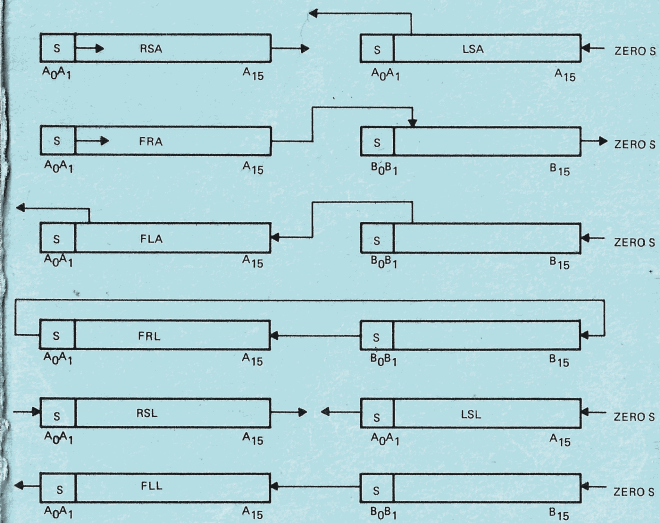


SEL 810 PROGRAMMER'S REFERENCE CARD (810A/810B)

SHIFT INSTRUCTIONS

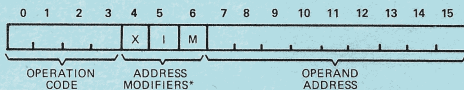


OCTAL UNIT NUMBERS (CEU FIRST WORD)

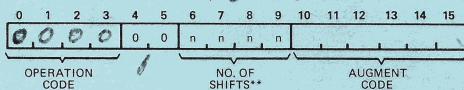
- 1 ASR-33
- 2 PAPER TAPE READER AND PUNCH
- 3 CARD PUNCH
- 4 CARD READER
- 5 LINE PRINTER
- 6 TCU 1
- 7 ADDITIONAL TCU 2
- 10 1ST OPTIONAL TYPEWRITER
- 11 1ST OPTIONAL X-Y PLOTTER
- 12 1ST OPTIONAL INTERVAL TIMER
- 13 MOVABLE HEAD DISC CONTROL UNIT
- 14 CRT
- 15 FIXED HEAD DISC

INSTRUCTION AND DATA WORD FORMATS

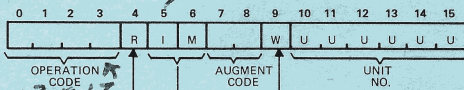
A. MEMORY REFERENCE INSTRUCTIONS



B. AUGMENTED INSTRUCTIONS



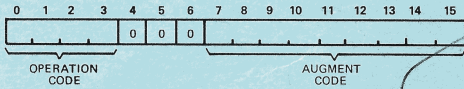
C. INPUT/OUTPUT INSTRUCTION



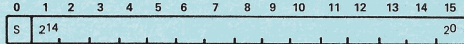
D. INDIRECT ADDRESS WORD



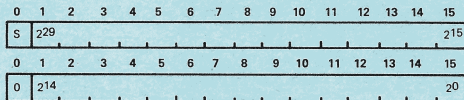
E. PIE AND PID INSTRUCTIONS



F. INTEGER/FIXED-POINT SINGLE PRECISION DATA



G. INTEGER/FIXED-POINT DOUBLE PRECISION DATA



*X = INDEX BIT
 I = INDIRECT BIT
 M = MAP BIT

**IF INSTRUCTION IS NOT A SHIFT, BITS 6-9 ARE USED FOR OTHER FUNCTIONS IN SOME INSTRUCTIONS

***AIP ONLY
 ****PRESENT IN CEU, TEU, MIP AND MOP ONLY

CEU SECOND WORD FORMAT

BIT	MAGNETIC TAPES		MAGNETIC DISCS		MAGNETIC DRUMS		MAGNETIC CORE		MAGNETIC MEMORY		MAGNETIC CONTROL		MAGNETIC STATUS		MAGNETIC INTERRUPT		MAGNETIC ERROR		MAGNETIC STOP	
	8	9	14	15	14	15	14	15	14	15	14	15	14	15	14	15	14	15	14	15
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

BITS	DENSITY		CHARACTERS PER WORD	
	14	15	14	15
0	0	0	0	0
1	1	1	1	1

***MAGNETIC TAPE DENSITY:
 0 0 200 BPI
 0 1 556 BPI
 1 0 800 BPI

TEU SECOND WORD FORMAT

BIT	MAGNETIC TAPES		MAGNETIC DISCS		MAGNETIC DRUMS		MAGNETIC CORE		MAGNETIC MEMORY		MAGNETIC CONTROL		MAGNETIC STATUS		MAGNETIC INTERRUPT		MAGNETIC ERROR		MAGNETIC STOP	
	8	9	14	15	14	15	14	15	14	15	14	15	14	15	14	15	14	15	14	15
0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1

*INTERRUPT LEVELS:
 BIT 1 = LEVEL 1
 BIT 3 = GROUP 1, LEVEL 2

***WHEN A ONE IS PRESENT IN BIT POSITION 9, ADVANCE IN OCTAL REPRESENTED BY THE BITS PRESENT IN POSITIONS 7, 8 AND 9.

****TO SEEK TRACK ON BOTH SIDES MUST BE ZERO.

STANDARD SOFTWARE SWITCH SETTINGS

ASSEMBLER:	SSO	SET
1	SET - NO LISTING; RESET - LISTING OUTPUT	
2	SET - NO OBJECT; RESET - OBJECT OUTPUT	
3	SET - ERROR LIST ONLY	
4	SET - LIST ON ASR; RESET - LIST ON LINE PRINTER	
5	SET - PAPER TAPE SOURCE; RESET - CARD SOURCE	
6	SET - OBJECT ON ASR; RESET - OBJECT ON H.S. PAPER TAPE	
7	SET - LIST SYMBOL TABLE	
8	SET - SOURCE ON ASR (READER); RESET - SOURCE ON H.S. PAPER TAPE	
9	SET - SOURCE ON KEYBOARD	
10	SET - PASS 2 AFTER PASS 2	
11	SET - SOURCE ON MAG. TAPE 1	
12	SET - OBJECT ON MAG. TAPE 2	
13	SET - LIST ON MAG. TAPE 3	

LOADER (REL):	SSO	SET - LOAD ON H.S. PAPER TAPE; RESET - LOAD ON ASR
1	SET - LIST ALL SUBROUTINES	
2	SET - LIST UNLOADED SUBROUTINES ONLY	
3	SET - LOAD FROM MAG. TAPE	

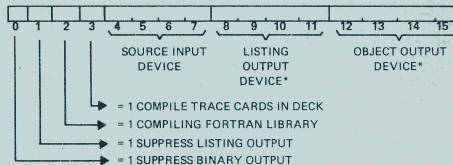
LOADER (ABS):	SSO	SET - LOAD ON H.S. PAPER TAPE; RESET - LOAD ON ASR
1	SET - LOAD INTERMAP REF. AT END	

DUMP (ABS):	SSO	SET - DUMP ON H.S. PAPER TAPE; RESET - LOAD ON ASR
1	SET - DUMP INTERMAP REF. AT END	

DEBUG:	SSO	SET - LOAD & DUMP ON H.S. PAPER TAPE; RESET - LOAD & DUMP ON ASR
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*NOTE: TO OBTAIN ERROR LIST ONLY, SWITCHES 1 AND 3 MUST BE SET.

COMPILER SETTINGS
(A ACCUMULATOR ENTRIES)



*LOGICAL DEVICE NUMBERS:

- ASR KEYBOARD/PRINTER
- H.S. PAPER TAPE READER/PUNCH
- CARD READER/PUNCH
- LINE PRINTER
- ASR PAPER TAPE READER/PUNCH
- MAGNETIC TAPE 0
- MAGNETIC TAPE 1

NOTE: SENSE SWITCH 0 MUST BE SET FOR COMPILER - GENERATED OBJECT CODING TO BE LISTED WITH SOURCE STATEMENTS

MNEMONIC INSTRUCTIONS

MNEMONIC	OP CODE	FUNCTION	TIMING (CYCLES)
ABA*	00-27	AND A AND B	1
AIP*	1702	ACCUMULATOR WORD IN FROM UNIT	Note e
AMA	05	ADD MEMORY TO A	2
AMB	16	ADD MEMORY TO B	2
AO*	1700	ACCUMULATOR WORD OUT TO UNIT	Note e
ASC*	00-20	COMPLEMENT A SIGN	1
BRU	11	UNCONDITIONAL BRANCH	1
CEU*	13.0IM.0	COMMAND EXTERNAL UNIT	Note e
CLA*	00-03	CLEAR A	1
CMA	15	COMPARE MEMORY AND A (3 WAY) n+1 if (A) < (M) n+2 if (A) = (M) n+3 if (A) > (M)	3
CNS*	00-34	CONVERT NUMBER SYSTEM	1
CSB*	00-07	TRANSFER B SIGN TO CARRY AND SET B SIGN POSITIVE	1
DIV	10	DIVIDE A AND B BY MEMORY	Note g
FLA*	00-17	LEFT SHIFT A AND B	Note f
FL*	00-13	LEFT LOGICAL SHIFT A AND B	Note f
FRA*	00-12	RIGHT SHIFT A AND B	Note f
FRL*	00-14	FULL ROTATE LOGICAL A AND B LEFT	Note f
HLT*	00-00	HALT	1
IAB*	00-06	INTERCHANGE A AND B	1
IBS*	00-26	INCREMENT B (INDEX) AND SKIP IF 0	1
IMS	14	INCREMENT MEMORY AND SKIP IF 0	3
IXS*	00-51	INCREMENT INDEX AND SKIP IF 0	1-2
LAA	01	LOAD A FROM MEMORY	2
LBA	02	LOAD B FROM MEMORY	2
LCS*	00-31	LOAD CONTROL SWITCHES IN A	1
LIX*	00-45	LOAD INDEX REGISTER	2
LOB*	00-36	LONG BRANCH	2
LSA*	00-11	LEFT SHIFT A	Note f
LSL*	00-16	LEFT LOGICAL SHIFT A	Note f
MIP*	17.0IM.6	MEMORY WORD IN FROM UNIT	Note e
MOP*	17.0IM.4	MEMORY WORD OUT TO UNIT	Note e
MPY	07	MULTIPLY B TIMES MEMORY	Note h
NEG*	00-02	NEGATE A	1
NOP*	00-33	NO OPERATION	1
OBA*	00-30	OR A AND B	1
OVS*	00-37	SET OVERFLOW	1
PID*	130601	DISABLE INTERRUPT	2
PIE*	130600	ENABLE INTERRUPT	2
PO*	002041	PROTECT BIT OFF	2
PO*	002040	PROTECT BIT ON	2
RNA*	00-01	ROUND A BY MSB IN B	1
RSA*	00-10	RIGHT SHIFT A	Note f
RSL*	00-15	RIGHT LOGICAL SHIFT A	Note f
SAN*	00-23	SKIP IF A IS NEGATIVE	1
SAP*	00-24	SKIP IF A IS POSITIVE	1
SAS*	00-21	SKIP ON A SIGN (3 WAY) n+1(-), n+2(0), n+3(+)	1

MNEMONIC	OP CODE	FUNCTION	TIMING (CYCLES)
SAZ*	00-22	SKIP IF A IS ZERO	1
SMA	06	SUBTRACT MEMORY FROM A	2
SNO*	00-32	SKIP IF A IS NORMALIZED	1
SNS	13-4	SKIP IF CONTROL SWITCH NOT SET	1
SOF*	00-25	SKIP NO OVERFLOW	1
SPB	12	STORE PLACE AND BRANCH	2
STA	03	STORE A IN MEMORY	2
STB	04	STORE B IN MEMORY	2
STX*	00-44	STORE INDEX REGISTER	2
SXB*	00-50	SKIP IF INDEX POINTER IS SET TO B	1
TAB*	00-05	TRANSFER A TO B	1
TAX*	00-52	TRANSFER A-ACCUMULATOR TO HARDWARE INDEX REGISTER	1
TBA*	00-04	TRANSFER B TO A	1
TBP*	00-40	TRANSFER B-ACCUMULATOR TO PROTECT REGISTER	1
TBV*	00-42	TRANSFER B-ACCUMULATOR TO VBR	Note e
TEU*	13.0IM.2	TEST EXTERNAL UNIT	1
TOI*	00-35	TURN OFF INTERRUPT	1
TPB	00-41	TRANSFER PROTECT REGISTER TO B-ACCUMULATOR	1
TVB*	00-43	TRANSFER VBR TO B-ACCUMULATOR	1
TXA*	00-53	TRANSFER HARDWARE INDEX REGISTER TO A-ACCUMULATOR	1
XPB*	00-47	SET INDEX POINTER TO B-ACCUMULATOR	1
XPX*	00-46	SET INDEX POINTER TO INDEX REGISTER	1

NOTES:

- (a) ● = 810B only
- (b) ●● = 810A only
- (c) * = Augmented
- (d) Underlined instructions require optional hardware.
- (e) 4 cycles on 810B, 3 cycles on 810A.
- (f) $T = 2 + \lceil \frac{n}{4} \rceil$ where n is the number of shifts.
- (g) 810A-6, 810B-11
- (h) 810A-4, 810B-6

BINARY BOOTSTRAP LOADER

SYM. LOC.	OPER.	ADDRESS-INDEX	OCTAL LOC.	CODING
STRT	CEU	U,W	0	13010U
	DATA	00X000	1	00X000
	AIP	U,W	2	17030U
	SAZ		3	000022
	BRU	* +2	4	111006
	BRU	* -3	5	111002
READ	AIP	U	6	17030U
	LSL	8	7	001016
	AIP	U,W,R	10	17430U
	STA*	DAC 1	11	033016
	SAZ		12	000022
	IBS		13	000026
	BRU*	DAC 2	14	113017
	BRU	READ	15	111006
DAC 1	DAC	CHAN 2, 1	16	107671
DAC 2	DAC	CHAN	17	007673

U = 1 FOR ASR-33 X = 4 FOR ASR-33
U = 2 FOR H.S. PAPER TAPE X = 1 FOR H.S. PAPER TAPE

CHAN 37673-ABSL
36017-REL LOADER
37561-ABSD

TELETYPE CODES (OCTAL)

ALPHABETIC CHARACTERS	OCTAL CODES ASR-33/ASR-35	NUMERIC CHARACTERS	OCTAL CODES ASR-33/ASR-35	SPECIAL SYMBOLS	OCTAL CODES ASR-33/ASR-35
A	301	0	260	@	300
B	302	1	261		333
C	303	2	262	(Form)	334
D	304	3	263]	335
E	305	4	264	↑	336
F	306	5	265	—	337
G	307	6	266	Space	240
H	310	7	267		241
I	311	8	270	..	242
J	312	9	271	#	243
K	313			\$	244
L	314	TELETYPE FUNCTIONS	OCTAL CODES ASR-33/ASR-35	%	245
M	315			&	246
N	316			'	247
O	317	Carriage Return	215	(250
P	320	Line Feed	212)	251
Q	321	Bell	207	*	252
R	322	Delete	377	+	253
S	323			.	254
T	324			,	255
U	325			..	256
V	326			/	257
W	327			~	272
X	330			~	273
Y	331			<	274
Z	332			=	275
				>	276
				?	277