	FF			220	DC X'FF' NULL ACTION CODE		SUB02280
0000BE	E3			221	DC C'T' TABLE FUNCTION PAD CHARACTER		SUB02290
0000BF	04			222	DC AL1(004) LENGTH OF LITERAL		SUB02300
0000C0	D9C5C1C4			223	DC C'READ'		SUB02310
0000C4	12			224	DC AL1(DEF) NEST OPERATOR		SUB02320
0000C5	00D9			225	DC AL2(LIN00008-SUBSET) INOUT		SUB02330
0000C7	05			226	DC AL1(005) LENGTH OF LITERAL		SUB02340
0000C8	E6D9C9E3C5			227	DC C'WRITE'		SUB02350
0000CD	12			228	DC AL1(DEF) NEST OPERATOR		SUB02360
0000CE	00D9			229	DC AL2(LIN00008-SUBSET) INOUT		SUB02370

SUB	SUBSET	LANGUAGE	DEFINITION	PAGE
LOC	OBJECT	CODE	ADDR1 ADDR2 STMT	SOURCE STATEMENT
				F30SEP69 3/03/70
0000D0	03		230	DC AL1(003) LENGTH OF LITERAL SUB02380
0000D1	C5D5C4		231	DC C'END' SUB02390
0000D4	2E		232	DC AL1(DEFACFN) ACTION CODE OPERATOR \$ SUB02400
0000D5	16		233	DC AL1(ACT300) ACTION CODE SUB02410
0000D6	E3		234	DC C'T' TABLE FUNCTION PAD CHARACTER SUB02420
0000D7	08		235	TAB00002 DC AL1(008) LENGTH OF LONGEST TABLE ARG SUB02430
0000D8	36		236	DC AL1(DEFEND) END OF STATEMENT DEFINITION SUB02440
			237	***** SUB02460
			238	* SUB02470
			239	*INOUT = : *30 '(' *27 K \$105 *12 ')' *58 IOLIST * SUB02480
			240	* SUB02490
			241	***** SUB02500
0000D9			242	LIN00008 EQU * START OF DEFINITION SUB02510
0000D9	0C		243	DC AL1(DEFSTCMT) STATEMENT COMMIT : SUB02520
0000DA	30		244	DC AL1(DEFMESSG) ERROR MESSAGE OPERATOR * SUB02530
0000DB	1E		245	DC AL1(COD030) ERROR CODE SUB02540
0000DC	26		246	DC AL1(DEFQUOTE) LITERAL OPERATOR ' SUB02550
0000DD	01		247	DC AL1(001) LENGTH OF LITERAL SUB02560
0000DE	4D		248	DC C'(' SUB02570
0000DF	30		249	DC AL1(DEFMESSG) ERROR MESSAGE OPERATOR * SUB02580
0000E0	1B		250	DC AL1(COD027) ERROR CODE SUB02590
0000E1	1E		251	DC AL1(DEFNUMBER) NUMERIC CONSTANT OPERATOR K SUB02600
0000E2	2E		252	DC AL1(DEFACFN) ACTION CODE OPERATOR \$ SUB02610
0000E3	0A		253	DC AL1(ACT105) ACTION CODE SUB02620
0000E4	30		254	DC AL1(DEFMESSG) ERROR MESSAGE OPERATOR * SUB02630
0000E5	0C		255	DC AL1(COD012) ERROR CODE SUB02640
0000E6	26		256	DC AL1(DEFQUOTE) LITERAL OPERATOR ' SUB02650
0000E7	01		257	DC AL1(001) LENGTH OF LITERAL SUB02660
0000E8	5D		258	DC C')' SUB02670
0000E9	30		259	DC AL1(DEFMESSG) ERROR MESSAGE OPERATOR * SUB02680
0000EA	3A		260	DC AL1(COD058) ERROR CODE SUB02690
0000EB	12		261	DC AL1(DEFSYMBL) NEST OPERATOR SUB02700
0000EC	00EF		262	DC AL2(LIN00009-SUBSET) IOLIST SUB02710
0000EE	36		263	DC AL1(DEFEND) END OF STATEMENT DEFINITION SUB02720
			264	***** SUB02740
			265	* SUB02750
			266	*IOLIST = N (',' / N ...) * SUB02760
			267	* SUB02770
			268	***** SUB02780
0000EF			269	LIN00009 EQU * START OF DEFINITION SUB02790
0000EF	16		270	DC AL1(DEFNAME) NAME OPERATOR N SUB02800
0000F0	06		271	DC AL1(DEFOPTST) START OF OPTIONAL ITEMS (SUB02810
0000F1	09		272	DC AL1(PAR00004-LIN00009) POINT TO END OF OPT. ITEMS SUB02820
0000F2	26		273	DC AL1(DEFQUOTE) LITERAL OPERATOR ' SUB02830
0000F3	01		274	DC AL1(001) LENGTH OF LITERAL SUB02840
0000F4	6B		275	DC C',' SUB02850
0000F5	0A		276	DC AL1(DEFCOMIT) LOCAL COMMIT / SUB02860
0000F6	16		277	DC AL1(DEFNAME) NAME OPERATOR N SUB02870
0000F7	0E		278	DC AL1(DEFITIND) INDEFINITE ITERATION ... SUB02880
0000F8	08		279	PAR00004 DC AL1(DEFOPTED) END OF OPTIONAL ITEMS) SUB02890
0000F9	36		280	DC AL1(DEFEND) END OF STATEMENT DEFINITION SUB02900
			281	***** SUB02920
			282	* SUB02930
			283	*SYNTAX END * SUB02940
			284	* SUB02950
			285	***** SUB02960
000000			286	DEFLRCE EQU X'00' < SUB02990
000002			287	DEFRBRCE EQU X'02' > SUB03000
000004			288	DEFOR EQU X'04' SUB03010
000006			289	DEFOPTST EQU X'06' (SUB03020
000008			290	DEFOPTED EQU X'08') SUB03030
00000A			291	DEFCOMIT EQU X'0A' / SUB03040
00000C			292	DEFSTCMT EQU X'0C' : SUB03050
00000E			293	DEFITIND EQU X'0E' ... SUB03060
000010			294	DEFITDEF EQU X'10' .N. SUB03070
000012			295	DEFSYMBL EQU X'12' SYMBOL SUB03080
000014			296	DEFMNAME EQU X'14' M SUB03090
000016			297	DEFNAME EQU X'16' N SUB03100
000018			298	DEFLETR EQU X'18' L SUB03110
00001A			299	DEFDIGIT EQU X'1A' D SUB03120
00001C			300	DEFALMER EQU X'1C' A SUB03130
00001E			301	DEFNUMBR EQU X'1E' K SUB03140
000020			302	DEFSTNUM EQU X'20' S SUB03150
000022			303	DEFHOLLR EQU X'22' H SUB03160
000024			304	DEFSTRG EQU X'24' C SUB03170
000026			305	DEFQUOTE EQU X'26' 'AA...A' SUB03180

LOC	OBJECT CODE	ADDR1	ADDR2	STMT	SOURCE STATEMENT	F30SEP69	3/03/70
000028				306	DEFNOTQT EQU X'28'		SUB03190
00002A				307	DEFSCAN EQU X'2A'	^'AA...A'	SUB03200
00002C				308	DEFSCNOT EQU X'2C'	&A	SUB03210
00002E				309	DEFACFN EQU X'2E'	&AA	SUB03220
000030				310	DEFMESSG EQU X'30'	\$N	SUB03230
000032				311	DEFTABLP EQU X'32'	*N	SUB03240
000034				312	DEFTABLM EQU X'34'	+TABLE-NAME	SUB03250
000036				313	DEFEND EQU X'36'	-TABLE-NAME	SUB03260
000040				314	DEFTABLE EQU X'40'	END OF STMT	SUB03270
000000				315	ACT100 EQU 000	"	SUB03280
000016				316	ACT300 EQU 022		SUB03290
00000A				317	ACT105 EQU 010		SUB03300
000003				318	COD003 EQU 003		SUB03310
000004				319	COD004 EQU 004		SUB03320
000007				320	COD007 EQU 007		SUB03330
00000C				321	COD012 EQU 012		SUB03340
00001B				322	COD027 EQU 027		SUB03350
00001E				323	COD030 EQU 030		SUB03360
000037				324	COD055 EQU 055		SUB03370
00003A				325	COD058 EQU 058		SUB03380
000000				326	END SUBSET		SUB03390

APPENDIX D: METALANGUAGE FOR IPDTEE AND IPDAGH

METALANGUAGE USED FOR IPDTEE SYNTAX DEFINITION TABLE

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TEE 3 37IPDTEE, FORTRAN IV LEVEL E DEFINITION 2048
SYNTAX IPDTEE IPDE0010
IPDTEE = *3 < 'DO' DO | M ASSIGNMENT | +KEYWORD | N ASSIGNMENT > IPDE0030
* IPDE0040
* THIS LINE DETERMINES THE OVERALL STRATEGY IPDE0050
* N SCANNING STATEMENTS. ERROR MESSAGE IPDE0060
* 3 IS ISSUED IF THE STATEMENT IS NONE OF IPDE0070
* THE ALTERNATIVES, SINCE THIS IS THE FIRST IPDE0080
* LINE OF THE SYNTAX AND IS THEREFORE AUTOMATIC- IPDE0090
* ALLY COMMITTED. ERROR MESSAGE 3 IS IPDE0100
* "UNRECOGNIZABLE STMT OR MISSPELLED KEYWORD". IPDE0110
* IPDE0120
* AS THIS LINE INDICATES, EACH IPDE0130
* STATEMENT IS FIRST EXAMINED TO SEE WHETHER IPDE0140
* IT IS A DO STATEMENT. IF IT IS NOT, IPDE0150
* IT IS EXAMINED TO SEE WHETHER IT IS AN IPDE0160
* ASSIGNMENT STATEMENT, THEN A KEYWORD IPDE0170
* STATEMENT, AND FINALLY, IF IT IS NONE IPDE0180
* OF THESE, ASSIGNMENT STATEMENT IS ATTEMPTED IPDE0190
* ONCE MORE USING A SLIGHTLY DIFFERENT IPDE0200
* SYNTAX WHICH ALLOWS THE ASSIGNMENT IPDE0210
* STATEMENT TO BEGIN WITH A NAME THAT IPDE0220
* IS LONGER THAN SIX CHARACTERS. IPDE0230
* IF THE N ASSIGNMENT FORM IS TRIED, THE N IPDE0240
* OPERATOR WILL ISSUE A "NAME TOO LONG" MESSAGE IPDE0250
* FOR INITIAL NAMES OF MORE THAN SIX CHARACTERS IPDE0260
* EVEN THOUGH ASSIGNMENT MAY NEVER BECOME COMMITTED. IPDE0270
* IPDE0280
DO = ( '0' :.. *140 D ( D .4. ) N *143 '=' *5 IPDE0285
      ( '1' :.. *140 $801 *33 ) N *143 '=' *5 IPDE0290
      < N | USNZINT > *53 '1' : < N | / USNZINT > IPDE0295
      ( '1' < N | / USNZINT > ) IPDE0300
* IPDE0310
* DEFINES THE SYNTAX OF A DO STATEMENT. IPDE0320
* THE N-OPERATOR IS USED HERE INSTEAD OF IPDE0330
* THE M-OPERATOR EVEN THOUGH N WILL REQUIRE IPDE0340
* AT LEAST ONE VALID NAME BEFORE THE STATEMENT IS IPDE0350
* COMMITTED TO BEING A DO STATEMENT. THIS IPDE0360
* IS PERMISSIBLE BECAUSE THE INITIAL DIGITS REQUIRED IPDE0370
* BY THIS DEFINITION RULE OUT THE POSSIBILITY THAT IPDE0380
* A KEYWORD STATEMENT WILL SATISFY THIS DEFINITION. IPDE0390
* EACH PARAMETER OF THE DO IS A NAME OR AN IPDE0400
* UNSIGNED, NON-ZERO INTEGER. IPDE0410
* IPDE0420
* THIS DEFINITION WILL ALMOST ALWAYS FAIL IPDE0430
* AT THE INITIAL DIGITS, FOR STATEMENTS THAT IPDE0440
* ARE NOT DO STATEMENTS. HOWEVER, UNTIL IPDE0450
* THE FIRST COMMA IN THE PARAMETER LIST IS IPDE0460
* FOUND, IT COULD BE AN ASSIGNMENT STATEMENT IPDE0470
* SUCH AS "DO3I=N**2". THEREFORE IPDE0480
* THE STATEMENT CANNOT BE COMMITTED TO BEING IPDE0490
* A DO STATEMENT UNTIL THE COMMA IS IPDE0500
* ENCOUNTERED. IPDE0510
* IPDE0512
* SHOULD THERE BE A COMMA AFTER THE STATEMENT NUMBER, IPDE0514
* ACTION CODE 801 CAUSES MESSAGE 140 TO BE ISSUED, IPDE0516
* AND THE STATEMENT IS COMMITTED TO THIS LINE. IPDE0518
* IPDE0520
USNZINT = *4 '-' '+' '-' '-' K $100 IPDE0530
* IPDE0540
* DEFINES UNSIGNED, NONZERO INTEGER. ACTION CODE IPDE0550
* 100 AFTER THE K OPERATOR CHECKS TO SEE THAT IPDE0560
* THE NUMERIC CONSTANT FOUND BY THE K OPERATOR IPDE0570
* WAS A NON-ZERO INTEGER. IPDE0580
* IPDE0590
ASSIGNMENT = < '=' : ( | ' (' &= < N ( '1' N :.. ) '1' ) : IPDE0600
             *200 | SUB ( '1' SUB :.. ) '1' ) : $202 > > IPDE0610
             *7 EXP IPDE0620
* IPDE0630
* DEFINES TWO CLASSES OF STATEMENTS IPDE0640
* IPDE0650
* A. ARITHMETIC ASSIGNMENT STATEMENTS IPDE0660
* IPDE0670
* B. ARITHMETIC STATEMENT FUNCTION DEFINITIONS IPDE0680
* IPDE0690
* A VALID SYMBOLIC NAME HAS BEEN FOUND BEFORE IPDE0700
* THIS LINE IS INVOKED, SO THE SYNTAX OF THE IPDE0710
* PART OF THE ASSIGNMENT BEFORE THE EQUALS IPDE0720
* SIGN IS ONE OF: IPDE0730
* IPDE0740
* 1. A NAME IPDE0750
* IPDE0760
* 2. A NAME FOLLOWED BY A PARENTHESIZED LIST OF NAMES IPDE0770
* IPDE0780
* IPDE0790
* 3. A NAME FOLLOWED BY A PARENTHESIZED LIST OF IPDE0800
* EXPRESSIONS, AT LEAST ONE OF WHICH IS NOT

```

```

*
*           SIMPLY A NAME
*
* IN CASES 1 AND 3, THE STATEMENT IS IN
* CLASS A, SINCE CLASS B STATEMENTS MUST
* HAVE AT LEAST ONE NAME IN PARENTHESES
* BEFORE THE EQUALS SIGN, AND NO EXPRESSION
* EXCEPT A NAME IS PERMITTED IN THE PARENTHESES
* IN CLASS B STATEMENTS. THEREFORE, IN
* CASE 3, ACTION CODE 202 IS USED TO CHECK
* FOR MORE THAN THREE SUBSCRIPTS. ACTION
* CODE 202 ISSUES A "TOO MANY SUBSCRIPTS PRECEDE"
* MESSAGE IF THERE WERE MORE THAN THREE
* SUBSCRIPT EXPRESSIONS.
*
* IN CASE 2, THE STATEMENT COULD BE IN
* EITHER CLASS A OR CLASS B, AND SO, IF
* MORE THAN THREE NAMES ARE PRESENT,
* A "POSSIBLY TOO MANY SUBSCRIPTS PRECEDE" MESSAGE
* IS ISSUED BY ACTION CODE 200.
*
* IF THE STATEMENT IS NOT CASE 1, IT
* IS SCANNED TO SEE WHETHER IT CONTAINS
* AN EQUALS SIGN SOMEWHERE TO THE RIGHT
* OF THE INITIAL NAME. ASSIGNMENT
* FAILS IF AN EQUAL SIGN IS NOT FOUND.
* UNLESS A HOLLERITH FIELD CONTAINS THE
* EQUAL SIGN THAT SATISFIES THE SCANNING
* OPERATION, THIS TEST AVOIDS ANALYSIS
* OF A PARENTHESIZED FORM ( IN SUCH
* STATEMENTS AS FORMAT AND READ ) BY THE
* ASSIGNMENT SYNTACTIC LINE, WHEN THERE IS
* NO POSSIBILITY THAT THE STATEMENT IS AN ASSIGNMENT.
* WHEN AN EQUALS SIGN IS FOUND IN THE
* PROPER PLACE, THE STATEMENT IS COMMITTED.
*
* THE SYNTAX TO THE RIGHT OF THE EQUALS
* IS THE SAME FOR CLASSES A AND B, EVEN
* THOUGH CLASS B DOES NOT ALLOW REFERENCES
* TO SUBSCRIPTED VARIABLES IN THE EXPRESSION.
* THIS IS BECAUSE THE SYNTAX CHECKER DOES NOT
* HAVE THE INFORMATION THAT WOULD ENABLE IT TO
* DETERMINE THAT A NAME FOLLOWED BY A
* PARENTHESIZED LIST OF EXPRESSIONS
* WAS AN ARRAY ELEMENT REFERENCE AND
* NOT A FUNCTION REFERENCE. THE
* SYNTAX CHECKER WOULD HAVE TO SAVE
* INFORMATION FROM DIMENSION AND OTHER
* ARRAY-DECLARING STATEMENTS TO MAKE
* THE DISTINCTION, AND THE SYNTAX CHECKER
* DOES NOT SAVE SUCH INFORMATION.
*
SUB      = *67 < ( USNZINT '*' ) N ( < '+' | '-' > /
          USNZINT ) | USNZINT >
*
* DEFINES SUBSCRIPT EXPRESSION. THIS FORM IS
* USED FOR THE EXPRESSIONS WHEREVER IT IS
* CERTAIN THAT A NAME FOLLOWED BY A PARENTHESIZED
* LIST OF EXPRESSIONS IS AN ARRAY ELEMENT REFERENCE
* AND NOT A FUNCTION REFERENCE, AS IN
* INPUT/OUTPUT LISTS.
*
EXP      = ( < '+' | '-' > ) OPERAND *55 ( +ARITHOP /
          OPERAND ... )
*
* DEFINES ARITHMETIC EXPRESSION.
*
ARITHOP = " '+' 0 '-' 0 '/' 0 '*' 0 '**' 0 "
*
* TABLE OF THE ARITHMETIC OPERATORS. THE
* DOUBLE ASTERISK MUST PRECEDE THE SINGLE
* ASTERISK SO THAT A SPURIOUS MATCH ON
* "SINGLE ASTERISK" WILL NOT OCCUR WHEN THE
* SOURCE STATEMENT CONTAINS A DOUBLE
* ASTERISK.
*
OPERAND = < ... > K | N ( ' ' / *7 EXP ( ' ' / EXP
          ... ) $200 *12 ' ) | ( ' / *7 EXP *12 ' ) >
*
* DEFINES ARITHMETIC OPERANDS FOR USE IN
* ARITHMETIC EXPRESSIONS.
*
KEYWORD = " 'BACK' BACKSPACE 'CALL' CALL 'COMM' COMMON
          'CONT' CONTINUE 'DEFI' DEFINEFILE 'DIME' DIMENSION
          'DOUB' DOUBLE 'ENDF' ENDFILE 'END' END
          'EQUI' EQUIVALENCE 'EXTE' EXTERNAL 'FIND' FIND
          'FORM' FORMAT 'FUNC' FUNCTION 'GOTO' GOTO

```

```

* IPDE0810
* IPDE0820
* IPDE0830
* IPDE0840
* IPDE0850
* IPDE0860
* IPDE0870
* IPDE0880
* IPDE0890
* IPDE0900
* IPDE0910
* IPDE0920
* IPDE0930
* IPDE0940
* IPDE0950
* IPDE0960
* IPDE0970
* IPDE0980
* IPDE0990
* IPDE1000
* IPDE1010
* IPDE1020
* IPDE1030
* IPDE1040
* IPDE1050
* IPDE1060
* IPDE1070
* IPDE1080
* IPDE1090
* IPDE1100
* IPDE1110
* IPDE1120
* IPDE1130
* IPDE1140
* IPDE1150
* IPDE1160
* IPDE1170
* IPDE1180
* IPDE1190
* IPDE1200
* IPDE1210
* IPDE1220
* IPDE1230
* IPDE1240
* IPDE1250
* IPDE1260
* IPDE1270
* IPDE1280
* IPDE1290
* IPDE1300
* IPDE1310
* IPDE1320
* IPDE1330
* IPDE1340
* IPDE1350
* IPDE1360
* IPDE1370
* IPDE1380
* IPDE1390
* IPDE1400
* IPDE1410
* IPDE1420
* IPDE1430
* IPDE1440
* IPDE1450
* IPDE1460
* IPDE1470
* IPDE1480
* IPDE1490
* IPDE1500
* IPDE1510
* IPDE1520
* IPDE1530
* IPDE1540
* IPDE1550
* IPDE1560
* IPDE1570
* IPDE1580
* IPDE1590
* IPDE1600
* IPDE1610
* IPDE1620
* IPDE1630
* IPDE1640
* IPDE1650
* IPDE1660

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```
'IF' IF           'INTE' INTEGER      'PAUS' PAUSE
'READ' READ       'REAL' REAL         'RETU' RETURN
'REWI' REWIND     'SUBR' SUBROUTINE  'STOP' STOP
'WRIT' WRITE      "
```

```
*
* TABLE OF ALL THE KEYWORDS THAT MAY APPEAR
* AT THE BEGINNING OF A STATEMENT. FOR EACH OF THE ENTRIES
* A MATCH WITH THE LITERAL RESULTS IN A
* TRANSFER TO THE APPROPRIATE SYNTACTIC LINE.
*
BACKSPACE = 'SPACE' : DSREFNO
*
*   DEFINES THE BACKSPACE STATEMENT.
*
DSREFNO = *27 < N | K / $105 >
*
*   DEFINES DATA SET REFERENCE NUMBER.
*   ACTION CODE 105 ISSUES AN APPROPRIATE
*   MESSAGE IF THE K ALTERNATIVE ENCOUNTERS
*   ANY NUMERIC CONSTANT OTHER THAN A NON-ZERO
*   INTEGER LESS THAN OR EQUAL TO 99.
*
CALL = : *33 N ( '(' / *46 EXP ( ',' /
EXP ... ) *13 ')) )
*
*   DEFINES THE CALL STATEMENT.
*
COMMON = 'ON' : *33 N ( DECLARATOR ) ( ',' / N
( DECLARATOR ) ... )
*
*   DEFINES THE COMMON STATEMENT.
*
DECLARATOR = *37 '(' / USNZINT ( ',' / $201 USNZINT ... ) *12 ')'
*
*   DEFINES ARRAY DECLARATORS WITH CONSTANT
*   DECLARATORS.
*
CONTINUE = 'INUE' :
*
*   DEFINES THE CONTINUE STATEMENT
*
DEFINEFILE = 'NEFILE' : *27 K $105 *31 '(' USNZINT
*53 ',' USNZINT ',' *63 < 'L' | 'E' | 'U' >
*53 ',' *33 N *13 ')' ( ',' / *27 K $105 *31
'(' USNZINT *53 ',' USNZINT ',' *63
< 'L' | 'E' | 'U' > *53 ',' *33 N *13 ')' ... )
*
*   DEFINES THE DEFINE FILE STATEMENT. IN
*   THIS STATEMENT, THE DATA SET REFERENCE
*   NUMBER CANNOT BE A SYMBOLIC NAME, SO
*   THE K OPERATOR FOLLOWED BY ACTION CODE 105
*   IS USED WHERE DATA SET REFERENCE NUMBERS ARE
*   REQUIRED. THE FORM OF THE BASIC ELEMENT
*   OF THIS STATEMENT IS GIVEN ON THE FIRST
*   TWO AND-A-HALF LINES. THE LAST TWO
*   AND-A-HALF LINES DESCRIBE THE OPTIONAL
*   REPETITION OF THIS ELEMENT FOLLOWING A COMMA.
*
DIMENSION = 'NSION' : *33 N DECLARATOR ( ',' / N DECLARATOR
... )
*
*   DEFINES THE DIMENSION STATEMENT. SINCE
*   THE LINE IS COMMITTED AFTER THE LITERAL IS
*   MATCHED, THE "ARRAY DIMENSIONS EXPECTED" MESSAGE
*   ON THE DECLARATOR LINE WILL BE ISSUED IF
*   A DECLARATOR IS MISSING. THE "NAME EXPECTED"
*   MESSAGE ON THIS LINE THEREFORE APPLIES TO THE
*   ENTIRE LINE.
*
DOUBLE = 'LEPRECISION' < 'FUNC' FUNCTION | TYPE >
*
*   TABLE OF TRANSFERS FOR STATEMENTS BEGINNING
*   WITH 'DOUBLE PRECISION'.
*
TYPE = : *33 N ( DECLARATOR ) ( ',' / N
( DECLARATOR ) ... )
*
*   DEFINES ALL THE TYPE-STATEMENTS. THIS
*   DEFINITION IS USED AFTER THE KEYWORD AT
*   THE BEGINNING OF THE TYPE-STATEMENT HAS
*   BEEN MATCHED IN THE APPROPRIATE TABLE.
*
ENDFILE = 'ILE' : DSREFNO
*
*   DEFINES THE ENDFILE STATEMENT.
*
```



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END      = $800 : $300
*
*   DEFINES THE END LINE. ACTION CODE 800 PRODUCES AN F
*   IF THERE ARE ANY CHARACTERS OTHER THAN BLANKS AFTER THE
*   CHARACTERS 'END' WHICH CAUSED NESTING TO THIS LINE.
*   IF THERE WERE NO NON-BLANK CHARACTERS AFTER 'END', ACTION
*   CODE 800 PRODUCES A T, CAUSING ACTION CODE 300 TO DETECT AND
*   DIAGNOSE ANY STATEMENT LABEL OR CONTINUATION FIELD ERRORS.
*
EQUIVALENCE = 'VALENCE' : *30 ((' *33 N ( DECLARATOR )
*53 ' ' *33 N ( DECLARATOR ) ( ' ' / N
( DECLARATOR ) ... ) *12 ' ' ( ' ' / *30 ((' *33 N
( DECLARATOR ) *53 ' ' *33 N ( DECLARATOR ) ( ' ' ,
/ N ( DECLARATOR ) ... ) *13 ' ' ) ... )
*
*   DEFINES THE EQUIVALENCE STATEMENT.
*   AS IN THE DEFINEFILE DEFINITION, THE FIRST
*   TWO AND-A-HALF LINES OF THIS DEFINITION
*   DESCRIBE THE BASIC FORM.
*
EXTERNAL = 'RNAL' : *33 N ( ' ' / N ... )
*
*   DEFINES THE EXTERNAL STATEMENT.
*
FIND      = : *30 ((' DSREFNO *61 ' ' ' ' *7 INTEGEXP *13 ' ')
*
*   DEFINES THE FIND STATEMENT. THE FOUR
*   QUOTATION MARKS REPRESENT A LITERAL CONSISTING
*   OF ONE QUOTE IN THE SOURCE.
*
PTM2770 FIX (RELEASE 19) CHANGED EXP TO INTEGEXP SO *****
*   THAT REAL CONSTANTS WILL BE FOUND IN ERROR. *****
*
*
FORMAT    = 'AT' : $301 *30 ((' *77 ( ' / ' ... ) ( GROUP
( < ' ' / ( GROUP | ' ' / ' ( ' / ' ... ) GROUP >
... ) ( ' / ' ... ) ) ' ' )
*
*   DEFINES THE FORMAT STATEMENT. ESSENTIALLY,
*   THE DEFINITION IS A PARENTHESIZED LIST OF
*   GROUPS. (GROUP IS DEFINED ON ANOTHER LINE)
*   EACH DELIMITER IN THE LIST IS EITHER A COMMA
*   OR ANY NUMBER OF SLASHES. OPTIONALLY, THERE
*   MAY BE ANY NUMBER OF SLASHES BEFORE THE
*   FIRST GROUP IN THE LIST, OR AFTER THE LAST
*   GROUP IN THE LIST, OR BOTH. THERE
*   NEED NOT BE ANY GROUPS AT ALL. THE
*   LAST SET OF OPTIONAL SLASHES IS INCLUDED IN
*   THE OPTIONAL PARENTHESES FOR THE LIST
*   OF GROUPS BECAUSE, IF THERE ARE NO
*   GROUPS, THE FIRST SET OF OPTIONAL SLASHES
*   WILL HAVE MATCHED ALL THE VALID CHARACTERS
*   WITHIN THE SOURCE'S PARENTHESES. THE
*   MESSAGE ISSUED WHEN A RIGHT PARENTHESIS IS
*   NOT FOUND IS "DELIMITER MISSING OR INVALID
*   FORMAT CODE" SINCE ANY FAILURE TO MATCH
*   THE RIGHT PARENTHESIS LITERAL IS PROBABLY
*   DUE TO ONE OF THESE CAUSES.
*
GROUP     = < FIELDSCR | ( $700 ) ((' / ( < ' / |
( $700 ) ((' / *69 $801 > ... )
( FIELDSCR ( < ' ' / FIELDSCR | ' / (
< ' / | ( $700 ) ((' / *69 $801 > ... )
FIELDSCR > ... ) ( ' / ' ... ) ) ' ' >
*
*   DEFINES GROUP FOR USE IN THE FORMAT DEFINITION.
*   A GROUP IS EITHER A FIELD DESCRIPTOR OR
*   ANOTHER FORM THAT IS ESSENTIALLY THE SAME AS A
*   FORMAT. THE DIFFERENCES BETWEEN FORMAT AND
*   THE SECOND FORM ARE 1) THE SECOND FORM OF
*   GROUP MAY HAVE A REPEAT COUNT BEFORE THE
*   INITIAL LEFT PARENTHESIS, AND 2) THE ITEMS
*   IN THE PARENTHESIZED LIST ARE EACH FIELDSCR
*   INSTEAD OF GROUP. THE SECOND DIFFERENCE
*   IS NECESSARY TO AVOID ALLOWING AN INDEFINITE NUMBER
*   OF LEVELS OF NESTING OF PARENTHESES IN FORMAT
*   STATEMENTS. FORTRAN ALLOWS ONLY ONE LEVEL
*   OF NESTING INSIDE THE PARENTHESES WHICH ENCLOSE
*   THE ENTIRE FORMAT SPECIFICATION.
*
*   ACTION CODE 700 ADVANCES THE SOURCE POINTER PAST
*   THE GROUP REPEAT COUNT WHEN ONE IS PRESENT.
*
*   ACTION CODE 801 IS USED TO ISSUE A MESSAGE
*   DIAGNOSING TOO MANY LEVELS OF PARENTHESES IF ANY
*   LEFT PARENTHESIS IS FOUND WITHIN THE PARENTHESES

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* WHICH ENCLOSE THE REST OF THE SECOND ALTERNATIVE.
*
* FIELDDESCR = < C | $700 'X' | ( $700 )
               < < 'E' | 'F' | 'D' > / $700 *80 ' ' $701
               | < 'I' | 'A' > / $700 > | H 'T' / $700
               < 'E' | 'F' | 'D' > / $700 *80 ' ' $701 >
*
* DEFINES ALL THE FIELD DESCRIPTORS WHICH MAY
* APPEAR IN A FORMAT STATEMENT.
*
* FUNCTION = 'TION' : *32 N DUMMYARGS
*
* DEFINES FUNCTION STATEMENTS, INCLUDING
* THOSE WHICH BEGIN WITH ONE OF THE
* TYPE DECLARATORS REAL, INTEGER, OR DOUBLE
* PRECISION. IF ONE OF THESE TYPE
* DECLARATORS PRECEDES 'FUNCTION', IT HAS
* BEEN MATCHED IN THE APPROPRIATE TABLE.
* THEREFORE, THIS LINE DOES NOT NEED TO MATCH
* ANY OF THE TYPE KEYWORDS.
*
* DUMMYARGS = *35 '(' / N ( ',' / N ... ) *13 ')'
*
* DEFINES THE LIST OF DUMMY ARGUMENTS,
* INCLUDING THE PARENTHESES WHICH ENCLOSE
* THE LIST, IN A FUNCTION STATEMENT.
*
* GOTO = : < '(' / *43 S ( ',' / S ... ) *13 ')'
          *52 '','' / *33 N | ',' / *43 S >
*
* DEFINES THE TWO KINDS OF GOTO STATEMENT.
* THESE ARE DEFINED IN THE ORDER:
* COMPUTED GOTO, UNCONDITIONAL GOTO.
* THIS ORDERING ALLOWS A COMMIT
* TO PRECEDE THE S OPERATOR IN THE DEFINITION OF
* THE UNCONDITIONAL GOTO.
*
* IF = : *31 '(' *7 EXP *13 ')' *43 S *53 ','
        *43 S *53 '','' *43 S
*
* DEFINITION OF THE ARITHMETIC IF STATEMENT.
*
* INTEGER = 'GER' < 'FUNC' FUNCTION | TYPE >
*
* TABLE OF TRANSFERS FOR STATEMENTS BEGINNING WITH
* 'INTEGER'.
*
* PAUSE = 'E' : ( D .5. ) *129 $800
*
* DEFINES THE PAUSE STATEMENT.
*
* READ = : *30 '(' DSREFNO ( ' ' / *7 INTEGEXP )
          ( ',' / *42 S ) *13 ')' ( IOLIST )
*
* DEFINES THE FORM OF EITHER READ
* OR WRITE AFTER THE KEYWORD. THIS DEFINITION
* ENCOMPASSES SEQUENTIAL OR DIRECT ACCESS,
* FORMATTED OR UNFORMATTED, READ AND WRITE
* STATEMENTS.
* THE IOLIST IS OPTIONAL IN ALL FORMS.
*
* PTM2770 FIX (RELEASE 19) CHANGED EXP TO INTEGEXP SO *****
* THAT REAL CONSTANTS WILL BE FOUND IN ERROR. *****
*
* IOLIST = *58 < IOVAR | PARENLIST > ( ... ',' /
          < IOVAR | PARENLIST > ... ',' )
*
* DEFINES AN INPUT/OUTPUT LIST.
*
* PARENLIST = '(' / *58 < IOVAR | PARENLIST > ( ','
              / *32 < IOVAR ( '=' / $602 < N | / ','
              USNZINT > *52 '','' < N | / USNZINT > | / ',' <
              N | / USNZINT > ) ) $603 )
              PARENLIST > ... ) *12 ')'
*
* DEFINES THE PARENTHESIZED LIST THAT MAY BE
* A MEMBER OF AN INPUT/OUTPUT LIST. THIS
* COMPLICATED LOOKING DEFINITION IS BASICALLY
* JUST:
*
* PARENLIST = '(' < IOVAR | PARENLIST >
              ( ',' / < IOVAR | PARENLIST > ... ) ')'
*
* HOWEVER, THERE IS A LENGTHY OPTION AFTER
* THE SECOND OCCURRENCE OF IOVAR. THE OPTION

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METALANGUAGE USED FOR IPDAGH SYNTAX DEFINITION TABLE

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AGH 3 53IPDAGH, FORTRAN IV LEVELS G, G1, H AND TSD DEFINITION
SYNTAX IPDAGH
IPDAGH = *3 < 'DO' DO | M ASSIGNMENT | KEYWORD | N ASSIGNMENT >
*
* THIS LINE DETERMINES THE OVERALL STRATEGY
* IN SCANNING STATEMENTS. ERROR MESSAGE
* 3 IS ISSUED IF THE STATEMENT IS NONE OF
* THE ALTERNATIVES, SINCE THIS IS THE FIRST
* LINE OF THE SYNTAX AND IS THEREFORE AUTOMATIC-
* ALLY COMMITTED. ERROR MESSAGE 3 IS
* "UNRECOGNIZABLE STMT OR MISPELLED KEYWORD".
*
* AS THIS LINE INDICATES, EACH
* STATEMENT IS FIRST EXAMINED TO SEE WHETHER
* IT IS A DO STATEMENT. IF IT IS NOT,
* IT IS EXAMINED TO SEE WHETHER IT IS AN
* ASSIGNMENT STATEMENT, THEN A KEYWORD
* STATEMENT, AND FINALLY, IF IT IS NONE
* OF THESE, ASSIGNMENT STATEMENT IS ATTEMPTED
* ONCE MORE USING A SLIGHTLY DIFFERENT
* SYNTAX WHICH ALLOWS THE ASSIGNMENT
* STATEMENT TO BEGIN WITH A NAME THAT
* IS LONGER THAN SIX CHARACTERS.
* IF THE N ASSIGNMENT FORM IS TRIED, THE N
* OPERATOR WILL ISSUE A "NAME TOO LONG" MESSAGE
* FOR INITIAL NAMES OF MORE THAN SIX CHARACTERS
* EVEN THOUGH ASSIGNMENT MAY NEVER BECOME COMMITTED.
DO = ( '0' : .. ) D ( D :4. )
      ( '1' : *140 $801 *33 ) N *143 '=' *5
      < N | USNZINT > *53 '1' : < N | / USNZINT >
      ( '1' < N | / USNZINT > )
*
* DEFINES THE SYNTAX OF A DO STATEMENT.
* THE N-OPERATOR IS USED HERE INSTEAD OF
* THE M-OPERATOR EVEN THOUGH N WILL REQUIRE
* AT LEAST ONE VALID NAME BEFORE THE STATEMENT IS
* COMMITTED TO BEING A DO STATEMENT. THIS
* IS PERMISSIBLE BECAUSE THE INITIAL DIGITS REQUIRED
* BY THIS DEFINITION RULE OUT THE POSSIBILITY THAT
* A KEYWORD STATEMENT WILL SATISFY THIS DEFINITION.
* EACH PARAMETER OF THE DO IS A NAME OR AN
* UNSIGNED, NON-ZERO INTEGER.
*
* THIS DEFINITION WILL ALMOST ALWAYS FAIL
* AT THE INITIAL DIGITS, FOR STATEMENTS THAT
* ARE NOT DO STATEMENTS. HOWEVER, UNTIL
* THE FIRST COMMA IN THE PARAMETER LIST IS
* FOUND, IT COULD BE AN ASSIGNMENT STATEMENT
* SUCH AS "DO31=N**2". THEREFORE
* THE STATEMENT CANNOT BE COMMITTED TO BEING
* A DO STATEMENT UNTIL THE COMMA IS
* ENCOUNTERED.
*
* SHOULD THERE BE A COMMA AFTER THE STATEMENT NUMBER,
* ACTION CODE 801 CAUSES MESSAGE 140 TO BE ISSUED,
* AND THE STATEMENT IS COMMITTED TO THIS LINE.
USNZINT = *4 '1' '1' '1' K $100
*
* DEFINES UNSIGNED, NONZERO INTEGER. ACTION CODE
* 100 AFTER THE K OPERATOR CHECKS TO SEE THAT
* THE NUMERIC CONSTANT FOUND BY THE K OPERATOR
* WAS A NON-ZERO INTEGER.
ASSIGNMENT = < '=' : | '(' &= < N ( '1' N .. ) '=' : $200 |
              ARITHEXP2 ( '1' ARITHEXP2 .. ) '=' : $202 > >
              *7 < ARITHEXP | LOGICXP >
*
* DEFINES TWO CLASSES OF STATEMENTS
*
* A. ARITHMETIC AND LOGICAL ASSIGNMENT STATEMENTS
*
* B. ARITHMETIC AND LOGICAL STATEMENT FUNCTION DEFINITIONS
*
* A VALID SYMBOLIC NAME HAS BEEN FOUND BEFORE
* THIS LINE IS INVOKED, SO THE SYNTAX OF THE
* PART OF THE ASSIGNMENT BEFORE THE EQUALS
* SIGN IS ONE OF:
*
* 1. A NAME
*
* 2. A NAME FOLLOWED BY A PARENTHESIZED LIST OF NAMES
*
* 3. A NAME FOLLOWED BY A PARENTHESIZED LIST OF
* EXPRESSIONS, AT LEAST ONE OF WHICH IS NOT

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```

*
*           SIMPLY A NAME
*
*   IN CASES 1 AND 3, THE STATEMENT IS IN
*   CLASS A, SINCE CLASS B STATEMENTS MUST
*   HAVE AT LEAST ONE NAME IN PARENTHESES
*   BEFORE THE EQUALS SIGN, AND NO EXPRESSION
*   EXCEPT A NAME IS PERMITTED IN THE PARENTHESES
*   IN CLASS B STATEMENTS. THEREFORE, IN
*   CASE 3, ACTION CODE 202 IS USED TO CHECK
*   FOR MORE THAN SEVEN SUBSCRIPTS. ACTION
*   CODE 202 ISSUES A "TOO MANY SUBSCRIPTS PRECEDE"
*   MESSAGE IF THERE WERE MORE THAN SEVEN
*   EXPRESSIONS.
*
*   IN CASE 2, THE STATEMENT COULD BE IN
*   EITHER CLASS A OR CLASS B, AND SO, IF
*   MORE THAN SEVEN NAMES ARE PRESENT,
*   A "POSSIBLY TOO MANY SUBSCRIPTS PRECEDE" MESSAGE
*   IS ISSUED BY ACTION CODE 200.
*
*   IF THE STATEMENT IS NOT CASE 1, IT
*   IS SCANNED TO SEE WHETHER IT CONTAINS
*   AN EQUALS SIGN SOMEWHERE TO THE RIGHT
*   OF THE INITIAL NAME. ASSIGNMENT
*   FAILS IF AN EQUAL SIGN IS NOT FOUND.
*   UNLESS A HOLLERITH FIELD CONTAINS THE
*   EQUAL SIGN THAT SATISFIES THE SCANNING
*   OPERATION, THIS TEST AVOIDS ANALYSIS
*   OF A PARENTHESIZED FORM ( IN SUCH
*   STATEMENTS AS FORMAT AND IF ) BY THE
*   ASSIGNMENT SYNTACTIC LINE, WHEN THERE IS
*   NO POSSIBILITY THAT THE STATEMENT IS AN ASSIGNMENT.
*   WHEN AN EQUALS SIGN IS FOUND IN THE
*   PROPER PLACE, THE STATEMENT IS COMMITTED.
*
*   THE SYNTAX TO THE RIGHT OF THE EQUALS
*   IS THE SAME FOR CLASSES A AND B, EVEN
*   THOUGH CLASS B DOES NOT ALLOW REFERENCES
*   TO SUBSCRIPTED VARIABLES IN THE EXPRESSION.
*   THIS IS BECAUSE THE SYNTAX CHECKER DOES NOT
*   HAVE THE INFORMATION THAT WOULD ENABLE IT TO
*   DETERMINE THAT A NAME FOLLOWED BY A
*   PARENTHESIZED LIST OF EXPRESSIONS
*   WAS AN ARRAY ELEMENT REFERENCE AND
*   NOT A FUNCTION REFERENCE. THE
*   SYNTAX CHECKER WOULD HAVE TO SAVE
*   INFORMATION FROM DIMENSION AND OTHER
*   ARRAY-DECLARING STATEMENTS TO MAKE
*   THE DISTINCTION, AND THE SYNTAX CHECKER
*   DOES NOT SAVE SUCH INFORMATION.
*
* ARITHEXP2 = ( < '+' | '-' > ) OPERANDA2 *55
*             ( +ARITHOP / OPERANDA2 ... )
*
*   THIS STATEMENT DEFINES ARITHMETIC EXPRESSIONS
*   OF TYPE REAL OR INTEGER, BUT NOT COMPLEX.
*   ANY ARITHMETIC EXPRESSION WHICH DOES NOT
*   CONTAIN A COMPLEX, LOGICAL, OR LITERAL
*   CONSTANT (EXCEPT AS AN ARGUMENT OF A
*   FUNCTION REFERENCE) WILL SATISFY THIS
*   DEFINITION. THE SYNTAX CHECKER ASSUMES
*   THAT ANY SYMBOLIC NAME IS OF THE CORRECT
*   TYPE, SINCE IT HAS NO WAY OF CHECKING
*   THE TYPE OF A SYMBOLIC NAME. ARITHEXP2
*   IS USED WHERE AN EXPRESSION CANNOT BE COMPLEX
*   AS IN SUBSCRIPTS OR IN ARITHMETIC IF STATEMENTS.
*
* OPERANDA2 = < K | N ( '(' / *7 FUNCACTARG )
*             | '(' / FUNCACTARG .. ) $200 *12 ')' )
*             | '(' ARITHEXP2 / *12 ')' >
*
*   DEFINES NON-COMPLEX OPERANDS FOR ARITHEXP2.
*   THE OPTIONAL PARENTHESIZED LIST AFTER A NAME
*   MAY BE A LIST OF SUBSCRIPTS OR A LIST OF
*   FUNCTION ACTUAL ARGUMENTS. HOWEVER, SINCE
*   THE SYNTAX CHECKER CANNOT DISTINGUISH
*   BETWEEN ARRAY ELEMENT REFERENCES AND FUNCTION
*   REFERENCES, THE LIST IS TREATED AS A
*   LIST OF FUNCTION ACTUAL ARGUMENTS. THE
*   PERMISSIBLE FORMS FOR SUBSCRIPTS ARE
*   A SUBSET OF THOSE FOR FUNCTION ACTUAL
*   ARGUMENTS, SO THE SYNTAX CHECKER EXCLUDES
*   NO PERMISSIBLE FORMS.
*
*   THE FORM "ARITHMETIC EXPRESSION IN PARENTHESES"
*   CANNOT BE COMMITTED UNTIL AFTER THE ARITHMETIC

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* IPD 0760
* IPDG0770
* IPDG0780
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* IPDG1600
* IPDG1610

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* EXPRESSION IS FOUND. THIS IS BECAUSE
* THERE ARE CASES IN WHICH IT WOULD NOT
* BE AN ERROR IF THE EXPRESSION IN THE PARENTHESES
* IS A LOGICAL EXPRESSION. THIS POSSIBILITY
* ARISES IN ANY PLACE WHERE EITHER AN
* ARITHMETIC EXPRESSION OR A LOGICAL EXPRESSION
* IS PERMITTED, FOR EXAMPLE, IN ACTUAL
* ARGUMENT LISTS AND IN IF STATEMENTS. IN
* ALL THESE CASES, THE SOURCE STATEMENT IS
* CHECKED FOR THE ARITHMETIC FORM FIRST,
* THEN THE LOGICAL, SINCE ARITHMETIC
* EXPRESSIONS ARE MORE COMMON THAN LOGICAL
* EXPRESSIONS. IF, FOR EXAMPLE, AN EXPRESSION
* IN ONE OF THESE PLACES WERE OF THE FORM
*
* (A.GT.B)
*
* WHICH IS A VALID FORM, A COMMIT BEFORE ARITHEXP2
* ON THE THIRD LINE WOULD CAUSE A SPURIOUS
* ERROR MESSAGE TO BE ISSUED.
*
* ARITHOP = " '+' 0 '-' 0 '/' 0 '*' 0 '^' 0 "
*
* TABLE OF THE ARITHMETIC OPERATORS. THE
* DOUBLE ASTERISK MUST PRECEDE THE SINGLE
* ASTERISK SO THAT A SPURIOUS MATCH ON
* "SINGLE ASTERISK" WILL NOT OCCUR WHEN THE
* SOURCE STATEMENT CONTAINS A DOUBLE
* ASTERISK.
*
* FUNCACTARG = < ARITHEXP | LOGICEXP | C | H >
*
* DEFINITION OF THE FORMS THAT MAY APPEAR
* AS ACTUAL ARGUMENTS IN A FUNCTION
* REFERENCE. THESE ARE VALID FORMS FOR
* FUNCTION ACTUAL ARGUMENTS REGARDLESS OF
* THE TYPE OF THE EXPRESSION IN WHICH THE
* FUNCTION REFERENCE OCCURS.
*
* ARITHEXP = ( < '+' | '-' > ) *55 OPERANDA ( <
* > ... ) '^'
*
* DEFINES THE MOST GENERAL FORM OF ARITHMETIC
* EXPRESSION. THE OPERANDS WHICH ARE
* CONSTANTS MAY BE OF ANY NUMERIC TYPE,
* EXCEPT THAT OPERANDS WHICH FOLLOW THE
* EXPONENTIATION OPERATOR MUST
* BE OF TYPE REAL OR INTEGER. SINCE
* THIS DEFINITION EXPLICITLY CHECKS FOR THE
* EXPONENTIATION OPERATOR BEFORE USING THE
* ARITHOP TABLE, A MATCH TO THE
* EXPONENTIATION OPERATOR IN THE TABLE WILL
* NOT OCCUR.
*
* IF A PERIOD OCCURS AFTER AN ARITHMETIC
* EXPRESSION, THE EXPRESSION WAS PROBABLY
* THE FIRST PART OF A LOGICAL EXPRESSION.
* THE '^' AT THE END OF THIS DEFINITION
* CAUSES IT TO FAIL IN SUCH CASES.
*
* OPERANDA = < K | N ( '(' / *7 FUNCACTARG (
* '(' / FUNCACTARG ( '(' / *200 *12 ')' ) )
* ( < '+' | '-' > ) K $103 '^' /
* ( '(' ARITHEXP / *12 ')' ) >
*
* DEFINES OPERANDS OF ANY NUMERIC TYPE
* INCLUDING COMPLEX. ACTION CODES 103
* AND 104 ARE USED TO CHECK THAT THE
* TWO NUMERIC CONSTANTS WHICH FORM A
* COMPLEX CONSTANT AGREE IN LENGTH. THE
* FORM "ARITHMETIC EXPRESSION IN PARENTHESES"
* CANNOT BE COMMITTED UNTIL AFTER THE ARITHMETIC
* EXPRESSION IS FOUND, FOR THE REASON GIVEN IN
* THE DISCUSSION OF OPERANDA2.
*
* LOGICEXP = ( '.NOT.' ) OPERANDL *57 ( +LOGOP /
* OPERANDL ... )
*
* DEFINES LOGICAL EXPRESSIONS.
*
* OPERANDL = < NAME -ARITHOP ( +RELOP / *139 ARITHEXP3 )
* | ARITHEXP3 / *51 +RELOP *139 ARITHEXP3
* | '(' / LOGICEXP *12 ')'
* | '.TRUE.' | '.FALSE.' >

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*
*   DEFINES THE OPERANDS THAT CAN APPEAR IN
*   LOGICAL EXPRESSIONS. NOTE THAT THE COMMIT IN
*   THE FORM "LOGICAL EXPRESSION IN PARENTHESES"
*   PRECEDES THE EXPRESSION. THIS COMMIT IS
*   POSSIBLE SINCE ANY SOURCE BEING TESTED
*   AGAINST LOGICAL EXPRESSION HAS ALREADY
*   BEEN TESTED AGAINST ARITHMETIC EXPRESSION
*   IF ARITHMETIC EXPRESSION WAS A POSSIBLE
*   ALTERNATIVE.
*
*   WHEN A NAME IS FOUND, THIS DEFINITION TESTS FOR THE
*   ABSENCE OF AN ARITHMETIC OPERATOR FOLLOWING IT. IF
*   NO ARITHMETIC OPERATOR FOLLOWS, THE NAME COULD STILL
*   BE AN ARITHMETIC EXPRESSION, SO THE DEFINITION TESTS
*   FOR A RELATIONAL OPERATOR FOLLOWED BY AN ARITHMETIC
*   EXPRESSION AS AN OPTION AFTER THE NAME. IF AN
*   ARITHMETIC OPERATOR DOES OCCUR AFTER THE NAME, THE
*   NAME ALTERNATIVE FAILS, AND THE EXPRESSION IS PROCESSED
*   BY ARITHEXP3 IN THE NEXT ALTERNATIVE. THE RELATIONAL
*   OPERATOR IS NOT OPTIONAL IN THIS CASE.
LOGOP      =      "  '!.AND..NOT.' 0      '!.AND.' 0
                  '!.OR..NOT.' 0      '!.OR.' 0  "
*
*   TABLE OF THE LOGICAL OPERATORS. THE OPERATOR
*   ".NOT." IS NOT A MEMBER OF THIS TABLE BECAUSE
*   ALL OF ITS VALID USES ARE ACCOUNTED FOR BY
*   THE OPTIONAL ".NOT." IN LOGICEXP.
RELOP     =      "  '!.LT.' 0      '!.LE.' 0      '!.EQ.' 0      '!.NE.' 0
                  '!.GE.' 0      '!.GT.' 0      "
*
*   TABLE OF THE RELATIONAL OPERATORS.
ARITHEXP3 =      ( < '+' | '-' > ) OPERANDA2 *55
                  ( +ARITHOP / OPERANDA2 ... )
*
*   DEFINES NON-COMPLEX ARITHMETIC EXPRESSIONS FOR
*   USE IN LOGICAL EXPRESSIONS. UNLIKE ARITHEXP2,
*   THIS DEFINITION ALLOWS THE ARITHMETIC EXPRESSION
*   TO BE FOLLOWED BY A PERIOD.
KEYWORD   =      < 'IF' / *31 '(' ; < ARITHIF | / *17 LOGICEXP
                  *13 ')' LOGICIF > | +AFTERIF | +OTHERKW >
*
*   DEFINES ALL THE STATEMENTS STARTING WITH A KEYWORD
*   EXCEPT FOR THE DO STATEMENT. EXCEPT FOR THE IF
*   KEYWORD, ALL THE KEYWORDS ARE IN ONE OF THE
*   TWO TABLES AFTERIF AND OTHERKW. THESE
*   TABLES TRANSFER THE SYNTAX TABLE SCAN TO THE
*   APPROPRIATE SYNTACTIC LINE OR ACTION CODE IF THE FIRST
*   AVAILABLE SOURCE CHARACTERS MATCH A KEYWORD.
*
*   THE STATEMENTS STARTING WITH THE IF KEYWORD MUST BE
*   HANDLED SPECIALLY SINCE THERE ARE TWO
*   SYNTACTIC FORMS STARTING WITH 'IF(',
*   AND THE REQUIRED DISTINCTION BETWEEN
*   THEM CANNOT BE MADE IF THE 'IF(' KEYWORD
*   IS PLACED IN THE TABLE OF THE KEYWORDS
*   PERMITTED AFTER ONE OF THEM, THE LOGICAL IF.
*   THE 'IF(' STATEMENTS ARE COMMITTED AFTER THE
*   'IF' IN ORDER TO DIAGNOSE A MISSING LEFT
*   PARENTHESIS.
ARITHIF   =      < NAME ')' < S : | LOGICIF > | ARITHEXP2 :
                  *13 ')' *15 S > *53 ', ' *43 S *53 ', ' *43 S
*
*   DEFINES THE ARITHMETIC IF STATEMENT AND A
*   SPECIAL CASE OF THE LOGICAL IF STATEMENT.
*
*   THE SPECIAL CASE OF THE LOGICAL IF STATEMENT CAN
*   OCCUR WHEN THE PARENTHESIZED EXPRESSION
*   FOLLOWING THE IF KEYWORD CONSISTS SOLELY
*   OF AN OPTIONALLY SUBSCRIPTED VARIABLE NAME
*   ENCLOSED IN ANY NUMBER OF PARENTHESES. SINCE
*   SUCH AN EXPRESSION COULD EITHER BE AN ARITHMETIC
*   EXPRESSION OR A LOGICAL EXPRESSION, THIS LINE
*   CANNOT BE COMMITTED UNTIL A STATEMENT LABEL IS
*   FOUND AFTER THE PARENTHESIZED EXPRESSION. IF NO
*   STATEMENT LABEL IS FOUND, THE IF IS ASSUMED
*   TO BE LOGICAL, AND NESTING TO THE LOGICIF LINE
*   OCCURS. (LOGICIF BEGINS WITH A STATEMENT COMMIT.)
*
*   BECAUSE THE SPECIAL CASE IS TRIED FIRST, ANY
*   EXPRESSION WHICH SATISFIES ARITHEXP2 WILL

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* CONTAIN AT LEAST ONE NUMERIC CONSTANT OR ARITHMETIC
* OPERATOR. FURTHER, THE '.' AT THE END OF ARITHEXP2
* ASSURES THAT IT IS NOT FOLLOWED BY A RELATIONAL
* OPERATOR. THUS, THE STATEMENT COMMIT CAN OCCUR
* IMMEDIATELY AFTER THE REFERENCE TO ARITHEXP2.
*
NAME = < N ( '(' / *7 FUNCACTARG ( ',' /
FUNCACTARG ')) $200 *12 ')' ) |
(' NAME ')) >
*
DEFINES AN OPTIONALLY SUBSCRIPTED VARIABLE NAME
ENCLOSED BY ANY NUMBER OF PAIRS OF PARENTHESES.
*
LOGICIF = : < 'DO' DO2 / *23 $801 | M ARITHASG |
+AFTERIF | 'IF' / *19 ' (' *147 ARITHEXP2 '))' S
*53 ',' *43 S *53 ',' *43 S | / *23 -OTHERKW
*19 N ARITHASG >
*
DEFINES THE PART OF THE LOGICAL IF STATEMENT TO THE
RIGHT OF THE PARENTHESIZED EXPRESSION WHICH FOLLOWS
THE IF KEYWORD. THIS LINE IS SIMILAR TO THE FIRST
SYNTACTIC LINE (IPDAGH) OF THE DEFINITION, BUT NOT
IDENTICAL, SINCE THERE ARE RESTRICTIONS ON THE
TYPE OF STATEMENT AFTER THE IF(EXPRESSION) PART OF
A LOGICAL IF.
*
THE STATEMENT IS FIRST EXAMINED TO SEE WHETHER IT IS
A DO STATEMENT, JUST AS ON LINE IPDAGH. HOWEVER,
SINCE DO STATEMENTS ARE INVALID, ACTION CODE 801 IS
USED TO ISSUE MESSAGE 23 IF DO2 PRODUCES A T.
*
THE NEXT ALTERNATIVE IS M ARITHASG, JUST AS IN IPDAGH.
THE THIRD AND FOURTH ALTERNATIVES CORRESPOND TO
THE THIRD ALTERNATIVE OF IPDAGH: THEY DEFINE ALL
THE KEYWORD STATEMENTS VALID AFTER A LOGICAL IF.
THE IF ALTERNATIVE DESCRIBES ONLY THE ARITHMETIC
IF, SINCE A LOGICAL IF CANNOT FOLLOW A LOGICAL IF.
*
FINALLY, THE FIFTH ALTERNATIVE CHECKS THE NEXT AVAILABLE
SOURCE AGAINST THE TABLE OF KEYWORDS WHICH CANNOT
FOLLOW A LOGICAL IF. IF THE AVAILABLE SOURCE MATCHES
ONE OF THESE KEYWORDS, MESSAGE 23 IS ISSUED.
OTHERWISE, N ARITHASG IS TRIED, AND MESSAGE 19
IS ISSUED IF THAT FAILS.
*
DO2 = S ( ',' ) N '=' < N | USNZINT > ','
*
DEFINES THE SYNTAX OF THE BEGINNING OF A DO
STATEMENT FOR USE IN DIAGNOSING ITS PRESENCE
AFTER A LOGICAL IF. THERE IS NO STATEMENT
COMMIT ON THIS LINE SO THAT IT CAN UNNEST
BACK TO THE LOGICIF LINE WHICH WILL ISSUE A
MESSAGE IF THIS LINE PRODUCES A 'T'.
*
ARITHASG = < '=' : | &= ' (' ARITHEXP2 ( ',' ARITHEXP2 ... )
')=' : $202 > *7 < ARITHEXP | LOGICEXP >
*
DEFINES THAT PORTION OF ASSIGNMENT THAT
MAY APPEAR AFTER A LOGICAL IF. SINCE
STATEMENT FUNCTION DEFINITIONS CANNOT APPEAR
AFTER A LOGICAL IF, THE SECOND ALTERNATIVE
OF ASSIGNMENT IS NOT INCLUDED IN THIS
DEFINITION, AND THE "TOO MANY SUBSCRIPTS PRECEDE"
ACTION CODE IS USED.
*
AFTERIF = " 'ASSI' ASSIGN 'BACK' BACKSPACE 'CALL' CALL
'CONT' CONTINUE 'ENDF' ENDFILE 'FIND' FIND
'GOTO' GOTO 'PAUS' PAUSE 'PRIN' PRINT
'PUNC' PUNCH 'READ' READ 'RETU' RETURN
'REWI' REWIND 'STOP' STOP 'WRIT' WRITE
*
TABLE OF ALL THE KEYWORDS (EXCEPT IF) THAT
ARE PERMITTED AFTER A LOGICAL IF. A REFERENCE
TO THIS TABLE CAUSES TRANSFER TO THE APPROPRIATE
SYNTACTIC LINE IF A MATCH IS FOUND. WHEN
A TRANSFER OCCURS, THE LINE TO WHICH THE
TRANSFER IS MADE BEGINS CHECKING WITH THE
FIRST CHARACTER AFTER THE CHARACTERS THAT
MATCHED THE TABLE ENTRY.
*
ASSIGN = 'GN' : *42 S *44 'TO' *33 N
*
DEFINES THE ASSIGN STATEMENT.
*
BACKSPACE = 'SPACE' : DSREFNO
*

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*      DEFINES THE BACKSPACE STATEMENT.
DSREFNO = *27 < N | K / $105 >
*
*      DEFINES DATA SET REFERENCE NUMBER.
*      ACTION CODE 105 ISSUES AN APPROPRIATE
*      MESSAGE IF THE K ALTERNATIVE ENCOUNTERS
*      ANY NUMERIC CONSTANT OTHER THAN A NON-ZERO
*      INTEGER LESS THAN OR EQUAL TO 99.
CALL = : *33 N ( '(' / *46 CALLARG ( ',' /
        CALLARG ... ) *13 '' )
*
*      DEFINES THE CALL STATEMENT.
CALLARG = < ARITHEXP | LOGICEXP | C | H | '&&' / *42 S >
*
*      DEFINES THE FORMS PERMITTED FOR AN ACTUAL
*      ARGUMENT IN A CALL STATEMENT.
CONTINUE = 'INUE' :
*
*      DEFINES THE CONTINUE STATEMENT
ENDFILE = 'ILE' : DSREFNO
*
*      DEFINES THE ENDFILE STATEMENT.
FIND = : *30 '(' DSREFNO *61 '' *7 INTEGEXP *13 ''
*
*      DEFINES THE FIND STATEMENT. THE FOUR
*      QUOTATION MARKS REPRESENT A LITERAL CONSISTING
*      OF ONE QUOTE IN THE SOURCE.
PTM2770 FIX (RELEASE 19) CHANGED ARITHEXP2 TO INTEGEXP SO *****
*      THAT REAL CONSTANTS WILL BE FOUND IN ERROR. *****
GOTO = : < '(' / *43 S ( '(' / S ... ) *13 ''
        *52 ',' *33 N | N / *52 ; ; *30 '('
        *43 S ( '(' / S ... ) *13 ; ; | /
        *43 S >
*
*      DEFINES THE THREE KINDS OF GOTO STATEMENT.
*      THESE ARE DEFINED IN THE ORDER: COMPUTED
*      GOTO, ASSIGNED GOTO, UNCONDITIONAL
*      GOTO. THIS ORDERING ALLOWS A COMMIT
*      TO PRECEDE THE S OPERATOR IN THE DEFINITION OF
*      THE UNCONDITIONAL GOTO.
PAUSE = 'E' : < C | ( D .5. ) > *129 $800
*
*      DEFINES THE PAUSE STATEMENT.
PRINT = 'T' OLDIO
*
*      DEFINES THE PRINT STATEMENT.
OLDIO = : *133 < S | '*' / $401 | N >
        ( '(' / IOLIST )
*
*      DEFINES THE SYNTAX TO THE RIGHT OF THE KEYWORD
*      FOR PRINT, PUNCH, AND THE OLD FORM OF READ.
IOLIST = *58 < IOVAR | PARENLIST > ( '(' /
        < IOVAR | PARENLIST > ... '' )
*
*      DEFINES AN INPUT/OUTPUT LIST.
IOVAR = N $600 ( '(' / $601 *7 ARITHEXP2 ( ','
        / $201 ARITHEXP2 ... ) *12 '' )
*
*      DEFINES THE ITEMS WHICH MAKE UP INPUT/OUTPUT
*      LISTS. ACTION CODES 600 AND 601 ARE USED TO
*      SET A FLAG THAT CAN BE TESTED LATER TO DETERMINE
*      WHETHER THE LAST INPUT/OUTPUT VARIABLE
*      WAS SUBSCRIBED. ACTION CODE 600 SETS
*      THIS FLAG TO "UNSUBSCRIBED", AND ACTION CODE
*      601 SETS IT TO "SUBSCRIBED". ACTION CODE
*      201 TESTS FOR TOO MANY SUBSCRIPTS.
PARENLIST = '(' / *58 < IOVAR | PARENLIST > ( '('
        / *32 < IOVAR ( '=' / $602 < N |
        USNZINT > *52 ',' ( N | / USNZINT > | / ',' <
        N | / USNZINT > ) / $603 ) | /
        PARENLIST > ... ) *12 ''
*
* IPDG3620
* IPDG3630
* IPDG3640
* IPDG3650
* IPDG3660
* IPDG3670
* IPDG3680
* IPDG3690
* IPDG3700
* IPDG3710
* IPDG3720
* IPDG3730
* IPDG3740
* IPDG3750
* IPDG3760
* IPDG3770
* IPDG3780
* IPDG3790
* IPDG3800
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* IPDG3820
* IPDG3830
* IPDG3840
* IPDG3850
* IPDG3860
* IPDG3870
* IPDG3880
* IPDG3890
* IPDAGH
* IPDG3910
* IPDG3920
* IPDG3930
* IPDG3940
* IPDAGH
* IPDAGH
* IPDG3950
* IPDG3960
* IPDG3970
* IPDG3980
* IPDG3990
* IPDG4000
* IPDG4010
* IPDG4020
* IPDG4030
* IPDG4040
* IPDG4050
* IPDG4060
* IPDG4070
* IPDG4080
* IPDG4090
* IPDG4100
* IPDG4160
* IPDG4170
* IPDG4180
* IPDG4190
* IPDG4200
* IPDG4210
* IPDG4215
* IPDG4220
* IPDG4230
* IPDG4240
* IPDG4250
* IPDG4260
* IPDG4270
* IPDG4280
* IPDG4290
* IPDG4300
* IPDG4310
* IPDG4320
* IPDG4330
* IPDG4340
* IPDG4350
* IPDG4360
* IPDG4370
* IPDG4380
* IPDG4390
* IPDG4400
* IPDG4410
* IPDG4420
* IPDG4430
* IPDG4440
* IPDG4450
* IPDG4460
* IPDG4470
* IPDG4480

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*
*   DEFINES THE PARENTHESIZED LIST THAT MAY BE
*   A MEMBER OF AN INPUT/OUTPUT LIST. THIS
*   COMPLICATED LOOKING DEFINITION IS BASICALLY
*   JUST:
*
*       PARENLIST = '(' < IOVAR | PARENLIST >
*                   ( ',' / < IOVAR | PARENLIST > ... ) ''
*
*   HOWEVER, THERE IS A LENGTHY OPTION AFTER
*   THE SECOND OCCURRENCE OF IOVAR. THE OPTION
*   DESCRIBES THE SYNTAX FOUND WHEN THE SOURCE
*   CONTAINS AN IMPLIED DO. THIS OPTION
*   BEGINS WITH THE LEFT PARENTHESIS ON THE SECOND
*   LINE AND ENDS WITH THE LAST RIGHT
*   PARENTHESIS ON THE FOURTH LINE.
*
*   THE FIRST OCCURRENCE OF IOVAR DOES NOT
*   HAVE THE OPTION, BECAUSE AN IMPLIED
*   DO SPECIFICATION MAY NOT BE THE FIRST
*   ITEM INSIDE A PARENTHESIS. IF AN EQUAL
*   SIGN IS ENCOUNTERED AFTER SOME INPUT/OUTPUT
*   VARIABLE AFTER THE FIRST VARIABLE OR PARENTHESIZED
*   LIST, THE OPTION IS COMMITTED. ACTION CODE
*   602 IMMEDIATELY CHECKS THE FLAG SET BY
*   ACTION CODES 600 AND 601 TO SEE WHETHER
*   THE VARIABLE PRECEDING THE EQUAL SIGN
*   WAS SUBSCRIPTED. IF IT WAS, AN APPROPRIATE
*   ERROR MESSAGE IS ISSUED. THEN THE
*   PARAMETERS OF THE IMPLIED DO ARE CHECKED.
*   THERE MUST BE A PARENTHESIS IMMEDIATELY
*   AFTER AN IMPLIED DO SPECIFICATION. ACTION
*   CODE 603 CHECKS FOR THIS PARENTHESIS AND ISSUES
*   AN APPROPRIATE MESSAGE IF IT IS ABSENT, BUT
*   DOES NOT ADVANCE THE SOURCE POINTER, ALLOWING
*   THE RIGHT PARENTHESIS LITERAL AT THE
*   END OF THE DEFINITION TO BE
*   MATCHED IF THE RIGHT PARENTHESIS IS
*   PRESENT. ANY OTHER METHOD OF CHECKING
*   FOR THE RIGHT PARENTHESIS WOULD ADVANCE
*   THE SOURCE POINTER AND CAUSE A FAILURE
*   ON THE RIGHT PARENTHESIS LITERAL AT THE
*   END OF THE DEFINITION.
*
* PUNCH = 'H' OLDIO
*
*   DEFINES THE PUNCH STATEMENT.
*
* READ = < '-' (' OLDIO | NEWIO >
*
*   DEFINES READ STATEMENTS. IF THERE IS NOT
*   A LEFT PARENTHESIS AFTER THE READ, THE
*   STATEMENT IS THE OLD FORM OF READ.
*
* NEWIO = : *30 '(' DSREFNO ( ' ' / *7 INTEGEXP )
*          ( '< ' *42 ' ,END=' / S ( ' ,ERR=' / S ) > )
*          ( ' ,ERR=' / S ( ' ,END=' / S ) > ) *13 ''
*          ( IOLIST )
*
*   DEFINES THE FORM OF EITHER READ (NEW FORM)
*   OR WRITE AFTER THE KEYWORD. THIS DEFINITION
*   ENCOMPASSES SEQUENTIAL OR DIRECT ACCESS,
*   FORMATTED OR UNFORMATTED, READ AND WRITE
*   STATEMENTS. ANY OF THESE STATEMENTS MAY
*   HAVE THE ERR= AND END= PARAMETERS,
*   ALTHOUGH NO INTERPRETATION IS GIVEN EITHER
*   PARAMETER IN ANY WRITE, AND THE END= PARAMETER
*   HAS NO INTERPRETATION IN A DIRECT ACCESS READ.
*   THE IOLIST IS OPTIONAL IN ALL FORMS.
*   THE DEFINITION IS MADE COMPLICATED BY
*   THE FACT THAT WHEN BOTH END= AND
*   ERR= OCCUR, EITHER ONE MAY OCCUR FIRST.
*
*   PTM2770 FIX (RELEASE 19) CHANGED ARITHEXP2 TO INTEGEXP SO *****
*   THAT REAL CONSTANTS WILL BE FOUND IN ERROR. *****
* RETURN = 'RN' : ( < N | USNZINT > )
*
*   DEFINES THE RETURN STATEMENT. THE
*   RETURN I FORM IS ALWAYS PERMITTED BECAUSE
*   THE SYNTAX CHECKER HAS NO INFORMATION
*   AVAILABLE REGARDING THE KIND OF PROGRAM
*   UNIT THE RETURN OCCURS IN.
*
* REWIND = 'ND' : DSREFNO
*
*
* IPDG4490
* IPDG4500
* IPDG4510
* IPDG4520
* IPDG4530
* IPDG4540
* IPDG4550
* IPDG4560
* IPDG4570
* IPDG4580
* IPDG4590
* IPDG4600
* IPDG4610
* IPDG4620
* IPDG4630
* IPDG4640
* IPDG4650
* IPDG4660
* IPDG4670
* IPDG4680
* IPDG4690
* IPDG4700
* IPDG4710
* IPDG4720
* IPDG4730
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* IPDG4920
* IPDG4930
* IPDG4940
* IPDG4950
* IPDG4960
* IPDG4970
* IPDG4980
* IPDG4990
* IPDG5000
* IPDG5010
* IPDAGH
* IPDG5030
* IPDG5035
* IPDG5040
* IPDG5050
* IPDG5060
* IPDG5070
* IPDG5080
* IPDG5090
* IPDG5100
* IPDG5110
* IPDG5120
* IPDG5130
* IPDG5140
* IPDG5150
* IPDG5160
* IPDG5170
* IPDG5180
* IPDG5190
* IPDG5200
* IPDAGH
* IPDAGH
* IPDAGH
* IPDG5210
* IPDG5220
* IPDG5230
* IPDG5240
* IPDG5250
* IPDG5260
* IPDG5270
* IPDG5280
* IPDG5290
* IPDG5300

```

```

*      DEFINES THE REWIND STATEMENT.
* STOP      =      :      (      D      .5.      )      *129      $800
*
*      DEFINES THE STOP STATEMENT.
* WRITE     =      'E'      NEWIO
*
*      DEFINES THE WRITE STATEMENT.
*
* OTHERKW = " 'AT' AT      'BLOC' BLOCKDATA      'COMM' COMMON
*            'COMP' COMPLEX      'DATA' DATA      'DEBU' DEBUG
*            'DEFI' DEFINEFILE      'DIME' DIMENSION      'DISP' DISPLAY
*            'DOUB' DOUBLE      'END' END      'ENTR' ENTRY
*            'EQUI' EQUIVALENCE      'EXTE' EXTERNAL      'FORM' FORMAT
*            'FUNC' FUNCTION      'IMPL' IMPLICIT      'INTE' INTEGER
*            'LOGI' LOGICAL      'NAME' NAMELIST      'REAL' REAL
*            'SUBR' SUBROUTINE      'TRAC' TRACE      "
*
*      TABLE OF ALL KEYWORDS THAT CANNOT FOLLOW
*      A LOGICAL IF. FOR EACH OF THE ENTRIES,
*      A MATCH WITH THE LITERAL RESULTS IN A
*      TRANSFER TO THE APPROPRIATE SYNTACTIC LINE.
*
* AT      =      :      $400      *43      S
*
*      DEFINES THE AT STATEMENT.
*      SINCE THE AT STATEMENT IS PART OF THE DEBUG
*      FACILITY AVAILABLE ONLY IN FORTRAN G, ACTION
*      CODE 400 IS USED TO CHECK THAT THE
*      SYNTAX DESIRED IS THAT OF FORTRAN G, AND
*      ISSUE AN APPROPRIATE MESSAGE IF THE
*      SYNTAX DESIRED WAS THAT OF FORTRAN H.
*      THE MESSAGE ISSUED IS "DEBUG FACILITY
*      NOT SUPPORTED".
*
* BLOCKDATA = 'KDATA' :
*
*      DEFINES THE BLOCK DATA STATEMENT.
*
* COMMON = 'ON' : ( COMMONLABEL ) *33 N ( DECLARATOR2 ) ( ' , '
*              / N ( DECLARATOR2 ) ... ) ( COMMONLABEL
*              / N ( DECLARATOR2 ) ... ) / N
*
*      DEFINES THE COMMON STATEMENT.
*
* COMMONLABEL = *38 ' / ' / ( N ) ' / '
*
*      DEFINES THE FORM OF THE LABEL OF A COMMON
*      IN A COMMON STATEMENT. THE NAME WILL
*      BE ABSENT WHEN THE SOURCE IS DESCRIBING
*      BLANK COMMON.
*
* DECLARATOR2 = '( ' / USNZINT ( ' , ' / $201 USNZINT
*                ... ) *12 ' )'
*
*      DEFINES ARRAY DECLARATORS WITH CONSTANT
*      DIMENSIONS. THIS KIND OF DECLARATOR IS
*      USED IN STATEMENTS (SUCH AS COMMON
*      AND EQUIVALENCE STATEMENTS) WHICH DO
*      NOT PERMIT VARIABLY DIMENSIONED ARRAYS.
*
* COMPLEX = 'LEX' < 'FUNCTION' : *33 N CLENGTH
*           FUNCTIONARGS | '*' ( D ... ) 'FUNCTION' :
*           *134 $801 *33 N CLENGTH FUNCTIONARGS |
*           : CLENGTH *32 N CLENGTH ( < ( DECLARATOR3 )
*           CDATA | DECLARATOR / *125 - ' / ' > ) ( ' , '
*           / *32 N CLENGTH ( < ( DECLARATOR3 ) CDATA
*           | DECLARATOR / *125 - ' / ' > ) ... ) >
*
*      DEFINES THE COMPLEX FUNCTION STATEMENT AND
*      THE COMPLEX TYPE-STATEMENT.
*
*      SINCE DECLARATOR IS TESTED AFTER DECLARATOR3,
*      DECLARATOR WILL BE SATISFIED IF AND ONLY IF
*      THE ARRAY HAS A DUMMY DIMENSION. IN SUCH A
*      CASE, NO DATA-VALUE-INITIALIZATION LIST IS
*      ALLOWED, AND THE - ' / ' TESTS FOR AND DIAGNOSES
*      THE PRESENCE OF THE START OF SUCH A LIST.
*
* CLENGTH = ( '*' < '16' | '8' | / *28 $801 ( D ... ) > )
*
*      DEFINES LENGTH SPECIFICATIONS VALID FOR COMPLEX TYPE.
*
* DECLARATOR3 = '( ' USNZINT ( ' , ' USNZINT ... ) ' )' / $202

```

```

* IPDG5310
* IPDG5320
* IPDG5330
* IPDG5340
* IPDG5350
* IPDG5410
* IPDG5420
* IPDG5430
* IPDG5440
* IPDG5450
* IPDG5460
* IPDG5470
* IPDG5480
* IPDG5490
* IPDG5500
* IPDG5510
* IPDG5520
* IPDG5530
* IPDG5540
* IPDG5550
* IPDG5560
* IPDG5570
* IPDG5580
* IPDG5590
* IPDG5700
* IPDG5710
* IPDG5720
* IPDG5730
* IPDG5740
* IPDG5750
* IPDG5760
* IPDG5770
* IPDG5780
* IPDG5790
* IPDG5800
* IPDG5810
* IPDG5820
* IPDG5830
* IPDG5840
* IPDG5850
* IPDG5860
* IPDG5870
* IPDG5880
* IPDG5890
* IPDG5900
* IPDG5910
* IPDG5920
* IPDG5930
* IPDG5940
* IPDG5950
* IPDG5960
* IPDG5970
* IPDG5980
* IPDG5990
* IPDG6000
* IPDG6010
* IPDG6020
* IPDG6030
* IPDG6040
* IPDG6050
* IPDG6060
* IPDG6070
* IPDG6080
* IPDG6090
* IPDG6093
* IPDG6096
* IPDG6100
* IPDG6110
* IPDG6115
* IPDG6120
* IPDG6130
* IPDG6140
* IPDG6150
* IPDG6152
* IPDG6154
* IPDG6156
* IPDG6158
* IPDG6160
* IPDG6162
* IPDG6164
* IPDG6166
* IPDG6170
* IPDG6180
* IPDG6190
* IPDG6192
* IPDG6194

```

```

*
*   DEFINES ARRAY DECLARATORS WITH CONSTANT
*   DIMENSIONS. THIS DEFINITION IS IDENTICAL
*   TO DECLARATOR2, EXCEPT THAT NO MESSAGE IS
*   ISSUED IF A FAILURE OCCURS BEFORE THE FINAL
*   RIGHT PARENTHESIS OF THE DECLARATOR.
*
CADATA      =  '/' / ( K '*' / $100 ) CCONSTANT ( ',' /
              ( K '*' / $100 ) CCONSTANT ... ) *38 '/'
*
*   DEFINES A LIST OF COMPLEX CONSTANTS ENCLOSED IN SLASHES.
*
CCONSTANT =  *41 < '(' / ( '-' | '+' ) K $103
              *52 'HCHX' >
              | 'HCHX' >
*
*   DEFINES THE KINDS OF CONSTANTS THAT MAY APPEAR IN
*   COMPLEX TYPE-STATEMENTS IN THE DATA LIST. THESE
*   ARE: COMPLEX CONSTANTS, BOTH FORMS OF LITERAL
*   CONSTANT, AND HEXADECIMAL CONSTANTS.
*
FUNCTIONARG = *35 '(' < N | '/' / *33
              N *38 '/' > ( '(' / *35 < N |
              '/' / *33 N *38 '/' > ... ) *13 ')'
*
*   DEFINES THE LIST OF DUMMY ARGUMENTS,
*   INCLUDING THE PARENTHESES WHICH ENCLOSE
*   THE LIST, IN A FUNCTION STATEMENT.
*
DECLARATOR = *37 '(' / < USNZINT | N > ( ',' / $201
              < USNZINT | N > ... ) *12 ')'
*
*   DEFINITION OF ARRAY DECLARATOR. THIS DEFINITION
*   IS USED WHERE VARIABLY - DIMENSIONED ARRAYS
*   MAY BE DECLARED.
*
DATALIST =  '/' / ( K '*' / $100 ) CONSTANT ( ',' /
              ( K '*' / $100 ) CONSTANT ... ) *38 '/'
*
*   DEFINES THE DATA LISTS THAT MAY APPEAR IN
*   DATA STATEMENTS.
*
CONSTANT =  *40 < ( < '+' | '-' > ) K |
              HCHX | 'TRUE' | 'FALSE' |
              'T' | 'F' | '(' / ( '+' | '-' > )
              K $103 *52 'HCHX' ( < '+' | '-' > ) K $104
              *12 ')' >
*
*   DEFINES ALL THE TYPES OF CONSTANT THAT ARE
*   PERMITTED BY FORTRAN.
*
HCHX      =  < H | C | 'Z' / HEXDIG ( HEXDIG ... ) >
*
*   DESCRIBES H-LITERALS, LITERALS, AND HEXADECIMAL
*   CONSTANTS. THIS LINE IS USED FOR DATA LISTS IN
*   DATA AND TYPE STATEMENTS.
*
HEXDIG    =  < D | 'A' | 'B' | 'C' | 'D' | 'E' | 'F' >
*
*   DEFINES A HEXADECIMAL DIGIT.
*
DATA      =  : *79 VARLIST *49 DATALIST ( ',' / *79
              VARLIST *49 DATALIST ... )
*
*   DEFINES THE DATA STATEMENT.
*
VARLIST   =  N ( DECLARATOR2 ) *33 ( ',' / N ( DECLARATOR2 )
              ... )
*
*   DEFINES A LIST OF VARIABLES OF THE KIND
*   THAT APPEARS IN A DATA STATEMENT.
*
DEBUG     =  'G' : $400 ( OPTION ( ',' / *65 OPTION
              .4. ) )
*
*   DEFINES THE DEBUG STATEMENT. ACTION CODE
*   400 ISSUES A "DEBUG FACILITY NOT SUPPORTED"
*   MESSAGE IF THE CHECKER IS CHECKING FORTRAN H.
*   ONLY FIVE OPTIONS ARE ALLOWED IN THE DEBUG
*   STATEMENT SINCE AT LEAST ONE OPTION WOULD
*   HAVE BEEN REPEATED IF MORE THAN FIVE
*   OPTIONS WERE PRESENT. HOWEVER, NO CHECK
*   IS MADE FOR REPEATED OPTIONS IF THERE
*   ARE FIVE OR FEWER OPTIONS PRESENT.
*
OPTION    =  < 'TRACE' | 'SUBTRACE' | 'UNIT' / *30 '('

```



```

* SYMBOLIC NAME INSTEAD OF AN INTEGER CONSTANT.
* AS IN THE DEFINEFILE DEFINITION, THE FIRST
* TWO AND-A-HALF LINES OF THIS DEFINITION
* DESCRIBE THE BASIC FORM.
EXTERNAL = 'RNAL' : *33 N ( ',' / N ... )
*
* DEFINES THE EXTERNAL STATEMENT.
FORMAT = 'AT' : $301 *30 ((' *77 ( '/' :... ) ) ( GROUP
( < ',' / GROUP | '/' ( '/' :... ) ) GROUP >
... ) ( '/' ... ) )
*
* DEFINES THE FORMAT STATEMENT. ESSENTIALLY,
* THE DEFINITION IS A PARENTHESIZED LIST OF
* GROUPS. (GROUP IS DEFINED ON ANOTHER LINE)
* EACH DELIMITER IN THE LIST IS EITHER A COMMA
* OR ANY NUMBER OF SLASHES. OPTIONALLY, THERE
* MAY BE ANY NUMBER OF SLASHES BEFORE THE
* FIRST GROUP IN THE LIST, OR AFTER THE LAST
* GROUP IN THE LIST, OR BOTH. THERE
* NEED NOT BE ANY GROUPS AT ALL. THE
* LAST SET OF OPTIONAL SLASHES IS INCLUDED IN
* THE OPTIONAL PARENTHESSES FOR THE LIST
* OF GROUPS BECAUSE, IF THERE ARE NO
* GROUPS, THE FIRST SET OF OPTIONAL SLASHES
* WILL HAVE MATCHED ALL THE VALID CHARACTERS
* WITHIN THE SOURCE'S PARENTHESSES. THE
* MESSAGE ISSUED WHEN A RIGHT PARENTHESIS IS
* NOT FOUND IS "DELIMITER MISSING OR INVALID
* FORMAT CODE" SINCE ANY FAILURE TO MATCH
* THE RIGHT PARENTHESIS LITERAL IS PROBABLY
* DUE TO ONE OF THESE CAUSES.
GROUP = < FIELDSCR | ( $700 ) '(' / ( '/' :... )
( GROUP2 ( < ',' / GROUP2 | '/' ( '/' :... ) )
GROUP2 > ... ) ( '/' ... ) ) '/' :... >
*
* DEFINES GROUP FOR USE IN THE FORMAT DEFINITION.
* A GROUP IS EITHER A FIELD DESCRIPTOR OR
* ANOTHER FORM THAT IS ESSENTIALLY THE SAME AS A
* FORMAT. THE DIFFERENCES BETWEEN FORMAT AND
* THE SECOND FORM ARE 1) THE SECOND FORM OF
* GROUP MAY HAVE A REPEAT COUNT BEFORE THE
* INITIAL LEFT PARENTHESIS (ACTION CODE 700
* ADVANCES THE SOURCE POINTER PAST THIS COUNT
* IF IT IS PRESENT), AND 2) THE ITEMS
* IN THE PARENTHESIZED LIST ARE EACH GROUP2
* INSTEAD OF GROUP. THE SECOND DIFFERENCE
* IS NECESSARY TO AVOID ALLOWING AN INDEFINITE NUMBER
* OF LEVELS OF NESTING OF PARENTHESSES IN FORMAT
* STATEMENTS. FORTRAN ALLOWS ONLY TWO LEVELS
* OF NESTING INSIDE THE PARENTHESSES WHICH ENCLOSE
* THE ENTIRE FORMAT SPECIFICATION.
GROUP2 = < FIELDSCR | ( $700 ) '(' / ( < '/' |
( $700 ) '(' / *69 $801 > / ... )
( FIELDSCR | < '/' / FIELDSCR | '/' (
< '/' | ( $700 ) '(' / *69 $801 > ... )
FIELDSCR > ... ) ( '/' ... ) ) '/' :... >
*
* DEFINES GROUP2 FOR USE IN GROUP. AGAIN,
* THE SECOND FORM IS ESSENTIALLY THE SAME AS A
* FORMAT WITH AN OPTIONAL REPEAT SPECIFICATION.
* HOWEVER, IF THE SECOND ALTERNATIVE IS REACHED, THE
* SOURCE IS ON THE SECOND LEVEL OF PARENTHESIS
* NESTING, SO ONLY FIELD DESCRIPTORS, AND
* NOT PARENTHESIZED LISTS, MAY BE MEMBERS
* OF THE PARENTHESIZED LIST.
ACTION CODE 801 IS USED TO ISSUE A MESSAGE
DIAGNOSING TOO MANY LEVELS OF PARENTHESSES IF ANY
LEFT PARENTHESIS IS FOUND WITHIN THE PARENTHESSES
WHICH ENCLOSE THE REST OF THE SECOND ALTERNATIVE.
FIELDSCR = < C | $700 'X' | ( $700 )
< 'E' / 'F' | 'D' > / $700 *80 '.' $701
| 'G' / 'I' / $700 ( '.' / *80 $701 )
| 'H' | 'T' | $700
| ( '-' ) < $700 | 'O' ( 'O' ... ) > 'P' ( $700 )
< 'E' | 'F' | 'D' > / $700 *80 '.' $701
| 'G' / $700 ( '.' / *80 $701 ) > >
*
* DEFINES ALL THE FIELD DESCRIPTORS WHICH MAY
* APPEAR IN A FORMAT STATEMENT.

```

```

*
FUNCTION = 'TION' : *33 N FUNCTIONARGS
*
*   DEFINITION OF THE FUNCTION STATEMENT WITH NO
*   LENGTH SPECIFICATION PERMITTED. USED FOR
*   FUNCTION STATEMENTS NOT PRECEDED BY A TYPE.
*
IMPLICIT = 'ICIT' : *41 +TYPE *31 '(' '$500 (' ' ' / $500
          (' ' ' / $500 ... ) *13 ' ' ) *41 +TYPE *31 '(' '$500
          (' ' ' / $500 ... ) *13 ' ' ) ... )
*
*   DEFINES THE IMPLICIT STATEMENT. ACTION CODE
*   500 IS USED FOR THE ELEMENTS OF THE LISTS
*   THAT MAY APPEAR IN IMPLICIT STATEMENTS. THE
*   ACTION CODE CHECKS FOR THE SYNTAX
*
*   L ( '-' / L )
*
*   THIS COULD BE DONE BY AN ORDINARY SYNTACTIC
*   DEFINITION, BUT THE ACTION CODE PERFORMS AN
*   ADDITIONAL TEST OF THE FORM WITH TWO LETTERS
*   WHICH COULD NOT BE DONE IN ORDINARY SYNTAX.
*   IF THE SECOND LETTER IS NOT LATER IN THE ALPHABETIC
*   SEQUENCE THAN THE FIRST, ACTION CODE 500
*   ISSUES AN ERROR MESSAGE.
*
TYPE = " 'REAL' RLENGTH 'INTEGER' ILENGTH
      'COMPLEX' CLENGTH 'LOGICAL' LLENGTH "
*
*   TABLE DEFINING THE TYPE AND LENGTH SPECIFICATIONS
*   THAT CAN APPEAR IN THE IMPLICIT STATEMENT.
*
INTEGER = 'GER' < 'FUNCTION' : *33 N ILENGTH
          FUNCTIONARGS | '*' ( D ... ) 'FUNCTION' :
          *134 $801 *33 N ILENGTH FUNCTIONARGS |
          : ILENGTH *32 N ILENGTH ( < ( DECLARATOR3 )
          IDATA | DECLARATOR / *125 - '/' > ) ( ' '
          / *32 N ILENGTH ( < ( DECLARATOR3 ) IDATA
          | DECLARATOR / *125 - '/' > ) ... ) >
*
*   DEFINES THE INTEGER FUNCTION STATEMENT AND
*   THE INTEGER TYPE-STATEMENT.
*
*   SINCE DECLARATOR IS TESTED AFTER DECLARATOR3,
*   DECLARATOR WILL BE SATISFIED IF AND ONLY IF
*   THE ARRAY HAS A DUMMY DIMENSION. IN SUCH A
*   CASE, NO DATA-VALUE-INITIALIZATION LIST IS
*   ALLOWED, AND THE - '/' TESTS FOR AND DIAGNOSES
*   THE PRESENCE OF THE START OF SUCH A LIST.
*
ILENGTH = ( '*' < '2' | '4' | / *28 $801 ( D ... ) > )
*
*   DEFINES LENGTH SPECIFICATIONS VALID FOR INTEGER TYPE.
*
IDATA = '/' / ( K '*' / $100 ) ICONSTANT ( ' ' /
        ( K '*' / $100 ) ICONSTANT ... ) *38 '/'
*
*   DEFINES A LIST OF INTEGER CONSTANTS ENCLOSED IN SLASHES.
*
ICONSTANT = *41 < HHEX | ( < '-' | '+' > ) K / $102 >
*
*   DEFINES THE FORMS OF CONSTANT THAT ARE VALID IN THE
*   DATA LIST OF AN INTEGER TYPE-STATEMENT. THESE ARE:
*   INTEGER CONSTANTS, BOTH FORMS OF LITERAL CONSTANT,
*   AND HEXADECIMAL CONSTANTS.
*
LOGICAL = 'CAL' < 'FUNCTION' : *33 N LLENGTH
          FUNCTIONARGS | '*' ( D ... ) 'FUNCTION' :
          *134 $801 *33 N LLENGTH FUNCTIONARGS |
          : LLENGTH *32 N LLENGTH ( < ( DECLARATOR3 )
          LDATA | DECLARATOR / *125 - '/' > ) ( ' '
          / *32 N LLENGTH ( < ( DECLARATOR3 ) LDATA
          | DECLARATOR / *125 - '/' > ) ... ) >
*
*   DEFINES THE LOGICAL FUNCTION STATEMENT AND
*   THE LOGICAL TYPE-STATEMENT.
*
*   SINCE DECLARATOR IS TESTED AFTER DECLARATOR3,
*   DECLARATOR WILL BE SATISFIED IF AND ONLY IF
*   THE ARRAY HAS A DUMMY DIMENSION. IN SUCH A
*   CASE, NO DATA-VALUE-INITIALIZATION LIST IS
*   ALLOWED, AND THE - '/' TESTS FOR AND DIAGNOSES
*   THE PRESENCE OF THE START OF SUCH A LIST.
*
LLENGTH = ( '*' < '1' | '4' | / *28 $801 ( D ... ) > )
*

```


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